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Text Part Number: 78EE117C99-1360119656

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1.308 eslint-utils v2.1.0

1.308.1 Available under license

1.309 ast-types-flow 0.0.7

1.309.1 Available under license

1.310 brace 0.11.1

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1.311 p-locate 4.1.0

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1.312 make-dir 3.1.0

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1.313 @sinonjs/fake-timers 6.0.1

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1.314 internal-slot 1.0.3

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1.315 type-fest 0.20.2

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1.316 postcss-media-minmax 4.0.0

1.316.1 Available under license

1.317 create-ecdh 4.0.4

1.317.1 Available under license

1.318 jose 2.0.5

1.318.1 Available under license

1.319 @babel/helper-builder-binary-assignment-operator-visitor 7.16.7

1.319.1 Available under license

1.320 @babel/helper-plugin-utils 7.16.7

1.320.1 Available under license

1.321 neo-async 2.6.2

1.321.1 Available under license

1.322 @babel/highlight 7.16.10

1.322.1 Available under license

1.323 opn 4.0.2

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1.324 superagent 6.1.0

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1.325 @types/testing-library__jest-dom 5.14.3

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1.326 mkdirp 0.5.6

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1.327 w3c-blob 0.0.1

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1.328 http-parser-js 0.5.6

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1.329 babel-plugin-macros 3.1.0

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1.330 reacttraining-react-router 5.2.1

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1.332 babel-plugin-polyfill-corejs3 0.5.2

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1.336 lower-case 2.0.2

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1.337 jest-runtime 26.6.3

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1.338 @babel/plugin-transform-modules-commonjs 7.17.7

1.338.1 Available under license

1.339 regenerator-runtime 0.13.9

- 1.339.1 Available under license
- 1.340 node-error-ex 1.3.2**
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- 1.341 core-js-pure 3.21.1**
 - 1.341.1 Available under license
- 1.342 @babel/plugin-transform-duplicate-keys 7.16.7**
 - 1.342.1 Available under license
- 1.343 braces 3.0.2**
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 - 1.344.1 Available under license
- 1.345 @aws-sdk/abort-controller 3.13.1**
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- 1.346 es6-iterator 2.0.3**
- 1.347 axe-core 4.4.1**
 - 1.347.1 Available under license
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- 1.351 hash.js 1.1.7**
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- 1.373 regex-parser 2.2.11**
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- 1.374 @babel/plugin-bugfix-safari-id-destructuring-collision-in-function-expression 7.16.7**
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1.379 decode-uri-component 0.2.0

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1.380 types-babel-traverse 7.14.2

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1.381 jwks-rsa 2.0.5

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1.382 caniuse-lite 1.0.30001322

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1.390 p-try 1.0.0

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1.391 safe-stable-stringify 2.3.1

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1.392 object.values 1.1.5

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1.393 jest-circus 26.6.0

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1.394 @aws-sdk/middleware-stack 3.15.0

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1.395 @material-ui/utils 4.11.2

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1.397 postcss 7.0.39

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1.398 hyphenate-style-name 1.0.4

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- 1.410 @babel/plugin-syntax-numeric-separator 7.10.4**
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- 1.412 types-babel-generator 7.6.4**
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- 1.414 to-object-path 0.3.0**
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- 1.416 @babel/helper-function-name 7.16.7**
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- 1.418 tsconfig-paths 3.14.1**
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- 1.420 @babel/plugin-transform-shorthand-properties 7.16.7**
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- 1.422 @aws-sdk/credential-provider-ssv 3.13.1**
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- 1.424 unique-filename 1.1.1**
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- 1.426 dom-serializer 1.4.1**
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- 1.431 aws-sdk-for-node-js 2.1166.0**
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- 1.432 @material-ui/core 4.12.4**
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- 1.433 axios 0.26.1**
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- 1.434 regenerator-runtime 0.11.1**
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- 1.436 duplexer v0.1.2**
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- 1.437 yargs 15.4.1**
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- 1.438 @webassemblyjs/wast-parser 1.9.0**
 - 1.438.1 Available under license
- 1.439 @jridgewell/resolve-uri 3.0.5**
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- 1.440 yargs-parser v18.1.3**
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- 1.444 @types/scheduler 0.16.2**
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- 1.449 popperjs 1.16.1-lts**
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- 1.450 http-proxy-middleware v0.19.1**
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- 1.451 is-ci 2.0.0**
- 1.452 supports-hyperlinks 2.2.0**
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- 1.457 postcss-normalize-whitespace 4.0.2**
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1.461 sparse-bitfield 3.0.3

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1.462 shebang-command 1.2.0

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1.463 babel-polyfills 6.23.0

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1.464 jest-watch-typeahead 0.6.1

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1.465 xml-but-prettier 1.0.1

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1.466 @aws-sdk/util-user-agent-browser 3.13.1

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1.468 function-bind 1.1.1

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1.469 snapdragon-util 3.0.1

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1.470 @babel/plugin-transform-computed-properties 7.16.7

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1.471 fs-write-stream-atomic 1.0.10

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1.472 @typescript-eslint/types 4.33.0

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1.473 get-own-enumerable-property-symbols v3.0.2

1.473.1 Available under license

1.474 @babel/core 7.17.8

1.474.1 Available under license

1.475 glob-parent 5.1.2

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1.476 recharts-scale 0.4.5

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1.477 node-cookiejar 2.1.2

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- 1.478 cssnano-util-get-match 4.0.0**
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- 1.482 mobx-react-lite 3.3.0**
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- 1.483 node-domexception 1.0.0**
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- 1.484 string-width 2.1.1**
- 1.485 babel-loader 8.1.0**
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- 1.486 @babel/plugin-transform-named-capturing-groups-regex 7.16.8**
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- 1.487 svgr-babel-plugin-svg-dynamic-title 5.4.0**
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- 1.489 nodejs-deprecate 1.1.2**
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- 1.490 sindresorhus-onetime 2.0.1**
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- 1.492 @types/parse-json 4.0.0**
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- 1.495 typescript-tuple 2.2.1**
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- 1.518 electron-to-chromium 1.4.97**
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- 1.557 @material-ui/styles 4.11.5**
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- 1.564 faye-websocket-node 0.11.4**
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- 1.568 unpipe 1.0.0**
- 1.569 @babel/plugin-transform-modules-systemjs 7.17.8**
 - 1.569.1 Available under license
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1.584 es-to-primitive 1.2.1
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1.586 @types/express 4.17.13
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1.587 jest-test-result 26.6.2
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1.624 html-minifier-terser 5.1.1
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1.627 native-url 0.2.6
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1.628 @types/node 17.0.23
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1.629 pify 4.0.1
1.630 foreach 2.0.5
1.630.1 Available under license
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1.632 webpack v4.44.2
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1.633 redux-saga-symbols 1.1.2
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1.634 jsonwebtoken 8.5.1
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1.635 jest-worker 24.9.0
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1.636 postcss-browser-comments 3.0.0
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1.637 inherits 2.0.1
1.638 jest-worker 27.5.1
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1.639 domelementtype 2.3.0
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1.640 oas-schema-walker 1.1.5
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1.641 mini-create-react-context 0.4.1

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1.643 set-value 2.0.1

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1.645 type 1.2.0

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1.650 jest-fake-timers 26.6.2

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1.652 @redocly/react-dropdown-aria 2.0.12

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1.653 finalhandler 1.1.2

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1.654 sindresorhus-supports-color 2.0.0

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1.656 pretty-format 26.6.2

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- 1.666 @jridgewell/sourcemap-codec 1.4.11**
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1.684 sourcemap-codec 1.4.8

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1.685 set-blocking 2.0.0

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1.686 classnames 2.3.1

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1.687 strip-ansi 5.2.0**1.688 react-redux 7.2.6**

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1.690 types-babel-core 7.1.19

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1.692 oas-kit-common 1.0.8

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1.693 @azure/msal-react 1.3.2

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1.694 arr-diff 4.0.0**1.695 csso v4.2.0**

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1.697 @babel/plugin-transform-react-pure-annotations 7.16.7

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1.698 @aws-sdk/credential-provider-ini 3.15.0

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1.699 types-estree 0.0.39

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1.700 optional-require 1.1.8

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1.703 glob-parent 3.1.0

1.704 detect-node 2.1.0

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1.708 find-up 2.1.0

1.709 path-loader v1.0.10

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1.710 @rollup/pluginutils 3.1.0

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1.711 dom-serializer 1.3.2

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1.727 native-promise-only 0.8.1

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1.743 @aws-sdk/util-hex-encoding 3.13.1

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- 1.766 console-browserify 1.2.0**
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 - 1.769.1 Available under license
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1.791 @babel/helper-hoist-variables 7.16.7

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1.794 eslint-plugin-testing-library 3.10.2

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1.802 postcss-modules-extract-imports 2.0.0

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- 1.819 source-map-js 1.0.2**
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- 1.821 caniuse-lite 1.0.30001331**
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- 1.825 which-boxed-primitive 1.0.2**
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- 1.826 postcss-safe-parser 5.0.2**

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1.828 loglevel 1.8.0
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1.829 pinkie-promise 2.0.1
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1.830 dom-helpers 3.4.0
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1.831 optimize-css-assets-webpack-plugin 5.0.4
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1.832 htmlparser2 6.1.0
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1.833 serve-index 1.9.1
1.834 visionmedia-batch 0.6.1
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1.835 default-gateway 4.2.0
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1.836 filter-obj 1.1.0
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1.837 @material-ui/system 4.12.2
1.837.1 Available under license
1.838 hex-color-regex 1.1.0
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1.839 @material-ui/utils 4.11.3
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1.844 types-istanbul-reports 3.0.1
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1.846 @webassemblyjs/wasm-edit 1.9.0

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- 1.1494 eventemitter3 4.0.7**
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- 1.1506 node-xml 1.0.1**
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- 1.1507 babel-preset-typescript 7.16.7**

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1.1508 util-deprecate 1.0.2

1.1509 d3-dispatch 2.0.0

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1.1511 node-graceful-fs 4.2.10

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1.1513 balanced-match 1.0.2

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1.1516 cssinjs 10.9.0

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1.1517 logform 2.4.0

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1.1518 path-to-regexp 1.8.0

1.1518.1 Available under license

1.1519 aria-query 5.0.0

1.1519.1 Available under license

1.1520 @aws-sdk/types 3.15.0

1.1520.1 Available under license

1.1521 eslint-visitor-keys 2.1.0

1.1521.1 Available under license

1.1522 last-call-webpack-plugin 3.0.0

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1.1523 react-from-facebook 16.13.1

1.1523.1 Available under license

1.1524 csstype 2.6.20

1.1524.1 Available under license

1.1525 @babel/plugin-transform-object-super 7.16.7

1.1525.1 Available under license

1.1526 ajv 8.11.0

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1.1527 zenscroll 4.0.2

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- 1.1528 internmap 1.0.1**
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 - 1.1529.1 Available under license
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 - 1.1530.1 Available under license
- 1.1531 file-selector 0.4.0**
 - 1.1531.1 Available under license
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 - 1.1532.1 Available under license
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- 1.1534 num2fraction 1.2.2**
 - 1.1534.1 Available under license
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 - 1.1535.1 Available under license
- 1.1536 node-mongodb-native 3.7.3**
 - 1.1536.1 Available under license
- 1.1537 classnames 2.2.6**
- 1.1538 rollup-plugin-babel 4.4.0**
 - 1.1538.1 Available under license
- 1.1539 unicode-match-property-value-ecmascript 2.0.0**
 - 1.1539.1 Available under license
- 1.1540 babel-plugin-polyfill-corejs2 0.3.1**
 - 1.1540.1 Available under license
- 1.1541 css-to-react-native 3.0.0**
 - 1.1541.1 Available under license
- 1.1542 through2 2.0.5**
- 1.1543 type-fest 0.21.3**
 - 1.1543.1 Available under license
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- 1.1545 stream-each 1.2.3**
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 - 1.1546.1 Available under license
- 1.1547 assign-symbols 1.0.0**
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- 1.1548 etag 1.8.1**
- 1.1549 copy-concurrently 1.0.5**

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1.1550 import-fresh 3.3.0

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1.1551 argparse 1.0.10

1.1552 postcss-merge-rules 4.0.3

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1.1553 elliptic v6.5.4

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1.1554 regex-not 1.0.2

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1.1555 http-errors 1.8.1

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1.1556 stackframe 1.2.1

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1.1557 nodelib-fs-walk 1.2.8

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1.1558 json5 2.2.1

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1.1559 @aws-sdk/credential-provider-web-identity 3.15.0

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1.1560 types-d3-time 2.1.1

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1.1561 camelcase 6.3.0

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1.1566 strip-ansi 4.0.0

1.1567 postcss-overflow-shorthand 2.0.0

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1.1568 @aws-sdk/client-sso 3.13.1

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1.1569 union-value 1.0.1

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1.1570 css 3.0.0

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1.1571 type-detect 4.0.8

1.1572 @azure/msal-common 6.2.0

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1.1573 @pmmmwh/react-refresh-webpack-plugin 0.4.3

1.1573.1 Available under license

1.1574 magic-string 0.25.9

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1.1575 @aws-sdk/util-user-agent-browser 3.15.0

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1.1576 mississippi 3.0.0

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1.1577 jest-changed-files 26.6.2

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1.1581 jest-message-util 26.6.2

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1.1583 regenerator-transform 0.14.5

1.1583.1 Available under license

1.1584 eslint-plugin-import 2.26.0

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1.1585 to-regexp-range 5.0.1

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1.1589 whatwg-fetch 3.6.2

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- 1.1590 lodash.isplainobject 4.0.6**
 - 1.1590.1 Available under license
- 1.1591 @types/eslint 7.29.0**
 - 1.1591.1 Available under license
- 1.1592 regexpp 3.2.0**
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- 1.1593 d3-time 2.1.1**
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- 1.1594 strip-ansi 6.0.0**
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- 1.1595 case-sensitive-paths-webpack-plugin 2.3.0**
 - 1.1595.1 Available under license
- 1.1596 ra-ui-materialui 3.19.10**
 - 1.1596.1 Available under license
- 1.1597 destroy 1.0.4**
- 1.1598 create-react-app 6.0.11**
 - 1.1598.1 Available under license
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 - 1.1599.1 Available under license
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 - 1.1602.1 Available under license
- 1.1603 topojson-client 3.1.0**
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- 1.1604 jest-resolve 26.6.2**
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- 1.1606 microsoft/tslib 1.14.1**
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 - 1.1610.1 Available under license
- 1.1611 @aws-sdk/util-user-agent-node 3.15.0**
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 - 1.1612.1 Available under license
- 1.1613 original 1.0.2**
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- 1.1618 einaros-ws 6.2.2**
 - 1.1618.1 Available under license
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- 1.1620 @babel/plugin-syntax-dynamic-import 7.8.3**
 - 1.1620.1 Available under license
- 1.1621 readdirp 3.6.0**
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- 1.1623 browserify-aes 1.2.0**
- 1.1624 strip-comments 1.0.2**
 - 1.1624.1 Available under license
- 1.1625 d3-timer v2.0.0**
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- 1.1626 rxjs 4.1.0**
 - 1.1626.1 Available under license
- 1.1627 @babel/plugin-transform-regenerator 7.16.7**
 - 1.1627.1 Available under license
- 1.1628 media-typer 0.3.0**
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- 1.1629 webpack-contrib/sass-loader 10.2.1**
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1.1634 md5.js 1.3.5
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1.1635 object.entries 1.1.5
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1.1636 qix-color-convert 2.0.1
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1.1641 node-fetch 1.6.3
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1.1642 get-package-type 0.1.0
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1.1643 color-string 1.9.1
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1.1644 v8-to-istanbul 7.1.2
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1.1646 copy-descriptor 0.1.1
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1.1647 ra-core 3.19.10
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1.1648 dompurify 2.3.6
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1.1649 min-indent 1.0.1
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1.1650 @npmcli/fs 1.1.1

- 1.1650.1 Available under license
- 1.1651 is-bigint 1.0.4**
 - 1.1651.1 Available under license
- 1.1652 regjsparser 0.8.4**
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 - 1.1653.1 Available under license
- 1.1654 path-browserify 0.0.1**
 - 1.1654.1 Available under license
- 1.1655 postcss-focus-within 3.0.0**
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- 1.1656 @aws-sdk/signature-v4 3.13.1**
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- 1.1662 node-external-editor 2.2.0**
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- 1.1665 watchpack 2.0.1**
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- 1.1666 es6-symbol v3.1.3**
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- 1.1667 domutils 1.7.0**
- 1.1668 @babel/plugin-proposal-optional-catch-binding 7.16.7**
 - 1.1668.1 Available under license
- 1.1669 visionmedia-debug 4.3.4**
 - 1.1669.1 Available under license
- 1.1670 types-uglify-js 3.13.1**
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- 1.1671 @jest/globals 26.6.2**
 - 1.1671.1 Available under license
- 1.1672 ansi-regex 3.0.1**
 - 1.1672.1 Available under license
- 1.1673 @typescript-eslint/visitor-keys 4.33.0**
 - 1.1673.1 Available under license
- 1.1674 dom-converter 0.2.0**
 - 1.1674.1 Available under license
- 1.1675 toggle-selection 1.0.6**
 - 1.1675.1 Available under license
- 1.1676 source-map 0.7.3**
- 1.1677 @babel/template 7.16.7**
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- 1.1678 queue-microtask 1.2.3**
 - 1.1678.1 Available under license
- 1.1679 trace-event 1.0.3**
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- 1.1680 object-assign 4.1.1**
- 1.1681 react-inspector 5.1.1**
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- 1.1682 types-webpack-sources 3.2.0**
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- 1.1684 has 1.0.3**
- 1.1685 types-yargs-parser 21.0.0**
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- 1.1686 @aws-crypto/sha256-js 1.1.0**
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- 1.1687 nodeca-pako 1.0.11**
 - 1.1687.1 Available under license
- 1.1688 @aws-sdk/util-uri-escape 3.13.1**
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- 1.1689 array-flatten 1.1.1**
- 1.1690 regenerate-unicode-properties 10.0.1**
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- 1.1691 jonschlinkert-object-copy 0.1.0**
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- 1.1692 require-at 1.0.6**

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1.1696 tmp 0.0.33

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1.1697 is-descriptor 1.0.2

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1.1698 @types/express-unless 0.5.3

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1.1699 invariant 2.2.4

1.1700 postcss-loader 3.0.0

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1.1701 should-format 3.0.3

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1.1702 @aws-crypto/sha256-browser 1.1.0

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1.1703 buffer v4.9.2

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1.1705 is-shared-array-buffer 1.0.1

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1.1709 react-final-form 6.5.9

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1.1711 regenerator-transform 0.15.0

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- 1.1713 word-wrap 1.2.3**
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- 1.1714 cache-base 1.0.1**
 - 1.1714.1 Available under license
- 1.1715 @babel/plugin-syntax-class-static-block 7.14.5**
 - 1.1715.1 Available under license
- 1.1716 d3-ease 2.0.0**
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- 1.1717 node-cookiejar 2.1.3**
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- 1.1718 @aws-sdk/hash-node 3.15.0**
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- 1.1719 camelize-ts 1.0.9**
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- 1.1733 clean-stack 2.2.0**
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- 1.1739 node-shell-quote 1.7.2**
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- 1.1747 @aws-sdk/property-provider 3.15.0**
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- 1.1748 @babel/helper-explode-assignable-expression 7.16.7**
 - 1.1748.1 Available under license
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- 1.1751 qix/color 3.2.1**
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- 1.1752 relateurl 0.2.7**
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- 1.1757 emojis-list 3.0.0**
 - 1.1757.1 Available under license
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- 1.1761 d3-time-format 3.0.0**
 - 1.1761.1 Available under license
- 1.1762 @babel/compat-data 7.17.7**
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- 1.1763 is-directory 0.3.1**
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- 1.1771 stream-shift 1.0.1**
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- 1.1772 browserify-resolve v2.0.0-next.3**
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- 1.1781 is-buffer 1.1.6**
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1.8 encoding v0.1.13

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1.9 pretty-error 2.1.2

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1.10 is-decimal 1.0.4

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1.11 hosted-git-info v2.8.9

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1.12 @babel/helper-function-name 7.17.9

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1.13 postcss-logical 3.0.0

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1.14 p-each-series 2.2.0

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1.16 jest-core 26.6.3

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1.17 resolve-url-loader 3.1.4

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1.18 regexpu-core 5.0.1

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1.19 to-regex-range 2.1.1

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1.20 is-boolean-object 1.1.2

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1.21 jest-matcher-utils 27.5.1

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1.22 @aws-sdk/util-waiter 3.15.0

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1.24 postcss-page-break 2.0.0

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1.26 testing-library-jest-dom 5.16.3

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1.27 normalize-range 0.1.2

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1.28 cssnano-preset-default 4.0.8

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1.29 @aws-sdk/util-body-length-node 3.13.1

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1.30 @rollup/plugin-replace 2.4.2

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1.31 formidable 1.2.2

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1.32 is-arrayish 0.2.1

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1.33 levn 0.3.0

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1.34 @babel/generator 7.17.9

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1.36 es6-promise 3.3.1

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1.37 deep-extend 0.6.0

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1.38 msjs 2.1.2

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1.41 @types/qs 6.9.7

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1.42 babel-plugin-transform-react-remove-prop-types 0.4.24

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1.44 types-d3-scale 3.3.2

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1.45 svgr-plugin-jsx 5.5.0

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1.46 fill-range 4.0.0

1.47 object.hasown 1.1.0

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1.49 @babel/helpers 7.17.9

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1.50 postcss-calc v7.0.5

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1.51 terser-webpack-plugin 4.2.3

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1.53 browserify-cipher 1.0.1

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1.54 @babel/helper-wrap-function 7.16.8

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1.55 react-syntax-highlighter 15.5.0

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1.56 postcss-selector-parser 3.1.2

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1.57 @babel/helper-annotate-as-pure 7.16.7

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1.58 autolinker-js 3.15.0

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1.59 handle-thing v2.0.1

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Handle Thing

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[![Standard - JavaScript Style Guide](https://img.shields.io/badge/code_style-standard-brightgreen.svg?style=flat-square)](http://standardjs.com/)

[![Waffle](https://img.shields.io/badge/track-waffle-blue.svg?style=flat-square)](https://waffle.io/spdy-http2/node-spdy)

> Wrap Streams2 instance into a HandleWrap. The right thing when you need it

Usage

Examples

`soonâ,,`

API

`soonâ,,`

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Found in path(s):

* /opt/ws_local/PERMITS_SQL/1073752662_1595443718.62/0/spdy-http2-handle-thing-v2-0-1-0-gcc8c5c9-tar-gz/spdy-http2-handle-thing-115c789/README.md

1.60 shebang-regex 1.0.0

1.61 @aws-sdk/smithy-client 3.13.1

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1.62 colorspace 1.1.4

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1.63 abab 2.0.5

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1.64 capture-exit 2.0.0

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1.65 babel-plugin-styled-components 2.0.7

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1.66 node-semver 6.3.0

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1.67 color-string 1.9.0

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1.68 tiny-invariant 1.2.0

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1.69 eslint-webpack-plugin 2.6.0

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1.70 node-cookie-parser 0.4.2

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1.71 ieee754 v1.2.1

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1.72 @npmcli/move-file 1.1.2

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1.73 typescript-logic 0.0.0

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1.75 emojis-list 2.1.0

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1.76 ansi-escapes 4.3.2

1.76.1 Available under license :

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1.77 map-visit 1.0.0

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1.78 json-beautify v1.1.1

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1.79 electron-to-chromium 1.4.107

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1.80 repeat-element 1.1.4

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1.81 is-dom 1.1.0

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1.82 jest-resolve-dependencies 26.6.3

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1.83 @panva/asn1.js 1.0.0

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1.84 ssri 8.0.1

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1.85 yannickcr-eslint-plugin-react 7.29.4

1.85.1 Available under license :

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1.86 d3-transition v2.0.0

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1.87 react-immutable-proptypes 2.2.0

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1.88 node-lru-cache 4.0.2

1.88.1 Available under license :

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1.89 http2-client 1.3.5

1.89.1 Available under license :

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1.90 jest-each 26.6.2

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1.91 styled-components 5.3.5

1.91.1 Available under license :

No license file was found, but licenses were detected in source scan.

```
{ "version": 3, "file": "styled-components.browser.esm.js", "sources": [ "../src/utis/interleave.js", "../src/utis/isPlainObject.js", "../src/utis/empties.js", "../src/utis/isFunction.js", "../src/utis/getComponentName.js", "../src/utis/isStyledComponent.js", "../src/constants.js", "../src/utis/error.js", "../src/utis/errors.js", "../src/sheet/GroupedTag.js", "../src/sheet/GroupIDAllocator.js", "../src/sheet/Rehydration.js", "../src/utis/nonce.js", "../src/sheet/dom.js", "../src/sheet/Tag.js", "../src/sheet/Sheet.js", "../src/utis/generateAlphabeticName.js", "../src/utis/hash.js", "../src/utis/isStaticRules.js", "../src/models/ComponentStyle.js", "../src/utis/stylis.js", "../src/utis/stylisPluginInsertRule.js", "../src/models/StyleSheetManager.js", "../src/models/Keyframes.js", "../src/utis/hyphenateStyleName.js", "../src/utis/flatten.js", "../src/utis/isStatelessFunction.js", "../src/utis/addUnitIfNeeded.js", "../src/constructors/css.js", "../src/utis/checkDynamicCreation.js", "../src/utis/determineTheme.js", "../src/utis/escape.js", "../src/utis/generateComponentId.js", "../src/utis/isTag.js", "../src/utis/mixinDeep.js", "../src/models/ThemeProvider.js", "../src/models/StyledComponent.js", "../src/utis/generateDisplayName.js", "../src/utis/joinStrings.js", "../src/utis/createWarnTooManyClasses.js", "../src/utis/domElements.js", "../src/constructors/styled.js", "../src/constructors/constructWithOptions.js", "../src/models/GlobalStyle.js", "../src/constructors/createGlobalStyle.js", "../src/constructors/keyframes.js", "../src/models/ServerStyleSheet.js", "../src/hoc/withTheme.js", "../src/hooks/useTheme.js", "../src/secretInternals.js", "../src/base.js", "sourcesContent": [ "// @flow\nimport type { Interpolation } from './types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n  return result;\n};\n\n// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean => \n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n\n// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n\n// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n\n// @flow\nimport type { IStyledComponent } from './types';\n\nexport default function getComponentName(\n  target: $PropertyType<IStyledComponent, 'target'>): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ?\n      typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n  ]
```

```

$FlowFixMe\n  target.name ||\n  'Component'\n );\n}\n", "// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId ===
'string';\n}\n", "// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__:
string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const
SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/\n';\n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n  Boolean(typeof
SC_DISABLE_SPEEDY === 'boolean'\n  ? SC_DISABLE_SPEEDY\n  : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n  ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n  : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "\n  ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n  :
process.env.NODE_ENV !== 'production'\n  )\n );\n\n// Shared empty execution context when generating static
styles\n\nexport const STATIC_EXECUTION_CONTEXT = {};\n", "// @flow\nimport errorMap from
'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic
version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len =
args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n */\n\nexport default function throwStyledComponentsError(\n  code: string |
number,\n  ...interpolations: Array<any>\n) {\n  if (process.env.NODE_ENV === 'production') {\n    throw new
Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
interpolations.length > 0 ? ` Args: ${interpolations.join(', ')} : "\n    }\n  );\n  } else {\n    throw new
Error(format(ERRORS[code], ...interpolations).trim());\n  }\n}\n", "export default {\n  "1": "Cannot create styled-
component for component: %s.\n\n", "2": "Can't collect styles once you've consumed a `ServerStyleSheet`'s
styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\n\n- Are you trying to reuse it
across renders?\n- Are you accidentally calling collectStyles twice?\n\n", "3": "Streaming SSR is only supported
in a Node.js environment; Please do not try to call this method in the browser.\n\n", "4": "The
`StyleSheetManager` expects a valid target or sheet prop!\n\n- Does this error occur on the client and is your target
falsy?\n- Does this error occur on the server and is the sheet falsy?\n\n", "5": "The clone method cannot be used
on the client!\n\n- Are you running in a client-like environment on the server?\n- Are you trying to run SSR on the
client?\n\n", "6": "Trying to insert a new style tag, but the given Node is unmounted!\n\n- Are you using a
custom target that isn't mounted?\n- Does your document not have a valid head element?\n- Have you accidentally
removed a style tag manually?\n\n", "7": "ThemeProvider: Please return an object from your `\"theme\"` prop
function, e.g.\n\n``js\ntheme={() => ({})}\n``\n\n", "8": "ThemeProvider: Please make your `\"theme\"`
prop an object.\n\n", "9": "Missing document `<head>\n\n", "10": "Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\n\n", "11": "_ This error was replaced
with a dev-time warning, it will be deleted for v4 final. _ [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\n\n", "12": "It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\n\n", "13": "%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced#referring-to-other-components for more details.\n\n", "14": "ThemeProvider:

```

```

\\\"theme\\\" prop is required.\\n\\n\\n\",'15':\"A stylis plugin has been supplied that is not named. We need a name
for each plugin to be able to prevent styling collisions between different stylis configurations within the same app.
Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is
uniquely-named, e.g.\\n\\n`js\\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name'
});\\n\\n`\\n\\n\\n\",'16':\"Reached the limit of how many styled components may be created at group %s.\\nYou may
only create up to 1,073,741,824 components. If you're creating components dynamically,\\nas for instance in your
render method then you may be running into this limitation.\\n\\n\\n\",'17':\"CSSStyleSheet could not be found on
HTMLStyleElement.\\nHas styled-components' style tag been unmounted or altered by another script?\\n\\n\"};\", \"//
@flow\\n/* eslint-disable no-use-before-define */\\n\\nimport type { GroupedTag, Tag } from './types';\\nimport {
SPLITTER } from './constants';\\nimport throwStyledError from './utils/error';\\n\\n/** Create a GroupedTag with an
underlying Tag implementation */\\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\\n return new
DefaultGroupedTag(tag);\\n};\\n\\nconst BASE_SIZE = 1 << 9;\\n\\nclass DefaultGroupedTag implements
GroupedTag {\\n groupSizes: Uint32Array;\\n\\n length: number;\\n\\n tag: Tag;\\n\\n constructor(tag: Tag) {\\n
this.groupSizes = new Uint32Array(BASE_SIZE);\\n this.length = BASE_SIZE;\\n this.tag = tag;\\n }\\n\\n
indexOfGroup(group: number): number {\\n let index = 0;\\n for (let i = 0; i < group; i++) {\\n index +=
this.groupSizes[i];\\n }\\n\\n return index;\\n }\\n\\n insertRules(group: number, rules: string[]): void {\\n if (group
>= this.groupSizes.length) {\\n const oldBuffer = this.groupSizes;\\n const oldSize = oldBuffer.length;\\n\\n
let newSize = oldSize;\\n while (group >= newSize) {\\n newSize <<= 1;\\n if (newSize < 0) {\\n
throwStyledError(16, `${group}`);\\n }\\n }\\n\\n this.groupSizes = new Uint32Array(newSize);\\n
this.groupSizes.set(oldBuffer);\\n this.length = newSize;\\n\\n for (let i = oldSize; i < newSize; i++) {\\n
this.groupSizes[i] = 0;\\n }\\n }\\n\\n let ruleIndex = this.indexOfGroup(group + 1);\\n for (let i = 0, l =
rules.length; i < l; i++) {\\n if (this.tag.insertRule(ruleIndex, rules[i])) {\\n this.groupSizes[group]++;\\n
ruleIndex++;\\n }\\n }\\n }\\n\\n clearGroup(group: number): void {\\n if (group < this.length) {\\n const
length = this.groupSizes[group];\\n const startIndex = this.indexOfGroup(group);\\n const endIndex =
startIndex + length;\\n\\n this.groupSizes[group] = 0;\\n\\n for (let i = startIndex; i < endIndex; i++) {\\n
this.tag.deleteRule(startIndex);\\n }\\n }\\n }\\n\\n getGroup(group: number): string {\\n let css = \";\\n if (group
>= this.length || this.groupSizes[group] === 0) {\\n return css;\\n }\\n\\n const length = this.groupSizes[group];\\n
const startIndex = this.indexOfGroup(group);\\n const endIndex = startIndex + length;\\n\\n for (let i = startIndex;
i < endIndex; i++) {\\n css += `${this.tag.getRule(i)}${SPLITTER}`;\\n }\\n\\n return css;\\n }\\n }\\n\", \"//
@flow\\n\\nimport throwStyledError from './utils/error';\\n\\nconst MAX_SMI = 1 << 31 - 1;\\n\\nlet groupIDRegister:
Map<string, number> = new Map();\\nlet reverseRegister: Map<number, string> = new Map();\\nlet nextFreeGroup =
1;\\n\\nexport const resetGroupIds = () => {\\n groupIDRegister = new Map();\\n reverseRegister = new Map();\\n
nextFreeGroup = 1;\\n};\\n\\nexport const getGroupForId = (id: string): number => {\\n if (groupIDRegister.has(id))
{\\n return (groupIDRegister.get(id): any);\\n }\\n\\n while (reverseRegister.has(nextFreeGroup)) {\\n
nextFreeGroup++;\\n }\\n\\n const group = nextFreeGroup++;\\n\\n if ((\\n process.env.NODE_ENV !== 'production'
&&\\n ((group | 0) < 0 || group > MAX_SMI)\\n ) {\\n throwStyledError(16, `${group}`);\\n }\\n\\n
groupIDRegister.set(id, group);\\n reverseRegister.set(group, id);\\n return group;\\n};\\n\\nexport const
getIdForGroup = (group: number): void | string => {\\n return reverseRegister.get(group);\\n};\\n\\nexport const
setGroupForId = (id: string, group: number) => {\\n if (group >= nextFreeGroup) {\\n nextFreeGroup = group +
1;\\n }\\n\\n groupIDRegister.set(id, group);\\n reverseRegister.set(group, id);\\n};\\n\", \"// @flow\\n\\nimport {
SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from './constants';\\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\\nimport type { Sheet } from './types';\\n\\nconst
SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}]=\"${SC_VERSION}\"`;\\n\\nconst MARKER_RE =
new RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+)\\\\\\\\[id=\\\"(\\\\\\\\w\\\\\\\\d-)+\\\"\\\\\\\\\\\\\\\\.?!\"(\\\\\\\\^\\\\\\\\)*`);\\n\\nexport const outputSheet =
(sheet: Sheet) => {\\n const tag = sheet.getTag();\\n const { length } = tag;\\n\\n let css = \";\\n for (let group = 0;
group < length; group++) {\\n const id = getIdForGroup(group);\\n if (id === undefined) continue;\\n\\n const
names = sheet.names.get(id);\\n const rules = tag.getGroup(group);\\n if (!names || !rules || !names.size)
continue;\\n\\n const selector = `${SC_ATTR}.g${group}[id=\"${id}\"];\\n\\n let content = \";\\n if (names !==

```

```

undefined) {\n  names.forEach(name => {\n    if (name.length > 0) {\n      content += `${name},`; \n    } \n  }); \n } \n // NOTE: It's easier to collect rules and have the marker \n // after the actual rules to simplify the rehydration \n css += `${rules}${selector}{content:"${content}"}`; \n } \n return css; \n}; \n \n const rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names = content.split(','); \n  let name; \n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line \n    if ((name = names[i])) {\n      sheet.registerName(id, name); \n    } \n  }; \n  const rehydrateSheetFromTag = (sheet: Sheet, style: HTMLStyleElement) => {\n    const parts = (style.textContent || "").split(SPLITTER); \n    const rules: string[] = []; \n    for (let i = 0, l = parts.length; i < l; i++) {\n      const part = parts[i].trim(); \n      if (!part) continue; \n      const marker = part.match(MARKER_RE); \n      if (marker) {\n        const group = parseInt(marker[1], 10) | 0; \n        const id = marker[2]; \n        if (group !== 0) {\n          // Rehydrate componentId to group index mapping \n          setGroupForId(id, group); \n          // Rehydrate names and rules \n          // looks like: data-styled.g11[id="idA"]{content:"nameA,"} \n          rehydrateNamesFromContent(sheet, id, marker[3]); \n          sheet.getTag().insertRules(group, rules); \n        } \n        rules.length = 0; \n      } else {\n        rules.push(part); \n      } \n    }; \n  }; \n  export const rehydrateSheet = (sheet: Sheet) => {\n    const nodes = document.querySelectorAll(SELECTOR); \n    for (let i = 0, l = nodes.length; i < l; i++) {\n      const node = ((nodes[i]: any): HTMLStyleElement); \n      if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE) {\n        rehydrateSheetFromTag(sheet, node); \n        if (node.parentNode) {\n          node.parentNode.removeChild(node); \n        } \n      } \n    }; \n  }; \n  /** @flow \n  *! eslint-disable camelcase, no-undef \n  * \n  declare var window: { __webpack_nonce__: string }; \n  const getNonce = () => {\n    return typeof window !== 'undefined' \n      ? window.__webpack_nonce__ \n      : null; \n  }; \n  export default getNonce; \n  /** @flow \n  import { SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from '../constants'; \n  import getNonce from '../utils/nonce'; \n  import throwError from '../utils/error'; \n  const ELEMENT_TYPE = 1; \n  /** Node.ELEMENT_TYPE \n  *! \n  Find last style element if any inside target \n  const findLastStyleTag = (target: HTMLInputElement): void | HTMLStyleElement => {\n    const { childNodes } = target; \n    for (let i = childNodes.length; i >= 0; i--) {\n      const child = ((childNodes[i]: any): ?HTMLInputElement); \n      if (child && child.nodeType === ELEMENT_TYPE && child.hasAttribute(SC_ATTR)) {\n        return ((child: any): HTMLStyleElement); \n      } \n    } \n    return undefined; \n  }; \n  /** Create a style element inside `target` or <head> after the last \n  export const makeStyleTag = (target?: HTMLInputElement): HTMLStyleElement => {\n    const head = ((document.head: any): HTMLInputElement); \n    const parent = target || head; \n    const style = document.createElement('style'); \n    const prevStyle = findLastStyleTag(parent); \n    const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null; \n    style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE); \n    style.setAttribute(SC_ATTR_VERSION, SC_VERSION); \n    const nonce = getNonce(); \n    if (nonce) style.setAttribute('nonce', nonce); \n    parent.insertBefore(style, nextSibling); \n    return style; \n  }; \n  /** Get the CSSStyleSheet instance for a given style element \n  export const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n    if (tag.sheet) {\n      return ((tag.sheet: any): CSSStyleSheet); \n    } \n    // Avoid Firefox quirk where the style element might not have a sheet property \n    const { styleSheets } = document; \n    for (let i = 0, l = styleSheets.length; i < l; i++) {\n      const sheet = styleSheets[i]; \n      if (sheet.ownerNode === tag) {\n        return ((sheet: any): CSSStyleSheet); \n      } \n    } \n    throwError(17); \n    return (undefined: any); \n  }; \n  /** @flow \n  *! eslint-disable no-use-before-define \n  import { makeStyleTag, getSheet } from './dom'; \n  import type { SheetOptions, Tag } from './types'; \n  /** Create a CSSStyleSheet-like tag depending on the environment \n  export const makeTag = ({ isServer, useCSSOMInjection, target }: SheetOptions): Tag => {\n    if (isServer) {\n      return new VirtualTag(target); \n    } else if (useCSSOMInjection) {\n      return new CSSOMTag(target); \n    } else {\n      return new TextTag(target); \n    } \n  }; \n  export class CSSOMTag implements Tag {\n    element: HTMLStyleElement; \n    sheet: CSSStyleSheet; \n    length: number; \n    constructor(target?: HTMLInputElement) {\n      const element = (this.element = makeStyleTag(target)); \n      // Avoid Edge bug where empty style elements don't create sheets \n      element.appendChild(document.createTextNode("")); \n      this.sheet = getSheet(element); \n      this.length = 0; \n    } \n    insertRule(index: number, rule: string): boolean {\n      try {\n        this.sheet.insertRule(rule, index); \n      } \n    } \n  } \n}

```

```

this.length++;
return true;
} catch (_error) {
return false;
}
}

deleteRule(index: number):
void {
this.sheet.deleteRule(index);
this.length--;
}

getRule(index: number): string {
const rule =
this.sheet.cssRules[index];
// Avoid IE11 quirk where cssText is inaccessible on some invalid rules
if (rule
!== undefined && typeof rule.cssText === 'string') {
return rule.cssText;
} else {
return "";
}
}

}

/** A Tag that emulates the CSSStyleSheet API but uses text nodes */
export class TextTag implements
Tag {
element: HTMLStyleElement;
nodes: NodeList<Node>;
length: number;

constructor(target?:
HTMLElement) {
const element = (this.element = makeStyleTag(target));
this.nodes =
element.childNodes;
this.length = 0;
}

insertRule(index: number, rule: string): boolean {
if (index <=
this.length && index >= 0) {
const node = document.createTextNode(rule);
const refNode =
this.nodes[index];
this.element.insertBefore(node, refNode || null);
this.length++;
return true;
}
else {
return false;
}
}

deleteRule(index: number): void {
this.element.removeChild(this.nodes[index]);
this.length--;
}

getRule(index: number): string {
if
(index < this.length) {
return this.nodes[index].textContent;
} else {
return "";
}
}
}

/** A
completely virtual (server-side) Tag that doesn't manipulate the DOM */
export class VirtualTag implements Tag {
rules: string[];
length: number;

constructor(_target?: HTMLElement) {
this.rules = [];
this.length = 0;
}

insertRule(index: number, rule: string): boolean {
if (index <= this.length) {
this.rules.splice(index, 0, rule);
this.length++;
return true;
} else {
return false;
}
}

deleteRule(index: number): void {
this.rules.splice(index, 1);
this.length--;
}

getRule(index: number):
string {
if (index < this.length) {
return this.rules[index];
} else {
return "";
}
}
}

"/"
@flow
import { DISABLE_SPEEDY, IS_BROWSER } from './constants';
import { EMPTY_OBJECT } from
 './utils/empties';
import { makeGroupedTag } from './GroupedTag';
import { getGroupForId } from
 './GroupIDAllocator';
import { outputSheet, rehydrateSheet } from './Rehydration';
import { makeTag } from
 './Tag';
import type { GroupedTag, Sheet, SheetOptions } from './types';
let SHOULD_REHYDRATE =
IS_BROWSER;
type SheetConstructorArgs = {
isServer?: boolean,
useCSSOMInjection?: boolean,
target?: HTMLElement,
};
type GlobalStylesAllocationMap = { [key: string]: number };
type
NamesAllocationMap = Map<string, Set<string>>;
const defaultOptions: SheetOptions = {
isServer:
!IS_BROWSER,
useCSSOMInjection: !DISABLE_SPEEDY,
};

/** Contains the main stylesheet logic for
stringification and caching */
export default class StyleSheet implements Sheet {
gs:
GlobalStylesAllocationMap;
names: NamesAllocationMap;
options: SheetOptions;
server:
boolean;
tag: void | GroupedTag;

/** Register a group ID to give it an index */
static registerId(id:
string): number {
return getGroupForId(id);
}

constructor(
options: SheetConstructorArgs =
EMPTY_OBJECT,
globalStyles?: GlobalStylesAllocationMap = {},
names?: NamesAllocationMap) {
this.options = {
...defaultOptions,
...options,
};
this.gs = globalStyles;
this.names = new
Map(names);
this.server = !options.isServer;
// We rehydrate only once and use the sheet that is created
first
if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {
SHOULD_REHYDRATE =
false;
rehydrateSheet(this);
}

reconstructWithOptions(options: SheetConstructorArgs,
withNames?: boolean = true) {
return new StyleSheet(
{ ...this.options, ...options },
this.gs,
(withNames && this.names) || undefined);
}

allocateGSInstance(id: string) {
return (this.gs[id] =
(this.gs[id] || 0) + 1);
}

/** Lazily initialises a GroupedTag for when it's actually needed */
getTag():
GroupedTag {
return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));
}

/** Check
whether a name is known for caching */
hasNameForId(id: string, name: string): boolean {
return
this.names.has(id) && (this.names.get(id): any).has(name);
}

/** Mark a group's name as known for caching */
registerName(id: string, name: string) {
getGroupForId(id);
if (!this.names.has(id)) {
const
groupNames = new Set();
groupNames.add(name);
this.names.set(id, groupNames);
} else {
(this.names.get(id): any).add(name);
}
}

/** Insert new rules which also marks the name as known */
insertRules(id: string, name: string, rules: string[]) {
this.registerName(id, name);
this.getTag().insertRules(getGroupForId(id), rules);
}

/** Clears all cached names for a given group ID */
clearNames(id: string) {
if (this.names.has(id)) {
(this.names.get(id): any).clear();
}
}

/** Clears

```



```

all rules for a given group ID */
clearRules(id: string) {
  this.getTag().clearGroup(getGroupForId(id));
  this.clearNames(id);
}
/** Clears the entire tag which deletes all rules but not its names */
clearTag() {
  // NOTE: This does not clear the names, since it's only used during SSR
  // so that we can continuously output only new rules
  this.tag = undefined;
}
/** Outputs the current sheet as a CSS string with markers for SSR */
toString(): string {
  return outputSheet(this);
}
"@flow"
eslint-disable no-bitwise
const AD_REPLACER_R = /(a)(d)(g)(i)/;
/** This is the "capacity" of our alphabet i.e. 2x26 for all letters plus their capitalised counterparts */
const charsLength = 52;
/** start at 75 for 'a' until 'z' (25) and then start at 65 for capitalised letters */
const getAlphabeticChar = (code: number): string => String.fromCharCode(code + (code > 25 ? 39 : 97));
/** input a number, usually a hash and convert it to base-52 */
export default function generateAlphabeticName(code: number): string {
  let name = "";
  let x;
  /** get a char and divide by alphabet-length */
  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {
    name = getAlphabeticChar(x % charsLength) + name;
  }
  return (getAlphabeticChar(x % charsLength) + name).replace(AD_REPLACER_R, '$1-$2');
}
"@flow"
eslint-disable
export const SEED = 5381;
// When we have separate strings it's useful to run a progressive
// version of djb2 where we pretend that we're still looping over
// the same string
export const phash = (h: number, x: string): number => {
  let i = x.length;
  while (i) {
    h = (h * 33) ^ x.charCodeAt(--i);
  }
  return h;
};
// This is a djb2 hashing function
export const hash = (x: string): number => {
  return phash(SEED, x);
};
"@flow"
import isFunction from './isFunction';
import isStyledComponent from './isStyledComponent';
import type { RuleSet } from './types';
export default function isStaticRules(rules: RuleSet): boolean {
  for (let i = 0; i < rules.length; i += 1) {
    const rule = rules[i];
    if (isFunction(rule) && !isStyledComponent(rule)) {
      // functions are allowed to be static if they're just being
      // used to get the classname of a nested styled component
      return false;
    }
  }
  return true;
};
"@flow"
import { SC_VERSION } from './constants';
import StyleSheet from './sheet';
import type { RuleSet, Stringifier } from './types';
import flatten from './utils/flatten';
import generateName from './utils/generateAlphabeticName';
import { hash, phash } from './utils/hash';
import isStaticRules from './utils/isStaticRules';
const SEED = hash(SC_VERSION);
/** ComponentStyle is all the CSS-specific stuff, not the React-specific stuff. */
export default class ComponentStyle {
  baseHash: number;
  baseStyle: ?ComponentStyle;
  componentId: string;
  isStatic: boolean;
  rules: RuleSet;
  staticRulesId: string;
  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {
    this.rules = rules;
    this.staticRulesId = "";
    this.isStatic = process.env.NODE_ENV === 'production' && (baseStyle === undefined || baseStyle.isStatic) && isStaticRules(rules);
    this.componentId = componentId;
    // SC_VERSION gives us isolation between multiple runtimes on the page at once
    // this is improved further with use of the babel plugin "namespace" feature
    this.baseHash = phash(SEED, componentId);
    this.baseStyle = baseStyle;
    // NOTE: This registers the componentId, which ensures a consistent order
    // for this component's styles compared to others
    StyleSheet.registerId(componentId);
  }
  /** Flattens a rule set into valid CSS */
  /** Hashes it, wraps the whole chunk in a .hash1234 {} */
  /** Returns the hash to be injected on render() */
  /** */
  generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {
    const { componentId } = this;
    const names = [];
    if (this.baseStyle) {
      names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));
    }
    // force dynamic classnames if user-supplied stylis plugins are in use
    if (this.isStatic && !stylis.hash) {
      if (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {
        names.push(this.staticRulesId);
      } else {
        const cssStatic = flatten(this.rules, executionContext, styleSheet, stylis).join("");
        const name = generateName(phash(this.baseHash, cssStatic) >>> 0);
        if (!styleSheet.hasNameForId(componentId, name)) {
          const cssStaticFormatted = stylis(cssStatic, `.${name}`, undefined, componentId);
          styleSheet.insertRules(componentId, name, cssStaticFormatted);
        }
        names.push(name);
        this.staticRulesId = name;
      }
    } else {
      const { length } = this.rules;
      let dynamicHash = phash(this.baseHash, stylis.hash);
      let css = "";
      for (let i = 0; i < length; i++) {
        const partRule = this.rules[i];
        if (typeof partRule === 'string') {
          css += partRule;
        }
        if (process.env.NODE_ENV !== 'production') {
          dynamicHash = phash(dynamicHash, partRule + i);
        }
      }
    }
  }
}

```

```

(partRule) {\n      const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n      const\n      partString = Array.isArray(partChunk) ? partChunk.join("") : partChunk;\n      dynamicHash =\n      phash(dynamicHash, partString + i);\n      css += partString;\n    }\n  }\n\n  if (css) {\n    const name =\n    generateName(dynamicHash >>> 0);\n\n    if (!styleSheet.hasNameForId(componentId, name)) {\n      const\n      cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n      styleSheet.insertRules(componentId, name,\n      cssFormatted);\n    }\n\n    names.push(name);\n  }\n\n  return names.join(' '); }\n}\n\n", "import Stylis\nfrom '@emotion/stylis';\n\nimport { type Stringifier } from './types';\n\nimport { EMPTY_ARRAY, EMPTY_OBJECT\n} from './empties';\n\nimport throwError from './error';\n\nimport { phash, SEED } from './hash';\n\nimport\ninsertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\n\nconst\nCOMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\nconst type StylisInstanceConstructorArgs = {\n  options?:\n  Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options =\n  EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin` to build a list of rules,\n  // and then make our own\n  plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules =\n  [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2)\n    {\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  }; \n\n  const\n  parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegex: RegExp;\n  let _consecutiveSelfRefRegex: RegExp;\n\n  const\n  selfReferenceReplacer = (match, offset, string) => {\n    if (\n      // do not replace the first occurrence if it is\n      complex (has a modifier)\n      (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length])\n      === -1 : true) &&\n      // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n      !string.match(_consecutiveSelfRefRegex)\n    ) {\n      return `.${_componentId}`;\n    }\n\n    return match;\n  }; \n\n  /**\n   * When writing a style like\n   * .b & + & {\n   *   color: red;\n   * }\n   * .b\n   * The second\n   * ampersand should be a reference to the static component class. stylis\n   * has no knowledge of static class so we\n   * have to intelligently replace the base selector.\n   * .b\n   * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <\n   * more info about the context phase values\n   * \"2)\" means this plugin is taking effect at the very end after all other\n   * processing is complete\n   * .b\n   * const selfReferenceReplacementPlugin = (context, _, selectors) => {\n   *   if (context\n   *   === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n   *     // eslint-disable-next-line no-param-\n   *     reassign\n   *     selectors[0] = selectors[0].replace(_selectorRegex, selfReferenceReplacer);\n   *   }\n   * }; \n\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n  function\n  stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n    const flatCSS =\n    css.replace(COMMENT_REGEX, '');\n    const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS}\n    }` : flatCSS;\n\n    // stylis has no concept of state to be passed to plugins\n    // but since JS is single-threaded, we\n    can rely on that to ensure\n    // these properties stay in sync with the current stylis run\n    _componentId =\n    componentId;\n    _selector = selector;\n    _selectorRegex = new RegExp(`\\\\\\\\${_selector}\\\\\\\\b`, 'g');\n    _consecutiveSelfRefRegex = new RegExp(`(\\\\\\\\${_selector}\\\\\\\\b){2,}`);\n\n    return stylis(prefix || !selector ? "\n: selector, cssStr);\n  }\n\n  stringifyRules.hash = plugins.length\n  ? plugins\n    .reduce((acc, plugin) => {\n    if (!plugin.name) {\n      throwError(15);\n    }\n\n    return phash(acc, plugin.name);\n  },\n  SEED)\n  .toString()\n  : "";\n\n  return stringifyRules;\n}\n\n", /**\n * MIT License\n *\n * Copyright (c) 2016\n Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this\n * software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction,\n * including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell\n * copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following\n * conditions:\n * .b\n * The above copyright notice and this permission notice shall be included in all\n * copies or\n * substantial portions of the Software.\n * .b\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT\n * WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE\n * WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND\n * NONINFRINGEMENT. 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```

function(insertRule) {
  const delimiter = '*/';
  const needle = `${delimiter}`;
  function toSheet(block) {
    if (block) {
      try {
        insertRule(`${block}`);
      } catch (e) {}
    }
    return function ruleSheet(
      context,
      content,
      selectors,
      parents,
      line,
      column,
      length,
      ns,
      depth,
      at ) {
      switch (context) {
        // property
        case 1:
          // @import
          if (depth === 0 && content.charCodeAt(0) === 64)
            return insertRule(`${content};`), " break;";
          // selector
          case 2:
            if (ns === 0)
              return content + delimiter;
            break;
          // at-rule
          case 3:
            switch (ns) {
              // @font-face, @page
              case 102:
              case 112:
                return insertRule(selectors[0] + content), " default;";
              return content + (at === 0 ? delimiter : "");
            }
          case -2:
            content.split(needle).forEach(toSheet);
          }
    };
  }
  // @flow
  import React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';
  import shallowequal from 'shallowequal';
  import StyleSheet from './sheet';
  import type { Stringifier } from './types';
  import createStylisInstance from './utils/stylis';
  type Props = {
    children?: Node,
    disableCSSOMInjection?: boolean,
    disableVendorPrefixes?: boolean,
    sheet?: StyleSheet,
    stylisPlugins?: Array<Function>,
    target?: HTMLElement,
  };
  export const StyleSheetContext: Context<StyleSheet | void> = React.createContext();
  export const StyleSheetConsumer = StyleSheetContext.Consumer;
  export const StylisContext: Context<Stringifier | void> = React.createContext();
  export const StylisConsumer = StylisContext.Consumer;
  export const masterSheet: StyleSheet = new StyleSheet();
  export const masterStylis: Stringifier = createStylisInstance();
  export function useStyleSheet(): StyleSheet {
    return useContext(StyleSheetContext) || masterSheet;
  }
  export function useStylis(): Stringifier {
    return useContext(StylisContext) || masterStylis;
  }
  export default function StyleSheetManager(props: Props) {
    const [plugins, setPlugins] = useState(props.stylisPlugins);
    const contextStyleSheet = useStyleSheet();
    const styleSheet = useMemo(() => {
      let sheet = contextStyleSheet;
      if (props.sheet) {
        // eslint-disable-next-line prefer-destructuring
        sheet = props.sheet;
      } else if (props.target) {
        sheet = sheet.reconstructWithOptions({ target: props.target }, false);
      }
      if (props.disableCSSOMInjection) {
        sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });
      }
      return sheet;
    }, [props.disableCSSOMInjection, props.sheet, props.target]);
    const stylis = useMemo(() => {
      createStylisInstance({
        options: { prefix: !props.disableVendorPrefixes },
        plugins,
      }, [props.disableVendorPrefixes, plugins]);
    }, [props.disableVendorPrefixes, plugins]);
    useEffect(() => {
      if (!shallowequal(plugins, props.stylisPlugins))
        setPlugins(props.stylisPlugins);
    }, [props.stylisPlugins]);
    return (
      <StyleSheetContext.Provider value={styleSheet}>
      <StylisContext.Provider value={stylis}>
      {process.env.NODE_ENV !== 'production' ? React.Children.only(props.children) : props.children}
      </StylisContext.Provider>
      </StyleSheetContext.Provider>
    );
  }
  // @flow
  import StyleSheet from './sheet';
  import { type Stringifier } from './types';
  import throwStyledError from './utils/error';
  import { masterStylis } from './StyleSheetManager';
  export default class Keyframes {
    id: string;
    name: string;
    rules: string;
    constructor(name: string, rules: string) {
      this.name = name;
      this.id = `sc-keyframes-${name}`;
      this.rules = rules;
    }
    inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {
      const resolvedName = this.name + stylisInstance.hash;
      if (!styleSheet.hasNameForId(this.id, resolvedName)) {
        styleSheet.insertRules(this.id, resolvedName, stylisInstance(this.rules, resolvedName, '@keyframes'));
      }
    };
    toString = () => {
      return throwStyledError(12, String(this.name));
    };
    getName(stylisInstance: Stringifier = masterStylis) {
      return this.name + stylisInstance.hash;
    }
  }
  // @flow
  /**
   * inlined version of
   * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js
   */
  const uppercaseCheck = /^[A-Z]/;
  const uppercasePattern = /^[A-Z]/g;
  const msPattern = /^ms-/;
  const prefixAndLowerCase = (char: string): string => `-${char.toLowerCase}`;
  /**
   * Hyphenates a camelcased CSS property name, for example:
   * > hyphenateStyleName('backgroundColor')
   * <"-background-color"
   * > hyphenateStyleName('MozTransition')
   * <"-moz-transition"
   * >
  */

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hyphenateStyleName('msTransition')\n * <\"-ms-transition\"*\n * As Modernizr suggests
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `ms-`.\n *\n * @param {string} string\n *\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n}\n",\"// @flow\nimport { isElement } from 'react-is';\nimport componentName from
'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
'./isStyledComponent';\nimport Keyframes from './models/Keyframes';\nimport hyphenate from
'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
'./types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === \";\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) ||
isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], `;`);\n    } else if (isPlainObject(obj[key]))
{\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key]);`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, `}`]:
rules;\n}\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len =
chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n      if (result === \") continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else
ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return \";\n  }\n\n  /* Handle other
components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either
execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext)
{\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' &&
isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n
`${getComponentName(\n          chunk\n        )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
more details.\n      );\n    }\n\n    return flatten(result, executionContext, styleSheet, stylisInstance);\n  } else
return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet,
stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects */\n
return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n",\"// @flow\nexport default function
isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n",\"// @flow\nimport unitless from '@emotion/unitless';\n\n//
Taken from https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === \") {\n   return \";\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n   return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n",\"// @flow\nimport Interleave from './utils/interleave';\nimport isPlainObject from
'./utils/isPlainObject';\nimport { EMPTY_ARRAY } from './utils/empties';\nimport isFunction from
'./utils/isFunction';\nimport flatten from './utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'./types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  //
$FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n",\"// @flow\nimport { useRef } from

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'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const\ncheckDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !==\n'production') {\n    const parsedIdString = componentId ? `with the id of \"${componentId}\"` : \"\";\n    const message\n    =\n      `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n      `\"You may see\nthis warning because you've called styled inside another component.\\n\"` +\n      `\"To resolve this only create new\nStyledComponents outside of any render method and function component.\\n\"`;\n    // If a hook is called outside of a\ncomponent;\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n    const\noriginalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook =\ntrue\n      /* $FlowIgnore[cannot-write] */\n      console.error = (consoleErrorMessage, ...consoleErrorArgs) => { //\neslint-disable-line no-console\n        // The error here is expected, since we're expecting anything that uses\n`checkDynamicCreation` to\n        // be called outside of a React component.\n        if\n(invalidHookCallRe.test(consoleErrorMessage)) {\n          didNotCallInvalidHook = false\n          // This shouldn't\nhappen, but resets `warningSeen` if we had this error happen intermittently\n          seen.delete(message);\n        }\n        else {\n          originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n        }\n      }\n      // We\npurposefully call `useRef` outside of a component and expect it to throw\n      // If it doesn't, then we're inside\nanother component.\n      // eslint-disable-next-line react-hooks/rules-of-hooks\n      useRef();\n      if\n(didNotCallInvalidHook && !seen.has(message)) {\n        // eslint-disable-next-line no-console\n        console.warn(message);\n        seen.add(message);\n      }\n    } catch (error) {\n      // The error here is expected,\nsince we're expecting anything that uses `checkDynamicCreation` to\n      // be called outside of a React\ncomponent.\n      if (invalidHookCallRe.test(error.message)) {\n        // This shouldn't happen, but resets\n`warningSeen` if we had this error happen intermittently\n        seen.delete(message);\n      }\n    } finally {\n      /*\n$FlowIgnore[cannot-write] */\n      console.error = originalConsoleError; // eslint-disable-line no-console\n    }\n  }\n};\n\n\"// @flow\nimport { EMPTY_OBJECT } from './empties';\n\nimport type Props = {\n  theme?: any,\n};\n\nexport\ndefault (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !==\ndefaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n\n\"// @flow\n\n// Source:\nhttps://www.w3.org/TR/cssom-1/#serialize-an-identifier\n\n// Control characters and non-letter first symbols are not\nsupported\nconst escapeRegex = /[!\"#$%&'()*+,-./:;<=>@[\\\\\\|\\^_`{|}~]+/g;\n\nconst dashesAtEnds = /(^\n-|\n$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n */\n\nexport default function escape(str: string): string {\n  return (\n    str\n    // Replace all possible CSS selectors\n    .replace(escapeRegex, '-')\n    // Remove extraneous hyphens at the start and end\n    .replace(dashesAtEnds,\n\n)\n  );\n};\n\n\"// @flow\n\n/* eslint-disable */\nimport generateAlphabeticName from\n'./generateAlphabeticName';\n\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return\ngenerateAlphabeticName(hash(str) >>> 0);\n};\n\n\"// @flow\n\nimport type { IStyledComponent } from\n'./types';\n\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks\n{\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0)\n      === target.charAt(0).toLowerCase()\n      : true)\n  );\n};\n\n\"/* eslint-disable */\n\nimport mixinDeep;\nhttps://github.com/jonschlinkert/mixin-deep\n\nInlined such that it will be consistently transpiled to an IE-\ncompatible syntax.\n\nThe MIT License (MIT)\n\nCopyright (c) 2014-present, Jon Schlinkert.\n\nPermission is\nhereby granted, free of charge, to any person obtaining a copy\nof this software and associated documentation files\n(the \"Software\"), to deal\nin the Software without restriction, including without limitation the rights\n to use,\ncopy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to\nwhom the Software is\nfurnished to do so, subject to the following conditions:\n\nThe above copyright notice and\nthis permission notice shall be included in\nall copies or substantial portions of the Software.\n\nTHE\nSOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\nIMPLIED,\nINCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\nFITNESS FOR A\nPARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\nAUTHORS OR\nCOPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\nLIABILITY, WHETHER\nIN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\nOUT OF OR IN
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CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
SOFTWARE.\n*\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object'
&& val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__'
&& key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj =
target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n
}\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n    for
(const key in obj) {\n      if (isValidKey(key)) {\n        mixin(target, obj[key], key);\n      }\n    }\n  }\n}\n\nreturn target;\n}\n\n",/* @flow\nimport React, { useContext, useMemo, type Element, type Context } from
'react';\nimport throwStyledError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type
Theme = { [key: string]: mixed }; \n\nexport type ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\nexport
Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext:
Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer =
ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if
(!theme) {\n    return throwStyledError(14);\n  }\n  if (isFunction(theme)) {\n    const mergedTheme =
theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null ||
Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return
throwStyledError(8);\n  }\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a
theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n
const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() =>
mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n  if (!props.children) {\n
return null;\n  }\n  return <ThemeContext.Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n\n",/* @flow\nimport validAttr from
'@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref,
useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from '../constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from '../types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport
generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction
from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from
'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We
depend on components having unique IDs\n */\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no
displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const
componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-
${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,
props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where
resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme }; \n  const
resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if
(isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable
guard-for-in\n */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key ===
'className'\n        ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n        : resolvedAttrDef[key];\n    }\n
}\n}

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/* eslint-enable guard-for-in */\n });\n\n return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n  componentStyle: ComponentStyle,\n  isStatic: boolean,\n  resolvedAttrs: T,\n  warnTooManyClasses?: $Call<typeof\n  createWarnTooManyClasses, string, string>)\n  {\n    const styleSheet = useStyleSheet();\n    const stylis =\n    useStylis();\n\n    const className = isStatic\n      ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,\n        styleSheet, stylis)\n      : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n    // eslint-disable-next-line react-hooks/rules-of-hooks\n    if (process.env.NODE_ENV !== 'production')\n      useDebugValue(className);\n\n    if (process.env.NODE_ENV !== 'production' && !isStatic &&\n      warnTooManyClasses) {\n      warnTooManyClasses(className);\n    }\n\n    return className;\n  }\n}\n\nfunction\n  useStyledComponentImpl(\n    forwardedComponent: IStyledComponent,\n    props: Object,\n    forwardedRef:\n    Ref<any>,\n    isStatic: boolean)\n  {\n    const {\n      attrs: componentAttrs,\n      componentStyle,\n      defaultProps,\n      foldedComponentIds,\n      shouldForwardProp,\n      styledComponentId,\n      target,\n    } = forwardedComponent;\n\n    // eslint-disable-next-line react-hooks/rules-of-hooks\n    if (process.env.NODE_ENV !== 'production')\n      useDebugValue(styledComponentId);\n\n    // NOTE: the non-hooks version only subscribes to this when\n    !componentStyle.isStatic,\n    // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n    // should be an immutable value, but behave for now.\n    const theme = determineTheme(props,\n      useContext(ThemeContext), defaultProps);\n\n    const [context, attrs] = useResolvedAttrs(theme ||\n      EMPTY_OBJECT, props, componentAttrs);\n\n    const generatedClassName = useInjectedStyle(\n      componentStyle,\n      isStatic,\n      context,\n      process.env.NODE_ENV !== 'production')\n      ?\n      forwardedComponent.warnTooManyClasses : undefined\n    );\n\n    const refToForward = forwardedRef;\n\n    const\n      elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n    const isTargetTag =\n      isTag(elementToBeCreated);\n\n    const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n\n    const\n      propsForElement = {};\n\n    // eslint-disable-next-line guard-for-in\n    for (const key in computedProps) {\n      if\n        (key[0] === '$' || key === 'as') continue;\n      else if (key === 'forwardedAs') {\n        propsForElement.as =\n        computedProps[key];\n      } else if (\n        shouldForwardProp\n        ? shouldForwardProp(key, validAttr,\n          elementToBeCreated)\n        : isTargetTag\n        ? validAttr(key)\n        : true\n      ) {\n        // Don't pass through non\n        HTML tags through to HTML elements\n        propsForElement[key] = computedProps[key];\n      }\n    }\n\n    if\n      (props.style && attrs.style !== props.style) {\n        propsForElement.style = { ...props.style, ...attrs.style };\n      }\n\n    propsForElement.className = Array.prototype\n      .concat(\n        foldedComponentIds,\n        styledComponentId,\n        generatedClassName !== styledComponentId ? generatedClassName : null,\n        props.className,\n        attrs.className\n      )\n      .filter(Boolean)\n      .join('');\n\n    propsForElement.ref = refToForward;\n\n    return\n      createElement(elementToBeCreated, propsForElement);\n  }\n}\n\nexport default function createStyledComponent(\n  target: $PropertyType<IStyledComponent, 'target'>,\n  options: {\n    attrs?: Attrs,\n    componentId: string,\n    displayName?: string,\n    parentComponentId?: string,\n    shouldForwardProp?: ShouldForwardProp,\n  },\n  rules:\n  RuleSet)\n  {\n    const isTargetStyledComp = isStyledComponent(target);\n    const isCompositeComponent =\n      !isTag(target);\n\n    const {\n      attrs = EMPTY_ARRAY,\n      componentId = generateId(options.displayName,\n        options.parentComponentId),\n      displayName = generateDisplayName(target),\n    } = options;\n\n    const\n      styledComponentId =\n      options.displayName && options.componentId\n        ? `${escape(options.displayName)}-\n        ${options.componentId}`\n        : options.componentId || componentId;\n\n    // fold the underlying StyledComponent\n    attrs up (implicit extend)\n    const finalAttrs =\n      isTargetStyledComp && ((target: any): IStyledComponent).attrs\n      ? Array.prototype.concat(\n          ((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n        : attrs;\n\n    // eslint-disable-next-line prefer-destructuring\n    let shouldForwardProp = options.shouldForwardProp;\n\n    if\n      (isTargetStyledComp && target.shouldForwardProp) {\n      if (options.shouldForwardProp) {\n        // compose\n        nested shouldForwardProp calls\n        shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n          (((target: any): IStyledComponent).shouldForwardProp: any):\n          ShouldForwardProp)(\n            prop,\n            filterFn,\n            elementToBeCreated\n          ) &&\n          ((options.shouldForwardProp: any):\n          ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n      } else {\n        // eslint-disable-next-line prefer-\n        destructuring\n        shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n      }\n    }\n\n    const componentStyle = new ComponentStyle(\n      rules,\n      styledComponentId,\n      isTargetStyledComp ?

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((target: Object).componentStyle: ComponentStyle) : undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */\n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName =
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n ? Array.prototype.concat(\n\n ((target: any):
IStyledComponent).foldedComponentIds,\n\n ((target: any): IStyledComponent).styledComponentId\n\n )\n :
EMPTY_ARRAY;\n\n WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n\n const { componentId:
previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n\n previousComponentId
&&\n\n `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const
newOptions = {\n\n ...optionsToCopy,\n\n attrs: finalAttrs,\n\n componentId: newComponentId,\n\n };\n\n
return createStyledComponent(tag, newOptions, rules);\n\n };\n\n Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n\n get() {\n\n return this._foldedDefaultProps;\n\n },\n\n set(obj) {\n\n
this._foldedDefaultProps = isTargetStyledComp\n\n ? merge({}, ((target: any): IStyledComponent).defaultProps,
obj)\n\n : obj;\n\n },\n\n });\n\n if (process.env.NODE_ENV !== 'production') {\n\n
checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n\n displayName,\n\n styledComponentId\n\n );\n\n }\n\n
WrappedStyledComponent.toString = () => `${WrappedStyledComponent.styledComponentId}`;\n\n if
(isCompositeComponent) {\n\n hoist<\n\n IStyledStatics,\n\n $PropertyType<IStyledComponent, 'target'>,\n\n {
[key: $Keys<IStyledStatics>]: true }\n\n >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n\n // all SC-specific things should not be hoisted\n\n attrs: true,\n\n
componentStyle: true,\n\n displayName: true,\n\n foldedComponentIds: true,\n\n shouldForwardProp: true,\n\n
styledComponentId: true,\n\n target: true,\n\n withComponent: true,\n\n });\n\n }\n\n return
WrappedStyledComponent;\n\n }"}\n\n\n", "/* @flow\n\nimport type { IStyledComponent } from './types';\n\nimport
getComponentName from './getComponentName';\n\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n\n target: $PropertyType<IStyledComponent, 'target'>)\n\n: string {\n\n return isTag(target) ?
`styled.${target}` : `Styled(${getComponentName(target)})`;\n\n }\n\n"}\n\n\n", "/*\n\n * Convenience function for joining
strings to form className chains\n\n */\n\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n\n return
a && b ? `${a} ${b}` : a || b;\n\n }\n\n"}\n\n\n", "/* @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
componentId: string) => {\n\n let generatedClasses = {};\n\n let warningSeen = false;\n\n return (className: string)
=> {\n\n if (!warningSeen) {\n\n generatedClasses[className] = true;\n\n if
(Object.keys(generatedClasses).length >= LIMIT) {\n\n // Unable to find latestRule in test environment.\n\n /*
eslint-disable no-console, prefer-template\n\n\n const parsedIdString = componentId ? `with the id of
`${componentId}` : '';\n\n\n console.warn(\n\n\n `Over ${LIMIT} classes were generated for component
${displayName}${parsedIdString}`.\n\n\n +\n\n\n `Consider using the attrs method, together with a style object for
frequently changed styles.\n\n\n +\n\n\n `Example:\n\n\n +\n\n\n ` const Component = styled.div.attrs(props =>
({\n\n\n +\n\n\n ` style: {\n\n\n +\n\n\n ` background: props.background,\n\n\n +\n\n\n ` },\n\n\n +\n\n\n `
}))`width: 100%;`\n\n\n +\n\n\n ` <Component />\n\n\n );\n\n\n warningSeen = true;\n\n\n generatedClasses =
{};\n\n\n }\n\n\n }\n\n\n };\n\n\n }"}\n\n\n", "/* @flow\n\n// Thanks to ReactDOMFactories for this handy list!\n\nexport default [\n

```



```

'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n 'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n
'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n 'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n
'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n 'div',\n 'dl',\n 'dt',\n 'em',\n 'embed',\n 'fieldset',\n
'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n 'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head',\n 'header',\n
'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'img',\n 'input',\n 'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n
'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n 'menuItem',\n 'meta',\n 'meter',\n 'nav',\n 'noscript',\n
'object',\n 'ol',\n 'optgroup',\n 'option',\n 'output',\n 'p',\n 'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rp',\n
'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n 'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n
'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n 'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n
'tr',\n 'track',\n 'u',\n 'ul',\n 'var',\n 'video',\n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n
'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n
'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n];\n\n",\n\n"
@flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from
'./models/StyledComponent';\nimport domElements from './utils/domElements';\nimport type { Target } from
'./types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n// Shorthands for all
valid HTML Elements\ndomElements.forEach(domElement => {\n  styled[domElement] =
styled(domElement);\n});\n\nexport default styled;\n\n",\n\n" @flow\nimport { isValidElementType } from 'react-
is';\nimport css from './css';\nimport throwStyledError from './utils/error';\nimport { EMPTY_OBJECT } from
'./utils/empties';\nimport type { Target } from './types';\n\nexport default function constructWithOptions(\n
componentConstructor: Function,\n tag: Target,\n options: Object = EMPTY_OBJECT\n) {\n  if
(!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a
template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction =
(...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new
template function and merge options */\n  templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at
runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n
...options,\n    attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n  });\n\n  return
templateFunction;\n}\n\n",\n\n" @flow\nimport StyleSheet from './sheet';\nimport type { RuleSet, Stringifier } from
'./types';\nimport flatten from './utils/flatten';\nimport isStaticRules from './utils/isStaticRules';\n\nexport default
class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules:
RuleSet, componentId: string) {\n    this.rules = rules;\n    this.componentId = componentId;\n    this.isStatic =
isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n
StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext:
Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n ) {\n    const flatCSS = flatten(this.rules,
executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(", "));\n    const id = this.componentId +
instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n
styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n
styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n
executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n ) {\n    if (instance > 2)\n    StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n
this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n
  }\n}\n\n",\n\n" @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport {
STATIC_EXECUTION_CONTEXT } from './constants';\nimport GlobalStyle from
'./models/GlobalStyle';\nimport { useStyleSheet, useStylis } from './models/StyleSheetManager';\nimport {
ThemeContext } from './models/ThemeProvider';\nimport type { Interpolation } from './types';\nimport {
checkDynamicCreation } from './utils/checkDynamicCreation';\nimport determineTheme from
'./utils/determineTheme';\nimport generateComponentId from './utils/generateComponentId';\nimport css from
'./css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport

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default function createGlobalStyle(\n strings: Array<string>,\n ...interpolations: Array<Interpolation>)\n) {\n const
rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-
${generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new GlobalStyle(rules,
styledComponentId);\n\n if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n }\n\n function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const
theme = useContext(ThemeContext);\n const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n const instance = instanceRef.current;\n\n if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n // eslint-disable-next-
line no-console\n console.warn(\n `The global style component ${styledComponentId} was given child JSX.
createGlobalStyle does not render children.`\n );\n }\n\n if (\n process.env.NODE_ENV !== 'production'
&&\n rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n // eslint-
disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n );\n }\n\n if (styleSheet.server) {\n renderStyles(instance,
props, styleSheet, theme, stylis);\n }\n\n if (!__SERVER__) {\n // this conditional is fine because it is
compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n //
eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect(() => {\n if (!styleSheet.server) {\n
renderStyles(instance, props, styleSheet, theme, stylis);\n return () => globalStyle.removeStyles(instance,
styleSheet);\n }\n }, [instance, props, styleSheet, theme, stylis]);\n }\n\n return null;\n }\n\n function
renderStyles(instance, props, styleSheet, theme, stylis) {\n if (globalStyle.isStatic) {\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n const
context = {\n ...props,\n theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
};\n\n globalStyle.renderStyles(instance, context, styleSheet, stylis);\n }\n }\n\n // $FlowFixMe\n return
React.memo(GlobalStyleComponent);\n}\n\n", /* @flow\n\nimport css from './css';\nimport generateComponentId
from './utils/generateComponentId';\nimport Keyframes from './models/Keyframes';\nimport type { Interpolation,
Styles } from './types';\n\nexport default function keyframes(\n strings: Styles,\n ...interpolations:
Array<Interpolation>)\n): Keyframes {\n /* Warning if you've used keyframes on React Native *\n if (\n
process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product ===
'ReactNative'\n ) {\n // eslint-disable-next-line no-console\n console.warn(\n `keyframes` cannot be used on
ReactNative, only on the web. To do animation in ReactNative please use Animated.`\n );\n }\n\n const rules =
css(strings, ...interpolations).join("");\n const name = generateComponentId(rules);\n return new Keyframes(name,
rules);\n}\n\n", /* @flow\n\n/* eslint-disable no-underscore-dangle *\nimport React from 'react';\nimport {
IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport throwStyledError
from './utils/error';\nimport getNonce from './utils/nonce';\nimport StyleSheet from './sheet';\nimport
StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst
CLOSING_TAG_R = /^\\s*<\\[a-z]/i;\n\nexport default class ServerStyleSheet {\n isStreaming: boolean;\n\n
instance: StyleSheet;\n\n sealed: boolean;\n\n constructor() {\n this.instance = new StyleSheet({ isServer: true
});\n this.sealed = false;\n }\n\n _emitSheetCSS = (): string => {\n const css = this.instance.toString();\n if
(!css) return "";\n const nonce = getNonce();\n const attrs = [nonce && `nonce=${`${nonce}`}`,
`${SC_ATTR}=${`true`}`, `${SC_ATTR_VERSION}=${`${SC_VERSION}`}`];\n const htmlAttr =
attrs.filter(Boolean).join(' '); \n return `<style ${htmlAttr}>${css}</style>`; \n }; \n\n collectStyles(children: any)
{\n if (this.sealed) {\n return throwStyledError(2);\n }\n\n return <StyleSheetManager
sheet={this.instance}>{children}</StyleSheetManager>; \n }\n\n getStyleTags = (): string => {\n if (this.sealed)
{\n return throwStyledError(2);\n }\n\n return this._emitSheetCSS(); \n }; \n\n getStyleElement = () => {\n
if (this.sealed) {\n return throwStyledError(2);\n }\n\n const props = {\n [SC_ATTR]: "", \n
[SC_ATTR_VERSION]: SC_VERSION, \n dangerouslySetInnerHTML: {\n __html:

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this.instance.toString(),\n    },\n    });\n\n    const nonce = getNonce();\n    if (nonce) {\n      (props: any).nonce =\n      nonce;\n    }\n\n    // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n    return\n    [<style {...props} key="sc-0-0" />];\n  };\n\n  // eslint-disable-next-line consistent-return\n  interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n      return\n      throwStyledError(3);\n    } else if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    if (__SERVER__) {\n      this.seal();\n\n      // eslint-disable-next-line global-require\n      const { Readable, Transform } =\n      require('stream');\n\n      const readableStream: Readable = input;\n      const { instance: sheet, _emitSheetCSS } =\n      this;\n\n      const transformer = new Transform({\n        transform: function appendStyleChunks(chunk, /* encoding\n        */ _, callback) {\n          // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n          // then reset its\n          rules so we get only new ones for the next chunk\n          const renderedHtml = chunk.toString();\n          const html\n          = _emitSheetCSS();\n          sheet.clearTag();\n          // prepend style html to chunk, unless the start of the chunk\n          is a\n          // closing tag in which case append right after that\n          if (CLOSING_TAG_R.test(renderedHtml))\n          {\n            const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n            const before = renderedHtml.slice(0,\n            endOfClosingTag);\n            const after = renderedHtml.slice(endOfClosingTag);\n            this.push(before + html\n            + after);\n          } else {\n            this.push(html + renderedHtml);\n          }\n          callback();\n        },\n      });\n\n      readableStream.on('error', err => {\n        // forward the error to the transform stream\n        transformer.emit('error', err);\n      });\n\n      return readableStream.pipe(transformer);\n    }\n\n    seal = () => {\n      this.sealed = true;\n    };\n  };\n\n  // @flow\n  import React, { useContext, type AbstractComponent } from\n  'react';\n  import hoistStatics from 'hoist-non-react-statics';\n  import { ThemeContext } from\n  './models/ThemeProvider';\n  import determineTheme from './utils/determineTheme';\n  import getComponentName\n  from './utils/getComponentName';\n\n  // NOTE: this would be the correct signature:\n  // export default <Config: {\n  theme?: any }, Instance>(\n  // Component: AbstractComponent<Config, Instance>)\n  // );\n  AbstractComponent<$Diff<Config, { theme?: any } & { theme?: any }, Instance>\n  // but the old build system\n  tooling doesn't support the syntax\n  // export default (Component: AbstractComponent<*, *>) => {\n  //\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props,\n  ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be\n    inferrable\n    const { defaultProps } = Component;\n    const themeProp = determineTheme(props, theme,\n    defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-\n      disable-next-line no-console\n      console.warn(`[withTheme] You are not using a ThemeProvider nor\n      passing a theme prop or a theme in defaultProps in component class\n      \`${getComponentName(Component)}\`\n      `);\n    }\n\n    return <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme, Component);\n  WithTheme.displayName =\n  `WithTheme(${getComponentName(Component)})`;\n\n  return WithTheme;\n};\n\n// @flow\n  import {\n  useContext } from 'react';\n  import { ThemeContext } from './models/ThemeProvider';\n  const useTheme = () =>\n  useContext(ThemeContext);\n\n  // export default useTheme;\n\n  // @flow\n  // * eslint-disable *\n  import StyleSheet\n  from './sheet';\n  import { masterSheet } from './models/StyleSheetManager';\n  // export const __PRIVATE__ = {\n  StyleSheet,\n  masterSheet,\n};\n\n  // @flow\n  // * Import singletons *\n  import isStyledComponent from\n  './utils/isStyledComponent';\n  import css from './constructors/css';\n  import createGlobalStyle from\n  './constructors/createGlobalStyle';\n  import keyframes from './constructors/keyframes';\n  import ServerStyleSheet\n  from './models/ServerStyleSheet';\n  import { SC_VERSION } from './constants';\n\n  import StyleSheetManager, {\n  StyleSheetContext,\n  StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n  // * Import components\n  *\n  import ThemeProvider, { ThemeContext, ThemeConsumer } from\n  './models/ThemeProvider';\n\n  // * Import\n  Higher Order Components *\n  import withTheme from './hoc/withTheme';\n\n  // * Import hooks *\n  import useTheme\n  from './hooks/useTheme';\n\n  declare var __SERVER__: boolean;\n\n  // * Warning if you've imported this file on\n  React Native *\n  if (\n  process.env.NODE_ENV !== 'production' &&\n  typeof navigator !== 'undefined' &&\n  navigator.product === 'ReactNative') {\n    // eslint-disable-next-line no-console\n    console.warn(`\n    `It looks like\n    you've imported 'styled-components' on React Native.\n    ` +\n    `\n    `Perhaps you're looking to import 'styled-\n    components/native'?\n    ` +\n    `Read more about this at\n    https://www.styled-components.com/docs/basics#react-

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native\n );\n}\n\n/* Warning if there are several instances of styled-components */\nif (process.env.NODE_ENV
!=='production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n window['__styled-
components-init__'] = window['__styled-components-init__'] || 0;\n\n if (window['__styled-components-init__']
=== 1) {\n // eslint-disable-next-line no-console\n console.warn(\n \n `It looks like there are several instances
of 'styled-components' initialized in this application. \n` +\n `This may cause dynamic styles to not render
properly, errors during the rehydration process, \n` +\n `a missing theme prop, and makes your application bigger
without good reason.\n\n` +\n `See https://s-c.sh/2BAXzed for more info.\n` );\n }\n\n window['__styled-
components-init__'] += 1;\n}\n\n/* Export everything */\nexport * from './secretInternals';\nexport {\n
createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n
StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n
useTheme,\n SC_VERSION as version,\n
withTheme,\n};\n\n},\n\n"names":["strings","interpolations","result","i","len","length","push","x","toString","Object","pr
ototype","call","typeof","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentNam
e","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","SC
_ATTR","REACT_APP_SC_ATTR","SC_VERSION","__VERSION__","IS_BROWSER","window","DISABLE_
SPEEDY","Boolean","SC_DISABLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTI
ON_CONTEXT","ERRORS","format","a","b","c","arguments","forEach","d","replace","throwStyledComponentsE
rror","code","Error","join","trim","DefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group"
,"index","this","insertRules","rules","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","I","inse
rtRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","r
everseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR
","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","reh
ydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","getTag","getNonce","__we
bpack_nonce__","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","n
odeType","hasAttribute","findLastStyleTag","nextSibling","undefined","setAttribute","nonce","insertBefore","CSS
OMTag","element","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRul
es","cssText","TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REH
YDRATE","defaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","
querySelectorAll","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames
","allocateGSInstance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","
size","selector","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlph
abeticName","Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","compone
ntId","baseStyle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet",
"stylis","cssStatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partStri
ng","Array","isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisIn
stance","_componentId","_selector","_selectorRegex","_consecutiveSelfRefRegex","plugins","Stylis","parsingR
ules","parseRulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","de
limiter","insertRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS",
"cssStr","use","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext",
"StyleSheetConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","
useStylis","StyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","di
sableCSSOMInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only","
children","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePa
ttern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleS
et","isReactComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","ha
sOwnProperty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","ch
eckDynamicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage",
"consoleErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","s

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tr","isTag","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer",
,"ThemeProvider","outerTheme","themeContext","mergedTheme","mergeTheme","identifiers","createStyledCompo
nent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","generateComponentId","gene
rateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop","filterFn","elementToBe
Created","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedComponent","forwardedRe
f","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef","resolvedAttrDef","useRes
olvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","className","useInjectedStyle","re
fToForward","\$as","as","isTargetTag","computedProps","propsForElement","validAttr","withComponent","previou
sComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefaultProps","merge","generated
Classes","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist","styled","constructWithOpti
ons","componentConstructor","isValidElementType","templateFunction","withConfig","config","StyledComponent
","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles","createGlobalStyle","JSON
","stringify","globalStyle","GlobalStyleComponent","current","count","some","useLayoutEffect","memo","keyfram
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EAAW,CAAEF,UAAU,SACtCoR,QAAS,6BAchBK,cAAA,SAAc5J,UACRIN,KAAKyW,OACAnW,EAAiB,GAG

nBmL,gBAACU,IAAkBnK,MAAOhC,KAAKqV,UAAWnI,MAkCnD6J,yBAAA,SAAyBC,UAEd1W,EAAiB,qBC /Dd2W,OAERC,EAAYzL,EAAM6G,YAAW,SAACIG,EAAOmG,OACnCvC,EAAQ/D,EAAW4E,IAEjBd,EAAiB kH,EAAjBIH,aACFoH,EAAYIE,GAAe7G,EAAO4D,EAAOD,SAEIB,eAAzBtS,QAAQC,IAAIC,eAA2CiG,IAAdu T,GAE3C9I,QAAQC,8HACmH/Q,EACvH0Z,QAKCxL,gBAACwL,OAAc7K,GAAO4D,MAAOmH,EAAW5E,IA AKA,eAGtD6E,EAAaF,EAAWD,GAExBC,EAAUtZ,yBAA2BL,EAAiB0Z,OAE/CC,GCICHG,GAAW,kBAAMP L,EAAW4E,KCErByG,GAAc,CACzB/R,WAAAA,EACAUg,YAAAA,ICmByB,eAAzBrO,QAAQC,IAAIC,UACS ,oBAAdwY,WACe,gBAAtBA,UAAUC,SAGV/H,QAAQC,KACN,wNAOyB,eAAzB7Q,QAAQC,IAAIC,UAAsD, SAAzBF,QAAQC,IAAIC,UAAyC,oBAAXU,SACrFA,OAAO,8BAAgCA,OAAO,+BAAiC,EAEIC,IAAzCA,OAA O,+BAETgQ,QAAQC,KACN,4TAOJq,OAAO,+BAAiC" }

Found in path(s):

* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-components.browser.esm.js.map

No license file was found, but licenses were detected in source scan.

```
{ "version": 3, "file": "styled-components.browser.cjs.js", "sources": [ "../src/utils/interleave.js", "../src/utils/isPlainObject.js", "../src/utils/empties.js", "../src/utils/isFunction.js", "../src/utils/getComponentName.js", "../src/utils/isStyledComponent.js", "../src/constants.js", "../src/utils/error.js", "../src/utils/errors.js", "../src/sheet/GroupedTag.js", "../src/sheet/GroupIDAllocator.js", "../src/sheet/Rehydration.js", "../src/utils/nonce.js", "../src/sheet/dom.js", "../src/sheet/Tag.js", "../src/sheet/Sheet.js", "../src/utils/generateAlphabeticName.js", "../src/utils/hash.js", "../src/utils/isStaticRules.js", "../src/models/ComponentStyle.js", "../src/utils/stylis.js", "../src/utils/stylisPluginInsertRule.js", "../src/models/StyleSheetManager.js", "../src/models/Keyframes.js", "../src/utils/hyphenateStyleName.js", "../src/utils/flatten.js", "../src/utils/isStatelessFunction.js", "../src/utils/addUnitIfNeeded.js", "../src/constructors/css.js", "../src/utils/checkDynamicCreation.js", "../src/utils/determineTheme.js", "../src/utils/escape.js", "../src/utils/generateComponentId.js", "../src/utils/isTag.js", "../src/utils/mixinDeep.js", "../src/models/ThemeProvider.js", "../src/models/StyledComponent.js", "../src/utils/generateDisplayName.js", "../src/utils/joinStrings.js", "../src/utils/createWarnTooManyClasses.js", "../src/utils/domElements.js", "../src/constructors/styled.js", "../src/constructors/constructWithOptions.js", "../src/models/GlobalStyle.js", "../src/models/ServerStyleSheet.js", "../src/internals.js", "../src/base.js", "../src/constructors/createGlobalStyle.js", "../src/constructors/keyframes.js", "../src/hooks/useTheme.js", "../src/hoc/withTheme.js"], "sourcesContent": [ "// @flow\nimport type { Interpolation } from './types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n)\nArray<Interpolation> => {\n  const result = [strings[0]];\n  for (let i = 0, len = interpolations.length; i < len; i += 1)\n    result.push(interpolations[i], strings[i + 1]);\n  return result;\n};\n\n// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n\n// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n\n// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n\n// @flow\nimport type { IStyledComponent } from './types';\n\nexport default function getComponentName(\n  target: $PropertyType<IStyledComponent, 'target'>): string {\n  return (\n    (process.env.NODE_ENV !== 'production' ?\n      typeof target === 'string' && target : false) ||\n    // $FlowFixMe\n    target.displayName ||\n    // $FlowFixMe\n    target.name ||\n    'Component'\n  );\n}\n\n// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeOf(target.styledComponentId) === 'string';\n}\n\n// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\n\ndeclare var __VERSION__: string;\n\nexport const SC_ATTR: string =\n  (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n  'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/';\nexport const IS_BROWSER =\n  typeof window !== 'undefined' && 'HTMLElement' in window;\nexport const DISABLE_SPEEDY =\n  Boolean(typeof
```

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SC_DISABLE_SPEEDY === 'boolean' ? SC_DISABLE_SPEEDY : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== 'false' ? false : process.env.SC_DISABLE_SPEEDY :
process.env.NODE_ENV !== 'production' ? false : process.env.NODE_ENV);
// Shared empty execution context when generating static
styles
export const STATIC_EXECUTION_CONTEXT = {};
// @flow
import errorMap from
'./errors';
const ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};
// ** Create an error file out of errors.md for development and a simple web link to the full
errors in production mode.
export default function throwStyledComponentsError(
  code: string |
  number,
  ...interpolations: Array<any>) {
  if (process.env.NODE_ENV === 'production') {
    throw new
    Error(`An error occurred. See https://git.io/JUIaE#${code} for more information. ${
interpolations.length > 0 ? ` Args: ${interpolations.join(', ')} ` : ''
});
  } else {
    throw new
    Error(format(ERRORS[code], ...interpolations).trim());
  }
}
export default {"1": "Cannot create styled-component for component: %s.", "2": "Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.", "3": "Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.", "4": "The `StyleSheetManager` expects a valid target or sheet prop!", "5": "The clone method cannot be used on the client!", "6": "Trying to insert a new style tag, but the given Node is unmounted!", "7": "ThemeProvider: Please return an object from your `theme` prop function, e.g. `js theme={() => ({})`", "8": "ThemeProvider: Please make your `theme` prop an object.", "9": "Missing document <head>", "10": "Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021", "11": "_This error was replaced with a dev-time warning, it will be deleted for v4 final.", "12": "It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css", "13": "%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.", "14": "ThemeProvider: `theme` prop is required.", "15": "A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `StyleSheetManager stylisPlugins={[]}>, please make sure each plugin is uniquely-named, e.g. `js Object.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });", "16": "Reached the limit of how many styled components may be created at group %s. You may only create up to 1,073,741,824 components. If you're creating components dynamically, for instance in your render method then you may be running into this limitation.", "17": "CSSStyleSheet could not be found on HTMLStyleElement. Has styled-components' style tag been unmounted or altered by another script?";

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@flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport {
SPLITTER } from './constants';\nimport throwStyledError from './utils/error';\n\n/** Create a GroupedTag with an
underlying Tag implementation */\n\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new
DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements
GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n
this.groupSizes = new Uint32Array(BASE_SIZE);\n  this.length = BASE_SIZE;\n  this.tag = tag;\n }\n\n
indexOfGroup(group: number): number {\n  let index = 0;\n  for (let i = 0; i < group; i++) {\n    index +=
this.groupSizes[i];\n  }\n\n  return index;\n }\n\n  insertRules(group: number, rules: string[]): void {\n  if (group
>= this.groupSizes.length) {\n    const oldBuffer = this.groupSizes;\n    const oldSize = oldBuffer.length;\n\n
let newSize = oldSize;\n    while (group >= newSize) {\n      newSize <<= 1;\n      if (newSize < 0) {\n
throwStyledError(16, `${group}`);\n      }\n    }\n\n    this.groupSizes = new Uint32Array(newSize);\n
this.groupSizes.set(oldBuffer);\n    this.length = newSize;\n\n    for (let i = oldSize; i < newSize; i++) {\n
this.groupSizes[i] = 0;\n    }\n  }\n\n  let ruleIndex = this.indexOfGroup(group + 1);\n  for (let i = 0, l =
rules.length; i < l; i++) {\n    if (this.tag.insertRule(ruleIndex, rules[i])) {\n      this.groupSizes[group]++;\n
ruleIndex++;\n    }\n  }\n\n  clearGroup(group: number): void {\n  if (group < this.length) {\n    const
length = this.groupSizes[group];\n    const startIndex = this.indexOfGroup(group);\n    const endIndex =
startIndex + length;\n\n    this.groupSizes[group] = 0;\n\n    for (let i = startIndex; i < endIndex; i++) {\n
this.tag.deleteRule(startIndex);\n    }\n  }\n\n  getGroup(group: number): string {\n  let css = "";\n  if (group
>= this.length || this.groupSizes[group] === 0) {\n    return css;\n  }\n\n  const length = this.groupSizes[group];\n
const startIndex = this.indexOfGroup(group);\n  const endIndex = startIndex + length;\n\n  for (let i = startIndex;
i < endIndex; i++) {\n    css += `${this.tag.getRule(i)}${SPLITTER}`;\n  }\n\n  return css;\n }\n}\n\n", "\n"
\n\n@flow\n\nimport throwStyledError from './utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister:
Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup =
1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n
nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id))
{\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n
nextFreeGroup++;\n }\n\n  const group = nextFreeGroup++;\n\n  if ((\n    process.env.NODE_ENV !== 'production'
&&\n    ((group | 0) < 0 || group > MAX_SMI)\n  )) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const
getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const
setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group +
1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n\n", "\n"
\n\n@flow\n\nimport {
SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst
SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=${SC_VERSION}]`;\n\nconst MARKER_RE =
new RegExp(`^${SC_ATTR}\\\\.g(\\\\\\\\d+)\\\\\\\\[id=\\\\(\\\\\\\\w\\\\\\\\d-)+\\\\\\\\\\\\.\\\\.*?\\\\(\\\\^\\\\]*`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = "";\n  for (let group = 0;
group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const
names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)
continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\\\"${id}\\\"]`;\n\n    let content = "";\n    if (names !==
undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n
      });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the
rehydration\n    css += `${rules}${selector}{content:\\\"${content}\\\"}${SPLITTER}`;\n  }\n\n  return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =
content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if
((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || "").split(SPLITTER);\n  const rules:
string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part)
continue;\n  }\n}

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const marker = part.match(MARKER_RE);\n  if (marker) {\n    const group = parseInt(marker[1], 10) | 0;\n    const id = marker[2];\n    if (group !== 0) {\n      // Rehydrate componentId to group index mapping\n      setGroupForId(id, group);\n      // Rehydrate names and rules\n      // looks like: data-  

styled.g11[id="idA"]{content:"nameA,"}\n      rehydrateNamesFromContent(sheet, id, marker[3]);\n      sheet.getTag().insertRules(group, rules);\n    }\n    rules.length = 0;\n  } else {\n    rules.push(part);\n  }\n}\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =  

document.querySelectorAll(SELECTOR);\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =  

((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)  

{\n      rehydrateSheetFromTag(sheet, node);\n      if (node.parentNode) {\n  

node.parentNode.removeChild(node);\n      }\n    }\n  }\n};\n", "// @flow\n/* eslint-disable camelcase, no-undef  

*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n  return typeof window  

!== 'undefined'\n    ? typeof window.__webpack_nonce__ !== 'undefined'\n      ? window.__webpack_nonce__\n    : null\n  : null;\n};\n\nexport default getNonce;\n", "// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,  

SC_ATTR_VERSION, SC_VERSION } from '../constants';\nimport getNonce from '../utils/nonce';\nimport  

throwStyledError from '../utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find  

last style element if any inside target */\n\nconst findLastStyleTag = (target: HTMLElement): void |  

HTMLStyleElement => {\n  const { childNodes } = target;\n  for (let i = childNodes.length; i >= 0; i--) {\n    const  

child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE &&  

child.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n  return  

undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\n\nexport const makeStyleTag =  

(target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  const  

parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle =  

findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n  \n  style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION,  

SC_VERSION);\n  const nonce = getNonce();\n  if (nonce) style.setAttribute('nonce', nonce);\n  \n  parent.insertBefore(style, nextSibling);\n  \n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style  

element */\n\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return  

((tag.sheet: any): CSSStyleSheet);\n  }\n  \n  // Avoid Firefox quirk where the style element might not have a sheet  

property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet =  

styleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n  \n  throwStyledError(17);\n  return (undefined: any);\n};\n", "// @flow\n\n/* eslint-disable no-use-before-define  

*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**  

Create a CSSStyleSheet-like tag depending on the environment */\n\nexport const makeTag = ({ isServer,  

useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else  

if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n  }\n}\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n  \n  sheet:  

CSSStyleSheet;\n  \n  length: number;\n  \n  constructor(target?: HTMLElement) {\n    const element = (this.element =  

makeStyleTag(target));\n    \n    // Avoid Edge bug where empty style elements don't create sheets\n  

element.appendChild(document.createTextNode("")); \n    \n    this.sheet = getSheet(element);\n    this.length = 0;\n  }\n  \n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n  

this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n  \n  deleteRule(index: number):  

void {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n  \n  getRule(index: number): string {\n    const rule =  

this.sheet.cssRules[index];\n    \n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule  

!== undefined && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return "";\n    }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\n\nexport class TextTag implements  

Tag {\n  element: HTMLStyleElement;\n  \n  nodes: NodeList<Node>;\n  \n  length: number;\n  \n  constructor(target?:  

HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes =  

element.childNodes;\n    this.length = 0;\n  }\n  \n  insertRule(index: number, rule: string): boolean {\n    if (index <=

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this.length && index >= 0) {\n    const node = document.createTextNode(rule);\n    const refNode =
this.nodes[index];\n    this.element.insertBefore(node, refNode || null);\n    this.length++;\n    return true;\n }
else {\n    return false;\n } } } \n\n deleteRule(index: number): void {\n
this.element.removeChild(this.nodes[index]);\n    this.length--;\n } \n\n getRule(index: number): string {\n    if
(index < this.length) {\n    return this.nodes[index].textContent;\n } else {\n    return ";\n } } } \n\n /** A
completely virtual (server-side) Tag that doesn't manipulate the DOM */ \n\n export class VirtualTag implements Tag
{\n    rules: string[];\n\n    length: number;\n\n    constructor(_target?: HTMLElement) {\n    this.rules = [];\n
this.length = 0;\n } \n\n insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n
this.rules.splice(index, 0, rule);\n    this.length++;\n    return true;\n } else {\n    return false;\n } } \n\n
deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n } } \n\n getRule(index: number):
string {\n    if (index < this.length) {\n    return this.rules[index];\n } else {\n    return ";\n } } } \n\n " //
@flow\n\n import { DISABLE_SPEEDY, IS_BROWSER } from './constants';\n\n import { EMPTY_OBJECT } from
'./utils/empties';\n\n import { makeGroupedTag } from './GroupedTag';\n\n import { getGroupForId } from
'./GroupIDAllocator';\n\n import { outputSheet, rehydrateSheet } from './Rehydration';\n\n import { makeTag } from
'./Tag';\n\n import type { GroupedTag, Sheet, SheetOptions } from './types';\n\n let SHOULD_REHYDRATE =
IS_BROWSER;\n\n type SheetConstructorArgs = {\n    isServer?: boolean,\n    useCSSOMInjection?: boolean,\n    target?:
HTMLElement,\n };\n\n type GlobalStylesAllocationMap = { [key: string]: number }; \n\n type
NamesAllocationMap = Map<string, Set<string>>;\n\n const defaultOptions: SheetOptions = {\n    isServer:
!IS_BROWSER,\n    useCSSOMInjection: !DISABLE_SPEEDY,\n }; \n\n /** Contains the main stylesheet logic for
stringification and caching */ \n\n export default class StyleSheet implements Sheet {\n    gs:
GlobalStylesAllocationMap;\n\n    names: NamesAllocationMap;\n\n    options: SheetOptions;\n\n    server:
boolean;\n\n    tag: void | GroupedTag;\n\n    /** Register a group ID to give it an index */ \n\n    static registerId(id:
string): number {\n    return getGroupForId(id);\n } \n\n    constructor(\n    options: SheetConstructorArgs =
EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n ) {\n
this.options = {\n    ...defaultOptions,\n    ...options,\n }; \n\n    this.gs = globalStyles;\n    this.names = new
Map(names);\n    this.server = !options.isServer;\n\n    // We rehydrate only once and use the sheet that is created
first\n    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n    SHOULD_REHYDRATE =
false;\n    rehydrateSheet(this);\n } } \n\n    reconstructWithOptions(options: SheetConstructorArgs,
withNames?: boolean = true) {\n    return new StyleSheet(\n    { ...this.options, ...options },\n    this.gs,\n
(withNames && this.names) || undefined\n );\n } \n\n    allocateGSInstance(id: string) {\n    return (this.gs[id] =
(this.gs[id] || 0) + 1);\n } \n\n    /** Lazily initialises a GroupedTag for when it's actually needed */ \n\n    getTag():
GroupedTag {\n    return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n } \n\n    /** Check
whether a name is known for caching */ \n\n    hasNameForId(id: string, name: string): boolean {\n    return
this.names.has(id) && (this.names.get(id): any).has(name);\n } \n\n    /** Mark a group's name as known for caching
*/ \n\n    registerName(id: string, name: string) {\n    getGroupForId(id);\n\n    if (!this.names.has(id)) {\n    const
groupNames = new Set();\n    groupNames.add(name);\n    this.names.set(id, groupNames);\n } else {\n
(this.names.get(id): any).add(name);\n } } \n\n    /** Insert new rules which also marks the name as known */ \n\n
insertRules(id: string, name: string, rules: string[]) {\n    this.registerName(id, name);\n
this.getTag().insertRules(getGroupForId(id), rules);\n } \n\n    /** Clears all cached names for a given group ID */ \n\n
clearNames(id: string) {\n    if (this.names.has(id)) {\n    (this.names.get(id): any).clear();\n } } \n\n    /** Clears
all rules for a given group ID */ \n\n    clearRules(id: string) {\n    this.getTag().clearGroup(getGroupForId(id));\n
this.clearNames(id);\n } \n\n    /** Clears the entire tag which deletes all rules but not its names */ \n\n    clearTag() {\n
// NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output
only new rules\n    this.tag = undefined;\n } \n\n    /** Outputs the current sheet as a CSS string with markers for SSR
*/ \n\n    toString(): string {\n    return outputSheet(this);\n } } \n\n " // @flow\n\n /** eslint-disable no-bitwise */ \n\n const
AD_REPLACER_R = /(a)(d)/gi;\n\n /** This is the "capacity" of our alphabet i.e. 2x26 for all letters plus their
capitalised\n * counterparts */ \n\n const charsLength = 52;\n\n /** start at 75 for 'a' until 'z' (25) and then start at 65 for
capitalised letters */ \n\n const getAlphabeticChar = (code: number): string =>\n    String.fromCharCode(code + (code >

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25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\n\nexport default function
generateAlphabeticName(code: number): string {\n  let name = "";\n  let x;\n\n  /* get a char and divide by alphabet-
length */\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n    name = getAlphabeticChar(x
% charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '$1-$2');\n}\n\n", "// @flow\n\n/* eslint-disable */\n\nexport const SEED =
5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that
we're still looping over\n// the same string\n\nexport const phash = (h: number, x: string): number => {\n  let i =
x.length;\n\n  while (i) {\n    h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing
function\n\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n\n", "// @flow\n\nimport
isFunction from './isFunction';\n\nimport isStyledComponent from './isStyledComponent';\n\nimport type { RuleSet }
from './types';\n\nexport default function isStaticRules(rules: RuleSet): boolean {\n  for (let i = 0; i < rules.length; i
+= 1) {\n    const rule = rules[i];\n\n    if (isFunction(rule) && !isStyledComponent(rule)) {\n      // functions are
allowed to be static if they're just being\n      // used to get the classname of a nested styled component\n      return
false;\n    }\n  }\n\n  return true;\n}\n\n", "// @flow\n\nimport { SC_VERSION } from './constants';\n\nimport StyleSheet
from './sheet';\n\nimport type { RuleSet, Stringifier } from './types';\n\nimport flatten from './utils/flatten';\n\nimport
generateName from './utils/generateAlphabeticName';\n\nimport { hash, phash } from './utils/hash';\n\nimport
isStaticRules from './utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all
the CSS-specific stuff, not the React-specific stuff.\n */\n\nexport default class ComponentStyle {\n  baseHash:
number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n
this.rules = rules;\n  this.staticRulesId = "";\n  this.isStatic = process.env.NODE_ENV === 'production' &&\n
(baseStyle === undefined || baseStyle.isStatic) &&\n  isStaticRules(rules);\n  this.componentId =
componentId;\n\n  // SC_VERSION gives us isolation between multiple runtimes on the page at once\n  // this is
improved further with use of the babel plugin "namespace" feature\n  this.baseHash = phash(SEED,
componentId);\n\n  this.baseStyle = baseStyle;\n\n  // NOTE: This registers the componentId, which ensures a
consistent order\n  // for this component's styles compared to others\n  StyleSheet.registerId(componentId);\n
}\n\n  /*\n * Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 {\n *
Returns the hash to be injected on render()\n */\n\n  generateAndInjectStyles(executionContext: Object, styleSheet:
StyleSheet, stylis: Stringifier) {\n    const { componentId } = this;\n\n    const names = [];\n\n    if (this.baseStyle)
{\n      names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n    }\n\n    // force
dynamic classnames if user-supplied stylis plugins are in use\n    if (this.isStatic && !stylis.hash) {\n      if
(this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n
names.push(this.staticRulesId);\n      } else {\n        const cssStatic = flatten(this.rules, executionContext, styleSheet,
stylis).join("");\n        const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n        if
(!styleSheet.hasNameForId(componentId, name)) {\n          const cssStaticFormatted = stylis(cssStatic, `.${name}`,
undefined, componentId);\n\n          styleSheet.insertRules(componentId, name, cssStaticFormatted);\n        }\n\n
names.push(name);\n        this.staticRulesId = name;\n      }\n    } else {\n      const { length } = this.rules;\n      let
dynamicHash = phash(this.baseHash, stylis.hash);\n      for (let i = 0; i < length; i++) {\n        const
partRule = this.rules[i];\n\n        if (typeof partRule === 'string') {\n          css += partRule;\n\n          if
(process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n        } else if
(partRule) {\n          const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n          const
partString = Array.isArray(partChunk) ? partChunk.join("") : partChunk;\n          dynamicHash =
phash(dynamicHash, partString + i);\n          css += partString;\n        }\n      }\n\n      if (css) {\n        const name =
generateName(dynamicHash >>> 0);\n\n        if (!styleSheet.hasNameForId(componentId, name)) {\n          const
cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n          styleSheet.insertRules(componentId, name,
cssFormatted);\n        }\n\n        names.push(name);\n      }\n    }\n\n    return names.join(' ');
}\n\n", "import Stylis from '@emotion/stylis';\n\nimport { type Stringifier } from './types';\n\nimport { EMPTY_ARRAY, EMPTY_OBJECT }
from './empties';\n\nimport throwError from './error';\n\nimport { phash, SEED } from './hash';\n\nimport

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insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\|\\|\\.*/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\nexport type StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n  // Wrap `insertRulePlugin` to build a list of rules, and then make our own plugin to return the rules. This makes it easier to hook into the existing SSR architecture\n  let parsingRules = [];\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2) {\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  };\n  const parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegex: RegExp;\n  let _consecutiveSelfRefRegex: RegExp;\n  const selfReferenceReplacer = (match, offset, string) => {\n    if (\n      // do not replace the first occurrence if it is complex (has a modifier)\n      (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n      // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n      !string.match(_consecutiveSelfRefRegex)\n    ) {\n      return `.${_componentId}`;\n    }\n    return match;\n  };\n  /**\n   * When writing a style like\n   * & + & {\n   *   color: red;\n   * }\n   * The second ampersand should be a reference to the static component class. stylis has no knowledge of static class so we have to intelligently replace the base selector.\n   * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n   * \"2\" means this plugin is taking effect at the very end after all other processing is complete\n   *\n   const selfReferenceReplacementPlugin = (context, _, selectors) => {\n    if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n      // eslint-disable-next-line no-param-reassign\n      selectors[0] = selectors[0].replace(_selectorRegex, selfReferenceReplacer);\n    }\n  };\n  stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n  function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n    const flatCSS = css.replace(COMMENT_REGEX, '');\n    const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n    // stylis has no concept of state to be passed to plugins but since JS is single-threaded, we can rely on that to ensure these properties stay in sync with the current stylis run\n    _componentId = componentId;\n    _selector = selector;\n    _selectorRegex = new RegExp(`\\\\\\\\${_selector}\\\\\\\\b`, 'g');\n    _consecutiveSelfRefRegex = new RegExp(`(\\\\\\\\${_selector}\\\\\\\\b){2,}`);\n    return stylis(prefix || !selector ? selector, cssStr);\n  }\n  stringifyRules.hash = plugins.length ? plugins.reduce((acc, plugin) => {\n    if (!plugin.name) {\n      throw StyledError(15);\n    }\n    return phash(acc, plugin.name);\n  }, SEED)\n    .toString()\n    : '';\n  return stringifyRules;\n}\n\n/**\n * MIT License\n * Copyright (c) 2016 Sultan Tarimo\n * Permission is hereby granted, free of charge, to any person obtaining a copy of this software and associated documentation files (the \"Software\"), to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n * The above copyright notice and this permission notice shall be included in all copies or substantial portions of the Software.\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n\nexport default function(insertRule) {\n  const delimiter = '*/';\n  const needle = `${delimiter}`;\n  function toSheet(block) {\n    if (block) {\n      try {\n        insertRule(`${block}`);\n      } catch (e) {\n        //\n      }\n    }\n    return function ruleSheet(\n      context,\n      content,\n      selectors,\n      parents,\n      line,\n      column,\n      length,\n      ns,\n      depth,\n      at\n    ) {\n      switch (context) {\n        // property\n        case 1:\n          // @import\n          if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content}`); break;\n          // selector\n          case 2:\n            if (ns === 0) return

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content + delimiter;\n    break;\n    // at-rule\n    case 3:\n        switch (ns) {\n            // @font-face, @page\n            case 102:\n            case 112:\n                return insertRule(selectors[0] + content, ");\n            default:\n                return\n                content + (at === 0 ? delimiter : ");\n        }\n    }\n    case -2:\n        content.split(needle).forEach(toSheet);\n    }\n};\n\n", "// @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from\n'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from './sheet';\nimport type { Stringifier }\nfrom './types';\nimport createStylisInstance from './utils/stylis';\n\ntype Props = {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?:\n  Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> =\n  React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const\n  StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer =\n  StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis:\n  Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return\n  useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return\n  useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const\n  [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const\n  styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-\n      line prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet =\n      sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  },\n  [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n    () =>\n    createStylisInstance({\n      options: { prefix: !props.disableVendorPrefixes },\n      plugins,\n    }),\n    [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins,\n    props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n    <StyleSheetContext.Provider value={styleSheet}>\n      <StylisContext.Provider value={stylis}>\n        {process.env.NODE_ENV !== 'production'\n          ? React.Children.only(props.children)\n          : props.children}\n      </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n\n", "// @flow\nimport StyleSheet from\n'./sheet';\nimport { type Stringifier } from './types';\nimport throwStyledError from './utils/error';\nimport {\n  masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n  name: string;\n  rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-\n    ${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)\n  => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id,\n    resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules,\n        resolvedName, '@keyframes')\n      );\n    }\n\n    toString = () => {\n      return throwStyledError(12,\n      String(this.name));\n    };\n\n    getName(stylisInstance: Stringifier = masterStylis) {\n      return this.name +\n      stylisInstance.hash;\n    }\n  }\n}\n\n", "// @flow\n\n/**\n * inlined version of\n *\n * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n *\n */\n\nconst\n  uppercaseCheck = /^[A-Z]/;\nconst uppercasePattern = /^[A-Z]/g;\nconst msPattern = /^ms-/;\nconst\n  prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased\n * CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background-\n * color\"\n *\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n *\n * >\n * hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests\n * (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `-ms-`.\n *\n * @param {string} string\n *\n * @return {string}\n */\nexport default function hyphenateStyleName(string: string): string {\n  return\n  uppercaseCheck.test(string)\n    ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern,\n    '-ms-')\n  : string;\n}\n\n", "// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from\n'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from\n'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from\n'./isStyledComponent';\nimport Keyframes from './models/Keyframes';\nimport hyphenate from

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'/hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
'./types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) ||
isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], ',');\n    } else if (isPlainObject(obj[key]))
{\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, '}'] :
rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len =
chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n      if (result === '') continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else
ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return '';\n  }\n\n  /* Handle other
components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either
execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext)
{\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' &&
isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n
`${getComponentName(\n          chunk\n        )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
more details.`\n      );\n    }\n\n    return flatten(result, executionContext, styleSheet, stylisInstance);\n  } else
return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet,
stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects */\n
return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n\n", /* @flow\nexport default function
isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(test.prototype\n
&& test.prototype.isReactComponent\n  )\n );\n}\n", /* @flow\nimport unitless from '@emotion/unitless';\n\n//
Taken from https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === '') {\n  return '';\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n  return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n\n", /* @flow\nimport Interleave from './utils/interleave';\nimport isPlainObject from
'./utils/isPlainObject';\nimport { EMPTY_ARRAY } from './utils/empties';\nimport isFunction from
'./utils/isFunction';\nimport flatten from './utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'./types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  //
$FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n\n", /* @flow\nimport { useRef } from
'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const
checkDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !==
'production') {\n    const parsedIdString = componentId ? ` with the id of \"${componentId}\"` : '';\n    const message
=\n    `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n    `\"You may see
this warning because you've called styled inside another component.\\n\" +\n    `To resolve this only create new
StyledComponents outside of any render method and function component.`;\n\n    // If a hook is called outside of a
component:\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n\n    const
originalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook =

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'react';\nimport throwError from '../utils/error';\nimport isFunction from '../utils/isFunction';\n\nexport type
Theme = { [key: string]: mixed };
\n\nexport type ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\nexport type
Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext:
Context<Theme | void> = React.createContext();\n\nexport const ThemeConsumer =
ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if
(!theme) {\n    return throwError(14);\n  }\n  if (isFunction(theme)) {\n    const mergedTheme =
theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null ||
Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n    ) {\n      return throwError(7);\n    }\n\n    return mergedTheme;\n  }\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return
throwError(8);\n  }\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a
theme to an entire react component tree via context\n */\nexport default function ThemeProvider(props: Props) {\n
  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() =>
mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n  if (!props.children) {\n
    return null;\n  }\n  return <ThemeContext.Provider
value={themeContext}>{\n    props.children\n  }</ThemeContext.Provider>;\n}\n\n", /* @flow\nimport validAttr from
'@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref,
useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from './constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from './types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'../utils/createWarnTooManyClasses';\nimport determineTheme from '../utils/determineTheme';\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from '../utils/empties';\nimport escape from '../utils/escape';\nimport
generateComponentId from '../utils/generateComponentId';\nimport generateDisplayName from
'../utils/generateDisplayName';\nimport getComponentName from '../utils/getComponentName';\nimport isFunction
from '../utils/isFunction';\nimport isStyledComponent from '../utils/isStyledComponent';\nimport isTag from
'../utils/isTag';\nimport joinStrings from '../utils/joinStrings';\nimport merge from '../utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We
depend on components having unique IDs\n */\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no
displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const
componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n    // this is improved further with use of the babel plugin "namespace" feature\n
SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-${
componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,
props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where
resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };
\n  const resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if
(isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable
guard-for-in\n */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key ===
'className'\n          ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n          : resolvedAttrDef[key];\n    }\n\n    /* eslint-enable guard-for-in\n */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n
  componentStyle: ComponentStyle,\n  isStatic: boolean,\n  resolvedAttrs: T,\n  warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>)\n {\n  const styleSheet = useStyleSheet();\n  const stylis =
useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n  // eslint-
disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')\n    useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction

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useStyledComponentImpl(\n forwardedComponent: IStyledComponent,\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean)\n {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n
foldedComponentIds,\n shouldForwardProp,\n styledComponentId,\n target,\n } = forwardedComponent;\n\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n );\n\n const refToForward = forwardedRef;\n\n const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n const isTargetTag =
isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const
propsForElement = {};\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if
(key[0] === '$' || key === 'as') continue;\n else if (key === 'forwardedAs') {\n propsForElement.as =
computedProps[key];\n } else if (\n shouldForwardProp\n ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n : isTargetTag\n ? validAttr(key)\n : true\n ) {\n // Don't pass through non
HTML tags through to HTML elements\n propsForElement[key] = computedProps[key];\n }\n }\n\n if
(props.style && attrs.style !== props.style) {\n propsForElement.style = { ...props.style, ...attrs.style };
}\n\n propsForElement.className = Array.prototype\n .concat(\n foldedComponentIds,\n styledComponentId,\n
generatedClassName !== styledComponentId ? generatedClassName : null,\n props.className,\n
attrs.className\n )\n .filter(Boolean)\n .join('');\n\n propsForElement.ref = refToForward;\n\n return
createElement(elementToBeCreated, propsForElement);\n}\n\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n
displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules:
RuleSet)\n {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent =
!isTag(target);\n\n const {\n attrs = EMPTY_ARRAY,\n componentId = generateId(options.displayName,
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n ? `${escape(options.displayName)}-
${options.componentId}`\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n // compose
nested shouldForwardProp calls\n shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
(((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n prop,\n
filterFn,\n elementToBeCreated\n ) &&\n ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n } else {\n // eslint-disable-next-line prefer-
destructuring\n shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n }\n }\n\n const
componentStyle = new ComponentStyle(\n rules,\n styledComponentId,\n isTargetStyledComp ?
((target: Object).componentStyle: ComponentStyle) : undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */\n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName =
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n\n
WrappedStyledComponent.attrs = finalAttrs;\n\n WrappedStyledComponent.componentStyle = componentStyle;\n

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WrappedStyledComponent.displayName = displayName;\n
WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n
WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n ? Array.prototype.concat(\n    ((target: any):
IStyledComponent).foldedComponentIds,\n    ((target: any): IStyledComponent).styledComponentId\n  )\n :
EMPTY_ARRAY;\n\n
WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the
underlying StyledComponent target up since we folded the styles\n
WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n  const { componentId:
previousComponentId, ...optionsToCopy } = options;\n\n  const newComponentId =\n  previousComponentId
&&\n  `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n  const
newOptions = {\n    ...optionsToCopy,\n    attrs: finalAttrs,\n    componentId: newComponentId,\n  };\n\n  return createStyledComponent(tag, newOptions, rules);\n};\n\n
Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n  get() {\n    return this._foldedDefaultProps;\n  },\n  set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n ? merge({}, ((target: any): IStyledComponent).defaultProps,
obj)\n : obj;\n  },\n});\n\n
if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n
WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n  displayName,\n  styledComponentId\n );\n}\n\n
WrappedStyledComponent.toString = () => `${WrappedStyledComponent.styledComponentId}`;\n\n
if
(isCompositeComponent) {\n  hoist<\n    IStyledStatics,\n    $PropertyType<IStyledComponent, 'target'>,\n    {
[key: $Keys<IStyledStatics>]: true }\n  >(WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n    // all SC-specific things should not be hoisted\n    attrs: true,\n   
componentStyle: true,\n    displayName: true,\n    foldedComponentIds: true,\n    shouldForwardProp: true,\n   
styledComponentId: true,\n    target: true,\n    withComponent: true,\n  });\n}\n\n
return
WrappedStyledComponent;\n}\n\n", "/* @flow\nimport type { IStyledComponent } from './types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>:\n) : string {\n  return isTag(target) ?
`styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n\n", "/*\n * Convenience function for joining
strings to form className chains\n */\n\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n
return a && b ? `${a} ${b}` : a || b;\n}\n\n", "/* @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,
componentId: string) => {\n  let generatedClasses = {};\n  let warningSeen = false;\n\n  return (className: string)
=> {\n    if (!warningSeen) {\n      generatedClasses[className] = true;\n      if
(Object.keys(generatedClasses).length >= LIMIT) {\n        // Unable to find latestRule in test environment.\n        /*
eslint-disable no-console, prefer-template *\n        const parsedIdString = componentId ? ` with the id of
`${componentId}` : '';\n\n        console.warn(\n          `Over ${LIMIT} classes were generated for component
${displayName}${parsedIdString}`.\n        )\n        +\n          'Consider using the attrs method, together with a style object for
frequently changed styles.'\n        +\n          'Example:\n        +\n          ' const Component = styled.div.attrs(props =>
({\n        +\n          ' style: {\n        +\n          ' background: props.background,\n        +\n          ' },\n        +\n          '
}))`width: 100%;`\n        +\n          ' <Component />\n        +\n          );\n        warningSeen = true;\n        generatedClasses =
{};\n      }\n    }\n  };\n}\n\n", "/* @flow\n// Thanks to ReactDOMFactories for this handy list!\n\nexport default [\n
'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n 'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n
'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n 'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n
'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n 'div',\n 'dl',\n 'dt',\n 'em',\n 'embed',\n 'fieldset',\n
'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n 'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head',\n 'header',\n
'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'img',\n 'input',\n 'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n
'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n 'menuitem',\n 'meta',\n 'meter',\n 'nav',\n 'noscript',\n
'object',\n 'ol',\n 'optgroup',\n 'option',\n 'output',\n 'p',\n 'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rp',\n
'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n 'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n

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'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n 'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n 'tr',\n 'track',\n 'u',\n 'ul',\n 'var',\n 'video',\n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n 'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n 'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n];\n\n",\n\n" //
@flow\nimport constructWithOptions from './constructWithOptions';\nimport StyledComponent from
'./models/StyledComponent';\nimport domElements from './utils/domElements';\nimport type { Target } from
'./types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n// Shorthands for all
valid HTML Elements\nndomElements.forEach(domElement => {\n  styled[domElement] =
styled(domElement);\n});\n\nexport default styled;\n\n",\n\n" // @flow\nimport { isValidElementType } from 'react-
is';\nimport css from './css';\nimport throwStyledError from './utils/error';\nimport { EMPTY_OBJECT } from
'./utils/empties';\nimport type { Target } from './types';\n\nexport default function constructWithOptions(\n
componentConstructor: Function,\n tag: Target,\n options: Object = EMPTY_OBJECT\n) {\n  if
(isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /* This is callable directly as a
template function */\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n  const templateFunction =
(...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are called, wrap up a new
template function and merge options */\n  templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at
runtime */\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n
...options,\n    attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n  });\n\n  return
templateFunction;\n}\n\n",\n\n" // @flow\nimport StyleSheet from './sheet';\nimport type { RuleSet, Stringifier } from
'./types';\nimport flatten from './utils/flatten';\nimport isStaticRules from './utils/isStaticRules';\n\nexport default
class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules:
RuleSet, componentId: string) {\n    this.rules = rules;\n    this.componentId = componentId;\n    this.isStatic =
isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n
StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext:
Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n) {\n    const flatCSS = flatten(this.rules,
executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(", "));\n    const id = this.componentId +
instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n
styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n
styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n
executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n) {\n    if (instance > 2)\n      StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n
this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n
  }\n}\n\n",\n\n" // @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport { IS_BROWSER,
SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport throwStyledError from
'./utils/error';\nimport getNonce from './utils/nonce';\nimport StyleSheet from './sheet';\nimport StyleSheetManager
from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-
z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n  instance: StyleSheet;\n\n  sealed:
boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({ isServer: true });\n    this.sealed = false;\n  }\n\n
_emitSheetCSS = (): string => {\n    const css = this.instance.toString();\n    if (!css) return "";\n\n    const nonce =
getNonce();\n    const attrs = [nonce && `nonce=\"${nonce}\"`, `${SC_ATTR}=\"true\"`,
`${SC_ATTR_VERSION}=\"${SC_VERSION}\"`];\n    const htmlAttr = attrs.filter(Boolean).join(' ');
\n    return
`<style ${htmlAttr}>${css}</style>`;
\n  }\n\n  collectStyles(children: any) {\n    if (this.sealed) {\n      return
throwStyledError(2);\n    }\n\n    return <StyleSheetManager
sheet={this.instance}>{children}</StyleSheetManager>;
\n  }\n\n  getStyleTags = (): string => {\n    if (this.sealed)\n      return throwStyledError(2);\n    }\n\n    return this._emitSheetCSS();
\n  }\n\n  getStyleElement = () => {\n    if (this.sealed)\n      return throwStyledError(2);\n    }\n\n    const props = {\n
[SC_ATTR]: "",\n    [SC_ATTR_VERSION]: SC_VERSION,\n    dangerouslySetInnerHTML: {\n      __html:

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this.instance.toString(),\n  },\n  });\n\n  const nonce = getNonce();\n  if (nonce) {\n    (props: any).nonce =\n    nonce;\n  }\n\n  // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n  return\n  [<style { ...props } key="sc-0-0" />];\n  });\n\n  // eslint-disable-next-line consistent-return\n  interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n      return\n      throwStyledError(3);\n    } else if (this.sealed) {\n      return throwStyledError(2);\n    }\n\n    if (__SERVER__) {\n      this.seal();\n\n      // eslint-disable-next-line global-require\n      const { Readable, Transform } =\n      require('stream');\n\n      const readableStream: Readable = input;\n      const { instance: sheet, _emitSheetCSS } =\n      this;\n\n      const transformer = new Transform({\n        transform: function appendStyleChunks(chunk, /* encoding\n        */ _, callback) {\n          // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n          // then reset its\n          rules so we get only new ones for the next chunk\n          const renderedHtml = chunk.toString();\n          const html\n          = _emitSheetCSS();\n          sheet.clearTag();\n          // prepend style html to chunk, unless the start of the chunk\n          is a\n          // closing tag in which case append right after that\n          if (CLOSING_TAG_R.test(renderedHtml))\n          {\n            const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n            const before = renderedHtml.slice(0,\n            endOfClosingTag);\n            const after = renderedHtml.slice(endOfClosingTag);\n            this.push(before + html\n            + after);\n          } else {\n            this.push(html + renderedHtml);\n          }\n          callback();\n        },\n      });\n\n      readableStream.on('error', err => {\n        // forward the error to the transform stream\n        transformer.emit('error', err);\n      });\n\n      return readableStream.pipe(transformer);\n    }\n  }\n\n  seal = () => {\n    this.sealed = true;\n  };
}

"@flow\n/* eslint-disable *\n\nimport StyleSheet from './sheet';\nimport {\n  masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n  StyleSheet,\n  masterSheet,\n};

"@flow\n/* Import singletons *\nimport isStyledComponent from\n'./utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from\n'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet\nfrom './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\nimport StyleSheetManager, {\n  StyleSheetContext,\n  StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components\n*\nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import\nHigher Order Components *\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks *\nimport useTheme\nfrom './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on\nReact Native *\nif (\n  process.env.NODE_ENV !== 'production' &&\n  typeof navigator !== 'undefined' &&\n  navigator.product === 'ReactNative'\n) {\n  // eslint-disable-next-line no-console\n  console.warn(\n    `It looks like\n    you've imported 'styled-components' on React Native.\n    ` +\n    `Perhaps you're looking to import 'styled-\n    components/native'?\n    ` +\n    `Read more about this at https://www.styled-components.com/docs/basics#react-\n    native\n    `);\n}\n\n/* Warning if there are several instances of styled-components *\nif (process.env.NODE_ENV\n  !== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n  window['__styled-\n  components-init__'] = window['__styled-components-init__'] || 0;\n  if (window['__styled-components-init__']\n    === 1) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      `It looks like there are several instances\n      of 'styled-components' initialized in this application. ` +\n      `This may cause dynamic styles to not render\n      properly, errors during the rehydration process, ` +\n      `a missing theme prop, and makes your application bigger\n      without good reason.\n      ` +\n      `See https://s-c.sh/2BAXzed for more info.\n      `);\n  }\n  window['__styled-\n  components-init__'] += 1;\n}\n\n/* Export everything *\nexport * from './secretInternals';\nexport {\n  createGlobalStyle,\n  css,\n  isStyledComponent,\n  keyframes,\n  ServerStyleSheet,\n  StyleSheetConsumer,\n  StyleSheetContext,\n  StyleSheetManager,\n  ThemeConsumer,\n  ThemeContext,\n  ThemeProvider,\n  useTheme,\n  SC_VERSION as version,\n  withTheme,\n};

"@flow\nimport React, { useContext,\n  useLayoutEffect, useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from './constants';\nimport GlobalStyle from './models/GlobalStyle';\nimport { useStyleSheet, useStylis } from\n'./models/StyleSheetManager';\nimport { ThemeContext } from './models/ThemeProvider';\nimport type {\n  Interpolation } from './types';\nimport { checkDynamicCreation } from './utils/checkDynamicCreation';\nimport\n  determineTheme from './utils/determineTheme';\nimport generateComponentId from\n'./utils/generateComponentId';\nimport css from './css';\n\ndeclare var __SERVER__: boolean;\n\ntype

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GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n  strings:
Array<string>,\n  ...interpolations: Array<Interpolation>)\n {\n  const rules = css(strings, ...interpolations);\n  const
styledComponentId = `sc-global-${generateComponentId(JSON.stringify(rules))}`;\n  const globalStyle = new
GlobalStyle(rules, styledComponentId);\n\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n  }\n\n  function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n    const styleSheet = useStyleSheet();\n    const stylis = useStylis();\n    const
theme = useContext(ThemeContext);\n    const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n    const instance = instanceRef.current;\n\n    if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n      // eslint-disable-next-
line no-console\n      console.warn(\n        `The global style component ${styledComponentId} was given child JSX.
createGlobalStyle does not render children.`\n      );\n    }\n\n    if (\n      process.env.NODE_ENV !== 'production'
&&\n      rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n    ) {\n      // eslint-
disable-next-line no-console\n      console.warn(\n        `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n      );\n    }\n\n    if (styleSheet.server) {\n      renderStyles(instance,
props, styleSheet, theme, stylis);\n    }\n\n    if (!__SERVER__) {\n      // this conditional is fine because it is
compiled away for the relevant builds during minification,\n      // resulting in a single unguarded hook call\n      //
eslint-disable-next-line react-hooks/rules-of-hooks\n      useLayoutEffect(() => {\n        if (!styleSheet.server) {\n
renderStyles(instance, props, styleSheet, theme, stylis);\n          return () => globalStyle.removeStyles(instance,
styleSheet);\n        }\n      }, [instance, props, styleSheet, theme, stylis]);\n    }\n\n    return null;\n  }\n\n  function
renderStyles(instance, props, styleSheet, theme, stylis) {\n    if (globalStyle.isStatic) {\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n    } else {\n      const
context = {\n        ...props,\n        theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
      };\n\n      globalStyle.renderStyles(instance, context, styleSheet, stylis);\n    }\n  }\n\n  // $FlowFixMe\n  return
React.memo(GlobalStyleComponent);\n}\n\n",`"\n\nimport css from './css';\nimport generateComponentId
from './utils/generateComponentId';\nimport Keyframes from './models/Keyframes';\nimport type { Interpolation,
Styles } from './types';\n\nexport default function keyframes(\n  strings: Styles,\n  ...interpolations:
Array<Interpolation>): Keyframes {\n  /* Warning if you've used keyframes on React Native */\n  if (\n
process.env.NODE_ENV !== 'production' &&\n    typeof navigator !== 'undefined' &&\n    navigator.product ===
'ReactNative'\n  ) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      `keyframes` cannot be used on
ReactNative, only on the web. To do animation in ReactNative please use Animated.`\n    );\n  }\n\n  const rules =
css(strings, ...interpolations).join("");\n  const name = generateComponentId(rules);\n  return new Keyframes(name,
rules);\n}\n\n",`"\n\nimport { useContext } from 'react';\nimport { ThemeContext } from
'./models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
useTheme;\n\n",`"\n\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics
from 'hoist-non-react-statics';\nimport { ThemeContext } from './models/ThemeProvider';\nimport determineTheme
from './utils/determineTheme';\nimport getComponentName from './utils/getComponentName';\n\n// NOTE: this
would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//   Component:
AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any
}, Instance>\n\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component:
AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const
WithTheme = React.forwardRef((props, ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe
defaultProps isn't declared so it can be inferrable\n    const { defaultProps } = Component;\n    const themeProp =
determineTheme(props, theme, defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp
=== undefined) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `[withTheme] You are not
using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class\n        `"\n      );\n    }\n\n    return <Component { ...props }

```

```
theme={themeProp} ref={ref} />;\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName =\n `WithTheme(${getComponentName(Component)})`;\n\n return\n WithTheme;\n};\n\n","names":["strings","interpolations","result","i","len","length","push","x","toString","Object","p\nrototype","call","typeof","EMPTY_ARRAY","freeze","EMPTY_OBJECT","isFunction","test","getComponentNa\nme","target","process","env","NODE_ENV","displayName","name","isStyledComponent","styledComponentId","S\nC_ATTR","REACT_APP_SC_ATTR","IS_BROWSER","window","DISABLE_SPEEDY","Boolean","SC_DISAB\nLE_SPEEDY","REACT_APP_SC_DISABLE_SPEEDY","STATIC_EXECUTION_CONTEXT","ERRORS","for\nmat","a","b","c","arguments","forEach","d","replace","throwStyledComponentsError","code","Error","join","trim","\nDefaultGroupedTag","tag","groupSizes","Uint32Array","indexOfGroup","group","index","this","insertRules","rules\n","oldBuffer","oldSize","newSize","throwStyledError","set","ruleIndex","l","insertRule","clearGroup","startIndex\n","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup\n","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","re\nhydrateNamesFromContent","sheet","content","names","split","registerName","rehydrateSheetFromTag","style","p\narts","textContent","part","marker","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag\n","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLa\nstStyleTag","nextSibling","undefined","setAttribute","__VERSION__","nonce","insertBefore","CSSOMTag","elem\nent","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText","\nTextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","d\nefaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","querySelector\nAll","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGS\nInstance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","size","selecto\nr","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName\n","Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseSt\nyle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet","stylis","cssS\nstatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partString","Array\n","isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","_co\nmponentId","_selector","_selectorRegexp","_consecutiveSelfRefRegExp","plugins","Stylis","parsingRules","parseR\nulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","delimiter","inse\nrtRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS","cssStr","use\n","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleShee\nConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","useStylis","S\nyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","disableCSSO\nMInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only","children\n","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePattern","ms\nPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleSet","isRea\nctComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","hasOwnPro\nperty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","checkDyna\nmicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage","console\nErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","str","isTa\nag","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer","identif\niers","createStyledComponent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","gen\nerateComponentId","generateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop\n","filterFn","elementToBeCreated","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedC\nomponent","forwardedRef","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef\n","resolvedAttrDef","useResolvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","classNa\nme","useInjectedStyle","refToForward","$as","as","isTargetTag","computedProps","propsForElement","validAttr\n","withComponent","previousComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefault\nProps","merge","generatedClasses","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist","
```

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No license file was found, but licenses were detected in source scan.

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```

```

any): boolean => \n x !== null && \n typeof x === 'object' && \n (x.toString ? x.toString) :
Object.prototype.toString.call(x) === '[object Object]' && \n !typeof(x);\n", "// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n", "// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__:
string;\n\nexport const SC_ATTR: string = \n (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) || \n 'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\n\nexport const SC_ATTR_VERSION = 'data-styled-version';\n\nexport const
SC_VERSION = __VERSION__;\n\nexport const SPLITTER = '/*!sc*/\n';\n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY = \n Boolean(typeof
SC_DISABLE_SPEEDY === 'boolean' \n ? SC_DISABLE_SPEEDY \n : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY \n : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "\n ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY \n :
process.env.NODE_ENV !== 'production' \n ) \n );\n\n// Shared empty execution context when generating static
styles\n\nexport const STATIC_EXECUTION_CONTEXT = {};\n", "// @flow\n\nexport const EMPTY_ARRAY =
Object.freeze([]);\n\nexport const EMPTY_OBJECT = Object.freeze({});\n", "export default {\n"1": "\nCannot create
styled-component for component: %s.\n\n",\n"2": "\nCan't collect styles once you've consumed a
`ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\n\n- Are you
trying to reuse it across renders?\n- Are you accidentally calling collectStyles twice?\n\n",\n"3": "\nStreaming SSR
is only supported in a Node.js environment; Please do not try to call this method in the browser.\n\n",\n"4": "\nThe
`StyleSheetManager` expects a valid target or sheet prop!\n\n- Does this error occur on the client and is your target
falsy?\n- Does this error occur on the server and is the sheet falsy?\n\n",\n"5": "\nThe clone method cannot be used
on the client!\n\n- Are you running in a client-like environment on the server?\n- Are you trying to run SSR on the
client?\n\n",\n"6": "\nTrying to insert a new style tag, but the given Node is unmounted!\n\n- Are you using a
custom target that isn't mounted?\n- Does your document not have a valid head element?\n- Have you accidentally
removed a style tag manually?\n\n",\n"7": "\nThemeProvider: Please return an object from your\n\n`theme` prop
function, e.g.\n\n``js\n\ntheme={ () => ({}) }\n\n``\n\n",\n"8": "\nThemeProvider: Please make your\n\n`theme` prop
an object.\n\n",\n"9": "\nMissing document\n\n`<head>\n\n",\n"10": "\nCannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\n\n",\n"11": "\n_This error was replaced
with a dev-time warning, it will be deleted for v4 final. [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\n\n",\n"12": "\nIt seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\n\n` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\n\n",\n"13": "\n%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced#referring-to-other-components for more details.\n\n",\n"14": "\nThemeProvider:
\n\n`theme` prop is required.\n\n",\n"15": "\nA stylis plugin has been supplied that is not named. We need a name
for each plugin to be able to prevent styling collisions between different stylis configurations within the same app.
Before you pass your plugin to\n\n`<StyleSheetManager stylisPlugins={ [] }>`, please make sure each plugin is
uniquely-named, e.g.\n\n``js\n\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name'
});\n\n``\n\n",\n"16": "\nReached the limit of how many styled components may be created at group %s.\n\nYou may
only create up to 1,073,741,824 components. If you're creating components dynamically,\n\nas for instance in your
render method then you may be running into this limitation.\n\n",\n"17": "\nCSSStyleSheet could not be found on

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HTMLStyleElement.\nHas styled-components' style tag been unmounted or altered by another script?\n\n";"/
@flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap
: {};\n\n/**\n * super basic version of sprintf\n *\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a =
a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a
simple web link to the full errors\n * in production mode.\n *\nexport default function
throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>)\n) {\n  if
(process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See
https://git.io/JUIaE#${code} for more information.$\n      interpolations.length > 0 ? ` Args:
${interpolations.join(', ')} : "\n    }\n    );\n  } else {\n    throw new Error(format(ERRORS[code],
...interpolations).trim());\n  }\n}\n\n","/ @flow\n\n/**\n * eslint-disable no-use-before-define *\n\nimport type {
GroupedTag, Tag } from './types';\nimport { SPLITTER } from './constants';\nimport throwStyledError from
'./utils/error';\n\n/**\n * Create a GroupedTag with an underlying Tag implementation *\n\nexport const
makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE
= 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length:
number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n
this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n
for (let i = 0; i < group; i++) {\n    index += this.groupSizes[i];\n  }\n\n  return index;\n}\n\n
insertRules(group: number, rules: string[]): void {\n  if (group >= this.groupSizes.length) {\n    const oldBuffer =
this.groupSizes;\n    const oldSize = oldBuffer.length;\n\n    let newSize = oldSize;\n    while (group >=
newSize) {\n      newSize <<= 1;\n      if (newSize < 0) {\n        throwStyledError(16, `${group}`);\n      }\n
}\n\n    this.groupSizes = new Uint32Array(newSize);\n    this.groupSizes.set(oldBuffer);\n    this.length =
newSize;\n\n    for (let i = oldSize; i < newSize; i++) {\n      this.groupSizes[i] = 0;\n    }\n  }\n\n  let ruleIndex
= this.indexOfGroup(group + 1);\n  for (let i = 0, l = rules.length; i < l; i++) {\n    if (this.tag.insertRule(ruleIndex,
rules[i])) {\n      this.groupSizes[group]++;;\n      ruleIndex++;;\n    }\n  }\n}\n\n  clearGroup(group: number):
void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex =
this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n\n      this.groupSizes[group] = 0;\n\n      for
(let i = startIndex; i < endIndex; i++) {\n        this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group:
number): string {\n    let css = "";\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n
}\n\n    const length = this.groupSizes[group];\n    const startIndex = this.indexOfGroup(group);\n    const endIndex
= startIndex + length;\n\n    for (let i = startIndex; i < endIndex; i++) {\n      css +=
`${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n  }\n}\n\n","/ @flow\n\nimport throwStyledError from
'./utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet
reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>
{\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const
getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id):
any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n    nextFreeGroup++;\n  }\n\n  const group =
nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group >
MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string
=> {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if
(group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n};\n\n","/ @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}]=${`${SC_VERSION}`}`;\n\nconst MARKER_RE = new
RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+)(\\\\\\\\[id=\\\"(\\\\\\\\w\\\\\\\\d-)+\\\"\\\\\\\\\\\\\\\\.]*?\\\"([\\\"\\`]*))`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = "";\n  for (let group = 0;

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group < length; group++) {\n  const id = getIdForGroup(group);\n  if (id === undefined) continue;\n\n  const\n  names = sheet.names.get(id);\n  const rules = tag.getGroup(group);\n  if (!names || !rules || !names.size)\n  continue;\n\n  const selector = `${SC_ATTR}.g${group}[id=${id}]`;\n  let content = `;\n  if (names !==\n  undefined) {\n    names.forEach(name => {\n      if (name.length > 0) {\n        content += `${name},`;\n      }\n    });\n  }\n\n  // NOTE: It's easier to collect rules and have the marker\n  // after the actual rules to simplify the\n  rehydration\n  css += `${rules}${selector}{content: "${content}"}${SPLITTER}`;\n}\n\nreturn\n  css;\n}\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =\n  content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if\n    ((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n}\n\nconst rehydrateSheetFromTag = (sheet:\n  Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || "").split(SPLITTER);\n  const rules:\n  string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n    const marker = part.match(MARKER_RE);\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n      const id = marker[2];\n\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n        setGroupForId(id, group);\n\n        // Rehydrate names and rules\n        // looks like: data-\n        styled.g11[id="idA"]{content:"nameA,"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n        sheet.getTag().insertRules(group, rules);\n      }\n      rules.length = 0;\n    } else {\n      rules.push(part);\n    }\n  }\n}\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =\n  document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =\n    ((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)\n    {\n      rehydrateSheetFromTag(sheet, node);\n      if (node.parentNode) {\n        node.parentNode.removeChild(node);\n      }\n    }\n  }\n\n  /**\n   * @flow\n   * eslint-disable camelcase, no-undef\n   *\n   * declare var window: { __webpack_nonce__: string };\n   *\n   * const getNonce = () => {\n   *   return typeof window\n   *     !== 'undefined'\n   *     ? typeof window.__webpack_nonce__ !== 'undefined'\n   *     ? window.__webpack_nonce__\n   *     : null\n   *     : null;\n   * }\n   *\n   * export default getNonce;\n   */\n\n  /**\n   * @flow\n   *\n   * import { SC_ATTR, SC_ATTR_ACTIVE,\n   * SC_ATTR_VERSION, SC_VERSION } from './constants';\n   * import getNonce from './utils/nonce';\n   * import\n   * throwStyledError from './utils/error';\n   *\n   * const ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n   *\n   * Find\n   * last style element if any inside target\n   *\n   * const findLastStyleTag = (target: HTMLElement): void |\n   * HTMLStyleElement => {\n   *   const { childNodes } = target;\n   *\n   *   for (let i = childNodes.length; i >= 0; i--) {\n   *     const\n   *     child = ((childNodes[i]: any): ?HTMLElement);\n   *\n   *     if (child && child.nodeType === ELEMENT_TYPE &&\n   *     child.hasAttribute(SC_ATTR)) {\n   *       return ((child: any): HTMLStyleElement);\n   *     }\n   *   }\n   *\n   *   return\n   *     undefined;\n   * }\n   *\n   * Create a style element inside `target` or <head> after the last\n   *\n   * export const makeStyleTag =\n   * (target?: HTMLElement): HTMLStyleElement => {\n   *   const head = ((document.head: any): HTMLElement);\n   *\n   *   const parent = target || head;\n   *   const style = document.createElement('style');\n   *   const prevStyle =\n   *     findLastStyleTag(parent);\n   *   const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n   *\n   *   style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n   *   style.setAttribute(SC_ATTR_VERSION,\n   *     SC_VERSION);\n   *\n   *   const nonce = getNonce();\n   *\n   *   if (nonce) style.setAttribute('nonce', nonce);\n   *\n   *   parent.insertBefore(style, nextSibling);\n   *\n   *   return style;\n   * }\n   *\n   * Get the CSSStyleSheet instance for a given style\n   * element\n   *\n   * export const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n   *   if (tag.sheet) {\n   *     return\n   *     ((tag.sheet: any): CSSStyleSheet);\n   *   }\n   *\n   *   // Avoid Firefox quirk where the style element might not have a sheet\n   *   property\n   *   const { styleSheets } = document;\n   *\n   *   for (let i = 0, l = styleSheets.length; i < l; i++) {\n   *     const sheet =\n   *     styleSheets[i];\n   *\n   *     if (sheet.ownerNode === tag) {\n   *       return ((sheet: any): CSSStyleSheet);\n   *     }\n   *   }\n   *\n   *   throwStyledError(17);\n   *   return (undefined: any);\n   * }\n   *\n   * @flow\n   * eslint-disable no-use-before-define\n   *\n   * import { makeStyleTag, getSheet } from './dom';\n   * import type { SheetOptions, Tag } from './types';\n   *\n   * Create a CSSStyleSheet-like tag depending on the environment\n   *\n   * export const makeTag = ({ isServer,\n   * useCSSOMInjection, target }: SheetOptions): Tag => {\n   *   if (isServer) {\n   *     return new VirtualTag(target);\n   *   } else\n   *   if (useCSSOMInjection) {\n   *     return new CSSOMTag(target);\n   *   } else {\n   *     return new TextTag(target);\n   *   }\n   * }\n   *\n   * export class CSSOMTag implements Tag {\n   *   element: HTMLStyleElement;\n   *\n   *   sheet:\n   *   CSSStyleSheet;\n   *\n   *   length: number;\n   *\n   *   constructor(target?: HTMLElement) {\n   *     const element = (this.element =

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makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n
element.appendChild(document.createTextNode("")); \n\n this.sheet = getSheet(element); \n\n this.length = 0; \n\n
}\n\n insertRule(index: number, rule: string): boolean { \n\n try { \n\n this.sheet.insertRule(rule, index); \n\n
this.length++; \n\n return true; \n\n } catch (_error) { \n\n return false; \n\n } \n\n }\n\n deleteRule(index: number):
void { \n\n this.sheet.deleteRule(index); \n\n this.length--; \n\n }\n\n getRule(index: number): string { \n\n const rule =
this.sheet.cssRules[index]; \n\n // Avoid IE11 quirk where cssText is inaccessible on some invalid rules \n\n if (rule
!== undefined && typeof rule.cssText === 'string') { \n\n return rule.cssText; \n\n } else { \n\n return ""; \n\n } \n\n
}\n\n }\n\n /** A Tag that emulates the CSSStyleSheet API but uses text nodes */\n\n export class TextTag implements
Tag { \n\n element: HTMLStyleElement; \n\n nodes: NodeList<Node>; \n\n length: number; \n\n constructor(target?:
HTMLElement) { \n\n const element = (this.element = makeStyleTag(target)); \n\n this.nodes =
element.childNodes; \n\n this.length = 0; \n\n }\n\n insertRule(index: number, rule: string): boolean { \n\n if (index <=
this.length && index >= 0) { \n\n const node = document.createTextNode(rule); \n\n const refNode =
this.nodes[index]; \n\n this.element.insertBefore(node, refNode || null); \n\n this.length++; \n\n return true; \n\n }
else { \n\n return false; \n\n } \n\n }\n\n deleteRule(index: number): void { \n\n
this.element.removeChild(this.nodes[index]); \n\n this.length--; \n\n }\n\n getRule(index: number): string { \n\n if
(index < this.length) { \n\n return this.nodes[index].textContent; \n\n } else { \n\n return ""; \n\n } \n\n } \n\n }\n\n
}\n\n /** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\n\n export class VirtualTag implements Tag
{ \n\n rules: string[]; \n\n length: number; \n\n constructor(_target?: HTMLElement) { \n\n this.rules = []; \n\n
this.length = 0; \n\n }\n\n insertRule(index: number, rule: string): boolean { \n\n if (index <= this.length) { \n\n
this.rules.splice(index, 0, rule); \n\n this.length++; \n\n return true; \n\n } else { \n\n return false; \n\n } \n\n } \n\n
deleteRule(index: number): void { \n\n this.rules.splice(index, 1); \n\n this.length--; \n\n }\n\n getRule(index: number):
string { \n\n if (index < this.length) { \n\n return this.rules[index]; \n\n } else { \n\n return ""; \n\n } \n\n } \n\n } \n\n
}\n\n @flow\n\n import { DISABLE_SPEEDY, IS_BROWSER } from '../constants'; \n\n import { EMPTY_OBJECT } from
 '../utils/empties'; \n\n import { makeGroupedTag } from './GroupedTag'; \n\n import { getGroupForId } from
 './GroupIDAllocator'; \n\n import { outputSheet, rehydrateSheet } from './Rehydration'; \n\n import { makeTag } from
 './Tag'; \n\n import type { GroupedTag, Sheet, SheetOptions } from './types'; \n\n let SHOULD_REHYDRATE =
IS_BROWSER; \n\n type SheetConstructorArgs = { \n\n isServer?: boolean, \n\n useCSSOMInjection?: boolean, \n\n
target?: HTMLElement, \n\n }; \n\n type GlobalStylesAllocationMap = { [key: string]: number }; \n\n type
NamesAllocationMap = Map<string, Set<string>>; \n\n const defaultOptions: SheetOptions = { \n\n isServer:
!IS_BROWSER, \n\n useCSSOMInjection: !DISABLE_SPEEDY, \n\n }; \n\n /** Contains the main stylesheet logic for
stringification and caching */\n\n export default class StyleSheet implements Sheet { \n\n gs:
GlobalStylesAllocationMap; \n\n names: NamesAllocationMap; \n\n options: SheetOptions; \n\n server:
boolean; \n\n tag: void | GroupedTag; \n\n /** Register a group ID to give it an index */\n\n static registerId(id:
string): number { \n\n return getGroupForId(id); \n\n }\n\n constructor(\n\n options: SheetConstructorArgs =
EMPTY_OBJECT, \n\n globalStyles?: GlobalStylesAllocationMap = {}, \n\n names?: NamesAllocationMap \n\n ) { \n\n
this.options = { \n\n ...defaultOptions, \n\n ...options, \n\n }; \n\n this.gs = globalStyles; \n\n this.names = new
Map(names); \n\n this.server = !options.isServer; \n\n // We rehydrate only once and use the sheet that is created
first \n\n if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) { \n\n SHOULD_REHYDRATE =
false; \n\n rehydrateSheet(this); \n\n } \n\n }\n\n reconstructWithOptions(options: SheetConstructorArgs,
withNames?: boolean = true) { \n\n return new StyleSheet(\n\n { ...this.options, ...options }, \n\n this.gs, \n\n
(withNames && this.names) || undefined \n\n ); \n\n }\n\n allocateGSInstance(id: string) { \n\n return (this.gs[id] =
(this.gs[id] || 0) + 1); \n\n }\n\n /** Lazily initialises a GroupedTag for when it's actually needed */\n\n getTag():
GroupedTag { \n\n return this.tag || (this.tag = makeGroupedTag(makeTag(this.options))); \n\n }\n\n /** Check
whether a name is known for caching */\n\n hasNameForId(id: string, name: string): boolean { \n\n return
this.names.has(id) && (this.names.get(id): any).has(name); \n\n }\n\n /** Mark a group's name as known for caching
*/\n\n registerName(id: string, name: string) { \n\n getGroupForId(id); \n\n if (!this.names.has(id)) { \n\n const
groupNames = new Set(); \n\n groupNames.add(name); \n\n this.names.set(id, groupNames); \n\n } else { \n\n
(this.names.get(id): any).add(name); \n\n } \n\n }\n\n /** Insert new rules which also marks the name as known */\n

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insertRules(id: string, name: string, rules: string[]) {\n  this.registerName(id, name);\n  this.getTag().insertRules(getGroupForId(id), rules);\n } \n\n /** Clears all cached names for a given group ID */\n clearNames(id: string) {\n  if (this.names.has(id)) {\n    (this.names.get(id): any).clear();\n  }\n }\n\n /** Clears all rules for a given group ID */\n clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n  this.clearNames(id);\n }\n\n /** Clears the entire tag which deletes all rules but not its names */\n clearTag() {\n  // NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output only new rules\n  this.tag = undefined;\n }\n\n /** Outputs the current sheet as a CSS string with markers for SSR */\n toString(): string {\n  return outputSheet(this);\n }\n}\n\n", "/*\n * MIT License\n *\n * Copyright (c) 2016\n * Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n\n/* eslint-disable */\n\nexport default\nfunction(insertRule) {\n  const delimiter = '*/';\n  const needle = `${delimiter}`;\n  function toSheet(block) {\n    if (block) {\n      try {\n        insertRule(`${block}`);\n      } catch (e) {\n        //\n      }\n    }\n  }\n  return function ruleSheet(\n    context,\n    content,\n    selectors,\n    parents,\n    line,\n    column,\n    length,\n    ns,\n    depth,\n    at\n  ) {\n    switch (context) {\n      // property\n      case 1:\n        // @import\n        if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), ";";\n        break;\n      // selector\n      case 2:\n        if (ns === 0) return content + delimiter;\n        break;\n      // at-rule\n      case 3:\n        switch (ns) {\n          // @font-face, @page\n          case 102:\n          case 112:\n            return insertRule(selectors[0] + content), ";";\n          default:\n            return content + (at === 0 ? delimiter : "");\n        }\n      case -2:\n        content.split(needle).forEach(toSheet);\n      }\n    }\n  }\n}\n\n", "import Stylis from '@emotion/stylis';\nimport { type Stringifier } from './types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\ninterface StylisInstanceConstructorArgs {\n  options?: Object;\n  plugins?: Array<Function>;\n}\n\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n  // Wrap `insertRulePlugin` to build a list of rules, and then make our own plugin to return the rules. This makes it easier to hook into the existing SSR architecture\n  let parsingRules = [];\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2) {\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  }; \n  const parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegexp: RegExp;\n  const selfReferenceReplacer = (match, offset, string) => {\n    if ( // do not replace the first occurrence if it is complex (has a modifier)\n    (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n    // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n    !string.match(_consecutiveSelfRefRegexp)\n  ) {\n    return `.${_componentId}`;\n  }\n  return match;\n};\n\n/**\n * When writing a style like\n *\n * & + & {\n *   color: red;\n * }\n *\n * The second ampersand should be a reference to the static component class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n * \"2\"

```

means this plugin is taking effect at the very end after all other processing is complete

```

 *
 const
 selfReferenceReplacementPlugin = (context, _, selectors) => {
   if (context === 2 && selectors.length &&
     selectors[0].lastIndexOf(_selector) > 0) {
     // eslint-disable-next-line no-param-reassign
     selectors[0] =
     selectors[0].replace(_selectorRegexp, selfReferenceReplacer);
   }
 };

 stylis.use([...plugins,
 selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);

 function stringifyRules(css, selector,
 prefix, componentId = '&'): Stringifier {
   const flatCSS = css.replace(COMMENT_REGEX, "");
   const cssStr =
 selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;

   // stylis has no concept of state to be
   passed to plugins
   // but since JS is single-threaded, we can rely on that to ensure
   // these properties stay in
   sync with the current stylis run
   _componentId = componentId;
   _selector = selector;
   _selectorRegexp =
 new RegExp(`\\${_selector}\\b`, 'g');
   _consecutiveSelfRefRegExp = new
 RegExp(`\\${_selector}\\b{2,}`);

   return stylis(prefix || !selector ? " : selector, cssStr);
 }

 stringifyRules.hash = plugins.length
 ? plugins
 .reduce((acc, plugin) => {
   if (!plugin.name) {
     throwStyledError(15);
   }
   return phash(acc, plugin.name);
 }, SEED).toString() :
 "";

 return stringifyRules;
 }

"}

 return stringifyRules;
 }

"}

 @flow
import React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';
import shallowequal from 'shallowequal';
import StyleSheet from
'./sheet';
import type { Stringifier } from './types';
import createStylisInstance from './utils/stylis';

type Props = {
 children?: Node,
 disableCSSOMInjection?: boolean,
 disableVendorPrefixes?: boolean,
 sheet?:
StyleSheet,
 stylisPlugins?: Array<Function>,
 target?: HTMLElement;
};

export const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();
export const StyleSheetConsumer =
StyleSheetContext.Consumer;
export const StylisContext: Context<Stringifier | void> =
React.createContext();
export const StylisConsumer = StylisContext.Consumer;

export const masterSheet:
StyleSheet = new StyleSheet();
export const masterStylis: Stringifier = createStylisInstance();

export function
useStyleSheet(): StyleSheet {
 return useContext(StyleSheetContext) || masterSheet;
}

export function
useStylis(): Stringifier {
 return useContext(StylisContext) || masterStylis;
}

export default function
StyleSheetManager(props: Props) {
 const [plugins, setPlugins] = useState(props.stylisPlugins);
 const
contextStyleSheet = useStyleSheet();

 const styleSheet = useMemo(() => {
 let sheet = contextStyleSheet;

 if (props.sheet) {
 // eslint-disable-next-line prefer-destructuring
 sheet = props.sheet;
 } else if
(props.target) {
 sheet = sheet.reconstructWithOptions({ target: props.target }, false);
 }

 if
(props.disableCSSOMInjection) {
 sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });
 }

 return sheet;
 }, [props.disableCSSOMInjection, props.sheet, props.target]);

 const stylis = useMemo(() => {
 createStylisInstance({
 options: { prefix: !props.disableVendorPrefixes },
 plugins,
 },
 [props.disableVendorPrefixes, plugins]);
 useEffect(() => {
 if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);
 }, [props.stylisPlugins]);

 return (
<StyleSheetContext.Provider value={styleSheet}>
 <StylisContext.Provider value={stylis}>
 {process.env.NODE_ENV !== 'production'
 ? React.Children.only(props.children)
 : props.children}
 </StylisContext.Provider>
 </StyleSheetContext.Provider>
 );
 }

", // @flow
import StyleSheet from
'./sheet';
import { type Stringifier } from './types';
import throwStyledError from './utils/error';
import {
masterStylis } from './StyleSheetManager';

export default class Keyframes {
 id: string;
 name: string;
 rules: string;

 constructor(name: string, rules: string) {
 this.name = name;
 this.id = `sc-keyframes-
${name}`;
 this.rules = rules;
 }

 inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {
 const resolvedName = this.name + stylisInstance.hash;

 if (!styleSheet.hasNameForId(this.id,
resolvedName)) {
 styleSheet.insertRules(
 this.id,
 resolvedName,
 stylisInstance(this.rules,
resolvedName, '@keyframes')
 );
 }

 toString = () => {
 return throwStyledError(12,
String(this.name));
 };

 getName(stylisInstance: Stringifier = masterStylis) {
 return this.name +
stylisInstance.hash;
 }

", // @flow
import * as inlined version of
*
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js
const
uppercaseCheck = /([A-Z])/;
const uppercasePattern = /([A-Z])/g;
const msPattern = /^ms-/;
const
prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;

* Hyphenates a camelcased

```



```

CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color\"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * >
hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `ms-`.\n *\n * @param {string} string\n *
@return {string}\n *\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n }\n", "// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from
https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === "") {\n return "";\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n }\n", "// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from
'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
'./isStyledComponent';\nimport Keyframes from './models/Keyframes';\nimport hyphenate from
'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
'./types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === "";\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => {\n const rules = [];\n\n for (const key in obj) {\n if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n if ((Array.isArray(obj[key]) && obj[key].isCss) ||
isFunction(obj[key])) {\n rules.push(`${hyphenate(key)}:`, obj[key], `;`);\n } else if (isPlainObject(obj[key]))
{\n rules.push(...objToCssArray(obj[key], key));\n } else {\n rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key]);`);\n }\n }\n\n return prevKey ? [`${prevKey} {`, ...rules, `}`] :
rules;\n};\n\nexport default function flatten(n chunk: any, executionContext: ?Object, styleSheet: ?Object,
stylisInstance: ?Stringifier): any {\n if (Array.isArray(chunk)) {\n const ruleSet = [];\n\n for (let i = 0, len =
chunk.length, result; i < len; i += 1) {\n result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n if (result === "") continue;\n else if (Array.isArray(result)) ruleSet.push(...result);\n else
ruleSet.push(result);\n }\n\n return ruleSet;\n }\n\n if (isFalsish(chunk)) {\n return "";\n }\n\n /* Handle other
components */\n if (isStyledComponent(chunk)) {\n return `.${chunk.styledComponentId}`;\n }\n\n /* Either
execute or defer the function */\n if (isFunction(chunk)) {\n if (isStatelessFunction(chunk) && executionContext)
{\n const result = chunk(executionContext);\n\n if (process.env.NODE_ENV !== 'production' &&
isElement(result)) {\n // eslint-disable-next-line no-console\n console.warn(\n
`${getComponentName(\n chunk\n )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
more details.`\n );\n }\n\n return flatten(result, executionContext, styleSheet, stylisInstance);\n } else
return chunk;\n }\n\n if (chunk instanceof Keyframes) {\n if (styleSheet) {\n chunk.inject(styleSheet,
stylisInstance);\n return chunk.getName(stylisInstance);\n } else return chunk;\n }\n\n /* Handle objects */\n
return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n }\n", "// @flow\nconst printed =
{};\n\nexport default function warnOnce(message) {\n if (printed[message]) return;\n printed[message] = true;\n\n
if (typeof console !== 'undefined' && console.warn) console.warn(message);\n }\n", "// @flow\nconst
SINGLE_QUOTE = `\"`.charCodeAt(0);\nconst DOUBLE_QUOTE = `\"`.charCodeAt(0);\nconst BACKSLASH =
`\\`.charCodeAt(0);\nconst SLASH = `/'`.charCodeAt(0);\nconst NEWLINE = `\\n`.charCodeAt(0);\nconst SPACE =
` `charCodeAt(0);\nconst FEED = `\\f`.charCodeAt(0);\nconst TAB = `\\t`.charCodeAt(0);\nconst CR =
`\\r`.charCodeAt(0);\nconst OPEN_SQUARE = `[`.charCodeAt(0);\nconst CLOSE_SQUARE =
`]`.charCodeAt(0);\nconst OPEN_PARENTHESES = `(`.charCodeAt(0);\nconst CLOSE_PARENTHESES =
`)`.charCodeAt(0);\nconst OPEN_CURLY = `{`.charCodeAt(0);\nconst CLOSE_CURLY =
`}`.charCodeAt(0);\nconst SEMICOLON = `;`.charCodeAt(0);\nconst ASTERISK = `*`.charCodeAt(0);\nconst

```

```

COLON = '.'.charCodeAt(0);\nconst AT = '@'.charCodeAt(0);\n\nconst RE_AT_END = /\n\nconst RE_WORD_END = /\n\nconst RE_BAD_BRACKET = /.\n\nexport default function tokenize(input, options = {}) {\n  const tokens = [];\n  const css = input.css.valueOf();\n  const ignore = options.ignoreErrors;\n  let code,\n  next,\n  quote,\n  lines,\n  last,\n  content,\n  escape,\n  nextLine,\n  nextOffset,\n  escaped,\n  escapePos,\n  prev,\n  n;\n  const length = css.length;\n  let offset = -1;\n  let line = 1;\n  let pos = 0;\n  function unclosed(what) {\n    throw input.error(`Unclosed ${what}`, line, pos - offset);\n  }\n  while (pos < length) {\n    code = css.charCodeAt(pos);\n    if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos + 1) !== NEWLINE)) {\n      offset = pos;\n      line += 1;\n    }\n    switch (code) {\n      case NEWLINE:\n      case SPACE:\n      case TAB:\n      case CR:\n      case FEED:\n        next = pos;\n        do {\n          next += 1;\n          code = css.charCodeAt(next);\n          if (code === NEWLINE) {\n            offset = next;\n            line += 1;\n          }\n        } while (\n          code === SPACE ||\n          code === NEWLINE ||\n          code === TAB ||\n          code === CR ||\n          code === FEED\n        );\n        tokens.push(['space', css.slice(pos, next)]);\n        pos = next - 1;\n        break;\n      case OPEN_SQUARE:\n        tokens.push(['[', '[', line, pos - offset]);\n        break;\n      case CLOSE_SQUARE:\n        tokens.push([']', ']', line, pos - offset]);\n        break;\n      case OPEN_CURLY:\n        tokens.push(['{', '{', line, pos - offset]);\n        break;\n      case CLOSE_CURLY:\n        tokens.push(['}', '}', line, pos - offset]);\n        break;\n      case COLON:\n        tokens.push([':', ':', line, pos - offset]);\n        break;\n      case SEMICOLON:\n        tokens.push([';', ';', line, pos - offset]);\n        break;\n      case OPEN_PARENTHESSES:\n        prev = tokens.length ? tokens[tokens.length - 1][1] : '';\n        n = css.charCodeAt(pos + 1);\n        if (\n          prev === 'url' &&\n          n !== SINGLE_QUOTE &&\n          n !== DOUBLE_QUOTE &&\n          n !== SPACE &&\n          n !== NEWLINE &&\n          n !== TAB &&\n          n !== FEED &&\n          n !== CR\n        ) {\n          next = pos;\n          do {\n            escaped = false;\n            next = css.indexOf(')', next + 1);\n            if (next === -1) {\n              if (ignore) {\n                next = pos;\n                break;\n              } else {\n                unclosed('bracket');\n              }\n            }\n            escapePos = next;\n            while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n              escapePos -= 1;\n              escaped = !escaped;\n            }\n          } while (escaped);\n          tokens.push([\n            'brackets',\n            css.slice(pos, next + 1),\n            line,\n            pos - offset,\n            line,\n            next - offset,\n            ]);\n          pos = next;\n        } else {\n          next = css.indexOf(')', pos + 1);\n          content = css.slice(pos, next + 1);\n          if (next === -1 || RE_BAD_BRACKET.test(content)) {\n            tokens.push(['(', '(', line, pos - offset]);\n          } else {\n            tokens.push([\n              'brackets',\n              content,\n              line,\n              pos - offset,\n              line,\n              next - offset,\n              ]);\n            pos = next;\n          }\n          break;\n      case CLOSE_PARENTHESSES:\n        tokens.push([')', ')', line, pos - offset]);\n        break;\n      case SINGLE_QUOTE:\n      case DOUBLE_QUOTE:\n        quote = code === SINGLE_QUOTE ? "'" : '"';\n        next = pos;\n        do {\n          escaped = false;\n          next = css.indexOf(quote, next + 1);\n          if (next === -1) {\n            if (ignore) {\n              next = pos + 1;\n              break;\n            } else {\n              unclosed('quote');\n            }\n          }\n          escapePos = next;\n          while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n            escapePos -= 1;\n            escaped = !escaped;\n          }\n        } while (escaped);\n        content = css.slice(pos, next + 1);\n        lines = content.split('\\n');\n        last = lines.length - 1;\n        if (last > 0) {\n          nextLine = line + last;\n          nextOffset = next - lines[last].length;\n        } else {\n          nextLine = line;\n          nextOffset = offset;\n        }\n        tokens.push([\n          'string',\n          css.slice(pos, next + 1),\n          line,\n          pos - offset,\n          nextLine,\n          next - nextOffset,\n          ]);\n        offset = nextOffset;\n        line = nextLine;\n        pos = next;\n        break;\n      case AT:\n        RE_AT_END.lastIndex = pos + 1;\n        RE_AT_END.test(css);\n        if (RE_AT_END.lastIndex === 0) {\n          next = css.length - 1;\n        } else {\n          next = RE_AT_END.lastIndex - 2;\n        }\n        tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line, next - offset]);\n        pos = next;\n        break;\n      case BACKSLASH:\n        next = pos;\n        escape = true;\n        while (css.charCodeAt(next + 1) === BACKSLASH) {\n          next += 1;\n          escape = !escape;\n        }\n        code = css.charCodeAt(next + 1);\n        if (\n          escape &&\n          (code !== SLASH &&\n            code !== SPACE &&\n            code !== NEWLINE &&\n            code !== TAB &&\n            code !== CR &&\n            code !== FEED)\n        ) {\n          next += 1;\n        }\n        tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,

```

```

line, next - offset]);
pos = next;
break;

default:
if (code === SLASH &&
css.charCodeAtAt(pos + 1) === ASTERISK) {
next = css.indexOf('*/', pos + 2) + 1;
if (next === 0) {
if (ignore) {
next = css.length;
} else {
unclosed('comment');
}
}
content = css.slice(pos, next + 1);
lines = content.split("\n");
last = lines.length - 1;
if (last > 0) {
nextLine = line + last;
nextOffset = next - lines[last].length;
} else {
nextLine = line;
nextOffset = offset;
}
tokens.push(['comment', content, line, pos - offset,
nextLine, next - nextOffset]);
offset = nextOffset;
line = nextLine;
pos = next;
} else {
RE_WORD_END.lastIndex = pos + 1;
RE_WORD_END.test(css);
if (RE_WORD_END.lastIndex === 0) {
next = css.length - 1;
} else {
next =
RE_WORD_END.lastIndex - 2;
}
tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,
line, next - offset]);
pos = next;
}
break;
}
pos++;
}
return tokens;
}
"}

@flow
import tokenize from './tokenize';
import Input from './input';
const HIGHLIGHT_THEME = {
brackets: [36, 39], // cyan
string: [31, 39], // red
'at-word': [31, 39], // red
comment: [90, 39], // gray
'{' :
[32, 39], // green
'}' : [32, 39], // green
':' : [1, 22], // bold
';' : [1, 22], // bold
'(' : [1, 22], // bold
')' : [1, 22],
// bold
};

function code(color) {
return '\u001b[${color}m`;
}

function terminalHighlight(css) {
const tokens = tokenize(new Input(css), { ignoreErrors: true });
const result = [];
tokens.forEach(token => {
const color = HIGHLIGHT_THEME[token[0]];
if (color) {
result.push(
token[1].split(/\r?\n/).map(i => code(color[0]) + i + code(color[1]))
.join("\n")
);
} else {
result.push(token[1]);
}
});
return result.join("");
}

export default terminalHighlight;
"}
"}

@flow
import supportsColor from 'supports-color';
import terminalHighlight from './terminal-highlight';
import warnOnce from './warn-once';

/**
 * The CSS parser throws this error for broken CSS.
 * Custom parsers can throw this error for broken custom syntax using
 * the { @link Node#error } method.
 * PostCSS will use the input source map to detect the original error location.
 * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,
 * PostCSS will show the original position in the Sass file.
 * If you need the position in the PostCSS input
 * (e.g., to debug the previous compiler), use `error.input.file`.
 */
@example // Catching and checking syntax error
try {
postcss.parse('a{')
} catch (error) {
if (error.name === 'CssSyntaxError') {
error // => CssSyntaxError
}
}

@example // Raising error from plugin
throw node.error('Unknown variable', { plugin: 'postcss-vars' });

class CssSyntaxError {
/**
 * @param {string} message - error message
 * @param {number} [line] - source line of the error
 * @param {number} [column] - source column of the error
 * @param {string} [source] - source code of the broken file
 * @param {string} [file] - absolute path to the broken file
 * @param {string} [plugin] - PostCSS plugin name, if error came from plugin
 */
constructor(message, line, column, source, file, plugin) {
/**
 * @member {string} - Always equal to `CssSyntaxError`. You should always check error type by `error.name === 'CssSyntaxError'` instead of `error instanceof CssSyntaxError`, because npm could have several PostCSS versions.
 */
this.name = 'CssSyntaxError';

/**
 * @member {string} - Error message.
 */
this.message = message;

/**
 * @example
 * error.message // => 'Unclosed block'
 */
this.reason = message;

if (file) {
/**
 * @member {string} - Absolute path to the broken file.
 */
this.file = file;

@example
 * error.file // => 'a.sass'
 * error.input.file // => 'a.css'
 */
this.file = file;
}

if (source) {
/**
 * @member {string} - Source code of the broken file.
 */
this.source = source;

@example
 * error.source // => 'a { b { } }'
 * error.input.column // => 'a b { }'
 */
this.source = source;
}

if (plugin) {
/**
 * @member {string} - Plugin name, if error came from plugin.
 */
this.plugin = plugin;
}

if (typeof line !== 'undefined' && typeof column !== 'undefined') {
/**
 * @member {number} - Source line of the error.
 */
this.line = line;

@example
 * error.line // => 2
 * error.input.line // => 4
 */
this.line = line;

/**
 * @member {number} - Source column of the error.
 */
this.column = column;

@example
 * error.column // => 1
 * error.input.column // => 4
 */
this.column = column;
}

this.setMessage();

if (Error.captureStackTrace) {
Error.captureStackTrace(this, CssSyntaxError);
}

this.setMessage()
}
}

```

```

/**\n * @member {string} - Full error text in the GNU error format\n * with plugin, file, line and
column.\n *\n * @example\n * error.message //=> 'a.css:1:1: Unclosed block'\n *\n this.message =
this.plugin ? `${this.plugin}: ` : `;\n this.message += this.file ? this.file : '<css input>';\n if (typeof this.line !==
'undefined') {\n this.message += `:${this.line}:${this.column}`;\n }\n this.message += `: ${this.reason}`;\n
}\n\n /**\n * Returns a few lines of CSS source that caused the error.\n *\n * If the CSS has an input source map
without `sourceContent`,\n * this method will return an empty string.\n *\n * @param {boolean} [color] whether
arrow will be colored red by terminal\n * color codes. By default, PostCSS will detect\n *
color support by `process.stdout.isTTY`\n * and
`process.env.NODE_DISABLE_COLORS`.\n *\n * @example\n * error.showSourceCode() //=> ` 4 | }\n *
// 5 | a {\n * // > 6 | bad\n * // | ^\n * // 7 |
}\n * // 8 | b {\n *\n * @return {string} few lines of CSS source that caused the error\n *\n
showSourceCode(color) {\n if (!this.source) return `;\n\n let css = this.source;\n if (typeof color ===
'undefined') color = supportsColor;\n if (color) css = terminalHighlight(css);\n\n const lines =
css.split(/\r?\n/);\n const start = Math.max(this.line - 3, 0);\n const end = Math.min(this.line + 2,
lines.length);\n\n const maxWidth = String(end).length;\n\n return lines\n .slice(start, end)\n .map((line,
index) => {\n const number = start + 1 + index;\n const padded = ` ${number}`.slice(-maxWidth);\n
const gutter = ` ${padded} | `;\n if (number === this.line) {\n const spacing =\n
gutter.replace(/\\d/g, ' ') + line.slice(0, this.column - 1).replace(/[^\\t]/g, ' ');\n return `>${gutter}${line}\\n
${spacing}^`;\n } else {\n return ` ${gutter}${line}`;\n }\n })\n .join("\\n");\n }\n\n /**\n *
Returns error position, message and source code of the broken part.\n *\n * @example\n * error.toString() //=>
`"CssSyntaxError: app.css:1:1: Unclosed block\n * // > 1 | a {\n * // | ^\n *\n *
@return {string} error position, message and source code\n *\n toString() {\n let code =
this.showSourceCode();\n if (code) {\n code = `\\n\\n${code}\\n`; }\n return `${this.name}:
${this.message}${code}`;\n }\n\n get generated() {\n warnOnce('CssSyntaxError#generated is deprecated. Use
input instead.');

```



```

from './css-syntax-error';
import Stringifier from './stringifier';
import stringify from './stringify';
import warnOnce from './warn-once';

/**
 * @typedef {object} position
 * @property {number} line - source line in file
 * @property {number} column - source column in file
 * @typedef {object} source
 * @property {Input} input - { @link Input } with input file
 * @property {position} start - The starting position of the node's source
 * @property {position} end - The ending position of the node's source
 */
const cloneNode = function(obj, parent) {
  const cloned = new obj.constructor();
  for (const i in obj) {
    if (!obj.hasOwnProperty(i)) continue;
    let value = obj[i];
    const type = typeof value;
    if (i === 'parent' && type === 'object') {
      if (parent) cloned[i] = parent;
    } else if (i === 'source') {
      cloned[i] = value;
    } else if (value instanceof Array) {
      cloned[i] = value.map(j => cloneNode(j, cloned));
    } else if (i !== 'before' && i !== 'after' && i !== 'between' && i !== 'semicolon') {
      if (type === 'object' && value !== null) value = cloneNode(value);
      cloned[i] = value;
    }
  }
  return cloned;
};

/**
 * All node classes inherit the following common methods.
 */
@abstract
class Node {
  /**
   * @param {object} [defaults] - value for node properties
   */
  constructor(defaults = {}) {
    this.raws = {};
    for (const name in defaults) {
      this[name] = defaults[name];
    }
  }

  /**
   * Returns a CssSyntaxError instance containing the original position of the node in the source, showing line and column numbers and also a small excerpt to facilitate debugging.
   * If present, an input source map will be used to get the original position of the source, even from a previous compilation step (e.g., from Sass compilation).
   * This method produces very useful error messages.
   * @param {string} message - error description
   * @param {object} [opts] - options
   * @param {string} opts.plugin - plugin name that created this error.
   * PostCSS will set it automatically.
   * @param {string} opts.word - a word inside a node's string that should be highlighted as the source of the error
   * @param {number} opts.index - an index inside a node's string that should be highlighted as the source of the error
   * @return {CssSyntaxError} error object to throw it
   */
  @example
  if (!variables[name]) {
    throw decl.error('Unknown variable ' + name, { word: name });
  }
  // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black
  // color: $black
  // a
  // ^
  // background: white
  }
  error(message, opts = {}) {
    if (this.source) {
      const pos = this.positionBy(opts);
      return this.source.input.error(message, pos.line, pos.column, opts);
    } else {
      return new CssSyntaxError(message);
    }
  }

  /**
   * This method is provided as a convenience wrapper for { @link Result#warn }.
   * @param {Result} result - the { @link Result } instance that will receive the warning
   * @param {string} text - warning message
   * @param {object} [opts] - options
   * @param {string} opts.plugin - plugin name that created this warning.
   * PostCSS will set it automatically.
   * @param {string} opts.word - a word inside a node's string that should be highlighted as the source of the warning
   * @param {number} opts.index - an index inside a node's string that should be highlighted as the source of the warning
   * @return {Warning} created warning object
   */
  @example
  const plugin = postcss.plugin('postcss-deprecated', () => {
    return (root, result) => {
      root.walkDecls('bad', decl => {
        decl.warn(result, 'Deprecated property bad');
      });
    };
  });
  warn(result, text, opts) {
    const data = { node: this };
    for (const i in opts) data[i] = opts[i];
    return result.warn(text, data);
  }

  /**
   * Removes the node from its parent and cleans the parent properties from the node and its children.
   */
  @example
  if (decl.prop.match(/^-webkit-/)) {
    decl.remove();
  }

  /**
   * @return {Node} node to make calls chain
   */
  remove() {
    if (this.parent) {
      this.parent.removeChild(this);
    }
    this.parent = undefined;
    return this;
  }

  /**
   * Returns a CSS string representing the node.
   */
  @param {stringifier|syntax} [stringifier] - a syntax to use in string generation
  @return {string} CSS string of this node
  @example
  postcss.rule({ selector: 'a' }).toString() // => \"a {}\"
  toString(stringifier = stringify) {
    if (stringifier.stringify) stringifier = stringifier.stringify;
    let result = '';
    stringifier(this, i => {
      result += i;
    });
    return result;
  }

  /**
   * Returns a clone of the node.
   * The resulting cloned node and its (cloned) children will have a clean parent and code style properties.
   * @param {object} [overrides] - new properties to override in the clone.
   */
  @example
  const cloned = decl.clone({ prop: '-moz-' + decl.prop });
  cloned.raws.before // => undefined

```

```

* cloned.parent //=> undefined\n
* cloned.toString() //=> -moz-transform: scale(0)\n
*\n
* @return {Node}
clone of the node\n
*/\n
clone(overrides = {}) {\n
  const cloned = cloneNode(this);\n
  for (const name in
overrides) {\n
    cloned[name] = overrides[name];\n
  }\n
  return cloned;\n
}\n\n
/**\n
* Shortcut to clone the
node and insert the resulting cloned node\n
* before the current node.\n
*\n
* @param {object} [overrides] - new
properties to override in the clone.\n
*\n
* @example\n
* decl.cloneBefore({ prop: '-moz-' + decl.prop });\n
*\n
* @return {Node} - new node\n
*/\n
cloneBefore(overrides = {}) {\n
  const cloned = this.clone(overrides);\n
  this.parent.insertBefore(this, cloned);\n
  return cloned;\n
}\n\n
/**\n
* Shortcut to clone the node and insert the
resulting cloned node\n
* after the current node.\n
*\n
* @param {object} [overrides] - new
properties to
override in the clone.\n
*\n
* @return {Node} - new node\n
*/\n
cloneAfter(overrides = {}) {\n
  const cloned
= this.clone(overrides);\n
  this.parent.insertAfter(this, cloned);\n
  return cloned;\n
}\n\n
/**\n
* Inserts node(s)
before the current node and removes the current node.\n
*\n
* @param {...Node} nodes - node(s) to
replace
current one\n
*\n
* @example\n
* if ( atrule.name == 'mixin' ) {\n
*
atrule.replaceWith(mixinRules[atrule.params]);\n
* }\n
*\n
* @return {Node} current node to methods
chain\n
*/\n
replaceWith(...nodes) {\n
  if (this.parent) {\n
    nodes.forEach(node => {\n
      this.parent.insertBefore(this,
node);\n
    });\n
    this.remove();\n
  }\n
  return this;\n
}\n\n
/**\n
* Removes the node from its current
parent and inserts it\n
* at the end of `newParent`.\n
*\n
* This will clean the `before` and `after`
code { @link
Node#raws } data\n
* from the node and replace them with the
indentation style of `newParent`.\n
* It will also
clean the `between` property\n
* if `newParent` is in another { @link
Root }.\n
*\n
* @param {Container}
newParent - container node where the current
node\n
* will be moved\n
*\n
* @example\n
* atrule.moveTo(atrule.root());\n
*\n
* @return {Node} current node to methods
chain\n
*/\n
moveTo(newParent) {\n
  this.cleanRaws(this.root() ===
newParent.root());\n
  this.remove();\n
  newParent.append(this);\n
  return this;\n
}\n\n
/**\n
* Removes the node from its current
parent and inserts it
into\n
* a new parent before `otherNode`.\n
*\n
* This will also clean the node's code
style properties just as it
would\n
* in { @link Node#moveTo }.\n
*\n
* @param {Node} otherNode - node that
will be before
current
node\n
*\n
* @return {Node} current node to methods
chain\n
*/\n
moveBefore(otherNode) {\n
  this.cleanRaws(this.root() ===
otherNode.root());\n
  this.remove();\n
  otherNode.parent.insertBefore(otherNode,
this);\n
  return this;\n
}\n\n
/**\n
* Removes the node from its current
parent and inserts it into\n
* a new parent
after `otherNode`.\n
*\n
* This will also clean the node's code
style properties just as it would\n
* in { @link
Node#moveTo }.\n
*\n
* @param {Node} otherNode - node that
will be after
current
node\n
*\n
* @return
{Node} current node to methods chain\n
*/\n
moveAfter(otherNode) {\n
  this.cleanRaws(this.root() ===
otherNode.root());\n
  this.remove();\n
  otherNode.parent.insertAfter(otherNode,
this);\n
  return this;\n
}\n\n
/**\n
* Returns the next child of the node's
parent.\n
* Returns `undefined` if the current
node is the last child.\n
*\n
* @return {Node|undefined} next node\n
*\n
* @example\n
* if ( comment.text === 'delete next' ) {\n
*
const next = comment.next();\n
* if ( next ) {\n
*   next.remove();\n
* }\n
* }\n
*/\n
next() {\n
  const
index = this.parent.index(this);\n
  return this.parent.nodes[index + 1];\n
}\n\n
/**\n
* Returns the previous child
of the node's
parent.\n
* Returns `undefined` if the current
node is the first child.\n
*\n
* @return
{Node|undefined} previous node\n
*\n
* @example\n
* const annotation = decl.prev();\n
* if ( annotation.type
=== 'comment' ) {\n
*   readAnnotation(annotation.text);\n
* }\n
*/\n
prev() {\n
  const
index =
this.parent.index(this);\n
  return this.parent.nodes[index - 1];\n
}\n\n
toJSON() {\n
  const fixed = {};\n\n
  for
(const name in this) {\n
    if (!this.hasOwnProperty(name))
continue;\n
    if (name === 'parent')
continue;\n
    const value = this[name];\n\n
    if (value instanceof Array) {\n
      fixed[name] = value.map(i => {\n
        if
(typeof i === 'object' && i.toJSON) {\n
          return i.toJSON();\n
        }
else {\n
          return i;\n
        }\n
      });\n
    } else if (typeof value === 'object' &&
value.toJSON) {\n
      fixed[name] = value.toJSON();\n
    } else
{\n
      fixed[name] = value;\n
    }\n
  }\n\n
  return fixed;\n
}\n\n
/**\n
* Returns a { @link Node#raws }
value.
If the node is missing\n
* the code style property (because the
node was manually built or cloned),\n
* PostCSS
will try to autodetect the code style
property by looking\n
* at other nodes in the tree.\n
*\n
* @param {string}
prop - name of code style property\n
*\n
* @param {string} [defaultType] - name
of default
value, it can
be
missed\n
*\n
  if the value is the same as prop\n
*\n
* @example\n
* const root =

```

```

postcss.parse('a { background: white }');
root.nodes[0].append({ prop: 'color', value: 'black' });
root.nodes[0].nodes[1].raws.before //=> undefined
root.nodes[0].nodes[1].raw('before') //=> ' '
@return {string} code style value
  *^ raw(prop, defaultType) {
    const str = new Stringifier();
    return str.raw(this, prop, defaultType);
  }
  /**
   * Finds the Root instance of the node's tree.
   * @example
   * root.nodes[0].nodes[0].root() === root
   * @return {Root} root parent
   * ^ root() {
    let result = this;
    while (result.parent) result = result.parent;
    return result;
  }
  cleanRaws(keepBetween) {
    delete this.raws.before;
    delete this.raws.after;
    if (!keepBetween) delete this.raws.between;
  }
  positionInside(index) {
    const string = this.toString();
    let column = this.source.start.column;
    let line = this.source.start.line;
    for (let i = 0; i < index; i++) {
      if (string[i] === '\n') {
        column = 1;
        line += 1;
      } else {
        column += 1;
      }
    }
    return { line, column };
  }
  positionBy(opts) {
    let pos = this.source.start;
    if (opts.index) {
      pos = this.positionInside(opts.index);
    } else if (opts.word) {
      const index = this.toString().indexOf(opts.word);
      if (index !== -1) pos = this.positionInside(index);
    }
    return pos;
  }
  removeSelf() {
    warnOnce('Node#removeSelf is deprecated. Use Node#remove.');
```



```
{\n color:black\n})\n * root.first.first.raws //=> { before: '\n ', between: ':' }\n */\n\nexport default Node;\n", "// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a CSS declaration.\n *\n * @extends Node\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.type //=> 'decl'\n * decl.toString() //=> 'color: black'\n */\n\nexport class Declaration extends Node {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'decl';\n  }\n\n  get _value() {\n    warnOnce('Node#_value was deprecated. Use Node#raws.value');\n    return this.raws.value;\n  }\n\n  set _value(val) {\n    warnOnce('Node#_value was deprecated. Use Node#raws.value');\n    this.raws.value = val;\n  }\n\n  get _important() {\n    warnOnce('Node#_important was deprecated. Use Node#raws.important');\n    return this.raws.important;\n  }\n\n  set _important(val) {\n    warnOnce('Node#_important was deprecated. Use Node#raws.important');\n    this.raws.important = val;\n  }\n\n  /**\n   * @memberof Declaration#\n   * @member {string} prop - the declaration's property name\n   *\n   * @example\n   * const root = postcss.parse('a { color: black }');\n   * const decl = root.first.first;\n   * decl.prop //=> 'color'\n   *\n   * @memberof Declaration#\n   * @member {string} value - the declaration's value\n   *\n   * @example\n   * const root = postcss.parse('a { color: black }');\n   * const decl = root.first.first;\n   * decl.value //=> 'black'\n   *\n   * @memberof Declaration#\n   * @member {boolean} important - `true` if the declaration has an !important annotation.\n   *\n   * @example\n   * const root = postcss.parse('a { color: black !important; color: red }');\n   * root.first.first.important //=> true\n   * root.first.last.important //=> undefined\n   *\n   * @memberof Declaration#\n   * @member {object} raws - Information to generate byte-to-byte equal node string as it was in the origin input.\n   *\n   * Every parser saves its own properties, but the default CSS parser uses:\n   * - `before`: the space symbols before the node. It also stores ` ` and ` ` symbols before the declaration (IE hack).\n   * - `between`: the symbols between the property and value for declarations, selector and `{` for rules, or last parameter and `{` for at-rules.\n   * - `important`: the content of the important statement, if it is not just !important.\n   *\n   * PostCSS cleans declaration from comments and extra spaces, but it stores origin content in raws properties. As such, if you don't change a declaration's value, PostCSS will use the raw value with comments.\n   *\n   * @example\n   * const root = postcss.parse('a {\n color:black\n})\n * root.first.first.raws //=> { before: '\n ', between: ':' }\n */\n\nexport default Declaration;\n", "// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a comment between declarations or statements (rule and at-rules).\n *\n * Comments inside selectors, at-rule parameters, or declaration values will be stored in the `raws` properties explained above.\n *\n * @extends Node\n */\n\nexport class Comment extends Node {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'comment';\n  }\n\n  get left() {\n    warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n    return this.raws.left;\n  }\n\n  set left(val) {\n    warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n    this.raws.left = val;\n  }\n\n  get right() {\n    warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n    return this.raws.right;\n  }\n\n  set right(val) {\n    warnOnce('Comment#right was deprecated. Use Comment#raws.right');\n    this.raws.right = val;\n  }\n\n  /**\n   * @memberof Comment#\n   * @member {string} text - the comment's text\n   *\n   * @memberof Comment#\n   * @member {object} raws - Information to generate byte-to-byte equal node string as it was in the origin input.\n   *\n   * Every parser saves its own properties, but the default CSS parser uses:\n   * - `before`: the space symbols before the node.\n   * - `left`: the space symbols between `/*` and the comment's text.\n   * - `right`: the space symbols between the comment's text.\n   */\n\nexport default Comment;\n", "// @flow\nimport Declaration from './declaration';\nimport tokenizer from './tokenize';\nimport Comment from './comment';\nimport AtRule from './at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n  constructor(input) {\n    this.input = input;\n    this.pos = 0;\n    this.root = new Root();\n    this.current = this.root;\n    this.spaces = '';\n    this.semicolon = false;\n    this.root.source = { input, start: { line: 1, column: 1 } };\n  }\n\n  tokenize() {\n    this.tokens = tokenizer(this.input);\n  }\n\n  loop() {\n    let token;\n    while (this.pos < this.tokens.length) {\n      token = this.tokens[this.pos];\n      switch (token[0]) {\n        case 'space':\n          case ':':\n            this.spaces += token[1];\n            break;\n        case '}':\n          this.end(token);\n          break;\n        case 'comment':\n          this.comment(token);\n          break;\n        case 'at-word':\n          this.atrule(token);\n          break;\n        case
```

```

    '{:\n      this.emptyRule(token);\n      break;\n\n      default:\n      this.other();\n      break;\n    }\n\n    this.pos += 1;\n  }\n  this.endFile();\n}\n\ncomment(token) {\n  const node = new Comment();\n  this.init(node, token[2], token[3]);\n  node.source.end = { line: token[4], column: token[5] };\n\n  const text = token[1].slice(2, -2);\n  if (/^\s*$/.test(text)) {\n    node.text = ";\n    node.raws.left = text;\n    node.raws.right = ";\n  } else {\n    const match = text.match(/^(\\s*)([^\s]*)(\\s*)$/);\n    node.text = match[2];\n    node.raws.left = match[1];\n    node.raws.right = match[3];\n  }\n}\n\nemptyRule(token) {\n  const node = new Rule();\n  this.init(node, token[2], token[3]);\n  node.selector = ";\n  node.raws.between = ";\n  this.current = node;\n}\n\nother() {\n  let token;\n  let end = false;\n  let type = null;\n  let colon = false;\n  let bracket = null;\n  const brackets = [];\n\n  const start = this.pos;\n  while (this.pos < this.tokens.length) {\n    token = this.tokens[this.pos];\n    type = token[0];\n\n    if (type === '(' || type === '[') {\n      if (!bracket) bracket = token;\n      brackets.push(type === '(' ? ')' : ']');\n    } else if (brackets.length === 0) {\n      if (type === ';') {\n        if (colon) {\n          this.decl(this.tokens.slice(start, this.pos + 1));\n          return;\n        } else {\n          break;\n        }\n      } else if (type === '{') {\n        this.rule(this.tokens.slice(start, this.pos + 1));\n        return;\n      } else if (type === '}') {\n        this.pos -= 1;\n        end = true;\n        break;\n      } else if (type === ':') {\n        colon = true;\n      }\n    } else if (type === brackets[brackets.length - 1]) {\n      brackets.pop();\n      if (brackets.length === 0) bracket = null;\n    }\n\n    this.pos += 1;\n  }\n\n  if (this.pos === this.tokens.length) {\n    this.pos -= 1;\n    end = true;\n  }\n\n  if (brackets.length > 0) this.unclosedBracket(bracket);\n\n  if (end && colon) {\n    while (this.pos > start) {\n      token = this.tokens[this.pos][0];\n      if (token !== 'space' && token !== 'comment') break;\n      this.pos -= 1;\n    }\n    this.decl(this.tokens.slice(start, this.pos + 1));\n    return;\n  }\n\n  this.unknownWord(start);\n}\n\nrule(tokens) {\n  tokens.pop();\n  const node = new Rule();\n  this.init(node, tokens[0][2], tokens[0][3]);\n  node.raws.between = this.spacesFromEnd(tokens);\n  this.raw(node, 'selector', tokens);\n  this.current = node;\n}\n\ndecl(tokens) {\n  const node = new Declaration();\n  this.init(node);\n\n  const last = tokens[tokens.length - 1];\n  if (last[0] === ';') {\n    this.semicolon = true;\n    tokens.pop();\n  }\n  if (last[4]) {\n    node.source.end = { line: last[4], column: last[5] };\n  } else {\n    node.source.end = { line: last[2], column: last[3] };\n  }\n\n  while (tokens[0][0] !== 'word') {\n    node.raws.before += tokens.shift()[1];\n  }\n  node.source.start = { line: tokens[0][2], column: tokens[0][3] };\n  node.prop = ";\n  while (tokens.length) {\n    const type = tokens[0][0];\n    if (type === ':' || type === 'space' || type === 'comment') {\n      break;\n    }\n    node.prop += tokens.shift()[1];\n  }\n\n  node.raws.between = ";\n\n  let token;\n  while (tokens.length) {\n    token = tokens.shift();\n    if (token[0] === ':') {\n      node.raws.between += token[1];\n      break;\n    } else {\n      node.raws.between += token[1];\n    }\n  }\n\n  if (node.prop[0] === '_' || node.prop[0] === '*') {\n    node.raws.before += node.prop[0];\n    node.prop = node.prop.slice(1);\n  }\n  node.raws.between += this.spacesFromStart(tokens);\n\n  this.precheckMissedSemicolon(tokens);\n\n  for (let i = tokens.length - 1; i > 0; i--) {\n    token = tokens[i];\n    if (token[1] === 'important') {\n      node.important = true;\n      let string = this.stringFrom(tokens, i);\n      string = this.spacesFromEnd(tokens) + string;\n      if (string !== 'important') node.raws.important = string;\n      break;\n    } else if (token[1] === 'important') {\n      const cache = tokens.slice(0);\n      let str = ";\n      for (let j = i; j > 0; j--) {\n        const type = cache[j][0];\n        if (str.trim().indexOf('!') === 0 && type !== 'space') {\n          break;\n        }\n        str = cache.pop()[1] + str;\n      }\n      if (str.trim().indexOf('!') === 0) {\n        node.important = true;\n        node.raws.important = str;\n        tokens = cache;\n      }\n    }\n\n    if (token[0] !== 'space' && token[0] !== 'comment') {\n      break;\n    }\n  }\n\n  this.raw(node, 'value', tokens);\n\n  if (node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n}\n\natrule(token) {\n  const node = new AtRule();\n  node.name = token[1].slice(1);\n  if (node.name === "") {\n    this unnamedAtRule(node, token);\n  }\n  this.init(node, token[2], token[3]);\n\n  let last = false;\n  let open = false;\n  const params = [];\n\n  this.pos += 1;\n  while (this.pos < this.tokens.length) {\n    token = this.tokens[this.pos];\n\n    if (token[0] === ';') {\n      node.source.end = { line: token[2], column: token[3] };\n      this.semicolon = true;\n      break;\n    } else if (token[0] === '{') {\n      open = true;\n      break;\n    } else if (token[0] === '}') {\n      this.end(token);\n      break;\n    } else {\n      params.push(token);\n    }\n\n    this.pos += 1;\n  }\n\n  if (this.pos === this.tokens.length) {\n    last = true;\n  }\n\n  node.raws.between = this.spacesFromEnd(params);\n  if

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(params.length) {\n  node.rows.afterName = this.spacesFromStart(params);\n  this.raw(node, 'params',
params);\n  if (last) {\n    token = params[params.length - 1];\n    node.source.end = { line: token[4], column:
token[5] }; \n    this.spaces = node.rows.between;\n    node.rows.between = ";\n  } \n } else {\n
node.rows.afterName = ";\n  node.params = ";\n } \n \n if (open) {\n  node.nodes = [];\n  this.current =
node;\n  } \n } \n \n end(token) {\n  if (this.current.nodes && this.current.nodes.length) {\n
this.current.rows.semicolon = this.semicolon;\n  } \n  this.semicolon = false;\n \n  this.current.rows.after =
(this.current.rows.after || ") + this.spaces;\n  this.spaces = ";\n \n  if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] }; \n  this.current = this.current.parent;\n  } else {\n
this.unexpectedClose(token);\n  } \n } \n \n endFile() {\n  if (this.current.parent) this.unclosedBlock();\n  if
(this.current.nodes && this.current.nodes.length) {\n    this.current.rows.semicolon = this.semicolon;\n  } \n
this.current.rows.after = (this.current.rows.after || ") + this.spaces;\n  } \n \n // Helpers\n \n init(node, line, column)
{\n  this.current.push(node);\n \n  node.source = { start: { line, column }, input: this.input }; \n  node.rows.before
= this.spaces;\n  this.spaces = ";\n  if (node.type !== 'comment') this.semicolon = false;\n  } \n \n raw(node, prop,
tokens) {\n  let token, type;\n  const length = tokens.length;\n  let value = ";\n  let clean = true;\n  for (let i = 0;
i < length; i += 1) {\n    token = tokens[i];\n    type = token[0];\n    if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n      clean = false;\n    } else {\n      value += token[1];\n    } \n } \n if (!clean) {\n
const raw = tokens.reduce((all, i) => all + i[1], "");\n    node.rows[prop] = { value, raw }; \n } \n node[prop] =
value;\n } \n \n spacesFromEnd(tokens) {\n  let lastTokenType;\n  let spaces = ";\n  while (tokens.length) {\n
lastTokenType = tokens[tokens.length - 1][0];\n  if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n  spaces = tokens.pop()[1] + spaces;\n  } \n  return spaces;\n } \n \n spacesFromStart(tokens)
{\n  let next;\n  let spaces = ";\n  while (tokens.length) {\n    next = tokens[0][0];\n    if (next !== 'space' &&
next !== 'comment') break;\n    spaces += tokens.shift()[1];\n  } \n  return spaces;\n } \n \n stringFrom(tokens,
from) {\n  let result = ";\n  for (let i = from; i < tokens.length; i++) {\n    result += tokens[i][1];\n  } \n
tokens.splice(from, tokens.length - from);\n  return result;\n } \n \n colon(tokens) {\n  let brackets = 0;\n  let
token, type, prev;\n  for (let i = 0; i < tokens.length; i++) {\n    token = tokens[i];\n    type = token[0];\n    if
(type === '(') {\n      brackets += 1;\n    } else if (type === ')') {\n      brackets -= 1;\n    } else if (brackets === 0
&& type === ':') {\n      if (!prev) {\n        this.doubleColon(token);\n      } else if (prev[0] === 'word' &&
prev[1] === 'progid') {\n        continue;\n      } else {\n        return i;\n      } \n } \n \n prev = token;\n } \n
return false;\n } \n \n // Errors\n \n unclosedBracket(bracket) {\n  throw this.input.error('Unclosed bracket',
bracket[2], bracket[3]);\n } \n \n unknownWord(start) {\n  const token = this.tokens[start];\n  throw
this.input.error('Unknown word', token[2], token[3]);\n } \n \n unexpectedClose(token) {\n  throw
this.input.error('Unexpected ', token[2], token[3]);\n } \n \n unclosedBlock() {\n  const pos =
this.current.source.start;\n  throw this.input.error('Unclosed block', pos.line, pos.column);\n } \n \n
doubleColon(token) {\n  throw this.input.error('Double colon', token[2], token[3]);\n } \n \n unnamedAtrule(node,
token) {\n  throw this.input.error('At-rule without name', token[2], token[3]);\n } \n \n
precheckMissedSemicolon(tokens) {\n  // Hook for Safe Parser\n  tokens;\n } \n \n
checkMissedSemicolon(tokens) {\n  const colon = this.colon(tokens);\n  if (colon === false) return;\n \n  let
founded = 0;\n  let token;\n  for (let j = colon - 1; j >= 0; j--) {\n    token = tokens[j];\n    if (token[0] !==
'space') {\n      founded += 1;\n      if (founded === 2) break;\n    } \n } \n throw this.input.error('Missed
semicolon', token[2], token[3]);\n } \n } \n \n", /* @flow\nimport Parser from './parser';\nimport Input from
'./input';\n\nexport default function parse(css, opts) {\n  if (opts && opts.safe) {\n    throw new Error('Option safe
was removed. ' + 'Use parser: require(\"postcss-safe-parser\");\n  } \n \n  const input = new Input(css, opts);\n  const
parser = new Parser(input);\n  try {\n    parser.tokenize();\n    parser.loop();\n  } catch (e) {\n    if (e.name ===
'CssSyntaxError' && opts && opts.from) {\n      if (/\\.scss$/i.test(opts.from)) {\n        e.message +=\n          "\nYou
tried to parse SCSS with ' +\n          'the standard CSS parser; ' +\n          'try again with the postcss-scss parser';\n
      } else if (/\\.less$/i.test(opts.from)) {\n        e.message +=\n          "\nYou tried to parse Less with ' +\n
          'the standard CSS parser; ' +\n          'try again with the postcss-less parser';\n      } \n } \n } \n
throw e;\n } \n \n return
parser.root;\n } \n \n", /* @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from

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./rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warn-
once';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n  return
nodes.map(i => {\n    if (i.nodes) i.nodes = cleanSource(i.nodes);\n    delete i.source;\n    return i;\n  });\n}\n\n/**\n * @callback childCondition\n * @param {Node} node - container child\n * @param {number} index - child
index\n * @param {Node[]} nodes - all container children\n * @return {boolean}\n * \n * The {@link Root}, {@link AtRule}, and
{@link Rule} container nodes\n * inherit some common methods to help work with their children.\n * \n * Note that
all containers can store any content. If you write a rule inside\n * a rule, PostCSS will parse it.\n * \n * @extends
Node\n * @abstract\n * \n * class Container extends Node {\n   push(child) {\n     child.parent = this;\n
this.nodes.push(child);\n     return this;\n   }\n\n   /**\n    * Iterates through the container's immediate children,\n
   * calling `callback` for each child.\n    * \n    * Returning `false` in the callback will break iteration.\n    * \n
   * This method only iterates through the container's immediate children.\n    * \n    * If you need to recursively
iterate through all the container's descendant\n    * nodes, use {@link Container#walk}.\n    * \n    * Unlike the for
`{}`-cycle or `Array#forEach` this iterator is safe\n    * if you are mutating the array of child nodes during
iteration.\n    * \n    * PostCSS will adjust the current index to match the mutations.\n    * \n    * @param
{childIterator} callback - iterator receives each node and index\n    * \n    * @return {false|undefined} returns
`false` if iteration was broke\n    * \n    * @example\n    * const root = postcss.parse('a { color: black;
z-index: 1 }');\n    * const rule = root.first;\n    * for (let decl of rule.nodes) {\n    *   decl.cloneBefore({
prop: '-webkit-' + decl.prop });\n    *   // Cycle will be infinite, because cloneBefore moves the current node\n
    *   // to the next index\n    * }\n    * \n    * rule.each(decl => {\n    *   decl.cloneBefore({ prop:
'-webkit-' + decl.prop });\n    *   // Will be executed only for color and z-index\n    * });\n    * \n    * \n
   * each(callback) {\n    *   if (!this.lastEach) this.lastEach = 0;\n    *   if (!this.indexes) this.indexes =
{};\n    *   this.lastEach += 1;\n    *   const id = this.lastEach;\n    *   this.indexes[id] = 0;\n    *   if
(!this.nodes) return undefined;\n    *   let index, result;\n    *   while (this.indexes[id] < this.nodes.length)
{\n    *     index = this.indexes[id];\n    *     result = callback(this.nodes[index], index);\n    *     if (result
=== false) break;\n    *     this.indexes[id] += 1;\n    *   }\n    *   delete this.indexes[id];\n    *   return
result;\n    * }\n\n   /**\n    * Traverses the container's descendant nodes, calling callback\n    * for each node.\n
   * \n    * Like container.each(), this method is safe\n    * if you are mutating arrays during iteration.\n    * \n
   * If you only need to iterate through the container's immediate children,\n    * use {@link Container#each}.\n    *
   * @param {childIterator} callback - iterator receives each node and index\n    * \n    * @return {false|undefined}
returns `false` if iteration was broke\n    * \n    * @example\n    * root.walk(node => {\n    *   // Traverses
all descendant nodes.\n    * });\n    * \n    * walk(callback) {\n    *   return this.each((child, i) => {\n    *
     let result = callback(child, i);\n    *     if (result !== false && child.walk) {\n    *       result =
child.walk(callback);\n    *     }\n    *     return result;\n    *   });\n    * }\n\n   /**\n    * Traverses
the container's descendant nodes, calling callback\n    * for each declaration node.\n    * \n    * If you pass a
filter, iteration will only happen over declarations\n    * with matching properties.\n    * \n    * Like
{@link Container#each}, this method is safe\n    * to use if you are mutating arrays during iteration.\n    * \n
   * @param {string|RegExp} [prop] - string or regular expression\n    * \n    * to filter declarations by property
name\n    * @param {childIterator} callback - iterator receives each node and index\n    * \n    * @return
{false|undefined} returns `false` if iteration was broke\n    * \n    * @example\n    * root.walkDecls(decl =>
{\n    *   checkPropertySupport(decl.prop);\n    * });\n    * \n    * root.walkDecls('border-radius', decl => {\n
    *   decl.remove();\n    * });\n    * \n    * root.walkDecls(/^background/, decl => {\n    *   decl.value =
takeFirstColorFromGradient(decl.value);\n    * });\n    * \n    * walkDecls(prop, callback) {\n    *   if (!callback)
{\n    *     callback = prop;\n    *     return this.walk((child, i) => {\n    *       if (child.type === 'decl')
{\n    *         return callback(child, i);\n    *       }\n    *     });\n    *   } else if (prop instanceof
RegExp) {\n    *     return this.walk((child, i) => {\n    *       if (child.type === 'decl' && prop.test(child.prop))
{\n    *         return callback(child, i);\n    *       }\n    *     });\n    *   } else {\n    *     return
this.walk((child, i) => {\n    *       if (child.type === 'decl' && child.prop === prop) {\n    *         return
callback(child, i);\n    *       }\n    *     });\n    *   }\n    * }\n\n   /**\n    * Traverses the container's
descendant nodes, calling callback\n    * for each rule node.\n    * \n    * If you pass a filter, iteration will
only happen over rules\n    * with matching selectors.\n    * \n    * Like {@link Container#each}, this method is
safe\n    * to use if you are mutating arrays during iteration.\n    * \n    *

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@param {string|RegExp} [selector] - string or regular expression\n * to filter rules by
selector\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return
{false|undefined} returns `false` if iteration was broke\n *\n * @example\n * const selectors = [];\n * root.walkRules(rule => {\n *   selectors.push(rule.selector);\n * });\n * console.log(`Your CSS uses
${selectors.length} selectors`);\n *\n walkRules(selector, callback) {\n   if (!callback) {\n     callback =
selector;\n\n     return this.walk((child, i) => {\n       if (child.type === 'rule') {\n         return callback(child, i);\n
       }\n     });\n   } else if (selector instanceof RegExp) {\n     return this.walk((child, i) => {\n       if (child.type ===
'rule' && selector.test(child.selector)) {\n         return callback(child, i);\n       }\n     });\n   } else {\n     return
this.walk((child, i) => {\n       if (child.type === 'rule' && child.selector === selector) {\n         return
callback(child, i);\n       }\n     });\n   }\n }\n\n /**\n * Traverses the container's descendant nodes, calling
callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rules\n * that
have matching names.\n *\n * Like { @link Container#each}, this method is safe\n * to use if you are mutating
arrays during iteration.\n *\n * @param {string|RegExp} [name] - string or regular expression\n *
to filter at-rules by name\n * @param {childIterator} callback - iterator receives each node and index\n *\n
* @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkAtRules(rule
=> {\n *   if ( isOld(rule.name) ) rule.remove();\n * });\n *\n * let first = false;\n * root.walkAtRules('charset',
rule => {\n *   if ( !first ) {\n *     first = true;\n *   } else {\n *     rule.remove();\n *   }\n * });\n *\n *\n walkAtRules(name, callback) {\n   if (!callback) {\n     callback = name;\n     return this.walk((child, i) => {\n
if (child.type === 'atrule') {\n       return callback(child, i);\n     }\n   })\n   } else if (name instanceof RegExp)
{\n     return this.walk((child, i) => {\n       if (child.type === 'atrule' && name.test(child.name)) {\n         return
callback(child, i);\n       }\n     });\n   } else {\n     return this.walk((child, i) => {\n       if (child.type ===
'atrule'
&& child.name === name) {\n         return callback(child, i);\n       }\n     });\n   }\n }\n\n /**\n * Traverses the
container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like { @link
Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param
{childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if
iteration was broke\n *\n * @example\n * root.walkComments(comment => {\n *   comment.remove();\n *
});\n *\n *\n walkComments(callback) {\n   return this.walk((child, i) => {\n     if (child.type === 'comment') {\n
return callback(child, i);\n     }\n   });\n }\n\n /**\n * Inserts new nodes to the start of the container.\n *\n
* @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.append(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '"UTF-8"' }); // at-rule\n * root.append({ selector: 'a' }); // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' }) //
comment\n *\n * root.append('a { }');\n * root.first.append('color: black; z-index: 1');\n *\n *\n append(...children)
{\n   children.forEach(child => {\n     const nodes = this.normalize(child, this.last);\n     nodes.forEach(node =>
this.nodes.push(node));\n   });\n   return this;\n }\n\n /**\n * Inserts new nodes to the end of the container.\n *\n
* @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.prepend(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '"UTF-8"' }); // at-rule\n * root.append({ selector: 'a' }); // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' }) //
comment\n *\n * root.append('a { }');\n * root.first.append('color: black; z-index: 1');\n *\n *\n prepend(...children)
{\n   children = children.reverse();\n   children.forEach(child => {\n     const nodes = this.normalize(child,
this.first, 'prepend').reverse();\n     nodes.forEach(node => this.nodes.unshift(node));\n     for (const id in
this.indexes) {\n       this.indexes[id] = this.indexes[id] + nodes.length;\n     }\n   });\n   return this;\n }\n\n
cleanRaws(keepBetween) {\n   super.cleanRaws(keepBetween);\n   if (this.nodes) {\n     this.nodes.forEach(node
=> node.cleanRaws(keepBetween));\n   }\n }\n\n /**\n * Insert new node before old node within the container.\n
*\n * @param {Node|number} exist - child or child's index.\n * @param {Node|object|string|Node[]} add

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- new node\n * \n * @return {Node} this node for methods chain\n * \n * @example\n * rule.insertBefore(decl,
decl.clone({ prop: '-webkit-' + decl.prop }));\n * ^\n insertBefore(exist, add) {\n exist = this.index(exist);\n
const type = exist === 0 ? 'prepend' : false;\n const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n let index;\n for (const id in this.indexes) {\n
index = this.indexes[id];\n if (exist <= index) {\n this.indexes[id] = index + nodes.length;\n }\n }\n\n
return this;\n }\n\n /**\n * Insert new node after old node within the container.\n * \n * @param {Node|number}
exist - child or child's index\n * @param {Node|object|string|Node[]} add - new node\n * \n * @return
{Node} this node for methods chain\n * ^\n insertAfter(exist, add) {\n exist = this.index(exist);\n\n const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n nodes.forEach(node => this.nodes.splice(exist + 1, 0,
node));\n\n let index;\n for (const id in this.indexes) {\n index = this.indexes[id];\n if (exist < index) {\n
this.indexes[id] = index + nodes.length;\n }\n }\n\n return this;\n }\n\n remove(child) {\n if (typeof child
!== 'undefined') {\n warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n } else {\n super.remove();\n }\n return this;\n }\n\n /**\n * Removes node
from the container and cleans the parent properties\n * from the node and its children.\n * \n * @param
{Node|number} child - child or child's index\n * \n * @return {Node} this node for methods chain\n * \n *
@example\n * rule.nodes.length //=> 5\n * rule.removeChild(decl);\n * rule.nodes.length //=> 4\n *
decl.parent //=> undefined\n * ^\n removeChild(child) {\n child = this.index(child);\n
this.nodes[child].parent = undefined;\n this.nodes.splice(child, 1);\n\n let index;\n for (const id in this.indexes)
{\n index = this.indexes[id];\n if (index >= child) {\n this.indexes[id] = index - 1;\n }\n }\n\n return
this;\n }\n\n /**\n * Removes all children from the container\n * and cleans their parent properties.\n * \n *
@return {Node} this node for methods chain\n * \n * @example\n * rule.removeAll();\n * rule.nodes.length
//=> 0\n * ^\n removeAll() {\n this.nodes.forEach(node => (node.parent = undefined));\n this.nodes = [];\n
return this;\n }\n\n /**\n * Passes all declaration values within the container that match pattern\n * through
callback, replacing those values with the returned result\n * of callback.\n * \n * This method is useful if you
are using a custom unit or function\n * and need to iterate through all values.\n * \n * @param
{string|RegExp} pattern - replace pattern\n * @param {object} opts - options to speed up the
search\n * @param {string|string[]} opts.props - an array of property names\n * @param {string} opts.fast
- string that's used\n * to narrow down values and speed up\n
the regexp search\n * @param {function|string} callback - string to replace pattern\n *
or callback that returns a new\n * value.\n * The callback will
receive\n * the same arguments as those\n * passed to a
function parameter\n * of `String#replace`.\n * \n * @return {Node} this node for
methods chain\n * \n * @example\n * root.replaceValues(/\\d+rem/, { fast: 'rem' }, string => {\n * return
15 * parseInt(string) + 'px';\n * });\n * ^\n replaceValues(pattern, opts, callback) {\n if (!callback) {\n
callback = opts;\n opts = {};\n }\n\n this.walkDecls(decl => {\n if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
decl.value = decl.value.replace(pattern, callback);\n });\n\n return this;\n }\n\n /**\n * Returns `true` if
callback returns `true`\n * for all of the container's children.\n * \n * @param {childCondition} condition -
iterator returns true or false.\n * \n * @return {boolean} is every child pass condition\n * \n * @example\n *
const noPrefixes = rule.every(i => i.prop[0] !== '-');\n * ^\n every(condition) {\n return
this.nodes.every(condition);\n }\n\n /**\n * Returns `true` if callback returns `true` for (at least) one\n * of the
container's children.\n * \n * @param {childCondition} condition - iterator returns true or false.\n * \n *
@return {boolean} is some child pass condition\n * \n * @example\n * const hasPrefix = rule.some(i =>
i.prop[0] === '-');\n * ^\n some(condition) {\n return this.nodes.some(condition);\n }\n\n /**\n * Returns a
`child`'s index within the {@link Container#nodes} array.\n * \n * @param {Node} child - child of the current
container.\n * \n * @return {number} child index\n * \n * @example\n * rule.index( rule.nodes[2] ) //=> 2\n
* ^\n index(child) {\n if (typeof child === 'number') {\n return child;\n } else {\n return
this.nodes.indexOf(child);\n }\n }\n\n /**\n * The container's first child.\n * \n * @type {Node}\n * \n *

```

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@example\n * rule.first == rules.nodes[0];\n *\n get first() {\n if (!this.nodes) return undefined;\n return this.nodes[0];\n }\n\n /**\n * The container's last child.\n *\n * @type {Node}\n *\n * @example\n * rule.last == rule.nodes[rule.nodes.length - 1];\n *\n get last() {\n if (!this.nodes) return undefined;\n return this.nodes[this.nodes.length - 1];\n }\n\n normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n nodes = cleanSource(parse(nodes).nodes);\n } else if (!Array.isArray(nodes)) {\n if (nodes.type === 'root') {\n nodes = nodes.nodes;\n } else if (nodes.type) {\n nodes = [nodes];\n } else if (nodes.prop) {\n if (typeof nodes.value === 'undefined') {\n throw new Error('Value field is missed in node creation');\n } else if (typeof nodes.value !== 'string') {\n nodes.value = String(nodes.value);\n }\n nodes = [new Declaration(nodes)];\n } else if (nodes.selector) {\n nodes = [new Rule(nodes)];\n } else if (nodes.name) {\n nodes = [new AtRule(nodes)];\n } else if (nodes.text) {\n nodes = [new Comment(nodes)];\n } else {\n throw new Error('Unknown node type in node creation');\n }\n }\n\n const processed = nodes.map(i => {\n if (typeof i.raws === 'undefined') i = this.rebuild(i);\n if (i.parent) i = i.clone();\n if (typeof i.raws.before === 'undefined') {\n if (sample && typeof sample.raws.before !== 'undefined') {\n i.raws.before = sample.raws.before.replace(/^[^\\s]/g, '');\n }\n }\n i.parent = this;\n return i;\n });\n\n return processed;\n }\n\n rebuild(node, parent) {\n let fix;\n if (node.type === 'root') {\n fix = new Root();\n } else if (node.type === 'atrul') {\n fix = new AtRule();\n } else if (node.type === 'rule') {\n fix = new Rule();\n } else if (node.type === 'decl') {\n fix = new Declaration();\n } else if (node.type === 'comment') {\n fix = new Comment();\n }\n\n for (const i in node) {\n if (i === 'nodes') {\n fix.nodes = node.nodes.map(j => this.rebuild(j, fix));\n } else if (i === 'parent' && parent) {\n fix.parent = parent;\n } else if (node.hasOwnProperty(i)) {\n fix[i] = node[i];\n }\n }\n\n return fix;\n }\n\n eachInside(callback) {\n warnOnce('Container#eachInside is deprecated.' + 'Use Container#walk instead.);\n return this.walk(callback);\n }\n\n eachDecl(prop, callback) {\n warnOnce('Container#eachDecl is deprecated.' + 'Use Container#walkDecls instead.);\n return this.walkDecls(prop, callback);\n }\n\n eachRule(selector, callback) {\n warnOnce('Container#eachRule is deprecated.' + 'Use Container#walkRules instead.);\n return this.walkRules(selector, callback);\n }\n\n eachAtRule(name, callback) {\n warnOnce('Container#eachAtRule is deprecated.' + 'Use Container#walkAtRules instead.);\n return this.walkAtRules(name, callback);\n }\n\n eachComment(callback) {\n warnOnce('Container#eachComment is deprecated.' + 'Use Container#walkComments instead.);\n return this.walkComments(callback);\n }\n\n get semicolon() {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n return this.raws.semicolon;\n }\n\n set semicolon(val) {\n warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n this.raws.semicolon = val;\n }\n\n get after() {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n return this.raws.after;\n }\n\n set after(val) {\n warnOnce('Node#after is deprecated. Use Node#raws.after');\n this.raws.after = val;\n }\n\n /**\n * @memberof Container#\n * @member {Node[]} nodes - an array containing the container's children\n *\n * @example\n * const root = postcss.parse('a { color: black }');\n * root.nodes.length //=> 1\n * root.nodes[0].selector //=> 'a'\n * root.nodes[0].nodes[0].prop //=> 'color'\n *\n }\n\n export default Container;\n", "// @flow\nimport Container from './container';\nimport warnOnce from './warn-once';\n\n /**\n * Represents an at-rule.\n *\n * If it's followed in the CSS by a { } block, this node will have\n * a nodes property representing its children.\n *\n * @extends Container\n *\n * @example\n * const root = postcss.parse('@charset "UTF-8"; @media print { });\n *\n * const charset = root.first;\n * charset.type //=> 'atrul'\n * charset.nodes //=> undefined\n *\n * const media = root.last;\n * media.nodes //=> []\n *\n }\n\n class AtRule extends Container {\n constructor(defaults) {\n super(defaults);\n this.type = 'atrul';\n }\n\n append(...children) {\n if (!this.nodes) this.nodes = [];\n return super.append(...children);\n }\n\n prepend(...children) {\n if (!this.nodes) this.nodes = [];\n return super.prepend(...children);\n }\n\n get afterName() {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n return this.raws.afterName;\n }\n\n set afterName(val) {\n warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n this.raws.afterName = val;\n }\n\n get _params() {\n warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n return this.raws.params;\n }\n\n set _params(val) {\n warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n this.raws.params = val;\n }\n\n /**\n
```

```

* @memberof AtRule#
* @member {string} name - the at-rule's name immediately follows the `@`
* @example
* const root = postcss.parse('@media print {}');
* media.name //=> 'media'
* const media = root.first;
* @memberof AtRule#
* @member {string} params - the at-rule's parameters, the values
* that follow the at-rule's name but precede any {} block
* @example
* const root = postcss.parse('@media print, screen {}');
* const media = root.first;
* media.params //=> 'print, screen'
* @memberof AtRule#
* @member {object} raws - Information to generate byte-to-byte equal node string as it was in the origin input.
* Every parser saves its own properties, but the default CSS parser uses:
* `before`: the space symbols before the node. It also stores ` ` and ` _ ` symbols before the declaration (IE hack).
* `after`: the space symbols after the last child of the node to the end of the node.
* `between`: the symbols between the property and value for declarations, selector and ` ` for rules, or last parameter and ` ` for at-rules.
* `semicolon`: contains true if the last child has an (optional) semicolon.
* `afterName`: the space between the at-rule name and its parameters.
* PostCSS cleans at-rule parameters from comments and extra spaces, but it stores origin content in raws properties.
* As such, if you don't change a declaration's value, PostCSS will use the raw value with comments.
* @example
* const root = postcss.parse('@media\nprint {\n})');
* root.first.first.raws //=> { before: ' ', // between: ' ', // afterName: '\n', // after: '\n' }
* @export default AtRule;
* @flow
* @example
* const list = postcss.list;
* @namespace list
* ^const list = {
*   split(string, separators, last) {
*     const array = [];
*     let current = "";
*     let split = false;
*     let func = 0;
*     let quote = false;
*     let escape = false;
*     for (let i = 0; i < string.length; i++) {
*       const letter = string[i];
*       if (quote) {
*         if (escape) {
*           escape = false;
*         } else if (letter === '\\') {
*           escape = true;
*         } else if (letter === quote) {
*           quote = false;
*         }
*       } else if (letter === '"' || letter === "'") {
*         quote = letter;
*       } else if (letter === '(') {
*         func += 1;
*       } else if (letter === ')') {
*         if (func > 0) func -= 1;
*       } else if (func === 0) {
*         if (separators.indexOf(letter) !== -1) split = true;
*       }
*       if (split) {
*         if (current !== "") array.push(current.trim());
*         current = "";
*         split = false;
*       } else {
*         current += letter;
*       }
*     }
*     if (last || current !== "") array.push(current.trim());
*     return array;
*   },
*   ^Safely splits space-separated values (such as those for `background`, `border-radius`, and other shorthand properties).
*   @param {string} string - space-separated values
*   @return {string[]} splitted values
*   @example
*   postcss.list.space('1px calc(10% + 1px)') //=> ['1px', 'calc(10% + 1px)']
*   ^space(string) {
*     const spaces = [ ' ', '\n', '\t' ];
*     return list.split(string, spaces);
*   },
*   ^Safely splits comma-separated values (such as those for `transition-*` and `background` properties).
*   @param {string} string - comma-separated values
*   @return {string[]} splitted values
*   @example
*   postcss.list.comma('black, linear-gradient(white, black)') //=> ['black', 'linear-gradient(white, black)']
*   ^comma(string) {
*     const comma = ',';
*     return list.split(string, [comma], true);
*   },
*   ^export default list;
*   @flow
*   @import './at-rule';
*   break cyclical dependency deadlock - #87
*   ^import Container from './container';
*   ^import warnOnce from './warn-once';
*   ^import list from './list';
*   Represents a CSS rule: a selector followed by a declaration block.
*   @extends Container
*   @example
*   const root = postcss.parse('a {}');
*   const rule = root.first;
*   rule.type //=> 'rule'
*   rule.toString() //=> 'a {}'
*   ^class Rule extends Container {
*     constructor(defaults) {
*       super(defaults);
*       this.type = 'rule';
*       if (!this.nodes) this.nodes = [];
*     }
*     ^An array containing the rule's individual selectors.
*     Groups of selectors are split at commas.
*     @type {string[]}
*     @example
*     const root = postcss.parse('a, b {}');
*     const rule = root.first;
*     rule.selector //=> 'a, b'
*     rule.selectors //=> ['a', 'b']
*     rule.selectors = ['a', 'strong'];
*     rule.selector //=> 'a, strong'
*     ^get selectors() {
*       return list.comma(this.selector);
*     }
*     set selectors(values) {
*       const match = this.selector ? this.selector.match(/,\s*/) : null;
*       const sep = match ? match[0] : ` ${this.raw('between', 'beforeOpen')}`;
*       this.selector = values.join(sep);
*     }
*     ^get _selector() {
*       warnOnce('Rule#_selector is deprecated. Use Rule#raws.selector');
*       return this.raws.selector;
*     }
*     set _selector(val) {
*       warnOnce('Rule#_selector is deprecated. Use Rule#raws.selector');
*       this.raws.selector = val;
*     }
*   }
*   @memberof Rule#

```



```

@member {string} selector - the rule's full selector represented
as a string
@example
const root = postcss.parse('a, b {}');
const rule = root.first;
rule.selector // => 'a, b'
*/
@memberof Rule#
@member {object} raws - Information to generate byte-to-byte equal
node string as it was in the origin input.
Every parser saves its own properties,
but the
default CSS parser uses:
`before`: the space symbols before the node. It also stores ` `
and ` _ `
symbols before the declaration (IE hack).
`after`: the space symbols after the last child of the node
to
the end of the node.
`between`: the symbols between the property and value
for declarations, selector
and `{` for rules, or last parameter
and `{` for at-rules.
`semicolon`: contains true if the last child has
an (optional) semicolon.
PostCSS cleans selectors from comments and extra spaces,
but it stores
origin content in raws properties.
As such, if you don't change a declaration's value,
PostCSS will use the
raw value with comments.
@example
const root = postcss.parse('a {
color:black
}');
root.first.first.raws // => { before: ' ', between: ' ', after: '\n' }
*/
export default Rule;
*/
/**
Represents a plugin's warning. It can be created using { @link Node#warn }.
@example
if (
decl.important ) {
decl.warn(result, 'Avoid !important', { word: 'important' });
}
*/
class Warning {
/**
@param {string} text - warning message
@param {Object} [opts] - warning options
@param {Node} opts.node - CSS node that caused the warning
@param {string} opts.word - word in CSS
source that caused the warning
@param {number} opts.index - index in CSS node string that caused
the warning
@param {string} opts.plugin - name of the plugin that created
this warning. { @link Result#warn } fills
this property automatically.
*/
constructor(text, opts = {}) {
/**
@member {string} - Type to filter warnings from
{ @link Result#messages }. Always equal
to `warning`.
@example
const
nonWarning = result.messages.filter(i => i.type !== 'warning');
this.type = 'warning';
*/
@member {string} - The warning message.
@example
warning.text // => 'Try to avoid
!important'
this.text = text;
if (opts.node && opts.node.source) {
const pos =
opts.node.positionBy(opts);
/**
@member {number} - Line in the input file
with
this warning's source.
@example
warning.line // => 5
this.line = pos.line;
*/
@member {number} - Column in the input file
with this warning's source.
@example
warning.column // => 6
this.column = pos.column;
}
}
for (const opt in
opts) this[opt] = opts[opt];
}
/**
Returns a warning position and message.
@example
warning.toString() // => 'postcss-lint:a.css:10:14: Avoid !important'
*/
@return {string} warning position and
message
*/
toString() {
if (this.node) {
return this.node.error(this.text, {
plugin: this.plugin,
index: this.index,
word: this.word,
}).message;
} else if (this.plugin) {
return `${this.plugin}:
${this.text}`;
} else {
return this.text;
}
}
}
*/
@memberof Warning#
@member
{string} plugin - The name of the plugin that created
it will fill this property automatically.
*/
this warning. When you call { @link Node#warn }
@example
warning.plugin // =>
'postcss-important'
*/
@memberof Warning#
@member {Node} node - Contains the CSS node
that caused the warning.
@example
warning.node.toString() // => 'color: white !important'
*/
}
export default Warning;
*/
/**
@typedef {object}
Message
*/
@property {string} type - message type
*/
@property {string} plugin - source PostCSS plugin
name
*/
Provides the result of the PostCSS transformations.
A Result instance is returned by
{ @link LazyResult#then }
or { @link Root#toResult } methods.
@example
postcss([cssnext]).process(css).then(function (result) {
console.log(result.css);
});
*/
@example
var result2 = postcss.parse(css).toResult();
*/
class Result {
/**
@param {Processor} processor -
processor used for this transformation.
@param {Root} root - Root node after all transformations.
@param {processOptions} opts - options from the { @link Processor#process }
or { @link
Root#toResult }
*/
constructor(processor, root, opts) {
/**
@member {Processor} - The Processor
instance used
for this transformation.
@example
for ( let plugin of
result.processor.plugins ) {
if ( plugin.postcssPlugin === 'postcss-bad' ) {
throw 'postcss-good is

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incompatible with postcss-bad';\n * }\n * });\n *^\n this.processor = processor;\n /**\n * @member
[Message[]] - Contains messages from plugins\n * (e.g., warnings or custom messages).\n *
Each message should have type\n * and plugin properties.\n *\n * @example\n *
postcss.plugin('postcss-min-browser', () => {\n * return (root, result) => {\n * var browsers =
detectMinBrowsersByCanIUse(root);\n * result.messages.push({\n * type: 'min-browser',\n *
plugin: 'postcss-min-browser',\n * browsers: browsers\n * });\n * });\n *^\n
this.messages = [];\n /**\n * @member {Root} - Root node after all transformations.\n *\n * @example\n *
root.toResult().root == root;\n *^\n this.root = root;\n /**\n * @member {processOptions} - Options from
the {@link Processor#process}\n * or {@link Root#toResult} call\n * that
produced this Result instance.\n *\n * @example\n *
root.toResult(opts).opts == opts;\n *^\n this.opts =
opts;\n /**\n * @member {string} - A CSS string representing of {@link Result#root}.\n *\n *
@example\n *
postcss.parse('a{ }').toResult().css //=> \"a{ }\"\n *^\n this.css = undefined;\n /**\n *
@member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n * class from the
`source-map` library,\n * representing changes\n * to the {@link
Result#root} instance.\n *\n * @example\n *
result.map.toJSON() //=> { version: 3, file: 'a.css', ... }\n *\n *
@example\n *
if (result.map) {\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n *
}\n *^\n this.map = undefined;\n }\n\n /**\n * Returns for {@link Result#css} content.\n *\n * @example\n *
result + " === result.css\n *\n * @return {string} string representing of {@link Result#root}\n *^\n toString()
{\n return this.css;\n }\n\n /**\n * Creates an instance of {@link Warning} and adds it\n * to {@link
Result#messages}.\n *\n * @param {string} text - warning message\n * @param {Object} [opts] -
warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string}
opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node
string that caused\n * the warning\n * @param {string} opts.plugin - name of the plugin that
created\n * this warning. {@link Result#warn} fills\n * this property
automatically.\n *\n * @return {Warning} created warning\n *^\n warn(text, opts = {}) {\n if (!opts.plugin)
{\n if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n opts.plugin = this.lastPlugin.postcssPlugin;\n
}\n }\n\n const warning = new Warning(text, opts);\n this.messages.push(warning);\n\n return warning;\n
}\n\n /**\n * Returns warnings from plugins. Filters {@link Warning} instances\n * from {@link
Result#messages}.\n *\n * @example\n *
result.warnings().forEach(warn => {\n *
console.warn(warn.toString());\n * });\n *\n * @return {Warning[]} warnings from plugins\n *^\n warnings()
{\n return this.messages.filter(i => i.type === 'warning');\n }\n\n /**\n * An alias for the {@link Result#css}
property.\n * Use it with syntaxes that generate non-CSS output.\n * @type {string}\n *\n * @example\n *
result.css === result.content;\n *^\n get content() {\n return this.css;\n }\n}\n\nexport default Result;\n", ""
@flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from
'/result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n return typeof obj === 'object' && typeof
obj.then === 'function';\n }\n\n /**\n * @callback onFulfilled\n * @param {Result} result\n *^\n\n /**\n * @callback
onRejected\n * @param {Error} error\n *^\n\n /**\n * A Promise proxy for the result of PostCSS transformations.\n *
*\n * A `LazyResult` instance is returned by {@link Processor#process}.\n *\n * @example\n *
const lazy =
postcss([cssnext]).process(css);\n *^\n\nclass LazyResult {\n constructor(processor, css, opts) {\n this.stringified =
false;\n this.processed = false;\n\n let root;\n if (typeof css === 'object' && css.type === 'root') {\n root =
css;\n } else if (css instanceof LazyResult || css instanceof Result) {\n root = css.root;\n if (css.map) {\n
if (typeof opts.map === 'undefined') opts.map = {};\n if (!opts.map.inline) opts.map.inline = false;\n
opts.map.prev = css.map;\n }\n } else {\n let parser = parse;\n if (opts.syntax) parser =
opts.syntax.parse;\n if (opts.parser) parser = opts.parser;\n if (parser.parse) parser = parser.parse;\n\n try
{\n root = parser(css, opts);\n } catch (error) {\n this.error = error;\n }\n }\n\n this.result = new
Result(processor, root, opts);\n }\n\n /**\n * Returns a {@link Processor} instance, which will be used\n * for
CSS transformations.\n * @type {Processor}\n *^\n get processor() {\n return this.result.processor;\n }\n\n
/**\n * Options from the {@link Processor#process} call.\n * @type {processOptions}\n *^\n get opts() {\n

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return this.result.opts;\n }\n\n /**\n * Processes input CSS through synchronous plugins, converts `Root`\n * to a CSS string and returns {@link Result#css}.\n * This property will only work with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n * @type {string}\n * @see Result#css\n *\n get css() {\n return this.stringify().css;\n }\n\n /**\n * An alias for the `css` property. Use it with syntaxes\n * that generate non-CSS output.\n * This property will only work with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n * @type {string}\n * @see Result#content\n *\n get content() {\n return this.stringify().content;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#map}.\n * This property will only work with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n * @type {SourceMapGenerator}\n * @see Result#map\n *\n get map() {\n return this.stringify().map;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#root}.\n * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will throw an error.\n * This is why this method is only for debug purpose,\n * you should always use {@link LazyResult#then}.\n * @type {Root}\n * @see Result#root\n *\n get root() {\n return this.sync().root;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#messages}.\n * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will throw an error.\n * This is why this method is only for debug purpose,\n * you should always use {@link LazyResult#then}.\n * @type {Message[]}\n * @see Result#messages\n *\n get messages() {\n return this.sync().messages;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and calls {@link Result#warnings}.\n * @return {Warning[]} warnings from plugins\n *\n warnings() {\n return this.sync().warnings();\n }\n\n /**\n * Alias for the {@link LazyResult#css} property.\n * @example\n * lazy + " === lazy.css;\n * @return {string} output CSS\n *\n toString() {\n return this.css;\n }\n\n /**\n * Processes input CSS through synchronous and asynchronous plugins\n * and calls `onFulfilled` with a Result instance. If a plugin throws\n * an error, the `onRejected` callback will be executed.\n * It implements standard Promise API.\n * @param {onFulfilled} onFulfilled - callback will be executed\n *

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when all plugins will finish work\n * @param {onRejected} onRejected - callback will be executed on any error\n * @return {Promise} Promise API to make queue\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css);\n * });\n *\n then(onFulfilled, onRejected) {\n return this.async().then(onFulfilled, onRejected);\n }\n\n /**\n * Processes input CSS through synchronous and asynchronous plugins\n * and calls onRejected for each error thrown in any plugin.\n * It implements standard Promise API.\n * @param {onRejected} onRejected - callback will be executed on any error\n * @return {Promise} Promise API to make queue\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css);\n * }).catch(error => {\n * console.error(error);\n * });\n *\n catch(onRejected) {\n return this.async().catch(onRejected);\n }\n\n handleError(error, plugin) {\n try {\n this.error = error;\n if (error.name === 'CssSyntaxError' && !error.plugin) {\n error.plugin = plugin.postcssPlugin;\n error.setMessage();\n } else if (plugin.postcssVersion) {\n const pluginName = plugin.postcssPlugin;\n const pluginVer = plugin.postcssVersion;\n const runtimeVer = this.result.processor.version;\n const a = pluginVer.split('.');\n const b = runtimeVer.split('.');\n if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n warnOnce(\n `Your current PostCSS version ` + 'is ' + runtimeVer, but ${pluginName} ` +\n `uses ${pluginVer}. Perhaps this is ` +\n `the source of the error below.`\n );\n }\n }\n } catch (err) {\n if (console && console.error) console.error(err);\n }\n }\n\n asyncTick(resolve, reject) {\n if (this.plugin >= this.processor.plugins.length) {\n this.processed = true;\n return resolve();\n }\n try {\n const plugin = this.processor.plugins[this.plugin];\n const promise = this.run(plugin);\n this.plugin += 1;\n if (isPromise(promise)) {\n promise\n .then(() => {\n this.asyncTick(resolve, reject);\n })\n

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.catch(error => {\n      this.handleError(error, plugin);\n      this.processed = true;\n      reject(error);\n    });\n  } else {\n    this.asyncTick(resolve, reject);\n  }\n} catch (error) {\n  this.processed = true;\n  reject(error);\n}\n}\n\nasync() {\n  if (this.processed) {\n    return new Promise((resolve, reject) => {\n      if (this.error) {\n        reject(this.error);\n      } else {\n        resolve(this.stringify());\n      }\n    });\n  }\n  if (this.processing) {\n    return this.processing;\n  }\n  this.processing = new Promise((resolve, reject) => {\n    if (this.error) return reject(this.error);\n    this.plugin = 0;\n    this.asyncTick(resolve, reject);\n  }).then(() => {\n    this.processed = true;\n    return this.stringify();\n  });\n  return this.processing;\n}\n\nsync() {\n  if (this.processed) return this.result;\n  this.processed = true;\n  if (this.processing) {\n    throw new Error('Use process(css).then(cb) to work with async plugins');\n  }\n  if (this.error) throw this.error;\n  this.result.processor.plugins.forEach(plugin => {\n    const promise = this.run(plugin);\n    if (isPromise(promise)) {\n      throw new Error('Use process(css).then(cb) to work with async plugins');\n    }\n  });\n  return this.result;\n}\n\nrun(plugin) {\n  this.result.lastPlugin = plugin;\n  try {\n    return plugin(this.result.root, this.result);\n  } catch (error) {\n    this.handleError(error, plugin);\n    throw error;\n  }\n}\n\nstringify() {\n  if (this.stringified) return this.result;\n  this.stringified = true;\n  this.sync();\n  const opts = this.result.opts;\n  let str = stringify;\n  if (opts.syntax) str = opts.syntax.stringify;\n  if (opts.stringifier) str = opts.stringifier;\n  if (str.stringify) str = str.stringify;\n  let result = '';\n  str(this.root, i => {\n    result += i;\n  });\n  this.result.css = result;\n  return this.result;\n}\n}\n\nexport default LazyResult;\n", "// @flow\nimport LazyResult from './lazy-result';\n\n/**\n * @callback builder\n * @param {string} part - part of generated CSS connected to this node\n * @param {Node} node - AST node\n * @param {"start"|"end"} [type] - node's part type\n *\n * @callback parser\n * @param {string|toString} css - string with input CSS or any object\n * with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from` and `map` keys\n *\n * @return {Root} PostCSS AST\n *\n * @callback stringifier\n * @param {Node} node - start node for stringifying. Usually { @link Root }.\n * @param {builder} builder - function to concatenate CSS from node's parts\n * or generate string and source map\n *\n * @return {void}\n *\n * @typedef {object} syntax\n * @property {parser} parse - function to generate AST by string\n * @property {stringifier} stringify - function to generate string by AST\n *\n * @typedef {object} toString\n * @property {function} toString\n *\n * @callback pluginFunction\n * @param {Root} root - parsed input CSS\n * @param {Result} result - result to set warnings or check other plugins\n *\n * @typedef {object} Plugin\n * @property {function} postcss - PostCSS plugin function\n *\n * @typedef {object} processOptions\n * @property {string} from - the path of the CSS source file.\n *\n * You should always set `from` because it is used in source map generation and syntax error messages.\n *\n * @property {string} to - the path where you'll put the output CSS file. You should always set `to` to generate correct source maps.\n *\n * @property {parser} parser - function to generate AST by string\n * @property {stringifier} stringifier - class to generate string by AST\n *\n * @property {syntax} syntax - object with `parse` and `stringify`\n * @property {object} map - source map options\n * @property {boolean} map.inline - does source map should be embedded in the output\n *\n * CSS as a base64-encoded comment\n * @property {string|object|false|function} map.prev - source map content from a previous processing step (for example, Sass).\n *\n * PostCSS will try to find previous map automatically, so you could disable it by `false` value.\n * @property {boolean} map.sourcesContent - does PostCSS should set the origin content to map\n * @property {string|false} map.annotation - does PostCSS should set annotation comment to map\n * @property {string} map.from - override `from` in map's `sources`\n *\n * Contains plugins to process CSS. Create one `Processor` instance, initialize its plugins, and then use that instance on numerous CSS files.\n * @example\n * const processor = postcss([autoprefixer, precss]);

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processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result =>
console.log(result.css));\n */\n\n class Processor {\n  /**\n   * @param {Array.<Plugin|pluginFunction>} Processor\n   plugins - PostCSS\n   *   plugins. See {@link Processor#use} for plugin format.\n   */\n  constructor(plugins = [])\n  {\n    /**\n     * @member {string} - Current PostCSS version.\n     */\n    * @example\n    * if (\nresult.processor.version.split('.')[0] !== '5') {\n    *   throw new Error('This plugin works only with PostCSS 5');\n    * }\n    */\n    this.version = '5.2.0';\n    /**\n     * @member {pluginFunction[]} - Plugins added to this processor.\n     */\n    * @example\n    * const processor = postcss([autoprefixer, precss]);\n    * processor.plugins.length // => 2\n    */\n    this.plugins = this.normalize(plugins);\n  }\n\n  /**\n   * Adds a plugin to be used as a CSS processor.\n   */\n  * PostCSS plugin can be in 4 formats:\n   * * A plugin created by {@link postcss.plugin} method.\n   * * A\n   function. PostCSS will pass the function a {@link Root}\n   * * as the first argument and current {@link Result}\n   instance\n   * * as the second.\n   * * An object with a `postcss` method. PostCSS will use that method\n   * * as\n   described in #2.\n   * * Another {@link Processor} instance. PostCSS will copy plugins\n   * * from that instance\n   into this one.\n   * * Plugins can also be added by passing them as arguments when creating\n   * * a `postcss`\n   instance (see [postcss(plugins)]).\n   * * Asynchronous plugins should return a `Promise` instance.\n   */\n  * @param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n   *                                     or {@link\n   Processor}\n   *                                     with plugins\n   * * @example\n   * const processor = postcss()\n   *   .use(autoprefixer)\n   *   .use(precss);\n   * @return {Processes} current processor to make methods chain\n   */\n  use(plugin) {\n    this.plugins = this.plugins.concat(this.normalize([plugin]));\n    return this;\n  }\n\n  /**\n   * Parses source CSS and returns a {@link LazyResult} Promise proxy.\n   * Because some plugins can be\n   asynchronous it doesn't make\n   * any transformations. Transformations will be applied\n   * in the {@link\n   LazyResult} methods.\n   * @param {string|toString|Result} css - String with input CSS or\n   *   any object with a `toString()`\n   *   method, like a Buffer.\n   * Optionally, send a {@link Result}\n   *   instance and the processor will\n   *   take the {@link Root} from it.\n   * @param {processOptions} [opts] - options\n   * @return\n   {LazyResult} Promise proxy\n   * @example\n   * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n   * .then(result => {\n   *   console.log(result.css);\n   * });\n   */\n  process(css, opts = {}) {\n    return new\n    LazyResult(this, css, opts);\n  }\n\n  normalize(plugins) {\n    let normalized = [];\n    plugins.forEach(i => {\n      if\n      (i.postcss) i = i.postcss;\n      if (typeof i === 'object' && Array.isArray(i.plugins)) {\n        normalized =\n        normalized.concat(i.plugins);\n      } else if (typeof i === 'function') {\n        normalized.push(i);\n      } else {\n        throw new Error(`${i} is not a PostCSS plugin`);\n      }\n    });\n    return normalized;\n  }\n\n  export default\n  Processor;\n  /**\n   * @flow\n   * @import './rule'; // break cyclical dependency deadlock - #87\n   * @import Container from\n   './container';\n   * @import LazyResult from './lazy-result';\n   * @import Processor from './processor';\n   * @import warnOnce from\n   './warn-once';\n   */\n  /**\n   * Represents a CSS file and contains all its parsed nodes.\n   */\n  * @extends Container\n  * @example\n  * const root = postcss.parse('a{color:black} b{z-index:2}');\n  * root.type // => 'root'\n  * root.nodes.length // => 2\n  */\n  class Root extends Container {\n    constructor(defaults) {\n      super(defaults);\n      this.type = 'root';\n      if (!this.nodes) this.nodes = [];\n    }\n\n    removeChild(child) {\n      child = this.index(child);\n      if (child === 0 && this.nodes.length > 1) {\n        this.nodes[1].raws.before = this.nodes[child].raws.before;\n      }\n      return super.removeChild(child);\n    }\n\n    normalize(child, sample, type) {\n      const nodes =\n      super.normalize(child);\n      if (sample) {\n        if (type === 'prepend') {\n          if (this.nodes.length > 1) {\n            sample.raws.before = this.nodes[1].raws.before;\n          } else {\n            delete sample.raws.before;\n          }\n        } else if (this.first !== sample) {\n          nodes.forEach(node => {\n            node.raws.before = sample.raws.before;\n          });\n        }\n      }\n      return nodes;\n    }\n  }\n\n  /**\n   * Returns a {@link Result} instance representing the root's\n   CSS.\n   * @param {processOptions} [opts] - options with only `to` and `map` keys\n   * @return\n   {Result} result with current root's CSS\n   * @example\n   * const root1 = postcss.parse(css1, { from: 'a.css'\n   });\n   * const root2 = postcss.parse(css2, { from: 'b.css' });\n   * root1.append(root2);\n   * const result =\n   root1.toResult({ to: 'all.css', map: true });\n   */\n  toResult(opts = {}) {\n    const lazy = new LazyResult(new\n    Processor(), this, opts);\n    return lazy.stringify();\n  }\n\n  remove(child) {\n    warnOnce('Root#remove is\n    deprecated. Use Root#removeChild');\n    this.removeChild(child);\n  }\n\n  prevMap() {\n

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warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n  return this.source.input.map;\n }\n\n/**\n * @memberof Root#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
node string as it was in the origin input.\n * \n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n * \n * `after`: the space symbols after the last child to the end of file.\n * `semicolon`: is
the last child has an (optional) semicolon.\n * \n * @example\n * postcss.parse('a {}').raws //=> { after: '\n'
}\n * postcss.parse('a {}').raws //=> { after: " }\n * \n }\n\nexport default Root;\n", "/* @flow\nimport './root'; //
break cyclical dependency deadlock - #87\nimport CssSyntaxError from './css-syntax-error';\n// import
PreviousMap from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef {object} filePosition\n *
@property {string} file - path to file\n * @property {number} line - source line in file\n * @property {number}
column - source column in file\n * \n\n/**\n * Represents the source CSS.\n * \n * @example\n * const root =
postcss.parse(css, { from: file });\n * const input = root.source.input;\n * \n\nclass Input {\n /**\n * @param
{string} css - input CSS source\n * @param {object} [opts] - {@link Processor#process} options\n * \n\n
constructor(css, opts = {}) {\n /**\n * @member {string} - input CSS source\n * \n * @example\n *
const input = postcss.parse('a {}', { from: file }).input;\n * input.css //=> \"a{ }\";\n * \n\n this.css =
css.toString();\n\n if (this.css[0] === '\\uFEFF' || this.css[0] === '\\uFFFE') {\n this.css = this.css.slice(1);\n
}\n\n if (opts.from) {\n if (/^\\w+:\\|\\|\\.test(opts.from)) {\n /**\n * @member {string} - The absolute
path to the CSS source file\n * \n * defined with the `from` option.\n * \n * @example\n *
const root = postcss.parse(css, { from: 'a.css' });\n * root.source.input.file //=> '/home/ai/a.css'\n * \n\n
this.file = opts.from;\n } else {\n this.file = path.resolve(opts.from);\n }\n }\n\n /*\n let map =
new PreviousMap(this.css, opts);\n if ( map.text ) {\n /*\n * @member {PreviousMap} - The
input source map passed from\n * \n * a compilation step before PostCSS\n * \n *
(for example, from Sass compiler).\n * \n * @example\n *
root.source.input.map.consumer().sources //=> ['a.sass']\n * \n\n this.map = map;\n let file =
map.consumer().file;\n if ( !this.file && file ) this.file = this.mapResolve(file);\n }\n }\n\n if (!this.file)
{\n sequence += 1;\n /**\n * @member {string} - The unique ID of the CSS source. It will be\n *
created if `from` option is not provided\n * \n * (because PostCSS does not know the file path).\n * \n *
@example\n * const root = postcss.parse(css);\n * root.source.input.file //=> undefined\n *
root.source.input.id //=> "<input css 1>\"\n * \n\n this.id = `<input css ${sequence}>`;\n }\n }\n if (this.map)
this.map.file = this.from;\n }\n\n error(message, line, column, opts = {}) {\n let result;\n const origin =
this.origin(line, column);\n if (origin) {\n result = new CssSyntaxError(\n message,\n origin.line,\n
origin.column,\n origin.source,\n origin.file,\n opts.plugin\n );\n } else {\n result = new
CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n }\n\n result.input = { line, column,
source: this.css }; \n if (this.file) result.input.file = this.file;\n\n return result;\n }\n\n /**\n * Reads the input
source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS
before being passed to PostCSS).\n * \n * @param {number} line - line in input CSS\n * @param {number}
column - column in input CSS\n * \n * @return {filePosition} position in input source\n * \n * @example\n *
root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n * \n\n origin(line, column) {\n if (!this.map)
return false;\n const consumer = this.map.consumer();\n\n const from = consumer.originalPositionFor({ line,
column });\n if (!from.source) return false;\n\n const result = {\n file: this.mapResolve(from.source),\n
line: from.line,\n column: from.column,\n }; \n\n const source = consumer.sourceContentFor(from.source);\n
if (source) result.source = source;\n\n return result;\n }\n\n mapResolve(file) {\n if (/^\\w+:\\|\\|\\.test(file)) {\n
return file;\n } else {\n return path.resolve(this.map.consumer().sourceRoot || '.', file);\n }\n }\n\n /**\n *
The CSS source identifier. Contains {@link Input#file} if the user\n * set the `from` option, or {@link Input#id} if
they did not.\n * \n * @type {string}\n * \n * @example\n * const root = postcss.parse(css, { from: 'a.css' });\n *
root.source.input.from //=> "/home/ai/a.css\"\n * \n * const root = postcss.parse(css);\n * root.source.input.from
//=> "<input css 1>\"\n * \n\n get from() {\n return this.file || this.id;\n }\n }\n\n\nexport default Input;\n", "/*
@flow\nimport tokenize from './postcss/tokenize';\nimport Comment from './postcss/comment';\nimport Parser
from './postcss/parser';\n\nexport default class SafeParser extends Parser {\n tokenize() {\n this.tokens =

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tokenize(this.input, { ignoreErrors: true });\n }\n\n comment(token) {\n  const node = new Comment();\n  this.init(node, token[2], token[3]);\n  node.source.end = { line: token[4], column: token[5] };\n  let text =\n  token[1].slice(2);\n  if (text.slice(-2) === '*/') text = text.slice(0, -2);\n  if (/^\s*$/\.test(text)) {\n    node.text =\n    '';\n    node.raws.left = text;\n    node.raws.right = '';\n  } else {\n    const match =\n    text.match(/^(\\s*)([^\s]*[^\s])(\\s*)$/);\n    node.text = match[2];\n    node.raws.left = match[1];\n    node.raws.right = match[3];\n  }\n}\n\n unclosedBracket() {\n}\n\n unknownWord(start) {\n  const buffer =\n  this.tokens.slice(start, this.pos + 1);\n  this.spaces += buffer.map(i => i[1]).join('');\n}\n\n unexpectedClose() {\n  this.current.raws.after += '';\n}\n\n doubleColon() {\n}\n\n unnamedAttrule(node) {\n  node.name = '';\n}\n\n precheckMissedSemicolon(tokens) {\n  const colon = this.colon(tokens);\n  if (colon === false) return;\n  let\n  split;\n  for (split = colon - 1; split >= 0; split--) {\n    if (tokens[split][0] === 'word') break;\n  }\n  for (split --\n  1; split >= 0; split--) {\n    if (tokens[split][0] !== 'space') {\n      split += 1;\n      break;\n    }\n  }\n  const\n  other = tokens.splice(split, tokens.length - split);\n  this.decl(other);\n}\n\n checkMissedSemicolon() {\n}\n\n endFile() {\n  if (this.current.nodes && this.current.nodes.length) {\n    this.current.raws.semicolon =\n    this.semicolon;\n  }\n  this.current.raws.after = (this.current.raws.after || '') + this.spaces;\n  while\n  (this.current.parent) {\n    this.current = this.current.parent;\n    this.current.raws.after = '';\n  }\n}\n\n"/\n\n @flow\n\n import Input from './postcss/input';\n\n import SafeParser from './safe-parser';\n\n export default function\n  safeParse(css, opts) {\n    const input = new Input(css, opts);\n    const parser = new SafeParser(input);\n    parser.tokenize();\n    parser.loop();\n    return parser.root;\n  }\n\n"/\n\n @flow\n\n /* eslint-disable import/no-unresolved\n  *\n  import transformDeclPairs from 'css-to-react-native';\n  import generateComponentId from\n  './utils/generateComponentId';\n  import type { RuleSet, StyleSheet } from './types';\n  import flatten from\n  './utils/flatten';\n  // $FlowFixMe\n  import parse from './vendor/postcss-safe-parser/parse';\n  let generated =\n  {};\n  export const resetStyleCache = () => {\n    generated = {};\n  };*\n  InlineStyle takes arbitrary CSS and\n  generates a flat object\n  *\n  export default (styleSheet: StyleSheet) => {\n    class InlineStyle {\n      rules: RuleSet;\n      constructor(rules: RuleSet) {\n        this.rules = rules;\n      }\n      generateStyleObject(executionContext: Object) {\n        const flatCSS = flatten(this.rules, executionContext).join('');\n        const hash =\n        generateComponentId(flatCSS);\n        if (!generated[hash]) {\n          const root = parse(flatCSS);\n          const\n          declPairs = [];\n          root.each(node => {\n            if (node.type === 'decl') {\n              declPairs.push([node.prop,\n              node.value]);\n            } else if (process.env.NODE_ENV !== 'production' && node.type !== 'comment') {\n              /* eslint-disable no-console */\n              console.warn(`Node of type ${node.type} not supported as an inline\n              style`);\n            }\n          });\n          // RN currently does not support differing values for the corner radii of Image\n          // components (but does for View). It is almost impossible to tell whether we'll have\n          // support, so we'll just\n          disable multiple values here.\n          // https://github.com/styled-components/css-to-react-native/issues/11\n          const\n          styleObject = transformDeclPairs(declPairs, [\n            'borderRadius',\n            'borderWidth',\n            'borderColor',\n            'borderStyle',\n          ]);\n          const styles = styleSheet.create({\n            generated: styleObject,\n          });\n          generated[hash] = styles.generated;\n        }\n        return generated[hash];\n      }\n    }\n    return InlineStyle;\n  }\n\n"/\n\n /*\n  eslint-disable */\n  mixin-deep; https://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be\n  consistently transpiled to an IE-compatible syntax.\n  \n  The MIT License (MIT)\n  \n  Copyright (c) 2014-present,\n  Jon Schlinkert.\n  \n  Permission is hereby granted, free of charge, to any person obtaining a copy\n  of this software\n  and associated documentation files (the "Software"), to deal\n  in the Software without restriction, including\n  without limitation the rights\n  to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of\n  the Software, and to permit persons to whom the Software is\n  furnished to do so, subject to the following\n  conditions:\n  \n  The above copyright notice and this permission notice shall be included in\n  all copies or\n  substantial portions of the Software.\n  \n  THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY\n  OF ANY KIND, EXPRESS OR\n  IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF\n  MERCHANTABILITY,\n  FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. 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IN\n THE SOFTWARE.\n*\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val ===
'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !==
'__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj
= target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n
}\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for
(const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n
return target;\n}\n\n", "// @flow\nimport { EMPTY_OBJECT } from './empties';\n\nexport type Props = {\n  theme?:
any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n\n", "//
@flow\nimport type { IStyledComponent } from './types';\n\nexport default function isTag(target:
$PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target === 'string' &&\n
(process.env.NODE_ENV !== 'production'\n    ? target.charAt(0) === target.charAt(0).toLowerCase()\n    :
true)\n  );\n}\n\n", "// @flow\nimport type { IStyledComponent } from './types';\nimport getComponentName from
'./getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n  target:
$PropertyType<IStyledComponent, 'target'>): string {\n  return isTag(target) ? `styled.${target}` :
`Styled(${getComponentName(target)})`;\n}\n\n", "// @flow\nimport React, { useContext, useMemo, type Element,
type Context } from 'react';\nimport throwStyledError from './utils/error';\nimport isFunction from
'./utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };\n\nexport type ThemeArgument = Theme |
((outerTheme?: Theme) => Theme);\n\nexport type Props = {\n  children?: Element<any>,\n  theme:
ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport
const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument,
outerTheme?: Theme): Theme {\n  if (!theme) {\n    return throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n
  const mergedTheme = theme(outerTheme);\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n
(mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n  ) {\n    return
throwStyledError(7);\n  }\n\n  return mergedTheme;\n}\n\n  if (Array.isArray(theme) || typeof theme !==
'object') {\n    return throwStyledError(8);\n  }\n\n  return outerTheme ? { ...outerTheme, ...theme } :
theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\n\nexport default function
ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext =
useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if
(!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n\n", "// @flow\nimport React, {
createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from
'./utils/mixinDeep';\nimport determineTheme from './utils/determineTheme';\nimport { EMPTY_ARRAY,
EMPTY_OBJECT } from './utils/empties';\nimport generateDisplayName from
'./utils/generateDisplayName';\nimport isFunction from './utils/isFunction';\nimport isTag from
'./utils/isTag';\nimport isStyledComponent from './utils/isStyledComponent';\nimport { ThemeConsumer } from
'./ThemeProvider';\n\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from
'./types';\n\n// NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or
StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\n\nconst validAttr = ()
=> true;\n\nclass StyledNativeComponent extends Component<*, *> {\n  root: ?Object;\n  attrs = {};\n\n  render()
{\n    return (\n      <ThemeConsumer>\n        {(theme?: Theme) => {\n          const {\n            $as:
transientAsProp,\n            as: renderAs,\n            forwardedComponent,\n            forwardedAs,\n
forwardedRef,\n            testID,\n            style = [],\n            ...props\n          } = this.props;\n\n          const {\n
defaultProps, target, shouldForwardProp } = forwardedComponent;\n\n          const elementToBeRendered =\n
this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n          const generatedStyles =
this.generateAndInjectStyles(\n            determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n
            this.props\n          );\n\n          const isTargetTag = isTag(elementToBeRendered);\n          const computedProps =
this.attrs !== props ? { ...props, ...this.attrs } : props;\n          const propFilterFn = shouldForwardProp || (isTargetTag

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&& validAttr);\n      const propsForElement = {};\n      let key;\n      for (key in computedProps) {\n        if (key[0] === '$' || key === 'as') continue;\n        else if (key === 'forwardedAs') {\n          propsForElement.as\n            = props[key];\n        } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n          // Don't pass through\n          filtered tags through to native elements\n          propsForElement[key] = computedProps[key];\n        }\n      }\n      propsForElement.style = typeof style === 'function' ?\n        (state) => {\n          return\n            [generatedStyles].concat(style(state))\n        }\n        : [generatedStyles].concat(style);\n      propsForElement.testID = testID;\n      if (forwardedRef) propsForElement.ref = forwardedRef;\n      if\n        (forwardedAs) propsForElement.as = forwardedAs;\n      return createElement(elementToBeRendered,\n        propsForElement);\n    }}\n    </ThemeConsumer>\n  );\n}\n\nbuildExecutionContext(theme: ?Object, props:\n  Object, attrs: Attrs) {\n  const context = { ...props, theme };\n  if (!attrs.length) return context;\n  this.attrs =\n    {};\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let attr;\n    let key;\n    if\n      (isFunction(resolvedAttrDef)) {\n        resolvedAttrDef = resolvedAttrDef(context);\n      }\n    /* eslint-disable\n      guard-for-in */\n    for (key in resolvedAttrDef) {\n      attr = resolvedAttrDef[key];\n      this.attrs[key] = attr;\n      context[key] = attr;\n    }\n    /* eslint-enable */\n  });\n  return context;\n}\n\ngenerateAndInjectStyles(theme: any, props: any) {\n  const { inlineStyle } = props.forwardedComponent;\n  const executionContext = this.buildExecutionContext(\n    theme,\n    props,\n    props.forwardedComponent.attrs\n  );\n  return inlineStyle.generateStyleObject(executionContext);\n}\n\nsetNativeProps(nativeProps: Object) {\n  if (this.root !== undefined) {\n    // $FlowFixMe\n    this.root.setNativeProps(nativeProps);\n  } else if (process.env.NODE_ENV !== 'production') {\n    // eslint-\n    disable-next-line no-console\n    console.warn(\n      'setNativeProps was called on a Styled Component wrapping\n      a stateless functional component.\n    );\n  }\n}\n\nexport default (InlineStyle: Function) => {\n  const\n    createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n      const {\n        attrs =\n          EMPTY_ARRAY,\n        displayName = generateDisplayName(target),\n        ParentComponent =\n          StyledNativeComponent,\n      } = options;\n      const isClass = !isTag(target);\n      const isTargetStyledComp =\n        isStyledComponent(target);\n      // $FlowFixMe\n      const WrappedStyledNativeComponent =\n        React.forwardRef((props, ref) => (\n          <ParentComponent\n            {...props}\n            forwardedComponent={\n              WrappedStyledNativeComponent\n            } forwardedRef={ref}\n          />\n        ));\n      const\n        finalAttrs = (\n          // $FlowFixMe\n          isTargetStyledComp && target.attrs\n        )\n        ?\n        Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n        : attrs;\n      // eslint-disable-next-line prefer-\n      destructuring\n      let shouldForwardProp = options.shouldForwardProp;\n      // $FlowFixMe\n      if\n        (isTargetStyledComp && target.shouldForwardProp) {\n        if (shouldForwardProp) {\n          // compose nested\n          shouldForwardProp calls\n          shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n            //\n            $FlowFixMe\n            target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n            options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n        } else {\n          // eslint-disable-next-line\n          prefer-destructuring\n          shouldForwardProp = target.shouldForwardProp;\n        }\n      }\n      /*\n      * forwardRef\n      creates a new interim component, which we'll take advantage of\n      * instead of extending ParentComponent to\n      create _another_ interim class\n      */\n      // $FlowFixMe\n      WrappedStyledNativeComponent.attrs =\n        finalAttrs;\n      WrappedStyledNativeComponent.displayName = displayName;\n      // $FlowFixMe\n      WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n      // $FlowFixMe\n      WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n        // $FlowFixMe\n        isTargetStyledComp ?\n        target.inlineStyle.rules.concat(rules) : rules\n      );\n      // $FlowFixMe\n      WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n      // $FlowFixMe\n      WrappedStyledNativeComponent.target = isTargetStyledComp\n        ? // $FlowFixMe\n        target.target\n        :\n        target;\n      // $FlowFixMe\n      WrappedStyledNativeComponent.withComponent = function withComponent(tag:\n        Target) {\n        const { displayName: _, componentId: __, ...optionsToCopy } = options;\n        const newOptions =\n          {\n            ...optionsToCopy,\n            attrs: finalAttrs,\n            ParentComponent,\n          };\n        return\n          createStyledNativeComponent(tag, newOptions, rules);\n      };\n      // $FlowFixMe\n      Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n        get() {\n          return

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this._foldedDefaultProps;
  },
  set(obj) {
    // $FlowFixMe
    this._foldedDefaultProps =
isTargetStyledComp ? merge({}, target.defaultProps, obj) : obj;
  },
  if (isClass) {
hoist(WrappedStyledNativeComponent, (target: any), {
  // all SC-specific things should not be hoisted
  attrs: true,
  displayName: true,
  shouldForwardProp: true,
  inlineStyle: true,
  styledComponentId: true,
  target: true,
  withComponent: true,
});
  }
  return
  WrappedStyledNativeComponent;
};
return createStyledNativeComponent;
";
// @flow
import type {
  Interpolation } from './types';
export default ({
  strings: Array<string>,
  interpolations:
  Array<Interpolation>
): Array<Interpolation> => {
  const result = [strings[0]];
  for (let i = 0, len =
  interpolations.length; i < len; i += 1) {
    result.push(interpolations[i], strings[i + 1]);
  }
  return
  result;
};
// @flow
import {
  Interpolation } from './utils/interleave';
import {
  isPlainObject } from
  './utils/isPlainObject';
import {
  EMPTY_ARRAY } from './utils/empties';
import {
  isFunction } from
  './utils/isFunction';
import {
  flatten } from './utils/flatten';
import type {
  Interpolation, RuleSet, Styles } from
  './types';
/**
 * Used when flattening object styles to determine if we should
 * expand an array of styles.
 */
const addTag = arg => {
  if (Array.isArray(arg)) {
    // eslint-disable-next-line no-param-reassign
    arg.isCss = true;
  }
  return arg;
};
export default function css(styles: Styles, ...interpolations:
  Array<Interpolation>): RuleSet {
  if (isFunction(styles) || isPlainObject(styles)) {
    // $FlowFixMe
    return
    addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));
  }
  if (interpolations.length === 0
  && styles.length === 1
  && typeof styles[0] === 'string') {
    // $FlowFixMe
    return styles;
  }
  // $FlowFixMe
  return addTag(flatten(interleave(styles, interpolations)));
};
// @flow
import {
  isValidElementType } from 'react-is';
import {
  css } from './css';
import {
  throwError } from './utils/error';
import {
  EMPTY_OBJECT } from './utils/empties';
import type {
  Target } from './types';
export default function
  constructWithOptions(
    componentConstructor: Function,
    tag: Target,
    options: Object =
  EMPTY_OBJECT
  ) {
    if (!isValidElementType(tag)) {
      return throwError(1, String(tag));
    }
    /*
    This is callable directly as a template function
    */
    // $FlowFixMe: Not typed to avoid destructuring arguments
    const templateFunction = (...args) => componentConstructor(tag, options, css(...args));
    /*
    If config methods are
    called, wrap up a new template function and merge options
    */
    templateFunction.withConfig = config => {
      constructWithOptions(componentConstructor, tag, {
        ...options,
        ...config
      });
    }
    /*
    Modify/inject new props at
    runtime
    */
    templateFunction.attrs = attrs => {
      constructWithOptions(componentConstructor, tag, {
        ...options,
        attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),
      });
    }
    return
    templateFunction;
};
// @flow
import {
  React, {
  useContext, type AbstractComponent } } from 'react';
import {
  hoistStatics } from 'hoist-non-react-statics';
import {
  ThemeContext } from './models/ThemeProvider';
import {
  determineTheme } from './utils/determineTheme';
import {
  getComponentName } from
  './utils/getComponentName';
// NOTE: this would be the correct signature:
// export default <Config: { theme?:
  any }, Instance>
(
  Component: AbstractComponent<Config, Instance>
): AbstractComponent<$Diff<Config,
  { theme?: any }> & { theme?: any }, Instance>
// but the old build system tooling doesn't support the
  syntax
export default (Component: AbstractComponent<*, *>) => {
  // $FlowFixMe This should be
  React.forwardRef<Config, Instance>
  const WithTheme = React.forwardRef((props, ref) => {
    const theme =
    useContext(ThemeContext);
    // $FlowFixMe defaultProps isn't declared so it can be inferrable
    const {
  defaultProps } = Component;
    const themeProp = determineTheme(props, theme, defaultProps);
    if
    (process.env.NODE_ENV !== 'production' && themeProp === undefined) {
      // eslint-disable-next-line no-
      console
      console.warn(`[withTheme] You are not using a ThemeProvider nor passing a theme prop or a
      theme in defaultProps in component class "${getComponentName(Component)}"
    `);
    }
    return <Component {
      ...props } theme={themeProp} ref={ref} />;
  });
  hoistStatics(WithTheme,
  Component);
  WithTheme.displayName = `WithTheme(${getComponentName(Component)}`;
  return
  WithTheme;
};
// @flow
import {
  useContext } from 'react';
import {
  ThemeContext } from
  './models/ThemeProvider';
const useTheme = () => useContext(ThemeContext);
export default
  useTheme;
// @flow
import {
  /*
  eslint-disable import/no-unresolved
  */
  _InlineStyle } from
  './models/InlineStyle';
import {
  _StyledNativeComponent } from './models/StyledNativeComponent';
import {
  css

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from './constructors/css';\nimport constructWithOptions from './constructors/constructWithOptions';\nimport
ThemeProvider, { ThemeConsumer, ThemeContext } from './models/ThemeProvider';\nimport withTheme from
 './hoc/withTheme';\nimport useTheme from './hooks/useTheme';\nimport isStyledComponent from
 './utils/isStyledComponent';\n\nimport type { Target } from './types';\n\nconst reactNative = require('react-
native');\n\nconst InlineStyle = _InlineStyle(reactNative.StyleSheet);\nconst StyledNativeComponent =
 _StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) =>
constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for
some reason, so let's\n * assume it's for a good reason and not eagerly load them all *\n\nconst aliases =
`ActivityIndicator ActivityIndicatorIOS ART Button DatePickerIOS DrawerLayoutAndroid\n Image
ImageBackground ImageEditor ImageStore KeyboardAvoidingView ListView MapView Modal NavigatorIOS\n
Picker PickerIOS ProgressBarAndroid ProgressViewIOS ScrollView SegmentedControlIOS Slider\n SliderIOS
SnapshotViewIOS Switch RecyclerViewBackedScrollView RefreshControl SafeAreaView StatusBar\n
SwipeableListView SwitchAndroid SwitchIOS TabBarIOS Text TextInput ToastAndroid ToolbarAndroid\n
Touchable TouchableHighlight TouchableNativeFeedback TouchableOpacity TouchableWithoutFeedback\n View
ViewPagerAndroid WebView FlatList SectionList VirtualizedList Pressable`;\n\n/* Define a getter for each alias
which simply gets the reactNative component\n * and passes it to styled *\n\naliases.split(/\\s+/m).forEach(alias =>\n
Object.defineProperty(styled, alias, {\n  enumerable: true,\n  configurable: false,\n  get() {\n    return
styled(reactNative[alias]);\n  },\n  });\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer,
ThemeContext, withTheme, useTheme };\n\nexport default
styled;\n\n], "names": ["AD_REPLACER_R", "charsLength", "getAlphabeticChar", "code", "String", "fromCharCode", "g
enerateAlphabeticName", "name", "x", "Math", "abs", "replace", "SEED", "phash", "h", "i", "length", "charCodeAt", "hash
", "str", "getComponentName", "target", "process", "env", "NODE_ENV", "displayName", "isFunction", "test", "isStateless
Function", "prototype", "isReactComponent", "toString", "Object", "call", "typeof", "isStyledComponent", "styledComp
onentId", "SC_ATTR", "REACT_APP_SC_ATTR", "SC_ATTR_ACTIVE", "SC_ATTR_VERSION", "SC_VERSION", "__VERSION__", "SPLITTER", "IS_BROWSER", "window", "DISABLE_SPEEDY", "Boolean", "SC_DISABLE_
SPEEDY", "REACT_APP_SC_DISABLE_SPEEDY", "EMPTY_ARRAY", "freeze", "EMPTY_OBJECT", "ERRORS
", "errorMap", "format", "a", "b", "c", "len", "push", "forEach", "d", "throwStyledComponentsError", "interpolations", "Erro
r", "join", "trim", "makeGroupedTag", "tag", "DefaultGroupedTag", "BASE_SIZE", "groupSizes", "Uint32Array", "index
OfGroup", "group", "index", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleInd
ex", "l", "insertRule", "clearGroup", "startIndex", "endIndex", "deleteRule", "getGroup", "css", "getRule", "MAX_SMI", "g
roupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "set
GroupForId", "SELECTOR", "MARKER_RE", "RegExp", "outputSheet", "sheet", "getTag", "undefined", "names", "size
", "selector", "content", "rehydrateNamesFromContent", "split", "registerName", "rehydrateSheetFromTag", "style", "part
s", "textContent", "part", "marker", "match", "parseInt", "rehydrateSheet", "nodes", "document", "querySelectorAll", "nod
e", "getAttribute", "parentNode", "removeChild", "getNonce", "__webpack_nonce__", "ELEMENT_TYPE", "findLastSty
leTag", "childNodes", "child", "nodeType", "hasAttribute", "makeStyleTag", "head", "parent", "createElement", "prevSt
yle", "nextSibling", "setAttribute", "nonce", "insertBefore", "getSheet", "styleSheets", "ownerNode", "makeTag", "isServe
r", "useCSSOMInjection", "VirtualTag", "CSSOMTag", "TextTag", "element", "appendChild", "createTextNode", "rule",
"_error", "cssRules", "cssText", "refNode", "_target", "splice", "SHOULD_REHYDRATE", "defaultOptions", "StyleShe
et", "registerId", "options", "globalStyles", "gs", "server", "reconstructWithOptions", "withNames", "allocateGSInstance
", "hasNameForId", "groupNames", "Set", "add", "clearNames", "clear", "clearRules", "clearTag", "delimiter", "needle", "to
Sheet", "block", "e", "ruleSheet", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "COMMENT_REG
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Found in path(s):

* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/native/dist/styled-components.native.esm.js.map

No license file was found, but licenses were detected in source scan.

```
{ "version": 3, "file": "styled-components.js", "sources": [ "../src/utils/isStyledComponent.js", "../src/utils/interleave.js", "../src/utils/isPlainObject.js", "../src/utils/empties.js", "../src/utils/isFunction.js", "../src/utils/getComponentName.js", "../src/constants.js", "../src/utils/error.js", "../src/utils/errors.js", "../src/sheet/GroupedTag.js", "../src/sheet/GroupIDAllocator.js", "../src/sheet/Rehydration.js", "../src/utils/nonce.js", "../src/sheet/dom.js", "../src/sheet/Tag.js", "../src/sheet/Sheet.js", "../src/utils/generateAlphabeticalName.js", "../src/utils/hash.js", "../src/models/ComponentStyle.js", "../node_modules/@emotion/stylis/dist/stylis.esm.js", "../src/utils/stylis.js", "../src/utils/stylisPluginInsertRule.js", "../src/models/StyleSheetManager.js", "../node_modules/shallowequal/index.js", "../src/models/Keyframes.js", "../src/utils/hyphenateStyleName.js", "../node_modules/@emotion/unitless/dist/unitless.esm.js", "../src/utils/flatten.js", "../src/utils/isStatelessFunction.js", "../src/utils/addUnitIfNeeded.js", "../src/constructors/css.js", "../src/models/GlobalStyle.js", "../src/utils/isStaticRules.js", "../src/models/ThemeProvider.js", "../src/utils/checkDynamicCreation.js", "../src/utils/determineTheme.js", "../src/utils/generateComponentId.js", "../src/models/ServerStyleSheet.js", "../node_modules/hoist-non-react-statics/dist/hoist-non-react-statics.cjs.js", "../src/secretInternals.js", "../src/base.js", "../src/constructors/createGlobalStyle.js", "../src/constructors/keyframes.js", "../src/hooks/useTheme.js", "../src/hoc/withTheme.js", "../node_modules/@emotion/memoize/dist/emotion-memoize.esm.js", "../node_modules/@emotion/is-prop-valid/dist/emotion-is-prop-valid.esm.js", "../src/utils/escape.js", "../src/utils/isTag.js", "../src/utils/mixinDeep.js", "../src/models/StyledComponent.js", "../src/utils/generateDisplayName.js", "../src/utils/joinStrings.js", "../src/utils/createWarnTooManyClasses.js", "../src/constructors/styled.js", "../src/constructors/constructWithOptions.js", "../src/index-standalone.js", "../src/utils/domElements.js"], "sourcesContent": [ "// @flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n\n// @flow\nimport type { Interpolation } from './types';\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0];\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n  return result;\n};\n\n// @flow\nimport { typeOf } from 'react-is';\nexport default (x: any): boolean => {\n  x !== null && typeof x === 'object' && (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' && !typeof(x);\n}\n\n// @flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n\n// @flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n\n// @flow\nimport type { IStyledComponent } from './types';\nexport default function getComponentName(\n  target: $PropertyType<IStyledComponent, 'target'>,\n  string {\n  return (\n    (process.env.NODE_ENV !== 'production' ? typeof target === 'string' && target : false) ||\n  ]\n}
```

```

// $FlowFixMe\n target.displayName ||\n // $FlowFixMe\n target.name ||\n 'Component'\n );\n}\n", "//
@flow\nndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__: string;\n\nexport const
SC_ATTR: string =\n (typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR ||
process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const SC_ATTR_ACTIVE = 'active';\n\nexport const
SC_ATTR_VERSION = 'data-styled-version';\n\nexport const SC_VERSION = __VERSION__;\n\nexport const
SPLITTER = '/*!sc*!\n';\n\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in
window;\n\nexport const DISABLE_SPEEDY =\n Boolean(typeof SC_DISABLE_SPEEDY === 'boolean'\n ?
SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "\n\n ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n :
process.env.NODE_ENV !== 'production'\n )\n );\n\n// Shared empty execution context when generating static
styles\n\nexport const STATIC_EXECUTION_CONTEXT = {};\n", "// @flow\nimport errorMap from
'./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic
version of sprintf\n */\nfunction format(...args) {\n let a = args[0];\n const b = [];\n\n for (let c = 1, len =
args.length; c < len; c += 1) {\n b.push(args[c]);\n }\n\n b.forEach(d => {\n a = a.replace(/%[a-z]/, d);\n });\n\n
return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full
errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n code: string |
number,\n ...interpolations: Array<any>\n) {\n if (process.env.NODE_ENV === 'production') {\n throw new
Error(\n `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n
interpolations.length > 0 ? ` Args: ${interpolations.join(', ')} ` : "\n\n ");\n } else {\n throw new
Error(format(ERRORS[code], ...interpolations).trim();\n )\n}\n", "export default {\n 1: `Cannot create styled-
component for component: %s.\n\n`,\n 2: `Can't collect styles once you've consumed a `ServerStyleSheet`s
styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\n\n- Are you trying to reuse it
across renders?\n- Are you accidentally calling collectStyles twice?\n\n`,\n 3: `Streaming SSR is only supported
in a Node.js environment; Please do not try to call this method in the browser.\n\n`,\n 4: `The
`StyleSheetManager` expects a valid target or sheet prop!\n\n- Does this error occur on the client and is your target
falsy?\n- Does this error occur on the server and is the sheet falsy?\n\n`,\n 5: `The clone method cannot be used
on the client!\n\n- Are you running in a client-like environment on the server?\n- Are you trying to run SSR on the
client?\n\n`,\n 6: `Trying to insert a new style tag, but the given Node is unmounted!\n\n- Are you using a
custom target that isn't mounted?\n- Does your document not have a valid head element?\n- Have you accidentally
removed a style tag manually?\n\n`,\n 7: `ThemeProvider: Please return an object from your `\"theme\"` prop
function, e.g.\n\n``js\ntheme={ () => ({})}\n``\n\n`,\n 8: `ThemeProvider: Please make your `\"theme\"`
prop an object.\n\n`,\n 9: `Missing document `<head>\n\n`,\n 10: `Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\n\n`,\n 11: `This error was replaced
with a dev-time warning, it will be deleted for v4 final. _ [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\n\n`,\n 12: `It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\n\n`,\n 13: `%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced#referring-to-other-components for more details.\n\n`,\n 14: `ThemeProvider:
`\"theme\"` prop is required.\n\n`,\n 15: `A stylis plugin has been supplied that is not named. We need a name

```

for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g. `\n\n``js\n\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });\n\n``\n\n\n", "16": "Reached the limit of how many styled components may be created at group %s.\n\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically,\n\nas for instance in your render method then you may be running into this limitation.\n\n\n", "17": "CSSStyleSheet could not be found on HTMLStyleElement.\n\nHas styled-components' style tag been unmounted or altered by another script?\n\n"};"/> // @flow\n/* eslint-disable no-use-before-define */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from './constants';\nimport throwError from './utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\n\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length: number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE_SIZE);\n this.length = BASE_SIZE;\n this.tag = tag;\n }\n\n indexOfGroup(group: number): number {\n let index = 0;\n for (let i = 0; i < group; i++) {\n index += this.groupSizes[i];\n }\n return index;\n }\n\n insertRules(group: number, rules: string[]): void {\n if (group >= this.groupSizes.length) {\n const oldBuffer = this.groupSizes;\n const oldSize = oldBuffer.length;\n let newSize = oldSize;\n while (group >= newSize) {\n newSize <<= 1;\n if (newSize < 0) {\n throwError(16, `${group}`);\n }\n this.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length = newSize;\n for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n }\n let ruleIndex = this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex, rules[i])) {\n this.groupSizes[group]++;\n ruleIndex++;\n }\n }\n clearGroup(group: number): void {\n if (group < this.length) {\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n const endIndex = startIndex + length;\n this.groupSizes[group] = 0;\n for (let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n }\n }\n }\n getGroup(group: number): string {\n let css = "";\n if (group >= this.length || this.groupSizes[group] === 0) {\n return css;\n }\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n const endIndex = startIndex + length;\n for (let i = startIndex; i < endIndex; i++) {\n css += `${this.tag.getRule(i)}${SPLITTER}`;\n }\n return css;\n }\n }\n\n @flow\n\n import throwError from './utils/error';\n\n const MAX_SMI = 1 << 31 - 1;\n\n let groupIDRegister: Map<string, number> = new Map();\n let reverseRegister: Map<number, string> = new Map();\n let nextFreeGroup = 1;\n\n export const resetGroupIds = () => {\n groupIDRegister = new Map();\n reverseRegister = new Map();\n nextFreeGroup = 1;\n }\n\n export const getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) {\n return (groupIDRegister.get(id): any);\n }\n while (reverseRegister.has(nextFreeGroup)) {\n nextFreeGroup++;\n }\n const group = nextFreeGroup++;\n if ((process.env.NODE_ENV !== 'production' && ((group | 0) < 0 || group > MAX_SMI)) || (group > MAX_SMI)) {\n throwError(16, `${group}`);\n }\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n return group;\n }\n\n export const getIdForGroup = (group: number): void | string => {\n return reverseRegister.get(group);\n }\n\n export const setGroupForId = (id: string, group: number) => {\n if (group >= nextFreeGroup) {\n nextFreeGroup = group + 1;\n }\n groupIDRegister.set(id, group);\n reverseRegister.set(group, id);\n }; // @flow\n\n import { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from './constants';\n import { getIdForGroup, setGroupForId } from './GroupIDAllocator';\n import type { Sheet } from './types';\n\n const SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}]="${SC_VERSION}"`;\n const MARKER_RE = new RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+)(\\\\\\\\[id]="(\\\\\\\\[\\\\\\\\w\\\\\\\\d-]+)\\\\\\\\")\\\\\\\\.*?"(\\\\\\\\[\\\\\\\\^\\\\\\\\"]*)`);\n\n export const outputSheet = (sheet: Sheet) => {\n const tag = sheet.getTag();\n const { length } = tag;\n let css = "";\n for (let group = 0; group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n const names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size) continue;\n const selector = `${SC_ATTR}.g${group}[id="${id}"]`;\n let content = "";\n if (names !== undefined) {\n names.forEach(name => {\n if (name.length > 0) {\n content += `${name},`;\n }\n });\n }\n }\n }\n }\n}`

```

});\n }\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
rehydration\n css += `${rules}${selector}{content:"${content}"}`$${SPLITTER}`;\n }\n\n return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) {\n // eslint-disable-next-line\n if
((name = names[i])) {\n sheet.registerName(id, name);\n }\n }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || '').split(SPLITTER);\n const rules:
string[] = [];\n\n for (let i = 0, l = parts.length; i < l; i++) {\n const part = parts[i].trim();\n if (!part) continue;\n\n
const marker = part.match(MARKER_RE);\n\n if (marker) {\n const group = parseInt(marker[1], 10) | 0;\n
const id = marker[2];\n\n if (group !== 0) {\n // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n // Rehydrate names and rules\n // looks like: data-
styled.g11[id="idA"]{content:"nameA,"}\n rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n }\n\n rules.length = 0;\n } else {\n rules.push(part);\n }\n
}\n\n}\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR);\n\n for (let i = 0, l = nodes.length; i < l; i++) {\n const node =
((nodes[i]: any): HTMLStyleElement);\n\n if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)\n {\n rehydrateSheetFromTag(sheet, node);\n\n if (node.parentNode) {\n
node.parentNode.removeChild(node);\n }\n }\n }\n};\n\n", /* @flow\n/* eslint-disable camelcase, no-undef
*\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null;\n};\n\nexport default getNonce;\n\n", /* @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport getNonce from './utils/nonce';\nimport
throwStyledError from './utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\n\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => {\n const { childNodes } = target;\n\n for (let i = childNodes.length; i >= 0; i--) {\n const
child = ((childNodes[i]: any): ?HTMLElement);\n\n if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n return ((child: any): HTMLStyleElement);\n }\n }\n\n return
undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last *\n\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n const style = document.createElement('style');\n const prevStyle =
findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style
element *\n\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return
((tag.sheet: any): CSSStyleSheet);\n }\n\n // Avoid Firefox quirk where the style element might not have a sheet
property\n const { styleSheets } = document;\n for (let i = 0, l = styleSheets.length; i < l; i++) {\n const sheet =
styleSheets[i];\n\n if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n }\n\n
throwStyledError(17);\n return (undefined: any);\n};\n\n", /* @flow\n/* eslint-disable no-use-before-define
*\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment *\n\nexport const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n if (isServer) {\n return new VirtualTag(target);\n } else
if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n
}\n\n}\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet:
CSSStyleSheet;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element =
makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n
element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n
}\n\n insertRule(index: number, rule: string): boolean {\n try {\n this.sheet.insertRule(rule, index);\n
this.length++;\n return true;\n } catch (_error) {\n return false;\n }\n }\n\n deleteRule(index: number):

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void {
  this.sheet.deleteRule(index);
  this.length--;
}

getRule(index: number): string {
  const rule = this.sheet.cssRules[index];
  // Avoid IE11 quirk where cssText is inaccessible on some invalid rules
  if (rule !== undefined && typeof rule.cssText === 'string') {
    return rule.cssText;
  } else {
    return "";
  }
}

/** A Tag that emulates the CSSStyleSheet API but uses text nodes */
export class TextTag implements Tag {
  element: HTMLStyleElement;
  nodes: NodeList<Node>;
  length: number;

  constructor(target?: HTMLElement) {
    const element = (this.element = makeStyleTag(target));
    this.nodes = element.childNodes;
    this.length = 0;
  }

  insertRule(index: number, rule: string): boolean {
    if (index <= this.length && index >= 0) {
      const node = document.createTextNode(rule);
      const refNode = this.nodes[index];
      this.element.insertBefore(node, refNode || null);
      this.length++;
      return true;
    } else {
      return false;
    }
  }

  deleteRule(index: number): void {
    this.element.removeChild(this.nodes[index]);
    this.length--;
  }

  getRule(index: number): string {
    if (index < this.length) {
      return this.nodes[index].textContent;
    } else {
      return "";
    }
  }
}

/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */
export class VirtualTag implements Tag {
  rules: string[];
  length: number;

  constructor(_target?: HTMLElement) {
    this.rules = [];
    this.length = 0;
  }

  insertRule(index: number, rule: string): boolean {
    if (index <= this.length) {
      this.rules.splice(index, 0, rule);
      this.length++;
      return true;
    } else {
      return false;
    }
  }

  deleteRule(index: number): void {
    this.rules.splice(index, 1);
    this.length--;
  }

  getRule(index: number): string {
    if (index < this.length) {
      return this.rules[index];
    } else {
      return "";
    }
  }
}

@flow
import { DISABLE_SPEEDY, IS_BROWSER } from './constants';
import { EMPTY_OBJECT } from './utils/empties';
import { makeGroupedTag } from './GroupedTag';
import { getGroupForId } from './GroupIDAllocator';
import { outputSheet, rehydrateSheet } from './Rehydration';
import { makeTag } from './Tag';
import type { GroupedTag, Sheet, SheetOptions } from './types';
let SHOULD_REHYDRATE = IS_BROWSER;

type SheetConstructorArgs = {
  isServer?: boolean,
  useCSSOMInjection?: boolean,
  target?: HTMLElement,
};

type GlobalStylesAllocationMap = { [key: string]: number };
type NamesAllocationMap = Map<string, Set<string>>;

const defaultOptions: SheetOptions = {
  isServer: !IS_BROWSER,
  useCSSOMInjection: !DISABLE_SPEEDY,
};

/** Contains the main stylesheet logic for stringification and caching */
export default class StyleSheet implements Sheet {
  gs: GlobalStylesAllocationMap;
  names: NamesAllocationMap;
  options: SheetOptions;
  server: boolean;
  tag: void | GroupedTag;

  /** Register a group ID to give it an index */
  static registerId(id: string): number {
    return getGroupForId(id);
  }

  constructor(
    options: SheetConstructorArgs = EMPTY_OBJECT,
    globalStyles?: GlobalStylesAllocationMap = {},
    names?: NamesAllocationMap
  ) {
    this.options = {
      ...defaultOptions,
      ...options,
    };
    this.gs = globalStyles;
    this.names = new Map(names);
    this.server = !options.isServer;

    // We rehydrate only once and use the sheet that is created first
    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {
      SHOULD_REHYDRATE = false;
      rehydrateSheet(this);
    }
  }

  reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {
    return new StyleSheet(
      { ...this.options, ...options },
      this.gs,
      (withNames && this.names) || undefined
    );
  }

  allocateGSInstance(id: string) {
    return (this.gs[id] = (this.gs[id] || 0) + 1);
  }

  /** Lazily initialises a GroupedTag for when it's actually needed */
  getTag(): GroupedTag {
    return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));
  }

  /** Check whether a name is known for caching */
  hasNameForId(id: string, name: string): boolean {
    return this.names.has(id) && (this.names.get(id): any).has(name);
  }

  /** Mark a group's name as known for caching */
  registerName(id: string, name: string) {
    getGroupForId(id);
    if (!this.names.has(id)) {
      const groupNames = new Set();
      groupNames.add(name);
      this.names.set(id, groupNames);
    } else {
      (this.names.get(id): any).add(name);
    }
  }

  /** Insert new rules which also marks the name as known */
  insertRules(id: string, name: string, rules: string[]) {
    this.registerName(id, name);
    this.getTag().insertRules(getGroupForId(id), rules);
  }

  /** Clears all cached names for a given group ID */
  clearNames(id: string) {
    if (this.names.has(id)) {
      (this.names.get(id): any).clear();
    }
  }

  /** Clears all rules for a given group ID */
  clearRules(id: string) {
    this.getTag().clearGroup(getGroupForId(id));
  }
}

```



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this.clearNames(id);\n } \n\n /** Clears the entire tag which deletes all rules but not its names */\n clearTag() {\n
// NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output
only new rules\n this.tag = undefined;\n } \n\n /** Outputs the current sheet as a CSS string with markers for SSR
*/\n toString(): string {\n return outputSheet(this);\n } \n\n", "// @flow\n/* eslint-disable no-bitwise */\n\nconst
AD_REPLACER_R = /(a)(d)(g)(i); \n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their
capitalised\n * counterparts */\n\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for
capitalised letters */\n\nconst getAlphabeticChar = (code: number): string =>\n String.fromCharCode(code + (code >
25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 */\n\nexport default function
generateAlphabeticName(code: number): string {\n let name = "";\n let x;\n\n /* get a char and divide by alphabet-
length */\n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n name = getAlphabeticChar(x
% charsLength) + name;\n } \n\n return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '$1-$2');\n } \n\n", "// @flow\n/* eslint-disable */\n\nexport const SEED =
5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that
we're still looping over\n// the same string\n\nexport const phash = (h: number, x: string): number => {\n let i =
x.length;\n\n while (i) {\n h = (h * 33) ^ x.charCodeAt(--i);\n } \n\n return h;\n};\n\n// This is a djb2 hashing
function\n\nexport const hash = (x: string): number => {\n return phash(SEED, x);\n};\n\n", "// @flow\n\nimport {
SC_VERSION } from './constants';\n\nimport StyleSheet from './sheet';\n\nimport type { RuleSet, Stringifier } from
'./types';\n\nimport flatten from './utils/flatten';\n\nimport generateName from
'./utils/generateAlphabeticName';\n\nimport { hash, phash } from './utils/hash';\n\nimport isStaticRules from
'./utils/isStaticRules';\n\n\nconst SEED = hash(SC_VERSION);\n\n\n/**\n * ComponentStyle is all the CSS-specific
stuff, not the React-specific stuff.\n */\n\nexport default class ComponentStyle {\n baseHash: number;\n\n baseStyle:
?ComponentStyle;\n\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n staticRulesId: string;\n\n
constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n this.rules = rules;\n
this.staticRulesId = "";\n this.isStatic = process.env.NODE_ENV === 'production' &&\n (baseStyle ===
undefined || baseStyle.isStatic) &&\n isStaticRules(rules);\n this.componentId = componentId;\n\n //
SC_VERSION gives us isolation between multiple runtimes on the page at once\n // this is improved further with
use of the babel plugin \"namespace\" feature\n this.baseHash = phash(SEED, componentId);\n\n this.baseStyle
= baseStyle;\n\n // NOTE: This registers the componentId, which ensures a consistent order\n // for this
component's styles compared to others\n StyleSheet.registerId(componentId);\n } \n\n /**\n * Flattens a rule set
into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 {}\n * Returns the hash to be injected on
render()\n */\n\n generateAndInjectStyles(executionContext: Object, styleSheet: StyleSheet, stylis: Stringifier) {\n
const { componentId } = this;\n\n const names = [];\n\n if (this.baseStyle) {\n
names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n } \n\n // force
dynamic classnames if user-supplied stylis plugins are in use\n if (this.isStatic && !stylis.hash) {\n if
(this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n
names.push(this.staticRulesId);\n } else {\n const cssStatic = flatten(this.rules, executionContext, styleSheet,
stylis).join("");\n const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n\n if
(!styleSheet.hasNameForId(componentId, name)) {\n const cssStaticFormatted = stylis(cssStatic, `.${name}`,
undefined, componentId);\n\n styleSheet.insertRules(componentId, name, cssStaticFormatted);\n } \n\n
names.push(name);\n this.staticRulesId = name;\n } \n } else {\n const { length } = this.rules;\n let
dynamicHash = phash(this.baseHash, stylis.hash);\n let css = "";\n\n for (let i = 0; i < length; i++) {\n const
partRule = this.rules[i];\n\n if (typeof partRule === 'string') {\n css += partRule;\n\n if
(process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n } else if
(partRule) {\n const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n const
partString = Array.isArray(partChunk) ? partChunk.join("") : partChunk;\n\n dynamicHash =
phash(dynamicHash, partString + i);\n css += partString;\n } \n } \n\n if (css) {\n const name =
generateName(dynamicHash >>> 0);\n\n if (!styleSheet.hasNameForId(componentId, name)) {\n const
cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n\n styleSheet.insertRules(componentId, name,

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cssFormatted);\n    }\n    names.push(name);\n    }\n    }\n    return names.join(');\n    }\n    }",function
stylis_min(W){\n    function M(d,c,e,h,a){\n        for(var m=0,b=0,v=0,n=0,q,g,x=0,K=0,k,u=k=q=
0,l=0,r=0,I=0,t=0,B=e.length,J=B-1,y,f=","p=","F=","G=","C;l<B;){\n            g=e.charCodeAt(l);\n
            l===J&&0!==(b+n+v+m)&&(0!==(b&&(g=47===b?10:47),n=v=m=0,B++,J++));\n            if(0
===b+n+v+m){\n                if(l===J&&(0<r&&(f=f.replace(N,""),0<f.trim().length))){\n                    switch(g)
{\n                        case 32:\n                            case 9:\n                                case 59:\n                                    case 13:\n                                        case 10:\n                                            break;\n\n
default:\n                            f+=e.charAt(l);\n                                }\n                                g=59;\n                                }\n                                switch(g){\n                                    case 123:\n
f=f.trim();\n                                        q=f.charCodeAt(0);\n                                        k=1;\n                                        for(t=++l;l<B;){\n                                            switch(g=
e.charCodeAt(l)){\n                                                case 123:\n                                                    k++;\n                                                    break;\n\n
case 125:\n                                                        k--
;\n                                                        break;\n\n
case 47:\n                                                            switch(g=e.charCodeAt(l+1)){\n                                                                case 42:\n
case 47:\n                                                                    a:{\n                                                                        for(u=l+1;u<J;++u){\n                                                                            switch
(e.charCodeAt(u)){\n                                                                                case 47:\n                                                                                    if(42===g&&42===e.charCodeAt(u-1)
&&l+2!==(u-1)){\n                                                                                        l=u+1;\n                                                                                        break a;\n                                                                                        }\n\n
break;\n\n
case 10:\n                                                                                    if(47===g){\n                                                                                        l=u+1;\n
break a;\n\n
case 10:\n                                                                                    }\n\n
case 10:\n                                                                                    }\n\n
case 10:\n                                                                                    l=u;\n
}\n\n
}\n\n
break;\n\n
case 91:\n                                                                    g++;\n\n
case 40:\n\n
g++;\n\n
case 34:\n                            case 39:\n                                for(;l++<J&&e.charCodeAt(l)!==(g-1));\n                                }\n\n
}\n\n
}\n\n
if(0===k)break;\n                                l++;\n                                }\n                                k=e.substring(t,l);\n                                0
===q&&(q=(f=f.replace(ca,"").trim()).charAt(0));\n                                switch(q){\n                                    case 64:\n                                        0<
r&&(f=f.replace(N,""));g=f.charCodeAt(1);\n                                switch(g){\n                                    case 100:\n
case 109:\n                            case 115:\n                                case 45:\n                                    r=c;\n                                    break;\n\n
default:\n                            r=O;\n                                }\n                                k=M(c,r,k,g,a+1);\n                                t=k.length;\n                                0
<A&&(r=X(O,f,I),C=H(3,k,r,c,D,z,t,g,a,h),f=r.join(""),void 0!==(C&&0===(t=(k=C.trim()).length)&&(g=0,k="));\n                                if(0<t)switch(g){\n                                    case 115:\n                                        f=
f.replace(da,ea);\n\n
case 100:\n                            case 109:\n                                case 45:\n                                    k=f+'{' + k +
'}';\n                                break;\n\n
case 107:\n                            f=f.replace(fa,'$1 $2');\n                                k=f+'{' + k +
'}';\n                                k=1===w||2===w&&L('@'+k,3)?'@-webkit'+k+'@'+k:'@'+k;\n                                break;\n\n
default:\n                            k=f+k,112===h&&(k=(p+=k,"));\n                                }else k=";\n                                break;\n\n
default:\n                            k=M(c,X(c,f,I),k,h,a+1);\n                                }\n                                F+=k;\n                                k=I
=r=u=q=0;\n                                f=";\n                                g=e.charCodeAt(++l);\n                                break;\n\n
case 125:\n                            case 59:\n                                f=(0<r?f.replace(N,""):f.trim());\n                                if(l<(t=f.length))switch(0===u&&(q=f.charCodeAt(0),
45===q||96<q&&123>q)&&(t=(f=f.replace(',',';')).length),0<A&&void 0!==(C=H(1,f,c,d,D,z,
p.length,h,a,h))&&0===(t=(f=C.trim()).length)&&(f="\x00\x00"),q=f.charCodeAt(0),g=
f.charCodeAt(1),q){\n                                    case 0:\n                                        break;\n\n
case 64:\n                                        if(105===g||99===g){\n
{\n                                            G+=f+e.charAt(l);\n                                            break;\n\n
}\n\n
default:\n                                        58!==(
f.charCodeAt(t-1)&&(p+=P(f,q,g,f.charCodeAt(2)));\n                                }\n                                I=r=u=q=0;\n                                f=";\n
g=e.charCodeAt(++l);\n                                }\n                                }\n                                switch(g){\n                                    case 13:\n                            case 10:\n                                47===b?b=0:
0===1+q&&107!==(h&&0<f.length&&(r=1,f+="\x00");\n                                0<A*Y&&H(0,f,c,d,D,z,
p.length,h,a,h);\n                                z=1;\n                                D++;\n                                break;\n\n
case 59:\n                            case 125:\n                                if(0===b+n
+v+m){\n                                    z++;\n                                    break;\n                                }\n                                default:\n                                    z++;\n                                    y=e.charAt(l);\n\n
switch(g){\n                                    case 9:\n                            case 32:\n                                if(0===n+m+b)switch(x){\n                                    case 44:\n
case 58:\n                            case 9:\n                                case 32:\n                                    y=";\n                                    break;\n\n
default:\n                                    32!==(g&&(y='));\n                                    }\n                                    break;\n\n
case 0:\n                                        y="\\\0";\n                                        break;\n\n
case 12:\n                            y="\\f";\n                                    break;\n\n
case 11:\n                            y="\\v";\n                                    break;\n\n
case 38:\n                            0===n+b+m&&(r=I=1,y="\\f'+y);)\n                                    break;\n\n
case 108:\n                            if(0
===n+b+m+E&&0<u)switch(l-u){\n                                        case 2:\n                                            112===x&&58===e.charCodeAt(l
-3)&&(E=x);\n\n
case 8:\n                                            111===K&&(E=K);\n                                    }\n                                    break;\n\n
case 58:\n                            0===n+b+m&&(u=l);\n                                    break;\n\n
case 44:\n                            0===b+v+n+m

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&& (r = 1, y += '\r');\n          break;\n\n          case 34:\n          case 39:\n          0 === b && (n = n === g ? 0 :
0 === n ? g : n);\n          break;\n\n          case 91:\n          0 === n + b + v && m++;\n          break;\n\n
case 93:\n          0 === n + b + v && m--;\n          break;\n\n          case 41:\n          0 === n + b + m && v--
;\n          break;\n\n          case 40:\n          if (0 === n + b + m) {\n          if (0 === q) switch (2 * x + 3 * K)
{\n          case 533:\n          break;\n\n          default:\n          q = 1;\n          }\n
v++;\n          }\n\n          break;\n\n          case 64:\n          0 === b + v + n + m + u + k && (k = 1);\n
break;\n\n          case 42:\n          case 47:\n          if (!(0 < n + m + v)) switch (b) {\n          case 0:\n
switch (2 * g + 3 * e.charCodeAt(1 + 1)) {\n          case 235:\n          b = 47;\n          break;\n\n
          case 220:\n          t = 1, b = 42;\n          }\n\n          break;\n\n          case 42:\n
47 === g && 42 === x && t + 2 !== 1 && (33 === e.charCodeAt(t + 2) && (p += e.substring(t, t + 1)), y = ", b =
0);\n          }\n          }\n\n          0 === b && (f += y);\n          }\n\n          K = x;\n          x = g;\n          l++;\n          }\n\n          t =
p.length;\n\n          if (0 < t) {\n          r = c;\n          if (0 < A && (C = H(2, p, r, d, D, z, t, h, a, h), void 0 !== C && 0 === (p
= C).length)) return G + p + F;\n          p = r.join(',') + '{' + p + '};\n\n          if (0 !== w * E) {\n          2 !== w || L(p, 2) || (E
= 0);\n\n          switch (E) {\n          case 111:\n          p = p.replace(ha, '-moz-$1') + p;\n          break;\n\n          case
112:\n          p = p.replace(Q, ':-webkit-input-$1') + p.replace(Q, ':-moz-$1') + p.replace(Q, ':-ms-input-$1') + p;\n
          }\n\n          E = 0;\n          }\n          }\n\n          return G + p + F;\n          }\n\n          function X(d, c, e) {\n          var h = c.trim().split(ia);\n
c = h;\n          var a = h.length,\n          m = d.length;\n\n          switch (m) {\n          case 0:\n          case 1:\n          var b = 0;\n\n
for (d = 0 === m ? " : d[0] + ' '; b < a; ++b) {\n          c[b] = Z(d, c[b], e).trim();\n          }\n\n          break;\n\n
default:\n          var v = b = 0;\n\n          for (c = []; b < a; ++b) {\n          for (var n = 0; n < m; ++n) {\n          c[v++] =
Z(d[n] + ' ', h[b], e).trim();\n          }\n          }\n\n          }\n\n          return c;\n          }\n\n          function Z(d, c, e) {\n          var h =
c.charCodeAt(0);\n          33 > h && (h = (c = c.trim()).charCodeAt(0));\n\n          switch (h) {\n          case 38:\n          return
c.replace(F, '$1' + d.trim());\n\n          case 58:\n          return d.trim() + c.replace(F, '$1' + d.trim());\n\n          default:\n
if (0 < 1 * e && 0 < c.indexOf('\f')) return c.replace(F, (58 === d.charCodeAt(0) ? " : '$1') + d.trim());\n          }\n\n
return d + c;\n          }\n\n          function P(d, c, e, h) {\n          var a = d + ';\n          m = 2 * c + 3 * e + 4 * h;\n\n          if (944 === m)
{\n          d = a.indexOf(':', 9) + 1;\n          var b = a.substring(d, a.length - 1).trim();\n          b = a.substring(0, d).trim() + b +
';\n          return 1 === w || 2 === w && L(b, 1) ? '-webkit-' + b + b : b;\n          }\n\n          if (0 === w || 2 === w && !L(a,
1)) return a;\n\n          switch (m) {\n          case 1015:\n          return 97 === a.charCodeAt(10) ? '-webkit-' + a + a : a;\n\n
case 951:\n          return 116 === a.charCodeAt(3) ? '-webkit-' + a + a : a;\n\n          case 963:\n          return 110 ===
a.charCodeAt(5) ? '-webkit-' + a + a : a;\n\n          case 1009:\n          if (100 !== a.charCodeAt(4)) break;\n\n          case
969:\n          case 942:\n          return '-webkit-' + a + a;\n\n          case 978:\n          return '-webkit-' + a + '-moz-' + a + a;\n\n
          case 1019:\n          case 983:\n          return '-webkit-' + a + '-moz-' + a + '-ms-' + a + a;\n\n          case 883:\n          if (45
=== a.charCodeAt(8)) return '-webkit-' + a + a;\n          if (0 < a.indexOf('image-set(', 11)) return a.replace(ja, '$1-
webkit-$2') + a;\n          break;\n\n          case 932:\n          if (45 === a.charCodeAt(4)) switch (a.charCodeAt(5)) {\n
case 103:\n          return '-webkit-box-' + a.replace('-grow', " ) + '-webkit-' + a + '-ms-' + a.replace('grow', 'positive')
+ a;\n\n          case 115:\n          return '-webkit-' + a + '-ms-' + a.replace('shrink', 'negative') + a;\n\n          case 98:\n
return '-webkit-' + a + '-ms-' + a.replace('basis', 'preferred-size') + a;\n          }\n          return '-webkit-' + a + '-ms-'
+ a + a;\n\n          case 964:\n          return '-webkit-' + a + '-ms-flex-' + a + a;\n\n          case 1023:\n          if (99 !==
a.charCodeAt(8)) break;\n          b = a.substring(a.indexOf(':', 15)).replace('flex-', " ).replace('space-between',
'justify');\n          return '-webkit-box-pack' + b + '-webkit-' + a + '-ms-flex-pack' + b + a;\n\n          case 1005:\n
return ka.test(a) ? a.replace(aa, ':-webkit-') + a.replace(aa, ':-moz-') + a : a;\n\n          case 1e3:\n          b =
a.substring(13).trim();\n          c = b.indexOf('-') + 1;\n\n          switch (b.charCodeAt(0) + b.charCodeAt(c)) {\n
case 226:\n          b = a.replace(G, 'tb');\n          break;\n\n          case 232:\n          b = a.replace(G, 'tb-rl');\n
break;\n\n          case 220:\n          b = a.replace(G, 'lr');\n          break;\n\n          default:\n          return a;\n
          }\n\n          return '-webkit-' + a + '-ms-' + b + a;\n\n          case 1017:\n          if (-1 === a.indexOf('sticky', 9)) break;\n\n
case 975:\n          c = (a = d).length - 10;\n          b = (33 === a.charCodeAt(c) ? a.substring(0, c) :
a).substring(d.indexOf(':', 7) + 1).trim();\n\n          switch (m = b.charCodeAt(0) + (b.charCodeAt(7) | 0)) {\n
case 203:\n          if (111 > b.charCodeAt(8)) break;\n\n          case 115:\n          a = a.replace(b, '-webkit-' + b) + '
+ a;\n          break;\n\n          case 207:\n          case 102:\n          a = a.replace(b, '-webkit-' + (102 < m ? 'inline-' : "

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+ 'box') + ';' + a.replace(b, '-webkit-' + b) + ';' + a.replace(b, '-ms-' + b + 'box') + ';' + a;\n    }\n\n    return a +
';';\n\n    case 938:\n        if (45 === a.charCodeAtAt(5)) switch (a.charCodeAtAt(6)) {\n            case 105:\n                return
b = a.replace('-items', ''), '-webkit-' + a + '-webkit-box-' + b + '-ms-flex-' + b + a;\n\n            case 115:\n                return '-
webkit-' + a + '-ms-flex-item-' + a.replace(ba, '') + a;\n\n            default:\n                return '-webkit-' + a + '-ms-flex-line-
pack' + a.replace('align-content', '').replace(ba, '') + a;\n        }\n        break;\n\n        case 973:\n        case 989:\n            if
(45 !== a.charCodeAtAt(3) || 122 === a.charCodeAtAt(4)) break;\n\n        case 931:\n        case 953:\n            if (!0 ===
la.test(d)) return 115 === (b = d.substring(d.indexOf(':') + 1)).charCodeAt(0) ? P(d.replace('stretch', 'fill-available'),
c, e, h).replace(':fill-available', ':stretch') : a.replace(b, '-webkit-' + b) + a.replace(b, '-moz-' + b.replace('fill-', '')) +
a;\n        break;\n\n        case 962:\n            if (a = '-webkit-' + a + (102 === a.charCodeAtAt(5) ? '-ms-' + a : '') + a, 211
=== e + h && 105 === a.charCodeAtAt(13) && 0 < a.indexOf('transform', 10)) return a.substring(0, a.indexOf(':', 27)
+ 1).replace(ma, '$1-webkit-$2') + a;\n    }\n\n    return a;\n }\n\n function L(d, c) {\n    var e = d.indexOf(1 === c ?
':': '{'),\n        h = d.substring(0, 3 !== c ? e : 10);\n    e = d.substring(e + 1, d.length - 1);\n    return R(2 !== c ? h :
h.replace(na, '$1'), e, c);\n }\n\n function ea(d, c) {\n    var e = P(c, c.charCodeAtAt(0), c.charCodeAtAt(1),
c.charCodeAtAt(2));\n    return e !== c + ':' ? e.replace(oa, ' or ($1)').substring(4) : '(' + c + ')';\n }\n\n function H(d, c,
e, h, a, m, b, v, n, q) {\n    for (var g = 0, x = c, w; g < A; ++g) {\n        switch (w = S[g].call(B, d, x, e, h, a, m, b, v, n,
q)) {\n            case void 0:\n            case !1:\n            case !0:\n            case null:\n                break;\n\n            default:\n                x = w;\n        }\n    }\n\n    if (x !== c) return x;\n }\n\n function T(d) {\n    switch (d) {\n        case void 0:\n        case null:\n
A = S.length = 0;\n        break;\n\n        default:\n            if ('function' === typeof d) S[A++] = d;else if ('object' ===
typeof d) for (var c = 0, e = d.length; c < e; ++c) {\n                T(d[c]);\n            } else Y = !!d | 0;\n    }\n\n    return T;\n }\n\n function U(d) {\n    d = d.prefix;\n    void 0 !== d && (R = null, d ? 'function' !== typeof d ? w = 1 : (w = 2, R
= d) : w = 0);\n    return U;\n }\n\n function B(d, c) {\n    var e = d;\n    33 > e.charCodeAt(0) && (e = e.trim());\n    V = e;\n    e = [V];\n\n    if (0 < A) {\n        var h = H(-1, c, e, e, D, z, 0, 0, 0, 0);\n        void 0 !== h && 'string' ===
typeof h && (c = h);\n    }\n\n    var a = M(O, e, c, 0, 0);\n    0 < A && (h = H(-2, a, e, e, D, z, a.length, 0, 0, 0),
void 0 !== h && (a = h));\n    V = ";\n    E = 0;\n    z = D = 1;\n    return a;\n }\n\n var ca = /\^\\0+\/g,\n    N =
/[\^\\0\\r\\f]/g,\n    aa = /:/g,\n    ka = /zoo|gra/, \n    ma = /(:| )|(transform)/g,\n    ia = /,\\r+?/g,\n    F =
/([\^\\t\\r\\n])*\^?&/g,\n    fa = /@(k|w+)|s*(\\S*)\\s*/g,\n    Q = /::(place)/g,\n    ha = /:(read-only)/g,\n    G =
/[svh]|w+-[tblr]{2}/g,\n    da = /\\(\\s*(.*)\\s*)/g,\n    oa = /([\^\\s\\S]*)/g,\n    ba = /-selfflex-/g,\n    na =
/[\^]*?(:[rp][el]a|[\\w-]+)[\^]*/, \n    la = /stretch|:|s*\\w+|\\(-?:conte|avail)/,\n    ja = /([\^-])(image-set\\()/,\n    z =
1,\n    D = 1,\n    E = 0,\n    w = 1,\n    O = [],\n    S = [],\n    A = 0,\n    R = null,\n    Y = 0,\n    V = ";\n    B.use = T;\n    B.set = U;\n    void 0 !== W && U(W);\n    return B;\n }\n\n\nexport default stylis_min;\n", "import Stylis
from '@emotion/stylis';\n\nimport { type Stringifier } from './types';\n\nimport { EMPTY_ARRAY, EMPTY_OBJECT
} from './empties';\n\nimport throwError from './error';\n\nimport { phash, SEED } from './hash';\n\nimport
insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /\^\\s*\\|\\|\\|.*$/gm;\n\nconst
COMPLEX_SELECTOR_PREFIX = [':', '[', '!', '#'];\n\nntype StylisInstanceConstructorArgs = {\n    options?:
Object,\n    plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n    options =
EMPTY_OBJECT,\n    plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n\n    const stylis = new Stylis(options);\n\n    // Wrap `insertRulePlugin` to build a list of rules,\n    // and then make our own
plugin to return the rules. This\n    // makes it easier to hook into the existing SSR architecture\n\n    let parsingRules =
[];\n\n    // eslint-disable-next-line consistent-return\n    const returnRulesPlugin = context => {\n        if (context === -2)\n        {\n            const parsedRules = parsingRules;\n            parsingRules = [];\n            return parsedRules;\n        }\n    };\n\n    const
parseRulesPlugin = insertRulePlugin(rule => {\n        parsingRules.push(rule);\n    });\n\n    let _componentId: string;\n    let _selector: string;\n    let _selectorRegexp: RegExp;\n    let _consecutiveSelfRefRegExp: RegExp;\n\n    const
selfReferenceReplacer = (match, offset, string) => {\n        if (\n            // do not replace the first occurrence if it is
complex (has a modifier)\n            (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length])
=== -1 : true) &&\n            // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n
!string.match(_consecutiveSelfRefRegExp)\n        ) {\n            return `.${_componentId}`;\n        }\n\n        return match;\n    };\n\n    /**\n     * When writing a style like\n     * * * & + & {\n     *   color: red;\n     * }\n     * * * * The second
ampersand should be a reference to the static component class. stylis\n     * * has no knowledge of static class so we

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have to intelligently replace the base selector.
 * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <-
more info about the context phase values
 * "\"2\"" means this plugin is taking effect at the very end after all other
processing is complete
 * const selfReferenceReplacementPlugin = (context, _, selectors) => {
  if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {
    // eslint-disable-next-line no-param-reassign
    selectors[0] = selectors[0].replace(_selectorRegex, selfReferenceReplacer);
  }
};
stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);
function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {
  const flatCSS = css.replace(COMMENT_REGEX, "");
  const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;
  // stylis has no concept of state to be passed to plugins
  // but since JS is single-threaded, we can rely on that to ensure
  // these properties stay in sync with the current stylis run
  _componentId = componentId;
  _selector = selector;
  _selectorRegex = new RegExp(`\\${_selector}\\b`, 'g');
  _consecutiveSelfRefRegex = new RegExp(`(\\${_selector}\\b){2,}`);
  return stylis(prefix || !selector ? " : selector, cssStr);
}
stringifyRules.hash = plugins.length;
plugins.reduce((acc, plugin) => {
  if (!plugin.name) {
    throw StyledError(15);
  }
  return phash(acc, plugin.name);
}, SEED).toString() : ";
return stringifyRules;
}
", /*
 * MIT License
 * Copyright (c) 2016 Sultan Tarimo
 * Permission is hereby granted, free of charge, to any person obtaining a copy of this
software and associated documentation files (the "Software"),
to deal in the Software without restriction,
including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or
sell
copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following
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OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,
WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR
IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.
*/
export default function(insertRule) {
  const delimiter = '*/';
  const needle = `${delimiter}`;
  function toSheet(block) {
    if (block) {
      try {
        insertRule(`${block}`);
      } catch (e) {}
    }
    return function ruleSheet(context, content, selectors, parents, line, column, length, ns, depth, at) {
      switch (context) {
        // property
        case 1:
          // @import
          if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), "; break;
          // selector
          case 2:
            if (ns === 0) return content + delimiter;
            break;
          // at-rule
          case 3:
            switch (ns) {
              // @font-face, @page
              case 102:
              case 112:
                return insertRule(selectors[0] + content), "; default:
                return content + (at === 0 ? delimiter : "");
            }
          case -2:
            content.split(needle).forEach(toSheet);
          }
};
}
", /*
@flow
import React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';
import shallowequal from 'shallowequal';
import StyleSheet from './sheet';
import type { Stringifier } from './types';
import createStylisInstance from './utils/stylis';
type Props = {
  children?: Node,
  disableCSSOMInjection?: boolean,
  disableVendorPrefixes?: boolean,
  sheet?: StyleSheet,
  stylisPlugins?: Array<Function>,
  target?: HTMLElement,
};
export const StyleSheetContext: Context<StyleSheet | void> = React.createContext();
export const StyleSheetConsumer = StyleSheetContext.Consumer;
export const StylisContext: Context<Stringifier | void> = React.createContext();
export const StylisConsumer = StylisContext.Consumer;
export const masterSheet: StyleSheet = new StyleSheet();
export const masterStylis: Stringifier = createStylisInstance();
export function useStyleSheet(): StyleSheet {
  return useContext(StyleSheetContext) || masterSheet;
}
export function useStylis(): Stringifier {
  return useContext(StylisContext) || masterStylis;
}
export default function StyleSheetManager(props: Props) {
  const [plugins, setPlugins] = useState(props.stylisPlugins);
  const contextStyleSheet = useStyleSheet();
  const styleSheet = useMemo(() => {
    let sheet = contextStyleSheet;
    if (props.sheet) {
      // eslint-disable-next-

```

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line prefer-destructuring\n    sheet = props.sheet;\n  } else if (props.target) {\n    sheet =
sheet.reconstructWithOptions({ target: props.target }, false);\n  }\n\n  if (props.disableCSSOMInjection) {\n
sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n  }\n\n  return sheet;\n },
[props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n    () =>\n    createStylisInstance({\n      options: { prefix: !props.disableVendorPrefixes },\n      plugins,\n    }),\n    [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowEqual(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n
<StyleSheetContext.Provider value={styleSheet}>\n    <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n      ? React.Children.only(props.children)\n      : props.children}\n
    </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n", "\n\nmodule.exports = function
shallowEqual(objA, objB, compare, compareContext) {\n  var ret = compare ? compare.call(compareContext, objA,
objB) : void 0;\n\n  if (ret !== void 0) {\n    return !!ret;\n  }\n\n  if (objA === objB) {\n    return true;\n  }\n\n  if
(typeof objA !== 'object' || !objA || typeof objB !== 'object' || !objB) {\n    return false;\n  }\n\n  var keysA =
Object.keys(objA);\n  var keysB = Object.keys(objB);\n\n  if (keysA.length !== keysB.length) {\n    return false;\n
  }\n\n  var bHasOwnProperty = Object.prototype.hasOwnProperty.bind(objB);\n\n  // Test for A's keys different from
B.\n  for (var idx = 0; idx < keysA.length; idx++) {\n    var key = keysA[idx];\n\n    if (!bHasOwnProperty(key)) {\n
      return false;\n    }\n\n    var valueA = objA[key];\n    var valueB = objB[key];\n\n    ret = compare ?
compare.call(compareContext, valueA, valueB, key) : void 0;\n\n    if (ret === false || (ret === void 0 && valueA
!== valueB)) {\n      return false;\n    }\n  }\n\n  return true;\n};\n", "\n\n@flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n  name: string;\n
rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-
${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules,
resolvedName, '@keyframes')\n      );\n    }\n  }\n\n  toString = () => {\n    return throwStyledError(12,
String(this.name));\n  }\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name +
stylisInstance.hash;\n  }\n}\n", "\n\n@flow\n\n/**\n * inlined version of\n *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n *\n\nconst
uppercaseCheck = /([A-Z])/;\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n *\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color\"\n *\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n *\n * >
hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n *\n * As Modernizr suggests
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `ms-`.\n *\n * @param {string} string\n *
@return {string}\n */\n\nexport default function hyphenateStyleName(string: string): string {\n  return
uppercaseCheck.test(string)\n    ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern,
'-ms-')\n  : string;\n}\n", "var unitlessKeys = {\n  animationIterationCount: 1,\n  backgroundImageOutlet: 1,\n
borderImageSlice: 1,\n  borderImageWidth: 1,\n  boxFlex: 1,\n  boxFlexGroup: 1,\n  boxOrdinalGroup: 1,\n
columnCount: 1,\n  columns: 1,\n  flex: 1,\n  flexGrow: 1,\n  flexPositive: 1,\n  flexShrink: 1,\n  flexNegative: 1,\n
flexOrder: 1,\n  gridRow: 1,\n  gridRowEnd: 1,\n  gridColumnSpan: 1,\n  gridColumnStart: 1,\n  gridColumn: 1,\n
gridColumnEnd: 1,\n  gridColumnSpan: 1,\n  gridColumnStart: 1,\n  msGridColumn: 1,\n  msGridColumnSpan: 1,\n
msGridColumnSpan: 1,\n  fontWeight: 1,\n  lineHeight: 1,\n  opacity: 1,\n  order: 1,\n  orphans: 1,\n  tabSize: 1,\n
widows: 1,\n  zIndex: 1,\n  zoom: 1,\n  WebkitLineClamp: 1,\n\n  // SVG-related
properties\n  fillOpacity: 1,\n  floodOpacity: 1,\n  stopOpacity: 1,\n  strokeDasharray: 1,\n  strokeDashoffset: 1,\n
strokeMiterlimit: 1,\n  strokeOpacity: 1,\n  strokeWidth: 1\n};\n\nexport default unitlessKeys;\n", "\n\n@flow\nimport
{ isElement } from 'react-is';\nimport getComponentName from './getComponentName';\nimport isFunction from
'./isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from

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'/isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from
'./models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from
'./addUnitIfNeeded';\nimport { type Stringifier } from './types';\n\n/*\n * It's falsish not falsy because 0 is
allowed.\n *\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk ===
";\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules =
[];\n\n  for (const key in obj) {\n    if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if
((Array.isArray(obj[key]) && obj[key].isCss || isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}`,
obj[key], ',');\n    } else if (isPlainObject(obj[key])) {\n      rules.push(...objToCssArray(obj[key], key));\n    } else
{\n      rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])}`);\n    }\n  }\n\n  return prevKey ?
[`${prevKey} {`, ...rules, '}'] : rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext:
?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const
ruleSet = [];\n\n    for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i],
executionContext, styleSheet, stylisInstance);\n\n      if (result === "") continue;\n      else if (Array.isArray(result))
ruleSet.push(...result);\n      else ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n
return "";\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n    return
`${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n    if
(isStatelessFunction(chunk) && executionContext) {\n      const result = chunk(executionContext);\n\n      if
(process.env.NODE_ENV !== 'production' && isElement(result)) {\n        // eslint-disable-next-line no-console\n
console.warn(\n          `${getComponentName(\n            chunk\n          )} is not a styled component and cannot be
referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-
components for more details.\n        );\n      }\n\n      return flatten(result, executionContext, styleSheet,
stylisInstance);\n    } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n
chunk.inject(styleSheet, stylisInstance);\n    return chunk.getName(stylisInstance);\n  } else return chunk;\n  }\n\n
/* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n\n", "//
@flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n
&& !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n\n", "// @flow\nimport unitless
from '@emotion/unitless';\n\n// Taken from
https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value == null ||
typeof value === 'boolean' || value === "") {\n  return "";\n  }\n\n  if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return
String(value).trim();\n}\n\n", "// @flow\nimport Interleave from './utils/interleave';\nimport isPlainObject from
'./utils/isPlainObject';\nimport { EMPTY_ARRAY } from './utils/empties';\nimport isFunction from
'./utils/isFunction';\nimport flatten from './utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'./types';\n\n/*\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  //
$FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n\n", "// @flow\nimport StyleSheet from
'./sheet';\nimport type { RuleSet, Stringifier } from './types';\nimport flatten from './utils/flatten';\nimport
isStaticRules from './utils/isStaticRules';\n\nexport default class GlobalStyle {\n  componentId: string;\n\n  isStatic:
boolean;\n\n  rules: RuleSet;\n\n  constructor(rules: RuleSet, componentId: string) {\n    this.rules = rules;\n
this.componentId = componentId;\n    this.isStatic = isStaticRules(rules);\n\n    // pre-register the first instance to
ensure global styles\n    // load before component ones\n    StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n)

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) {\n  const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n  const css = stylis(flatCSS.join(",\n"),\n");\n  const id = this.componentId + instance;\n  // NOTE: We use the id as a name as well, since these rules\n  never change\n  styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet:\n  StyleSheet) {\n  styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n  instance: number,\n  executionContext: Object,\n  styleSheet: StyleSheet,\n  stylis: Stringifier\n  ) {\n  if (instance > 2)\n  StyleSheet.registerId(this.componentId + instance);\n  // NOTE: Remove old styles, then inject the new ones\n  this.removeStyles(instance, styleSheet);\n  this.createStyles(instance, executionContext, styleSheet, stylis);\n  }\n}\n", "// @flow\nimport isFunction from './isFunction';\nimport isStyledComponent from\n './isStyledComponent';\nimport type { RuleSet } from './types';\n\nexport default function isStaticRules(rules:\n  RuleSet): boolean {\n  for (let i = 0; i < rules.length; i += 1) {\n    const rule = rules[i];\n    if (isFunction(rule) &&\n    !isStyledComponent(rule)) {\n      // functions are allowed to be static if they're just being\n      // used to get the\n      classname of a nested styled component\n      return false;\n    }\n  }\n  return true;\n}\n", "// @flow\nimport React,\n { useContext, useMemo, type Element, type Context } from 'react';\nimport throwError from\n './utils/error';\nimport isFunction from './utils/isFunction';\n\nexport type Theme = { [key: string]: mixed }; \n\nexport type ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\nexport type Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> =\n  React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction\n  mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return\n    throwError(14);\n  }\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n    if (\n    process.env.NODE_ENV !== 'production' &&\n    (mergedTheme === null || Array.isArray(mergedTheme) ||\n    typeof mergedTheme !== 'object')\n    ) {\n      return throwError(7);\n    }\n    return mergedTheme;\n  }\n  if (Array.isArray(theme) || typeof theme !== 'object') {\n    return throwError(8);\n  }\n  return outerTheme ?\n  { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n *\n */\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n  props.theme,\n  outerTheme,\n]);\n  if (!props.children) {\n    return null;\n  }\n  return <ThemeContext.Provider\n  value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n", "// @flow\n\nimport { useRef } from\n 'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const\n  checkDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !==\n  'production') {\n    const parsedIdString = componentId ? `with the id of "${componentId}"` : "";\n    const message\n  =\n    `The component ${displayName}${parsedIdString} has been created dynamically.\\n` +\n    `\\n` +\n    `You may see\n  this warning because you've called styled inside another component.\\n` +\n    `\\n` +\n    `To resolve this only create new\n  StyledComponents outside of any render method and function component.`;\n\n    // If a hook is called outside of a\n    component:\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n    const\n  originalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook =\n      true\n      /* $FlowIgnore[cannot-write] */\n      console.error = (consoleErrorMessage, ...consoleErrorArgs) => {\n      //\n      eslint-disable-line no-console\n      // The error here is expected, since we're expecting anything that uses\n      `checkDynamicCreation` to\n      // be called outside of a React component.\n      if\n      (invalidHookCallRe.test(consoleErrorMessage)) {\n        didNotCallInvalidHook = false\n        // This shouldn't\n        happen, but resets `warningSeen` if we had this error happen intermittently\n        seen.delete(message);\n      }\n      else {\n        originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n      }\n    } // We\n    purposefully call `useRef` outside of a component and expect it to throw\n    // If it doesn't, then we're inside\n    another component.\n    // eslint-disable-next-line react-hooks/rules-of-hooks\n    useRef();\n    if\n    (didNotCallInvalidHook && !seen.has(message)) {\n      // eslint-disable-next-line no-console\n      console.warn(message);\n      seen.add(message);\n    }\n  } catch (error) {\n    // The error here is expected,\n    since we're expecting anything that uses `checkDynamicCreation` to\n    // be called outside of a React\n    component.\n    if (invalidHookCallRe.test(error.message)) {\n      // This shouldn't happen, but resets\n      `warningSeen` if we had this error happen intermittently\n      seen.delete(message);\n    }\n  }\n  } finally {\n    /*

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$FlowIgnore[cannot-write] *\n  console.error = originalConsoleError; // eslint-disable-line no-console\n  }\n  });\n", "// @flow\nimport { EMPTY_OBJECT } from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n", "// @flow\n/* eslint-disable *\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return generateAlphabeticName(hash(str) >>> 0);\n};\n", "// @flow\n/* eslint-disable no-underscore-dangle *\nimport React from 'react';\nimport { IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport throwStyledError from './utils/error';\nimport getNonce from './utils/nonce';\nimport StyleSheet from './sheet';\nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\w[a-z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n  instance: StyleSheet;\n\n  sealed: boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({ isServer: true });\n    this.sealed = false;\n  }\n\n  _emitSheetCSS = (): string => {\n    const css = this.instance.toString();\n    if (!css) return "";\n\n    const nonce = getNonce();\n    const attrs = [nonce && `nonce=${"$"}{nonce}`", `${SC_ATTR}=${"true"}`, `${SC_ATTR_VERSION}=${"$"}{SC_VERSION}`];\n    const htmlAttr = attrs.filter(Boolean).join(' ');\n\n    return `
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MEMO_STATICS;\n\nfunction getStatics(component) {\n // React v16.11 and below\n if
(reactIs.isMemo(component)) {\n return MEMO_STATICS;\n } // React v16.12 and above\n\n\n return
TYPE_STATICS[component['$typeof']] || REACT_STATICS;\n}\n\n\nvar defineProperty =
Object.defineProperty;\n\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\n\nvar
getOwnPropertySymbols = Object.getOwnPropertySymbols;\n\nvar getOwnPropertyDescriptor =
Object.getOwnPropertyDescriptor;\n\nvar getPrototypeOf = Object.getPrototypeOf;\n\nvar objectPrototype =
Object.prototype;\n\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n if (typeof
sourceComponent !== 'string') {\n // don't hoist over string (html) components\n if (objectPrototype) {\n var
inheritedComponent = getPrototypeOf(sourceComponent);\n\n if (inheritedComponent && inheritedComponent
!== objectPrototype) {\n hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n }\n
}\n\n var keys = getOwnPropertyNames(sourceComponent);\n\n if (getOwnPropertySymbols) {\n keys =
keys.concat(getOwnPropertySymbols(sourceComponent));\n }\n\n var targetStatics =
getStatics(targetComponent);\n var sourceStatics = getStatics(sourceComponent);\n\n for (var i = 0; i <
keys.length; ++i) {\n var key = keys[i];\n\n if (!KNOWN_STATICS[key] && !(blacklist && blacklist[key])
&& !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n var descriptor =
getOwnPropertyDescriptor(sourceComponent, key);\n\n try {\n // Avoid failures from read-only
properties\n defineProperty(targetComponent, key, descriptor);\n } catch (e) {\n }\n }\n }\n\n
return targetComponent;\n}\n\n\nmodule.exports = hoistNonReactStatics;\n"} // @flow\n/* eslint-disable */\n\nimport
StyleSheet from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const
__PRIVATE__ = {\n StyleSheet,\n masterSheet,\n};\n"} // @flow\n/* Import singletons */\nimport
isStyledComponent from './utils/isStyledComponent';\nimport css from './constructors/css';\nimport
createGlobalStyle from './constructors/createGlobalStyle';\nimport keyframes from
'./constructors/keyframes';\nimport ServerStyleSheet from './models/ServerStyleSheet';\nimport { SC_VERSION }
from './constants';\n\nimport StyleSheetManager, { StyleSheetContext, StyleSheetConsumer, } from
'./models/StyleSheetManager';\n\n/* Import components */\nimport ThemeProvider, { ThemeContext,
ThemeConsumer } from './models/ThemeProvider';\n\n/* Import Higher Order Components */\nimport withTheme
from './hoc/withTheme';\n\n/* Import hooks */\nimport useTheme from './hooks/useTheme';\n\n\ndeclare var
__SERVER__: boolean;\n\n/* Warning if you've imported this file on React Native */\nif (\n
process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n navigator.product ===
'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n \n "It looks like you've imported
'styled-components' on React Native.\n\n" +\n \n "Perhaps you're looking to import 'styled-components/native'?\n\n"
+\n \n "Read more about this at https://www.styled-components.com/docs/basics#react-native\n\n" );\n}\n\n\n/*
Warning if there are several instances of styled-components */\nif (process.env.NODE_ENV !== 'production' &&
process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n window['__styled-components-init__']
= window['__styled-components-init__'] || 0;\n\n if (window['__styled-components-init__'] === 1) {\n // eslint-
disable-next-line no-console\n console.warn(\n \n "It looks like there are several instances of 'styled-components'
initialized in this application. \n\n" +\n \n "This may cause dynamic styles to not render properly, errors during the
rehydration process, ' +\n \n "a missing theme prop, and makes your application bigger without good reason.\n\n\n"
+\n \n "See https://s-c.sh/2BAXzed for more info.\n\n" );\n }\n\n window['__styled-components-init__'] +=
1;\n}\n\n\n/* Export everything */\nexport * from './secretInternals';\nexport {\n createGlobalStyle,\n css,\n
isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n StyleSheetContext,\n
StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n useTheme,\n SC_VERSION as
version,\n withTheme,\n};\n"} // @flow\nimport React, { useContext, useLayoutEffect, useRef } from
'react';\nimport { STATIC_EXECUTION_CONTEXT } from './constants';\nimport GlobalStyle from
'./models/GlobalStyle';\nimport { useStyleSheet, useStylis } from './models/StyleSheetManager';\nimport {
ThemeContext } from './models/ThemeProvider';\nimport type { Interpolation } from './types';\nimport {
checkDynamicCreation } from './utils/checkDynamicCreation';\nimport determineTheme from
'./utils/determineTheme';\nimport generateComponentId from './utils/generateComponentId';\nimport css from

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./css';\nndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport
default function createGlobalStyle(\n  strings: Array<string>,\n  ...interpolations: Array<Interpolation>)\n {\n  const
rules = css(strings, ...interpolations);\n  const styledComponentId = `sc-global-
${generateComponentId(JSON.stringify(rules))}`;\n  const globalStyle = new GlobalStyle(rules,
styledComponentId);\n\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n  }\n\n  function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n    const styleSheet = useStyleSheet();\n    const stylis = useStylis();\n    const
theme = useContext(ThemeContext);\n    const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n    const instance = instanceRef.current;\n\n    if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n      // eslint-disable-next-
line no-console\n      console.warn(\n        `The global style component ${styledComponentId} was given child JSX.
createGlobalStyle does not render children.`\n      );\n    }\n\n    if (\n      process.env.NODE_ENV !== 'production'
&&\n      rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n    ) {\n      // eslint-
disable-next-line no-console\n      console.warn(\n        `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n      );\n    }\n\n    if (styleSheet.server) {\n      renderStyles(instance,
props, styleSheet, theme, stylis);\n    }\n\n    if (!__SERVER__) {\n      // this conditional is fine because it is
compiled away for the relevant builds during minification,\n      // resulting in a single unguarded hook call\n      //
eslint-disable-next-line react-hooks/rules-of-hooks\n      useLayoutEffect(() => {\n        if (!styleSheet.server) {\n
renderStyles(instance, props, styleSheet, theme, stylis);\n          return () => globalStyle.removeStyles(instance,
styleSheet);\n        }\n      }, [instance, props, styleSheet, theme, stylis]);\n    }\n\n    return null;\n  }\n\n  function
renderStyles(instance, props, styleSheet, theme, stylis) {\n    if (globalStyle.isStatic) {\n      globalStyle.renderStyles(instance,
STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n    } else {\n      const
context = {\n        ...props,\n        theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
      };\n\n      globalStyle.renderStyles(instance, context, styleSheet, stylis);\n    }\n  }\n\n  // $FlowFixMe\n  return
React.memo(GlobalStyleComponent);\n}\n\n", "// @flow\n\nimport css from './css';\nimport generateComponentId
from './utils/generateComponentId';\nimport Keyframes from './models/Keyframes';\nimport type { Interpolation,
Styles } from './types';\n\nexport default function keyframes(\n  strings: Styles,\n  ...interpolations:
Array<Interpolation>): Keyframes {\n  /* Warning if you've used keyframes on React Native */\n  if (\n
process.env.NODE_ENV !== 'production' &&\n    typeof navigator !== 'undefined' &&\n    navigator.product ===
'ReactNative'\n  ) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      `keyframes` cannot be used on
ReactNative, only on the web. To do animation in ReactNative please use Animated.`\n    );\n  }\n\n  const rules =
css(strings, ...interpolations).join("");\n  const name = generateComponentId(rules);\n  return new Keyframes(name,
rules);\n}\n\n", "// @flow\n\nimport { useContext } from 'react';\nimport { ThemeContext } from
'./models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
useTheme;\n\n", "// @flow\n\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics
from 'hoist-non-react-statics';\nimport { ThemeContext } from './models/ThemeProvider';\nimport determineTheme
from './utils/determineTheme';\nimport getComponentName from './utils/getComponentName';\n\n// NOTE: this
would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//   Component:
AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any
}, Instance>\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component:
AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const
WithTheme = React.forwardRef((props, ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe
defaultProps isn't declared so it can be inferrable\n    const { defaultProps } = Component;\n    const themeProp =
determineTheme(props, theme, defaultProps);\n\n    if (process.env.NODE_ENV !== 'production' && themeProp
=== undefined) {\n      // eslint-disable-next-line no-console\n      console.warn(\n        `[withTheme] You are not
using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class

```

```

\`${getComponentName(\n      Component\n    )}\`\n  );\n }\n\n return <Component {...props}
theme={themeProp} ref={ref} />);\n });\n\n hoistStatics(WithTheme, Component);\n\n WithTheme.displayName =
`WithTheme(${getComponentName(Component)})`; \n\n return WithTheme;\n};\n", "function memoize(fn) {\n var
cache = Object.create(null);\n return function (arg) {\n if (cache[arg] === undefined) cache[arg] = fn(arg);\n
return cache[arg];\n }; \n}\n\nexport default memoize;\n", "import memoize from '@emotion/memoize';\n\nvar
reactPropsRegex =
/^(children|dangerouslySetInnerHTML|key|ref|autoFocus|defaultValue|defaultChecked|innerHTML|suppressConten
tEditableWarning|suppressHydrationWarning|valueLink|accept|acceptCharset|accessKey|action|allow|allowUserMed
ia|allowPaymentRequest|allowFullScreen|allowTransparency|alt|async|autoComplete|autoplay|capture|cellPadding|c
ellSpacing|challenge|charSet|checked|cite|className|cols|colSpan|content|contentEditable|contextMenu|cont
rols|controlsList|coords|crossOrigin|data|dateTime|encoding|default|defer|dir|disabled|disablePictureInPicture|downlo
ad|draggable|encType|form|formAction|formEncType|formMethod|formNoValidate|formTarget|frameBorder|header
s|height|hidden|high|href|hrefLang|htmlFor|httpEquiv|id|inputMode|integrity|is|keyParams|keyType|kind|label|lang|lis
t|loading|loop|low|marginHeight|marginWidth|max|maxLength|media|mediaGroup|method|min|minLength|multiple|
muted|name|nonce|noValidate|open|optimum|pattern|placeholder|playsInline|poster|preload|profile|radioGroup|readO
nly|referrerPolicy|rel|required|reversed|role|rows|rowSpan|sandbox|scope|scoped|scrolling|seamless|selected|shape|siz
e|sizes|slot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|use
Map|value|width|wmode|wrap|about|dataType|inlist|prefix|property|resource|typeof|vocab|autoCapitalize|autoCorrect|
autoSave|color|fallback|inert|itemProp|itemScope|itemType|itemID|itemRef|on|option|results|security|unselectable|ac
centHeight|accumulate|additive|alignmentBaseline|allowReorder|alphabetic|amplitude|arabicForm|ascent|attributeNa
me|attributeType|autoReverse|azimuth|baseFrequency|baselineShift|baseProfile|bbox|begin|bias|by|calcMode|capHei
ght|clip|clipPathUnits|clipPath|clipRule|colorInterpolation|colorInterpolationFilters|colorProfile|colorRendering|cont
entScriptType|contentType|cursor|cx|cy|d|decelerate|descent|diffuseConstant|direction|display|divisor|dominant
Baseline|dur|dx|dy|edgeMode|elevation|enableBackground|end|exponent|externalResourcesRequired|fill|fillOpacity|fi
llRule|filter|filterRes|filterUnits|floodColor|floodOpacity|focusable|fontFamily|fontSize|fontSizeAdjust|fontStretch|fo
ntStyle|fontVariant|fontWeight|format|from|fr|fx|fy|g1|g2|glyphName|glyphOrientationHorizontal|glyphOrientationV
ertical|glyphRef|gradientTransform|gradientUnits|hanging|horizAdvX|horizOriginX|ideographic|imageRendering|in|j
n2|intercept|k1|k2|k3|k4|kernelMatrix|kernelUnitLength|kerning|keyPoints|keySplines|keyTimes|lengthAdjust|letter
Spacing|lightingColor|limitingConeAngle|local|markerEnd|markerMid|markerStart|markerHeight|markerUnits|marke
rWidth|mask|maskContentUnits|maskUnits|mathematical|mode|numOctaves|offset|opacity|operator|order|orient|orien
tation|origin|overflow|overlinePosition|overlineThickness|panose1|paintOrder|pathLength|patternContentUnits|patter
nTransform|patternUnits|pointerEvents|points|pointsAtX|pointsAtY|pointsAtZ|preserveAlpha|preserveAspectRatio|p
rimitiveUnits|r|radius|refX|refY|renderingIntent|repeatCount|repeatDur|requiredExtensions|requiredFeatures|restart|re
sult|rotate|rx|ry|scale|seed|shapeRendering|slope|spacing|specularConstant|specularExponent|speed|spreadMethod|sta
rtOffset|stdDeviation|stemh|stemv|stitchTiles|stopColor|stopOpacity|strikethroughPosition|strikethroughThickness|str
ing|stroke|strokeDasharray|strokeDashoffset|strokeLinecap|strokeLinejoin|strokeMiterlimit|strokeOpacity|strokeWidt
h|surfaceScale|systemLanguage|tableValues|targetX|targetY|textAnchor|textDecoration|textRendering|textLength|to|t
ransform|u1|u2|underlinePosition|underlineThickness|unicode|unicodeBidi|unicodeRange|unitsPerEm|vAlphabetic|v
Hanging|vIdeographic|vMathematical|values|vectorEffect|version|vertAdvY|vertOriginX|vertOriginY|viewBox|view
Target|visibility|widths|wordSpacing|writingMode|x|xHeight|x1|x2|xChannelSelector|xlinkActuate|xlinkArcrole|xlin
kHref|xlinkRole|xlinkShow|xlinkTitle|xlinkType|xmlBase|xmlNs|xmlNsXlink|xmlLang|xmlSpace|y|y1|y2|yChannelS
elector|z|zoomAndPan|for|class|autofocus)|(([Dd][Aa][Tt][Aa][Aa][Rr][Ii][Aa]|x)-.*)$/; //
https://esbench.com/bench/5bfee68a4cd7e6009ef61d23\n\nvar isPropValid = /* #__PURE__ */memoize(function
(prop) {\n return reactPropsRegex.test(prop) || prop.charCodeAt(0) === 111\n /* o */\n && prop.charCodeAt(1)
=== 110\n /* n */\n && prop.charCodeAt(2) < 91;\n }\n\n/* Z+1 */\n);\n\nexport default isPropValid;\n", "//
@flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n// Control characters and non-letter
first symbols are not supported\nconst escapeRegex = /(!"#$$%&'()*+,-./:;<=>?@[\\|\\\]^_`{|}~)+/g;\n\nconst
dashesAtEnds = /^(^|-)$/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in

```

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evergreen browsers.\n */\nexport default function escape(str: string): string {\n  return (\n    str\n    // Replace all\n    possible CSS selectors\n    .replace(escapeRegex, '-')\n    // Remove extraneous hyphens at the start and end\n    .replace(dashesAtEnds, '')\n  );\n};\n\n"/ @flow\nimport type { IStyledComponent } from './types';\nexport default\nfunction isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target\n    === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) ===\n      target.charAt(0).toLowerCase()\n      : true)\n  );\n};\n\n", /* eslint-disable */\n/*\n mix-in-deep;\nhttps://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be consistently transpiled to an IE-\ncompatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present, Jon Schlinkert.\n\n Permission is\n hereby granted, free of charge, to any person obtaining a copy\n of this software and associated documentation files\n (the "Software"), to deal\n in the Software without restriction, including without limitation the rights\n to use,\n copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to\n whom the Software is\n furnished to do so, subject to the following conditions:\n\n The above copyright notice and\n this permission notice shall be included in\n all copies or substantial portions of the Software.\n\n THE\n SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED,\n INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A\n PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR\n COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER\n IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN\n CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE\n SOFTWARE.\n */\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object'\n    && val !== null && !Array.isArray(val))\n  );\n};\nconst isValidKey = key => {\n  return key !== '__proto__'\n  && key !== 'constructor' && key !== 'prototype';\n};\nfunction mixin(target, val, key) {\n  const obj =\n  target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for\n      (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n  return target;\n};\n\n"/ @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-\nstatics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport {\n  SC_VERSION } from './constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from './types';\nimport { checkDynamicCreation } from\n './utils/checkDynamicCreation';\nimport createWarnTooManyClasses from\n './utils/createWarnTooManyClasses';\nimport determineTheme from './utils/determineTheme';\nimport {\n  EMPTY_ARRAY, EMPTY_OBJECT } from './utils/empties';\nimport escape from './utils/escape';\nimport generateComponentId from './utils/generateComponentId';\nimport generateDisplayName from\n './utils/generateDisplayName';\nimport getComponentName from './utils/getComponentName';\nimport isFunction\n from './utils/isFunction';\nimport isStyledComponent from './utils/isStyledComponent';\nimport isTag from\n './utils/isTag';\nimport joinStrings from './utils/joinStrings';\nimport merge from './utils/mixinDeep';\nimport\n ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from\n './StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We\n depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?:\n string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no\n  displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const\n  componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple\n    runtimes on the page at once\n    // this is improved further with use of the babel plugin "namespace" feature\n    SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-\n  ${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,\n props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where\n  resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };\n  const\n  resolvedAttrs = {};\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if
```

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(isFunction(resolvedAttrDef)) {\n    resolvedAttrDef = resolvedAttrDef(context);\n  }\n\n  /* eslint-disable
guard-for-in */\n  for (key in resolvedAttrDef) {\n    context[key] = resolvedAttrs[key] =\n    key ===
'className'\n      ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n      : resolvedAttrDef[key];\n  }\n
/* eslint-enable guard-for-in */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>)\n {\n  const styleSheet = useStyleSheet();\n  const stylis =
useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n  // eslint-
disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')
useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction
useStyledComponentImpl(\n  forwardedComponent: IStyledComponent,\n  props: Object,\n  forwardedRef:
Ref<any>,\n  isStatic: boolean)\n {\n  const {\n    attrs: componentAttrs,\n    componentStyle,\n    defaultProps,\n
foldedComponentIds,\n    shouldForwardProp,\n    styledComponentId,\n    target,\n  } = forwardedComponent;\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n  // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n  // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n  const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n  const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n  const generatedClassName = useInjectedStyle(\n
componentStyle,\n  isStatic,\n  context,\n  process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n  );\n\n  const refToForward = forwardedRef;\n\n  const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n  const isTargetTag =
isTag(elementToBeCreated);\n  const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n  const
propsForElement = {};\n\n  // eslint-disable-next-line guard-for-in\n  for (const key in computedProps) {\n    if
(key[0] === '$' || key === 'as') continue;\n    else if (key === 'forwardedAs') {\n      propsForElement.as =
computedProps[key];\n    } else if (\n      shouldForwardProp\n        ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n        : isTargetTag\n          ? validAttr(key)\n          : true\n    ) {\n      // Don't pass through non
HTML tags through to HTML elements\n      propsForElement[key] = computedProps[key];\n    }\n  }\n\n  if
(props.style && attrs.style !== props.style) {\n    propsForElement.style = { ...props.style, ...attrs.style };
}\n\n  propsForElement.className = Array.prototype\n    .concat(\n      foldedComponentIds,\n      styledComponentId,\n
      generatedClassName !== styledComponentId ? generatedClassName : null,\n      props.className,\n
      attrs.className\n    )\n    .filter(Boolean)\n    .join(' ');\n\n  propsForElement.ref = refToForward;\n\n  return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n  options: {\n    attrs?: Attrs,\n    componentId: string,\n
displayName?: string,\n    parentComponentId?: string,\n    shouldForwardProp?: ShouldForwardProp,\n  },\n  rules:
RuleSet)\n {\n  const isTargetStyledComp = isStyledComponent(target);\n  const isCompositeComponent =
!isTag(target);\n\n  const {\n    attrs = EMPTY_ARRAY,\n    componentId = generateId(options.displayName,
options.parentComponentId),\n    displayName = generateDisplayName(target),\n  } = options;\n\n  const
styledComponentId =\n    options.displayName && options.componentId\n      ? `${escape(options.displayName)}-
${options.componentId}`\n      : options.componentId || componentId;\n\n  // fold the underlying StyledComponent
attrs up (implicit extend)\n  const finalAttrs =\n    isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
      ? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n      : attrs;\n\n  // eslint-
disable-next-line prefer-destructuring\n  let shouldForwardProp = options.shouldForwardProp;\n\n  if
(isTargetStyledComp && target.shouldForwardProp) {\n    if (options.shouldForwardProp) {\n      // compose
nested shouldForwardProp calls\n      shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
(((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n        prop,\n        filterFn,\n
        elementToBeCreated\n      ) &&\n      ((options.shouldForwardProp: any):

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ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n  } else {\n    // eslint-disable-next-line prefer-
destructuring\n    shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n  }\n}\n\nconst componentStyle = new ComponentStyle(\n  rules,\n  styledComponentId,\n  isTargetStyledComp ?\n  ((target: Object).componentStyle: ComponentStyle) : undefined\n);\n\n// statically styled-components don't need
to build an execution context object,\n// and shouldn't be increasing the number of class names\nconst isStatic =\n  componentStyle.isStatic && attrs.length === 0;\n\n/**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */\nlet\n  WrappedStyledComponent: IStyledComponent;\n\nconst forwardRef = (props, ref) =>\n  // eslint-disable-next-
line\n  useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n  forwardRef.displayName =\n  displayName;\n\n  WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n\n  WrappedStyledComponent.attrs = finalAttrs;\n  WrappedStyledComponent.componentStyle = componentStyle;\n\n  WrappedStyledComponent.displayName = displayName;\n  WrappedStyledComponent.shouldForwardProp =\n  shouldForwardProp;\n\n  // this static is used to preserve the cascade of static classes for component selector\n  //\n  // purposes; this is especially important with usage of the css prop\n  WrappedStyledComponent.foldedComponentIds\n  = isTargetStyledComp\n  ? Array.prototype.concat(\n    ((target: any):\n  IStyledComponent).foldedComponentIds,\n    ((target: any): IStyledComponent).styledComponentId\n  )\n  :\n  EMPTY_ARRAY;\n\n  WrappedStyledComponent.styledComponentId = styledComponentId;\n\n  // fold the\n  // underlying StyledComponent target up since we folded the styles\n  WrappedStyledComponent.target =\n  isTargetStyledComp\n  ? ((target: any): IStyledComponent).target\n  : target;\n\n  WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n    const { componentId:\n  previousComponentId, ...optionsToCopy } = options;\n\n    const newComponentId =\n    previousComponentId\n    &&\n    `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n    const\n  newOptions = {\n    ...optionsToCopy,\n    attrs: finalAttrs,\n    componentId: newComponentId,\n  };\n\n    return createStyledComponent(tag, newOptions, rules);\n  };\n\n  Object.defineProperty(WrappedStyledComponent,\n  'defaultProps', {\n    get() {\n      return this._foldedDefaultProps;\n    },\n    set(obj) {\n      this._foldedDefaultProps = isTargetStyledComp\n        ? merge({}, ((target: any): IStyledComponent).defaultProps,\n        obj)\n        : obj;\n    },\n  });\n\n  if (process.env.NODE_ENV !== 'production') {\n    checkDynamicCreation(displayName, styledComponentId);\n\n    WrappedStyledComponent.warnTooManyClasses\n  = createWarnTooManyClasses(\n    displayName,\n    styledComponentId\n  );\n  }\n\n  WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\n  if\n  (isCompositeComponent) {\n    hoist<\n    IStyledStatics,\n    $PropertyType<IStyledComponent, 'target'>,\n    {\n    [key: $Keys<IStyledStatics>]: true\n    }>(\n    WrappedStyledComponent, ((target: any):\n  $PropertyType<IStyledComponent, 'target'>), {\n    // all SC-specific things should not be hoisted\n    attrs: true,\n    componentStyle: true,\n    displayName: true,\n    foldedComponentIds: true,\n    shouldForwardProp: true,\n    styledComponentId: true,\n    target: true,\n    withComponent: true,\n  });\n  }\n\n  return\n  WrappedStyledComponent;\n}\n\n"/ @flow\n\nimport type { IStyledComponent } from './types';\nimport\n  getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function\n  generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>): string {\n    return isTag(target) ?\n    `styled.${target}` : `Styled(${getComponentName(target)})`;\n  }\n\n"/**\n * Convenience function for joining\n  strings to form className chains\n */\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n  return\n  a && b ? `${a} ${b}` : a || b;\n}\n\n"/ @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,\n  componentId: string) => {\n  let generatedClasses = {};\n  let warningSeen = false;\n\n  return (className: string)\n  => {\n    if (!warningSeen) {\n      generatedClasses[className] = true;\n\n      if\n      (Object.keys(generatedClasses).length >= LIMIT) {\n        // Unable to find latestRule in test environment.\n        /*\n        eslint-disable no-console, prefer-template\n        const parsedIdString = componentId ? ` with the id of\n        \"${componentId}\" : `;\n\n        console.warn(\n          `Over ${LIMIT} classes were generated for component\n        ${displayName}${parsedIdString}.\\n` +\n          `Consider using the attrs method, together with a style object for\n        frequently changed styles.\\n` +\n          `Example:\\n` +\n          ` ` const Component = styled.div.attrs(props =>

```


ode", "styleSheets", "ownerNode", "getSheet", "rule", "_error", "cssRules", "cssText", "TextTag", "nodes", "node", "refNode", "removeChild", "VirtualTag", "_target", "splice", "SHOULD_REHYDRATE", "defaultOptions", "isServer", "useCS
SOMInjection", "StyleSheet", "options", "globalStyles", "gs", "server", "querySelectorAll", "getAttribute", "parentNode",
"rehydrateSheet", "registerId", "reconstructWithOptions", "withNames", "allocateGSInstance", "hasNameForId", "add",
"groupNames", "Set", "clearNames", "clear", "clearRules", "clearTag", "size", "selector", "outputSheet", "AD_REPLACE
R_R", "getAlphabeticChar", "String", "fromCharCode", "generateAlphabeticName", "Math", "abs", "phash", "h", "charCo
deAt", "hash", "SEED", "ComponentStyle", "componentId", "baseStyle", "staticRulesId", "isStatic", "baseHash", "generat
eAndInjectStyles", "executionContext", "styleSheet", "stylis", "cssStatic", "flatten", "join", "generateName", "cssStaticFo
rmatted", "dynamicHash", "partRule", "partChunk", "partString", "Array", "isArray", "cssFormatted", "stylis_min", "W", "
X", "e", "ia", "m", "Z", "v", "n", "F", "indexOf", "P", "substring", "w", "L", "ja", "ka", "aa", "G", "ba", "la", "ma", "R", "na", "ea",
"oa", "H", "q", "g", "A", "S", "B", "U", "prefix", "D", "z", "M", "k", "y", "C", "K", "u", "r", "I", "t", "J", "f", "p", "N", "charAt", "ca
", "O", "da", "fa", "Y", "E", "ha", "Q", "use", "T", "COMMENT_REGEX", "COMPLEX_SELECTOR_PREFIX", "createSty
lisInstance", "_componentId", "_selector", "_selectorRegexp", "_consecutiveSelfRefRegExp", "plugins", "Stylis", "pars
ingRules", "parseRulesPlugin", "toSheet", "block", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "d
elimiter", "insertRulePlugin", "selfReferenceReplacer", "offset", "string", "stringifyRules", "flatCSS", "cssStr", "_", "lastI
ndexOf", "parsedRules", "reduce", "acc", "plugin", "StyleSheetContext", "React", "createContext", "StyleSheetConsumer
", "Consumer", "StylisContext", "masterSheet", "masterStylis", "useStyleSheet", "useContext", "useStylis", "StyleShee
tManager", "props", "useState", "stylisPlugins", "setPlugins", "contextStyleSheet", "useMemo", "disableCSSOMInjection
", "disableVendorPrefixes", "useEffect", "objA", "objB", "compare", "compareContext", "ret", "keysA", "keys", "keysB", "
bHasOwnProperty", "hasOwnProperty", "bind", "idx", "key", "valueA", "valueB", "shallowequal", "Provider", "value", "C
hildren", "only", "children", "Keyframes", "inject", "stylisInstance", "resolvedName", "_this", "getName", "uppercaseChe
ck", "uppercasePattern", "msPattern", "prefixAndLowerCase", "char", "toLowerCase", "hyphenateStyleName", "unitless
Keys", "animationIterationCount", "borderImageOutset", "borderImageSlice", "borderImageWidth", "boxFlex", "boxFle
xGroup", "boxOrdinalGroup", "columnCount", "columns", "flex", "flexGrow", "flexPositive", "flexShrink", "flexNegativ
e", "flexOrder", "gridRow", "gridRowEnd", "gridRowSpan", "gridRowStart", "gridColumn", "gridColumnEnd", "gridCol
umnSpan", "gridColumnStart", "msGridRow", "msGridRowSpan", "msGridColumn", "msGridColumnSpan", "fontWei
ght", "lineHeight", "opacity", "order", "orphans", "tabSize", "widows", "zIndex", "zoom", "WebkitLineClamp", "fillOpacit
y", "floodOpacity", "stopOpacity", "strokeDasharray", "strokeDashoffset", "strokeMiterlimit", "strokeOpacity", "stroke
Width", "isFalsish", "chunk", "ruleSet", "isReactComponent", "isElement", "console", "warn", "isPlainObject", "objToCss
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AAKC,EAAlEjL,EAAG,GAAK,WAAaA,EAAlA,EAAlA,EAG9D,GAAl,IAAMgI,GA
AK,IA
AMA,IA
AMC,EA
AlEIL,EAAG,GAAl,OAAOA,EAE3C,OAAQyK,GACN,KAAK,KACH,OAAO,KAAOzK,EAAlE2I,
WAAW,
IAAM,
WAAa3I,EAAlA,EAAlA,EAExD,KAAK,IACH,OAAO,MAAQA,EAAlE2I,WAAW,GA
AK,WAAa3I,
EAAlA,EA
AlA,EAExD,KAAK,IACH,OAAO,MAAQA,EAAlE2I,WAAW,GA
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KACH,GAAl,MAAQA,EAAlE2I,WAAW,GAAl,MAE/B,KAAK,IACL,KAAK,IACH,MAAO,WAAa3I,
EA
AlA,EA
AlEIB,KAAK,IACH,MAAO,WAAaA,EAAl,QAAUA,EAAlA,EAExC,KAAK,KACL,KAAK,IACH,MAAO,
WAA
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IAC/C,
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AlErE,
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*/
/**
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mixin-deep; https://github.com/jonschlinkert/mixin-deep
Inlined such that it will be consistently transpiled to an IE-compatible syntax.
```

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```
*/
```

Found in path(s):

```
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/primitives/dist/styled-components-primitives.cjs.js
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/native/dist/styled-components.native.esm.js
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/primitives/dist/styled-components-primitives.esm.js
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/native/dist/styled-components.native.cjs.js
```

No license file was found, but licenses were detected in source scan.

```
{"version":3,"file":"styled-components.cjs.js","sources":["../src/utils/interleave.js","../src/utils/isPlainObject.js","../src/utils/empties.js","../src/ut
ils/isFunction.js","../src/utils/getComponentName.js","../src/utils/isStyledComponent.js","../src/constants.js","../src/u
t
ils/error.js","../src/utils/errors.js","../src/sheet/GroupedTag.js","../src/sheet/GroupIDAllocator.js","../src/sheet/Rehyd
```

```

ration.js", "../src/utis/nonce.js", "../src/sheet/dom.js", "../src/sheet/Tag.js", "../src/sheet/Sheet.js", "../src/utis/generateAl
phabeticName.js", "../src/utis/hash.js", "../src/utis/isStaticRules.js", "../src/models/ComponentStyle.js", "../src/utis/sty
lis.js", "../src/utis/stylisPluginInsertRule.js", "../src/models/StyleSheetManager.js", "../src/models/Keyframes.js", "../sr
c/utis/hyphenateStyleName.js", "../src/utis/flatten.js", "../src/utis/isStatelessFunction.js", "../src/utis/addUnitIfNeeed
d.js", "../src/constructors/css.js", "../src/utis/checkDynamicCreation.js", "../src/utis/determineTheme.js", "../src/utis/es
cape.js", "../src/utis/generateComponentId.js", "../src/utis/isTag.js", "../src/utis/mixinDeep.js", "../src/models/ThemeP
rovider.js", "../src/models/StyledComponent.js", "../src/utis/generateDisplayName.js", "../src/utis/joinStrings.js", "../sr
c/utis/createWarnTooManyClasses.js", "../src/utis/domElements.js", "../src/constructors/styled.js", "../src/constructor
s/constructWithOptions.js", "../src/models/GlobalStyle.js", "../src/models/ServerStyleSheet.js", "../src/secretInternals.j
s", "../src/base.js", "../src/constructors/createGlobalStyle.js", "../src/constructors/keyframes.js", "../src/hooks/useTheme
.js", "../src/hoc/withTheme.js"], "sourcesContent": ["/ @flow\nimport type { Interpolation } from './types';\n\nexport
default (\n strings: Array<string>,\n interpolations: Array<Interpolation>)\n): Array<Interpolation> => {\n const
result = [strings[0]]; \n\n for (let i = 0, len = interpolations.length; i < len; i += 1) {\n   result.push(interpolations[i],
strings[i + 1]); \n } \n\n return result; \n}; \n", "/ @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any):
boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeof(x);\n", "/ @flow\nexport const
EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n", "/ @flow\nexport
default function isFunction(test: any): boolean %checks {\n return typeof test === 'function'; \n} \n", "/
@flow\nimport type { IStyledComponent } from './types';\n\nexport default function getComponentName(\n
target: $PropertyType<IStyledComponent, 'target'>)\n): string {\n return (\n (process.env.NODE_ENV !==
'production' ? typeof target === 'string' && target : false) || \n // $FlowFixMe\n target.displayName || \n //
$FlowFixMe\n target.name || \n 'Component'\n ); \n} \n", "/ @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string'; \n} \n", "/ @flow\n\nndeclare var SC_DISABLE_SPEEDY: ?boolean;\nndeclare var __VERSION__:
string;\n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) || \n 'data-styled'; \n\nexport const
SC_ATTR_ACTIVE = 'active'; \n\nexport const SC_ATTR_VERSION = 'data-styled-version'; \n\nexport const
SC_VERSION = __VERSION__; \n\nexport const SPLITTER = '/*!sc*\n'; \n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window; \n\nexport const DISABLE_SPEEDY =\n Boolean(typeof
SC_DISABLE_SPEEDY === 'boolean' \n ? SC_DISABLE_SPEEDY \n : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY \n : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "\n ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY \n :
process.env.NODE_ENV !== 'production' \n ) \n ); \n\n// Shared empty execution context when generating static
styles\n\nexport const STATIC_EXECUTION_CONTEXT = {}; \n", "/ @flow\nimport errorMap from
'./errors'; \n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {}; \n\n/** \n * super basic
version of sprintf \n * \nfunction format(...args) {\n let a = args[0]; \n const b = [];\n\n for (let c = 1, len =
args.length; c < len; c += 1) {\n   b.push(args[c]); \n } \n\n b.forEach(d => {\n   a = a.replace(/%[a-z]/, d); \n }); \n\n
return a; \n} \n\n** \n * Create an error file out of errors.md for development and a simple web link to the full
errors \n * in production mode. \n * \nexport default function throwStyledComponentsError(\n code: string |
number, \n ...interpolations: Array<any>)\n) {\n if (process.env.NODE_ENV === 'production') {\n throw new
Error(\n `An error occurred. See https://git.io/JUIaE#${code} for more information.${ \n
interpolations.length > 0 ? ` Args: ${interpolations.join(', ')} ` : "\n } \n ); \n } else {\n throw new
Error(format(ERRORS[code], ...interpolations).trim()); \n } \n} \n", "export default {\n1`:"Cannot create styled-
component for component: %s.\n\n", "2`:"Can't collect styles once you've consumed a `ServerStyleSheet`'s

```

styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.

Are you trying to reuse it across renders?

Are you accidentally calling `collectStyles` twice?

Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.

The `StyleSheetManager` expects a valid target or sheet prop!

Does this error occur on the client and is your target falsy?

Does this error occur on the server and is the sheet falsy?

The clone method cannot be used on the client!

Are you running in a client-like environment on the server?

Are you trying to run SSR on the client?

Trying to insert a new style tag, but the given Node is unmounted!

Are you using a custom target that isn't mounted?

Does your document not have a valid head element?

Have you accidentally removed a style tag manually?

ThemeProvider: Please return an object from your `theme` prop function, e.g.

```
js\ntheme={() => ({})}
```

ThemeProvider: Please make your `theme` prop an object.

Missing document `<head>`

Cannot find a `StyleSheet` instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: <https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021>

This error was replaced with a dev-time warning, it will be deleted for v4 final. `[createGlobalStyle]` received children which will not be rendered. Please use the component without passing children elements.

It seems you are interpolating a keyframe declaration (`%s`) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the `css` helper which ensures the styles are injected correctly. See <https://www.styled-components.com/docs/api#css>

`%s` is not a styled component and cannot be referred to via component selector. See <https://www.styled-components.com/docs/advanced#referring-to-other-components> for more details.

ThemeProvider: `theme` prop is required.

A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g.

```
js\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });
```

Reached the limit of how many styled components may be created at group `%s`. You may only create up to 1,073,741,824 components. If you're creating components dynamically, `nas` for instance in your render method then you may be running into this limitation.

CSSStyleSheet could not be found on HTMLStyleElement.

Has styled-components' style tag been unmounted or altered by another script?

```

@flow\n/* eslint-disable no-use-before-define *\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from './constants';\nimport throwStyledError from './utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index += this.groupSizes[i];\n    }\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n      let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <= 1;\n        if (newSize < 0) {\n          throwStyledError(16, `${group}`);\n        }\n      }\n      this.groupSizes = new Uint32Array(newSize);\n      this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n      for (let i = oldSize; i < newSize; i++) {\n        this.groupSizes[i] = 0;\n      }\n    }\n    let ruleIndex = this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;;\n        ruleIndex++;;\n      }\n    }\n  }\n\n  clearGroup(group: number): void {\n    if (group < this.length) {\n      const length = this.groupSizes[group];\n      const startIndex = this.indexOfGroup(group);\n      const endIndex = startIndex + length;\n      this.groupSizes[group] = 0;\n      for (let i = startIndex; i < endIndex; i++) {\n        this.tag.deleteRule(startIndex);\n      }\n    }\n  }\n\n  getGroup(group: number): string {\n    let css = "";\n    if (group >= this.length || this.groupSizes[group] === 0) {\n      return css;\n    }\n    const length = this.groupSizes[group];\n
```

```

const startIndex = this.indexOfGroup(group);\n  const endIndex = startIndex + length;\n\n  for (let i = startIndex;\n    i < endIndex; i++) {\n    css += `${this.tag.getRule(i)}${SPLITTER}`;\n  }\n\n  return css;\n }\n}\n", "//\n@flow\n\nimport throwError from './utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister:\n  Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup =\n  1;\n\nexport const resetGroupIds = () => {\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id))\n  {\n    return (groupIDRegister.get(id): any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n    nextFreeGroup++;\n  }\n\n  const group = nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production'\n    &&\n    ((group | 0) < 0 || group > MAX_SMI)\n  ) {\n    throwError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n  return group;\n};\n\nexport const\n  getIdForGroup = (group: number): void | string => {\n  return reverseRegister.get(group);\n};\n\nexport const\n  setGroupForId = (id: string, group: number) => {\n  if (group >= nextFreeGroup) {\n    nextFreeGroup = group +\n    1;\n  }\n\n  groupIDRegister.set(id, group);\n  reverseRegister.set(group, id);\n};\n", "// @flow\n\nimport {\n  SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION\n} from './constants';\nimport {\n  getIdForGroup, setGroupForId\n} from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst\n  SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=${SC_VERSION}]`;\nconst\n  MARKER_RE =\n  new RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+)\\\\\\\\[id=\\\"(\\\\\\\\w\\\\\\\\d-+)*?\\\"(\\\"\\\\\\\\*)`);\n\nexport const\n  outputSheet =\n  (sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = "";\n\n  for (let group = 0;\n    group < length; group++) {\n    const id = getIdForGroup(group);\n\n    if (id === undefined) continue;\n\n    const\n      names = sheet.names.get(id);\n    const\n      rules = tag.getGroup(group);\n\n    if (!names || !rules || !names.size)\n    continue;\n\n    const\n      selector = `${SC_ATTR}.g${group}[id=\\\"${id}\\\"]`;\n\n    let content = "";\n\n    if (names !==\n    undefined) {\n    names.forEach(name => {\n    if (name.length > 0) {\n    content += `${name},`;\n    }\n  });\n  }\n\n  // NOTE: It's easier to collect rules and have the marker\n  // after the actual rules to simplify the\n  rehydration\n  css += `${rules}${selector}{content: \\\"${content}\\\"}${SPLITTER}`;\n  }\n\n  return\n  css;\n};\n\nconst\n  rehydrateNamesFromContent =\n  (sheet: Sheet, id: string, content: string) => {\n  const names =\n  content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if\n    ((name = names[i])) {\n    sheet.registerName(id, name);\n    }\n  }\n};\n\nconst\n  rehydrateSheetFromTag =\n  (sheet:\n  Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || "").split(SPLITTER);\n  const rules:\n  string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n\n    if (!part) continue;\n\n    const\n      marker = part.match(MARKER_RE);\n\n    if (marker) {\n    const group = parseInt(marker[1], 10) | 0;\n    const\n      id = marker[2];\n\n    if (group !== 0) {\n    // Rehydrate componentId to group index mapping\n    setGroupForId(id, group);\n\n    // Rehydrate names and rules\n    // looks like: data-\n    styled.g11[id=\\\"idA\\\"]{content: \\\"nameA,\\\"}\n    rehydrateNamesFromContent(sheet, id, marker[3]);\n\n    sheet.getTag().insertRules(group, rules);\n    }\n\n    rules.length = 0;\n  } else {\n    rules.push(part);\n  }\n  }\n};\n\nexport const\n  rehydrateSheet =\n  (sheet: Sheet) => {\n  const nodes =\n  document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =\n    ((nodes[i]: any): HTMLStyleElement);\n\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)\n    {\n    rehydrateSheetFromTag(sheet, node);\n\n    if (node.parentNode) {\n    node.parentNode.removeChild(node);\n    }\n  }\n  }\n};\n", "// @flow\n\n/* eslint-disable camelcase, no-undef\n*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst\n  getNonce = () => {\n  return\n  typeof window\n  !== 'undefined'\n  ?\n  typeof window.__webpack_nonce__\n  !== 'undefined'\n  ?\n  window.__webpack_nonce__\n  :\n  null\n  :\n  null;\n};\n\nexport\n  default\n  getNonce;\n", "// @flow\n\nimport {\n  SC_ATTR, SC_ATTR_ACTIVE,\n  SC_ATTR_VERSION, SC_VERSION\n} from './constants';\nimport\n  getNonce\n  from './utils/nonce';\nimport\n  throwError\n  from './utils/error';\n\nconst\n  ELEMENT_TYPE = 1;\n/* Node.ELEMENT_TYPE */\n\n/** Find\n  last style element if any inside target */\n\nconst\n  findLastStyleTag =\n  (target: HTMLElement): void |\n  HTMLStyleElement\n  => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const\n      child =\n      ((childNodes[i]: any): ?HTMLElement);\n\n    if (child && child.nodeType === ELEMENT_TYPE &&\n    child.hasAttribute(SC_ATTR)) {\n    return\n    ((child: any): HTMLStyleElement);\n    }\n  }\n\n  return

```

```

undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle =
findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n  style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n  const nonce = getNonce();\n  if (nonce) style.setAttribute('nonce', nonce);\n  parent.insertBefore(style, nextSibling);\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style
element */\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return
((tag.sheet: any): CSSStyleSheet);\n  }\n  // Avoid Firefox quirk where the style element might not have a sheet
property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet =
styleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n  throwStyledError(17);\n  return (undefined: any);\n};\n\n", "// @flow\n\n/* eslint-disable no-use-before-define
*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment */\nexport const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else
if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n  sheet:
CSSStyleSheet;\n  length: number;\n  constructor(target?: HTMLElement) {\n    const element = (this.element =
makeStyleTag(target));\n    // Avoid Edge bug where empty style elements don't create sheets\n    element.appendChild(document.createTextNode("));\n    this.sheet = getSheet(element);\n    this.length = 0;\n  }\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n      this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n  deleteRule(index: number):
void {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n  getRule(index: number): string {\n    const rule =
this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule
!== undefined && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return ";\n    }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements
Tag {\n  element: HTMLStyleElement;\n  nodes: NodeList<Node>;\n  length: number;\n  constructor(target?:
HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes =
element.childNodes;\n    this.length = 0;\n  }\n  insertRule(index: number, rule: string): boolean {\n    if (index <=
this.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode =
this.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    }
else {\n      return false;\n    }\n  }\n  deleteRule(index: number): void {\n    this.element.removeChild(this.nodes[index]);\n    this.length--;\n  }\n  getRule(index: number): string {\n    if
(index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return ";\n    }\n  }\n}\n\n/** A
completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n  length: number;\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n    this.length = 0;\n  }\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n      this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n  deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n  getRule(index: number):
string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return ";\n    }\n  }\n}\n\n", "//
@flow\n\nimport { DISABLE_SPEEDY, IS_BROWSER } from './constants';\nimport { EMPTY_OBJECT } from
'./utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from
'./GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from
'./Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE =
IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number }; \ntype
NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer:
!IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for

```



```

stringification and caching */
export default class StyleSheet implements Sheet {
  gs:
  GlobalStylesAllocationMap;
  names: NamesAllocationMap;
  options: SheetOptions;
  server:
  boolean;
  tag: void | GroupedTag;
  /** Register a group ID to give it an index */
  static registerId(id:
  string): number {
    return getGroupForId(id);
  }
  constructor(
    options: SheetConstructorArgs =
    EMPTY_OBJECT,
    globalStyles?: GlobalStylesAllocationMap = {},
    names?: NamesAllocationMap
  ) {
    this.options = {
      ...defaultOptions,
      ...options,
    };
    this.gs = globalStyles;
    this.names = new
    Map(names);
    this.server = !!options.isServer;
    // We rehydrate only once and use the sheet that is created
    first
    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {
      SHOULD_REHYDRATE =
      false;
      rehydrateSheet(this);
    }
    reconstructWithOptions(options: SheetConstructorArgs,
    withNames?: boolean = true) {
      return new StyleSheet(
        { ...this.options, ...options },
        this.gs,
        (withNames && this.names) || undefined
      );
    }
    allocateGSInstance(id: string) {
      return (this.gs[id] =
      (this.gs[id] || 0) + 1);
    }
    /** Lazily initialises a GroupedTag for when it's actually needed */
    getTag():
    GroupedTag {
      return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));
    }
    /** Check
    whether a name is known for caching */
    hasNameForId(id: string, name: string): boolean {
      return
      this.names.has(id) && (this.names.get(id): any).has(name);
    }
    /** Mark a group's name as known for caching
    */
    registerName(id: string, name: string) {
      getGroupForId(id);
      if (!this.names.has(id)) {
        const
        groupNames = new Set();
        groupNames.add(name);
        this.names.set(id, groupNames);
      } else {
        (this.names.get(id): any).add(name);
      }
    }
    /** Insert new rules which also marks the name as known */
    insertRules(id: string, name: string, rules: string[]) {
      this.registerName(id, name);
      this.getTag().insertRules(getGroupForId(id), rules);
    }
    /** Clears all cached names for a given group ID */
    clearNames(id: string) {
      if (this.names.has(id)) {
        (this.names.get(id): any).clear();
      }
    }
    /** Clears
    all rules for a given group ID */
    clearRules(id: string) {
      this.getTag().clearGroup(getGroupForId(id));
      this.clearNames(id);
    }
    /** Clears the entire tag which deletes all rules but not its names */
    clearTag() {
      // NOTE: This does not clear the names, since it's only used during SSR
      // so that we can continuously output
      only new rules
      this.tag = undefined;
    }
    /** Outputs the current sheet as a CSS string with markers for SSR
    */
    toString(): string {
      return outputSheet(this);
    }
  }
  /** @flow eslint-disable no-bitwise */
  const
  AD_REPLACER_R = /(a)(d)/gi;
  /** This is the "capacity" of our alphabet i.e. 2x26 for all letters plus their
  capitalised
  * counterparts */
  const charsLength = 52;
  /** start at 75 for 'a' until 'z' (25) and then start at 65 for
  capitalised
  letters */
  const getAlphabeticChar = (code: number): string =>
  String.fromCharCode(code + (code >
  25 ? 39 : 97));
  /** input a number, usually a hash and convert it to base-52 */
  export default function
  generateAlphabeticName(code: number): string {
    let name = "";
    let x;
    /** get a char and divide by alphabet-
    length */
    for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {
      name = getAlphabeticChar(x
      % charsLength) + name;
    }
    return (getAlphabeticChar(x % charsLength) +
    name).replace(AD_REPLACER_R, '$1-$2');
  }
  /** @flow eslint-disable */
  export const SEED =
  5381;
  /** When we have separate strings it's useful to run a progressive
  version of djb2 where we pretend that
  we're still looping over
  the same string */
  export const phash = (h: number, x: string): number => {
    let i =
    x.length;
    while (i) {
      h = (h * 33) ^ x.charCodeAt(--i);
    }
    return h;
  };
  /** This is a djb2 hashing
  function */
  export const hash = (x: string): number => {
    return phash(SEED, x);
  };
  /** @flow
  import
  isFunction from './isFunction';
  import isStyledComponent from './isStyledComponent';
  import type { RuleSet }
  from './types';
  export default function isStaticRules(rules: RuleSet): boolean {
    for (let i = 0; i < rules.length; i
    += 1) {
      const rule = rules[i];
      if (isFunction(rule) && !isStyledComponent(rule)) {
        // functions are
        allowed to be static if they're just being
        // used to get the classname of a nested styled component
        return
        false;
      }
    }
    return true;
  }
  /** @flow
  import { SC_VERSION } from './constants';
  import StyleSheet
  from './sheet';
  import type { RuleSet, Stringifier } from './types';
  import flatten from './utils/flatten';
  import
  generateName from './utils/generateAlphabeticName';
  import { hash, phash } from './utils/hash';
  import
  isStaticRules from './utils/isStaticRules';
  const SEED = hash(SC_VERSION);
  /** * ComponentStyle is all
  the CSS-specific stuff, not the React-specific stuff.
  */
  export default class ComponentStyle {
    baseHash:
    number;
    baseStyle: ?ComponentStyle;
    componentId: string;
    isStatic: boolean;
    rules: RuleSet;
  }

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staticRulesId: string;\n\n constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n  this.rules = rules;\n  this.staticRulesId = ";\n  this.isStatic = process.env.NODE_ENV === 'production' &&\n  (baseStyle === undefined || baseStyle.isStatic) &&\n  isStaticRules(rules);\n  this.componentId =\n  componentId;\n\n  // SC_VERSION gives us isolation between multiple runtimes on the page at once\n  // this is\n  improved further with use of the babel plugin \"namespace\" feature\n  this.baseHash = phash(SEED,\n  componentId);\n\n  this.baseStyle = baseStyle;\n\n  // NOTE: This registers the componentId, which ensures a\n  consistent order\n  // for this component's styles compared to others\n  StyleSheet.registerId(componentId);\n}\n\n /*\n * Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 {}\n *\n Returns the hash to be injected on render()\n */\n generateAndInjectStyles(executionContext: Object, styleSheet:\n StyleSheet, stylis: Stringifier) {\n  const { componentId } = this;\n  const names = [];\n  if (this.baseStyle)\n  {\n    names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n  }\n\n  // force\n  dynamic classnames if user-supplied stylis plugins are in use\n  if (this.isStatic && !stylis.hash) {\n    if\n  (this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n      names.push(this.staticRulesId);\n    } else {\n      const cssStatic = flatten(this.rules, executionContext, styleSheet,\n      stylis).join(");\n      const name = generateName(phaash(this.baseHash, cssStatic) >>> 0);\n      if\n  (!styleSheet.hasNameForId(componentId, name)) {\n        const cssStaticFormatted = stylis(cssStatic, `.${name}`,\n        undefined, componentId);\n\n        styleSheet.insertRules(componentId, name, cssStaticFormatted);\n      }\n\n      names.push(name);\n      this.staticRulesId = name;\n    }\n  } else {\n    const { length } = this.rules;\n    let\n  dynamicHash = phash(this.baseHash, stylis.hash);\n    let css = ";\n\n    for (let i = 0; i < length; i++) {\n      const\n  partRule = this.rules[i];\n\n      if (typeof partRule === 'string') {\n        css += partRule;\n\n        if\n  (process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n      } else if\n  (partRule) {\n        const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n        const\n  partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk;\n        dynamicHash =\n  phash(dynamicHash, partString + i);\n        css += partString;\n      }\n    }\n\n    if (css) {\n      const name =\n  generateName(dynamicHash >>> 0);\n\n      if (!styleSheet.hasNameForId(componentId, name)) {\n        const\n  cssFormatted = stylis(css, `.${name}`), undefined, componentId);\n\n        styleSheet.insertRules(componentId, name,\n  cssFormatted);\n      }\n\n      names.push(name);\n    }\n  }\n\n  return names.join(' '); }\n}\n\n", "import Stylis\nfrom '@emotion/stylis';\n\nimport { type Stringifier } from './types';\n\nimport { EMPTY_ARRAY, EMPTY_OBJECT\n} from './empties';\n\nimport throwStyledError from './error';\n\nimport { phash, SEED } from './hash';\n\nimport\ninsertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /\\s*\\/\\/.*$/gm;\n\nconst\n  COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\n\nconst StylisInstanceConstructorArgs = {\n  options?:\n  Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options =\n  EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n\n  // Wrap `insertRulePlugin` to build a list of rules,\n  // and then make our own\n  plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules =\n  [];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2)\n  {\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  }\n\n  const\n  parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n\n  let _componentId: string;\n  let\n  _selector: string;\n  let _selectorRegExp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const\n  selfReferenceReplacer = (match, offset, string) => {\n    if (\n  // do not replace the first occurrence if it is\n  complex (has a modifier)\n  (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length])\n  === -1 : true) &&\n  // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n  !string.match(_consecutiveSelfRefRegExp)\n  ) {\n      return `.${_componentId}`;\n    }\n\n    return match;\n  };\n\n  /**\n * When writing a style like\n *\n * & + & {\n *   color: red;\n * }\n *\n * The second\n  ampersand should be a reference to the static component class. stylis\n  * has no knowledge of static class so we\n  have to intelligently replace the base selector.\n  *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <\n  more info about the context phase values\n  * \"2\" means this plugin is taking effect at the very end after all other\n  processing is complete\n  */\n  const selfReferenceReplacementPlugin = (context, _, selectors) => {\n    if (context
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=== 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n    // eslint-disable-next-line no-param-reassign\n    selectors[0] = selectors[0].replace(_selectorRegex, selfReferenceReplacer);\n  }\n};\n\nstylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\nfunction\nstringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n  const flatCSS =\ncss.replace(COMMENT_REGEX, "");\n  const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS}\n}` : flatCSS;\n  // stylis has no concept of state to be passed to plugins\n  // but since JS is single-threaded, we can rely on that to ensure\n  // these properties stay in sync with the current stylis run\n  _componentId = componentId;\n  _selector = selector;\n  _selectorRegex = new RegExp(`\\|\\|\\|\\|${_selector}\\|\\|\\|\\|b`, 'g');\n  _consecutiveSelfRefRegex = new RegExp(`(\\|\\|\\|\\|${_selector}\\|\\|\\|\\|b){2,}`);\n  return stylis(prefix || !selector ? " : selector, cssStr);\n}\n\nstringifyRules.hash = plugins.length\n  ? plugins\n    .reduce((acc, plugin) => {\nif (!plugin.name) {\n  throwStyledError(15);\n}\n\nreturn phash(acc, plugin.name);\n}, SEED)\n  .toString()\n  : ";\n\nreturn stringifyRules;\n}\n\n"/**\n * MIT License\n *\n * Copyright (c) 2016 Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n\nexport default\nfunction(insertRule) {\n  const delimiter = '/**/';\n  const needle = `${delimiter}`;\n  function toSheet(block) {\nif (block) {\n  try {\n    insertRule(`${block}`);\n  } catch (e) {\n  }\n}\n\nreturn function ruleSheet(\n  context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n) {\n  switch (context) {\n    // property\n    case 1:\n      // @import\n      if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), ";\n      break;\n      // selector\n    case 2:\n      if (ns === 0) return content + delimiter;\n      break;\n      // at-rule\n    case 3:\n      switch (ns) {\n        // @font-face, @page\n        case 102:\n        case 112:\n          return insertRule(selectors[0] + content, ";\n          default:\n          return content + (at === 0 ? delimiter : ");\n        }\n      case -2:\n        content.split(needle).forEach(toSheet);\n      }\n    }\n  }\n}\n\n"/**\n * @flow\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from './sheet';\nimport type { Stringifier } from './types';\nimport createStylisInstance from './utils/stylis';\n\ntype Props = {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  },

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[props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n  () =>\n  createStylisInstance({\n    options: { prefix: '!props.disableVendorPrefixes },\n    plugins,\n  }),\n  [props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n  if (!shallowequal(plugins,\n  props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n  <StyleSheetContext.Provider value={styleSheet}>\n    <StylisContext.Provider value={stylis}>\n      {process.env.NODE_ENV !== 'production'\n        ? React.Children.only(props.children)\n        : props.children}\n    </StylisContext.Provider>\n  </StyleSheetContext.Provider>\n );\n}\n", /* @flow\nimport StyleSheet from\n'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {\n  masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n  name: string;\n  rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-\n  ${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)\n  => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id,\n  resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules,\n  resolvedName, '@keyframes')\n      );\n    }\n\n    toString = () => {\n      return throwStyledError(12,\n  String(this.name));\n    };\n\n    getName(stylisInstance: Stringifier = masterStylis) {\n      return this.name +\n  stylisInstance.hash;\n    }\n  }\n", /* @flow\n\n**\n * inlined version of\n *  

https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n *\n\nconst\n  uppercaseCheck = /([A-Z]);\nconst uppercasePattern = /([A-Z])/g;\nconst msPattern = /^ms-;\nconst\n  prefixAndLowerCase = (char: string): string => `-${char.toLowerCase}`;\n\n**\n * Hyphenates a camelcased\n  CSS property name, for example:\n * > hyphenateStyleName('backgroundColor')\n * < \"background-\n  color\"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * >\n  hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n * \n * As Modernizr suggests\n  (http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `ms-`.\n * \n * @param {string} string\n * \n * @return {string}\n *\nexport default function hyphenateStyleName(string: string): string {\n  return\n  uppercaseCheck.test(string)\n    ? string\n    .replace(uppercasePattern, prefixAndLowerCase)\n    .replace(msPattern,\n  '-ms-')\n  : string;\n}\n", /* @flow\nimport { isElement } from 'react-is';\nimport getComponentName from\n'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from\n'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from\n'./isStyledComponent';\nimport Keyframes from './models/Keyframes';\nimport hyphenate from\n'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from\n'../types';\n\n**\n * It's falsish not falsy because 0 is allowed.\n *\nconst isFalsish = chunk => chunk ===\n  undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object,\n  prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if\n  (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) ||\n  isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], `;`);\n    } else if (isPlainObject(obj[key]))\n  {\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}:\n  ${addUnitIfNeeded(key, obj[key]);}`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, `}`]:\n  rules;\n}\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len =\n  chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet,\n  stylisInstance);\n\n      if (result === '') continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else\n  ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return '';\n  }\n\n  /* Handle other\n  components *\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either\n  execute or defer the function *\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext)\n  {\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' &&\n  isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n  `.${getComponentName(\n  chunk\n  )} is not a styled component and cannot be referred to via\n  component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for

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more details.\n    );\n    }\n\n    return flatten(result, executionContext, styleSheet, stylisInstance);\n  } else
return chunk;\n }\n\n if (chunk instanceof Keyframes) {\n   if (styleSheet) {\n     chunk.inject(styleSheet,
stylisInstance);\n     return chunk.getName(stylisInstance);\n   } else return chunk;\n }\n\n /* Handle objects */\nreturn isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n\n", "// @flow\n\nexport default function
isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(test.prototype\n    && test.prototype.isReactComponent\n    )\n  );\n}\n\n", "// @flow\n\nimport unitless from '@emotion/unitless';\n\n//
Taken from https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\n\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n  // $FlowFixMe\n  if (value === null ||
typeof value === 'boolean' || value === '') {\n    return '';\n  }\n\n  if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return
String(value).trim();\n}\n\n", "// @flow\n\nimport interleave from './utils/interleave';\nimport isPlainObject from
'./utils/isPlainObject';\nimport { EMPTY_ARRAY } from './utils/empties';\nimport isFunction from
'./utils/isFunction';\nimport flatten from './utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'./types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  //
$FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n\n", "// @flow\n\nimport { useRef } from
'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\n\nconst seen = new Set();\n\nexport const
checkDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !==
'production') {\n    const parsedIdString = componentId ? ` with the id of "${componentId}"` : '';\n    const message
= \n    `The component ${displayName}${parsedIdString} has been created dynamically.\n` + \n    `You may see
this warning because you've called styled inside another component.\n` + \n    `To resolve this only create new
StyledComponents outside of any render method and function component.`;\n\n    // If a hook is called outside of a
component:\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n\n    const
originalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook =
true\n      /* $FlowIgnore[cannot-write] */\n      console.error = (consoleErrorMessage, ...consoleErrorArgs) => {\n
// eslint-disable-line no-console\n        // The error here is expected, since we're expecting anything that uses
`checkDynamicCreation` to\n        // be called outside of a React component.\n        if
(invalidHookCallRe.test(consoleErrorMessage)) {\n          didNotCallInvalidHook = false\n          // This shouldn't
happen, but resets `warningSeen` if we had this error happen intermittently\n          seen.delete(message);\n        }
else {\n          originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n        }\n      }\n      // We
purposefully call `useRef` outside of a component and expect it to throw\n      // If it doesn't, then we're inside
another component.\n      // eslint-disable-next-line react-hooks/rules-of-hooks\n      useRef();\n\n      if
(didNotCallInvalidHook && !seen.has(message)) {\n        // eslint-disable-next-line no-console\n        console.warn(message);\n        seen.add(message);\n      }\n    } catch (error) {\n      // The error here is expected,
since we're expecting anything that uses `checkDynamicCreation` to\n      // be called outside of a React
component.\n      if (invalidHookCallRe.test(error.message)) {\n        // This shouldn't happen, but resets
`warningSeen` if we had this error happen intermittently\n        seen.delete(message);\n      }\n    } finally {\n      /*
$FlowIgnore[cannot-write] */\n      console.error = originalConsoleError; // eslint-disable-line no-console\n    }\n  }
}\n\n", "// @flow\n\nimport { EMPTY_OBJECT } from './empties';\n\nexport type Props = {\n  theme?: any,\n};\n\nexport
default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !==
defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n\n", "// @flow\n\n// Source:
https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n\n// Control characters and non-letter first symbols are not
supported\nconst escapeRegex = /[\!\"#$%&'()*+,-./:;<=>?@[\\\]^\`{|}~]+/g;\n\nconst dashesAtEnds = /(^|-)

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$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in evergreen browsers.\n *\nexport default function escape(str: string): string {\n  return (\n    str\n    // Replace all possible CSS selectors\n    .replace(escapeRegex, '-')\n    // Remove extraneous hyphens at the start and end\n    .replace(dashesAtEnds,\n  )\n );\n}\n\n", "// @flow\n\n/* eslint-disable *\nimport generateAlphabeticName from\n './generateAlphabeticName';\nimport { hash } from './hash';\nexport default (str: string): string => {\n  return\n  generateAlphabeticName(hash(str) >>> 0);\n};\n\n", "// @flow\nimport type { IStyledComponent } from\n './types';\nexport default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks\n {\n  return (\n    typeof target === 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0)\n      === target.charAt(0).toLowerCase()\n      : true)\n );\n}\n\n", /* eslint-disable *\n\n**\n  mixin-deep;\nhttps://github.com/jonschlinkert/mixin-deep\n  Inlined such that it will be consistently transpiled to an IE-\n  compatible syntax.\n\n  The MIT License (MIT)\n\n  Copyright (c) 2014-present, Jon Schlinkert.\n\n  Permission is\n  hereby granted, free of charge, to any person obtaining a copy\n  of this software and associated documentation files\n  (the \"Software\"), to deal\n  in the Software without restriction, including without limitation the rights\n  to use,\n  copy, modify, merge, publish, distribute, sublicense, and/or sell\n  copies of the Software, and to permit persons to\n  whom the Software is\n  furnished to do so, subject to the following conditions:\n\n  The above copyright notice and\n  this permission notice shall be included in\n  all copies or substantial portions of the Software.\n\n  THE\n  SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n  IMPLIED,\n  INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n  FITNESS FOR A\n  PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n  AUTHORS OR\n  COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n  LIABILITY, WHETHER\n  IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n  OUT OF OR IN\n  CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n  THE\n  SOFTWARE.\n\n*\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object'\n      && val !== null && !Array.isArray(val))\n );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__'\n    && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj =\n  target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for\n      (const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n  return target;\n}\n\n", "// @flow\nimport React, { useContext, useMemo, type Element, type Context } from\n 'react';\nimport throwStyledError from './utils/error';\nimport isFunction from './utils/isFunction';\nexport type\n Theme = { [key: string]: mixed }; \nexport type ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\nexport type\n Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext:\n Context<Theme | void> = React.createContext();\nexport const ThemeConsumer =\n ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if\n  (!theme) {\n    return throwStyledError(14);\n  }\n  if (isFunction(theme)) {\n    const mergedTheme =\n    theme(outerTheme);\n\n    if (\n      process.env.NODE_ENV !== 'production' &&\n      (mergedTheme === null ||\n        Array.isArray(mergedTheme) ||\n        typeof mergedTheme !== 'object')\n    ) {\n      return throwStyledError(7);\n    }\n\n    return mergedTheme;\n  }\n  if (Array.isArray(theme) ||\n    typeof theme !== 'object') {\n    return\n    throwStyledError(8);\n  }\n  return outerTheme ? { ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a\n  theme to an entire react component tree via context\n *\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n  const themeContext = useMemo(() =>\n  mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n  if (!props.children) {\n    return null;\n  }\n  return <ThemeContext.Provider\n  value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n\n", "// @flow\nimport validAttr from\n '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-statics';\nimport React, { createElement, type Ref,\n  useContext, useDebugValue } from 'react';\nimport { SC_VERSION } from './constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n  ShouldForwardProp,\n  Target,\n} from './types';\nimport {\n  checkDynamicCreation } from './utils/checkDynamicCreation';\nimport createWarnTooManyClasses from

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'./utils/createWarnTooManyClasses';\nimport determineTheme from './utils/determineTheme';\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from './utils/empties';\nimport escape from './utils/escape';\nimport
generateComponentId from './utils/generateComponentId';\nimport generateDisplayName from
'./utils/generateDisplayName';\nimport getComponentName from './utils/getComponentName';\nimport isFunction
from './utils/isFunction';\nimport isStyledComponent from './utils/isStyledComponent';\nimport isTag from
'./utils/isTag';\nimport joinStrings from './utils/joinStrings';\nimport merge from './utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = { };\n\n/* We
depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no
displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const
componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-
${componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,
props: Config, attrs: Attrs) {\n  // NOTE: can't memoize this\n  // returns [context, resolvedAttrs]\n  // where
resolvedAttrs is only the things injected by the attrs themselves\n  const context = { ...props, theme };
const resolvedAttrs = {};\n\n  attrs.forEach(attrDef => {\n    let resolvedAttrDef = attrDef;\n    let key;\n\n    if
(isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n    }\n\n    /* eslint-disable
guard-for-in */\n    for (key in resolvedAttrDef) {\n      context[key] = resolvedAttrs[key] =\n        key ===
'className'\n          ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n          : resolvedAttrDef[key];\n    }\n
/* eslint-enable guard-for-in */\n  });\n\n  return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>)\n {\n  const styleSheet = useStyleSheet();\n  const stylis =
useStylis();\n\n  const className = isStatic\n    ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n    : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n  // eslint-
disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')\n    useDebugValue(className);\n\n  if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n    warnTooManyClasses(className);\n  }\n\n  return className;\n}\n\nfunction
useStyledComponentImpl(\n forwardedComponent: IStyledComponent,\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean)\n {\n  const {\n    attrs: componentAttrs,\n    componentStyle,\n    defaultProps,\n
foldedComponentIds,\n    shouldForwardProp,\n    styledComponentId,\n    target,\n  } = forwardedComponent;\n\n  // eslint-disable-next-line react-hooks/rules-of-hooks\n  if (process.env.NODE_ENV !== 'production')\n    useDebugValue(styledComponentId);\n\n  // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n  // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n  const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n  const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n  const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n );\n\n  const refToForward = forwardedRef;\n\n  const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n  const isTargetTag =
isTag(elementToBeCreated);\n  const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n  const
propsForElement = {};\n\n  // eslint-disable-next-line guard-for-in\n  for (const key in computedProps) {\n    if
(key[0] === '$' || key === 'as') continue;\n    else if (key === 'forwardedAs') {\n      propsForElement.as =
computedProps[key];\n    } else if (\n      shouldForwardProp\n        ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n        : isTargetTag\n          ? validAttr(key)\n          : true\n    ) {\n      // Don't pass through non
HTML tags through to HTML elements\n      propsForElement[key] = computedProps[key];\n    }\n  }\n\n  if
(props.style && attrs.style !== props.style) {\n    propsForElement.style = { ...props.style, ...attrs.style };
}\n\n  }

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(isCompositeComponent) {\n  hoist<\n    IStyledStatics,\n    $PropertyType<IStyledComponent, 'target'>,\n    {\n      [key: $Keys<IStyledStatics>]: true }\n    >(WrappedStyledComponent, ((target: any):\n      $PropertyType<IStyledComponent, 'target'>), {\n        // all SC-specific things should not be hoisted\n        attrs: true,\n        componentStyle: true,\n        displayName: true,\n        foldedComponentIds: true,\n        shouldForwardProp: true,\n        styledComponentId: true,\n        target: true,\n        withComponent: true,\n      });\n    }\n  }\n  return\n  WrappedStyledComponent;\n}\n\n"/" @flow\nimport type { IStyledComponent } from '../types';\nimport\n  getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function\n  generateDisplayName(\n    target: $PropertyType<IStyledComponent, 'target'>)\n  : string {\n    return isTag(target) ?\n    `styled.${target}` : `Styled(${getComponentName(target)})`;\n  }\n\n"/" * Convenience function for joining\n  strings to form className chains\n  *\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n  return\n  a && b ? `${a} ${b}` : a || b;\n}\n\n"/" @flow\n\nexport const LIMIT = 200;\n\nexport default (displayName: string,\n  componentId: string) => {\n  let generatedClasses = {};\n  let warningSeen = false;\n\n  return (className: string)\n  => {\n    if (!warningSeen) {\n      generatedClasses[className] = true;\n      if\n      (Object.keys(generatedClasses).length >= LIMIT) {\n        // Unable to find latestRule in test environment.\n        /*\n        eslint-disable no-console, prefer-template *\n        const parsedIdString = componentId ? `with the id of\n        \"${componentId}\" : `;\n\n        console.warn(\n          `Over ${LIMIT} classes were generated for component\n          ${displayName}${parsedIdString}`);\n\n          `Consider using the attrs method, together with a style object for\n          frequently changed styles.`);\n\n          `Example:`\n          `const Component = styled.div.attrs(props =>\n          ({\n            style: {\n              background: props.background,\n            },\n            `width: 100%;`\n            `<Component />`);\n            warningSeen = true;\n            generatedClasses =\n            {};\n          });\n          `);\n          `*/\n        @flow\n        // Thanks to ReactDOMFactories for this handy list!\n        export default [\n          'a',\n          'abbr',\n          'address',\n          'area',\n          'article',\n          'aside',\n          'audio',\n          'b',\n          'base',\n          'bdi',\n          'bdo',\n          'big',\n          'blockquote',\n          'body',\n          'br',\n          'button',\n          'canvas',\n          'caption',\n          'cite',\n          'code',\n          'col',\n          'colgroup',\n          'data',\n          'datalist',\n          'dd',\n          'del',\n          'details',\n          'dfn',\n          'dialog',\n          'div',\n          'dl',\n          'dt',\n          'em',\n          'embed',\n          'fieldset',\n          'figcaption',\n          'figure',\n          'footer',\n          'form',\n          'h1',\n          'h2',\n          'h3',\n          'h4',\n          'h5',\n          'h6',\n          'head',\n          'header',\n          'hgroup',\n          'hr',\n          'html',\n          'i',\n          'iframe',\n          'img',\n          'input',\n          'ins',\n          'kbd',\n          'keygen',\n          'label',\n          'legend',\n          'li',\n          'link',\n          'main',\n          'map',\n          'mark',\n          'marquee',\n          'menu',\n          'menuitem',\n          'meta',\n          'meter',\n          'nav',\n          'noscript',\n          'object',\n          'ol',\n          'optgroup',\n          'option',\n          'output',\n          'p',\n          'param',\n          'picture',\n          'pre',\n          'progress',\n          'q',\n          'rp',\n          'rt',\n          'ruby',\n          's',\n          'samp',\n          'script',\n          'section',\n          'select',\n          'small',\n          'source',\n          'span',\n          'strong',\n          'style',\n          'sub',\n          'summary',\n          'sup',\n          'table',\n          'tbody',\n          'td',\n          'textarea',\n          'tfoot',\n          'th',\n          'thead',\n          'time',\n          'title',\n          'tr',\n          'track',\n          'u',\n          'ul',\n          'var',\n          'video',\n          'wbr',\n          // SVG\n          'circle',\n          'clipPath',\n          'defs',\n          'ellipse',\n          'foreignObject',\n          'g',\n          'image',\n          'line',\n          'linearGradient',\n          'marker',\n          'mask',\n          'path',\n          'pattern',\n          'polygon',\n          'polyline',\n          'radialGradient',\n          'rect',\n          'stop',\n          'svg',\n          'text',\n          'textPath',\n          'tspan',\n        ];\n        @flow\n        import constructWithOptions from './constructWithOptions';\n        import StyledComponent from\n        '../models/StyledComponent';\n        import domElements from '../utils/domElements';\n        import type { Target } from\n        '../types';\n        const styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n        // Shorthands for all\n        valid HTML Elements\n        domElements.forEach(domElement => {\n          styled[domElement] =\n          styled(domElement);\n        });\n        export default styled;\n        @flow\n        import { isValidElementType } from 'react-\n        is';\n        import css from './css';\n        import throwStyledError from '../utils/error';\n        import { EMPTY_OBJECT } from\n        '../utils/empties';\n        import type { Target } from '../types';\n        export default function constructWithOptions(\n          componentConstructor: Function,\n          tag: Target,\n          options: Object = EMPTY_OBJECT)\n        {\n          if\n          (!isValidElementType(tag)) {\n            return throwStyledError(1, String(tag));\n          }\n          /* This is callable directly as a\n          template function *\n          // $FlowFixMe: Not typed to avoid destructuring arguments\n          const templateFunction =\n          (...args) => componentConstructor(tag, options, css(...args));\n          /* If config methods are called, wrap up a new\n          template function and merge options *\n          templateFunction.withConfig = config =>\n          constructWithOptions(componentConstructor, tag, { ...options, ...config });\n          /* Modify/inject new props at\n          runtime *\n          templateFunction.attrs = attrs =>\n          constructWithOptions(componentConstructor, tag, {\n            ...options,\n            attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n          });\n          return

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templateFunction;\n}\n", "// @flow\nimport StyleSheet from './sheet';\nimport type { RuleSet, Stringifier } from
 './types';\nimport flatten from './utils/flatten';\nimport isStaticRules from './utils/isStaticRules';\n\nexport default
class GlobalStyle {\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n  constructor(rules:
  RuleSet, componentId: string) {\n    this.rules = rules;\n    this.componentId = componentId;\n    this.isStatic =
  isStaticRules(rules);\n\n    // pre-register the first instance to ensure global styles\n    // load before component ones\n
  StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext:
  Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    const flatCSS = flatten(this.rules,
  executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(""), "");\n    const id = this.componentId +
  instance;\n\n    // NOTE: We use the id as a name as well, since these rules never change\n
  styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet: StyleSheet) {\n
  styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n
  executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    if (instance > 2)
  StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n
  this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n
  }\n}\n", "// @flow\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport { IS_BROWSER,
  SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport throwStyledError from
 './utils/error';\nimport getNonce from './utils/nonce';\nimport StyleSheet from './sheet';\nimport StyleSheetManager
  from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\/[a-
  z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n  instance: StyleSheet;\n\n  sealed:
  boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({ isServer: true });\n    this.sealed = false;\n  }\n\n
  _emitSheetCSS = (): string => {\n    const css = this.instance.toString();\n    if (!css) return "";\n\n    const nonce =
  getNonce();\n    const attrs = [nonce && `nonce=${"$"}{nonce}`", `${SC_ATTR}=${"true"}`,
  `${SC_ATTR_VERSION}=${"$"}{SC_VERSION}`];\n    const htmlAttr = attrs.filter(Boolean).join(' '); \n\n    return
  `<style ${htmlAttr}>${css}</style>`; \n  }; \n\n  collectStyles(children: any) {\n    if (this.sealed) {\n
  return
  throwStyledError(2); \n    } \n\n    return <StyleSheetManager
  sheet={this.instance}>{children}</StyleSheetManager>; \n  }\n\n  getStyleTags = (): string => {\n    if (this.sealed)
  {\n    return throwStyledError(2); \n    } \n\n    return this._emitSheetCSS(); \n  }; \n\n  getStyleElement = () => {\n
  if (this.sealed) {\n    return throwStyledError(2); \n    } \n\n    const props = {\n      [SC_ATTR]: "", \n
  [SC_ATTR_VERSION]: SC_VERSION, \n      dangerouslySetInnerHTML: {\n        __html:
  this.instance.toString(), \n      }, \n    }; \n\n    const nonce = getNonce(); \n    if (nonce) {\n      (props: any).nonce =
  nonce; \n    } \n\n    // v4 returned an array for this fn, so we'll do the same for v5 for backward compat \n
  return
  [<style {...props} key="sc-0-0" />]; \n  }; \n\n  // eslint-disable-next-line consistent-return\n
  interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n    return
  throwStyledError(3); \n    } \n    else if (this.sealed) {\n    return throwStyledError(2); \n    } \n\n    if (__SERVER__) {\n
  this.seal(); \n\n    // eslint-disable-next-line global-require\n    const { Readable, Transform } =
  require('stream'); \n\n    const readableStream: Readable = input; \n    const { instance: sheet, _emitSheetCSS } =
  this; \n\n    const transformer = new Transform({\n      transform: function appendStyleChunks(chunk, /* encoding
  */ _, callback) {\n        // Get the chunk and retrieve the sheet's CSS as an HTML chunk, \n        // then reset its
  rules so we get only new ones for the next chunk \n        const renderedHtml = chunk.toString(); \n        const html
  = _emitSheetCSS(); \n        sheet.clearTag(); \n\n        // prepend style html to chunk, unless the start of the chunk
  is a \n        // closing tag in which case append right after that \n        if (CLOSING_TAG_R.test(renderedHtml))
  {\n          const endOfClosingTag = renderedHtml.indexOf('>') + 1; \n          const before = renderedHtml.slice(0,
  endOfClosingTag); \n          const after = renderedHtml.slice(endOfClosingTag); \n          this.push(before + html
  + after); \n        } \n        else {\n          this.push(html + renderedHtml); \n        } \n      }, \n      callback, \n
  }); \n\n    readableStream.on('error', err => {\n      // forward the error to the transform stream \n
  transformer.emit('error', err); \n    }); \n\n    return readableStream.pipe(transformer); \n  } \n} \n\n seal = () => {\n
  this.sealed = true; \n  }; \n}\n", "// @flow\n/* eslint-disable */\nimport StyleSheet from './sheet';\nimport {
  masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n  StyleSheet, \n

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masterSheet,\n};\n", "// @flow\n/* Import singletons *\nimport isStyledComponent from
'./utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from
'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet
from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n
StyleSheetContext,\n StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components
*\nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import
Higher Order Components *\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks *\nimport useTheme
from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on
React Native *\nif (\n process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n
navigator.product === 'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n `It looks like
you've imported 'styled-components' on React Native.\n` +\n `Perhaps you're looking to import 'styled-
components/native'?\n` +\n `Read more about this at https://www.styled-components.com/docs/basics#react-
native\n`);\n}\n\n/* Warning if there are several instances of styled-components *\nif (process.env.NODE_ENV
!== 'production' && process.env.NODE_ENV !== 'test' && typeof window !== 'undefined') {\n window['__styled-
components-init__'] = window['__styled-components-init__'] || 0;\n if (window['__styled-components-init__']
=== 1) {\n // eslint-disable-next-line no-console\n console.warn(\n `It looks like there are several instances
of 'styled-components' initialized in this application.\n` +\n `This may cause dynamic styles to not render
properly, errors during the rehydration process, '\n` +\n `a missing theme prop, and makes your application bigger
without good reason.\n` +\n `See https://s-c.sh/2BAXzed for more info.\n`);\n }\n\n window['__styled-
components-init__'] += 1;\n}\n\n/* Export everything *\nexport * from './secretInternals';\nexport {\n
createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n
StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n
useTheme,\n SC_VERSION as version,\n withTheme,\n};\n", "// @flow\nimport React, { useContext,
useLayoutEffect, useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from './constants';\nimport
GlobalStyle from './models/GlobalStyle';\nimport { useStyleSheet, useStylis } from
'./models/StyleSheetManager';\nimport { ThemeContext } from './models/ThemeProvider';\nimport type {
Interpolation } from './types';\nimport { checkDynamicCreation } from './utils/checkDynamicCreation';\nimport
determineTheme from './utils/determineTheme';\nimport generateComponentId from
'./utils/generateComponentId';\nimport css from './css';\n\ndeclare var __SERVER__: boolean;\n\ntype
GlobalStyleComponentPropsType = Object;\n\nexport default function createGlobalStyle(\n strings:
Array<string>,\n ...interpolations: Array<Interpolation>\n) {\n const rules = css(strings, ...interpolations);\n const
styledComponentId = `sc-global-${generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new
GlobalStyle(rules, styledComponentId);\n\n if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n }\n\n function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const
theme = useContext(ThemeContext);\n const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n const instance = instanceRef.current;\n\n if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n // eslint-disable-next-
line no-console\n console.warn(\n `The global style component ${styledComponentId} was given child JSX.
createGlobalStyle does not render children.\n`);\n }\n\n if (\n process.env.NODE_ENV !== 'production'
&&\n rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n // eslint-
disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.\n`);\n }\n\n if (styleSheet.server) {\n renderStyles(instance,
props, styleSheet, theme, stylis);\n }\n\n if (!__SERVER__) {\n // this conditional is fine because it is
compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n //
eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect(() => {\n if (!styleSheet.server) {\n

```


All", "getAttribute", "parentNode", "rehydrateSheet", "registerId", "reconstructWithOptions", "withNames", "allocateGS Instance", "hasNameForId", "add", "groupNames", "Set", "clearNames", "clear", "clearRules", "clearTag", "size", "selecto r", "outputSheet", "AD_REPLACER_R", "getAlphabeticChar", "String", "fromCharCode", "generateAlphabeticName", "Math", "abs", "phash", "h", "charCodeAt", "hash", "isStaticRules", "SEED", "ComponentStyle", "componentId", "baseSt yle", "staticRulesId", "isStatic", "baseHash", "generateAndInjectStyles", "executionContext", "styleSheet", "stylis", "cssSt atic", "flatten", "generateName", "cssStaticFormatted", "dynamicHash", "partRule", "partChunk", "partString", "Array", " isArray", "cssFormatted", "COMMENT_REGEX", "COMPLEX_SELECTOR_PREFIX", "createStylisInstance", "_co mponentId", "_selector", "_selectorRegex", "_consecutiveSelfRefRegExp", "plugins", "Stylis", "parsingRules", "parseR ulesPlugin", "toSheet", "block", "e", "context", "selectors", "parents", 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Found in path(s):

```
* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-components.cjs.js.map
```

No license file was found, but licenses were detected in source scan.

```
{"version":3,"file":"styled-components.native.cjs.js","sources":["../../src/utills/generateAlphabeticName.js","../../src/utills/hash.js","../../src/utills/generateComponentId.js","../../src/utills/getComponentName.js","../../src/utills/isFunction.js","../../src/utills/isStatelessFunction.js","../../src/utills/isPlainObject.js","../../src/utills/isStyledComponent.js","../../src/constants.js","../../src/utills/empties.js","../../src/utills/errors.js","../../src/utills/error.js","../../src/sheet/GroupedTag.js","../../src/sheet/GroupIDAllocator.js","../../src/sheet/Rehydration.js","../../src/utills/nonce.js","../../src/sheet/dom.js","../../src/sheet/Tag.js","../../src/sheet/Sheet.js","../../src/utills/stylisPluginInsertRule.js","../../src/utills/stylis.js","../../src/models/StyleSheetManager.js","../../src/models/Keyframes.js","../../src/utills/hyphenateStyleName.js","../../src/utills/addUnitIfNeeded.js","../../src/util
```

```

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parser/parse.js", "../../src/models/InlineStyle.js", "../../src/utils/mixinDeep.js", "../../src/utils/determineTheme.js", "../../s
rc/utils/isTag.js", "../../src/utils/generateDisplayName.js", "../../src/models/ThemeProvider.js", "../../src/models/Styled
NativeComponent.js", "../../src/utils/interleave.js", "../../src/constructors/css.js", "../../src/constructors/constructWithOp
tions.js", "../../src/hoc/withTheme.js", "../../src/hooks/useTheme.js", "../../src/native/index.js"], "sourcesContent": ["/
@flow\n/* eslint-disable no-bitwise *\n\nconst AD_REPLACER_R = /(a)(d)gi;\n\n/* This is the \"capacity\" of
our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts *\n\nconst charsLength = 52;\n\n/* start at
75 for 'a' until 'z' (25) and then start at 65 for capitalised letters *\n\nconst getAlphabeticChar = (code: number): string
=>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to
base-52 *\n\nexport default function generateAlphabeticName(code: number): string {\n let name = \";\n let x;\n\n /*
get a char and divide by alphabet-length *\n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0)
{\n name = getAlphabeticChar(x % charsLength) + name;\n }\n\n return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '$1-$2');\n}\n\n\", "/ @flow\n/* eslint-disable *\n\nexport const SEED =
5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that
we're still looping over\n// the same string\n\nexport const phash = (h: number, x: string): number => {\n let i =
x.length;\n\n while (i) {\n h = (h * 33) ^ x.charCodeAt(--i);\n }\n\n return h;\n};\n\n// This is a djb2 hashing
function\n\nexport const hash = (x: string): number => {\n return phash(SEED, x);\n};\n\n\", "/ @flow\n/* eslint-disable
*\n\nimport generateAlphabeticName from './generateAlphabeticName';\n\nimport { hash } from './hash';\n\nexport
default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n};\n\n\", "/ @flow\nimport type {
IStyledComponent } from './types';\n\nexport default function getComponentName(\n target:
$PropertyType<IStyledComponent, 'target'>): string {\n return (\n (process.env.NODE_ENV !== 'production' ?
typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n // $FlowFixMe\n
target.name ||\n 'Component'\n );\n}\n\n\", "/ @flow\n\nexport default function isFunction(test: any): boolean %checks
{\n return typeof test === 'function';\n}\n\n\", "/ @flow\n\nexport default function isStatelessFunction(test: any):
boolean {\n return (\n typeof test === 'function'\n && !(\n test.prototype\n &&
test.prototype.isReactComponent\n )\n );\n}\n\n\", "/ @flow\n\nimport { typeOf } from 'react-is';\n\nexport default (x:
any): boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeOf(x);\n\n\", "/ @flow\n\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeOf(target.styledComponentId) ===
'string';\n}\n\n\", "/ @flow\n\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\n\n\ndeclare var __VERSION__:
string;\n\n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n 'data-styled';\n\n\nexport const
SC_ATTR_ACTIVE = 'active';\n\n\nexport const SC_ATTR_VERSION = 'data-styled-version';\n\n\nexport const
SC_VERSION = __VERSION__;\n\n\nexport const SPLITTER = '/*!sc*\n';\n\n\nexport const IS_BROWSER = typeOf
window !== 'undefined' && 'HTMLElement' in window;\n\n\nexport const DISABLE_SPEEDY =\n Boolean(typeOf
SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== \"\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :

```

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process.env.REACT_APP_SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "\n    ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n    :
process.env.NODE_ENV !== 'production'\n    )\n  ));\n\n// Shared empty execution context when generating static
styles\nexport const STATIC_EXECUTION_CONTEXT = {};\n\n// @flow\nexport const EMPTY_ARRAY =
Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n\n,"export default {\n  "1": "Cannot create
styled-component for component: %s.\n\n","2": "Can't collect styles once you've consumed a
`ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\n\n- Are you
trying to reuse it across renders?\n- Are you accidentally calling collectStyles twice?\n\n","3": "Streaming SSR
is only supported in a Node.js environment; Please do not try to call this method in the browser.\n\n","4": "The
`StyleSheetManager` expects a valid target or sheet prop!\n\n- Does this error occur on the client and is your target
falsy?\n- Does this error occur on the server and is the sheet falsy?\n\n","5": "The clone method cannot be used
on the client!\n\n- Are you running in a client-like environment on the server?\n- Are you trying to run SSR on the
client?\n\n","6": "Trying to insert a new style tag, but the given Node is unmounted!\n\n- Are you using a
custom target that isn't mounted?\n- Does your document not have a valid head element?\n- Have you accidentally
removed a style tag manually?\n\n","7": "ThemeProvider: Please return an object from your `\"theme\"` prop
function, e.g.\n\n```\njs\ntheme={ () => ({})}\n```\n\n","8": "ThemeProvider: Please make your `\"theme\"`
prop an object.\n\n","9": "Missing document `<head>\n\n","10": "Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\n\n","11": "_ This error was replaced
with a dev-time warning, it will be deleted for v4 final. [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\n\n","12": "It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\n\n","13": "%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced#referring-to-other-components for more details.\n\n","14": "ThemeProvider:
`\"theme\"` prop is required.\n\n","15": "A stylis plugin has been supplied that is not named. We need a name
for each plugin to be able to prevent styling collisions between different stylis configurations within the same app.
Before you pass your plugin to `<StyleSheetManager stylisPlugins={ []}>`, please make sure each plugin is
uniquely-named, e.g.\n\n```\njs\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name'
});\n```\n\n","16": "Reached the limit of how many styled components may be created at group %s.\n\nYou may
only create up to 1,073,741,824 components. If you're creating components dynamically,\n\nas for instance in your
render method then you may be running into this limitation.\n\n","17": "CSSStyleSheet could not be found on
HTMLStyleElement.\n\nHas styled-components' style tag been unmounted or altered by another script?";\n\n//
@flow\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap
: {};\n\n/**\n * super basic version of sprintf\n *\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a =
a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n**\n *\n * Create an error file out of errors.md for development and a
simple web link to the full errors\n *\n in production mode.\n *\n\nexport default function
throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>\n) {\n  if
(process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See
https://git.io/JUIaE#${code} for more information. ${\n      interpolations.length > 0 ? ` Args:
${interpolations.join(',')} : "\n    }` : "\n    }`);\n  } else {\n    throw new Error(format(ERRORS[code],
...interpolations).trim());\n  }\n}\n\n"," @flow\n\n* eslint-disable no-use-before-define *\n\nimport type {
GroupedTag, Tag } from './types';\nimport { SPLITTER } from './constants';\nimport throwStyledError from
'./utils/error';\n\n**\n *\n * Create a GroupedTag with an underlying Tag implementation *\n\nexport const

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makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE
= 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length:
number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE_SIZE);\n
this.length = BASE_SIZE;\n this.tag = tag;\n }\n\n indexOfGroup(group: number): number {\n let index = 0;\n
for (let i = 0; i < group; i++) {\n index += this.groupSizes[i];\n }\n\n return index;\n }\n\n
insertRules(group: number, rules: string[]): void {\n if (group >= this.groupSizes.length) {\n const oldBuffer =
this.groupSizes;\n const oldSize = oldBuffer.length;\n\n let newSize = oldSize;\n while (group >=
newSize) {\n newSize <<= 1;\n if (newSize < 0) {\n throwStyledError(16, `${group}`);\n }\n
}\n\n this.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length =
newSize;\n\n for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n }\n }\n\n let ruleIndex
= this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex,
rules[i])) {\n this.groupSizes[group]++; \n ruleIndex++; \n }\n }\n }\n\n clearGroup(group: number):
void {\n if (group < this.length) {\n const length = this.groupSizes[group];\n const startIndex =
this.indexOfGroup(group);\n const endIndex = startIndex + length;\n\n this.groupSizes[group] = 0;\n\n for
(let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n }\n }\n }\n\n
getGroup(group: number): string {\n let css = "";\n if (group >= this.length || this.groupSizes[group] === 0) {\n
return css;\n }\n\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n
const endIndex = startIndex + length;\n\n for (let i = startIndex; i < endIndex; i++) {\n css +=
`${this.tag.getRule(i)}${SPLITTER}`;\n }\n\n return css;\n }\n}\n\n", "// @flow\n\nimport throwError from
'./utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet
reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>
{\n groupIDRegister = new Map();\n reverseRegister = new Map();\n nextFreeGroup = 1;\n};\n\nexport const
getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) {\n return (groupIDRegister.get(id):
any);\n }\n\n while (reverseRegister.has(nextFreeGroup)) {\n nextFreeGroup++;\n }\n\n const group =
nextFreeGroup++;\n\n if (\n process.env.NODE_ENV !== 'production' &&\n ((group | 0) < 0 || group >
MAX_SMI)\n ) {\n throwStyledError(16, `${group}`);\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n return group;\n};\n\nexport const getIdForGroup = (group: number): void | string
=> {\n return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n
if (group >= nextFreeGroup) {\n nextFreeGroup = group + 1;\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n};\n\n", "// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=${SC_VERSION}]`;\n\nconst MARKER_RE = new
RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+)(\\\\\\\\[id="([\\\\\\\\w\\\\\\\\d-]+)\\\\\\\\\\\\\\\\.?!"([^"]*)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n const tag = sheet.getTag();\n const { length } = tag;\n\n let css = "";\n for (let group = 0;
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue;\n\n const selector = `${SC_ATTR}.g${group}[id="${id}"]`;\n\n let content = "";\n if (names !==
undefined) {\n names.forEach(name => {\n if (name.length > 0) {\n content += `${name},`;\n }\n
});\n }\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
rehydration\n css += `${rules}${selector}{content:"${content}"}`;\n }\n\n return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) {\n // eslint-disable-next-line\n if
((name = names[i])) {\n sheet.registerName(id, name);\n }\n }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || "").split(SPLITTER);\n const rules:
string[] = [];\n\n for (let i = 0, l = parts.length; i < l; i++) {\n const part = parts[i].trim();\n if (!part)
continue;\n\n const marker = part.match(MARKER_RE);\n\n if (marker) {\n const group = parseInt(marker[1], 10) | 0;\n
const id = marker[2];\n\n if (group !== 0) {\n // Rehydrate componentId to group index mapping\n

```

```

setGroupForId(id, group);\n    // Rehydrate names and rules\n    // looks like: data-
styled.g11[id="idA"]{content:"nameA,"}\n    rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n    }\n    rules.length = 0;\n    } else {\n    rules.push(part);\n    }\n
}\n}\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n    const nodes =
document.querySelectorAll(SELECTOR);\n    for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =
((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)
{\n    rehydrateSheetFromTag(sheet, node);\n    if (node.parentNode) {\n
node.parentNode.removeChild(node);\n    }\n    }\n}\n}\n\n", "// @flow\n/* eslint-disable camelcase, no-undef
*\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n    return typeof window
!== 'undefined'\n    ? typeof window.__webpack_nonce__ !== 'undefined'\n    ? window.__webpack_nonce__\n
: null\n    : null;\n};\n\nexport default getNonce;\n\n", "// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport getNonce from './utils/nonce';\nimport
throwStyledError from './utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\n\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => {\n    const { childNodes } = target;\n    for (let i = childNodes.length; i >= 0; i--) {\n    const
child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n    return ((child: any): HTMLStyleElement);\n    }\n    }\n    return
undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last *\n\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n    const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n    const style = document.createElement('style');\n    const prevStyle =
findLastStyleTag(parent);\n    const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n    style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n    const nonce = getNonce();\n    if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n    return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style
element *\n\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n    if (tag.sheet) {\n    return
((tag.sheet: any): CSSStyleSheet);\n    }\n    // Avoid Firefox quirk where the style element might not have a sheet
property\n    const { styleSheets } = document;\n    for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet =
styleSheets[i];\n    if (sheet.ownerNode === tag) {\n    return ((sheet: any): CSSStyleSheet);\n    }\n    }\n\n
throwStyledError(17);\n    return (undefined: any);\n};\n\n", "// @flow\n\n/* eslint-disable no-use-before-define
*\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment *\n\nexport const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n    if (isServer) {\n    return new VirtualTag(target);\n    } else
if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n    } else {\n    return new TextTag(target);\n
    }\n};\n\nexport class CSSOMTag implements Tag {\n    element: HTMLStyleElement;\n\n    sheet:
CSSStyleSheet;\n\n    length: number;\n\n    constructor(target?: HTMLElement) {\n    const element = (this.element =
makeStyleTag(target));\n\n    // Avoid Edge bug where empty style elements don't create sheets\n
element.appendChild(document.createTextNode("));\n\n    this.sheet = getSheet(element);\n    this.length = 0;\n
    }\n\n    insertRule(index: number, rule: string): boolean {\n    try {\n    this.sheet.insertRule(rule, index);\n
this.length++;\n    return true;\n    } catch (_error) {\n    return false;\n    }\n    }\n\n    deleteRule(index: number):
void {\n    this.sheet.deleteRule(index);\n    this.length--;\n    }\n\n    getRule(index: number): string {\n    const rule =
this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule
!== undefined && typeof rule.cssText === 'string') {\n    return rule.cssText;\n    } else {\n    return "";\n    }\n
    }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes *\n\nexport class TextTag implements
Tag {\n    element: HTMLStyleElement;\n\n    nodes: NodeList<Node>;\n\n    length: number;\n\n    constructor(target?:
HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes =
element.childNodes;\n    this.length = 0;\n    }\n\n    insertRule(index: number, rule: string): boolean {\n    if (index <=
this.length && index >= 0) {\n    const node = document.createTextNode(rule);\n    const refNode =
this.nodes[index];\n    this.element.insertBefore(node, refNode || null);\n    this.length++;\n    return true;\n    }

```

```

else {
  return false;
}
}

deleteRule(index: number): void {
  this.element.removeChild(this.nodes[index]);
  this.length--;
}

getRule(index: number): string {
  if (index < this.length) {
    return this.nodes[index].textContent;
  } else {
    return "";
  }
}
}

/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */
export class VirtualTag implements Tag {
  rules: string[];
  length: number;

  constructor(_target?: HTMLInputElement) {
    this.rules = [];
    this.length = 0;
  }

  insertRule(index: number, rule: string): boolean {
    if (index <= this.length) {
      this.rules.splice(index, 0, rule);
      this.length++;
      return true;
    } else {
      return false;
    }
  }

  deleteRule(index: number): void {
    this.rules.splice(index, 1);
    this.length--;
  }

  getRule(index: number): string {
    if (index < this.length) {
      return this.rules[index];
    } else {
      return "";
    }
  }
}

import { DISABLE_SPEEDY, IS_BROWSER } from './constants';
import { EMPTY_OBJECT } from './utils/empties';
import { makeGroupedTag } from './GroupedTag';
import { getGroupForId } from './GroupIDAllocator';
import { outputSheet, rehydrateSheet } from './Rehydration';
import { makeTag } from './Tag';
import type { GroupedTag, Sheet, SheetOptions } from './types';

let SHOULD_REHYDRATE = IS_BROWSER;

type SheetConstructorArgs = {
  isServer?: boolean,
  useCSSOMInjection?: boolean,
  target?: HTMLInputElement,
};

type GlobalStylesAllocationMap = { [key: string]: number };
type NamesAllocationMap = Map<string, Set<string>>;

const defaultOptions: SheetOptions = {
  isServer: !IS_BROWSER,
  useCSSOMInjection: !DISABLE_SPEEDY,
};

/** Contains the main stylesheet logic for stringification and caching */
export default class StyleSheet implements Sheet {
  gs: GlobalStylesAllocationMap;
  names: NamesAllocationMap;
  options: SheetOptions;
  server: boolean;
  tag: void | GroupedTag;

  /** Register a group ID to give it an index */
  static registerId(id: string): number {
    return getGroupForId(id);
  }

  constructor(
    options: SheetConstructorArgs = EMPTY_OBJECT,
    globalStyles?: GlobalStylesAllocationMap = {},
    names?: NamesAllocationMap
  ) {
    this.options = {
      ...defaultOptions,
      ...options,
    };
    this.gs = globalStyles;
    this.names = new Map(names);
    this.server = !options.isServer;

    // We rehydrate only once and use the sheet that is created first
    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {
      SHOULD_REHYDRATE = false;
      rehydrateSheet(this);
    }

    reconstructWithOptions(
      options: SheetConstructorArgs,
      withNames?: boolean = true
    ) {
      return new StyleSheet(
        { ...this.options, ...options },
        this.gs,
        (withNames && this.names) || undefined
      );
    }

    allocateGSInstance(id: string) {
      return (this.gs[id] = (this.gs[id] || 0) + 1);
    }

    /** Lazily initialises a GroupedTag for when it's actually needed */
    getTag(): GroupedTag {
      return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));
    }

    /** Check whether a name is known for caching */
    hasNameForId(id: string, name: string): boolean {
      return this.names.has(id) && (this.names.get(id): any).has(name);
    }

    /** Mark a group's name as known for caching */
    registerName(id: string, name: string) {
      getGroupForId(id);
      if (!this.names.has(id)) {
        const groupNames = new Set();
        groupNames.add(name);
        this.names.set(id, groupNames);
      } else {
        (this.names.get(id): any).add(name);
      }
    }

    /** Insert new rules which also marks the name as known */
    insertRules(id: string, name: string, rules: string[]) {
      this.registerName(id, name);
      this.getTag().insertRules(getGroupForId(id), rules);
    }

    /** Clears all cached names for a given group ID */
    clearNames(id: string) {
      if (this.names.has(id)) {
        (this.names.get(id): any).clear();
      }
    }

    /** Clears all rules for a given group ID */
    clearRules(id: string) {
      this.getTag().clearGroup(getGroupForId(id));
      this.clearNames(id);
    }

    /** Clears the entire tag which deletes all rules but not its names */
    clearTag() {
      // NOTE: This does not clear the names, since it's only used during SSR
      // so that we can continuously output only new rules
      this.tag = undefined;
    }

    /** Outputs the current sheet as a CSS string with markers for SSR */
    toString(): string {
      return outputSheet(this);
    }
  }
}

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substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n\nexport default function(insertRule) {\n const delimiter = '*/';\n const needle = `\${delimiter}`;\n\n function toSheet(block) {\n if (block) {\n try {\n insertRule(`\${block}`);\n } catch (e) {\n }\n }\n return function ruleSheet(\n context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n) {\n switch (context) {\n // property\n case 1:\n // @import\n if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`\${content};`), \";\n break;\n // selector\n case 2:\n if (ns === 0) return content + delimiter;\n break;\n // at-rule\n case 3:\n switch (ns) {\n // @font-face, @page\n case 102:\n case 112:\n return insertRule(selectors[0] + content), \";\n default:\n return content + (at === 0 ? delimiter : \";\n)\n }\n case -2:\n content.split(needle).forEach(toSheet);\n }\n }\n \"import Stylin from '@emotion/stylin';\n import { type Stringifier } from './types';\n import { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\n import throwError from './error';\n import { phash, SEED } from './hash';\n import insertRulePlugin from './stylinPluginInsertRule';\n const COMMENT_REGEX = /\\s*\\/\\/.*\$/gm;\n const COMPLEX_SELECTOR_PREFIX = [':', '[', '!', '#'];\n type StylinInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n };\n export default function createStylinInstance({\n options = EMPTY_OBJECT,\n plugins = EMPTY_ARRAY,\n }: StylinInstanceConstructorArgs = EMPTY_OBJECT) {\n const stylin = new Stylin(options);\n\n // Wrap `insertRulePlugin` to build a list of rules, and then make our own plugin to return the rules. This makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => {\n if (context === -2) {\n const parsedRules = parsingRules;\n parsingRules = [];\n return parsedRules;\n }\n };\n const parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n });\n let _componentId: string;\n let _selector: string;\n let _selectorRegexp: RegExp;\n let _consecutiveSelfRefRegexp: RegExp;\n const selfReferenceReplacer = (match, offset, string) => {\n if (\n // do not replace the first occurrence if it is complex (has a modifier)\n (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegexp)\n) {\n return `\${_componentId}`;\n }\n return match;\n };\n\n /**\n * When writing a style like\n *\n * & + & {\n * color: red;\n * }\n *\n * The second ampersand should be a reference to the static component class. stylin\n * has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylin.js/tree/v3.5.4#plugins <- more info about the context phase values\n * \"2\"\n * means this plugin is taking effect at the very end after all other processing is complete\n */\n const selfReferenceReplacementPlugin = (context, _, selectors) => {\n if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n // eslint-disable-next-line no-param-reassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n }\n };\n stylin.use([\n ...plugins,\n selfReferenceReplacementPlugin,\n parseRulesPlugin,\n returnRulesPlugin\n]);\n function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n const flatCSS = css.replace(COMMENT_REGEX, \"\");\n const cssStr = selector && prefix ? `\${prefix} \${selector} { \${flatCSS} }` : flatCSS;\n\n // stylin has no concept of state to be passed to plugins\n // but since JS is single-threaded, we can rely on that to ensure\n // these properties stay in sync with the current stylin run\n _componentId = componentId;\n _selector = selector;\n _selectorRegexp = new RegExp(`\\\\\\\\\\\\\${_selector}\\\\\\\\\\\\b`, 'g');\n _consecutiveSelfRefRegexp = new RegExp(`(\\\\\\\\\\\\\${_selector}\\\\\\\\\\\\b){2,}`);\n\n return stylin(prefix || !selector ? \" : selector, cssStr);\n }\n\n stringifyRules.hash = plugins.length\n ? plugins\n .reduce((acc, plugin) => {\n if (!plugin.name) {\n throwError(15);\n }\n return phash(acc, plugin.name);\n }, SEED)\n .toString()\n :\n

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";\n\n return stringifyRules;\n}\n", "// @flow\nimport React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from
'./sheet';\nimport type { Stringifier } from './types';\nimport createStylisInstance from './utils/stylis';\n\n type Props
= {\n children?: Node,\n disableCSSOMInjection?: boolean,\n disableVendorPrefixes?: boolean,\n sheet?:
StyleSheet,\n stylisPlugins?: Array<Function>,\n target?: HTML<Element>,\n};\n\n\nexport const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer =
StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> =
React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\n\nexport const masterSheet:
StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\n\nexport function
useStyleSheet(): StyleSheet {\n return useContext(StyleSheetContext) || masterSheet;\n}\n\n\nexport function
useStylis(): Stringifier {\n return useContext(StylisContext) || masterStylis;\n}\n\n\nexport default function
StyleSheetManager(props: Props) {\n const [plugins, setPlugins] = useState(props.stylisPlugins);\n const
contextStyleSheet = useStyleSheet();\n\n const styleSheet = useMemo(() => {\n let sheet = contextStyleSheet;\n\n if (props.sheet) {\n // eslint-disable-next-line prefer-destructuring\n sheet = props.sheet;\n } else if
(props.target) {\n sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n }\n\n if
(props.disableCSSOMInjection) {\n sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n }\n\n return sheet;\n }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n
() =>\n createStylisInstance({\n options: { prefix: !props.disableVendorPrefixes },\n plugins,\n },\n
[props.disableVendorPrefixes, plugins]\n );\n\n useEffect(() => {\n if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children}\n
</StylisContext.Provider>\n </StyleSheetContext.Provider>\n );\n}\n", "// @flow\nimport StyleSheet from
'./sheet';\nimport { type Stringifier } from './types';\nimport throwStyledError from './utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\n\nexport default class Keyframes {\n id: string;\n name: string;\n
rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-
${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n styleSheet.insertRules(\n this.id,\n resolvedName,\n stylisInstance(this.rules,
resolvedName, '@keyframes')\n );\n }\n\n }; \n\n toString = () => {\n return throwStyledError(12,
String(this.name));\n }; \n\n getName(stylisInstance: Stringifier = masterStylis) {\n return this.name +
stylisInstance.hash;\n }\n}\n", "// @flow\n\n/**\n * inlined version of\n *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n * \n\nconst
uppercaseCheck = /^[A-Z]/;\nconst uppercasePattern = /^[A-Z]/g;\nconst msPattern = /^ms-;\nconst
prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color\"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * >
hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n * \n * As Modernizr suggests
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `ms-`.\n * \n * @param {string} string\n *
@return {string}\n */\n\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n}\n", "// @flow\nimport unitless from '@emotion/unitless';\n\n// Taken from
https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\n\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value === null ||
typeof value === 'boolean' || value === '') {\n return '';\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n", "// @flow\nimport { isElement } from 'react-is';\nimport getComponentName from

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./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from
./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from
./isStyledComponent';\nimport Keyframes from './models/Keyframes';\nimport hyphenate from
./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from
./types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n * ^\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === "";
\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) ||
isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], `;`);\n    } else if (isPlainObject(obj[key]))
{\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, `}`] :
rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len =
chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n      if (result === "") continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else
ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return "";\n  }\n\n  /* Handle other
components *\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either
execute or defer the function *\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext)
{\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' &&
isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n
`${getComponentName(\n          chunk\n        )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
more details.`\n        );\n      }\n\n      return flatten(result, executionContext, styleSheet, stylisInstance);\n    } else
return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n      chunk.inject(styleSheet,
stylisInstance);\n      return chunk.getName(stylisInstance);\n    } else return chunk;\n  }\n\n  /* Handle objects *\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n\n", /* @flow\nconst printed =
{ };\n\nexport default function warnOnce(message) {\n  if (printed[message]) return;\n  printed[message] = true;\n\n  if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n\n", /* @flow\nconst
SINGLE_QUOTE = `\"`.charCodeAt(0);\nconst DOUBLE_QUOTE = `\"`.charCodeAt(0);\nconst BACKSLASH =
`\\`.charCodeAt(0);\nconst SLASH = `/`.charCodeAt(0);\nconst NEWLINE = `\\n`.charCodeAt(0);\nconst SPACE =
` `charCodeAt(0);\nconst FEED = `\\f`.charCodeAt(0);\nconst TAB = `\\t`.charCodeAt(0);\nconst CR =
`\\r`.charCodeAt(0);\nconst OPEN_SQUARE = `[`.charCodeAt(0);\nconst CLOSE_SQUARE =
`]`.charCodeAt(0);\nconst OPEN_PARENTHESSES = `(`.charCodeAt(0);\nconst CLOSE_PARENTHESSES =
`)`.charCodeAt(0);\nconst OPEN_CURLY = `{`.charCodeAt(0);\nconst CLOSE_CURLY =
`}`.charCodeAt(0);\nconst SEMICOLON = `;`.charCodeAt(0);\nconst ASTERISK = `*`.charCodeAt(0);\nconst
COLON = `:`.charCodeAt(0);\nconst AT = `@`.charCodeAt(0);\n\nconst RE_AT_END = /[
\\n\\t\\r\\f\\{\\(\\)\"'\\\\\\|\\[\\]#]/g;\nconst RE_WORD_END = /[
\\n\\t\\r\\f\\(\\)\\{\\};@!\"'\\\\\\|\\[\\]#]\\\\/(?=[*])/g;\nconst
RE_BAD_BRACKET = /.[\\\\\\\\\\\\\\\\(\\)\"'\\\\n];\n\nexport default function tokenize(input, options = { }) {\n  const tokens
= [];\n  const css = input.css.valueOf();\n\n  const ignore = options.ignoreErrors;\n\n  let code,\n  next,\n  quote,\n  lines,\n  last,\n  content,\n  escape,\n  nextLine,\n  nextOffset,\n  escaped,\n  escapePos,\n  prev,\n  n;\n\n  const length = css.length;\n  let offset = -1;\n  let line = 1;\n  let pos = 0;\n\n  function unclosed(what) {\n    throw
input.error(`Unclosed ${what}`, line, pos - offset);\n  }\n\n  while (pos < length) {\n    code =
css.charCodeAt(pos);\n\n    if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n      offset = pos;\n      line += 1;\n    }\n\n    switch (code) {\n      case NEWLINE:\n      case
SPACE:\n      case TAB:\n      case CR:\n      case FEED:\n        next = pos;\n        do {\n          next += 1;\n
code = css.charCodeAt(next);\n          if (code === NEWLINE) {\n            offset = next;\n            line += 1;\n
}\n        } while (\n          code === SPACE ||\n          code === NEWLINE ||\n          code === TAB ||\n          code
=== CR ||\n          code === FEED\n        );\n\n        tokens.push(['space', css.slice(pos, next)]);\n        pos = next -

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1;\n    break;\n\n    case OPEN_SQUARE:\n        tokens.push(['[', '[', line, pos - offset]);\n        break;\n\n    case CLOSE_SQUARE:\n        tokens.push([']', ']', line, pos - offset]);\n        break;\n\n    case OPEN_CURLY:\n        tokens.push(['{', '{', line, pos - offset]);\n        break;\n\n    case CLOSE_CURLY:\n        tokens.push(['}', '}', line, pos - offset]);\n        break;\n\n    case COLON:\n        tokens.push([':', ':', line, pos - offset]);\n        break;\n\n    case SEMICOLON:\n        tokens.push([';', ';', line, pos - offset]);\n        break;\n\n    case OPEN_PARENTHESES:\n        prev = tokens.length ? tokens[tokens.length - 1][1] : '';\n        n = css.charCodeAtAt(pos + 1);\n        if (\n            prev === 'url' &&\n            n !== SINGLE_QUOTE &&\n            n !== DOUBLE_QUOTE &&\n            n !== SPACE &&\n            n !== NEWLINE &&\n            n !== TAB &&\n            n !== FEED &&\n            n !== CR\n        ) {\n            next = pos;\n            do {\n                escaped = false;\n                next = css.indexOf(')', next + 1);\n                if (next === -1) {\n                    if (ignore) {\n                        next = pos;\n                        break;\n                    } else {\n                        unclosed('bracket');\n                    }\n                }\n                escapePos = next;\n                while (css.charCodeAtAt(escapePos - 1) === BACKSLASH) {\n                    escapePos -= 1;\n                    escaped = !escaped;\n                }\n            } while (escaped);\n            tokens.push([\n                'brackets',\n                css.slice(pos, next + 1),\n                line,\n                pos - offset,\n                line,\n                next - offset,\n           ]);\n            pos = next;\n        } else {\n            next = css.indexOf(')', pos + 1);\n            content = css.slice(pos, next + 1);\n            if (next === -1 || RE_BAD_BRACKET.test(content)) {\n                tokens.push(['(', '(', line, pos - offset]);\n            } else {\n                tokens.push([\n                    'brackets',\n                    content,\n                    line,\n                    pos - offset,\n                    line,\n                    next - offset,\n               ]);\n                pos = next;\n            }\n        }\n        break;\n\n    case CLOSE_PARENTHESES:\n        tokens.push([')', ')', line, pos - offset]);\n        break;\n\n    case SINGLE_QUOTE:\n    case DOUBLE_QUOTE:\n        quote = code === SINGLE_QUOTE ? "'" : '"';\n        next = pos;\n        do {\n            escaped = false;\n            next = css.indexOf(quote, next + 1);\n            if (next === -1) {\n                if (ignore) {\n                    next = pos + 1;\n                    break;\n                } else {\n                    unclosed('quote');\n                }\n            }\n            escapePos = next;\n            while (css.charCodeAtAt(escapePos - 1) === BACKSLASH) {\n                escapePos -= 1;\n                escaped = !escaped;\n            }\n        } while (escaped);\n        content = css.slice(pos, next + 1);\n        lines = content.split("\\n");\n        last = lines.length - 1;\n        if (last > 0) {\n            nextLine = line + last;\n            nextOffset = next - lines[last].length;\n        } else {\n            nextLine = line;\n            nextOffset = offset;\n        }\n        tokens.push([\n            'string',\n            css.slice(pos, next + 1),\n            line,\n            pos - offset,\n            nextLine,\n            next - nextOffset,\n       ]);\n        offset = nextOffset;\n        line = nextLine;\n        pos = next;\n        break;\n\n    case AT:\n        RE_AT_END.lastIndex = pos + 1;\n        RE_AT_END.test(css);\n        if (RE_AT_END.lastIndex === 0) {\n            next = css.length - 1;\n        } else {\n            next = RE_AT_END.lastIndex - 2;\n        }\n        tokens.push([\n            'at-word',\n            css.slice(pos, next + 1),\n            line,\n            pos - offset,\n            next - offset,\n       ]);\n        pos = next;\n        break;\n\n    case BACKSLASH:\n        next = pos;\n        escape = true;\n        while (css.charCodeAtAt(next + 1) === BACKSLASH) {\n            next += 1;\n            escape = !escape;\n        }\n        code = css.charCodeAtAt(next + 1);\n        if (\n            escape &&\n            (code !== SLASH &&\n            code !== SPACE &&\n            code !== NEWLINE &&\n            code !== TAB &&\n            code !== CR &&\n            code !== FEED)\n        ) {\n            next += 1;\n        }\n        tokens.push([\n            'word',\n            css.slice(pos, next + 1),\n            line,\n            pos - offset,\n            line,\n            next - offset,\n       ]);\n        pos = next;\n        break;\n\n    default:\n        if (code === SLASH &&\n            css.charCodeAtAt(pos + 1) === ASTERISK) {\n            next = css.indexOf('*/', pos + 2) + 1;\n            if (next === 0) {\n                if (ignore) {\n                    next = css.length;\n                } else {\n                    unclosed('comment');\n                }\n            }\n            content = css.slice(pos, next + 1);\n            lines = content.split("\\n");\n            last = lines.length - 1;\n            if (last > 0) {\n                nextLine = line + last;\n                nextOffset = next - lines[last].length;\n            } else {\n                nextLine = line;\n                nextOffset = offset;\n            }\n            tokens.push([\n                'comment',\n                content,\n                line,\n                pos - offset,\n                nextLine,\n                next - nextOffset,\n           ]);\n            offset = nextOffset;\n            line = nextLine;\n            pos = next;\n        } else {\n            RE_WORD_END.lastIndex = pos + 1;\n            RE_WORD_END.test(css);\n            if (RE_WORD_END.lastIndex === 0) {\n                next = css.length - 1;\n            } else {\n                next = RE_WORD_END.lastIndex - 2;\n            }\n            tokens.push([\n                'word',\n                css.slice(pos, next + 1),\n                line,\n                pos - offset,\n                line,\n                next - offset,\n           ]);\n            pos = next;\n        }\n        break;\n    }\n    pos++;\n}\nreturn tokens;\n}

// @flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n    brackets: [36, 39], // cyan\n    string: [31, 39], // red\n    'at-word': [31, 39], // red\n    comment: [90, 39], // gray\n    '{':

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[32, 39], // green\n '': [32, 39], // green\n ': [1, 22], // bold\n '': [1, 22], // bold\n '(: [1, 22], // bold\n ')': [1, 22],
// bold\n});\n\nfunction code(color) {\n return \\u001b[${color}m`;}\n\nfunction terminalHighlight(css) {\n const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n const result = [];\n tokens.forEach(token => {\n const
color = HIGHLIGHT_THEME[token[0]];\n if (color) {\n result.push(\n token[1]\n .split(/\\r?\\n/)\n
.map(i => code(color[0]) + i + code(color[1]))\n .join("\\n")\n );\n } else {\n result.push(token[1]);\n
}\n });\n return result.join("");}\n\nexport default terminalHighlight;\n", "// @flow\nimport supportsColor from
'supports-color';\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n * \n * Custom parsers can throw this error for
broken custom syntax using\n * the { @link Node#error } method.\n * \n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n * \n * If you need the position in the PostCSS input\n
* (e.g., to debug the previous compiler), use `error.input.file`. \n * \n * @example\n * // Catching and checking syntax
error\n * try {\n * postcss.parse('a{')\n * } catch (error) {\n * if ( error.name === 'CssSyntaxError' ) {\n * error
//=> CssSyntaxError\n * }\n * }\n * \n * @example\n * // Raising error from plugin\n * throw node.error('Unknown
variable', { plugin: 'postcss-vars' });\n * \n * \n * \n * @class CssSyntaxError {\n * /**\n * @param {string} message - error
message\n * @param {number} [line] - source line of the error\n * @param {number} [column] - source column
of the error\n * @param {string} [source] - source code of the broken file\n * @param {string} [file] - absolute
path to the broken file\n * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n * ^\n
constructor(message, line, column, source, file, plugin) {\n * /**\n * @member {string} - Always equal to
`CssSyntaxError`. You should\n * always check error type\n * by `error.name ===
'CssSyntaxError` instead of\n * `error instanceof CssSyntaxError`, because\n * npm
could have several PostCSS versions.\n * \n * @example\n * if ( error.name === 'CssSyntaxError' ) {\n *
error //=> CssSyntaxError\n * }\n * \n * ^\n * this.name = 'CssSyntaxError';\n * /**\n * @member {string} - Error
message.\n * \n * @example\n * error.message //=> 'Unclosed block'\n * ^\n * this.reason = message;\n * \n
if (file) {\n * /**\n * @member {string} - Absolute path to the broken file.\n * \n * @example\n *
error.file //=> 'a.sass'\n * error.input.file //=> 'a.css'\n * ^\n * this.file = file;\n * }\n * \n
if (source) {\n * /**\n * @member {string} - Source code of the broken file.\n * \n * @example\n * error.source
//=> 'a { b { } }\n * error.input.column //=> 'a b { }'\n * ^\n * this.source = source;\n * }\n * \n
if (plugin) {\n * /**\n * @member {string} - Plugin name, if error came from plugin.\n * \n * @example\n *
error.plugin //=> 'postcss-vars'\n * ^\n * this.plugin = plugin;\n * }\n * \n
if (typeof line !== 'undefined' && typeof
column !== 'undefined') {\n * /**\n * @member {number} - Source line of the error.\n * \n *
@example\n * error.line //=> 2\n * error.input.line //=> 4\n * ^\n * this.line = line;\n * /**\n *
@member {number} - Source column of the error.\n * \n * @example\n * error.column //=> 1\n *
error.input.column //=> 4\n * ^\n * this.column = column;\n * }\n * \n
this.setMessage();\n * \n
if (Error.captureStackTrace) {\n * Error.captureStackTrace(this, CssSyntaxError);\n * }\n * \n
this.setMessage()\n * /**\n * @member {string} - Full error text in the GNU error format\n * with plugin, file, line and
column.\n * \n * @example\n * error.message //=> 'a.css:1:1: Unclosed block'\n * ^\n * this.message =
this.plugin ? `${this.plugin}: ` : ` `;\n * this.message += this.file ? this.file : '<css input>';\n * if (typeof this.line !==
'undefined') {\n * this.message += `:${this.line}`;\n * }\n * this.message += `:${this.column}`;\n * }\n * this.message += `:${this.reason}`;\n
}\n * \n * \n * \n * Returns a few lines of CSS source\n * that caused the error.\n * \n * If the CSS has an input source map
without `sourceContent`,\n * this method will return an empty string.\n * \n * @param {boolean} [color] whether
arrow will be colored red by terminal\n * color codes. By default, PostCSS will detect\n *
color support by `process.stdout.isTTY`\n * and
`process.env.NODE_DISABLE_COLORS`.\n * \n * @example\n * error.showSourceCode() //=> `
 4 | }\n *
 5 | a {\n *
 6 | bad\n *
 7 |
 8 | b {\n *
`}\n * \n * @return {string} few lines of CSS source that caused the error\n * ^\n
showSourceCode(color) {\n * if (!this.source) return ` `;\n * \n
let css = this.source;\n * if (typeof color ===
'undefined') color = supportsColor;\n * if (color) css = terminalHighlight(css);\n * \n
const lines =

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css.split(/\r?\n/);
const start = Math.max(this.line - 3, 0);
const end = Math.min(this.line + 2, lines.length);
const maxWidth = String(end).length;
return lines.slice(start, end).map((line, index) => {
  const number = start + 1 + index;
  const padded = `${number}`.slice(-maxWidth);
  const gutter = `${padded} | `;
  if (number === this.line) {
    const spacing = gutter.replace(/d/g, ' ') + line.slice(0, this.column - 1).replace(/t/g, ' ');
    return `>${gutter}${line}\n ${spacing}^`;
  } else {
    return `${gutter}${line}`;
  }
}).join('\n');
}

Returns error position, message and source code of the broken part.
@example
error.toString() //>
"CssSyntaxError: app.css:1:1: Unclosed block
// > 1 | a {
// | ^"

@return {string} error position, message and source code
/^n toString() {
  let code = this.showSourceCode();
  if (code) {
    code = `\\n\\n${code}\\n`;
  }
  return `${this.name}: ${this.message}${code}`;
}

get generated() {
  warnOnce('CssSyntaxError#generated is deprecated. Use input instead.');
```

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value;\n root.walk(i => {\n if (i.nodes && i.nodes.length && i.last.type === 'decl') {\n value =
i.rows.semicolon;\n if (typeof value !== 'undefined') return false;\n };\n return value;\n })\n\nrawEmptyBody(root) {\n let value;\n root.walk(i => {\n if (i.nodes && i.nodes.length === 0) {\n value =
i.rows.after;\n if (typeof value !== 'undefined') return false;\n };\n return value;\n })\n\nrawIndent(root) {\n if (root.rows.indent) return root.rows.indent;\n let value;\n root.walk(i => {\n const p =
i.parent;\n if (p && p !== root && p.parent && p.parent === root) {\n if (typeof i.rows.before !==
'undefined') {\n const parts = i.rows.before.split("\n");\n value = parts[parts.length - 1];\n value =
value.replace(/^[^\s]/g, "");\n return false;\n };\n return value;\n }};\n\nrawBeforeComment(root, node) {\n let value;\n root.walkComments(i => {\n if (typeof i.rows.before !==
'undefined') {\n value = i.rows.before;\n if (value.indexOf("\n") !== -1) {\n value =
value.replace(/^[^\n]+$/, "");\n };\n return false;\n };\n if (typeof value === 'undefined') {\n
value = this.raw(node, null, 'beforeDecl');\n };\n return value;\n })\n\nrawBeforeDecl(root, node) {\n let
value;\n root.walkDecls(i => {\n if (typeof i.rows.before !== 'undefined') {\n value = i.rows.before;\n if
(value.indexOf("\n") !== -1) {\n value = value.replace(/^[^\n]+$/, "");\n };\n return false;\n }};\n
if (typeof value === 'undefined') {\n value = this.raw(node, null, 'beforeRule');\n };\n return value;\n })\n\nrawBeforeRule(root) {\n let value;\n root.walk(i => {\n if (i.nodes && (i.parent !== root || root.first !== i))
{\n if (typeof i.rows.before !== 'undefined') {\n value = i.rows.before;\n if (value.indexOf("\n") !== -
1) {\n value = value.replace(/^[^\n]+$/, "");\n };\n return false;\n };\n return
value;\n }};\n\nrawBeforeClose(root) {\n let value;\n root.walk(i => {\n if (i.nodes && i.nodes.length > 0)
{\n if (typeof i.rows.after !== 'undefined') {\n value = i.rows.after;\n if (value.indexOf("\n") !== -1)
{\n value = value.replace(/^[^\n]+$/, "");\n };\n return false;\n };\n return value;\n
}};\n\nrawBeforeOpen(root) {\n let value;\n root.walk(i => {\n if (i.type !== 'decl') {\n value =
i.rows.between;\n if (typeof value !== 'undefined') return false;\n };\n return value;\n })\n\nrawColon(root) {\n let value;\n root.walkDecls(i => {\n if (typeof i.rows.between !== 'undefined') {\n
value = i.rows.between.replace(/^[^\s:]/g, "");\n return false;\n };\n return value;\n })\n\nbeforeAfter(node, detect) {\n let value;\n if (node.type === 'decl') {\n value = this.raw(node, null,
'beforeDecl');\n } else if (node.type === 'comment') {\n value = this.raw(node, null, 'beforeComment');\n }
else if (detect === 'before') {\n value = this.raw(node, null, 'beforeRule');\n } else {\n value = this.raw(node,
null, 'beforeClose');\n }};\n\nlet buf = node.parent;\nlet depth = 0;\nwhile (buf && buf.type !== 'root') {\n
depth += 1;\nbuf = buf.parent;\n}\n\nif (value.indexOf("\n") !== -1) {\nconst indent = this.raw(node,
null, 'indent');\nif (indent.length) {\nfor (let step = 0; step < depth; step++) value += indent;\n}\n}\n\nreturn value;\n}\n\nrawValue(node, prop) {\nconst value = node[prop];\nconst raw = node.rows[prop];\nif (raw && raw.value === value) {\nreturn raw.raw;\n} else {\nreturn value;\n}}\n\nexport
default Stringifier;\n\n// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node,
builder) {\nconst str = new Stringifier(builder);\nstr.stringify(node);\n}\n\n// @flow\nimport CssSyntaxError
from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport
warnOnce from './warn-once';\n\n/**\n * @typedef {object} position\n * @property {number} line - source line in
file\n * @property {number} column - source column in file\n * ^\n\n/**\n * @typedef {object} source\n *
@property {Input} input - {@link Input} with input file\n * @property {position} start - The starting position of
the node's source\n * @property {position} end - The ending position of the node's source\n * ^\n\nconst
cloneNode = function(obj, parent) {\nconst cloned = new obj.constructor();\n\nfor (const i in obj) {\nif
(!obj.hasOwnProperty(i)) continue;\nlet value = obj[i];\nconst type = typeof value;\n\nif (i === 'parent' &&
type === 'object') {\nif (parent) cloned[i] = parent;\n} else if (i === 'source') {\ncloned[i] = value;\n}
else if (value instanceof Array) {\ncloned[i] = value.map(j => cloneNode(j, cloned));\n} else if (i !== 'before'
&& i !== 'after' && i !== 'between' && i !== 'semicolon') {\nif (type === 'object' && value !== null) value =
cloneNode(value);\ncloned[i] = value;\n}};\n\nreturn cloned;\n};\n\n/**\n * All node classes inherit the
following common methods.\n * ^\n * @abstract\n * ^\n * @param {object} [defaults] - value
for node properties\n * ^\n * constructor(defaults = {}) {\nthis.rows = {};\nfor (const name in defaults) {\n

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this[name] = defaults[name];\n  }\n }\n\n /**\n * Returns a CssSyntaxError instance containing the original
position\n * of the node in the source, showing line and column numbers and also\n * a small excerpt to facilitate
debugging.\n *\n * If present, an input source map will be used to get the original position\n * of the source,
even from a previous compilation step\n * (e.g., from Sass compilation).\n *\n * This method produces very
useful error messages.\n *\n * @param {string} message - error description\n * @param {object} [opts] -
options\n * @param {string} opts.plugin - plugin name that created this error.\n *
PostCSS will
set it automatically.\n * @param {string} opts.word - a word inside a node's string that should\n *
be highlighted as the source of the error\n * @param {number} opts.index - an index inside a node's string that
should\n *
be highlighted as the source of the error\n *\n * @return {CssSyntaxError} error
object to throw it\n *\n * @example\n * if ( !variables[name] ) {\n *   throw decl.error('Unknown variable ' +
name, { word: name });\n * } // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n * // color:
$black\n * // a\n * // ^\n * // background: white\n * }\n *^\n error(message, opts = {}) {\n if
(this.source) {\n   const pos = this.positionBy(opts);\n   return this.source.input.error(message, pos.line,
pos.column, opts);\n } else {\n   return new CssSyntaxError(message);\n }\n }\n\n /**\n * This method is
provided as a convenience wrapper for {@link Result#warn}.\n *\n * @param {Result} result - the {@link
Result} instance\n *
that will receive the warning\n * @param {string} text - warning
message\n * @param {object} [opts] - options\n * @param {string} opts.plugin - plugin name that created this
warning.\n *
PostCSS will set it automatically.\n * @param {string} opts.word - a word
inside a node's string that should\n *
be highlighted as the source of the warning\n * @param
{number} opts.index - an index inside a node's string that should\n *
be highlighted as the
source of the warning\n *\n * @return {Warning} created warning object\n *\n * @example\n * const plugin
= postcss.plugin('postcss-deprecated', () => {\n *   return (root, result) => {\n *     root.walkDecls('bad', decl =>
{\n *       decl.warn(result, 'Deprecated property bad');\n *     });\n *   });\n * });\n *^\n warn(result, text, opts)
{\n   const data = { node: this }; \n   for (const i in opts) data[i] = opts[i]; \n   return result.warn(text, data);\n }\n\n
/**\n * Removes the node from its parent and cleans the parent properties\n * from the node and its children.\n
*\n * @example\n * if ( decl.prop.match(/^-webkit-/) ) {\n *   decl.remove();\n * }\n *\n * @return {Node}
node to make calls chain\n *^\n remove() {\n   if (this.parent) {\n     this.parent.removeChild(this);\n   }\n   this.parent = undefined;\n   return this;\n }\n\n /**\n * Returns a CSS string representing the node.\n *\n *
@param {stringifier[syntax]} [stringifier] - a syntax to use\n *
in string generation\n
*\n * @return {string} CSS string of this node\n *\n * @example\n * postcss.rule({ selector: 'a' }).toString()
//=> \"a {\n *^\n toString(stringifier = stringify) {\n   if (stringifier.stringify) stringifier = stringifier.stringify;\n
let result = \";\n   stringifier(this, i => {\n     result += i;\n   });\n   return result;\n }\n\n /**\n * Returns a clone
of the node.\n *\n * The resulting cloned node and its (cloned) children will have\n * a clean parent and code
style properties.\n *\n * @param {object} [overrides] - new properties to override in the clone.\n *\n *
@example\n * const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n * cloned.raws.before //=> undefined\n
* cloned.parent //=> undefined\n * cloned.toString() //=> -moz-transform: scale(0)\n *\n * @return {Node}
clone of the node\n *^\n clone(overrides = {}) {\n   const cloned = cloneNode(this);\n   for (const name in
overrides) {\n     cloned[name] = overrides[name];\n   }\n   return cloned;\n }\n\n /**\n * Shortcut to clone the
node and insert the resulting cloned node\n * before the current node.\n *\n * @param {object} [overrides] - new
properties to override in the clone.\n *\n * @example\n * decl.cloneBefore({ prop: '-moz-' + decl.prop });\n *\n
* @return {Node} - new node\n *^\n cloneBefore(overrides = {}) {\n   const cloned = this.clone(overrides);\n
this.parent.insertBefore(this, cloned);\n   return cloned;\n }\n\n /**\n * Shortcut to clone the node and insert the
resulting cloned node\n * after the current node.\n *\n * @param {object} [overrides] - new properties to
override in the clone.\n *\n * @return {Node} - new node\n *^\n cloneAfter(overrides = {}) {\n   const cloned
= this.clone(overrides);\n   this.parent.insertAfter(this, cloned);\n   return cloned;\n }\n\n /**\n * Inserts node(s)
before the current node and removes the current node.\n *\n * @param {...Node} nodes - node(s) to replace
current one\n *\n * @example\n * if ( atrule.name == 'mixin' ) {\n *
atrule.replaceWith(mixinRules[atrule.params]);\n * }\n *\n * @return {Node} current node to methods chain\n

```



```

*\n replaceWith(...nodes) {\n  if (this.parent) {\n    nodes.forEach(node => {\n      this.parent.insertBefore(this,
node);\n    });\n    this.remove();\n  }\n  return this;\n}\n/**\n * Removes the node from its current
parent and inserts it\n * at the end of `newParent`.\n *\n * This will clean the `before` and `after` code {@link
Node#raws} data\n * from the node and replace them with the indentation style of `newParent`.\n * It will also
clean the `between` property\n * if `newParent` is in another {@link Root}.\n *\n * @param {Container}
newParent - container node where the current node\n * will be moved\n *\n * @example\n
* atrule.moveTo(atrule.root());\n *\n * @return {Node} current node to methods chain\n */\n
moveTo(newParent) {\n  this.cleanRaws(this.root() === newParent.root());\n  this.remove();\n
newParent.append(this);\n  return this;\n}\n/**\n * Removes the node from its current parent and inserts it
into\n * a new parent before `otherNode`.\n *\n * This will also clean the node's code style properties just as it
would\n * in {@link Node#moveTo}.\n *\n * @param {Node} otherNode - node that will be before current
node\n *\n * @return {Node} current node to methods chain\n */\n
moveBefore(otherNode) {\n  this.cleanRaws(this.root() === otherNode.root());\n  this.remove();\n
otherNode.parent.insertBefore(otherNode,
this);\n  return this;\n}\n/**\n * Removes the node from its current parent and inserts it into\n * a new parent
after `otherNode`.\n *\n * This will also clean the node's code style properties just as it would\n * in {@link
Node#moveTo}.\n *\n * @param {Node} otherNode - node that will be after current node\n *\n * @return
{Node} current node to methods chain\n */\n
moveAfter(otherNode) {\n  this.cleanRaws(this.root() ===
otherNode.root());\n  this.remove();\n  otherNode.parent.insertAfter(otherNode, this);\n  return this;\n}\n
/**\n * Returns the next child of the node's parent.\n * Returns `undefined` if the current node is the last child.\n
*\n * @return {Node|undefined} next node\n *\n * @example\n * if (comment.text === 'delete next') {\n *
const next = comment.next();\n * if (next) {\n *   next.remove();\n * }\n */\n
next() {\n  const
index = this.parent.index(this);\n  return this.parent.nodes[index + 1];\n}\n/**\n * Returns the previous child
of the node's parent.\n * Returns `undefined` if the current node is the first child.\n *\n * @return
{Node|undefined} previous node\n *\n * @example\n * const annotation = decl.prev();\n * if (annotation.type
=== 'comment') {\n *   readAnnotation(annotation.text);\n * }\n */\n
prev() {\n  const index =
this.parent.index(this);\n  return this.parent.nodes[index - 1];\n}\n
toJSON() {\n  const fixed = {};\n  for
(const name in this) {\n    if (!this.hasOwnProperty(name)) continue;\n    if (name === 'parent') continue;\n
const value = this[name];\n    if (value instanceof Array) {\n      fixed[name] = value.map(i => {\n        if
(typeof i === 'object' && i.toJSON) {\n          return i.toJSON();\n        } else {\n          return i;\n        }
});\n    } else if (typeof value === 'object' && value.toJSON) {\n      fixed[name] = value.toJSON();\n    } else
{\n      fixed[name] = value;\n    }\n  }\n  return fixed;\n}\n/**\n * Returns a {@link Node#raws} value.
If the node is missing\n * the code style property (because the node was manually built or cloned),\n * PostCSS
will try to autodetect the code style property by looking\n * at other nodes in the tree.\n *\n * @param {string}
prop - name of code style property\n *\n * @param {string} [defaultType] - name of default value, it can be
missed\n *\n * if the value is the same as prop\n *\n * @example\n * const root =
postcss.parse('a { background: white }');\n * root.nodes[0].append({ prop: 'color', value: 'black' });\n *
root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before') //=> '\n *\n *
@return {string} code style value\n */\n
raw(prop, defaultType) {\n  const str = new Stringifier();\n  return
str.raw(this, prop, defaultType);\n}\n/**\n * Finds the Root instance of the node's tree.\n *\n * @example\n
* root.nodes[0].nodes[0].root() === root\n *\n * @return {Root} root parent\n */\n
root() {\n  let result =
this;\n  while (result.parent) result = result.parent;\n  return result;\n}\n
cleanRaws(keepBetween) {\n  delete
this.raws.before;\n  delete this.raws.after;\n  if (!keepBetween) delete this.raws.between;\n }\n
positionInside(index) {\n  const string = this.toString();\n  let column = this.source.start.column;\n  let line =
this.source.start.line;\n  for (let i = 0; i < index; i++) {\n    if (string[i] === '\\n') {\n      column = 1;\n      line
+= 1;\n    } else {\n      column += 1;\n    }\n  }\n  return { line, column };\n}\n
positionBy(opts) {\n  let
pos = this.source.start;\n  if (opts.index) {\n    pos = this.positionInside(opts.index);\n  } else if (opts.word) {\n
const index = this.toString().indexOf(opts.word);\n    if (index !== -1) pos = this.positionInside(index);\n  }\n
return pos;\n}\n
removeSelf() {\n  warnOnce('Node#removeSelf is deprecated. Use Node#remove.');
```

```

this.remove();\n }
\n\n replace(nodes) {\n  warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n
return this.replaceWith(nodes);\n }\n\n style(own, detect) {\n  warnOnce('Node#style() is deprecated. Use
Node#raw()');\n  return this.raw(own, detect);\n }\n\n cleanStyles(keepBetween) {\n
warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRows()');\n  return this.cleanRows(keepBetween);\n
}\n\n get before() {\n  warnOnce('Node#before is deprecated. Use Node#raws.before');\n  return
this.raws.before;\n }\n\n set before(val) {\n  warnOnce('Node#before is deprecated. Use Node#raws.before');\n
this.raws.before = val;\n }\n\n get between() {\n  warnOnce('Node#between is deprecated. Use
Node#raws.between');\n  return this.raws.between;\n }\n\n set between(val) {\n  warnOnce('Node#between is
deprecated. Use Node#raws.between');\n  this.raws.between = val;\n }\n\n /**\n * @memberof Node#\n *
@member {string} type - String representing the node's type.\n *
Possible values are `root`,
`atrule`, `rule`,\n *
`decl`, or `comment`.\n *
*\n * @example\n * postcss.decl({ prop: 'color',
value: 'black' }).type // => 'decl'\n *
*\n * @memberof Node#\n * @member {Container} parent - the
node's parent node.\n *
*\n * @example\n * root.nodes[0].parent == root;\n *
*\n * @memberof
Node#\n * @member {source} source - the input source of the node\n *
*\n * The property is used in source map
generation.\n *
*\n * If you create a node manually (e.g., with `postcss.decl()`),\n *
that node will not have a
`source` property and will be absent\n *
from the source map. For this reason, the plugin developer should\n *
consider cloning nodes to create new ones (in which case the new node's\n *
source will reference the original,
cloned node) or setting\n *
the `source` property manually.\n *
*\n *
*\n * // Bad\n * const prefixed =
postcss.decl({\n *   prop: '-moz-' + decl.prop,\n *   value: decl.value\n * });\n *
*\n * // Good\n * const prefixed =
decl.clone({ prop: '-moz-' + decl.prop });\n *
*\n *
*\n * if ( atrule.name == 'add-link' ) {\n *   const
rule = postcss.rule({ selector: 'a', source: atrule.source });\n *   atrule.parent.insertBefore(atrule, rule);\n *
}\n *
*\n *
*\n * @example\n * decl.source.input.from // => '/home/ai/a.sass'\n *
decl.source.start // => { line: 10,
column: 2 }\n *
decl.source.end // => { line: 10, column: 12 }\n *
*\n *
*\n * @memberof Node#\n *
@member {object} raws - Information to generate byte-to-byte equal\n *
node string as it was in the
origin input.\n *
*\n * Every parser saves its own properties,\n *
but the default CSS parser uses:\n *
*\n *
*\n * `before`: the space symbols before the node. It also stores ` `
\n *
and ` _ ` symbols before the declaration (IE
hack).\n *
*\n *
*\n * `after`: the space symbols after the last child of the node\n *
to the end of the node.\n *
*\n *
*\n * `between`: the symbols between the property and value\n *
for declarations, selector and `{` for rules, or last
parameter\n *
and `{` for at-rules.\n *
*\n *
*\n * `semicolon`: contains true if the last child has\n *
an (optional)
semicolon.\n *
*\n *
*\n * `afterName`: the space between the at-rule name and its parameters.\n *
*\n *
*\n * `left`: the space
symbols between `/*` and the comment's text.\n *
*\n *
*\n * `right`: the space symbols between the comment's text\n *
and &#47;.\n *
*\n *
*\n * `important`: the content of the important statement,\n *
if it is not just
`!important`.\n *
*\n *
*\n * PostCSS cleans selectors, declaration values and at-rule parameters\n *
from comments and
extra spaces, but it stores origin content in raws\n *
properties. As such, if you don't change a declaration's
value,\n *
PostCSS will use the raw value with comments.\n *
*\n *
*\n * @example\n * const root = postcss.parse('a
{\n color:black\n}')\n *
root.first.first.raws // => { before: '\n ', between: ':' }\n *
*\n *
*\n *
*\n * Represents a CSS
declaration.\n *
*\n *
*\n * @extends Node\n *
*\n * @example\n * const root = postcss.parse('a { color: black }');\n *
const
decl = root.first.first;\n *
decl.type // => 'decl'\n *
decl.toString() // => ' color: black'\n *
*\n *
*\n *
*\n * @class Declaration
extends Node {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'decl';\n  }\n\n  get _value() {\n
warnOnce('Node#_value was deprecated. Use Node#raws.value');\n    return this.raws.value;\n  }\n\n  set
_value(val) {\n    warnOnce('Node#_value was deprecated. Use Node#raws.value');\n    this.raws.value = val;\n
}\n\n  get _important() {\n    warnOnce('Node#_important was deprecated. Use Node#raws.important');\n    return
this.raws.important;\n  }\n\n  set _important(val) {\n    warnOnce('Node#_important was deprecated. Use
Node#raws.important');\n    this.raws.important = val;\n  }\n\n  /**\n * @memberof Declaration#\n *
@member
{string} prop - the declaration's property name\n *
*\n * @example\n * const root = postcss.parse('a { color: black
}');\n *
const decl = root.first.first;\n *
decl.prop // => 'color'\n *
*\n *
*\n * @memberof Declaration#\n *
@member {string} value - the declaration's value\n *
*\n * @example\n * const root = postcss.parse('a { color:

```

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black }');\n * const decl = root.first.first;\n * decl.value //=> 'black'\n * /\n * @memberof
Declaration#\n * @member {boolean} important - `true` if the declaration\n * has an
!important annotation.\n * \n * @example\n * const root = postcss.parse('a { color: black !important; color: red
}');\n * root.first.first.important //=> true\n * root.first.last.important //=> undefined\n * /\n *
@memberof Declaration#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
node string as it was in the origin input.\n * \n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n * \n * * `before`: the space symbols before the node. It also stores `*\n * and ` _ ` symbols
before the declaration (IE hack).\n * * * `between`: the symbols between the property and value\n * for
declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * * * `important`: the content of
the important statement,\n * if it is not just `!important`.\n * \n * PostCSS cleans declaration from comments
and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a
declaration's value,\n * PostCSS will use the raw value with comments.\n * \n * @example\n * const root =
postcss.parse('a {\n color:black\n}')\n * root.first.first.raws //=> { before: '\n ', between: ':' }\n * /\n }\n\nexport
default Declaration;\n", "// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n**\n *
Represents a comment between declarations or statements (rule and at-rules).\n * \n * Comments inside selectors, at-
rule parameters, or declaration values\n * will be stored in the `raws` properties explained above.\n * \n * @extends
Node\n * \n\nclass Comment extends Node {\n constructor(defaults) {\n super(defaults);\n this.type =
'comment';\n }\n\n get left() {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n return
this.raws.left;\n }\n\n set left(val) {\n warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n
this.raws.left = val;\n }\n\n get right() {\n warnOnce('Comment#right was deprecated. Use
Comment#raws.right');\n return this.raws.right;\n }\n\n set right(val) {\n warnOnce('Comment#right was
deprecated. Use Comment#raws.right');\n this.raws.right = val;\n }\n\n **\n * @memberof Comment#\n *
@member {string} text - the comment's text\n * /\n * **\n * @memberof Comment#\n * @member {object}
raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n * \n *
Every parser saves its own properties,\n * but the default CSS parser uses:\n * \n * * `before`: the space
symbols before the node.\n * * * `left`: the space symbols between `/*` and the comment's text.\n * * * `right`: the
space symbols between the comment's text.\n * /\n }\n\nexport default Comment;\n", "// @flow\nimport Declaration
from './declaration';\nimport tokenizer from './tokenizer';\nimport Comment from './comment';\nimport AtRule from
 './at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n constructor(input)
{\n this.input = input;\n\n this.pos = 0;\n this.root = new Root();\n this.current = this.root;\n this.spaces =
"";\n this.semicolon = false;\n\n this.root.source = { input, start: { line: 1, column: 1 } };\n }\n\n tokenize() {\n
this.tokens = tokenizer(this.input);\n }\n\n loop() {\n let token;\n while (this.pos < this.tokens.length) {\n
token = this.tokens[this.pos];\n\n switch (token[0]) {\n case 'space':\n case ':\n this.spaces +=
token[1];\n break;\n\n case '}'\n this.end(token);\n break;\n\n case 'comment':\n
this.comment(token);\n break;\n\n case 'at-word':\n this.atrule(token);\n break;\n\n case
'{'\n this.emptyRule(token);\n break;\n\n default:\n this.other();\n break;\n }\n\n
this.pos += 1;\n }\n\n this.endFile();\n }\n\n comment(token) {\n const node = new Comment();\n
this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n const text =
token[1].slice(2, -2);\n if (/^\s*$/ .test(text)) {\n node.text = "";\n node.raws.left = text;\n node.raws.right
= "";\n } else {\n const match = text.match(/^(\\s*)([^\s]*)(\\s*)$/);\n node.text = match[2];\n
node.raws.left = match[1];\n node.raws.right = match[3];\n }\n }\n\n emptyRule(token) {\n const node =
new Rule();\n this.init(node, token[2], token[3]);\n node.selector = "";\n node.raws.between = "";\n this.current
= node;\n }\n\n other() {\n let token;\n let end = false;\n let type = null;\n let colon = false;\n let bracket =
null;\n const brackets = [];\n const start = this.pos;\n while (this.pos < this.tokens.length) {\n token =
this.tokens[this.pos];\n type = token[0];\n\n if (type === '(' || type === '[') {\n if (!bracket) bracket =
token;\n brackets.push(type === '(' ? ')' : ']');\n } else if (brackets.length === 0) {\n if (type === ';') {\n
if (colon) {\n this.decl(this.tokens.slice(start, this.pos + 1));\n return;\n } else {\n
break;\n }\n } else if (type === '{') {\n this.rule(this.tokens.slice(start, this.pos + 1));\n return;\n
}

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    } else if (type === '}') {\n      this.pos -= 1;\n      end = true;\n      break;\n    } else if (type === ':') {\n
    colon = true;\n    }\n  } else if (type === brackets[brackets.length - 1]) {\n    brackets.pop();\n    if
(brackets.length === 0) bracket = null;\n  }\n  this.pos += 1;\n  }\n  if (this.pos === this.tokens.length) {\n
  this.pos -= 1;\n  end = true;\n  }\n  if (brackets.length > 0) this.unclosedBracket(bracket);\n  if (end &&
colon) {\n    while (this.pos > start) {\n      token = this.tokens[this.pos][0];\n      if (token !== 'space' && token
!== 'comment') break;\n      this.pos -= 1;\n    }\n    this.decl(this.tokens.slice(start, this.pos + 1));\n    return;\n
  }\n  this.unknownWord(start);\n  }\n  rule(tokens) {\n    tokens.pop();\n    const node = new Rule();\n
this.init(node, tokens[0][2], tokens[0][3]);\n    node.rows.between = this.spacesFromEnd(tokens);\n
this.raw(node, 'selector', tokens);\n    this.current = node;\n  }\n  decl(tokens) {\n    const node = new
Declaration();\n    this.init(node);\n    const last = tokens[tokens.length - 1];\n    if (last[0] === ':') {\n
this.semicolon = true;\n    tokens.pop();\n    }\n    if (last[4]) {\n      node.source.end = { line: last[4], column:
last[5] };}\n    } else {\n      node.source.end = { line: last[2], column: last[3] };}\n    }\n    while (tokens[0][0] !==
'word') {\n      node.rows.before += tokens.shift()[1];\n    }\n    node.source.start = { line: tokens[0][2], column:
tokens[0][3] };}\n    node.prop = ";\n    while (tokens.length) {\n      const type = tokens[0][0];\n      if (type === ':' ||
type === 'space' || type === 'comment') {\n        break;\n      }\n      node.prop += tokens.shift()[1];\n    }\n
node.rows.between = ";\n    let token;\n    while (tokens.length) {\n      token = tokens.shift();\n      if (token[0]
=== ':') {\n        node.rows.between += token[1];\n        break;\n      } else {\n        node.rows.between += token[1];\n
      }\n    }\n    if (node.prop[0] === '_' || node.prop[0] === '*') {\n      node.rows.before += node.prop[0];\n
node.prop = node.prop.slice(1);\n    }\n    node.rows.between += this.spacesFromStart(tokens);\n
this.precheckMissedSemicolon(tokens);\n    for (let i = tokens.length - 1; i > 0; i--) {\n      token = tokens[i];\n
if (token[1] === 'important') {\n      node.important = true;\n      let string = this.stringFrom(tokens, i);\n
string = this.spacesFromEnd(tokens) + string;\n      if (string !== '!important') node.rows.important = string;\n
break;\n    } else if (token[1] === 'important') {\n      const cache = tokens.slice(0);\n      let str = ";\n      for (let j
= i; j > 0; j--) {\n        const type = cache[j][0];\n        if (str.trim().indexOf('!') === 0 && type !== 'space') {\n
          break;\n        }\n        str = cache.pop()[1] + str;\n      }\n      if (str.trim().indexOf('!') === 0) {\n
node.important = true;\n        node.rows.important = str;\n        tokens = cache;\n      }\n    }\n    if (token[0]
!== 'space' && token[0] !== 'comment') {\n      break;\n    }\n    }\n    this.raw(node, 'value', tokens);\n    if
(node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n  }\n  atrule(token) {\n    const node = new
AtRule();\n    node.name = token[1].slice(1);\n    if (node.name === "") {\n      this unnamedAtrule(node, token);\n
    }\n    this.init(node, token[2], token[3]);\n    let last = false;\n    let open = false;\n    const params = [];\n
this.pos += 1;\n    while (this.pos < this.tokens.length) {\n      token = this.tokens[this.pos];\n      if (token[0] ===
':') {\n        node.source.end = { line: token[2], column: token[3] };}\n        this.semicolon = true;\n        break;\n      }
else if (token[0] === '{') {\n        open = true;\n        break;\n      } else if (token[0] === '}') {\n        this.end(token);\n
        break;\n      } else {\n        params.push(token);\n      }\n    }\n    this.pos += 1;\n    }\n    if (this.pos ===
this.tokens.length) {\n      last = true;\n    }\n    node.rows.between = this.spacesFromEnd(params);\n    if
(params.length) {\n      node.rows.afterName = this.spacesFromStart(params);\n      this.raw(node, 'params',
params);\n      if (last) {\n        token = params[params.length - 1];\n        node.source.end = { line: token[4], column:
token[5] };}\n      this.spaces = node.rows.between;\n      node.rows.between = ";\n    }\n    } else {\n
node.rows.afterName = ";\n      node.params = ";\n    }\n    if (open) {\n      node.nodes = [];\n      this.current =
node;\n    }\n    }\n    end(token) {\n      if (this.current.nodes && this.current.nodes.length) {\n
this.current.rows.semicolon = this.semicolon;\n      }\n      this.semicolon = false;\n      this.current.rows.after =
(this.current.rows.after || "") + this.spaces;\n      this.spaces = ";\n      if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] };}\n      this.current = this.current.parent;\n    } else {\n
this.unexpectedClose(token);\n    }\n    }\n    endFile() {\n      if (this.current.parent) this.unclosedBlock();\n      if
(this.current.nodes && this.current.nodes.length) {\n        this.current.rows.semicolon = this.semicolon;\n      }\n
this.current.rows.after = (this.current.rows.after || "") + this.spaces;\n    }\n    // Helpers\n    init(node, line, column)
{\n      this.current.push(node);\n      node.source = { start: { line, column }, input: this.input };}\n      node.rows.before
= this.spaces;\n      this.spaces = ";\n      if (node.type !== 'comment') this.semicolon = false;\n    }\n    }\n    raw(node, prop,

```

```

tokens) {\n  let token, type;\n  const length = tokens.length;\n  let value = ";\n  let clean = true;\n  for (let i = 0;\n  i < length; i += 1) {\n    token = tokens[i];\n    type = token[0];\n    if (type === 'comment' || (type === 'space'\n    && i === length - 1)) {\n      clean = false;\n    } else {\n      value += token[1];\n    }\n  }\n  if (!clean) {\n    const raw = tokens.reduce((all, i) => all + i[1], ");\n    node.raws[prop] = { value, raw };\n  }\n  node[prop] =\n  value;\n  }\n  spacesFromEnd(tokens) {\n    let lastTokenType;\n    let spaces = ";\n    while (tokens.length) {\n      lastTokenType = tokens[tokens.length - 1][0];\n      if (lastTokenType !== 'space' && lastTokenType !==\n      'comment') break;\n      spaces = tokens.pop()[1] + spaces;\n    }\n    return spaces;\n  }\n  spacesFromStart(tokens)\n  {\n    let next;\n    let spaces = ";\n    while (tokens.length) {\n      next = tokens[0][0];\n      if (next !== 'space' &&\n      next !== 'comment') break;\n      spaces += tokens.shift()[1];\n    }\n    return spaces;\n  }\n  stringFrom(tokens,\n  from) {\n    let result = ";\n    for (let i = from; i < tokens.length; i++) {\n      result += tokens[i][1];\n    }\n    tokens.splice(from, tokens.length - from);\n    return result;\n  }\n  colon(tokens) {\n    let brackets = 0;\n    let\n    token, type, prev;\n    for (let i = 0; i < tokens.length; i++) {\n      token = tokens[i];\n      type = token[0];\n      if\n      (type === '(') {\n        brackets += 1;\n      } else if (type === ')') {\n        brackets -= 1;\n      } else if (brackets === 0\n      && type === ':') {\n        if (!prev) {\n          this.doubleColon(token);\n        } else if (prev[0] === 'word' &&\n        prev[1] === 'progid') {\n          continue;\n        } else {\n          return i;\n        }\n      }\n      prev = token;\n    }\n    return false;\n  }\n  // Errors\n  unclosedBracket(bracket) {\n    throw this.input.error('Unclosed bracket',\n    bracket[2], bracket[3]);\n  }\n  unknownWord(start) {\n    const token = this.tokens[start];\n    throw\n    this.input.error('Unknown word', token[2], token[3]);\n  }\n  unexpectedClose(token) {\n    throw\n    this.input.error('Unexpected ', token[2], token[3]);\n  }\n  unclosedBlock() {\n    const pos =\n    this.current.source.start;\n    throw this.input.error('Unclosed block', pos.line, pos.column);\n  }\n  doubleColon(token) {\n    throw this.input.error('Double colon', token[2], token[3]);\n  }\n  unnamedAtrule(node,\n  token) {\n    throw this.input.error('At-rule without name', token[2], token[3]);\n  }\n  precheckMissedSemicolon(tokens) {\n    // Hook for Safe Parser\n    tokens;\n  }\n  checkMissedSemicolon(tokens) {\n    const colon = this.colon(tokens);\n    if (colon === false) return;\n    let\n    founded = 0;\n    let token;\n    for (let j = colon - 1; j >= 0; j--) {\n      token = tokens[j];\n      if (token[0] !==\n      'space') {\n        founded += 1;\n        if (founded === 2) break;\n      }\n    }\n    throw this.input.error('Missed\n    semicolon', token[2], token[3]);\n  }\n  }
}

/**
 * @flow\nimport Parser from './parser';\nimport Input from\n './input';\nexport default function parse(css, opts) {\n  if (opts && opts.safe) {\n    throw new Error('Option safe\n    was removed. ' + 'Use parser: require(\"postcss-safe-parser\");\n  }\n  const input = new Input(css, opts);\n  const parser = new Parser(input);\n  try {\n    parser.tokenize();\n    parser.loop();\n  } catch (e) {\n    if (e.name ===\n    'CssSyntaxError' && opts && opts.from) {\n      if (/\\.scss$/i.test(opts.from)) {\n        e.message +=\n        "\nYou\n        tried to parse SCSS with ' +\n        'the standard CSS parser; ' +\n        'try again with the postcss-scss parser';\n      }\n      else if (/\\.less$/i.test(opts.from)) {\n        e.message +=\n        "\nYou\n        tried to parse Less with ' +\n        'the\n        standard CSS parser; ' +\n        'try again with the postcss-less parser';\n      }\n    }\n    throw e;\n  }\n  return\n  parser.root;\n}\n*/

/**
 * @flow\nimport parse from './parse';\nimport Root from './root';\nimport Rule from\n './rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warn-\nonce';\nimport Comment from './comment';\nimport Node from './node';\nfunction cleanSource(nodes) {\n  return\n  nodes.map(i => {\n    if (i.nodes) i.nodes = cleanSource(i.nodes);\n    delete i.source;\n    return i;\n  });\n}\n\n/**\n * @callback childCondition\n * @param {Node} node - container child\n * @param {number} index - child\n  index\n * @param {Node[]} nodes - all container children\n * @return {boolean}\n * /\n * @callback\n  childIterator\n * @param {Node} node - container child\n * @param {number} index - child index\n * @return\n  {false|undefined} returning `false` will break iteration\n * /\n * The { @link Root }, { @link AtRule }, and\n  { @link Rule } container nodes\n * inherit some common methods to help work with their children.\n * Note that\n  all containers can store any content. If you write a rule inside\n * a rule, PostCSS will parse it.\n * @extends\n  Node\n * @abstract\n * /n\nclass Container extends Node {\n  push(child) {\n    child.parent = this;\n    this.nodes.push(child);\n    return this;\n  }\n  /**\n   * Iterates through the container's immediate children,\n   * calling `callback` for each child.\n   * Returning `false` in the callback will break iteration.\n   * This\n   * method only iterates through the container's immediate children.\n   * If you need to recursively iterate through all

```

the container's descendant nodes, use `{@link Container#walk}`. Unlike the `for`{}`-cycle` or `Array#forEach`` this iterator is safe if you are mutating the array of child nodes during iteration. PostCSS will adjust the current index to match the mutations.

`@param {childIterator} callback` - iterator receives each node and index

`@return {false|undefined}` returns ``false`` if iteration was broke

`@example`

```
const root = postcss.parse('a { color: black; z-index: 1 }');
const rule = root.first;
for (let decl of rule.nodes) {
  decl.cloneBefore({ prop: '-webkit-' + decl.prop });
  // Cycle will be infinite,
  // because cloneBefore moves the current node
  // to the next index
  rule.each(decl => {
    decl.cloneBefore({ prop: '-webkit-' + decl.prop });
    // Will be executed only for color and z-index
  });
  each(callback) {
    if (!this.lastEach) this.lastEach = 0;
    if (!this.indexes) this.indexes = {};
    this.lastEach += 1;
    const id = this.lastEach;
    this.indexes[id] = 0;
    if (!this.nodes) return undefined;
    let index, result;
    while (this.indexes[id] < this.nodes.length) {
      index = this.indexes[id];
      result = callback(this.nodes[index], index);
      if (result === false) break;
      this.indexes[id] += 1;
    }
    delete this.indexes[id];
    return result;
  }
}
/**
 * Traverses the container's descendant nodes, calling callback
 * for each node.
 * Like container.each(), this method is safe to use
 * if you are mutating arrays during iteration.
 * If you only need to iterate through the container's immediate children,
 * use {@link Container#each}.
 * @param {childIterator} callback - iterator receives each node and index
 * @return {false|undefined} returns `false` if iteration was broke
 * @example
 * root.walk(node => {
  // Traverses all descendant nodes.
});
walk(callback) {
  return this.each((child, i) => {
    let result = callback(child, i);
    if (result !== false && child.walk) {
      result = child.walk(callback);
    }
    return result;
  });
}
/**
 * Traverses the container's descendant nodes, calling callback
 * for each declaration node.
 * If you pass a filter, iteration will only happen over declarations
 * with matching properties.
 * Like {@link Container#each}, this method is safe to use
 * if you are mutating arrays during iteration.
 * @param {string|RegExp} [prop] - string or regular expression
 * to filter declarations by property name
 * @param {childIterator} callback - iterator receives each node and index
 * @return {false|undefined} returns `false` if iteration was broke
 * @example
 * root.walkDecls(decl => {
  checkPropertySupport(decl.prop);
});
root.walkDecls(/^background/, decl => {
  decl.value = takeFirstColorFromGradient(decl.value);
});
walkDecls(prop, callback) {
  if (!callback) {
    callback = prop;
    return this.walk((child, i) => {
      if (child.type === 'decl') {
        return callback(child, i);
      }
    });
  } else if (prop instanceof RegExp) {
    return this.walk((child, i) => {
      if (child.type === 'decl' && prop.test(child.prop)) {
        return callback(child, i);
      }
    });
  } else {
    return this.walk((child, i) => {
      if (child.type === 'decl' && child.prop === prop) {
        return callback(child, i);
      }
    });
  }
}
/**
 * Traverses the container's descendant nodes, calling callback
 * for each rule node.
 * If you pass a filter, iteration will only happen over rules
 * with matching selectors.
 * Like {@link Container#each}, this method is safe to use
 * if you are mutating arrays during iteration.
 * @param {string|RegExp} [selector] - string or regular expression
 * to filter rules by selector
 * @param {childIterator} callback - iterator receives each node - and index
 * @return {false|undefined} returns `false` if iteration was broke
 * @example
 * const selectors = [];
 * root.walkRules(rule => {
  selectors.push(rule.selector);
});
console.log(`Your CSS uses
${selectors.length} selectors`);
walkRules(selector, callback) {
  if (!callback) {
    callback = selector;
    return this.walk((child, i) => {
      if (child.type === 'rule') {
        return callback(child, i);
      }
    });
  } else if (selector instanceof RegExp) {
    return this.walk((child, i) => {
      if (child.type === 'rule' && selector.test(child.selector)) {
        return callback(child, i);
      }
    });
  } else {
    return this.walk((child, i) => {
      if (child.type === 'rule' && child.selector === selector) {
        return callback(child, i);
      }
    });
  }
}
/**
 * Traverses the container's descendant nodes, calling
 * callback
 * for each at-rule node.
 * If you pass a filter, iteration will only happen over at-rules
 * that have matching names.
 * Like {@link Container#each}, this method is safe to use
 * if you are mutating arrays during iteration.
 * @param {string|RegExp} [name] - string or regular expression

```

```

    to filter at-rules by name\n * @param {childIterator} callback - iterator receives each node and index\n *\n
    * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkAtRules(rule
=> {\n * if ( isOld(rule.name) ) rule.remove();\n * });\n *\n * let first = false;\n * root.walkAtRules('charset',
rule => {\n * if ( !first ) {\n * first = true;\n * } else {\n * rule.remove();\n * }\n * });\n *\n walkAtRules(name, callback) {\n if (!callback) {\n callback = name;\n return this.walk((child, i) => {\n
if (child.type === 'atrule') {\n return callback(child, i);\n }\n });\n } else if (name instanceof RegExp)
{\n return this.walk((child, i) => {\n if (child.type === 'atrule' && name.test(child.name)) {\n return
callback(child, i);\n }\n });\n } else {\n return this.walk((child, i) => {\n if (child.type === 'atrule'
&& child.name === name) {\n return callback(child, i);\n }\n });\n }\n }\n\n /**\n * Traverses the
container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like {@link
Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param
{childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if
iteration was broke\n *\n * @example\n * root.walkComments(comment => {\n * comment.remove();\n *
});\n *\n walkComments(callback) {\n return this.walk((child, i) => {\n if (child.type === 'comment') {\n
return callback(child, i);\n }\n });\n }\n\n /**\n * Inserts new nodes to the start of the container.\n *\n *
@param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.append(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '"UTF-8"' }); // at-rule\n * root.append({ selector: 'a' }); // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' }) //
comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n *\n append(...children)
{\n children.forEach(child => {\n const nodes = this.normalize(child, this.last);\n nodes.forEach(node =>
this.nodes.push(node));\n });\n return this;\n }\n\n /**\n * Inserts new nodes to the end of the container.\n *\n
@param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods
chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 =
postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.prepend(decl1, decl2);\n *\n * root.append({
name: 'charset', params: '"UTF-8"' }); // at-rule\n * root.append({ selector: 'a' }); // rule\n *
rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' }) //
comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n *\n prepend(...children)
{\n children = children.reverse();\n children.forEach(child => {\n const nodes = this.normalize(child,
this.first, 'prepend').reverse();\n nodes.forEach(node => this.nodes.unshift(node));\n for (const id in
this.indexes) {\n this.indexes[id] = this.indexes[id] + nodes.length;\n }\n });\n return this;\n }\n\n
cleanRaws(keepBetween) {\n super.cleanRaws(keepBetween);\n if (this.nodes) {\n this.nodes.forEach(node
=> node.cleanRaws(keepBetween));\n }\n }\n\n /**\n * Insert new node before old node within the container.\n
*\n * @param {Node|number} exist - child or child's index.\n * @param {Node|object|string|Node[]} add
- new node\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl,
decl.clone({ prop: '-webkit-' + decl.prop }));\n *\n insertBefore(exist, add) {\n exist = this.index(exist);\n
const type = exist === 0 ? 'prepend' : false;\n const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n
nodes.forEach(node => this.nodes.splice(exist, 0, node));\n\n let index;\n for (const id in this.indexes) {\n
index = this.indexes[id];\n if (exist <= index) {\n this.indexes[id] = index + nodes.length;\n }\n }\n\n
return this;\n }\n\n /**\n * Insert new node after old node within the container.\n *\n * @param {Node|number}
exist - child or child's index\n * @param {Node|object|string|Node[]} add - new node\n *\n * @return
{Node} this node for methods chain\n *\n insertAfter(exist, add) {\n exist = this.index(exist);\n\n const nodes
= this.normalize(add, this.nodes[exist]).reverse();\n nodes.forEach(node => this.nodes.splice(exist + 1, 0,
node));\n\n let index;\n for (const id in this.indexes) {\n index = this.indexes[id];\n if (exist < index) {\n
this.indexes[id] = index + nodes.length;\n }\n }\n\n return this;\n }\n\n remove(child) {\n if (typeof child
!== 'undefined') {\n warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n } else {\n super.remove();\n }\n return this;\n }\n\n /**\n * Removes node

```

```

from the container and cleans the parent properties\n * from the node and its children.\n *\n * @param
{Node|number} child - child or child's index\n *\n * @return {Node} this node for methods chain\n *\n *
@example\n * rule.nodes.length //=> 5\n * rule.removeChild(decl);\n * rule.nodes.length //=> 4\n *
decl.parent //=> undefined\n *\n removeChild(child) {\n child = this.index(child);\n
this.nodes[child].parent = undefined;\n this.nodes.splice(child, 1);\n\n let index;\n for (const id in this.indexes)
{\n index = this.indexes[id];\n if (index >= child) {\n this.indexes[id] = index - 1;\n }\n }\n\n return
this;\n }\n\n /**\n * Removes all children from the container\n * and cleans their parent properties.\n *\n *
@return {Node} this node for methods chain\n *\n * @example\n * rule.removeAll();\n * rule.nodes.length
//=> 0\n *\n removeAll() {\n this.nodes.forEach(node => (node.parent = undefined));\n this.nodes = [];\n
return this;\n }\n\n /**\n * Passes all declaration values within the container that match pattern\n * through
callback, replacing those values with the returned result\n * of callback.\n *\n * This method is useful if you
are using a custom unit or function\n * and need to iterate through all values.\n *\n * @param
{string|RegExp} pattern - replace pattern\n * @param {object} opts - options to speed up the
search\n * @param {string|string[]} opts.props - an array of property names\n * @param {string} opts.fast
- string that's used\n * to narrow down values and speed up\n
the regexp search\n * @param {function|string} callback - string to replace pattern\n *
or callback that returns a new\n * value.\n * The callback will
receive\n * the same arguments as those\n * passed to a
function parameter\n * of `String#replace`.\n *\n * @return {Node} this node for
methods chain\n *\n * @example\n * root.replaceValues(/\\d+rem/, { fast: 'rem' }, string => {\n * return
15 * parseInt(string) + 'px';\n * });\n *\n replaceValues(pattern, opts, callback) {\n if (!callback) {\n
callback = opts;\n opts = {};\n }\n\n this.walkDecls(decl => {\n if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
decl.value = decl.value.replace(pattern, callback);\n });\n\n return this;\n }\n\n /**\n * Returns `true` if
callback returns `true`\n * for all of the container's children.\n *\n * @param {childCondition} condition -
iterator returns true or false.\n *\n * @return {boolean} is every child pass condition\n *\n * @example\n *
const noPrefixes = rule.every(i => i.prop[0] !== '-');\n *\n every(condition) {\n return
this.nodes.every(condition);\n }\n\n /**\n * Returns `true` if callback returns `true` for (at least) one\n * of the
container's children.\n *\n * @param {childCondition} condition - iterator returns true or false.\n *\n *
@return {boolean} is some child pass condition\n *\n * @example\n * const hasPrefix = rule.some(i =>
i.prop[0] === '-');\n *\n some(condition) {\n return this.nodes.some(condition);\n }\n\n /**\n * Returns a
`child`'s index within the {@link Container#nodes} array.\n *\n * @param {Node} child - child of the current
container.\n *\n * @return {number} child index\n *\n * @example\n * rule.index( rule.nodes[2] ) //=> 2\n
*\n index(child) {\n if (typeof child === 'number') {\n return child;\n } else {\n return
this.nodes.indexOf(child);\n }\n }\n\n /**\n * The container's first child.\n *\n * @type {Node}\n *\n *
@example\n * rule.first == rules.nodes[0];\n *\n get first() {\n if (!this.nodes) return undefined;\n return
this.nodes[0];\n }\n\n /**\n * The container's last child.\n *\n * @type {Node}\n *\n * @example\n *
rule.last == rule.nodes[rule.nodes.length - 1];\n *\n get last() {\n if (!this.nodes) return undefined;\n return
this.nodes[this.nodes.length - 1];\n }\n\n normalize(nodes, sample) {\n if (typeof nodes === 'string') {\n nodes
= cleanSource(parse(nodes).nodes);\n } else if (!Array.isArray(nodes)) {\n if (nodes.type === 'root') {\n
nodes = nodes.nodes;\n } else if (nodes.type) {\n nodes = [nodes];\n } else if (nodes.prop) {\n if
(typeof nodes.value === 'undefined') {\n throw new Error('Value field is missed in node creation');\n }
else if (typeof nodes.value !== 'string') {\n nodes.value = String(nodes.value);\n }\n nodes = [new
Declaration(nodes)];\n } else if (nodes.selector) {\n nodes = [new Rule(nodes)];\n } else if (nodes.name)
{\n nodes = [new AtRule(nodes)];\n } else if (nodes.text) {\n nodes = [new Comment(nodes)];\n }
else {\n throw new Error('Unknown node type in node creation');\n }\n }\n\n const processed =
nodes.map(i => {\n if (typeof i.raws === 'undefined') i = this.rebuild(i);\n if (i.parent) i = i.clone();\n if
(typeof i.raws.before === 'undefined') {\n if (sample && typeof sample.raws.before !== 'undefined') {\n

```



```

i.raws.before = sample.raws.before.replace(/[\s]/g, '');
return processed;
}
rebuild(node, parent) {
  let fix;
  if (node.type === 'root') {
    fix = new Root();
  } else if (node.type === 'atrul') {
    fix = new AtRule();
  } else if (node.type === 'rule') {
    fix = new Rule();
  } else if (node.type === 'decl') {
    fix = new Declaration();
  } else if (node.type === 'comment') {
    fix = new Comment();
  }
  for (const i in node) {
    if (i === 'nodes') {
      fix.nodes = node.nodes.map(j => this.rebuild(j, fix));
    } else if (i === 'parent' && parent) {
      fix.parent = parent;
    } else if (node.hasOwnProperty(i)) {
      fix[i] = node[i];
    }
  }
  return fix;
}
eachInside(callback) {
  warnOnce('Container#eachInside is deprecated. Use Container#walk instead. ');
  return this.walk(callback);
}
eachDecl(prop, callback) {
  warnOnce('Container#eachDecl is deprecated. Use Container#walkDecls instead. ');
  return this.walkDecls(prop, callback);
}
eachRule(selector, callback) {
  warnOnce('Container#eachRule is deprecated. Use Container#walkRules instead. ');
  return this.walkRules(selector, callback);
}
eachAtRule(name, callback) {
  warnOnce('Container#eachAtRule is deprecated. Use Container#walkAtRules instead. ');
  return this.walkAtRules(name, callback);
}
eachComment(callback) {
  warnOnce('Container#eachComment is deprecated. Use Container#walkComments instead. ');
  return this.walkComments(callback);
}
get semicolon() {
  warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon ');
  return this.raws.semicolon;
}
set semicolon(val) {
  warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon ');
  this.raws.semicolon = val;
}
get after() {
  warnOnce('Node#after is deprecated. Use Node#raws.after ');
  return this.raws.after;
}
set after(val) {
  warnOnce('Node#after is deprecated. Use Node#raws.after ');
  this.raws.after = val;
}
/**
 * @memberof Container#
 * @member {Node[]} nodes - an array containing the container's children
 * @example
 * const root = postcss.parse('a { color: black }');
 * root.nodes.length // => 1
 * root.nodes[0].selector // => 'a'
 * root.nodes[0].nodes[0].prop // => 'color'
 */
export default Container;
/**
 * @flow
 * import Container from './container';
 * import warnOnce from './warn-once';
 * Represents an at-rule.
 * If it's followed in the CSS by a {} block, this node will have a nodes property representing its children.
 * @extends Container
 * @example
 * const root = postcss.parse('@charset "UTF-8"; @media print {}');
 * root.first // => [ ]
 * class AtRule extends Container {
  constructor(defaults) {
    super(defaults);
    this.type = 'atrul';
  }
  append(...children) {
    if (!this.nodes) this.nodes = [];
    return super.append(...children);
  }
  prepend(...children) {
    if (!this.nodes) this.nodes = [];
    return super.prepend(...children);
  }
  get afterName() {
    warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName ');
    return this.raws.afterName;
  }
  set afterName(val) {
    warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName ');
    this.raws.afterName = val;
  }
  get _params() {
    warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params ');
    return this.raws.params;
  }
  set _params(val) {
    warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params ');
    this.raws.params = val;
  }
  /**
   * @memberof AtRule#
   * @member {string} name - the at-rule's name immediately follows the '@'
   * @example
   * const root = postcss.parse('@media print {}');
   * media.name // => 'media'
   * const media = root.first;
   * @memberof AtRule#
   * @member {string} params - the at-rule's parameters, the values that follow the at-rule's name but precede any {} block
   * @example
   * const root = postcss.parse('@media print, screen {}');
   * const media = root.first;
   * media.params // => 'print, screen'
   * @memberof AtRule#
   * @member {object} raws - Information to generate byte-to-byte equal node string as it was in the origin input.
   * Every parser saves its own properties, but the default CSS parser uses:
   * - `before`: the space symbols before the node. It also stores ` ` and ` _ ` symbols before the declaration (IE hack).
   * - `after`: the space symbols after the last child of the node to the end of the node.
   * - `between`: the symbols between the property and value for declarations, selector and ` ` for rules, or last parameter and ` { ` for at-rules.
   * - `semicolon`: contains true if the last child has an (optional) semicolon.
   * - `afterName`: the space between the at-rule name and its parameters.
   * PostCSS cleans at-rule parameters from comments and extra

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spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a declaration's value,\n * PostCSS will use the raw value with comments.\n *\n * @example\n * const root = postcss.parse('@media\\nprint {\\n})\n * root.first.first.raws //=> { before: ' ',\n * // between: ' ',\n * // afterName: '\\n',\n * // after: '\\n' }\n *\n * ^\n\nexport default AtRule;\n", "// @flow\n/**\n * Contains helpers for safely splitting lists of CSS values,\n * preserving parentheses and quotes.\n *\n * @example\n * const list = postcss.list;\n *\n * @namespace list\n * ^\n\nconst list = {\n  split(string, separators, last) {\n    const array = [];\n    let current = "";\n    let split = false;\n\n    let func = 0;\n    let quote = false;\n    let escape = false;\n\n    for (let i = 0; i < string.length; i++) {\n      const letter = string[i];\n\n      if (quote) {\n        if (escape) {\n          escape = false;\n        } else if (letter === '\\\\') {\n          escape = true;\n        } else if (letter === quote) {\n          quote = false;\n        } else if (letter === '\\\"' || letter === '\\\'') {\n          quote = letter;\n        } else if (letter === '(') {\n          func += 1;\n        } else if (letter === ')') {\n          if (func > 0) func -= 1;\n        } else if (func === 0) {\n          if (separators.indexOf(letter) !== -1) split = true;\n        }\n\n        if (split) {\n          if (current !== "")\n            array.push(current.trim());\n          current = "";\n          split = false;\n        } else {\n          current += letter;\n        }\n      }\n\n      if (last || current !== "") array.push(current.trim());\n      return array;\n    },\n\n    /**\n     * Safely splits space-separated values (such as those for `background`, `border-radius`, and other shorthand properties).\n     *\n     * @param {string} string - space-separated values\n     *\n     * @return {string[]} splitted values\n     *\n     * @example\n     * postcss.list.space('1px calc(10% + 1px)') //=> ['1px', 'calc(10% + 1px)']\n     *\n     * ^\n\n    space(string) {\n      const spaces = [' ', '\\n', '\\t'];\n      return list.split(string, spaces);\n    },\n\n    /**\n     * Safely splits comma-separated values (such as those for `transition-*` and `background` properties).\n     *\n     * @param {string} string - comma-separated values\n     *\n     * @return {string[]} splitted values\n     *\n     * @example\n     * postcss.list.comma('black, linear-gradient(white, black)')\n     * //=> ['black', 'linear-gradient(white, black)']\n     *\n     * ^\n\n    comma(string) {\n      const comma = ',';\n      return list.split(string, [comma], true);\n    },\n\n    /**\n     * Represents a CSS rule: a selector followed by a declaration block.\n     *\n     * @extends Container\n     *\n     * @example\n     * const root = postcss.parse('a {}');\n     * const rule = root.first;\n     * rule.type //=> 'rule'\n     * rule.toString() //=> 'a {}'\n     *\n     * ^\n\n    class Rule extends Container {\n      constructor(defaults) {\n        super(defaults);\n        this.type = 'rule';\n        if (!this.nodes) this.nodes = [];\n      }\n\n      /**\n       * An array containing the rule's individual selectors.\n       *\n       * Groups of selectors are split at commas.\n       *\n       * @type {string[]}\n       *\n       * @example\n       * const root = postcss.parse('a, b {}');\n       * const rule = root.first;\n       * rule.selector //=> 'a, b'\n       * rule.selectors //=> ['a', 'b']\n       * rule.selectors = ['a', 'strong'];\n       * rule.selector //=> 'a, strong'\n       *\n       * ^\n\n      get selectors() {\n        return list.comma(this.selector);\n      }\n\n      set selectors(values) {\n        const match = this.selector ? this.selector.match(/,\s*/) : null;\n        const sep = match ? match[0] : `,$${this.raw('between', 'beforeOpen')}`;\n        this.selector = values.join(sep);\n      }\n\n      get _selector() {\n        warnOnce('Rule#_selector is deprecated. Use Rule#raws.selector');\n        return this.raws.selector;\n      }\n\n      set _selector(val) {\n        warnOnce('Rule#_selector is deprecated. Use Rule#raws.selector');\n        this.raws.selector = val;\n      }\n\n      /**\n       * @memberof Rule#\n       * @member {string} selector - the rule's full selector represented as a string\n       *\n       * @example\n       * const root = postcss.parse('a, b {}');\n       * const rule = root.first;\n       * rule.selector //=> 'a, b'\n       *\n       * ^\n\n      /**\n       * @memberof Rule#\n       * @member {object} raws - Information to generate byte-to-byte equal node string as it was in the origin input.\n       *\n       * Every parser saves its own properties, but the default CSS parser uses:\n       *\n       * * `before`: the space symbols before the node. It also stores ` ` and ` ` symbols before the declaration (IE hack).\n       * * `after`: the space symbols after the last child of the node to the end of the node.\n       * * `between`: the symbols between the property and value for declarations, selector and ` ` for rules, or last parameter and ` ` for at-rules.\n       * * `semicolon`: contains true if the last child has an (optional) semicolon.\n       *\n       * PostCSS cleans selectors from comments and extra spaces, but it stores origin content in raws properties.\n       *\n       * As such, if you don't change a declaration's value, PostCSS will use the raw value with comments.\n       *\n       * @example\n       * const root = postcss.parse('a {\\n color:black\\n}');\n       * root.first.first.raws //=> { before: "\\n", between: "\\n", after: "\\n" }\n       *\n       * ^\n\n      /**\n       * Represents a plugin's warning. It can be created using { @link Node#warn }.\n       *\n       * @example\n       * if (

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`source-map` library,\n * representing changes\n * to the {@link
Result#root} instance.\n * \n * @example\n * result.map.toJSON() //=> { version: 3, file: 'a.css', ... }\n * \n
* @example\n * if (result.map) {\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n *
}\n * \n this.map = undefined;\n * }\n * \n /**\n * Returns for {@link Result#css} content.\n * \n * @example\n
* result + " === result.css\n * \n * @return {string} string representing of {@link Result#root}\n * \n toString()
{\n return this.css;\n * }\n * \n /**\n * Creates an instance of {@link Warning} and adds it\n * to {@link
Result#messages}.\n * \n * @param {string} text - warning message\n * @param {Object} [opts] -
warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string}
opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node
string that caused\n * the warning\n * @param {string} opts.plugin - name of the plugin that
created\n * this warning. {@link Result#warn} fills\n * this property
automatically.\n * \n * @return {Warning} created warning\n * \n warn(text, opts = {}) {\n if (!opts.plugin)
{\n if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n opts.plugin = this.lastPlugin.postcssPlugin;\n
}\n }\n }\n const warning = new Warning(text, opts);\n this.messages.push(warning);\n return warning;\n
}\n * \n /**\n * Returns warnings from plugins. Filters {@link Warning} instances\n * from {@link
Result#messages}.\n * \n * @example\n * result.warnings().forEach(warn => {\n *
console.warn(warn.toString());\n * });\n * \n * @return {Warning[]} warnings from plugins\n * \n warnings()
{\n return this.messages.filter(i => i.type === 'warning');\n * }\n * \n /**\n * An alias for the {@link Result#css}
property.\n * Use it with syntaxes that generate non-CSS output.\n * @type {string}\n * \n * @example\n *
result.css === result.content;\n * \n get content() {\n return this.css;\n * }\n * \n \nexport default Result;\n * \n
"/\n * \n @flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from
'./result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n return typeof obj === 'object' && typeof
obj.then === 'function';\n * }\n * \n /**\n * @callback onFulfilled\n * @param {Result} result\n * \n\n/**\n * @callback
onRejected\n * @param {Error} error\n * \n\n/**\n * A Promise proxy for the result of PostCSS transformations.\n
*\n * A `LazyResult` instance is returned by {@link Processor#process}.\n * \n * @example\n * const lazy =
postcss([cssnext]).process(css);\n * \n\nclass LazyResult {\n constructor(processor, css, opts) {\n this.stringified =
false;\n this.processed = false;\n\n let root;\n if (typeof css === 'object' && css.type === 'root') {\n root =
css;\n } else if (css instanceof LazyResult || css instanceof Result) {\n root = css.root;\n if (css.map) {\n
if (typeof opts.map === 'undefined') opts.map = {};\n if (!opts.map.inline) opts.map.inline = false;\n
opts.map.prev = css.map;\n * }\n * }\n * } else {\n let parser = parse;\n if (opts.syntax) parser =
opts.syntax.parse;\n if (opts.parser) parser = opts.parser;\n if (parser.parse) parser = parser.parse;\n\n try
{\n root = parser(css, opts);\n * } catch (error) {\n this.error = error;\n * }\n * }\n * \n this.result = new
Result(processor, root, opts);\n * }\n * \n /**\n * Returns a {@link Processor} instance, which will be used\n * for
CSS transformations.\n * @type {Processor}\n * \n get processor() {\n return this.result.processor;\n * }\n * \n
/**\n * Options from the {@link Processor#process} call.\n * @type {processOptions}\n * \n get opts() {\n
return this.result.opts;\n * }\n * \n /**\n * Processes input CSS through synchronous plugins, converts `Root`\n * to a
CSS string and returns {@link Result#css}.\n * \n * This property will only work with synchronous plugins.\n *
If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n *
for debug purpose, you should always use {@link LazyResult#then}.\n * \n * @type {string}\n * \n @see
Result#css\n * \n get css() {\n return this.stringify().css;\n * }\n * \n /**\n * An alias for the `css` property. Use it
with syntaxes\n * that generate non-CSS output.\n * \n * This property will only work with synchronous
plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method
is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n * \n * @type {string}\n *
\n @see Result#content\n * \n get content() {\n return this.stringify().content;\n * }\n * \n /**\n * Processes input
CSS through synchronous plugins\n * and returns {@link Result#map}.\n * \n * This property will only work
with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This
is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n * \n *
\n @type {SourceMapGenerator}\n * \n @see Result#map\n * \n get map() {\n return this.stringify().map;\n * }\n *
\n

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/**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#root}.\n *\n * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use {@link LazyResult#then}.\n *\n * @type {Root}\n * @see Result#root\n */\n get root() {\n return this.sync().root;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#messages}.\n *\n * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use {@link LazyResult#then}.\n *\n * @type {Message[]}\n * @see Result#messages\n */\n get messages() {\n return this.sync().messages;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and calls {@link Result#warnings()}. \n *\n * @return {Warning[]} warnings from plugins\n */\n warnings() {\n return this.sync().warnings;\n }\n\n /**\n * Alias for the {@link LazyResult#css} property.\n *\n * @example\n * lazy + " === lazy.css;\n *\n * @return {string} output CSS\n */\n toString() {\n return this.css;\n }\n\n /**\n * Processes input CSS through synchronous and asynchronous plugins\n * and calls `onFulfilled` with a Result instance. If a plugin throws\n * an error, the `onRejected` callback will be executed.\n *\n * It implements standard Promise API.\n *\n * @param {onFulfilled} onFulfilled - callback will be executed\n * when all plugins will finish work\n * @param {onRejected} onRejected - callback will be executed on any error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n * postcss([cssnext]).process(css).then(result => {\n * console.log(result.css);\n * });\n */\n then(onFulfilled, onRejected) {\n return this.async().then(onFulfilled, onRejected);\n }\n\n /**\n * Processes input CSS through synchronous and asynchronous plugins\n * and calls onRejected for each error thrown in any plugin.\n *\n * It implements standard Promise API.\n *\n * @param {onRejected} onRejected - callback will be executed on any error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n * postcss([cssnext]).process(css).then(result => {\n * console.log(result.css);\n * }).catch(error => {\n * console.error(error);\n * });\n */\n catch(onRejected) {\n return this.async().catch(onRejected);\n }\n\n handleError(error, plugin) {\n try {\n this.error = error;\n if (error.name === 'CssSyntaxError' && !error.plugin) {\n error.plugin = plugin.postcssPlugin;\n error.setMessage();\n } else if (plugin.postcssVersion) {\n const pluginName = plugin.postcssPlugin;\n const pluginVer = plugin.postcssVersion;\n const runtimeVer = this.result.processor.version;\n const a = pluginVer.split('.');\n const b = runtimeVer.split('.');\n if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n warnOnce(\n `${Your current PostCSS version ` + `is `}${runtimeVer}, but `${pluginName}` + `uses `${pluginVer}. Perhaps this is ` + `the source of the error below.`\n );\n }\n }\n } catch (err) {\n if (console && console.error) console.error(err);\n }\n }\n\n asyncTick(resolve, reject) {\n if (this.plugin >= this.processor.plugins.length) {\n this.processed = true;\n return resolve();\n }\n\n try {\n const plugin = this.processor.plugins[this.plugin];\n const promise = this.run(plugin);\n this.plugin += 1;\n\n if (isPromise(promise)) {\n promise\n .then(() => {\n this.asyncTick(resolve, reject);\n })\n .catch(error => {\n this.handleError(error, plugin);\n this.processed = true;\n reject(error);\n });\n } else {\n this.asyncTick(resolve, reject);\n }\n } catch (error) {\n this.processed = true;\n reject(error);\n }\n }\n\n async() {\n if (this.processed) {\n return new Promise((resolve, reject) => {\n if (this.error) {\n reject(this.error);\n } else {\n resolve(this.stringify());\n }\n });\n }\n\n if (this.processing) {\n return this.processing;\n }\n\n this.processing = new Promise((resolve, reject) => {\n if (this.error) return reject(this.error);\n this.plugin = 0;\n this.asyncTick(resolve, reject);\n }).then(() => {\n this.processed = true;\n return this.stringify();\n });\n\n return this.processing;\n }\n\n sync() {\n if (this.processed) return this.result;\n this.processed = true;\n\n if (this.processing) {\n throw new Error('Use process(css).then(cb) to work with async plugins');\n }\n\n if (this.error) throw this.error;\n\n this.result.processor.plugins.forEach(plugin => {\n const promise = this.run(plugin);\n if (isPromise(promise)) {\n throw new Error('Use process(css).then(cb) to work with async plugins');\n }\n });\n\n return this.result;\n }\n\n run(plugin) {\n this.result.lastPlugin = plugin;\n\n try {\n return plugin(this.result.root, this.result);\n } catch (error) {\n this.handleError(error, plugin);\n throw error;\n }\n }\n\n stringify() {\n

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if (this.stringified) return this.result;\n  this.stringified = true;\n\n  this.sync();\n\n  const opts = this.result.opts;\n  let str = stringify;\n  if (opts.syntax) str = opts.syntax.stringify;\n  if (opts.stringifier) str = opts.stringifier;\n  if (str.stringify) str = str.stringify;\n\n  let result = '';\n  str(this.root, i => {\n    result += i;\n  });\n  this.result.css = result;\n\n  return this.result;\n } }\n\nexport default LazyResult;\n", "// @flow\nimport LazyResult from './lazy-result';\n\n/**\n * @callback builder\n * @param {string} part - part of generated CSS connected to this node\n * @param {Node} node - AST node\n * @param {"start"|"end"} [type] - node's part type\n *\n *\n * @callback parser\n * @param {string|toString} css - string with input CSS or any object\n * with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from` and `map` keys\n *\n * @return {Root} PostCSS AST\n *\n *\n * @callback stringifier\n * @param {Node} node - start node for stringifying. Usually { @link Root }.\n * @param {builder} builder - function to concatenate CSS from node's parts\n * or generate string and source map\n *\n * @return {void}\n *\n *\n * @typedef {object} syntax\n * @property {parser} parse - function to generate AST by string\n * @property {stringifier} stringify - function to generate string by AST\n *\n *\n * @typedef {object} toString\n * @property {function} toString\n *\n *\n * @callback pluginFunction\n * @param {Root} root - parsed input CSS\n * @param {Result} result - result to set warnings or check other plugins\n *\n *\n * @typedef {object} Plugin\n * @property {function} postcss - PostCSS plugin function\n *\n *\n * @typedef {object} processOptions\n * @property {string} from - the path of the CSS source file.\n *\n * You should always set `from` because it is used in source map generation and syntax error messages.\n * @property {string} to - the path where you'll put the output CSS file. You should always set `to` to generate correct source maps.\n * @property {parser} parser - function to generate AST by string\n * @property {stringifier} stringifier - class to generate string by AST\n * @property {syntax} syntax - object with `parse` and `stringify`\n * @property {object} map - source map options\n * @property {boolean} map.inline - does source map should be embedded in the output\n * CSS as a base64-encoded comment\n * @property {string|object|false|function} map.prev - source map content from a previous processing step\n * (for example, Sass).\n * PostCSS will try to find previous map automatically, so you could disable it by `false` value.\n * @property {boolean} map.sourcesContent - does PostCSS should set the origin content to map\n * @property {string|false} map.annotation - does PostCSS should set annotation comment to map\n * @property {string} map.from - override `from` in map's `sources`\n *\n * Contains plugins to process CSS. Create one `Processor` instance, initialize its plugins, and then use that instance on numerous CSS files.\n * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result => console.log(result.css));\n *\n * class Processor {\n * /**\n * @param {Array.<Plugin|pluginFunction>} Processor plugins - PostCSS plugins. See { @link Processor#use } for plugin format.\n * ^\n * constructor(plugins = []) {\n * /**\n * @member {string} - Current PostCSS version.\n * ^\n * @example\n * if (result.processor.version.split('.')[0] !== '5') {\n * throw new Error("This plugin works only with PostCSS 5");\n * }\n * ^\n * this.version = '5.2.0';\n * /**\n * @member {pluginFunction[]} - Plugins added to this processor.\n * ^\n * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.plugins.length // => 2\n * ^\n * this.plugins = this.normalize(plugins);\n * }\n * /**\n * Adds a plugin to be used as a CSS processor.\n * ^\n * PostCSS plugin can be in 4 formats:\n * ** A plugin created by { @link postcss.plugin } method.\n * ** A function. PostCSS will pass the function a { @link Root } as the first argument and current { @link Result } instance as the second.\n * ** An object with a `postcss` method. PostCSS will use that method as described in #2.\n * ** Another { @link Processor } instance. PostCSS will copy plugins from that instance into this one.\n * ^\n * Plugins can also be added by passing them as arguments when creating a `postcss`

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instance (see [ postcss(plugins)`]).\n * Asynchronous plugins should return a `Promise` instance.\n *
@param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n * or {@link
Processor}\n * with plugins\n * @example\n * const processor = postcss()\n * .use(autoprefixer)\n * .use(precss);\n * @return {Processes} current processor to make methods chain\n
*/\n use(plugin) {\n this.plugins = this.plugins.concat(this.normalize([plugin]));\n return this;\n }\n\n /**\n * Parses source CSS and returns a {@link LazyResult} Promise proxy.\n * Because some plugins can be
asynchronous it doesn't make\n * any transformations. Transformations will be applied\n * in the {@link
LazyResult} methods.\n * @param {string|toString|Result} css - String with input CSS or\n *
any object with a `toString()`\n * method, like a Buffer.\n *
Optionally, send a {@link Result}\n * instance and the processor will\n *
take the {@link Root} from it.\n * @param {processOptions} [opts] - options\n * @return
{LazyResult} Promise proxy\n * @example\n * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n *
.then(result => {\n * console.log(result.css);\n * });\n */\n process(css, opts = {}) {\n return new
LazyResult(this, css, opts);\n }\n\n normalize(plugins) {\n let normalized = [];\n plugins.forEach(i => {\n if
(i.postcss) i = i.postcss;\n\n if (typeof i === 'object' && Array.isArray(i.plugins)) {\n normalized =
normalized.concat(i.plugins);\n } else if (typeof i === 'function') {\n normalized.push(i);\n } else {\n
throw new Error(`${i} is not a PostCSS plugin`);\n }\n });\n return normalized;\n }\n\n\nexport default
Processor;\n", "// @flow\nimport './rule'; // break cyclical dependency deadlock - #87\nimport Container from
'./container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n * @extends Container\n *
@example\n * const root = postcss.parse('a{color:black} b{z-index:2}');\n * root.type // => 'root'\n *
root.nodes.length // => 2\n */\n\nclass Root extends Container {\n constructor(defaults) {\n super(defaults);\n
this.type = 'root';\n if (!this.nodes) this.nodes = [];\n }\n\n removeChild(child) {\n child = this.index(child);\n
if (child === 0 && this.nodes.length > 1) {\n this.nodes[1].raws.before = this.nodes[child].raws.before;\n
}\n\n return super.removeChild(child);\n }\n\n normalize(child, sample, type) {\n const nodes =
super.normalize(child);\n\n if (sample) {\n if (type === 'prepend') {\n if (this.nodes.length > 1) {\n
sample.raws.before = this.nodes[1].raws.before;\n } else {\n delete sample.raws.before;\n }\n }
else if (this.first !== sample) {\n nodes.forEach(node => {\n node.raws.before = sample.raws.before;\n
});\n }\n }\n\n return nodes;\n }\n\n /**\n * Returns a {@link Result} instance representing the root's
CSS.\n * @param {processOptions} [opts] - options with only `to` and `map` keys\n * @return
{Result} result with current root's CSS\n * @example\n * const root1 = postcss.parse(css1, { from: 'a.css'
});\n * const root2 = postcss.parse(css2, { from: 'b.css' });\n * root1.append(root2);\n * const result =
root1.toResult({ to: 'all.css', map: true });\n */\n toResult(opts = {}) {\n const lazy = new LazyResult(new
Processor(), this, opts);\n return lazy.stringify();\n }\n\n remove(child) {\n warnOnce('Root#remove is
deprecated. Use Root#removeChild');\n this.removeChild(child);\n }\n\n prevMap() {\n
warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n return this.source.input.map;\n }\n\n
\n /**\n * @memberof Root#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
node string as it was in the origin input.\n * @example\n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n * ` `after`: the space symbols after the last child to the end of file.\n * ` `semicolon`: is
the last child has an (optional) semicolon.\n * @example\n * postcss.parse('a { }\n').raws // => { after: '\n'
}\n * postcss.parse('a { }').raws // => { after: " }\n */\n\n\nexport default Root;\n", "// @flow\nimport './root'; //
break cyclical dependency deadlock - #87\nimport CssSyntaxError from './css-syntax-error';\nimport
PreviousMap from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef {object} filePosition\n *
@property {string} file - path to file\n * @property {number} line - source line in file\n * @property {number}
column - source column in file\n */\n\n/**\n * Represents the source CSS.\n * @example\n * const root =
postcss.parse(css, { from: file });\n * const input = root.source.input;\n */\n\nclass Input {\n /**\n * @param
{string} css - input CSS source\n * @param {object} [opts] - {@link Processor#process} options\n */\n
constructor(css, opts = {}) {\n /**\n * @member {string} - input CSS source\n * @example\n *

```

```

const input = postcss.parse('a{', { from: file });\n * input.css //=> \"a{\";\n * ^\n this.css =
css.toString();\n\n if (this.css[0] === \"\uFEFF\" || this.css[0] === \"\uFFFE\") {\n this.css = this.css.slice(1);\n
}\n\n if (opts.from) {\n if (/^\w+:\|\/\|.test(opts.from)) {\n /**\n * @member {string} - The absolute
path to the CSS source file\n * defined with the `from` option.\n * \n * @example\n *
const root = postcss.parse(css, { from: 'a.css' });\n * root.source.input.file //=> '/home/ai/a.css'\n * ^\n
this.file = opts.from;\n } else {\n this.file = path.resolve(opts.from);\n }\n }\n\n /**\n let map =
new PreviousMap(this.css, opts);\n if ( map.text ) {\n /**\n * @member {PreviousMap} - The
input source map passed from\n * a compilation step before PostCSS\n *
(for example, from Sass compiler).\n * \n * @example\n *
root.source.input.map.consumer().sources //=> ['a.sass']\n * !\n this.map = map;\n let file =
map.consumer().file;\n if ( !this.file && file ) this.file = this.mapResolve(file);\n }\n\n\n if (!this.file)
{\n sequence += 1;\n /**\n * @member {string} - The unique ID of the CSS source. It will be\n *
created if `from` option is not provided\n * (because PostCSS does not know the file path).\n *
*\n * @example\n * const root = postcss.parse(css);\n * root.source.input.file //=> undefined\n *
root.source.input.id //=> \"<input css 1>\"\n * ^\n this.id = `<input css ${sequence}>`;\n }\n if (this.map)
this.map.file = this.from;\n }\n\n error(message, line, column, opts = {}) {\n let result;\n const origin =
this.origin(line, column);\n if (origin) {\n result = new CssSyntaxError(\n message,\n origin.line,\n
origin.column,\n origin.source,\n origin.file,\n opts.plugin\n );\n } else {\n result = new
CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n }\n\n result.input = { line, column,
source: this.css }; \n if (this.file) result.input.file = this.file;\n\n return result;\n }\n\n\n /**\n * Reads the input
source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS
before being passed to PostCSS).\n * \n * @param {number} line - line in input CSS\n * @param {number}
column - column in input CSS\n * \n * @return {filePosition} position in input source\n * \n * @example\n *
root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n * ^\n origin(line, column) {\n if (!this.map)
return false;\n const consumer = this.map.consumer();\n\n const from = consumer.originalPositionFor({ line,
column });\n if (!from.source) return false;\n\n const result = {\n file: this.mapResolve(from.source),\n
line: from.line,\n column: from.column,\n }; \n\n const source = consumer.sourceContentFor(from.source);\n
if (source) result.source = source;\n\n return result;\n }\n\n\n mapResolve(file) {\n if (/^\w+:\|\/\|.test(file)) {\n
return file;\n } else {\n return path.resolve(this.map.consumer().sourceRoot || '.', file);\n }\n }\n\n\n /**\n *
The CSS source identifier. Contains { @link Input#file } if the user\n * set the `from` option, or { @link Input#id } if
they did not.\n * @type {string}\n * \n * @example\n * const root = postcss.parse(css, { from: 'a.css' });\n *
root.source.input.from //=> '/home/ai/a.css'\n * \n * const root = postcss.parse(css);\n * root.source.input.from
//=> \"<input css 1>\"\n * ^\n get from() {\n return this.file || this.id;\n }\n }\n\n\nexport default Input;\n\"//
@flow\nimport tokenize from './postcss/tokenize';\nimport Comment from './postcss/comment';\nimport Parser
from './postcss/parser';\n\nexport default class SafeParser extends Parser {\n tokenize() {\n this.tokens =
tokenize(this.input, { ignoreErrors: true });\n }\n\n comment(token) {\n const node = new Comment();\n
this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] }; \n\n let text =
token[1].slice(2);\n if (text.slice(-2) === '*/') text = text.slice(0, -2);\n\n if (/^\s*$/\s.test(text)) {\n node.text =
\";\n node.raws.left = text;\n node.raws.right = \";\n } else {\n const match =
text.match(/^(\\s*)([^\s]*[^\s])(\\s*)$/);\n node.text = match[2];\n node.raws.left = match[1];\n
node.raws.right = match[3];\n }\n }\n\n unclosedBracket() {\n\n\n unknownWord(start) {\n const buffer =
this.tokens.slice(start, this.pos + 1);\n this.spaces += buffer.map(i => i[1]).join(\"\");\n }\n\n\n unexpectedClose() {\n
this.current.raws.after += '};\n }\n\n\n doubleColon() {\n\n\n unnamedAtrule(node) {\n node.name = \";\n }\n\n\n
precheckMissedSemicolon(tokens) {\n const colon = this.colon(tokens);\n if (colon === false) return;\n\n let
split;\n for (split = colon - 1; split >= 0; split--) {\n if (tokens[split][0] === 'word') break;\n }\n for (split --
1; split >= 0; split--) {\n if (tokens[split][0] !== 'space') {\n split += 1;\n break;\n }\n }\n\n const
other = tokens.splice(split, tokens.length - split);\n this.decl(other);\n }\n\n\n checkMissedSemicolon() {\n\n\n
endFile() {\n if (this.current.nodes && this.current.nodes.length) {\n this.current.raws.semicolon =

```



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./getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n target:
$PropertyType<IStyledComponent, 'target'>): string {\n return isTag(target) ? `styled.${target}` :
`Styled(${getComponentName(target)})`;}\n\n"/ @flow\nimport React, { useContext, useMemo, type Element,
type Context } from 'react';\nimport throwStyledError from './utils/error';\nimport isFunction from
'./utils/isFunction';\n\nexport type Theme = { [key: string]: mixed }; \n\nexport type ThemeArgument = Theme |
((outerTheme?: Theme) => Theme);\n\nexport type Props = {\n children?: Element<any>,\n theme:
ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport
const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument,
outerTheme?: Theme): Theme {\n if (!theme) {\n return throwStyledError(14);\n }\n\n if (isFunction(theme))
{\n const mergedTheme = theme(outerTheme);\n\n if (\n process.env.NODE_ENV !== 'production' &&\n
(mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n ) {\n return
throwStyledError(7);\n }\n\n return mergedTheme;\n }\n\n if (Array.isArray(theme) || typeof theme !==
'object') {\n return throwStyledError(8);\n }\n\n return outerTheme ? { ...outerTheme, ...theme } :
theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\nexport default function
ThemeProvider(props: Props) {\n const outerTheme = useContext(ThemeContext);\n const themeContext =
useMemo(() => mergeTheme(props.theme, outerTheme), [\n props.theme,\n outerTheme,\n]);\n\n if
(!props.children) {\n return null;\n }\n\n return <ThemeContext.Provider
value={themeContext}>{\n props.children\n}</ThemeContext.Provider>;\n}\n\n"/ @flow\nimport React, {
createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from
'./utils/mixinDeep';\nimport determineTheme from './utils/determineTheme';\nimport { EMPTY_ARRAY,
EMPTY_OBJECT } from './utils/empties';\nimport generateDisplayName from
'./utils/generateDisplayName';\nimport isFunction from './utils/isFunction';\nimport isTag from
'./utils/isTag';\nimport isStyledComponent from './utils/isStyledComponent';\nimport { ThemeConsumer } from
'./ThemeProvider';\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from
'./types';\n\n// NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or
StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = ()
=> true;\n\nclass StyledNativeComponent extends Component<*, *> {\n root: ?Object;\n\n attrs = {};\n\n render()
{\n return (\n <ThemeConsumer>\n ((theme?: Theme) => {\n const {\n $as:
transientAsProp,\n as: renderAs,\n forwardedComponent,\n forwardedAs,\n
forwardedRef,\n testID,\n style = [],\n ...props\n } = this.props;\n\n const {\n
defaultProps, target, shouldForwardProp } = forwardedComponent;\n\n const elementToBeRendered = \n
this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n const generatedStyles =
this.generateAndInjectStyles(\n determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n
this.props\n );\n\n const isTargetTag = isTag(elementToBeRendered);\n\n const computedProps =
this.attrs !== props ? { ...props, ...this.attrs } : props;\n\n const propFilterFn = shouldForwardProp || (isTargetTag
&& validAttr);\n\n const propsForElement = {};\n\n let key;\n\n for (key in computedProps) {\n
if (key[0] === '$' || key === 'as') continue;\n\n else if (key === 'forwardedAs') {\n\n propsForElement.as
= props[key];\n\n } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n\n // Don't pass through
filtered tags through to native elements\n\n propsForElement[key] = computedProps[key];\n\n }\n\n
}\n\n\n propsForElement.style = typeof style === 'function' ?\n\n (state) => {\n\n return
[generatedStyles].concat(style(state))\n\n } : [generatedStyles].concat(style);\n\n\n propsForElement.testID = testID;\n\n if (forwardedRef) propsForElement.ref = forwardedRef;\n\n if
(forwardedAs) propsForElement.as = forwardedAs;\n\n\n return createElement(elementToBeRendered,
propsForElement);\n\n }}\n\n </ThemeConsumer>\n );\n }\n\n buildExecutionContext(theme: ?Object, props:
Object, attrs: Attrs) {\n const context = { ...props, theme };\n\n if (!attrs.length) return context;\n\n this.attrs =
{};\n\n attrs.forEach(attrDef => {\n let resolvedAttrDef = attrDef;\n let attr;\n let key;\n\n if
(isFunction(resolvedAttrDef)) {\n resolvedAttrDef = resolvedAttrDef(context);\n }\n\n /* eslint-disable
guard-for-in */\n for (key in resolvedAttrDef) {\n attr = resolvedAttrDef[key];\n this.attrs[key] = attr;\n

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    context[key] = attr;\n    }\n    /* eslint-enable */\n  });\n  return context;\n }\n\n generateAndInjectStyles(theme: any, props: any) {\n  const { inlineStyle } = props.forwardedComponent;\n  const executionContext = this.buildExecutionContext(\n    theme,\n    props,\n    props.forwardedComponent.attrs\n  );\n  return inlineStyle.generateStyleObject(executionContext);\n }\n\n setNativeProps(nativeProps: Object) {\n  if (this.root !== undefined) {\n    // $FlowFixMe\n    this.root.setNativeProps(nativeProps);\n  } else if (process.env.NODE_ENV !== 'production') {\n    // eslint-disable-next-line no-console\n    console.warn(\n      'setNativeProps was called on a Styled Component wrapping\n      a stateless functional component.'\n    );\n  }\n }\n\n export default (InlineStyle: Function) => {\n  const\n  createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n    const {\n      attrs =\n      EMPTY_ARRAY,\n      displayName = generateDisplayName(target),\n      ParentComponent =\n      StyledNativeComponent,\n    } = options;\n\n    const isClass = !isTag(target);\n    const isTargetStyledComp =\n    isStyledComponent(target);\n\n    // $FlowFixMe\n    const WrappedStyledNativeComponent =\n    React.forwardRef((props, ref) => (\n      <ParentComponent\n        {...props}\n        forwardedComponent={\n          WrappedStyledNativeComponent\n        } forwardedRef={ref}\n      />\n    ));\n\n    const\n    finalAttrs =\n    // $FlowFixMe\n    isTargetStyledComp && target.attrs\n    ?\n    Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n    : attrs;\n\n    // eslint-disable-next-line prefer-\n    destructuring\n    let shouldForwardProp = options.shouldForwardProp;\n\n    // $FlowFixMe\n    if\n    (isTargetStyledComp && target.shouldForwardProp) {\n      if (shouldForwardProp) {\n        // compose nested\n        shouldForwardProp calls\n        shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n        //\n        $FlowFixMe\n        target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n        options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n      } else {\n        // eslint-disable-next-line\n        prefer-destructuring\n        shouldForwardProp = target.shouldForwardProp;\n      }\n    }\n\n    /**\n     * forwardRef\n     * creates a new interim component, which we'll take advantage of\n     * instead of extending ParentComponent to\n     * create _another_ interim class\n     */\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.attrs =\n    finalAttrs;\n\n    WrappedStyledNativeComponent.displayName = displayName;\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n      // $FlowFixMe\n      isTargetStyledComp ?\n      target.inlineStyle.rules.concat(rules) : rules\n    );\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.target = isTargetStyledComp\n    ? // $FlowFixMe\n    target.target\n    :\n    target;\n\n    // $FlowFixMe\n    WrappedStyledNativeComponent.withComponent = function withComponent(tag:\n    Target) {\n      const { displayName: _, componentId: __, ...optionsToCopy } = options;\n      const newOptions =\n      {\n        ...optionsToCopy,\n        attrs: finalAttrs,\n        ParentComponent,\n      };\n\n      return\n      createStyledNativeComponent(tag, newOptions, rules);\n    };\n\n    // $FlowFixMe\n    Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n      get() {\n        return\n        this._foldedDefaultProps;\n      },\n      set(obj) {\n        // $FlowFixMe\n        this._foldedDefaultProps =\n        isTargetStyledComp ? merge({}, target.defaultProps, obj) : obj;\n      },\n    });\n\n    if (isClass) {\n      hoist(WrappedStyledNativeComponent, (target: any), {\n        // all SC-specific things should not be hoisted\n        attrs: true,\n        displayName: true,\n        shouldForwardProp: true,\n        inlineStyle: true,\n        styledComponentId: true,\n        target: true,\n        withComponent: true,\n      });\n    }\n\n    return\n    WrappedStyledNativeComponent;\n  };\n\n  return createStyledNativeComponent;\n};\n\n", "\n\n @flow\n\n import type {\n  Interpolation } from './types';\n\n export default (\n  strings: Array<string>,\n  interpolations:\n  Array<Interpolation>): Array<Interpolation> => {\n    const result = [strings[0]];\n\n    for (let i = 0, len =\n    interpolations.length; i < len; i += 1) {\n      result.push(interpolations[i], strings[i + 1]);\n    }\n\n    return\n    result;\n  };\n\n", "\n\n @flow\n\n import interleave from './utils/interleave';\n\n import isPlainObject from\n  './utils/isPlainObject';\n\n import { EMPTY_ARRAY } from './utils/empties';\n\n import isFunction from\n  './utils/isFunction';\n\n import flatten from './utils/flatten';\n\n import type { Interpolation, RuleSet, Styles } from\n  './types';\n\n /**\n  * Used when flattening object styles to determine if we should\n  * expand an array of styles.\n
```

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*\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations]));\n  }\n  \n  if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n  \n  //
$FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations));\n}\n\n", "// @flow\nimport {
isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from './utils/error';\nimport
{ EMPTY_OBJECT } from './utils/empties';\nimport type { Target } from './types';\n\nexport default function
constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object =
EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n  \n  /*
This is callable directly as a template function *\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n  \n  /* If config methods are
called, wrap up a new template function and merge options *\n  templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n  \n  /* Modify/inject new props at
runtime *\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n
...options,\n    attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n  });\n  \n  return
templateFunction;\n}\n\n", "// @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport
hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from './models/ThemeProvider';\nimport
determineTheme from './utils/determineTheme';\nimport getComponentName from
'./utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?:
any }, Instance>(\n//   Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config,
{ theme?: any }> & { theme?: any }, Instance>\n// but the old build system tooling doesn't support the
syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be
React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n    const theme =
useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be inferrable\n    const {
defaultProps } = Component;\n    const themeProp = determineTheme(props, theme, defaultProps);\n    \n    if
(process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-disable-next-line no-
console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a
theme in defaultProps in component class "${getComponentName(\n        Component\n      )}"\n      );\n    }\n    \n
return <Component { ...props } theme={themeProp} ref={ref} />;\n  });\n  \n  hoistStatics(WithTheme,
Component);\n  \n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`; \n  \n  return
WithTheme;\n};\n\n", "// @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from
'./models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
useTheme;\n\n", "// @flow\n\n/* eslint-disable import/no-unresolved */\nimport _InlineStyle from
'./models/InlineStyle';\nimport _StyledNativeComponent from './models/StyledNativeComponent';\nimport css
from './constructors/css';\nimport constructWithOptions from './constructors/constructWithOptions';\nimport
ThemeProvider, { ThemeConsumer, ThemeContext } from './models/ThemeProvider';\nimport withTheme from
'./hoc/withTheme';\nimport useTheme from './hooks/useTheme';\nimport isStyledComponent from
'./utils/isStyledComponent';\nimport type { Target } from './types';\n\nconst reactNative = require('react-
native');\n\nconst InlineStyle = _InlineStyle(reactNative.StyleSheet);\nconst StyledNativeComponent =
_StyledNativeComponent(InlineStyle);\n\nconst styled = (tag: Target) =>
constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for
some reason, so let's\n * assume it's for a good reason and not eagerly load them all *\n\nconst aliases =
`ActivityIndicator ActivityIndicatorIOS ART Button DatePickerIOS DrawerLayoutAndroid\n Image
ImageBackground ImageEditor ImageStore KeyboardAvoidingView ListView MapView Modal NavigatorIOS\n
Picker PickerIOS ProgressBarAndroid ProgressViewIOS ScrollView SegmentedControlIOS Slider\n SliderIOS
SnapshotViewIOS Switch RecyclerViewBackedScrollView RefreshControl SafeAreaView StatusBar\n
SwipeableListView SwitchAndroid SwitchIOS TabBarIOS Text TextInput ToastAndroid ToolbarAndroid\n

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Touchable TouchableHighlight TouchableNativeFeedback TouchableOpacity TouchableWithoutFeedback\n View
 ViewPagerAndroid WebView FlatList SectionList VirtualizedList Pressable`;\n\n/* Define a getter for each alias
 which simply gets the reactNative component\n * and passes it to styled */\n\nfunction styled(alias) {\n return styled(reactNative[alias]);\n }\n\nexport { css, isStyledComponent, ThemeProvider, ThemeConsumer,
 ThemeContext, withTheme, useTheme };\n\nexport default styled;\n\n", "names": ["AD_REPLACER_R", "charsLength", "getAlphabeticChar", "code", "String", "fromCharCode", "generateAlphabeticName", "name", "x", "Math", "abs", "replace", "SEED", "phash", "h", "i", "length", "charCodeAt", "hash", "str", "getComponentName", "target", "process", "env", "NODE_ENV", "displayName", "isFunction", "test", "isStatelessFunction", "prototype", "isReactComponent", "toString", "Object", "call", "typeof", "isStyledComponent", "styledComponentId", "SC_ATTR", "REACT_APP_SC_ATTR", "SC_ATTR_ACTIVE", "SC_ATTR_VERSION", "SC_VERSION", "__VERSION__", "SPLITTER", "IS_BROWSER", "window", "DISABLE_SPEEDY", "Boolean", "SC_DISABLE_SPEEDY", "REACT_APP_SC_DISABLE_SPEEDY", "EMPTY_ARRAY", "freeze", "EMPTY_OBJECT", "ERRORS", "errorMap", "format", "a", "b", "c", "len", "push", "forEach", "d", "throwStyledComponentsError", "interpolations", "Error", "join", "trim", "makeGroupedTag", "tag", "DefaultGroupedTag", "BASE_SIZE", "groupSizes", "Uint32Array", "indexOfGroup", "group", "index", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleIndex", "l", "insertRule", "clearGroup", "startIndex", "endIndex", "deleteRule", "getGroup", "css", "getRule", "MAX_SMI", "groupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "setGroupForId", "SELECTOR", "MARKER_RE", "RegExp", "outputSheet", "sheet", "getTag", "undefined", "names", "size", "selector", "content", "rehydrateNamesFromContent", "split", "registerName", "rehydrateSheetFromTag", "style", "parts", "textContent", "part", "marker", "match", "parseInt", "rehydrateSheet", "nodes", "document", "querySelectorAll", "node", "getAttribute", "parentNode", "removeChild", "getNonce", "__webpack_nonce__", "ELEMENT_TYPE", "findLastStyleTag", "childNodes", "child", "nodeType", "hasAttribute", "makeStyleTag", "head", "parent", "createElement", "prevStyle", "nextSibling", "setAttribute", "nonce", "insertBefore", "getSheet", "styleSheets", "ownerNode", "makeTag", "isServer", "useCSSOMInjection", "VirtualTag", "CSSOMTag", "TextTag", "element", "appendChild", "createTextNode", "rule", "_error", "cssRules", "cssText", "refNode", "_target", "splice", "SHOULD_REHYDRATE", "defaultOptions", "StyleSheet", "registerId", "options", "globalStyles", "gs", "server", "reconstructWithOptions", "withNames", "allocateGSInstance", "hasNameForId", "groupNames", "Set", "add", "clearNames", "clear", "clearRules", "clearTag", "delimiter", "needle", "toSheet", "block", "e", "ruleSheet", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "COMMENT_REGEX", "COMPLEX_SELECTOR_PREFIX", "createStylisInstance", "plugins", "stylis", "Stylis", "parsingRules", "returnRulesPlugin", "parsedRules", "parseRulesPlugin", "insertRulePlugin", "_componentId", "_selector", "_selectorRegexp", "_consecutiveSelfRefRegExp", "selfReferenceReplacer", "offset", "string", "indexOf", "selfReferenceReplacementPlugin", "_", "lastIndexOf", "use", "stringifyRules", "prefix", "componentId", "flatCSS", "cssStr", "reduce", "acc", "plugin", "StyleSheetContext", "React", "createContext", "StyleSheetConsumer", "Consumer", "StylisContext", "StylisConsumer", "masterSheet", "masterStylis", "Keyframes", "inject", "styleSheet", "stylisInstance", "resolvedName", "getName", "uppercaseCheck", "uppercasePattern", "msPattern", "prefixAndLowerCase", "char", "toLowerCase", "hyphenateStyleName", "addUnitIfNeeded", "value", "unitless", "isFalsish", "chunk", "objToCssArray", "obj", "prevKey", "key", "hasOwnProperty", "Array", "isArray", "isCss", "hyphenate", "isPlainObject", "flatten", "executionContext", "ruleSet", "result", "isElement", "console", "warn", "printed", "warnOnce", "message", "SINGLE_QUOTE", "DOUBLE_QUOTE", "BACKSLASH", "SLASH", "NEWLINE", "SPACE", "FEED", "TAB", "CR", "OPEN_SQUARE", "CLOSE_SQUARE", "OPEN_PARENTHESES", "CLOSE_PARENTHESES", "OPEN_CURLY", "CLOSE_CURLY", "SEMICOLON", "ASTERISK", "COLON", "AT", "RE_AT_END", "RE_WORD_END", "RE_BAD_BRACKET", "tokenize", "input", "tokens", "valueOf", "ignore", "ignoreErrors", "next", "quote", "lines", "last", "escape", "nextLine", "nextOffset", "escaped", "escapePos", "prev", "n", "pos", "unclosed", "what", "error", "slice", "lastIndex", "HIGHLIGHT_THEME", "brackets", "comment", "color", "terminalHighlight", "Input", "token", "map", "CssSyntaxError", "source", "file", "reason", "setMessage", "captureStackTrace", "showSourceCode", "supportsColor", "start", "max", "end", "min", "maxWidth", "number", "padded", "gutter", "spacing", "defaultRaw", "colon", "indent", "beforeDecl", "beforeRule", "beforeOpen", "beforeClose", "beforeComment", "after", "emptyBody", "commentLeft", "commentRight", "capitalize", "toUpperCase", "Stringifier", "builder", "stringify", "semicolon

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A,gBAAGB,CAACrD,KAAjB,GAAYB,UAAAA,KAAK;AAAA,WAC5BkD,oBAAoB,CAACC,oBAAD,EAAuBxB
B,GAAvB,eACf0G,OADe;AAEIB2a,MAAAA,KAAK,EAAE/U,KAAK,CAAC9O,SAAN,CAAGB6gB,MAAhB,C
AAuB3X,OAAO,CAAC2a,KAA/B,EAAcA,KAAcT,EAA6C1E,MAA7C,CAAoDje,OAAPD;AAFW,OADQ;AA
AA,GAAY9B;;AAMA,SAAOgmB,gBAAP;AACD;;ACzBD;AACAA;AACAA;AACAA;AACAA;;AAEA,iBAAe,UAAcZ
B,SAAD,EAAwC;AACrD;AACAA,MAAM4B,SAAS,GAAGta,cAAK,CAACgZ,UAAO,CAAiB,UAAc5I,KAAD,E
AAQ8H,GAAR,EAAgB;AACjD,QAAMnC,KAAK,GAAGU,gBAAU,CAACN,YAAD,CAAxB,CADiD;;AAAA,Q
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AD,EAAQ2F,KAAR,EAAeD,YAAf,CAAhC;;AAEA,QAAIpb,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,
YAAzB,IAAYc2nB,SAAS,KAAKpiB,SAA3D,EAAeE;AACpE;AACAsK,MAAAA,OAAO,CAACC,IAAR,6HAC
2HIQ,gBAAGB,CACvIkB,SAduI,CAD3I;AAKD;;AAED,wBAAO1Y,6BAAC,SAAD,eAAeoQ,KAAf;AAAsB,
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kBAc,EAAAA,KAAy,CAACF,SAAD,EAAy5B,SAAZ,CAAZ;AAEA4B,EAAAA,SAAS,CAACznB,WAAV,kB
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MG,QAAQ,GAAG,SAAXA,QAAW;AAAA,SAAMhE,gBAAU,CAACN,YAAD,CAAhB;AAAA,CAAjB;;ACJA;;
AAEA,IAAMuE,WAAW,GAAGC,OAAO,CAAC,cAAD,CAA3B;;AAEA,IAAM3F,WAAW,GAAG4F,YAAy,CA
ACF,WAAW,CAACze,UAAb,CAAhC;;AACAA,IAAM4a,uBAAqB,GAAGgE,sBAAsB,CAAC7F,WAAD,CAAPD;
;AACAA,IAAM8F,MAAM,GAAG,SAATA,MAAS,CAACrIB,GAAD;AAAA,SAAiBukB,oBAAoB,CAACnD,uBA
AD,EAAwBphB,GAAXB,CAArC;AAAA,CAAF;AAEA;;;AAEA,IAAMsIB,OAAO,mpBAAb;AAQA;;AAEAA,O
AAO,CAACtiB,KAAR,CAAc,MAAd,EAAxBxD,OAAtB,CAA8B,UAAA+IB,KAAK;AAAA,SACjC5nB,MAAM,
CAAComB,cAAP,CAAsBsB,MAAtB,EAA8BE,KAA9B,EAAqC;AACnCC,IAAAA,UAAU,EAAE,IADuB;AAEn
CC,IAAAA,YAAy,EAAE,KAFqB;AAGnCxjB,IAAAA,GAHmC,iBAG7B;AACJ,aAAOojB,MAAM,CAACJ,WA
AW,CAACM,KAAD,CAAZ,CAAb;AACD;AALkC,GAArC,CADiC;AAAA,CAAnC;;;;;" }

Found in path(s):

* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/native/dist/styled-components.native.cjs.js.map

No license file was found, but licenses were detected in source scan.

```
{ "version": 3, "file": "styled-components.esm.js", "sources": [ "../src/utis/interleave.js", "../src/utis/isPlainObject.js", "../src/utis/empties.js", "../src/utis/isFunction.js", "../src/utis/getComponentName.js", "../src/utis/isStyledComponent.js", "../src/constants.js", "../src/utis/error.js", "../src/utis/errors.js", "../src/sheet/GroupedTag.js", "../src/sheet/GroupIDAllocator.js", "../src/sheet/Rehydration.js", "../src/utis/nonce.js", "../src/sheet/dom.js", "../src/sheet/Tag.js", "../src/sheet/Sheet.js", "../src/utis/generateAlphabeticName.js", "../src/utis/hash.js", "../src/utis/isStaticRules.js", "../src/models/ComponentStyle.js", "../src/utis/stylis.js", "../src/utis/stylisPluginInsertRule.js", "../src/models/StyleSheetManager.js", "../src/models/Keyframes.js", "../src/utis/hyphenateStyleName.js", "../src/utis/flatten.js", "../src/utis/isStatelessFunction.js", "../src/utis/addUnitIfNeeded.js", "../src/constructors/css.js", "../src/utis/checkDynamicCreation.js", "../src/utis/determineTheme.js", "../src/utis/escape.js", "../src/utis/generateComponentId.js", "../src/utis/isTag.js", "../src/utis/mixinDeep.js", "../src/models/ThemeProvider.js", "../src/models/StyledComponent.js", "../src/utis/generateDisplayName.js", "../src/utis/joinStrings.js", "../src/utis/createWarnTooManyClasses.js", "../src/utis/domElements.js", "../src/constructors/styled.js", "../src/constructors/constructWithOptions.js", "../src/models/GlobalStyle.js", "../src/constructors/createGlobalStyle.js", "../src/constructors/keyframes.js", "../src/models/ServerStyleSheet.js", "../src/hoc/withTheme.js", "../src/hooks/useTheme.js", "../src/secretInternals.js", "../src/base.js"], "sourcesContent": [ "// @flow\nimport type { Interpolation } from './types';\n\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n) :\n  Array<Interpolation> => {\n  const result = [strings[0]];\n  for (let i = 0, len = interpolations.length; i < len; i += 1)\n    result.push(interpolations[i], strings[i + 1]);\n  return result;\n};\n\n\"\"\" @flow\nimport { typeOf } from 'react-is';\n\nexport default (x: any): boolean =>\n  x !== null &&\n  typeof x === 'object' &&\n  (x.toString() : Object.prototype.toString.call(x)) === '[object Object]' &&\n  !typeOf(x);\n\n\"\"\" @flow\n\nexport const\n  EMPTY_ARRAY = Object.freeze([]);\n\nexport const\n  EMPTY_OBJECT = Object.freeze({});\n\n\"\"\" @flow\n\nexport default\n  function isFunction(test: any): boolean %checks {\n    return typeof test === 'function';\n  }\n\n\"\"\" @flow\n\nimport type { IStyledComponent } from './types';\n\nexport default\n  function getComponentName(\n    target: $PropertyType<IStyledComponent, 'target'> : string\n  ) : string {\n    return (\n      (process.env.NODE_ENV !== 'production' ?\n        typeof target === 'string' &&\n        target : false)\n      ||\n      // $FlowFixMe\n      target.displayName\n      ||\n      // $FlowFixMe\n      target.name\n      ||\n      'Component'\n    );\n  }\n\n\"\"\" @flow\n\nexport default\n  function\n  isStyledComponent(target: any): boolean %checks {\n    return\n      target &&\n      typeOf(target.styledComponentId) === 'string';\n  }\n\n\"\"\" @flow\n\n\n  declare var SC_DISABLE_SPEEDY: ?boolean;\n  declare var __VERSION__: string;\n\n  export const\n    SC_ATTR: string =\n      (typeof process !== 'undefined' &&\n      (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR))\n      ||\n      'data-styled';\n\n  export const\n    SC_ATTR_ACTIVE = 'active';\n\n  export const\n    SC_ATTR_VERSION = 'data-styled-version';\n\n  export const\n    SC_VERSION = __VERSION__;\n\n  export const\n    SPLITTER = '/*!sc*!\\n';\n\n  export const\n    IS_BROWSER =\n      typeof window !== 'undefined' &&\n      'HTML' in window;\n\n  export const\n    DISABLE_SPEEDY =\n      Boolean(\n        typeof SC_DISABLE_SPEEDY === 'boolean'\n        ? SC_DISABLE_SPEEDY\n        : (typeof process !== 'undefined' &&\n        typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&\n        process.env.REACT_APP_SC_DISABLE_SPEEDY !== \"\n          ?\n          process.env.REACT_APP_SC_DISABLE_SPEEDY\n            : (typeof process !== 'undefined' &&\n            typeof process.env.SC_DISABLE_SPEEDY !== \"\n          ?\n          process.env.SC_DISABLE_SPEEDY\n            : process.env.SC_DISABLE_SPEEDY\n              :\n              process.env.NODE_ENV !== 'production'\n                )\n            );\n\n  // Shared empty execution context when generating static styles\n  export const\n    STATIC_EXECUTION_CONTEXT = {};\n\n  \"\"\" @flow\n  import\n    errorMap from './errors';\n\n  const\n    ERRORS = process.env.NODE_ENV !== 'production'\n      ? errorMap\n      : {};\n\n  /**\n   * super basic version of sprintf\n   *\n   * function\n    format(...args) {\n      let a = args[0];\n      const b = [];\n      for (let c = 1, len =
```

```

args.length; c < len; c += 1) {
  b.push(args[c]);
}
b.forEach(d => {
  a = a.replace(/%[a-z]/, d);
});
return a;
}

** Create an error file out of errors.md for development and a simple web link to the full errors
* in production mode.
*/
export default function throwStyledComponentsError(
  code: string |
  number,
  ...interpolations: Array<any>) {
  if (process.env.NODE_ENV === 'production') {
    throw new
    Error(`An error occurred. See https://git.io/JUIaE#${code} for more information.${
    interpolations.length > 0 ? ` Args: ${interpolations.join(',')} : `
    });
  } else {
    throw new
    Error(format(ERRORS[code], ...interpolations).trim());
  }
}

export default {
  1: "Cannot create styled-component for component: %s.",
  2: "Can't collect styles once you've consumed a `ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.",
  3: "Streaming SSR is only supported in a Node.js environment; Please do not try to call this method in the browser.",
  4: "The `StyleSheetManager` expects a valid target or sheet prop!",
  5: "The clone method cannot be used on the client!",
  6: "Trying to insert a new style tag, but the given Node is unmounted!",
  7: "ThemeProvider: Please return an object from your `theme` prop function, e.g. `js\ntheme={() => ({})`",
  8: "ThemeProvider: Please make your `theme` prop an object.",
  9: "Missing document `<head>`",
  10: "Cannot find a StyleSheet instance. Usually this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-components/styled-components/issues/1941#issuecomment-417862021",
  11: "_This error was replaced with a dev-time warning, it will be deleted for v4 final.",
  12: "It seems you are interpolating a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer supported in v4 as keyframes are now injected on-demand. Please wrap your string in the `css` helper which ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css",
  13: "%s is not a styled component and cannot be referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for more details.",
  14: "ThemeProvider: `theme` prop is required.",
  15: "A stylis plugin has been supplied that is not named. We need a name for each plugin to be able to prevent styling collisions between different stylis configurations within the same app. Before you pass your plugin to `StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is uniquely-named, e.g. `js\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name' });`",
  16: "Reached the limit of how many styled components may be created at group %s.\nYou may only create up to 1,073,741,824 components. If you're creating components dynamically, `nas` for instance in your render method then you may be running into this limitation.",
  17: "CSSStyleSheet could not be found on HTMLStyleElement.",
}

Has styled-components' style tag been unmounted or altered by another script?";
//
@flow
/* eslint-disable no-use-before-define */
import type { GroupedTag, Tag } from './types';
import { SPLITTER } from './constants';
import throwStyledError from './utils/error';

** Create a GroupedTag with an underlying Tag implementation
*/
export const makeGroupedTag = (tag: Tag): GroupedTag => {
  return new
  DefaultGroupedTag(tag);
}

const BASE_SIZE = 1 << 9;
class DefaultGroupedTag implements
GroupedTag {
  groupSizes: Uint32Array;
  length: number;
  tag: Tag;

  constructor(tag: Tag) {
    this.groupSizes = new Uint32Array(BASE_SIZE);
    this.length = BASE_SIZE;
    this.tag = tag;
  }

  indexOfGroup(group: number): number {
    let index = 0;
    for (let i = 0; i < group; i++) {
      index +=
      this.groupSizes[i];
    }
    return index;
  }

  insertRules(group: number, rules: string[]): void {
    if (group
    >= this.groupSizes.length) {
      const oldBuffer = this.groupSizes;
      const oldSize = oldBuffer.length;
      let newSize = oldSize;
      while (group >= newSize) {
        newSize <<= 1;
        if (newSize < 0) {
          throwStyledError(16, `${group}`);
        }
      }
      this.groupSizes = new Uint32Array(newSize);
    }
  }
}

```

```

this.groupSizes.set(oldBuffer);\n    this.length = newSize;\n\n    for (let i = oldSize; i < newSize; i++) {\n
this.groupSizes[i] = 0;\n    }\n }\n\n let ruleIndex = this.indexOfGroup(group + 1);\n for (let i = 0, l =
rules.length; i < l; i++) {\n    if (this.tag.insertRule(ruleIndex, rules[i])) {\n        this.groupSizes[group]++;;\n
ruleIndex++;\n    }\n }\n\n clearGroup(group: number): void {\n    if (group < this.length) {\n        const
length = this.groupSizes[group];\n        const startIndex = this.indexOfGroup(group);\n        const endIndex =
startIndex + length;\n\n        this.groupSizes[group] = 0;\n\n        for (let i = startIndex; i < endIndex; i++) {\n
this.tag.deleteRule(startIndex);\n        }\n    }\n }\n\n getGroup(group: number): string {\n    let css = ";\n    if (group
>= this.length || this.groupSizes[group] === 0) {\n        return css;\n    }\n\n    const length = this.groupSizes[group];\n
const startIndex = this.indexOfGroup(group);\n    const endIndex = startIndex + length;\n\n    for (let i = startIndex;
i < endIndex; i++) {\n        css += `${this.tag.getRule(i)}${SPLITTER}`;\n    }\n\n    return css;\n }\n}\n\n",/*
@flow\n\nimport throwError from './utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister:
Map<string, number> = new Map();\nlet reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup =
1;\n\nexport const resetGroupIds = () => {\n    groupIDRegister = new Map();\n    reverseRegister = new Map();\n
nextFreeGroup = 1;\n};\n\nexport const getGroupForId = (id: string): number => {\n    if (groupIDRegister.has(id))
{\n        return (groupIDRegister.get(id): any);\n    }\n\n    while (reverseRegister.has(nextFreeGroup)) {\n
nextFreeGroup++;\n    }\n\n    const group = nextFreeGroup++;\n\n    if (\n        process.env.NODE_ENV !== 'production'\n
&&\n        ((group | 0) < 0 || group > MAX_SMI)\n    ) {\n        throwError(16, `${group}`);\n    }\n\n    groupIDRegister.set(id, group);\n    reverseRegister.set(group, id);\n    return group;\n};\n\nexport const
getIdForGroup = (group: number): void | string => {\n    return reverseRegister.get(group);\n};\n\nexport const
setGroupForId = (id: string, group: number) => {\n    if (group >= nextFreeGroup) {\n        nextFreeGroup = group +
1;\n    }\n\n    groupIDRegister.set(id, group);\n    reverseRegister.set(group, id);\n};\n\n",/* @flow\n\nimport {
SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport
{ getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst
SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=${SC_VERSION}]`;\n\nconst MARKER_RE =
new RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+)\\\\\\\\[id=\\\"(\\\\\\\\w\\\\\\\\d-)+\\\"\\\\\\\\\\\\\\\\\\\\\\\".*?\\\"([\\\"\\']*)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n    const tag = sheet.getTag();\n    const { length } = tag;\n\n    let css = ";\n    for (let group = 0;
group < length; group++) {\n        const id = getIdForGroup(group);\n        if (id === undefined) continue;\n\n        const
names = sheet.names.get(id);\n        const rules = tag.getGroup(group);\n        if (!names || !rules || !names.size)\n        continue;\n\n        const selector = `${SC_ATTR}.g${group}[id=\\\"${id}\\\"`;\n        let content = ";\n        if (names !==
undefined) {\n            names.forEach(name => {\n                if (name.length > 0) {\n                    content += `${name},`;\n                }\n            });\n        }\n\n        // NOTE: It's easier to collect rules and have the marker\n        // after the actual rules to simplify the
rehydration\n        css += `${rules}${selector}{content:\\\"${content}\\\"}${SPLITTER}`;\n    }\n\n    return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n    const names =
content.split(',')\n    let name;\n\n    for (let i = 0, l = names.length; i < l; i++) {\n        // eslint-disable-next-line\n        if
((name = names[i])) {\n            sheet.registerName(id, name);\n        }\n    }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n    const parts = (style.textContent || "").split(SPLITTER);\n    const rules:
string[] = [];\n\n    for (let i = 0, l = parts.length; i < l; i++) {\n        const part = parts[i].trim();\n        if (!part) continue;\n\n        const marker = part.match(MARKER_RE);\n        if (marker) {\n            const group = parseInt(marker[1], 10) | 0;\n            const id = marker[2];\n            if (group !== 0) {\n                // Rehydrate componentId to group index mapping\n                setGroupForId(id, group);\n                // Rehydrate names and rules\n                // looks like: data-
styled.g11[id=\\\"idA\\\"]{content:\\\"nameA,\\\"}\n                rehydrateNamesFromContent(sheet, id, marker[3]);\n            }\n            sheet.getTag().insertRules(group, rules);\n        }\n        rules.length = 0;\n    } else {\n        rules.push(part);\n    }\n}\n};\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n    const nodes =
document.querySelectorAll(SELECTOR);\n\n    for (let i = 0, l = nodes.length; i < l; i++) {\n        const node =
((nodes[i]: any): HTMLStyleElement);\n        if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)\n        {\n            rehydrateSheetFromTag(sheet, node);\n            if (node.parentNode) {\n                node.parentNode.removeChild(node);\n            }\n        }\n    }\n};\n\n",/* @flow\n\n/* eslint-disable camelcase, no-undef
*/\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n    return typeof window

```



```

!=='undefined'\n  ? typeof window.__webpack_nonce__ !== 'undefined'\n    ? window.__webpack_nonce__\n
: null\n  : null;};\n\nexport default getNonce;\n", "// @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,\nSC_ATTR_VERSION, SC_VERSION } from './constants';\nimport getNonce from './utils/nonce';\nimport\nthrowStyledError from './utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE */\n\n/** Find\nlast style element if any inside target */\nconst findLastStyleTag = (target: HTMLElement): void |\nHTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const\nchild = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE &&\nchild.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n\n  return\nundefined;\n};\n\n/** Create a style element inside `target` or <head> after the last */\n\nexport const makeStyleTag =\n(target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle =\nfindLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n  style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION,\nSC_VERSION);\n\n  const nonce = getNonce();\n  if (nonce) style.setAttribute('nonce', nonce);\n\n  parent.insertBefore(style, nextSibling);\n\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style\nelement */\n\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return\n((tag.sheet: any): CSSStyleSheet);\n  }\n\n  // Avoid Firefox quirk where the style element might not have a sheet\nproperty\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet =\nstyleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n\n  throwStyledError(17);\n  return (undefined: any);\n};\n\n", "// @flow\n\n/** eslint-disable no-use-before-define\n*/\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**\nCreate a CSSStyleSheet-like tag depending on the environment */\n\nexport const makeTag = ({ isServer,\nuseCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else\nif (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n\n  sheet:\nCSSStyleSheet;\n\n  length: number;\n\n  constructor(target?: HTMLElement) {\n    const element = (this.element =\nmakeStyleTag(target));\n\n    // Avoid Edge bug where empty style elements don't create sheets\n    element.appendChild(document.createTextNode("));\n\n    this.sheet = getSheet(element);\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n      this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n\n  deleteRule(index: number):\nvoid {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    const rule =\nthis.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule\n!=='undefined' && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return ";\n    }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\n\nexport class TextTag implements\nTag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?:\nHTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes =\nelement.childNodes;\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <=\nthis.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode =\nthis.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    }\n    else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.element.removeChild(this.nodes[index]);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if\n(index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return ";\n    }\n  }\n}\n\n/** A\ncompletely virtual (server-side) Tag that doesn't manipulate the DOM */\n\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <=\nthis.length) {\n      this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n\n  getRule(index: number):\nstring {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return ";\n    }\n  }\n}\n", "//

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@flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from './constants';\nimport { EMPTY_OBJECT } from
 './utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from
 './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from
 './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE =
 IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number }; \ntype
NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer:
 !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for
stringification and caching */\n\nexport default class StyleSheet implements Sheet {\n  gs:
GlobalStylesAllocationMap;\n  names: NamesAllocationMap;\n  options: SheetOptions;\n  server:
boolean;\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id:
string): number {\n    return getGroupForId(id);\n  }\n\n  constructor(\n    options: SheetConstructorArgs =
EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n
this.options = {\n    ...defaultOptions,\n    ...options,\n  }; \n  this.gs = globalStyles;\n  this.names = new
Map(names);\n  this.server = !options.isServer;\n\n  // We rehydrate only once and use the sheet that is created
first\n  if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n    SHOULD_REHYDRATE =
false;\n    rehydrateSheet(this);\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs,
withNames?: boolean = true) {\n    return new StyleSheet(\n      { ...this.options, ...options },\n      this.gs,\n
(withNames && this.names) || undefined\n    );\n  }\n\n  allocateGSInstance(id: string) {\n    return (this.gs[id] =
(this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag():
GroupedTag {\n    return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check
whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n    return
this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching
*/\n  registerName(id: string, name: string) {\n    getGroupForId(id);\n\n    if (!this.names.has(id)) {\n      const
groupNames = new Set();\n      groupNames.add(name);\n      this.names.set(id, groupNames);\n    } else {\n
(this.names.get(id): any).add(name);\n    }\n  }\n\n  /** Insert new rules which also marks the name as known */\n
insertRules(id: string, name: string, rules: string[]) {\n    this.registerName(id, name);\n\n    this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n
clearNames(id: string) {\n    if (this.names.has(id)) {\n      (this.names.get(id): any).clear();\n    }\n  }\n\n  /** Clears
all rules for a given group ID */\n  clearRules(id: string) {\n    this.getTag().clearGroup(getGroupForId(id));\n\n
this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n
// NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output
only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR
*/\n  toString(): string {\n    return outputSheet(this);\n  }\n\n  /** @flow\n  * eslint-disable no-bitwise */\n  const
AD_REPLACER_R = /(a)(d)(g)(i); \n\n  /** This is the "capacity" of our alphabet i.e. 2x26 for all letters plus their
capitalised\n  * counterparts */\n  const charsLength = 52;\n\n  /** start at 75 for 'a' until 'z' (25) and then start at 65 for
capitalised letters */\n  const getAlphabeticChar = (code: number): string =>\n    String.fromCharCode(code + (code >
25 ? 39 : 97));\n\n  /** input a number, usually a hash and convert it to base-52 */\n  export default function
generateAlphabeticName(code: number): string {\n    let name = "";\n    let x;\n\n    /** get a char and divide by alphabet-
length */\n    for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n      name = getAlphabeticChar(x
% charsLength) + name;\n    }\n\n    return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '$1-$2');\n  }\n\n  /** @flow\n  * eslint-disable */\n  export const SEED =
5381;\n\n  // When we have separate strings it's useful to run a progressive\n  // version of djb2 where we pretend that
we're still looping over\n  // the same string\n  export const phash = (h: number, x: string): number => {\n    let i =
x.length;\n\n    while (i) {\n      h = (h * 33) ^ x.charCodeAt(--i);\n    }\n\n    return h;\n  }; \n\n  // This is a djb2 hashing
function\n  export const hash = (x: string): number => {\n    return phash(SEED, x);\n  }; \n\n  /** @flow\n  import
isFunction from './isFunction';\n  import isStyledComponent from './isStyledComponent';\n  import type { RuleSet }
from './types';\n  export default function isStaticRules(rules: RuleSet): boolean {\n    for (let i = 0; i < rules.length; i

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+= 1) {\n  const rule = rules[i];\n\n  if (isFunction(rule) && !isStyledComponent(rule)) {\n    // functions are
allowed to be static if they're just being\n    // used to get the classname of a nested styled component\n    return
false;\n  }\n}\n\n return true;\n}\n", "@flow\nimport { SC_VERSION } from './constants';\nimport StyleSheet
from './sheet';\nimport type { RuleSet, Stringifier } from './types';\nimport flatten from './utils/flatten';\nimport
generateName from './utils/generateAlphabeticName';\nimport { hash, phash } from './utils/hash';\nimport
isStaticRules from './utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all
the CSS-specific stuff, not the React-specific stuff.\n * \n\nexport default class ComponentStyle {\n  baseHash:
number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n
staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n
this.rules = rules;\n  this.staticRulesId = ";\n  this.isStatic = process.env.NODE_ENV === 'production' &&\n
(baseStyle === undefined || baseStyle.isStatic) &&\n  isStaticRules(rules);\n  this.componentId =
componentId;\n\n  // SC_VERSION gives us isolation between multiple runtimes on the page at once\n  // this is
improved further with use of the babel plugin \"namespace\" feature\n  this.baseHash = phash(SEED,
componentId);\n\n  this.baseStyle = baseStyle;\n\n  // NOTE: This registers the componentId, which ensures a
consistent order\n  // for this component's styles compared to others\n  StyleSheet.registerId(componentId);\n
}\n\n /**\n * Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 {}\n *
Returns the hash to be injected on render()\n * \n\n  generateAndInjectStyles(executionContext: Object, styleSheet:
StyleSheet, stylis: Stringifier) {\n  const { componentId } = this;\n  const names = [];\n  if (this.baseStyle)
{\n    names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n  }\n\n  // force
dynamic classnames if user-supplied stylis plugins are in use\n  if (this.isStatic && !stylis.hash) {\n  if
(this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n
names.push(this.staticRulesId);\n  } else {\n    const cssStatic = flatten(this.rules, executionContext, styleSheet,
stylis).join(");\n    const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n    if
(!styleSheet.hasNameForId(componentId, name)) {\n      const cssStaticFormatted = stylis(cssStatic, `.${name}`,
undefined, componentId);\n\n      styleSheet.insertRules(componentId, name, cssStaticFormatted);\n    }\n\n
names.push(name);\n    this.staticRulesId = name;\n  }\n } else {\n  const { length } = this.rules;\n  let
dynamicHash = phash(this.baseHash, stylis.hash);\n  let css = ";\n\n  for (let i = 0; i < length; i++) {\n  const
partRule = this.rules[i];\n\n  if (typeof partRule === 'string') {\n    css += partRule;\n\n    if
(process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);\n  } else if
(partRule) {\n    const partChunk = flatten(partRule, executionContext, styleSheet, stylis);\n    const
partString = Array.isArray(partChunk) ? partChunk.join(") : partChunk;\n    dynamicHash =
phash(dynamicHash, partString + i);\n    css += partString;\n  }\n }\n\n  if (css) {\n  const name =
generateName(dynamicHash >>> 0);\n\n  if (!styleSheet.hasNameForId(componentId, name)) {\n  const
cssFormatted = stylis(css, `.${name}`, undefined, componentId);\n    styleSheet.insertRules(componentId, name,
cssFormatted);\n  }\n\n  names.push(name);\n }\n }\n\n return names.join(');\n }\n}\n", "import Stylis
from '@emotion/stylis';\nimport { type Stringifier } from './types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT
} from './empties';\nimport throwStyledError from './error';\nimport { phash, SEED } from './hash';\nimport
insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\|\\|\\. *$/gm;\nconst
COMPLEX_SELECTOR_PREFIX = [':', '[', '!', '#'];\n\n type StylisInstanceConstructorArgs = {\n  options?:
Object,\n  plugins?: Array<Function>,\n};\n\nexport default function createStylisInstance({\n  options =
EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis =
new Stylis(options);\n\n  // Wrap `insertRulePlugin` to build a list of rules,\n  // and then make our own
plugin to return the rules. This\n  // makes it easier to hook into the existing SSR architecture\n\n  let parsingRules =
[];\n\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n  if (context === -2)
{\n    const parsedRules = parsingRules;\n    parsingRules = [];\n    return parsedRules;\n  }\n};\n\n  const
parseRulesPlugin = insertRulePlugin(rule => {\n  parsingRules.push(rule);\n});\n\n  let _componentId: string;\n
let _selector: string;\n  let _selectorRegExp: RegExp;\n  let _consecutiveSelfRefRegExp: RegExp;\n\n  const
selfReferenceReplacer = (match, offset, string) => {\n  if (\n    // do not replace the first occurrence if it is

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complex (has a modifier)\n    (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length])
=== -1 : true) &&\n    // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n
!string.match(_consecutiveSelfRefRegExp)\n  ) {\n    return `.${_componentId}`;\n  }\n\n  return match;\n
};\n\n /**\n * When writing a style like\n * \n * & + & {\n *   color: red;\n * }\n *\n * The second
ampersand should be a reference to the static component class. stylis\n * has no knowledge of static class so we
have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <-
more info about the context phase values\n * \"2\" means this plugin is taking effect at the very end after all other
processing is complete\n *\n const selfReferenceReplacementPlugin = (context, _, selectors) => {\n  if (context
=== 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n    // eslint-disable-next-line no-param-
reassign\n    selectors[0] = selectors[0].replace(_selectorRegExp, selfReferenceReplacer);\n  }\n};\n\n
stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function
stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n  const flatCSS =
css.replace(COMMENT_REGEX, '');\n  const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS}
}` : flatCSS;\n  // stylis has no concept of state to be passed to plugins\n  // but since JS is single-threaded, we
can rely on that to ensure\n  // these properties stay in sync with the current stylis run\n  _componentId =
componentId;\n  _selector = selector;\n  _selectorRegExp = new RegExp(`\\${_selector}`);;\n
_consecutiveSelfRefRegExp = new RegExp(`\\${_selector}`{2,});\n  return stylis(prefix || !selector ? " :
selector, cssStr);\n }\n\n stringifyRules.hash = plugins.length\n ? plugins\n   .reduce((acc, plugin) => {\n
if (!plugin.name) {\n   throwStyledError(15);\n };\n   return phash(acc, plugin.name);\n },
SEED)\n   .toString()\n   : ";\n\n return stringifyRules;\n }\n\n", /**\n * MIT License\n *\n * Copyright (c) 2016
Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this
software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction,
including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell
copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following
conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or
substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT
WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE
WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND
NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE
FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT,
TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR
THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n *\n */\n\n export default
function(insertRule) {\n  const delimiter = '/**/';\n  const needle = `${delimiter}`;\n\n  function toSheet(block) {\n
if (block) {\n    try {\n      insertRule(`${block}`);\n    } catch (e) {};\n  }\n\n  return function ruleSheet(\n
context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n ) {\n
switch (context) {\n  // property\n  case 1:\n    // @import\n    if (depth === 0 && content.charCodeAt(0)
=== 64) return insertRule(`${content}`);;\n    break;\n  // selector\n  case 2:\n    if (ns === 0) return
content + delimiter;\n    break;\n  // at-rule\n  case 3:\n    switch (ns) {\n      // @font-face, @page\n
case 102:\n      case 112:\n        return insertRule(selectors[0] + content, ";\n      default:\n        return
content + (at === 0 ? delimiter : ");\n    }\n  case -2:\n    content.split(needle).forEach(toSheet);\n  }\n
};\n}\n\n", /**\n * @flow\n\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from
'react';\n\nimport shallowequal from 'shallowequal';\n\nimport StyleSheet from './sheet';\n\nimport type { Stringifier }
from './types';\n\nimport createStylisInstance from './utils/stylis';\n\n type Props = {\n  children?: Node,\n
disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?:
Array<Function>,\n  target?: HTMLElement,\n};\n\n export const StyleSheetContext: Context<StyleSheet | void> =
React.createContext();\n\n export const StyleSheetConsumer = StyleSheetContext.Consumer;\n\n export const
StylisContext: Context<Stringifier | void> = React.createContext();\n\n export const StylisConsumer =
StylisContext.Consumer;\n\n export const masterSheet: StyleSheet = new StyleSheet();\n\n export const masterStylis:

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Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n  return\n  useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n  return\n  useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n  const\n  [plugins, setPlugins] = useState(props.stylisPlugins);\n  const contextStyleSheet = useStyleSheet();\n\n  const\n  styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-line\n      prefer-destructuring\n      sheet = props.sheet;\n    } else if (props.target) {\n      sheet =\n      sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if (props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  },\n  [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n    () =>\n    createStylisInstance({\n      options: { prefix: !props.disableVendorPrefixes },\n      plugins,\n    }),\n    [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins,\n    props.stylisPlugins))\n    setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n    <StyleSheetContext.Provider value={styleSheet}>\n    <StylisContext.Provider value={stylis}>\n    {process.env.NODE_ENV !== 'production'\n    ? React.Children.only(props.children)\n    : props.children}\n    </StylisContext.Provider>\n    </StyleSheetContext.Provider>\n  );\n}\n\n"/\n\n@flow\nimport StyleSheet from\n'./sheet';\nimport { type Stringifier } from './types';\nimport throwStyledError from './utils/error';\nimport {\n  masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n  name: string;\n  rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-\n    ${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)\n  => {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id,\n    resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules,\n        resolvedName, '@keyframes')\n      );\n    }\n\n    toString = () => {\n      return throwStyledError(12,\n      String(this.name));\n    }\n\n    getName(stylisInstance: Stringifier = masterStylis) {\n      return this.name +\n      stylisInstance.hash;\n    }\n  }\n}\n\n"/\n\n@flow\n\n/**\n * inlined version of\n *  

https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n *  

const\n  uppercaseCheck = /^[A-Z]/;\n  const uppercasePattern = /^[A-Z]/g;\n  const msPattern = /^ms-;/\n  const\n  prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased\n  CSS property name, for example:\n  * > hyphenateStyleName('backgroundColor')\n  * < \"background-\n  color\"\n  * > hyphenateStyleName('MozTransition')\n  * < \"-moz-transition\"\n  * >\n  hyphenateStyleName('msTransition')\n  * < \"-ms-transition\"\n  *  

As Modernizr suggests\n  (http://modernizr.com/docs/#prefixed), an `ms` prefix\n  * is converted to `ms-`.\n  *  

@param {string} string\n  *  

@return {string}\n  */\n\nexport default function hyphenateStyleName(string: string): string {\n  return\n  uppercaseCheck.test(string)\n  ? string\n  .replace(uppercasePattern, prefixAndLowerCase)\n  .replace(msPattern,\n  '-ms-')\n  : string;\n}\n\n"/\n\n@flow\nimport { isElement } from 'react-is';\nimport getComponentName from\n'./getComponentName';\nimport isFunction from './isFunction';\nimport isStatelessFunction from\n'./isStatelessFunction';\nimport isPlainObject from './isPlainObject';\nimport isStyledComponent from\n'./isStyledComponent';\nimport Keyframes from './models/Keyframes';\nimport hyphenate from\n'./hyphenateStyleName';\nimport addUnitIfNeeded from './addUnitIfNeeded';\nimport { type Stringifier } from\n'./types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n  */\n\nconst isFalsish = chunk => chunk ===\n  undefined || chunk === null || chunk === false || chunk === '';\n\nexport const objToCssArray = (obj: Object,\n  prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if\n    (!obj.hasOwnProperty(key) || isFalsish(obj[key]))\n    continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) ||\n    isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], `;`);\n    } else if (isPlainObject(obj[key]))\n    {\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}:\n      ${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, `}`]:\n  rules;\n}\n\nexport default function flatten(\n  chunk: any,\n  executionContext: ?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len =\n    chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet,\n
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stylisInstance);\n    if (result === "") continue;\n    else if (Array.isArray(result)) ruleSet.push(...result);\n    else\n    ruleSet.push(result);\n  }\n\n  return ruleSet;\n}\n\nif (isFalsish(chunk)) {\n  return "";\n}\n\n/* Handle other\ncomponents */\nif (isStyledComponent(chunk)) {\n  return `.${chunk.styledComponentId}`;\n}\n\n/* Either\nexecute or defer the function */\nif (isFunction(chunk)) {\n  if (isStatelessFunction(chunk) && executionContext)\n  {\n    const result = chunk(executionContext);\n\n    if (process.env.NODE_ENV !== 'production' &&\n    isElement(result)) {\n      // eslint-disable-next-line no-console\n      console.warn(\n\n`${getComponentName(\n      chunk\n    )} is not a styled component and cannot be referred to via\ncomponent selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for\nmore details.`\n    );\n  }\n\n  return flatten(result, executionContext, styleSheet, stylisInstance);\n} else\nreturn chunk;\n}\n\nif (chunk instanceof Keyframes) {\n  if (styleSheet) {\n    chunk.inject(styleSheet,\n    stylisInstance);\n    return chunk.getName(stylisInstance);\n  } else return chunk;\n}\n\n/* Handle objects */\nreturn isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n\n", "// @flow\n\nexport default function\nisStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n\n", "// @flow\n\nimport unitless from '@emotion/unitless';\n\n//\nTaken from https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-\ndom/src/shared/dangerousStyleValue.js\n\nexport default function addUnitIfNeeded(name: string, value: any): any {\n\n// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n// $FlowFixMe\nif (value === null ||\ntypeof value === 'boolean' || value === "") {\n  return "";\n}\n\nif (typeof value === 'number' && value !== 0 &&\n!(name in unitless)) {\n  return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n}\n\nreturn\nString(value).trim();\n}\n\n", "// @flow\n\nimport interleave from '../utils/interleave';\nimport isPlainObject from\n '../utils/isPlainObject';\nimport { EMPTY_ARRAY } from '../utils/empties';\nimport isFunction from\n '../utils/isFunction';\nimport flatten from '../utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from\n '../types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:\nArray<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return\n    addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0\n  && styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  //\n$FlowFixMe\nreturn addTag(flatten(interleave(styles, interpolations)));\n}\n\n", "// @flow\n\nimport { useRef } from\n'react';\n\nconst invalidHookCallRe = /invalid hook call/i;\nconst seen = new Set();\n\nexport const\ncheckDynamicCreation = (displayName: string, componentId?: string) => {\n  if (process.env.NODE_ENV !==\n  'production') {\n    const parsedIdString = componentId ? ` with the id of "${componentId}"` : "";\n    const message\n    =\n`\n    The component ${displayName}${parsedIdString} has been created dynamically.\n    ` +\n`\n    You may see\n    this warning because you've called styled inside another component.\n    ` +\n`\n    To resolve this only create new\n    StyledComponents outside of any render method and function component.\n    `;\n\n    // If a hook is called outside of a\n    component:\n    // React 17 and earlier throw an error\n    // React 18 and above use console.error\n\n    const\n    originalConsoleError = console.error // eslint-disable-line no-console\n    try {\n      let didNotCallInvalidHook =\n      true\n      /* $FlowIgnore[cannot-write] */\n      console.error = (consoleErrorMessage, ...consoleErrorArgs) => {\n        //\n        eslint-disable-line no-console\n        // The error here is expected, since we're expecting anything that uses\n        `checkDynamicCreation` to\n        // be called outside of a React component.\n        if\n        (invalidHookCallRe.test(consoleErrorMessage)) {\n          didNotCallInvalidHook = false\n          // This shouldn't\n          happen, but resets `warningSeen` if we had this error happen intermittently\n          seen.delete(message);\n        }\n        else {\n          originalConsoleError(consoleErrorMessage, ...consoleErrorArgs);\n        }\n      }\n      // We\n      purposefully call `useRef` outside of a component and expect it to throw\n      // If it doesn't, then we're inside\n      another component.\n      // eslint-disable-next-line react-hooks/rules-of-hooks\n      useRef();\n\n      if\n      (didNotCallInvalidHook && !seen.has(message)) {\n        // eslint-disable-next-line no-console\n        console.warn(message);\n        seen.add(message);\n      }\n    } catch (error) {\n      // The error here is expected,\n      since we're expecting anything that uses `checkDynamicCreation` to\n      // be called outside of a React

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const outerTheme = useContext(ThemeContext);\n const themeContext = useMemo(() =>
mergeTheme(props.theme, outerTheme), [\n props.theme,\n outerTheme,\n ]);\n\n if (!props.children) {\n
return null;\n }\n\n return <ThemeContext.Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n\n", "// @flow\n\nimport validAttr from
'@emotion/is-prop-valid';\n\nimport hoist from 'hoist-non-react-statics';\n\nimport React, { createElement, type Ref,
useContext, useDebugValue } from 'react';\n\nimport { SC_VERSION } from '../constants';\n\nimport type {\n Attrs,\n
IStyledComponent,\n IStyledStatics,\n RuleSet,\n ShouldForwardProp,\n Target,\n } from './types';\n\nimport {
checkDynamicCreation } from './utils/checkDynamicCreation';\n\nimport createWarnTooManyClasses from
'./utils/createWarnTooManyClasses';\n\nimport determineTheme from './utils/determineTheme';\n\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from './utils/empties';\n\nimport escape from './utils/escape';\n\nimport
generateComponentId from './utils/generateComponentId';\n\nimport generateDisplayName from
'./utils/generateDisplayName';\n\nimport getComponentName from './utils/getComponentName';\n\nimport isFunction
from './utils/isFunction';\n\nimport isStyledComponent from './utils/isStyledComponent';\n\nimport isTag from
'./utils/isTag';\n\nimport joinStrings from './utils/joinStrings';\n\nimport merge from './utils/mixinDeep';\n\nimport
ComponentStyle from './ComponentStyle';\n\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\n\nimport { ThemeContext } from './ThemeProvider';\n\n\nconst identifiers = { };\n\n/* We
depend on components having unique IDs *\n\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n // Ensure that no
displayName can lead to duplicate componentIds\n identifiers[name] = (identifiers[name] || 0) + 1;\n\n const
componentId = `${name}-${generateComponentId(\n // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n // this is improved further with use of the babel plugin "namespace" feature\n
SC_VERSION + name + identifiers[name]\n )}`;\n\n return parentComponentId ? `${parentComponentId}-
${componentId}` : componentId;\n}\n\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,
props: Config, attrs: Attrs) {\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where
resolvedAttrs is only the things injected by the attrs themselves\n const context = { ...props, theme };
const resolvedAttrs = { };\n\n attrs.forEach(attrDef => {\n let resolvedAttrDef = attrDef;\n let key;\n\n if
(isFunction(resolvedAttrDef)) {\n resolvedAttrDef = resolvedAttrDef(context);\n }\n\n /* eslint-disable
guard-for-in *\n for (key in resolvedAttrDef) {\n context[key] = resolvedAttrs[key] =\n key ===
'className'\n ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n : resolvedAttrDef[key];\n }\n
/* eslint-enable guard-for-in *\n });\n\n return [context, resolvedAttrs];\n}\n\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>)\n {\n const styleSheet = useStyleSheet();\n const stylis =
useStylis();\n\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n // eslint-
disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(className);\n\n if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n warnTooManyClasses(className);\n }\n\n return className;\n}\n\n\nfunction
useStyledComponentImpl(\n forwardedComponent: IStyledComponent,\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean)\n {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n
foldedComponentIds,\n shouldForwardProp,\n styledComponentId,\n target,\n } = forwardedComponent;\n\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n );\n\n const refToForward = forwardedRef;\n\n const

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elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n const isTargetTag =
isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const
propsForElement = {};\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if
(key[0] === '$' || key === 'as') continue;\n else if (key === 'forwardedAs') {\n propsForElement.as =
computedProps[key];\n } else if (\n shouldForwardProp\n ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n : isTargetTag\n ? validAttr(key)\n : true\n ) {\n // Don't pass through non
HTML tags through to HTML elements\n propsForElement[key] = computedProps[key];\n }\n }\n\n if
(props.style && attrs.style !== props.style) {\n propsForElement.style = { ...props.style, ...attrs.style };\n }\n\n
propsForElement.className = Array.prototype\n .concat(\n foldedComponentIds,\n styledComponentId,\n
generatedClassName !== styledComponentId ? generatedClassName : null,\n props.className,\n
attrs.className\n )\n .filter(Boolean)\n .join('');\n\n propsForElement.ref = refToForward;\n\n return
createElement(elementToBeCreated, propsForElement);\n}\n\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n
displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules:
RuleSet\n) {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent =
!isTag(target);\n\n const {\n attrs = EMPTY_ARRAY,\n componentId = generateId(options.displayName,
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n ? `${escape(options.displayName)}-
${options.componentId}`\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n // compose
nested shouldForwardProp calls\n shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
(((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n prop,\n
filterFn,\n elementToBeCreated\n ) &&\n ((options.shouldForwardProp: any):
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n } else {\n // eslint-disable-next-line prefer-
destructuring\n shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n }\n }\n\n
const componentStyle = new ComponentStyle(\n rules,\n styledComponentId,\n isTargetStyledComp ?
((target: Object).componentStyle: ComponentStyle) : undefined\n );\n\n // statically styled-components don't need
to build an execution context object,\n // and shouldn't be increasing the number of class names\n const isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n /**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */\n let
WrappedStyledComponent: IStyledComponent;\n\n const forwardRef = (props, ref) =>\n // eslint-disable-next-
line\n useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n forwardRef.displayName =
displayName;\n\n WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n // this static is used to preserve the cascade of static classes for component selector\n //
purposes; this is especially important with usage of the css prop\n WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n ? Array.prototype.concat(\n ((target: any):
IStyledComponent).foldedComponentIds,\n ((target: any): IStyledComponent).styledComponentId\n )\n :
EMPTY_ARRAY;\n\n WrappedStyledComponent.styledComponentId = styledComponentId;\n\n // fold the
underlying StyledComponent target up since we folded the styles\n WrappedStyledComponent.target =
isTargetStyledComp\n ? ((target: any): IStyledComponent).target\n : target;\n\n
WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n const { componentId:
previousComponentId, ...optionsToCopy } = options;\n\n const newComponentId =\n previousComponentId
&&\n `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n const

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newOptions = {\n  ...optionsToCopy,\n  attrs: finalAttrs,\n  componentId: newComponentId,\n };
return createStyledComponent(tag, newOptions, rules);\n };
Object.defineProperty(WrappedStyledComponent,
'defaultProps', {\n  get() {\n    return this._foldedDefaultProps;\n  },\n  set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n    ? merge({}, ((target: any): IStyledComponent).defaultProps,
obj)\n    : obj;\n  },\n });
if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n  displayName,\n  styledComponentId\n );\n }\n\n
WrappedStyledComponent.toString = () => `.${wrapStyleIdentifier(styledComponentId)}`;\n\n if
(isCompositeComponent) {\n  hoist<\n    IStyledStatics,\n    $PropertyType<IStyledComponent, 'target'>,\n    {
[key: $Keys<IStyledStatics>]: true }\n  >(\n    WrappedStyledComponent, ((target: any):
$PropertyType<IStyledComponent, 'target'>), {\n    // all SC-specific things should not be hoisted\n    attrs: true,\n
componentStyle: true,\n    displayName: true,\n    foldedComponentIds: true,\n    shouldForwardProp: true,\n
styledComponentId: true,\n    target: true,\n    withComponent: true,\n  });\n }\n\n return
WrappedStyledComponent;\n }\n\n"/\n @flow\n\nimport type { IStyledComponent } from '../types';\n\nimport
getComponentName from './getComponentName';\n\nimport isTag from './isTag';\n\n\nexport default function
generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>\n): string {\n  return isTag(target) ?
`styled.${wrapStyleIdentifier(target)}` : `Styled(${wrapStyleIdentifier(target)})`;\n }\n\n"/\n /**\n * Convenience function for joining
strings to form className chains\n */\n\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n  return
a && b ? `${a} ${b}` : a || b;\n }\n\n"/\n @flow\n\n\nexport const LIMIT = 200;\n\n\nexport default (displayName: string,
componentId: string) => {\n  let generatedClasses = {};\n  let warningSeen = false;\n\n  return (className: string)
=> {\n    if (!warningSeen) {\n      generatedClasses[className] = true;\n      if
(Object.keys(generatedClasses).length >= LIMIT) {\n        // Unable to find latestRule in test environment.\n        /*
eslint-disable no-console, prefer-template */\n        const parsedIdString = componentId ? `with the id of
'${wrapStyleIdentifier(componentId)}':` : '';\n        console.warn(\n          `Over ${LIMIT} classes were generated for component
${wrapStyleIdentifier(displayName)}${wrapStyleIdentifier(parsedIdString)}.\n` +\n          `Consider using the attrs method, together with a style object for
frequently changed styles.\n` +\n          `Example:\n` +\n          `  const Component = styled.div.attrs(props =>
({\n` +\n          `    style: {\n` +\n          `      background: props.background,\n` +\n          `    },\n` +\n          `
}))` width: 100%;\n` +\n          `  <Component />\n` +\n          `);\n          warningSeen = true;\n          generatedClasses =
{};\n        }\n      }\n    }\n  };\n\n  "/\n @flow\n\n// Thanks to ReactDOMFactories for this handy list!\n\n\nexport default [
'a',\n 'abbr',\n 'address',\n 'area',\n 'article',\n 'aside',\n 'audio',\n 'b',\n 'base',\n 'bdi',\n 'bdo',\n 'big',\n
'blockquote',\n 'body',\n 'br',\n 'button',\n 'canvas',\n 'caption',\n 'cite',\n 'code',\n 'col',\n 'colgroup',\n 'data',\n
'datalist',\n 'dd',\n 'del',\n 'details',\n 'dfn',\n 'dialog',\n 'div',\n 'dl',\n 'dt',\n 'em',\n 'embed',\n 'fieldset',\n
'figcaption',\n 'figure',\n 'footer',\n 'form',\n 'h1',\n 'h2',\n 'h3',\n 'h4',\n 'h5',\n 'h6',\n 'head',\n 'header',\n
'hgroup',\n 'hr',\n 'html',\n 'i',\n 'iframe',\n 'img',\n 'input',\n 'ins',\n 'kbd',\n 'keygen',\n 'label',\n 'legend',\n 'li',\n
'link',\n 'main',\n 'map',\n 'mark',\n 'marquee',\n 'menu',\n 'menuItem',\n 'meta',\n 'meter',\n 'nav',\n 'noscript',\n
'object',\n 'ol',\n 'optgroup',\n 'option',\n 'output',\n 'p',\n 'param',\n 'picture',\n 'pre',\n 'progress',\n 'q',\n 'rp',\n
'rt',\n 'ruby',\n 's',\n 'samp',\n 'script',\n 'section',\n 'select',\n 'small',\n 'source',\n 'span',\n 'strong',\n 'style',\n
'sub',\n 'summary',\n 'sup',\n 'table',\n 'tbody',\n 'td',\n 'textarea',\n 'tfoot',\n 'th',\n 'thead',\n 'time',\n 'title',\n
'tr',\n 'track',\n 'u',\n 'ul',\n 'var',\n 'video',\n 'wbr',\n\n // SVG\n 'circle',\n 'clipPath',\n 'defs',\n 'ellipse',\n
'foreignObject',\n 'g',\n 'image',\n 'line',\n 'linearGradient',\n 'marker',\n 'mask',\n 'path',\n 'pattern',\n
'polygon',\n 'polyline',\n 'radialGradient',\n 'rect',\n 'stop',\n 'svg',\n 'text',\n 'textPath',\n 'tspan',\n\n];\n\n"/\n
@flow\n\nimport constructWithOptions from './constructWithOptions';\n\nimport StyledComponent from
'../models/StyledComponent';\n\nimport domElements from '../utils/domElements';\n\n\nimport type { Target } from
'../types';\n\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent, tag);\n\n\n// Shorthands for all
valid HTML Elements\n\n\nexport default styled;\n\n"/\n @flow\n\nimport { isValidElementType } from 'react-is';\n\nimport css from './css';\n\nimport throwStyledError from '../utils/error';\n\nimport { EMPTY_OBJECT } from
'../utils/empties';\n\n\nimport type { Target } from '../types';\n\n\nexport default function constructWithOptions(\n

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componentConstructor: Function,\n tag: Target,\n options: Object = EMPTY_OBJECT\n) {\n if
(!isValidElementType(tag)) {\n return throwStyledError(1, String(tag));\n }\n\n /* This is callable directly as a
template function */\n // $FlowFixMe: Not typed to avoid destructuring arguments\n const templateFunction =
(...args) => componentConstructor(tag, options, css(...args));\n\n /* If config methods are called, wrap up a new
template function and merge options */\n templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n /* Modify/inject new props at
runtime */\n templateFunction.attrs = attrs =>\n constructWithOptions(componentConstructor, tag, {\n
...options,\n attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n });\n\n return
templateFunction;\n}\n", "\n\n @flow\nimport StyleSheet from './sheet';\nimport type { RuleSet, Stringifier } from
'./types';\nimport flatten from './utils/flatten';\nimport isStaticRules from './utils/isStaticRules';\n\nexport default
class GlobalStyle {\n componentId: string;\n\n isStatic: boolean;\n\n rules: RuleSet;\n\n constructor(rules:
RuleSet, componentId: string) {\n this.rules = rules;\n this.componentId = componentId;\n this.isStatic =
isStaticRules(rules);\n\n // pre-register the first instance to ensure global styles\n // load before component ones\n
StyleSheet.registerId(this.componentId + 1);\n }\n\n createStyles(\n instance: number,\n executionContext:
Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n ) {\n const flatCSS = flatten(this.rules,
executionContext, styleSheet, stylis);\n const css = stylis(flatCSS.join(""), "");\n const id = this.componentId +
instance;\n\n // NOTE: We use the id as a name as well, since these rules never change\n
styleSheet.insertRules(id, id, css);\n }\n\n removeStyles(instance: number, styleSheet: StyleSheet) {\n
styleSheet.clearRules(this.componentId + instance);\n }\n\n renderStyles(\n instance: number,\n
executionContext: Object,\n styleSheet: StyleSheet,\n stylis: Stringifier\n ) {\n if (instance > 2)
StyleSheet.registerId(this.componentId + instance);\n\n // NOTE: Remove old styles, then inject the new ones\n
this.removeStyles(instance, styleSheet);\n this.createStyles(instance, executionContext, styleSheet, stylis);\n
}\n}\n", "\n\n @flow\nimport React, { useContext, useLayoutEffect, useRef } from 'react';\nimport {
STATIC_EXECUTION_CONTEXT } from './constants';\nimport GlobalStyle from
'./models/GlobalStyle';\nimport { useStyleSheet, useStylis } from './models/StyleSheetManager';\nimport {
ThemeContext } from './models/ThemeProvider';\nimport type { Interpolation } from './types';\nimport {
checkDynamicCreation } from './utils/checkDynamicCreation';\nimport determineTheme from
'./utils/determineTheme';\nimport generateComponentId from './utils/generateComponentId';\nimport css from
'./css';\n\ndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport
default function createGlobalStyle(\n strings: Array<string>,\n ...interpolations: Array<Interpolation>)\n) {\n const
rules = css(strings, ...interpolations);\n const styledComponentId = `sc-global-${
generateComponentId(JSON.stringify(rules))}`;\n const globalStyle = new GlobalStyle(rules,
styledComponentId);\n\n if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n }\n\n function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n const styleSheet = useStyleSheet();\n const stylis = useStylis();\n const
theme = useContext(ThemeContext);\n const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n const instance = instanceRef.current;\n\n if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n // eslint-disable-next-
line no-console\n console.warn(\n `The global style component ${styledComponentId} was given child JSX.
createGlobalStyle does not render children.`\n );\n }\n\n if (\n process.env.NODE_ENV !== 'production'
&&\n rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n ) {\n // eslint-
disable-next-line no-console\n console.warn(\n `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n );\n }\n\n if (styleSheet.server) {\n renderStyles(instance,
props, styleSheet, theme, stylis);\n }\n\n if (!__SERVER__) {\n // this conditional is fine because it is
compiled away for the relevant builds during minification,\n // resulting in a single unguarded hook call\n //
eslint-disable-next-line react-hooks/rules-of-hooks\n useLayoutEffect(() => {\n if (!styleSheet.server) {\n

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renderStyles(instance, props, styleSheet, theme, stylis);\n      return () => globalStyle.removeStyles(instance,
styleSheet);\n    }\n  }, [instance, props, styleSheet, theme, stylis]);\n }\n\n return null;\n }\n\n function
renderStyles(instance, props, styleSheet, theme, stylis) {\n  if (globalStyle.isStatic) {\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n } else {\n  const
context = {\n    ...props,\n    theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
};\n\n  globalStyle.renderStyles(instance, context, styleSheet, stylis);\n }\n }\n\n // $FlowFixMe\n return
React.memo(GlobalStyleComponent);\n }\n\n", "\n\n @flow\n\nimport css from './css';\nimport generateComponentId
from './utils/generateComponentId';\nimport Keyframes from './models/Keyframes';\nimport type { Interpolation,
Styles } from './types';\n\nexport default function keyframes(\n  strings: Styles,\n  ...interpolations:
Array<Interpolation>)\n): Keyframes {\n  /* Warning if you've used keyframes on React Native */\n  if (\n
process.env.NODE_ENV !== 'production' &&\n    typeof navigator !== 'undefined' &&\n    navigator.product ===
'ReactNative'\n ) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      `keyframes` cannot be used on
ReactNative, only on the web. To do animation in ReactNative please use Animated.\n    );\n  }\n\n  const rules =
css(strings, ...interpolations).join("");\n  const name = generateComponentId(rules);\n  return new Keyframes(name,
rules);\n }\n\n", "\n\n @flow\n\n/* eslint-disable no-underscore-dangle */\nimport React from 'react';\nimport {
IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport throwError from './utils/error';\nimport getNonce from './utils/nonce';\nimport StyleSheet from './sheet';\nimport
StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__: boolean;\n\nconst
CLOSING_TAG_R = /^\\s*<\\s*[a-z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming: boolean;\n\n  instance:
StyleSheet;\n\n  sealed: boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({ isServer: true
});\n    this.sealed = false;\n  }\n\n  _emitSheetCSS = (): string => {\n    const css = this.instance.toString();\n    if
(!css) return "";\n    const nonce = getNonce();\n    const attrs = [nonce && `nonce=${`"${nonce}"`},
`${SC_ATTR}=${`true`}`, `${SC_ATTR_VERSION}=${`"${SC_VERSION}"`}`];\n    const htmlAttr =
attrs.filter(Boolean).join(' '); \n    return `<style ${htmlAttr}>${css}</style>`; \n  }; \n\n  collectStyles(children: any)
{\n    if (this.sealed) {\n      return throwError(2);\n    }\n\n    return <StyleSheetManager
sheet={this.instance}>{children}</StyleSheetManager>; \n  }\n\n  getStyleTags = (): string => {\n    if (this.sealed)
{\n      return throwError(2);\n    }\n\n    return this._emitSheetCSS(); \n  }; \n\n  getStyleElement = () => {\n    if
(this.sealed) {\n      return throwError(2);\n    }\n\n    const props = {\n      [SC_ATTR]: "", \n      [SC_ATTR_VERSION]:
SC_VERSION, \n      dangerouslySetInnerHTML: {\n        __html:
this.instance.toString(), \n      }, \n    }; \n\n    const nonce = getNonce(); \n    if (nonce) {\n      (props: any).nonce =
nonce; \n    }\n\n    // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n    return
[<style {...props} key="sc-0-0" />]; \n  }; \n\n  // eslint-disable-next-line consistent-return\n  interleaveWithNodeStream(input: any) {\n    if (!__SERVER__ || IS_BROWSER) {\n      return
throwStyledError(3);\n    } else if (this.sealed) {\n      return throwError(2);\n    }\n\n    if (__SERVER__) {\n      this.seal(); \n\n      // eslint-disable-next-line global-require\n      const { Readable, Transform } =
require('stream'); \n\n      const readableStream: Readable = input; \n      const { instance: sheet, _emitSheetCSS } =
this; \n\n      const transformer = new Transform({\n        transform: function appendStyleChunks(chunk, /* encoding
*/ _, callback) {\n          // Get the chunk and retrieve the sheet's CSS as an HTML chunk, \n          // then reset its
rules so we get only new ones for the next chunk\n          const renderedHtml = chunk.toString(); \n          const html
= _emitSheetCSS(); \n          sheet.clearTag(); \n          // prepend style html to chunk, unless the start of the chunk
is a\n          // closing tag in which case append right after that\n          if (CLOSING_TAG_R.test(renderedHtml))
{\n            const endOfClosingTag = renderedHtml.indexOf('>') + 1; \n            const before = renderedHtml.slice(0,
endOfClosingTag); \n            const after = renderedHtml.slice(endOfClosingTag); \n            this.push(before + html
+ after); \n          } else {\n            this.push(html + renderedHtml); \n          }\n\n          callback(); \n        }, \n
}); \n\n      readableStream.on('error', err => {\n        // forward the error to the transform stream\n        transformer.emit('error', err); \n      }); \n\n      return readableStream.pipe(transformer); \n    }\n  }\n\n  seal = () => {\n    this.sealed = true; \n  }; \n }\n\n", "\n\n @flow\n\nimport React, { useContext, type AbstractComponent } from
'react';\nimport hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from

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'../models/ThemeProvider';\nimport determineTheme from '../utils/determineTheme';\nimport getComponentName
from '../utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: {
theme?: any }, Instance>(\n// Component: AbstractComponent<Config, Instance>\n// ):
AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any }, Instance>\n\n// but the old build system
tooling doesn't support the syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n //
$FlowFixMe This should be React.forwardRef<Config, Instance>\n const WithTheme = React.forwardRef((props,
ref) => {\n const theme = useContext(ThemeContext);\n // $FlowFixMe defaultProps isn't declared so it can be
inferred\n const { defaultProps } = Component;\n const themeProp = determineTheme(props, theme,
defaultProps);\n\n if (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n // eslint-
disable-next-line no-console\n console.warn(\n [withTheme] You are not using a ThemeProvider nor
passing a theme prop or a theme in defaultProps in component class `\"${getComponentName(\n Component\n
)}\"`\n );\n }\n\n return <Component {...props} theme={themeProp} ref={ref} />;\n });\n\n
hoistStatics(WithTheme, Component);\n\n WithTheme.displayName =
`WithTheme(${getComponentName(Component)})`; \n\n return WithTheme;\n};\n\n\"// @flow\nimport {
useContext } from 'react';\nimport { ThemeContext } from '../models/ThemeProvider';\n\nconst useTheme = () =>
useContext(ThemeContext);\n\nexport default useTheme;\n\n\"// @flow\n/* eslint-disable */\nimport StyleSheet
from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const __PRIVATE__ = {\n
StyleSheet,\n masterSheet,\n};\n\n\"// @flow\n/* Import singletons */\nimport isStyledComponent from
'../utils/isStyledComponent';\nimport css from './constructors/css';\nimport createGlobalStyle from
'./constructors/createGlobalStyle';\nimport keyframes from './constructors/keyframes';\nimport ServerStyleSheet
from './models/ServerStyleSheet';\nimport { SC_VERSION } from './constants';\n\nimport StyleSheetManager, {\n
StyleSheetContext,\n StyleSheetConsumer,\n} from './models/StyleSheetManager';\n\n/* Import components
*/\nimport ThemeProvider, { ThemeContext, ThemeConsumer } from './models/ThemeProvider';\n\n/* Import
Higher Order Components */\nimport withTheme from './hoc/withTheme';\n\n/* Import hooks */\nimport useTheme
from './hooks/useTheme';\n\ndeclare var __SERVER__: boolean;\n\n/* Warning if you've imported this file on
React Native */\nif (\n process.env.NODE_ENV !== 'production' &&\n typeof navigator !== 'undefined' &&\n
navigator.product === 'ReactNative'\n) {\n // eslint-disable-next-line no-console\n console.warn(\n `It looks like
you've imported 'styled-components' on React Native.\n` +\n `\"Perhaps you're looking to import 'styled-
components/native'?\\n\" +\n `Read more about this at \n`\);\n}\n\n/\* Warning if there are several instances of styled-components \*/\nif \(process.env.NODE\_ENV
!== 'production' && process.env.NODE\_ENV !== 'test' && typeof window !== 'undefined'\) {\n window\['\_\_styled-
components-init\_\_'\] = window\['\_\_styled-components-init\_\_'\] || 0;\n\n if \(window\['\_\_styled-components-init\_\_'\]
=== 1\) {\n // eslint-disable-next-line no-console\n console.warn\(\n `It looks like there are several instances
of 'styled-components' initialized in this application. \\n` +\n `This may cause dynamic styles to not render
properly, errors during the rehydration process, ' +\n `a missing theme prop, and makes your application bigger
without good reason.\\n\\n` +\n `See https://s-c.sh/2BAXzed for more info.\\n`\);\n }\n\n window\['\_\_styled-
components-init\_\_'\] += 1;\n}\n\n/\* Export everything \*/\nexport \* from './secretInternals';\nexport {\n
createGlobalStyle,\n css,\n isStyledComponent,\n keyframes,\n ServerStyleSheet,\n StyleSheetConsumer,\n
StyleSheetContext,\n StyleSheetManager,\n ThemeConsumer,\n ThemeContext,\n ThemeProvider,\n
useTheme,\n SC\_VERSION as version,\n
withTheme,\n};\n\n\],\"names\":\[\"strings\",\"interpolations\",\"result\",\"i\",\"len\",\"length\",\"push\",\"x\",\"toString\",\"Object\",\"pr
ototype\",\"call\",\"typeof\",\"EMPTY\_ARRAY\",\"freeze\",\"EMPTY\_OBJECT\",\"isFunction\",\"test\",\"getComponentNam
e\",\"target\",\"process\",\"env\",\"NODE\_ENV\",\"displayName\",\"name\",\"isStyledComponent\",\"styledComponentId\",\"SC
\_ATTR\",\"REACT\_APP\_SC\_ATTR\",\"SC\_VERSION\",\"\_\_VERSION\_\_\",\"IS\_BROWSER\",\"window\",\"DISABLE\_
SPEEDY\",\"Boolean\",\"SC\_DISABLE\_SPEEDY\",\"REACT\_APP\_SC\_DISABLE\_SPEEDY\",\"STATIC\_EXECUTI
ON\_CONTEXT\",\"ERRORS\",\"format\",\"a\",\"b\",\"c\",\"arguments\",\"forEach\",\"d\",\"replace\",\"throwStyledComponentsE
rror\",\"code\",\"Error\",\"join\",\"trim\",\"DefaultGroupedTag\",\"tag\",\"groupSizes\",\"Uint32Array\",\"indexOfGroup\",\"group\"
,\"index\",\"this\",\"insertRules\",\"rules\",\"oldBuffer\",\"oldSize\",\"newSize\",\"throwStyledError\",\"set\",\"ruleIndex\",\"I\",\"inse

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rtRule","clearGroup","startIndex","endIndex","deleteRule","getGroup","css","getRule","groupIDRegister","Map","reverseRegister","nextFreeGroup","getGroupForId","id","has","get","getIdForGroup","setGroupForId","SELECTOR","MARKER_RE","RegExp","rehydrateNamesFromContent","sheet","content","names","split","registerName","rehydrateSheetFromTag","style","parts","textContent","part","marker","match","parseInt","getTag","getNonce","__webpack_nonce__","makeStyleTag","head","document","parent","createElement","prevStyle","childNodes","child","nodeType","hasAttribute","findLastStyleTag","nextSibling","undefined","setAttribute","nonce","insertBefore","CSSOMTag","element","appendChild","createTextNode","styleSheets","ownerNode","getSheet","rule","_error","cssRules","cssText","TextTag","nodes","node","refNode","removeChild","VirtualTag","_target","splice","SHOULD_REHYDRATE","defaultOptions","isServer","useCSSOMInjection","StyleSheet","options","globalStyles","gs","server","querySelectorAll","getAttribute","parentNode","rehydrateSheet","registerId","reconstructWithOptions","withNames","allocateGSInstance","hasNameForId","add","groupNames","Set","clearNames","clear","clearRules","clearTag","size","selector","outputSheet","AD_REPLACER_R","getAlphabeticChar","String","fromCharCode","generateAlphabeticName","Math","abs","phash","h","charCodeAt","hash","isStaticRules","SEED","ComponentStyle","componentId","baseStyle","staticRulesId","isStatic","baseHash","generateAndInjectStyles","executionContext","styleSheet","stylis","cssStatic","flatten","generateName","cssStaticFormatted","dynamicHash","partRule","partChunk","partString","Array","isArray","cssFormatted","COMMENT_REGEX","COMPLEX_SELECTOR_PREFIX","createStylisInstance","_componentId","_selector","_selectorRegex","_consecutiveSelfRefRegex","plugins","Stylis","parsingRules","parseRulesPlugin","toSheet","block","e","context","selectors","parents","line","column","ns","depth","at","delimiter","insertRulePlugin","selfReferenceReplacer","offset","string","indexOf","stringifyRules","prefix","flatCSS","cssStr","use","_","lastIndexOf","parsedRules","reduce","acc","plugin","StyleSheetContext","React","createContext","StyleSheetConsumer","Consumer","StylisContext","masterSheet","masterStylis","useStyleSheet","useContext","useStylis","StyleSheetManager","props","useState","stylisPlugins","setPlugins","contextStyleSheet","useMemo","disableCSSOMInjection","disableVendorPrefixes","useEffect","shallowequal","Provider","value","Children","only","children","Keyframes","inject","stylisInstance","resolvedName","_this","getName","uppercaseCheck","uppercasePattern","msPattern","prefixAndLowerCase","char","toLowerCase","hyphenateStyleName","isFalsish","chunk","ruleSet","isReactComponent","isElement","console","warn","isPlainObject","objToCssArray","obj","prevKey","key","hasOwnProperty","isCss","hyphenate","unitless","addTag","arg","styles","interleave","invalidHookCallRe","seen","checkDynamicCreation","message","originalConsoleError","error","didNotCallInvalidHook","consoleErrorMessage","consoleErrorArgs","useRef","providedTheme","defaultProps","theme","escapeRegex","dashesAtEnds","escape","str","isTag","charAt","isObject","val","isValidKey","mixin","mixinDeep","rest","ThemeContext","ThemeConsumer","ThemeProvider","outerTheme","themeContext","mergedTheme","mergeTheme","identifiers","createStyledComponent","isTargetStyledComp","isCompositeComponent","attrs","parentComponentId","generateComponentId","generateId","generateDisplayName","finalAttrs","concat","filter","shouldForwardProp","prop","filterFn","elementToBeCreated","WrappedStyledComponent","componentStyle","forwardRef","ref","forwardedComponent","forwardedRef","componentAttrs","foldedComponentIds","useDebugValue","resolvedAttrs","attrDef","resolvedAttrDef","useResolvedAttrs","determineTheme","generatedClassName","warnTooManyClasses","className","useInjectedStyle","refToForward","\$as","as","isTargetTag","computedProps","propsForElement","validAttr","withComponent","previousComponentId","optionsToCopy","newComponentId","defineProperty","_foldedDefaultProps","merge","generatedClasses","warningSeen","keys","parsedIdString","createWarnTooManyClasses","hoist","styled","constructWithOptions","componentConstructor","isValidElementType","templateFunction","withConfig","config","StyledComponent","domElement","GlobalStyle","createStyles","instance","removeStyles","renderStyles","createGlobalStyle","JSON","stringify","globalStyle","GlobalStyleComponent","current","count","some","memo","keyframes","navigator","product","CLOSING_TAG_R","ServerStyleSheet","_emitSheetCSS","SC_ATTR_VERSION","getStyleTags","sealed","getStyleElement","dangerouslySetInnerHTML","__html","seal","collectStyles","interleaveWithNodeStream","input","require","Transform","Readable","readableStream","transformer","transform","callback","renderedHtml","html","endOfClosingTag","before","slice","after","on","err","emit","pipe","Component","WithTheme","themeProp","hoistStatics","useTheme","__PRIVATE__"],"mappings":"mkBAGA,eACEA,EACAC,WAEMC,EAAS,CAACF,EA AQ,IAEfG,EAAI,EAAGC,EAAMH,EAAeI,OAAQF,EAAIC,EAAKD,GA AK,EACzDD,EAAOI,KAAKL,EAAeE,

GAAIH,EAAQG,EAAI,WAGtCD,cCVOK,UACR,OAANA,GACa,iBAANA,GAC6D,qBAAnEA,EAAEC,SAAW
D,EAAEC,WAAaC,OAAOC,UAAUF,SAASG,KAAKJ,MAC3DK,EAAOL,ICNGM,EAACj,OAAOK,OAAO,IAC
5BC,EAAeN,OAAOK,OAAO,ICD3B,SAASE,EAAWC,SACV,mBAATA,ECCD,SAASC,EACtBC,SAG4B,eAAz
BC,QAAQC,IAAIC,UAA8C,iBAAXH,GAAuBA,GAEvEA,EAAOI,aAEPJ,EAAOK,MACP,YCXW,SAASC,EAA
kBN,UACjCA,GAA8C,iBAA7BA,EAAOO,kBCGjC,IAAaC,EACS,oBAAZP,UAA4BA,QAAQC,IAAIO,mBAAq
BR,QAAQC,IAAIM,UACjF,cAIWE,EAAaC,QAGbC,EAA+B,oBAAXC,QAA0B,gBAAiBA,OAE/DC,EACXC,Q
AAqC,kBAAtBC,kBACXA,kBACoB,oBAAZf,cAA8E,IAA5CA,QAAQC,IAAIe,6BAA2F,KAA5ChB,QAAQC,IA
AIe,4BACnE,UAA5ChB,QAAQC,IAAIe,6BAAkDhB,QAAQC,IAAIe,4BACtD,oBAAZhB,cAAoE,IAAICA,QAA
QC,IAAIc,mBAAuE,KAAICf,QAAQC,IAAIc,kBACnE,UAAICf,QAAQC,IAAIc,mBAAwCf,QAAQC,IAAIc,kBA
CvC,eAAzBf,QAAQC,IAAIC,UAKTe,EAA2B,GCzBICC,EAAkC,eAAzBIB,QAAQC,IAAIC,SCHZ,GAAK,ODA
A4D,kQAAoQ,wHAA0H,wMAA0M,oKAAaK,8OAAgP,uHAA2H,gEAAoE,mCAAqC,oUAAaU,2NAA6N,wWA
A0W,4LAA8L,kDAAsD,8ZAAga,0QAA4Q,0IDG7/F,GAKIE,SAASiB,YACHC,OCACEC,EAAI,GAEDC,EAAI,E
AAGtC,EAAMuC,UAAKtC,OAAQqC,EAAItC,EAAKsC,GAAK,EAC/CD,EAAEnC,KAAUoC,uBAAAA,mBAA
AA,WAGdD,EAAEG,SAAQ,SAAAC,GACRL,EAAIA,EAAEM,QAAQ,SAAUD,MAGnBL,EAOM,SAASO,EAC
tBC,8BACG/C,mCAAAA,yBAE0B,eAAzBmB,QAAQC,IAAIC,SACR,IAAI2B,qDACuCD,4BAC7C/C,EAAeI,O
AAS,YAAcJ,EAAeiD,KAAK,MAAU,KAIE,IAAID,MAAMV,gBAAOD,EAAOU,WAAU/C,IAAgBkD,QE9BrD,I
AMDC,wBAOQC,QACLC,WAAa,IAAIC,YAVR,UAWTID,OAXS,SAYTgD,IAAMA,6BAGbG,aAAA,SAAaC,W
ACPC,EAAQ,EACHvD,EAAI,EAAGA,EAAIsD,EAAOtD,IACzBuD,GAASC,KAAKL,WAAWnD,UAGpBuD,K
AGTE,YAAA,SAAYH,EAAeI,MACrBJ,GAASE,KAAKL,WAAWjD,OAAQ,SAC7ByD,EAAYH,KAAKL,WACj
BS,EAAUD,EAAUzD,OAEtB2D,EAAUD,EACPN,GAASO,IACdA,IAAY,GACE,GACZC,EAAiB,MAAOR,QAI
vBH,WAAa,IAAIC,YAAYS,QAC7BV,WAAWY,IAAIJ,QACfzD,OAAS2D,MAET,IAAI7D,EAAI4D,EAAS5D,E
AAI6D,EAAS7D,SAC5BmD,WAAWnD,GAAK,UAIrBgE,EAAYR,KAAKH,aAAaC,EAAQ,GACjCtD,EAAI,EA
AGiE,EAAIP,EAAMxD,OAAQF,EAAIiE,EAAGjE,IACnCWd,KAAKN,IAAIgB,WAAWF,EAAWN,EAAM1D,W
ACICmD,WAAWG,KACHBU,QAKNG,WAAA,SAAWb,MACLA,EAAQE,KAAKtD,OAAQ,KACjBA,EAASsD,
KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD,EAAaE,OAeZBiD,WAAWG,GAAS,M
AEpB,IAAItd,EAAIoE,EAAyPE,EAAIqE,EAAUrE,SACHckD,IAAIoB,WAAWF,OAK1BG,SAAS,SAASjB,OA
CHkB,EAAM,MACNIB,GAASE,KAAKtD,QAAqC,IAA3BsD,KAAKL,WAAWG,UACnCbB,UAGHtE,EAASsD,
KAAKL,WAAWG,GACzBc,EAAaZ,KAAKH,aAAaC,GAC/Be,EAAWD,EAAaE,EAERBF,EAAIoE,EAAyPE,EA
AIqE,EAAUrE,IACrCwE,GAAUhB,KAAKN,IAAIuB,QAAQzE,GHhFT,mBGmFbwE,QCzFPE,EAAuC,IAAIC,I
AC3CC,EAAuC,IAAID,IAC3CE,EAAgB,EAQPC,EAAgB,SAACC,MACxBL,EAAgBM,IAAID,UACdL,EAAgB
O,IAAIF,QAGvBH,EAAgBI,IAAIH,IACzBA,QAGIvB,EAAQuB,UAGa,eAAzB5D,QAAQC,IAAIC,YACF,EAAR
mC,GAAa,GAACA,EAzBR,GAAK,KA2BjBQ,EAAiB,MAAOR,GAG1BoB,EAAgBX,IAAIgB,EAAIzB,GACxBs
B,EAAgBb,IAAIT,EAAOyB,GACpBzB,GAGI4B,EAAgB,SAAC5B,UACrBsB,EAAgBK,IAAI3B,IAGhB6B,EAA
gB,SAACJ,EAAyZB,GACpCA,GAASuB,IACXA,EAAgBvB,EAAQ,GAG1BoB,EAAgBX,IAAIgB,EAAIzB,GAC
xBsB,EAAgBb,IAAIT,EAAOyB,IC3CvBK,WAAoB5D,mCACpB6D,EAAy,IAAIC,WAAW9D,kDAkC3B+D,EA
A4B,SAACC,EAAcT,EAAyU,WAEvDpE,EADEqE,EAAQD,EAAQE,MAAM,KAGnB3F,EAAI,EAAGiE,EAAIy
B,EAAMxF,OAAQF,EAAIiE,EAAGjE,KAElCqB,EAAOqE,EAAM1F,KACHBwF,EAAMI,aAAab,EAAI1D,IAKv
BwE,EAAwB,SAACL,EAAcM,WACrCC,GAASD,EAAME,aAAe,IAAIL,ML1CIB,aK2ChBjC,EAakB,GAef1D,
EAAI,EAAGiE,EAAI8B,EAAM7F,OAAQF,EAAIiE,EAAGjE,IAAK,KACtCiG,EAAOF,EAAMF,GAAGdD,UA
CjBiD,OAECCE,EAASD,EAAKE,MAAMd,MAEtBa,EAAQ,KACJ5C,EAAkC,EAA1B8C,SAASF,EAAO,GAAL,I
AC5BnB,EAAKmB,EAAO,GA EJ,IAAV5C,IAEF6B,EAAcJ,EAAIzB,GAGiBiC,EAA0BC,EAAOT,EAAImB,EA
AO,IAC5CV,EAAMa,SAAS5C,YAAYH,EAAOI,IAGpCA,EAAMxD,OAAS,OAefwD,EAAMvD,KAAK8F,MCz
EXK,EAAW,iBAEU,oBAAxzE,aAC0B,IAA7BA,OAAO0E,kBACZ1E,OAAO0E,kBAET,MCYOC,EAAe,SAAC
xF,OACrByF,EAASC,SAASD,KACIBE,EAAS3F,GAAUyF,EACnBX,EAAQY,SAASE,cAAc,SAC/BC,EAIbIB,S
AAC7F,WACHB8F,EAAe9F,EAAf8F,WAEC9G,EAAI8G,EAAW5G,OAAQF,GAAK,EAAGA,IAAK,KACrC+G,
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No license file was found, but licenses were detected in source scan.

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/@flow\n/* eslint-disable no-bitwise *\n\nconst AD_REPLACER_R = /(a)(d)(g)(i);*\n\n/* This is the \"capacity\" of
our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts *\n\nconst charsLength = 52;\n\n/* start at
75 for 'a' until 'z' (25) and then start at 65 for capitalised letters *\n\nconst getAlphabeticChar = (code: number): string
=>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to
base-52 *\n\nexport default function generateAlphabeticName(code: number): string {\n let name = \";\n let x;\n\n /*
get a char and divide by alphabet-length *\n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0)
{\n name = getAlphabeticChar(x % charsLength) + name;\n }\n\n return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '$1-$2');\n}\n\n\"// @flow\n/* eslint-disable *\n\nexport const SEED =
5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that
we're still looping over\n// the same string\n\nexport const phash = (h: number, x: string): number => {\n let i =
x.length;\n\n while (i) {\n h = (h * 33) ^ x.charCodeAt(--i);\n }\n\n return h;\n};\n\n// This is a djb2 hashing
function\n\nexport const hash = (x: string): number => {\n return phash(SEED, x);\n};\n\n\"// @flow\n/* eslint-disable
*\n\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport
default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n};\n\n\"// @flow\nimport type {
IStyledComponent } from './types';\n\nexport default function getComponentName(\n target:
$PropertyType<IStyledComponent, 'target'>): string {\n return (\n (process.env.NODE_ENV !== 'production' ?
typeof target === 'string' && target : false) ||\n // $FlowFixMe\n target.displayName ||\n // $FlowFixMe\n
target.name ||\n 'Component'\n );\n}\n\n\"// @flow\n\nexport default function isFunction(test: any): boolean %checks
{\n return typeof test === 'function';\n}\n\n\"// @flow\n\nexport default function isStatelessFunction(test: any):
boolean {\n return (\n typeof test === 'function'\n && !(\n test.prototype\n &&
test.prototype.isReactComponent\n )\n );\n}\n\n\"// @flow\n\nimport { typeOf } from 'react-is';\n\nexport default (x:
any): boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ? x.toString():
Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeOf(x);\n\n\"// @flow\n\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n\n\"// @flow\n\nndeclare var SC_DISABLE_SPEEDY: ?boolean;\ndeclare var __VERSION__:
```

```

string;\n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\n\nexport const SC_ATTR_VERSION = 'data-styled-version';\n\nexport const
SC_VERSION = __VERSION__;\n\nexport const SPLITTER = /*!sc*/\n';\n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n Boolean(typeof
SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' &&
typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "\n ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "\n ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n :
process.env.NODE_ENV !== 'production'\n )\n );\n\n// Shared empty execution context when generating static
styles\n\nexport const STATIC_EXECUTION_CONTEXT = {};\n\n// @flow\n\nexport const EMPTY_ARRAY =
Object.freeze([]);\n\nexport const EMPTY_OBJECT = Object.freeze({});\n\n,"export default {\n1":\n"Cannot create
styled-component for component: %s.\n\n","2":\n"Can't collect styles once you've consumed a
`ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\n\n- Are you
trying to reuse it across renders?\n- Are you accidentally calling collectStyles twice?\n\n","3":\n"Streaming SSR
is only supported in a Node.js environment; Please do not try to call this method in the browser.\n\n","4":\n"The
`StyleSheetManager` expects a valid target or sheet prop!\n\n- Does this error occur on the client and is your target
falsy?\n- Does this error occur on the server and is the sheet falsy?\n\n","5":\n"The clone method cannot be used
on the client!\n\n- Are you running in a client-like environment on the server?\n- Are you trying to run SSR on the
client?\n\n","6":\n"Trying to insert a new style tag, but the given Node is unmounted!\n\n- Are you using a
custom target that isn't mounted?\n- Does your document not have a valid head element?\n- Have you accidentally
removed a style tag manually?\n\n","7":\n"ThemeProvider: Please return an object from your `theme` prop
function, e.g.\n\n``js\ntheme={() => ({})}\n``\n\n","8":\n"ThemeProvider: Please make your `theme`
prop an object.\n\n","9":\n"Missing document `<head>\n\n","10":\n"Cannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\n\n","11":\n"_This error was replaced
with a dev-time warning, it will be deleted for v4 final. [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\n\n","12":\n"It seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css` helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\n\n","13":\n"%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced#referring-to-other-components for more details.\n\n","14":\n"ThemeProvider:
`theme` prop is required.\n\n","15":\n"A stylis plugin has been supplied that is not named. We need a name
for each plugin to be able to prevent styling collisions between different stylis configurations within the same app.
Before you pass your plugin to `StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is
uniquely-named, e.g.\n\n``js\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name'
});\n``\n\n","16":\n"Reached the limit of how many styled components may be created at group %s.\n\nYou may
only create up to 1,073,741,824 components. If you're creating components dynamically,\n\nas for instance in your
render method then you may be running into this limitation.\n\n","17":\n"CSSStyleSheet could not be found on
HTMLStyleElement.\n\nHas styled-components' style tag been unmounted or altered by another script?\n\n"},"//
@flow\n\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap
: {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n let a = args[0];\n const b = [];\n\nfor (let c = 1, len = args.length; c < len; c += 1) {\n b.push(args[c]);\n }\n\n b.forEach(d => {\n a =

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a.replace(/%[a-z]/, d);\n });\n\n return a;\n}\n\n**\n * Create an error file out of errors.md for development and a
simple web link to the full errors\n * in production mode.\n *\n\nexport default function
throwStyledComponentsError(\n code: string | number,\n ...interpolations: Array<any>\n) {\n if
(process.env.NODE_ENV === 'production') {\n throw new Error(\n `An error occurred. See
https://git.io/JUIaE#${code} for more information.$\n interpolations.length > 0 ? ` Args:
${interpolations.join(', ')} : "\n }`\n );\n } else {\n throw new Error(format(ERRORS[code],
...interpolations).trim());\n }\n}\n\n", "// @flow\n\nimport type {
GroupedTag, Tag } from './types';\nimport { SPLITTER } from './constants';\nimport throwStyledError from
'./utils/error';\n\n** Create a GroupedTag with an underlying Tag implementation *\n\nexport const
makeGroupedTag = (tag: Tag): GroupedTag => {\n return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE
= 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n groupSizes: Uint32Array;\n\n length:
number;\n\n tag: Tag;\n\n constructor(tag: Tag) {\n this.groupSizes = new Uint32Array(BASE_SIZE);\n
this.length = BASE_SIZE;\n this.tag = tag;\n }\n\n indexOfGroup(group: number): number {\n let index = 0;\n
for (let i = 0; i < group; i++) {\n index += this.groupSizes[i];\n }\n\n return index;\n }\n\n
insertRules(group: number, rules: string[]): void {\n if (group >= this.groupSizes.length) {\n const oldBuffer =
this.groupSizes;\n const oldSize = oldBuffer.length;\n\n let newSize = oldSize;\n while (group >=
newSize) {\n newSize <<= 1;\n if (newSize < 0) {\n throwStyledError(16, `${group}`);\n }\n
}\n\n this.groupSizes = new Uint32Array(newSize);\n this.groupSizes.set(oldBuffer);\n this.length =
newSize;\n\n for (let i = oldSize; i < newSize; i++) {\n this.groupSizes[i] = 0;\n }\n }\n\n let ruleIndex
= this.indexOfGroup(group + 1);\n for (let i = 0, l = rules.length; i < l; i++) {\n if (this.tag.insertRule(ruleIndex,
rules[i])) {\n this.groupSizes[group]++;;\n ruleIndex++;;\n }\n }\n\n clearGroup(group: number):
void {\n if (group < this.length) {\n const length = this.groupSizes[group];\n const startIndex =
this.indexOfGroup(group);\n const endIndex = startIndex + length;\n\n this.groupSizes[group] = 0;\n\n for
(let i = startIndex; i < endIndex; i++) {\n this.tag.deleteRule(startIndex);\n }\n }\n }\n\n getGroup(group:
number): string {\n let css = ";\n if (group >= this.length || this.groupSizes[group] === 0) {\n return css;\n
}\n\n const length = this.groupSizes[group];\n const startIndex = this.indexOfGroup(group);\n const endIndex
= startIndex + length;\n\n for (let i = startIndex; i < endIndex; i++) {\n css +=
`${this.tag.getRule(i)}${SPLITTER}`;\n }\n\n return css;\n }\n}\n\n", "// @flow\n\nimport throwStyledError from
'./utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet
reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>
{\n groupIDRegister = new Map();\n reverseRegister = new Map();\n nextFreeGroup = 1;\n};\n\nexport const
getGroupForId = (id: string): number => {\n if (groupIDRegister.has(id)) {\n return (groupIDRegister.get(id):
any);\n }\n\n while (reverseRegister.has(nextFreeGroup)) {\n nextFreeGroup++;\n }\n\n const group =
nextFreeGroup++;\n\n if (\n process.env.NODE_ENV !== 'production' &&\n ((group | 0) < 0 || group >
MAX_SMI)\n ) {\n throwStyledError(16, `${group}`);\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n return group;\n};\n\nexport const getIdForGroup = (group: number): void | string
=> {\n return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n if
(group >= nextFreeGroup) {\n nextFreeGroup = group + 1;\n }\n\n groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n};\n\n", "// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}]="${SC_VERSION}"`; \n\nconst MARKER_RE = new
RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+\\\\\\\\[id=\\\"(\\\\\\\\w\\\\\\\\d-)+\\\"\\\\\\\\\\\\\\\\.?!\\\"([\\^"]*)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n const tag = sheet.getTag();\n const { length } = tag;\n\n let css = ";\n for (let group = 0;
group < length; group++) {\n const id = getIdForGroup(group);\n if (id === undefined) continue;\n\n const
names = sheet.names.get(id);\n const rules = tag.getGroup(group);\n if (!names || !rules || !names.size)
continue;\n\n const selector = `${SC_ATTR}.g${group}[id="${id}"]`; \n\n let content = ";\n if (names !==
undefined) {\n names.forEach(name => {\n if (name.length > 0) {\n content += `${name},`; \n }\n
}\n

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});\n };\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
rehydration\n css += `${rules}${selector}{content:"${content}"}`$${SPLITTER}};\n }\n\n return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n const names =
content.split(',');\n let name;\n\n for (let i = 0, l = names.length; i < l; i++) {\n // eslint-disable-next-line\n if
((name = names[i])) {\n sheet.registerName(id, name);\n }\n };\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n const parts = (style.textContent || '').split(SPLITTER);\n const rules:
string[] = [];\n\n for (let i = 0, l = parts.length; i < l; i++) {\n const part = parts[i].trim();\n if (!part) continue;\n\n
const marker = part.match(MARKER_RE);\n\n if (marker) {\n const group = parseInt(marker[1], 10) | 0;\n
const id = marker[2];\n\n if (group !== 0) {\n // Rehydrate componentId to group index mapping\n
setGroupForId(id, group);\n // Rehydrate names and rules\n // looks like: data-
styled.g11[id="idA"]{content:"nameA,"}\n rehydrateNamesFromContent(sheet, id, marker[3]);\n
sheet.getTag().insertRules(group, rules);\n }\n\n rules.length = 0;\n } else {\n rules.push(part);\n }\n
}\n\n}\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n const nodes =
document.querySelectorAll(SELECTOR);\n\n for (let i = 0, l = nodes.length; i < l; i++) {\n const node =
(nodes[i]: any): HTMLStyleElement);\n\n if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)\n {\n rehydrateSheetFromTag(sheet, node);\n\n if (node.parentNode) {\n
node.parentNode.removeChild(node);\n }\n }\n\n};\n\n", /* @flow\n/* eslint-disable camelcase, no-undef
*\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n\n return typeof window
!== 'undefined'\n ? typeof window.__webpack_nonce__ !== 'undefined'\n ? window.__webpack_nonce__\n
: null\n : null;\n};\n\nexport default getNonce;\n", /* @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport getNonce from './utils/nonce';\nimport
throwStyledError from './utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find
last style element if any inside target *\n\nconst findLastStyleTag = (target: HTMLElement): void |
HTMLStyleElement => {\n const { childNodes } = target;\n\n for (let i = childNodes.length; i >= 0; i--) {\n const
child = ((childNodes[i]: any): ?HTMLElement);\n\n if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n return ((child: any): HTMLStyleElement);\n }\n }\n\n return
undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last *\n\nexport const makeStyleTag =
(target?: HTMLElement): HTMLStyleElement => {\n const head = ((document.head: any): HTMLElement);\n
const parent = target || head;\n const style = document.createElement('style');\n const prevStyle =
findLastStyleTag(parent);\n const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n
style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n const nonce = getNonce();\n\n if (nonce) style.setAttribute('nonce', nonce);\n\n
parent.insertBefore(style, nextSibling);\n\n return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style
element *\n\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n if (tag.sheet) {\n return
((tag.sheet: any): CSSStyleSheet);\n }\n\n // Avoid Firefox quirk where the style element might not have a sheet
property\n const { styleSheets } = document;\n for (let i = 0, l = styleSheets.length; i < l; i++) {\n const sheet =
styleSheets[i];\n\n if (sheet.ownerNode === tag) {\n return ((sheet: any): CSSStyleSheet);\n }\n }\n\n
throwStyledError(17);\n return (undefined: any);\n};\n\n", /* @flow\n/* eslint-disable no-use-before-define
*\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**
Create a CSSStyleSheet-like tag depending on the environment *\n\nexport const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n if (isServer) {\n return new VirtualTag(target);\n } else
if (useCSSOMInjection) {\n return new CSSOMTag(target);\n } else {\n return new TextTag(target);\n
}\n\n}\n\nexport class CSSOMTag implements Tag {\n element: HTMLStyleElement;\n\n sheet:
CSSStyleSheet;\n\n length: number;\n\n constructor(target?: HTMLElement) {\n const element = (this.element =
makeStyleTag(target));\n\n // Avoid Edge bug where empty style elements don't create sheets\n
element.appendChild(document.createTextNode("));\n\n this.sheet = getSheet(element);\n this.length = 0;\n
}\n\n insertRule(index: number, rule: string): boolean {\n try {\n this.sheet.insertRule(rule, index);\n
this.length++;\n return true;\n } catch (_error) {\n return false;\n }\n }\n\n deleteRule(index: number):

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void {
  this.sheet.deleteRule(index);
  this.length--;
}

getRule(index: number): string {
  const rule = this.sheet.cssRules[index];
  // Avoid IE11 quirk where cssText is inaccessible on some invalid rules
  if (rule !== undefined && typeof rule.cssText === 'string') {
    return rule.cssText;
  } else {
    return "";
  }
}

/** A Tag that emulates the CSSStyleSheet API but uses text nodes */
export class TextTag implements Tag {
  element: HTMLStyleElement;
  nodes: NodeList<Node>;
  length: number;

  constructor(target?: HTMLElement) {
    const element = (this.element = makeStyleTag(target));
    this.nodes = element.childNodes;
    this.length = 0;
  }

  insertRule(index: number, rule: string): boolean {
    if (index <= this.length && index >= 0) {
      const node = document.createTextNode(rule);
      const refNode = this.nodes[index];
      this.element.insertBefore(node, refNode || null);
      this.length++;
      return true;
    } else {
      return false;
    }
  }

  deleteRule(index: number): void {
    this.element.removeChild(this.nodes[index]);
    this.length--;
  }

  getRule(index: number): string {
    if (index < this.length) {
      return this.nodes[index].textContent;
    } else {
      return "";
    }
  }
}

/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */
export class VirtualTag implements Tag {
  rules: string[];
  length: number;

  constructor(_target?: HTMLElement) {
    this.rules = [];
    this.length = 0;
  }

  insertRule(index: number, rule: string): boolean {
    if (index <= this.length) {
      this.rules.splice(index, 0, rule);
      this.length++;
      return true;
    } else {
      return false;
    }
  }

  deleteRule(index: number): void {
    this.rules.splice(index, 1);
    this.length--;
  }

  getRule(index: number): string {
    if (index < this.length) {
      return this.rules[index];
    } else {
      return "";
    }
  }
}

@flow
import { DISABLE_SPEEDY, IS_BROWSER } from './constants';
import { EMPTY_OBJECT } from './utils/empties';
import { makeGroupedTag } from './GroupedTag';
import { getGroupForId } from './GroupIDAllocator';
import { outputSheet, rehydrateSheet } from './Rehydration';
import { makeTag } from './Tag';
import type { GroupedTag, Sheet, SheetOptions } from './types';
let SHOULD_REHYDRATE = IS_BROWSER;

type SheetConstructorArgs = {
  isServer?: boolean,
  useCSSOMInjection?: boolean,
  target?: HTMLElement,
};

type GlobalStylesAllocationMap = { [key: string]: number };
type NamesAllocationMap = Map<string, Set<string>>;

const defaultOptions: SheetOptions = {
  isServer: !IS_BROWSER,
  useCSSOMInjection: !DISABLE_SPEEDY,
};

/** Contains the main stylesheet logic for stringification and caching */
export default class StyleSheet implements Sheet {
  gs: GlobalStylesAllocationMap;
  names: NamesAllocationMap;
  options: SheetOptions;
  server: boolean;
  tag: void | GroupedTag;

  /** Register a group ID to give it an index */
  static registerId(id: string): number {
    return getGroupForId(id);
  }

  constructor(
    options: SheetConstructorArgs = EMPTY_OBJECT,
    globalStyles?: GlobalStylesAllocationMap = {},
    names?: NamesAllocationMap
  ) {
    this.options = {
      ...defaultOptions,
      ...options,
    };
    this.gs = globalStyles;
    this.names = new Map(names);
    this.server = !options.isServer;

    // We rehydrate only once and use the sheet that is created first
    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {
      SHOULD_REHYDRATE = false;
      rehydrateSheet(this);
    }

    reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {
      return new StyleSheet(
        { ...this.options, ...options },
        this.gs,
        (withNames && this.names) || undefined
      );
    }

    allocateGSInstance(id: string) {
      return (this.gs[id] = (this.gs[id] || 0) + 1);
    }

    /** Lazily initialises a GroupedTag for when it's actually needed */
    getTag(): GroupedTag {
      return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));
    }

    /** Check whether a name is known for caching */
    hasNameForId(id: string, name: string): boolean {
      return this.names.has(id) && (this.names.get(id): any).has(name);
    }

    /** Mark a group's name as known for caching */
    registerName(id: string, name: string) {
      getGroupForId(id);
      if (!this.names.has(id)) {
        const groupNames = new Set();
        groupNames.add(name);
        this.names.set(id, groupNames);
      } else {
        (this.names.get(id): any).add(name);
      }
    }

    /** Insert new rules which also marks the name as known */
    insertRules(id: string, name: string, rules: string[]) {
      this.registerName(id, name);
      this.getTag().insertRules(getGroupForId(id), rules);
    }

    /** Clears all cached names for a given group ID */
    clearNames(id: string) {
      if (this.names.has(id)) {
        (this.names.get(id): any).clear();
      }
    }

    /** Clears all rules for a given group ID */
    clearRules(id: string) {
      this.getTag().clearGroup(getGroupForId(id));
    }
  }
}

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this.clearNames(id);\n })\n\n /** Clears the entire tag which deletes all rules but not its names */\n clearTag() {\n // NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output only new rules\n this.tag = undefined;\n })\n\n /** Outputs the current sheet as a CSS string with markers for SSR\n */\n toString(): string {\n return outputSheet(this);\n })\n\n"/**\n * MIT License\n *\n * Copyright (c) 2016\n Sultan Tarimo\n *\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this software and associated documentation files (the "Software"),\n * to deal in the Software without restriction, including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following conditions:\n *\n * The above copyright notice and this permission notice shall be included in all\n * copies or substantial portions of the Software.\n *\n * THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n */\n\n*/\n\nexport default\nfunction(insertRule) {\n const delimiter = '*/';\n const needle = `${delimiter}`;\n\n function toSheet(block) {\n if (block) {\n try {\n insertRule(`${block}`);\n } catch (e) {\n }\n }\n\n return function ruleSheet(\n context,\n content,\n selectors,\n parents,\n line,\n column,\n length,\n ns,\n depth,\n at\n ) {\n switch (context) {\n // property\n case 1:\n // @import\n if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), ";";\n break;\n // selector\n case 2:\n if (ns === 0) return content + delimiter;\n break;\n // at-rule\n case 3:\n switch (ns) {\n // @font-face, @page\n case 102:\n case 112:\n return insertRule(selectors[0] + content), ";";\n default:\n return content + (at === 0 ? delimiter : ");");\n }\n case -2:\n content.split(needle).forEach(toSheet);\n }\n }\n\n };\n\n };\n\n "import Stylis from '@emotion/stylis';\nimport { type Stringifier } from './types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\n\nconst COMMENT_REGEX = /^\\s*\\/\\/.*$/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '!', '#'];\n\n type StylisInstanceConstructorArgs = {\n options?: Object,\n plugins?: Array<Function>,\n };\n\nexport default function createStylisInstance({\n options = EMPTY_OBJECT,\n plugins = EMPTY_ARRAY,\n }: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n const stylis = new Stylis(options);\n\n // Wrap `insertRulePlugin` to build a list of rules,\n // and then make our own plugin to return the rules. This\n // makes it easier to hook into the existing SSR architecture\n\n let parsingRules = [];\n\n // eslint-disable-next-line consistent-return\n const returnRulesPlugin = context => {\n if (context === -2) {\n const parsedRules = parsingRules;\n parsingRules = [];\n return parsedRules;\n }\n };\n\n const parseRulesPlugin = insertRulePlugin(rule => {\n parsingRules.push(rule);\n });\n\n let _componentId: string;\n let _selector: string;\n let _selectorRegexp: RegExp;\n let _consecutiveSelfRefRegexp: RegExp;\n\n const selfReferenceReplacer = (match, offset, string) => {\n if (\n // do not replace the first occurrence if it is complex (has a modifier)\n (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&\n // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n !string.match(_consecutiveSelfRefRegexp)\n ) {\n return `.${_componentId}`;\n }\n\n return match;\n };\n\n /**\n * When writing a style like\n *\n * & + & {\n * color: red;\n * }\n *\n * The second ampersand should be a reference to the static component class. stylis\n * has no knowledge of static class so we have to intelligently replace the base selector.\n *\n * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values\n *\n * "2"\n means this plugin is taking effect at the very end after all other processing is complete\n */\n\n const selfReferenceReplacementPlugin = (context, _, selectors) => {\n if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n // eslint-disable-next-line no-param-reassign\n selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);\n }\n };\n\n stylis.use([...plugins,

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selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function stringifyRules(css, selector,
prefix, componentId = '&'): Stringifier {\n  const flatCSS = css.replace(COMMENT_REGEX, "");\n  const cssStr
= selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;\n\n  // stylis has no concept of state to be
passed to plugins\n  // but since JS is single-threaded, we can rely on that to ensure\n  // these properties stay in
sync with the current stylis run\n  _componentId = componentId;\n  _selector = selector;\n  _selectorRegexp =
new RegExp(`\\${_selector}\\b`, 'g');\n  _consecutiveSelfRefRegExp = new
RegExp(`\\${_selector}\\b{2,}`);\n\n  return stylis(prefix || !selector ? " : selector, cssStr);\n }

stringifyRules.hash = plugins.length\n ? plugins\n .reduce((acc, plugin) => {\n   if (!plugin.name) {\n
throwStyledError(15);\n   }\n   return phash(acc, plugin.name);\n }, SEED)\n .toString()\n :
";\n\n return stringifyRules;\n}\n",`// @flow\nimport React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from
'./sheet';\nimport type { Stringifier } from './types';\nimport createStylisInstance from './utils/stylis';\n\ntype Props
= {\n  children?: Node,\n  disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?:
StyleSheet,\n  stylisPlugins?: Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext:
Context<StyleSheet | void> = React.createContext();\nexport const StyleSheetConsumer =
StyleSheetContext.Consumer;\nexport const StylisContext: Context<Stringifier | void> =
React.createContext();\nexport const StylisConsumer = StylisContext.Consumer;\n\nexport const masterSheet:
StyleSheet = new StyleSheet();\nexport const masterStylis: Stringifier = createStylisInstance();\n\nexport function
useStyleSheet(): StyleSheet {\n  return useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function
useStylis(): Stringifier {\n  return useContext(StylisContext) || masterStylis;\n}\n\nexport default function
StyleSheetManager(props: Props) {\n  const [plugins, setPlugins] = useState(props.stylisPlugins);\n  const
contextStyleSheet = useStyleSheet();\n\n  const styleSheet = useMemo(() => {\n    let sheet = contextStyleSheet;\n\n    if (props.sheet) {\n      // eslint-disable-next-line prefer-destructuring\n      sheet = props.sheet;\n    } else if
(props.target) {\n      sheet = sheet.reconstructWithOptions({ target: props.target }, false);\n    }\n\n    if
(props.disableCSSOMInjection) {\n      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n    }\n\n    return sheet;\n  }, [props.disableCSSOMInjection, props.sheet, props.target]);\n\n  const stylis = useMemo(\n
() =>\n    createStylisInstance({\n      options: { prefix: !props.disableVendorPrefixes },\n      plugins,\n    }),\n    [props.disableVendorPrefixes, plugins]\n  );\n\n  useEffect(() => {\n    if (!shallowequal(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n  }, [props.stylisPlugins]);\n\n  return (\n
<StyleSheetContext.Provider value={styleSheet}>\n   <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n   ? React.Children.only(props.children)\n   : props.children}\n
</StylisContext.Provider>\n </StyleSheetContext.Provider>\n );\n}\n",`// @flow\nimport StyleSheet from
'./sheet';\nimport { type Stringifier } from './types';\nimport throwStyledError from './utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n  id: string;\n  name: string;\n
rules: string;\n\n  constructor(name: string, rules: string) {\n    this.name = name;\n    this.id = `sc-keyframes-
${name}`;\n    this.rules = rules;\n  }\n\n  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n    const resolvedName = this.name + stylisInstance.hash;\n\n    if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n      styleSheet.insertRules(\n        this.id,\n        resolvedName,\n        stylisInstance(this.rules,
resolvedName, '@keyframes')\n      );\n    }\n  }\n\n  toString = () => {\n    return throwStyledError(12,
String(this.name));\n  }\n\n  getName(stylisInstance: Stringifier = masterStylis) {\n    return this.name +
stylisInstance.hash;\n  }\n}\n",`// @flow\n\n/**\n * inlined version of\n *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n */\n\nconst
uppercaseCheck = /^[A-Z]/;\nconst uppercasePattern = /^[A-Z]/g;\nconst msPattern = /^ms-;/;\nconst
prefixAndLowerCase = (char: string): string => `-${char.toLowerCase}`;\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n * > hyphenateStyleName('backgroundColor')\n * < \"background-
color\"\n * > hyphenateStyleName('MozTransition')\n * < \"-moz-transition\"\n * >
hyphenateStyleName('msTransition')\n * < \"-ms-transition\"\n */\n\n * As Modernizr suggests
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `ms-`.\n * @param {string} string\n *

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@return {string}
*/
export default function hyphenateStyleName(string: string): string {
  return
  uppercaseCheck.test(string)
  ? string
  .replace(uppercasePattern, prefixAndLowerCase)
  .replace(msPattern,
  '-ms-')
  : string;
}
*/
@flow
import unitless from '@emotion/unitless';
import Taken from
https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js
export default function addUnitIfNeeded(name: string, value: any): any {
  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133
  // $FlowFixMe
  if (value == null ||
  typeof value === 'boolean' || value === '') {
    return '';
  }
  if (typeof value === 'number' && value !== 0 &&
  !(name in unitless)) {
    return `${value}px`;
  }
  // Presumes implicit 'px' suffix for unitless numbers
  return
  String(value).trim();
}
*/
@flow
import { isElement } from 'react-is';
import getComponentName from
'./getComponentName';
import isFunction from './isFunction';
import isStatelessFunction from
'./isStatelessFunction';
import isPlainObject from './isPlainObject';
import isStyledComponent from
'./isStyledComponent';
import Keyframes from './models/Keyframes';
import hyphenate from
'./hyphenateStyleName';
import addUnitIfNeeded from './addUnitIfNeeded';
import { type Stringifier } from
'./types';
import * as It's falsish not falsy because 0 is allowed.
import {
  chunk => chunk ===
  undefined || chunk === null || chunk === false || chunk === ''
}
export const objToCssArray = (obj: Object,
  prevKey?: string): Array<string | Function> => {
  const rules = [];
  for (const key in obj) {
    if
    (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;
    if ((Array.isArray(obj[key]) && obj[key].isCss) ||
    isFunction(obj[key])) {
      rules.push(`${hyphenate(key)}:`, obj[key], `;`);
    } else if (isPlainObject(obj[key])) {
      rules.push(...objToCssArray(obj[key], key));
    } else {
      rules.push(`${hyphenate(key)}:
      ${addUnitIfNeeded(key, obj[key]);}`);
    }
  }
  return prevKey ? [`${prevKey} {`, ...rules, `}`] :
  rules;
}
export default function flatten(
  chunk: any,
  executionContext: ?Object,
  styleSheet: ?Object,
  stylisInstance: ?Stringifier): any {
  if (Array.isArray(chunk)) {
    const ruleSet = [];
    for (let i = 0, len =
    chunk.length, result; i < len; i += 1) {
      result = flatten(chunk[i], executionContext, styleSheet,
      stylisInstance);
      if (result === '') continue;
      else if (Array.isArray(result)) ruleSet.push(...result);
      else
      ruleSet.push(result);
    }
    return ruleSet;
  }
  if (isFalsish(chunk)) {
    return '';
  }
  /* Handle other
  components */
  if (isStyledComponent(chunk)) {
    return `.${chunk.styledComponentId}`;
  }
  /* Either
  execute or defer the function */
  if (isFunction(chunk)) {
    if (isStatelessFunction(chunk) && executionContext) {
      const result = chunk(executionContext);
      if (process.env.NODE_ENV !== 'production' &&
      isElement(result)) {
        // eslint-disable-next-line no-console
        console.warn(
        `${getComponentName(
        chunk
        )} is not a styled component and cannot be referred to via
        component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
        more details.`);
      }
      return flatten(result, executionContext, styleSheet, stylisInstance);
    } else
    return chunk;
  }
  if (chunk instanceof Keyframes) {
    if (styleSheet) {
      chunk.inject(styleSheet,
      stylisInstance);
      return chunk.getName(stylisInstance);
    } else
    return chunk;
  }
  /* Handle objects */
  if (isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString());
}
*/
@flow
import {
  printed =
  {}
}
export default function warnOnce(message) {
  if (printed[message]) return;
  printed[message] = true;
  if (typeof console !== 'undefined' && console.warn) console.warn(message);
}
*/
@flow
import {
  SINGLE_QUOTE = '"',
  DOUBLE_QUOTE = '"',
  BACKSLASH = '\\',
  SLASH = '/',
  NEWLINE = '\n',
  SPACE = ' ',
  FEED = '\f',
  TAB = '\t',
  CR = '\r',
  OPEN_SQUARE = '[',
  CLOSE_SQUARE = ']',
  OPEN_PARENTHESES = '(',
  CLOSE_PARENTHESES = ')',
  OPEN_CURLY = '{',
  CLOSE_CURLY = '}',
  SEMICOLON = ';',
  ASTERISK = '*',
  COLON = ':',
  AT = '@',
  RE_AT_END = /[
  \n\t\r\f\{\}\(\)\'"/\[\]\#]/g,
  RE_WORD_END = /[
  \n\t\r\f\{\}\(\)\'";@!'"'[\]\#]\/(?=\/)/g,
  RE_BAD_BRACKET = /.[\[\]\(\)\'"/\n];
}
export default function tokenize(input, options = {}) {
  const tokens
  = [];
  const css = input.css.valueOf();
  const ignore = options.ignoreErrors;
  let code,
  next,
  quote,
  \n
}

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lines,\n last,\n content,\n escape,\n nextLine,\n nextOffset,\n escaped,\n escapePos,\n prev,\n n;\n\nconst length = css.length;\n let offset = -1;\n let line = 1;\n let pos = 0;\n\n function unclosed(what) {\n throw\n input.error(`Unclosed ${what}`, line, pos - offset);\n }\n\n while (pos < length) {\n code =\n css.charCodeAt(pos);\n\n if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +\n 1) !== NEWLINE)) {\n offset = pos;\n line += 1;\n }\n\n switch (code) {\n case NEWLINE:\n case\n SPACE:\n case TAB:\n case CR:\n case FEED:\n next = pos;\n do {\n next += 1;\n code = css.charCodeAt(next);\n if (code === NEWLINE) {\n offset = next;\n line += 1;\n }\n } while (\n code === SPACE ||\n code === NEWLINE ||\n code === TAB ||\n code\n === CR ||\n code === FEED\n );\n tokens.push(['space', css.slice(pos, next)];\n pos = next -\n 1;\n break;\n\n case OPEN_SQUARE:\n tokens.push(['[', '[', line, pos - offset]);\n break;\n\n case\n CLOSE_SQUARE:\n tokens.push([']', ']', line, pos - offset]);\n break;\n\n case OPEN_CURLY:\n\n tokens.push(['{', '{', line, pos - offset]);\n break;\n\n case CLOSE_CURLY:\n\n tokens.push(['}', '}', line,\n pos - offset]);\n break;\n\n case COLON:\n\n tokens.push([':', ':', line, pos - offset]);\n break;\n\n case\n SEMICOLON:\n\n tokens.push([';', ';', line, pos - offset]);\n break;\n\n case\n OPEN_PARENTHESES:\n\n prev = tokens.length ? tokens[tokens.length - 1][1] : '';\n n =\n css.charCodeAt(pos + 1);\n if (\n prev === 'url' &&\n n !== SINGLE_QUOTE &&\n n !==\n DOUBLE_QUOTE &&\n n !== SPACE &&\n n !== NEWLINE &&\n n !== TAB &&\n n\n !== FEED &&\n n !== CR\n ) {\n next = pos;\n do {\n escaped = false;\n next =\n css.indexOf(')', next + 1);\n if (next === -1) {\n if (ignore) {\n next = pos;\n break;\n } else {\n unclosed('bracket');\n }\n }\n escapePos = next;\n while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n escapePos -= 1;\n escaped =\n !escaped;\n }\n } while (escaped);\n tokens.push([\n 'brackets',\n css.slice(pos,\n next + 1),\n line,\n pos - offset,\n line,\n next - offset,\n ]);\n pos = next;\n } else {\n next = css.indexOf(')', pos + 1);\n content = css.slice(pos, next + 1);\n if (next === -1 ||\n RE_BAD_BRACKET.test(content)) {\n tokens.push(['(', '(', line, pos - offset]);\n } else {\n tokens.push([\n 'brackets',\n content,\n line,\n pos - offset,\n line,\n next - offset,\n ]);\n pos = next;\n }\n }\n\n break;\n\n case CLOSE_PARENTHESES:\n\n tokens.push([')', ')', line, pos - offset]);\n break;\n\n case\n SINGLE_QUOTE:\n\n case DOUBLE_QUOTE:\n\n quote = code === SINGLE_QUOTE ? "'" : '"';\n next = pos;\n do {\n escaped = false;\n next = css.indexOf(quote, next + 1);\n if (next === -1)\n {\n if (ignore) {\n next = pos + 1;\n break;\n } else {\n unclosed('quote');\n }\n }\n }\n escapePos = next;\n while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n escapePos -= 1;\n escaped = !escaped;\n }\n } while (escaped);\n content = css.slice(pos, next\n + 1);\n lines = content.split('\\n');\n last = lines.length - 1;\n if (last > 0) {\n nextLine = line +\n last;\n nextOffset = next - lines[last].length;\n } else {\n nextLine = line;\n nextOffset =\n offset;\n }\n\n tokens.push([\n 'string',\n css.slice(pos, next + 1),\n line,\n pos -\n offset,\n nextLine,\n next - nextOffset,\n ]);\n\n offset = nextOffset;\n line = nextLine;\n pos = next;\n break;\n\n case AT:\n\n RE_AT_END.lastIndex = pos + 1;\n RE_AT_END.test(css);\n if (RE_AT_END.lastIndex === 0) {\n next = css.length - 1;\n } else {\n next =\n RE_AT_END.lastIndex - 2;\n }\n\n tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line,\n next - offset]);\n pos = next;\n break;\n\n case BACKSLASH:\n\n next = pos;\n escape = true;\n\n while (css.charCodeAt(next + 1) === BACKSLASH) {\n next += 1;\n escape = !escape;\n }\n\n code = css.charCodeAt(next + 1);\n if (\n escape &&\n (code !== SLASH &&\n code !==\n SPACE &&\n code !== NEWLINE &&\n code !== TAB &&\n code !== CR &&\n code\n !== FEED)\n ) {\n next += 1;\n }\n\n tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,\n line, next - offset]);\n pos = next;\n break;\n\n default:\n\n if (code === SLASH &&\n css.charCodeAt(pos + 1) === ASTERISK) {\n next = css.indexOf('*/', pos + 2) + 1;\n if (next === 0) {\n if (ignore) {\n next = css.length;\n } else {\n unclosed('comment');\n }\n }\n\n content = css.slice(pos, next + 1);\n lines = content.split('\\n');\n last = lines.length - 1;\n\n
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if (last > 0) {\n      nextLine = line + last;\n      nextOffset = next - lines[last].length;\n    } else {\n
nextLine = line;\n      nextOffset = offset;\n    }\n\n    tokens.push(['comment', content, line, pos - offset,\nnextLine, next - nextOffset]);\n\n    offset = nextOffset;\n    line = nextLine;\n    pos = next;\n  } else
{\n    RE_WORD_END.lastIndex = pos + 1;\n    RE_WORD_END.test(css);\n    if
(RE_WORD_END.lastIndex === 0) {\n      next = css.length - 1;\n    } else {\n      next =
RE_WORD_END.lastIndex - 2;\n    }\n\n    tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,\nline, next - offset]);\n    pos = next;\n  }\n\n  break;\n}\n\n  pos++;\n}\n\n  return tokens;\n}\n\n", "//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\n\nconst HIGHLIGHT_THEME = {\n
brackets: [36, 39], // cyan\n string: [31, 39], // red\n 'at-word': [31, 39], // red\n comment: [90, 39], // gray\n '{':
[32, 39], // green\n '}': [32, 39], // green\n ':': [1, 22], // bold\n ';': [1, 22], // bold\n '(': [1, 22], // bold\n ')': [1, 22],
// bold\n};\n\nfunction code(color) {\n  return `\\u001b[${color}m`;\n}\n\nfunction terminalHighlight(css) {\n  const
tokens = tokenize(new Input(css), { ignoreErrors: true });\n  const result = [];\n  tokens.forEach(token => {\n    const
color = HIGHLIGHT_THEME[token[0]];\n    if (color) {\n      result.push(\n        token[1]\n        .split(/\\r?\\n/)\n
        .map(i => code(color[0]) + i + code(color[1]))\n        .join("\\n")\n      );\n    } else {\n      result.push(token[1]);\n
    }\n  });\n  return result.join("");\n}\n\nexport default terminalHighlight;\n", "// @flow\nimport supportsColor from
'supports-color';\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-
once';\n\n/**\n * The CSS parser throws this error for broken CSS.\n * Custom parsers can throw this error for
broken custom syntax using\n * the { @link Node#error } method.\n * PostCSS will use the input source map to
detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n
* PostCSS will show the original position in the Sass file.\n * If you need the position in the PostCSS input\n *
(e.g., to debug the previous compiler), use `error.input.file`.\n * \n * @example\n * // Catching and checking syntax
error\n * try {\n *   postcss.parse('a{')\n * } catch (error) {\n *   if (error.name === 'CssSyntaxError') {\n *     error
//=> CssSyntaxError\n *   }\n * }\n * \n * @example\n * // Raising error from plugin\n * throw node.error('Unknown
variable', { plugin: 'postcss-vars' });\n * \n * class CssSyntaxError {\n *   /**\n *    * @param {string} message - error
message\n *    * @param {number} [line] - source line of the error\n *    * @param {number} [column] - source column
of the error\n *    * @param {string} [source] - source code of the broken file\n *    * @param {string} [file] - absolute
path to the broken file\n *    * @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n *    * \n *
constructor(message, line, column, source, file, plugin) {\n *   /**\n *    * @member {string} - Always equal to
`CssSyntaxError`. You should\n *    * always check error type\n *    * by `error.name ===
'CssSyntaxError'` instead of\n *    * `error instanceof CssSyntaxError`, because\n *    * npm
could have several PostCSS versions.\n *    * \n *    * @example\n *    * if (error.name === 'CssSyntaxError') {\n *
error //=> CssSyntaxError\n *    * }\n *    * \n *    * this.name = 'CssSyntaxError';\n *    * \n *    * @member {string} - Error
message.\n *    * \n *    * @example\n *    * error.message //=> 'Unclosed block'\n *    * \n *    * this.reason = message;\n *
\n *    * if (file) {\n *    * \n *    * @member {string} - Absolute path to the broken file.\n *    * \n *    * @example\n *
error.file //=> 'a.sass'\n *    * error.input.file //=> 'a.css'\n *    * \n *    * this.file = file;\n *    * }\n *    * if (source) {\n
*    * \n *    * @member {string} - Source code of the broken file.\n *    * \n *    * @example\n *    * error.source
//=> 'a { b { } }'\n *    * error.input.column //=> 'a b { }'\n *    * \n *    * this.source = source;\n *    * }\n *    * if (plugin) {\n
*    * \n *    * @member {string} - Plugin name, if error came from plugin.\n *    * \n *    * @example\n *
error.plugin //=> 'postcss-vars'\n *    * \n *    * this.plugin = plugin;\n *    * }\n *    * if (typeof line !== 'undefined' && typeof
column !== 'undefined') {\n *    * \n *    * @member {number} - Source line of the error.\n *    * \n *    *
@example\n *    * error.line //=> 2\n *    * error.input.line //=> 4\n *    * \n *    * this.line = line;\n *    * \n *
@example\n *    * @member {number} - Source column of the error.\n *    * \n *    * @example\n *    * error.column //=> 1\n *
error.input.column //=> 4\n *    * \n *    * this.column = column;\n *    * }\n *    * this.setMessage();\n *    * \n *
if (Error.captureStackTrace) {\n *    * Error.captureStackTrace(this, CssSyntaxError);\n *    * }\n *    * }\n *    * \n *
setMessage() {\n *    * \n *    * @member {string} - Full error text in the GNU error format\n *    * \n *    * with plugin, file, line and
column.\n *    * \n *    * @example\n *    * error.message //=> 'a.css:1:1: Unclosed block'\n *    * \n *    * this.message =
this.plugin ? `${this.plugin}: ` : ";\n *    * this.message += this.file ? this.file : '<css input>';\n *    * if (typeof this.line !==
'undefined') {\n *    * this.message += `:${this.line}:${this.column}`;\n *    * }\n *    * this.message += `:${this.reason}`;\n
}

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}
/**
 * Returns a few lines of CSS source that caused the error.
 * If the CSS has an input source map without `sourceContent`, this method will return an empty string.
 * @param {boolean} [color] whether arrow will be colored red by terminal color codes. By default, PostCSS will detect color support by `process.stdout.isTTY` and `process.env.NODE_DISABLE_COLORS`.
 * @example
 * error.showSourceCode() // => `
4 |
// 5 | a {
// > 6 | bad
// | ^
// 7 |
}
 * @return {string} few lines of CSS source that caused the error
 */
showSourceCode(color) {
  if (!this.source) return '';
  let css = this.source;
  if (typeof color === 'undefined') color = supportsColor;
  if (color) css = terminalHighlight(css);
  const lines = css.split(/\r?\n/);
  const start = Math.max(this.line - 3, 0);
  const end = Math.min(this.line + 2, lines.length);
  const maxWidth = String(end).length;
  return lines.slice(start, end).map((line, index) => {
    const number = start + 1 + index;
    const padded = `${number}`.slice(-maxWidth);
    const gutter = `${padded} | `;
    if (number === this.line) {
      const spacing = gutter.replace(/\\d/g, ' ') + line.slice(0, this.column - 1).replace(/^[\\t]/g, ' ');
      return `>${gutter}${line}\\n${spacing}^`;
    } else {
      return `${gutter}${line}`;
    }
  }).join('\\n');
}

Returns error position, message and source code of the broken part.
 * @example
 * error.toString() // => `
\CssSyntaxError: app.css:1:1: Unclosed block
// > 1 | a {
// | ^
 * @return {string} error position, message and source code
 */
toString() {
  let code = this.showSourceCode();
  if (code) code = `\\n\\n${code}\\n`;
  return `${this.name}: ${this.message}${code}`;
}

get generated() {
  warnOnce('CssSyntaxError#generated is deprecated. Use input instead.');
```

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'undefined') return value;\n  }\n\n  const parent = node.parent;\n\n  // Hack for first rule in CSS\n  if (detect ===\n  'before') {\n    if (!parent || (parent.type === 'root' && parent.first === node)) {\n      return ";\n    }\n  }\n\n  //\n  Floating child without parent\n  if (!parent) return defaultRaw[detect];\n\n  // Detect style by other nodes\n  const\n  root = node.root();\n  if (!root.rawCache) root.rawCache = {};\n  if (typeof root.rawCache[detect] !== 'undefined')\n  {\n    return root.rawCache[detect];\n  }\n\n  if (detect === 'before' || detect === 'after') {\n    return\n  this.beforeAfter(node, detect);\n  } else {\n    const method = `raw${capitalize(detect)}`;\n    if (this[method])\n  {\n    value = this[method](root, node);\n  } else {\n    root.walk(i => {\n      value = i.raws[own];\n      if\n  (typeof value !== 'undefined') return false;\n    });\n  }\n\n  if (typeof value === 'undefined') value =\n  defaultRaw[detect];\n\n  root.rawCache[detect] = value;\n  return value;\n}\n\nrawSemicolon(root) {\n  let\n  value;\n  root.walk(i => {\n    if (i.nodes && i.nodes.length && i.last.type === 'decl') {\n      value =\n  i.raws.semicolon;\n      if (typeof value !== 'undefined') return false;\n    }\n  });\n  return value;\n}\n\nrawEmptyBody(root) {\n  let value;\n  root.walk(i => {\n    if (i.nodes && i.nodes.length === 0) {\n      value =\n  i.raws.after;\n      if (typeof value !== 'undefined') return false;\n    }\n  });\n  return value;\n}\n\nrawIndent(root) {\n  if (root.raws.indent) return root.raws.indent;\n  let value;\n  root.walk(i => {\n    const p =\n  i.parent;\n    if (p && p !== root && p.parent && p.parent === root) {\n      if (typeof i.raws.before !==\n  'undefined') {\n        const parts = i.raws.before.split("\\n");\n        value = parts[parts.length - 1];\n        value =\n  value.replace(/^[^\\s]/g, "");\n        return false;\n      }\n    }\n  });\n  return value;\n}\n\nrawBeforeComment(root, node) {\n  let value;\n  root.walkComments(i => {\n    if (typeof i.raws.before !==\n  'undefined') {\n      value = i.raws.before;\n      if (value.indexOf("\\n") !== -1) {\n        value =\n  value.replace(/^[^\\n]+$/g, "");\n      }\n      return false;\n    }\n  });\n  if (typeof value === 'undefined') {\n    value = this.raw(node, null, 'beforeDecl');\n  }\n  return value;\n}\n\nrawBeforeDecl(root, node) {\n  let\n  value;\n  root.walkDecls(i => {\n    if (typeof i.raws.before !== 'undefined') {\n      value = i.raws.before;\n      if\n  (value.indexOf("\\n") !== -1) {\n        value = value.replace(/^[^\\n]+$/g, "");\n      }\n      return false;\n    }\n  });\n  if (typeof value === 'undefined') {\n    value = this.raw(node, null, 'beforeRule');\n  }\n  return value;\n}\n\nrawBeforeRule(root) {\n  let value;\n  root.walk(i => {\n    if (i.nodes && (i.parent !== root || root.first !== i))\n  {\n    if (typeof i.raws.before !== 'undefined') {\n      value = i.raws.before;\n      if (value.indexOf("\\n") !== -\n  1) {\n        value = value.replace(/^[^\\n]+$/g, "");\n      }\n      return\n  value;\n    }\n  }\n}\n\nrawBeforeClose(root) {\n  let value;\n  root.walk(i => {\n    if (i.nodes && i.nodes.length > 0)\n  {\n    if (typeof i.raws.after !== 'undefined') {\n      value = i.raws.after;\n      if (value.indexOf("\\n") !== -1)\n  {\n        value = value.replace(/^[^\\n]+$/g, "");\n      }\n      return false;\n    }\n  }\n}\n  return value;\n}\n\nrawBeforeOpen(root) {\n  let value;\n  root.walk(i => {\n    if (i.type !== 'decl') {\n      value =\n  i.raws.between;\n      if (typeof value !== 'undefined') return false;\n    }\n  });\n  return value;\n}\n\nrawColon(root) {\n  let value;\n  root.walkDecls(i => {\n    if (typeof i.raws.between !== 'undefined') {\n      value = i.raws.between.replace(/^[^\\s:]/g, "");\n      return false;\n    }\n  });\n  return value;\n}\n\nbeforeAfter(node, detect) {\n  let value;\n  if (node.type === 'decl') {\n    value = this.raw(node, null,\n  'beforeDecl');\n  } else if (node.type === 'comment') {\n    value = this.raw(node, null, 'beforeComment');\n  } \n  else if (detect === 'before') {\n    value = this.raw(node, null, 'beforeRule');\n  } else {\n    value = this.raw(node,\n  null, 'beforeClose');\n  }\n\n  let buf = node.parent;\n  let depth = 0;\n  while (buf && buf.type !== 'root') {\n    depth += 1;\n    buf = buf.parent;\n  }\n\n  if (value.indexOf("\\n") !== -1) {\n    const indent = this.raw(node,\n  null, 'indent');\n    if (indent.length) {\n      for (let step = 0; step < depth; step++) value += indent;\n    }\n  }\n\n  return value;\n}\n\nrawValue(node, prop) {\n  const value = node[prop];\n  const raw = node.raws[prop];\n  if (raw && raw.value === value) {\n    return raw.raw;\n  } else {\n    return value;\n  }\n}\n\n\nexport\n  default Stringifier;\n"}\n\n// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node,\n  builder) {\n  const str = new Stringifier(builder);\n  str.stringify(node);\n}\n\n"}\n\n// @flow\nimport CssSyntaxError\n  from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport\n  warnOnce from './warn-once';\n\n/**\n * @typedef {object} position\n * @property {number} line - source line in\n  file\n * @property {number} column - source column in file\n * @property {number} start - The starting position of\n  @property {Input} input - { @link Input} with input file\n * @property {position} start - The starting position of

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the node's source\n * @property {position} end - The ending position of the node's source\n *\n\nconst
cloneNode = function(obj, parent) {\n  const cloned = new obj.constructor();\n  for (const i in obj) {\n    if
(!obj.hasOwnProperty(i)) continue;\n    let value = obj[i];\n    const type = typeof value;\n    if (i === 'parent' &&
type === 'object') {\n      if (parent) cloned[i] = parent;\n    } else if (i === 'source') {\n      cloned[i] = value;\n    }
else if (value instanceof Array) {\n      cloned[i] = value.map(j => cloneNode(j, cloned));\n    } else if (i !== 'before'
&& i !== 'after' && i !== 'between' && i !== 'semicolon') {\n      if (type === 'object' && value !== null) value =
cloneNode(value);\n      cloned[i] = value;\n    }\n  }\n  return cloned;\n};\n\n/**\n * All node classes inherit the
following common methods.\n *\n * @abstract\n */\n\nclass Node {\n  /**\n   * @param {object} [defaults] - value
for node properties\n   *\n   * constructor(defaults = {}) {\n     this.raws = {};\n     for (const name in defaults) {\n
this[name] = defaults[name];\n     }\n   }\n\n   /**\n   * Returns a CssSyntaxError instance containing the original
position\n   * of the node in the source, showing line and column numbers and also\n   * a small excerpt to facilitate
debugging.\n   *\n   * If present, an input source map will be used to get the original position\n   * of the source,
even from a previous compilation step\n   * (e.g., from Sass compilation).\n   *\n   * This method produces very
useful error messages.\n   *\n   * @param {string} message - error description\n   * @param {object} [opts] -
options\n   * @param {string} opts.plugin - plugin name that created this error.\n   *                               PostCSS will
set it automatically.\n   * @param {string} opts.word - a word inside a node's string that should\n   *
be highlighted as the source of the error\n   * @param {number} opts.index - an index inside a node's string that
should\n   * be highlighted as the source of the error\n   *\n   * @return {CssSyntaxError} error
object to throw it\n   *\n   * @example\n   * if (!variables[name]) {\n   *   throw decl.error('Unknown variable ' +
name, { word: name });\n   *   // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n   *   // color:
$black\n   *   // a\n   *   //   ^\n   *   // background: white\n   * }\n\n   * error(message, opts = {}) {\n   *   if
(this.source) {\n   *     const pos = this.positionBy(opts);\n   *     return this.source.input.error(message, pos.line,
pos.column, opts);\n   *   } else {\n   *     return new CssSyntaxError(message);\n   *   }\n   * }\n\n   /**\n   * This method is
provided as a convenience wrapper for {@link Result#warn}.\n   *\n   * @param {Result} result - the {@link
Result} instance\n   *                               that will receive the warning\n   * @param {string} text - warning
message\n   * @param {object} [opts] - options\n   * @param {string} opts.plugin - plugin name that created this
warning.\n   *                               PostCSS will set it automatically.\n   * @param {string} opts.word - a word
inside a node's string that should\n   * be highlighted as the source of the warning\n   * @param
{number} opts.index - an index inside a node's string that should\n   * be highlighted as the
source of the warning\n   *\n   * @return {Warning} created warning object\n   *\n   * @example\n   * const plugin
= postcss.plugin('postcss-deprecated', () => {\n   *   return (root, result) => {\n   *     root.walkDecls('bad', decl =>
{\n   *       decl.warn(result, 'Deprecated property bad');\n   *     });\n   *   });\n   * }\n\n   * warn(result, text, opts)
{\n   *   const data = { node: this }; \n   *   for (const i in opts) data[i] = opts[i];\n   *   return result.warn(text, data);\n   * }\n\n   /**\n   * Removes the node from its parent and cleans the parent properties\n   * from the node and its children.\n   *\n   * @example\n   * if (decl.prop.match(/^-webkit-/)) {\n   *   decl.remove();\n   * }\n\n   * @return {Node}
node to make calls chain\n   *\n   * remove() {\n   *   if (this.parent) {\n   *     this.parent.removeChild(this);\n   *   }\n   *   this.parent = undefined;\n   *   return this;\n   * }\n\n   /**\n   * Returns a CSS string representing the node.\n   *\n   * @param {stringifier|syntax} [stringifier] - a syntax to use\n   *                               in string generation\n   *\n   * @return {string} CSS string of this node\n   *\n   * @example\n   * postcss.rule({ selector: 'a' }).toString()
//=> \"a {\n   * }\n\n   * toString(stringifier = stringify) {\n   *   if (stringifier.stringify) stringifier = stringifier.stringify;\n   *   let result = \"\n   *   stringifier(this, i => {\n   *     result += i;\n   *   });\n   *   return result;\n   * }\n\n   /**\n   * Returns a clone
of the node.\n   *\n   * The resulting cloned node and its (cloned) children will have\n   * a clean parent and code
style properties.\n   *\n   * @param {object} [overrides] - new properties to override in the clone.\n   *\n   * @example\n   * const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n   * cloned.raws.before //=> undefined\n   * cloned.parent //=> undefined\n   * cloned.toString() //=> -moz-transform: scale(0)\n   *\n   * @return {Node}
clone of the node\n   *\n   * clone(overrides = {}) {\n   *   const cloned = cloneNode(this);\n   *   for (const name in
overrides) {\n   *     cloned[name] = overrides[name];\n   *   }\n   *   return cloned;\n   * }\n\n   /**\n   * Shortcut to clone the
node and insert the resulting cloned node\n   * before the current node.\n   *\n   * @param {object} [overrides] - new

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properties to override in the clone.\n * \n * @example\n * decl.cloneBefore({ prop: '-moz-' + decl.prop });\n * \n
 * @return {Node} - new node\n * /\n cloneBefore(overrides = {}) {\n const cloned = this.clone(overrides);\n
this.parent.insertBefore(this, cloned);\n return cloned;\n }\n\n /**\n * Shortcut to clone the node and insert the
resulting cloned node\n * after the current node.\n * \n * @param {object} [overrides] - new properties to
override in the clone.\n * \n * @return {Node} - new node\n * /\n cloneAfter(overrides = {}) {\n const cloned
= this.clone(overrides);\n this.parent.insertAfter(this, cloned);\n return cloned;\n }\n\n /**\n * Inserts node(s)
before the current node and removes the current node.\n * \n * @param {...Node} nodes - node(s) to replace
current one\n * \n * @example\n * if ( atrule.name === 'mixin' ) {\n *
 atrule.replaceWith(mixinRules[atrule.params]);\n * }\n * \n * @return {Node} current node to methods chain\n
 * /\n replaceWith(...nodes) {\n if (this.parent) {\n nodes.forEach(node => {\n this.parent.insertBefore(this,
node);\n });\n this.remove();\n }\n return this;\n }\n\n /**\n * Removes the node from its current
parent and inserts it\n * at the end of `newParent`.\n * \n * This will clean the `before` and `after` code { @link
Node#raws } data\n * from the node and replace them with the indentation style of `newParent`.\n * It will also
clean the `between` property\n * if `newParent` is in another { @link Root }.\n * \n * @param {Container}
newParent - container node where the current node\n * will be moved\n * \n * @example\n
 * atrule.moveTo(atrule.root());\n * \n * @return {Node} current node to methods chain\n * /\n
moveTo(newParent) {\n this.cleanRaws(this.root() === newParent.root());\n this.remove();\n
newParent.append(this);\n return this;\n }\n\n /**\n * Removes the node from its current parent and inserts it
into\n * a new parent before `otherNode`.\n * \n * This will also clean the node's code style properties just as it
would\n * in { @link Node#moveTo }.\n * \n * @param {Node} otherNode - node that will be before current
node\n * \n * @return {Node} current node to methods chain\n * /\n moveBefore(otherNode) {\n
this.cleanRaws(this.root() === otherNode.root());\n this.remove();\n otherNode.parent.insertBefore(otherNode,
this);\n return this;\n }\n\n /**\n * Removes the node from its current parent and inserts it into\n * a new parent
after `otherNode`.\n * \n * This will also clean the node's code style properties just as it would\n * in { @link
Node#moveTo }.\n * \n * @param {Node} otherNode - node that will be after current node\n * \n * @return
{Node} current node to methods chain\n * /\n moveAfter(otherNode) {\n this.cleanRaws(this.root() ===
otherNode.root());\n this.remove();\n otherNode.parent.insertAfter(otherNode, this);\n return this;\n }\n\n
/**\n * Returns the next child of the node's parent.\n * Returns `undefined` if the current node is the last child.\n
 * \n * @return {Node|undefined} next node\n * \n * @example\n * if ( comment.text === 'delete next' ) {\n *
const next = comment.next();\n * if ( next ) {\n * next.remove();\n * }\n * }\n * /\n next() {\n const
index = this.parent.index(this);\n return this.parent.nodes[index + 1];\n }\n\n /**\n * Returns the previous child
of the node's parent.\n * Returns `undefined` if the current node is the first child.\n * \n * @return
{Node|undefined} previous node\n * \n * @example\n * const annotation = decl.prev();\n * if ( annotation.type
=== 'comment' ) {\n * readAnnotation(annotation.text);\n * }\n * /\n prev() {\n const index =
this.parent.index(this);\n return this.parent.nodes[index - 1];\n }\n\n toJSON() {\n const fixed = {};\n\n for
(const name in this) {\n if (!this.hasOwnProperty(name)) continue;\n if (name === 'parent') continue;\n
const value = this[name];\n\n if (value instanceof Array) {\n fixed[name] = value.map(i => {\n if
(typeof i === 'object' && i.toJSON) {\n return i.toJSON();\n } else {\n return i;\n }\n
});\n } else if (typeof value === 'object' && value.toJSON) {\n fixed[name] = value.toJSON();\n } else
{\n fixed[name] = value;\n }\n }\n\n return fixed;\n }\n\n /**\n * Returns a { @link Node#raws } value.
If the node is missing\n * the code style property (because the node was manually built or cloned),\n * PostCSS
will try to autodetect the code style property by looking\n * at other nodes in the tree.\n * \n * @param {string}
prop - name of code style property\n * @param {string} [defaultType] - name of default value, it can be
missed\n * if the value is the same as prop\n * \n * @example\n * const root =
postcss.parse('a { background: white }');\n * root.nodes[0].append({ prop: 'color', value: 'black' });\n *
root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before') //=> '\n * \n *
 * @return {string} code style value\n * /\n raw(prop, defaultType) {\n const str = new Stringifier();\n return
str.raw(this, prop, defaultType);\n }\n\n /**\n * Finds the Root instance of the node's tree.\n * \n * @example\n

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* root.nodes[0].nodes[0].root() === root\n *
* @return {Root} root parent\n *
* root() {\n let result = this;\n while (result.parent) result = result.parent;\n return result;\n }\n\n cleanRaws(keepBetween) {\n delete this.raws.before;\n delete this.raws.after;\n if (!keepBetween) delete this.raws.between;\n }\n\n positionInside(index) {\n const string = this.toString();\n let column = this.source.start.column;\n let line = this.source.start.line;\n\n for (let i = 0; i < index; i++) {\n if (string[i] === '\\n') {\n column = 1;\n line += 1;\n } else {\n column += 1;\n }\n }\n\n return { line, column }; }\n\n positionBy(opts) {\n pos = this.source.start;\n if (opts.index) {\n pos = this.positionInside(opts.index);\n } else if (opts.word) {\n const index = this.toString().indexOf(opts.word);\n if (index !== -1) pos = this.positionInside(index);\n }\n\n return pos;\n }\n\n removeSelf() {\n warnOnce('Node#removeSelf is deprecated. Use Node#remove.);\n return this.remove(); }\n\n replace(nodes) {\n warnOnce('Node#replace is deprecated. Use Node#replaceWith.);\n return this.replaceWith(nodes);\n }\n\n style(own, detect) {\n warnOnce('Node#style() is deprecated. Use Node#raw().);\n return this.raw(own, detect);\n }\n\n cleanStyles(keepBetween) {\n warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRaws().);\n return this.cleanRaws(keepBetween);\n }\n\n get before() {\n warnOnce('Node#before is deprecated. Use Node#raws.before.);\n return this.raws.before;\n }\n\n set before(val) {\n warnOnce('Node#before is deprecated. Use Node#raws.before.);\n this.raws.before = val;\n }\n\n get between() {\n warnOnce('Node#between is deprecated. Use Node#raws.between.);\n return this.raws.between;\n }\n\n set between(val) {\n warnOnce('Node#between is deprecated. Use Node#raws.between.);\n this.raws.between = val;\n }\n\n /**\n * @memberof Node#\n * @member {string} type - String representing the node's type.\n * Possible values are `root`, `atrule`, `rule`,\n * `decl`, or `comment`.\n * @example\n * postcss.decl({ prop: 'color', value: 'black' }).type // => 'decl'\n * @memberof Node#\n * @member {Container} parent - the node's parent node.\n * @example\n * root.nodes[0].parent == root;\n * @memberof Node#\n * @member {source} source - the input source of the node.\n * The property is used in source map generation.\n * If you create a node manually (e.g., with `postcss.decl()`),\n * that node will not have a `source` property and will be absent\n * from the source map. For this reason, the plugin developer should\n * consider cloning nodes to create new ones (in which case the new node's\n * source will reference the original, cloned node) or setting\n * the `source` property manually.\n * ```js\n * // Bad\n * const prefixed = postcss.decl({\n * prop: '-moz-' + decl.prop,\n * value: decl.value\n * });\n * // Good\n * const prefixed = decl.clone({\n * prop: '-moz-' + decl.prop\n * });\n * ```\n * \n * ```js\n * if ( atrule.name === 'add-link' ) {\n * const rule = postcss.rule({\n * selector: 'a',\n * source: atrule.source\n * });\n * atrule.parent.insertBefore(atrule, rule);\n * }\n * ```\n * \n * @example\n * decl.source.input.from // => '/home/ai/a.sass'\n * decl.source.start // => { line: 10,\n * column: 2 }\n * decl.source.end // => { line: 10, column: 12 }\n * @memberof Node#\n * @member {object} raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n * `before`: the space symbols before the node. It also stores ` ` and ` ` symbols before the declaration (IE hack).\n * `after`: the space symbols after the last child of the node\n * to the end of the node.\n * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last parameter\n * and `{` for at-rules.\n * `semicolon`: contains true if the last child has\n * an (optional) semicolon.\n * `afterName`: the space between the at-rule name and its parameters.\n * `left`: the space symbols between `/*` and the comment's text.\n * `right`: the space symbols between the comment's text\n * and &#47;.\n * `important`: the content of the important statement,\n * if it is not just `!important`.\n * PostCSS cleans selectors, declaration values and at-rule parameters\n * from comments and extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's value,\n * PostCSS will use the raw value with comments.\n * @example\n * const root = postcss.parse('a {\n * color: black\n * }')\n * root.first.first.raws // => { before: '\\n ', between: ':' }\n * @nexport default Node;\n * // @flow\n * import warnOnce from './warn-once';\n * import Node from './node';\n * /**\n * Represents a CSS declaration.\n * @extends Node\n * @example\n * const root = postcss.parse('a { color: black }');\n * const decl = root.first.first;\n * decl.type // => 'decl'\n * decl.toString() // => ' color: black'\n * @nclass Declaration

```

```

extends Node {
  constructor(defaults) {
    super(defaults);
    this.type = 'decl';
  }
  get _value() {
    warnOnce('Node#_value was deprecated. Use Node#raw.value');
    return this.raw.value;
  }
  set _value(val) {
    warnOnce('Node#_value was deprecated. Use Node#raw.value');
    this.raw.value = val;
  }
  get _important() {
    warnOnce('Node#_important was deprecated. Use Node#raw.important');
    return this.raw.important;
  }
  set _important(val) {
    warnOnce('Node#_important was deprecated. Use Node#raw.important');
    this.raw.important = val;
  }
  /**
   * @memberof Declaration#
   * @member {string} prop - the declaration's property name
   * @example
   * const root = postcss.parse('a { color: black }');
   * const decl = root.first.first;
   * decl.prop // => 'color'
   * @memberof Declaration#
   * @member {string} value - the declaration's value
   * @example
   * const root = postcss.parse('a { color: black }');
   * const decl = root.first.first;
   * decl.value // => 'black'
   * @memberof Declaration#
   * @member {boolean} important - `true` if the declaration has an !important annotation.
   * @example
   * const root = postcss.parse('a { color: black !important; color: red }');
   * root.first.first.important // => true
   * root.first.last.important // => undefined
   * @memberof Declaration#
   * @member {object} raws - Information to generate byte-to-byte equal node string as it was in the origin input.
   * Every parser saves its own properties, but the default CSS parser uses:
   * * `before`: the space symbols before the node. It also stores ` ` and ` ` symbols before the declaration (IE hack).
   * * `between`: the symbols between the property and value for declarations, selector and ` ` for rules, or last parameter and ` ` for at-rules.
   * * `important`: the content of the important statement, if it is not just `!important`.
   * PostCSS cleans declaration from comments and extra spaces, but it stores origin content in raws properties.
   * As such, if you don't change a declaration's value, PostCSS will use the raw value with comments.
   * @example
   * const root = postcss.parse('a { \\n color:black\\n }');
   * root.first.first.raws // => { before: '\\n ', between: ' ' }
   */
  export default Declaration;
}
/**
 * @flow
 * @import warnOnce from './warn-once';
 * @import Node from './node';
 */
/**
 * Represents a comment between declarations or statements (rule and at-rules).
 * Comments inside selectors, at-rule parameters, or declaration values will be stored in the `raws` properties explained above.
 * @extends Node
 */
class Comment extends Node {
  constructor(defaults) {
    super(defaults);
    this.type = 'comment';
  }
  get left() {
    warnOnce('Comment#left was deprecated. Use Comment#raws.left');
    return this.raw.left;
  }
  set left(val) {
    warnOnce('Comment#left was deprecated. Use Comment#raws.left');
    this.raw.left = val;
  }
  get right() {
    warnOnce('Comment#right was deprecated. Use Comment#raws.right');
    return this.raw.right;
  }
  set right(val) {
    warnOnce('Comment#right was deprecated. Use Comment#raws.right');
    this.raw.right = val;
  }
  /**
   * @memberof Comment#
   * @member {string} text - the comment's text
   * @memberof Comment#
   * @member {object} raws - Information to generate byte-to-byte equal node string as it was in the origin input.
   * Every parser saves its own properties, but the default CSS parser uses:
   * * `before`: the space symbols before the node.
   * * `left`: the space symbols between ` ` and the comment's text.
   * * `right`: the space symbols between the comment's text.
   */
  export default Comment;
}
/**
 * @flow
 * @import Declaration from './declaration';
 * @import tokenizer from './tokenize';
 * @import Comment from './comment';
 * @import AtRule from './at-rule';
 * @import Root from './root';
 * @import Rule from './rule';
 */
export default class Parser {
  constructor(input) {
    this.input = input;
    this.pos = 0;
    this.root = new Root();
    this.current = this.root;
    this.spaces = '';
    this.semicolon = false;
    this.root.source = { line: 1, column: 1 };
  }
  tokenize() {
    this.tokens = tokenizer(this.input);
  }
  loop() {
    let token;
    while (this.pos < this.tokens.length) {
      token = this.tokens[this.pos];
      switch (token[0]) {
        case 'space':
          this.spaces += token[1];
          break;
        case '}':
          this.end(token);
          break;
        case 'comment':
          this.comment(token);
          break;
        case 'at-word':
          this.atrule(token);
          break;
        case '(':
          this.emptyRule(token);
          break;
        default:
          this.other();
          break;
      }
      this.pos += 1;
    }
    this.endFile();
  }
  comment(token) {
    const node = new Comment();
    this.init(node, token[2], token[3]);
    node.source.end = { line: token[4], column: token[5] };
    const text = token[1].slice(2, -2);
    if (/^\/s*$/ .test(text)) {
      node.text = '';
      node.raws.left = text;
      node.raws.right

```

```

= ";
} else {
  const match = text.match(/^(\\s*)([^\s]*)(\\s*)$/);
  node.text = match[2];
  node.rows.left = match[1];
  node.rows.right = match[3];
}
}
emptyRule(token) {
  const node = new Rule();
  this.init(node, token[2], token[3]);
  node.selector = "";
  node.rows.between = "";
  this.current = node;
}
other() {
  let token;
  let end = false;
  let type = null;
  let colon = false;
  let bracket = null;
  const brackets = [];
  const start = this.pos;
  while (this.pos < this.tokens.length) {
    token = this.tokens[this.pos];
    type = token[0];
    if (type === '(' || type === '[') {
      if (!bracket) bracket = token;
      brackets.push(type === '(' ? ')' : ']');
    } else if (brackets.length === 0) {
      if (type === ';') {
        if (colon) {
          this.decl(this.tokens.slice(start, this.pos + 1));
          return;
        } else {
          break;
        }
      } else if (type === '{') {
        this.rule(this.tokens.slice(start, this.pos + 1));
        return;
      } else if (type === '}') {
        this.pos -= 1;
        end = true;
        break;
      } else if (type === ':') {
        colon = true;
      } else if (type === brackets[brackets.length - 1]) {
        brackets.pop();
        if (brackets.length === 0) bracket = null;
      }
      this.pos += 1;
    }
    if (this.pos === this.tokens.length) {
      this.pos -= 1;
      end = true;
    }
    if (brackets.length > 0) this.unclosedBracket(bracket);
    if (end && colon) {
      while (this.pos > start) {
        token = this.tokens[this.pos][0];
        if (token !== 'space' && token !== 'comment') break;
        this.pos -= 1;
      }
      this.decl(this.tokens.slice(start, this.pos + 1));
      return;
    }
    this.unknownWord(start);
  }
  rule(tokens) {
    tokens.pop();
    const node = new Rule();
    this.init(node, tokens[0][2], tokens[0][3]);
    node.rows.between = this.spacesFromEnd(tokens);
    this.raw(node, 'selector', tokens);
    this.current = node;
  }
  decl(tokens) {
    const node = new Declaration();
    this.init(node);
    const last = tokens[tokens.length - 1];
    if (last[0] === ';') {
      this.semicolon = true;
      tokens.pop();
    }
    if (last[4]) {
      node.source.end = { line: last[4], column: last[5] };
    } else {
      node.source.end = { line: last[2], column: last[3] };
    }
    while (tokens[0][0] !== 'word') {
      node.rows.before += tokens.shift()[1];
    }
    node.source.start = { line: tokens[0][2], column: tokens[0][3] };
    node.prop = "";
    while (tokens.length) {
      const type = tokens[0][0];
      if (type === ':' || type === 'space' || type === 'comment') {
        break;
      }
      node.prop += tokens.shift()[1];
    }
    node.rows.between = "";
    let token;
    while (tokens.length) {
      token = tokens.shift();
      if (token[0] === ':') {
        node.rows.between += token[1];
        break;
      } else {
        node.rows.between += token[1];
      }
    }
    if (node.prop[0] === '_' || node.prop[0] === '*') {
      node.rows.before += node.prop[0];
      node.prop = node.prop.slice(1);
    }
    node.rows.between += this.spacesFromStart(tokens);
    this.precheckMissedSemicolon(tokens);
    for (let i = tokens.length - 1; i > 0; i--) {
      token = tokens[i];
      if (token[1] === 'important') {
        node.important = true;
        let string = this.stringFrom(tokens, i);
        string = this.spacesFromEnd(tokens) + string;
        if (string !== '!important') node.rows.important = string;
        break;
      } else if (token[1] === 'important') {
        const cache = tokens.slice(0);
        let str = "";
        for (let j = i; j > 0; j--) {
          const type = cache[j][0];
          if (str.trim().indexOf('!') === 0 && type !== 'space') {
            break;
          }
          str = cache.pop()[1] + str;
        }
        if (str.trim().indexOf('!') === 0) {
          node.important = true;
          node.rows.important = str;
          tokens = cache;
        }
      }
    }
    if (token[0] !== 'space' && token[0] !== 'comment') {
      break;
    }
  }
  this.raw(node, 'value', tokens);
  if (node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);
}
atrule(token) {
  const node = new AtRule();
  node.name = token[1].slice(1);
  if (node.name === "") {
    this unnamedAtRule(node, token);
  }
  this.init(node, token[2], token[3]);
  let last = false;
  let open = false;
  const params = [];
  this.pos += 1;
  while (this.pos < this.tokens.length) {
    token = this.tokens[this.pos];
    if (token[0] === ';') {
      node.source.end = { line: token[2], column: token[3] };
      this.semicolon = true;
      break;
    } else if (token[0] === '{') {
      open = true;
      break;
    } else if (token[0] === '}') {
      this.end(token);
      break;
    } else {
      params.push(token);
    }
    this.pos += 1;
  }
  if (this.pos === this.tokens.length) {
    last = true;
  }
  node.rows.between = this.spacesFromEnd(params);
  if (params.length) {
    node.rows.afterName = this.spacesFromStart(params);
    this.raw(node, 'params', params);
  }
  if (last) {
    token = params[params.length - 1];
    node.source.end = { line: token[4], column: token[5] };
    this.spaces = node.rows.between;
    node.rows.between = "";
  } else {
    node.rows.afterName = "";
    node.params = "";
  }
  if (open) {
    node.nodes = [];
    this.current =

```

```

node;\n  }\n }\n\n end(token) {\n  if (this.current.nodes && this.current.nodes.length) {\n
this.current.raws.semicolon = this.semicolon;\n  }\n  this.semicolon = false;\n\n  this.current.raws.after =
(this.current.raws.after || "") + this.spaces;\n  this.spaces = ";\n\n  if (this.current.parent) {\n
this.current.source.end = { line: token[2], column: token[3] }; \n  this.current = this.current.parent;\n  } else {\n
this.unexpectedClose(token);\n  }\n }\n\n endFile() {\n  if (this.current.parent) this.unclosedBlock();\n  if
(this.current.nodes && this.current.nodes.length) {\n  this.current.raws.semicolon = this.semicolon;\n  }\n
this.current.raws.after = (this.current.raws.after || "") + this.spaces;\n  }\n\n // Helpers\n\n init(node, line, column)
{\n  this.current.push(node);\n\n  node.source = { start: { line, column }, input: this.input }; \n  node.raws.before
= this.spaces;\n  this.spaces = ";\n  if (node.type !== 'comment') this.semicolon = false;\n  }\n\n raw(node, prop,
tokens) {\n  let token, type;\n  const length = tokens.length;\n  let value = ";\n  let clean = true;\n  for (let i = 0;
i < length; i += 1) {\n    token = tokens[i];\n    type = token[0];\n    if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n      clean = false;\n    } else {\n      value += token[1];\n    }\n  }\n  if (!clean) {\n
const raw = tokens.reduce((all, i) => all + i[1], "");\n    node.raws[prop] = { value, raw }; \n  }\n  node[prop] =
value;\n  }\n\n spacesFromEnd(tokens) {\n  let lastTokenType;\n  let spaces = ";\n  while (tokens.length) {\n
lastTokenType = tokens[tokens.length - 1][0];\n  if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n  spaces = tokens.pop()[1] + spaces;\n  }\n  return spaces;\n  }\n\n spacesFromStart(tokens)
{\n  let next;\n  let spaces = ";\n  while (tokens.length) {\n    next = tokens[0][0];\n    if (next !== 'space' &&
next !== 'comment') break;\n    spaces += tokens.shift()[1];\n  }\n  return spaces;\n  }\n\n stringFrom(tokens,
from) {\n  let result = ";\n  for (let i = from; i < tokens.length; i++) {\n    result += tokens[i][1];\n  }\n
tokens.splice(from, tokens.length - from);\n  return result;\n  }\n\n colon(tokens) {\n  let brackets = 0;\n  let
token, type, prev;\n  for (let i = 0; i < tokens.length; i++) {\n    token = tokens[i];\n    type = token[0];\n    if
(type === '(') {\n      brackets += 1;\n    } else if (type === ')') {\n      brackets -= 1;\n    } else if (brackets === 0
&& type === ':') {\n      if (!prev) {\n        this.doubleColon(token);\n      } else if (prev[0] === 'word' &&
prev[1] === 'progid') {\n        continue;\n      } else {\n        return i;\n      }\n    }\n    prev = token;\n  }\n
return false;\n  }\n\n // Errors\n\n unclosedBracket(bracket) {\n  throw this.input.error('Unclosed bracket',
bracket[2], bracket[3]);\n  }\n\n unknownWord(start) {\n  const token = this.tokens[start];\n  throw
this.input.error('Unknown word', token[2], token[3]);\n  }\n\n unexpectedClose(token) {\n  throw
this.input.error('Unexpected ', token[2], token[3]);\n  }\n\n unclosedBlock() {\n  const pos =
this.current.source.start;\n  throw this.input.error('Unclosed block', pos.line, pos.column);\n  }\n\n
doubleColon(token) {\n  throw this.input.error('Double colon', token[2], token[3]);\n  }\n\n unnamedAtrule(node,
token) {\n  throw this.input.error('At-rule without name', token[2], token[3]);\n  }\n\n
precheckMissedSemicolon(tokens) {\n  // Hook for Safe Parser\n  tokens;\n  }\n\n
checkMissedSemicolon(tokens) {\n  const colon = this.colon(tokens);\n  if (colon === false) return;\n\n  let
founded = 0;\n  let token;\n  for (let j = colon - 1; j >= 0; j--) {\n    token = tokens[j];\n    if (token[0] !==
'space') {\n      founded += 1;\n      if (founded === 2) break;\n    }\n  }\n  throw this.input.error('Missed
semicolon', token[2], token[3]);\n  }\n}\n\n", "/* @flow\n\nimport Parser from './parser';\nimport Input from
'./input';\n\nexport default function parse(css, opts) {\n  if (opts && opts.safe) {\n    throw new Error('Option safe
was removed. ' + 'Use parser: require(\"postcss-safe-parser\");\n  }\n\n  const input = new Input(css, opts);\n
const parser = new Parser(input);\n  try {\n    parser.tokenize();\n    parser.loop();\n  } catch (e) {\n    if (e.name ===
'CssSyntaxError' && opts && opts.from) {\n      if (/\\.scss$/i.test(opts.from)) {\n        e.message +=\n        "\nYou
tried to parse SCSS with ' +\n        'the standard CSS parser; ' +\n        'try again with the postcss-scss parser';\n
      } else if (/\\.less$/i.test(opts.from)) {\n        e.message +=\n        "\nYou tried to parse Less with ' +\n
        'the
standard CSS parser; ' +\n        'try again with the postcss-less parser';\n      }\n    }\n    throw e;\n  }\n\n  return
parser.root;\n  }\n\n", "/* @flow\n\nimport parse from './parse';\nimport Root from './root';\nimport Rule from
'./rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warn-
once';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n  return
nodes.map(i => {\n    if (i.nodes) i.nodes = cleanSource(i.nodes);\n    delete i.source;\n    return i;\n  });\n  }\n\n**\n
* @callback childCondition\n * @param {Node} node - container child\n * @param {number} index - child

```

```

index\n * @param {Node[]} nodes - all container children\n * @return {boolean}\n *\n\n/**\n * @callback
childIterator\n * @param {Node} node - container child\n * @param {number} index - child index\n * @return
{false|undefined} returning `false` will break iteration\n *\n\n/**\n * The { @link Root }, { @link AtRule }, and
{ @link Rule } container nodes\n * inherit some common methods to help work with their children.\n *\n * Note that
all containers can store any content. If you write a rule inside\n * a rule, PostCSS will parse it.\n *\n * @extends
Node\n * @abstract\n *\n\nclass Container extends Node {\n  push(child) {\n    child.parent = this;\n
this.nodes.push(child);\n    return this;\n  }\n\n  /**\n   * Iterates through the container's immediate children,\n   *
calling `callback` for each child.\n   *\n   * Returning `false` in the callback will break iteration.\n   *\n   * This
method only iterates through the container's immediate children.\n   * If you need to recursively iterate through all
the container's descendant\n   * nodes, use { @link Container#walk }.\n   *\n   * Unlike the for `{}`-cycle or
`Array#forEach` this iterator is safe\n   * if you are mutating the array of child nodes during iteration.\n   * PostCSS
will adjust the current index to match the mutations.\n   *\n   * @param {childIterator} callback - iterator receives
each node and index\n   *\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   *
@example\n   * const root = postcss.parse('a { color: black; z-index: 1 }');\n   * const rule = root.first;\n   * for (
let decl of rule.nodes ) {\n   *   decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n   *   // Cycle will be infinite,
because cloneBefore moves the current node\n   *   // to the next index\n   * }\n   * rule.each(decl => {\n   *
decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n   *   // Will be executed only for color and z-index\n   * });\n
*\n   * each(callback) {\n   *   if (!this.lastEach) this.lastEach = 0;\n   *   if (!this.indexes) this.indexes = {};\n   *
this.lastEach += 1;\n   *   const id = this.lastEach;\n   *   this.indexes[id] = 0;\n   *   if (!this.nodes) return undefined;\n   *
let index, result;\n   *   while (this.indexes[id] < this.nodes.length) {\n   *     index = this.indexes[id];\n   *     result =
callback(this.nodes[index], index);\n   *     if (result === false) break;\n   *     this.indexes[id] += 1;\n   *   }\n   *
delete this.indexes[id];\n   *   return result;\n   * }\n\n   /**\n   * Traverses the container's descendant nodes, calling callback\n
* for each node.\n   *\n   * Like container.each(), this method is safe\n   * if you are mutating arrays during
iteration.\n   *\n   * If you only need to iterate through the container's immediate children,\n   * use { @link
Container#each }.\n   *\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   *
@return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * root.walk(node => {\n   *
// Traverses all descendant nodes.\n   * });\n   *\n   * walk(callback) {\n   *   return this.each((child, i) => {\n   *     let result
= callback(child, i);\n   *     if (result !== false && child.walk) {\n   *       result = child.walk(callback);\n   *     }\n   *
return result;\n   * });\n   * }\n\n   /**\n   * Traverses the container's descendant nodes, calling callback\n   * for each
declaration node.\n   *\n   * If you pass a filter, iteration will only happen over declarations\n   * with matching
properties.\n   *\n   * Like { @link Container#each }, this method is safe\n   * to use if you are mutating arrays during
iteration.\n   *\n   * @param {string|RegExp} [prop] - string or regular expression\n   * to
filter declarations by property name\n   * @param {childIterator} callback - iterator receives each node and index\n
*\n   * @return {false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   *
root.walkDecls(decl => {\n   *   checkPropertySupport(decl.prop);\n   * });\n   *\n   * root.walkDecls('border-radius',
decl => {\n   *   decl.remove();\n   * });\n   *\n   * root.walkDecls(/^background/, decl => {\n   *   decl.value =
takeFirstColorFromGradient(decl.value);\n   * });\n   *\n   * walkDecls(prop, callback) {\n   *   if (!callback) {\n
callback = prop;\n   *   return this.walk((child, i) => {\n   *     if (child.type === 'decl') {\n   *       return callback(child,
i);\n   *     }\n   *   });\n   * } else if (prop instanceof RegExp) {\n   *   return this.walk((child, i) => {\n   *     if (child.type
=== 'decl' && prop.test(child.prop)) {\n   *       return callback(child, i);\n   *     }\n   *   });\n   * } else {\n   *   return
this.walk((child, i) => {\n   *     if (child.type === 'decl' && child.prop === prop) {\n   *       return callback(child, i);\n
*\n   *     }\n   *   });\n   * }\n\n   /**\n   * Traverses the container's descendant nodes, calling callback\n   * for each rule
node.\n   *\n   * If you pass a filter, iteration will only happen over rules\n   * with matching selectors.\n   *\n   *
Like { @link Container#each }, this method is safe\n   * to use if you are mutating arrays during iteration.\n   *\n   *
@param {string|RegExp} [selector] - string or regular expression\n   * to filter rules by
selector\n   * @param {childIterator} callback - iterator receives each node and index\n   *\n   * @return
{false|undefined} returns `false` if iteration was broke\n   *\n   * @example\n   * const selectors = [];\n   *
root.walkRules(rule => {\n   *   selectors.push(rule.selector);\n   * });\n   * console.log(`Your CSS uses

```

```

$ {selectors.length} selectors`);
 * walkRules(selector, callback) {
   if (!callback) {
     callback =
     selector;
     return this.walk((child, i) => {
       if (child.type === 'rule') {
         return callback(child, i);
       }
     });
   } else if (selector instanceof RegExp) {
     return this.walk((child, i) => {
       if (child.type ===
       'rule' && selector.test(child.selector)) {
         return callback(child, i);
       }
     });
   } else {
     return
     this.walk((child, i) => {
       if (child.type === 'rule' && child.selector === selector) {
         return
         callback(child, i);
       }
     });
   }
 }
 /**
  * Traverses the container's descendant nodes, calling
  callback
  * for each at-rule node.
  * If you pass a filter, iteration will only happen over at-rules
  * that
  have matching names.
  * Like { @link Container#each}, this method is safe
  * to use if you are mutating
  arrays during iteration.
  * @param {string|RegExp} [name] - string or regular expression
  *
  * to filter at-rules by name
  * @param {childIterator} callback - iterator receives each node and index
  *
  * @return {false|undefined} returns `false` if iteration was broke
  *
  * @example
  * root.walkAtRules(rule
  => {
  *   if (isOld(rule.name)) rule.remove();
  * });
  * let first = false;
  * root.walkAtRules('charset',
  rule => {
  *   if (!first) {
  *     first = true;
  *   } else {
  *     rule.remove();
  *   }
  * });
  *
  * walkAtRules(name, callback) {
  *   if (!callback) {
  *     callback = name;
  *     return this.walk((child, i) => {
  *       if (child.type === 'atrule') {
  *         return callback(child, i);
  *       }
  *     });
  *   } else if (name instanceof RegExp) {
  *     return this.walk((child, i) => {
  *       if (child.type === 'atrule' && name.test(child.name)) {
  *         return
  *         callback(child, i);
  *       }
  *     });
  *   } else {
  *     return this.walk((child, i) => {
  *       if (child.type === 'atrule'
  *       && child.name === name) {
  *         return callback(child, i);
  *       }
  *     });
  *   }
  }
  /**
  * Traverses the
  container's descendant nodes, calling callback
  * for each comment node.
  * Like { @link
  Container#each}, this method is safe
  * to use if you are mutating arrays during iteration.
  * @param
  {childIterator} callback - iterator receives each node and index
  *
  * @return {false|undefined} returns `false` if
  iteration was broke
  *
  * @example
  * root.walkComments(comment => {
  *   comment.remove();
  * });
  *
  * walkComments(callback) {
  *   return this.walk((child, i) => {
  *     if (child.type === 'comment') {
  *       return
  *       callback(child, i);
  *     }
  *   });
  }
  /**
  * Inserts new nodes to the start of the container.
  * @param {...(Node|object|string|Node[])} children - new nodes
  *
  * @return {Node} this node for methods
  chain
  *
  * @example
  * const decl1 = postcss.decl({ prop: 'color', value: 'black' });
  * const decl2 =
  postcss.decl({ prop: 'background-color', value: 'white' });
  * rule.append(decl1, decl2);
  * root.append({
  name: 'charset', params: '"UTF-8"' }); // at-rule
  * root.append({ selector: 'a' }); // rule
  *
  * rule.append({ prop: 'color', value: 'black' }); // declaration
  * rule.append({ text: 'Comment' }) //
  comment
  * root.append('a {}');
  * root.first.append('color: black; z-index: 1');
  *
  * append(...children)
  {
  *   children.forEach(child => {
  *     const nodes = this.normalize(child, this.last);
  *     nodes.forEach(node =>
  *     this.nodes.push(node));
  *   });
  *   return this;
  }
  /**
  * Inserts new nodes to the end of the container.
  * @param {...(Node|object|string|Node[])} children - new nodes
  *
  * @return {Node} this node for methods
  chain
  *
  * @example
  * const decl1 = postcss.decl({ prop: 'color', value: 'black' });
  * const decl2 =
  postcss.decl({ prop: 'background-color', value: 'white' });
  * rule.prepend(decl1, decl2);
  * root.append({
  name: 'charset', params: '"UTF-8"' }); // at-rule
  * root.append({ selector: 'a' }); // rule
  *
  * rule.append({ prop: 'color', value: 'black' }); // declaration
  * rule.append({ text: 'Comment' }) //
  comment
  * root.append('a {}');
  * root.first.append('color: black; z-index: 1');
  *
  * prepend(...children)
  {
  *   children = children.reverse();
  *   children.forEach(child => {
  *     const nodes = this.normalize(child,
  *     this.first, 'prepend').reverse();
  *     nodes.forEach(node => this.nodes.unshift(node));
  *   });
  *   for (const id in
  *   this.indexes) {
  *     this.indexes[id] = this.indexes[id] + nodes.length;
  *   }
  *   return this;
  }
  cleanRaws(keepBetween) {
  *   super.cleanRaws(keepBetween);
  *   if (this.nodes) {
  *     this.nodes.forEach(node
  *     => node.cleanRaws(keepBetween));
  *   }
  }
  /**
  * Insert new node before old node within the container.
  *
  * @param {Node|number} exist
  *   - child or child's index.
  * @param {Node|object|string|Node[]} add
  *   - new node
  *
  * @return {Node} this node for methods chain
  *
  * @example
  * rule.insertBefore(decl1,
  decl1.clone({ prop: '-webkit-' + decl1.prop }));
  *
  * insertBefore(exist, add) {
  *   exist = this.index(exist);
  *   const type = exist === 0 ? 'prepend' : false;
  *   const nodes = this.normalize(add, this.nodes[exist], type).reverse();
  *   nodes.forEach(node => this.nodes.splice(exist, 0, node));
  *   let index;
  *   for (const id in this.indexes) {

```



```

index = this.indexes[id];\n    if (exist <= index) {\n        this.indexes[id] = index + nodes.length;\n    }\n}\n\nreturn this;\n}\n\n/**\n * Insert new node after old node within the container.\n * @param {Node|number}\n exist      - child or child's index\n * @param {Node|object|string|Node[]} add - new node\n * @return\n {Node} this node for methods chain\n *\n insertAfter(exist, add) {\n    exist = this.index(exist);\n\n    const nodes\n = this.normalize(add, this.nodes[exist]).reverse();\n    nodes.forEach(node => this.nodes.splice(exist + 1, 0,\n node));\n\n    let index;\n    for (const id in this.indexes) {\n        index = this.indexes[id];\n        if (exist < index) {\n            this.indexes[id] = index + nodes.length;\n        }\n    }\n\n    return this;\n}\n\nremove(child) {\n    if (typeof child\n !== 'undefined') {\n        warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n        this.removeChild(child);\n    } else {\n        super.remove();\n    }\n    return this;\n}\n\n/**\n * Removes node\n from the container and cleans the parent properties\n * from the node and its children.\n * @param\n {Node|number} child - child or child's index\n * @return {Node} this node for methods chain\n *\n *\n @example\n * rule.nodes.length //=> 5\n * rule.removeChild(decl);\n * rule.nodes.length //=> 4\n *\n decl.parent //=> undefined\n *\n removeChild(child) {\n    child = this.index(child);\n    this.nodes[child].parent = undefined;\n    this.nodes.splice(child, 1);\n\n    let index;\n    for (const id in this.indexes)\n {\n        index = this.indexes[id];\n        if (index >= child) {\n            this.indexes[id] = index - 1;\n        }\n    }\n\n    return\n this;\n}\n\n/**\n * Removes all children from the container\n * and cleans their parent properties.\n * @return {Node} this node for methods chain\n *\n *\n @example\n * rule.removeAll();\n * rule.nodes.length\n //=> 0\n *\n removeAll() {\n    this.nodes.forEach(node => (node.parent = undefined));\n    this.nodes = [];\n\n    return this;\n}\n\n/**\n * Passes all declaration values within the container that match pattern\n * through\n callback, replacing those values with the returned result\n * of callback.\n * @param\n {string|RegExp} pattern - replace pattern\n * @param {object} opts      - options to speed up the\n search\n * @param {string|string[]} opts.props - an array of property names\n * @param {string} opts.fast - string that's used\n * to narrow down values and speed up\n the regexp search\n * @param {function|string} callback - string to replace pattern\n * or callback that returns a new\n * value.\n * The callback will\n receive\n * the same arguments as those\n * passed to a\n function parameter\n * of `String#replace`.\n * @return {Node} this node for\n methods chain\n *\n *\n @example\n * root.replaceValues(/\\d+rem/, { fast: 'rem' }, string => {\n * return\n 15 * parseInt(string) + 'px';\n * });\n *\n replaceValues(pattern, opts, callback) {\n    if (!callback) {\n        callback = opts;\n        opts = {};\n    }\n\n    this.walkDecls(decl => {\n        if (opts.props &&\n opts.props.indexOf(decl.prop) === -1) return;\n        if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n        decl.value = decl.value.replace(pattern, callback);\n    });\n\n    return this;\n}\n\n/**\n * Returns `true` if\n callback returns `true`\n * for all of the container's children.\n * @param {childCondition} condition -\n iterator returns true or false.\n * @return {boolean} is every child pass condition\n *\n *\n @example\n *\n const noPrefixes = rule.every(i => i.prop[0] !== '-');\n *\n every(condition) {\n    return\n this.nodes.every(condition);\n}\n\n/**\n * Returns `true` if callback returns `true`\n * for (at least) one\n * of the\n container's children.\n * @param {childCondition} condition -\n iterator returns true or false.\n * @return {boolean} is some child pass condition\n *\n *\n @example\n *\n const hasPrefix = rule.some(i =>\n i.prop[0] === '-');\n *\n some(condition) {\n    return this.nodes.some(condition);\n}\n\n/**\n * Returns a\n `child`'s index within the {@link Container#nodes} array.\n * @param {Node} child - child of the current\n container.\n * @return {number} child index\n *\n *\n @example\n * rule.index( rule.nodes[2] ) //=> 2\n *\n index(child) {\n    if (typeof child === 'number') {\n        return child;\n    } else {\n        return\n this.nodes.indexOf(child);\n    }\n}\n\n/**\n * The container's first child.\n * @type {Node}\n *\n *\n @example\n * rule.first == rules.nodes[0];\n *\n get first() {\n    if (!this.nodes) return undefined;\n    return\n this.nodes[0];\n}\n\n/**\n * The container's last child.\n * @type {Node}\n *\n *\n @example\n *\n rule.last == rule.nodes[rule.nodes.length - 1];\n *\n get last() {\n    if (!this.nodes) return undefined;\n    return\n this.nodes[this.nodes.length - 1];\n}\n\nnormalize(nodes, sample) {\n    if (typeof nodes === 'string') {\n        nodes

```

```

= cleanSource(parse(nodes).nodes);\n  } else if (!Array.isArray(nodes)) {\n    if (nodes.type === 'root') {\n      nodes = nodes.nodes;\n    } else if (nodes.type) {\n      nodes = [nodes];\n    } else if (nodes.prop) {\n      if\n      (typeof nodes.value === 'undefined') {\n        throw new Error('Value field is missed in node creation');\n      }\n      else if (typeof nodes.value !== 'string') {\n        nodes.value = String(nodes.value);\n      }\n      nodes = [new\n      Declaration(nodes)];\n    } else if (nodes.selector) {\n      nodes = [new Rule(nodes)];\n    } else if (nodes.name)\n    {\n      nodes = [new AtRule(nodes)];\n    } else if (nodes.text) {\n      nodes = [new Comment(nodes)];\n    }\n    else {\n      throw new Error('Unknown node type in node creation');\n    }\n  }\n  const processed =\n  nodes.map(i => {\n    if (typeof i.raws === 'undefined') i = this.rebuild(i);\n    if (i.parent) i = i.clone();\n    if\n    (typeof i.raws.before === 'undefined') {\n      if (sample && typeof sample.raws.before !== 'undefined') {\n        i.raws.before = sample.raws.before.replace(/^[\\s]/g, "");\n      }\n      i.parent = this;\n      return i;\n    }\n    return processed;\n  })\n  rebuild(node, parent) {\n    let fix;\n    if (node.type === 'root') {\n      fix = new Root();\n    }\n    else if (node.type === 'atrule') {\n      fix = new AtRule();\n    }\n    else if (node.type === 'rule') {\n      fix = new\n      Rule();\n    }\n    else if (node.type === 'decl') {\n      fix = new Declaration();\n    }\n    else if (node.type === 'comment')\n    {\n      fix = new Comment();\n    }\n    for (const i in node) {\n      if (i === 'nodes') {\n        fix.nodes =\n        node.nodes.map(j => this.rebuild(j, fix));\n      }\n      else if (i === 'parent' && parent) {\n        fix.parent = parent;\n      }\n      else if (node.hasOwnProperty(i)) {\n        fix[i] = node[i];\n      }\n    }\n    return fix;\n  }\n  eachInside(callback)\n  {\n    warnOnce('Container#eachInside is deprecated. ' + 'Use Container#walk instead.);\n    return\n    this.walk(callback);\n  }\n  eachDecl(prop, callback) {\n    warnOnce('Container#eachDecl is deprecated. ' + 'Use\n    Container#walkDecls instead.);\n    return this.walkDecls(prop, callback);\n  }\n  eachRule(selector, callback) {\n    warnOnce('Container#eachRule is deprecated. ' + 'Use Container#walkRules instead.);\n    return\n    this.walkRules(selector, callback);\n  }\n  eachAtRule(name, callback) {\n    warnOnce('Container#eachAtRule is\n    deprecated. ' + 'Use Container#walkAtRules instead.);\n    return this.walkAtRules(name, callback);\n  }\n  eachComment(callback) {\n    warnOnce('Container#eachComment is deprecated. ' + 'Use\n    Container#walkComments instead.);\n    return this.walkComments(callback);\n  }\n  get semicolon() {\n    warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n    return this.raws.semicolon;\n  }\n  set\n  semicolon(val) {\n    warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n    this.raws.semicolon = val;\n  }\n  get after() {\n    warnOnce('Node#after is deprecated. Use Node#raws.after');\n    return this.raws.after;\n  }\n  set\n  after(val) {\n    warnOnce('Node#after is deprecated. Use Node#raws.after');\n    this.raws.after = val;\n  }\n  /**\n   * @memberof Container#\n   * @member {Node[]} nodes - an array\n   containing the container's children\n   *\n   * @example\n   * const root = postcss.parse('a { color: black }');\n   * root.nodes.length // => 1\n   * root.nodes[0].selector // => 'a'\n   * root.nodes[0].nodes[0].prop // => 'color'\n   */\n  export default Container;\n  ,"/ @flow\n  \n  import Container from './container';\n  \n  import warnOnce from\n  './warn-once';\n  /**\n   * Represents an at-rule.\n   *\n   * If it's followed in the CSS by a { } block, this node will\n   have\n   * a nodes property representing its children.\n   *\n   * @extends Container\n   *\n   * @example\n   * const root =\n   postcss.parse('@charset "UTF-8"; @media print {}');\n   *\n   * const charset = root.first;\n   *\n   * charset.type // =>\n   'atrule'\n   *\n   * charset.nodes // => undefined\n   *\n   * const media = root.last;\n   *\n   * media.nodes // => []\n   */\n  class AtRule\n  extends Container {\n    constructor(defaults) {\n      super(defaults);\n      this.type = 'atrule';\n    }\n    append(...children) {\n      if (!this.nodes) this.nodes = [];\n      return super.append(...children);\n    }\n    prepend(...children) {\n      if (!this.nodes) this.nodes = [];\n      return super.prepend(...children);\n    }\n    get\n    afterName() {\n      warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n      return\n      this.raws.afterName;\n    }\n    set\n    afterName(val) {\n      warnOnce('AtRule#afterName was deprecated. Use\n      AtRule#raws.afterName');\n      this.raws.afterName = val;\n    }\n    get\n    _params() {\n      warnOnce('AtRule#_params\n      was deprecated. Use AtRule#raws.params');\n      return this.raws.params;\n    }\n    set\n    _params(val) {\n      warnOnce('AtRule#_params\n      was deprecated. Use AtRule#raws.params');\n      this.raws.params = val;\n    }\n    /**\n     * @memberof AtRule#\n     * @member {string} name - the at-rule's name immediately follows the `@`\n     *\n     * @example\n     * const root = postcss.parse('@media print {}');\n     * media.name // => 'media'\n     * const media =\n     root.first;\n     *\n     */\n     * @memberof AtRule#\n     * @member {string} params - the at-rule's parameters, the\n     values\n     * that follow the at-rule's name but precede\n     * any { } block\n     *\n     */

```


default CSS parser uses: `\n * * `before``: the space symbols before the node. It also stores ``*\n *`` and ``_`` symbols before the declaration (IE hack). `\n * * `after``: the space symbols after the last child of the node `\n *`` to the end of the node. `\n * * `between``: the symbols between the property and value `\n *`` for declarations, selector and ``{`` for rules, or last parameter `\n *`` and ``{`` for at-rules. `\n * * `semicolon``: contains true if the last child has `\n *`` an (optional) semicolon. `\n *`` PostCSS cleans selectors from comments and extra spaces, `\n *`` but it stores origin content in `raws` properties. `\n *`` As such, if you don't change a declaration's value, `\n *`` PostCSS will use the raw value with comments. `\n *``

```

@example
const root = postcss.parse('a {\n color:black\n}')
root.first.first.raws // => { before: '\n', between: '\n', after: '\n' }

```

`\n *`` Represents a plugin's warning. It can be created using `{ @link Node#warn }`. `\n *``

```

@example
if (
  decl.important ) {
  decl.warn(result, 'Avoid !important', { word: 'important' });
}

```

`\n *`` `Warning` {
`\n *`` `@param {string}` `text` - warning message
`\n *`` `@param {Object}` `[opts]` - warning options
`\n *`` `@param {Node}` `opts.node` - CSS node that caused the warning
`\n *`` `@param {string}` `opts.word` - word in CSS source that caused the warning
`\n *`` `@param {number}` `opts.index` - index in CSS node string that caused
the warning
`\n *`` `@param {string}` `opts.plugin` - name of the plugin that created
this warning. `{ @link Result#warn }` fills
this property automatically. `\n *``

```

constructor(text, opts = {}) {
  /**
   * @member {string} - Type to filter warnings from
   { @link Result#messages }. Always equal
   to `warning`.
   */
  this.type = 'warning';
  /**
   * @member {string} - The warning message.
   */
  this.text // => 'Try to avoid !important'
  this.text = text;
  if (opts.node && opts.node.source) {
    const pos =
      opts.node.positionBy(opts);
    /**
     * @member {number} - Line in the input file
     with
     this warning's source
     */
    this.line // => 5
    this.line = pos.line;
    /**
     * @member {number} - Column in the input file
     with this warning's source.
     */
    this.column // => 6
    this.column = pos.column;
  }
  for (const opt in
    opts) this[opt] = opts[opt];
  /**
   * Returns a warning position and message.
   */
  @example
  warning.toString() // => 'postcss-lint:a.css:10:14: Avoid !important'
  @return {string} warning position and
  message
  toString() {
    if (this.node) {
      return this.node.error(this.text, {
        plugin: this.plugin,
        index: this.index,
        word: this.word,
      }).message;
    } else if (this.plugin) {
      return `${this.plugin}:
      ${this.text}`;
    } else {
      return this.text;
    }
  }
  /**
   * @memberof Warning#
   * @member
   {string} plugin - The name of the plugin that created
   it will fill this property automatically.
   */
  this.warning. When you call { @link Node#warn }
  @example
  warning.plugin // =>
  'postcss-important'
  @memberof Warning#
  @member {Node} node - Contains the CSS node
  that caused the warning.
  @example
  warning.node.toString() // => 'color: white !important'
}

```

`\n *`` `Warning` {
`\n *`` `@property {string}` `type` - message type
`\n *`` `@property {string}` `plugin` - source PostCSS plugin
name
`\n *`` Provides the result of the PostCSS transformations. `\n *`` A `Result` instance is returned by
`{ @link LazyResult#then }` or `{ @link Root#toResult }` methods. `\n *``

```

@example
postcss([cssnext]).process(css).then(function (result) {
  console.log(result.css);
});

```

`\n *`` `Result` {
`\n *`` `@param {Processor}` `processor` -
processor used for this transformation. `\n *`` `@param {Root}` `root` - Root node after all transformations. `\n *``
`@param {processOptions}` `opts` - options from the `{ @link Processor#process }` or `{ @link`
`Root#toResult }`
`\n *`` `constructor(processor, root, opts)` {
`\n *`` `@member {Processor}` - The `Processor`
instance used
for this transformation. `\n *`` `@example` for (let plugin of
result.processor.plugins) {
if (plugin.postcssPlugin === 'postcss-bad') {
throw 'postcss-good is
incompatible with postcss-bad';
} }
this.processor = processor;
`\n *`` `@member`
`{Message[]}` - Contains messages from plugins
(e.g., warnings or custom messages).
Each message should have type
and plugin properties. `\n *``

```

@example
postcss.plugin('postcss-min-browser', () => {
  return (root, result) => {
    var browsers =

```



```

Result#css\n *^n get css() {\n return this.stringify().css;\n }\n\n /**\n * An alias for the `css` property. Use it
with syntaxes\n * that generate non-CSS output.\n *\n * This property will only work with synchronous
plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method
is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n *\n * @type {string}\n *
@see Result#content\n *^n get content() {\n return this.stringify().content;\n }\n\n /**\n * Processes input
CSS through synchronous plugins\n * and returns {@link Result#map}.\n *\n * This property will only work
with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This
is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n *\n *
@type {SourceMapGenerator}\n * @see Result#map\n *^n get map() {\n return this.stringify().map;\n }\n\n
/**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#root}.\n *\n * This
property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will
throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use {@link
LazyResult#then}.\n *\n * @type {Root}\n * @see Result#root\n *^n get root() {\n return this.sync().root;\n
}\n\n /**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#messages}.\n *\n
* This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins
it will throw an error.\n *\n * This is why this method is only for debug purpose,\n * you should always use
{@link LazyResult#then}.\n *\n * @type {Message[]}\n * @see Result#messages\n *^n get messages() {\n
return this.sync().messages;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and calls
{@link Result#warnings()}. \n *\n * @return {Warning[]} warnings from plugins\n *^n warnings() {\n return
this.sync().warnings();\n }\n\n /**\n * Alias for the {@link LazyResult#css} property.\n *\n * @example\n *
lazy + " === lazy.css;\n *\n * @return {string} output CSS\n *^n toString() {\n return this.css;\n }\n\n /**\n
* Processes input CSS through synchronous and asynchronous plugins\n * and calls `onFulfilled` with a Result
instance. If a plugin throws\n * an error, the `onRejected` callback will be executed.\n *\n * It implements
standard Promise API.\n *\n * @param {onFulfilled} onFulfilled - callback will be executed\n *

```

```

when all plugins will finish work\n * @param {onRejected} onRejected - callback will be executed on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css);\n * });\n *^n then(onFulfilled,
onRejected) {\n return this.async().then(onFulfilled, onRejected);\n }\n\n /**\n * Processes input CSS through
synchronous and asynchronous plugins\n * and calls onRejected for each error thrown in any plugin.\n *\n * It
implements standard Promise API.\n *\n * @param {onRejected} onRejected - callback will be executed on any
error\n *\n * @return {Promise} Promise API to make queue\n *\n * @example\n *
postcss([cssnext]).process(css).then(result => {\n * console.log(result.css);\n * }).catch(error => {\n *
console.error(error);\n * });\n *^n catch(onRejected) {\n return this.async().catch(onRejected);\n }\n\n
handleError(error, plugin) {\n try {\n this.error = error;\n if (error.name === 'CssSyntaxError' &&
!error.plugin) {\n error.plugin = plugin.postcssPlugin;\n error.setMessage();\n } else if
(plugin.postcssVersion) {\n const pluginName = plugin.postcssPlugin;\n const pluginVer =
plugin.postcssVersion;\n const runtimeVer = this.result.processor.version;\n const a = pluginVer.split('.');\n
const b = runtimeVer.split('.');\n if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n warnOnce(\n
`Your current PostCSS version ` + 'is ' + runtimeVer, but ${pluginName} ` +\n `uses
${pluginVer}. Perhaps this is ` +\n `the source of the error below.`\n );\n }\n }\n } catch (err)
{\n if (console && console.error) console.error(err);\n }\n }\n\n asyncTick(resolve, reject) {\n if (this.plugin
>= this.processor.plugins.length) {\n this.processed = true;\n return resolve();\n }\n\n try {\n const
plugin = this.processor.plugins[this.plugin];\n const promise = this.run(plugin);\n this.plugin += 1;\n\n if
(isPromise(promise)) {\n promise\n .then(() => {\n this.asyncTick(resolve, reject);\n })\n .catch(error => {\n
this.handleError(error, plugin);\n this.processed = true;\n reject(error);\n
});\n } else {\n this.asyncTick(resolve, reject);\n }\n } catch (error) {\n this.processed = true;\n
reject(error);\n }\n }\n\n async() {\n if (this.processed) {\n return new Promise((resolve, reject) => {\n if
(this.error) {\n reject(this.error);\n } else {\n resolve(this.stringify());\n }\n });\n }\n\n if

```

```

(this.processing) {\n  return this.processing;\n }\n\n this.processing = new Promise((resolve, reject) => {\n
if (this.error) return reject(this.error);\n  this.plugin = 0;\n  this.asyncTick(resolve, reject);\n }).then(() => {\n
  this.processed = true;\n  return this.stringify();\n });\n\n return this.processing;\n }\n\n sync() {\n  if
(this.processed) return this.result;\n  this.processed = true;\n\n  if (this.processing) {\n  throw new Error('Use
process(css).then(cb) to work with async plugins');\n  }\n\n  if (this.error) throw this.error;\n\n
this.result.processor.plugins.forEach(plugin => {\n  const promise = this.run(plugin);\n  if (isPromise(promise))
{\n  throw new Error('Use process(css).then(cb) to work with async plugins');\n  }\n  });\n\n  return
this.result;\n }\n\n run(plugin) {\n  this.result.lastPlugin = plugin;\n\n  try {\n  return plugin(this.result.root,
this.result);\n  } catch (error) {\n  this.handleError(error, plugin);\n  throw error;\n  }\n }\n\n stringify() {\n
if (this.stringified) return this.result;\n  this.stringified = true;\n\n  this.sync();\n\n  const opts = this.result.opts;\n
let str = stringify;\n  if (opts.syntax) str = opts.syntax.stringify;\n  if (opts.stringifier) str = opts.stringifier;\n  if
(str.stringify) str = str.stringify;\n\n  let result = '';\n  str(this.root, i => {\n  result += i;\n  });\n  this.result.css
= result;\n\n  return this.result;\n }\n}\n\nexport default LazyResult;\n"} // @flow\n\nimport LazyResult from './lazy-
result';\n\n/**\n * @callback builder\n * @param {string} part - part of generated CSS connected to this
node\n * @param {Node} node - AST node\n * @param {"start"|"end"} [type] - node's part type\n
*\n * @callback parser\n * @param {string|tostring} css - string with input CSS or any object\n *
with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from`
and `map` keys\n * @return {Root} PostCSS AST\n * @callback stringifier\n * @param {Node}
node - start node for stringifying. Usually { @link Root }. \n * @param {builder} builder - function to concatenate
CSS from node's parts\n * or generate string and source map\n * @return {void}\n * @typedef {object} syntax\n * @property {parser} parse - function to generate AST by string\n * @property
{stringifier} stringify - function to generate string by AST\n * @typedef {object} toString\n *
@property {function} toString\n * @callback pluginFunction\n * @param {Root} root - parsed input
CSS\n * @param {Result} result - result to set warnings or check other plugins\n * @typedef {object}
Plugin\n * @property {function} postcss - PostCSS plugin function\n * @typedef {object}
processOptions\n * @property {string} from - the path of the CSS source file.\n *
You should always set `from`,\n * because it is used in source map\n *
generation and syntax error messages.\n * @property {string} to - the path where you'll put the output\n *
CSS file. You should always set `to`\n * to generate correct source
maps.\n * @property {parser} parser - function to generate AST by string\n * @property {stringifier}
stringifier - class to generate string by AST\n * @property {syntax} syntax - object with `parse` and
`stringify`\n * @property {object} map - source map options\n * @property {boolean} map.inline
- does source map should\n * be embedded in the output\n *
CSS as a base64-encoded\n * comment\n * @property
{string|object|false|function} map.prev - source map content\n * from a previous\n *
processing step\n * (for example, Sass).\n *
PostCSS will try to find\n * previous map\n *
automatically, so you\n * could disable it by\n *
`false` value.\n * @property {boolean} map.sourcesContent - does PostCSS should set\n *
the origin content to map\n * @property {string|false} map.annotation - does
PostCSS should set\n * annotation comment to map\n * @property {string}
map.from - override `from` in map's\n * `sources`\n *
Contains plugins to process CSS. Create one `Processor` instance,\n * initialize its plugins, and then use that
instance on numerous CSS files.\n * @example\n * const processor = postcss([autoprefixer, precss]);\n *
processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result =>
console.log(result.css));\n * \n * @class Processor {\n * /**\n * @param {Array.<Plugin|pluginFunction>} plugins - PostCSS\n *
plugins. See { @link Processor#use} for plugin format.\n * @param {string[]} constructor(plugins = [])
{\n * /**\n * @member {string} - Current PostCSS version.\n * @example\n * if (

```



```

the last child has an (optional) semicolon.
 * @example
 * postcss.parse('a {}').raws //=> { after: '\n'
 }
 * postcss.parse('a {}').raws //=> { after: " }
 * ^
 * \n
 * export default Root;
 * ,
 * // @flow
 * import './root';
 // break cyclical dependency deadlock - #87
 * import CssSyntaxError from './css-syntax-error';
 * import PreviousMap from './previous-map';
 * \n
 * let sequence = 0;
 * \n
 * /**
 * @typedef {object} filePosition
 * @property {string} file - path to file
 * @property {number} line - source line in file
 * @property {number} column - source column in file
 * ^
 * \n
 * /**
 * Represents the source CSS.
 * @example
 * const root = postcss.parse(css, { from: file });
 * \n
 * const input = root.source.input;
 * \n
 * ^
 * \n
 * class Input {
 * \n
 * /**
 * @param {string} css - input CSS source
 * \n
 * @example
 * const input = postcss.parse('a {}', { from: file }).input;
 * \n
 * input.css //=> 'a {}';
 * \n
 * ^
 * \n
 * this.css = css.toString();
 * \n
 * \n
 * if (this.css[0] === '\uFEFF' || this.css[0] === '\uFFFE') {
 * \n
 * this.css = this.css.slice(1);
 * \n
 * \n
 * if (opts.from) {
 * \n
 * if (/^\w+:\|\/\|.test(opts.from)) {
 * \n
 * /**
 * @member {string} - The absolute path to the CSS source file
 * \n
 * * defined with the `from` option.
 * \n
 * @example
 * *
 * const root = postcss.parse(css, { from: 'a.css' });
 * \n
 * root.source.input.file //=> '/home/ai/a.css'
 * \n
 * ^
 * \n
 * this.file = opts.from;
 * \n
 * } else {
 * \n
 * this.file = path.resolve(opts.from);
 * \n
 * }
 * \n
 * \n
 * /**
 * let map = new PreviousMap(this.css, opts);
 * \n
 * if ( map.text ) {
 * \n
 * /**
 * @member {PreviousMap} - The input source map passed from
 * \n
 * * a compilation step before PostCSS
 * \n
 * * (for example, from Sass compiler).
 * \n
 * @example
 * *
 * root.source.input.map.consumer().sources //=> ['a.sass']
 * \n
 * ^
 * \n
 * this.map = map;
 * \n
 * let file = map.consumer().file;
 * \n
 * if ( !this.file && file ) this.file = this.mapResolve(file);
 * \n
 * }
 * \n
 * ^
 * \n
 * if (!this.file) {
 * \n
 * sequence += 1;
 * \n
 * /**
 * @member {string} - The unique ID of the CSS source. It will be
 * \n
 * * created if `from` option is not provided
 * \n
 * * (because PostCSS does not know the file path).
 * \n
 * @example
 * * const root = postcss.parse(css);
 * \n
 * root.source.input.file //=> undefined
 * \n
 * *
 * root.source.input.id //=> "<input css 1>"
 * \n
 * ^
 * \n
 * this.id = `<input css ${sequence}>`;
 * \n
 * }
 * \n
 * if (this.map) this.map.file = this.from;
 * \n
 * }
 * \n
 * error(message, line, column, opts = {}) {
 * \n
 * let result;
 * \n
 * const origin = this.origin(line, column);
 * \n
 * if (origin) {
 * \n
 * result = new CssSyntaxError(
 * \n
 * message,
 * \n
 * origin.line,
 * \n
 * origin.column,
 * \n
 * origin.source,
 * \n
 * origin.file,
 * \n
 * opts.plugin
 * \n
 * );
 * \n
 * } else {
 * \n
 * result = new CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);
 * \n
 * }
 * \n
 * result.input = { line, column, source: this.css };
 * \n
 * if (this.file) result.input.file = this.file;
 * \n
 * return result;
 * \n
 * }
 * \n
 * /**
 * Reads the input source map and returns a symbol position
 * \n
 * * in the input source (e.g., in a Sass file that was compiled
 * \n
 * * to CSS before being passed to PostCSS).
 * \n
 * @param {number} line - line in input CSS
 * \n
 * @param {number} column - column in input CSS
 * \n
 * @return {filePosition} position in input source
 * \n
 * @example
 * *
 * root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }
 * \n
 * ^
 * \n
 * origin(line, column) {
 * \n
 * if (!this.map) return false;
 * \n
 * const consumer = this.map.consumer();
 * \n
 * \n
 * const from = consumer.originalPositionFor({ line, column });
 * \n
 * if (!from.source) return false;
 * \n
 * \n
 * const result = {
 * \n
 * file: this.mapResolve(from.source),
 * \n
 * line: from.line,
 * \n
 * column: from.column,
 * \n
 * };
 * \n
 * const source = consumer.sourceContentFor(from.source);
 * \n
 * if (source) result.source = source;
 * \n
 * return result;
 * \n
 * }
 * \n
 * mapResolve(file) {
 * \n
 * if (/^\w+:\|\/\|.test(file)) {
 * \n
 * return file;
 * \n
 * } else {
 * \n
 * return path.resolve(this.map.consumer().sourceRoot || '.', file);
 * \n
 * }
 * \n
 * }
 * \n
 * /**
 * The CSS source identifier. Contains { @link Input#file } if the user
 * \n
 * * set the `from` option, or { @link Input#id } if they did not.
 * \n
 * @type {string}
 * \n
 * @example
 * * const root = postcss.parse(css, { from: 'a.css' });
 * \n
 * root.source.input.from //=> "/home/ai/a.css"
 * \n
 * ^
 * \n
 * const root = postcss.parse(css);
 * \n
 * root.source.input.from //=> "<input css 1>"
 * \n
 * ^
 * \n
 * get from() {
 * \n
 * return this.file || this.id;
 * \n
 * }
 * \n
 * }
 * \n
 * export default Input;
 * \n
 * ,
 * // @flow
 * import tokenize from './postcss/tokenize';
 * import Comment from './postcss/comment';
 * import Parser from './postcss/parser';
 * \n
 * export default class SafeParser extends Parser {
 * \n
 * tokenize() {
 * \n
 * this.tokens = tokenize(this.input, { ignoreErrors: true });
 * \n
 * }
 * \n
 * comment(token) {
 * \n
 * const node = new Comment();
 * \n
 * this.init(node, token[2], token[3]);
 * \n
 * node.source.end = { line: token[4], column: token[5] };
 * \n
 * let text = token[1].slice(2);
 * \n
 * if (text.slice(-2) === '*/') text = text.slice(0, -2);
 * \n
 * if (/^\s*$/ .test(text)) {
 * \n
 * node.text = ";
 * \n
 * node.raws.left = text;
 * \n
 * node.raws.right = ";
 * \n
 * } else {
 * \n
 * const match =

```

```

text.match(/^(\\s*)([^\s]*(\\s)\\s*)$/);
node.text = match[2];
node.rows.left = match[1];
node.rows.right = match[3];
}
}
unclosedBracket() {
unknownWord(start) {
const buffer =
this.tokens.slice(start, this.pos + 1);
this.spaces += buffer.map(i => i[1]).join("");
unexpectedClose() {
this.current.rows.after += ' ';
}
doubleColon() {
unnamedAtrule(node) {
node.name = "";
}
precheckMissedSemicolon(tokens) {
const colon = this.colon(tokens);
if (colon === false) return;
let
split;
for (split = colon - 1; split >= 0; split--) {
if (tokens[split][0] === 'word') break;
}
for (split =
1; split >= 0; split--) {
if (tokens[split][0] !== 'space') {
split += 1;
break;
}
}
const
other = tokens.splice(split, tokens.length - split);
this.decl(other);
}
checkMissedSemicolon() {
}
endFile() {
if (this.current.nodes && this.current.nodes.length) {
this.current.rows.semicolon =
this.semicolon;
}
this.current.rows.after = (this.current.rows.after || " ") + this.spaces;
while
(this.current.parent) {
this.current = this.current.parent;
this.current.rows.after = ";
}
}
}
"/
@flow
nimport Input from './postcss/input';
nimport SafeParser from './safe-parser';
nexport default function
safeParse(css, opts) {
const input = new Input(css, opts);
const parser = new SafeParser(input);
parser.tokenize();
parser.loop();
return parser.root;
}
"/
@flow
n/* eslint-disable import/no-unresolved
*/
nimport transformDeclPairs from 'css-to-react-native';
nimport generateComponentId from
'./utils/generateComponentId';
nimport type { RuleSet, StyleSheet } from './types';
nimport flatten from
'./utils/flatten';
n// $FlowFixMe
nimport parse from './vendor/postcss-safe-parser/parse';
nlet generated =
{};
nexport const resetStyleCache = () => {
generated = {};
};
n/*
n/InlineStyle takes arbitrary CSS and
generates a flat object
n*/
nexport default (styleSheet: StyleSheet) => {
class InlineStyle {
rules: RuleSet;
constructor(rules: RuleSet) {
this.rules = rules;
}
generateStyleObject(executionContext: Object) {
const flatCSS = flatten(this.rules, executionContext).join("");
const hash =
generateComponentId(flatCSS);
if (!generated[hash]) {
const root = parse(flatCSS);
const
declPairs = [];
root.each(node => {
if (node.type === 'decl') {
declPairs.push([node.prop,
node.value]);
} else if (process.env.NODE_ENV !== 'production' && node.type !== 'comment') {
/*
eslint-disable no-console */
console.warn(`Node of type ${node.type} not supported as an inline
style`);
}
});
// RN currently does not support differing values for the corner radii of Image
// components (but does for View). It is almost impossible to tell whether we'll have
// support, so we'll just
disable multiple values here.
// https://github.com/styled-components/css-to-react-native/issues/11
const
styleObject = transformDeclPairs(declPairs, [
'borderRadius',
'borderWidth',
'borderColor',
'borderStyle',
]);
const styles = styleSheet.create({
generated: styleObject,
});
generated[hash] = styles.generated;
}
return generated[hash];
}
}
return InlineStyle;
};
"/
/*
eslint-disable */
n/mixin-deep;
https://github.com/jonschlinkert/mixin-deep
Inlined such that it will be
consistently transpiled to an IE-compatible syntax.
The MIT License (MIT)
Copyright (c) 2014-present,
Jon Schlinkert.
Permission is hereby granted, free of charge, to any person obtaining a copy
of this software
and associated documentation files (the "Software"), to deal
in the Software without restriction, including
without limitation the rights
to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
copies of
the Software, and to permit persons to whom the Software is
furnished to do so, subject to the following
conditions:
The above copyright notice and this permission notice shall be included in
all copies or
substantial portions of the Software.
THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY
OF ANY KIND, EXPRESS OR
IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF
MERCHANTABILITY,
FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO
EVENT SHALL THE
AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES
OR OTHER
LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING
FROM,
OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS
IN
THE SOFTWARE.
n*/
nconst isObject = val => {
return (
typeof val === 'function' || (typeof val ===
'object' && val !== null && !Array.isArray(val)))
};
nconst isValidKey = key => {
return key !==
'__proto__' && key !== 'constructor' && key !== 'prototype';
};
nfunction mixin(target, val, key) {
const obj
= target[key];
if (isObject(val) && isObject(obj)) {
mixinDeep(obj, val);
} else {
target[key] = val;
}
}
}

```

```

}
}
export default function mixinDeep(target, ...rest) {
  for (const obj of rest) {
    if (isObject(obj)) {
      for (const key in obj) {
        if (isValidKey(key)) {
          mixin(target, obj[key], key);
        }
      }
    }
  }
  return target;
}
"@flow
import { EMPTY_OBJECT } from './empties';
type Props = {
  theme?: any;
};
export default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {
  return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;
};
"@flow
import type { IStyledComponent } from './types';
export default function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean {
  %checks {
    return (typeof target === 'string' && (process.env.NODE_ENV !== 'production' ? target.charAt(0) === target.charAt(0).toLowerCase() : true));
  }
}
"@flow
import type { IStyledComponent } from './types';
import getComponentName from './getComponentName';
import isTag from './isTag';
export default function generateDisplayName(target: $PropertyType<IStyledComponent, 'target'>): string {
  return isTag(target) ? `styled.${target}` : `Styled(${getComponentName(target)})`;
}
"@flow
import React, { useContext, useMemo, type Element, type Context } from 'react';
import throwStyledError from './utils/error';
import isFunction from './utils/isFunction';
export type Theme = { [key: string]: mixed };
export type ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);
export type Props = {
  children?: Element<any>,
  theme: ThemeArgument,
};
export const ThemeContext: Context<Theme | void> = React.createContext();
export const ThemeConsumer = ThemeContext.Consumer;
function mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {
  if (!theme) {
    return throwStyledError(14);
  }
  if (isFunction(theme)) {
    const mergedTheme = theme(outerTheme);
    if (process.env.NODE_ENV !== 'production' && (mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')) {
      return throwStyledError(7);
    }
    if (Array.isArray(theme) || typeof theme !== 'object') {
      return throwStyledError(8);
    }
    return outerTheme ? { ...outerTheme, ...theme } : theme;
  }
  /**
   * Provide a theme to an entire react component tree via context
   */
  export default function ThemeProvider(props: Props) {
    const outerTheme = useContext(ThemeContext);
    const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [props.theme, outerTheme]);
    if (!props.children) {
      return null;
    }
    return <ThemeContext.Provider value={themeContext}>{props.children}</ThemeContext.Provider>;
  }
"@flow
import React, { createElement, Component } from 'react';
import hoist from 'hoist-non-react-statics';
import merge from './utils/mixinDeep';
import determineTheme from './utils/determineTheme';
import { EMPTY_ARRAY, EMPTY_OBJECT } from './utils/empties';
import generateDisplayName from './utils/generateDisplayName';
import isFunction from './utils/isFunction';
import isTag from './utils/isTag';
import isStyledComponent from './utils/isStyledComponent';
import { ThemeConsumer } from './ThemeProvider';
import type { Theme } from './ThemeProvider';
import type { Attrs, RuleSet, Target } from './types';
// NOTE: no hooks available for react-native yet;
// if the user makes use of ThemeProvider or StyleSheetManager things will break.
// Validator defaults to true if not in HTML/DOM env
const validAttr = () => true;
class StyledNativeComponent extends Component<*, *> {
  root: ?Object;
  attrs = {};
  render() {
    return (
      <ThemeConsumer>
        {(theme?: Theme) => {
          const {
            $as: transientAsProp,
            as: renderAs,
            forwardedComponent,
            forwardedAs,
            forwardedRef,
            testID,
            style = [],
            ...props
          } = this.props;
          const {
            defaultProps,
            target,
            shouldForwardProp
          } = forwardedComponent;
          const elementToBeRendered = this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;
          const generatedStyles = this.generateAndInjectStyles(determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT, this.props);
          const isTargetTag = isTag(elementToBeRendered);
          const computedProps = this.attrs !== props ? { ...props, ...this.attrs } : props;
          const propFilterFn = shouldForwardProp || (isTargetTag && validAttr);
          const propsForElement = {};
          let key;
          for (key in computedProps) {
            if (key[0] === '$' || key === 'as') continue;
            else if (key === 'forwardedAs') {
              propsForElement.as = props[key];
            } else if (!propFilterFn || propFilterFn(key, validAttr)) {
              // Don't pass through filtered tags through to native elements
              propsForElement[key] = computedProps[key];
            }
          }
        }}
      </ThemeConsumer>
    );
  }
}

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}\n\n      propsForElement.style = typeof style === 'function' ?\n      (state) => {\n      return\n      [generatedStyles].concat(style(state))\n      }\n      : [generatedStyles].concat(style);\n      propsForElement.testID = testID;\n      if (forwardedRef) propsForElement.ref = forwardedRef;\n      if\n      (forwardedAs) propsForElement.as = forwardedAs;\n      return createElement(elementToBeRendered,\n      propsForElement);\n      }}\n      </ThemeConsumer>\n      );\n      }\n      }\n      buildExecutionContext(theme: ?Object, props:\n      Object, attrs: Attrs) {\n      const context = { ...props, theme };\n      if (!attrs.length) return context;\n      this.attrs =\n      {};\n      attrs.forEach(attrDef => {\n      let resolvedAttrDef = attrDef;\n      let attr;\n      let key;\n      if\n      (isFunction(resolvedAttrDef)) {\n      resolvedAttrDef = resolvedAttrDef(context);\n      }\n      /* eslint-disable\n      guard-for-in */\n      for (key in resolvedAttrDef) {\n      attr = resolvedAttrDef[key];\n      this.attrs[key] = attr;\n      context[key] = attr;\n      }\n      /* eslint-enable */\n      });\n      return context;\n      }\n      }\n      generateAndInjectStyles(theme: any, props: any) {\n      const { inlineStyle } = props.forwardedComponent;\n      const executionContext = this.buildExecutionContext(\n      theme,\n      props,\n      props.forwardedComponent.attrs\n      );\n      return inlineStyle.generateStyleObject(executionContext);\n      }\n      }\n      setNativeProps(nativeProps: Object) {\n      if (this.root !== undefined) {\n      // $FlowFixMe\n      this.root.setNativeProps(nativeProps);\n      } else if (process.env.NODE_ENV !== 'production') {\n      // eslint-\n      disable-next-line no-console\n      console.warn(\n      'setNativeProps was called on a Styled Component wrapping\n      a stateless functional component.\n      ');\n      }\n      }\n      }\n      export default (InlineStyle: Function) => {\n      const\n      createStyledNativeComponent = (target: Target, options: Object, rules: RuleSet) => {\n      const {\n      attrs =\n      EMPTY_ARRAY,\n      displayName = generateDisplayName(target),\n      ParentComponent =\n      StyledNativeComponent,\n      } = options;\n      const isClass = !isTag(target);\n      const isTargetStyledComp =\n      isStyledComponent(target);\n      // $FlowFixMe\n      const WrappedStyledNativeComponent =\n      React.forwardRef((props, ref) => (\n      <ParentComponent\n      {...props}\n      forwardedComponent={\n      WrappedStyledNativeComponent\n      }\n      forwardedRef={\n      ref\n      }\n      />\n      ));\n      const\n      finalAttrs =\n      // $FlowFixMe\n      isTargetStyledComp && target.attrs\n      ?\n      Array.prototype.concat(target.attrs, attrs).filter(Boolean)\n      : attrs;\n      // eslint-disable-next-line prefer-\n      destructuring\n      let shouldForwardProp = options.shouldForwardProp;\n      // $FlowFixMe\n      if\n      (isTargetStyledComp && target.shouldForwardProp) {\n      if (shouldForwardProp) {\n      // compose nested\n      shouldForwardProp calls\n      shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n      //\n      $FlowFixMe\n      target.shouldForwardProp(prop, filterFn, elementToBeCreated) &&\n      options.shouldForwardProp(prop, filterFn, elementToBeCreated);\n      } else {\n      // eslint-disable-next-line\n      prefer-destructuring\n      shouldForwardProp = target.shouldForwardProp;\n      }\n      }\n      /**\n      * forwardRef\n      creates a new interim component, which we'll take advantage of\n      * instead of extending ParentComponent to\n      create _another_ interim class\n      */\n      // $FlowFixMe\n      WrappedStyledNativeComponent.attrs =\n      finalAttrs;\n      WrappedStyledNativeComponent.displayName = displayName;\n      // $FlowFixMe\n      WrappedStyledNativeComponent.shouldForwardProp = shouldForwardProp;\n      // $FlowFixMe\n      WrappedStyledNativeComponent.inlineStyle = new InlineStyle(\n      // $FlowFixMe\n      isTargetStyledComp ?\n      target.inlineStyle.rules.concat(rules) : rules\n      );\n      // $FlowFixMe\n      WrappedStyledNativeComponent.styledComponentId = 'StyledNativeComponent';\n      // $FlowFixMe\n      WrappedStyledNativeComponent.target = isTargetStyledComp\n      ? // $FlowFixMe\n      target.target\n      :\n      target;\n      // $FlowFixMe\n      WrappedStyledNativeComponent.withComponent = function withComponent(tag:\n      Target) {\n      const { displayName: _, componentId: __, ...optionsToCopy } = options;\n      const newOptions =\n      {\n      ...optionsToCopy,\n      attrs: finalAttrs,\n      ParentComponent,\n      };\n      return\n      createStyledNativeComponent(tag, newOptions, rules);\n      };\n      // $FlowFixMe\n      Object.defineProperty(WrappedStyledNativeComponent, 'defaultProps', {\n      get() {\n      return\n      this._foldedDefaultProps;\n      },\n      set(obj) {\n      // $FlowFixMe\n      this._foldedDefaultProps =\n      isTargetStyledComp ? merge({}, target.defaultProps, obj) : obj;\n      },\n      });\n      if (isClass) {\n      hoist(WrappedStyledNativeComponent, (target: any), {\n      // all SC-specific things should not be hoisted\n      attrs: true,\n      displayName: true,\n      shouldForwardProp: true,\n      inlineStyle: true,\n      }

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    styledComponentId: true,\n    target: true,\n    withComponent: true,\n  });\n }\n\n return
  WrappedStyledNativeComponent;\n });\n\n return createStyledNativeComponent;\n};\n", "// @flow\nimport type {
  Interpolation } from './types';\n\nexport default (\n  strings: Array<string>,\n  interpolations:
  Array<Interpolation>)\n): Array<Interpolation> => {\n  const result = [strings[0]];\n\n  for (let i = 0, len =
  interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n\n  return
  result;\n};\n", "// @flow\nimport {interleave} from './utils/interleave';\nimport {isPlainObject} from
  './utils/isPlainObject';\nimport {EMPTY_ARRAY} from './utils/empties';\nimport {isFunction} from
  './utils/isFunction';\nimport {flatten} from './utils/flatten';\nimport type {Interpolation, RuleSet, Styles} from
  './types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
  *\n  const addTag = arg => {\n    if (Array.isArray(arg)) {\n      // eslint-disable-next-line no-param-reassign\n
      arg.isCss = true;\n    }\n\n    return arg;\n  };\n\n  export default function css(styles: Styles, ...interpolations:
  Array<Interpolation>): RuleSet {\n    if (isFunction(styles) || isPlainObject(styles)) {\n      // $FlowFixMe\n
      return
      addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n    }\n\n    if (interpolations.length === 0
  && styles.length === 1 && typeof styles[0] === 'string') {\n      // $FlowFixMe\n      return styles;\n    }\n\n    //
  $FlowFixMe\n    return addTag(flatten(interleave(styles, interpolations)));\n  }\n", "// @flow\nimport {
  isValidElementType} from 'react-is';\nimport {css} from './css';\nimport {throwStyledError} from './utils/error';\nimport
  {EMPTY_OBJECT} from './utils/empties';\nimport type {Target} from './types';\n\nexport default function
  constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object =
  EMPTY_OBJECT)\n): {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n\n  /*
  This is callable directly as a template function *\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n
  const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n\n  /* If config methods are
  called, wrap up a new template function and merge options *\n  templateFunction.withConfig = config =>\n
  constructWithOptions(componentConstructor, tag, { ...options, ...config });\n\n  /* Modify/inject new props at
  runtime *\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n
  ...options,\n    attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n  });\n\n  return
  templateFunction;\n};\n", "// @flow\nimport {React, {useContext, type AbstractComponent}} from 'react';\nimport
  hoistStatics from 'hoist-non-react-statics';\nimport {ThemeContext} from './models/ThemeProvider';\nimport
  determineTheme from './utils/determineTheme';\nimport {getComponentName} from
  './utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?:
  any }, Instance>(\n//   Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config,
  { theme?: any }> & { theme?: any }, Instance>\n// but the old build system tooling doesn't support the
  syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be
  React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n    const theme =
  useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be inferrable\n    const {
  defaultProps } = Component;\n    const themeProp = determineTheme(props, theme, defaultProps);\n\n    if
  (process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-disable-next-line no-
  console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a
  theme in defaultProps in component class "${getComponentName(Component)}"\n      );\n\n    }\n\n    return
  <Component {...props} theme={themeProp} ref={ref} />;\n  });\n\n  hoistStatics(WithTheme,
  Component);\n\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)});\n\n  return
  WithTheme;\n};\n", "// @flow\nimport {useContext} from 'react';\nimport {ThemeContext} from
  './models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
  useTheme;\n", "// @flow\n\n/* eslint-disable import/no-unresolved */\nimport {reactPrimitives} from 'react-
  primitives';\nimport {InlineStyle} from './models/InlineStyle';\nimport {StyledNativeComponent} from
  './models/StyledNativeComponent';\nimport {css} from './constructors/css';\nimport {constructWithOptions} from
  './constructors/constructWithOptions';\nimport {ThemeProvider, {ThemeConsumer, ThemeContext}} from
  './models/ThemeProvider';\nimport {withTheme} from './hoc/withTheme';\nimport {useTheme} from
  './hooks/useTheme';\nimport {isStyledComponent} from './utils/isStyledComponent';\nimport type {Target} from

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'./types';\n\nconst InlineStyle = _InlineStyle(reactPrimitives.StyleSheet);\nconst StyledNativeComponent =
_StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) =>
constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for
some reason, so let's\n * assume it's for a good reason and not eagerly load them all */\nconst aliases = 'Image Text
Touchable View';\n\n/* Define a getter for each alias which simply gets the reactNative component\n * and passes
it to styled */\naliases.split(/\\s+/m).forEach(alias =>{\n  Object.defineProperty(styled, alias, {\n    enumerable:
true,\n    configurable: false,\n    get() {\n      return styled(reactPrimitives[alias]);\n    },\n    })\n});\n\nexport { css,
isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme };\n\nexport default
styled;\n\n], "names": ["AD_REPLACER_R", "charsLength", "getAlphabeticChar", "code", "String", "fromCharCode", "g
enerateAlphabeticName", "name", "x", "Math", "abs", "replace", "SEED", "phash", "h", "i", "length", "charCodeAt", "hash
", "str", "getComponentName", "target", "process", "env", "NODE_ENV", "displayName", "isFunction", "test", "isStateless
Function", "prototype", "isReactComponent", "toString", "Object", "call", "typeof", "isStyledComponent", "styledComp
onentId", "SC_ATTR", "REACT_APP_SC_ATTR", "SC_ATTR_ACTIVE", "SC_ATTR_VERSION", "SC_VERSION", "__VERSION__", "SPLITTER", "IS_BROWSER", "window", "DISABLE_SPEEDY", "Boolean", "SC_DISABLE_
SPEEDY", "REACT_APP_SC_DISABLE_SPEEDY", "EMPTY_ARRAY", "freeze", "EMPTY_OBJECT", "ERRORS
", "errorMap", "format", "a", "b", "c", "len", "push", "forEach", "d", "throwStyledComponentsError", "interpolations", "Erro
r", "join", "trim", "makeGroupedTag", "tag", "DefaultGroupedTag", "BASE_SIZE", "groupSizes", "Uint32Array", "index
OfGroup", "group", "index", "insertRules", "rules", "oldBuffer", "oldSize", "newSize", "throwStyledError", "set", "ruleInd
ex", "l", "insertRule", "clearGroup", "startIndex", "endIndex", "deleteRule", "getGroup", "css", "getRule", "MAX_SMI", "g
roupIDRegister", "Map", "reverseRegister", "nextFreeGroup", "getGroupForId", "id", "has", "get", "getIdForGroup", "set
GroupForId", "SELECTOR", "MARKER_RE", "RegExp", "outputSheet", "sheet", "getTag", "undefined", "names", "size
", "selector", "content", "rehydrateNamesFromContent", "split", "registerName", "rehydrateSheetFromTag", "style", "part
s", "textContent", "part", "marker", "match", "parseInt", "rehydrateSheet", "nodes", "document", "querySelectorAll", "nod
e", "getAttribute", "parentNode", "removeChild", "getNonce", "__webpack_nonce__", "ELEMENT_TYPE", "findLastSt
yleTag", "childNodes", "child", "nodeType", "hasAttribute", "makeStyleTag", "head", "parent", "createElement", "prevSt
yle", "nextSibling", "setAttribute", "nonce", "insertBefore", "getSheet", "styleSheets", "ownerNode", "makeTag", "isServe
r", "useCSSOMInjection", "VirtualTag", "CSSOMTag", "TextTag", "element", "appendChild", "createTextNode", "rule",
"_error", "cssRules", "cssText", "refNode", "_target", "splice", "SHOULD_REHYDRATE", "defaultOptions", "StyleShe
et", "registerId", "options", "globalStyles", "gs", "server", "reconstructWithOptions", "withNames", "allocateGSInstance
", "hasNameForId", "groupNames", "Set", "add", "clearNames", "clear", "clearRules", "clearTag", "delimiter", "needle", "to
Sheet", "block", "e", "ruleSheet", "context", "selectors", "parents", "line", "column", "ns", "depth", "at", "COMMENT_REG
EX", "COMPLEX_SELECTOR_PREFIX", "createStylisInstance", "plugins", "stylis", "Stylis", "parsingRules", "returnR
ulesPlugin", "parsedRules", "parseRulesPlugin", "insertRulePlugin", "_componentId", "_selector", "_selectorRegexp", "
_consecutiveSelfRefRegExp", "selfReferenceReplacer", "offset", "string", "indexOf", "selfReferenceReplacementPlugi
n", "_", "lastIndexOf", "use", "stringifyRules", "prefix", "componentId", "flatCSS", "cssStr", "reduce", "acc", "plugin", "Sty
leSheetContext", "React", "createContext", "StyleSheetConsumer", "Consumer", "StylisContext", "StylisConsumer", "m
asterSheet", "masterStylis", "Keyframes", "inject", "styleSheet", "stylisInstance", "resolvedName", "getName", "uppercas
eCheck", "uppercasePattern", "msPattern", "prefixAndLowerCase", "char", "toLowerCase", "hyphenateStyleName", "ad
dUnitIfNeeded", "value", "unitless", "isFalsish", "chunk", "objToCssArray", "obj", "prevKey", "key", "hasOwnProperty",
"Array", "isArray", "isCss", "hyphenate", "isPlainObject", "flatten", "executionContext", "ruleSet", "result", "isElement", "
console", "warn", "printed", "warnOnce", "message", "SINGLE_QUOTE", "DOUBLE_QUOTE", "BACKSLASH", "SL
ASH", "NEWLINE", "SPACE", "FEED", "TAB", "CR", "OPEN_SQUARE", "CLOSE_SQUARE", "OPEN_PARENTHE
SES", "CLOSE_PARENTHESES", "OPEN_CURLY", "CLOSE_CURLY", "SEMICOLON", "ASTERISK", "COLO
N", "AT", "RE_AT_END", "RE_WORD_END", "RE_BAD_BRACKET", "tokenize", "input", "tokens", "valueOf", "ign
ore", "ignoreErrors", "next", "quote", "lines", "last", "escape", "nextLine", "nextOffset", "escaped", "escapePos", "prev", "n
", "pos", "unclosed", "what", "error", "slice", "lastIndex", "HIGHLIGHT_THEME", "brackets", "comment", "color", "termi
nalHighlight", "Input", "token", "map", "CssSyntaxError", "source", "file", "reason", "setMessage", "captureStackTrace", "
showSourceCode", "supportsColor", "start", "max", "end", "min", "maxWidth", "number", "padded", "gutter", "spacing", "

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defaultRaw", "colon", "indent", "beforeDecl", "beforeRule", "beforeOpen", "beforeClose", "beforeComment", "after", "emptyBody", "commentLeft", "commentRight", "capitalize", "toUpperCase", "Stringifier", "builder", "stringify", "semicolon", "type", "root", "body", "raws", "left", "raw", "right", "text", "decl", "between", "prop", "rawValue", "important", "atrul", "params", "afterName", "before", "own", "detect", "first", "rawCache", "beforeAfter", "method", "walk", "rawSemicolon", "rawEmptyBody", "rawIndent", "p", "rawBeforeComment", "walkComments", "rawBeforeDecl", "walkDecls", "rawBeforeRule", "rawBeforeClose", "rawBeforeOpen", "rawColon", "buf", "step", "cloneNode", "cloned", "constructor", "j", "Node", "defaults", "opts", "positionBy", "data", "remove", "stringifier", "clone", "overrides", "cloneBefore", "cloneAfter", "insertAfter", "replaceWith", "moveTo", "newParent", "cleanRaws", "append", "moveBefore", "otherNode", "moveAfter", "toJSON", "fixed", "defaultType", "keepBetween", "positionInside", "word", "removeSelf", "cleanStyles", "val", "Declaration", "Comment", "Parser", "Root", "current", "spaces", "tokenizer", "loop", "emptyRule", "other", "endFile", "init", "Rule", "bracket", "pop", "unclosedBracket", "unknownWord", "spacesFromEnd", "shift", "spacesFromStart", "precheckMissedSemicolon", "stringFrom", "cache", "checkMissedSemicolon", "AtRule", "unnamedAtrule", "open", "unexpectedClose", "unclosedBlock", "clean", "all", "lastTokenType", "from", "doubleColon", "founded", "parse", "safe", "parser", "cleanSource", "Container", "each", "callback", "lastEach", "indexes", "walkRules", "walkAtRules", "children", "normalize", "prepend", "reverse", "unshift", "exist", "removeAll", "replaceValues", "pattern", "props", "fast", "every", "condition", "some", "sample", "processed", "rebuild", "fix", "eachInside", "eachDecl", "eachRule", "eachAtRule", "eachComment", "list", "separators", "array", "func", "letter", "space", "comma", "values", "sep", "Warning", "opt", "Result", "processor", "messages", "lastPlugin", "postcssPlugin", "warning", "warnings", "filter", "isPromise", "then", "LazyResult", "stringified", "inline", "syntax", "sync", "onFulfilled", "onRejected", "async", "handleError", "postcssVersion", "pluginName", "pluginVer", "runtimeVersion", "err", "asyncTick", "resolve", "reject", "promise", "run", "Promise", "processing", "Processor", "concat", "normalized", "postcss", "toResult", "lazy", "prevMap", "sequence", "path", "origin", "consumer", "originalPositionFor", "mapResolve", "sourceContentFor", "sourceRoot", "SafeParser", "buffer", "safeParse", "generated", "InlineStyle", "generateStyleObject", "generateComponentId", "declPairs", "styleObject", "transformDeclPairs", "styles", "create", "isObject", "isValidKey", "mixin", "mixinDeep", "rest", "providedTheme", "defaultProps", "theme", "isTag", "charAt", "generateDisplayName", "ThemeContext", "ThemeConsumer", "mergeTheme", "outerTheme", "mergedTheme", "ThemeProvider", "useContext", "themeContext", "useMemo", "validAttr", "StyledNativeComponent", "attrs", "render", "transientAsProp", "\$as", "renderAs", "as", "forwardedComponent", "forwardedAs", "forwardedRef", "testID", "shouldForwardProp", "elementToBeRendered", "generatedStyles", "generateAndInjectStyles", "determineTheme", "isTargetTag", "computedProps", "propFilterFn", "propsForElement", "state", "ref", "buildExecutionContext", "attrDef", "resolvedAttrDef", "attr", "inlineStyle", "setNativeProps", "nativeProps", "Component", "createStyledNativeComponent", "ParentComponent", "isClass", "isTargetStyledComp", "WrappedStyledNativeComponent", "forwardRef", "finalAttrs", "filterFn", "elementToBeCreated", "withComponent", "__", "optionsToCopy", "newOptions", "defineProperty", "_foldedDefaultProps", "merge", "hoist", "strings", "addTag", "arg", "interleave", "constructWithOptions", "componentConstructor", "isValidElementType", "templateFunction", "withConfig", "config", "WithTheme", "themeProp", "hoistStatics", "useTheme", "_InlineStyle", "reactPrimitives", "_StyledNativeComponent", "styled", "aliases", "alias", "enumerable", "configurable"], "mappings": ";;;;;;;;;;AAA A;;AACA;AAEA,IAAMA,aAAa,GAAG,UAAAtB;AAEA;;;AAEA,IAAMC,WAAW,GAAG,EAAPB;AAEA;;AACA,IAAMC,iBAAiB,GAAG,SAAPBA,iBAAoB,CAACC,IAAD;AAAA,SACxBC,MAAM,CAACC,YAAP,CAAoBF,IAAI,IAAIA,IAAI,GAAG,EAAP,GAAy,EAaz,GAAiB,EAARb,CAAxB,CADwB;AAAA,CAAIB;AAGA;;;AACe,SAASG,sBAAT,CAAgCH,IAAhC,EAAsD;AACnE,MAAI,IAAI,GAAG,EAAX;AACa,MAAIC,CAAJ;AAEA;;AACA,OAAKA,CAAC,GAAGC,IAAI,CAACC,GAAL,CAASP,IAAT,CAAT,EAAYBK,CAAC,GAAGP,WAA7B,EA0CO,CAAC,GAAIA,CAAC,GAAGP,WAAL,GAAoB,CAAIE,EAaqE;AACnEM,IAAAA,IAAI,GAAGL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAJb,GAAqCM,IAA5C;AACD;;AAED,SAAO,CAACL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAJb,GAAqCM,IAATc,EA4CI,OAA5C,CAAoDX,aAApD,EAAMe,OAAnE,CAAP;AACD;;ACxBD;;AACA;AAEA,AAAO,IAAMY,IAAI,GAAG,IAAb;AAGP;AACA;;AACA,AAAO,IAAMC,KAAK,GAAG,SAARA,KAAQ,CAACC,CAAD,EAAYN,CAAZ,EAakC;AACrD,MAAIO,CAAC,GAAGP,CAAC,CAACQ,MAAV;;AAEA,SAAOD,CAAP,EAau;AACRD,IAAAA,CAAC,GAAIA,CAAC,GAAG,EAAL,GAAWN,CAAC,CAACS,UAAF,CAAa,EAaEF,CAAf,CAAf;AACD;;AAED,SAAOD,CAAP;AACD,CARM;;AAWP,AAAO,IAAMI,IAAI,GAAG,SAAPA,IAAO,CAACV,CAAD,EAauB;AACzC,SAAOK,KAAK,CAACD,IAAD,EAaoJ,CAA

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CR,GAAG,CAACE,GAAD,CAAJ,CAAjB,EAA6B;AACIC3L,MAAAA,KAAK,CAACIB,IAAN,OAAAkB,KAAK ,EASwL,aAAa,CAACC,GAAG,CAACE,GAAD,CAAJ,EAWA,GAAX,CAAtB,CAAL;AACD,KAFM,MAEA; AACL3L,MAAAA,KAAK,CAACIB,IAAN,CAAcN,kBAAS,CAACL,GAAD,CAAvB,UAAiCR,eAAe,CAACQ, GAAD,EAAMF,GAAG,CAACE,GAAD,CAAT,CAAhD;AACD;AACF;;AAED,SAAOD,OAAO,IAAOA,OAAP,g BAAuB1L,KAAvB,GAA8B,GAA9B,KAAqCA,KAAhD;AACD,CAhBM;AAkBP,AAAe,SAASkM,OAAT,CACb X,KADa,EAEbY,gBAFa,EAGb3B,UAHa,EAIbC,cAJa,EAKR;AACL,MAAIoB,KAAK,CAACC,OAAN,CAAcP,K AAd,CAAJ,EAA0B;AACxB,QAAMa,OAAO,GAAG,EAAhB;;AAEA,SAAK,IAAIInQ,CAAC,GAAG,CAAR,EAA W4C,GAAG,GAAG0M,KAAK,CAACrP,MAAvB,EAA+BmQ,MAApC,EAA4CpQ,CAAC,GAAG4C,GAAhD,EA AqD5C,CAAC,IAAI,CAA1D,EAA6D;AAC3DoQ,MAAAA,MAAM,GAAGH,OAAO,CAACX,KAAK,CAACtP,C AAD,CAAN,EAAWkQ,gBAAX,EAA6B3B,UAA7B,EAAyCC,cAAzC,CAAhB;AAEA,UAAI4B,MAAM,KAAK, EAAf,EAAmB,SAAnB,KACK,IAAIR,KAAK,CAACC,OAAN,CAAcO,MAAd,CAAJ,EAA2BD,OAAO,CAACtN, IAAR,OAAAsN,OAAO,EAASC,MAAT,CAAP,CAA3B,KACAD,OAAO,CAACtN,IAAR,CAAauN,MAAb;AAC N;;AAED,WAAOD,OAAP;AACD;;AAED,MAAIId,SAAS,CAACC,KAAD,CAAb,EAAsB;AACpB,WAAO,EAAP ;AACD;AAED;;;ACA,MAAIIO,iBAAiB,CAACkO,KAAD,CAArB,EAA8B;AAC5B,iBAAWA,KAAK,CAACjO ,iBAAjB;AACD;AAED;;;ACA,MAAIV,UAAU,CAAC2O,KAAD,CAAd,EAAuB;AACrB,QAAIzO,mBAAmB,C AACyO,KAAD,CAAnB,IAA8BY,gBAAlC,EAAoD;AACID,UAME,OAAM,GAAGd,KAAK,CAACY,gBAAD, CAAPB;;AAEA,UAAI3P,OAAO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,IAAyC4P,SAAS,CAACD,OA AD,CAAtD,EAAgE;AAC9D;AACAE,QAAAA,OAAO,CAACC,IAAR,CACKIQ,gBAAgB,CACjBiP,KADiB,CA DrB;AAKD;;AAED,aAAOW,OAAO,CAACG,OAAD,EAASF,gBAAT,EAA2B3B,UAA3B,EAAuCC,cAAvC,CA Ad;AACD,KAbD,MAAo,OAAOc,KAAP;AACR;;AAED,MAAIA,KAAK,YAAyJB,SAArB,EAAgC;AAC9B,QAA IE,UAAJ,EAAgB;AACde,MAAAA,KAAK,CAACHb,MAAN,CAAaC,UAAb,EAAyBC,cAAzB;ACA,aAAOc,K AAK,CAACZ,OAAN,CAAcF,cAAAd,CAAP;AACD,KAHD,MAGO,OAAOc,KAAP;AACR;AAED;;;ACA,SAAO U,aAAa,CAACV,KAAD,CAAb,GAAuBC,aAAa,CAACD,KAAD,CAAPc,GAA8CA,KAAK,CAACtO,QAAN,EA ArD;AACD;;AC3FD;ACA,IAAMwP,OAAO,GAAG,EAAhB;AAEA,AAAe,SAASC,QAAT,CAAkBC,OAAlB,E AA2B;AACxC,MAAIF,OAAO,CAACE,OAAD,CAAX,EAAsB;AACtBF,EAAAA,OAAO,CAACE,OAAD,CAAP, GAAMb,IAAnB;AAEA,MAAI,OAAOJ,OAAP,KAAMb,WAAAnB,IAAkCA,OAAO,CAACC,IAA9C,EAAoDD,O AAO,CAACC,IAAR,CAAaG,OAAb;AACrD;;ACRD;ACA,IAAMC,YAAy,GAAG,IAAIzQ,UAAJ,CAAe,CAAf ,CAArB;ACA,IAAM0Q,YAAy,GAAG,IAAI1Q,UAAJ,CAAe,CAAf,CAArB;ACA,IAAM2Q,SAAS,GAAG,K AAK3Q,UAAAL,CAAgB,CAAhB,CAAIb;ACA,IAAM4Q,KAAK,GAAG,IAAI5Q,UAAJ,CAAe,CAAf,CAAd;AA CA,IAAM6Q,OAAO,GAAG,KAAK7Q,UAAAL,CAAgB,CAAhB,CAAhB;ACA,IAAM8Q,KAAK,GAAG,IAAI9 Q,UAAJ,CAAe,CAAf,CAAd;ACA,IAAM+Q,IAAI,GAAG,KAAK/Q,UAAAL,CAAgB,CAAhB,CAAb;ACA,IA AMgR,GAAG,GAAG,KAAKhR,UAAAL,CAAgB,CAAhB,CAAZ;ACA,IAAMiR,EAAE,GAAG,KAAKjR,UAAAL, CAAGb,CAAhB,CAAX;ACA,IAAMkR,WAAW,GAAG,IAAIIR,UAAJ,CAAe,CAAf,CAAPb;ACA,IAAMmR, YAAy,GAAG,IAAIInR,UAAJ,CAAe,CAAf,CAArB;ACA,IAAMoR,gBAAgB,GAAG,IAAIpR,UAAJ,CAAe,CA Af,CAAzB;ACA,IAAMqR,iBAAiB,GAAG,IAAIrR,UAAJ,CAAe,CAAf,CAAIb;ACA,IAAMsR,UAAU,GAA G,IAAItr,UAAJ,CAAe,CAAf,CAAnB;ACA,IAAMuR,WAAW,GAAG,IAAIvR,UAAJ,CAAe,CAAf,CAAPb;A ACA,IAAMwR,SAAS,GAAG,IAAIxR,UAAJ,CAAe,CAAf,CAAIb;ACA,IAAMyR,QAAQ,GAAG,IAAIzR,UA AJ,CAAe,CAAf,CAAjB;ACA,IAAM0R,KAAK,GAAG,IAAI1R,UAAJ,CAAe,CAAf,CAAd;ACA,IAAM2R,E AAE,GAAG,IAAI3R,UAAJ,CAAe,CAAf,CAAX;AAEA,IAAM4R,SAAS,GAAG,+BAAlB;ACA,IAAMC,WAA W,GAAG,4CAAPb;ACA,IAAMC,cAAc,GAAG,eAAvB;AAEA,AAAe,SAASC,QAAT,CAAkBC,KAAlB,EAAy BII,OAazB,EAAuC;AAAA,MAAdA,OAAC;AAAdA,IAAAA,OAAC,GAAJ,EAAI;AAAA;;AACpD,MAAMmI,M AAM,GAAG,EAAf;ACA,MAAMtN,GAAG,GAAGqN,KAAK,CAACrN,GAAN,CAAUuN,OAAV,EAAZ;AAE A,MAAMC,MAAM,GAAGrI,OAAO,CAACsI,YAAvB;AAEA,MAAIIT,IAAJ,EACEmT,IADF,EAEEC,KAFF,EA GEC,KAHF,EAIEC,IAJF,EAKEtM,OALF,EAMEuM,MANF,EAOEC,QAPF,EAQEC,UARF,EASEC,OATF,EAU EC,SAVF,EAWEK,IAXF,EAYEC,CAZF;AAcA,MAAMhT,MAAM,GAAG4E,GAAG,CAAC5E,MAAnB;ACA, MAAI4M,MAAM,GAAG,CAAC,CAAd;ACA,MAAIrB,IAAI,GAAG,CAAX;ACA,MAAI0H,GAAG,GAAG,C AAV;;AAEA,WAASC,QAAT,CAAkBC,IAAlB,EAAwB;AACTb,UAAMIB,KAAK,CAACmB,KAAAN,eAAwBD,I AAXB,EAAgC5H,IAAhC,EAAc0H,GAAG,GAAGrG,MAA5C,CAAN;AACD;;AAED,SAAOqG,GAAG,GAAGj

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ACkMB,SAAD,CAArD;AAEA,SAAO4B,SAAP;AACD,CAzBD;;ACdA;AACA;AAGA,IAAMG,QAAQ,GAAG,S
AAXA,QAAW;AAAA,SAAMhE,UAAU,CAACN,YAAD,CAAhB;AAAA,CAAjB;;ACJA;;AAiBA,IAAMnB,WA
AW,GAAG0F,YAAY,CAACC,eAAe,CAAC1e,UAAjB,CAAhC;;AACA,IAAM4a,uBAAqB,GAAG+D,sBAAsB,C
AAC5F,WAAD,CAAPD;;AACA,IAAM6F,MAAM,GAAG,SAATA,MAAS,CAACplB,GAAD;AAAA,SAAiBukB,
oBAAoB,CAACnD,uBAAD,EAawBphB,GAAXB,CAArC;AAAA,CAAf;AAEA;;;AAEA,IAAMqlB,OAAO,GAA
G,4BAAhB;AAEA;;;AAEA,OAAO,CAACriB,KAAR,CAAc,MAAd,EAAsBxD,OAAtB,CAA8B,UAAA8IB,KA
AK;AAAA,SACjC3nB,MAAM,CAAComB,cAAP,CAAsBqB,MAAtB,EAA8BE,KAA9B,EAAqC;AACnCC,IAAA
A,UAAU,EAAE,IADuB;AAEnCC,IAAAA,YAAY,EAAE,KAFqB;AAGnCVjB,IAAAA,GAHmC,iBAG7B;AACJ,a
AAOmjB,MAAM,CAACF,eAAe,CAACI,KAAD,CAAhB,CAAb;AACD;AALkC,GAArC,CADiC;AAAA,CAAnC;
;;;" }

Found in path(s):

* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/primitives/dist/styled-components-primitives.esm.js.map

No license file was found, but licenses were detected in source scan.

```
{ "version": 3, "file": "styled-components.min.js", "sources": [ "../src/utils/isStyledComponent.js", "../src/utils/interleave.js", "../src/utils/isPlainObject.js", "../src/utils/empties.js", "../src/utils/isFunction.js", "../src/constants.js", "../src/utils/error.js", "../src/sheet/GroupedTag.js", "../src/sheet/GroupIDAllocator.js", "../src/sheet/Rehydration.js", "../src/utils/nonce.js", "../src/sheet/dom.js", "../src/sheet/Tag.js", "../src/sheet/Sheet.js", "../src/utils/generateAlphabeticName.js", "../src/utils/hash.js", "../src/utils/isStaticRules.js", "../src/models/ComponentStyle.js", "../node_modules/@emotion/stylis/dist/stylis.esm.js", "../src/utils/stylis.js", "../src/utils/stylisPluginInsertRule.js", "../src/models/StyleSheetManager.js", "../node_modules/shallowequal/index.js", "../src/models/Keyframes.js", "../src/utils/hyphenateStyleName.js", "../node_modules/@emotion/unitless/dist/unitless.esm.js", "../src/utils/flatten.js", "../src/utils/isStatelessFunction.js", "../src/utils/addUnitIfNeeded.js", "../src/constructors/css.js", "../src/models/GlobalStyle.js", "../src/models/ThemeProvider.js", "../src/utils/determineTheme.js", "../src/utils/generateComponentId.js", "../src/models/ServerStyleSheet.js", "../node_modules/hoist-non-react-statics/dist/hoist-non-react-statics.cjs.js", "../src/secretInternals.js", "../src/constructors/createGlobalStyle.js", "../src/constructors/keyframes.js", "../src/hooks/useTheme.js", "../src/hoc/withTheme.js", "../node_modules/@emotion/memoize/dist/emotion-memoize.esm.js", "../node_modules/@emotion/is-prop-valid/dist/emotion-is-prop-valid.esm.js", "../src/utils/escape.js", "../src/utils/isTag.js", "../src/utils/mixinDeep.js", "../src/models/StyledComponent.js", "../src/utils/generateDisplayName.js", "../src/utils/joinStrings.js", "../src/constructors/styled.js", "../src/constructors/constructWithOptions.js", "../src/index-standalone.js", "../src/utils/domElements.js"], "sourcesContent": [ "@flow\nexport default function isStyledComponent(target: any): boolean %checks {\n  return target && typeof target.styledComponentId === 'string';\n}\n", "@flow\nimport type { Interpolation } from './types';\nexport default (\n  strings: Array<string>,\n  interpolations: Array<Interpolation>\n): Array<Interpolation> => {\n  const result = [strings[0]];\n  for (let i = 0, len = interpolations.length; i < len; i += 1) {\n    result.push(interpolations[i], strings[i + 1]);\n  }\n  return result;\n};\n", "@flow\nimport { typeOf } from 'react-is';\nexport default (x: any): boolean => {\n  x !== null && typeof x === 'object' && (x.toString ? x.toString() : Object.prototype.toString.call(x)) === '[object Object]' && !typeOf(x);\n}\n", "@flow\nexport const EMPTY_ARRAY = Object.freeze([]);\nexport const EMPTY_OBJECT = Object.freeze({});\n", "@flow\nexport default function isFunction(test: any): boolean %checks {\n  return typeof test === 'function';\n}\n", "@flow\nndeclare var SC_DISABLE_SPEEDY: ?boolean;\nndeclare var __VERSION__: string;\nexport const SC_ATTR: string = (\n  typeof process !== 'undefined' && (process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR) ||\n  'data-styled';\n)\nexport const SC_ATTR_ACTIVE = 'active';\nexport const SC_ATTR_VERSION = 'data-styled-version';\nexport const SC_VERSION = __VERSION__;\nexport const SPLITTER = '/*!sc*/';\nexport const IS_BROWSER = typeof window !== 'undefined' && 'HTMLElement' in window;\nexport const DISABLE_SPEEDY = (\n  Boolean(typeof SC_DISABLE_SPEEDY === 'boolean' ? SC_DISABLE_SPEEDY : (typeof process !== 'undefined' && typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' && process.env.REACT_APP_SC_DISABLE_SPEEDY !== " ? process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false : process.env.REACT_APP_SC_DISABLE_SPEEDY : (typeof process !== 'undefined' && typeof process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== " ? process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY : process.env.SC_DISABLE_SPEEDY : process.env.NODE_ENV !== 'production' ?\n  )\n  )\n  )\n  // Shared empty execution context when generating static styles\n  export const STATIC_EXECUTION_CONTEXT = {};\n", "@flow\nimport errorMap from
```

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./errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap : {};\n\n/**\n * super basic\n version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n\n  for (let c = 1, len =\n  args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n\n  b.forEach(d => {\n    a = a.replace(/%[a-z]/, d);\n  });\n\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a simple web link to the full\n errors\n * in production mode.\n */\nexport default function throwStyledComponentsError(\n  code: string | \n  number,\n  ...interpolations: Array<any>)\n {\n  if (process.env.NODE_ENV === 'production') {\n    throw new\n    Error(\n      `An error occurred. See https://git.io/JUIaE#${code} for more information.${\n      interpolations.length > 0 ? ` Args: ${interpolations.join(',')} : "\n      }\n      `);\n    } else {\n      throw new\n      Error(format(ERRORS[code], ...interpolations).trim());\n    }\n  }\n}\n\n/**\n * @flow\n */\n\nimport type { GroupedTag, Tag } from './types';\nimport { SPLITTER } from './constants';\nimport\n throwStyledError from './utils/error';\n\n/**\n * Create a GroupedTag with an underlying Tag implementation\n */\nexport const makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new\n  DefaultGroupedTag(tag);\n}\n\nconst BASE_SIZE = 1 << 9;\n\nclass DefaultGroupedTag implements\n GroupedTag {\n  groupSizes: Uint32Array;\n\n  length: number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n    this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n    for (let i = 0; i < group; i++) {\n      index +=\n      this.groupSizes[i];\n    }\n\n    return index;\n  }\n\n  insertRules(group: number, rules: string[]): void {\n    if (group\n >= this.groupSizes.length) {\n      const oldBuffer = this.groupSizes;\n      const oldSize = oldBuffer.length;\n\n      let newSize = oldSize;\n      while (group >= newSize) {\n        newSize <<= 1;\n        if (newSize < 0) {\n          throwStyledError(16, `${group}`);\n        }\n      }\n\n      this.groupSizes = new Uint32Array(newSize);\n      this.groupSizes.set(oldBuffer);\n      this.length = newSize;\n\n      for (let i = oldSize; i < newSize; i++) {\n        this.groupSizes[i] = 0;\n      }\n\n      let ruleIndex = this.indexOfGroup(group + 1);\n      for (let i = 0, l =\n      rules.length; i < l; i++) {\n        if (this.tag.insertRule(ruleIndex, rules[i])) {\n          this.groupSizes[group]++;;\n          ruleIndex++;;\n        }\n      }\n\n      clearGroup(group: number): void {\n        if (group < this.length) {\n          const\n          length = this.groupSizes[group];\n          const startIndex = this.indexOfGroup(group);\n          const endIndex =\n          startIndex + length;\n\n          this.groupSizes[group] = 0;\n\n          for (let i = startIndex; i < endIndex; i++) {\n            this.tag.deleteRule(startIndex);\n          }\n        }\n      }\n\n      getGroup(group: number): string {\n        let css = "";\n        if (group\n >= this.length || this.groupSizes[group] === 0) {\n          return css;\n        }\n\n        const length = this.groupSizes[group];\n        const startIndex = this.indexOfGroup(group);\n        const endIndex = startIndex + length;\n\n        for (let i = startIndex;\n i < endIndex; i++) {\n          css += `${this.tag.getRule(i)}${SPLITTER}`;\n        }\n\n        return css;\n      }\n    }\n\n    @flow\n\n    import throwStyledError from './utils/error';\n\n    const MAX_SMI = 1 << 31 - 1;\n\n    let groupIDRegister:\n    Map<string, number> = new Map();\n    let reverseRegister: Map<number, string> = new Map();\n    let nextFreeGroup =\n    1;\n\n    export const resetGroupIds = () => {\n      groupIDRegister = new Map();\n      reverseRegister = new Map();\n      nextFreeGroup = 1;\n    }\n\n    export const getGroupForId = (id: string): number => {\n      if (groupIDRegister.has(id))\n      {\n        return (groupIDRegister.get(id): any);\n      }\n\n      while (reverseRegister.has(nextFreeGroup)) {\n        nextFreeGroup++;\n      }\n\n      const group = nextFreeGroup++;\n\n      if (\n      process.env.NODE_ENV !== 'production'\n      &&\n      ((group | 0) < 0 || group > MAX_SMI)\n      ) {\n        throwStyledError(16, `${group}`);\n      }\n\n      groupIDRegister.set(id, group);\n      reverseRegister.set(group, id);\n      return group;\n    }\n\n    export const\n    getIdForGroup = (group: number): void | string => {\n      return reverseRegister.get(group);\n    }\n\n    export const\n    setGroupForId = (id: string, group: number) => {\n      if (group >= nextFreeGroup) {\n        nextFreeGroup = group +\n        1;\n      }\n\n      groupIDRegister.set(id, group);\n      reverseRegister.set(group, id);\n    }\n  }\n}\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE, SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport\n { getIdForGroup, setGroupForId } from './GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst\n SELECTOR = `style[${SC_ATTR}][${SC_ATTR_VERSION}=${SC_VERSION}]`;\nconst MARKER_RE =\n new RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+)\\\\\\\\[id="(\\\\\\\\w\\\\\\\\d-)+)\\\\\\\\\\\\\\\\.*?"(\\\\\\\\^*)`);\n\nexport const outputSheet =\n (sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = "";\n  for (let group = 0;\n group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const\n    names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)

```



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continue;\n\n const selector = `${SC_ATTR}.${group}[id=\\${id}]`;\n\n let content = `;\n  if (names !==
undefined) {\n  names.forEach(name => {\n    if (name.length > 0) {\n      content += `${name},`;\n    }
});\n  }\n\n // NOTE: It's easier to collect rules and have the marker\n // after the actual rules to simplify the
rehydration\n  css += `${rules}.${selector}{content: "${content}"}${SPLITTER}`;\n  }\n\n return
css};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =
content.split(',');\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if
((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || "").split(SPLITTER);\n  const rules:
string[] = [];\n\n  for (let i = 0, l = parts.length; i < l; i++) {\n    const part = parts[i].trim();\n    if (!part) continue;\n\n    const marker = part.match(MARKER_RE);\n    if (marker) {\n      const group = parseInt(marker[1], 10) | 0;\n      const id = marker[2];\n      if (group !== 0) {\n        // Rehydrate componentId to group index mapping\n        setGroupForId(id, group);\n        // Rehydrate names and rules\n        // looks like: data-
styled.g11[id="idA"]{content:"nameA,"}\n        rehydrateNamesFromContent(sheet, id, marker[3]);\n      }\n      sheet.getTag().insertRules(group, rules);\n    }\n\n    rules.length = 0;\n  } else {\n    rules.push(part);\n  }\n}\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =
document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =
((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)\n    {\n      rehydrateSheetFromTag(sheet, node);\n      if (node.parentNode) {\n        node.parentNode.removeChild(node);\n      }\n    }\n  }\n\n  // @flow\n  /* eslint-disable camelcase, no-undef
*\n  declare var window: { __webpack_nonce__: string };\n  const getNonce = () => {\n    return typeof window
!== 'undefined'\n      ? typeof window.__webpack_nonce__ !== 'undefined'\n        ? window.__webpack_nonce__\n
: null\n      : null;\n  };\n  export default getNonce;\n  // @flow\n  import { SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from './constants';\n  import getNonce from './utils/nonce';\n  import
throwStyledError from './utils/error';\n  const ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n  /** Find
last style element if any inside target *\n  const findLastStyleTag = (target: HTMLStyleElement): void |
HTMLStyleElement => {\n    const { childNodes } = target;\n\n    for (let i = childNodes.length; i >= 0; i--) {\n      const
child = ((childNodes[i]: any): ?HTMLStyleElement);\n      if (child && child.nodeType === ELEMENT_TYPE &&
child.hasAttribute(SC_ATTR)) {\n        return ((child: any): HTMLStyleElement);\n      }\n    }\n\n    return
undefined;\n  };\n  /** Create a style element inside `target` or <head> after the last *\n  export const makeStyleTag =
(target?: HTMLStyleElement): HTMLStyleElement => {\n    const head = ((document.head: any): HTMLStyleElement);\n
const parent = target || head;\n    const style = document.createElement('style');\n    const prevStyle =
findLastStyleTag(parent);\n    const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n\n    style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n    style.setAttribute(SC_ATTR_VERSION,
SC_VERSION);\n\n    const nonce = getNonce();\n    if (nonce) style.setAttribute('nonce', nonce);\n\n    parent.insertBefore(style, nextSibling);\n\n    return style;\n  };\n  /** Get the CSSStyleSheet instance for a given style
element *\n  export const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n    if (tag.sheet) {\n      return
((tag.sheet: any): CSSStyleSheet);\n    }\n\n    // Avoid Firefox quirk where the style element might not have a sheet
property\n    const { styleSheets } = document;\n    for (let i = 0, l = styleSheets.length; i < l; i++) {\n      const sheet =
styleSheets[i];\n      if (sheet.ownerNode === tag) {\n        return ((sheet: any): CSSStyleSheet);\n      }\n    }\n\n    throwStyledError(17);\n    return (undefined: any);\n  };\n  // @flow\n  /* eslint-disable no-use-before-define
*\n  import { makeStyleTag, getSheet } from './dom';\n  import type { SheetOptions, Tag } from './types';\n  /**
Create a CSSStyleSheet-like tag depending on the environment *\n  export const makeTag = ({ isServer,
useCSSOMInjection, target }: SheetOptions): Tag => {\n    if (isServer) {\n      return new VirtualTag(target);\n    } else
if (useCSSOMInjection) {\n      return new CSSOMTag(target);\n    } else {\n      return new TextTag(target);\n    }\n  };\n  export class CSSOMTag implements Tag {\n    element: HTMLStyleElement;\n\n    sheet:
CSSStyleSheet;\n\n    length: number;\n\n    constructor(target?: HTMLStyleElement) {\n      const element = (this.element =
makeStyleTag(target));\n\n      // Avoid Edge bug where empty style elements don't create sheets\n      element.appendChild(document.createTextNode("));\n\n      this.sheet = getSheet(element);\n      this.length = 0;\n    }

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}\n\n insertRule(index: number, rule: string): boolean {\n  try {\n    this.sheet.insertRule(rule, index);\n    this.length++;\n    return true;\n  } catch (_error) {\n    return false;\n  }\n}\n\n deleteRule(index: number): void {\n  this.sheet.deleteRule(index);\n  this.length--;\n}\n\n getRule(index: number): string {\n  const rule = this.sheet.cssRules[index];\n  // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n  if (rule !== undefined && typeof rule.cssText === 'string') {\n    return rule.cssText;\n  } else {\n    return '';\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes */\nexport class TextTag implements Tag {\n  element: HTMLStyleElement;\n\n  nodes: NodeList<Node>;\n\n  length: number;\n\n  constructor(target?: HTMLMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes = element.childNodes;\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length && index >= 0) {\n      const node = document.createTextNode(rule);\n      const refNode = this.nodes[index];\n      this.element.insertBefore(node, refNode || null);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.element.removeChild(this.nodes[index]);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.nodes[index].textContent;\n    } else {\n      return '';\n    }\n  }\n}\n\n/** A completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag {\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLMLElement) {\n    this.rules = [];\n    this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n      this.rules.splice(index, 0, rule);\n      this.length++;\n      return true;\n    } else {\n      return false;\n    }\n  }\n\n  deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n\n  getRule(index: number): string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return '';\n    }\n  }\n}\n\n@flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from '../constants';\nimport { EMPTY_OBJECT } from '../utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from './GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from './Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE = IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number }; \ntype NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer: !IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs: GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server: boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id: string): number {\n    return getGroupForId(id);\n  }\n\n  constructor(\n    options: SheetConstructorArgs = EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n    this.options = {\n      ...defaultOptions,\n      ...options,\n    }; \n    this.gs = globalStyles;\n    this.names = new Map(names);\n    this.server = !options.isServer;\n\n    // We rehydrate only once and use the sheet that is created first\n    if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n      SHOULD_REHYDRATE = false;\n      rehydrateSheet(this);\n    }\n\n    reconstructWithOptions(options: SheetConstructorArgs, withNames?: boolean = true) {\n      return new StyleSheet(\n        { ...this.options, ...options },\n        this.gs,\n        (withNames && this.names) || undefined\n      );\n    }\n\n    allocateGSInstance(id: string) {\n      return (this.gs[id] = (this.gs[id] || 0) + 1);\n    }\n\n    /** Lazily initialises a GroupedTag for when it's actually needed */\n    getTag(): GroupedTag {\n      return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n    }\n\n    /** Check whether a name is known for caching */\n    hasNameForId(id: string, name: string): boolean {\n      return this.names.has(id) && (this.names.get(id): any).has(name);\n    }\n\n    /** Mark a group's name as known for caching */\n    registerName(id: string, name: string) {\n      getGroupForId(id);\n\n      if (!this.names.has(id)) {\n        const groupNames = new Set();\n        groupNames.add(name);\n        this.names.set(id, groupNames);\n      } else {\n        (this.names.get(id): any).add(name);\n      }\n    }\n\n    /** Insert new rules which also marks the name as known */\n    insertRules(id: string, name: string, rules: string[]) {\n      this.registerName(id, name);\n      this.getTag().insertRules(getGroupForId(id), rules);\n    }\n\n    /** Clears all cached names for a given group ID */\n
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clearNames(id: string) {\n  if (this.names.has(id)) {\n    (this.names.get(id): any).clear();\n  }\n}\n\n /** Clears
all rules for a given group ID *\n clearRules(id: string) {\n  this.getTag().clearGroup(getGroupForId(id));\n
this.clearNames(id);\n }\n\n /** Clears the entire tag which deletes all rules but not its names *\n clearTag() {\n
// NOTE: This does not clear the names, since it's only used during SSR\n // so that we can continuously output
only new rules\n  this.tag = undefined;\n }\n\n /** Outputs the current sheet as a CSS string with markers for SSR
*\n toString(): string {\n  return outputSheet(this);\n }\n}\n\n", "// @flow\n/* eslint-disable no-bitwise *\n\nconst
AD_REPLACER_R = /(a)(d)(g)(i);/n\n/* This is the \"capacity\" of our alphabet i.e. 2x26 for all letters plus their
capitalised\n * counterparts *\nconst charsLength = 52;\n\n/* start at 75 for 'a' until 'z' (25) and then start at 65 for
capitalised letters *\nconst getAlphabeticChar = (code: number): string =>\n  String.fromCharCode(code + (code >
25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to base-52 *\nexport default function
generateAlphabeticName(code: number): string {\n  let name = \";\n  let x;\n\n  /* get a char and divide by alphabet-
length *\n  for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0) {\n    name = getAlphabeticChar(x
% charsLength) + name;\n  }\n\n  return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '$1-$2');\n}\n\n", "// @flow\n/* eslint-disable *\n\nexport const SEED =
5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that
we're still looping over\n// the same string\nexport const phash = (h: number, x: string): number => {\n  let i =
x.length;\n\n  while (i) {\n    h = (h * 33) ^ x.charCodeAt(--i);\n  }\n\n  return h;\n};\n\n// This is a djb2 hashing
function\nexport const hash = (x: string): number => {\n  return phash(SEED, x);\n};\n\n", "// @flow\nimport
isFunction from './isFunction';\nimport isStyledComponent from './isStyledComponent';\nimport type { RuleSet }
from './types';\n\nexport default function isStaticRules(rules: RuleSet): boolean {\n  for (let i = 0; i < rules.length; i
+= 1) {\n    const rule = rules[i];\n\n    if (isFunction(rule) && !isStyledComponent(rule)) {\n      // functions are
allowed to be static if they're just being\n      // used to get the classname of a nested styled component\n      return
false;\n    }\n  }\n\n  return true;\n}\n\n", "// @flow\nimport { SC_VERSION } from './constants';\nimport StyleSheet
from './sheet';\nimport type { RuleSet, Stringifier } from './types';\nimport flatten from './utils/flatten';\nimport
generateName from './utils/generateAlphabeticName';\nimport { hash, phash } from './utils/hash';\nimport
isStaticRules from './utils/isStaticRules';\n\nconst SEED = hash(SC_VERSION);\n\n/**\n * ComponentStyle is all
the CSS-specific stuff, not the React-specific stuff.\n *\nexport default class ComponentStyle {\n  baseHash:
number;\n\n  baseStyle: ?ComponentStyle;\n\n  componentId: string;\n\n  isStatic: boolean;\n\n  rules: RuleSet;\n\n
staticRulesId: string;\n\n  constructor(rules: RuleSet, componentId: string, baseStyle?: ComponentStyle) {\n
this.rules = rules;\n  this.staticRulesId = \";\n  this.isStatic = process.env.NODE_ENV === 'production' &&\n
(baseStyle === undefined || baseStyle.isStatic) &&\n    isStaticRules(rules);\n  this.componentId =
componentId;\n\n  // SC_VERSION gives us isolation between multiple runtimes on the page at once\n  // this is
improved further with use of the babel plugin \"namespace\" feature\n  this.baseHash = phash(SEED,
componentId);\n\n  this.baseStyle = baseStyle;\n\n  // NOTE: This registers the componentId, which ensures a
consistent order\n  // for this component's styles compared to others\n  StyleSheet.registerId(componentId);\n
}\n\n /**\n * Flattens a rule set into valid CSS\n * Hashes it, wraps the whole chunk in a .hash1234 {}\n *\nReturns the hash to be injected on render()\n *\n generateAndInjectStyles(executionContext: Object, styleSheet:
StyleSheet, stylis: Stringifier) {\n  const { componentId } = this;\n  const names = [];\n\n  if (this.baseStyle)
{\n    names.push(this.baseStyle.generateAndInjectStyles(executionContext, styleSheet, stylis));\n  }\n\n  // force
dynamic classnames if user-supplied stylis plugins are in use\n  if (this.isStatic && !stylis.hash) {\n    if
(this.staticRulesId && styleSheet.hasNameForId(componentId, this.staticRulesId)) {\n
names.push(this.staticRulesId);\n    } else {\n      const cssStatic = flatten(this.rules, executionContext, styleSheet,
stylis).join(\"\");\n      const name = generateName(phash(this.baseHash, cssStatic) >>> 0);\n      if
(!styleSheet.hasNameForId(componentId, name)) {\n        const cssStaticFormatted = stylis(cssStatic, `.${name}`,
undefined, componentId);\n        styleSheet.insertRules(componentId, name, cssStaticFormatted);\n      }\n\n
names.push(name);\n      this.staticRulesId = name;\n    }\n  } else {\n    const { length } = this.rules;\n    let
dynamicHash = phash(this.baseHash, stylis.hash);\n    let css = \";\n\n    for (let i = 0; i < length; i++) {\n      const
partRule = this.rules[i];\n\n      if (typeof partRule === 'string') {\n        css += partRule;\n      } if

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(process.env.NODE_ENV !== 'production') dynamicHash = phash(dynamicHash, partRule + i);
} else if
(partRule) {
  const partChunk = flatten(partRule, executionContext, styleSheet, stylis);
  const
  partString = Array.isArray(partChunk) ? partChunk.join("") : partChunk;
  dynamicHash =
  phash(dynamicHash, partString + i);
  css += partString;
}
}
if (css) {
  const name =
  generateName(dynamicHash >>> 0);
  if (!styleSheet.hasNameForId(componentId, name)) {
    const
    cssFormatted = stylis(css, `.${name}`, undefined, componentId);
    styleSheet.insertRules(componentId, name,
    cssFormatted);
  }
  names.push(name);
}
}
return names.join(' ');
}
}
function
stylis_min (W) {
  function M(d, c, e, h, a) {
    for (var m = 0, b = 0, v = 0, n = 0, q, g, x = 0, K = 0, k, u = k = q =
    0, l = 0, r = 0, I = 0, t = 0, B = e.length, J = B - 1, y, f = "", p = "", F = "", G = "", C; l < B;) {
      g = e.charCodeAt(l);
      l === J && 0 !== b + n + v + m && (0 !== b && (g = 47 === b ? 10 : 47), n = v = m = 0, B++, J++);
      if (0
      === b + n + v + m) {
        if (l === J && (0 < r && (f = f.replace(N, "")), 0 < f.trim().length)) {
          switch (g)
          {
            case 32:
              case 9:
              case 59:
              case 13:
              case 10:
                break;
            default:
              f += e.charAt(l);
          }
          g = 59;
          switch (g) {
            case 123:
              f = f.trim();
              q = f.charCodeAt(0);
              k = 1;
              for (t = ++l; l < B;) {
                switch (g =
                e.charCodeAt(l)) {
                  case 123:
                    k++;
                    break;
                  case 125:
                    k--;
                    break;
                  case 47:
                    switch (g = e.charCodeAt(l + 1)) {
                      case 42:
                        case 47:
                          a: {
                            for (u = l + 1; u < J; ++u) {
                              switch
                              (e.charCodeAt(u)) {
                                case 47:
                                  if (42 === g && 42 === e.charCodeAt(u - 1)
                                  && l + 2 !== u) {
                                    l = u + 1;
                                    break a;
                                  }
                                case 10:
                                  if (47 === g) {
                                    l = u + 1;
                                    break a;
                                  }
                                case 91:
                                  g++;
                                case 40:
                                  g++;
                                case 34:
                                  case 39:
                                    for (; l++ < J && e.charCodeAt(l) !== g;) {
                                      }
                                      if (0 === k) break;
                                      l++;
                                      k = e.substring(t, l);
                                      0
                                      === q && (q = (f = f.replace(ca, "").trim()).charAt(0));
                                      switch (q) {
                                        case 64:
                                          0 <
                                          r && (f = f.replace(N, ""));
                                          g = f.charCodeAt(1);
                                          switch (g) {
                                            case 100:
                                              case 109:
                                              case 115:
                                              case 45:
                                                r = c;
                                                break;
                                            default:
                                              r = O;
                                          }
                                          k = M(c, r, k, g, a + 1);
                                          t = k.length;
                                          0
                                          < A && (r = X(O, f, I), C = H(3, k, r, c, D, z, t, g, a, h), f = r.join("), void 0 !== C && 0 === (t = (k =
                                          C.trim()).length) && (g = 0, k = ""));
                                          if (0 < t) switch (g) {
                                            case 115:
                                              f =
                                              f.replace(da, ea);
                                            case 100:
                                              case 109:
                                              case 45:
                                                k = f + '{' + k +
                                                '}'
                                                break;
                                            case 107:
                                              f = f.replace(fa, '$1 $2');
                                              k = f + '{' + k +
                                              '}'
                                              k = 1 === w || 2 === w && L('@' + k, 3) ? '@-webkit-' + k + '@' + k : '@' + k;
                                            break;
                                            default:
                                              k = f + k, 112 === h && (k = (p += k, ""));
                                          } else k = "";
                                          break;
                                          default:
                                              k = M(c, X(c, f, I), k, h, a + 1);
                                          }
                                          F += k;
                                          k = I
                                          = r = u = q = 0;
                                          f = "";
                                          g = e.charCodeAt(++l);
                                          break;
                                          case 125:
                                          case 59:
                                          f = (0 < r ? f.replace(N, "") : f).trim();
                                          if (l < (t = f.length)) switch (0 === u && (q = f.charCodeAt(0),
                                          45 === q || 96 < q && 123 > q) && (t = (f = f.replace(' ', ':')).length), 0 < A && void 0 !== (C = H(1, f, c, d, D, z,
                                          p.length, h, a, h)) && 0 === (t = (f = C.trim()).length) && (f = "\x00\x00"), q = f.charCodeAt(0), g =
                                          f.charCodeAt(1), q) {
                                            case 0:
                                              break;
                                            case 64:
                                              if (105 === g || 99 === g)
                                              {
                                                G += f + e.charAt(l);
                                                break;
                                              }
                                              default:
                                                58 !==
                                                f.charCodeAt(t - 1) && (p += P(f, q, g, f.charCodeAt(2)));
                                              }
                                              I = r = u = q = 0;
                                              f = "";
                                              g = e.charCodeAt(++l);
                                          }
                                          }
                                          switch (g) {
                                            case 13:
                                            case 10:
                                            47 === b ? b = 0 :
                                            0 === 1 + q && 107 !== h && 0 < f.length && (r = 1, f += "\x00");
                                            0 < A * Y && H(0, f, c, d, D, z,
                                            p.length, h, a, h);
                                            z = 1;
                                            D++;
                                            break;
                                            case 59:
                                            case 125:
                                            if (0 === b + n
                                            + v + m) {
                                              z++;
                                              break;
                                            }
                                            default:
                                              z++;
                                              y = e.charAt(l);
                                          }
                                          switch (g) {
                                            case 9:
                                            case 32:
                                            if (0 === n + m + b) switch (x) {
                                              case 44:
                                              case 58:
                                              case 9:
                                              case 32:
                                                y = "";
                                                break;
                                              default:

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32 !== g && (y = ');\n        }\n        break;\n\n        case 0:\n            y = '\\0';\n            break;\n\n        case 12:\n            y = '\\f';\n            break;\n\n        case 11:\n            y = '\\v';\n            break;\n\n        case 38:\n            0 === n + b + m && (r = I = 1, y = '\\f' + y);\n            break;\n\n        case 108:\n            if (0\n            === n + b + m + E && 0 < u) switch (I - u) {\n                case 2:\n                    112 === x && 58 === e.charCodeAtAt(I\n                    - 3) && (E = x);\n\n                case 8:\n                    111 === K && (E = K);\n                }\n                break;\n\n        case 58:\n            0 === n + b + m && (u = 1);\n            break;\n\n        case 44:\n            0 === b + v + n + m\n            && (r = 1, y += '\\r');\n            break;\n\n        case 34:\n            case 39:\n                0 === b && (n = n === g ? 0 :\n                0 === n ? g : n);\n            break;\n\n        case 91:\n            0 === n + b + v && m++;\n            break;\n\n        case 93:\n            0 === n + b + v && m--;\n            break;\n\n        case 41:\n            0 === n + b + m && v--\n            ;\n            break;\n\n        case 40:\n            if (0 === n + b + m) {\n                if (0 === q) switch (2 * x + 3 * K)\n                {\n                    case 533:\n                        break;\n\n                    default:\n                        q = 1;\n                }\n                v++;\n            }\n            break;\n\n        case 64:\n            0 === b + v + n + m + u + k && (k = 1);\n            break;\n\n        case 42:\n            case 47:\n                if (!(0 < n + m + v)) switch (b) {\n                    case 0:\n                        switch (2 * g + 3 * e.charCodeAtAt(I + 1)) {\n                            case 235:\n                                b = 47;\n                                break;\n\n                            case 220:\n                                t = I, b = 42;\n                            }\n                            break;\n\n                            case 42:\n                                47 === g && 42 === x && t + 2 !== I && (33 === e.charCodeAtAt(t + 2) && (p += e.substring(t, I + 1)), y = ", b =\n                                0);\n                            }\n                            }\n                            0 === b && (f += y);\n                            }\n                            K = x;\n                            x = g;\n                            I++;\n                            }\n                            t =\n                            p.length;\n                            if (0 < t) {\n                                r = c;\n                                if (0 < A && (C = H(2, p, r, d, D, z, t, h, a, h), void 0 !== C && 0 === (p\n                                = C).length)) return G + p + F;\n                                p = r.join(',') + '{' + p + '}';\n                                if (0 !== w * E) {\n                                    2 !== w || L(p, 2) || (E\n                                    = 0);\n                                    switch (E) {\n                                        case 111:\n                                            p = p.replace(ha, '-moz-$1') + p;\n                                            break;\n\n                                        case\n                                        112:\n                                            p = p.replace(Q, ':-webkit-input-$1') + p.replace(Q, ':-moz-$1') + p.replace(Q, ':-ms-input-$1') + p;\n                                            }\n                                            E = 0;\n                                    }\n                                    }\n                                    return G + p + F;\n                                }\n                                function X(d, c, e) {\n                                    var h = c.trim().split(ia);\n                                    c = h;\n                                    var a = h.length,\n                                    m = d.length;\n                                    switch (m) {\n                                        case 0:\n                                            case 1:\n                                                var b = 0;\n                                                for (d = 0 === m ? " : d[0] + ' '; b < a; ++b) {\n                                                    c[b] = Z(d, c[b], e).trim();\n                                                }\n                                                break;\n\n                                        default:\n                                            var v = b = 0;\n                                            for (c = []; b < a; ++b) {\n                                                for (var n = 0; n < m; ++n) {\n                                                    c[v++] =\n                                                    Z(d[n] + ' ', h[b], e).trim();\n                                                }\n                                            }\n                                            return c;\n                                        }\n                                        function Z(d, c, e) {\n                                            var h =\n                                            c.charCodeAt(0);\n                                            33 > h && (h = (c = c.trim()).charCodeAt(0));\n                                            switch (h) {\n                                                case 38:\n                                                    return\n                                                    c.replace(F, '$1' + d.trim());\n\n                                                case 58:\n                                                    return d.trim() + c.replace(F, '$1' + d.trim());\n\n                                                default:\n                                                    if (0 < 1 * e && 0 < c.indexOf('\\f')) return c.replace(F, (58 === d.charCodeAt(0) ? " : '$1') + d.trim());\n                                            }\n                                            return d + c;\n                                        }\n                                        function P(d, c, e, h) {\n                                            var a = d + ' '; m = 2 * c + 3 * e + 4 * h;\n                                            if (944 === m)\n                                            {\n                                                d = a.indexOf(':', 9) + 1;\n                                                var b = a.substring(d, a.length - 1).trim();\n                                                b = a.substring(0, d).trim() + b +\n                                                ' ';\n                                                return 1 === w || 2 === w && L(b, 1) ? '-webkit-' + b + b : b;\n                                            }\n                                            if (0 === w || 2 === w && !L(a,\n                                            1)) return a;\n                                            switch (m) {\n                                                case 1015:\n                                                    return 97 === a.charCodeAtAt(10) ? '-webkit-' + a + a : a;\n\n                                                case 951:\n                                                    return 116 === a.charCodeAtAt(3) ? '-webkit-' + a + a : a;\n\n                                                case 963:\n                                                    return 110 ===\n                                                    a.charCodeAtAt(5) ? '-webkit-' + a + a : a;\n\n                                                case 1009:\n                                                    if (100 !== a.charCodeAtAt(4)) break;\n\n                                                case\n                                                969:\n                                                    case 942:\n                                                        return '-webkit-' + a + a;\n\n                                                    case 978:\n                                                        return '-webkit-' + a + '-moz-' + a + a;\n\n                                                    case 1019:\n                                                    case 983:\n                                                        return '-webkit-' + a + '-moz-' + a + '-ms-' + a + a;\n\n                                                    case 883:\n                                                        if (45\n                                                        === a.charCodeAtAt(8)) return '-webkit-' + a + a;\n                                                        if (0 < a.indexOf('image-set(', 11)) return a.replace(ja, '$1-\n                                                        webkit-$2') + a;\n                                                        break;\n\n                                                    case 932:\n                                                        if (45 === a.charCodeAtAt(4)) switch (a.charCodeAtAt(5)) {\n                                                            case 103:\n                                                                return '-webkit-box-' + a.replace('-grow', " ) + '-webkit-' + a + '-ms-' + a.replace('grow', 'positive')\n                                                                + a;\n\n                                                            case 115:\n                                                                return '-webkit-' + a + '-ms-' + a.replace('shrink', 'negative') + a;\n\n                                                            case 98:\n                                                                return '-webkit-' + a + '-ms-' + a.replace('basis', 'preferred-size') + a;\n                                                        }\n                                                        return '-webkit-' + a + '-ms-' + a + a;\n\n                                                    case 964:\n                                                        return '-webkit-' + a + '-ms-flex-' + a + a;\n\n                                                    case 1023:\n                                                        if (99 !==\n                                                        a.charCodeAtAt(8)) break;\n                                                        b = a.substring(a.indexOf(':', 15)).replace('flex-', " ).replace('space-between',\n                                                        'justify');\n                                                        return '-webkit-box-pack' + b + '-webkit-' + a + '-ms-flex-pack' + b + a;\n\n                                                    case 1005:\n                                                        return ka.test(a) ? a.replace(aa, '-webkit-') + a.replace(aa, '-moz-') + a : a;\n\n                                                    case 1e3:\n                                                        b =\n                                                        a.substring(13).trim();\n                                                        c = b.indexOf('-') + 1;\n                                                        switch (b.charCodeAt(0) + b.charCodeAt(c)) {\n                                                            case 226:\n                                                                b = a.replace(G, 'tb');\n                                                                break;\n\n                                                            case 232:\n                                                                b = a.replace(G, 'tb-rl');\n
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break;\n\n      case 220:\n          b = a.replace(G, 'lr');\n          break;\n\n      default:\n          return a;\n    }\n\n    return '-webkit-' + a + '-ms-' + b + a;\n\n  case 1017:\n    if (-1 === a.indexOf('sticky', 9)) break;\n\n  case 975:\n    c = (a = d).length - 10;\n    b = (33 === a.charCodeAt(c) ? a.substring(0, c) : a).substring(d.indexOf(':', 7) + 1).trim();\n\n    switch (m = b.charCodeAt(0) + (b.charCodeAt(7) | 0)) {\n      case 203:\n        if (111 > b.charCodeAt(8)) break;\n\n      case 115:\n        a = a.replace(b, '-webkit-' + b) + ';' + a;\n        break;\n\n      case 207:\n      case 102:\n        a = a.replace(b, '-webkit-' + (102 < m ? 'inline-' : 'box') + 'box') + ';' + a.replace(b, '-webkit-' + b) + ';' + a.replace(b, '-ms-' + b + 'box') + ';' + a;\n        }\n\n      return a + ';\n\n    case 938:\n      if (45 === a.charCodeAt(5)) switch (a.charCodeAt(6)) {\n        case 105:\n          return b = a.replace('-items', ''), '-webkit-' + a + '-webkit-box-' + b + '-ms-flex-' + b + a;\n\n        case 115:\n          return '-webkit-' + a + '-ms-flex-item-' + a.replace(ba, '') + a;\n\n        default:\n          return '-webkit-' + a + '-ms-flex-line-pack' + a.replace('align-content', '').replace(ba, '') + a;\n        }\n\n      break;\n\n    case 973:\n    case 989:\n      if (45 !== a.charCodeAt(3) || 122 === a.charCodeAt(4)) break;\n\n    case 931:\n    case 953:\n      if (!0 === la.test(d)) return 115 === (b = d.substring(d.indexOf(':') + 1).charCodeAt(0) ? P(d.replace('stretch', 'fill-available'), c, e, h).replace(':fill-available', 'stretch') : a.replace(b, '-webkit-' + b) + a.replace(b, '-moz-' + b.replace('fill-', '')) + a;\n\n      break;\n\n    case 962:\n      if (a = '-webkit-' + a + (102 === a.charCodeAt(5) ? '-ms-' + a : '') + a, 211 === e + h && 105 === a.charCodeAt(13) && 0 < a.indexOf('transform', 10)) return a.substring(0, a.indexOf(':', 27) + 1).replace(ma, '$1-webkit-$2') + a;\n    }\n\n    return a;\n  }\n\n  function L(d, c) {\n    var e = d.indexOf(1 === c ? ':' : '{');\n    h = d.substring(0, 3 !== c ? e : 10);\n    e = d.substring(e + 1, d.length - 1);\n    return R(2 !== c ? h : h.replace(na, '$1'), e, c);\n  }\n\n  function ea(d, c) {\n    var e = P(c, c.charCodeAt(0), c.charCodeAt(1), c.charCodeAt(2));\n    return e !== c + ';' ? e.replace(oa, ' or ($1)').substring(4) : '(' + c + ')';\n  }\n\n  function H(d, c, e, h, a, m, b, v, n, q) {\n    for (var g = 0, x = c, w; g < A; ++g) {\n      switch (w = S[g].call(B, d, x, e, h, a, m, b, v, n, q)) {\n        case void 0:\n        case !1:\n        case !0:\n        case null:\n          break;\n\n        default:\n          x = w;\n      }\n    }\n\n    if (x !== c) return x;\n  }\n\n  function T(d) {\n    switch (d) {\n      case void 0:\n      case null:\n      case A = S.length = 0:\n        break;\n\n      default:\n        if ('function' === typeof d) S[A++] = d; else if ('object' === typeof d) for (var c = 0, e = d.length; c < e; ++c) {\n          T(d[c]);\n        } else Y = !!d | 0;\n    }\n\n    return T;\n  }\n\n  function U(d) {\n    d = d.prefix;\n    void 0 !== d && (R = null, d ? 'function' !== typeof d ? w = 1 : (w = 2, R = d) : w = 0);\n    return U;\n  }\n\n  function B(d, c) {\n    var e = d;\n    33 > e.charCodeAt(0) && (e = e.trim());\n    V = e;\n    e = [V];\n\n    if (0 < A) {\n      var h = H(-1, c, e, e, D, z, 0, 0, 0, 0);\n      void 0 !== h && 'string' === typeof h && (c = h);\n    }\n\n    var a = M(O, e, c, 0, 0);\n    0 < A && (h = H(-2, a, e, e, D, z, a.length, 0, 0, 0), void 0 !== h && (a = h));\n    V = ";\n    E = 0;\n    z = D = 1;\n    return a;\n  }\n\n  var ca = /\\0+/, N = /\\0\\r\\f/g,\n    aa = /:*/g,\n    ka = /zoo|gra/, ma = /(:)(transform)/g,\n    ia = /,\\r+/, F = /([t|r\\n])*\\f?&/g,\n    fa = /@(k|w+)(\\s*(\\S*))\\s*/,\n    Q = /:(place)/g,\n    ha = /:(read-only)/g,\n    G = /[svh]\\w+-[tblr]{2}/,\n    da = /\\(\\s*(.*)\\s*)/g,\n    oa = /([s|S]*)/g,\n    ba = /-selfflex-/g,\n    na = /\\^*?([rp][el][\\w-]+)^*/,\n    la = /stretch|\\s*\\w+|-(:contelavail)/,\n    ja = /([^-])(image-set\\()/,\n    z = 1,\n    D = 1,\n    E = 0,\n    w = 1,\n    O = [],\n    S = [],\n    A = 0,\n    R = null,\n    Y = 0,\n    V = ";\n    B.use = T;\n    B.set = U;\n    void 0 !== W && U(W);\n    return B;\n  }\n\n  export default stylis_min;\n\n", "import Stylis from '@emotion/stylis';\nimport { type Stringifier } from '../types';\nimport { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';\nimport throwError from './error';\nimport { phash, SEED } from './hash';\nimport insertRulePlugin from './stylisPluginInsertRule';\nconst COMMENT_REGEX = /^\\s*\\|\\|\\.\\s*/gm;\nconst COMPLEX_SELECTOR_PREFIX = [':', '[', '.', '#'];\nconst type StylisInstanceConstructorArgs = {\n  options?: Object,\n  plugins?: Array<Function>,\n};\nexport default function createStylisInstance({\n  options = EMPTY_OBJECT,\n  plugins = EMPTY_ARRAY,\n}: StylisInstanceConstructorArgs = EMPTY_OBJECT) {\n  const stylis = new Stylis(options);\n  // Wrap `insertRulePlugin` to build a list of rules, and then make our own plugin to return the rules. This makes it easier to hook into the existing SSR architecture\n  let parsingRules = [];\n  // eslint-disable-next-line consistent-return\n  const returnRulesPlugin = context => {\n    if (context === -2) {\n      const parsedRules = parsingRules;\n      parsingRules = [];\n      return parsedRules;\n    }\n  }; const parseRulesPlugin = insertRulePlugin(rule => {\n    parsingRules.push(rule);\n  });\n  let _componentId: string;\n  let _selector: string;\n  let _selectorRegexp: RegExp;\n  let _consecutiveSelfRefRegexp: RegExp;\n  const

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selfReferenceReplacer = (match, offset, string) => {\n  if (\n    // do not replace the first occurrence if it is
complex (has a modifier)\n    (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length])
=== -1 : true) &&\n    // no consecutive self refs (.b.b); that is a precedence boost and treated differently\n
!string.match(_consecutiveSelfRefRegExp)\n  ) {\n    return `.${_componentId}`;\n  }\n  return match;\n
};\n\n /**\n * When writing a style like\n * \n * & + & {\n *   color: red;\n * }\n * \n * The second
ampersand should be a reference to the static component class. stylis\n * has no knowledge of static class so we
have to intelligently replace the base selector.\n * \n * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <-
more info about the context phase values\n * \"2\" means this plugin is taking effect at the very end after all other
processing is complete\n * \n const selfReferenceReplacementPlugin = (context, _, selectors) => {\n  if (context
=== 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {\n    // eslint-disable-next-line no-param-
reassign\n    selectors[0] = selectors[0].replace(_selectorRegExp, selfReferenceReplacer);\n  }\n};\n\n
stylis.use([...plugins, selfReferenceReplacementPlugin, parseRulesPlugin, returnRulesPlugin]);\n\n function
stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {\n  const flatCSS =
css.replace(COMMENT_REGEX, '');\n  const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS}
}` : flatCSS;\n  // stylis has no concept of state to be passed to plugins\n  // but since JS is single-threaded, we
can rely on that to ensure\n  // these properties stay in sync with the current stylis run\n  _componentId =
componentId;\n  _selector = selector;\n  _selectorRegExp = new RegExp(`\\\\\\${_selector}\\\\\\b`, 'g');\n
_consecutiveSelfRefRegExp = new RegExp(`\\\\\\${_selector}\\\\\\b`{2,});\n  return stylis(prefix || !selector ? " :
selector, cssStr);\n }\n\n stringifyRules.hash = plugins.length\n ? plugins\n   .reduce((acc, plugin) => {\n
if (!plugin.name) {\n   throwStyledError(15);\n   }\n   return phash(acc, plugin.name);\n },
SEED)\n   .toString()\n   : ";\n\n return stringifyRules;\n}\n\n",/**\n * MIT License\n * \n * Copyright (c) 2016
Sultan Tarimo\n * \n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this
software and associated documentation files (the \"Software\"),\n * to deal in the Software without restriction,
including without limitation the rights to use, copy, modify, merge, publish, distribute, sublicense, and/or\n * sell
copies of the Software and to permit persons to whom the Software is furnished to do so, subject to the following
conditions:\n * \n * The above copyright notice and this permission notice shall be included in all\n * copies or
substantial portions of the Software.\n * \n * THE SOFTWARE IS PROVIDED \"AS IS\", WITHOUT
WARRANTY OF ANY KIND, EXPRESS\n * OR IMPLIED INCLUDING BUT NOT LIMITED TO THE
WARRANTIES OF MERCHANTABILITY,\n * FITNESS FOR A PARTICULAR PURPOSE AND
NONINFRINGEMENT. IN NO EVENT SHALL THE\n * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE
FOR ANY CLAIM, DAMAGES OR OTHER LIABILITY,\n * WHETHER IN AN ACTION OF CONTRACT,
TORT OR OTHERWISE, ARISING FROM, OUT OF OR\n * IN CONNECTION WITH THE SOFTWARE OR
THE USE OR OTHER DEALINGS IN THE SOFTWARE.\n * \n * eslint-disable *\n */\n\nexport default
function(insertRule) {\n  const delimiter = '/**/';\n  const needle = `${delimiter}`;\n  function toSheet(block) {\n
if (block) {\n    try {\n      insertRule(`${block}`);\n    } catch (e) {\n    }\n  }\n  return function ruleSheet(\n
context,\n  content,\n  selectors,\n  parents,\n  line,\n  column,\n  length,\n  ns,\n  depth,\n  at\n) {\n
switch (context) {\n  // property\n  case 1:\n    // @import\n    if (depth === 0 && content.charCodeAt(0)
=== 64) return insertRule(`${content};`);\n    break;\n  // selector\n  case 2:\n    if (ns === 0) return
content + delimiter;\n    break;\n  // at-rule\n  case 3:\n    switch (ns) {\n      // @font-face, @page\n
case 102:\n      case 112:\n        return insertRule(selectors[0] + content, ";\n      default:\n        return
content + (at === 0 ? delimiter : ");\n    }\n  case -2:\n    content.split(needle).forEach(toSheet);\n  }\n
};\n}\n\n",/**\n * @flow\n */\nimport React, { type Context, type Node, useContext, useEffect, useMemo, useState } from
'react';\nimport shallowequal from 'shallowequal';\nimport StyleSheet from './sheet';\nimport type { Stringifier }
from './types';\nimport createStylisInstance from './utils/stylis';\n\ntype Props = {\n  children?: Node,\n
disableCSSOMInjection?: boolean,\n  disableVendorPrefixes?: boolean,\n  sheet?: StyleSheet,\n  stylisPlugins?:
Array<Function>,\n  target?: HTMLElement,\n};\n\nexport const StyleSheetContext: Context<StyleSheet | void> =
React.createContext();\nexport const StyleSheetConsumer = StyleSheetContext.Consumer;\nexport const
StylisContext: Context<Stringifier | void> = React.createContext();\nexport const StylisConsumer =

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StylisContext.Consumer;\n\nexport const masterSheet: StyleSheet = new StyleSheet();\nexport const masterStylis:
Stringifier = createStylisInstance();\n\nexport function useStyleSheet(): StyleSheet {\n return
useContext(StyleSheetContext) || masterSheet;\n}\n\nexport function useStylis(): Stringifier {\n return
useContext(StylisContext) || masterStylis;\n}\n\nexport default function StyleSheetManager(props: Props) {\n const
[plugins, setPlugins] = useState(props.stylisPlugins);\n const contextStyleSheet = useStyleSheet();\n\n const
styleSheet = useMemo(() => {\n let sheet = contextStyleSheet;\n\n if (props.sheet) {\n // eslint-disable-next-
line prefer-destructuring\n sheet = props.sheet;\n } else if (props.target) {\n sheet =
sheet.reconstructWithOptions({ target: props.target }, false);\n }\n\n if (props.disableCSSOMInjection) {\n
sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });\n }\n\n return sheet;\n },
[props.disableCSSOMInjection, props.sheet, props.target]);\n\n const stylis = useMemo(\n () =>\n
createStylisInstance({\n options: { prefix: !props.disableVendorPrefixes },\n plugins,\n }),\n
[props.disableVendorPrefixes, plugins]);\n\n useEffect(() => {\n if (!shallowEqual(plugins,
props.stylisPlugins)) setPlugins(props.stylisPlugins);\n }, [props.stylisPlugins]);\n\n return (\n
<StyleSheetContext.Provider value={styleSheet}>\n <StylisContext.Provider value={stylis}>\n
{process.env.NODE_ENV !== 'production'\n ? React.Children.only(props.children)\n : props.children})\n
</StylisContext.Provider>\n </StyleSheetContext.Provider>\n );\n}\n\n", "\n\nmodule.exports = function
shallowEqual(objA, objB, compare, compareContext) {\n var ret = compare ? compare.call(compareContext, objA,
objB) : void 0;\n\n if (ret !== void 0) {\n return !!ret;\n }\n\n if (objA === objB) {\n return true;\n }\n\n if
(typeof objA !== 'object' || !objA || typeof objB !== 'object' || !objB) {\n return false;\n }\n\n var keysA =
Object.keys(objA);\n var keysB = Object.keys(objB);\n\n if (keysA.length !== keysB.length) {\n return false;\n
}\n\n var bHasOwnProperty = Object.prototype.hasOwnProperty.bind(objB);\n\n // Test for A's keys different from
B.\n for (var idx = 0; idx < keysA.length; idx++) {\n var key = keysA[idx];\n\n if (!bHasOwnProperty(key)) {\n
return false;\n }\n\n var valueA = objA[key];\n var valueB = objB[key];\n\n ret = compare ?
compare.call(compareContext, valueA, valueB, key) : void 0;\n\n if (ret === false || (ret === void 0 && valueA
!== valueB)) {\n return false;\n }\n }\n\n return true;\n};\n\n", "\n\n @flow\nimport StyleSheet from
'../sheet';\nimport { type Stringifier } from '../types';\nimport throwStyledError from '../utils/error';\nimport {
masterStylis } from './StyleSheetManager';\n\nexport default class Keyframes {\n id: string;\n\n name: string;\n\n
rules: string;\n\n constructor(name: string, rules: string) {\n this.name = name;\n this.id = `sc-keyframes-
${name}`;\n this.rules = rules;\n }\n\n inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis)
=> {\n const resolvedName = this.name + stylisInstance.hash;\n\n if (!styleSheet.hasNameForId(this.id,
resolvedName)) {\n styleSheet.insertRules(\n this.id,\n resolvedName,\n stylisInstance(this.rules,
resolvedName, '@keyframes')\n );\n }\n\n }; \n\n toString = () => {\n return throwStyledError(12,
String(this.name));\n }; \n\n getName(stylisInstance: Stringifier = masterStylis) {\n return this.name +
stylisInstance.hash;\n }\n}\n\n", "\n\n @flow\n\n/**\n * inlined version of\n *
https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js\n * \n\nconst
uppercaseCheck = /^[A-Z]/;\nconst uppercasePattern = /^[A-Z]/g;\nconst msPattern = /^ms-/;\nconst
prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;\n\n/**\n * Hyphenates a camelcased
CSS property name, for example:\n * \n * > hyphenateStyleName('backgroundColor')\n * < "background-
color"\n * \n * > hyphenateStyleName('MozTransition')\n * < "-moz-transition"\n * \n * >
hyphenateStyleName('msTransition')\n * < "-ms-transition"\n * \n * As Modernizr suggests
(http://modernizr.com/docs/#prefixed), an `ms` prefix\n * is converted to `ms-`.\n * \n * @param {string} string\n *
@return {string}\n * \n\nexport default function hyphenateStyleName(string: string): string {\n return
uppercaseCheck.test(string)\n ? string\n .replace(uppercasePattern, prefixAndLowerCase)\n .replace(msPattern,
'-ms-')\n : string;\n}\n\n", "\n\nvar unitlessKeys = {\n animationIterationCount: 1,\n backgroundImageOutset: 1,\n
borderImageSlice: 1,\n borderImageWidth: 1,\n boxFlex: 1,\n boxFlexGroup: 1,\n boxOrdinalGroup: 1,\n
columnCount: 1,\n columns: 1,\n flex: 1,\n flexGrow: 1,\n flexPositive: 1,\n flexShrink: 1,\n flexNegative: 1,\n
flexOrder: 1,\n gridRow: 1,\n gridRowEnd: 1,\n gridColumnSpan: 1,\n gridColumnStart: 1,\n gridColumn: 1,\n
gridColumnEnd: 1,\n gridColumnSpan: 1,\n gridColumnStart: 1,\n msGridColumn: 1,\n msGridColumnSpan: 1,\n
msGridRow: 1,\n msGridRowSpan: 1,\n

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msGridColumn: 1,\n msGridColumnSpan: 1,\n fontWeight: 1,\n lineHeight: 1,\n opacity: 1,\n order: 1,\n
orphans: 1,\n tabSize: 1,\n widows: 1,\n zIndex: 1,\n zoom: 1,\n WebkitLineClamp: 1,\n // SVG-related
properties\n fillOpacity: 1,\n floodOpacity: 1,\n stopOpacity: 1,\n strokeDasharray: 1,\n strokeDashoffset: 1,\n
strokeMiterlimit: 1,\n strokeOpacity: 1,\n strokeWidth: 1\n};\n\nexport default unitlessKeys;\n", "// @flow\nimport
{ isElement } from 'react-is';\nimport componentName from './getComponentName';\nimport isFunction from
 './isFunction';\nimport isStatelessFunction from './isStatelessFunction';\nimport isPlainObject from
 './isPlainObject';\nimport isStyledComponent from './isStyledComponent';\nimport Keyframes from
 './models/Keyframes';\nimport hyphenate from './hyphenateStyleName';\nimport addUnitIfNeeded from
 './addUnitIfNeeded';\nimport { type Stringifier } from './types';\n\n/**\n * It's falsish not falsy because 0 is
allowed.\n */\nconst isFalsish = chunk => chunk === undefined || chunk === null || chunk === false || chunk ===
";\n\nexport const objToCssArray = (obj: Object, prevKey?: string): Array<string | Function> => {\n  const rules =
[];\n\n  for (const key in obj) {\n    if (!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if
((Array.isArray(obj[key]) && obj[key].isCss || isFunction(obj[key]))) {\n      rules.push(`${hyphenate(key)}:`,
obj[key], `;`);\n    } else if (isPlainObject(obj[key])) {\n      rules.push(...objToCssArray(obj[key], key));\n    } else
{\n      rules.push(`${hyphenate(key)}: ${addUnitIfNeeded(key, obj[key])};`);\n    }\n  }\n\n  return prevKey ?
[`${prevKey} {`, ...rules, `}`]: rules;\n};\n\nexport default function flatten(\n  chunk: any,\n  executionContext:
?Object,\n  styleSheet: ?Object,\n  stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const
ruleSet = [];\n\n    for (let i = 0, len = chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i],
executionContext, styleSheet, stylisInstance);\n\n      if (result === "") continue;\n      else if (Array.isArray(result))
ruleSet.push(...result);\n      else ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n
return "";\n  }\n\n  /* Handle other components */\n  if (isStyledComponent(chunk)) {\n    return
`${chunk.styledComponentId}`;\n  }\n\n  /* Either execute or defer the function */\n  if (isFunction(chunk)) {\n  if
(isStatelessFunction(chunk) && executionContext) {\n    const result = chunk(executionContext);\n\n    if
(process.env.NODE_ENV !== 'production' && isElement(result)) {\n      // eslint-disable-next-line no-console\n
console.warn(\n        `${getComponentName(\n          chunk\n        )} is not a styled component and cannot be
referred to via component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-
components for more details.\n      );\n    }\n\n    return flatten(result, executionContext, styleSheet,
stylisInstance);\n  } else return chunk;\n  }\n\n  if (chunk instanceof Keyframes) {\n    if (styleSheet) {\n
chunk.inject(styleSheet, stylisInstance);\n    return chunk.getName(stylisInstance);\n  } else return chunk;\n  }\n\n
/* Handle objects */\n  return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n", "//
@flow\nexport default function isStatelessFunction(test: any): boolean {\n  return (\n    typeof test === 'function'\n    && !(\n      test.prototype\n      && test.prototype.isReactComponent\n    )\n  );\n}\n", "// @flow\nimport unitless
from '@emotion/unitless';\n\n// Taken from
https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-
dom/src/shared/dangerousStyleValue.js\nexport default function addUnitIfNeeded(name: string, value: any): any {\n
// https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133\n // $FlowFixMe\n if (value === null ||
typeof value === 'boolean' || value === "") {\n  return "";\n  }\n\n  if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n    return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n  }\n\n  return
String(value).trim();\n}\n", "// @flow\nimport Interleave from './utils/interleave';\nimport isPlainObject from
 './utils/isPlainObject';\nimport { EMPTY_ARRAY } from './utils/empties';\nimport isFunction from
 './utils/isFunction';\nimport flatten from './utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
 './types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n
*/\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n
arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n\n  if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n\n  //
$FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n", "// @flow\nimport StyleSheet from

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'./sheet';\nimport type { RuleSet, Stringifier } from './types';\nimport flatten from './utils/flatten';\nimport
isStaticRules from './utils/isStaticRules';\n\nexport default class GlobalStyle {\n  componentId: string;\n\n  isStatic:
boolean;\n\n  rules: RuleSet;\n\n  constructor(rules: RuleSet, componentId: string) {\n    this.rules = rules;\n
this.componentId = componentId;\n    this.isStatic = isStaticRules(rules);\n\n    // pre-register the first instance to
ensure global styles\n    // load before component ones\n    StyleSheet.registerId(this.componentId + 1);\n  }\n\n  createStyles(\n    instance: number,\n    executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    const flatCSS = flatten(this.rules, executionContext, styleSheet, stylis);\n    const css = stylis(flatCSS.join(""),
");\n    const id = this.componentId + instance;\n\n    // NOTE: We use the id as a name as well, since these rules
never change\n    styleSheet.insertRules(id, id, css);\n  }\n\n  removeStyles(instance: number, styleSheet:
StyleSheet) {\n    styleSheet.clearRules(this.componentId + instance);\n  }\n\n  renderStyles(\n    instance: number,\n
executionContext: Object,\n    styleSheet: StyleSheet,\n    stylis: Stringifier\n  ) {\n    if (instance > 2)\n    StyleSheet.registerId(this.componentId + instance);\n\n    // NOTE: Remove old styles, then inject the new ones\n
this.removeStyles(instance, styleSheet);\n    this.createStyles(instance, executionContext, styleSheet, stylis);\n
  }\n}\n\n"/ @flow\nimport React, { useContext, useMemo, type Element, type Context } from 'react';\nimport
throwStyledError from './utils/error';\nimport isFunction from './utils/isFunction';\n\nexport type Theme = { [key:
string]: mixed };\n\ntype ThemeArgument = Theme | ((outerTheme?: Theme) => Theme);\n\ntype Props = {\n  children?: Element<any>,\n  theme: ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void>
= React.createContext();\n\nexport const ThemeConsumer = ThemeContext.Consumer;\n\nfunction
mergeTheme(theme: ThemeArgument, outerTheme?: Theme): Theme {\n  if (!theme) {\n    return
throwStyledError(14);\n  }\n\n  if (isFunction(theme)) {\n    const mergedTheme = theme(outerTheme);\n\n    if (\n
process.env.NODE_ENV !== 'production' &&\n    (mergedTheme === null || Array.isArray(mergedTheme) ||
typeof mergedTheme !== 'object')\n  ) {\n    return throwStyledError(7);\n  }\n\n  return mergedTheme;\n}\n\nif (Array.isArray(theme) || typeof theme !== 'object') {\n  return throwStyledError(8);\n}\n\nreturn outerTheme ?
{ ...outerTheme, ...theme } : theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n
*\n\nexport default function ThemeProvider(props: Props) {\n  const outerTheme = useContext(ThemeContext);\n
const themeContext = useMemo(() => mergeTheme(props.theme, outerTheme), [\n    props.theme,\n    outerTheme,\n  ]);\n\n  if (!props.children) {\n    return null;\n  }\n\n  return <ThemeContext.Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n\n"/ @flow\nimport { EMPTY_OBJECT
} from './empties';\n\ntype Props = {\n  theme?: any,\n};\n\nexport default (props: Props, providedTheme: any,
defaultProps: any = EMPTY_OBJECT) => {\n  return (props.theme !== defaultProps.theme && props.theme) ||
providedTheme || defaultProps.theme;\n};\n\n"/ @flow\n\n/* eslint-disable *\nimport generateAlphabeticName from
'./generateAlphabeticName';\nimport { hash } from './hash';\n\nexport default (str: string): string => {\n  return
generateAlphabeticName(hash(str) >>> 0);\n};\n\n"/ @flow\n\n/* eslint-disable no-underscore-dangle *\nimport
React from 'react';\nimport { IS_BROWSER, SC_ATTR, SC_ATTR_VERSION, SC_VERSION } from
'./constants';\nimport throwStyledError from './utils/error';\nimport getNonce from './utils/nonce';\nimport
StyleSheet from './sheet';\nimport StyleSheetManager from './StyleSheetManager';\n\ndeclare var __SERVER__:
boolean;\n\nconst CLOSING_TAG_R = /^\\s*<\\[[a-z]/i;\n\nexport default class ServerStyleSheet {\n  isStreaming:
boolean;\n\n  instance: StyleSheet;\n\n  sealed: boolean;\n\n  constructor() {\n    this.instance = new StyleSheet({
isServer: true });\n    this.sealed = false;\n  }\n\n  _emitSheetCSS = (): string => {\n    const css =
this.instance.toString();\n    if (!css) return "";\n\n    const nonce = getNonce();\n    const attrs = [nonce &&
`nonce=${`$`{nonce}}`, `${SC_ATTR}=${`true`}`, `${SC_ATTR_VERSION}=${`$`{SC_VERSION}}`];\n    const
htmlAttr = attrs.filter(Boolean).join(' ');\n\n    return `<style ${htmlAttr}>${css}</style>`; \n  }; \n\n  collectStyles(children: any) {\n    if (this.sealed) {\n    return throwStyledError(2);\n  }\n\n  return
<StyleSheetManager sheet={this.instance}>{children}</StyleSheetManager>;\n}\n\n  getStyleTags = (): string =>
{\n    if (this.sealed) {\n    return throwStyledError(2);\n  }\n\n  return this._emitSheetCSS();\n};\n\n  getStyleElement = () => {\n    if (this.sealed) {\n    return throwStyledError(2);\n  }\n\n  const props = {\n
[SC_ATTR]: "",\n    [SC_ATTR_VERSION]: SC_VERSION,\n    dangerouslySetInnerHTML: {\n      __html:
this.instance.toString(),\n    },\n  }; \n\n  const nonce = getNonce();\n  if (nonce) {\n    (props: any).nonce =

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nonce;\n };\n // v4 returned an array for this fn, so we'll do the same for v5 for backward compat\n return
[<style {...props} key="sc-0-0" />];\n };\n // eslint-disable-next-line consistent-return\n
interleaveWithNodeStream(input: any) {\n if (!__SERVER__ || IS_BROWSER) {\n return
throwStyledError(3);\n } else if (this.sealed) {\n return throwStyledError(2);\n };\n\n if (__SERVER__) {\n
this.seal();\n\n // eslint-disable-next-line global-require\n const { Readable, Transform } =
require('stream');\n\n const readableStream: Readable = input;\n const { instance: sheet, _emitSheetCSS } =
this;\n\n const transformer = new Transform({\n transform: function appendStyleChunks(chunk, /* encoding
*/ _, callback) {\n // Get the chunk and retrieve the sheet's CSS as an HTML chunk,\n // then reset its
rules so we get only new ones for the next chunk\n const renderedHtml = chunk.toString();\n const html
= _emitSheetCSS();\n sheet.clearTag();\n // prepend style html to chunk, unless the start of the chunk
is a\n // closing tag in which case append right after that\n if (CLOSING_TAG_R.test(renderedHtml))
{\n const endOfClosingTag = renderedHtml.indexOf('>') + 1;\n const before = renderedHtml.slice(0,
endOfClosingTag);\n const after = renderedHtml.slice(endOfClosingTag);\n this.push(before + html
+ after);\n } else {\n this.push(html + renderedHtml);\n }\n\n callback();\n },\n
});\n\n readableStream.on('error', err => {\n // forward the error to the transform stream\n
transformer.emit('error', err);\n });\n\n return readableStream.pipe(transformer);\n };\n\n seal = () => {\n
this.sealed = true;\n };\n\n"\"use strict\";\n\nvar reactIs = require('react-is');\n\n**\n * Copyright 2015, Yahoo!
Inc.\n * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms.\n */\n\n
REACT_STATICS = {\n childContextTypes: true,\n contextType: true,\n contextTypes: true,\n defaultProps:
true,\n displayName: true,\n getDefaultProps: true,\n getDerivedStateFromError: true,\n
getDerivedStateFromProps: true,\n mixins: true,\n propTypes: true,\n type: true\n};\n\nvar KNOWN_STATICS =
{\n name: true,\n length: true,\n prototype: true,\n caller: true,\n callee: true,\n arguments: true,\n arity:
true\n};\n\nvar FORWARD_REF_STATICS = {\n '$$typeof': true,\n render: true,\n defaultProps: true,\n
displayName: true,\n propTypes: true\n};\n\nvar MEMO_STATICS = {\n '$$typeof': true,\n compare: true,\n
defaultProps: true,\n displayName: true,\n propTypes: true,\n type: true\n};\n\nvar TYPE_STATICS =
{};\n\nTYPE_STATICS[reactIs.ForwardRef] = FORWARD_REF_STATICS;\n\nTYPE_STATICS[reactIs.Memo] =
MEMO_STATICS;\n\nfunction getStatics(component) {\n // React v16.11 and below\n if
(reactIs.isMemo(component)) {\n return MEMO_STATICS;\n } // React v16.12 and above\n\n return
TYPE_STATICS[component['$$typeof']] || REACT_STATICS;\n\n\nvar defineProperty =
Object.defineProperty;\n\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\n\nvar
getOwnPropertySymbols = Object.getOwnPropertySymbols;\n\nvar getOwnPropertyDescriptor =
Object.getOwnPropertyDescriptor;\n\nvar getPrototypeOf = Object.getPrototypeOf;\n\nvar objectPrototype =
Object.prototype;\n\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n if (typeof
sourceComponent !== 'string') {\n // don't hoist over string (html) components\n if (objectPrototype) {\n var
inheritedComponent = getPrototypeOf(sourceComponent);\n\n if (inheritedComponent && inheritedComponent
!== objectPrototype) {\n hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n }\n
}\n\n var keys = getOwnPropertyNames(sourceComponent);\n\n if (getOwnPropertySymbols) {\n keys =
keys.concat(getOwnPropertySymbols(sourceComponent));\n }\n\n var targetStatics =
getStatics(targetComponent);\n\n var sourceStatics = getStatics(sourceComponent);\n\n for (var i = 0; i <
keys.length; ++i) {\n var key = keys[i];\n\n if (!KNOWN_STATICS[key] && !(blacklist && blacklist[key])
&& !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n var descriptor =
getOwnPropertyDescriptor(sourceComponent, key);\n\n try {\n // Avoid failures from read-only
properties\n defineProperty(targetComponent, key, descriptor);\n } catch (e) {\n }\n }\n }\n\n return targetComponent;\n\n\nmodule.exports = hoistNonReactStatics;\n\n"\" @flow\n\n/* eslint-disable *\n\nimport
StyleSheet from './sheet';\nimport { masterSheet } from './models/StyleSheetManager';\n\nexport const
__PRIVATE__ = {\n StyleSheet,\n masterSheet,\n};\n\n"\" @flow\n\nimport React, { useContext, useLayoutEffect,
useRef } from 'react';\nimport { STATIC_EXECUTION_CONTEXT } from './constants';\nimport GlobalStyle
from './models/GlobalStyle';\nimport { useStyleSheet, useStylis } from './models/StyleSheetManager';\nimport {

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ThemeContext } from '../models/ThemeProvider';\nimport type { Interpolation } from './types';\nimport {
checkDynamicCreation } from '../utils/checkDynamicCreation';\nimport determineTheme from
 '../utils/determineTheme';\nimport generateComponentId from '../utils/generateComponentId';\nimport css from
 './css';\n\nndeclare var __SERVER__: boolean;\n\ntype GlobalStyleComponentPropsType = Object;\n\nexport
default function createGlobalStyle(\n  strings: Array<string>,\n  ...interpolations: Array<Interpolation>)\n {\n  const
rules = css(strings, ...interpolations);\n  const styledComponentId = `sc-global-
${generateComponentId(JSON.stringify(rules))}`;\n  const globalStyle = new GlobalStyle(rules,
styledComponentId);\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(styledComponentId);\n  }\n\n  function GlobalStyleComponent(props:
GlobalStyleComponentPropsType) {\n    const styleSheet = useStyleSheet();\n    const stylis = useStylis();\n    const
theme = useContext(ThemeContext);\n    const instanceRef =
useRef(styleSheet.allocateGSInstance(styledComponentId));\n\n    const instance = instanceRef.current;\n\n    if
(process.env.NODE_ENV !== 'production' && React.Children.count(props.children)) {\n      // eslint-disable-next-
line no-console\n      console.warn(\n        `The global style component ${styledComponentId} was given child JSX.
createGlobalStyle does not render children.`\n      );\n    }\n\n    if (\n      process.env.NODE_ENV !== 'production'
&&\n      rules.some(rule => typeof rule === 'string' && rule.indexOf('@import') !== -1)\n    ) {\n      // eslint-
disable-next-line no-console\n      console.warn(\n        `Please do not use @import CSS syntax in createGlobalStyle
at this time, as the CSSOM APIs we use in production do not handle it well. Instead, we recommend using a library
such as react-helmet to inject a typical <link> meta tag to the stylesheet, or simply embedding it manually in your
index.html <head> section for a simpler app.`\n      );\n    }\n\n    if (styleSheet.server) {\n      renderStyles(instance,
props, styleSheet, theme, stylis);\n    }\n\n    if (!__SERVER__) {\n      // this conditional is fine because it is
compiled away for the relevant builds during minification,\n      // resulting in a single unguarded hook call\n      //
eslint-disable-next-line react-hooks/rules-of-hooks\n      useLayoutEffect(() => {\n        if (!styleSheet.server) {\n
renderStyles(instance, props, styleSheet, theme, stylis);\n          return () => globalStyle.removeStyles(instance,
styleSheet);\n        }\n      }, [instance, props, styleSheet, theme, stylis]);\n    }\n\n    return null;\n  }\n\n  function
renderStyles(instance, props, styleSheet, theme, stylis) {\n    if (globalStyle.isStatic) {\n
globalStyle.renderStyles(instance, STATIC_EXECUTION_CONTEXT, styleSheet, stylis);\n    } else {\n      const
context = {\n      ...props,\n      theme: determineTheme(props, theme, GlobalStyleComponent.defaultProps),\n
};\n\n      globalStyle.renderStyles(instance, context, styleSheet, stylis);\n    }\n  }\n\n  // $FlowFixMe\n  return
React.memo(GlobalStyleComponent);\n}\n\n", "// @flow\n\nimport css from './css';\nimport generateComponentId
from '../utils/generateComponentId';\nimport Keyframes from '../models/Keyframes';\nimport type { Interpolation,
Styles } from './types';\n\nexport default function keyframes(\n  strings: Styles,\n  ...interpolations:
Array<Interpolation>): Keyframes {\n  /* Warning if you've used keyframes on React Native *\n  if (\n
process.env.NODE_ENV !== 'production' &&\n    typeof navigator !== 'undefined' &&\n    navigator.product ===
'ReactNative'\n  ) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      `keyframes` cannot be used on
ReactNative, only on the web. To do animation in ReactNative please use Animated.`\n    );\n  }\n\n  const rules =
css(strings, ...interpolations).join("");\n  const name = generateComponentId(rules);\n  return new Keyframes(name,
rules);\n}\n\n", "// @flow\n\nimport { useContext } from 'react';\nimport { ThemeContext } from
 '../models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
useTheme;\n\n", "// @flow\n\nimport React, { useContext, type AbstractComponent } from 'react';\nimport hoistStatics
from 'hoist-non-react-statics';\nimport { ThemeContext } from '../models/ThemeProvider';\nimport determineTheme
from '../utils/determineTheme';\nimport getComponentName from '../utils/getComponentName';\n\n// NOTE: this
would be the correct signature:\n// export default <Config: { theme?: any }, Instance>(\n//   Component:
AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config, { theme?: any }> & { theme?: any
}, Instance>\n// but the old build system tooling doesn't support the syntax\n\nexport default (Component:
AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be React.forwardRef<Config, Instance>\n  const
WithTheme = React.forwardRef((props, ref) => {\n    const theme = useContext(ThemeContext);\n    // $FlowFixMe
defaultProps isn't declared so it can be inferrable\n    const { defaultProps } = Component;\n    const themeProp =

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determineTheme(props, theme, defaultProps);\n\n  if (process.env.NODE_ENV !== 'production' && themeProp
=== undefined) {\n    // eslint-disable-next-line no-console\n    console.warn(\n      `[withTheme] You are not
using a ThemeProvider nor passing a theme prop or a theme in defaultProps in component class
\n\n\n    \`${getComponentName(\n      Component\n    )}\`\n  );\n  }\n\n  return <Component {...props}
theme={themeProp} ref={ref} />;\n\n  hoistStatics(WithTheme, Component);\n\n  WithTheme.displayName =
`WithTheme(${getComponentName(Component)})`; \n  return WithTheme;\n};\n\n", "function memoize(fn) {\n var
cache = Object.create(null);\n return function (arg) {\n   if (cache[arg] === undefined) cache[arg] = fn(arg);\n
return cache[arg];\n }; \n}\n\nexport default memoize;\n", "import memoize from '@emotion/memoize';\n\nvar
reactPropsRegex =
/^(children|dangerouslySetInnerHTML|key|ref|autoFocus|defaultValue|defaultChecked|innerHTML|suppressConten
tEditableWarning|suppressHydrationWarning|valueLink|accept|acceptCharset|accessKey|action|allow|allowUserMed
ia|allowPaymentRequest|allowFullScreen|allowTransparency|alt|async|autocomplete|autoplay|capture|cellPadding|c
ellSpacing|challenge|charSet|checked|cite|classID|className|cols|colSpan|content|contentEditable|contextMenu|cont
rols|controlsList|coords|crossOrigin|data|dateTime|decoding|default|defer|dir|disabled|disablePictureInPicture|downlo
ad|draggable|encType|form|formAction|formEncType|formMethod|formNoValidate|formTarget|frameBorder|header
s|height|hidden|high|href|hrefLang|htmlFor|httpEquiv|id|inputMode|integrity|is|keyParams|keyType|kind|label|lang|lis
t|loading|loop|low|marginHeight|marginWidth|max|maxLength|media|mediaGroup|method|min|minLength|multiple|
muted|name|nonce|noValidate|open|optimum|pattern|placeholder|playsInline|poster|preload|profile|radioGroup|readO
nly|referrerPolicy|rel|required|reversed|role|rows|rowSpan|sandbox|scope|scoped|scrolling|seamless|selected|shape|siz
e|sizes|slot|span|spellCheck|src|srcDoc|srcLang|srcSet|start|step|style|summary|tabIndex|target|title|translate|type|use
Map|value|width|wmode|wrap|about|datatype|inlist|prefix|property|resource|typeof|vocab|autoCapitalize|autoCorrect|
autoSave|color|fallback|inert|itemProp|itemScope|itemType|itemID|itemRef|on|option|results|security|unselectable|ac
centHeight|accumulate|additive|alignmentBaseline|allowReorder|alphabetic|amplitude|arabicForm|ascent|attributeNa
me|attributeType|autoReverse|azimuth|baseFrequency|baselineShift|baseProfile|bbox|begin|bias|by|calcMode|capHei
ght|clip|clipPathUnits|clipPath|clipRule|colorInterpolation|colorInterpolationFilters|colorProfile|colorRendering|cont
entScriptType|contentStyleType|cursor|cx|cy|d|decelerate|descent|diffuseConstant|direction|display|divisor|dominant
Baseline|dur|dx|dy|edgeMode|elevation|enableBackground|end|exponent|externalResourcesRequired|fill|fillOpacity|fi
llRule|filter|filterRes|filterUnits|floodColor|floodOpacity|focusable|fontFamily|fontSize|fontSizeAdjust|fontStretch|fo
ntStyle|fontVariant|fontWeight|format|from|fr|fx|fy|g1|g2|glyphName|glyphOrientationHorizontal|glyphOrientationV
ertical|glyphRef|gradientTransform|gradientUnits|hanging|horizAdvX|horizOriginX|ideographic|imageRendering|in|in
n2|intercept|k1|k2|k3|k4|kernelMatrix|kernelUnitLength|kerning|keyPoints|keySplines|keyTimes|lengthAdjust|letter
Spacing|lightingColor|limitingConeAngle|local|markerEnd|markerMid|markerStart|markerHeight|markerUnits|marke
rWidth|mask|maskContentUnits|maskUnits|mathematical|mode|numOctaves|offset|opacity|operator|order|orient|orien
tation|origin|overflow|overlinePosition|overlineThickness|panose1|paintOrder|pathLength|patternContentUnits|patter
nTransform|patternUnits|pointerEvents|points|pointsAtX|pointsAtY|pointsAtZ|preserveAlpha|preserveAspectRatio|p
rimitiveUnits|r|radius|refX|refY|renderingIntent|repeatCount|repeatDur|requiredExtensions|requiredFeatures|restart|re
sult|rotate|rx|ry|scale|seed|shapeRendering|slope|spacing|specularConstant|specularExponent|speed|spreadMethod|sta
rtOffset|stdDeviation|stemh|stemv|stitchTiles|stopColor|stopOpacity|strikethroughPosition|strikethroughThickness|str
ing|stroke|strokeDasharray|strokeDashoffset|strokeLinecap|strokeLinejoin|strokeMiterlimit|strokeOpacity|strokeWidt
h|surfaceScale|systemLanguage|tableValues|targetX|targetY|textAnchor|textDecoration|textRendering|textLength|to|t
ransform|u1|u2|underlinePosition|underlineThickness|unicode|unicodeBidi|unicodeRange|unitsPerEm|vAlphabetic|v
Hanging|vIdeographic|vMathematical|values|vectorEffect|version|vertAdvY|vertOriginX|vertOriginY|viewBox|view
Target|visibility|widths|wordSpacing|writingMode|x|xHeight|x1|x2|xChannelSelector|xlinkActuate|xlinkArcrole|xlin
kHref|xlinkRole|xlinkShow|xlinkTitle|xlinkType|xmlBase|xmlNs|xmlNsXlink|xmlLang|xmlSpace|y|y1|y2|yChannelS
elector|z|zoomAndPan|for|class|autofocus)|((([Dd][Aa][Tt][Aa]][Aa][Rr][Ii][Aa]|x)-.*))$/; //
https://esbench.com/bench/5bfee68a4cd7e6009ef61d23\n\nvar isPropValid = /* #__PURE__ */memoize(function
(prop) {\n return reactPropsRegex.test(prop) || prop.charCodeAt(0) === 111\n /* o */\n && prop.charCodeAt(1)
=== 110\n /* n */\n && prop.charCodeAt(2) < 91;\n}\n\n/* Z+1 */;\n\nexport default isPropValid;\n", "//

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@flow\n\n// Source: https://www.w3.org/TR/cssom-1/#serialize-an-identifier\n\n// Control characters and non-letter
first symbols are not supported\nconst escapeRegex = /[\!\"#$%&'()*+,-./:;<=>?@[\\|\]{}^`{}~]+/g;\n\nconst
dashesAtEnds = /^(^-$)/g;\n\n/**\n * TODO: Explore using CSS.escape when it becomes more available\n * in
evergreen browsers.\n */\nexport default function escape(str: string): string {\n  return (\n    str\n    // Replace all
possible CSS selectors\n    .replace(escapeRegex, '-')\n    // Remove extraneous hyphens at the start and end\n
.replace(dashesAtEnds, "")\n  );\n}\n\n\"\"\" @flow\nimport type { IStyledComponent } from '../types';\n\nexport default
function isTag(target: $PropertyType<IStyledComponent, 'target'>): boolean %checks {\n  return (\n    typeof target
=== 'string' &&\n    (process.env.NODE_ENV !== 'production'\n      ? target.charAt(0) ===
target.charAt(0).toLowerCase()\n      : true)\n  );\n}\n\n\"\"\" /* eslint-disable */\n\nmixin-deep;
https://github.com/jonschlinkert/mixin-deep\n\nInlined such that it will be consistently transpiled to an IE-
compatible syntax.\n\nThe MIT License (MIT)\n\nCopyright (c) 2014-present, Jon Schlinkert.\n\nPermission is
hereby granted, free of charge, to any person obtaining a copy\nof this software and associated documentation files
(the \"Software\"), to deal\nin the Software without restriction, including without limitation the rights\n to use,
copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of the Software, and to permit persons to
whom the Software is\n furnished to do so, subject to the following conditions:\n\nThe above copyright notice and
this permission notice shall be included in\n all copies or substantial portions of the Software.\n\nTHE
SOFTWARE IS PROVIDED \"AS IS\", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR\n IMPLIED,
INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,\n FITNESS FOR A
PARTICULAR PURPOSE AND NON-INFRINGEMENT. IN NO EVENT SHALL THE\n AUTHORS OR
COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER\n LIABILITY, WHETHER
IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,\n OUT OF OR IN
CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN\n THE
SOFTWARE.\n\n*\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val === 'object'
&& val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !== '__proto__'
&& key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj =
target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n
  }\n}\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n
for (const key in obj) {\n      if (isValidKey(key)) {\n        mixin(target, obj[key], key);\n      }\n    }\n  }\n
  return target;\n}\n\n\"\"\" @flow\nimport validAttr from '@emotion/is-prop-valid';\nimport hoist from 'hoist-non-react-
statics';\nimport React, { createElement, type Ref, useContext, useDebugValue } from 'react';\nimport {
SC_VERSION } from './constants';\nimport type {\n  Attrs,\n  IStyledComponent,\n  IStyledStatics,\n  RuleSet,\n
ShouldForwardProp,\n  Target,\n} from '../types';\nimport { checkDynamicCreation } from
'./utils/checkDynamicCreation';\nimport createWarnTooManyClasses from
'./utils/createWarnTooManyClasses';\nimport determineTheme from './utils/determineTheme';\nimport {
EMPTY_ARRAY, EMPTY_OBJECT } from './utils/empties';\nimport escape from './utils/escape';\nimport
generateComponentId from './utils/generateComponentId';\nimport generateDisplayName from
'./utils/generateDisplayName';\nimport getComponentName from './utils/getComponentName';\nimport isFunction
from './utils/isFunction';\nimport isStyledComponent from './utils/isStyledComponent';\nimport isTag from
'./utils/isTag';\nimport joinStrings from './utils/joinStrings';\nimport merge from './utils/mixinDeep';\nimport
ComponentStyle from './ComponentStyle';\nimport { useStyleSheet, useStylis } from
'./StyleSheetManager';\nimport { ThemeContext } from './ThemeProvider';\n\nconst identifiers = {};\n\n/* We
depend on components having unique IDs */\nfunction generateId(displayName?: string, parentComponentId?:
string) {\n  const name = typeof displayName !== 'string' ? 'sc' : escape(displayName);\n  // Ensure that no
displayName can lead to duplicate componentIds\n  identifiers[name] = (identifiers[name] || 0) + 1;\n\n  const
componentId = `${name}-${generateComponentId(\n    // SC_VERSION gives us isolation between multiple
runtimes on the page at once\n    // this is improved further with use of the babel plugin \"namespace\" feature\n
SC_VERSION + name + identifiers[name]\n  )}`;\n\n  return parentComponentId ? `${parentComponentId}-${
componentId}` : componentId;\n}\n\nfunction useResolvedAttrs<Config>(theme: any = EMPTY_OBJECT,

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props: Config, attrs: Attrs) {\n // NOTE: can't memoize this\n // returns [context, resolvedAttrs]\n // where
resolvedAttrs is only the things injected by the attrs themselves\n const context = { ...props, theme };\n const
resolvedAttrs = {};\n\n attrs.forEach(attrDef => {\n let resolvedAttrDef = attrDef;\n let key;\n\n if
(isFunction(resolvedAttrDef)) {\n resolvedAttrDef = resolvedAttrDef(context);\n }\n\n /* eslint-disable
guard-for-in *\n for (key in resolvedAttrDef) {\n context[key] = resolvedAttrs[key] =\n key ===
'className'\n ? joinStrings(resolvedAttrs[key], resolvedAttrDef[key])\n : resolvedAttrDef[key];\n }\n
\n /* eslint-enable guard-for-in *\n });\n\n return [context, resolvedAttrs];\n}\n\nfunction useInjectedStyle<T>(\n
componentStyle: ComponentStyle,\n isStatic: boolean,\n resolvedAttrs: T,\n warnTooManyClasses?: $Call<typeof
createWarnTooManyClasses, string, string>)\n {\n const styleSheet = useStyleSheet();\n const stylis =
useStylis();\n\n const className = isStatic\n ? componentStyle.generateAndInjectStyles(EMPTY_OBJECT,
styleSheet, stylis)\n : componentStyle.generateAndInjectStyles(resolvedAttrs, styleSheet, stylis);\n\n // eslint-
disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(className);\n\n if (process.env.NODE_ENV !== 'production' && !isStatic &&
warnTooManyClasses) {\n warnTooManyClasses(className);\n }\n\n return className;\n}\n\nfunction
useStyledComponentImpl(\n forwardedComponent: IStyledComponent,\n props: Object,\n forwardedRef:
Ref<any>,\n isStatic: boolean)\n {\n const {\n attrs: componentAttrs,\n componentStyle,\n defaultProps,\n
foldedComponentIds,\n shouldForwardProp,\n styledComponentId,\n target,\n } = forwardedComponent;\n\n
// eslint-disable-next-line react-hooks/rules-of-hooks\n if (process.env.NODE_ENV !== 'production')
useDebugValue(styledComponentId);\n\n // NOTE: the non-hooks version only subscribes to this when
!componentStyle.isStatic,\n // but that'd be against the rules-of-hooks. We could be naughty and do it anyway as it\n
// should be an immutable value, but behave for now.\n const theme = determineTheme(props,
useContext(ThemeContext), defaultProps);\n\n const [context, attrs] = useResolvedAttrs(theme ||
EMPTY_OBJECT, props, componentAttrs);\n\n const generatedClassName = useInjectedStyle(\n
componentStyle,\n isStatic,\n context,\n process.env.NODE_ENV !== 'production' ?
forwardedComponent.warnTooManyClasses : undefined\n );\n\n const refToForward = forwardedRef;\n\n const
elementToBeCreated: Target = attrs.$as || props.$as || attrs.as || props.as || target;\n\n const isTargetTag =
isTag(elementToBeCreated);\n const computedProps = attrs !== props ? { ...props, ...attrs } : props;\n const
propsForElement = {};\n\n // eslint-disable-next-line guard-for-in\n for (const key in computedProps) {\n if
(key[0] === '$' || key === 'as') continue;\n else if (key === 'forwardedAs') {\n propsForElement.as =
computedProps[key];\n } else if (\n shouldForwardProp\n ? shouldForwardProp(key, validAttr,
elementToBeCreated)\n : isTargetTag\n ? validAttr(key)\n : true\n ) {\n // Don't pass through non
HTML tags through to HTML elements\n propsForElement[key] = computedProps[key];\n }\n }\n\n if
(props.style && attrs.style !== props.style) {\n propsForElement.style = { ...props.style, ...attrs.style };\n }\n\n
propsForElement.className = Array.prototype\n .concat(\n foldedComponentIds,\n styledComponentId,\n
generatedClassName !== styledComponentId ? generatedClassName : null,\n props.className,\n
attrs.className\n )\n .filter(Boolean)\n .join(' ');\n\n propsForElement.ref = refToForward;\n\n return
createElement(elementToBeCreated, propsForElement);\n}\n\nexport default function createStyledComponent(\n
target: $PropertyType<IStyledComponent, 'target'>,\n options: {\n attrs?: Attrs,\n componentId: string,\n
displayName?: string,\n parentComponentId?: string,\n shouldForwardProp?: ShouldForwardProp,\n },\n rules:
RuleSet)\n {\n const isTargetStyledComp = isStyledComponent(target);\n const isCompositeComponent =
!isTag(target);\n\n const {\n attrs = EMPTY_ARRAY,\n componentId = generateId(options.displayName,
options.parentComponentId),\n displayName = generateDisplayName(target),\n } = options;\n\n const
styledComponentId =\n options.displayName && options.componentId\n ? `${escape(options.displayName)}-
${options.componentId}`\n : options.componentId || componentId;\n\n // fold the underlying StyledComponent
attrs up (implicit extend)\n const finalAttrs =\n isTargetStyledComp && ((target: any): IStyledComponent).attrs\n
? Array.prototype.concat(((target: any): IStyledComponent).attrs, attrs).filter(Boolean)\n : attrs;\n\n // eslint-
disable-next-line prefer-destructuring\n let shouldForwardProp = options.shouldForwardProp;\n\n if
(isTargetStyledComp && target.shouldForwardProp) {\n if (options.shouldForwardProp) {\n // compose

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nested shouldForwardProp calls\n    shouldForwardProp = (prop, filterFn, elementToBeCreated) =>\n
(((target: any): IStyledComponent).shouldForwardProp: any): ShouldForwardProp)(\n    prop,\n
filterFn,\n    elementToBeCreated\n    ) &&\n    ((options.shouldForwardProp: any):\n
ShouldForwardProp)(prop, filterFn, elementToBeCreated);\n  } else {\n    // eslint-disable-next-line prefer-
destructuring\n    shouldForwardProp = ((target: any): IStyledComponent).shouldForwardProp;\n  }\n}\n\n
const componentStyle = new ComponentStyle(\n  rules,\n  styledComponentId,\n  isTargetStyledComp ?\n
((target: Object).componentStyle: ComponentStyle) : undefined\n  );\n\n// statically styled-components don't need
to build an execution context object,\n// and shouldn't be increasing the number of class names\nconst isStatic =
componentStyle.isStatic && attrs.length === 0;\n\n/**\n * forwardRef creates a new interim component, which
we'll take advantage of\n * instead of extending ParentComponent to create _another_ interim class\n */\nlet
WrappedStyledComponent: IStyledComponent;\n\nconst forwardRef = (props, ref) =>\n  // eslint-disable-next-
line\n  useStyledComponentImpl(WrappedStyledComponent, props, ref, isStatic);\n\n  forwardRef.displayName =
displayName;\n\n  WrappedStyledComponent = ((React.forwardRef(forwardRef): any): IStyledComponent);\n
WrappedStyledComponent.attrs = finalAttrs;\n  WrappedStyledComponent.componentStyle = componentStyle;\n
WrappedStyledComponent.displayName = displayName;\n  WrappedStyledComponent.shouldForwardProp =
shouldForwardProp;\n\n  // this static is used to preserve the cascade of static classes for component selector\n  //
purposes; this is especially important with usage of the css prop\n  WrappedStyledComponent.foldedComponentIds
= isTargetStyledComp\n    ? Array.prototype.concat(\n      ((target: any):\n
IStyledComponent).foldedComponentIds,\n      ((target: any): IStyledComponent).styledComponentId\n    )\n    :
EMPTY_ARRAY;\n\n  WrappedStyledComponent.styledComponentId = styledComponentId;\n\n  // fold the
underlying StyledComponent target up since we folded the styles\n  WrappedStyledComponent.target =
isTargetStyledComp\n    ? ((target: any): IStyledComponent).target\n    : target;\n\n  WrappedStyledComponent.withComponent = function withComponent(tag: Target) {\n    const { componentId:\n
previousComponentId, ...optionsToCopy } = options;\n\n    const newComponentId =\n      previousComponentId\n
&&\n      `${previousComponentId}-${isTag(tag) ? tag : escape(getComponentName(tag))}`;\n\n    const
newOptions = {\n      ...optionsToCopy,\n      attrs: finalAttrs,\n      componentId: newComponentId,\n    };\n\n
return createStyledComponent(tag, newOptions, rules);\n  };\n\n  Object.defineProperty(WrappedStyledComponent,\n
'defaultProps', {\n    get() {\n      return this._foldedDefaultProps;\n    },\n    set(obj) {\n
this._foldedDefaultProps = isTargetStyledComp\n      ? merge({}, ((target: any): IStyledComponent).defaultProps,\n
obj)\n      : obj;\n    },\n  });\n\n  if (process.env.NODE_ENV !== 'production') {\n
checkDynamicCreation(displayName, styledComponentId);\n\n  WrappedStyledComponent.warnTooManyClasses
= createWarnTooManyClasses(\n    displayName,\n    styledComponentId\n  );\n}\n\n
WrappedStyledComponent.toString = () => `.${WrappedStyledComponent.styledComponentId}`;\n\nif
(isCompositeComponent) {\n  hoist<\n    IStyledStatics,\n    $PropertyType<IStyledComponent, 'target'>,\n    {\n
[key: $Keys<IStyledStatics>]: true }\n  >(WrappedStyledComponent, ((target: any):\n
$PropertyType<IStyledComponent, 'target'>), {\n    // all SC-specific things should not be hoisted\n    attrs: true,\n
componentStyle: true,\n    displayName: true,\n    foldedComponentIds: true,\n    shouldForwardProp: true,\n
styledComponentId: true,\n    target: true,\n    withComponent: true,\n  });\n}\n\nreturn
WrappedStyledComponent;\n}\n\n"/ @flow\nimport type { IStyledComponent } from './types';\nimport
getComponentName from './getComponentName';\nimport isTag from './isTag';\n\nexport default function
generateDisplayName(\n  target: $PropertyType<IStyledComponent, 'target'>:\n) string {\n  return isTag(target) ?
`styled.${target}` : `Styled(${getComponentName(target)})`;\n}\n\n"/**\n * Convenience function for joining
strings to form className chains\n */\nexport default function joinStrings(a: ?String, b: ?String): ?String {\n
return a && b ? `${a} ${b}` : a || b;\n}\n\n"/ @flow\nimport constructWithOptions from './constructWithOptions';\nimport
StyledComponent from './models/StyledComponent';\nimport domElements from './utils/domElements';\n\nimport
type { Target } from './types';\n\nconst styled = (tag: Target) => constructWithOptions(StyledComponent,\n
tag);\n\n// Shorthands for all valid HTML Elements\nconst domElements.forEach(domElement => {\n
styled[domElement] = styled(domElement);\n});\n\nexport default styled;\n\n"/ @flow\nimport {

```



```

isValidElementType } from 'react-is';\nimport css from './css';\nimport throwError from './utils/error';\nimport
{ EMPTY_OBJECT } from './utils/empties';\nimport type { Target } from './types';\n\nexport default function
constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object =
EMPTY_OBJECT\n) {\n  if (!isValidElementType(tag)) {\n    return throwError(1, String(tag));\n  }\n  /*
This is callable directly as a template function *\n  // $FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n  /* If config methods are
called, wrap up a new template function and merge options *\n  templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n  /* Modify/inject new props at
runtime *\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n
...options,\n    attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n  });\n  return
templateFunction;\n}\n\n", "// @flow\nimport * as secondary from './base';\n\n/* Import singleton constructors
*\nimport styled from './constructors/styled';\n\n**\n * eliminates the need to do styled.default since the other
APIs\n * are directly assigned as properties to the main function\n * *\n// eslint-disable-next-line guard-for-in\nfor
(const key in secondary) {\n  styled[key] = secondary[key];\n}\n\nexport default styled;\n", "// @flow\n// Thanks to
ReactDOMFactories for this handy list!\n\nexport default [\n  'a',\n  'abbr',\n  'address',\n  'area',\n  'article',\n
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CLD,EAACK,UACLK,EAACK,sBACLnB,EAACK,SACLO,EAAl,oBACJ4C,EAACK,qBACLI,EAAl,aACJD,EAACK,g
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Found in path(s):

* /opt/cola/permits/1295468786_1648472235.89/0/styled-components-5-3-5-tgz/package/dist/styled-components.min.js.map

No license file was found, but licenses were detected in source scan.

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/ @flow\n/* eslint-disable no-bitwise *\n\nconst AD_REPLACER_R = /(a)(d)/gi;\n\n/* This is the \"capacity\" of
our alphabet i.e. 2x26 for all letters plus their capitalised\n * counterparts *\n\nconst charsLength = 52;\n\n/* start at
75 for 'a' until 'z' (25) and then start at 65 for capitalised letters *\n\nconst getAlphabeticChar = (code: number): string
=>\n String.fromCharCode(code + (code > 25 ? 39 : 97));\n\n/* input a number, usually a hash and convert it to
base-52 *\n\nexport default function generateAlphabeticName(code: number): string {\n let name = \";\n let x;\n\n /*
get a char and divide by alphabet-length *\n\n for (x = Math.abs(code); x > charsLength; x = (x / charsLength) | 0)
{\n name = getAlphabeticChar(x % charsLength) + name;\n }\n\n return (getAlphabeticChar(x % charsLength) +
name).replace(AD_REPLACER_R, '\$1-\$2');\n}\n\n// @flow\n/* eslint-disable *\n\nexport const SEED =
5381;\n\n// When we have separate strings it's useful to run a progressive\n// version of djb2 where we pretend that
we're still looping over\n// the same string\n\nexport const phash = (h: number, x: string): number => {\n let i =
x.length;\n\n while (i) {\n h = (h * 33) ^ x.charCodeAt(--i);\n }\n\n return h;\n};\n\n// This is a djb2 hashing
function\n\nexport const hash = (x: string): number => {\n return phash(SEED, x);\n};\n\n// @flow\n/* eslint-disable
*\n\nimport generateAlphabeticName from './generateAlphabeticName';\nimport { hash } from './hash';\n\nexport
default (str: string): string => {\n return generateAlphabeticName(hash(str) >>> 0);\n};\n\n// @flow\nimport type {
IStyledComponent } from './types';\n\nexport default function getComponentName(\n target:
\$PropertyType<IStyledComponent, 'target'>): string {\n return (\n (process.env.NODE_ENV !== 'production' ?
typeof target === 'string' && target : false) ||\n // \$FlowFixMe\n target.displayName ||\n // \$FlowFixMe\n
target.name ||\n 'Component'\n);\n}\n\n// @flow\nexport default function isFunction(test: any): boolean %checks
{\n return typeof test === 'function';\n}\n\n// @flow\nexport default function isStatelessFunction(test: any):
boolean {\n return (\n typeof test === 'function'\n && !(\n test.prototype\n &&
test.prototype.isReactComponent\n)\n);\n}\n\n// @flow\nimport { typeOf } from 'react-is';\n\nexport default (x:
any): boolean =>\n x !== null &&\n typeof x === 'object' &&\n (x.toString ? x.toString() :
Object.prototype.toString.call(x)) === '[object Object]' &&\n !typeof(x);\n\n// @flow\nexport default function
isStyledComponent(target: any): boolean %checks {\n return target && typeof target.styledComponentId ===
'string';\n}\n\n// @flow\n\ndeclare var SC_DISABLE_SPEEDY: ?boolean;\n\ndeclare var __VERSION__:
string;\n\nexport const SC_ATTR: string =\n (typeof process !== 'undefined' &&
(process.env.REACT_APP_SC_ATTR || process.env.SC_ATTR)) ||\n 'data-styled';\n\nexport const
SC_ATTR_ACTIVE = 'active';\n\nexport const SC_ATTR_VERSION = 'data-styled-version';\n\nexport const
SC_VERSION = __VERSION__;\n\nexport const SPLITTER = '/*!sc*\n';\n\nexport const IS_BROWSER = typeof
window !== 'undefined' && 'HTMLElement' in window;\n\nexport const DISABLE_SPEEDY =\n Boolean(typeof
SC_DISABLE_SPEEDY === 'boolean'\n ? SC_DISABLE_SPEEDY\n : (typeof process !== 'undefined' &&

```

typeof process.env.REACT_APP_SC_DISABLE_SPEEDY !== 'undefined' &&
process.env.REACT_APP_SC_DISABLE_SPEEDY !== "n    ?
process.env.REACT_APP_SC_DISABLE_SPEEDY === 'false' ? false :
process.env.REACT_APP_SC_DISABLE_SPEEDY\n    : (typeof process !== 'undefined' && typeof
process.env.SC_DISABLE_SPEEDY !== 'undefined' && process.env.SC_DISABLE_SPEEDY !== "n    ?
process.env.SC_DISABLE_SPEEDY === 'false' ? false : process.env.SC_DISABLE_SPEEDY\n    :
process.env.NODE_ENV !== 'production'\n    )\n    );\n\n// Shared empty execution context when generating static
styles\n\nexport const STATIC_EXECUTION_CONTEXT = {};\n\n// @flow\n\nexport const EMPTY_ARRAY =
Object.freeze([]);\n\nexport const EMPTY_OBJECT = Object.freeze({});\n\n", "export default {\n  "1": "\nCannot create
styled-component for component: %s.\n\n", "2": "\nCan't collect styles once you've consumed a
`ServerStyleSheet`'s styles! `ServerStyleSheet` is a one off instance for each server-side render cycle.\n\n- Are you
trying to reuse it across renders?\n- Are you accidentally calling collectStyles twice?\n\n", "3": "\nStreaming SSR
is only supported in a Node.js environment; Please do not try to call this method in the browser.\n\n", "4": "\nThe
`StyleSheetManager` expects a valid target or sheet prop!\n\n- Does this error occur on the client and is your target
falsy?\n- Does this error occur on the server and is the sheet falsy?\n\n", "5": "\nThe clone method cannot be used
on the client!\n\n- Are you running in a client-like environment on the server?\n- Are you trying to run SSR on the
client?\n\n", "6": "\nTrying to insert a new style tag, but the given Node is unmounted!\n\n- Are you using a
custom target that isn't mounted?\n- Does your document not have a valid head element?\n- Have you accidentally
removed a style tag manually?\n\n", "7": "\nThemeProvider: Please return an object from your\n\n\"theme\" prop
function, e.g.\n\n``js\n\ntheme={() => ({})}\n\n``\n\n", "8": "\nThemeProvider: Please make your\n\n\"theme\"
prop an object.\n\n", "9": "\nMissing document\n\n<head>\n\n", "10": "\nCannot find a StyleSheet instance. Usually
this happens if there are multiple copies of styled-components loaded at once. Check out this issue for how to
troubleshoot and fix the common cases where this situation can happen: https://github.com/styled-
components/styled-components/issues/1941#issuecomment-417862021\n\n", "11": "\n_This error was replaced
with a dev-time warning, it will be deleted for v4 final._ [createGlobalStyle] received children which will not be
rendered. Please use the component without passing children elements.\n\n", "12": "\nIt seems you are interpolating
a keyframe declaration (%s) into an untagged string. This was supported in styled-components v3, but is not longer
supported in v4 as keyframes are now injected on-demand. Please wrap your string in the css\n\n\"\"\" helper which
ensures the styles are injected correctly. See https://www.styled-components.com/docs/api#css\n\n", "13": "\n%s is
not a styled component and cannot be referred to via component selector. See https://www.styled-
components.com/docs/advanced#referring-to-other-components for more details.\n\n", "14": "\nThemeProvider:
\n\n\"theme\" prop is required.\n\n", "15": "\nA stylis plugin has been supplied that is not named. We need a name
for each plugin to be able to prevent styling collisions between different stylis configurations within the same app.
Before you pass your plugin to\n\n`<StyleSheetManager stylisPlugins={[]}>`, please make sure each plugin is
uniquely-named, e.g.\n\n``js\n\nObject.defineProperty(importedPlugin, 'name', { value: 'some-unique-name'
});\n\n``\n\n", "16": "\nReached the limit of how many styled components may be created at group %s.\n\nYou may
only create up to 1,073,741,824 components. If you're creating components dynamically,\n\nas for instance in your
render method then you may be running into this limitation.\n\n", "17": "\nCSSStyleSheet could not be found on
HTMLStyleElement.\n\nHas styled-components' style tag been unmounted or altered by another script?\n\n"};\n\n//
@flow\n\nimport errorMap from './errors';\n\nconst ERRORS = process.env.NODE_ENV !== 'production' ? errorMap
: {};\n\n/**\n * super basic version of sprintf\n */\nfunction format(...args) {\n  let a = args[0];\n  const b = [];\n  for (let c = 1, len = args.length; c < len; c += 1) {\n    b.push(args[c]);\n  }\n  b.forEach(d => {\n    a =
a.replace(/%[a-z]/, d);\n  });\n  return a;\n}\n\n/**\n * Create an error file out of errors.md for development and a
simple web link to the full errors\n */\n\n * in production mode.\n */\n\nexport default function
throwStyledComponentsError(\n  code: string | number,\n  ...interpolations: Array<any>)\n) {\n  if
(process.env.NODE_ENV === 'production') {\n    throw new Error(\n      `An error occurred. See
https://git.io/JUIaE#${code} for more information.$\n      interpolations.length > 0 ? ` Args:
${interpolations.join(', ')} ` : "\n      }\n      );\n  } else {\n    throw new Error(format(ERRORS[code],

```

```

...interpolations).trim());\n }\n}\n", "// @flow\n/* eslint-disable no-use-before-define *\n\nimport type {
GroupedTag, Tag } from './types';\nimport { SPLITTER } from './constants';\nimport throwStyledError from
'./utils/error';\n\n/** Create a GroupedTag with an underlying Tag implementation */\nexport const
makeGroupedTag = (tag: Tag): GroupedTag => {\n  return new DefaultGroupedTag(tag);\n};\n\nconst BASE_SIZE
= 1 << 9;\n\nclass DefaultGroupedTag implements GroupedTag {\n  groupSizes: Uint32Array;\n\n  length:
number;\n\n  tag: Tag;\n\n  constructor(tag: Tag) {\n    this.groupSizes = new Uint32Array(BASE_SIZE);\n
this.length = BASE_SIZE;\n    this.tag = tag;\n  }\n\n  indexOfGroup(group: number): number {\n    let index = 0;\n
for (let i = 0; i < group; i++) {\n    index += this.groupSizes[i];\n  }\n\n  return index;\n}\n\n
insertRules(group: number, rules: string[]): void {\n  if (group >= this.groupSizes.length) {\n    const oldBuffer =
this.groupSizes;\n    const oldSize = oldBuffer.length;\n\n    let newSize = oldSize;\n    while (group >=
newSize) {\n      newSize <<= 1;\n      if (newSize < 0) {\n        throwStyledError(16, `${group}`);\n      }\n
}\n\n    this.groupSizes = new Uint32Array(newSize);\n    this.groupSizes.set(oldBuffer);\n    this.length =
newSize;\n\n    for (let i = oldSize; i < newSize; i++) {\n      this.groupSizes[i] = 0;\n    }\n\n    let ruleIndex
= this.indexOfGroup(group + 1);\n    for (let i = 0, l = rules.length; i < l; i++) {\n      if (this.tag.insertRule(ruleIndex,
rules[i])) {\n        this.groupSizes[group]++; ruleIndex++; \n      }\n    }\n\n    clearGroup(group: number):
void {\n      if (group < this.length) {\n        const length = this.groupSizes[group];\n        const startIndex =
this.indexOfGroup(group);\n        const endIndex = startIndex + length;\n\n        this.groupSizes[group] = 0;\n\n        for
(let i = startIndex; i < endIndex; i++) {\n          this.tag.deleteRule(startIndex);\n        }\n      }\n\n      getGroup(group:
number): string {\n        let css = "";\n        if (group >= this.length || this.groupSizes[group] === 0) {\n          return css;\n
}\n\n        const length = this.groupSizes[group];\n        const startIndex = this.indexOfGroup(group);\n        const endIndex
= startIndex + length;\n\n        for (let i = startIndex; i < endIndex; i++) {\n          css +=
`${this.tag.getRule(i)}${SPLITTER}`;\n        }\n\n        return css;\n      }\n\n    } // @flow\n\nimport throwStyledError from
'./utils/error';\n\nconst MAX_SMI = 1 << 31 - 1;\n\nlet groupIDRegister: Map<string, number> = new Map();\nlet
reverseRegister: Map<number, string> = new Map();\nlet nextFreeGroup = 1;\n\nexport const resetGroupIds = () =>
{\n  groupIDRegister = new Map();\n  reverseRegister = new Map();\n  nextFreeGroup = 1;\n};\n\nexport const
getGroupForId = (id: string): number => {\n  if (groupIDRegister.has(id)) {\n    return (groupIDRegister.get(id):
any);\n  }\n\n  while (reverseRegister.has(nextFreeGroup)) {\n    nextFreeGroup++;\n  }\n\n  const group =
nextFreeGroup++;\n\n  if (\n    process.env.NODE_ENV !== 'production' &&\n    ((group | 0) < 0 || group >
MAX_SMI)\n  ) {\n    throwStyledError(16, `${group}`);\n  }\n\n  groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n  return group;\n};\n\nexport const getIdForGroup = (group: number): void | string
=> {\n  return reverseRegister.get(group);\n};\n\nexport const setGroupForId = (id: string, group: number) => {\n  if
(group >= nextFreeGroup) {\n    nextFreeGroup = group + 1;\n  }\n\n  groupIDRegister.set(id, group);\n
reverseRegister.set(group, id);\n};\n\n// @flow\n\nimport { SPLITTER, SC_ATTR, SC_ATTR_ACTIVE,
SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport { getIdForGroup, setGroupForId } from
'./GroupIDAllocator';\nimport type { Sheet } from './types';\n\nconst SELECTOR =
`style[${SC_ATTR}][${SC_ATTR_VERSION}=${SC_VERSION}]`;\n\nconst MARKER_RE = new
RegExp(`^${SC_ATTR}\\\\\\\\.g(\\\\\\\\d+)(\\\\\\\\[id=\\\\\\\\(\\\\\\\\w\\\\\\\\d-)+\\\\\\\\].*?\\\\\\\\(\\\\\\\\[\\\\\\\\^\\\\\\\\]*\\\\\\\\)`);\n\nexport const outputSheet =
(sheet: Sheet) => {\n  const tag = sheet.getTag();\n  const { length } = tag;\n\n  let css = "";\n  for (let group = 0;
group < length; group++) {\n    const id = getIdForGroup(group);\n    if (id === undefined) continue;\n\n    const
names = sheet.names.get(id);\n    const rules = tag.getGroup(group);\n    if (!names || !rules || !names.size)\n      continue;\n\n    const selector = `${SC_ATTR}.g${group}[id=\\\"${id}\\\"]`;\n\n    let content = "";\n    if (names !==
undefined) {\n      names.forEach(name => {\n        if (name.length > 0) {\n          content += `${name},`;\n        }\n
      });\n    }\n\n    // NOTE: It's easier to collect rules and have the marker\n    // after the actual rules to simplify the
rehydration\n    css += `${rules}${selector}{content: \\\"${content}\\\"}${SPLITTER}`;\n  }\n\n  return
css;\n};\n\nconst rehydrateNamesFromContent = (sheet: Sheet, id: string, content: string) => {\n  const names =
content.split(',')\n  let name;\n\n  for (let i = 0, l = names.length; i < l; i++) {\n    // eslint-disable-next-line\n    if
((name = names[i])) {\n      sheet.registerName(id, name);\n    }\n  }\n};\n\nconst rehydrateSheetFromTag = (sheet:
Sheet, style: HTMLStyleElement) => {\n  const parts = (style.textContent || "").split(SPLITTER);\n  const rules:

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string[] = [];\n\n for (let i = 0, l = parts.length; i < l; i++) {\n  const part = parts[i].trim();\n  if (!part) continue;\n\n  const marker = part.match(MARKER_RE);\n  if (marker) {\n    const group = parseInt(marker[1], 10) | 0;\n    const id = marker[2];\n    if (group !== 0) {\n      // Rehydrate componentId to group index mapping\n      setGroupForId(id, group);\n      // Rehydrate names and rules\n      // looks like: data-  

styled.g11[id="idA"]{content:"nameA,"}\n      rehydrateNamesFromContent(sheet, id, marker[3]);\n      sheet.getTag().insertRules(group, rules);\n    }\n    rules.length = 0;\n  } else {\n    rules.push(part);\n  }\n}\n\n\nexport const rehydrateSheet = (sheet: Sheet) => {\n  const nodes =  

document.querySelectorAll(SELECTOR);\n\n  for (let i = 0, l = nodes.length; i < l; i++) {\n    const node =  

((nodes[i]: any): HTMLStyleElement);\n    if (node && node.getAttribute(SC_ATTR) !== SC_ATTR_ACTIVE)  

{\n      rehydrateSheetFromTag(sheet, node);\n      if (node.parentNode) {\n  

node.parentNode.removeChild(node);\n      }\n    }\n  }\n};\n\n", "/* @flow\n/* eslint-disable camelcase, no-undef  

*\n\ndeclare var window: { __webpack_nonce__: string };\n\nconst getNonce = () => {\n  return typeof window  

!=='undefined'\n  ? typeof window.__webpack_nonce__ !== 'undefined'\n  ? window.__webpack_nonce__  

: null\n  : null;\n};\n\nexport default getNonce;\n", "/* @flow\n\nimport { SC_ATTR, SC_ATTR_ACTIVE,  

SC_ATTR_VERSION, SC_VERSION } from './constants';\nimport getNonce from './utils/nonce';\nimport  

throwStyledError from './utils/error';\n\nconst ELEMENT_TYPE = 1; /* Node.ELEMENT_TYPE *\n\n/** Find  

last style element if any inside target *\n\nconst findLastStyleTag = (target: HTMLElement): void |  

HTMLStyleElement => {\n  const { childNodes } = target;\n\n  for (let i = childNodes.length; i >= 0; i--) {\n    const  

child = ((childNodes[i]: any): ?HTMLElement);\n    if (child && child.nodeType === ELEMENT_TYPE &&  

child.hasAttribute(SC_ATTR)) {\n      return ((child: any): HTMLStyleElement);\n    }\n  }\n  return  

undefined;\n};\n\n/** Create a style element inside `target` or <head> after the last *\n\nexport const makeStyleTag =  

(target?: HTMLElement): HTMLStyleElement => {\n  const head = ((document.head: any): HTMLElement);\n  

const parent = target || head;\n  const style = document.createElement('style');\n  const prevStyle =  

findLastStyleTag(parent);\n  const nextSibling = prevStyle !== undefined ? prevStyle.nextSibling : null;\n  

style.setAttribute(SC_ATTR, SC_ATTR_ACTIVE);\n  style.setAttribute(SC_ATTR_VERSION,  

SC_VERSION);\n  const nonce = getNonce();\n  if (nonce) style.setAttribute('nonce', nonce);\n  

parent.insertBefore(style, nextSibling);\n  return style;\n};\n\n/** Get the CSSStyleSheet instance for a given style  

element *\n\nexport const getSheet = (tag: HTMLStyleElement): CSSStyleSheet => {\n  if (tag.sheet) {\n    return  

((tag.sheet: any): CSSStyleSheet);\n  }\n  // Avoid Firefox quirk where the style element might not have a sheet  

property\n  const { styleSheets } = document;\n  for (let i = 0, l = styleSheets.length; i < l; i++) {\n    const sheet =  

styleSheets[i];\n    if (sheet.ownerNode === tag) {\n      return ((sheet: any): CSSStyleSheet);\n    }\n  }\n  throwStyledError(17);\n  return (undefined: any);\n};\n\n", "/* @flow\n\n/* eslint-disable no-use-before-define  

*\n\nimport { makeStyleTag, getSheet } from './dom';\nimport type { SheetOptions, Tag } from './types';\n\n/**  

Create a CSSStyleSheet-like tag depending on the environment *\n\nexport const makeTag = ({ isServer,  

useCSSOMInjection, target }: SheetOptions): Tag => {\n  if (isServer) {\n    return new VirtualTag(target);\n  } else  

if (useCSSOMInjection) {\n    return new CSSOMTag(target);\n  } else {\n    return new TextTag(target);\n  }\n};\n\nexport class CSSOMTag implements Tag {\n  element: HTMLStyleElement;\n  sheet:  

CSSStyleSheet;\n  length: number;\n  constructor(target?: HTMLElement) {\n    const element = (this.element =  

makeStyleTag(target));\n    // Avoid Edge bug where empty style elements don't create sheets\n  

element.appendChild(document.createTextNode("));\n    this.sheet = getSheet(element);\n    this.length = 0;\n  }\n  insertRule(index: number, rule: string): boolean {\n    try {\n      this.sheet.insertRule(rule, index);\n  

this.length++;\n      return true;\n    } catch (_error) {\n      return false;\n    }\n  }\n  deleteRule(index: number):  

void {\n    this.sheet.deleteRule(index);\n    this.length--;\n  }\n  getRule(index: number): string {\n    const rule =  

this.sheet.cssRules[index];\n    // Avoid IE11 quirk where cssText is inaccessible on some invalid rules\n    if (rule  

!=='undefined' && typeof rule.cssText === 'string') {\n      return rule.cssText;\n    } else {\n      return ";\n    }\n  }\n}\n\n/** A Tag that emulates the CSSStyleSheet API but uses text nodes *\n\nexport class TextTag implements  

Tag {\n  element: HTMLStyleElement;\n  nodes: NodeList<Node>;\n  length: number;\n  constructor(target?:  

HTMLElement) {\n    const element = (this.element = makeStyleTag(target));\n    this.nodes =

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element.childNodes;\n  this.length = 0;\n  }\n\n insertRule(index: number, rule: string): boolean {\n  if (index <=
this.length && index >= 0) {\n    const node = document.createTextNode(rule);\n    const refNode =
this.nodes[index];\n    this.element.insertBefore(node, refNode || null);\n    this.length++;\n    return true;\n  }
else {\n    return false;\n  }\n }\n\n deleteRule(index: number): void {\n
this.element.removeChild(this.nodes[index]);\n  this.length--;\n  }\n\n getRule(index: number): string {\n  if
(index < this.length) {\n    return this.nodes[index].textContent;\n  } else {\n    return ";\n  }\n }\n}\n\n/** A
completely virtual (server-side) Tag that doesn't manipulate the DOM */\nexport class VirtualTag implements Tag
{\n  rules: string[];\n\n  length: number;\n\n  constructor(_target?: HTMLElement) {\n    this.rules = [];\n
this.length = 0;\n  }\n\n  insertRule(index: number, rule: string): boolean {\n    if (index <= this.length) {\n
this.rules.splice(index, 0, rule);\n    this.length++;\n    return true;\n  } else {\n    return false;\n  }\n }\n\n
deleteRule(index: number): void {\n    this.rules.splice(index, 1);\n    this.length--;\n  }\n\n  getRule(index: number):
string {\n    if (index < this.length) {\n      return this.rules[index];\n    } else {\n      return ";\n    }\n  }\n}\n\n"/
@flow\nimport { DISABLE_SPEEDY, IS_BROWSER } from './constants';\nimport { EMPTY_OBJECT } from
'./utils/empties';\nimport { makeGroupedTag } from './GroupedTag';\nimport { getGroupForId } from
'./GroupIDAllocator';\nimport { outputSheet, rehydrateSheet } from './Rehydration';\nimport { makeTag } from
'./Tag';\nimport type { GroupedTag, Sheet, SheetOptions } from './types';\n\nlet SHOULD_REHYDRATE =
IS_BROWSER;\n\ntype SheetConstructorArgs = {\n  isServer?: boolean,\n  useCSSOMInjection?: boolean,\n  target?: HTMLElement,\n};\n\ntype GlobalStylesAllocationMap = { [key: string]: number }; \ntype
NamesAllocationMap = Map<string, Set<string>>;\n\nconst defaultOptions: SheetOptions = {\n  isServer:
!IS_BROWSER,\n  useCSSOMInjection: !DISABLE_SPEEDY,\n};\n\n/** Contains the main stylesheet logic for
stringification and caching */\nexport default class StyleSheet implements Sheet {\n  gs:
GlobalStylesAllocationMap;\n\n  names: NamesAllocationMap;\n\n  options: SheetOptions;\n\n  server:
boolean;\n\n  tag: void | GroupedTag;\n\n  /** Register a group ID to give it an index */\n  static registerId(id:
string): number {\n    return getGroupForId(id);\n  }\n\n  constructor(\n    options: SheetConstructorArgs =
EMPTY_OBJECT,\n    globalStyles?: GlobalStylesAllocationMap = {},\n    names?: NamesAllocationMap\n  ) {\n
this.options = {\n    ...defaultOptions,\n    ...options,\n  }; \n\n  this.gs = globalStyles;\n  this.names = new
Map(names);\n  this.server = !options.isServer;\n\n  // We rehydrate only once and use the sheet that is created
first\n  if (!this.server && IS_BROWSER && SHOULD_REHYDRATE) {\n    SHOULD_REHYDRATE =
false;\n    rehydrateSheet(this);\n  }\n\n  reconstructWithOptions(options: SheetConstructorArgs,
withNames?: boolean = true) {\n    return new StyleSheet(\n      { ...this.options, ...options },\n      this.gs,\n
(withNames && this.names) || undefined\n    );\n  }\n\n  allocateGSInstance(id: string) {\n    return (this.gs[id] =
(this.gs[id] || 0) + 1);\n  }\n\n  /** Lazily initialises a GroupedTag for when it's actually needed */\n  getTag():
GroupedTag {\n    return this.tag || (this.tag = makeGroupedTag(makeTag(this.options)));\n  }\n\n  /** Check
whether a name is known for caching */\n  hasNameForId(id: string, name: string): boolean {\n    return
this.names.has(id) && (this.names.get(id): any).has(name);\n  }\n\n  /** Mark a group's name as known for caching
*/\n  registerName(id: string, name: string) {\n    getGroupForId(id);\n\n    if (!this.names.has(id)) {\n      const
groupNames = new Set();\n      groupNames.add(name);\n      this.names.set(id, groupNames);\n    } else {\n
(this.names.get(id): any).add(name);\n    }\n  }\n\n  /** Insert new rules which also marks the name as known */\n
insertRules(id: string, name: string, rules: string[]) {\n    this.registerName(id, name);\n
this.getTag().insertRules(getGroupForId(id), rules);\n  }\n\n  /** Clears all cached names for a given group ID */\n
clearNames(id: string) {\n    if (this.names.has(id)) {\n      (this.names.get(id): any).clear();\n    }\n  }\n\n  /** Clears
all rules for a given group ID */\n  clearRules(id: string) {\n    this.getTag().clearGroup(getGroupForId(id));\n
this.clearNames(id);\n  }\n\n  /** Clears the entire tag which deletes all rules but not its names */\n  clearTag() {\n
// NOTE: This does not clear the names, since it's only used during SSR\n  // so that we can continuously output
only new rules\n  this.tag = undefined;\n  }\n\n  /** Outputs the current sheet as a CSS string with markers for SSR
*/\n  toString(): string {\n    return outputSheet(this);\n  }\n}\n\n"/**\n * MIT License\n * Copyright (c) 2016
Sultan Tarimo\n * Permission is hereby granted, free of charge, to any person obtaining a copy of\n * this
software and associated documentation files (the "Software"),\n * to deal in the Software without restriction,

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```

function(insertRule) {
  const delimiter = '|';
  const needle = `${delimiter}`;
  function toSheet(block) {
    if (block) {
      try {
        insertRule(`${block}`);
      } catch (e) {}
    }
    return function ruleSheet(context, content, selectors, parents, line, column, length, ns, depth, at) {
      switch (context) {
        // property
        case 1:
          // @import
          if (depth === 0 && content.charCodeAt(0) === 64) return insertRule(`${content};`), "break";
          // selector
          case 2:
            if (ns === 0) return content + delimiter;
            break;
          // at-rule
          case 3:
            switch (ns) {
              // @font-face, @page
              case 102:
              case 112:
                return insertRule(selectors[0] + content), "default";
              default:
                return content + (at === 0 ? delimiter : "");
            }
          case -2:
            content.split(needle).forEach(toSheet);
          }
    };
  }
  "import Stylis from '@emotion/stylis';
  import { type Stringifier } from './types';
  import { EMPTY_ARRAY, EMPTY_OBJECT } from './empties';
  import throwError from './error';
  import { phash, SEED } from './hash';
  import insertRulePlugin from './stylisPluginInsertRule';
  const COMMENT_REGEX = /^\\s*\\/\\s*$/gm;
  const COMPLEX_SELECTOR_PREFIX = [':', '[', '{', '#'];
  type StylisInstanceConstructorArgs = {
    options?: Object,
    plugins?: Array<Function>,
  };
  export default function createStylisInstance({
    options = EMPTY_OBJECT,
    plugins = EMPTY_ARRAY,
  }: StylisInstanceConstructorArgs = EMPTY_OBJECT) {
    const stylis = new Stylis(options);
    // Wrap `insertRulePlugin` to build a list of rules,
    // and then make our own plugin to return the rules. This makes it easier to hook into the existing SSR
    // architecture
    let parsingRules = [];
    // eslint-disable-next-line consistent-return
    const returnRulesPlugin = context => {
      if (context === -2) {
        const parsedRules = parsingRules;
        parsingRules = [];
        return parsedRules;
      }
    };
    const parseRulesPlugin = insertRulePlugin(rule => {
      parsingRules.push(rule);
    });
    let _componentId: string;
    let _selector: string;
    let _selectorRegexp: RegExp;
    let _consecutiveSelfRefRegExp: RegExp;
    const selfReferenceReplacer = (match, offset, string) => {
      if (
        // do not replace the first occurrence if it is complex (has a modifier)
        (offset === 0 ? COMPLEX_SELECTOR_PREFIX.indexOf(string[_selector.length]) === -1 : true) &&
        // no consecutive self refs (.b.b); that is a precedence boost and treated differently
        !string.match(_consecutiveSelfRefRegExp)
      ) {
        return `.${_componentId}`;
      }
      return match;
    };
    /**
     * When writing a style like
     * & + & {
     *   color: red;
     * }
     * The second ampersand should be a reference to the static component class.
     * stylis has no knowledge of static class so we have to intelligently replace the base selector.
     * https://github.com/thysultan/stylis.js/tree/v3.5.4#plugins <- more info about the context phase values
     * "2" means this plugin is taking effect at the very end after all other processing is complete
     */
    const selfReferenceReplacementPlugin = (context, _, selectors) => {
      if (context === 2 && selectors.length && selectors[0].lastIndexOf(_selector) > 0) {
        // eslint-disable-next-line no-param-reassign
        selectors[0] = selectors[0].replace(_selectorRegexp, selfReferenceReplacer);
      }
    };
    stylis.use([
      ...plugins,
      selfReferenceReplacementPlugin,
      parseRulesPlugin,
      returnRulesPlugin,
    ]);
    function stringifyRules(css, selector, prefix, componentId = '&'): Stringifier {
      const flatCSS = css.replace(COMMENT_REGEX, "");
      const cssStr = selector && prefix ? `${prefix} ${selector} { ${flatCSS} }` : flatCSS;
      // stylis has no concept of state to be passed to plugins
      // but since JS is single-threaded, we can rely on that to ensure these properties stay in sync with the current stylis run
      _componentId = componentId;
      _selector = selector;
      _selectorRegexp = new RegExp(`\\\\${_selector}\\\\b`, 'g');
      _consecutiveSelfRefRegExp = new

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RegExp(`(\\\\$_selector)\\\\b{2,}`);
return stylis(prefix || !selector ? " : selector, cssStr);
}
stringifyRules.hash = plugins.length ? plugins.reduce((acc, plugin) => {
  if (!plugin.name) {
    throw StyledError(15);
  }
  return phash(acc, plugin.name);
}, SEED).toString();
";
return stringifyRules;
}
", // @flow
import React, { type Context, type Node, useContext, useEffect,
useMemo, useState } from 'react';
import shallowequal from 'shallowequal';
import StyleSheet from './sheet';
import type { Stringifier } from './types';
import createStylisInstance from './utils/stylis';
type Props = {
  children?: Node,
  disableCSSOMInjection?: boolean,
  disableVendorPrefixes?: boolean,
  sheet?: StyleSheet,
  stylisPlugins?: Array<Function>,
  target?: HTMLElement,
};
export const StyleSheetContext: Context<StyleSheet | void> = React.createContext();
export const StyleSheetConsumer = StyleSheetContext.Consumer;
export const StylisContext: Context<Stringifier | void> = React.createContext();
export const StylisConsumer = StylisContext.Consumer;
export const masterSheet: StyleSheet = new StyleSheet();
export const masterStylis: Stringifier = createStylisInstance();
export function useStyleSheet(): StyleSheet {
  return useContext(StyleSheetContext) || masterSheet;
}
export function useStylis(): Stringifier {
  return useContext(StylisContext) || masterStylis;
}
export default function StyleSheetManager(props: Props) {
  const [plugins, setPlugins] = useState(props.stylisPlugins);
  const contextStyleSheet = useStyleSheet();
  const styleSheet = useMemo(() => {
    let sheet = contextStyleSheet;
    if (props.sheet) {
      // eslint-disable-next-line prefer-destructuring
      sheet = props.sheet;
    } else if (props.target) {
      sheet = sheet.reconstructWithOptions({ target: props.target }, false);
    }
    if (props.disableCSSOMInjection) {
      sheet = sheet.reconstructWithOptions({ useCSSOMInjection: false });
    }
  }, [props.disableCSSOMInjection, props.sheet, props.target]);
  const stylis = useMemo(() => {
    createStylisInstance({
      options: { prefix: !props.disableVendorPrefixes },
      plugins,
    }, [props.disableVendorPrefixes, plugins]);
    useEffect(() => {
      if (!shallowequal(plugins, props.stylisPlugins)) {
        setPlugins(props.stylisPlugins);
      }
    }, [props.stylisPlugins]);
  }, [props.stylisPlugins]);
  return (
    <StyleSheetContext.Provider value={styleSheet}>
      <StylisContext.Provider value={stylis}>
        {process.env.NODE_ENV !== 'production' ? React.Children.only(props.children) : props.children}
      </StylisContext.Provider>
    </StyleSheetContext.Provider>
  );
}
", // @flow
import StyleSheet from './sheet';
import { type Stringifier } from './types';
import throwStyledError from './utils/error';
import { masterStylis } from './StyleSheetManager';
export default class Keyframes {
  id: string;
  name: string;
  rules: string;
  constructor(name: string, rules: string) {
    this.name = name;
    this.id = `sc-keyframes-${name}`;
    this.rules = rules;
  }
  inject = (styleSheet: StyleSheet, stylisInstance: Stringifier = masterStylis) => {
    const resolvedName = this.name + stylisInstance.hash;
    if (!styleSheet.hasNameForId(this.id, resolvedName)) {
      styleSheet.insertRules(this.id, resolvedName, stylisInstance(this.rules, resolvedName, '@keyframes'));
    }
  };
  toString = () => {
    return throwStyledError(12, String(this.name));
  };
  getName(stylisInstance: Stringifier = masterStylis) {
    return this.name + stylisInstance.hash;
  }
}
", // @flow
import /**
 * inlined version of
 * https://github.com/facebook/fbjs/blob/master/packages/fbjs/src/core/hyphenateStyleName.js
 */
const uppercaseCheck = /([A-Z])/;
const uppercasePattern = /([A-Z])/g;
const msPattern = /^ms-/;
const prefixAndLowerCase = (char: string): string => `-${char.toLowerCase()}`;
/**
 * Hyphenates a camelcased CSS property name, for example:
 * > hyphenateStyleName('backgroundColor')
 * < "-background-color"
 * > hyphenateStyleName('MozTransition')
 * < "-moz-transition"
 * > hyphenateStyleName('msTransition')
 * < "-ms-transition"
 * As Modernizr suggests (http://modernizr.com/docs/#prefixed), an `ms` prefix is converted to `-ms-`
 */
@param {string} string
@return {string}
export default function hyphenateStyleName(string: string): string {
  return uppercaseCheck.test(string) ? string.replace(uppercasePattern, prefixAndLowerCase).replace(msPattern, '-ms-') : string;
}
", // @flow
import unitless from '@emotion/unitless';
// Taken from https://github.com/facebook/react/blob/b87aabdf1b7461e7331abb3601d9e6bb27544bc/packages/react-dom/src/shared/dangerousStyleValue.js
export default function addUnitIfNeeded(name: string, value: any): any {
  // https://github.com/amilajack/eslint-plugin-flowtype-errors/issues/133
  // $FlowFixMe
  if (value == null ||

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typeof value === 'boolean' || value === ") {\n  return ";\n }\n\n if (typeof value === 'number' && value !== 0 &&
!(name in unitless)) {\n  return `${value}px`; // Presumes implicit 'px' suffix for unitless numbers\n }\n\n return
String(value).trim();\n}\n", "// @flow\n\nimport { isElement } from 'react-is';\n\nimport componentName from
'/getComponentName';\n\nimport isFunction from './isFunction';\n\nimport isStatelessFunction from
'/isStatelessFunction';\n\nimport isPlainObject from './isPlainObject';\n\nimport isStyledComponent from
'/isStyledComponent';\n\nimport Keyframes from './models/Keyframes';\n\nimport hyphenate from
'/hyphenateStyleName';\n\nimport addUnitIfNeeded from './addUnitIfNeeded';\n\nimport { type Stringifier } from
'./types';\n\n/**\n * It's falsish not falsy because 0 is allowed.\n */\n\nconst isFalsish = chunk => chunk ===
undefined || chunk === null || chunk === false || chunk === ";\n\nexport const objToCssArray = (obj: Object,
prevKey?: string): Array<string | Function> => {\n  const rules = [];\n\n  for (const key in obj) {\n    if
(!obj.hasOwnProperty(key) || isFalsish(obj[key])) continue;\n\n    if ((Array.isArray(obj[key]) && obj[key].isCss) ||
isFunction(obj[key])) {\n      rules.push(`${hyphenate(key)}:`, obj[key], `;`);\n    } else if (isPlainObject(obj[key]))
{\n      rules.push(...objToCssArray(obj[key], key));\n    } else {\n      rules.push(`${hyphenate(key)}:
${addUnitIfNeeded(key, obj[key]);}`);\n    }\n  }\n\n  return prevKey ? [`${prevKey} {`, ...rules, `}`] :
rules;\n};\n\nexport default function flatten(n chunk: any, n executionContext: ?Object, n styleSheet: ?Object, n
stylisInstance: ?Stringifier\n): any {\n  if (Array.isArray(chunk)) {\n    const ruleSet = [];\n\n    for (let i = 0, len =
chunk.length, result; i < len; i += 1) {\n      result = flatten(chunk[i], executionContext, styleSheet,
stylisInstance);\n\n      if (result === "") continue;\n      else if (Array.isArray(result)) ruleSet.push(...result);\n      else
ruleSet.push(result);\n    }\n\n    return ruleSet;\n  }\n\n  if (isFalsish(chunk)) {\n    return ";\n  }\n\n  /* Handle other
components */\n  if (isStyledComponent(chunk)) {\n    return `.${chunk.styledComponentId}`;\n  }\n\n  /* Either
execute or defer the function */\n  if (isFunction(chunk)) {\n    if (isStatelessFunction(chunk) && executionContext)
{\n      const result = chunk(executionContext);\n\n      if (process.env.NODE_ENV !== 'production' &&
isElement(result)) {\n        // eslint-disable-next-line no-console\n        console.warn(\n
`${getComponentName(\n      chunk\n    )} is not a styled component and cannot be referred to via
component selector. See https://www.styled-components.com/docs/advanced#referring-to-other-components for
more details.\n      );\n    }\n  }\n\n  return flatten(result, executionContext, styleSheet, stylisInstance);\n } else
return chunk;\n }\n\n if (chunk instanceof Keyframes) {\n  if (styleSheet) {\n    chunk.inject(styleSheet,
stylisInstance);\n    return chunk.getName(stylisInstance);\n  } else return chunk;\n }\n\n /* Handle objects */\n
return isPlainObject(chunk) ? objToCssArray(chunk) : chunk.toString();\n}\n", "// @flow\n\nconst printed =
{};\n\nexport default function warnOnce(message) {\n  if (printed[message]) return;\n  printed[message] = true;\n\n  if (typeof console !== 'undefined' && console.warn) console.warn(message);\n}\n", "// @flow\n\nconst
SINGLE_QUOTE = `\"`.charCodeAt(0);\n\nconst DOUBLE_QUOTE = `\"`.charCodeAt(0);\n\nconst BACKSLASH = `\\`
.charCodeAt(0);\n\nconst SLASH = `/`.charCodeAt(0);\n\nconst NEWLINE = `\\n`.charCodeAt(0);\n\nconst SPACE = ` `
.charCodeAt(0);\n\nconst FEED = `\\f`.charCodeAt(0);\n\nconst TAB = `\\t`.charCodeAt(0);\n\nconst CR = `\\r`
.charCodeAt(0);\n\nconst OPEN_SQUARE = `[`.charCodeAt(0);\n\nconst CLOSE_SQUARE = `]`.charCodeAt(0);\n\nconst OPEN_PARENTHESES = `(`
.charCodeAt(0);\n\nconst CLOSE_PARENTHESES = `)`.charCodeAt(0);\n\nconst OPEN_CURLY = `{`.charCodeAt(0);\n\nconst CLOSE_CURLY = `}`
.charCodeAt(0);\n\nconst SEMICOLON = `;`.charCodeAt(0);\n\nconst ASTERISK = `*`.charCodeAt(0);\n\nconst
COLON = `:`.charCodeAt(0);\n\nconst AT = `@`.charCodeAt(0);\n\nconst RE_AT_END = /[
\\n\\t\\r\\f\\{\\|\\(\\)\"'\\\\;\\[\\]#]/g;\n\nconst RE_WORD_END = /[
\\n\\t\\r\\f\\(\\|\\{\\};@!\"'\\\\\\\\\\]\\\\\\(?!=\\*)/g;\n\nconst
RE_BAD_BRACKET = /.[\\\\\\\\\\\\\\|\\(\\)\"'\\\\n];\n\nexport default function tokenize(input, options = {}) {\n  const tokens
= [];\n  const css = input.css.valueOf();\n  const ignore = options.ignoreErrors;\n\n  let code, n next, n quote, n
lines, n last, n content, n escape, n nextLine, n nextOffset, n escaped, n escapePos, n prev, n n;\n\n  const length = css.length;\n  let offset = -1;\n  let line = 1;\n  let pos = 0;\n\n  function unclosed(what) {\n    throw
input.error(`Unclosed ${what}`, line, pos - offset);\n  }\n\n  while (pos < length) {\n    code =
css.charCodeAt(pos);\n\n    if (code === NEWLINE || code === FEED || (code === CR && css.charCodeAt(pos +
1) !== NEWLINE)) {\n      offset = pos;\n      line += 1;\n    }\n\n    switch (code) {\n      case NEWLINE:\n      case
SPACE:\n      case TAB:\n      case CR:\n      case FEED:\n      next = pos;\n      do {\n        next += 1;\n

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code = css.charCodeAt(next);\n      if (code === NEWLINE) {\n          offset = next;\n          line += 1;\n      }\n      } while (\n          code === SPACE ||\n          code === NEWLINE ||\n          code === TAB ||\n          code === CR ||\n          code === FEED\n      );\n      tokens.push(['space', css.slice(pos, next)];\n      pos = next - 1;\n      break;\n      case OPEN_SQUARE:\n          tokens.push(['[', '[', line, pos - offset]);\n          break;\n      case CLOSE_SQUARE:\n          tokens.push([']', ']', line, pos - offset]);\n          break;\n      case OPEN_CURLY:\n          tokens.push(['{', '{', line, pos - offset]);\n          break;\n      case CLOSE_CURLY:\n          tokens.push(['}', '}', line, pos - offset]);\n          break;\n      case COLON:\n          tokens.push([':', ':', line, pos - offset]);\n          break;\n      case SEMICOLON:\n          tokens.push([';', ';', line, pos - offset]);\n          break;\n      case OPEN_PARENTHESES:\n          prev = tokens.length ? tokens[tokens.length - 1][1] : '';\n          n = css.charCodeAt(pos + 1);\n          if (\n              prev === 'url' &&\n              n !== SINGLE_QUOTE &&\n              n !== DOUBLE_QUOTE &&\n              n !== SPACE &&\n              n !== NEWLINE &&\n              n !== TAB &&\n              n !== FEED &&\n              n !== CR\n          ) {\n              next = pos;\n              do {\n                  escaped = false;\n                  next = css.indexOf(')', next + 1);\n                  if (next === -1) {\n                      if (ignore) {\n                          next = pos;\n                          break;\n                      } else {\n                          unclosed('bracket');\n                      }\n                  }\n                  while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n                      escapePos -= 1;\n                      escaped = !escaped;\n                  }\n                  } while (escaped);\n                  tokens.push([\n                      'brackets',\n                      css.slice(pos, next + 1),\n                      line,\n                      pos - offset,\n                      line,\n                      next - offset,\n                      ]);\n                  pos = next;\n                  } else {\n                      next = css.indexOf(')', pos + 1);\n                      content = css.slice(pos, next + 1);\n                      if (next === -1 || RE_BAD_BRACKET.test(content)) {\n                          tokens.push(['(', '(', line, pos - offset]);\n                      } else {\n                          tokens.push(['brackets', content, line, pos - offset, line, next - offset]);\n                          pos = next;\n                      }\n                  }\n                  case CLOSE_PARENTHESES:\n                      tokens.push([')', ')', line, pos - offset]);\n                      break;\n                  case SINGLE_QUOTE:\n                  case DOUBLE_QUOTE:\n                      quote = code === SINGLE_QUOTE ? "'" : "\"";\n                      next = pos;\n                      do {\n                          escaped = false;\n                          next = css.indexOf(quote, next + 1);\n                          if (next === -1) {\n                              if (ignore) {\n                                  next = pos + 1;\n                                  break;\n                              } else {\n                                  unclosed('quote');\n                              }\n                          }\n                          escapePos = next;\n                          while (css.charCodeAt(escapePos - 1) === BACKSLASH) {\n                              escapePos -= 1;\n                              escaped = !escaped;\n                          }\n                          } while (escaped);\n                          content = css.slice(pos, next + 1);\n                          lines = content.split("\\n");\n                          last = lines.length - 1;\n                          if (last > 0) {\n                              nextLine = line + last;\n                              nextOffset = next - lines[last].length;\n                          } else {\n                              nextLine = line;\n                              nextOffset = offset;\n                          }\n                          tokens.push([\n                              'string',\n                              css.slice(pos, next + 1),\n                              line,\n                              pos - offset,\n                              nextLine,\n                              next - nextOffset,\n                              ]);\n                          offset = nextOffset;\n                          line = nextLine;\n                          pos = next;\n                          break;\n                  case AT:\n                      RE_AT_END.lastIndex = pos + 1;\n                      RE_AT_END.test(css);\n                      if (RE_AT_END.lastIndex === 0) {\n                          next = css.length - 1;\n                      } else {\n                          next = RE_AT_END.lastIndex - 2;\n                      }\n                      tokens.push(['at-word', css.slice(pos, next + 1), line, pos - offset, line, next - offset]);\n                      pos = next;\n                      break;\n                  case BACKSLASH:\n                      next = pos;\n                      escape = true;\n                      while (css.charCodeAt(next + 1) === BACKSLASH) {\n                          next += 1;\n                          escape = !escape;\n                      }\n                      code = css.charCodeAt(next + 1);\n                      if (\n                          escape &&\n                          (code !== SLASH &&\n                          code !== SPACE &&\n                          code !== NEWLINE &&\n                          code !== TAB &&\n                          code !== CR &&\n                          code !== FEED)\n                      ) {\n                          next += 1;\n                      }\n                      tokens.push(['word', css.slice(pos, next + 1), line, pos - offset, line, next - offset]);\n                      pos = next;\n                      break;\n                  default:\n                      if (code === SLASH &&\n                          css.charCodeAt(pos + 1) === ASTERISK) {\n                          next = css.indexOf('*/', pos + 2) + 1;\n                          if (next === 0) {\n                              if (ignore) {\n                                  next = css.length;\n                              } else {\n                                  unclosed('comment');\n                              }\n                          }\n                          content = css.slice(pos, next + 1);\n                          lines = content.split("\\n");\n                          last = lines.length - 1;\n                          if (last > 0) {\n                              nextLine = line + last;\n                              nextOffset = next - lines[last].length;\n                          } else {\n                              nextLine = line;\n                              nextOffset = offset;\n                          }\n                          tokens.push(['comment', content, line, pos - offset, nextLine, next - nextOffset]);\n                          offset = nextOffset;\n                          line = nextLine;\n                          pos = next;\n                      } else {\n                          RE_WORD_END.lastIndex = pos + 1;\n                          RE_WORD_END.test(css);\n                          if (RE_WORD_END.lastIndex === 0) {\n                              next = css.length - 1;\n                          } else {\n                              next = RE_WORD_END.lastIndex - 2;\n                          }\n                          tokens.push(['word', css.slice(pos, next + 1), line, pos - offset,

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line, next - offset));\n      pos = next;\n    }\n    break;\n  }\n  pos++;\n}\nreturn tokens;\n}", "//
@flow\nimport tokenize from './tokenize';\nimport Input from './input';\nconst HIGHLIGHT_THEME = {\n  brackets: [36, 39], // cyan\n  string: [31, 39], // red\n  'at-word': [31, 39], // red\n  comment: [90, 39], // gray\n  '{': [32, 39], // green\n  '}': [32, 39], // green\n  ':': [1, 22], // bold\n  ';': [1, 22], // bold\n  '(': [1, 22], // bold\n  ')': [1, 22], // bold\n};\nfunction code(color) {\n  return `\\u001b[${color}m`;\n}\nfunction terminalHighlight(css) {\n  const tokens = tokenize(new Input(css), { ignoreErrors: true });\n  const result = [];\n  tokens.forEach(token => {\n    const color = HIGHLIGHT_THEME[token[0]];\n    if (color) {\n      result.push(\n        token[1]\n        .split(/\\r?\\n/)\n        .map(i => code(color[0]) + i + code(color[1]))\n        .join("\\n")\n      );\n    } else {\n      result.push(token[1]);\n    }\n  });\n  return result.join("");\n}\nexport default terminalHighlight;\n", "// @flow\nimport supportsColor from 'supports-color';\nimport terminalHighlight from './terminal-highlight';\nimport warnOnce from './warn-once';\n\n * The CSS parser throws this error for broken CSS.\n * Custom parsers can throw this error for broken custom syntax using\n * the {@link Node#error} method.\n * PostCSS will use the input source map to detect the original error location.\n * If you wrote a Sass file, compiled it to CSS and then parsed it with PostCSS,\n * PostCSS will show the original position in the Sass file.\n * If you need the position in the PostCSS input\n * (e.g., to debug the previous compiler), use `error.input.file`.\n * @example\n * // Catching and checking syntax error\n * try {\n *   postcss.parse('a{')\n * } catch (error) {\n *   if ( error.name === 'CssSyntaxError' ) {\n *     error\n * //=> CssSyntaxError\n *   }\n * }\n * @example\n * // Raising error from plugin\n * throw node.error('Unknown variable', { plugin: 'postcss-vars' });\n * ^\n * class CssSyntaxError {\n *   /**\n *     @param {string} message - error message\n *     @param {number} [line] - source line of the error\n *     @param {number} [column] - source column of the error\n *     @param {string} [source] - source code of the broken file\n *     @param {string} [file] - absolute path to the broken file\n *     @param {string} [plugin] - PostCSS plugin name, if error came from plugin\n *     ^\n *     constructor(message, line, column, source, file, plugin) {\n *       /**\n *         @member {string} - Always equal to `CssSyntaxError`. You should\n *           always check error type\n *           by `error.name === 'CssSyntaxError'` instead of\n *           `error instanceof CssSyntaxError`, because\n *           npm could have several PostCSS versions.\n *         @example\n *         if ( error.name === 'CssSyntaxError' ) {\n *           error\n * //=> CssSyntaxError\n *         }\n *         ^\n *         this.name = 'CssSyntaxError';\n *         /**\n *         @member {string} - Error message.\n *         @example\n *         error.message //=> 'Unclosed block'\n *         ^\n *         this.reason = message;\n *         if (file) {\n *           /**\n *             @member {string} - Absolute path to the broken file.\n *             @example\n *             error.file //=> 'a.sass'\n *             error.input.file //=> 'a.css'\n *             ^\n *             this.file = file;\n *           }\n *           if (source) {\n *             /**\n *               @member {string} - Source code of the broken file.\n *               @example\n *               error.source //=> 'a { b { } }'\n *               error.input.column //=> 'a b { }'\n *               ^\n *               this.source = source;\n *             }\n *             if (plugin) {\n *               /**\n *                 @member {string} - Plugin name, if error came from plugin.\n *                 @example\n *                 error.plugin //=> 'postcss-vars'\n *                 ^\n *                 this.plugin = plugin;\n *             }\n *             if (typeof line !== 'undefined' && typeof column !== 'undefined') {\n *               /**\n *                 @member {number} - Source line of the error.\n *                 @example\n *                 error.line //=> 2\n *                 error.input.line //=> 4\n *                 ^\n *                 this.line = line;\n *               /**\n *                 @member {number} - Source column of the error.\n *                 @example\n *                 error.column //=> 1\n *                 error.input.column //=> 4\n *                 ^\n *                 this.column = column;\n *             }\n *             this.setMessage();\n *             if (Error.captureStackTrace) {\n *               Error.captureStackTrace(this, CssSyntaxError);\n *             }\n *             setMessage() {\n *               /**\n *                 @member {string} - Full error text in the GNU error format\n *                 with plugin, file, line and column.\n *                 @example\n *                 error.message //=> 'a.css:1:1: Unclosed block'\n *                 ^\n *                 this.message = this.plugin ? `${this.plugin}: ` : ` `;\n *                 this.message += this.file ? this.file : '<css input>';\n *                 if (typeof this.line !== 'undefined') {\n *                   this.message += `:${this.line}`;\n *                 }\n *                 this.message += `:${this.column}`;\n *                 this.message += `: ${this.reason}`;\n *             }\n *             /**\n *               Returns a few lines of CSS source that caused the error.\n *               If the CSS has an input source map without `sourceContent`,\n *               this method will return an empty string.\n *               @param {boolean} [color] whether arrow will be colored red by terminal\n *               color codes. By default, PostCSS will detect\n *               color support by `process.stdout.isTTY`\n *               and\n *               `process.env.NODE_DISABLE_COLORS`.\n *               @example\n *               error.showSourceCode() //=> ` 4 |`\n *               // 5 | a\n *               // > 6 | bad\n *               // | ^\n *               // 7 |`

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}\n * // 8 | b {\n * \n * @return {string} few lines of CSS source that caused the error\n * \n
showSourceCode(color) {\n if (!this.source) return ";\n\n let css = this.source;\n if (typeof color ===
'undefined') color = supportsColor;\n if (color) css = terminalHighlight(css);\n\n const lines =
css.split(/\r?\n/);\n const start = Math.max(this.line - 3, 0);\n const end = Math.min(this.line + 2,
lines.length);\n\n const maxWidth = String(end).length;\n\n return lines\n .slice(start, end)\n .map((line,
index) => {\n const number = start + 1 + index;\n const padded = ` ${number} `.slice(-maxWidth);\n
const gutter = ` ${padded} | `;\n if (number === this.line) {\n const spacing =\n
gutter.replace(/\\d/g, ' ') + line.slice(0, this.column - 1).replace(/[^\\t]/g, ' ');\n return `>${gutter}${line}\\n
${spacing}^`;\n } else {\n return ` ${gutter}${line}`;\n }\n })\n .join("\\n");\n }\n\n /**\n *
Returns error position, message and source code of the broken part.\n *\n * @example\n * error.toString() //=>
\"CssSyntaxError: app.css:1:1: Unclosed block\n * // > 1 | a {\n * // | ^\"\n *\n *
@return {string} error position, message and source code\n * \n toString() {\n let code =
this.showSourceCode();\n if (code) {\n code = `\\n\\n${code}\\n`; \n } \n return ` ${this.name}:
${this.message}${code}`;\n }\n\n get generated() {\n warnOnce('CssSyntaxError#generated is deprecated. Use
input instead.);\n return this.input;\n }\n\n /**\n * @memberof CssSyntaxError#\n * @member {Input} input -
Input object with PostCSS internal information\n * about input file. If input has source map\n *
from previous tool, PostCSS will use origin\n * (for example, Sass) source. You can use
this\n * object to get PostCSS input source.\n *\n * @example\n * error.input.file //=> 'a.css'\n
* error.file //=> 'a.sass'\n *\n\n\nexport default CssSyntaxError;\n", " // @flow\n/* eslint-disable valid-jsdoc
*\n\nconst defaultRaw = {\n colon: ':',\n indent: ' ',\n beforeDecl: '\\n',\n beforeRule: '\\n',\n beforeOpen: ' ',\n
beforeClose: '\\n',\n beforeComment: '\\n',\n after: '\\n',\n emptyBody: '',\n commentLeft: ' ',\n commentRight: '
',\n};\n\nfunction capitalize(str) {\n return str[0].toUpperCase() + str.slice(1);\n}\n\nclass Stringifier {\n
constructor(builder) {\n this.builder = builder;\n }\n\n stringify(node, semicolon) {\n this[node.type](node,
semicolon);\n }\n\n root(node) {\n this.body(node);\n if (node.raws.after) this.builder(node.raws.after);\n }\n\n
comment(node) {\n const left = this.raw(node, 'left', 'commentLeft');\n const right = this.raw(node, 'right',
'commentRight');\n this.builder(`${left}${node.text}${right}`, node);\n }\n\n decl(node, semicolon) {\n
const between = this.raw(node, 'between', 'colon');\n let string = node.prop + between + this.rawValue(node,
'value');\n\n if (node.important) {\n string += node.raws.important || '!important';\n }\n\n if (semicolon)
string += ';\n this.builder(string, node);\n }\n\n rule(node) {\n this.block(node, this.rawValue(node,
'selector'));\n }\n\n atrule(node, semicolon) {\n let name = `@${node.name}`;\n const params = node.params ?
this.rawValue(node, 'params') : '';\n\n if (typeof node.raws.afterName !== 'undefined') {\n name +=
node.raws.afterName;\n } else if (params) {\n name += ' ';\n }\n\n if (node.nodes) {\n this.block(node,
name + params);\n } else {\n const end = (node.raws.between || '') + (semicolon ? ';' : '');\n this.builder(name
+ params + end, node);\n }\n }\n\n body(node) {\n let last = node.nodes.length - 1;\n while (last > 0) {\n if
(node.nodes[last].type !== 'comment') break;\n last -= 1;\n }\n\n const semicolon = this.raw(node,
'semicolon');\n for (let i = 0; i < node.nodes.length; i++) {\n const child = node.nodes[i];\n const before =
this.raw(child, 'before');\n if (before) this.builder(before);\n this.stringify(child, last !== i || semicolon);\n }\n
}\n\n block(node, start) {\n const between = this.raw(node, 'between', 'beforeOpen');\n this.builder(`${start +
between}`, node, 'start');\n\n let after;\n if (node.nodes && node.nodes.length) {\n this.body(node);\n
after = this.raw(node, 'after');\n } else {\n after = this.raw(node, 'after', 'emptyBody');\n }\n\n if (after)
this.builder(after);\n this.builder('}', node, 'end');\n }\n\n raw(node, own, detect) {\n let value;\n if (!detect)
detect = own;\n\n // Already had\n if (own) {\n value = node.raws[own];\n if (typeof value !==
'undefined') return value;\n }\n\n const parent = node.parent;\n\n // Hack for first rule in CSS\n if (detect ===
'before') {\n if (!parent || (parent.type === 'root' && parent.first === node)) {\n return ";\n }\n }\n\n //
Floating child without parent\n if (!parent) return defaultRaw[detect];\n\n // Detect style by other nodes\n const
root = node.root();\n if (!root.rawCache) root.rawCache = {};\n if (typeof root.rawCache[detect] !== 'undefined')
{\n return root.rawCache[detect];\n }\n\n if (detect === 'before' || detect === 'after') {\n return
this.beforeAfter(node, detect);\n } else {\n const method = `raw${capitalize(detect)}`;\n if (this[method])

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    {\n      value = this[method](root, node);\n    } else {\n      root.walk(i => {\n        value = i.raws[own];\n      if (typeof value !== 'undefined') return false;\n    });\n  }\n  }\n  }\n  }\n  if (typeof value === 'undefined') value = defaultRaw[detect];\n  root.rawCache[detect] = value;\n  return value;\n }\n\n rawSemicolon(root) {\n  let value;\n  root.walk(i => {\n    if (i.nodes && i.nodes.length && i.last.type === 'decl') {\n      value = i.raws.semicolon;\n      if (typeof value !== 'undefined') return false;\n    }\n  });\n  return value;\n }\n\n rawEmptyBody(root) {\n  let value;\n  root.walk(i => {\n    if (i.nodes && i.nodes.length === 0) {\n      value = i.raws.after;\n      if (typeof value !== 'undefined') return false;\n    }\n  });\n  return value;\n }\n\n rawIndent(root) {\n  if (root.raws.indent) return root.raws.indent;\n  let value;\n  root.walk(i => {\n    const p = i.parent;\n    if (p && p !== root && p.parent && p.parent === root) {\n      if (typeof i.raws.before !== 'undefined') {\n        const parts = i.raws.before.split("\\n");\n        value = parts[parts.length - 1];\n        value = value.replace(/^[\\s]/g, "");\n        return false;\n      }\n    }\n  });\n  return value;\n }\n\n rawBeforeComment(root, node) {\n  let value;\n  root.walkComments(i => {\n    if (typeof i.raws.before !== 'undefined') {\n      value = i.raws.before;\n      if (value.indexOf("\\n") !== -1) {\n        value = value.replace(/^[\\n]+$/ , "");\n      }\n      return false;\n    }\n  });\n  if (typeof value === 'undefined') {\n    value = this.raw(node, null, 'beforeDecl');\n  }\n  return value;\n }\n\n rawBeforeDecl(root, node) {\n  let value;\n  root.walkDecls(i => {\n    if (typeof i.raws.before !== 'undefined') {\n      value = i.raws.before;\n      if (value.indexOf("\\n") !== -1) {\n        value = value.replace(/^[\\n]+$/ , "");\n      }\n      return false;\n    }\n  });\n  if (typeof value === 'undefined') {\n    value = this.raw(node, null, 'beforeRule');\n  }\n  return value;\n }\n\n rawBeforeRule(root) {\n  let value;\n  root.walk(i => {\n    if (i.nodes && (i.parent !== root || root.first !== i)) {\n      if (typeof i.raws.before !== 'undefined') {\n        value = i.raws.before;\n        if (value.indexOf("\\n") !== -1) {\n          value = value.replace(/^[\\n]+$/ , "");\n        }\n        return false;\n      }\n    }\n  });\n  return value;\n }\n\n rawBeforeClose(root) {\n  let value;\n  root.walk(i => {\n    if (i.nodes && i.nodes.length > 0) {\n      if (typeof i.raws.after !== 'undefined') {\n        value = i.raws.after;\n        if (value.indexOf("\\n") !== -1) {\n          value = value.replace(/^[\\n]+$/ , "");\n        }\n        return false;\n      }\n    }\n  });\n  return value;\n }\n\n rawBeforeOpen(root) {\n  let value;\n  root.walk(i => {\n    if (i.type !== 'decl') {\n      value = i.raws.between;\n      if (typeof value !== 'undefined') return false;\n    }\n  });\n  return value;\n }\n\n rawColon(root) {\n  let value;\n  root.walkDecls(i => {\n    if (typeof i.raws.between !== 'undefined') {\n      value = i.raws.between.replace(/^[\\s:]/g, "");\n      return false;\n    }\n  });\n  return value;\n }\n\n beforeAfter(node, detect) {\n  let value;\n  if (node.type === 'decl') {\n    value = this.raw(node, null, 'beforeDecl');\n  } else if (node.type === 'comment') {\n    value = this.raw(node, null, 'beforeComment');\n  } else if (detect === 'before') {\n    value = this.raw(node, null, 'beforeRule');\n  } else {\n    value = this.raw(node, null, 'beforeClose');\n  }\n  }\n  }\n  }\n\n  let buf = node.parent;\n  let depth = 0;\n  while (buf && buf.type !== 'root') {\n    depth += 1;\n    buf = buf.parent;\n  }\n  if (value.indexOf("\\n") !== -1) {\n    const indent = this.raw(node, null, 'indent');\n    if (indent.length) {\n      for (let step = 0; step < depth; step++) value += indent;\n    }\n  }\n  }\n  }\n\n  return value;\n }\n\n rawValue(node, prop) {\n  const value = node[prop];\n  const raw = node.raws[prop];\n  if (raw && raw.value === value) {\n    return raw.raw;\n  } else {\n    return value;\n  }\n }\n}\n\n\nexport default Stringifier;\n","// @flow\nimport Stringifier from './stringifier';\n\nexport default function stringify(node, builder) {\n  const str = new Stringifier(builder);\n  str.stringify(node);\n}\n","// @flow\nimport CssSyntaxError from './css-syntax-error';\nimport Stringifier from './stringifier';\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\n\n * @typedef {object} position\n * @property {number} line - source line in file\n * @property {number} column - source column in file\n * ^\n\n * @typedef {object} source\n * @property {Input} input - {@link Input} with input file\n * @property {position} start - The starting position of the node's source\n * @property {position} end - The ending position of the node's source\n\n * ^\n\nconst cloneNode = function(obj, parent) {\n  const cloned = new obj.constructor();\n  for (const i in obj) {\n    if (!obj.hasOwnProperty(i)) continue;\n    let value = obj[i];\n    const type = typeof value;\n\n    if (i === 'parent' && type === 'object') {\n      if (parent) cloned[i] = parent;\n    } else if (i === 'source') {\n      cloned[i] = value;\n    } else if (value instanceof Array) {\n      cloned[i] = value.map(j => cloneNode(j, cloned));\n    } else if (i !== 'before' && i !== 'after' && i !== 'between' && i !== 'semicolon') {\n      if (type === 'object' && value !== null) value =

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cloneNode(value);\n    cloned[i] = value;\n  }\n }\n\n return cloned;\n};\n\n/**\n * All node classes inherit the
following common methods.\n *\n * @abstract\n */\n\n class Node {\n /**\n * @param {object} [defaults] - value
for node properties\n *\n * ^\n * constructor(defaults = {}) {\n   this.raws = {};\n   for (const name in defaults) {\n
this[name] = defaults[name];\n   }\n }\n\n /**\n * Returns a CssSyntaxError instance containing the original
position\n * of the node in the source, showing line and column numbers and also\n * a small excerpt to facilitate
debugging.\n *\n * If present, an input source map will be used to get the original position\n * of the source,
even from a previous compilation step\n * (e.g., from Sass compilation).\n *\n * This method produces very
useful error messages.\n *\n * @param {string} message - error description\n * @param {object} [opts] -
options\n * @param {string} opts.plugin - plugin name that created this error.\n *                               PostCSS will
set it automatically.\n * @param {string} opts.word - a word inside a node's string that should\n *
be highlighted as the source of the error\n * @param {number} opts.index - an index inside a node's string that
should\n * be highlighted as the source of the error\n *\n * @return {CssSyntaxError} error
object to throw it\n *\n * @example\n * if ( !variables[name] ) {\n *   throw decl.error('Unknown variable ' +
name, { word: name });\n *   // CssSyntaxError: postcss-vars:a.sass:4:3: Unknown variable $black\n *   // color:
$black\n *   // a\n *   //   ^\n *   // background: white\n * }\n *\n * ^\n * error(message, opts = {}) {\n   if
(this.source) {\n     const pos = this.positionBy(opts);\n     return this.source.input.error(message, pos.line,
pos.column, opts);\n   } else {\n     return new CssSyntaxError(message);\n   }\n }\n\n /**\n * This method is
provided as a convenience wrapper for {@link Result#warn}.\n *\n * @param {Result} result - the {@link
Result} instance\n *                               that will receive the warning\n * @param {string} text - warning
message\n * @param {object} [opts] - options\n * @param {string} opts.plugin - plugin name that created this
warning.\n *                               PostCSS will set it automatically.\n * @param {string} opts.word - a word
inside a node's string that should\n * be highlighted as the source of the warning\n * @param
{number} opts.index - an index inside a node's string that should\n * be highlighted as the
source of the warning\n *\n * @return {Warning} created warning object\n *\n * @example\n * const plugin
= postcss.plugin('postcss-deprecated', () => {\n *   return (root, result) => {\n *     root.walkDecls('bad', decl =>
{\n *       decl.warn(result, 'Deprecated property bad');\n *     });\n *   });\n * }\n *\n * ^\n * warn(result, text, opts)
{\n   const data = { node: this };\n   for (const i in opts) data[i] = opts[i];\n   return result.warn(text, data);\n }\n\n /**\n * Removes the node from its parent and cleans the parent properties\n * from the node and its children.\n *\n * @example\n * if ( decl.prop.match(/^~webkit-/ ) {\n *   decl.remove();\n * }\n *\n * @return {Node}
node to make calls chain\n *\n * ^\n * remove() {\n   if (this.parent) {\n     this.parent.removeChild(this);\n   }\n
this.parent = undefined;\n   return this;\n }\n\n /**\n * Returns a CSS string representing the node.\n *\n * @param {stringifier|syntax} [stringifier] - a syntax to use\n *                               in string generation\n *\n * @return {string} CSS string of this node\n *\n * @example\n * postcss.rule({ selector: 'a' }).toString()
//=> \"a { }\"\n *\n * toString(stringifier = stringify) {\n   if (stringifier.stringify) stringifier = stringifier.stringify;\n
let result = \"\";\n   stringifier(this, i => {\n     result += i;\n   });\n   return result;\n }\n\n /**\n * Returns a clone
of the node.\n *\n * The resulting cloned node and its (cloned) children will have\n * a clean parent and code
style properties.\n *\n * @param {object} [overrides] - new properties to override in the clone.\n *\n * @example\n * const cloned = decl.clone({ prop: '-moz-' + decl.prop });\n * cloned.raws.before //=> undefined\n * cloned.parent //=> undefined\n * cloned.toString() //=> -moz-transform: scale(0)\n *\n * @return {Node}
clone of the node\n *\n * ^\n * clone(overrides = {}) {\n   const cloned = cloneNode(this);\n   for (const name in
overrides) {\n     cloned[name] = overrides[name];\n   }\n   return cloned;\n }\n\n /**\n * Shortcut to clone the
node and insert the resulting cloned node\n * before the current node.\n *\n * @param {object} [overrides] - new
properties to override in the clone.\n *\n * @example\n * decl.cloneBefore({ prop: '-moz-' + decl.prop });\n *\n * @return {Node} - new node\n *\n * ^\n * cloneBefore(overrides = {}) {\n   const cloned = this.clone(overrides);\n
this.parent.insertBefore(this, cloned);\n   return cloned;\n }\n\n /**\n * Shortcut to clone the node and insert the
resulting cloned node\n * after the current node.\n *\n * @param {object} [overrides] - new properties to
override in the clone.\n *\n * @return {Node} - new node\n *\n * ^\n * cloneAfter(overrides = {}) {\n   const cloned
= this.clone(overrides);\n   this.parent.insertAfter(this, cloned);\n   return cloned;\n }\n\n /**\n * Inserts node(s)

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before the current node and removes the current node.\n * \n * @param {...Node} nodes - node(s) to replace
current one\n * \n * @example\n * if ( atrule.name === 'mixin' ) {\n *
atrule.replaceWith(mixinRules[atrule.params]);\n * }\n * \n * @return {Node} current node to methods chain\n
*\n * replaceWith(...nodes) {\n * if (this.parent) {\n * nodes.forEach(node => {\n * this.parent.insertBefore(this,
node);\n * });\n * this.remove();\n * }\n * return this;\n * }\n * \n * /**\n * Removes the node from its current
parent and inserts it\n * at the end of `newParent`.\n * \n * This will clean the `before` and `after` code {@link
Node#raws} data\n * from the node and replace them with the indentation style of `newParent`.\n * It will also
clean the `between` property\n * if `newParent` is in another {@link Root}.\n * \n * @param {Container}
newParent - container node where the current node\n * will be moved\n * \n * @example\n
* atrule.moveTo(atrule.root());\n * \n * @return {Node} current node to methods chain\n * \n
*\n * moveTo(newParent) {\n * this.cleanRaws(this.root() === newParent.root());\n * this.remove();\n
*\n * newParent.append(this);\n * return this;\n * }\n * \n * /**\n * Removes the node from its current parent and inserts it
into\n * a new parent before `otherNode`.\n * \n * This will also clean the node's code style properties just as it
would\n * in {@link Node#moveTo}.\n * \n * @param {Node} otherNode - node that will be before current
node\n * \n * @return {Node} current node to methods chain\n * \n
*\n * moveBefore(otherNode) {\n * this.cleanRaws(this.root() === otherNode.root());\n * this.remove();\n *
otherNode.parent.insertBefore(otherNode,
this);\n * return this;\n * }\n * \n * /**\n * Removes the node from its current parent and inserts it into\n * a new parent
after `otherNode`.\n * \n * This will also clean the node's code style properties just as it would\n * in {@link
Node#moveTo}.\n * \n * @param {Node} otherNode - node that will be after current node\n * \n * @return
{Node} current node to methods chain\n * \n
*\n * moveAfter(otherNode) {\n * this.cleanRaws(this.root() ===
otherNode.root());\n * this.remove();\n * otherNode.parent.insertAfter(otherNode, this);\n * return this;\n *
}\n * \n * /**\n * Returns the next child of the node's parent.\n * Returns `undefined` if the current node is the last child.\n
*\n * \n * @return {Node|undefined} next node\n * \n * @example\n * if ( comment.text === 'delete next' ) {\n *
const next = comment.next();\n * if ( next ) {\n * next.remove();\n * }\n * }\n * \n * next() {\n * const
index = this.parent.index(this);\n * return this.parent.nodes[index + 1];\n * }\n * \n * /**\n * Returns the previous child
of the node's parent.\n * Returns `undefined` if the current node is the first child.\n * \n * @return
{Node|undefined} previous node\n * \n * @example\n * const annotation = decl.prev();\n * if ( annotation.type
=== 'comment' ) {\n * readAnnotation(annotation.text);\n * }\n * \n * prev() {\n * const index =
this.parent.index(this);\n * return this.parent.nodes[index - 1];\n * }\n * \n * toJSON() {\n * const fixed = {};\n * for
(const name in this) {\n * if (!this.hasOwnProperty(name)) continue;\n * if (name === 'parent') continue;\n
*\n * const value = this[name];\n * if (value instanceof Array) {\n * fixed[name] = value.map(i => {\n * if
(typeof i === 'object' && i.toJSON) {\n * return i.toJSON();\n * } else {\n * return i;\n * }\n
* });\n * } else if (typeof value === 'object' && value.toJSON) {\n * fixed[name] = value.toJSON();\n * } else
{\n * fixed[name] = value;\n * }\n * }\n * }\n * return fixed;\n * }\n * \n * /**\n * Returns a {@link Node#raws} value.
If the node is missing\n * the code style property (because the node was manually built or cloned),\n * PostCSS
will try to autodetect the code style property by looking\n * at other nodes in the tree.\n * \n * @param {string}
prop - name of code style property\n * @param {string} [defaultType] - name of default value, it can be
missed\n * \n * if the value is the same as prop\n * \n * @example\n * const root =
postcss.parse('a { background: white }');\n * root.nodes[0].append({ prop: 'color', value: 'black' });\n *
*\n * root.nodes[0].nodes[1].raws.before //=> undefined\n * root.nodes[0].nodes[1].raw('before') //=> '\n * \n *
*\n * @return {string} code style value\n * \n
*\n * raw(prop, defaultType) {\n * const str = new Stringifier();\n * return
str.raw(this, prop, defaultType);\n * }\n * \n * /**\n * Finds the Root instance of the node's tree.\n * \n * @example\n
* root.nodes[0].nodes[0].root() === root\n * \n * @return {Root} root parent\n * \n
*\n * root() {\n * let result =
this;\n * while (result.parent) result = result.parent;\n * return result;\n * }\n * \n * cleanRaws(keepBetween) {\n * delete
this.raws.before;\n * delete this.raws.after;\n * if (!keepBetween) delete this.raws.between;\n * }\n * \n
*\n * positionInside(index) {\n * const string = this.toString();\n * let column = this.source.start.column;\n * let line =
this.source.start.line;\n * for (let i = 0; i < index; i++) {\n * if (string[i] === '\n') {\n * column = 1;\n * line
+= 1;\n * } else {\n * column += 1;\n * }\n * }\n * }\n * \n * return { line, column };\n * }\n * \n * positionBy(opts) {\n * let

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pos = this.source.start;\n  if (opts.index) {\n    pos = this.positionInside(opts.index);\n  } else if (opts.word) {\n
const index = this.toString().indexOf(opts.word);\n  if (index !== -1) pos = this.positionInside(index);\n  }\n
return pos;\n }\n\n removeSelf() {\n  warnOnce('Node#removeSelf is deprecated. Use Node#remove.);\n  return
this.remove();\n }\n\n replace(nodes) {\n  warnOnce('Node#replace is deprecated. Use Node#replaceWith');\n
return this.replaceWith(nodes);\n }\n\n style(own, detect) {\n  warnOnce('Node#style() is deprecated. Use
Node#raw());\n  return this.raw(own, detect);\n }\n\n cleanStyles(keepBetween) {\n
warnOnce('Node#cleanStyles() is deprecated. Use Node#cleanRows());\n  return this.cleanRows(keepBetween);\n
}\n\n get before() {\n  warnOnce('Node#before is deprecated. Use Node#raws.before');\n  return
this.raws.before;\n }\n\n set before(val) {\n  warnOnce('Node#before is deprecated. Use Node#raws.before');\n
this.raws.before = val;\n }\n\n get between() {\n  warnOnce('Node#between is deprecated. Use
Node#raws.between');\n  return this.raws.between;\n }\n\n set between(val) {\n  warnOnce('Node#between is
deprecated. Use Node#raws.between');\n  this.raws.between = val;\n }\n\n /**\n * @memberof Node#\n *
@member {string} type - String representing the node's type.\n *           Possible values are `root`,
`atrule`, `rule`,\n *           `decl`, or `comment`.\n * @example\n * postcss.decl({ prop: 'color',
value: 'black' }).type // => 'decl'\n * ^\n * /**\n * @memberof Node#\n * @member {Container} parent - the
node's parent node.\n * @example\n * root.nodes[0].parent === root;\n * ^\n * /**\n * @memberof
Node#\n * @member {source} source - the input source of the node\n * @example\n * The property is used in source map
generation.\n * @example\n * If you create a node manually (e.g., with `postcss.decl()`),\n * that node will not have a
`source` property and will be absent\n * from the source map. For this reason, the plugin developer should\n *
consider cloning nodes to create new ones (in which case the new node's\n * source will reference the original,
cloned node) or setting\n * the `source` property manually.\n * @example\n * const prefixed =
postcss.decl({\n *   prop: '-moz-' + decl.prop,\n *   value: decl.value\n * });\n * // Good\n * const prefixed =
decl.clone({\n *   prop: '-moz-' + decl.prop\n * });\n * // Bad\n * const prefixed =
postcss.decl({\n *   prop: '-moz-' + decl.prop\n * });\n * if ( atrule.name === 'add-link' ) {\n *   const
rule = postcss.rule({ selector: 'a', source: atrule.source });\n *   atrule.parent.insertBefore(atrule, rule);\n * }\n *
*\n * @example\n * decl.source.input.from // => '/home/ai/a.sass'\n * decl.source.start // => { line: 10,
column: 2 }\n * decl.source.end // => { line: 10, column: 12 }\n * ^\n * /**\n * @memberof Node#\n *
@member {object} raws - Information to generate byte-to-byte equal\n *           node string as it was in the
origin input.\n * @example\n * Every parser saves its own properties,\n * but the default CSS parser uses:\n * `before`: the space symbols before the node. It also stores ` ` and ` _ ` symbols before the declaration (IE
hack).\n * `after`: the space symbols after the last child of the node\n * to the end of the node.\n * `between`: the symbols between the property and value\n * for declarations, selector and `{` for rules, or last
parameter\n * and `{` for at-rules.\n * `semicolon`: contains true if the last child has\n * an (optional)
semicolon.\n * `afterName`: the space between the at-rule name and its parameters.\n * `left`: the space
symbols between `/*` and the comment's text.\n * `right`: the space symbols between the comment's text\n *
and <code>*&#47;</code>.\n * `important`: the content of the important statement,\n * if it is not just
`!important`.\n * @example\n * PostCSS cleans selectors, declaration values and at-rule parameters\n * from comments and
extra spaces, but it stores origin content in raws\n * properties. As such, if you don't change a declaration's
value,\n * PostCSS will use the raw value with comments.\n * @example\n * const root = postcss.parse('a
{\n *   color:black\n *}')\n * root.first.first.raws // => { before: '\\n ', between: ':' }\n * ^\n *}\n\n export default
Node;\n", "// @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n/**\n * Represents a CSS
declaration.\n * @extends Node\n * @example\n * const root = postcss.parse('a { color: black }');\n * const
decl = root.first.first;\n * decl.type // => 'decl'\n * decl.toString() // => ' color: black'\n * ^\n *}\n\n class Declaration
extends Node {\n  constructor(defaults) {\n    super(defaults);\n    this.type = 'decl';\n  }\n\n  get _value() {\n
warnOnce('Node#_value was deprecated. Use Node#raws.value');\n  return this.raws.value;\n }\n\n  set
_value(val) {\n  warnOnce('Node#_value was deprecated. Use Node#raws.value');\n  this.raws.value = val;\n
}\n\n  get _important() {\n  warnOnce('Node#_important was deprecated. Use Node#raws.important');\n  return
this.raws.important;\n }\n\n  set _important(val) {\n  warnOnce('Node#_important was deprecated. Use
Node#raws.important');\n  this.raws.important = val;\n }\n\n /**\n * @memberof Declaration#\n * @member

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{string} prop - the declaration's property name\n * \n * @example\n * const root = postcss.parse('a { color: black
}');\n * const decl = root.first.first;\n * decl.prop //=> 'color'\n * /\n * /\n * /\n * @memberof Declaration#\n *
@member {string} value - the declaration's value\n * \n * @example\n * const root = postcss.parse('a { color:
black }');\n * const decl = root.first.first;\n * decl.value //=> 'black'\n * /\n * /\n * /\n * @memberof
Declaration#\n * @member {boolean} important - `true` if the declaration\n * has an
!important annotation.\n * \n * @example\n * const root = postcss.parse('a { color: black !important; color: red
}');\n * root.first.first.important //=> true\n * root.first.last.important //=> undefined\n * /\n * /\n * /\n *
@memberof Declaration#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
node string as it was in the origin input.\n * \n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n * \n * * `before`: the space symbols before the node. It also stores `*\n * and `_\n * symbols
before the declaration (IE hack).\n * * `between`: the symbols between the property and value\n * for
declarations, selector and ` ` for rules, or last parameter\n * and ` ` for at-rules.\n * * `important`: the content of
the important statement,\n * if it is not just `!important`.\n * \n * PostCSS cleans declaration from comments
and extra spaces,\n * but it stores origin content in raws properties.\n * As such, if you don't change a
declaration's value,\n * PostCSS will use the raw value with comments.\n * \n * @example\n * const root =
postcss.parse('a { color:black}')\n * root.first.first.raws //=> { before: '\n ', between: ':' }\n * /\n * /\n * /\n *
export default Declaration;\n * ,"/ @flow\nimport warnOnce from './warn-once';\nimport Node from './node';\n\n**\n *
Represents a comment between declarations or statements (rule and at-rules).\n * \n * Comments inside selectors, at-
rule parameters, or declaration values\n * will be stored in the `raws` properties explained above.\n * \n * @extends
Node\n * /\n * class Comment extends Node {\n * constructor(defaults) {\n * super(defaults);\n * this.type =
'comment';\n * }\n * get left() {\n * warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n * return
this.raws.left;\n * }\n * set left(val) {\n * warnOnce('Comment#left was deprecated. Use Comment#raws.left');\n *
this.raws.left = val;\n * }\n * get right() {\n * warnOnce('Comment#right was deprecated. Use
Comment#raws.right');\n * return this.raws.right;\n * }\n * set right(val) {\n * warnOnce('Comment#right was
deprecated. Use Comment#raws.right');\n * this.raws.right = val;\n * }\n * }\n * /\n * @memberof Comment#\n *
@member {string} text - the comment's text\n * /\n * /\n * /\n * @memberof Comment#\n * @member {object}
raws - Information to generate byte-to-byte equal\n * node string as it was in the origin input.\n * \n *
Every parser saves its own properties,\n * but the default CSS parser uses:\n * \n * * `before`: the space
symbols before the node.\n * * `left`: the space symbols between `/*` and the comment's text.\n * * `right`: the
space symbols between the comment's text.\n * /\n * /\n * /\n * export default Comment;\n * ,"/ @flow\nimport Declaration
from './declaration';\nimport tokenizer from './tokenizer';\nimport Comment from './comment';\nimport AtRule from
'./at-rule';\nimport Root from './root';\nimport Rule from './rule';\n\nexport default class Parser {\n * constructor(input)
{\n * this.input = input;\n * this.pos = 0;\n * this.root = new Root();\n * this.current = this.root;\n * this.spaces =
'';\n * this.semicolon = false;\n * this.root.source = { input, start: { line: 1, column: 1 } };\n * }\n * tokenize() {\n
this.tokens = tokenizer(this.input);\n * }\n * loop() {\n * let token;\n * while (this.pos < this.tokens.length) {\n
token = this.tokens[this.pos];\n * switch (token[0]) {\n * case 'space':\n * case ':':\n * this.spaces +=
token[1];\n * break;\n * case '}':\n * this.end(token);\n * break;\n * case 'comment':\n *
this.comment(token);\n * break;\n * case 'at-word':\n * this.atrule(token);\n * break;\n * case
'{'|\n * this.emptyRule(token);\n * break;\n * default:\n * this.other();\n * break;\n * }\n * }\n * this.pos += 1;\n * }\n * this.endFile();\n * }\n * comment(token) {\n * const node = new Comment();\n
this.init(node, token[2], token[3]);\n * node.source.end = { line: token[4], column: token[5] };\n * const text =
token[1].slice(2, -2);\n * if (/^\s*$/.test(text)) {\n * node.text = '';\n * node.raws.left = text;\n * node.raws.right
= '';\n * } else {\n * const match = text.match(/^(\\s*)([^\s]*)(\\s*)$/);\n * node.text = match[2];\n * node.raws.left =
match[1];\n * node.raws.right = match[3];\n * }\n * }\n * emptyRule(token) {\n * const node =
new Rule();\n * this.init(node, token[2], token[3]);\n * node.selector = '';\n * node.raws.between = '';\n * this.current
= node;\n * }\n * other() {\n * let token;\n * let end = false;\n * let type = null;\n * let colon = false;\n * let bracket =
null;\n * const brackets = [];\n * const start = this.pos;\n * while (this.pos < this.tokens.length) {\n * token =
this.tokens[this.pos];\n * type = token[0];\n * if (type === '(' || type === '[') {\n * if (!bracket) bracket =

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token;\n    brackets.push(type === '(' ? ')' : ']');\n    } else if (brackets.length === 0) {\n        if (type === ';') {\n            if (colon) {\n                this.decl(this.tokens.slice(start, this.pos + 1));\n                return;\n            } else {\n                break;\n            }\n        } else if (type === '{') {\n            this.rule(this.tokens.slice(start, this.pos + 1));\n            return;\n        } else if (type === '}') {\n            this.pos -= 1;\n            end = true;\n            break;\n        } else if (type === ':') {\n            colon = true;\n        }\n    } else if (type === brackets[brackets.length - 1]) {\n        brackets.pop();\n        if (brackets.length === 0) bracket = null;\n    }\n    this.pos += 1;\n}\n\nif (this.pos === this.tokens.length) {\n    this.pos -= 1;\n    end = true;\n}\n\nif (brackets.length > 0) this.unclosedBracket(bracket);\n\nif (end && colon) {\n    while (this.pos > start) {\n        token = this.tokens[this.pos][0];\n        if (token !== 'space' && token !== 'comment') break;\n        this.pos -= 1;\n    }\n    this.decl(this.tokens.slice(start, this.pos + 1));\n    return;\n}\n\nthis.unknownWord(start);\n}\n\nrule(tokens) {\n    tokens.pop();\n    const node = new Rule();\n    this.init(node, tokens[0][2], tokens[0][3]);\n    node.rows.between = this.spacesFromEnd(tokens);\n    this.raw(node, 'selector', tokens);\n    this.current = node;\n}\n\n decl(tokens) {\n    const node = new Declaration();\n    this.init(node);\n    const last = tokens[tokens.length - 1];\n    if (last[0] === ';') {\n        this.semicolon = true;\n        tokens.pop();\n    }\n    if (last[4]) {\n        node.source.end = { line: last[4], column: last[5] };\n    } else {\n        node.source.end = { line: last[2], column: last[3] };\n    }\n    while (tokens[0][0] !== 'word') {\n        node.rows.before += tokens.shift()[1];\n    }\n    node.source.start = { line: tokens[0][2], column: tokens[0][3] };\n    node.prop = ";\n    while (tokens.length) {\n        const type = tokens[0][0];\n        if (type === ':' || type === 'space' || type === 'comment') {\n            break;\n        }\n        node.prop += tokens.shift()[1];\n    }\n    node.rows.between = ";\n    let token;\n    while (tokens.length) {\n        token = tokens.shift();\n        if (token[0] === ':') {\n            node.rows.between += token[1];\n            break;\n        } else {\n            node.rows.between += token[1];\n        }\n    }\n    if (node.prop[0] === '_' || node.prop[0] === '*') {\n        node.rows.before += node.prop[0];\n        node.prop = node.prop.slice(1);\n    }\n    node.rows.between += this.spacesFromStart(tokens);\n    this.precheckMissedSemicolon(tokens);\n    for (let i = tokens.length - 1; i > 0; i--) {\n        token = tokens[i];\n        if (token[1] === 'important') {\n            node.important = true;\n            let string = this.stringFrom(tokens, i);\n            string = this.spacesFromEnd(tokens) + string;\n            if (string !== '!important') node.rows.important = string;\n            break;\n        } else if (token[1] === 'important') {\n            const cache = tokens.slice(0);\n            let str = ";\n            for (let j = i; j > 0; j--) {\n                const type = cache[j][0];\n                if (str.trim().indexOf('!') === 0 && type !== 'space') {\n                    break;\n                }\n                str = cache.pop()[1] + str;\n            }\n            if (str.trim().indexOf('!') === 0) {\n                node.important = true;\n                node.rows.important = str;\n                tokens = cache;\n            }\n        }\n        if (token[0] !== 'space' && token[0] !== 'comment') {\n            break;\n        }\n    }\n    this.raw(node, 'value', tokens);\n    if (node.value.indexOf(':') !== -1) this.checkMissedSemicolon(tokens);\n}\n\n atrule(token) {\n    const node = new AtRule();\n    node.name = token[1].slice(1);\n    if (node.name === "") {\n        this unnamedAtRule(node, token);\n    }\n    this.init(node, token[2], token[3]);\n    let last = false;\n    let open = false;\n    const params = [];\n    this.pos += 1;\n    while (this.pos < this.tokens.length) {\n        token = this.tokens[this.pos];\n        if (token[0] === ';') {\n            node.source.end = { line: token[2], column: token[3] };\n            this.semicolon = true;\n            break;\n        } else if (token[0] === '{') {\n            open = true;\n            break;\n        } else if (token[0] === '}') {\n            this.end(token);\n            break;\n        } else {\n            params.push(token);\n        }\n    }\n    this.pos += 1;\n    if (this.pos === this.tokens.length) {\n        last = true;\n    }\n    node.rows.between = this.spacesFromEnd(params);\n    if (params.length) {\n        node.rows.afterName = this.spacesFromStart(params);\n        this.raw(node, 'params', params);\n    }\n    if (last) {\n        token = params[params.length - 1];\n        node.source.end = { line: token[4], column: token[5] };\n        this.spaces = node.rows.between;\n        node.rows.between = ";\n    } else {\n        node.rows.afterName = ";\n        node.params = ";\n    }\n    if (open) {\n        node.nodes = [];\n        this.current = node;\n    }\n}\n\n end(token) {\n    if (this.current.nodes && this.current.nodes.length) {\n        this.current.rows.semicolon = this.semicolon;\n    }\n    this.semicolon = false;\n    this.current.rows.after = (this.current.rows.after || "") + this.spaces;\n    this.spaces = ";\n    if (this.current.parent) {\n        this.current.source.end = { line: token[2], column: token[3] };\n        this.current = this.current.parent;\n    } else {\n        this.unexpectedClose(token);\n    }\n}\n\n endFile() {\n    if (this.current.parent) this.unclosedBlock();\n    if (this.current.nodes && this.current.nodes.length) {\n        this.current.rows.semicolon = this.semicolon;\n    }\n}

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this.current.rows.after = (this.current.rows.after || "") + this.spaces;\n }\n\n // Helpers\n\n init(node, line, column)
{\n  this.current.push(node);\n\n  node.source = { start: { line, column }, input: this.input };\n  node.rows.before
= this.spaces;\n  this.spaces = ";\n  if (node.type !== 'comment') this.semicolon = false;\n  }\n\n raw(node, prop,
tokens) {\n  let token, type;\n  const length = tokens.length;\n  let value = ";\n  let clean = true;\n  for (let i = 0;
i < length; i += 1) {\n    token = tokens[i];\n    type = token[0];\n    if (type === 'comment' || (type === 'space'
&& i === length - 1)) {\n      clean = false;\n    } else {\n      value += token[1];\n    }\n  }\n  if (!clean) {\n
const raw = tokens.reduce((all, i) => all + i[1], ");\n    node.rows[prop] = { value, raw };\n  }\n  node[prop] =
value;\n  }\n\n spacesFromEnd(tokens) {\n  let lastTokenType;\n  let spaces = ";\n  while (tokens.length) {\n
lastTokenType = tokens[tokens.length - 1][0];\n    if (lastTokenType !== 'space' && lastTokenType !==
'comment') break;\n    spaces = tokens.pop()[1] + spaces;\n  }\n  return spaces;\n  }\n\n spacesFromStart(tokens)
{\n  let next;\n  let spaces = ";\n  while (tokens.length) {\n    next = tokens[0][0];\n    if (next !== 'space' &&
next !== 'comment') break;\n    spaces += tokens.shift()[1];\n  }\n  return spaces;\n  }\n\n stringFrom(tokens,
from) {\n  let result = ";\n  for (let i = from; i < tokens.length; i++) {\n    result += tokens[i][1];\n  }\n
tokens.splice(from, tokens.length - from);\n  return result;\n  }\n\n colon(tokens) {\n  let brackets = 0;\n  let
token, type, prev;\n  for (let i = 0; i < tokens.length; i++) {\n    token = tokens[i];\n    type = token[0];\n\n    if
(type === '(') {\n      brackets += 1;\n    } else if (type === ')') {\n      brackets -= 1;\n    } else if (brackets === 0
&& type === ':') {\n      if (!prev) {\n        this.doubleColon(token);\n      } else if (prev[0] === 'word' &&
prev[1] === 'progid') {\n        continue;\n      } else {\n        return i;\n      }\n    }\n\n    prev = token;\n  }\n
return false;\n  }\n\n // Errors\n\n unclosedBracket(bracket) {\n  throw this.input.error('Unclosed bracket',
bracket[2], bracket[3]);\n  }\n\n unknownWord(start) {\n  const token = this.tokens[start];\n  throw
this.input.error('Unknown word', token[2], token[3]);\n  }\n\n unexpectedClose(token) {\n  throw
this.input.error('Unexpected ', token[2], token[3]);\n  }\n\n unclosedBlock() {\n  const pos =
this.current.source.start;\n  throw this.input.error('Unclosed block', pos.line, pos.column);\n  }\n\n
doubleColon(token) {\n  throw this.input.error('Double colon', token[2], token[3]);\n  }\n\n unnamedAtrule(node,
token) {\n  throw this.input.error('At-rule without name', token[2], token[3]);\n  }\n\n
precheckMissedSemicolon(tokens) {\n  // Hook for Safe Parser\n  tokens;\n  }\n\n
checkMissedSemicolon(tokens) {\n  const colon = this.colon(tokens);\n  if (colon === false) return;\n\n  let
founded = 0;\n  let token;\n  for (let j = colon - 1; j >= 0; j--) {\n    token = tokens[j];\n    if (token[0] !==
'space') {\n      founded += 1;\n      if (founded === 2) break;\n    }\n  }\n  throw this.input.error('Missed
semicolon', token[2], token[3]);\n  }\n}\n\n"/ @flow\n\nimport Parser from './parser';\nimport Input from
'./input';\n\nexport default function parse(css, opts) {\n  if (opts && opts.safe) {\n    throw new Error('Option safe
was removed. ' + 'Use parser: require(\"postcss-safe-parser\");\n  }\n\n  const input = new Input(css, opts);\n
const parser = new Parser(input);\n  try {\n    parser.tokenize();\n    parser.loop();\n  } catch (e) {\n    if (e.name ===
'CssSyntaxError' && opts && opts.from) {\n      if (/\\.scss$/i.test(opts.from)) {\n        e.message +=\n        "\nYou
tried to parse SCSS with ' +\n        'the standard CSS parser; ' +\n        'try again with the postcss-scss parser';\n
      } else if (/\\.less$/i.test(opts.from)) {\n        e.message +=\n        "\nYou tried to parse Less with ' +\n
        'the
standard CSS parser; ' +\n        'try again with the postcss-less parser';\n      }\n    }\n    throw e;\n  }\n\n  return
parser.root;\n  }\n\n"/ @flow\n\nimport parse from './parse';\nimport Root from './root';\nimport Rule from
'./rule';\nimport AtRule from './at-rule';\nimport Declaration from './declaration';\nimport warnOnce from './warn-
once';\nimport Comment from './comment';\nimport Node from './node';\n\nfunction cleanSource(nodes) {\n  return
nodes.map(i => {\n    if (i.nodes) i.nodes = cleanSource(i.nodes);\n    delete i.source;\n    return i;\n  });\n  }\n\n/**\n
* @callback childCondition\n* @param {Node} node - container child\n* @param {number} index - child
index\n* @param {Node[]} nodes - all container children\n* @return {boolean}\n*/\n\n**\n* @callback
childIterator\n* @param {Node} node - container child\n* @param {number} index - child index\n* @return
{false|undefined} returning `false` will break iteration\n*/\n\n**\n* The { @link Root }, { @link AtRule }, and
{ @link Rule } container nodes\n* inherit some common methods to help work with their children.\n*\n* Note that
all containers can store any content. If you write a rule inside\n* a rule, PostCSS will parse it.\n*\n* @extends
Node\n* @abstract\n*/\n\nclass Container extends Node {\n  push(child) {\n    child.parent = this;\n

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this.nodes.push(child);\n return this;\n }\n\n /**\n * Iterates through the container's immediate children,\n * calling `callback` for each child.\n * Returning `false` in the callback will break iteration.\n * This method only iterates through the container's immediate children.\n * If you need to recursively iterate through all the container's descendant\n * nodes, use {@link Container#walk}.\n * Unlike the for `{}`-cycle or `Array#forEach` this iterator is safe\n * if you are mutating the array of child nodes during iteration.\n * PostCSS will adjust the current index to match the mutations.\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * const root = postcss.parse('a { color: black; z-index: 1 }');\n * const rule = root.first;\n * for (let decl of rule.nodes) {\n *   decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n *   // Cycle will be infinite, because cloneBefore moves the current node\n *   // to the next index\n * }\n * rule.each(decl => {\n *   decl.cloneBefore({ prop: '-webkit-' + decl.prop });\n *   // Will be executed only for color and z-index\n * });\n *\n * each(callback) {\n *   if (!this.lastEach) this.lastEach = 0;\n *   if (!this.indexes) this.indexes = {};\n *   this.lastEach += 1;\n *   const id = this.lastEach;\n *   this.indexes[id] = 0;\n *   if (!this.nodes) return undefined;\n *   let index, result;\n *   while (this.indexes[id] < this.nodes.length) {\n *     index = this.indexes[id];\n *     result = callback(this.nodes[index], index);\n *     if (result === false) break;\n *     this.indexes[id] += 1;\n *   }\n *   delete this.indexes[id];\n *   return result;\n * }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each node.\n * Like container.each(), this method is safe to use\n * if you are mutating arrays during iteration.\n * If you only need to iterate through the container's immediate children,\n * use {@link Container#each}.\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walk(node => {\n *   // Traverses all descendant nodes.\n * });\n *\n * walk(callback) {\n *   return this.each((child, i) => {\n *     let result = callback(child, i);\n *     if (result !== false && child.walk) {\n *       result = child.walk(callback);\n *     }\n *     return result;\n *   });\n * }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each declaration node.\n * If you pass a filter, iteration will only happen over declarations\n * with matching properties.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param {string|RegExp} [prop] - string or regular expression\n * to filter declarations by property name\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkDecls(decl => {\n *   checkPropertySupport(decl.prop);\n * });\n *\n * root.walkDecls('border-radius', decl => {\n *   decl.remove();\n * });\n *\n * root.walkDecls(/^background/, decl => {\n *   decl.value = takeFirstColorFromGradient(decl.value);\n * });\n *\n * walkDecls(prop, callback) {\n *   if (!callback) {\n *     callback = prop;\n *     return this.walk((child, i) => {\n *       if (child.type === 'decl') {\n *         return callback(child, i);\n *       }\n *     });\n *   } else if (prop instanceof RegExp) {\n *     return this.walk((child, i) => {\n *       if (child.type === 'decl' && prop.test(child.prop)) {\n *         return callback(child, i);\n *       }\n *     });\n *   } else {\n *     return this.walk((child, i) => {\n *       if (child.type === 'decl' && child.prop === prop) {\n *         return callback(child, i);\n *       }\n *     });\n *   }\n * }\n\n /**\n * Traverses the container's descendant nodes, calling callback\n * for each rule node.\n * If you pass a filter, iteration will only happen over rules\n * with matching selectors.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param {string|RegExp} [selector] - string or regular expression\n * to filter rules by selector\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * const selectors = [];\n * root.walkRules(rule => {\n *   selectors.push(rule.selector);\n * });\n * console.log(`Your CSS uses ${selectors.length} selectors`);\n *\n * walkRules(selector, callback) {\n *   if (!callback) {\n *     callback = selector;\n *     return this.walk((child, i) => {\n *       if (child.type === 'rule') {\n *         return callback(child, i);\n *       }\n *     });\n *   } else if (selector instanceof RegExp) {\n *     return this.walk((child, i) => {\n *       if (child.type === 'rule' && selector.test(child.selector)) {\n *         return callback(child, i);\n *       }\n *     });\n *   } else {\n *     return this.walk((child, i) => {\n *       if (child.type === 'rule' && child.selector === selector) {\n *         return callback(child, i);\n *       }\n *     });\n *   }\n * }\n\n /**\n * Traverses the container's descendant nodes, calling

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callback\n * for each at-rule node.\n *\n * If you pass a filter, iteration will only happen over at-rules\n * that have matching names.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param {string|RegExp} [name] - string or regular expression\n *
to filter at-rules by name\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkAtRules(rule => {\n *   if ( isOld(rule.name) ) rule.remove();\n * });\n *\n * let first = false;\n * root.walkAtRules('charset', rule => {\n *   if ( !first ) {\n *     first = true;\n *   } else {\n *     rule.remove();\n *   }\n * });\n *\n * walkAtRules(name, callback) {\n *   if (!callback) {\n *     callback = name;\n *     return this.walk((child, i) => {\n *       if (child.type === 'atrule') {\n *         return callback(child, i);\n *       }\n *     });\n *   } else if (name instanceof RegExp) {\n *     return this.walk((child, i) => {\n *       if (child.type === 'atrule' && name.test(child.name)) {\n *         return callback(child, i);\n *       }\n *     });\n *   } else {\n *     return this.walk((child, i) => {\n *       if (child.type === 'atrule' && child.name === name) {\n *         return callback(child, i);\n *       }\n *     });\n *   }\n * }\n *\n * Traverses the container's descendant nodes, calling callback\n * for each comment node.\n *\n * Like {@link Container#each}, this method is safe\n * to use if you are mutating arrays during iteration.\n *\n * @param {childIterator} callback - iterator receives each node and index\n *\n * @return {false|undefined} returns `false` if iteration was broke\n *\n * @example\n * root.walkComments(comment => {\n *   comment.remove();\n * });\n *\n * walkComments(callback) {\n *   return this.walk((child, i) => {\n *     if (child.type === 'comment') {\n *       return callback(child, i);\n *     }\n *   });\n * }\n *\n * Inserts new nodes to the start of the container.\n *\n * @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 = postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.append(decl1, decl2);\n *\n * root.append({ name: 'charset', params: '"UTF-8"' }); // at-rule\n * root.append({ selector: 'a' }); // rule\n * rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' }) // comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n *\n * append(...children) {\n *   children.forEach(child => {\n *     const nodes = this.normalize(child, this.last);\n *     nodes.forEach(node => this.nodes.push(node));\n *   });\n *   return this;\n * }\n *\n * Inserts new nodes to the end of the container.\n *\n * @param {...(Node|object|string|Node[])} children - new nodes\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * const decl1 = postcss.decl({ prop: 'color', value: 'black' });\n * const decl2 = postcss.decl({ prop: 'background-color', value: 'white' });\n * rule.prepend(decl1, decl2);\n *\n * root.append({ name: 'charset', params: '"UTF-8"' }); // at-rule\n * root.append({ selector: 'a' }); // rule\n * rule.append({ prop: 'color', value: 'black' }); // declaration\n * rule.append({ text: 'Comment' }) // comment\n *\n * root.append('a {}');\n * root.first.append('color: black; z-index: 1');\n *\n * prepend(...children) {\n *   children = children.reverse();\n *   children.forEach(child => {\n *     const nodes = this.normalize(child, this.first, 'prepend').reverse();\n *     nodes.forEach(node => this.nodes.unshift(node));\n *   });\n *   for (const id in this.indexes) {\n *     this.indexes[id] = this.indexes[id] + nodes.length;\n *   }\n *   return this;\n * }\n *\n * cleanRaws(keepBetween) {\n *   super.cleanRaws(keepBetween);\n *   if (this.nodes) {\n *     this.nodes.forEach(node => node.cleanRaws(keepBetween));\n *   }\n * }\n *\n * Insert new node before old node within the container.\n *\n * @param {Node|number} exist - child or child's index.\n * @param {Node|object|string|Node[]} add - new node\n *\n * @return {Node} this node for methods chain\n *\n * @example\n * rule.insertBefore(decl, decl.clone({ prop: '-webkit-' + decl.prop }));\n *\n * insertBefore(exist, add) {\n *   exist = this.index(exist);\n *   const type = exist === 0 ? 'prepend' : false;\n *   const nodes = this.normalize(add, this.nodes[exist], type).reverse();\n *   nodes.forEach(node => this.nodes.splice(exist, 0, node));\n *   let index;\n *   for (const id in this.indexes) {\n *     index = this.indexes[id];\n *     if (exist <= index) {\n *       this.indexes[id] = index + nodes.length;\n *     }\n *   }\n *   return this;\n * }\n *\n * Insert new node after old node within the container.\n *\n * @param {Node|number} exist - child or child's index\n * @param {Node|object|string|Node[]} add - new node\n *\n * @return {Node} this node for methods chain\n *\n * insertAfter(exist, add) {\n *   exist = this.index(exist);\n *   const nodes = this.normalize(add, this.nodes[exist]).reverse();\n *   nodes.forEach(node => this.nodes.splice(exist + 1, 0, node));\n *   let index;\n *   for (const id in this.indexes) {\n *     index = this.indexes[id];\n *     if (exist < index) {\n *

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    this.indexes[id] = index + nodes.length;\n    }\n    }\n    return this;\n    }\n\n    remove(child) {\n    if (typeof child
!=='undefined') {\n    warnOnce('Container#remove is deprecated. ' + 'Use Container#removeChild');\n
this.removeChild(child);\n    } else {\n    super.remove();\n    }\n    return this;\n    }\n\n    /**\n    * Removes node
from the container and cleans the parent properties\n    * from the node and its children.\n    *\n    * @param
{Node|number} child - child or child's index\n    *\n    * @return {Node} this node for methods chain\n    *\n    *
@example\n    * rule.nodes.length //=> 5\n    * rule.removeChild(decl);\n    * rule.nodes.length //=> 4\n    *
decl.parent //=> undefined\n    *\n    removeChild(child) {\n    child = this.index(child);\n
this.nodes[child].parent = undefined;\n    this.nodes.splice(child, 1);\n\n    let index;\n    for (const id in this.indexes)
{\n    index = this.indexes[id];\n    if (index >= child) {\n    this.indexes[id] = index - 1;\n    }\n    }\n\n    return
this;\n    }\n\n    /**\n    * Removes all children from the container\n    * and cleans their parent properties.\n    *\n    *
@return {Node} this node for methods chain\n    *\n    * @example\n    * rule.removeAll();\n    * rule.nodes.length
//=> 0\n    *\n    removeAll() {\n    this.nodes.forEach(node => (node.parent = undefined));\n    this.nodes = [];\n
return this;\n    }\n\n    /**\n    * Passes all declaration values within the container that match pattern\n    * through
callback, replacing those values with the returned result\n    * of callback.\n    *\n    * This method is useful if you
are using a custom unit or function\n    * and need to iterate through all values.\n    *\n    * @param
{string|RegExp} pattern - replace pattern\n    * @param {object} opts - options to speed up the
search\n    * @param {string|string[]} opts.props - an array of property names\n    * @param {string} opts.fast
- string that's used\n    * to narrow down values and speed up\n
the regexp search\n    * @param {function|string} callback - string to replace pattern\n    *
or callback that returns a new\n    * value.\n    * The callback will
receive\n    * the same arguments as those\n    * passed to a
function parameter\n    * of `String#replace`.\n    *\n    * @return {Node} this node for
methods chain\n    *\n    * @example\n    * root.replaceValues(/\\d+rem/, { fast: 'rem' }, string => {\n    * return
15 * parseInt(string) + 'px';\n    * });\n    *\n    replaceValues(pattern, opts, callback) {\n    if (!callback) {\n
callback = opts;\n    opts = {};\n    }\n\n    this.walkDecls(decl => {\n    if (opts.props &&
opts.props.indexOf(decl.prop) === -1) return;\n    if (opts.fast && decl.value.indexOf(opts.fast) === -1) return;\n\n
decl.value = decl.value.replace(pattern, callback);\n    });\n\n    return this;\n    }\n\n    /**\n    * Returns `true` if
callback returns `true`\n    * for all of the container's children.\n    *\n    * @param {childCondition} condition -
iterator returns true or false.\n    *\n    * @return {boolean} is every child pass condition\n    *\n    * @example\n    *
const noPrefixes = rule.every(i => i.prop[0] !== '-');\n    *\n    every(condition) {\n    return
this.nodes.every(condition);\n    }\n\n    /**\n    * Returns `true` if callback returns `true` for (at least) one\n    * of the
container's children.\n    *\n    * @param {childCondition} condition - iterator returns true or false.\n    *\n    *
@return {boolean} is some child pass condition\n    *\n    * @example\n    * const hasPrefix = rule.some(i =>
i.prop[0] === '-');\n    *\n    some(condition) {\n    return this.nodes.some(condition);\n    }\n\n    /**\n    * Returns a
`child`'s index within the {@link Container#nodes} array.\n    *\n    * @param {Node} child - child of the current
container.\n    *\n    * @return {number} child index\n    *\n    * @example\n    * rule.index( rule.nodes[2] ) //=> 2\n
*\n    index(child) {\n    if (typeof child === 'number') {\n    return child;\n    } else {\n    return
this.nodes.indexOf(child);\n    }\n    }\n\n    /**\n    * The container's first child.\n    *\n    * @type {Node}\n    *\n    *
@example\n    * rule.first === rules.nodes[0];\n    *\n    get first() {\n    if (!this.nodes) return undefined;\n    return
this.nodes[0];\n    }\n\n    /**\n    * The container's last child.\n    *\n    * @type {Node}\n    *\n    * @example\n    *
rule.last === rule.nodes[rule.nodes.length - 1];\n    *\n    get last() {\n    if (!this.nodes) return undefined;\n    return
this.nodes[this.nodes.length - 1];\n    }\n\n    normalize(nodes, sample) {\n    if (typeof nodes === 'string') {\n    nodes
= cleanSource(parse(nodes).nodes);\n    } else if (!Array.isArray(nodes)) {\n    if (nodes.type === 'root') {\n
nodes = nodes.nodes;\n    } else if (nodes.type) {\n    nodes = [nodes];\n    } else if (nodes.prop) {\n    if
(typeof nodes.value === 'undefined') {\n    throw new Error('Value field is missed in node creation');\n    }
else if (typeof nodes.value !== 'string') {\n    nodes.value = String(nodes.value);\n    }\n    nodes = [new
Declaration(nodes)];\n    } else if (nodes.selector) {\n    nodes = [new Rule(nodes)];\n    } else if (nodes.name)
{\n    nodes = [new AtRule(nodes)];\n    } else if (nodes.text) {\n    nodes = [new Comment(nodes)];\n    }

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else {\n    throw new Error('Unknown node type in node creation');\n    }\n    }\n    }\n    const processed =
nodes.map(i => {\n    if (typeof i.raws === 'undefined') i = this.rebuild(i);\n    if (i.parent) i = i.clone();\n    if
(typeof i.raws.before === 'undefined') {\n    if (sample && typeof sample.raws.before !== 'undefined') {\n
i.raws.before = sample.raws.before.replace(/[\s/g, ");\n    }\n    }\n    i.parent = this;\n    return i;\n    });\n\nreturn processed;\n }\n\n rebuild(node, parent) {\n    let fix;\n    if (node.type === 'root') {\n    fix = new Root();\n    } else if (node.type === 'atrule') {\n    fix = new AtRule();\n    } else if (node.type === 'rule') {\n    fix = new
Rule();\n    } else if (node.type === 'decl') {\n    fix = new Declaration();\n    } else if (node.type === 'comment')
{\n    fix = new Comment();\n    }\n\n    for (const i in node) {\n    if (i === 'nodes') {\n    fix.nodes =
node.nodes.map(j => this.rebuild(j, fix));\n    } else if (i === 'parent' && parent) {\n    fix.parent = parent;\n    }
else if (node.hasOwnProperty(i)) {\n    fix[i] = node[i];\n    }\n    }\n\n    return fix;\n    }\n\n    eachInside(callback)
{\n    warnOnce('Container#eachInside is deprecated. ' + 'Use Container#walk instead.);\n    return
this.walk(callback);\n    }\n\n    eachDecl(prop, callback) {\n    warnOnce('Container#eachDecl is deprecated. ' + 'Use
Container#walkDecls instead.);\n    return this.walkDecls(prop, callback);\n    }\n\n    eachRule(selector, callback) {\n
warnOnce('Container#eachRule is deprecated. ' + 'Use Container#walkRules instead.);\n    return
this.walkRules(selector, callback);\n    }\n\n    eachAtRule(name, callback) {\n    warnOnce('Container#eachAtRule is
deprecated. ' + 'Use Container#walkAtRules instead.);\n    return this.walkAtRules(name, callback);\n    }\n\n    eachComment(callback) {\n    warnOnce('Container#eachComment is deprecated. ' + 'Use
Container#walkComments instead.);\n    return this.walkComments(callback);\n    }\n\n    get semicolon() {\n
warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n    return this.raws.semicolon;\n    }\n\n    set
semicolon(val) {\n    warnOnce('Node#semicolon is deprecated. Use Node#raws.semicolon');\n
this.raws.semicolon = val;\n    }\n\n    get after() {\n    warnOnce('Node#after is deprecated. Use Node#raws.after');\n
return this.raws.after;\n    }\n\n    set after(val) {\n    warnOnce('Node#after is deprecated. Use Node#raws.after');\n
this.raws.after = val;\n    }\n\n    /**\n     * @memberof Container#\n     * @member {Node[]} nodes - an array
containing the container's children\n     *\n     * @example\n     * const root = postcss.parse('a { color: black }');\n     *
root.nodes.length //=> 1\n     * root.nodes[0].selector //=> 'a'\n     * root.nodes[0].nodes[0].prop //=> 'color'\n
*/\n\nexport default Container;\n", "// @flow\nimport Container from './container';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents an at-rule.\n *\n * If it's followed in the CSS by a {} block, this node will
have\n * a nodes property representing its children.\n *\n * @extends Container\n *\n * @example\n * const root =
postcss.parse('@charset "UTF-8"; @media print {}');\n *\n * const charset = root.first;\n * charset.type //=>
'atrule'\n * charset.nodes //=> undefined\n *\n * const media = root.last;\n * media.nodes //=> []\n */\n\n@class AtRule
extends Container {\n    constructor(defaults) {\n    super(defaults);\n    this.type = 'atrule';\n    }\n\n    append(...children) {\n    if (!this.nodes) this.nodes = [];\n    return super.append(...children);\n    }\n\n    prepend(...children) {\n    if (!this.nodes) this.nodes = [];\n    return super.prepend(...children);\n    }\n\n    get
afterName() {\n    warnOnce('AtRule#afterName was deprecated. Use AtRule#raws.afterName');\n    return
this.raws.afterName;\n    }\n\n    set afterName(val) {\n    warnOnce('AtRule#afterName was deprecated. Use
AtRule#raws.afterName');\n    this.raws.afterName = val;\n    }\n\n    get _params() {\n    warnOnce('AtRule#_params
was deprecated. Use AtRule#raws.params');\n    return this.raws.params;\n    }\n\n    set _params(val) {\n
warnOnce('AtRule#_params was deprecated. Use AtRule#raws.params');\n    this.raws.params = val;\n    }\n\n    /**\n
     * @memberof AtRule#\n     * @member {string} name - the at-rule's name immediately follows the `@`\n     *\n
     * @example\n     * const root = postcss.parse('@media print {}');\n     * media.name //=> 'media'\n     * const media =
root.first;\n     *\n     * @memberof AtRule#\n     * @member {string} params - the at-rule's parameters, the
values\n     * that follow the at-rule's name but precede\n     * any {} block\n     *\n     * @example\n     * const root = postcss.parse('@media print, screen {}');\n     * const media = root.first;\n     *
media.params //=> 'print, screen'\n     *\n     * @memberof AtRule#\n     * @member {object} raws -
Information to generate byte-to-byte equal\n     * node string as it was in the origin input.\n     *\n     *
Every parser saves its own properties,\n     * but the default CSS parser uses:\n     * * `before`: the space symbols
before the node. It also stores `*\n     * and `_` symbols before the declaration (IE hack).\n     * * `after`: the space
symbols after the last child of the node\n     * to the end of the node.\n     * * `between`: the symbols between the

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opts;\n /**\n * @member {string} - A CSS string representing of { @link Result#root}.\n *\n *
@example\n * postcss.parse('a{}').toResult().css //=> \"a{}\"\n *\n this.css = undefined;\n /**\n *
@member {SourceMapGenerator} - An instance of `SourceMapGenerator`\n * class from the
`source-map` library,\n * representing changes\n * to the { @link
Result#root} instance.\n *\n * @example\n * result.map.toJSON() //=> { version: 3, file: 'a.css', ... }\n *\n
* @example\n * if (result.map) {\n * fs.writeFileSync(result.opts.to + '.map', result.map.toString());\n *
}\n *\n this.map = undefined;\n }\n\n /**\n * Returns for @link Result#css content.\n *\n * @example\n
* result + \" === result.css\n *\n * @return {string} string representing of { @link Result#root}\n *\n toString()
{\n return this.css;\n }\n\n /**\n * Creates an instance of { @link Warning} and adds it\n * to { @link
Result#messages}.\n *\n * @param {string} text - warning message\n * @param {Object} [opts] -
warning options\n * @param {Node} opts.node - CSS node that caused the warning\n * @param {string}
opts.word - word in CSS source that caused the warning\n * @param {number} opts.index - index in CSS node
string that caused\n * the warning\n * @param {string} opts.plugin - name of the plugin that
created\n * this warning. { @link Result#warn} fills\n * this property
automatically.\n *\n * @return {Warning} created warning\n *\n warn(text, opts = {}) {\n if (!opts.plugin)
{\n if (this.lastPlugin && this.lastPlugin.postcssPlugin) {\n opts.plugin = this.lastPlugin.postcssPlugin;\n
}\n }\n\n const warning = new Warning(text, opts);\n this.messages.push(warning);\n\n return warning;\n
}\n\n /**\n * Returns warnings from plugins. Filters { @link Warning} instances\n * from { @link
Result#messages}.\n *\n * @example\n * result.warnings().forEach(warn => {\n *
console.warn(warn.toString());\n * });\n *\n * @return {Warning[]} warnings from plugins\n *\n warnings()
{\n return this.messages.filter(i => i.type === 'warning');\n }\n\n /**\n * An alias for the { @link Result#css}
property.\n * Use it with syntaxes that generate non-CSS output.\n * @type {string}\n *\n * @example\n *
result.css === result.content;\n *\n get content() {\n return this.css;\n }\n\n\nexport default Result;\n\"/>\n
@flow\nimport stringify from './stringify';\nimport warnOnce from './warn-once';\nimport Result from
'./result';\nimport parse from './parse';\n\nfunction isPromise(obj) {\n return typeof obj === 'object' && typeof
obj.then === 'function';\n }\n\n/**\n * @callback onFulfilled\n * @param {Result} result\n *\n /**\n * @callback
onRejected\n * @param {Error} error\n *\n *\n * A Promise proxy for the result of PostCSS transformations.\n
*\n * A `LazyResult` instance is returned by { @link Processor#process}.\n *\n * @example\n * const lazy =
postcss([cssnext]).process(css);\n *\n class LazyResult {\n constructor(processor, css, opts) {\n this.stringified =
false;\n this.processed = false;\n\n let root;\n if (typeof css === 'object' && css.type === 'root') {\n root =
css;\n } else if (css instanceof LazyResult || css instanceof Result) {\n root = css.root;\n if (css.map) {\n
if (typeof opts.map === 'undefined') opts.map = {};\n if (!opts.map.inline) opts.map.inline = false;\n
opts.map.prev = css.map;\n }\n } else {\n let parser = parse;\n if (opts.syntax) parser =
opts.syntax.parse;\n if (opts.parser) parser = opts.parser;\n if (parser.parse) parser = parser.parse;\n\n try
{\n root = parser(css, opts);\n } catch (error) {\n this.error = error;\n }\n }\n\n this.result = new
Result(processor, root, opts);\n }\n\n /**\n * Returns a { @link Processor} instance, which will be used\n * for
CSS transformations.\n * @type {Processor}\n *\n get processor() {\n return this.result.processor;\n }\n\n
/**\n * Options from the { @link Processor#process} call.\n * @type {processOptions}\n *\n get opts() {\n
return this.result.opts;\n }\n\n /**\n * Processes input CSS through synchronous plugins, converts `Root`\n * to a
CSS string and returns { @link Result#css}.\n *\n * This property will only work with synchronous plugins.\n *
If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n *
for debug purpose, you should always use { @link LazyResult#then}.\n *\n * @type {string}\n * @see
Result#css\n *\n get css() {\n return this.stringify().css;\n }\n\n /**\n * An alias for the `css` property. Use it
with syntaxes\n * that generate non-CSS output.\n *\n * This property will only work with synchronous
plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method
is only\n * for debug purpose, you should always use { @link LazyResult#then}.\n *\n * @type {string}\n *
@see Result#content\n *\n get content() {\n return this.stringify().content;\n }\n\n /**\n * Processes input
CSS through synchronous plugins\n * and returns { @link Result#map}.\n *\n * This property will only work

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with synchronous plugins.\n * If the processor contains any asynchronous plugins\n * it will throw an error. This is why this method is only\n * for debug purpose, you should always use {@link LazyResult#then}.\n * \n * @type {SourceMapGenerator}\n * @see Result#map\n * ^\n get map() {\n return this.stringify().map;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#root}.\n * \n * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will throw an error.\n * \n * This is why this method is only for debug purpose,\n * you should always use {@link LazyResult#then}.\n * \n * @type {Root}\n * @see Result#root\n * ^\n get root() {\n return this.sync().root;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and returns {@link Result#messages}.\n * \n * This property will only work with synchronous plugins. If the processor\n * contains any asynchronous plugins it will throw an error.\n * \n * This is why this method is only for debug purpose,\n * you should always use {@link LazyResult#then}.\n * \n * @type {Message[]}\n * @see Result#messages\n * ^\n get messages() {\n return this.sync().messages;\n }\n\n /**\n * Processes input CSS through synchronous plugins\n * and calls {@link Result#warnings()}. \n * \n * @return {Warning[]} warnings from plugins\n * ^\n warnings() {\n return this.sync().warnings();\n }\n\n /**\n * Alias for the {@link LazyResult#css} property.\n * \n * @example\n * lazy + " === lazy.css;\n * \n * @return {string} output CSS\n * ^\n toString() {\n return this.css;\n }\n\n /**\n * Processes input CSS through synchronous and asynchronous plugins\n * and calls `onFulfilled` with a Result instance. If a plugin throws\n * an error, the `onRejected` callback will be executed.\n * \n * It implements standard Promise API.\n * \n * @param {onFulfilled} onFulfilled - callback will be executed\n * \n

when all plugins will finish work\n * @param {onRejected} onRejected - callback will be executed on any error\n * \n * @return {Promise} Promise API to make queue\n * \n * @example\n * \n postcss([cssnext]).process(css).then(result => {\n * console.log(result.css);\n * });\n * ^\n then(onFulfilled, onRejected) {\n return this.async().then(onFulfilled, onRejected);\n }\n\n /**\n * Processes input CSS through synchronous and asynchronous plugins\n * and calls onRejected for each error thrown in any plugin.\n * \n * It implements standard Promise API.\n * \n * @param {onRejected} onRejected - callback will be executed on any error\n * \n * @return {Promise} Promise API to make queue\n * \n * @example\n * \n postcss([cssnext]).process(css).then(result => {\n * console.log(result.css);\n * }).catch(error => {\n * console.error(error);\n * });\n * ^\n catch(onRejected) {\n return this.async().catch(onRejected);\n }\n\n handle(error, plugin) {\n try {\n this.error = error;\n if (error.name === 'CssSyntaxError' && !error.plugin) {\n error.plugin = plugin.postcssPlugin;\n error.setMessage();\n } else if (plugin.postcssVersion) {\n const pluginName = plugin.postcssPlugin;\n const pluginVer = plugin.postcssVersion;\n const runtimeVer = this.result.processor.version;\n const a = pluginVer.split('.');\n const b = runtimeVer.split('.');\n if (a[0] !== b[0] || parseInt(a[1]) > parseInt(b[1])) {\n warnOnce(\n `Your current PostCSS version ' + 'is '\${runtimeVer}, but \${pluginName} ` +\n `uses \${pluginVer}. Perhaps this is ` +\n `the source of the error below.`\n);\n }\n }\n } catch (err) {\n if (console && console.error) console.error(err);\n }\n }\n\n asyncTick(resolve, reject) {\n if (this.plugin >= this.processor.plugins.length) {\n this.processed = true;\n return resolve();\n }\n\n try {\n const plugin = this.processor.plugins[this.plugin];\n const promise = this.run(plugin);\n this.plugin += 1;\n\n if (isPromise(promise)) {\n promise\n .then(() => {\n this.asyncTick(resolve, reject);\n })\n .catch(error => {\n this.handleError(error, plugin);\n this.processed = true;\n reject(error);\n });\n } else {\n this.asyncTick(resolve, reject);\n }\n } catch (error) {\n this.processed = true;\n reject(error);\n }\n }\n\n async() {\n if (this.processed) {\n return new Promise((resolve, reject) => {\n if (this.error) {\n reject(this.error);\n } else {\n resolve(this.stringify());\n }\n });\n }\n\n if (this.processing) {\n return this.processing;\n }\n\n this.processing = new Promise((resolve, reject) => {\n if (this.error) return reject(this.error);\n this.plugin = 0;\n this.asyncTick(resolve, reject);\n }).then(() => {\n this.processed = true;\n return this.stringify();\n });\n\n return this.processing;\n }\n\n sync() {\n if (this.processed) return this.result;\n this.processed = true;\n\n if (this.processing) {\n throw new Error('Use process(css).then(cb) to work with async plugins');\n }\n\n if (this.error) throw this.error;\n\n this.result.processor.plugins.forEach(plugin => {\n const promise = this.run(plugin);\n if (isPromise(promise))\n

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{\n    throw new Error('Use process(css).then(cb) to work with async plugins');\n    }\n  });\n\n  return
this.result;\n }\n\n run(plugin) {\n  this.result.lastPlugin = plugin;\n\n  try {\n    return plugin(this.result.root,
this.result);\n  } catch (error) {\n    this.handleError(error, plugin);\n    throw error;\n  }\n }\n\n stringify() {\n
if (this.stringified) return this.result;\n  this.stringified = true;\n\n  this.sync();\n\n  const opts = this.result.opts;\n
let str = stringify;\n  if (opts.syntax) str = opts.syntax.stringify;\n  if (opts.stringifier) str = opts.stringifier;\n  if
(str.stringify) str = str.stringify;\n\n  let result = '';\n  str(this.root, i => {\n    result += i;\n  });\n  this.result.css
= result;\n\n  return this.result;\n }\n}\n\nexport default LazyResult;\n", "// @flow\n\nimport LazyResult from './lazy-
result';\n\n/**\n * @callback builder\n * @param {string} part - part of generated CSS connected to this
node\n * @param {Node} node - AST node\n * @param {"start"|"end"} [type] - node's part type\n
*/\n\n/**\n * @callback parser\n * @param {string|toString} css - string with input CSS or any object\n *
with toString() method, like a Buffer\n * @param {processOptions} [opts] - options with only `from`
and `map` keys\n * @return {Root} PostCSS AST\n */\n\n/**\n * @callback stringifier\n * @param {Node}
node - start node for stringifying. Usually { @link Root }.\n * @param {builder} builder - function to concatenate
CSS from node's parts\n * @param {string} str - string to concatenate\n * @return {void}\n */\n\n/**\n *
@typedef {object} syntax\n * @property {parser} parse - function to generate AST by string\n * @property
{stringifier} stringify - function to generate string by AST\n */\n\n/**\n * @typedef {object} toString\n *
@property {function} toString\n */\n\n/**\n * @callback pluginFunction\n * @param {Root} root - parsed input
CSS\n * @param {Result} result - result to set warnings or check other plugins\n */\n\n/**\n * @typedef {object}
Plugin\n * @property {function} postcss - PostCSS plugin function\n */\n\n/**\n * @typedef {object}
processOptions\n * @property {string} from - the path of the CSS source file.\n *
You should always set `from`,\n * because it is used in source map\n *
generation and syntax error messages.\n * @property {string} to - the path where you'll put the output\n *
CSS file. You should always set `to`\n * to generate correct source
maps.\n * @property {parser} parser - function to generate AST by string\n * @property {stringifier}
stringifier - class to generate string by AST\n * @property {syntax} syntax - object with `parse` and
`stringify`\n * @property {object} map - source map options\n * @property {boolean} map.inline
- does source map should\n * be embedded in the output\n *
CSS as a base64-encoded\n * comment\n * @property
{string|object|false|function} map.prev - source map content\n * from a previous\n *
processing step\n * (for example, Sass).\n *
PostCSS will try to find\n * previous map\n *
automatically, so you\n * could disable it by\n *
`false` value.\n * @property {boolean} map.sourcesContent - does PostCSS should set\n *
the origin content to map\n * @property {string|false} map.annotation - does
PostCSS should set\n * annotation comment to map\n * @property {string}
map.from - override `from` in map's\n * `sources`\n */\n\n/**\n *
Contains plugins to process CSS. Create one `Processor` instance,\n * initialize its plugins, and then use that
instance on numerous CSS files.\n * @example\n * const processor = postcss([autoprefixer, precss]);\n *
processor.process(css1).then(result => console.log(result.css));\n * processor.process(css2).then(result =>
console.log(result.css));\n */\n\n/**\n * @class Processor\n * @param {Array.<Plugin|pluginFunction>} [plugins]
plugins - PostCSS\n * plugins. See { @link Processor#use } for plugin format.\n * @param {Array} [plugins = []]
constructor(plugins = [])\n * @member {string} - Current PostCSS version.\n * @example\n * if (
result.processor.version.split('.')[0] !== '5') {\n *   throw new Error('This plugin works only with PostCSS 5');\n
}\n * this.version = '5.2.0';\n */\n\n/**\n * @member {pluginFunction[]} - Plugins added to this processor.\n
*/\n * @example\n * const processor = postcss([autoprefixer, precss]);\n * processor.plugins.length // => 2\n
*/\n * this.plugins = this.normalize(plugins);\n }\n\n /**\n * Adds a plugin to be used as a CSS processor.\n
*/\n * PostCSS plugin can be in 4 formats:\n * * A plugin created by { @link postcss.plugin } method.\n * * A
function. PostCSS will pass the function a @ {link Root}\n * as the first argument and current { @link Result}

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instance\n * as the second.\n * * An object with a `postcss` method. PostCSS will use that method\n * as
described in #2.\n * * Another {@link Processor} instance. PostCSS will copy plugins\n * from that instance
into this one.\n * \n * Plugins can also be added by passing them as arguments when creating\n * a `postcss`
instance (see [postcss(plugins)]).\n * \n * Asynchronous plugins should return a `Promise` instance.\n * \n *
@param {Plugin|pluginFunction|Processor} plugin - PostCSS plugin\n * or {@link
Processor}\n * with plugins\n * \n * @example\n * const processor = postcss()\n *
.use(autoprefixer)\n * .use(precss);\n * \n * @return {Processes} current processor to make methods chain\n *
^\n use(plugin) {\n this.plugins = this.plugins.concat(this.normalize([plugin]));\n return this;\n }\n\n /**\n *
Parses source CSS and returns a {@link LazyResult} Promise proxy.\n * Because some plugins can be
asynchronous it doesn't make\n * any transformations. Transformations will be applied\n * in the {@link
LazyResult} methods.\n * \n * @param {string|toString|Result} css - String with input CSS or\n *
any object with a `toString()`\n * method, like a Buffer.\n *
Optionally, send a {@link Result}\n * instance and the processor will\n *
take the {@link Root} from it.\n * @param {processOptions} [opts] - options\n * \n * @return
{LazyResult} Promise proxy\n * \n * @example\n * processor.process(css, { from: 'a.css', to: 'a.out.css' })\n *
.then(result => {\n console.log(result.css);\n });\n\n process(css, opts = {}) {\n return new
LazyResult(this, css, opts);\n }\n\n normalize(plugings) {\n let normalized = [];\n plugings.forEach(i => {\n if
(i.postcss) i = i.postcss;\n\n if (typeof i === 'object' && Array.isArray(i.plugins)) {\n normalized =
normalized.concat(i.plugins);\n } else if (typeof i === 'function') {\n normalized.push(i);\n } else {\n
throw new Error(`${i} is not a PostCSS plugin`);\n }\n });\n return normalized;\n }\n\n\nexport default
Processor;\n\n", "// @flow\nimport './rule'; // break cyclical dependency deadlock - #87\nimport Container from
'./container';\nimport LazyResult from './lazy-result';\nimport Processor from './processor';\nimport warnOnce from
'./warn-once';\n\n/**\n * Represents a CSS file and contains all its parsed nodes.\n * \n * @extends Container\n * \n *
@example\n * const root = postcss.parse('a{color:black} b{z-index:2}');\n * root.type //=> 'root'\n *
root.nodes.length //=> 2\n\n\nclass Root extends Container {\n constructor(defaults) {\n super(defaults);\n
this.type = 'root';\n if (!this.nodes) this.nodes = [];\n }\n\n removeChild(child) {\n child = this.index(child);\n
if (child === 0 && this.nodes.length > 1) {\n this.nodes[1].raws.before = this.nodes[child].raws.before;\n
}\n\n return super.removeChild(child);\n }\n\n normalize(child, sample, type) {\n const nodes =
super.normalize(child);\n\n if (sample) {\n if (type === 'prepend') {\n if (this.nodes.length > 1) {\n
sample.raws.before = this.nodes[1].raws.before;\n } else {\n delete sample.raws.before;\n }\n }
else if (this.first !== sample) {\n nodes.forEach(node => {\n node.raws.before = sample.raws.before;\n
});\n }\n }\n\n return nodes;\n }\n\n\n /**\n * Returns a {@link Result} instance representing the root's
CSS.\n * \n * @param {processOptions} [opts] - options with only `to` and `map` keys\n * \n * @return
{Result} result with current root's CSS\n * \n * @example\n * const root1 = postcss.parse(css1, { from: 'a.css'
});\n * const root2 = postcss.parse(css2, { from: 'b.css' });\n * root1.append(root2);\n * const result =
root1.toResult({ to: 'all.css', map: true });\n * \n * ^\n toResult(opts = {}) {\n const lazy = new LazyResult(new
Processor(), this, opts);\n return lazy.stringify();\n }\n\n remove(child) {\n warnOnce('Root#remove is
deprecated. Use Root#removeChild');\n this.removeChild(child);\n }\n\n prevMap() {\n
warnOnce('Root#prevMap is deprecated. Use Root#source.input.map');\n return this.source.input.map;\n }\n\n\n
/**\n * @memberof Root#\n * @member {object} raws - Information to generate byte-to-byte equal\n *
node string as it was in the origin input.\n * \n * Every parser saves its own properties,\n * but the default
CSS parser uses:\n * \n * * `after`: the space symbols after the last child to the end of file.\n * * `semicolon`: is
the last child has an (optional) semicolon.\n * \n * @example\n * postcss.parse('a {}\\n').raws //=> { after: '\\n'
}\n * postcss.parse('a {}').raws //=> { after: " }\n * \n * ^\n\n\nexport default Root;\n\n", "// @flow\nimport './root'; //
break cyclical dependency deadlock - #87\nimport CssSyntaxError from './css-syntax-error';\n\nimport
PreviousMap from './previous-map';\n\nlet sequence = 0;\n\n/**\n * @typedef {object} filePosition\n *
@property {string} file - path to file\n * @property {number} line - source line in file\n * @property {number}
column - source column in file\n * \n * ^\n\n\n /**\n * Represents the source CSS.\n * \n * @example\n * const root = =

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postcss.parse(css, { from: file });\n * const input = root.source.input;\n * \nclass Input {\n * /**\n * @param
{string} css - input CSS source\n * @param {object} [opts] - {@link Processor#process} options\n * \n
constructor(css, opts = {}) {\n * /**\n * @member {string} - input CSS source\n * \n * @example\n *
const input = postcss.parse('a{', { from: file }).input;\n * input.css //=> \"a{\";\n * \n this.css =
css.toString();\n\n if (this.css[0] === '\\uFEFF' || this.css[0] === '\\uFFFE') {\n this.css = this.css.slice(1);\n
}\n\n if (opts.from) {\n if (/^\w+:\|\/\|.test(opts.from)) {\n /**\n * @member {string} - The absolute
path to the CSS source file\n * defined with the `from` option.\n * \n * @example\n *
const root = postcss.parse(css, { from: 'a.css' });\n * root.source.input.file //=> '/home/ai/a.css'\n * \n
this.file = opts.from;\n } else {\n this.file = path.resolve(opts.from);\n }\n }\n\n /**\n let map =
new PreviousMap(this.css, opts);\n if ( map.text ) {\n /**\n * @member {PreviousMap} - The
input source map passed from\n * a compilation step before PostCSS\n * (for example, from Sass compiler).\n * \n * @example\n *
root.source.input.map.consumer().sources //=> ['a.sass']\n * \n this.map = map;\n let file =
map.consumer().file;\n if ( !this.file && file ) this.file = this.mapResolve(file);\n }\n\n /**\n if ( !this.file
){\n sequence += 1;\n /**\n * @member {string} - The unique ID of the CSS source. It will be\n *
created if `from` option is not provided\n * (because PostCSS does not know the file path).\n * \n * @example\n *
const root = postcss.parse(css);\n * root.source.input.file //=> undefined\n *
root.source.input.id //=> \"<input css 1>\"\n * \n this.id = `<input css ${sequence}>`;\n }\n\n if (this.map)
this.map.file = this.from;\n }\n\n error(message, line, column, opts = {}) {\n let result;\n const origin =
this.origin(line, column);\n if (origin) {\n result = new CssSyntaxError(\n message,\n origin.line,\n
origin.column,\n origin.source,\n origin.file,\n opts.plugin\n );\n } else {\n result = new
CssSyntaxError(message, line, column, this.css, this.file, opts.plugin);\n }\n\n result.input = { line, column,
source: this.css };\n if (this.file) result.input.file = this.file;\n return result;\n }\n\n /**\n * Reads the input
source map and returns a symbol position\n * in the input source (e.g., in a Sass file that was compiled\n * to CSS
before being passed to PostCSS).\n * \n * @param {number} line - line in input CSS\n * @param {number}
column - column in input CSS\n * \n * @return {filePosition} position in input source\n * \n * @example\n *
root.source.input.origin(1, 1) //=> { file: 'a.css', line: 3, column: 1 }\n * \n origin(line, column) {\n if ( !this.map
) return false;\n const consumer = this.map.consumer();\n\n const from = consumer.originalPositionFor({ line,
column });\n if ( !from.source ) return false;\n\n const result = {\n file: this.mapResolve(from.source),\n
line: from.line,\n column: from.column,\n };\n\n const source = consumer.sourceContentFor(from.source);\n
if (source) result.source = source;\n return result;\n }\n\n mapResolve(file) {\n if (/^\w+:\|\/\|.test(file)) {\n
return file;\n } else {\n return path.resolve(this.map.consumer().sourceRoot || '.', file);\n }\n }\n\n /**\n *
The CSS source identifier. Contains {@link Input#file} if the user\n * set the `from` option, or {@link Input#id} if
they did not.\n * @type {string}\n * \n * @example\n * const root = postcss.parse(css, { from: 'a.css' });\n *
root.source.input.from //=> '/home/ai/a.css'\n * \n * const root = postcss.parse(css);\n * root.source.input.from
//=> \"<input css 1>\"\n * \n get from() {\n return this.file || this.id;\n }\n }\n\n\nexport default Input;\n", //
@flow\nimport tokenize from './postcss/tokenize';\nimport Comment from './postcss/comment';\nimport Parser
from './postcss/parser';\n\nexport default class SafeParser extends Parser {\n tokenize() {\n this.tokens =
tokenize(this.input, { ignoreErrors: true });\n }\n\n comment(token) {\n const node = new Comment();\n
this.init(node, token[2], token[3]);\n node.source.end = { line: token[4], column: token[5] };\n\n let text =
token[1].slice(2);\n if (text.slice(-2) === '/*') text = text.slice(0, -2);\n\n if (/^\s*$/ .test(text)) {\n node.text =
\";\n node.raws.left = text;\n node.raws.right = \";\n } else {\n const match =
text.match(/^(\\s*)([^\s]*)(\\s*)$/);\n node.text = match[2];\n node.raws.left = match[1];\n
node.raws.right = match[3];\n }\n }\n\n unclosedBracket() {\n\n\n unknownWord(start) {\n const buffer =
this.tokens.slice(start, this.pos + 1);\n this.spaces += buffer.map(i => i[1]).join(\"\");\n }\n\n unexpectedClose() {\n
this.current.raws.after += '};\n }\n\n doubleColon() {\n\n\n unnamedAttrule(node) {\n node.name = \";\n }\n\n
precheckMissedSemicolon(tokens) {\n const colon = this.colon(tokens);\n if (colon === false) return;\n\n let
split;\n for (split = colon - 1; split >= 0; split--) {\n if (tokens[split][0] === 'word') break;\n }\n for (split --

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1; split >= 0; split--) {\n  if (tokens[split][0] !== 'space') {\n    split += 1;\n    break;\n  }\n }\n const
other = tokens.splice(split, tokens.length - split);\n this.decl(other);\n }\n\n checkMissedSemicolon() {\n\n
endFile() {\n  if (this.current.nodes && this.current.nodes.length) {\n    this.current.raws.semicolon =
this.semicolon;\n  }\n  this.current.raws.after = (this.current.raws.after || "") + this.spaces;\n\n  while
(this.current.parent) {\n    this.current = this.current.parent;\n    this.current.raws.after = ";\n  }\n }\n }"}\n\n", "//
@flow\nimport Input from './postcss/input';\nimport SafeParser from './safe-parser';\n\nexport default function
safeParse(css, opts) {\n  const input = new Input(css, opts);\n\n  const parser = new SafeParser(input);\n
parser.tokenize();\n  parser.loop();\n\n  return parser.root;\n}\n\n", "// @flow\n/* eslint-disable import/no-unresolved
*\nimport transformDeclPairs from 'css-to-react-native';\nimport generateComponentId from
'./utils/generateComponentId';\nimport type { RuleSet, StyleSheet } from './types';\nimport flatten from
'./utils/flatten';\n\n $FlowFixMe\nimport parse from './vendor/postcss-safe-parser/parse';\n\nlet generated =
{};\n\nexport const resetStyleCache = () => {\n  generated = {};\n};\n\n/*\nInlineStyle takes arbitrary CSS and
generates a flat object\n*\nexport default (styleSheet: StyleSheet) => {\n  class InlineStyle {\n    rules: RuleSet;\n\n
constructor(rules: RuleSet) {\n    this.rules = rules;\n  }\n\n  generateStyleObject(executionContext: Object) {\n
const flatCSS = flatten(this.rules, executionContext).join(");\n\n    const hash =
generateComponentId(flatCSS);\n\n    if (!generated[hash]) {\n      const root = parse(flatCSS);\n      const
declPairs = [];\n      root.each(node => {\n        if (node.type === 'decl') {\n          declPairs.push([node.prop,
node.value]);\n        } else if (process.env.NODE_ENV !== 'production' && node.type !== 'comment') {\n
/* eslint-disable no-console *\n          console.warn(`Node of type ${node.type} not supported as an inline
style`);\n        }\n      });\n      // RN currently does not support differing values for the corner radii of Image\n
// components (but does for View). It is almost impossible to tell whether we'll have\n      // support, so we'll just
disable multiple values here.\n      // https://github.com/styled-components/css-to-react-native/issues/11\n      const
styleObject = transformDeclPairs(declPairs, [\n        'borderRadius',\n        'borderWidth',\n        'borderColor',\n
        'borderStyle',\n      ]);\n      const styles = styleSheet.create({\n        generated: styleObject,\n      });\n
generated[hash] = styles.generated;\n    }\n\n    return generated[hash];\n  }\n }\n\n return InlineStyle;\n};\n\n", "//
eslint-disable */\n\n mixin-deep; https://github.com/jonschlinkert/mixin-deep\n Inlined such that it will be
consistently transpiled to an IE-compatible syntax.\n\n The MIT License (MIT)\n\n Copyright (c) 2014-present,
Jon Schlinkert.\n\n Permission is hereby granted, free of charge, to any person obtaining a copy\n of this software
and associated documentation files (the "Software"), to deal\n in the Software without restriction, including
without limitation the rights\n to use, copy, modify, merge, publish, distribute, sublicense, and/or sell\n copies of
the Software, and to permit persons to whom the Software is\n furnished to do so, subject to the following
conditions:\n\n The above copyright notice and this permission notice shall be included in\n all copies or
substantial portions of the Software.\n\n THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY
OF ANY KIND, EXPRESS OR\n IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF
MERCHANTABILITY,\n FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO
EVENT SHALL THE\n AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES
OR OTHER\n LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING
FROM,\n OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS
IN\n THE SOFTWARE.\n\n*\n\nconst isObject = val => {\n  return (\n    typeof val === 'function' || (typeof val ===
'object' && val !== null && !Array.isArray(val))\n  );\n};\n\nconst isValidKey = key => {\n  return key !==
'__proto__' && key !== 'constructor' && key !== 'prototype';\n};\n\nfunction mixin(target, val, key) {\n  const obj
= target[key];\n  if (isObject(val) && isObject(obj)) {\n    mixinDeep(obj, val);\n  } else {\n    target[key] = val;\n
  }\n}\n\n\nexport default function mixinDeep(target, ...rest) {\n  for (const obj of rest) {\n    if (isObject(obj)) {\n      for
(const key in obj) {\n        if (isValidKey(key)) {\n          mixin(target, obj[key], key);\n        }\n      }\n    }\n  }\n\n
return target;\n}\n\n", "// @flow\nimport { EMPTY_OBJECT } from './empties';\n\n type Props = {\n  theme?:
any,\n};\n\nexport default (props: Props, providedTheme: any, defaultProps: any = EMPTY_OBJECT) => {\n
return (props.theme !== defaultProps.theme && props.theme) || providedTheme || defaultProps.theme;\n};\n\n", "//
@flow\nimport type { IStyledComponent } from './types';\n\nexport default function isTag(target:

```

```

$PropertyType<IStyledComponent, 'target'>: boolean %checks {
  return (\n   typeof target === 'string' &&\n
(process.env.NODE_ENV !== 'production'\n   ? target.charAt(0) === target.charAt(0).toLowerCase()\n   :
true)\n );\n}\n", "// @flow\nimport type { IStyledComponent } from './types';\nimport getComponentName from
'./getComponentName';\nimport isTag from './isTag';\n\nexport default function generateDisplayName(\n target:
$PropertyType<IStyledComponent, 'target'>): string {\n   return isTag(target) ? `styled.${target}` :
`Styled(${getComponentName(target)})`;\n}\n", "// @flow\nimport React, { useContext, useMemo, type Element,
type Context } from 'react';\nimport throwStyledError from './utils/error';\nimport isFunction from
'./utils/isFunction';\n\nexport type Theme = { [key: string]: mixed };
\nexport type ThemeArgument = Theme |
((outerTheme?: Theme) => Theme);\n\nexport type Props = {\n   children?: Element<any>,\n   theme:
ThemeArgument,\n};\n\nexport const ThemeContext: Context<Theme | void> = React.createContext();\n\nexport
const ThemeConsumer = ThemeContext.Consumer;\n\nfunction mergeTheme(theme: ThemeArgument,
outerTheme?: Theme): Theme {\n   if (!theme) {\n     return throwStyledError(14);\n   }\n\n   if (isFunction(theme))
{\n     const mergedTheme = theme(outerTheme);\n\n     if (\n       process.env.NODE_ENV !== 'production' &&\n
(mergedTheme === null || Array.isArray(mergedTheme) || typeof mergedTheme !== 'object')\n     ) {\n       return
throwStyledError(7);\n     }\n\n     return mergedTheme;\n   }\n\n   if (Array.isArray(theme) || typeof theme !==
'object') {\n     return throwStyledError(8);\n   }\n\n   return outerTheme ? { ...outerTheme, ...theme } :
theme;\n}\n\n/**\n * Provide a theme to an entire react component tree via context\n */\n\nexport default function
ThemeProvider(props: Props) {\n   const outerTheme = useContext(ThemeContext);\n   const themeContext =
useMemo(() => mergeTheme(props.theme, outerTheme), [\n     props.theme,\n     outerTheme,\n   ]);\n\n   if
(!props.children) {\n     return null;\n   }\n\n   return <ThemeContext.Provider
value={themeContext}>{props.children}</ThemeContext.Provider>;\n}\n", "// @flow\nimport React, {
createElement, Component } from 'react';\nimport hoist from 'hoist-non-react-statics';\nimport merge from
'./utils/mixinDeep';\nimport determineTheme from './utils/determineTheme';\nimport { EMPTY_ARRAY,
EMPTY_OBJECT } from './utils/empties';\nimport generateDisplayName from
'./utils/generateDisplayName';\nimport isFunction from './utils/isFunction';\nimport isTag from
'./utils/isTag';\nimport isStyledComponent from './utils/isStyledComponent';\nimport { ThemeConsumer } from
'./ThemeProvider';\nimport type { Theme } from './ThemeProvider';\nimport type { Attrs, RuleSet, Target } from
'./types';\n\n// NOTE: no hooks available for react-native yet;\n// if the user makes use of ThemeProvider or
StyleSheetManager things will break.\n\n// Validator defaults to true if not in HTML/DOM env\nconst validAttr = ()
=> true;\n\nclass StyledNativeComponent extends Component<*, *> {\n   root: ?Object;\n\n   attrs = {};\n\n   render()
{\n     return (\n       <ThemeConsumer>\n         ((theme?: Theme) => {\n           const {\n             $as:
transientAsProp,\n             as: renderAs,\n             forwardedComponent,\n             forwardedAs,\n
forwardedRef,\n             testID,\n             style = [],\n             ...props\n           } = this.props;\n\n           const {
defaultProps, target, shouldForwardProp } = forwardedComponent;\n\n           const elementToBeRendered =\n             this.attrs.$as || this.attrs.as || transientAsProp || renderAs || target;\n\n           const generatedStyles =
this.generateAndInjectStyles(\n             determineTheme(this.props, theme, defaultProps) || EMPTY_OBJECT,\n             this.props\n           );\n\n           const isTargetTag = isTag(elementToBeRendered);\n           const computedProps =
this.attrs !== props ? { ...props, ...this.attrs } : props;\n\n           const propFilterFn = shouldForwardProp || (isTargetTag
&& validAttr);\n\n           const propsForElement = {};\n\n           let key;\n\n           for (key in computedProps) {\n
if (key[0] === '$' || key === 'as') continue;\n\n           else if (key === 'forwardedAs') {\n             propsForElement.as
= props[key];\n\n           } else if (!propFilterFn || propFilterFn(key, validAttr)) {\n             // Don't pass through
filtered tags through to native elements\n             propsForElement[key] = computedProps[key];\n\n           }\n\n           propsForElement.style = typeof style === 'function' ?\n             (state) => {\n               return
[generatedStyles].concat(style(state))\n             }\n             : [generatedStyles].concat(style);\n\n           propsForElement.testID = testID;\n\n           if (forwardedRef) propsForElement.ref = forwardedRef;\n\n           if
(forwardedAs) propsForElement.as = forwardedAs;\n\n           return createElement(elementToBeRendered,
propsForElement);\n         })\n       </ThemeConsumer>\n     );\n   }\n\n   buildExecutionContext(theme: ?Object, props:
Object, attrs: Attrs) {\n     const context = { ...props, theme };
\n     if (!attrs.length) return context;\n\n     this.attrs =

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'./utils/isPlainObject';\nimport { EMPTY_ARRAY } from './utils/empties';\nimport isFunction from
'./utils/isFunction';\nimport flatten from './utils/flatten';\nimport type { Interpolation, RuleSet, Styles } from
'./types';\n\n/**\n * Used when flattening object styles to determine if we should\n * expand an array of styles.\n */\nconst addTag = arg => {\n  if (Array.isArray(arg)) {\n    // eslint-disable-next-line no-param-reassign\n    arg.isCss = true;\n  }\n  return arg;\n};\n\nexport default function css(styles: Styles, ...interpolations:
Array<Interpolation>): RuleSet {\n  if (isFunction(styles) || isPlainObject(styles)) {\n    // $FlowFixMe\n    return
addTag(flatten(interleave(EMPTY_ARRAY, [styles, ...interpolations])));\n  }\n  if (interpolations.length === 0
&& styles.length === 1 && typeof styles[0] === 'string') {\n    // $FlowFixMe\n    return styles;\n  }\n  //
$FlowFixMe\n  return addTag(flatten(interleave(styles, interpolations)));\n}\n\n", /* @flow\nimport {
isValidElementType } from 'react-is';\nimport css from './css';\nimport throwStyledError from './utils/error';\nimport
{ EMPTY_OBJECT } from './utils/empties';\nimport type { Target } from './types';\n\nexport default function
constructWithOptions(\n  componentConstructor: Function,\n  tag: Target,\n  options: Object =
EMPTY_OBJECT)\n) {\n  if (!isValidElementType(tag)) {\n    return throwStyledError(1, String(tag));\n  }\n  /*
This is callable directly as a template function *\n // $FlowFixMe: Not typed to avoid destructuring arguments\n
const templateFunction = (...args) => componentConstructor(tag, options, css(...args));\n  /* If config methods are
called, wrap up a new template function and merge options *\n  templateFunction.withConfig = config =>\n
constructWithOptions(componentConstructor, tag, { ...options, ...config });\n  /* Modify/inject new props at
runtime *\n  templateFunction.attrs = attrs =>\n    constructWithOptions(componentConstructor, tag, {\n
...options,\n    attrs: Array.prototype.concat(options.attrs, attrs).filter(Boolean),\n  });\n  return
templateFunction;\n}\n\n", /* @flow\nimport React, { useContext, type AbstractComponent } from 'react';\nimport
hoistStatics from 'hoist-non-react-statics';\nimport { ThemeContext } from './models/ThemeProvider';\nimport
determineTheme from './utils/determineTheme';\nimport getComponentName from
'./utils/getComponentName';\n\n// NOTE: this would be the correct signature:\n// export default <Config: { theme?:
any }, Instance>(\n//   Component: AbstractComponent<Config, Instance>\n// ): AbstractComponent<$Diff<Config,
{ theme?: any }> & { theme?: any }, Instance>\n\n// but the old build system tooling doesn't support the
syntax\n\nexport default (Component: AbstractComponent<*, *>) => {\n  // $FlowFixMe This should be
React.forwardRef<Config, Instance>\n  const WithTheme = React.forwardRef((props, ref) => {\n    const theme =
useContext(ThemeContext);\n    // $FlowFixMe defaultProps isn't declared so it can be inferrable\n    const {
defaultProps } = Component;\n    const themeProp = determineTheme(props, theme, defaultProps);\n    if
(process.env.NODE_ENV !== 'production' && themeProp === undefined) {\n      // eslint-disable-next-line no-
console\n      console.warn(\n        `[withTheme] You are not using a ThemeProvider nor passing a theme prop or a
theme in defaultProps in component class "${getComponentName(\n          Component\n        )}"\n      );\n    }\n    return <Component { ...props } theme={themeProp} ref={ref} />.\n  });\n  hoistStatics(WithTheme,
Component);\n  WithTheme.displayName = `WithTheme(${getComponentName(Component)})`;\n  return
WithTheme;\n};\n\n", /* @flow\nimport { useContext } from 'react';\nimport { ThemeContext } from
'./models/ThemeProvider';\n\nconst useTheme = () => useContext(ThemeContext);\n\nexport default
useTheme;\n\n", /* @flow\n\n/* eslint-disable import/no-unresolved *\nimport reactPrimitives from 'react-
primitives';\nimport _InlineStyle from './models/InlineStyle';\nimport _StyledNativeComponent from
'./models/StyledNativeComponent';\nimport css from './constructors/css';\nimport constructWithOptions from
'./constructors/constructWithOptions';\nimport ThemeProvider, { ThemeConsumer, ThemeContext } from
'./models/ThemeProvider';\nimport withTheme from './hoc/withTheme';\nimport useTheme from
'./hooks/useTheme';\nimport isStyledComponent from './utils/isStyledComponent';\nimport type { Target } from
'./types';\n\nconst InlineStyle = _InlineStyle(reactPrimitives.StyleSheet);\nconst StyledNativeComponent =
_StyledNativeComponent(InlineStyle);\nconst styled = (tag: Target) =>
constructWithOptions(StyledNativeComponent, tag);\n\n/* React native lazy-requires each of these modules for
some reason, so let's\n * assume it's for a good reason and not eagerly load them all *\nconst aliases = 'Image Text
Touchable View';\n\n/* Define a getter for each alias which simply gets the reactNative component\n * and passes
it to styled *\naliases.split(/\\s+/m).forEach(alias =>\n  Object.defineProperty(styled, alias, {\n    enumerable:

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true,\n configurable: false,\n get() {\n   return styled(reactPrimitives[alias]);\n },\n })\n);\n\nexport { css,\n isStyledComponent, ThemeProvider, ThemeConsumer, ThemeContext, withTheme, useTheme };\n\nexport default\n styled;\n\n],\n\"names\":[\"AD_REPLACER_R\",\"charsLength\",\"getAlphabeticChar\",\"code\",\"String\",\"fromCharCode\",\"generateAlphabeticName\",\"name\",\"x\",\"Math\",\"abs\",\"replace\",\"SEED\",\"phash\",\"h\",\"i\",\"length\",\"charCodeAt\",\"hash\",\"str\",\"getComponentName\",\"target\",\"process\",\"env\",\"NODE_ENV\",\"displayName\",\"isFunction\",\"test\",\"isStatelessFunction\",\"prototype\",\"isReactComponent\",\"toString\",\"Object\",\"call\",\"typeof\",\"isStyledComponent\",\"styledComponentId\",\"SC_ATTR\",\"REACT_APP_SC_ATTR\",\"SC_ATTR_ACTIVE\",\"SC_ATTR_VERSION\",\"SC_VERSION\",\"__VERSION__\",\"SPLITTER\",\"IS_BROWSER\",\"window\",\"DISABLE_SPEEDY\",\"Boolean\",\"SC_DISABLE_SPEEDY\",\"REACT_APP_SC_DISABLE_SPEEDY\",\"EMPTY_ARRAY\",\"freeze\",\"EMPTY_OBJECT\",\"ERRORS\",\"errorMap\",\"format\",\"a\",\"b\",\"c\",\"len\",\"push\",\"forEach\",\"d\",\"throwStyledComponentsError\",\"interpolations\",\"Error\",\"join\",\"trim\",\"makeGroupedTag\",\"tag\",\"DefaultGroupedTag\",\"BASE_SIZE\",\"groupSizes\",\"Uint32Array\",\"indexOfGroup\",\"group\",\"index\",\"insertRules\",\"rules\",\"oldBuffer\",\"oldSize\",\"newSize\",\"throwStyledError\",\"set\",\"ruleIndex\",\"l\",\"insertRule\",\"clearGroup\",\"startIndex\",\"endIndex\",\"deleteRule\",\"getGroup\",\"css\",\"getRule\",\"MAX_SMI\",\"groupIDRegister\",\"Map\",\"reverseRegister\",\"nextFreeGroup\",\"getGroupForId\",\"id\",\"has\",\"get\",\"getIdForGroup\",\"setGroupForId\",\"SELECTOR\",\"MARKER_RE\",\"RegExp\",\"outputSheet\",\"sheet\",\"getTag\",\"undefined\",\"names\",\"size\",\"selector\",\"content\",\"rehydrateNamesFromContent\",\"split\",\"registerName\",\"rehydrateSheetFromTag\",\"style\",\"parts\",\"textContent\",\"part\",\"marker\",\"match\",\"parseInt\",\"rehydrateSheet\",\"nodes\",\"document\",\"querySelectorAll\",\"node\",\"getAttribute\",\"parentNode\",\"removeChild\",\"getNonce\",\"__webpack_nonce__\",\"ELEMENT_TYPE\",\"findLastStyleTag\",\"childNodes\",\"child\",\"nodeType\",\"hasAttribute\",\"makeStyleTag\",\"head\",\"parent\",\"createElement\",\"prevStyle\",\"nextSibling\",\"setAttribute\",\"nonce\",\"insertBefore\",\"getSheet\",\"styleSheets\",\"ownerNode\",\"makeTag\",\"isServer\",\"useCSSOMInjection\",\"VirtualTag\",\"CSSOMTag\",\"TextTag\",\"element\",\"appendChild\",\"createTextNode\",\"rule\",\"_error\",\"cssRules\",\"cssText\",\"refNode\",\"_target\",\"splice\",\"SHOULD_REHYDRATE\",\"defaultOptions\",\"StyleSheet\",\"registerId\",\"options\",\"globalStyles\",\"gs\",\"server\",\"reconstructWithOptions\",\"withNames\",\"allocateGSInstance\",\"hasNameForId\",\"groupNames\",\"Set\",\"add\",\"clearNames\",\"clear\",\"clearRules\",\"clearTag\",\"delimiter\",\"needle\",\"toSheet\",\"block\",\"e\",\"ruleSheet\",\"context\",\"selectors\",\"parents\",\"line\",\"column\",\"ns\",\"depth\",\"at\",\"COMMENT_REGEX\",\"COMPLEX_SELECTOR_PREFIX\",\"createStylisInstance\",\"plugins\",\"stylis\",\"Stylis\",\"parsingRules\",\"returnRulesPlugin\",\"parsedRules\",\"parseRulesPlugin\",\"insertRulePlugin\",\"_componentId\",\"_selector\",\"_selectorRegexp\",\"_consecutiveSelfRefRegExp\",\"selfReferenceReplacer\",\"offset\",\"string\",\"indexOf\",\"selfReferenceReplacementPlugin\",\"_\",\"lastIndexOf\",\"use\",\"stringifyRules\",\"prefix\",\"componentId\",\"flatCSS\",\"cssStr\",\"reduce\",\"acc\",\"plugin\",\"StyleSheetContext\",\"React\",\"createContext\",\"StyleSheetConsumer\",\"Consumer\",\"StylisContext\",\"StylisConsumer\",\"masterSheet\",\"masterStylis\",\"Keyframes\",\"inject\",\"styleSheet\",\"stylisInstance\",\"resolvedName\",\"getName\",\"uppercaseCheck\",\"uppercasePattern\",\"msPattern\",\"prefixAndLowerCase\",\"char\",\"toLowerCase\",\"hyphenateStyleName\",\"addUnitIfNeeded\",\"value\",\"unitless\",\"isFalsish\",\"chunk\",\"objToCssArray\",\"obj\",\"prevKey\",\"key\",\"hasOwnProperty\",\"Array\",\"isArray\",\"isCss\",\"hyphenate\",\"isPlainObject\",\"flatten\",\"executionContext\",\"ruleSet\",\"result\",\"isElement\",\"console\",\"warn\",\"printed\",\"warnOnce\",\"message\",\"SINGLE_QUOTE\",\"DOUBLE_QUOTE\",\"BACKSLASH\",\"SLASH\",\"NEWLINE\",\"SPACE\",\"FEED\",\"TAB\",\"CR\",\"OPEN_SQUARE\",\"CLOSE_SQUARE\",\"OPEN_PARENTHESES\",\"CLOSE_PARENTHESES\",\"OPEN_CURLY\",\"CLOSE_CURLY\",\"SEMICOLON\",\"ASTERISK\",\"COLON\",\"AT\",\"RE_AT_END\",\"RE_WORD_END\",\"RE_BAD_BRACKET\",\"tokenize\",\"input\",\"tokens\",\"valueOf\",\"ignore\",\"ignoreErrors\",\"next\",\"quote\",\"lines\",\"last\",\"escape\",\"nextLine\",\"nextOffset\",\"escaped\",\"escapePos\",\"prev\",\"n\",\"pos\",\"unclosed\",\"what\",\"error\",\"slice\",\"lastIndex\",\"HIGHLIGHT_THEME\",\"brackets\",\"comment\",\"color\",\"terminalHighlight\",\"Input\",\"token\",\"map\",\"CssSyntaxError\",\"source\",\"file\",\"reason\",\"setMessage\",\"captureStackTrace\",\"showSourceCode\",\"supportsColor\",\"start\",\"max\",\"end\",\"min\",\"maxWidth\",\"number\",\"padded\",\"gutter\",\"spacing\",\"defaultRaw\",\"colon\",\"indent\",\"beforeDecl\",\"beforeRule\",\"beforeOpen\",\"beforeClose\",\"beforeComment\",\"after\",\"emptyBody\",\"commentLeft\",\"commentRight\",\"capitalize\",\"toUpperCase\",\"Stringifier\",\"builder\",\"stringify\",\"semicolon\",\"type\",\"root\",\"body\",\"raws\",\"left\",\"raw\",\"right\",\"text\",\"decl\",\"between\",\"prop\",\"rawValue\",\"important\",\"atrule\",\"params\",\"afterName\",\"before\",\"own\",\"detect\",\"first\",\"rawCache\",\"beforeAfter\",\"method\",\"walk\",\"rawSemicolon\",\"rawEmptyBody\",\"rawIndent\",\"p\",\"rawBeforeComment\",\"walkComments\",\"rawBeforeDecl\",\"walkDecls\",\"rawBeforeRule\",\"rawBeforeClose\",\"rawBeforeOpen\",\"rawColon\",\"buf\",\"step\",\"cloneNode\",\"cloned\",\"constructor\",\"j\",\"No
```

de","defaults","opts","positionBy","data","remove","stringifier","clone","overrides","cloneBefore","cloneAfter","insertAfter","replaceWith","moveTo","newParent","cleanRaws","append","moveBefore","otherNode","moveAfter","toJSON","fixed","defaultType","keepBetween","positionInside","word","removeSelf","cleanStyles","val","Declaration","Comment","Parser","Root","current","spaces","tokenizer","loop","emptyRule","other","endFile","init","Rule","bracket","pop","unclosedBracket","unknownWord","spacesFromEnd","shift","spacesFromStart","precheckMissedSemicolon","stringFrom","cache","checkMissedSemicolon","AtRule","unnamedAtrule","open","unexpectedClose","unclosedBlock","clean","all","lastTokenType","from","doubleColon","founded","parse","safe","parser","cleanSource","Container","each","callback","lastEach","indexes","walkRules","walkAtRules","children","normalize","prepend","reverse","unshift","exist","removeAll","replaceValues","pattern","props","fast","every","condition","some","sample","processed","rebuild","fix","eachInside","eachDecl","eachRule","eachAtRule","eachComment","list","separators","array","func","letter","space","comma","values","sep","Warning","opt","Result","processor","messages","lastPlugin","postcssPlugin","warning","warnings","filter","isPromise","then","LazyResult","stringified","inline","syntax","sync","onFulfilled","onRejected","async","handleError","postcssVersion","pluginName","pluginVer","runtimeVer","version","err","asyncTick","resolve","reject","promise","run","Promise","processing","Processor","concat","normalized","postcss","toResult","lazy","prevMap","sequence","path","origin","consumer","originalPositionFor","mapResolve","sourceContentFor","sourceRoot","SafeParser","buffer","safeParse","generated","InlineStyle","generateStyleObject","generateComponentId","declPairs","styleObject","transformDeclPairs","styles","create","isObject","isValidKey","mixin","mixinDeep","rest","providedTheme","defaultProps","theme","isTag","charAt","generateDisplayName","ThemeContext","ThemeConsumer","mergeTheme","outerTheme","mergedTheme","ThemeProvider","useContext","themeContext","useMemo","validAttr","StyledNativeComponent","attrs","render","transientAsProp","\$as","renderAs","as","forwardedComponent","forwardedAs","forwardedRef","testID","shouldForwardProp","elementToBeRendered","generatedStyles","generateAndInjectStyles","determineTheme","isTargetTag","computedProps","propFilterFn","propsForElement","state","ref","buildExecutionContext","attrDef","resolvedAttrDef","attr","inlineStyle","setNativeProps","nativeProps","Component","createStyledNativeComponent","ParentComponent","isClass","isTargetStyledComp","WrappedStyledNativeComponent","forwardRef","finalAttrs","filterFn","elementToBeCreated","withComponent","__","optionsToCopy","newOptions","defineProperty","_foldedDefaultProps","merge","hoist","strings","addTag","arg","interleave","constructWithOptions","componentConstructor","isValidElementType","templateFunction","withConfig","config","WithTheme","themeProp","hoistStatics","useTheme","_InlineStyle","reactPrimitives","_StyledNativeComponent","styled","aliases","alias","enumerable","configurable"],"mappings":":;;;;;;;;;;;;;AAAA;;AACA;AAEA,IAAMA,aAAa,GAAG,UAAAtB;AAEA;;AAEA,IAAMC,WAAW,GAAG,EAAPB;AAEA;;AACA,IAAMC,iBAAiB,GAAG,SAAPBA,iBAAoB,CAACC,IAAD;AAAA,SACxBC,MAAM,CAACC,YAAP,CAAoBF,IAAI,IAAIA,IAAI,GAAG,EAAP,GAAy,EAaz,GAAiB,EAARb,CAAxB,CADwB;AAAA,CAAIB;AAGA;;;AACe,SAASG,sBAAT,CAAgCH,IAAhC,EAAsD;AACnE,MAAII,IAAI,GAAG,EAAX;AACA,MAAIC,CAAJ;AAEA;;AACA,OAKA,CAAC,GAAGC,IAAI,CAACC,GAAL,CAASP,IAAT,CAAT,EAAYBK,CAAC,GAAGP,WAAT7B,EAACO,CAAC,GAAIA,CAAC,GAAGP,WAAL,GAAoB,CAAIE,EAaqE;AACnEM,IAAAA,IAAI,GAAGL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAA5C;AACD;;AAED,SAAO,CAACL,iBAAiB,CAACM,CAAC,GAAGP,WAAL,CAAjB,GAAqCM,IAAtC,EAA4CI,OAA5C,CAAoDX,aAApD,EAAMe,OAAnE,CAAP;AACD;;ACxBD;;AACA;AAEA,AAAO,IAAMY,IAAI,GAAG,IAAb;AAGP;AACA;;AACA,AAAO,IAAMC,KAAK,GAAG,SAARA,KAAQ,CAACC,CAAD,EAAYN,CAAZ,EAakC;AACrD,MAAIO,CAAC,GAAGP,CAAC,CAACQ,MAAV;;AAEA,SAAOD,CAAP,EAU;AACRD,IAAAA,CAAC,GAAIA,CAAC,GAAG,EAAL,GAAWN,CAAC,CAACS,UAAF,CAAa,EAaEF,CAAf,CAAf;AACD;;AAED,SAAOD,CAAP;AACD,CARM;;AAWP,AAAO,IAAMI,IAAI,GAAG,SAAPA,IAAO,CAACV,CAAD,EAauB;AACzC,SAAOK,KAAK,CAACD,IAAD,EAAOJ,CAAP,CAAZ;AACD,CAFm;;ACnBP;AKA,2BAaE,UAACW,GAAD,EAAYB;AACtC,SAAOb,sBAAsB,CACy,IAAI,CAACC,GAAD,CAAJ,KAAc,CAAF,CAA7B;AACD,CAFd;;ACLA;AAGA,AAAE,SAASC,gBAAT,CACbC,MADa,EAEL;AACR,SACE,CAACC,OA AO,CAACC,GAAR,CAAYC,QAAZ,KAAyB,YAAzB,GAAwC,OA AOH,MAAP,KAAkB,QAAIB,IAA8BA,MAAtE,GAA+E,KAAhF;AAEAA,EA AAA,MAAM,CAACI,WAFP;AAIAJ,EA AAA,MAAM,CAACd,IAJP,IAKA,WANF;AAQD;;ACdD;AACA,AAAE,SAASmB,UAAT,CAAoBC,IAAPB,EAAGD;AAC7D,SAAO,OA AOA,IAAP,KAAgB,UAAvB;AACD;;ACHD;AACA,AAAE,SAASC,mBAAT,CAA

6BD,IAA7B,EAAiD;AAC9D,SACE,OAAOA,IAAP,KAAgB,UAAhB,IACG,EACDA,IAAI,CAACE,SAAL,IACG
F,IAAI,CAACE,SAAL,CAAeC,gBAFjB,CAFL;AAOD;ACTD;AACa,AAEA,qBAaE,UAAcB,CAAD;AAAA,S
ACbA,CAAC,KAAK,IAAN,IACA,OAAOA,CAAP,KAAa,QADb,IAEA,CAACA,CAAC,CAACuB,QAAF,GAAav
B,CAAC,CAACuB,QAAF,EAAb,GAA4BC,MAAM,CAACH,SAAP,CAAiBE,QAAjB,CAA0BE,IAA1B,CAA+Bz
B,CAA/B,CAA7B,MAAoE,iBAFpE,IAGA,CAAC0B,cAAM,CAAC1B,CAAD,CAJM;AAAA,CAAF;ACHA;AAC
A,AAAE,SAAS2B,iBAAT,CAA2Bd,MAA3B,EAAyD;AAcTe,SAAOA,MAAM,IAAI,OAAOA,MAAM,CAACe,i
BAAd,KAAoC,QAArD;AACD;,,;ACHD;AKA,AAAO,IAAMC,OAAO,GA
CjB,OAAOf,OAAP,KAAMb,WAAAnB,KAAMCA,OAAO,CAACC,GAAR,CAAYe,iBAAZ,IAAiChB,OAAO,CAA
CC,GAAR,CAAYc,OAAhF,CAAD,IACA,aAFK;AAIP,AAAO,IAAME,cAAc,GAAG,QAAvB;AACp,AAAO,IAA
MC,eAAe,GAAG,qBAAXB;AACp,AAAO,IAAMC,UAAU,GAAGC,OAAnB;AACp,AAAO,IAAMC,QAAQ,GAA
G,WAAjB;AAEP,AAAO,IAAMC,UAAU,GAAG,OAAOC,MAAP,KAakB,WAAiB,IAAiC,iBAAiBA,MAArE;A
AEP,AAAO,IAAMC,cAAc,GACzBC,OAAO,CAAC,OAAOC,iBAAP,KAA6B,SAA7B,GACJA,iBADI,GAEH,OA
AO1B,OAAP,KAAMb,WAAAnB,IAAkC,OAAOA,OAAO,CAACC,GAAR,CAAY0B,2BAAnB,KAAMd,WAArF,I
AAoG3B,OAAO,CAACC,GAAR,CAAY0B,2BAAZ,KAA4C,EAAhJ,GACC3B,OAAO,CAACC,GAAR,CAAY0B
,2BAAZ,KAA4C,OAA5C,GAA5D,KAAtd,GAA8D3B,OAAO,CAACC,GAAR,CAAY0B,2BAD3E,GAEE,OAAO
3B,OAAP,KAAMb,WAAAnB,IAAkC,OAAOA,OAAO,CAACC,GAAR,CAAYyB,iBAAnB,KAAyC,WAA3E,IAA0
F1B,OAAO,CAACC,GAAR,CAAYyB,iBAAZ,KAAkC,EAA5H,GACC1B,OAAO,CAACC,GAAR,CAAYyB,iBA
AZ,KAAkC,OAAIC,GAA4C,KAA5C,GAAoD1B,OAAO,CAACC,GAAR,CAAYyB,iBADjE,GAEC1B,OAAO,C
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1.93 @babel/helper-split-export-declaration

7.16.7

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1.94 lodash.memoize 4.1.2

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1.95 @babel/preset-modules 0.1.5

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1.96 rollup-pluginutils 2.8.2

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```
/*!  
 * is-number <https://github.com/jonschlinkert/is-number>  
 *  
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 * Released under the MIT License.  
 */
```

Found in path(s):

```
* /opt/cola/permits/1157599063_1619601225.94/0/rollup-pluginutils-2-8-2-2-tgz/package/dist/pluginutils.cjs.js  
* /opt/cola/permits/1157599063_1619601225.94/0/rollup-pluginutils-2-8-2-2-tgz/package/dist/pluginutils.es.js
```

1.97 util v0.11.1

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1.98 type-check 0.3.2

1.99 aproba 1.2.0

1.100 url-join 4.0.1

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1.101 @types/prettier 2.6.0

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1.102 babel-plugin-istanbul 6.1.1

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1.103 mafintosh-pump 2.0.1

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1.104 wrap-ansi v5.1.0

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1.105 testing-library-react 11.2.7

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1.106 at-least-node 1.0.0

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1.107 is-windows 1.0.2

1.108 @aws-sdk/credential-provider-ini 3.13.1

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1.109 object-visit 1.0.1

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1.110 node-fetch-h 2.3.0

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1.111 react-scripts 10.0.1

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1.113 rework-visit 1.0.0

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1.114 string-prototype-trim 1.2.5

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1.115 chain-function 1.0.1

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1.116 locate-path 2.0.0

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1.117 svgo 1.3.2

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1.118 object.pick 1.3.0

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1.119 @aws-sdk/middleware-logger 3.13.1

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1.121 markdown-to-jsx 7.1.7

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1.122 estree-walker 1.0.1

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1.123 final-form 4.20.6

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1.124 icss-utils 4.1.1

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1.127 tty-browserify 0.0.0

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1.128 concat-stream 1.6.2

1.129 react-refresh 0.8.3

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1.130 convert-source-map 0.3.5

1.131 ini 1.3.8

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1.134 @babel/helper-optimise-call-expression

7.16.7

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1.140 unicode-canonical-property-names-ecmascript 2.0.0

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1.147 @aws-sdk/property-provider 3.13.1

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1.148 @aws-sdk/util-locate-window 3.13.1

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1.149 brace 0.10.0

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1.150 crypto-browserify 3.12.0

1.151 create-hash 1.2.0

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1.152 errno 0.1.8

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1.153 hsla-regex 1.0.0

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1.154 range-parser v1.2.1

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1.155 hapi-topo 3.1.6

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1.156 slice-ansi 4.0.0

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1.157 postcss-selector-parser 5.0.0

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1.158 w3c-xmlserializer 2.0.0

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1.159 @aws-sdk/middleware-host-header

3.13.1

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1.160 locate-path v5.0.0

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1.161 hmac-drbg 1.0.1

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1.162 async 3.2.3

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1.163 renderkid 2.0.7

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1.164 get-symbol-description 1.0.0

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1.165 micromatch 3.1.10

1.166 @babel/plugin-transform-new-target

7.16.7

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1.167 cosmiconfig 7.0.1

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1.168 rollup-plugin-terser 5.3.1

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1.169 hast-util-parse-selector 2.2.5

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1.170 minipass-flush 1.0.5

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1.171 @aws-sdk/abort-controller 3.15.0

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1.172 isobject 3.0.1

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1.173 caller-callsite 2.0.0

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1.174 svgr-babel-plugin-add-jsx-attribute

5.4.0

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1.175 node-jsonfile 6.1.0

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1.176 @aws-sdk/util-utf8-node 3.13.1

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1.177 @aws-sdk/middleware-content-length

3.15.0

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1.178 is-path-in-cwd v2.1.0

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1.179 babel-plugin-named-asset-import 0.3.8

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1.180 isarray 0.0.1

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Found in path(s):

* /opt/ws_local/PERMITS_SQL/1027006843_1593099137.24/0/isarray-0-0-1-4-tgz/package/README.md

1.181 type-fest 0.6.0

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1.182 node-semver 7.0.0

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1.183 split-on-first 1.1.0

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1.184 @types/prop-types 15.7.4

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1.185 path-dirname 1.0.2

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1.186 babel-plugin-proposal-decorators

7.17.9

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1.187 microevent-ts 0.1.1

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1.188 whatwg-encoding 1.0.5

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1.189 text-table 0.2.0

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1.190 swaggerjs 3.18.4

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1.191 formidable 1.2.6

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1.192 domain-browser 1.2.0

1.193 unset-value 1.0.0

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1.194 find-up 3.0.0

1.195 @webassemblyjs/wasm-gen 1.9.0

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1.196 performance-now 2.1.0

1.197 array-prototype-flatmap 1.3.0

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1.198 node-semver 5.7.1

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1.199 sindresorhus/is-stream 1.1.0

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1.200 schema-utils 3.1.1

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1.201 object-inspect 1.12.0

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1.202 minizlib v2.1.2

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1.203 ssri 6.0.2

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1.204 cli-width 2.2.1

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1.205 safe-buffer v5.2.1

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1.206 iconv-lite v0.4.24

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1.207 node-concat-map 0.0.1

1.208 brorand 1.1.0

1.209 form-data 3.0.1

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1.210 @webassemblyjs/helper-wasm-section

1.9.0

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1.211 multicast-dns-service-types 1.1.0

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1.212 is-shared-array-buffer 1.0.2

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1.213 gozala-querystring 0.2.1

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1.214 node-cache 5.1.2

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1.215 extglob 2.0.4

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1.216 base 0.11.2

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1.217 minimalistic-crypto-utils 1.0.1

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1.218 jss 10.9.0

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1.219 lunrjs v2.3.9

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1.220 @hapi/bourne 1.3.2

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1.221 @types/resize-observer-browser 0.1.7

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1.222 has-bigints 1.0.1

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1.223 minimist 1.2.0

1.224 signal-exit 3.0.7

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1.225 get-intrinsic 1.1.1

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1.226 @webassemblyjs/wasm-parser 1.9.0

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1.227 string-width 4.2.3

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1.228 dns-packet 1.3.4

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1.229 http-deceiver 1.2.7

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* /opt/cola/permits/1011005412_1622035337.26/0/http-deceiver-1-2-7-zip/http-deceiver-1.2.7/README.md

1.230 pirates 4.0.5

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1.232 callsites 3.1.0

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1.233 denque 1.5.1

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1.234 character-entities-legacy 1.1.4

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1.235 test-exclude 6.0.0

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1.236 @emotion/unitless 0.7.5

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1.237 combined-stream 1.0.8

1.238 string-prototype-trimend 1.0.4

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1.239 promise-inflight 1.0.1

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1.240 @humanwhocodes/config-array 0.5.0

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1.241 source-map 0.5.7

1.242 oas-linter 3.2.2

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1.243 vendors 1.0.4

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1.244 node-html-entities 1.4.0

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1.245 react-transition-group 2.9.0

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1.246 @aws-sdk/util-buffer-from 3.13.1

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1.247 @babel/code-frame 7.16.7

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1.248 diffie-hellman 5.0.3

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1.249 normalize-package-data 2.5.0

1.250 es-shim-unscopables 1.0.0

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1.251 util 0.10.3

1.252 connected-react-router 6.9.2

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1.253 merge-stream 2.0.0

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1.254 @types/react 17.0.44

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1.255 builtin-modules 3.2.0

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1.256 reftools 1.1.9

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1.257 @azure/msal-react 1.3.1

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1.258 gajus-table 6.8.0

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1.259 oas-validator 5.0.8

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1.260 character-entities 1.2.4

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1.261 execa 4.1.0

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1.262 enquirer 2.3.6

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1.263 path-type 4.0.0

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1.264 @types/prettier 2.4.4

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1.265 node-releases 1.1.77

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1.266 is-binary-path 1.0.1

1.267 has-values 0.1.4

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1.268 @emotion/stylis 0.8.5

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1.269 pkg-dir 4.2.0

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1.270 @babel/plugin-transform-regenerator

7.17.9

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1.271 pseudomap 1.0.2

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1.272 jest-console 26.6.2

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1.273 @babel/plugin-transform-typeof-symbol 7.16.7

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1.274 strip-ansi 6.0.1

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1.275 d3-zoom 2.0.0

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1.276 is-extendable 0.1.1

1.277 jest-from-facebook 26.6.0

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1.278 worker-rpc 0.1.1

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1.279 @aws-sdk/middleware-user-agent

3.13.1

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1.280 lodash.debounce 4.0.8

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1.281 @aws-sdk/util-body-length-browser

3.13.1

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1.282 minimalistic-assert 1.0.1

1.283 css-has-pseudo 0.10.0

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1.289 p-locate 3.0.0

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3.15.0

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1.291 wbuf 1.7.3

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1.292 floatdrop-pinkie 2.0.4

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1.293 clsx 1.1.1

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1.296 ra-language-english 3.19.11

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```
# English Messages for React-Admin
```

English messages for [react-admin](<https://github.com/marmelab/react-admin>), the frontend framework for building admin applications on top of REST/GraphQL services.

```
[![react-admin-demo](https://marmelab.com/react-admin/img/react-admin-demo-still.png)](https://vimeo.com/268958716)
```

```
## Installation
```

```
```sh
npm install --save ra-language-english
```
```

```
## Usage
```

```
``jsx
import { Admin } from 'react-admin';
import englishMessages from 'ra-language-english';
import polyglotI18nProvider from 'ra-i18n-polyglot';

const messages = {
  'en': englishMessages,
};
const i18nProvider = polyglotI18nProvider(locale => messages[locale]);

<Admin locale="en" i18nProvider={i18nProvider}>
  ...
</Admin>
``
```

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1.297 should-util 1.0.1

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1.300 fast-safe-stringify 2.0.7

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1.301 @types/q 1.5.5

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1.302 has-ansi 2.0.0

1.303 prism-js 1.27.0

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1.304 @babel/plugin-transform-modules-umd

7.16.7

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1.305 es-array-method-boxes-properly 1.0.0

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1.306 axios 0.27.2

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1.307 json-schema-traverse 1.0.0

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1.308 eslint-utils v2.1.0

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1.309 ast-types-flow 0.0.7

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1.310 brace 0.11.1

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1.311 p-locate 4.1.0

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1.312 make-dir 3.1.0

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1.313 @sinonjs/fake-timers 6.0.1

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1.314 internal-slot 1.0.3

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1.315 type-fest 0.20.2

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1.316 postcss-media-minmax 4.0.0

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1.317 create-ecdh 4.0.4

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1.318 jose 2.0.5

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<https://github.com/Brightspace/node-ecdsa-sig-formatter>

```
// CHANGES MADE
// - code style
// - uses new ECMAScript syntax
// - removed dependencies
// - only accepts and produces Buffers to avoid type conversion
```

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1.319 @babel/helper-builder-binary-assignment-operator-visitor 7.16.7

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1.320 @babel/helper-plugin-utils 7.16.7

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1.321 neo-async 2.6.2

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1.322 @babel/highlight 7.16.10

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1.323 opn 4.0.2

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1.324 superagent 6.1.0

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1.325 @types/testing-library__jest-dom 5.14.3

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1.326 mkdirp 0.5.6

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1.328 http-parser-js 0.5.6

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- tests/iojs/test-http-parser-durability.js

This file is from <https://github.com/mscedex/io.js/blob/js-http-parser/test/pummel/test-http-parser-durability.js> with modifications by Jan Schr (jscissr).

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"""

- tests/fixtures/*
tests/parallel/*
tests/testpy/*
tests/common.js
tests/test.py
tests/utils.py

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1.329 babel-plugin-macros 3.1.0

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1.330 reacttraining-react-router 5.2.1

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1.332 babel-plugin-polyfill-corejs3 0.5.2

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1.333 strip-json-comments 3.1.1

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1.334 swagger-ui 4.10.3

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1.335 randombytes 1.0.4

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1.336 lower-case 2.0.2

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1.338 @babel/plugin-transform-modules-commonjs 7.17.7

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1.339 regenerator-runtime 0.13.9

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1.340 node-error-ex 1.3.2

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1.341 core-js-pure 3.21.1

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1.342 @babel/plugin-transform-duplicate-keys 7.16.7

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1.343 braces 3.0.2

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1.344 istanbul-lib-coverage 3.2.0

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1.345 @aws-sdk/abort-controller 3.13.1

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1.346 es6-iterator 2.0.3

1.347 axe-core 4.4.1

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1.348 url-loader 4.1.1

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1.349 @aws-crypto/supports-web-crypto 1.0.0

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1.350 @aws-sdk/client-sts 3.13.1

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1.351 hash.js 1.1.7

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* /opt/ws_local/PERMITS_SQL/1027718966_1599147933.57/0/hash-js-1-1-7-4-tgz/package/lib/hash/utls.js
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hash.js [![Build Status](https://secure.travis-ci.org/indutny/hash.js.svg)](http://travis-ci.org/indutny/hash.js)

Just a bike-shed.

Install

```
``sh
npm install hash.js
``
```

Usage

```
``js
var hash = require('hash.js')
hash.sha256().update('abc').digest('hex')
``
```

Selective hash usage

```
``js
var sha512 = require('hash.js/lib/hash/sha/512');
sha512().update('abc').digest('hex');
``
```

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1.352 mimic-fn 2.1.0

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1.353 multicast-dns 6.2.3

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1.354 stack-utils 2.0.5

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1.355 immutable v3.8.2

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1.356 static-extend 0.1.2

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1.357 eslint-plugin-import 2.7.3

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1.358 querystring-es3 0.2.1

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1.359 watchman 2.1.1

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1.363 pumpify 1.5.1

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1.366 parse-asn1 5.1.6

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1.368 developit/decko 1.2.0

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1.374 @babel/plugin-bugfix-safari-id-destructuring-collision-in-function-expression 7.16.7

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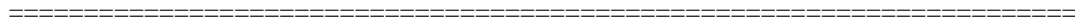
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1.383 eslint-scope v4.0.3

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1.384 flat-cache 3.0.4

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1.385 mafintosh-pump 3.0.0

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1.386 node-lru-cache 6.0.0

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1.387 ret 0.2.2

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1.388 jest-pnp-resolver 1.2.2

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```
# 
[Plug'n'Play](https://github.com/yarnpkg/rfcs/pull/101) resolver for Jest
```

```
[![npm version](https://img.shields.io/npm/v/jest-pnp-resolver.svg)](https://www.npmjs.com/package/jest-pnp-resolver)
```

```
[![node version](https://img.shields.io/node/v/jest-pnp-resolver.svg)](https://www.npmjs.com/package/jest-pnp-resolver)
```

This plugin is also available for Rollup ([rollup-plugin-pnp-resolve](https://github.com/arcanis/rollup-plugin-pnp-resolve)), TypeScript ([ts-pnp](https://github.com/arcanis/ts-pnp)), and Webpack ([pnp-webpack-plugin](https://github.com/arcanis/pnp-webpack-plugin))

Installation

```
...
```

```
yarn add -D jest-pnp-resolver
```

```
...
```

Usage

As of `jest@^24.4.0` you don't need to manually add this package anymore. The default resolver will already use PnP.

Simply add the resolver to your configuration. For example, a minimal `jest.config.js` would be as such:

```
```js
module.exports = {
 resolver: require.resolve('jest-pnp-resolver')
};
```

...

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1073752908\_1595443600.67/0/jest-pnp-resolver-1-2-2-tgz/package/README.md

## 1.389 serialize-error 8.1.0

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# 1.390 p-try 1.0.0

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# 1.391 safe-stable-stringify 2.3.1

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## 1.392 object.values 1.1.5

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## 1.393 jest-circus 26.6.0

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```
French Messages for React-Admin
```

French messages for [react-admin](https://github.com/marmelab/react-admin), the frontend framework for building admin applications on top of REST/GraphQL services.

```
[![react-admin-demo](https://marmelab.com/react-admin/img/react-admin-demo-still.png)](https://vimeo.com/268958716)
```

```
Installation
```

```
```sh
npm install --save ra-language-french
```
```

```
Usage
```

```
```jsx
import { Admin } from 'react-admin';
import frenchMessages from 'ra-language-french';
import polyglotI18nProvider from 'ra-i18n-polyglot';

const messages = {
  'fr': frenchMessages,
};
const i18nProvider = polyglotI18nProvider(locale => messages[locale]);

<Admin locale="fr" i18nProvider={i18nProvider}>
  ...
</Admin>
```

...

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1.416 @babel/helper-function-name 7.16.7

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1.418 tsconfig-paths 3.14.1

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1.419 `async` 2.6.3

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1.420 `@babel/plugin-transform-shorthand-properties` 7.16.7

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1.421 @babel/plugin-transform-modules-commonjs 7.17.9

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1.422 @aws-sdk/credential-provider-sso

3.13.1

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1.423 @braintree/sanitize-url 6.0.0

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1.424 unique-filename 1.1.1

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1.425 repeat-string 1.6.1

1.426 dom-serializer 1.4.1

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1.427 acorn-walk 7.2.0

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1.428 postcss-color-functional-notation 2.0.1

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1.429 mobx-react 7.3.0

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1.430 collection-visit 1.0.0

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1.431 aws-sdk-for-node-js 2.1166.0

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AWS SDK for JavaScript

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1.432 @material-ui/core 4.12.4

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1.433 axios 0.26.1

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1.434 regenerator-runtime 0.11.1

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1.435 core-util-is 1.0.3

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1.436 duplexer v0.1.2

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1.437 yargs 15.4.1

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1.438 @webassemblyjs/wast-parser 1.9.0

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1.439 @jridgewell/resolve-uri 3.0.5

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1.440 yargs-parser v18.1.3

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1.441 estraverse v4.3.0

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1.442 svgr-plugin-svg 5.5.0

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1.443 nanoid 3.3.2

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1.444 @types/scheduler 0.16.2

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1.445 gozala-events 3.3.0

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1.446 node-forge 0.10.0

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1.448 negotiator 0.6.3

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1.449 popperjs 1.16.1-lts

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1.451 is-ci 2.0.0

1.452 supports-hyperlinks 2.2.0

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1.453 @aws-sdk/shared-ini-file-loader 3.13.1

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1.454 btoa 1.2.1

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1.455 css-declaration-sorter 4.0.1

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1.460 postcss 7.0.36

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1.462 shebang-command 1.2.0

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1.463 babel-polyfilljs 6.23.0

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1.464 jest-watch-typeahead 0.6.1

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1.465 xml-but-prettier 1.0.1

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1.466 @aws-sdk/util-user-agent-browser

3.13.1

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1.467 immer 8.0.1

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1.468 function-bind 1.1.1

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1.469 snapdragon-util 3.0.1

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1.470 @babel/plugin-transform-computed-properties 7.16.7

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1.471 fs-write-stream-atomic 1.0.10

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1.472 @typescript-eslint/types 4.33.0

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1.473 get-own-enumerable-property-symbols

v3.0.2

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1.474 @babel/core 7.17.8

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1.475 glob-parent 5.1.2

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1.476 recharts-scale 0.4.5

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1.477 node-cookiejar 2.1.2

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1.478 cssnano-util-get-match 4.0.0

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1.479 gozala-querysting 0.2.0

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1.480 clean-css 4.2.4

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1.481 internal-ip 4.3.0

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1.482 mobx-react-lite 3.3.0

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1.485 babel-loader 8.1.0

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1.486 @babel/plugin-transform-named-capturing-groups-regex 7.16.8

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1.488 @babel/plugin-transform-block-scoping

7.16.7

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1.489 nodejs-deprecate 1.1.2

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1.491 `svg-parser` 2.0.4

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1.492 `@types/parse-json` 4.0.0

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1.494 get-caller-file 2.0.5

1.495 typescript-tuple 2.2.1

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1.496 parse-json 4.0.0

1.497 cssstyle 2.3.0

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1.498 einaros-ws 7.5.7

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1.499 @babel/core 7.12.3

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1.500 http-proxy-agent 4.0.1

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http-proxy-agent

=====

An HTTP(s) proxy `http.Agent` implementation for HTTP
[![Build Status](https://github.com/TooTallNate/node-http-proxy-agent/workflows/Node%20CI/badge.svg)](https://github.com/TooTallNate/node-http-proxy-agent/actions?workflow=Node+CI)

This module provides an `http.Agent` implementation that connects to a specified HTTP or HTTPS proxy server, and can be used with the built-in `http` module.

__Note:__ For HTTP proxy usage with the `https` module, check out
[`node-https-proxy-agent`](https://github.com/TooTallNate/node-https-proxy-agent).

Installation

Install with `npm`:

```
``` bash
$ npm install http-proxy-agent
```
```

Example

```
``` js
var url = require('url');
var http = require('http');
var HttpProxyAgent = require('http-proxy-agent');

// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);

// HTTP endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'http://nodejs.org/api/';
console.log('attempting to GET %j', endpoint);
var opts = url.parse(endpoint);

// create an instance of the `HttpProxyAgent` class with the proxy server information
var agent = new HttpProxyAgent(proxy);
opts.agent = agent;

http.get(opts, function (res) {
 console.log("response" event!, res.headers);
 res.pipe(process.stdout);
});
```
```


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Found in path(s):

* /opt/cola/permits/1145182297_1655090433.4751701/0/http-proxy-agent-4-0-1-4-tgz/package/README.md

1.501 unicode-match-property-ecmascript

2.0.0

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1.502 wrap-ansi v6.2.0

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1.503 @babel/plugin-proposal-object-rest-spread 7.17.3

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1.504 yargs-parser 21.0.1

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1.505 array-uniq 1.0.3

1.506 is-data-descriptor 0.1.4

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1.507 postcss-minify-params 4.0.2

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1.508 types-d3-shape 2.1.3

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1.509 arr-flatten 1.1.0

1.510 pify 2.3.0

1.511 @webassemblyjs/wasm-opt 1.9.0

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1.512 pkg-up 3.1.0

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1.513 path-is-absolute 1.0.1

1.514 bfj 7.0.2

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1.515 @types/resolve 0.0.8

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1.516 node-url 0.10.3

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1.518 electron-to-chromium 1.4.97

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1.520 browserify-rsa 4.1.0

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1.522 kind-of 5.1.0

1.523 ansi-colors 4.1.1

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1.525 atob 2.1.2

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1.528 anymatch 2.0.0

1.529 @babel/code-frame 7.12.11

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1.530 mikaelbr-node-notifier v8.0.2

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1.532 regjsgen 0.6.0

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1.533 @babel/plugin-transform-template-literals 7.16.7

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1.534 argparse 2.0.1

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A. HISTORY OF THE SOFTWARE

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Python was created in the early 1990s by Guido van Rossum at Stichting Mathematisch Centrum (CWI, see <http://www.cwi.nl>) in the Netherlands as a successor of a language called ABC. Guido remains Python's principal author, although it includes many contributions from others.

In 1995, Guido continued his work on Python at the Corporation for National Research Initiatives (CNRI, see <http://www.cnri.reston.va.us>) in Reston, Virginia where he released several versions of the

software.

In May 2000, Guido and the Python core development team moved to BeOpen.com to form the BeOpen PythonLabs team. In October of the same year, the PythonLabs team moved to Digital Creations, which became Zope Corporation. In 2001, the Python Software Foundation (PSF, see <https://www.python.org/psf/>) was formed, a non-profit organization created specifically to own Python-related Intellectual Property. Zope Corporation was a sponsoring member of the PSF.

All Python releases are Open Source (see <http://www.opensource.org> for the Open Source Definition). Historically, most, but not all, Python releases have also been GPL-compatible; the table below summarizes the various releases.

| Release | Derived from | Year | Owner | GPL-compatible? (1) |
|----------------|--------------|-----------|------------|---------------------|
| 0.9.0 thru 1.2 | | 1991-1995 | CWI | yes |
| 1.3 thru 1.5.2 | 1.2 | 1995-1999 | CNRI | yes |
| 1.6 | 1.5.2 | 2000 | CNRI | no |
| 2.0 | 1.6 | 2000 | BeOpen.com | no |
| 1.6.1 | 1.6 | 2001 | CNRI | yes (2) |
| 2.1 | 2.0+1.6.1 | 2001 | PSF | no |
| 2.0.1 | 2.0+1.6.1 | 2001 | PSF | yes |
| 2.1.1 | 2.1+2.0.1 | 2001 | PSF | yes |
| 2.1.2 | 2.1.1 | 2002 | PSF | yes |
| 2.1.3 | 2.1.2 | 2002 | PSF | yes |
| 2.2 and above | 2.1.1 | 2001-now | PSF | yes |

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1.539 cnakazawa-watch 1.0.4

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1.544 array-prototype-flatmap 1.2.5

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1.546 acorn 7.4.1

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1.552 @babel/plugin-proposal-private-property-in-object 7.16.7

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1.558 @babel/plugin-syntax-bigint 7.8.3

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1.565 no-case 3.0.4

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1.566 prelude-Is 1.2.1

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1.567 type 2.6.0

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1.568 unpipe 1.0.0

1.569 @babel/plugin-transform-modules-systemjs 7.17.8

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1.570 p-locate 2.0.0

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1.571 kind-of 3.2.2

1.572 Iodash 4.17.21

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1.573 react-dropzone 12.0.4

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1.574 espreo 7.3.1

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1.575 iarna-write-file-atomic 3.0.3

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1.578 mini-css-extract-plugin 0.11.3

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1.580 types-yargs 15.0.14

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1.581 is-core-module 2.8.1

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1.582 setprototypeof 1.1.0

1.583 @babel/plugin-transform-function-name 7.16.7

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1.586 @types/express 4.17.13

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1.587 jest-test-result 26.6.2

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1.588 react-transition-group 4.4.2

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1.589 is-arrayish 0.3.2

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1.590 ra-language-english 3.19.10

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English Messages for React-Admin

English messages for [react-admin](<https://github.com/marmelab/react-admin>), the frontend framework for building admin applications on top of REST/GraphQL services.

[![react-admin-demo]([---

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still.png)](<https://vimeo.com/268958716>)

Installation

```
```sh
npm install --save ra-language-english
```
```

Usage

```
```jsx
import { Admin } from 'react-admin';
import englishMessages from 'ra-language-english';
import polyglotI18nProvider from 'ra-i18n-polyglot';

const messages = {
 'en': englishMessages,
};
const i18nProvider = polyglotI18nProvider(locale => messages[locale]);

<Admin locale="en" i18nProvider={i18nProvider}>
 ...
</Admin>
```
```

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* /opt/cola/permits/1360130801_1657879550.3442202/0/ra-language-english-3-19-10-tgz/package/README.md

1.591 @babel/runtime-corejs3 7.17.8

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1.592 confusing-browser-globals 1.0.11

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1.593 strip-ansi 3.0.1

1.594 escape-string-regexp v4.0.0

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1.595 webpack-dev-server 3.11.1

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1.596 fn-name 1.1.0

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1.597 @babel/plugin-transform-unicode-escapes 7.16.7

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1.598 postcss-discard-overridden 4.0.1

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1.599 is-module 1.0.0

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1.600 jest-from-facebook v26.6.3

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1.601 @types/graceful-fs 4.1.5

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1.602 mime-db v1.47.0

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1.603 @aws-sdk/client-sts 3.16.0

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1.604 typescript-eslint-experimental-utils

3.10.1

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1.605 cjs-module-lexer 0.6.0

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1.606 acorn 8.7.0

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1.607 is-root 2.1.0

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1.608 p-limit 1.3.0

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1.609 babel-plugin-transform-property-literals

7.16.7

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1.610 postcss-dir-pseudo-class 5.0.0

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1.612 fast-glob 3.2.11

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1.615 csstools-normalize-css 10.1.0

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1.618 istanbuljs-load-nyc-config 1.1.0

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1.620 node-stack-trace 0.0.10

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1.622 type-is 1.6.18

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1.623 @aws-sdk/invalid-dependency 3.13.1

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1.624 html-minifier-terser 5.1.1

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1.625 extend-shallow 2.0.1

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1.626 enhanced-resolve 4.5.0

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1.627 native-url 0.2.6

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1.628 @types/node 17.0.23

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1.629 pify 4.0.1

1.630 foreach 2.0.5

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1.631 psl 1.8.0

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1.632 webpack v4.44.2

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1.633 redux-saga-symbols 1.1.2

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1.634 jsonwebtoken 8.5.1

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1.635 jest-worker 24.9.0

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1.636 postcss-browser-comments 3.0.0

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1.637 inherits 2.0.1

1.638 jest-worker 27.5.1

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1.639 domelementtype 2.3.0

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1.640 oas-schema-walker 1.1.5

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1.642 is-plain-object 2.0.4

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1.644 binary-extensions 1.13.1

1.645 type 1.2.0

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```
* /opt/cola/permits/1011004921_1613065589.14/0/component-type-v1-2-0-0-g168462c-1-tar-gz/component-type-cdabc78/test/mocha.js
```

1.646 qs-qs-querystring 6.10.3

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1.650 jest-fake-timers 26.6.2

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1.651 ansi-styles 3.2.1

1.652 @redocly/react-dropdown-aria 2.0.12

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 {"version":3,"file":"index.js","sources":["../utils/constants.ts","../node_modules/tslib/tslib.es6.js","../utils/helper.ts","../styles/index.ts","../components/OptionItem.tsx","../components/icons.tsx","../components/DropdownContent.tsx","../utils/dropdown-hooks.tsx","../components/Dropdown.tsx"],"sourcesContent":["export enum StyleKeys {\n  Arrow = 'Arrow',\n  DropdownSelector = 'DropdownSelector',\n  DropdownWrapper = 'DropdownWrapper',\n  SelectorSearch = 'SelectorSearch',\n  SelectedValue = 'SelectedValue',\n  Placeholder = 'Placeholder',\n  GroupContainer = 'GroupContainer',\n  GroupDivider = 'GroupDivider',\n  GroupHeading = 'GroupHeading',\n  OptionContainer = 'OptionContainer',\n  OptionItem = 'OptionItem',\n}\n\nexport enum KEY_CODES {\n  DOWN_ARROW = 40,\n  ENTER = 13,\n  ESCAPE = 27,\n  PAGE_DOWN = 34,\n  PAGE_UP = 33,\n  TAB = 9,\n  UP_ARROW = 38,\n  SPACE = 32,\n}\n\nexport const NAVIGATION_KEYS = [\n  KEY_CODES.ESCAPE,\n  KEY_CODES.UP_ARROW,\n  KEY_CODES.DOWN_ARROW,\n  KEY_CODES.PAGE_UP,\n  KEY_CODES.PAGE_DOWN,\n];\n\nexport const IdPrefix =\n  'react_dropdown_aria_';\n\nexport const colours = {\n  greys: {\n    base: '#808080',\n    dark: '#7C7C7C',\n    darker: '#6e6d6d',\n    light: '#CECECE',\n    lighter: '#e0e0e0',\n    lightest: '#f5f5f5',\n  },\n  states: {\n    disabled: '#deded',\n    focused: '#0080bc',\n  },\n};\n\n/*!\n*****\n\nCopyright (c)\nMicrosoft Corporation.\n\nPermission to use, copy, modify, and/or distribute this software for any\npurpose\nwith or without fee is hereby granted.\n\nTHE SOFTWARE IS PROVIDED \"AS IS\" AND THE AUTHOR\nDISCLAIMS ALL WARRANTIES WITH\nREGARD TO THIS SOFTWARE INCLUDING ALL IMPLIED\nWARRANTIES OF MERCHANTABILITY\nAND FITNESS. IN NO EVENT SHALL THE AUTHOR BE\nLIABLE FOR ANY SPECIAL, DIRECT,\nINDIRECT, OR CONSEQUENTIAL DAMAGES OR ANY\nDAMAGES WHATSOEVER RESULTING FROM\nLOSS OF USE, DATA OR PROFITS, WHETHER IN AN\nACTION OF CONTRACT, NEGLIGENCE OR\nOTHER TORTIOUS ACTION, ARISING OUT OF OR IN\nCONNECTION WITH THE USE OR\nPERFORMANCE OF THIS\nSOFTWARE.\n\n*****\n\n*/\n\n global Reflect, Promise\n\n extendStatics = function(d, b) {\n  extendStatics =
```

```

Object.setPrototypeOf || (function (d, b) { d.__proto__ = b; }) || function (d, b) {
  for (var p in b) if (b.hasOwnProperty(p)) d[p] = b[p];
  return extendStatics(d, b);
};
export function __extends(d, b) {
  extendStatics(d, b);
  function __() { this.constructor = d; }
  d.prototype = b === null ? Object.create(b) : (Object.prototype = b.prototype, new __());
}
export var __assign = function() {
  __assign = Object.assign || function __assign(t) {
    for (var s, i = 1, n = arguments.length; i < n; i++) {
      s = arguments[i];
      for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p];
    }
    return t;
  };
  return __assign.apply(this, arguments);
}
export function __rest(s, e) {
  var t = {};
  for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0) t[p] = s[p];
  if (s != null && typeof Object.getOwnPropertySymbols === "function")
    for (var i = 0, p = Object.getOwnPropertySymbols(s); i < p.length; i++) {
      if (e.indexOf(p[i]) < 0 && Object.prototype.propertyIsEnumerable.call(s, p[i])) t[p[i]] = s[p[i]];
    }
  return t;
}
export function __decorate(decorators, target, key, desc) {
  var c = arguments.length, r = c < 3 ? target : desc === null ? desc = Object.getOwnPropertyDescriptor(target, key) : desc, d;
  if (typeof Reflect === "object" && typeof Reflect.decorate === "function") r = Reflect.decorate(decorators, target, key, desc);
  else for (var i = decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target, key)) || r;
  return c > 3 && r && Object.defineProperty(target, key, r), r;
}
export function __param(paramIndex, decorator) {
  return function (target, key) { decorator(target, key, paramIndex); };
}
export function __metadata(metadataKey, metadataValue) {
  if (typeof Reflect === "object" && typeof Reflect.metadata === "function") return Reflect.metadata(metadataKey, metadataValue);
}
export function __awaiter(thisArg, _arguments, P, generator) {
  function adopt(value) { return value instanceof P ? value : new P(function (resolve) { resolve(value); }); }
  return new (P || (P = Promise))(function (resolve, reject) {
    function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } }
    function rejected(value) { try { step(generator["throw"](value)); } catch (e) { reject(e); } }
    function step(result) { result.done ? resolve(result.value) : adopt(result.value).then(fulfilled, rejected); }
    step((generator = generator.apply(thisArg, _arguments || [])).next());
  });
}
export function __generator(thisArg, body) {
  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1]; }, trys: [], ops: [] }, f, y, t, g;
  return g = { next: verb(0), "throw": verb(1), "return": verb(2) }, typeof Symbol === "function" && (g[Symbol.iterator] = function() { return this; }), g;
  function verb(n) { return function (v) { return step([n, v]); }; }
  function step(op) {
    if (f) throw new TypeError("Generator is already executing.");
    while (1) try {
      if (f = 1, y && (t = op[0] & 2 ? y["return"] : op[0] ? y["throw"] || ((t = y["return"]) && t.call(y), 0) : y.next) && !(t = t.call(y, op[1])).done) return t;
      if (y = 0, t) op = [op[0] & 2, t.value];
      switch (op[0]) {
        case 0: case 1: t = op; break;
        case 4: _label++; return { value: op[1], done: false };
        case 5: _label++; y = op[1]; op = [0]; continue;
        case 7: op = _ops.pop(); _trys.pop(); continue;
        default:
          if (!t = _trys, t = t.length > 0 && t[t.length - 1] && (op[0] === 6 || op[0] === 2)) { _ = 0; continue; }
          if (op[0] === 3 && (!t || (op[1] > t[0] && op[1] < t[3]))) { _label = op[1]; break; }
          if (op[0] === 6 && _label < t[1]) { _label = t[1]; t = op; break; }
          if (t && _label < t[2]) { _label = t[2]; _ops.push(op); break; }
          if (t[2]) _ops.pop();
          _trys.pop(); continue;
        }
        op = body.call(thisArg, _);
      } catch (e) { op = [6, e]; y = 0; } finally { f = t = 0; }
      if (op[0] & 5) throw op[1]; return { value: op[0] ? op[1] : void 0, done: true };
    }
  }
}
export function __createBinding(o, m, k, k2) {
  if (k2 === undefined) k2 = k;
  o[k2] = m[k];
}
export function __exportStar(m, exports) {
  for (var p in m) if (p !== "default" && !exports.hasOwnProperty(p)) exports[p] = m[p];
}
export function __values(o) {
  var s = typeof Symbol === "function" && Symbol.iterator, m = s && o[s], i = 0;
  if (m) return m.call(o);
  if (o && typeof o.length === "number") return {
    next: function () {
      if (o && i >= o.length) o = void 0;
      return { value: o && o[i++], done: !o };
    },
  };
  throw new TypeError(s ? "Object is not iterable." : "Symbol.iterator is not defined.");
}
export function __read(o, n) {
  var m = typeof Symbol === "function" && o[Symbol.iterator];
  if (!m) return o;
  var i = m.call(o), r, ar = [], e;
  try

```



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Object.keys(c).filter(k => c[k]).join(' ');
\n } else {\n   return ";\n   }\n } }.join(' ');
\n },"import { colours } from
'./utils/constants';
\nimport { DropdownProps, DropdownStyleDependantState, ExtraState } from
'./utils/types';
\nimport styled from 'styled-components';
\n\nexport const DropdownWrapper = styled.div<\n
Pick<DropdownProps, 'width' | 'height' | 'disabled'> & Pick<DropdownStyleDependantState, 'open' |
'dropdownFocused'>\n>(({\n width, height, disabled, open, dropdownFocused }) => ({\n   backgroundColor: disabled
? colours.greys.light : colours.greys.lightest,\n   border: `2px solid ${open || dropdownFocused ?
colours.states.focused : colours.greys.dark}`,\n   borderRadius: '7',\n   cursor: disabled ? 'not-allowed' : 'pointer',\n
display: 'flex',\n   flexDirection: 'column',\n   fontSize: '1em',\n   height,\n   position: 'relative',\n   width,\n\n '&:hover':
{\n   border: `2px solid ${open || dropdownFocused ? colours.states.focused : colours.greys.darker}`,\n   },\n\n
'&:disabled': {\n   backgroundColor: colours.states.disabled,\n   cursor: 'unset',\n   },\n\n }));
\n\nexport const
DropdownSelector = styled.div<\n Pick<DropdownProps, 'searchable'> & Pick<DropdownStyleDependantState,
'open'>\n>(({\n searchable, open }) => ({\n   alignItems: 'center',\n   boxSizing: 'border-box',\n   cursor: open &&
searchable ? 'text' : 'inherit',\n   display: 'flex',\n   height: '32px',\n   padding: '0 11px',\n   position: 'relative',\n   width:
'100%',\n\n   input: {\n   backgroundColor: 'inherit',\n   border: 'none',\n   fontSize: 'inherit',\n   height: '30px',\n
outline: 'none',\n   width: '100%',\n   },\n\n }));
\n\nexport const SelectorSearch = styled.span<any>(() => ({\n   bottom:
0,\n   left: '11px',\n   position: 'absolute',\n   right: '25px',\n   top: 0,\n }));
\n\nconst inputValueStyleBase = {\n   bottom:
0,\n   left: '11px',\n   lineHeight: '30px',\n   overflow: 'hidden',\n   position: 'absolute',\n   right: '25px',\n   textOverflow:
'ellipsis',\n   top: 0,\n   whiteSpace: 'nowrap',\n } as const;
\n\nexport const SelectedValue = styled.span<\n
Pick<DropdownProps, 'centerText' | 'value'> & Pick<DropdownStyleDependantState, 'open'>\n>(props => ({\n
textAlign: props.centerText ? 'center' : 'left',\n   color: props.value && !props.open ? 'black' : colours.greys.base,\n
...inputValueStyleBase,\n }));
\n\nexport const Placeholder = styled.span<Pick<DropdownProps, 'centerText'>>(({\n
centerText }) => ({\n   color: colours.greys.base,\n   textAlign: centerText ? 'center' : 'left',\n
...inputValueStyleBase,\n }));
\n\nexport const Arrow = styled.div<any>(() => ({\n   alignItems: 'center',\n   bottom:
0,\n   color: colours.greys.base,\n   display: 'flex',\n   position: 'absolute',\n   right: '10px',\n   top: 0,\n }));
\n\nexport
const OptionContainer = styled.span<\n Pick<DropdownProps, 'openUp' | 'maxContentHeight'> &
Pick<DropdownStyleDependantState, 'open'>\n>(({\n openUp, maxContentHeight, open }) => ({\n
backgroundColor: '#ffffff',\n   border: `2px solid ${colours.greys.darker}`, \n   borderRadius: '4px',\n   bottom: openUp
? '105%' : undefined,\n   boxShadow: `0px ${openUp ? '-4px' : '4px'} 4px rgba(0, 0, 0, 0.25)`,\n   boxSizing: 'border-
box',\n   color: 'black',\n   display: open ? 'block' : 'none',\n   left: '0',\n   listStyleType: 'none',\n   margin: '0',\n
maxHeight: maxContentHeight || '175px',\n   overflowX: 'hidden',\n   overflowY: 'auto',\n   padding: '2px 0',\n
position: 'absolute',\n   top: openUp ? undefined : '100%',\n   width: '100%',\n   zIndex: 9999,\n\n   '.dropdown-selector-
content--empty': {\n   alignItems: 'center',\n   color: colours.greys.base,\n   display: 'flex',\n   flexDirection:
'column',\n   justifyContent: 'center',\n   padding: '4px 0',\n   },\n\n   '&::-webkit-scrollbar': {\n   width: '5px',\n
},\n\n   '&::-webkit-scrollbar-track': {\n   background: '#ddd',\n   },\n\n   '&::-webkit-scrollbar-thumb': {\n
background: '#666',\n   },\n\n }));
\n\nexport const GroupContainer = styled.div<any>(() => ({\n   padding: '1em 0 0
0',\n }));
\n\nexport const GroupHeading = styled.div<any>(() => ({\n   color: 'grey',\n   display: 'flex',\n   flexDirection:
'row',\n   fontSize: '0.9em',\n   padding: '0 10px 3px 5px',\n }));
\n\nexport const GroupDivider = styled.div<any>(() =>
({\n   borderBottom: `1px solid ${colours.greys.dark}`, \n   margin: 'auto',\n   padding: '10px 0',\n   width:
'85%',\n }));
\n\nexport const OptionItemWrap = styled.div<Pick<ExtraState, 'selected' | 'focused'>>(({\n
selected, focused }) => {\n   let backgroundColor = colours.greys.lightest;\n   let color = 'inherit';
\n   if (focused && selected) {\n   backgroundColor = colours.greys.dark;\n   color = colours.greys.lightest;\n   } else if (focused) {\n
backgroundColor = colours.greys.lighter;\n   } else if (selected) {\n   backgroundColor = colours.greys.light;\n   }\n\n
return {\n   backgroundColor,\n   border: 'none',\n   color,\n   cursor: 'pointer',\n   fontSize: '0.95em',\n
overflow: 'hidden',\n   padding: '5px 10px',\n   textOverflow: 'ellipsis',\n   whiteSpace: 'nowrap',\n   width:
'100%',\n   display: 'flex',\n   alignItems: 'center',\n\n   '&:hover': {\n   backgroundColor: selected ?
colours.greys.dark : colours.greys.light,\n   color: selected ? colours.greys.lightest : undefined,\n   },\n\n
'option-icon': {\n   padding: '5px',\n   },\n\n } });
\n },"import * as React from 'react';
\nimport { useCallback, MouseEvent } from 'react';
\nimport { Option, ItemRenderer, OnOptionClicked } from './utils/types';
\nimport { cx }

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from './utils/helper';\n\nimport { OptionItemWrap } from './styles';\n\nexport interface OptionItemProps {\n  option: Option;\n  optionClass?: string;\n  onOptionClicked: OnOptionClicked;\n  itemRenderer?: ItemRenderer;\n  index: number;\n  selected: boolean;\n  focused: boolean;\n}\n\nconst OptionItem = (props: OptionItemProps) => {\n  const { onOptionClicked, option, optionClass, itemRenderer, index, selected, focused } = props;\n\n  const handleClick = useCallback(\n    (e: MouseEvent<HTMLDivElement>) => {\n      e.stopPropagation();\n      onOptionClicked(option, true);\n    },\n    [onOptionClicked, option],\n  );\n\n  let content = (\n    <\n      {option.iconClass} && <i className={`_${option.iconClass} dropdown-option-icon`} />\n      {option.value}\n    </>\n  );\n\n  if (itemRenderer) {\n    content = itemRenderer(props, index);\n  }\n\n  return (\n    <OptionItemWrap\n      aria-label={option.ariaLabel}\n      aria-selected={selected}\n      className={cx('dropdown-option', optionClass, { selected, focused })}\n      onClick={handleClick}\n      title={option.title}\n      selected={selected}\n      focused={focused}\n    >\n      {content}\n    </OptionItemWrap>\n  );\n};\n\nexport default React.memo(OptionItem);\n\n", "import * as React from 'react';\n\ninterface StandardIconProps {\n  children: React.ReactNode;\n  className: string;\n  dim?: number;\n}\n\nconst StandardIcon = ({ children, className, dim = 24 }: StandardIconProps) => (\n  <svg\n    xmlns="http://www.w3.org/2000/svg"\n    width={dim}\n    height={dim}\n    viewBox="0 0 24 24"\n    fill="none"\n    stroke="currentColor"\n    strokeWidth="2"\n    strokeLinecap="round"\n    strokeLinejoin="round"\n    className={`feather ${className}`}>\n    {children}\n  </svg>\n);\n\nexport const Inbox = () => (\n  <StandardIcon\n    className="feather-inbox">\n    <polyline points="22 12 16 12 14 15 10 15 8 12 2 12" />\n    <path d="M5.45 5.11L2 12v6a2 2 0 0 2 2h16a2 2 0 0 2 -2v-6l-3.45-6.89A2 2 0 0 0 16.76 4H7.24a2 2 0 0 0 -1.79 1.11z" />\n  </StandardIcon>\n);\n\nexport const ChevronDown = () => (\n  <StandardIcon className="feather-chevron-down" dim={16}>\n    <polyline points="6 9 12 15 18 9" />\n  </StandardIcon>\n);\n\nexport const Search = () => (\n  <StandardIcon className="feather-search" dim={16}>\n    <circle cx="11" cy="11" r="8" />\n    <line x1="21" y1="21" x2="16.65" y2="16.65" />\n  </StandardIcon>\n);\n\n", "import * as React from 'react';\nimport OptionItem, { OptionItemProps } from './components/OptionItem';\nimport { isOptionGroup } from './utils/helper';\nimport { DropdownOption, OptionRendererFunction, OnOptionClicked } from './utils/types';\nimport { Inbox } from './icons';\nimport { GroupContainer, GroupDivider, GroupHeading } from './styles';\n\ninterface DropdownContentProps {\n  selectedOption: string;\n  options: DropdownOption[];\n  focusedIndex: number;\n  onOptionClicked: OnOptionClicked;\n  optionItemRenderer?: OptionRendererFunction;\n  empty: boolean;\n}\n\nfunction DropdownContent({\n  selectedOption,\n  options,\n  focusedIndex,\n  onOptionClicked,\n  optionItemRenderer,\n  empty,\n}: DropdownContentProps) {\n  if (empty) {\n    return (\n      <div className="dropdown-selector-content--empty">\n        <Inbox />\n        No data\n      </div>\n    );\n  }\n\n  const itemRenderer = optionItemRenderer ?\n    (props: OptionItemProps, index: number) =>\n      optionItemRenderer(props, index) :\n    undefined;\n\n  let index = 0;\n  const renderedOptions =\n    options.map((option) => {\n      if (isOptionGroup(option)) {\n        // Is group of options\n        const { groupOptions, label } = option;\n\n        const optionItems = groupOptions.map((groupOption) => {\n          const selected =\n            groupOption.value === selectedOption;\n          const focused = index === focusedIndex;\n          index += 1;\n\n          return (\n            <OptionItem\n              key={groupOption.value}\n              optionClass={groupOption.className}\n              onOptionClicked={onOptionClicked}\n              option={groupOption}\n              itemRenderer={itemRenderer}\n              index={index - 1}\n              selected={selected}\n              focused={focused}\n            />\n          );\n        });\n\n        return optionItems.length ? (\n          <GroupContainer\n            key={option.label}>\n            <GroupHeading>\n              <span>{label.toUpperCase()} | &nbsp;</span>\n            <span>{groupOptions.length}</span>\n            </GroupHeading>\n            {optionItems}\n            <GroupDivider />\n          </GroupContainer>\n        ) : null;\n      }\n\n      // Single option\n      const { value, className } = option;\n      const focused = index === focusedIndex;\n      const selected = value === selectedOption;\n      index += 1;\n      return (\n        <OptionItem\n          key={value}\n          optionClass={className}\n          onOptionClicked={onOptionClicked}\n          option={option}\n          itemRenderer={itemRenderer}\n          index={index - 1}\n          selected={selected}\n          focused={focused}\n        />\n      );\n    });\n\n  return (<>{renderedOptions}</>);\n}\n\nexport default\n  DropdownContent;\n\n", "import * as React from 'react';\nimport { useState, useRef, useCallback, useMemo,

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RefObject, useEffect, Dispatch, SetStateAction } from 'react'\nimport { DropdownProps, Option, DropdownOption
} from './types';\nimport { arrayReducer, filterDropdownOptions } from './helper';\nimport { IdPrefix } from
'./constants';\n\nconst listBox: 'listbox' = 'listbox';\nconst listBoxStyle = {\n  height: 0,\n  width: 0,\n  overflow:
'hidden',\n};\n\nconst useAriaList = (flattenedOptions: Option[], selectedIndex: number, mergedId: string) => {\n
const optionMarkup = flattenedOptions.map((o, i) => (\n  <div\n    role="option"\n
id={` ${mergedId}_list_${i} `}\n    key={` ${mergedId}_list_${i} `}\n    aria-selected={i === selectedIndex}\n
aria-label={o.value}\n    />\n ));\n  return (\n    <div role={listBox} id={` ${mergedId}_list `}
style={listBoxStyle}>\n      {optionMarkup}\n    </div>\n  );\n\nconst useClickListener = (closeDropdown: () =>
void, container: RefObject<HTMLDivElement>) => {\n  const onClick = (e: Event) => {\n    if (container.current
&& !container.current.contains(e.target as Node)) {\n      closeDropdown();\n    }\n  }; \n  useEffect(() => {\n
document.addEventListener('mouseup', onClick, false);\n    document.addEventListener('touchend', onClick,
false);\n    return () => {\n      document.removeEventListener('mouseup', onClick);\n
      document.removeEventListener('touchend', onClick);\n    }\n  }, []);\n\nconst ScrollBuffer = 8;\nconst useScroll
= (focusedIndex: number, optionContainer: RefObject<HTMLDivElement>) => {\n  useEffect(() => {\n    if
(optionContainer.current && focusedIndex >= 0) {\n      const children =
optionContainer.current.getElementsByClassName('dropdown-option');\n      const focusedChild = children &&
children.length ?\n        children[focusedIndex] as HTMLDivElement :\n        null;\n      if (focusedChild &&
focusedChild.getBoundingClientRect()) {\n        const { height: optionHeight } =
focusedChild.getBoundingClientRect();\n        const { height: listHeight } =
optionContainer.current.getBoundingClientRect();\n        const scrollTop = optionContainer.current.scrollTop;\n
const isAbove = focusedChild.offsetTop <= scrollTop;\n        const isInView = (\n          focusedChild.offsetTop >=
scrollTop &&\n            focusedChild.offsetTop + optionHeight <= scrollTop + listHeight\n        );\n        if
(!isInView) {\n          if (isAbove) {\n            optionContainer.current.scrollTo({ top: focusedChild.offsetTop });\n
          } else {\n            optionContainer.current.scrollTo({ top: focusedChild.offsetTop - listHeight + optionHeight +
ScrollBuffer });\n          }\n        }\n      }\n    }\n  }, [focusedIndex]);\n\nconst useSearch = (setFocusedIndex:
Dispatch<SetStateAction<number>>, options: DropdownOption[], searchable: boolean) => {\n  const [searchTerm,
setSearchTermState] = useState('');\n  const filteredOptions = useMemo(() => {\n    if (!searchable ||
!searchTerm.trim()) return options;\n    return filterDropdownOptions(options, searchTerm)\n  }, [options,
searchTerm]);\n  const setSearchTerm = useCallback((newSearchTerm: string, resetFocusedIndex = true) => {\n
setSearchTermState(newSearchTerm)\n    if (resetFocusedIndex) {\n      setFocusedIndex(0);\n    }\n  },
[setFocusedIndex, setSearchTermState]);\n  return { searchTerm, setSearchTerm, filteredOptions }; \n\nexport
const useDropdownHooks = (props: DropdownProps, mergedId: string) => {\n  const { options, searchable,
onChange, disabled, ariaDescribedBy, ariaLabel, ariaLabelledBy, value, defaultOpen } = props;\n  const
[focusedIndex, setFocusedIndex] = useState(0)\n  const [open, setOpen] = useState(defaultOpen);\n  const container
= useRef<HTMLDivElement>(null);\n  const inputRef = useRef<HTMLInputElement>(null);\n  const listWrapper
= useRef<HTMLDivElement>(null);\n  const [dropdownFocused, setDropdownFocused] = useState(false);\n  const
{ searchTerm, setSearchTerm, filteredOptions } = useSearch(setFocusedIndex, options, searchable);\n  const
flattenedOptions = useMemo(() => filteredOptions.reduce(arrayReducer, []), [filteredOptions]);\n  const
selectedIndex = useMemo(() => flattenedOptions.map(o => o.value).indexOf(value), [flattenedOptions, value]);\n
const closeDropdown = useCallback((focus = false) => {\n    setSearchTerm('', false);\n    setOpen(false);\n    if
(focus && inputRef.current) {\n      inputRef.current.focus();\n    }\n  }, [inputRef.current, setSearchTerm,
setOpen]);\n  const openDropdown = useCallback(() => {\n    setFocusedIndex(selectedIndex > 0 ? selectedIndex :
0);\n    setOpen(true);\n  }, [setOpen, setFocusedIndex, selectedIndex]);\n  const setValue =
useCallback((newOption?: Option, shouldClose = false) => {\n    if (newOption) {\n      onChange(newOption);\n
setSearchTerm('', false);\n    }\n    if (shouldClose) {\n      closeDropdown(true);\n    }\n  }, [onChange,
closeDropdown, setSearchTerm]);\n  useClickListener(closeDropdown, container);\n  useScroll(focusedIndex,
listWrapper);\n  const ariaProps = useMemo(() => ({\n    'aria-hidden': disabled,\n    'aria-expanded': open,\n
'aria-haspopup': listBox,\n    'aria-activedescendant': ` ${mergedId}_list_${focusedIndex} `,\n    'aria-controls':

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`${mergedId}_list`,\n 'aria-label': ariaLabel,\n 'aria-labelledby': ariaLabelledBy,\n 'aria-describedby':
ariaDescribedBy,\n }), [disabled, open, mergedId, focusedIndex, ariaLabel, ariaLabelledBy, ariaDescribedBy]);\n\n
return {\n  focusedIndex, setFocusedIndex,\n  open, setOpen,\n  searchTerm, setSearchTerm,\n  dropdownFocused, setDropdownFocused,\n  setValue,\n  filteredOptions,\n  openDropdown,\n  closeDropdown,\n  flattenedOptions,\n  container,\n  inputRef,\n  listWrapper,\n  ariaProps,\n  ariaList:
useAriaList(flattenedOptions, selectedIndex, mergedId),\n };\n\nlet idCount = 0;\nexport const useId = (idProp:
string): string => {\n  const mergedId = useMemo(() => {\n    if (idProp) return idProp;\n    let id: string |
number;\n    if (process.env.NODE_ENV !== 'test') {\n      id = idCount;\n      idCount += 1;\n    } else {\n      id =
'test';\n    }\n    return `${IdPrefix}${id}`;\n  }, [idProp]);\n  return mergedId;\n};\n\n", "import * as React from
'react';\nimport { KeyboardEvent, useCallback, ChangeEvent, useMemo } from 'react';\nimport { KEY_CODES,
NAVIGATION_KEYS } from './utils/constants';\nimport DropdownContent from './DropdownContent';\nimport {
DropdownProps } from './utils/types';\nimport { cx } from './utils/helper';\nimport { useDropdownHooks, useId }
from './utils/dropdown-hooks';\nimport { ChevronDown, Search } from './icons';\nimport {\n  DropdownWrapper,\n  DropdownSelector,\n  SelectorSearch,\n  SelectedValue,\n  Placeholder,\n  Arrow,\n  OptionContainer,\n} from './styles';\n\nconst Dropdown = (props: DropdownProps) => {\n  const {\n    arrowRenderer,\n    contentClassName,\n    className,\n    disabled,\n    hideArrow,\n    id,\n    optionItemRenderer,\n    pageKeyTraverseSize,\n    placeholder,\n    searchable,\n    value,\n    selectedValueClassName,\n  } = props;\n  const mergedId = useId(id);\n  const {\n    open,\n    dropdownFocused,\n    focusedIndex,\n    setFocusedIndex,\n    setDropdownFocused,\n    setValue,\n    openDropdown,\n    closeDropdown,\n    searchTerm,\n    setSearchTerm,\n    filteredOptions,\n    flattenedOptions,\n    container,\n    inputRef,\n    listWrapper,\n    ariaProps,\n    ariaList,\n  } =
useDropdownHooks(props, mergedId);\n  // Pass focus on to input\n  const forwardFocus = useCallback(() => {\n
if (inputRef.current) {\n  inputRef.current.focus();\n  }\n}, [inputRef.current]);\n  const onDropdownClick =
useCallback(() => {\n  forwardFocus();\n  if (!disabled && (!open || !searchable)) {\n    if (open) {\n
closeDropdown(true);\n    } else {\n      openDropdown();\n    }\n  }\n}, [open, disabled, searchable,
closeDropdown, openDropdown]);\n  const onNavigation = useCallback(\n  (keyCode: number) => {\n    switch
(keyCode) {\n      case KEY_CODES.UP_ARROW:\n        setFocusedIndex(prev => {\n          if (prev === 0)\n            return flattenedOptions.length - 1;\n          return prev - 1;\n        });\n        break;\n      case
KEY_CODES.DOWN_ARROW:\n        setFocusedIndex(p => (p + 1) % flattenedOptions.length);\n        break;\n      case
KEY_CODES.PAGE_UP:\n        setFocusedIndex(prev => {\n          if (prev - pageKeyTraverseSize < 0\n            && prev !== 0) return 0;\n          if (prev - pageKeyTraverseSize < 0) return flattenedOptions.length - 1;\n          return prev - pageKeyTraverseSize;\n        });\n        break;\n      case KEY_CODES.PAGE_DOWN:\n
setFocusedIndex(prev => {\n          if (prev === flattenedOptions.length - 1) return 0;\n          if (prev +
pageKeyTraverseSize > flattenedOptions.length - 1) return flattenedOptions.length - 1;\n          return (prev +
pageKeyTraverseSize) % flattenedOptions.length;\n        });\n        break;\n      case KEY_CODES.ESCAPE:\n
closeDropdown(true);\n        break;\n      default:\n        break;\n    }\n  },\n  [\n    setFocusedIndex,\n    flattenedOptions,\n    pageKeyTraverseSize,\n    closeDropdown,\n  ],\n);\n  const handleInputKeyDown = useCallback(\n  (e: KeyboardEvent) => {\n    const { keyCode } = e;\n    if (NAVIGATION_KEYS.indexOf(keyCode) !== -1)\n      {\n        e.preventDefault();\n        e.stopPropagation();\n        onNavigation(keyCode);\n      } else if ((keyCode ===
KEY_CODES.ENTER || (keyCode === KEY_CODES.SPACE && !searchable)) && !open) {\n        e.preventDefault();\n        openDropdown();\n      } else if (keyCode === KEY_CODES.TAB && !searchable) {\n
closeDropdown();\n      } else if (\n        (keyCode === KEY_CODES.TAB || keyCode ===
KEY_CODES.ENTER) &&\n        flattenedOptions.length > 0 &&\n        focusedIndex >= 0 &&\n        open\n      )\n      {\n        e.stopPropagation();\n        e.preventDefault();\n        setValue(flattenedOptions[focusedIndex], true);\n      }\n    },\n  [\n    flattenedOptions,\n    setValue,\n    focusedIndex,\n    open,\n    onNavigation,\n    openDropdown,\n    searchable,\n    closeDropdown,\n  ],\n);\n  const handleTermChange = useCallback(\n  (e: ChangeEvent<HTMLInputElement>)\n  => {\n    setSearchTerm(e.target.value);\n  },\n  [\n    setSearchTerm,\n  ],\n);\n  const onFocus = useCallback(() =>
setDropdownFocused(true), [setDropdownFocused]);\n  const onBlur = useCallback(() =>

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setDropdownFocused(false), [setDropdownFocused]);\n\n // ----- RENDER -----\n\n const ArrowMarkup = useMemo(() => {\n   if (hideArrow) return null;\n   if (arrowRenderer) return <Arrow\n   className={'dropdown-arrow'}>{arrowRenderer(open)}</Arrow>;\n   const showSearchIcon = open &&\n   searchable;\n   return (\n     <Arrow className={'dropdown-arrow'}>\n       {showSearchIcon && <Search />}\n     {!showSearchIcon && <ChevronDown />}\n     </Arrow>\n   );\n }, [open, arrowRenderer, searchable,\n hideArrow]);\n\n return (\n   <DropdownWrapper\n     ref={container}\n     onFocus={forwardFocus}\n     onClick={onDropdownClick}\n     role="button"\n     width={props.width}\n     height={props.height}\n     disabled={disabled}\n     open={open}\n     dropdownFocused={dropdownFocused}\n     className={cx('dropdown', className)}\n     >\n     <DropdownSelector className={'dropdown-selector'}\n     open={open} searchable={props.searchable}>\n       <SelectorSearch className={'dropdown-selector-search'}>\n         <input\n           id={mergedId}\n           ref={inputRef}\n           value={searchTerm}\n           onChange={handleTermChange}\n           onKeyDown={handleInputKeyDown}\n           onFocus={onFocus}\n           onBlur={onBlur}\n           readOnly={!open || !searchable}\n           disabled={disabled}\n           autoComplete="off"\n           role="combobox"\n           {...ariaProps}\n         />\n         <SelectorSearch>\n           {!value && !searchTerm && (\n             <Placeholder className={'dropdown-selector-placeholder'}\n             centerText={props.centerText}>\n               {placeholder}\n             </Placeholder>\n           )}\n           {value &&\n           !searchTerm && (\n             <SelectedValue\n               className={cx('dropdown-selector-value',\n               selectedValueClassName)}\n               centerText={props.centerText}\n               value={value}\n             open={open}\n             >\n               {value}\n             </SelectedValue>\n           )}\n           {ArrowMarkup}\n         </DropdownSelector>\n         {ariaList}\n         <OptionContainer\n           maxContentHeight={props.maxContentHeight}\n           openUp={props.openUp}\n           open={open}\n           className={cx('dropdown-selector-content', contentClassName)}\n           ref={listWrapper}\n           >\n           <DropdownContent\n             selectedOption={value}\n             options={filteredOptions}\n             focusedIndex={focusedIndex}\n             onOptionClicked={setValue}\n             optionItemRenderer={optionItemRenderer}\n             empty={flattenedOptions.length === 0}\n           />\n         </OptionContainer>\n       </DropdownWrapper>\n     );\n   );\n\n   Dropdown.defaultProps = {\n     ariaDescribedBy: null,\n     ariaLabel: null,\n     ariaLabelledBy: null,\n     arrowRenderer: undefined,\n     centerText: false,\n     className: undefined,\n     contentClassName: null,\n     defaultOpen: false,\n     disabled: false,\n     height: null,\n     hideArrow: false,\n     id: null,\n     maxContentHeight: 150,\n     openUp: false,\n     optionItemRenderer: undefined,\n     pageKeyTraverseSize: 10,\n     placeholder: 'Select ...',\n     searchable: false,\n     selectedValueClassName: null,\n     style: {},\n     value: undefined,\n     width: null,\n   };\n\n   export default\n   Dropdown;\n\n   ], "names": ["StyleKeys", "KEY_CODES", "__assign", "Object", "assign", "t", "s", "i", "n", "arguments", "length", "p", "prototype", "hasOwnProperty", "call", "apply", "this", "NAVIGATION_KEYS", "ESCAPE", "UP_ARROW", "DOWN_ARROW", "PAGE_UP", "PAGE_DOWN", "colours", "base", "dark", "darker", "light", "lighter", "lightest", "disabled", "focused", "isOptionGroup", "option", "undefined", "groupOptions", "arrayReducer", "acc", "val", "concat", "filterGroup", "optionGroup", "searchTerm", "filter", "o", "value", "toLowerCase", "includes", "cx", 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BkE,aAAc3G,EACd4G,kBAAmB5C,EACnB6C,mBAAoB9C,KACIB,CAAC3K,EAaUiC,EAAMoH,EAaUb,EA
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SAAUxE,EAAYC,EAakBC,EAaEC,KAIvDsE,EAaU,EC9IRC,EAaW,SAAC5J,GAEd,ID6IkB6J,EC7IIBC,EAY
E9J,gBAXF+J,EAWE/J,mBAVF2C,EAUE3C,YATFhE,EASEgE,WARFgK,EAQEHk,YAPFwF,EAoExF,KANFy
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EEqF,GD+HcwE,EC/HGrE,EDgINO,WAAQ,WACvB,OAai8D,IAGyB,SAazBO,QAAQC,IAaIC,UACd9E,EA
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ASS,SACXT,EAASS,QAAQD,UAEIB,CAACR,EAASS,UAEP8C,EAakBnI,eAAY,WACiCkI,IACKvO,GAACiC,
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9K,GAak,OAACA,EAai,GAakS,K,EAaiBvK,UACHD,MACF,KAAKT,EAaUoB,QACboK,GAAGB,SAAAGF,
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QAAQmD,IAC1BpI,EAaEuI,iBACFvI,EAaec,kBACfki,EAaAc,IACHA,IAAYvQ,EAaU2Q,QAAUJ,IAAYvQ,
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B/D,UAAW,KACXgE,eAAGb,KACbKd,mBAAe1N,EACf8D,YAAy,EACZyC,eAAWvG,EACX2N,iBAakB,K
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QAAQ,EACRkE,wBAAoBrI,EACpB6N,oBAAqB,GACrBC,YAAa,aACbpL,YAAy,EACZqL,uBAAwB,KACxB1
E,MAAO,GACPII,WAAOX,EACP2B,MAAO" }

Found in path(s):

* /opt/cola/permits/1360530562_1657877206.5988107/0/react-dropdown-aria-2-0-12-tgz/package/dist/index.js.map
No license file was found, but licenses were detected in source scan.

```
{ "version": 3, "file": "index.es.js", "sources": [ "../..../node_modules/tslib/tslib.es6.js", "../utils/constants.ts", "../utils/help  
er.ts", "../styles/index.ts", "../components/OptionItem.tsx", "../components/icons.tsx", "../components/DropdownConte  
nt.tsx", "../utils/dropdown-hooks.tsx", "../components/Dropdown.tsx"], "sourcesContent": ["/!*!
```

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ACTION OF CONTRACT, NEGLIGENCE OR\r\n\r\nOTHER TORTIOUS ACTION, ARISING OUT OF OR IN
CONNECTION WITH THE USE OR\r\n\r\nPERFORMANCE OF THIS

SOFTWARE.\r\n*****

```
*\r\n/* global Reflect, Promise *\r\n\r\nvar extendStatics = function(d, b) {\r\n  extendStatics =  
Object.setPrototypeOf ||\r\n  ({ __proto__: [] } instanceof Array && function(d, b) { d.__proto__ = b; }) ||\r\n  function(d, b) { for (var p in b) if (b.hasOwnProperty(p)) d[p] = b[p]; }; \r\n  return extendStatics(d,  
b);\r\n}; \r\n\r\nexport function __extends(d, b) {\r\n  extendStatics(d, b);\r\n  function __() { this.constructor = d;  
}\r\n  d.prototype = b === null ? Object.create(b) : ().__proto__ = b.prototype, new __();\r\n}\r\n\r\nexport var  
__assign = function() {\r\n  __assign = Object.assign || function __assign(t) {\r\n    for (var s, i = 1, n =  
arguments.length; i < n; i++) {\r\n      s = arguments[i];\r\n      for (var p in s) if  
(Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p];\r\n    }\r\n    return t;\r\n  }\r\n  return  
__assign.apply(this, arguments);\r\n}\r\n\r\nexport function __rest(s, e) {\r\n  var t = {};\r\n  for (var p in s) if  
(Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0)\r\n    t[p] = s[p];\r\n  if (s != null && typeof  
Object.getOwnPropertySymbols === "function")\r\n    for (var i = 0, p = Object.getOwnPropertySymbols(s); i <
```

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p.length; i++) {\r\n      if (e.indexOf(p[i]) < 0 && Object.prototype.propertyIsEnumerable.call(s, p[i]))\r\n
  t[p[i]] = s[p[i]];}\r\n    }\r\n    return t;\r\n}\r\n\r\nexport function __decorate(decorators, target, key, desc) {\r\n
var c = arguments.length, r = c < 3 ? target : desc === null ? desc = Object.getOwnPropertyDescriptor(target, key) :
desc, d;\r\n  if (typeof Reflect === "object" && typeof Reflect.decorate === "function") r =
Reflect.decorate(decorators, target, key, desc);\r\n  else for (var i = decorators.length - 1; i >= 0; i--) if (d =
decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target, key)) || r;\r\n  return c > 3 && r &&
Object.defineProperty(target, key, r, r);\r\n}\r\n\r\nexport function __param(paramIndex, decorator) {\r\n  return
function (target, key) { decorator(target, key, paramIndex); }\r\n}\r\n\r\nexport function __metadata(metadataKey,
metadataValue) {\r\n  if (typeof Reflect === "object" && typeof Reflect.metadata === "function") return
Reflect.metadata(metadataKey, metadataValue);\r\n}\r\n\r\nexport function __awaiter(thisArg, _arguments, P,
generator) {\r\n  function adopt(value) { return value instanceof P ? value : new P(function (resolve) {
resolve(value); }); }\r\n  return new (P || (P = Promise))(function (resolve, reject) {\r\n    function fulfilled(value)
{ try { step(generator.next(value)); } catch (e) { reject(e); } }\r\n    function rejected(value) { try {
step(generator["throw"](value)); } catch (e) { reject(e); } }\r\n    function step(result) { result.done ?
resolve(result.value) : adopt(result.value).then(fulfilled, rejected); }\r\n    step((generator =
generator.apply(thisArg, _arguments || [])).next());\r\n  });}\r\n}\r\n\r\nexport function __generator(thisArg, body)
{\r\n  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1]; }, trys: [], ops: [] }, f, y, t, g;\r\n
return g = { next: verb(0), "throw": verb(1), "return": verb(2) }, typeof Symbol === "function" &&
(g[Symbol.iterator] = function() { return this; }), g;\r\n  function verb(n) { return function (v) { return step([n, v]);
}; }\r\n  function step(op) {\r\n    if (f) throw new TypeError("Generator is already executing.");\r\n    while
( ) try {\r\n      if (f = 1, y && (t = op[0] & 2 ? y["return"] : op[0] ? y["throw"] || ((t = y["return"]) &&
t.call(y), 0) : y.next) && !(t = t.call(y, op[1])).done) return t;\r\n      if (y = 0, t) op = [op[0] & 2, t.value];\r\n
switch (op[0]) {\r\n        case 0: case 1: t = op; break;\r\n        case 4: _.label++; return { value: op[1],
done: false };}\r\n        case 5: _.label++; y = op[1]; op = [0]; continue;\r\n        case 7: op = _.ops.pop();
_.trys.pop(); continue;\r\n        default:\r\n          if (!t = _.trys, t = t.length > 0 && t[t.length - 1] &&
(op[0] === 6 || op[0] === 2)) { _ = 0; continue; }\r\n          if (op[0] === 3 && (!t || (op[1] > t[0] && op[1] <
t[3]))) { _.label = op[1]; break; }\r\n          if (op[0] === 6 && _.label < t[1]) { _.label = t[1]; t = op; break;
}\r\n          if (t && _.label < t[2]) { _.label = t[2]; _.ops.push(op); break; }\r\n          if (t[2])
_.ops.pop();\r\n          _.trys.pop(); continue;\r\n        }\r\n        op = body.call(thisArg, _);\r\n      } catch
(e) { op = [6, e]; y = 0; } finally { f = t = 0; }\r\n      if (op[0] & 5) throw op[1]; return { value: op[0] ? op[1] : void
0, done: true };}\r\n  }\r\n}\r\n\r\nexport function __createBinding(o, m, k, k2) {\r\n  if (k2 === undefined) k2 =
k;\r\n  o[k2] = m[k];}\r\n}\r\n\r\nexport function __exportStar(m, exports) {\r\n  for (var p in m) if (p !==
"default" && !exports.hasOwnProperty(p)) exports[p] = m[p];}\r\n}\r\n\r\nexport function __values(o) {\r\n  var s
= typeof Symbol === "function" && Symbol.iterator, m = s && o[s], i = 0;\r\n  if (m) return m.call(o);\r\n  if (o
&& typeof o.length === "number") return {\r\n    next: function () {\r\n      if (o && i >= o.length) o = void
0;\r\n      return { value: o && o[i++], done: !o };}\r\n    }\r\n  };\r\n  throw new TypeError(s ? "Object is not
iterable." : "Symbol.iterator is not defined.");}\r\n}\r\n\r\nexport function __read(o, n) {\r\n  var m = typeof
Symbol === "function" && o[Symbol.iterator];\r\n  if (!m) return o;\r\n  var i = m.call(o), r, ar = [], e;\r\n  try
{\r\n    while ((n === void 0 || n-- > 0) && !(r = i.next()).done) ar.push(r.value);\r\n  }\r\n  catch (error) { e = {
error: error }; }\r\n  finally {\r\n    try {\r\n      if (r && !r.done && (m = i["return"])) m.call(i);\r\n    }
    finally { if (e) throw e.error; }\r\n  }\r\n  return ar;\r\n}\r\n\r\nexport function __spread() {\r\n  for (var ar =
[], i = 0; i < arguments.length; i++)\r\n    ar = ar.concat(__read(arguments[i]));\r\n  return ar;\r\n}\r\n\r\nexport
function __spreadArrays() {\r\n  for (var s = 0, i = 0, il = arguments.length; i < il; i++) s += arguments[i].length;\r\n
for (var r = Array(s), k = 0, i = 0; i < il; i++)\r\n  for (var a = arguments[i], j = 0, jl = a.length; j < jl; j++,
k++)\r\n    r[k] = a[j];\r\n  return r;\r\n}\r\n\r\nexport function __await(v) {\r\n  return this instanceof
__await ? (this.v = v, this) : new __await(v);\r\n}\r\n\r\nexport function __asyncGenerator(thisArg, _arguments,
generator) {\r\n  if (!Symbol.asyncIterator) throw new TypeError("Symbol.asyncIterator is not defined.");\r\n
var g = generator.apply(thisArg, _arguments || []), i, q = [];\r\n  return i = { }, verb("next"), verb("throw"),

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verb("return"), i[Symbol.asyncIterator] = function () { return this; }, i;\r\n  function verb(n) { if (g[n]) i[n] =
function (v) { return new Promise(function (a, b) { q.push([n, v, a, b]) > 1 || resume(n, v); }); }; }\r\n  function
resume(n, v) { try { step(g[n](v)); } catch (e) { settle(q[0][3], e); } }\r\n  function step(r) { r.value instanceof
__await ? Promise.resolve(r.value.v).then(fulfill, reject) : settle(q[0][2], r); }\r\n  function fulfill(value) {
resume("next", value); }\r\n  function reject(value) { resume("throw", value); }\r\n  function settle(f, v) { if
(f(v), q.shift(), q.length) resume(q[0][0], q[0][1]); }\r\n}\r\n\r\nexport function __asyncDelegator(o) {\r\n  var i,
p;\r\n  return i = {}, verb("next"), verb("throw"), function (e) { throw e; }, verb("return"), i[Symbol.iterator] =
function () { return this; }, i;\r\n  function verb(n, f) { i[n] = o[n] ? function (v) { return (p = !p) ? { value:
__await(o[n](v)), done: n === "return" } : f ? f(v) : v; } : f; }\r\n}\r\n\r\nexport function __asyncValues(o) {\r\n  if
(!Symbol.asyncIterator) throw new TypeError("Symbol.asyncIterator is not defined.");\r\n  var m =
o[Symbol.asyncIterator], i;\r\n  return m ? m.call(o) : (o = typeof __values === "function" ? __values(o) :
o[Symbol.iterator](), i = {}, verb("next"), verb("throw"), verb("return"), i[Symbol.asyncIterator] = function () {
return this; }, i);\r\n  function verb(n) { i[n] = o[n] && function (v) { return new Promise(function (resolve, reject)
{ v = o[n](v), settle(resolve, reject, v.done, v.value); }); }; }\r\n  function settle(resolve, reject, d, v) {
Promise.resolve(v).then(function(v) { resolve({ value: v, done: d }); }, reject); }\r\n}\r\n\r\nexport function
__makeTemplateObject(cooked, raw) {\r\n  if (Object.defineProperty) { Object.defineProperty(cooked, "raw", {
value: raw }); } else { cooked.raw = raw; }\r\n  return cooked;\r\n};\r\n\r\nexport function __importStar(mod) {\r\n
if (mod && mod.__esModule) return mod;\r\n  var result = {};\r\n  if (mod != null) for (var k in mod) if
(Object.hasOwnProperty.call(mod, k)) result[k] = mod[k];\r\n  result.default = mod;\r\n  return
result;\r\n}\r\n\r\nexport function __importDefault(mod) {\r\n  return (mod && mod.__esModule) ? mod : {
default: mod };}\r\n}\r\n\r\nexport function __classPrivateFieldGet(receiver, privateMap) {\r\n  if
(!privateMap.has(receiver)) {\r\n    throw new TypeError("attempted to get private field on non-instance");\r\n
}\r\n  return privateMap.get(receiver);\r\n}\r\n\r\nexport function __classPrivateFieldSet(receiver, privateMap,
value) {\r\n  if (!privateMap.has(receiver)) {\r\n    throw new TypeError("attempted to set private field on non-
instance");\r\n  }\r\n  privateMap.set(receiver, value);\r\n  return value;\r\n}\r\n\r\n", "export enum StyleKeys {\n
Arrow = 'Arrow',\n DropdownSelector = 'DropdownSelector',\n DropdownWrapper = 'DropdownWrapper',\n
SelectorSearch = 'SelectorSearch',\n SelectedValue = 'SelectedValue',\n Placeholder = 'Placeholder',\n
GroupContainer = 'GroupContainer',\n GroupDivider = 'GroupDivider',\n GroupHeading = 'GroupHeading',\n
OptionContainer = 'OptionContainer',\n OptionItem = 'OptionItem',\n}\n\nexport enum KEY_CODES {\n
DOWN_ARROW = 40,\n ENTER = 13,\n ESCAPE = 27,\n PAGE_DOWN = 34,\n PAGE_UP = 33,\n TAB =
9,\n UP_ARROW = 38,\n SPACE = 32,\n}\n\nexport const NAVIGATION_KEYS = [\n
KEY_CODES.ESCAPE,\n KEY_CODES.UP_ARROW,\n KEY_CODES.DOWN_ARROW,\n
KEY_CODES.PAGE_UP,\n KEY_CODES.PAGE_DOWN,\n];\n\nexport const IdPrefix =
'react_dropdown_aria_';\n\nexport const colours = {\n greys: {\n base: '#808080',\n dark: '#7C7C7C',\n darker:
'#6e6d6d',\n light: '#CECECE',\n lighter: '#e0e0e0',\n lightest: '#f5f5f5',\n },\n states: {\n disabled:
'#ededed',\n focused: '#0080bc',\n },\n};\n\n", "import { Option, OptionGroup, DropdownOption } from
'./types';\n\nexport function isOptionGroup(option: Option | OptionGroup): option is OptionGroup {\n return
(option as OptionGroup).groupOptions !== undefined;\n}\n\nexport const arrayReducer = (acc: Option[], val:
DropdownOption): Option[] => {\n if (isOptionGroup(val)) {\n return acc.concat(val.groupOptions);\n }\n
return acc.concat(val);\n};\n\nconst filterGroup = (optionGroup: OptionGroup, searchTerm: string): OptionGroup
=> {\n return {\n ...optionGroup,\n groupOptions: optionGroup.groupOptions.filter(o =>
o.value.toLowerCase().includes(searchTerm)),\n };;\n};\n\nexport const filterDropdownOptions = (options:
DropdownOption[], searchTerm: string): DropdownOption[] => {\n const filteredOptions: DropdownOption[] =
[];\n const lowercaseTerm = searchTerm.toLowerCase();\n for (const option of options) {\n if
(isOptionGroup(option)) {\n const filteredGroup = filterGroup(option, lowercaseTerm);\n if
(filteredGroup.groupOptions.length >= 0) {\n filteredOptions.push(filteredGroup);\n }\n } else {\n if
(option.value.toLowerCase().includes(lowercaseTerm)) {\n filteredOptions.push(option);\n }\n }\n }\n
return filteredOptions;\n}\n\nexport function cx(...args: (string | object | undefined)[]) {\n return

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args.filter(Boolean).map(c => {\n  if (typeof c === 'string') {\n    return c;\n  } else if (c) {\n    return
Object.keys(c).filter(k => c[k]).join(' '); \n  } else {\n    return ";\n  }\n}).join(' '); \n", "import { colours } from
'./utils/constants'; \nimport { DropdownProps, DropdownStyleDependantState, ExtraState } from
'./utils/types'; \nimport styled from 'styled-components'; \nexport const DropdownWrapper = styled.div<\n
Pick<DropdownProps, 'width' | 'height' | 'disabled'> & Pick<DropdownStyleDependantState, 'open' |
'dropdownFocused'>\n>((\n  { width, height, disabled, open, dropdownFocused } ) => (\n    backgroundColor: disabled
? colours.greys.light : colours.greys.lightest, \n    border: `2px solid ${open || dropdownFocused ?
colours.states.focused : colours.greys.dark}` , \n    borderRadius: '7', \n    cursor: disabled ? 'not-allowed' : 'pointer', \n
display: 'flex', \n    flexDirection: 'column', \n    fontSize: '1em', \n    height, \n    position: 'relative', \n    width, \n    '&:hover':
{\n      border: `2px solid ${open || dropdownFocused ? colours.states.focused : colours.greys.darker}` , \n    } , \n    '\n
&:disabled': {\n      backgroundColor: colours.states.disabled, \n      cursor: 'unset', \n    } , \n  )); \nexport const
DropdownSelector = styled.div<\n  Pick<DropdownProps, 'searchable'> & Pick<DropdownStyleDependantState,
'open'>\n>((\n  { searchable, open } ) => (\n    alignItems: 'center', \n    boxSizing: 'border-box', \n    cursor: open &&
searchable ? 'text' : 'inherit', \n    display: 'flex', \n    height: '32px', \n    padding: '0 11px', \n    position: 'relative', \n
width: '100%', \n    input: {\n      backgroundColor: 'inherit', \n      border: 'none', \n      fontSize: 'inherit', \n      height: '30px', \n
outline: 'none', \n      width: '100%', \n    } , \n  )); \nexport const SelectorSearch = styled.span<any>(() => (\n    bottom:
0, \n    left: '11px', \n    position: 'absolute', \n    right: '25px', \n    top: 0, \n  )); \nconst inputValueStyleBase = {\n    bottom:
0, \n    left: '11px', \n    lineHeight: '30px', \n    overflow: 'hidden', \n    position: 'absolute', \n    right: '25px', \n    textOverflow:
'ellipsis', \n    top: 0, \n    whiteSpace: 'nowrap', \n  } as const; \nexport const SelectedValue = styled.span<\n
Pick<DropdownProps, 'centerText' | 'value'> & Pick<DropdownStyleDependantState, 'open'>\n>(props => (\n    textAlign: props.centerText ? 'center' : 'left', \n    color: props.value && !props.open ? 'black' : colours.greys.base, \n
...inputValueStyleBase, \n  )); \nexport const Placeholder = styled.span<Pick<DropdownProps, 'centerText'>>((\n    centerText } ) => (\n    color: colours.greys.base, \n    textAlign: centerText ? 'center' : 'left', \n
...inputValueStyleBase, \n  )); \nexport const Arrow = styled.div<any>(() => (\n    alignItems: 'center', \n    bottom:
0, \n    color: colours.greys.base, \n    display: 'flex', \n    position: 'absolute', \n    right: '10px', \n    top: 0, \n  )); \nexport
const OptionContainer = styled.span<\n  Pick<DropdownProps, 'openUp' | 'maxContentHeight'> &
Pick<DropdownStyleDependantState, 'open'>\n>((\n  { openUp, maxContentHeight, open } ) => (\n    backgroundColor: '#ffffff', \n    border: `2px solid ${colours.greys.darker}` , \n    borderRadius: '4px', \n    bottom: openUp
? '105%' : undefined, \n    boxShadow: `0px ${openUp ? '-4px' : '4px'} 4px rgba(0, 0, 0, 0.25)` , \n    boxSizing: 'border-
box', \n    color: 'black', \n    display: open ? 'block' : 'none', \n    left: '0', \n    listStyleType: 'none', \n    margin: '0', \n
maxHeight: maxContentHeight || '175px', \n    overflowX: 'hidden', \n    overflowY: 'auto', \n    padding: '2px 0', \n
position: 'absolute', \n    top: openUp ? undefined : '100%', \n    width: '100%', \n    zIndex: 9999, \n    '.dropdown-selector-
content--empty': {\n      alignItems: 'center', \n      color: colours.greys.base, \n      display: 'flex', \n      flexDirection:
'column', \n      justifyContent: 'center', \n      padding: '4px 0', \n    } , \n    '&::-webkit-scrollbar': {\n      width: '5px', \n
    } , \n    '&::-webkit-scrollbar-track': {\n      background: '#ddd', \n    } , \n    '&::-webkit-scrollbar-thumb': {\n
      background: '#666', \n    } , \n  )); \nexport const GroupContainer = styled.div<any>(() => (\n    padding: '1em 0 0
0', \n  )); \nexport const GroupHeading = styled.div<any>(() => (\n    color: 'grey', \n    display: 'flex', \n    flexDirection:
'row', \n    fontSize: '0.9em', \n    padding: '0 10px 3px 5px', \n  )); \nexport const GroupDivider = styled.div<any>(() =>
(\n    borderBottom: `1px solid ${colours.greys.dark}` , \n    margin: 'auto', \n    padding: '10px 0', \n    width:
'85%', \n  )); \nexport const OptionItemWrap = styled.div<Pick<ExtraState, 'selected' | 'focused'>>((\n    selected,
focused } ) => {\n    let backgroundColor = colours.greys.lightest; \n    let color = 'inherit'; \n    if (focused && selected)
{\n      backgroundColor = colours.greys.dark; \n      color = colours.greys.lightest; \n    } else if (focused) {\n
      backgroundColor = colours.greys.lighter; \n    } else if (selected) {\n      backgroundColor = colours.greys.light; \n    } \n    return {\n      backgroundColor, \n      border: 'none', \n      color, \n      cursor: 'pointer', \n      fontSize: '0.95em', \n
      overflow: 'hidden', \n      padding: '5px 10px', \n      textOverflow: 'ellipsis', \n      whiteSpace: 'nowrap', \n      width:
'100%', \n      display: 'flex', \n      alignItems: 'center', \n      '&:hover': {\n        backgroundColor: selected ?
colours.greys.dark : colours.greys.light, \n        color: selected ? colours.greys.lightest : undefined, \n      } , \n    } \n    '\n
.option-icon': {\n      padding: '5px', \n    } , \n  }); \n", "import * as React from 'react'; \nimport { useCallback,

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MouseEvent } from 'react';\nimport { Option, ItemRenderer, OnOptionClicked } from '../utils/types';\nimport { cx }
from '../utils/helper';\nimport { OptionItemWrap } from '../styles';\nexport interface OptionItemProps {\n
option: Option;\n optionClass?: string;\n onOptionClicked: OnOptionClicked;\n itemRenderer?: ItemRenderer;\n
index: number;\n selected: boolean;\n focused: boolean;\n}\n\nconst OptionItem = (props: OptionItemProps) =>
{\n  const { onOptionClicked, option, optionClass, itemRenderer, index, selected, focused } = props;\n  const
handleClick = useCallback(\n    (e: MouseEvent<HTMLDivElement>) => {\n      e.stopPropagation();\n
onOptionClicked(option, true);\n    },\n    [onOptionClicked, option],\n  );\n  let content = (\n    <>\n
{option.iconClass && <i className={ `${option.iconClass} dropdown-option-icon` } />\n    {option.value}\n
</>\n  );\n  if (itemRenderer) {\n    content = itemRenderer(props, index);\n  }\n  return (\n
<OptionItemWrap\n    aria-label={option.ariaLabel}\n    aria-selected={selected}\n
className={cx('dropdown-option', optionClass, { selected, focused })}\n    onClick={handleClick}\n
title={option.title}\n    selected={selected}\n    focused={focused}\n  >\n    {content}\n
</OptionItemWrap>\n  );\n};\n\nexport default React.memo(OptionItem);\n", "import * as React from
'react';\n\ninterface StandardIconProps {\n  children: React.ReactNode;\n  className: string;\n  dim?:
number;\n}\n\nconst StandardIcon = ({ children, className, dim = 24 }: StandardIconProps) => (\n  <svg
xmlns="http://www.w3.org/2000/svg" width={dim} height={dim} viewBox="0 0 24 24" fill="none"\n
stroke="currentColor" strokeWidth="2" strokeLinecap="round" strokeLinejoin="round" className={`feather
${className}`} >\n    {children}\n  </svg>\n);\n\nexport const Inbox = () => (\n  <StandardIcon
className="feather-inbox">\n    <polyline points="22 12 16 12 14 15 10 15 8 12 2 12" />\n    <path d="M5.45
5.11L2 12v6a2 2 0 0 2 2h16a2 2 0 0 2 2v-6l-3.45-6.89A2 2 0 0 0 16.76 4H7.24a2 2 0 0 0-1.79 1.11z" />\n
</StandardIcon>\n);\n\nexport const ChevronDown = () => (\n  <StandardIcon className="feather-chevron-
down" dim={16}>\n    <polyline points="6 9 12 15 18 9" />\n  </StandardIcon>\n);\n\nexport const Search = ()
=> (\n  <StandardIcon className="feather-search" dim={16}>\n    <circle cx="11" cy="11" r="8" />\n    <line
x1="21" y1="21" x2="16.65" y2="16.65" />\n  </StandardIcon>\n);\n", "import * as React from
'react';\nimport OptionItem, { OptionItemProps } from '../components/OptionItem';\nimport { isOptionGroup } from
 '../utils/helper';\nimport { DropdownOption, OptionRendererFunction, OnOptionClicked } from
 '../utils/types';\nimport { Inbox } from './icons';\nimport { GroupContainer, GroupDivider, GroupHeading } from
 '../styles';\n\ninterface DropdownContentProps {\n  selectedOption: string;\n  options: DropdownOption[];\n
focusedIndex: number;\n  onOptionClicked: OnOptionClicked;\n  optionItemRenderer?: OptionRendererFunction;\n
empty: boolean;\n}\n\nfunction DropdownContent({\n  selectedOption,\n  options,\n  focusedIndex,\n
onOptionClicked,\n  optionItemRenderer,\n  empty,\n}: DropdownContentProps) {\n  if (empty) {\n    return (\n
<div className="dropdown-selector-content--empty">\n      <Inbox />\n      No data\n    </div>\n  );\n}\n\n
const itemRenderer = optionItemRenderer ?\n  (props: OptionItemProps, index: number) =>\n
optionItemRenderer(props, index) : \n  undefined;\n\n  let index = 0;\n  const renderedOptions =
options.map((option) => {\n    if (isOptionGroup(option)) { // Is group of options\n      const { groupOptions, label }
= option;\n      const optionItems = groupOptions.map((groupOption) => {\n        const selected =
groupOption.value === selectedOption;\n        const focused = index === focusedIndex;\n        index += 1;\n
return (\n          <OptionItem\n            key={groupOption.value}\n            optionClass={groupOption.className}\n
            onOptionClicked={onOptionClicked}\n            option={groupOption}\n
            itemRenderer={itemRenderer}\n            index={index - 1}\n            selected={selected}\n
            focused={focused}\n          />\n        );\n      });\n      return optionItems.length ? (\n        <GroupContainer
key={option.label}>\n          <GroupHeading>\n            <span>{label.toUpperCase()} | &nbsp;</span>\n
<span>{groupOptions.length}</span>\n          </GroupHeading>\n          {optionItems}\n          <GroupDivider />\n
        </GroupContainer>\n      ) : null;\n    })\n    // Single option\n    const { value, className } = option;\n    const
focused = index === focusedIndex;\n    const selected = value === selectedOption;\n    index += 1;\n    return (\n
<OptionItem\n      key={value}\n      optionClass={className}\n      onOptionClicked={onOptionClicked}\n
      option={option}\n      itemRenderer={itemRenderer}\n      index={index - 1}\n      selected={selected}\n
      focused={focused}\n    />\n  );\n  });\n\n  return (<>{renderedOptions}</>);\n}\n\nexport default

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DropdownContent;\n", "import * as React from 'react';\nimport { useState, useRef, useCallback, useMemo,
RefObject, useEffect, Dispatch, SetStateAction } from 'react'\nimport { DropdownProps, Option, DropdownOption
} from './types';\nimport { arrayReducer, filterDropdownOptions } from './helper';\nimport { IdPrefix } from
'./constants';\n\nconst listBox = 'listbox' = 'listbox';\nconst listBoxStyle = {\n height: 0,\n width: 0,\n overflow:
'hidden',\n};\n\nconst useAriaList = (flattenedOptions: Option[], selectedIndex: number, mergedId: string) => {\n
const optionMarkup = flattenedOptions.map((o, i) => (\n <div\n role="option"\n
id={` ${mergedId}_list_${i}`}\n key={` ${mergedId}_list_${i}`}\n aria-selected={i === selectedIndex}\n
aria-label={o.value}\n />\n ));\n return (\n <div role={listBox} id={` ${mergedId}_list`
style={listBoxStyle}>\n {optionMarkup}\n </div>\n );\n\nconst useClickListener = (closeDropdown: () =>
void, container: RefObject<HTMLDivElement>) => {\n const onClick = (e: Event) => {\n if (container.current
&& !container.current.contains(e.target as Node)) {\n closeDropdown();\n }\n }; \n useEffect(() => {\n
document.addEventListener('mouseup', onClick, false);\n document.addEventListener('touchend', onClick,
false);\n return () => {\n document.removeEventListener('mouseup', onClick);\n
document.removeEventListener('touchend', onClick);\n }\n }, []);\n\nconst ScrollBuffer = 8;\nconst useScroll
= (focusedIndex: number, optionContainer: RefObject<HTMLDivElement>) => {\n useEffect(() => {\n if
(optionContainer.current && focusedIndex >= 0) {\n const children =
optionContainer.current.getElementsByClassName('dropdown-option');\n const focusedChild = children &&
children.length ?\n children[focusedIndex] as HTMLDivElement : \n null;\n if (focusedChild &&
focusedChild.getBoundingClientRect()) {\n const { height: optionHeight } =
focusedChild.getBoundingClientRect();\n const { height: listHeight } =
optionContainer.current.getBoundingClientRect();\n const scrollTop = optionContainer.current.scrollTop;\n
const isAbove = focusedChild.offsetTop <= scrollTop;\n const isInView = (\n focusedChild.offsetTop >=
scrollTop &&\n focusedChild.offsetTop + optionHeight <= scrollTop + listHeight\n );\n\n if
(!isInView) {\n if (isAbove) {\n optionContainer.current.scrollTo({ top: focusedChild.offsetTop });\n
} else {\n optionContainer.current.scrollTo({ top: focusedChild.offsetTop - listHeight + optionHeight +
ScrollBuffer });\n }\n }\n }, [focusedIndex]);\n};\n\nconst useSearch = (setFocusedIndex:
Dispatch<SetStateAction<number>>, options: DropdownOption[], searchable: boolean) => {\n const [searchTerm,
setSearchTermState] = useState("");\n\n const filteredOptions = useMemo(() => {\n if (!searchable ||
!searchTerm.trim()) return options;\n return filterDropdownOptions(options, searchTerm)\n }, [options,
searchTerm]);\n\n const setSearchTerm = useCallback((newSearchTerm: string, resetFocusedIndex = true) => {\n
setSearchTermState(newSearchTerm)\n if (resetFocusedIndex) {\n setFocusedIndex(0);\n }\n },
[setFocusedIndex, setSearchTermState]);\n\n return { searchTerm, setSearchTerm, filteredOptions };;\n\n\nexport
const useDropdownHooks = (props: DropdownProps, mergedId: string) => {\n const { options, searchable,
onChange, disabled, ariaDescribedBy, ariaLabel, ariaLabelledBy, value, defaultOpen } = props;\n const
[focusedIndex, setFocusedIndex] = useState(0)\n const [open, setOpen] = useState(defaultOpen);\n const container
= useRef<HTMLDivElement>(null);\n const inputRef = useRef<HTMLInputElement>(null);\n const listWrapper
= useRef<HTMLDivElement>(null);\n const [dropdownFocused, setDropdownFocused] = useState(false);\n\n const { searchTerm, setSearchTerm, filteredOptions } = useSearch(setFocusedIndex, options, searchable);\n const
flattenedOptions = useMemo(() => filteredOptions.reduce(arrayReducer, []), [filteredOptions]);\n const
selectedIndex = useMemo(() => flattenedOptions.map(o => o.value).indexOf(value), [flattenedOptions, value]);\n\n
const closeDropdown = useCallback((focus = false) => {\n setSearchTerm("", false);\n setOpen(false);\n if
(focus && inputRef.current) {\n inputRef.current.focus();\n }\n }, [inputRef.current, setSearchTerm,
setOpen]);\n\n const openDropdown = useCallback(() => {\n setFocusedIndex(selectedIndex > 0 ? selectedIndex :
0);\n setOpen(true);\n }, [setOpen, setFocusedIndex, selectedIndex]);\n\n const setValue =
useCallback((newOption?: Option, shouldClose = false) => {\n if (newOption) {\n onChange(newOption);\n
setSearchTerm("", false);\n }\n if (shouldClose) {\n closeDropdown(true);\n }\n }, [onChange,
closeDropdown, setSearchTerm]);\n\n useClickListener(closeDropdown, container);\n useScroll(focusedIndex,
listWrapper);\n\n const ariaProps = useMemo(() => ({\n 'aria-hidden': disabled,\n 'aria-expanded': open,\n

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'aria-haspopup': listBox,\n 'aria-activedescendant': `${mergedId}_list_${focusedIndex}`, \n 'aria-controls':
`${mergedId}_list`, \n 'aria-label': ariaLabel, \n 'aria-labelledby': ariaLabelledBy, \n 'aria-describedby':
ariaDescribedBy, \n }), [disabled, open, mergedId, focusedIndex, ariaLabel, ariaLabelledBy, ariaDescribedBy]);\n\n
return {\n focusedIndex, setFocusedIndex, \n open, setOpen, \n searchTerm, setSearchTerm, \n
dropdownFocused, setDropdownFocused, \n setValue, \n filteredOptions, \n openDropdown, \n
closeDropdown, \n flattenedOptions, \n container, \n inputRef, \n listWrapper, \n ariaProps, \n ariaList:
useAriaList(flattenedOptions, selectedIndex, mergedId), \n } \n};\n\nlet idCount = 0;\nexport const useId = (idProp:
string): string => {\n const mergedId = useMemo(() => {\n if (idProp) return idProp;\n\n let id: string |
number;\n if (process.env.NODE_ENV !== 'test') {\n id = idCount;\n idCount += 1;\n } else {\n id =
'test';\n }\n return `${IdPrefix}${id}`; \n }, [idProp]);\n\n return mergedId;\n};\n\n", "import * as React from
'react';\nimport { KeyboardEvent, useCallback, ChangeEvent, useMemo } from 'react';\nimport { KEY_CODES,
NAVIGATION_KEYS } from './utils/constants';\nimport DropdownContent from './DropdownContent';\nimport {
DropdownProps } from './utils/types';\nimport { cx } from './utils/helper';\nimport { useDropdownHooks, useId }
from './utils/dropdown-hooks';\nimport { ChevronDown, Search } from './icons';\nimport {\n
DropdownWrapper, \n DropdownSelector, \n SelectorSearch, \n SelectedValue, \n Placeholder, \n Arrow, \n
OptionContainer, \n} from './styles';\n\nconst Dropdown = (props: DropdownProps) => {\n const {\n
arrowRenderer, \n contentClassName, \n className, \n disabled, \n hideArrow, \n id, \n
optionItemRenderer, \n pageKeyTraverseSize, \n placeholder, \n searchable, \n value, \n
selectedValueClassName, \n } = props;\n\n const mergedId = useId(id);\n\n const {\n open, \n
dropdownFocused, \n focusedIndex, \n setFocusedIndex, \n setDropdownFocused, \n setValue, \n
openDropdown, \n closeDropdown, \n searchTerm, \n setSearchTerm, \n filteredOptions, \n
flattenedOptions, \n container, \n inputRef, \n listWrapper, \n ariaProps, \n ariaList, \n } =
useDropdownHooks(props, mergedId);\n\n // Pass focus on to input\n const forwardFocus = useCallback(() => {\n
if (inputRef.current) {\n inputRef.current.focus();\n }\n }, [inputRef.current]);\n\n const onDropdownClick =
useCallback(() => {\n forwardFocus();\n if (!disabled && (!open || !searchable)) {\n if (open) {\n
closeDropdown(true);\n } else {\n openDropdown();\n }\n }\n }, [open, disabled, searchable,
closeDropdown, openDropdown]);\n\n const onNavigation = useCallback(\n (keyCode: number) => {\n switch
(keyCode) {\n case KEY_CODES.UP_ARROW:\n setFocusedIndex(prev => {\n if (prev === 0)\n
return flattenedOptions.length - 1;\n return prev - 1;\n });\n break;\n case
KEY_CODES.DOWN_ARROW:\n setFocusedIndex(p => (p + 1) % flattenedOptions.length);\n break;\n
case KEY_CODES.PAGE_UP:\n setFocusedIndex(prev => {\n if (prev - pageKeyTraverseSize < 0\n
&& prev !== 0) return 0;\n if (prev - pageKeyTraverseSize < 0) return flattenedOptions.length - 1;\n
return prev - pageKeyTraverseSize;\n });\n break;\n case KEY_CODES.PAGE_DOWN:\n
setFocusedIndex(prev => {\n if (prev === flattenedOptions.length - 1) return 0;\n if (prev +
pageKeyTraverseSize > flattenedOptions.length - 1) return flattenedOptions.length - 1;\n return (prev +
pageKeyTraverseSize) % flattenedOptions.length;\n });\n break;\n case KEY_CODES.ESCAPE:\n
closeDropdown(true);\n break;\n default:\n break;\n }\n }, \n [setFocusedIndex,
flattenedOptions, pageKeyTraverseSize, closeDropdown], \n );\n\n const handleInputKeyDown = useCallback(\n
(e: KeyboardEvent) => {\n const { keyCode } = e;\n if (NAVIGATION_KEYS.indexOf(keyCode) !== -1)\n
{\n e.preventDefault();\n e.stopPropagation();\n onNavigation(keyCode);\n } else if ((keyCode ===
KEY_CODES.ENTER || (keyCode === KEY_CODES.SPACE && !searchable)) && !open) {\n
e.preventDefault();\n openDropdown();\n } else if (keyCode === KEY_CODES.TAB && !searchable) {\n
closeDropdown();\n } else if (\n (keyCode === KEY_CODES.TAB || keyCode ===
KEY_CODES.ENTER) &&\n flattenedOptions.length > 0 &&\n focusedIndex >= 0 &&\n open\n )\n
{\n e.stopPropagation();\n e.preventDefault();\n setValue(flattenedOptions[focusedIndex], true);\n
}\n }, \n [flattenedOptions, setValue, focusedIndex, open, onNavigation, openDropdown, searchable,
closeDropdown], \n );\n\n const handleTermChange = useCallback(\n (e: ChangeEvent<HTMLInputElement>)\n
=> {\n setSearchTerm(e.target.value);\n }, \n [setSearchTerm], \n );\n\n const onFocus = useCallback(() =>

```


Callback", "e", "stopPropagation", "content", "React.createElement", "iconClass", "className", "ariaLabel", "onClick", "title", "StandardIcon", "children", "_b", "dim", "xmlns", "viewBox", "fill", "stroke", "strokeWidth", "strokeLinecap", "strokeLinejoin", "Inbox", "points", "d", "ChevronDown", "Search", "cy", "r", "x1", "y1", "x2", "y2", "DropdownContent", "selectedOption", "options", "focusedIndex", "optionItemRenderer", "renderedOptions", "label", "optionItems", "groupOption", "OptionItem", "key", "toUpperCase", "listboxStyle", "useAriaList", "flattenedOptions", "selectedIndex", "mergedId", "optionMarkup", "role", "id", "style", "useSearch", "setFocusedIndex", "useState", "setSearchTermState", "filteredOptions", "useMemo", "trim", "lowercaseTerm", "options_1", "filteredGroup", "push", "filterDropdownOptions", "setSearchTerm", "newSearchTerm", "resetFocusedIndex", "useDropdownHooks", "onChange", "ariaDescribedBy", "ariaLabelledBy", "defaultOpen", "setOpen", "container", "useRef", "inputRef", "listWrapper", "_c", "setDropdownFocused", "_d", "reduce", "indexOf", "closeDropdown", "focus", "current", "openDropdown", "setValue", "newOption", "shouldClose", "contains", "target", "useEffect", "document", "addEventListener", "removeEventListener", "useClickListener", "optionContainer", "getElementByClassName", "focusedChild", "getBoundingClientRect", "optionHeight", "listHeight", "scrollTop", "isAbove", "offsetTop", "scrollTo", "useScroll", "ariaProps", "aria-hidden", "aria-expanded", "aria-haspopup", "aria-activedescendant", "aria-controls", "aria-label", "aria-labelledby", "aria-describedby", "ariaList", "idCount", "Dropdown", "idProp", "arrowRenderer", "contentClassName", "hideArrow", "pageKeyTraverseSize", "placeholder", "selectedValueClassName", "process", "env", "NODE_ENV", "forwardFocus", "onDropdownClick", "onNavigation", "keyCode", "prev", "handleInputKeyDown", "preventDefault", "ENTER", "SPACE", "TAB", "handleTermChange", "onFocus", "onBlur", "ArrowMarkup", "showSearchIcon", "ref", "onKeyDown", "readOnly", "autocomplete", "empty", "defaultProps"], "mappings": ";;;;;;;;;;gFA6BO,IC7BKA,EAcAC,EDeDC,EAAW,WAQIB,OAPAA,EAAWC,OAAOC,QAAU,SAaKBC,GAC1C,IAAK,IAAIC,EAAGC,EAAI,EAAGC,EAAIC,UAAUC,OAAQH,EAAIC,EAAGD,IAE5C,IAAK,IAAII,KADTL,EAAIG,UAAUF,GAC0J,OAAOS,UAAUC,eAAeC,KAAKR,EAAGK,KAAIN,EAAEM,GAACKL,EAAEK,IAE9E,OAAON,IAEKU,MAAMC,KAAMP,aCrChC,SAAYT,GACVA,gBACAA,sCACAA,oCACAA,kCACAA,gCACAA,4BACAA,kCACAA,8BACAA,8BACAA,oCACAA,0BAXF,CAAYA,IAAAA,OAcZ,SAAYC,GACVA,gCACAA,sBACAA,wBACAA,8BACAA,0BACAA,iBACAA,4BACAA,sBARF,CAAYA,IAAAA,OAWL,IAAMgB,EAaKB,CAC7BhB,EAAUiB,OACVjB,EAAUkB,SACVIB,EAAUmB,WACVnB,EAAUoB,QACVpB,EAAUqB,WAKCC,EACJ,CACLC,KAAM,UACNC,KAAM,UACNC,OAAQ,UACRC,MAAO,UACPC,QAAS,UACTC,SAAU,WAPDN,EASH,CACNO,SAAU,UACVC,QAAS,oBC5CGC,EAACc,GAC5B,YAAgDC,IAAxCD,EAAuBE,aAG1B,IAAMC,EAAe,SAACC,EAAeC,GAC1C,OAAIN,EAAcM,GACTD,EAAIE,OAAOD,EAAIH,cAEjBE,EAAIE,OAAOD,IAGdE,EAAC,SAACC,EAA0BC,GAC7C,cACKD,IACHN,aAAcM,EAAYN,aAAaQ,QAAO,SAAAC,GAAC,OAAAA,EAAEC,MAAMC,cAAcC,SAASL,kBAsBtEM,QAAAG,aAAAC,mBAAAA,IAAAC,kBACjB,OAAOA,EAaKP,OAAOQ,SAASC,KAAI,SAAAC,GAC9B,MAAiB,iBANA,EACFA,EACEA,EACFID,OAAOmD,KAAKD,GAAGV,QAAO,SAAAY,GAAC,OAAAF,EAAEE,MAAIC,KAAK,KAETC,MAERA,KAAK,KC1CH,IAAMC,EAaKBC,EAAOC,KAEPc,SAACC,OAAEC,UAAOC,WAAQhC,aAAUiC,SAAMC,oBAAsB,OACxDC,gBAAiBnC,EAAWP,EAAcI,MAAQJ,EAAcM,SACHEqC,OAAQ,cAAaH,GAAQC,EAaKBzC,EAAeQ,QAAUR,EAACe,MACtF0C,aAAc,IACdC,OAAQtC,EAAW,cAAgB,UACnCuC,QAAS,OACTC,cAAe,SACfC,SAAU,MACVT,SACAU,SAAU,WACVX,QAEAY,UAAW,CACTP,OAAQ,cAAaH,GAAQC,EAaKBzC,EAAeQ,QAAUR,EAACg,SAGxFgD,aAAc,CACZT,gBAAiB1C,EAAeO,SAChCsC,OAAQ,aAICO,EAAMbJB,EAAOC,KAERc,SAACC,OAAEGb,eAAuB,OAC1BC,WAAAY,SACZC,UAAW,aACXV,eAAgBQ,EAAa,OAAS,UACtCP,QAAS,OACTP,OAAQ,OACRiB,QAAS,SACTP,SAAU,WACVX,MAAO,OAEPmB,MAAO,CACLf,gBAAiB,UACjBC,OAAQ,OACRk,SAAU,UACVT,OAAQ,OACRmB,QAAS,OACTpB,MAAO,YAIEqB,EAAiBxB,EAAOyB,MAAU,WAAM,OACnDC,OAAQ,EACRC,KAAM,OACNb,SAAU,WACVc,MAAO,OACPC,IAAK,MAGDC,EAAsB,CAC1BJ,OAAQ,EACRC,KAAM,OACNI,WAAAY,OACZC,SAAU,SACVIB,SAAU,WACVc,MAAO,OACPK,aAAc,WACdJ,IAAK,EACLK,WAAAY,UAGDC,EAAGbBnC,EAAOyB,MAEIC,SAAAW,GAAS,UACTC,UAAWD,EAAME,WAAa,SAAW,OACzCC,MAAOH,EAAMjD,QAAUId,EAAM/B,KAAO,QAAUxC,EAACc,MACzDgE,MAGQU,EAACxC,EAAOyB,MAAwC,SAACvB,OAAEOc,eAAiB,UAC5FC,MAAO1E,EAACc,KACrBuE,UAAWC,EAAa,SAAW,QACrChC,MAGQW,EAAQzC,EAAOC,KAAS,WAAM,OACzCkB,WAAAY,SACZO,OAAQ,EACRa,MAAO1E,EAACc,KACrB6C,QAAS,OACTG,SAAU,WACVc,MAAO,OACPC,IAAK,MAGMa,EAaKB1C,EAAOyB,MAEPc,SAACvB,OAAEYc,WAAQC,qBAaKBvC,SAAW,OACxCE,gBAAiB,U

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AAmB,KAAQ,CAACA,IAIvDgE,GAACrF,GAAQ,WAC1B,GAAlE,EAAW,OAAO,KACtB,GAAIF,EA Ae,OAA
OrH,EAACpC,GAAMsC,UAAW,kBAAMbMh,EAAC7L,IAE7E,IAAMoN,EA AiBpN,GAAQa,EAC/B,OACE2D,E
AACpC,GAAMsC,UAAW,kBACf0I,GA AkB5I,EAACqB,SAClBuH,GA AkB5I,EAACoB,WAGxB,CAAC5F,EA
M6L,EA AehL,EAAYkL,IAErC,OACEvH,EAAC9E,GACC2N,IAAKvE,EACLmE,QAASX,EACT1H,QAAS2H,E
ACTJf,KAAK,SACLxH,MAAOiC,EAAMjC,MACbC,OAAQgC,EAAMhC,OACdhC,SAAUa,EACV iC,KAAMA,
EACNC,gBA AiBA,EACjByE,UAAWzF,EAAG,WAA YyF,IAE1BF,EAAC5D,GAAiB8D,UAAW,oBAAqB1E,KA
AMA,EAAMa,WAA YkB,EAAMIB,YAC9E2D,EAACrD,GAAeuD,UAAW,4BACzBF,aACE+C,GAAIH,EACJiG,
IAAKrE,EACL iK,MAAOH,EACP8J,SAAUuE,GACVM,UAAWX,GACXM,QAASA,GACTC,OAAQA,GACRK,
UAAWvN,IAASa,EACpB9C,SAAUa,EACV yP,aAAa,MACb iG,KAAK,YACD0D,MAGNIM,IAAUH,GACV6F,E
AACrC,GAA YuC,UAAW,gCAAiCzC,WAA YF,EAAME,YACxEgK,GAGJnN,IAAUH,GACT6F,EAAC1C,GAC
C4C,UAAWzF,EAAG,0BAA2BiN,GACzCjK,WAA YF,EAAME,WAClBnD,MAAOA,EACpKB,KAAMA,GAELI
B,GAGJqO,IAEF1B,EACDjH,EAACnC,GACCE,iBA AkBR,EAAMQ,iBACxBD,OAAQP,EAAMO,OACdtC,KAA
MA,EACN0E,UAAWzF,EAAG,4BAA6B6M,GAC3CuB,IAAKpE,GAELzE,EAAC4B,GACCC,eAAgBvH,EAC
BwH,QAASuB,EACTtB,aAAcA,EACdxC,gBA AiB4F,EACjBnD,mBAAoBA,EACpBiH,MAAmC,IAA5BvG,EA
iBvK,YAOICgP,EAAS+B,aAAe,CACtBhF,gBA AiB,KACjB/D,UAAW,KACXgE,eAAgB,KAChBkD,mBAAe1N,
EACf8D,YAA Y,EACZyC,eAAWvG,EACX2N,iBA AkB,KACIBID,aAAa,EACb7K,UAAU,EACVgC,OAAQ,KAC
RgM,WAAW,EACXxE,GAAl,KACJhF,iBA AkB,IACIBD,QAAQ,EACRkE,wBAAoBrI,EACpB6N,oBAAqB,GA
CrBC,YAAa,aACbpL,YAA Y,EACZqL,uBAAwB,KACxB1E,MAAO,GACP1I,WAAOX,EACP2B,MAAO"}
}

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* /opt/cola/permits/1360530562_1657877206.5988107/0/react-dropdown-aria-2-0-12-
tgz/package/dist/index.es.js.map

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* /opt/cola/permits/1360530562_1657877206.5988107/0/react-dropdown-aria-2-0-12-tgz/package/dist/index.js

1.653 finalhandler 1.1.2

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1.655 typedarray 0.0.6

1.656 pretty-format 26.6.2

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1.660 spdy 4.0.2

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1.661 setprototypeof 1.2.0

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1.662 read-pkg-up 7.0.1

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1.663 saxes 5.0.1

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1.664 cyclist 1.0.1

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1.665 react-tabs 3.2.3

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1.666 @jridgewell/sourcemap-codec 1.4.11

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1.667 @webassemblyjs/helper-wasm-bytecode 1.9.0

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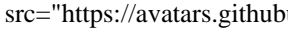
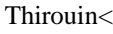

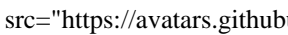
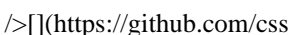

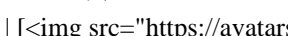


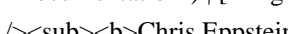
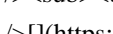
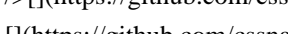
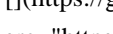
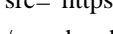
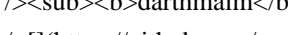
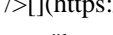
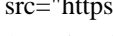
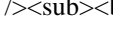
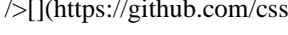
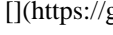
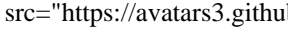
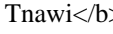
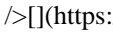
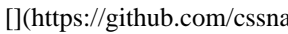

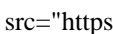
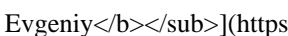
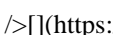
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1.683 param-case 3.0.4

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1.684 sourcemap-codec 1.4.8

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1.685 set-blocking 2.0.0

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1.686 classnames 2.3.1

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1.687 strip-ansi 5.2.0

1.688 react-redux 7.2.6

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1.689 colorette 1.4.0

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1.690 types-babel-core 7.1.19

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1.691 @babel/plugin-transform-sticky-regex

7.16.7

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1.692 oas-kit-common 1.0.8

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1.693 @azure/msal-react 1.3.2

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1.694 arr-diff 4.0.0

1.695 csso v4.2.0

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1.696 json-refs 3.0.15

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1.697 @babel/plugin-transform-react-pure-annotations 7.16.7

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1.698 @aws-sdk/credential-provider-ini 3.15.0

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1.720 @babel/plugin-transform-react-display-name 7.16.7

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1.724 is-descriptor 0.1.6

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1.730 microsoft/tslib 2.3.1

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1.731 flatted 3.2.5

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1.732 types-uglify-js 3.13.2

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1.733 nodelib-fs-scandir 2.1.5

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1.734 @types/react 17.0.43

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1.735 js-traverse 0.6.6

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1.736 reduce-css-calc 2.1.8

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1.737 import-from 2.1.0

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1.738 expand-brackets 2.1.4

1.739 querystringify 2.2.0

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1.740 whitequark-ipaddr v1.9.1

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1.741 history v4.10.1

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1.742 dom-helpers v5.2.1

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1.743 @aws-sdk/util-hex-encoding 3.13.1

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1.744 extend-shallow 3.0.2

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1.745 escape-html 1.0.3

1.746 domelementtype 1.3.1

1.747 require-from-string 2.0.2

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1.748 tootallnate-once 1.1.2

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1.749 watchman 2.0.1

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Found in path(s):

* /opt/cola/permits/1019545034_1618655482.97/0/fb-watchman-2-0-1-2-tgz/package/index.js

1.750 @babel/core 7.17.9

1.750.1 Available under license :

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1.751 validate-npm-package-license 3.0.4

1.751.1 Available under license :

validate-npm-package-license

=====

Give me a string and I'll tell you if it's a valid npm package license string.

```
```javascript
var valid = require('validate-npm-package-license');
```
```

SPDX license identifiers are valid license strings:

```
```javascript
var assert = require('assert');
var validSPDXExpression = {
 validForNewPackages: true,
```

```
validForOldPackages: true,
spdx: true
};
```

```
assert.deepEqual(valid('MIT'), validSPDXExpression);
assert.deepEqual(valid('BSD-2-Clause'), validSPDXExpression);
assert.deepEqual(valid('Apache-2.0'), validSPDXExpression);
assert.deepEqual(valid('ISC'), validSPDXExpression);
...
The function will return a warning and suggestion for nearly-correct license identifiers:
```

```
```javascript  
assert.deepEqual(  
  valid('Apache 2.0'),  
  {  
    validForOldPackages: false,  
    validForNewPackages: false,  
    warnings: [  
      'license should be ' +  
      'a valid SPDX license expression (without "LicenseRef"), ' +  
      "'UNLICENSED', or ' +  
      "'SEE LICENSE IN <filename>'",  
      'license is similar to the valid expression "Apache-2.0"  
    ]  
  }  
);  
...  
SPDX expressions are valid, too ...  
```javascript  
// Simple SPDX license expression for dual licensing
assert.deepEqual(
 valid('(GPL-3.0-only OR BSD-2-Clause)'),
 validSPDXExpression
);
...
... except if they contain `LicenseRef`:
```javascript  
var warningAboutLicenseRef = {  
  validForOldPackages: false,  
  validForNewPackages: false,  
  spdx: true,  
  warnings: [  
    'license should be ' +  
    'a valid SPDX license expression (without "LicenseRef"), ' +
```

```
"UNLICENSED", or ' +  
"SEE LICENSE IN <filename>",  
]  
};
```

```
assert.deepEqual(  
  valid('LicenseRef-Made-Up'),  
  warningAboutLicenseRef  
);
```

```
assert.deepEqual(  
  valid('(MIT OR LicenseRef-Made-Up)'),  
  warningAboutLicenseRef  
);  
````
```

If you can't describe your licensing terms with standardized SPDX identifiers, put the terms in a file in the package and point users there:

```
````javascript  
assert.deepEqual(  
  valid('SEE LICENSE IN LICENSE.txt'),  
  {  
    validForNewPackages: true,  
    validForOldPackages: true,  
    inFile: 'LICENSE.txt'  
  }  
);
```

```
assert.deepEqual(  
  valid('SEE LICENSE IN license.md'),  
  {  
    validForNewPackages: true,  
    validForOldPackages: true,  
    inFile: 'license.md'  
  }  
);  
````
```

If there aren't any licensing terms, use `UNLICENSED`:

```
````javascript  
var unlicensed = {  
  validForNewPackages: true,  
  validForOldPackages: true,  
  unlicensed: true  
};  
assert.deepEqual(valid('UNLICENSED'), unlicensed);
```

```
assert.deepEqual(valid('UNLICENCED'), unlicensed);  
^^^
```

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1.752 util.promisify 1.0.0

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1.753 types-jest 27.4.1

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1.754 toidentifier 1.0.1

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1.755 @aws-sdk/util-base64-node 3.13.1

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1.756 unicode-property-aliases-ecmascript 2.0.0

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1.757 unbox-primitive 1.0.1

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1.758 react-split-pane 0.1.92

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1.759 sindresorhus-supports-color 8.1.1

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1.760 parent-module 1.0.1

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1.761 json-schema-traverse 0.4.1

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1.762 istanbul-lib-instrument 4.0.3

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1.763 @xtuc/long 4.2.2

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1.764 @sideway/pinpoint 2.0.0

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1.765 @aws-sdk/middleware-signing 3.13.1

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1.766 console-browserify 1.2.0

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1.767 istanbul-reports 3.1.4

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1.768 is-fullwidth-code-point 2.0.0

1.769 postcss-value-parser 4.2.0

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1.770 types-source-list-map 0.1.2

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1.771 postcss-replace-overflow-wrap 3.0.0

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1.772 buffer-equal-constant-time 1.0.1

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1.774 stream-browserify 2.0.2

1.775 js-file-download 0.4.12

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1.777 path-parse 1.0.7

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1.778 cssnano-util-raw-cache 4.0.1

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1.780 @babel/plugin-syntax-async-generators 7.8.4

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1.781 eslint-plugin-import 0.3.6

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1.782 es5-ext 0.10.59

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1.783 @ampproject/remapping 2.1.2

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1.784 fs-extra 9.1.0

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1.785 @babel/plugin-syntax-object-rest-spread 7.8.3

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1.787 babel-plugin-transform-react-constant-elements 7.17.6

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1.788 medikoo-d v1.0.1

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1.789 jest-leak-detector 26.6.2

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1.790 @babel/helper-define-polyfill-provider

0.3.1

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1.791 @babel/helper-hoist-variables 7.16.7

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1.792 @babel/plugin-transform-classes 7.16.7

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1.793 regenerator-runtime 0.10.5

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* /opt/cola/permits/1010122968_1615201602.49/0/regenerator-runtime-0-10-5-3-tgz/package/runtime.js

1.794 eslint-plugin-testing-library 3.10.2

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1.795 d3-format 2.0.0

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1.796 https-browserify 1.0.0

1.797 strip-bom 4.0.0

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1.798 babel-plugin-transform-runtime 7.17.0

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1.799 resize-observer-polyfill 1.5.1

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1.800 @aws-sdk/middleware-sdk-sts 3.13.1

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1.807 babel-plugin-syntax-jsx 6.18.0

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1.818 stream-http 2.8.3

1.819 source-map-js 1.0.2

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1.820 terser-webpack-plugin 1.4.5

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1.824 global-prefix 3.0.0

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1.828 loglevel 1.8.0

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1.829 pinkie-promise 2.0.1

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1.830 dom-helpers 3.4.0

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1.831 optimize-css-assets-webpack-plugin

5.0.4

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1.832 htmlparser2 6.1.0

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1.833 serve-index 1.9.1

1.834 visionmedia-batch 0.6.1

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1.835 default-gateway 4.2.0

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1.836 filter-obj 1.1.0

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1.837 @material-ui/system 4.12.2

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1.838 hex-color-regex 1.1.0

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1.839 @material-ui/utils 4.11.3

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1.840 is-date-object 1.0.5

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1.841 co 4.6.0

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1.842 postcss-svgo 4.0.3

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1.843 microsoft/tslib 2.2.0

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1.844 types-istanbul-reports 3.0.1

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1.845 jsonpatch 3.1.1

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1.846 @webassemblyjs/wasm-edit 1.9.0

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1.847 eslint-scope v5.1.1

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1.848 safe-regex 1.1.0

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1.849 postcss-modules-scope 2.2.0

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1.850 posix-character-classes 0.1.1

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1.851 @aws-sdk/credential-provider-node

3.16.0

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1.853 @babel/helper-replace-supers 7.16.7

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1.854 react-from-facebook 18.0.0

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1.855 buffer-from 1.1.2

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1.856 resolve-pathname 3.0.0

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1.857 @babel/helper-environment-visitor

7.16.7

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1.858 @babel/helper-validator-identifier 7.16.7

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1.859 postcss-selector-parser 6.0.10

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1.860 query-string 5.1.1

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1.861 readable-stream 3.6.0

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1.862 @babel/plugin-transform-exponentiation-operator 7.16.7

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1.863 picomatch 2.3.1

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1.864 fast-xml-parser 3.19.0

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1.865 drange 1.1.1

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1.866 @material-ui/core 4.12.3

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1.867 del-using-globs v4.1.1

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1.868 fs-extra 8.1.0

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1.869 @babel/plugin-proposal-json-strings

7.16.7

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1.870 downshift 3.2.7

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1.871 node-fetch 2.6.7

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1.872 emoji-regex v8.0.0

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1.873 @types/range-parser 1.2.4

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1.874 jshttp-content-type 1.0.4

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1.876 @aws-sdk/service-error-classification

3.13.1

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1.877 css-tree 1.1.3

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1.878 cssnano-util-same-parent 4.0.1

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1.879 html-encoding-sniffer 2.0.1

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1.880 utils-merge 1.0.1

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1.881 babel-preset-current-node-syntax 1.0.1

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1.882 stylehacks 4.0.3

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1.883 Iodash.isboolean 3.0.3

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1.884 @joi/date 2.1.0

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1.885 create-react-app 6.0.10

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1.886 @types/node 14.18.12

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1.887 import-local 2.0.0

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1.888 @babel/plugin-transform-arrow-functions 7.16.7

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1.889 dot-prop v5.3.0

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1.890 swagger-ui 4.10.0

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1.891 dns-txt 2.0.2

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1.892 array prototype flat 1.2.5

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1.893 postcss-discard-comments 4.0.2

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1.894 string-natural-compare 3.0.1

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1.895 @surma/rollup-plugin-off-main-thread

1.4.2

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1.896 ret 0.1.15

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1.897 autosuggest-highlight 3.2.1

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1.898 redux-saga-types 1.1.0

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1.899 @babel/plugin-proposal-private-methods 7.16.11

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1.900 mimic-fn 1.2.0

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1.901 chownr 2.0.0

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1.902 crypto-random-string 1.0.0

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1.903 to-regex 3.0.2

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1.904 flush-write-stream 1.1.1

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1.905 @babel/plugin-proposal-unicode-property-regex 7.16.7

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1.906 postcss-modules-values 3.0.0

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1.907 eslint-utils 3.0.0

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1.908 is-absolute-url v3.0.3

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1.909 postcss-modules-local-by-default 3.0.3

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1.910 webpack-dev-middleware 3.7.3

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1.911 doctrine v3.0.0

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1.912 jest-haste-map 26.6.2

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1.913 form-data-encoder 1.7.2

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1.914 visionmedia-rework 1.0.1

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```
# rework [![Build Status](https://travis-ci.org/reworkcss/rework.png)](https://travis-ci.org/reworkcss/rework)
```

CSS manipulations built on [`css`](https://github.com/reworkcss/css), allowing you to automate vendor prefixing, create your own properties, inline images, anything you can imagine!

Please refer to [`css`](https://github.com/reworkcss/css) for AST documentation and to report parser/stringifier issues.

```
## Installation
```

```
$ npm install rework
```

Usage

```
```js
var rework = require('rework');
var pluginA = require('pluginA');
var pluginB = require('pluginB');

rework('body { font-size: 12px; }', { source: 'source.css' })
 .use(pluginA)
 .use(pluginB)
 .toString({ sourcemap: true })
```
```

API

rework(code, [options])

Accepts a CSS string and returns a new `Rework` instance. The `options` are passed directly to `css.parse`.

Rework#use(fn)

Use the given plugin `fn`. A rework "plugin" is simply a function accepting the stylesheet root node and the `Rework` instance.

Rework#toString([options])

Returns the string representation of the manipulated CSS. The `options` are passed directly to `css.stringify`.

Unlike `css.stringify`, if you pass `sourcemap: true` a string will still be returned, with the source map inlined. Also use `sourcemapAsObject: true` if you want the `css.stringify` return value.

Plugins

Rework has a rich collection of plugins and mixins. Browse all the [Rework plugins](https://www.npmjs.org/search?q=rework) available on npm.

Plugins of particular note:

- [at2x](https://github.com/reworkcss/rework-plugin-at2x/) serve high resolution images
- [calc](https://github.com/reworkcss/rework-calc) resolve simple `calc()` expressions
- [colors](https://github.com/reworkcss/rework-plugin-colors/) color helpers like `rgba(#fc0, .5)`
- [ease](https://github.com/reworkcss/rework-plugin-ease/) several additional easing functions

- [extend](https://github.com/reworkcss/rework-inherit/) `extend: selector` support
- [function](https://github.com/reworkcss/rework-plugin-function/) user-defined CSS functions
- [import](https://github.com/reworkcss/rework-import) read and inline CSS via `@import`
- [inline](https://github.com/reworkcss/rework-plugin-inline) inline assets as data URIs
- [mixin](https://github.com/reworkcss/rework-plugin-mixin/) custom property logic with mixins
- [npm](https://github.com/reworkcss/rework-npm) - inline CSS via `@import` using node's module resolver
- [references](https://github.com/reworkcss/rework-plugin-references/) property references like `height: @width`
- [url](https://github.com/reworkcss/rework-plugin-url/) rewrite `url()`'s with a given function
- [variables](https://github.com/reworkcss/rework-vars/) W3C-style variables

Built with rework

- [styl](https://github.com/visionmedia/styl)
- [rework-pure-css](https://github.com/ianstormtaylor/rework-pure-css)
- [rework-suit](https://github.com/suitcss/rework-suit)
- [resin](https://github.com/topcoat/resin)
- [Myth](https://github.com/segmentio/myth)

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1.915 @svgr/core 5.5.0

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```

```
* /opt/cola/permits/1019305209_1622636890.71/0/stable-0-1-8-zip/stable-0.1.8/stable.js
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1.918 mathiasbynens-he v1.2.0

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1.919 yallist 2.1.2

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1.920 msjs 2.1.3

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Last revised by Reagle \$Date: 2005-06-03 18:49:13 -0400 (Fri, 03 Jun 2005) \$

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The actual DOM Java Language Binding classes in xml-commons came from:
<http://www.w3.org/TR/2004/REC-DOM-Level-3-Core-20040407/java-binding.html>

The specification of DOM Level 3's various parts is at:
<http://www.w3.org/TR/2004/REC-DOM-Level-3-Core-20040407/>
<http://www.w3.org/TR/2004/REC-DOM-Level-3-LS-20040407/>
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The specification of DOM Level 2's various parts is at:
<http://www.w3.org/TR/2000/REC-DOM-Level-2-Events-20001113/>
<http://www.w3.org/TR/2000/REC-DOM-Level-2-Style-20001113/>
<http://www.w3.org/TR/2000/REC-DOM-Level-2-Traversal-Range-20001113/>
<http://www.w3.org/TR/2000/REC-DOM-Level-2-Views-20001113/>

The specification of DOM Level 1's various parts is at:
<http://www.w3.org/TR/1998/REC-DOM-Level-1-19981001/level-one-html.html>

Links to all available W3C DOM Java Bindings can be found at:
<http://www.w3.org/DOM/DOMTR>

The actual classes of The Simple API for CSS (SAC) came from:
<http://www.w3.org/Style/CSS/SAC/>
<http://www.w3.org/2002/06/sacjava-1.3.zip>

The actual DOM Java Language Binding classes for SMIL came from:
<http://dev.w3.org/cvsweb/java/classes/org/w3c/dom/smil/>
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src/test/org/apache/commons/codec/language/DoubleMetaphoneTest.java contains
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1.921 object-is 1.1.5

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1.922 @aws-sdk/credential-provider-env

3.13.1

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1.923 os-tmpdir 1.0.2

1.924 decimal-js-light 2.5.1

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1.925 @babel/plugin-transform-spread 7.16.7

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1.926 spdy-transport 3.0.0

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1.927 css-color-names 0.0.4

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1.928 tr46 2.1.0

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1.929 dotenv-expand 5.1.0

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1.930 which-module 2.0.0

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1.931 styled-components-polished 4.2.2

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1.932 browserslist 4.14.2

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1.933 arity-n 1.0.4

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1.934 @azure/msal-browser 2.23.0

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1.935 emoji-regex 7.0.3

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1.936 @babel/preset-react 7.16.7

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1.937 postcss-selector-not 4.0.1

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1.938 rgb-regex 1.0.1

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1.939 @babel/plugin-syntax-private-property-in-object 7.14.5

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1.940 eslint-visitor-keys 1.3.0

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1.941 then/promise 8.1.0

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1.942 bluebird-js 3.7.2

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1.943 @aws-sdk/client-iam 3.16.0

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1.944 babel-plugin-proposal-nullish-coalescing-operator 7.16.7

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1.945 source-map-resolve 0.6.0

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1.946 define-property 2.0.2

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1.947 sort-keys 1.1.2

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1.948 @bcoe/v8-coverage 0.2.3

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1.949 postcss-place 4.0.1

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Found in path(s):

```
* /opt/cola/permits/1145695516_1616283452.64/0/indutny-select-hose-v2-0-0-0-gee7caf9-1-tar-gz/indutny-select-hose-99b34fa/README.md
```

1.960 data-urls 2.0.0

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1.961 @webassemblyjs/utf8 1.9.0

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1.962 sax 1.2.4

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1.963 decamelize 1.2.0

1.964 js-sha256 0.9.0

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1.965 typescript-eslint-eslint-plugin 4.33.0

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1.966 postcss-load-config 2.1.2

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1.967 Iz-string 1.4.4

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1.968 decimal.js 10.3.1

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1.969 uniqs 2.0.0

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1.970 node-address 1.1.2

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1.971 readable-stream v2.3.7

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1.973 postcss-discard-empty 4.0.1

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1.974 fs-extra 7.0.1

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1.975 regexp-prototype-flags 1.4.2

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1.976 @types/express-serve-static-core 4.17.28

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1.977 @types/mime 1.3.2

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1.978 sw-appcache-behavior 5.1.4

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1.980 autoprefixer 9.8.8

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1.982 @aws-sdk/fetch-http-handler 3.13.1

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1.983 @redocly/ajv 8.6.4

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1.984 node-bindings 1.5.0

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1.985 safe-buffer 5.1.2

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1.986 @aws-sdk/middleware-sdk-api-gateway

3.13.1

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1.987 minipass-collect 1.0.2

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1.989 is-obj 2.0.0

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1.990 call-me-maybe 1.0.1

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1.991 react-immutable-pure-component 2.2.2

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1.993 types-unist 2.0.6

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1.994 browserify-resolve 1.22.0

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1.997 css-what 6.0.1

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1.998 @babel/highlight 7.17.9

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1.999 babel-plugin-proposal-dynamic-import 7.16.7

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1.1000 import-local 3.1.0

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1.1001 svgr-babel-plugin-transform-svg-component 5.5.0

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1.1002 language-tags 1.0.5

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IANA Language Tags for JavaScript

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Based on [BCP 47](http://tools.ietf.org/html/bcp47) ([RFC 5646](http://tools.ietf.org/html/rfc5646)) and the latest [IANA language subtag registry](http://www.iana.org/assignments/language-subtag-registry).

This project will be updated as the standards change.

JSON data

See the [language-subtag-registry](https://github.com/mattcg/language-subtag-registry) project for the underlying JSON data.

API

```
```js
var tags = require('language-tags')
```
```

Note that all lookups and checks for tags and subtags are case insensitive. For formatting according to common

conventions, see ``tag.format``.

```
### tags(tag) ###
```

Check whether a hyphen-separated tag is valid and well-formed. Always returns a ``Tag``, which can be checked using the ``valid`` method.

```
### tags.check(tag) ###
```

Shortcut for ``tags(tag).valid()``. Return ``true`` if the tag is valid, ``false`` otherwise. For meaningful error output see ``tag.errors()``.

```
### tags.subtags(subtag), tags.subtags(subtags) ###
```

Look up one or more subtags. Returns an array of ``Subtag`` objects. Returns an empty array if all of the subtags are non-existent.

Calling ``tags.subtags('mt')`` will return an array with two ``Subtag`` objects: one for Malta (the 'region' type subtag) and one for Maltese (the 'language' type subtag).

```
...
```

```
> tags.subtags('mt');  
[Subtag, Subtag]  
> tags.subtags('bumblebee');  
[]  
...
```

To get or check a single subtag by type use ``tags.language(subtag)``, ``tags.region(subtag)`` or ``tags.type(subtag, type)``.

```
### tags.filter(subtags) ###
```

The opposite of ``tags.subtags(subtags)``. Returns an array of codes that are not registered subtags, otherwise returns an empty array.

```
...
```

```
> tags.filter(['en', 'Aargh']);  
['Aargh']  
...
```

```
### tags.search(description, [all]) ###
```

Search for tags and subtags by description. Supports either a RegExp object or a string for ``description``. Returns an array of ``Subtag`` and ``Tag`` objects or an empty array if no results were found.

Note that ``Tag`` objects in the results represent 'grandfathered' or 'redundant' tags. These are excluded by default. Set the ``all`` parameter to ``true`` to include them.

Search is case-insensitive if `description` is a string.

```
### tags.languages(macrolanguage) ###
```

Returns an array of `Subtag` objects representing all the 'language' type subtags belonging to the given 'macrolanguage' type subtag.

Throws an error if `macrolanguage` is not a macrolanguage.

```
...
```

```
> tags.languages('zh');  
[Subtag, Subtag...]  
> tags.languages('en');  
Error: 'en' is not a valid macrolanguage.
```

```
...
```

```
### tags.language(subtag) ###
```

Convenience method to get a single 'language' type subtag. Can be used to validate an input value as a language subtag. Returns a `Subtag` object or `null`.

```
...
```

```
> tags.language('en');  
Subtag  
> tags.language('us');  
null
```

```
...
```

```
### tags.region(subtag) ###
```

As above, but with 'region' type subtags.

```
...
```

```
> tags.region('mt');  
Subtag  
> tags.region('en');  
null
```

```
...
```

```
### tags.type(subtag, type) ###
```

Get a subtag by type. Returns the subtag matching `type` as a `Subtag` object otherwise returns `null`.

A `type` consists of one of the following strings: 'language', 'extlang', 'script', 'region' or 'variant'. To get a 'grandfathered' or 'redundant' type tag use `tags(tag)`.

```
...
```

```
> tags.type('zh', 'macrolanguage');
```

Subtag

```
> tags.type('zh', 'script');  
null  
...
```

tags.date()

Returns the file date for the underlying data, as a string.

```
...  
> tags.date();  
'2004-06-28'  
...
```

Subtag

subtag.type()

Get the subtag type (either 'language', 'extlang', 'script', 'region' or 'variant'). See [RFC 5646 section 2.2](<http://tools.ietf.org/html/rfc5646#section-2.2>) for type definitions.

subtag.descriptions()

Returns an array of description strings (a subtag may have more than one description).

```
...  
> tags.language('ro').descriptions();  
['Romanian', 'Moldavian', 'Moldovan']  
...
```

subtag.preferred()

Returns a preferred subtag as a `Subtag` object if the subtag is deprecated. For example, `ro` is preferred over deprecated `mo`.

```
...  
> tags.language('mo').preferred();  
Subtag  
...
```

subtag.script()

For subtags of type 'language' or 'extlang', returns a `Subtag` object representing the language's default script. See [RFC 5646 section 3.1.9](<http://tools.ietf.org/html/rfc5646#section-3.1.9>) for a definition of 'Suppress-Script'.

subtag.scope()

Returns the subtag scope as a string, or `null` if the subtag has no scope.

Tip: if the subtag represents a macrolanguage, you can use `tags.languages(macrolanguage)` to get a list of all the macrolanguage's individual languages.

```
...
```

```
> tags.language('zh').scope();  
'macrolanguage'  
> tags.language('nah').scope();  
'collection'  
...
```

```
#### subtag.deprecated() ####
```

Returns a date string reflecting the deprecation date if the subtag is deprecated, otherwise returns `null`.

```
...
```

```
> tags.language('ja').deprecated();  
'2008-11-22'  
...
```

```
#### subtag.added() ####
```

Returns a date string reflecting the date the subtag was added to the registry.

```
...
```

```
> tags.language('ja').added();  
'2005-10-16'  
...
```

```
#### subtag.comments() ####
```

Returns an array of comments, if any, otherwise returns an empty array.

```
...
```

```
> tags.language('nmf').comments();  
['see ntx']  
...
```

```
#### subtag.format() ####
```

Return the subtag code formatted according to the case conventions defined in [RFC 5646 section 2.1.1](<http://tools.ietf.org/html/rfc5646#section-2.1.1>).

- language codes are made lowercase ('mn' for Mongolian)
- script codes are made lowercase with the initial letter capitalized ('Cyril' for Cyrillic)
- country codes are capitalized ('MN' for Mongolia)

```
### Tag ###
```

```
#### tag.preferred() ####
```

If the tag is listed as 'deprecated' or 'redundant' it might have a preferred value. This method returns a `Tag` object if so.

```
...  
> tags('zh-cmn-Hant').preferred();  
Tag  
...
```

```
#### tag.type() ####
```

Returns `grandfathered` if the tag is grandfathered, `redundant` if the tag is redundant, and `tag` if neither. For a definition of grandfathered and redundant tags, see [RFC 5646 section 2.2.8](<http://tools.ietf.org/html/rfc5646#section-2.2.8>).

```
#### tag.subtags() ####
```

Returns an array of subtags making up the tag, as `Subtag` objects.

```
#### tag.language(), tag.region(), tag.script() ####
```

Shortcuts for `tag.find('language')`, `tag.find('region')` and `tag.find('script')`.

```
#### tag.find(type) ####
```

Find a subtag of the given type from those making up the tag.

```
#### tag.valid() ####
```

Returns `true` if the tag is valid, `false` otherwise.

```
#### tag.errors() ####
```

Returns an array of `Error` objects if the tag is invalid. The `message` property of each is readable and helpful enough for UI output. The `code` property can be checked against the `Tag.ERR_*` constants. Each error will also have either a `subtag` or `tag` property with the code of the offending tag.

```
#### tag.format() ####
```

Format a tag according to the case conventions defined in [RFC 5646 section 2.1.1](<http://tools.ietf.org/html/rfc5646#section-2.1.1>).

```
...  
> tags('en-gb').format();  
'en-GB'  
...
```

```
#### tag.deprecated() ####
```

For grandfathered or redundant tags, returns a date string reflecting the deprecation date if the tag is deprecated.

```
...
```

```
> tags('zh-cmn-Hant').deprecated();  
'2009-07-29'
```

```
...
```

```
#### tag.added() ####
```

For grandfathered or redundant tags, returns a date string reflecting the date the tag was added to the registry.

```
#### tag.descriptions() ####
```

Returns an array of tag descriptions for grandfathered or redundant tags, otherwise returns an empty array.

```
## Resources ##
```

- [Python version by the Flanders Heritage Agency](<https://github.com/OnroerendErfgoed/language-tags>)
- [Language Subtag Lookup tool by Richard Ishida](<http://rishida.net/utls/subtags/>)
- [W3C Internationalization Checker](<http://validator.w3.org/i18n-checker/>)
- [RFC 5646](<http://tools.ietf.org/html/rfc5646>)

```
## Credits and collaboration ##
```

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Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1078337192_1597295049.39/0/mattcg-language-tags-v1-0-5-0-g5ae08f9-tar-gz/mattcg-language-tags-5ae08f9/README.md
```

1.1003 node-cross-spawn 7.0.3

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1.1004 regexp-prototype-flags 1.4.1

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1.1005 file-entry-cache 6.0.1

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1.1006 jest-snapshot 26.6.2

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1.1007 braces 2.3.2

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1.1008 postcss-merge-longhand 4.0.11

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1.1009 redux-saga-is 1.1.2

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1.1010 jest-environment-jsdom 26.6.2

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1.1011 babel-plugin-proposal-decorators

7.17.8

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1.1012 @types/html-minifier-terser 5.1.2

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1.1013 @aws-sdk/signature-v4 3.15.0

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1.1014 web-streams-polyfill 4.0.0-beta.1

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1.1015 reselect 3.0.1

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1.1016 babel-helper-compilation-targets

7.17.7

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1.1017 @aws-sdk/credential-provider-process

3.15.0

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1.1018 @babel/helper-module-transforms

7.17.7

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1.1019 compute-scroll-into-view 1.0.17

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1.1020 d3-scale 3.3.0

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1.1021 throat 5.0.0

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1.1022 asn1.js v5.4.1

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1.1023 source-list-map 2.0.1

1.1024 @babel/helper-validator-option 7.16.7

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1.1025 randombytes 2.1.0

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1.1026 is-number-object 1.0.7

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1.1027 sindresorhus/normalize-url 1.9.1

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1.1028 form-data 4.0.0

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1.1029 kleur 3.0.3

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1.1030 @aws-sdk/middleware-sdk-sts 3.16.0

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1.1031 cross-fetch 3.1.5

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1.1032 path-key 2.0.1

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1.1033 y18n 5.0.8

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1.1034 @babel/helper-simple-access 7.17.7

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1.1035 @xtuc/ieee754 1.2.0

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1.1036 send-for-node.js 0.17.2

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1.1037 yocto-queue 0.1.0

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1.1038 move-concurrently 1.0.1

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1.1039 node-cookie-signature 1.0.6

1.1040 @types/serve-static 1.13.10

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1.1041 tar 6.1.11

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1.1042 vm-browserify 1.1.2

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1.1043 @types/prop-types 15.7.5

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1.1044 spdx-exceptions 2.3.0

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* /opt/ws_local/PERMITS_SQL/1047874382_1590657590.07/0/spdx-exceptions-2-3-0-1-tgz/package/README.md

1.1045 react-final-form 6.5.8

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1.1046 sindresorhus-onetime v5.1.2

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1.1047 jest-types 26.6.2

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1.1048 pnp-webpack-plugin 1.6.4

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```
#  [Plug'n'Play](https://github.com/yarnpkg/rfcs/pull/101) resolver for Webpack
```

```
[![npm version](https://img.shields.io/npm/v/pnp-webpack-plugin.svg)](https://www.npmjs.com/package/pnp-
webpack-plugin)
```

```
[![node version](https://img.shields.io/node/v/pnp-webpack-plugin.svg)](https://www.npmjs.com/package/pnp-
webpack-plugin)
```

This plugin is also available for Jest ([jest-pnp-resolver](https://github.com/arcanis/jest-pnp-resolver)), Rollup ([rollup-plugin-pnp-resolve](https://github.com/arcanis/rollup-plugin-pnp-resolve)), and TypeScript ([ts-pnp](https://github.com/arcanis/ts-pnp))

Installation

```
...
```

```
yarn add -D pnp-webpack-plugin
```

```
...
```

Usage

Simply add the plugin to both the `resolver` and `resolveLoader`:

```
```js
const PnpWebpackPlugin = require(`pnp-webpack-plugin`);
```

```
module.exports = {
 resolve: {
 plugins: [
 PnpWebpackPlugin,
],
 },
 resolveLoader: {
 plugins: [
 PnpWebpackPlugin.moduleLoader(module),
],
 },
};
```
```

The `resolve` entry will take care of correctly resolving the dependencies required by your program, and the

`resolveLoader` entry will help Webpack find the location of the loaders on the disk. Note that in this case, all loaders will be resolved relative to the package containing your configuration.`

In case part of your configuration comes from third-party packages that use their own loaders, make sure they use `require.resolve` - this will ensure that the resolution process is portable across environments (including when Plug'n'Play isn't enabled), and prevent it from relying on undefined behaviors:`

```
```js
module.exports = {
 module: {
 rules: [{
 test: /\.js$/,
 loader: require.resolve('babel-loader'),
 }]
 },
};
```
```

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Found in path(s):

* /opt/ws_local/PERMITS_SQL/1083030158_1598030427.69/0/arcanis-pnp-webpack-plugin-v1-6-4-0-g659125c-tar-gz/arcanis-pnp-webpack-plugin-6879c25/README.md

1.1049 nanomatch 1.2.13

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1.1050 collect-v8-coverage 1.0.1

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1.1051 babel-plugin-transform-object-rest-spread 6.26.0

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1.1052 ajv-keywords 3.5.2

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1.1053 react-redux 7.2.8

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1.1054 @aws-sdk/types 3.13.1

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1.1055 postcss-discard-duplicates 4.0.2

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1.1056 read-pkg 5.2.0

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1.1057 ejs v2.7.4

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1.1058 is-absolute-url 2.1.0

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1.1059 xml2js 0.4.19

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1.1060 @aws-sdk/util-base64-browser 3.13.1

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1.1061 @gar/promisify 1.1.3

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1.1065 jest-transform 26.6.2

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1.1066 spdx-correct v3.1.1

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1.1068 crypto-browserify-pbkdf2 v3.1.2

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1.1069 **bonjour 3.5.0**

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1.1070 **@aws-sdk/invalid-dependency 3.15.0**

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1.1071 regexp 1.0.0

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1.1072 human-signals 1.1.1

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1.1073 on-finished 2.3.0

1.1074 jest-environment 26.6.2

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1.1076 hapi-topo 5.1.0

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1.1077 lancedikson/bowser 2.11.0

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1.1079 uniq 1.0.1

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1.1081 @babel/plugin-transform-block-scoped-functions 7.16.7

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1.1082 redux 4.1.2

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1.1083 manuelstofer/json-pointer 0.6.2

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1.1084 jest-resolve 26.6.0

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1.1085 node-semver 7.3.5

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1.1086 compose-function 3.0.3

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1.1087 @webassemblyjs/ast 1.9.0

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1.1088 url-parse 1.5.10

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3.13.1

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1.1091 fill-range 7.0.1

1.1092 @babel/helper-remap-async-to-generator 7.16.8

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1.1093 json-parse-even-better-errors 2.3.1

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1.1097 yargs-parser 13.1.2

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1.1101 sax v1.2.1

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1.1102 swagger2openapi 7.0.8

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1.1103 parse-entities 2.0.0

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1.1104 cssnano-util-get-arguments 4.0.0

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1.1105 @babel/plugin-transform-literals

7.16.7

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1.1106 https-proxy-agent 5.0.0

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https-proxy-agent

=====

```
### An HTTP(s) proxy `http.Agent` implementation for HTTPS  
[![Build Status](https://github.com/TooTallNate/node-https-proxy-agent/workflows/Node%20CI/badge.svg)](https://github.com/TooTallNate/node-https-proxy-agent/actions?workflow=Node+CI)
```

This module provides an `http.Agent` implementation that connects to a specified HTTP or HTTPS proxy server, and can be used with the built-in `https` module.

Specifically, this `Agent` implementation connects to an intermediary "proxy" server and issues the [CONNECT HTTP method][CONNECT], which tells the proxy to open a direct TCP connection to the destination server.

Since this agent implements the CONNECT HTTP method, it also works with other protocols that use this method when connecting over proxies (i.e. WebSockets). See the "Examples" section below for more.

Installation

Install with `npm`:

```
``` bash
$ npm install https-proxy-agent
```
```

Examples

`https` module example

```
``` js
var url = require('url');
var https = require('https');
var HttpsProxyAgent = require('https-proxy-agent');

// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);

// HTTPS endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'https://graph.facebook.com/tootallnate';
console.log('attempting to GET %j', endpoint);
var options = url.parse(endpoint);

// create an instance of the `HttpsProxyAgent` class with the proxy server information
var agent = new HttpsProxyAgent(proxy);
options.agent = agent;

https.get(options, function (res) {
 console.log('"response" event!', res.headers);
 res.pipe(process.stdout);
});
```
```

`ws` WebSocket connection example

```
``` js
var url = require('url');
var WebSocket = require('ws');
var HttpsProxyAgent = require('https-proxy-agent');

// HTTP/HTTPS proxy to connect to
var proxy = process.env.http_proxy || 'http://168.63.76.32:3128';
console.log('using proxy server %j', proxy);

// WebSocket endpoint for the proxy to connect to
var endpoint = process.argv[2] || 'ws://echo.websocket.org';
var parsed = url.parse(endpoint);
console.log('attempting to connect to WebSocket %j', endpoint);

// create an instance of the `HttpsProxyAgent` class with the proxy server information
var options = url.parse(proxy);

var agent = new HttpsProxyAgent(options);

// finally, initiate the WebSocket connection
var socket = new WebSocket(endpoint, { agent: agent });

socket.on('open', function () {
 console.log("'open' event!");
 socket.send('hello world');
});

socket.on('message', function (data, flags) {
 console.log("'message' event! %j %j", data, flags);
 socket.close();
});
```
```

API

new HttpsProxyAgent(Object options)

The `HttpsProxyAgent` class implements an `http.Agent` subclass that connects to the specified "HTTP(s) proxy server" in order to proxy HTTPS and/or WebSocket requests. This is achieved by using the [HTTP `CONNECT` method][CONNECT].

The `options` argument may either be a string URI of the proxy server to use, or an "options" object with more specific properties:

* `host` - String - Proxy host to connect to (may use `hostname` as well). Required.

- * ``port`` - Number - Proxy port to connect to. Required.
- * ``protocol`` - String - If ``https:``, then use TLS to connect to the proxy.
- * ``headers`` - Object - Additional HTTP headers to be sent on the HTTP CONNECT method.
- * Any other options given are passed to the ``net.connect()``/``tls.connect()`` functions.

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[CONNECT]: http://en.wikipedia.org/wiki/HTTP_tunnel#HTTP_CONNECT_Tunneling

Found in path(s):

* /opt/ws_local/PERMITS_SQL/1073860331_1595473080.15/0/https-proxy-agent-5-0-0-2-tgz/package/README.md

1.1107 isobject 2.1.0

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1.1108 types-react-transition-group 4.4.4

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1.1109 leven 3.1.0

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1.1110 postcss-normalize-unicode 4.0.1

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1.1111 @babel/plugin-syntax-logical-assignment-operators 7.10.4

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1.1112 gensync 1.0.0-beta.2

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1.1113 es-abstract 1.19.4

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1.1114 swagger-editor 4.2.2

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1.1115 ripemd160 2.0.2

1.1116 node-source-map-support 0.5.21

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1.1117 @azure/msal-browser 2.22.1

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1.1118 resolve-url 0.2.1

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1.1119 browserslist 4.20.2

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1.1120 @aws-sdk/credential-provider-env

3.15.0

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1.1121 postcss-preset-env 6.7.0

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1.1122 blakeembrey-pluralize 8.0.0

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1.1123 is-number 7.0.0

1.1124 bn.js 5.2.0

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1.1125 typescript-eslint-experimental-utils

4.33.0

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1.1126 cssesc 3.0.0

1.1127 resolve-cwd 3.0.0

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1.1128 @babel/plugin-proposal-async-generator-functions 7.16.8

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1.1129 wrappy 1.0.2

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1.1130 @babel/generator 7.17.7

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1.1131 snapdragon 0.8.2

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1.1132 lowlight 1.20.0

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1.1133 nice-try 1.0.5

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1.1134 xml-name-validator 3.0.0

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1.1139 normalize-path 2.1.1

1.1140 css-select-base-adapter 0.1.1

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1.1141 @webassemblyjs/wast-printer 1.9.0

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1.1143 @material-ui/lab 4.0.0-alpha.60

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1.1144 form-data 2.5.1

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1.1146 css-blank-pseudo 0.1.4

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1.1158 @types/body-parser 1.19.2

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1.1159 jest-environment-node 26.6.2

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1.1160 esprima 4.0.1

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1.1161 css-unit-converter 1.1.2

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1.1162 commander 4.1.1

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1.1163 @aws-sdk/url-parser 3.13.1

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1.1164 object-inspect v1.10.3

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1.1165 ajv 6.12.6

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1.1166 base64-js 1.5.1

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1.1167 @aws-sdk/is-array-buffer 3.13.1

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1.1169 escape-string-regexp v2.0.0

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1.1171 chalk 4.1.2

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1.1174 @aws-sdk/url-parser 3.15.0

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1.1175 hapi-address 2.1.4

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1.1176 d3-color 2.0.0

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1.1177 nodelib-fs-stat 2.0.5

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1.1178 babel-helper-create-class-features-plugin 7.17.9

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1.1179 @typescript-eslint/scope-manager

4.33.0

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1.1180 websocket-driver-node 0.7.4

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1.1182 jest-matcher-utils 26.6.2

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1.1183 file-uri-to-path 1.0.0

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1.1184 is-symbol 1.0.4

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1.1185 fragment-cache 0.2.1

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1.1186 jest-from-facebook v26.6.2

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1.1187 should.js 13.2.3

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1.1188 ansi-regex 4.1.1

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1.1190 @babel/plugin-transform-async-to-generator 7.16.8

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1.1191 should-type 1.4.0

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1.1192 source-map-url v0.4.1

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1.1193 ra-ui-materialui 3.19.11

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1.1194 hsl-regex 1.0.0

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1.1196 postcss-unique-selectors 4.0.1

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1.1197 @babel/preset-env 7.16.11

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1.1198 @webassemblyjs/ieee754 1.9.0

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1.1199 file-selector 0.1.19

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1.1200 @webassemblyjs/floating-point-hex-parser 1.9.0

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1.1201 webidl-conversions 6.1.0

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1.1202 @babel/plugin-transform- destructuring 7.17.7

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1.1203 which 1.3.1

1.1204 path-browserify 1.0.1

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1.1205 @babel/traverse 7.17.9

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1.1206 @types/tapable 1.0.8

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1.1207 js-bson 1.1.6

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1.1208 strict-uri-encode 1.1.0

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1.1209 @babel/helper-skip-transparent-expression-wrappers 7.16.0

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1.1210 nodejs-string-decoder 1.1.1

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1.1211 postcss-ordered-values 4.1.2

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1.1212 rimraf 2.7.1

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1.1213 memory-fs 0.5.0

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1.1214 eventemitter3 3.1.2

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1.1215 setimmediate 1.0.5

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1.1217 follow-redirects 1.14.9

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1.1218 node-ignore 4.0.6

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1.1219 @babel/plugin-transform-for-of 7.16.7

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1.1220 postcss-values-parser 2.0.1

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1.1221 svgr-babel-plugin-svg-em-dimensions

5.4.0

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1.1222 node-uuid 3.4.0

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1.1225 @babel/plugin-proposal-numeric-separator 7.16.7

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1.1229 sisteransi 1.0.5

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1.1230 @aws-sdk/hash-node 3.13.1

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1.1231 babel-plugin-polyfill-regenerator 0.3.1

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1.1232 builtin-status-codes 3.0.0

1.1233 attr-accept v2.2.2

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1.1234 opn v5.5.0

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1.1235 connect-history-api-fallback 1.6.0

1.1236 redux-immutable 4.0.0

1.1237 sha.js 2.4.11

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1.1238 rimraf 3.0.2

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1.1239 promise-worker 2.0.1

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1.1240 http-errors 1.6.3

1.1241 @emotion/hash 0.8.0

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1.1242 d3-selection v2.0.0

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1.1244 array-includes 3.1.4

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1.1245 node-semver 7.3.7

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1.1246 ansi-colors 3.2.4

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1.1247 hastscript 6.0.0

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1.1248 node-process 0.11.10

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1.1249 @csstools/convert-colors 1.4.0

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1.1250 @types/hast 2.3.4

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1.1251 string-prototype-trimstart 1.0.4

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1.1252 camelize 1.0.0

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1.1253 fast-deep-equal v3.1.3

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1.1254 lodash-merge 4.6.2

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1.1255 is-generator-fn 2.1.0

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1.1256 typescript-eslint-typescript-estree

3.10.1

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1.1257 char-regex 1.0.2

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1.1258 validatorjs 13.7.0

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1.1259 expect 26.6.2

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1.1260 shallowequal 1.1.0

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1.1261 unique-string 1.0.0

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1.1262 kriskowals-q 1.5.1

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1.1263 types-minimatch 3.0.5

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1.1264 dom-accessibility-api 0.5.13

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1.1265 types-istanbul-lib-report 3.0.0

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1.1266 yallist 3.1.1

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1.1268 rsvp v4.8.5

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1.1269 detect-port 1.1.6

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1.1272 @babel/helpers 7.17.8

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1.1274 redoc 2.0.0-rc.66

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```
/*!  
* ReDoc - OpenAPI/Swagger-generated API Reference Documentation  
* -----  
* Version: "2.0.0-rc.66"  
* Repo: https://github.com/Redocly/redoc  
*/
```

```
/*!  
* lunr.Builder
```


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*/

/*!

* lunr.Index

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/*!

* lunr.Pipeline

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* lunr.TokenSet

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* Includes code from - <http://tartarus.org/~martin/PorterStemmer/js.txt>

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* lunr.trimmer

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* lunr.utils  
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```
/**  
* lunr - http://lunrjs.com - A bit like Solr, but much smaller and not as bright - 2.3.9  
* Copyright (C) 2020 Oliver Nightingale  
* @license MIT  
*/  
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* Version: "2.0.0-rc.66"
```

* Repo: <https://github.com/Redocly/redoc>

*/

/*!

* Stickyfill -- `position: sticky` polyfill

* v. 1.1.1 | <https://github.com/wilddeer/stickyfill>

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/*!

* perfect-scrollbar v1.5.0

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* mark.js v8.11.1

* <https://markjs.io/>

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*

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* @namespace
* @public
*/
```

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* Version: "2.0.0-rc.66"
* Repo: https://github.com/Redocly/redoc
*/
```

1.1275 es5-ext 0.10.60

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1.1276 lodash-reinterpolate 3.0.0

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1.1277 resolve-from 3.0.0

1.1278 dir-glob 3.0.1

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1.1279 @aws-sdk/service-error-classification

3.15.0

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1.1280 @azure/msal-common 6.1.0

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1.1281 @babel/helper-get-function-arity

7.16.7

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1.1282 istanbul-lib-report 3.0.0

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1.1283 run-async 2.4.1

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1.1284 is-arguments 1.1.1

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1.1285 winston-transport 4.5.0

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1.1286 punycode 1.3.2

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1.1287 gozala-events 1.1.1

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1.1288 portfinder 1.0.28

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1.1289 node-lru-cache 5.1.1

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1.1290 aria-query v4.2.2

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1.1293 @aws-sdk/node-http-handler 3.13.1

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1.1294 browserify-zlib 0.2.0

1.1295 lodash.clonedeep 4.5.0

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1.1300 color-name 1.1.4

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1.1301 postcss-reduce-initial 4.0.3

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1.1302 @babel/helper-member-expression-to-functions 7.17.7

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1.1304 check-types 11.1.2

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1.1305 style-loader 1.3.0

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1.1306 indexes-of 1.0.1

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1.1307 brace-expansion 1.1.11

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1.1308 exec-sh v0.3.6

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1.1309 node-url 0.11.0

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1.1310 postcss-discard-empty 4.0.2

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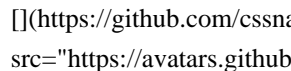
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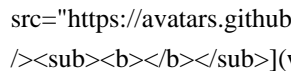
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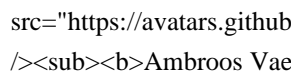
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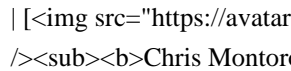
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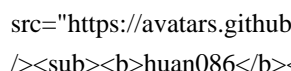
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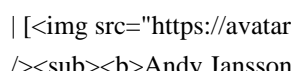
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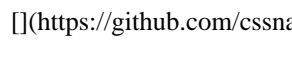
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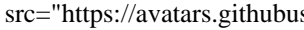
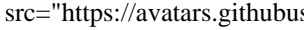
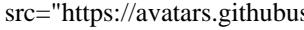
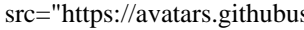
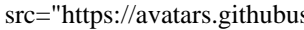
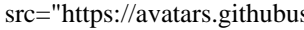
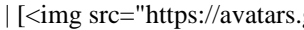
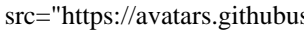
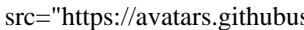
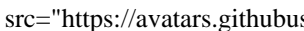

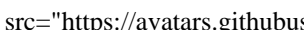
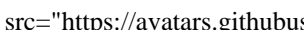
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<https://github.com/cssnano/cssnano/commits?author=duncanbeevers> "Tests") | 
<http://stephenway.net>
<https://github.com/cssnano/cssnano/commits?author=stephenway> "Documentation") | 
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<https://github.com/cssnano/cssnano/issues?q=author%3Admitrykiselyov> "Bug reports")
<https://github.com/cssnano/cssnano/commits?author=dmitrykiselyov> "Code")
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<http://joren.co>
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1.1311 query-string 7.1.1

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1.1312 path-is-inside 1.0.2

1.1313 svgr-hast-util-to-babel-ast 5.5.0

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1.1314 @aws-sdk/protocol-http 3.13.1

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1.1315 chokidar 3.5.3

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1.1316 warning 4.0.3

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1.1317 should-equal 2.0.0

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1.1318 is-obj 1.0.1

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1.1319 xmlbuilder 9.0.7

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1.1320 spdx-license-ids 3.0.11

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```
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```

```
[![npm version](https://img.shields.io/npm/v/spdx-license-ids.svg)](https://www.npmjs.com/package/spdx-license-ids)
```

```
[![Github Actions](https://action-badges.now.sh/shinnn/spdx-license-ids)](https://wdp9fww0r9.execute-api.us-west-2.amazonaws.com/production/results/shinnn/spdx-license-ids)
```

A list of [\[SPDX license\]](https://spdx.org/licenses/) identifiers

```
## Installation
```

```
[Download JSON directly](https://raw.githubusercontent.com/shinnn/spdx-license-ids/main/index.json), or  
[use](https://docs.npmjs.com/cli/install) npm \(https://docs.npmjs.com/about-npm/\):
```

```
...
```

```
npm install spdx-license-ids
```

```
...
```

```
## \[Node.js\] API
```

```
### require('spdx-license-ids')
```

```
Type: string[]
```

All license IDs except for the currently deprecated ones.

```
```javascript
```

```
const ids = require('spdx-license-ids');
```

```
//=> ['0BSD', 'AAL', 'ADSL', 'AFL-1.1', 'AFL-1.2', 'AFL-2.0', 'AFL-2.1', 'AFL-3.0', 'AGPL-1.0-only', ...]
```

```
ids.includes('BSD-3-Clause'); //=> true
```

```
ids.includes('CC-BY-1.0'); //=> true
```

```
ids.includes('GPL-3.0'); //=> false
```

```
...
```

```
require('spdx-license-ids/deprecated')
```

```
Type: `string[]`
```

Deprecated license IDs.

```
```javascript
```

```
const deprecatedIds = require('spdx-license-ids/deprecated');
```

```
//=> ['AGPL-1.0', 'AGPL-3.0', 'GFDL-1.1', 'GFDL-1.2', 'GFDL-1.3', 'GPL-1.0', 'GPL-2.0', ...]
```

```
deprecatedIds.includes('BSD-3-Clause'); //=> false
```

```
deprecatedIds.includes('CC-BY-1.0'); //=> false
```

```
deprecatedIds.includes('GPL-3.0'); //=> true
```

```
...
```

```
## License
```

```
[Creative Commons Zero v1.0 Universal](https://creativecommons.org/publicdomain/zero/1.0/deed)
```

1.1321 safer-buffer 2.1.2

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1.1322 @redocly/openapi-core 1.0.0-beta.93

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openapi: 3.1.0
info:
title: Example OpenAPI 3 definition.
version: 1.0
license:
name: Apache 2.0
url: <https://www.apache.org/licenses/LICENSE-2.0.html>

paths:
/pet/findByStatus:
get:
summary: example summary
operationId: findPetByStatus
responses:
'200':
description: example description
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openapi: 3.1.0
info:
title: Example OpenAPI 3 definition.
version: 1.0
license:
name: Apache 2.0

```
paths:
  /pet/findByStatus:
    get:
      summary: example summary
      operationId: findPetByStatus
      responses:
        '200':
          description: example description
openapi: 3.1.0
info:
  title: Example OpenAPI 3 definition.
  version: 1.0.0
```

```
paths:
  /pet/findByStatus:
    get:
      summary: example summary
      operationId: findPetByStatus
      responses:
        '200':
          description: example description
openapi: 3.1.0
info:
  title: Example OpenAPI 3 definition.
  version: 1.0
license:
  name: Apache 2.0
  url: https://www.apache.org/licenses/LICENSE-2.0.html
```

```
paths:
  /pet/findByStatus:
    get:
      summary: example summary
      operationId: getPetByStatus
      responses:
        '200':
          description: example description
apis:
  main:
    root: ./openapi.yaml
```

```
lint:
  rules:
    info-license: warn
  extends: []
apis:
  main:
```

```
root: ./openapi.yaml
```

```
lint:
```

```
rules:
```

```
  info-license-url: warn
```

```
extends: []
```

1.1323 emoji-regex 9.2.2

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1.1324 @aws-sdk/protocol-http 3.15.0

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1.1325 cacache 12.0.4

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1.1326 stable-stringify 1.0.1

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1.1328 postcss-normalize-url 4.0.1

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1.1329 string-length 4.0.2

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1.1330 fsevents 1.2.13

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1.1331 @aws-sdk/middleware-user-agent

3.16.0

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1.1356 qs-qs-querystring 6.10.1

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1.1357 react-dd-menu 2.0.2

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1.1358 unshiftio-one-time 1.0.0

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1.1359 @babel/helper-module-imports 7.16.7

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1.1360 inflight 1.0.6

1.1361 stringify-object 3.3.0

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1.1362 @babel/plugin-proposal-class-static-block 7.17.6

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1.1363 map-cache 0.2.2

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1.1364 class-utils 0.3.6

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1.1365 value-equal 1.0.1

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1.1366 react-transition-group 1.2.1

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```
/**
```

```
* Copyright 2013-present, Facebook, Inc.
```

```
* All rights reserved.
```

```
*
```

```
* This source code is licensed under the BSD-style license found in the
```

```
* LICENSE file in the root directory of this source tree. An additional grant
```

```
* of patent rights can be found in the PATENTS file in the same directory.
```

```
*/
```

Found in path(s):

```
* /opt/cola/permits/1129962614_1612411975.2/0/react-transition-group-1-2-1-2-tgz/package/dist/react-transition-group.js
```

1.1367 path-exists 4.0.0

1.1367.1 Available under license :

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1.1368 array-unique 0.3.2

1.1369 node-cross-spawn 6.0.5

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1.1370 @aws-sdk/credential-provider-sso

3.16.0

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1.1371 @babel/plugin-transform-react-jsx

7.17.3

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1.1372 postcss-normalize-string 4.0.2

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1.1373 ra-data-simple-rest 3.19.10

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```
# Simple REST Data Provider For React-Admin
```

Simple REST Data Provider for [react-admin](<https://github.com/marmelab/react-admin>), the frontend framework for building admin applications on top of REST/GraphQL services.

[![react-admin-demo](<https://marmelab.com/react-admin/img/react-admin-demo-still.png>)](<https://vimeo.com/268958716>)

```
## Installation
```

```
```sh
npm install --save ra-data-simple-rest
```
```

REST Dialect

This Data Provider fits REST APIs using simple GET parameters for filters and sorting. This is the dialect used for instance in [FakeRest](https://github.com/marmelab/FakeRest).

| Method | API calls |
|--------------------|---|
| `getList` | `GET http://my.api.url/posts?sort=["title","ASC"]&range=[0, 24]&filter={"title":"bar"}` |
| `getOne` | `GET http://my.api.url/posts/123` |
| `getMany` | `GET http://my.api.url/posts?filter={"id":[123,456,789]}` |
| `getManyReference` | `GET http://my.api.url/posts?filter={"author_id":345}` |
| `create` | `POST http://my.api.url/posts` |
| `update` | `PUT http://my.api.url/posts/123` |
| `updateMany` | Multiple calls to `PUT http://my.api.url/posts/123` |
| `delete` | `DELETE http://my.api.url/posts/123` |
| `deleteMany` | Multiple calls to `DELETE http://my.api.url/posts/123` |

The API response when called by `getList` should look like this:

```
```json
[
 { "id": 0, "author_id": 0, "title": "Anna Karenina" },
 { "id": 1, "author_id": 0, "title": "War and Peace" },
 { "id": 2, "author_id": 1, "title": "Pride and Prejudice" },
 { "id": 2, "author_id": 1, "title": "Pride and Prejudice" },
 { "id": 3, "author_id": 1, "title": "Sense and Sensibility" }
]
```
```

An `id` field is required. You can also set [custom identifier or primary key for your resources](https://marmelab.com/react-admin/FAQ.html#can-i-have-custom-identifiersprimary-keys-for-my-resources)

Note: The simple REST data provider expects the API to include a `Content-Range` header in the response to `getList` calls. The value must be the total number of resources in the collection. This allows react-admin to know how many pages of resources there are in total, and build the pagination controls.

```
```txt
Content-Range: posts 0-24/319
```
```

If your API is on another domain as the JS code, you'll need to whitelist this header with an `Access-Control-Expose-Headers` [CORS](https://developer.mozilla.org/en-US/docs/Web/HTTP/Access_control_CORS) header.

```
```txt
Access-Control-Expose-Headers: Content-Range
```
```

Usage

```
```jsx
// in src/App.js
import * as React from "react";
import { Admin, Resource } from 'react-admin';
import simpleRestProvider from 'ra-data-simple-rest';

import { PostList } from './posts';

const App = () => (
 <Admin dataProvider={simpleRestProvider("http://path.to.my.api/")}>
 <Resource name="posts" list={PostList} />
 </Admin>
);

export default App;
```
```

Adding Custom Headers

The provider function accepts an HTTP client function as second argument. By default, they use react-admin's `fetchUtils.fetchJson()` as HTTP client. It's similar to HTML5 `fetch()`, except it handles JSON decoding and HTTP error codes automatically.

That means that if you need to add custom headers to your requests, you just need to *wrap* the `fetchJson()` call inside your own function:

```
```jsx
import { fetchUtils, Admin, Resource } from 'react-admin';
import simpleRestProvider from 'ra-data-simple-rest';

const httpClient = (url, options = {}) => {
 if (!options.headers) {
 options.headers = new Headers({ Accept: 'application/json' });
 }
 // add your own headers here
 options.headers.set('X-Custom-Header', 'foobar');
 return fetchUtils.fetchJson(url, options);
};

const dataProvider = simpleRestProvider('http://localhost:3000', httpClient);

render(
 <Admin dataProvider={dataProvider} title="Example Admin">
 ...
 </Admin>,
 document.getElementById('root')
);
```
```

...

Now all the requests to the REST API will contain the `X-Custom-Header: foobar` header.

****Tip**:** The most common usage of custom headers is for authentication. `fetchJson` has built-on support for the `Authorization` token header:

```
```js
const httpClient = (url, options = {}) => {
 options.user = {
 authenticated: true,
 token: 'SRTRDFVESGNJYTUKTYTHRG'
 };
 return fetchUtils.fetchJson(url, options);
};
```
```

Now all the requests to the REST API will contain the `Authorization: SRTRDFVESGNJYTUKTYTHRG` header.

Note about Content-Range

Historically, Simple REST Data Provider uses the http `Content-Range` header to retrieve the number of items in a collection. But this is a *hack* of the [primary role of this header](https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers/Content-Range).

However this can be problematic, for example within an infrastructure using a Varnish that may use, modify or delete this header. We also have feedback indicating that using this header is problematic when you host your application on [Vercel](https://vercel.com/).

The solution is to use another http header to return the number of collection's items. The other header commonly used for this is `X-Total-Count`. So if you use `X-Total-Count`, you will have to :

* Whitelist this header with an `Access-Control-Expose-Headers` [CORS](https://developer.mozilla.org/en-US/docs/Web/HTTP/Access_control_CORS) header.

...

```
Access-Control-Expose-Headers: X-Total-Count
```

...

* Use the third parameter of `simpleRestProvider` to specify the name of the header to use :

```
```jsx
// in src/App.js
import * as React from "react";
import { Admin, Resource } from 'react-admin';
import { fetchUtils } from 'ra-core';
import simpleRestProvider from 'ra-data-simple-rest';
```

```
import { PostList } from './posts';

const App = () => (
 <Admin dataProvider={simpleRestProvider("http://path.to.my.api/", fetchUtils.fetchJson, 'X-Total-Count')}>
 <Resource name="posts" list={PostList} />
 </Admin>
);

export default App;
...

```

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Found in path(s):

\* /opt/cola/permits/1360130879\_1657396280.2054331/0/ra-data-simple-rest-3-19-10-tgz/package/README.md

## 1.1374 shebang-regex 3.0.0

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## 1.1375 scottmotte-dotenv 8.2.0

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## 1.1376 coa 2.0.2

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# 1.1377 schema-utils v2.7.1

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# 1.1378 estree-walker 0.6.1

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# 1.1379 flatiron-winston 3.7.2

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# 1.1380 svgr-babel-preset 5.5.0

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# 1.1381 mixin-deep 1.3.2

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# 1.1382 natural-compare 1.4.0

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\* /opt/cola/permits/1018350782\_1606727739.86/0/natural-compare-1-4-0-3-tgz/package/README.md

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/\*

\* @version 1.4.0

\* @date 2015-10-26

\* @stability 3 - Stable

\* @author Lauri Rooden (<https://github.com/litejs/natural-compare-lite>)

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\*/

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# 1.1383 symbol-tree 3.2.4

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# 1.1384 which 2.0.2

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# 1.1385 sane 4.1.0

## 1.1386 is-wsl 2.2.0

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## 1.1387 mime 2.6.0

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## 1.1388 punycode v2.1.1

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## 1.1389 eslint-plugin-jsx-a11y 6.5.1

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## 1.1390 serve-static 1.14.2

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## 1.1391 minimist 1.2.6

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## 1.1392 istanbuljs-schema 0.1.3

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## 1.1394 has-value 0.3.1

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## 1.1395 @babel/runtime 7.17.8

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# 1.1398 react-router-dom 5.3.0

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{"version":3,"file":"react-router-dom.min.js","sources":["../../node_modules/@babel/runtime/helpers/esm/setPrototypeOf.js","../../node_modules/@babel/runtime/helpers/esm/inheritsLoose.js","../../node_modules/react-is/cjs/react-is.production.min.js","../../node_modules/react-is/index.js","../../node_modules/object-assign/index.js","../../node_modules/prop-types/factoryWithTypeCheckers.js","../../node_modules/prop-types/factoryWithThrowingShims.js","../../node_modules/prop-types/index.js","../../node_modules/prop-types/lib/ReactPropTypesSecret.js","../../node_modules/@babel/runtime/helpers/esm/extends.js","../../node_modules/resolve-pathname/index.js","../../node_modules/value-equal/index.js","../../node_modules/tiny-invariant/dist/tiny-invariant.esm.js","../../node_modules/history/esm/history.js","../../node_modules/mini-create-react-context/dist/esm/index.js","../../node_modules/path-to-regexp/index.js","../../node_modules/path-to-regexp/node_modules/isarray/index.js","../../node_modules/@babel/runtime/helpers/esm/objectWithoutPropertiesLoose.js","../../node_modules/hoist-non-react-statics/dist/hoist-non-react-statics.cjs.js","../../react-router/esm/react-router.js","./modules/utils/locationUtils.js","./modules/Link.js","./modules/BrowserRouter.js","./modules/HashRouter.js","./modules/NavLink.js"],"sourcesContent":["export default function _setPrototypeOf(o, p) {\n _setPrototypeOf = Object.setPrototypeOf || function _setPrototypeOf(o, p) {\n o.__proto__ = p;\n return o;\n };\n return _setPrototypeOf(o, p);\n}"]}
```

```

};\n\n return _setPrototypeOf(o, p);\n}", "import setPrototypeOf from
\n@babel/runtime/helpers/esm/setPrototypeOf";\nexport default function _inheritsLoose(subClass, superClass) {\n
subClass.prototype = Object.create(superClass.prototype);\n subClass.prototype.constructor = subClass;\n
setPrototypeOf(subClass, superClass);\n}", "/* @license React v16.9.0\n * react-is.production.min.js\n *\n *
Copyright (c) Facebook, Inc. and its affiliates.\n *\n * This source code is licensed under the MIT license found in
the\n * LICENSE file in the root directory of this source tree.\n */\n\n'use
strict';\nObject.defineProperty(exports, \"__esModule\", {value: !0});\nvar b = \"function\" === typeof
Symbol&&Symbol.for, c = b ? Symbol.for(\"react.element\"):60103, d = b ? Symbol.for(\"react.portal\"):60106, e = b ? Symbo
ol.for(\"react.fragment\"):60107, f = b ? Symbol.for(\"react.strict_mode\"):60108, g = b ? Symbol.for(\"react.profiler\"):60
114, h = b ? Symbol.for(\"react.provider\"):60109, k = b ? Symbol.for(\"react.context\"):60110, l = b ? Symbol.for(\"react.asy
nc_mode\"):60111, m = b ? Symbol.for(\"react.concurrent_mode\"):60111, n = b ? Symbol.for(\"react.forward_ref\"):6011
2, p = b ? Symbol.for(\"react.suspense\"):60113, q = b ? Symbol.for(\"react.suspense_list\"):60120, r = b ? Symbol.for(\"rea
ct.memo\"):60115, t = b ? Symbol.for(\"react.lazy\"):60116, v = b ? Symbol.for(\"react.fundamental\"):60117, w = b ? Symbo
l.for(\"react.responder\"):60118; function x(a) { if (\"object\" === typeof a && null !== a) { var
u = a.$typeof; switch (u) { case c: switch (a = a.type, a) { case l: case m: case e: case g: case f: case p: return
a; default: switch (a = a && a.$typeof, a) { case k: case n: case h: return a; default: return u } } case t: case r: case d: return
u } } } function y(a) { return
x(a) === m } exports.typeOf = x; exports.AsyncMode = l; \n exports.ConcurrentMode = m; exports.ContextConsumer = k; exp
orts.ContextProvider = h; exports.Element = c; exports.ForwardRef = n; exports.Fragment = e; exports.Lazy = t; exports.Me
mo = r; exports.Portal = d; exports.Profiler = g; exports.StrictMode = f; exports.Suspense = p; \n exports.isValidElementType
= function(a) { return \"string\" === typeof a || \"function\" === typeof
a || a === e || a === m || a === g || a === f || a === p || a === q || \"object\" === typeof
a && null !== a && a.$typeof === t || a.$typeof === r || a.$typeof === h || a.$typeof === k || a.$typeof === n || a.$typeof ===
v || a.$typeof === w } ; exports.isAsyncMode = function(a) { return
y(a) || x(a) === l } ; exports.isConcurrentMode = y; exports.isContextConsumer = function(a) { return
x(a) === k } ; exports.isContextProvider = function(a) { return
x(a) === h } ; \n exports.isElement = function(a) { return \"object\" === typeof
a && null !== a && a.$typeof === c } ; exports.isForwardRef = function(a) { return
x(a) === n } ; exports.isFragment = function(a) { return x(a) === e } ; exports.isLazy = function(a) { return
x(a) === t } ; exports.isMemo = function(a) { return x(a) === r } ; exports.isPortal = function(a) { return
x(a) === d } ; exports.isProfiler = function(a) { return x(a) === g } ; exports.isStrictMode = function(a) { return
x(a) === f } ; exports.isSuspense = function(a) { return x(a) === p } ; \n\n, \"use strict\";\n\nif (process.env.NODE_ENV ===
'production') {\n module.exports = require('./cjs/react-is.production.min.js');\n} else {\n module.exports =
require('./cjs/react-is.development.js');\n}\n\n, \"/*\n * object-assign\n * (c) Sindre Sorhus\n * @license MIT\n */\n\n'use
strict\";\n\n/*\n * eslint-disable no-unused-vars\n */\n\nvar getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar
hasOwnProperty = Object.prototype.hasOwnProperty;\nvar propIsEnumerable =
Object.prototype.propertyIsEnumerable;\n\nfunction toObject(val) {\n if (val === null || val === undefined)\n {\n throw new TypeError('Object.assign cannot be called with null or undefined');\n }\n\n return
Object(val);\n}\n\nfunction shouldUseNative() {\n try {\n if (!Object.assign) {\n return false;\n }\n\n //
Detect buggy property enumeration order in older V8 versions.\n\n //\n https://bugs.chromium.org/p/v8/issues/detail?id=4118\n var test1 = new String('abc'); // eslint-disable-line no-
new-wrappers\n test1[5] = 'de';\n if (Object.getOwnPropertyNames(test1)[0] === '5') {\n return
false;\n }\n\n //\n https://bugs.chromium.org/p/v8/issues/detail?id=3056\n var test2 = {};\n for (var i = 0; i <
10; i++) {\n test2['_' + String.fromCharCode(i)] = i;\n }\n var order2 =
Object.getOwnPropertyNames(test2).map(function (n) {\n return test2[n];\n });\n if (order2.join('') !==
'0123456789') {\n return false;\n }\n\n //\n https://bugs.chromium.org/p/v8/issues/detail?id=3056\n var test3
= {};\n test3['abcdefghijklmnopqrst'].split('').forEach(function (letter) {\n test3[letter] = letter;\n });\n if
(Object.keys(Object.assign({}, test3)).join('') !==\n 'abcdefghijklmnopqrst') {\n return
false;\n }\n }\n}\n\n}

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false;\n\t\t}\n\t\t\treturn true;\n\t\t} catch (err) {\n\t\t\t// We don't expect any of the above to throw, but better to be
safe.\n\t\t\treturn false;\n\t\t}\n\t}\n\nmodule.exports = shouldUseNative() ? Object.assign : function (target, source)
{\n\t\tvar from;\n\t\tvar to = toObject(target);\n\t\tvar symbols;\n\t\tfor (var s = 1; s < arguments.length; s++) {\n\t\t\tfrom
= Object(arguments[s]);\n\t\t\tfor (var key in from) {\n\t\t\t\tif (hasOwnProperty.call(from, key)) {\n\t\t\t\t\tto[key] =
from[key];\n\t\t\t\t}\n\t\t\t}\n\t\t\tif (getOwnPropertySymbols) {\n\t\t\t\tsymbols =
getOwnPropertySymbols(from);\n\t\t\t\tfor (var i = 0; i < symbols.length; i++) {\n\t\t\t\t\tif
(propIsEnumerable.call(from, symbols[i])) {\n\t\t\t\t\t\tto[symbols[i]] =
from[symbols[i]];
\t\t\t\t\t}\n\t\t\t\t}\n\t\t\t}\n\t\t\treturn to;\n\t\t};\n\t}\n\n"/**\n * Copyright (c) 2013-present, Facebook,
Inc.\n * This source code is licensed under the MIT license found in the\n * LICENSE file in the root directory
of this source tree.\n */\n\n'use strict';\n\nvar ReactIs = require('react-is');\nvar assign = require('object-
assign');\nvar ReactPropTypesSecret = require('./lib/ReactPropTypesSecret');\nvar checkPropTypes =
require('./checkPropTypes');\nvar has = Function.call.bind(Object.prototype.hasOwnProperty);\nvar printWarning
= function() {};\n\nif (process.env.NODE_ENV !== 'production') {\n printWarning = function(text) {\n var
message = 'Warning: ' + text;\n if (typeof console !== 'undefined') {\n console.error(message);\n }\n try {\n
 // --- Welcome to debugging React ---\n // This error was thrown as a convenience so that you can use this
stack\n // to find the callsite that caused this warning to fire.\n throw new Error(message);\n } catch (x) {}
\n }\n}\n\nfunction emptyFunctionThatReturnsNull() {\n return null;\n}\n\nmodule.exports =
function(isValidElement, throwOnDirectAccess) {\n /* global Symbol */\n var ITERATOR_SYMBOL = typeof
Symbol === 'function' && Symbol.iterator;\n var FAUX_ITERATOR_SYMBOL = '@@iterator'; // Before Symbol
spec.\n\n /**\n * Returns the iterator method function contained on the iterable object.\n * Be sure to invoke
the function with the iterable as context:\n * var iteratorFn = getIteratorFn(myIterable);\n * if
(iteratorFn) {\n * var iterator = iteratorFn.call(myIterable);\n * ...
\t\t}\n * @param {?object}
maybeIterable\n * @return {?function}\n */\n function getIteratorFn(maybeIterable) {\n var iteratorFn =
maybeIterable && (ITERATOR_SYMBOL && maybeIterable[ITERATOR_SYMBOL] ||
maybeIterable[FAUX_ITERATOR_SYMBOL]);\n if (typeof iteratorFn === 'function') {\n return iteratorFn;\n
 }\n }\n\n /**\n * Collection of methods that allow declaration and validation of props that are\n * supplied to
React components. Example usage:\n * var Props = require('ReactPropTypes');\n * var MyArticle =
React.createClass({\n * propTypes: {\n * // An optional string prop named "description".\n * description: Props.string,\n * // A required enum prop named "category".\n * category:
Props.oneOf(['News', 'Photos']).isRequired,\n * // A prop named "dialog" that requires an instance of
Dialog.\n * dialog: Props.instanceOf(Dialog).isRequired\n * },\n * render: function() { ... }\n * });\n
 * A more formal specification of how these methods are used:\n * type :=
array|bool|func|object|number|string|oneOf([...])|instanceOf(...)\n * decl :=
ReactPropTypes.{type}(.isRequired)?\n * Each and every declaration produces a function with the same
signature. This\n * allows the creation of custom validation functions. For example:\n * var MyLink =
React.createClass({\n * propTypes: {\n * // An optional string or URI prop named "href".\n * href:
function(props, propName, componentName) {\n * var propValue = props[propName];\n * if (propValue
!= null && typeof propValue !== 'string' &&\n * !(propValue instanceof URI)) {\n * return new
Error(\n * 'Expected a string or an URI for ' + propName + ' in ' +\n * componentName\n *
);\n * }\n * },\n * render: function() { ... }\n * });\n * @internal\n */\n var
ANONYMOUS = '<<anonymous>>';\n\n // Important!\n // Keep this list in sync with production version in
`./factoryWithThrowingShims.js`\n var ReactPropTypes = {\n array: createPrimitiveTypeChecker('array'),\n
 bool: createPrimitiveTypeChecker('boolean'),\n func: createPrimitiveTypeChecker('function'),\n number:
createPrimitiveTypeChecker('number'),\n object: createPrimitiveTypeChecker('object'),\n string:
createPrimitiveTypeChecker('string'),\n symbol: createPrimitiveTypeChecker('symbol'),\n\n any:
createAnyTypeChecker(),\n arrayOf: createArrayOfTypeChecker,\n element: createElementTypeChecker(),\n
 elementType: createElementTypeTypeChecker(),\n instanceOf: createInstanceTypeChecker,\n node:
createNodeChecker(),\n objectOf: createObjectOfTypeChecker,\n oneOf: createEnumTypeChecker,\n

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oneOfType: createUnionTypeChecker,\n shape: createShapeTypeChecker,\n exact:
createStrictShapeTypeChecker,\n });\n\n /**\n * inlined Object.is polyfill to avoid requiring consumers ship their
own\n * https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Object/is\n */\n
/*eslint-disable no-self-compare*\n function is(x, y) {\n // SameValue algorithm\n if (x === y) {\n // Steps
1-5, 7-10\n // Steps 6.b-6.e: +0 != -0\n return x !== 0 || 1 / x === 1 / y;\n } else {\n // Step 6.a: NaN ==
NaN\n return x !== x && y !== y;\n }\n }\n /*eslint-enable no-self-compare*\n\n /**\n * We use an Error-
like object for backward compatibility as people may call\n * PropTypes directly and inspect their output.
However, we don't use real\n * Errors anymore. We don't inspect their stack anyway, and creating them\n * is
prohibitively expensive if they are created too often, such as what\n * happens in oneOfType() for any type before
the one that matched.\n */\n function PropTypeError(message) {\n this.message = message;\n this.stack = '';\n
}\n // Make `instanceof Error` still work for returned errors.\n PropTypeError.prototype = Error.prototype;\n\n
function createChainableTypeChecker(validate) {\n if (process.env.NODE_ENV !== 'production') {\n var
manualPropTypeCallCache = {};\n var manualPropTypeWarningCount = 0;\n } function
checkType(isRequired, props, propName, componentName, location, propFullName, secret) {\n
componentName = componentName || ANONYMOUS;\n propFullName = propFullName || propName;\n\n if
(secret !== ReactPropTypesSecret) {\n if (throwOnDirectAccess) {\n // New behavior only for users of
`prop-types` package\n var err = new Error(\n 'Calling PropTypes validators directly is not supported by
the `prop-types` package. '\n 'Use `PropTypes.checkPropTypes()` to call them. '\n 'Read more at
http://fb.me/use-check-prop-types\n ');
err.name = 'Invariant Violation';\n throw err;\n } else if (process.env.NODE_ENV !== 'production' &&
typeof console !== 'undefined') {\n // Old behavior for
people using React.PropTypes\n var cacheKey = componentName + ':' + propName;\n if (\n
!manualPropTypeCallCache[cacheKey] &&\n // Avoid spamming the console because they are often not
actionable except for lib authors\n manualPropTypeWarningCount < 3\n) {\n printWarning(\n
'You are manually calling a React.PropTypes validation ' +\n 'function for the `' + propFullName + '`
prop on `' + componentName + `'. This is deprecated ' +\n 'and will throw in the standalone `prop-types`
package. ' +\n 'You may be seeing this warning due to a third-party PropTypes ' +\n 'library. See
https://fb.me/react-warning-dont-call-proptypes ' +
'for details.\n ');
manualPropTypeCallCache[cacheKey] = true;\n manualPropTypeWarningCount++;\n }\n }\n
}\n if (props[propName] == null) {\n if (isRequired) {\n if (props[propName] === null) {\n
return new PropTypeError('The ' + location + '`' + propFullName + '` is marked as required ' + ('in `' +
componentName + ``, but its value is `null`.');\n }\n return new PropTypeError('The ' + location + '`' +
propFullName + '` is marked as required in ' + ('`' + componentName + ``, but its value is `undefined`.');\n
}\n return null;\n } else {\n return validate(props, propName, componentName, location, propFullName);\n
}\n }\n\n var chainedCheckType = checkType.bind(null, false);\n chainedCheckType.isRequired =
checkType.bind(null, true);\n return chainedCheckType;\n }\n\n function
createPrimitiveTypeChecker(expectedType) {\n function validate(props, propName, componentName, location,
propFullName, secret) {\n var propValue = props[propName];\n var propTypes = getPropType(propValue);\n
if (propTypes !== expectedType) {\n // `propValue` being instance of, say, date/regexp, pass the 'object'\n
// check, but we can offer a more precise error message here rather than\n // 'of type `object`'.\n var
preciseType = getPreciseType(propValue);\n return new PropTypeError('Invalid ' + location + '`' +
propFullName + '` of type ' + ('`' + preciseType + ` supplied to `' + componentName + ``, expected ' +
('`' + expectedType + `')));\n }\n return null;\n }\n return createChainableTypeChecker(validate);\n }\n\n
function createAnyTypeChecker() {\n return createChainableTypeChecker(emptyFunctionThatReturnsNull);\n
}\n\n function createArrayOfTypeChecker(typeChecker) {\n function validate(props, propName,
componentName, location, propFullName) {\n if (typeof typeChecker !== 'function') {\n return new
PropTypeError('Property `' + propFullName + '` of component `' + componentName + ` has invalid PropTypes
notation inside arrayOf.);\n }\n var propValue = props[propName];\n if (!Array.isArray(propValue)) {\n
var propTypes = getPropType(propValue);\n return new PropTypeError('Invalid ' + location + '`' +

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propFullName + ` of type ` + (` + propType + ` supplied to ` + componentName + `, expected an array.);`
}
for (var i = 0; i < propValue.length; i++) {
 var error = typeChecker(propValue, i, componentName, location, propFullName + '[' + i + `]', ReactPropTypesSecret);
 if (error instanceof Error) {
 return error;
 }
}
return null;
}
return createChainableTypeChecker(validate);
}

function createElementTypeChecker() {
 function validate(props, propName, componentName, location, propFullName) {
 var propValue = props[propName];
 if (!isValidElement(propValue)) {
 var propType = getPropType(propValue);
 return new PropTypeError('Invalid ` + location + ` ` + propFullName + ` of type ` + (` + propType + ` supplied to ` + componentName + `, expected a single ReactElement.);`);
 }
 return null;
 }
 return createChainableTypeChecker(validate);
}

function createElementTypeChecker() {
 function validate(props, propName, componentName, location, propFullName) {
 var propValue = props[propName];
 if (!ReactIs.isValidElementType(propValue)) {
 var propType = getPropType(propValue);
 return new PropTypeError('Invalid ` + location + ` ` + propFullName + ` of type ` + (` + propType + ` supplied to ` + componentName + `, expected a single ReactElement type.);`);
 }
 return null;
 }
 return createChainableTypeChecker(validate);
}

function createInstanceTypeChecker(expectedClass) {
 function validate(props, propName, componentName, location, propFullName) {
 if (!(props[propName] instanceof expectedClass)) {
 var expectedClassName = expectedClass.name || ANONYMOUS;
 var actualClassName = getClassName(props[propName]);
 return new PropTypeError('Invalid ` + location + ` ` + propFullName + ` of type ` + (` + actualClassName + ` supplied to ` + componentName + `, expected ` + `instance of ` + expectedClassName + `.);`);
 }
 return null;
 }
 return createChainableTypeChecker(validate);
}

function createEnumTypeChecker(expectedValues) {
 if (!Array.isArray(expectedValues)) {
 if (process.env.NODE_ENV !== 'production') {
 if (arguments.length > 1) {
 printWarning(`Invalid arguments supplied to oneOf, expected an array, got ` + arguments.length + ` arguments. ` + `A common mistake is to write oneOf(x, y, z) instead of oneOf([x, y, z]).`);
 } else {
 printWarning(`Invalid argument supplied to oneOf, expected an array.`);
 }
 }
 return emptyFunctionThatReturnsNull;
 }
 function validate(props, propName, componentName, location, propFullName) {
 var propValue = props[propName];
 for (var i = 0; i < expectedValues.length; i++) {
 if (is(propValue, expectedValues[i])) {
 return null;
 }
 }
 var valuesString = JSON.stringify(expectedValues, function replacer(key, value) {
 var type = getPreciseType(value);
 if (type === 'symbol') {
 return String(value);
 }
 return value;
 });
 return new PropTypeError('Invalid ` + location + ` ` + propFullName + ` of value ` + String(propValue) + ` ` + `(`supplied to ` + componentName + `, expected one of ` + valuesString + `.);`);
 }
 return createChainableTypeChecker(validate);
}

function createObjectOfTypeChecker(typeChecker) {
 function validate(props, propName, componentName, location, propFullName) {
 if (typeof typeChecker !== 'function') {
 return new PropTypeError(`Property ` + propFullName + ` of component ` + componentName + ` has invalid PropType notation inside objectOf.`);
 }
 var propValue = props[propName];
 var propType = getPropType(propValue);
 if (propType !== 'object') {
 return new PropTypeError('Invalid ` + location + ` ` + propFullName + ` of type ` + (` + propType + ` supplied to ` + componentName + `, expected an object.);`);
 }
 for (var key in propValue) {
 if (has(propValue, key)) {
 var error = typeChecker(propValue, key, componentName, location, propFullName + '.' + key, ReactPropTypesSecret);
 if (error instanceof Error) {
 return error;
 }
 }
 }
 return null;
 }
 return createChainableTypeChecker(validate);
}

function createUnionTypeChecker(arrayOfTypeCheckers) {
 if (!Array.isArray(arrayOfTypeCheckers)) {
 if (process.env.NODE_ENV !== 'production') {
 printWarning(`Invalid argument supplied to oneOfType, expected an instance of array.`);
 }
 return emptyFunctionThatReturnsNull;
 }
 for (var i = 0; i < arrayOfTypeCheckers.length; i++) {
 var checker = arrayOfTypeCheckers[i];
 if (typeof checker !== 'function') {
 printWarning(`Invalid argument supplied to oneOfType. Expected an array of check functions, but ` + `received ` + getPostfixForTypeWarning(checker) + ` at index ` + i + `.`);
 return emptyFunctionThatReturnsNull;
 }
 }
}

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}\n }\n\n function validate(props, propName, componentName, location, propFullName) {\n for (var i = 0; i <
arrayOfTypeCheckers.length; i++) {\n var checker = arrayOfTypeCheckers[i];\n if (checker(props,
propName, componentName, location, propFullName, ReactPropTypesSecret) === null) {\n return null;\n
}\n }\n\n return new PropTypeError('Invalid ' + location + '`' + propFullName + ` supplied to ' + (` +
componentName + `.`));\n }\n return createChainableTypeChecker(validate);\n }\n\n function
createNodeChecker() {\n function validate(props, propName, componentName, location, propFullName) {\n if
(!isNode(props[propName])) {\n return new PropTypeError('Invalid ' + location + '`' + propFullName + `
supplied to ' + (` + componentName + `, expected a ReactNode.`);\n }\n return null;\n }\n return
createChainableTypeChecker(validate);\n }\n\n function createShapeTypeChecker(shapeTypes) {\n function
validate(props, propName, componentName, location, propFullName) {\n var propValue = props[propName];\n
 var propTypes = getPropTypes(propValue);\n if (propTypes !== 'object') {\n return new
PropTypeError('Invalid ' + location + '`' + propFullName + ` of type ` + propTypes + ` ' + (`supplied to ` +
componentName + `, expected `object`.`);\n }\n for (var key in shapeTypes) {\n var checker =
shapeTypes[key];\n if (!checker) {\n continue;\n }\n var error = checker(propValue, key,
componentName, location, propFullName + `.` + key, ReactPropTypesSecret);\n if (error) {\n return
error;\n }\n }\n return null;\n }\n return createChainableTypeChecker(validate);\n }\n\n function
createStrictShapeTypeChecker(shapeTypes) {\n function validate(props, propName, componentName, location,
propFullName) {\n var propValue = props[propName];\n var propTypes = getPropTypes(propValue);\n if
(propTypes !== 'object') {\n return new PropTypeError('Invalid ' + location + '`' + propFullName + ` of type ` +
propTypes + ` ' + (`supplied to ` + componentName + `, expected `object`.`);\n }\n // We need to check all
keys in case some are required but missing from\n // props.\n var allKeys = assign({}, props[propName],
shapeTypes);\n for (var key in allKeys) {\n var checker = shapeTypes[key];\n if (!checker) {\n
return new PropTypeError(`Invalid ' + location + '`' + propFullName + ` key ` + key + ` supplied to ` +
componentName + `.` +\n `\\nBad object: ` + JSON.stringify(props[propName], null, ` `) +\n `\\nValid
keys: ` + JSON.stringify(Object.keys(shapeTypes), null, ` `)\n);\n }\n var error = checker(propValue,
key, componentName, location, propFullName + `.` + key, ReactPropTypesSecret);\n if (error) {\n return
error;\n }\n }\n return null;\n }\n return createChainableTypeChecker(validate);\n }\n\n function
isNode(propValue) {\n switch (typeof propValue) {\n case 'number':\n case 'string':\n case 'undefined':\n
return true;\n case 'boolean':\n return !propValue;\n case 'object':\n if (Array.isArray(propValue))
{\n return propValue.every(isNode);\n }\n if (propValue === null || isValidElement(propValue)) {\n
return true;\n }\n var iteratorFn = getIteratorFn(propValue);\n if (iteratorFn) {\n var iterator
= iteratorFn.call(propValue);\n var step;\n if (iteratorFn !== propValue.entries) {\n while (!
(step = iterator.next()).done) {\n if (!isNode(step.value)) {\n return false;\n }\n
}\n } else {\n // Iterator will provide entry [k,v] tuples rather than values.\n while (!
(step = iterator.next()).done) {\n var entry = step.value;\n if (entry) {\n if
(!isNode(entry[1])) {\n return false;\n }\n }\n }\n } else {\n
return false;\n }\n }\n }\n default:\n return false;\n }\n }\n\n function isSymbol(propType, propValue) {\n // Native
Symbol.\n if (propType === 'symbol') {\n return true;\n }\n\n // falsy value can't be a Symbol\n if
(!propValue) {\n return false;\n }\n\n // 19.4.3.5 Symbol.prototype[@@toStringTag] === 'Symbol'\n if
(propValue['@@toStringTag'] === 'Symbol') {\n return true;\n }\n\n // Fallback for non-spec compliant
Symbols which are polyfilled.\n if (typeof Symbol === 'function' && propValue instanceof Symbol) {\n return
true;\n }\n\n return false;\n }\n\n // Equivalent of `typeof` but with special handling for array and regexp.\n
function getPropType(propValue) {\n var propType = typeof propValue;\n if (Array.isArray(propValue)) {\n
return 'array';\n }\n if (propValue instanceof RegExp) {\n // Old webkits (at least until Android 4.0) return
'function' rather than\n // 'object' for typeof a RegExp. We'll normalize this here so that /bla/\n // passes
PropTypes.object.\n return 'object';\n }\n if (isSymbol(propType, propValue)) {\n return 'symbol';\n }\n
return propType;\n }\n\n // This handles more types than `getPropType`. Only used for error messages.\n // See
`createPrimitiveTypeChecker`.\n function getPreciseType(propValue) {\n if (typeof propValue === 'undefined' ||

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propValue === null) {\n return " + propValue;\n }\n var propType = getPropType(propValue);\n if
(propType === 'object') {\n if (propValue instanceof Date) {\n return 'date';\n } else if (propValue
instanceof RegExp) {\n return 'regexp';\n }\n }\n return propType;\n }\n\n // Returns a string that is
postfixed to a warning about an invalid type.\n // For example, \"undefined\" or \"of type array\"\n function
getPostfixForTypeWarning(value) {\n var type = getPreciseType(value);\n switch (type) {\n case 'array':\n case 'object':\n return 'an ' + type;\n case 'boolean':\n case 'date':\n case 'regexp':\n return 'a ' +
type;\n default:\n return type;\n }\n }\n\n // Returns class name of the object, if any.\n function
getClassName(propValue) {\n if (!propValue.constructor || !propValue.constructor.name) {\n return
ANONYMOUS;\n }\n return propValue.constructor.name;\n }\n\n ReactPropTypes.checkPropTypes =
checkPropTypes;\n ReactPropTypes.resetWarningCache = checkPropTypes.resetWarningCache;\n
ReactPropTypes.PropTypes = ReactPropTypes;\n\n return ReactPropTypes;\n};\n\n", "/**\n * Copyright (c) 2013-
present, Facebook, Inc.\n * This source code is licensed under the MIT license found in the\n * LICENSE file in
the root directory of this source tree.\n *\n\n'use strict';\n\nvar ReactPropTypesSecret =
require('./lib/ReactPropTypesSecret');\n\nfunction emptyFunction() {\n}\nfunction emptyFunctionWithReset()
{\n}\n\nemptyFunctionWithReset.resetWarningCache = emptyFunction;\n\nmodule.exports = function() {\n function
shim(props, propName, componentName, location, propFullName, secret) {\n if (secret ===
ReactPropTypesSecret) {\n // It is still safe when called from React.\n return;\n }\n var err = new Error(\n
'Calling PropTypes validators directly is not supported by the `prop-types` package. ' +\n 'Use
PropTypes.checkPropTypes() to call them. ' +\n 'Read more at http://fb.me/use-check-prop-types'\n);\n err.name = 'Invariant Violation';\n throw err;\n }\n shim.isRequired = shim;\n function getShim() {\n return
shim;\n }\n // Important!\n // Keep this list in sync with production version in `./factoryWithTypeCheckers.js`.\n
var ReactPropTypes = {\n array: shim,\n bool: shim,\n func: shim,\n number: shim,\n object: shim,\n
string: shim,\n symbol: shim,\n\n any: shim,\n arrayOf: getShim,\n element: shim,\n elementType: shim,\n
instanceOf: getShim,\n node: shim,\n objectOf: getShim,\n oneOf: getShim,\n oneOfType: getShim,\n
shape: getShim,\n exact: getShim,\n\n checkPropTypes: emptyFunctionWithReset,\n resetWarningCache:
emptyFunction\n };\n\n ReactPropTypes.PropTypes = ReactPropTypes;\n\n return ReactPropTypes;\n};\n\n", "/**\n
* Copyright (c) 2013-present, Facebook, Inc.\n * This source code is licensed under the MIT license found in
the\n * LICENSE file in the root directory of this source tree.\n *\n\nif (process.env.NODE_ENV !== 'production')
{\n var ReactIs = require('react-is');\n // By explicitly using `prop-types` you are opting into new development
behavior.\n // http://fb.me/prop-types-in-prod\n var throwOnDirectAccess = true;\n module.exports =
require('./factoryWithTypeCheckers')(ReactIs.isElement, throwOnDirectAccess);\n} else {\n // By explicitly using
`prop-types` you are opting into new production behavior.\n // http://fb.me/prop-types-in-prod\n module.exports =
require('./factoryWithThrowingShims')();\n}\n\n", "/**\n * Copyright (c) 2013-present, Facebook, Inc.\n * This
source code is licensed under the MIT license found in the\n * LICENSE file in the root directory of this source
tree.\n *\n\n'use strict';\n\nvar ReactPropTypesSecret =
'SECRET_DO_NOT_PASS_THIS_OR_YOU_WILL_BE_FIRED';\n\nmodule.exports =
ReactPropTypesSecret;\n\n", "export default function _extends() {\n _extends = Object.assign || function (target) {\n
for (var i = 1; i < arguments.length; i++) {\n var source = arguments[i];\n for (var key in source) {\n if
(Object.prototype.hasOwnProperty.call(source, key)) {\n target[key] = source[key];\n }\n }\n }\n}\n
return target;\n };\n\n return _extends.apply(this, arguments);\n}\n\n", "function isAbsolute(pathname) {\n return
pathname.charAt(0) === '/';\n}\n\n// About 1.5x faster than the two-arg version of Array#splice()\nfunction
spliceOne(list, index) {\n for (var i = index, k = i + 1, n = list.length; k < n; i += 1, k += 1) {\n list[i] =
list[k];\n }\n list.pop();\n}\n\n// This implementation is based heavily on node's url.parse\nfunction resolvePathname(to)
{\n var from = arguments.length > 1 && arguments[1] !== undefined ? arguments[1] : "";\n var toParts = to &&
to.split('/') || [];\n var fromParts = from && from.split('/') || [];\n var isToAbs = to && isAbsolute(to);\n var
isFromAbs = from && isAbsolute(from);\n var mustEndAbs = isToAbs || isFromAbs;\n if (to &&
isAbsolute(to)) {\n // to is absolute\n fromParts = toParts;\n } else if (toParts.length) {\n // to is relative, drop
the filename\n fromParts = fromParts.concat(toParts);\n }\n if (!fromParts.length) return

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';\n\n var hasTrailingSlash = void 0;\n if (fromParts.length) {\n var last = fromParts[fromParts.length - 1];\n hasTrailingSlash = last === '.' || last === '..' || last === '';\n } else {\n hasTrailingSlash = false;\n }\n\n var up = 0;\n for (var i = fromParts.length; i >= 0; i--) {\n var part = fromParts[i];\n if (part === '.') {\n spliceOne(fromParts, i);\n } else if (part === '..') {\n spliceOne(fromParts, i);\n up++;\n } else if (up) {\n spliceOne(fromParts, i);\n up--;\n }\n }\n\n if (!mustEndAbs) for (; up--; up) {\n fromParts.unshift('.');\n }\n\n if (mustEndAbs && fromParts[0] !== '' && (!fromParts[0] || !isAbsolute(fromParts[0]))) fromParts.unshift('');\n\n var result = fromParts.join('/');\n\n if (hasTrailingSlash && result.substr(-1) !== '/') result += '/';\n\n return result;\n}\n\n\nexport default resolvePathname;","var _typeof = typeof Symbol === "function" && typeof Symbol.iterator === "symbol" ? function (obj) { return typeof obj; } : function (obj) { return obj && typeof Symbol === "function" && obj.constructor === Symbol && obj !== Symbol.prototype ? "symbol" : typeof obj; }\n\nfunction valueEqual(a, b) {\n if (a === b) return true;\n if (a == null || b == null) return false;\n if (Array.isArray(a)) {\n return Array.isArray(b) && a.length === b.length && a.every(function (item, index) {\n return valueEqual(item, b[index]);\n });\n }\n var aType = typeof a === 'undefined' ? 'undefined' : _typeof(a);\n var bType = typeof b === 'undefined' ? 'undefined' : _typeof(b);\n if (aType !== bType) return false;\n if (aType === 'object') {\n var aValue = a.valueOf();\n var bValue = b.valueOf();\n if (aValue !== a || bValue !== b) return valueEqual(aValue, bValue);\n var aKeys = Object.keys(a);\n var bKeys = Object.keys(b);\n if (aKeys.length !== bKeys.length) return false;\n return aKeys.every(function (key) {\n return valueEqual(a[key], b[key]);\n });\n }\n return false;\n}\n\n\nexport default valueEqual;","var isProduction = process.env.NODE_ENV === 'production';\nvar prefix = 'Invariant failed';\nfunction invariant(condition, message) {\n if (condition) {\n return;\n }\n if (isProduction) {\n throw new Error(prefix);\n } else {\n throw new Error(prefix + '\\: ' + (message || ''));\n }\n}\n\n\nexport default invariant;\n","import _extends from '@babel/runtime/helpers/esm/extends';\nimport resolvePathname from 'resolve-pathname';\nimport valueEqual from 'value-equal';\nimport warning from 'tiny-warning';\nimport invariant from 'tiny-invariant';\n\nfunction addLeadingSlash(path) {\n return path.charAt(0) === '/' ? path : '/' + path;\n}\n\nfunction stripLeadingSlash(path) {\n return path.charAt(0) === '/' ? path.substr(1) : path;\n}\n\nfunction hasBasename(path, prefix) {\n return new RegExp('^' + prefix + '(\\\\\\\\\\\\\\\\|\\\\\\\\\\\\|#|\\$)', 'i').test(path);\n}\n\nfunction stripBasename(path, prefix) {\n return hasBasename(path, prefix) ? path.substr(prefix.length) : path;\n}\n\nfunction stripTrailingSlash(path) {\n return path.charAt(path.length - 1) === '/' ? path.slice(0, -1) : path;\n}\n\nfunction parsePath(path) {\n var pathname = path || '/';\n var search = '';\n var hash = '';\n var hashIndex = pathname.indexOf('#');\n if (hashIndex !== -1) {\n hash = pathname.substr(hashIndex);\n pathname = pathname.substr(0, hashIndex);\n }\n var searchIndex = pathname.indexOf('?');\n if (searchIndex !== -1) {\n search = pathname.substr(searchIndex);\n pathname = pathname.substr(0, searchIndex);\n }\n return {\n pathname: pathname,\n search: search === '?' ? '' : search,\n hash: hash === '#' ? '' : hash\n };\n}\n\nfunction createPath(location) {\n var pathname = location.pathname,\n search = location.search,\n hash = location.hash;\n var path = pathname || '/';\n if (search && search !== '?') path += search.charAt(0) === '?' ? search : '?' + search;\n if (hash && hash !== '#') path += hash.charAt(0) === '#' ? hash : '#' + hash;\n return path;\n}\n\nfunction createLocation(path, state, key, currentLocation) {\n var location;\n if (typeof path === 'string') {\n // Two-arg form: push(path, state)\n location = parsePath(path);\n location.state = state;\n } else {\n // One-arg form: push(location)\n location = _extends({}, path);\n if (location.pathname === undefined) location.pathname = '';\n if (location.search) {\n if (location.search.charAt(0) !== '?') location.search = '?' + location.search;\n } else {\n location.search = '';\n }\n if (location.hash) {\n if (location.hash.charAt(0) !== '#') location.hash = '#' + location.hash;\n } else {\n location.hash = '';\n }\n if (state !== undefined && location.state === undefined) location.state = state;\n }\n try {\n location.pathname = decodeURI(location.pathname);\n } catch (e) {\n if (e instanceof URIError) {\n throw new URIError('Pathname "' + location.pathname + '" could not be decoded. ' + 'This is likely caused by an invalid percent-encoding.');

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currentLocation.pathname);\n }\n } else {\n // When there is no prior location and pathname is empty, set it to
\n if (!location.pathname) {\n location.pathname = '/';\n }\n }\n\n return location;\n}\n\nfunction
locationsAreEqual(a, b) {\n return a.pathname === b.pathname && a.search === b.search && a.hash === b.hash
&& a.key === b.key && valueEqual(a.state, b.state);\n}\n\nfunction createTransitionManager() {\n var prompt =
null;\n\n function setPrompt(nextPrompt) {\n process.env.NODE_ENV !== 'production' ? warning(prompt ===
null, 'A history supports only one prompt at a time') : void 0;\n prompt = nextPrompt;\n return function () {\n
if (prompt === nextPrompt) prompt = null;\n };\n }\n\n function confirmTransitionTo(location, action,
getUserConfirmation, callback) {\n // TODO: If another transition starts while we're still confirming\n // the
previous one, we may end up in a weird state. Figure out the\n // best way to handle this.\n if (prompt != null)
{\n var result = typeof prompt === 'function' ? prompt(location, action) : prompt;\n if (typeof result ===
'string') {\n if (typeof getUserConfirmation === 'function') {\n getUserConfirmation(result, callback);\n
 } else {\n process.env.NODE_ENV !== 'production' ? warning(false, 'A history needs a
getUserConfirmation function in order to use a prompt message') : void 0;\n callback(true);\n }\n }
else {\n // Return false from a transition hook to cancel the transition.\n callback(result !== false);\n }\n
 } else {\n callback(true);\n }\n }\n\n var listeners = [];\n\n function appendListener(fn) {\n var isActive =
true;\n\n function listener() {\n if (isActive) fn.apply(void 0, arguments);\n }\n\n listeners.push(listener);\n
return function () {\n isActive = false;\n listeners = listeners.filter(function (item) {\n return item !==
listener;\n });\n };\n }\n\n function notifyListeners() {\n for (var _len = arguments.length, args = new
Array(_len), _key = 0; _key < _len; _key++) {\n args[_key] = arguments[_key];\n }\n\n listeners.forEach(function (listener) {\n return listener.apply(void 0, args);\n });\n }\n\n return {\n
setPrompt: setPrompt,\n confirmTransitionTo: confirmTransitionTo,\n appendListener: appendListener,\n
notifyListeners: notifyListeners\n };}\n\n\nvar canUseDOM = !(typeof window !== 'undefined' &&
window.document && window.document.createElement);\n\nfunction getConfirmation(message, callback) {\n callback(window.confirm(message)); // eslint-disable-line no-alert\n}\n\n/**\n * Returns true if the HTML5 history
API is supported. Taken from Modernizr.\n * https://github.com/Modernizr/Modernizr/blob/master/LICENSE\n * https://github.com/Modernizr/Modernizr/blob/master/feature-detects/history.js\n * changed to avoid false
negatives for Windows Phones: https://github.com/reactjs/react-router/issues/586\n */\n\nfunction supportsHistory() {\n var ua = window.navigator.userAgent;\n if ((ua.indexOf('Android 2.') !== -1 || ua.indexOf('Android 4.0') !== -
1) && ua.indexOf('Mobile Safari') !== -1 && ua.indexOf('Chrome') === -1 && ua.indexOf('Windows Phone') ===
-1) return false;\n return window.history && 'pushState' in window.history;\n}\n\n/**\n * Returns true if browser
fires popstate on hash change.\n * IE10 and IE11 do not.\n */\n\nfunction supportsPopStateOnHashChange() {\n return window.navigator.userAgent.indexOf('Trident') === -1;\n}\n\n/**\n * Returns false if using go(n) with hash
history causes a full page reload.\n */\n\nfunction supportsGoWithoutReloadUsingHash() {\n return
window.navigator.userAgent.indexOf('Firefox') === -1;\n}\n\n/**\n * Returns true if a given popstate event is an
extraneous WebKit event.\n * Accounts for the fact that Chrome on iOS fires real popstate events\n * containing
undefined state when pressing the back button.\n */\n\nfunction isExtraneousPopstateEvent(event) {\n event.state
=== undefined && navigator.userAgent.indexOf('CriOS') === -1;\n}\n\n\nvar PopStateEvent = 'popstate';\nvar
HashChangeEvent = 'hashchange';\n\nfunction getHistoryState() {\n try {\n return window.history.state || {};\n }
catch (e) {\n // IE 11 sometimes throws when accessing window.history.state\n // See
https://github.com/ReactTraining/history/pull/289\n return {};\n }\n}\n\n/**\n * Creates a history object that uses
the HTML5 history API including\n * pushState, replaceState, and the popstate event.\n */\n\nfunction
createBrowserHistory(props) {\n if (props === void 0) {\n props = {};\n }\n\n !canUseDOM ?
process.env.NODE_ENV !== 'production' ? invariant(false, 'Browser history needs a DOM') : invariant(false) :
void 0;\n var globalHistory = window.history;\n var canUseHistory = supportsHistory();\n var
needsHashChangeListener = !supportsPopStateOnHashChange();\n var _props = props,\n _props$forceRefresh
= _props.forceRefresh,\n forceRefresh = _props$forceRefresh === void 0 ? false : _props$forceRefresh,\n
 _props$getUserConfirm = _props.getUserConfirmation,\n getUserConfirmation = _props$getUserConfirm ===
void 0 ? getConfirmation : _props$getUserConfirm,\n _props$keyLength = _props.keyLength,\n keyLength =

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_props$keyLength === void 0 ? 6 : _props$keyLength;\n var basename = props.basename ?
stripTrailingSlash(addLeadingSlash(props.basename)) : '';\n\n function getLocation(historyState) {\n var
_ref = historyState || {};\n key = _ref.key;\n state = _ref.state;\n\n var _window$location =
window.location,\n pathname = _window$location.pathname,\n search = _window$location.search,\n
hash = _window$location.hash;\n var path = pathname + search + hash;\n process.env.NODE_ENV !==
\"production\" ? warning(!basename || hasBasename(path, basename), 'You are attempting to use a basename on a
page whose URL path does not begin ' + 'with the basename. Expected path \'' + path + '\" to begin with \'' +
basename + '\'.') : void 0;\n if (basename) path = stripBasename(path, basename);\n return createLocation(path,
state, key);\n }\n\n function createKey() {\n return Math.random().toString(36).substr(2, keyLength);\n }\n\n
var transitionManager = createTransitionManager();\n\n function setState(nextState) {\n _extends(history,
nextState);\n\n history.length = globalHistory.length;\n transitionManager.notifyListeners(history.location,
history.action);\n }\n\n function handlePopState(event) {\n // Ignore extraneous popstate events in WebKit.\n if
(isExtraneousPopstateEvent(event)) return;\n handlePop(getDOMLocation(event.state));\n }\n\n function
handleHashChange() {\n handlePop(getDOMLocation(getHistoryState()));\n }\n\n var forceNextPop = false;\n\n
function handlePop(location) {\n if (forceNextPop) {\n forceNextPop = false;\n setState();\n } else {\n
var action = 'POP';\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function
(ok) {\n if (ok) {\n setState({\n action: action,\n location: location\n });\n } else {\n
revertPop(location);\n }\n });\n }\n }\n\n function revertPop(fromLocation) {\n var toLocation =
history.location; // TODO: We could probably make this more reliable by\n // keeping a list of keys we've seen in
sessionStorage.\n // Instead, we just default to 0 for keys we don't know.\n\n var toIndex =
allKeys.indexOf(toLocation.key);\n if (toIndex === -1) toIndex = 0;\n var fromIndex =
allKeys.indexOf(fromLocation.key);\n if (fromIndex === -1) fromIndex = 0;\n var delta = toIndex -
fromIndex;\n\n if (delta) {\n forceNextPop = true;\n go(delta);\n }\n }\n\n var initialLocation =
getDOMLocation(getHistoryState());\n var allKeys = [initialLocation.key]; // Public interface\n\n function
createHref(location) {\n return basename + createPath(location);\n }\n\n function push(path, state) {\n
process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined &&
state !== undefined), 'You should avoid providing a 2nd state argument to push when the 1st ' + 'argument is a
location-like object that already has state; it is ignored') : void 0;\n var action = 'PUSH';\n var location =
createLocation(path, state, createKey(), history.location);\n transitionManager.confirmTransitionTo(location,
action, getUserConfirmation, function (ok) {\n if (!ok) return;\n var href = createHref(location);\n var key
= location.key,\n state = location.state;\n\n if (canUseHistory) {\n globalHistory.pushState({\n
key: key,\n state: state\n }, null, href);\n\n if (forceRefresh) {\n window.location.href = href;\n
}\n } else {\n var prevIndex = allKeys.indexOf(history.location.key);\n var nextKeys = allKeys.slice(0,
prevIndex === -1 ? 0 : prevIndex + 1);\n nextKeys.push(location.key);\n allKeys = nextKeys;\n
setState({\n action: action,\n location: location\n });\n }\n } else {\n
process.env.NODE_ENV !== \"production\" ? warning(state === undefined, 'Browser history cannot push state in
browsers that do not support HTML5 history') : void 0;\n window.location.href = href;\n }\n });\n }\n\n
function replace(path, state) {\n process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object'
&& path.state !== undefined && state !== undefined), 'You should avoid providing a 2nd state argument to replace
when the 1st ' + 'argument is a location-like object that already has state; it is ignored') : void 0;\n var action =
'REPLACE';\n var location = createLocation(path, state, createKey(), history.location);\n
transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n if (!ok) return;\n
var href = createHref(location);\n var key = location.key,\n state = location.state;\n\n if
(canUseHistory) {\n globalHistory.replaceState({\n key: key,\n state: state\n }, null, href);\n\n
if (forceRefresh) {\n window.location.replace(href);\n }\n } else {\n var prevIndex =
allKeys.indexOf(history.location.key);\n if (prevIndex !== -1) allKeys[prevIndex] = location.key;\n
setState({\n action: action,\n location: location\n });\n }\n } else {\n
process.env.NODE_ENV !== \"production\" ? warning(state === undefined, 'Browser history cannot replace state in

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browsers that do not support HTML5 history') : void 0;\n window.location.replace(href);\n }\n });\n}\n\nfunction go(n) {\n globalHistory.go(n);\n}\n\nfunction goBack() {\n go(-1);\n}\n\nfunction goForward()\n{\n go(1);\n}\n\nvar listenerCount = 0;\n\nfunction checkDOMListeners(delta) {\n listenerCount +=\ndelta;\n\n if (listenerCount === 1 && delta === 1) {\n window.addEventListener(PopStateEvent,\nhandlePopState);\n if (needsHashChangeListener) window.addEventListener(HashChangeEvent,\nhandleHashChange);\n } else if (listenerCount === 0) {\n window.removeEventListener(PopStateEvent,\nhandlePopState);\n if (needsHashChangeListener) window.removeEventListener(HashChangeEvent,\nhandleHashChange);\n }\n}\n\nvar isBlocked = false;\n\nfunction block(prompt) {\n if (prompt === void 0)\n{\n prompt = false;\n}\n\n var unblock = transitionManager.setPrompt(prompt);\n if (!isBlocked) {\n checkDOMListeners(1);\n isBlocked = true;\n }\n\n return function () {\n if (isBlocked) {\n isBlocked\n= false;\n checkDOMListeners(-1);\n }\n\n return unblock();\n };\n}\n\nfunction listen(listener) {\n var unlisten = transitionManager.appendListener(listener);\n checkDOMListeners(1);\n return function () {\n checkDOMListeners(-1);\n unlisten();\n };\n}\n\nvar history = {\n length: globalHistory.length,\n action:\n'POP',\n location: initialLocation,\n createHref: createHref,\n push: push,\n replace: replace,\n go: go,\n goBack: goBack,\n goForward: goForward,\n block: block,\n listen: listen\n};\nreturn history;\n}\n\nvar\nHashChangeEvent$1 = 'hashchange';\nvar HashPathCoders = {\n hashbang: {\n encodePath: function\nencodePath(path) {\n return path.charAt(0) === '!' ? path : '!' + stripLeadingSlash(path);\n },\n decodePath:\nfunction decodePath(path) {\n return path.charAt(0) === '!' ? path.substr(1) : path;\n }\n },\n noslash: {\n encodePath: stripLeadingSlash,\n decodePath: addLeadingSlash\n },\n slash: {\n encodePath:\naddLeadingSlash,\n decodePath: addLeadingSlash\n }\n};\n\nfunction getHashPath() {\n // We can't use\nwindow.location.hash here because it's not\n// consistent across browsers - Firefox will pre-decode it!\n var href =\nwindow.location.href;\n var hashIndex = href.indexOf('#');\n return hashIndex === -1 ? "\nhref.substring(hashIndex + 1);\n}\n\nfunction pushHashPath(path) {\n window.location.hash = path;\n}\n\nfunction\nreplaceHashPath(path) {\n var hashIndex = window.location.href.indexOf('#');\n\n window.location.replace(window.location.href.slice(0, hashIndex >= 0 ? hashIndex : 0) + '#' + path);\n}\n\nfunction\ncreateHashHistory(props) {\n if (props === void 0) {\n props = {};\n }\n\n !canUseDOM ?\nprocess.env.NODE_ENV !== "production" ? invariant(false, 'Hash history needs a DOM') : invariant(false) : void\n0;\n var globalHistory = window.history;\n var canGoWithoutReload = supportsGoWithoutReloadUsingHash();\n var _props = props,\n _props$getUserConfirm = _props.getUserConfirmation,\n getUserConfirmation =\n_props$getUserConfirm === void 0 ? getConfirmation : _props$getUserConfirm,\n _props$hashType =\n_props.hashType,\n hashType = _props$hashType === void 0 ? 'slash' : _props$hashType;\n var basename =\nprops.basename ? stripTrailingSlash(addLeadingSlash(props.basename)) : '';\n var _HashPathCoders$hashT =\nHashPathCoders[hashType],\n encodePath = _HashPathCoders$hashT.encodePath,\n decodePath =\n_HashPathCoders$hashT.decodePath;\n\n function getDOMLocation() {\n var path =\ndecodePath(getHashPath());\n process.env.NODE_ENV !== "production" ? warning(!basename ||\nhasBasename(path, basename), 'You are attempting to use a basename on a page whose URL path does not begin '\n+ 'with the basename. Expected path \'' + path + '\' to begin with \'' + basename + '\'.') : void 0;\n if (basename) path\n= stripBasename(path, basename);\n return createLocation(path);\n }\n\n var transitionManager =\ncreateTransitionManager();\n\n function setState(nextState) {\n _extends(history, nextState);\n\n history.length\n= globalHistory.length;\n transitionManager.notifyListeners(history.location, history.action);\n }\n\n var\nforceNextPop = false;\n var ignorePath = null;\n\n function handleHashChange() {\n var path = getHashPath();\n var encodedPath = encodePath(path);\n\n if (path !== encodedPath) {\n // Ensure we always have a properly-\nencoded hash.\n replaceHashPath(encodedPath);\n } else {\n var location = getDOMLocation();\n var\nprevLocation = history.location;\n if (!forceNextPop && locationsAreEqual(prevLocation, location)) return; // A\nhashchange doesn't always == location change.\n\n if (ignorePath === createPath(location)) return; // Ignore this\nchange; we already setState in push/replace.\n\n ignorePath = null;\n handlePop(location);\n }\n }\n\n function handlePop(location) {\n if (forceNextPop) {\n forceNextPop = false;\n setState();\n } else {\n var\naction = 'POP';\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function

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(ok) {\n if (ok) {\n setState({\n action: action,\n location: location\n });\n } else {\n revertPop(location);\n }\n};\n\nfunction revertPop(fromLocation) {\n var toLocation = history.location; // TODO: We could probably make this more reliable by\n // keeping a list of paths we've seen in sessionStorage.\n // Instead, we just default to 0 for paths we don't know.\n var toIndex = allPaths.lastIndexOf(createPath(toLocation));\n if (toIndex === -1) toIndex = 0;\n var fromIndex = allPaths.lastIndexOf(createPath(fromLocation));\n if (fromIndex === -1) fromIndex = 0;\n var delta = toIndex - fromIndex;\n\n if (delta) {\n forceNextPop = true;\n go(delta);\n }\n} // Ensure the hash is encoded properly before doing anything else.\n\nvar path = getHashPath();\nvar encodedPath = encodePath(path);\nif (path !== encodedPath) replaceHashPath(encodedPath);\nvar initialLocation = getDOMLocation();\nvar allPaths = [createPath(initialLocation)]; // Public interface\n\nfunction createHref(location) {\n return '#' + encodePath(basename + createPath(location));\n}\n\nfunction push(path, state) {\n process.env.NODE_ENV !== 'production' ? warning(state === undefined, 'Hash history cannot push state; it is ignored') : void 0;\n var action = 'PUSH';\n var location = createLocation(path, undefined, undefined, history.location);\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n if (!ok) return;\n\n var path = createPath(location);\n var encodedPath = encodePath(basename + path);\n var hashChanged = getHashPath() !== encodedPath;\n\n if (hashChanged) {\n // We cannot tell if a hashchange was caused by a PUSH, so we'd\n // rather setState here and ignore the hashchange. The caveat here\n // is that other hash histories in the page will consider it a POP.\n ignorePath = path;\n pushHashPath(encodedPath);\n var prevIndex = allPaths.lastIndexOf(createPath(history.location));\n var nextPaths = allPaths.slice(0, prevIndex === -1 ? 0 : prevIndex + 1);\n nextPaths.push(path);\n allPaths = nextPaths;\n setState({\n action: action,\n location: location\n });\n } else {\n process.env.NODE_ENV !== 'production' ? warning(false, 'Hash history cannot PUSH the same path; a new entry will not be added to the history stack') : void 0;\n setState();\n }\n });\n}\n\nfunction replace(path, state) {\n process.env.NODE_ENV !== 'production' ? warning(state === undefined, 'Hash history cannot replace state; it is ignored') : void 0;\n var action = 'REPLACE';\n var location = createLocation(path, undefined, undefined, history.location);\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n if (!ok) return;\n\n var path = createPath(location);\n var encodedPath = encodePath(basename + path);\n var hashChanged = getHashPath() !== encodedPath;\n\n if (hashChanged) {\n // We cannot tell if a hashchange was caused by a REPLACE, so we'd\n // rather setState here and ignore the hashchange. The caveat here\n // is that other hash histories in the page will consider it a POP.\n ignorePath = path;\n replaceHashPath(encodedPath);\n }\n\n var prevIndex = allPaths.indexOf(createPath(history.location));\n if (prevIndex !== -1) allPaths[prevIndex] = path;\n setState({\n action: action,\n location: location\n });\n });\n}\n\nfunction go(n) {\n process.env.NODE_ENV !== 'production' ? warning(canGoWithoutReload, 'Hash history go(n) causes a full page reload in this browser') : void 0;\n globalHistory.go(n);\n}\n\nfunction goBack() {\n go(-1);\n}\n\nfunction goForward() {\n go(1);\n}\n\nvar listenerCount = 0;\n\nfunction checkDOMListeners(delta) {\n listenerCount += delta;\n if (listenerCount === 1 && delta === 1) {\n window.addEventListener(HashChangeEvent$1, handleHashChange);\n } else if (listenerCount === 0) {\n window.removeEventListener(HashChangeEvent$1, handleHashChange);\n }\n}\n\nvar isBlocked = false;\n\nfunction block(prompt) {\n if (prompt === void 0) {\n prompt = false;\n }\n var unblock = transitionManager.setPrompt(prompt);\n if (!isBlocked) {\n checkDOMListeners(1);\n isBlocked = true;\n }\n\n return function () {\n if (isBlocked) {\n isBlocked = false;\n checkDOMListeners(-1);\n }\n }\n}\n\nfunction listen(listener) {\n var unlisten = transitionManager.appendListener(listener);\n checkDOMListeners(1);\n return function () {\n checkDOMListeners(-1);\n unlisten();\n }\n}\n\nvar history = {\n length: globalHistory.length,\n action: 'POP',\n location: initialLocation,\n createHref: createHref,\n push: push,\n replace: replace,\n go: go,\n goBack: goBack,\n goForward: goForward,\n block: block,\n listen: listen\n};\n\nreturn history;\n\nfunction clamp(n, lowerBound, upperBound) {\n return Math.min(Math.max(n, lowerBound), upperBound);\n}\n\n/**\n * Creates a history object that stores locations in memory.\n */\nfunction

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createMemoryHistory(props) {\n if (props === void 0) {\n props = {};\n }\n\n var _props = props,\n getUserConfirmation = _props.getUserConfirmation,\n _props$initialEntries = _props.initialEntries,\n initialEntries = _props$initialEntries === void 0 ? [] : _props$initialEntries,\n _props$initialIndex = _props.initialIndex,\n initialIndex = _props$initialIndex === void 0 ? 0 : _props$initialIndex,\n _props$keyLength = _props.keyLength,\n keyLength = _props$keyLength === void 0 ? 6 : _props$keyLength;\n\n var transitionManager = createTransitionManager();\n\n function setState(nextState) {\n _extends(history,\n nextState);\n\n history.length = history.entries.length;\n transitionManager.notifyListeners(history.location,\n history.action);\n }\n\n function createKey() {\n return Math.random().toString(36).substr(2, keyLength);\n }\n\n var index = clamp(initialIndex, 0, initialEntries.length - 1);\n var entries = initialEntries.map(function (entry) {\n return typeof entry === 'string' ? createLocation(entry, undefined, createKey()) : createLocation(entry, undefined,\n entry.key || createKey());\n }); // Public interface\n\n var createHref = createPath;\n\n function push(path, state) {\n process.env.NODE_ENV !== 'production' ? warning(!(typeof path === 'object' && path.state !== undefined && state !== undefined), 'You should avoid providing a 2nd state argument to push when the 1st ' + 'argument is a location-like object that already has state; it is ignored') : void 0;\n var action = 'PUSH';\n var location = createLocation(path, state, createKey(), history.location);\n transitionManager.confirmTransitionTo(location,\n action, getUserConfirmation, function (ok) {\n if (!ok) return;\n var prevIndex = history.index;\n var nextIndex = prevIndex + 1;\n var nextEntries = history.entries.slice(0);\n if (nextEntries.length > nextIndex) {\n nextEntries.splice(nextIndex, nextEntries.length - nextIndex, location);\n } else {\n nextEntries.push(location);\n }\n setState({\n action: action,\n location: location,\n index: nextIndex,\n entries: nextEntries\n });\n });\n }\n\n function replace(path, state) {\n process.env.NODE_ENV !== 'production' ? warning(!(typeof path === 'object' && path.state !== undefined && state !== undefined), 'You should avoid providing a 2nd state argument to replace when the 1st ' + 'argument is a location-like object that already has state; it is ignored') : void 0;\n var action = 'REPLACE';\n var location = createLocation(path, state, createKey(), history.location);\n transitionManager.confirmTransitionTo(location,\n action, getUserConfirmation, function (ok) {\n if (!ok) return;\n history.entries[history.index] = location;\n setState({\n action: action,\n location: location\n });\n });\n }\n\n function go(n) {\n var nextIndex = clamp(history.index + n, 0, history.entries.length - 1);\n var action = 'POP';\n var location = history.entries[nextIndex];\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation,\n function (ok) {\n if (ok) {\n setState({\n action: action,\n location: location,\n index: nextIndex\n });\n } else {\n // Mimic the behavior of DOM histories by // causing a render after a cancelled POP.\n setState();\n }\n });\n }\n\n function goBack() {\n go(-1);\n }\n\n function goForward() {\n go(1);\n }\n\n function canGo(n) {\n var nextIndex = history.index + n;\n return nextIndex >= 0 && nextIndex < history.entries.length;\n }\n\n function block(prompt) {\n if (prompt === void 0) {\n prompt = false;\n }\n return transitionManager.setPrompt(prompt);\n }\n\n function listen(listener) {\n return transitionManager.appendListener(listener);\n }\n\n var history = {\n length: entries.length,\n action: 'POP',\n location: entries[index],\n index: index,\n entries: entries,\n createHref: createHref,\n push: push,\n replace: replace,\n go: go,\n goBack: goBack,\n goForward: goForward,\n canGo: canGo,\n block: block,\n listen: listen\n }; \n\n return history;\n }\n\n\nexport { createBrowserHistory, createHashHistory, createMemoryHistory, createLocation, locationsAreEqual, parsePath, createPath }; \n\n","import React, { Component } from 'react';\nimport _inheritsLoose from '@babel/runtime/helpers/esm/inheritsLoose';\nimport PropTypes from 'prop-types';\nimport warning from 'tiny-warning';\n\nvar MAX_SIGNED_31_BIT_INT = 1073741823;\n\nvar commonjsGlobal = typeof globalThis !== 'undefined' ? globalThis : typeof window !== 'undefined' ? window : typeof global !== 'undefined' ? global : {};\n\nfunction getUniqueId() {\n var key = '__global_unique_id__';\n return commonjsGlobal[key] = (commonjsGlobal[key] || 0) + 1;\n}\n\nfunction objectIs(x, y) {\n if (x === y) {\n return x !== 0 || 1 / x === 1 / y;\n } else {\n return x !== x && y !== y;\n }\n}\n\nfunction createEventEmitter(value) {\n var handlers = [];\n return {\n on: function on(handler) {\n handlers.push(handler);\n },\n off: function off(handler) {\n handlers = handlers.filter(function (h) {\n return h !== handler;\n });\n },\n get: function get() {\n return value;\n },\n set: function set(newValue),

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'([\[\]\/.])?(?:(?::\|\|:(\|\|w+)(?:\|\|((?:\|\|\\\|\/.)[\^\|\|\\\|\/])+\|\|))?\|\|((?:\|\|\\\|\/.)[\^\|\|\\\|\/])+\|\|)([*]?)?(*)'\n).join(
'), 'g')\n\n/**\n * Parse a string for the raw tokens.\n * @param {string} str\n * @param {Object=} options\n * @return {!Array}\n * \nfunction parse (str, options) {\n var tokens = []\n var key = 0\n var index = 0\n var path = ''\n var defaultDelimiter = options && options.delimiter || '/'\n var res\n while ((res = PATH_REGEXP.exec(str))\n != null) {\n var m = res[0]\n var escaped = res[1]\n var offset = res.index\n path += str.slice(index, offset)\n index = offset + m.length\n // Ignore already escaped sequences.\n if (escaped) {\n path += escaped[1]\n continue\n }\n var next = str[index]\n var prefix = res[2]\n var name = res[3]\n var capture = res[4]\n var group = res[5]\n var modifier = res[6]\n var asterisk = res[7]\n // Push the current path onto the tokens.\n if (path) {\n tokens.push(path)\n path = ''\n }\n var partial = prefix != null && next != null && next !==\n prefix\n var repeat = modifier === '+' || modifier === '*'\n var optional = modifier === '?' || modifier === '*'\n var delimiter = res[2] || defaultDelimiter\n var pattern = capture || group\n tokens.push({\n name: name ||\n key++,\n prefix: prefix || '',\n delimiter: delimiter,\n optional: optional,\n repeat: repeat,\n partial:\n partial,\n asterisk: !!asterisk,\n pattern: pattern ? escapeGroup(pattern) : (asterisk ? '!.*' : '[' +\n escapeString(delimiter) + ']')\n })\n // Match any characters still remaining.\n if (index < str.length) {\n path += str.substr(index)\n }\n // If the path exists, push it onto the end.\n if (path) {\n tokens.push(path)\n }\n return tokens\n }\n\n /**\n * Compile a string to a template function for the path.\n * @param {string}\n * str\n * @param {Object=} options\n * @return {!function(Object=, Object=)}\n * \nfunction compile (str,\n options) {\n return tokensToFunction(parse(str, options))\n }\n\n /**\n * Prettier encoding of URI path segments.\n * @param {string}\n * str\n * @return {string}\n * \nfunction encodeURIComponentPretty (str) {\n return\n encodeURI(str).replace(/[\|?#]/g, function (c) {\n return '%' + c.charCodeAt(0).toString(16).toUpperCase()\n })\n }\n\n /**\n * Encode the asterisk parameter. Similar to `pretty`, but allows slashes.\n * @param {string}\n * str\n * @return {string}\n * \nfunction encodeAsterisk (str) {\n return encodeURI(str).replace(/[#]/g, function (c) {\n return '%' + c.charCodeAt(0).toString(16).toUpperCase()\n })\n }\n\n /**\n * Expose a method for transforming\n tokens into the path function.\n * \nfunction tokensToFunction (tokens) {\n // Compile all the tokens into regexps.\n var matches = new Array(tokens.length)\n // Compile all the patterns before compilation.\n for (var i = 0; i <\n tokens.length; i++) {\n if (typeof tokens[i] === 'object') {\n matches[i] = new RegExp('^?' + tokens[i].pattern\n + '$')\n }\n }\n return function (obj, opts) {\n var path = ''\n var data = obj || {}\n var options = opts || {}\n var encode = options.pretty ? encodeURIComponentPretty : encodeURIComponent\n for (var i = 0; i <\n tokens.length; i++) {\n var token = tokens[i]\n if (typeof token === 'string') {\n path += token\n continue\n }\n var value = data[token.name]\n var segment\n if (value === null) {\n if\n (token.optional) {\n // Prepend partial segment prefixes.\n if (token.partial) {\n path +=\n token.prefix\n }\n continue\n }\n else {\n throw new TypeError('Expected \'' + token.name +\n '\''n to be defined')\n }\n }\n if (isArray(value)) {\n if (!token.repeat) {\n throw new\n TypeError('Expected \'' + token.name + '\''n to not repeat, but received `'+ JSON.stringify(value) + '`')\n }\n if (value.length === 0) {\n if (token.optional) {\n continue\n }\n else {\n throw new\n TypeError('Expected \'' + token.name + '\''n to not be empty')\n }\n }\n for (var j = 0; j <\n value.length; j++) {\n segment = encode(value[j])\n if (!matches[i].test(segment)) {\n throw new\n TypeError('Expected all \'' + token.name + '\''n to match \'' + token.pattern + '\', but received `'+\n JSON.stringify(segment) + '`')\n }\n path += (j === 0 ? token.prefix : token.delimiter) + segment\n }\n continue\n }\n segment = token.asterisk ? encodeAsterisk(value) : encode(value)\n if\n (!matches[i].test(segment)) {\n throw new TypeError('Expected \'' + token.name + '\''n to match \'' +\n token.pattern + '\', but received \'' + segment + '`')\n }\n path += token.prefix + segment\n }\n return\n path\n }\n }\n\n /**\n * Escape a regular expression string.\n * @param {string} str\n * @return {string}\n * \nfunction escapeString (str) {\n return str.replace(/([+*?^!:\$}{O[\|\\|\\\|\/])\n /g, '\\\\$1')\n }\n\n /**\n * Escape the\n capturing group by escaping special characters and meaning.\n * @param {string} group\n * @return {string}\n * \nfunction escapeGroup (group) {\n return group.replace(/([=!:\$\\\/])\n /g, '\\\\$1')\n }\n\n /**\n * Attach the keys as a\n property of the regexp.\n * @param {!RegExp} re\n * @param {Array} keys\n * @return {!RegExp}\n * \nfunction attachKeys (re, keys) {\n re.keys = keys\n return re\n }\n\n /**\n * Get the flags for a regexp from the

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options.\n *\n * @param {Object} options\n *\n * @return {string}\n *\nfunction flags (options) {\n return
options.sensitive ? " : 'i'\n}\n\n/**\n * Pull out keys from a regexp.\n *\n * @param {!RegExp} path\n *\n * @param
{!Array} keys\n *\n * @return {!RegExp}\n *\nfunction regexpToRegexp (path, keys) {\n // Use a negative
lookahead to match only capturing groups.\n var groups = path.source.match(/\((?!\/)/g)\n\n if (groups) {\n for
(var i = 0; i < groups.length; i++) {\n keys.push({\n name: i,\n prefix: null,\n delimiter: null,\n
optional: false,\n repeat: false,\n partial: false,\n asterisk: false,\n pattern: null\n })\n }\n }\n }\n\n
return attachKeys(path, keys)\n}\n\n/**\n * Transform an array into a regexp.\n *\n * @param {!Array} path\n *\n
* @param {Array} keys\n *\n * @param {!Object} options\n *\n * @return {!RegExp}\n *\nfunction arrayToRegexp
(path, keys, options) {\n var parts = []\n\n for (var i = 0; i < path.length; i++) {\n
parts.push(pathToRegexp(path[i], keys, options).source)\n }\n\n var regexp = new RegExp('(' + parts.join('|') + ')',
flags(options))\n\n return attachKeys(regexp, keys)\n}\n\n/**\n * Create a path regexp from string input.\n *\n
* @param {string} path\n *\n * @param {!Array} keys\n *\n * @param {!Object} options\n *\n * @return {!RegExp}\n
*\nfunction stringToRegexp (path, keys, options) {\n return tokensToRegexp(parse(path, options), keys,
options)\n}\n\n/**\n * Expose a function for taking tokens and returning a RegExp.\n *\n * @param {!Array}
tokens\n *\n * @param {(Array|Object)=} keys\n *\n * @param {Object=} options\n *\n * @return {!RegExp}\n
*\nfunction tokensToRegExp (tokens, keys, options) {\n if (!isArray(keys)) {\n options = /** @type {!Object} */
(keys || options)\n keys = []\n }\n\n options = options || {}\n\n var strict = options.strict\n var end = options.end
!== false\n var route = ""\n\n // Iterate over the tokens and create our regexp string.\n for (var i = 0; i <
tokens.length; i++) {\n var token = tokens[i]\n\n if (typeof token === 'string') {\n route +=
escapeString(token)\n } else {\n var prefix = escapeString(token.prefix)\n var capture = '(?' + token.pattern
+ ')\n\n keys.push(token)\n\n if (token.repeat) {\n capture += '(?' + prefix + capture + ')*'\n }\n\n if
(token.optional) {\n if (!token.partial) {\n capture = '(?' + prefix + '(' + capture + ')?'\n } else {\n
capture = prefix + '(' + capture + ')?'\n }\n }\n } else {\n capture = prefix + '(' + capture + ')\n }\n\n
route += capture\n }\n }\n\n var delimiter = escapeString(options.delimiter || '/')\n var endsWithDelimiter =
route.slice(-delimiter.length) === delimiter\n\n // In non-strict mode we allow a slash at the end of match. If the
path to\n // match already ends with a slash, we remove it for consistency. The slash\n // is valid at the end of a path
match, not in the middle. This is important\n // in non-ending mode, where \"/test/" shouldn't match
"/test/route"/.\n\n if (!strict) {\n route = (endsWithDelimiter ? route.slice(0, -delimiter.length) : route) + '(?' +
delimiter + '(?=$))?' }\n\n if (end) {\n route += '$'\n } else {\n // In non-ending mode, we need the capturing
groups to match as much as\n // possible by using a positive lookahead to the end or next path segment.\n route
+= strict && endsWithDelimiter ? " : '(?=' + delimiter + '$)\n }\n }\n\n return attachKeys(new RegExp('^' + route,
flags(options)), keys)\n}\n\n/**\n * Normalize the given path string, returning a regular expression.\n *\n * An
empty array can be passed in for the keys, which will hold the\n * placeholder key descriptions. For example, using
`/user/:id`, `keys` will\n * contain `{ name: 'id', delimiter: '/', optional: false, repeat: false }`.\n *\n * @param
{(string|RegExp|Array)} path\n *\n * @param {(Array|Object)=} keys\n *\n * @param {Object=} options\n *\n
* @return {!RegExp}\n *\nfunction pathToRegexp (path, keys, options) {\n if (!isArray(keys)) {\n options = /**
* @type {!Object} */ (keys || options)\n keys = []\n }\n\n options = options || {}\n\n if (path instanceof RegExp)
{\n return regexpToRegexp(path, /** @type {!Array} */ (keys))\n }\n\n if (isArray(path)) {\n return
arrayToRegexp(** @type {!Array} */ (path), /** @type {!Array} */ (keys), options)\n }\n\n return
stringToRegexp(** @type {string} */ (path), /** @type {!Array} */ (keys), options)\n}\n\n", "module.exports =
Array.isArray || function (arr) {\n return Object.prototype.toString.call(arr) === '[object Array]';\n};\n", "export
default function _objectWithoutPropertiesLoose(source, excluded) {\n if (source == null) return {};\n var target =
{};\n var sourceKeys = Object.keys(source);\n var key, i;\n\n for (i = 0; i < sourceKeys.length; i++) {\n key =
sourceKeys[i];\n if (excluded.indexOf(key) >= 0) continue;\n target[key] = source[key];\n }\n\n return
target;\n}", "use strict";\n\n/**\n * Copyright 2015, Yahoo! Inc.\n * Copyrights licensed under the New BSD
License. See the accompanying LICENSE file for terms.\n *\nfunction ReactIs = require('react-is');\n\nvar
REACT_STATICS = {\n childContextTypes: true,\n contextType: true,\n contextTypes: true,\n
defaultProps: true,\n displayName: true,\n getDefaultProps: true,\n getDerivedStateFromError: true,\n

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getDerivedStateFromProps: true,\n mixins: true,\n propTypes: true,\n type: true\n};\n\nvar
KNOWN_STATICS = {\n name: true,\n length: true,\n prototype: true,\n caller: true,\n callee: true,\n
arguments: true,\n arity: true\n};\n\nvar FORWARD_REF_STATICS = {\n '$$typeof': true,\n render: true,\n
defaultProps: true,\n displayName: true,\n propTypes: true\n};\n\nvar MEMO_STATICS = {\n '$$typeof':
true,\n compare: true,\n defaultProps: true,\n displayName: true,\n propTypes: true,\n type: true\n};\n\nvar
TYPE_STATICS = {};\nTYPE_STATICS[ReactIs.ForwardRef] = FORWARD_REF_STATICS;\n\nfunction
getStatics(component) {\n if (ReactIs.isMemo(component)) {\n return MEMO_STATICS;\n }\n return
TYPE_STATICS[component['$$typeof']] || REACT_STATICS;\n}\n\nvar defineProperty =
Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\nvar
getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar getOwnPropertyDescriptor =
Object.getOwnPropertyDescriptor;\nvar getPrototypeOf = Object.getPrototypeOf;\nvar objectPrototype =
Object.prototype;\n\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n if (typeof
sourceComponent !== 'string') {\n // don't hoist over string (html) components\n\n if (objectPrototype) {\n
var inheritedComponent = getPrototypeOf(sourceComponent);\n if (inheritedComponent &&
inheritedComponent !== objectPrototype) {\n hoistNonReactStatics(targetComponent,
inheritedComponent, blacklist);\n }\n }\n\n var keys =
getOwnPropertyNames(sourceComponent);\n\n if (getOwnPropertySymbols) {\n keys =
keys.concat(getOwnPropertySymbols(sourceComponent));\n }\n\n var targetStatics =
getStatics(targetComponent);\n var sourceStatics = getStatics(sourceComponent);\n\n for (var i = 0; i <
keys.length; ++i) {\n var key = keys[i];\n if (!KNOWN_STATICS[key] && !(blacklist &&
blacklist[key]) && !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n
var descriptor = getOwnPropertyDescriptor(sourceComponent, key);\n try {\n // Avoid failures
from read-only properties\n defineProperty(targetComponent, key, descriptor);\n } catch (e)
{\n }\n }\n }\n\n return targetComponent;\n }\n\n return targetComponent;\n}\n\nmodule.exports =
hoistNonReactStatics;\n","import _inheritsLoose from '@babel/runtime/helpers/esm/inheritsLoose';\nimport React
from 'react';\nimport PropTypes from 'prop-types';\nimport { createMemoryHistory, createLocation,
locationsAreEqual, createPath } from 'history';\nimport warning from 'tiny-warning';\nimport createContext from
'mini-create-react-context';\nimport invariant from 'tiny-invariant';\nimport _extends from
'@babel/runtime/helpers/esm/extends';\nimport pathToRegexp from 'path-to-regexp';\nimport { isValidElementType
} from 'react-is';\nimport _objectWithoutPropertiesLoose from
'@babel/runtime/helpers/esm/objectWithoutPropertiesLoose';\nimport hoistStatics from 'hoist-non-react-
statics';\n\n// TODO: Replace with React.createContext once we can assume React 16+\n\nvar createNamedContext
= function createNamedContext(name) {\n var context = createContext();\n context.displayName = name;\n return
context;\n};\n\nvar historyContext = /*#__PURE__*/createNamedContext("Router-History");\n\nvar context =
/*#__PURE__*/createNamedContext("Router");\n\n/**\n * The public API for putting history on context.\n
\n\nvar Router = /#__PURE__*/function (_React$Component) {\n _inheritsLoose(Router,
_React$Component);\n\n Router.computeRootMatch = function computeRootMatch(pathname) {\n return {\n
path: "\\^",\n url: "\\^",\n params: {},\n isExact: pathname === "\\^"\n }; }\n\n function Router(props)
{\n var _this;\n _this = _React$Component.call(this, props) || this;\n _this.state = {\n location:
props.history.location\n }; // This is a bit of a hack. We have to start listening for location\n // changes here in
the constructor in case there are any <Redirect>s\n // on the initial render. If there are, they will replace/push
when\n // they mount and since cDM fires in children before parents, we may\n // get a new location before the
<Router> is mounted.\n\n _this._isMounted = false;\n _this._pendingLocation = null;\n\n if
(!props.staticContext) {\n _this.unlisten = props.history.listen(function (location) {\n if (_this._isMounted)
{\n _this.setState({\n location: location\n });\n } else {\n _this._pendingLocation =
location;\n }\n });\n }\n\n return _this;\n }\n\n var _proto = Router.prototype;\n\n _proto.componentDidMount = function componentDidMount() {\n this._isMounted = true;\n\n if
(this._pendingLocation) {\n this.setState({\n location: this._pendingLocation\n });\n }\n }\n};\n\n

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_proto.componentWillUnmount = function componentWillMount() {
 if (this.unlisten) {
 this.unlisten();
 this._isMounted = false;
 this._pendingLocation = null;
 }
};

_proto.render = function render() {
 return /*#__PURE__*/React.createElement(context.Provider, {
 value: {
 history: this.props.history,
 location: this.state.location,
 match: Router.computeRootMatch(this.state.location.pathname),
 staticContext: this.props.staticContext
 }
 }, /*#__PURE__*/React.createElement(historyContext.Provider, {
 children: this.props.children || null,
 value: this.props.history
)));
};

Router;
}(React.Component);

nif (process.env.NODE_ENV !== "production") {
 Router.propTypes = {
 children: PropTypes.node,
 history: PropTypes.object.isRequired,
 staticContext: PropTypes.object
 };

 Router.prototype.componentDidUpdate = function (prevProps) {
 process.env.NODE_ENV !== "production" ?
 warning(prevProps.history === this.props.history, "You cannot change <Router history>") : void 0;
 };

 /**
 * The public API for a <Router> that stores location in memory.
 */
 var MemoryRouter = /*#__PURE__*/function (_React$Component) {
 _inheritsLoose(MemoryRouter, _React$Component);

 function MemoryRouter() {
 var _this;

 for (var _len = arguments.length, args = new Array(_len), _key = 0; _key < _len; _key++) {
 args[_key] = arguments[_key];
 }

 _this = _React$Component.call.apply(_React$Component, [this].concat(args)) || this;
 _this.history = createMemoryHistory(_this.props);
 return _this;
 }

 var _proto = MemoryRouter.prototype;

 _proto.render = function render() {
 return /*#__PURE__*/React.createElement(Router, {
 history: this.history,
 children: this.props.children
 });
 };

 return MemoryRouter;
 }(React.Component);

 nif (process.env.NODE_ENV !== "production") {
 MemoryRouter.propTypes = {
 initialEntries: PropTypes.array,
 initialIndex: PropTypes.number,
 getUserConfirmation: PropTypes.func,
 keyLength: PropTypes.number,
 children: PropTypes.node
 };

 MemoryRouter.prototype.componentDidMount = function () {
 process.env.NODE_ENV !== "production" ?
 warning(!this.props.history, "<MemoryRouter> ignores the history prop. To use a custom history, `use `import { Router }` instead of `import { MemoryRouter as Router }`.") : void 0;
 };

 var Lifecycle = /*#__PURE__*/function (_React$Component) {
 _inheritsLoose(Lifecycle, _React$Component);

 function Lifecycle() {
 return _React$Component.apply(this, arguments) || this;
 }

 var _proto = Lifecycle.prototype;

 _proto.componentDidMount = function componentDidMount() {
 if (this.props.onMount) {
 this.props.onMount.call(this, this);
 }
 };

 _proto.componentDidUpdate = function componentDidUpdate(prevProps) {
 if (this.props.onUpdate) {
 this.props.onUpdate.call(this, this, prevProps);
 }
 };

 _proto.componentWillUnmount = function componentWillUnmount() {
 if (this.props.onUnmount) {
 this.props.onUnmount.call(this, this);
 }
 };

 _proto.render = function render() {
 return null;
 };

 return Lifecycle;
 }(React.Component);

 /**
 * The public API for prompting the user before navigating away from a screen.
 */
 function Prompt(_ref) {
 var message = _ref.message,
 _ref$when = _ref.when,
 when = _ref$when === void 0 ? true : _ref$when;

 return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {
 !context ? process.env.NODE_ENV !== "production" ?
 invariant(false, "You should not use <Prompt> outside a <Router>") : invariant(false) : void 0;
 if (!when || context.staticContext) {
 return null;
 }

 var method = context.history.block;

 return /*#__PURE__*/React.createElement(Lifecycle, {
 onMount: function onMount(self) {
 self.release = method(message);
 },
 onUpdate: function onUpdate(self, prevProps) {
 if (prevProps.message !== message) {
 self.release();
 self.release = method(message);
 }
 },
 onUnmount: function onUnmount(self) {
 self.release();
 },
 message: message
 });
 });
 }

 nif (process.env.NODE_ENV !== "production") {
 var messageType = PropTypes.oneOfType([PropTypes.func, PropTypes.string]);
 Prompt.propTypes = {
 when: PropTypes.bool,
 message: messageType.isRequired
 };

 var cache = {};
 var cacheLimit = 10000;
 var cacheCount = 0;

 function compilePath(path) {
 if (cache[path]) {
 return cache[path];
 }

 var generator = pathToRegexp.compile(path);

 if (cacheCount < cacheLimit) {
 cache[path] = generator;
 cacheCount++;
 }

 return generator;
 }

 /**
 * Public API for generating a URL pathname from a path and parameters.
 */
 function generatePath(path, params) {
 if (path === void 0) {
 path = "^";
 }

 if (params === void 0) {
 params = {};
 }

 return path === "^" ? path : compilePath(path)(params, {

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pretty: true\n });\n\n\n**\n * The public API for navigating programmatically with a component.\n *\n\nfunction
Redirect(_ref) {\n var computedMatch = _ref.computedMatch,\n to = _ref.to,\n _ref$push = _ref.push,\n push = _ref$push === void 0 ? false : _ref$push;\n return /*#__PURE__*/React.createElement(context.Consumer,
null, function (context) {\n !context ? process.env.NODE_ENV !== "production" ? invariant(false, "You should
not use <Redirect> outside a <Router>") : invariant(false) : void 0;\n var history = context.history,\n staticContext = context.staticContext;\n var method = push ? history.push : history.replace;\n var location =
createLocation(computedMatch ? typeof to === "string" ? generatePath(to, computedMatch.params) : _extends({},
to, {\n pathname: generatePath(to.pathname, computedMatch.params)\n }) : to); // When rendering in a static
context,\n // set the new location immediately.\n if (staticContext) {\n method(location);\n return null;\n }
\n return /*#__PURE__*/React.createElement(Lifecycle, {\n onMount: function onMount() {\n method(location);\n },\n onUpdate: function onUpdate(self, prevProps) {\n var prevLocation =
createLocation(prevProps.to);\n if (!locationsAreEqual(prevLocation, _extends({}, location, {\n key:
prevLocation.key\n }))) {\n method(location);\n }\n },\n to: to\n });\n });\n\nif
(process.env.NODE_ENV !== "production") {\n Redirect.propTypes = {\n push: PropTypes.bool,\n from:
PropTypes.string,\n to: PropTypes.oneOfType([PropTypes.string, PropTypes.object]).isRequired\n };
\n}\n\nvar
cache$1 = {};\nvar cacheLimit$1 = 10000;\nvar cacheCount$1 = 0;\n\nfunction compilePath$1(path, options) {\n
 var cacheKey = "" + options.end + options.strict + options.sensitive;\n var pathCache = cache$1[cacheKey] ||
(cache$1[cacheKey] = {});\n if (pathCache[path]) return pathCache[path];\n var keys = [];\n var regexp =
pathToRegexp(path, keys, options);\n var result = {\n regexp: regexp,\n keys: keys\n };
\n if (cacheCount$1 < cacheLimit$1) {\n pathCache[path] = result;\n cacheCount$1++;\n }\n\n return result;\n}\n\n**\n * Public API
for matching a URL pathname to a path.\n *\n\nfunction matchPath(pathname, options) {\n if (options === void
0) {\n options = {};\n }\n\n if (typeof options === "string" || Array.isArray(options)) {\n options = {\n
path: options\n };
\n }\n\n var _options = options,\n path = _options.path,\n _options$exact =
_options.exact,\n exact = _options$exact === void 0 ? false : _options$exact,\n _options$strict =
_options.strict,\n strict = _options$strict === void 0 ? false : _options$strict,\n _options$sensitive =
_options.sensitive,\n sensitive = _options$sensitive === void 0 ? false : _options$sensitive;\n var paths =
[].concat(path);\n return paths.reduce(function (matched, path) {\n if (!path && path !== "") return null;\n if
(matched) return matched;\n\n var _compilePath = compilePath$1(path, {\n end: exact,\n strict: strict,\n
sensitive: sensitive\n }),\n regexp = _compilePath.regexp,\n keys = _compilePath.keys;\n\n var match =
regexp.exec(pathname);\n if (!match) return null;\n var url = match[0],\n values = match.slice(1);\n var
isExact = pathname === url;\n if (exact && !isExact) return null;\n return {\n path: path,\n // the path used
to match\n url: path === "" && url === "" ? "" : url,\n // the matched portion of the URL\n isExact:
isExact,\n // whether or not we matched exactly\n params: keys.reduce(function (memo, key, index) {\n
memo[key.name] = values[index];\n return memo;\n }, {})\n };
\n }, null);\n}\n\nfunction
isEmptyChildren(children) {\n return React.Children.count(children) === 0;\n}\n\nfunction
evalChildrenDev(children, props, path) {\n var value = children(props);\n process.env.NODE_ENV !==
"production" ? warning(value !== undefined, "You returned `undefined` from the `children` function of " +
("<Route>" + (path ? " path=" + path + " : ") + ">, but you ") + "should have returned a React element
or `null`) : void 0;\n return value || null;\n}\n\n**\n * The public API for matching a single path and rendering.\n
\n\nvar Route = /#__PURE__*/function (_React$Component) {\n _inheritsLoose(Route,
_React$Component);\n\n function Route() {\n return _React$Component.apply(this, arguments) || this;\n }\n\n var
_prototype = Route.prototype;\n _prototype.render = function render() {\n var _this = this;\n\n return
/*#__PURE__*/React.createElement(context.Consumer, null, function (context$1) {\n !context$1 ?
process.env.NODE_ENV !== "production" ? invariant(false, "You should not use <Route> outside a <Router>")
: invariant(false) : void 0;\n var location = _this.props.location || context$1.location;\n var match =
_this.props.computedMatch ? _this.props.computedMatch // <Switch> already computed the match for us\n :
_this.props.path ? matchPath(location.pathname, _this.props) : context$1.match;\n var props = _extends({},
context$1, {\n location: location,\n match: match\n });\n var _this$props = _this.props,\n

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children = _this$props.children,\n component = _this$props.component,\n render = _this$props.render; //
Preact uses an empty array as children by\n // default, so use null if that's the case.\n\n if
(Array.isArray(children) && isEmptyChildren(children)) {\n children = null;\n }\n\n return
/*#__PURE__*/React.createElement(context.Provider, {\n value: props\n }, props.match ? children ? typeof
children === \"function\" ? process.env.NODE_ENV !== \"production\" ? evalChildrenDev(children, props,
_this.props.path) : children(props) : children : component ? /*#__PURE__*/React.createElement(component, props)
: render ? render(props) : null : typeof children === \"function\" ? process.env.NODE_ENV !== \"production\" ?
evalChildrenDev(children, props, _this.props.path) : children(props) : null);\n });\n });\n\n return
Route;\n})(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n Route.propTypes = {\n
children: PropTypes.oneOfType([PropTypes.func, PropTypes.node]),\n component: function component(props,
propName) {\n if (props[propName] && !isValidElementType(props[propName])) {\n return new
Error(\"Invalid prop 'component' supplied to 'Route': the prop is not a valid React component\");\n }\n },\n
exact: PropTypes.bool,\n location: PropTypes.object,\n path: PropTypes.oneOfType([PropTypes.string,
PropTypes.arrayOf(PropTypes.string)]),\n render: PropTypes.func,\n sensitive: PropTypes.bool,\n strict:
PropTypes.bool\n };\n\n Route.prototype.componentDidMount = function () {\n process.env.NODE_ENV !==
\"production\" ? warning(!(this.props.children && !isEmptyChildren(this.props.children) &&
this.props.component), \"You should not use <Route component> and <Route children> in the same route; <Route
component> will be ignored\") : void 0;\n process.env.NODE_ENV !== \"production\" ?
warning(!(this.props.children && !isEmptyChildren(this.props.children) && this.props.render), \"You should not
use <Route render> and <Route children> in the same route; <Route render> will be ignored\") : void 0;\n
process.env.NODE_ENV !== \"production\" ? warning(!(this.props.component && this.props.render), \"You should
not use <Route component> and <Route render> in the same route; <Route render> will be ignored\") : void 0;\n
 };\n\n Route.prototype.componentDidUpdate = function (prevProps) {\n process.env.NODE_ENV !==
\"production\" ? warning(!(this.props.location && !prevProps.location), '<Route> elements should not change from
uncontrolled to controlled (or vice versa). You initially used no \"location\" prop and then provided one on a
subsequent render.') : void 0;\n process.env.NODE_ENV !== \"production\" ? warning(!(this.props.location &&
prevProps.location), '<Route> elements should not change from controlled to uncontrolled (or vice versa). You
provided a \"location\" prop initially but omitted it on a subsequent render.') : void 0;\n };\n\n\nfunction
addLeadingSlash(path) {\n return path.charAt(0) === \"^\" ? path : \"^\" + path;\n}\n\nfunction
addBaseline(basename, location) {\n if (!basename) return location;\n return _extends({}, location, {\n
pathname: addLeadingSlash(basename) + location.pathname\n });\n}\n\nfunction stripBaseline(basename,
location) {\n if (!basename) return location;\n var base = addLeadingSlash(basename);\n if
(location.pathname.indexOf(base) !== 0) return location;\n return _extends({}, location, {\n pathname:
location.pathname.substr(base.length)\n });\n}\n\nfunction createURL(location) {\n return typeof location ===
\"string\" ? location : createPath(location);\n}\n\nfunction staticHandler(methodName) {\n return function () {\n
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You cannot %s with <StaticRouter>\",
methodName) : invariant(false); \n };\n}\n\nfunction noop() {} \n\n* The public top-level API for a \"static\"
<Router>, so-called because it\n* can't actually change the current location. Instead, it just records\n* location
changes in a context object. Useful mainly in testing and\n* server-rendering scenarios.\n*/\n\nvar StaticRouter =
/*#__PURE__*/function (_React$Component) {\n _inheritsLoose(StaticRouter, _React$Component);\n\n function
StaticRouter() {\n var _this;\n\n for (var _len = arguments.length, args = new Array(_len), _key = 0; _key <
_len; _key++) {\n args[_key] = arguments[_key];\n }\n\n _this =
_React$Component.call.apply(_React$Component, [this].concat(args)) || this;\n\n _this.handlePush = function
(location) {\n return _this.navigateTo(location, \"PUSH\");\n };\n\n _this.handleReplace = function (location)
{\n return _this.navigateTo(location, \"REPLACE\");\n };\n\n _this.handleListen = function () {\n return
noop;\n };\n\n _this.handleBlock = function () {\n return noop;\n };\n\n return _this;\n }\n\n var _proto =
StaticRouter.prototype;\n\n _proto.navigateTo = function navigateTo(location, action) {\n var _this$props =
this.props,\n _this$props$basename = _this$props.basename,\n basename = _this$props$basename ===

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void 0 ? \" : _this$props$basename,\n _this$props$context = _this$props.context,\n context =
_this$props$context === void 0 ? {} : _this$props$context;\n context.action = action;\n context.location =
addBaseline(basename, createLocation(location));\n context.url = createURL(context.location);\n };\n\n _proto.render = function render() {\n var _this$props2 = this.props,\n _this$props2$basename =
_this$props2.basename,\n basename = _this$props2$basename === void 0 ? \" : _this$props2$basename,\n _this$props2$context = _this$props2.context,\n context = _this$props2$context === void 0 ? {} :
_this$props2$context,\n _this$props2$location = _this$props2.location,\n location = _this$props2$location
=== void 0 ? \" : _this$props2$location,\n rest = _objectWithoutPropertiesLoose(_this$props2,
[\"basename\", \"context\", \"location\"]);\n\n var history = {\n createHref: function createHref(path) {\n
return addLeadingSlash(basename + createURL(path));\n },\n action: \"POP\", location:
stripBaseline(basename, createLocation(location)),\n push: this.handlePush,\n replace: this.handleReplace,\n go: staticHandler(\"go\"),\n goBack: staticHandler(\"goBack\"),\n goForward:
staticHandler(\"goForward\"),\n listen: this.handleListen,\n block: this.handleBlock\n };\n return
/*#__PURE__*/React.createElement(Router, _extends({}, rest, {\n history: history,\n staticContext: context\n
}));\n };\n\n return StaticRouter;\n})(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n
StaticRouter.propTypes = {\n basename: PropTypes.string,\n context: PropTypes.object,\n location:
PropTypes.oneOfType([PropTypes.string, PropTypes.object])\n };\n\n StaticRouter.prototype.componentDidMount = function () {\n process.env.NODE_ENV !== \"production\" ?
warning(!this.props.history, \"<StaticRouter> ignores the history prop. To use a custom history, \" + \"use `import {
Router }` instead of `import { StaticRouter as Router }`.\": void 0;\n };\n\n /*\n * The public API for rendering
the first <Route> that matches.\n */\n\n var Switch = /*#__PURE__*/function (_React$Component) {\n
_inheritsLoose(Switch, _React$Component);\n\n function Switch() {\n return _React$Component.apply(this,
arguments) || this;\n }\n\n var _proto = Switch.prototype;\n\n _proto.render = function render() {\n var _this =
this;\n\n return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n !context ?
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <Switch> outside a <Router>\")
: invariant(false) : void 0;\n var location = _this.props.location || context.location;\n var element, match; // We
use React.Children.forEach instead of React.Children.toArray().find()\n // here because toArray adds keys to all
child elements and we do not want\n // to trigger an unmount/remount for two <Route>s that render the same\n
// component at different URLs.\n\n React.Children.forEach(_this.props.children, function (child) {\n if
(match == null && /*#__PURE__*/React.isValidElement(child)) {\n element = child;\n var path =
child.props.path || child.props.from;\n match = path ? matchPath(location.pathname, _extends({}, child.props,
{\n path: path\n })): context.match;\n }\n });\n return match ?
/*#__PURE__*/React.cloneElement(element, {\n location: location,\n computedMatch: match\n }) :
null;\n };\n };\n\n return Switch;\n})(React.Component);\n\nif (process.env.NODE_ENV !== \"production\") {\n
Switch.propTypes = {\n children: PropTypes.node,\n location: PropTypes.object\n };\n\n Switch.prototype.componentDidUpdate = function (prevProps) {\n process.env.NODE_ENV !== \"production\" ?
warning(!(this.props.location && !prevProps.location), '<Switch> elements should not change from uncontrolled to
controlled (or vice versa). You initially used no \"location\" prop and then provided one on a subsequent render.') :
void 0;\n process.env.NODE_ENV !== \"production\" ? warning(!(this.props.location && prevProps.location),
'<Switch> elements should not change from controlled to uncontrolled (or vice versa). You provided a \"location\"
prop initially but omitted it on a subsequent render.') : void 0;\n };\n\n /*\n * A public higher-order component
to access the imperative API\n */\n\n function withRouter(Component) {\n var displayName = \"withRouter(\" +
(Component.displayName || Component.name) + \")\";\n\n var C = function C(props) {\n var
wrappedComponentRef = props.wrappedComponentRef,\n remainingProps =
_objectWithoutPropertiesLoose(props, [\"wrappedComponentRef\"]);\n\n return
/*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n !context ?
process.env.NODE_ENV !== \"production\" ? invariant(false, \"You should not use <\" + displayName + \">
outside a <Router>\") : invariant(false) : void 0;\n return /*#__PURE__*/React.createElement(Component,

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<RouterContext.Consumer>\n { context => {\n invariant(context, \"You should not use <Link> outside a
<Router>\");\n const { history } = context;\n const location = normalizeToLocation(\n
resolveToLocation(to, context.location),\n context.location\n);\n const href = location ?
history.createHref(location) : \"\";\n const props = {\n ...rest,\n href,\n navigate() {\n
const location = resolveToLocation(to, context.location);\n const isDuplicateNavigation =
createPath(context.location) === createPath(normalizeToLocation(location));\n const method = (replace ||
isDuplicateNavigation) ? history.replace : history.push;\n method(location);\n }\n };\n
// React 15 compat\n if (forwardRefShim !== forwardRef) {\n props.ref = forwardedRef || innerRef;\n
 } else {\n props.innerRef = innerRef;\n }\n return React.createElement(component, props);\n
}}\n </RouterContext.Consumer>\n);\n }\n};\n\nif (__DEV__) {\n const toType =
PropTypes.oneOfType([\n PropTypes.string,\n PropTypes.object,\n PropTypes.func\n]);\n const refType =
PropTypes.oneOfType([\n PropTypes.string,\n PropTypes.func,\n PropTypes.shape({ current: PropTypes.any
})\n]);\n\n Link.displayName = \"Link\";\n Link.propTypes = {\n innerRef: refType,\n onClick:
PropTypes.func,\n replace: PropTypes.bool,\n target: PropTypes.string,\n to: toType.isRequired\n
};\n}\n\nexport default Link;\n\", \"import React from \"react\";\nimport { Router } from \"react-router\";\nimport {
createBrowserHistory as createHistory } from \"history\";\nimport PropTypes from \"prop-types\";\nimport warning
from \"tiny-warning\";\n\n/**\n * The public API for a <Router> that uses HTML5 history.\n */\n\nclass
BrowserRouter extends React.Component {\n history = createHistory(this.props);\n\n render() {\n return <Router
history={this.history} children={this.props.children} />;\n }\n}\n\nif (__DEV__) {\n BrowserRouter.propTypes =
{\n basename: PropTypes.string,\n children: PropTypes.node,\n forceRefresh: PropTypes.bool,\n
getUserConfirmation: PropTypes.func,\n keyLength: PropTypes.number\n };\n\n BrowserRouter.prototype.componentDidMount = function() {\n warning(!this.props.history,\n
\"<BrowserRouter> ignores the history prop. To use a custom history, \" +\n \"use `import { Router }` instead of
`import { BrowserRouter as Router }`.\");\n };\n}\n\nexport default BrowserRouter;\n\", \"import React from
\"react\";\nimport { Router } from \"react-router\";\nimport { createHashHistory as createHistory } from
\"history\";\nimport PropTypes from \"prop-types\";\nimport warning from \"tiny-warning\";\n\n/**\n * The public
API for a <Router> that uses window.location.hash.\n */\n\nclass HashRouter extends React.Component {\n history =
createHistory(this.props);\n\n render() {\n return <Router history={this.history} children={this.props.children}
/>;\n }\n}\n\nif (__DEV__) {\n HashRouter.propTypes = {\n basename: PropTypes.string,\n children:
PropTypes.node,\n getUserConfirmation: PropTypes.func,\n hashType: PropTypes.oneOf([\"hashbang\",
\"noslash\", \"slash\"])\n };\n\n HashRouter.prototype.componentDidMount = function() {\n warning(!this.props.history,\n
\"<HashRouter> ignores the history prop. To use a custom history, \" +\n \"use `import
{ Router }` instead of `import { HashRouter as Router }`.\");\n };\n}\n\nexport default HashRouter;\n\", \"import
React from \"react\";\nimport { __RouterContext as RouterContext, matchPath } from \"react-router\";\nimport
PropTypes from \"prop-types\";\nimport invariant from \"tiny-invariant\";\nimport Link from \"./Link.js\";\nimport
{\n resolveToLocation,\n normalizeToLocation\n} from \"./utils/locationUtils.js\";\n\n// React 15 compat\nconst
forwardRefShim = C => C;\nlet { forwardRef } = React;\nif (typeof forwardRef === \"undefined\") {\n forwardRef
= forwardRefShim;\n}\n\nfunction joinClassnames(...classnames) {\n return classnames.filter(i => i).join(\n
\" \");\n}\n\n/**\n * A <Link> wrapper that knows if it's \"active\" or not.\n */\n\nconst NavLink = forwardRef(\n (\n
{\n \"aria-current\": ariaCurrent = \"page\", \n activeClassName = \"active\", // TODO: deprecate\n
activeStyle, // TODO: deprecate\n className: classNameProp, \n exact, \n isActive: isActiveProp, \n
location: locationProp, \n sensitive, \n strict, \n style: styleProp, \n to, \n innerRef, // TODO: deprecate\n
...rest\n }, \n forwardedRef\n) => {\n return (\n <RouterContext.Consumer>\n { context => {\n
invariant(context, \"You should not use <NavLink> outside a <Router>\");\n const currentLocation =
locationProp || context.location;\n const toLocation = normalizeToLocation(\n resolveToLocation(to,
currentLocation), \n currentLocation\n);\n const { pathname: path } = toLocation;\n // Regexp
taken from: https://github.com/pillarjs/path-to-regexp/blob/master/index.js#L202\n const escapedPath =\n path && path.replace(/([.+*?=^!:${}()\\|/\\\\])/g, \"\\\\$1\");\n const match = escapedPath\n ?

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matchPath(currentLocation.pathname, {
 path: escapedPath,
 exact,
 sensitive,
 strict
})
: null;
const isActive = !(isActiveProp ? isActiveProp(match,
currentLocation) : match);
let className =
 typeof classNameProp === "function"
 ? classNameProp(isActive)
 : classNameProp;
let style =
 typeof styleProp ===
 "function" ? styleProp(isActive) : styleProp;
if (isActive) {
 className =
 joinClassnames(className, activeClassName);
 style = { ...style, ...activeStyle };
}
const
props = {
 "aria-current": (isActive && ariaCurrent) || null,
 className,
 style,
 toLocation,
 ...rest
};
// React 15 compat
if (forwardRefShim !== forwardRef) {
 props.ref = forwardedRef || innerRef;
} else {
 props.innerRef = innerRef;
}
return <Link {...props} />;
}
</RouterContext.Consumer>
);
}
);
if (__DEV__) {
 NavLink.displayName = "NavLink";
 const ariaCurrentType = PropTypes.oneOf(["page", "step", "location", "date", "time", "true", "false"]);
 NavLink.propTypes = {
 ...Link.propTypes,
 "aria-current": ariaCurrentType,
 activeClassName: PropTypes.string,
 activeStyle: PropTypes.object,
 className: PropTypes.oneOfType([PropTypes.string, PropTypes.func]),
 exact: PropTypes.bool,
 isActive: PropTypes.func,
 location: PropTypes.object,
 sensitive: PropTypes.bool,
 strict: PropTypes.bool,
 style: PropTypes.oneOfType([PropTypes.object, PropTypes.func])
 };
}
export default
NavLink;
], "names": ["_setPrototypeOf", "o", "p", "Object", "setPrototypeOf", "__proto__", "_inheritsLoose", "subClass", "superClass", "prototype", "create", "constructor", "defineProperty", "exports", "value", "b", "Symbol", "for", "c", "d", "e", "f", "g", "h", "k", "l", "m", "n", "q", "r", "t", "v", "w", "x", "a", "u", "$typeof", "type", "y", "module", "require$$0", "getOwnPropertySymbols", "hasOwnProperty", "propIsEnumerable", "propertyIsEnumerable", "assign", "test1", "String", "getOwnPropertyNames", "test2", "i", "fromCharCode", "map", "join", "test3", "split", "forEach", "letter", "keys", "err", "shouldUseNative", "Function", "call", "bind", "emptyFunction", "emptyFunctionWithReset", "resetWarningCache", "shim", "props", "propName", "componentName", "location", "propFullName", "secret", "Error", "name", "getShim", "ReactPropTypes", "array", "isRequired", "bool", "func", "number", "object", "string", "symbol", "any", "arrayOf", "element", "elementType", "instanceOf", "node", "objectOf", "oneOf", "oneOfType", "shape", "exact", "checkPropTypes", "PropTypes", "require$$2", "_extends", "target", "arguments", "length", "source", "key", "apply", "this", "isAbsolute", "pathname", "charAt", "spliceOne", "list", "index", "pop", "_typeof", "iterator", "obj", "prefix", "invariant", "condition", "addLeadingSlash", "path", "stripLeadingSlash", "substr", "stripBasename", "RegExp", "test", "hasBasename", "stripTrailingSlash", "slice", "createPath", "search", "hash", "createLocation", "state", "currentLocation", "hashIndex", "indexOf", "searchIndex", "parsePath", "undefined", "decodeURI", "URIError", "to", "from", "toParts", "fromParts", "isToAbs", "isFromAbs", "mustEndAbs", "concat", "hasTrailingSlash", "last", "up", "part", "unshift", "result", "resolvePathname", "locationsAreEqual", "valueEqual", "Array", "isArray", "every", "item", "aType", "aValue", "valueOf", "bValue", "aKeys", "bKeys", "createTransitionManager", "prompt", "listeners", "setPrompt", "nextPrompt", "confirmTransitionTo", "action", "getUserConfirmation", "callback", "appendListener", "fn", "isActive", "listener", "push", "filter", "notifyListeners", "_len", "args", "_key", "canUseDOM", "window", "document", "createElement", "getConfirmation", "message", "confirm", "PopStateEvent", "HashChangeEvent", "getHistoryState", "history", "createBrowserHistory", "globalHistory", "canUseHistory", "ua", "navigator", "userAgent", "supportsHistory", "needsHashChangeListener", "_props", "_props$forceRefresh", "forceRefresh", "_props$getUserConfirmation", "_props$keyLength", "keyLength", "basename", "getDOMLocation", "historyState", "_ref", "_window$location", "createKey", "Math", "random", "toString", "transitionManager", "setState", "nextState", "handlePopState", "event", "isExtraneousPopstateEvent", "handlePop", "handleHashChange", "forceNextPop", "ok", "fromLocation", "toLocation", "toIndex", "allKeys", "fromIndex", "delta", "go", "revertPop", "initialLocation", "createHref", "listenerCount", "checkDOMListeners", "addEventListener", "removeEventListener", "isBlocked", "href", "pushState", "prevIndex", "nextKeys", "replace", "replaceState", "goBack", "goForward", "block", "unblock", "listen", "unlisten", "HashChangeEvent$1", "HashPathCoders", "hashbang", "encodePath", "decodePath", "noslash", "slash", "getHashPath", "substring", "replaceHashPath", "createHashHistory", "_props$hashType", "hashType", "_HashPathCoders$hashT", "ignorePath", "encodedPath", "prevLocation", "allPaths", "lastIndexof", "pushHashPath", "nextPaths", "clamp", "lowerBound", "upperBound", "min", "max", "MAX_SIGNED_31_BIT_INT", "commonjsGlobal", "globalThis", "global", "str", "options", "tokensToFunction", "parse", "

```

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runtime/helpers/esm/inheritsLoose.js", "../node_modules/react-is/cjs/react-
is.production.min.js", "../node_modules/react-is/cjs/react-is.development.js", "../node_modules/react-
is/index.js", "../node_modules/object-assign/index.js", "../node_modules/prop-
types/lib/ReactPropTypesSecret.js", "../node_modules/prop-types/checkPropTypes.js", "../node_modules/prop-
types/factoryWithTypeCheckers.js", "../node_modules/prop-
types/index.js", "../node_modules/@babel/runtime/helpers/esm/extends.js", "../node_modules/resolve-
pathname/index.js", "../node_modules/value-equal/index.js", "../node_modules/tiny-warning/dist/tiny-
```

```

warning.esm.js", "../node_modules/tiny-invariant/dist/tiny-
invariant.esm.js", "../node_modules/history/esm/history.js", "../node_modules/mini-create-react-
context/dist/esm/index.js", "../node_modules/path-to-
regexp/node_modules/isarray/index.js", "../node_modules/path-to-
regexp/index.js", "../node_modules/@babel/runtime/helpers/esm/objectWithoutPropertiesLoose.js", "../node_mod
ules/hoist-non-react-statics/dist/hoist-non-react-statics.cjs.js", "../react-router/esm/react-
router.js", "../modules/BrowserRouter.js", "../modules/HashRouter.js", "../modules/utils/locationUtils.js", "../modules/L
ink.js", "../modules/NavLink.js"], "sourcesContent": ["export default function _setPrototypeOf(o, p) {\n
_setPrototypeOf = Object.setPrototypeOf || function _setPrototypeOf(o, p) {\n o.__proto__ = p;\n return o;\n
};\n\n return _setPrototypeOf(o, p);\n}","import setPrototypeOf from
`@babel/runtime/helpers/esm/setPrototypeOf`;\n\nexport default function _inheritsLoose(subClass, superClass) {\n
subClass.prototype = Object.create(superClass.prototype);\n subClass.prototype.constructor = subClass;\n
setPrototypeOf(subClass, superClass);\n}","/** @license React v16.9.0\n * react-is.production.min.js\n *
Copyright (c) Facebook, Inc. and its affiliates.\n *\n * This source code is licensed under the MIT license found in
the\n * LICENSE file in the root directory of this source tree.\n */\n'use
strict';Object.defineProperty(exports,`__esModule`,{value:!0});\nvar b=`function`===typeof
Symbol&&Symbol.for,c=b?Symbol.for(`react.element`):60103,d=b?Symbol.for(`react.portal`):60106,e=b?Symb
ol.for(`react.fragment`):60107,f=b?Symbol.for(`react.strict_mode`):60108,g=b?Symbol.for(`react.profiler`):60
114,h=b?Symbol.for(`react.provider`):60109,k=b?Symbol.for(`react.context`):60110,l=b?Symbol.for(`react.asy
nc_mode`):60111,m=b?Symbol.for(`react.concurrent_mode`):60111,n=b?Symbol.for(`react.forward_ref`):6011
2,p=b?Symbol.for(`react.suspense`):60113,q=b?Symbol.for(`react.suspense_list`):\n60120,r=b?Symbol.for(`rea
ct.memo`):60115,t=b?Symbol.for(`react.lazy`):60116,v=b?Symbol.for(`react.fundamental`):60117,w=b?Symbo
l.for(`react.responder`):60118;function x(a){if(`object`===typeof a&&null!==(a){ var
u=a.$typeof;switch(u){case c:switch(a=a.type,a){case l:case m:case e:case g:case f:case p:return
a;default:switch(a=a&&a.$typeof,a){case k:case n:case h:return a;default:return u}}case t:case r:case d:return
u}}function y(a){return
x(a)===m}exports.typeOf=x;exports.AsyncMode=l;\nexports.ConcurrentMode=m;exports.ContextConsumer=k;exp
orts.ContextProvider=h;exports.Element=c;exports.ForwardRef=n;exports.Fragment=e;exports.Lazy=t;exports.Me
mo=r;exports.Portal=d;exports.Profiler=g;exports.StrictMode=f;exports.Suspense=p;\nexports.isValidElementType
=function(a){return`string`===typeof a||`function`===typeof
a||a===e||a===m||a===g||a===f||a===p||a===q||`object`===typeof
a&&null!==(a&&a.$typeof===t||a.$typeof===r||a.$typeof===h||a.$typeof===k||a.$typeof===n||a.$typeof===
v||a.$typeof===w)};exports.isAsyncMode=function(a){return
y(a)||x(a)===l};exports.isConcurrentMode=y;exports.isContextConsumer=function(a){return
x(a)===k};exports.isContextProvider=function(a){return
x(a)===h};\nexports.isElement=function(a){return`object`===typeof
a&&null!==(a&&a.$typeof===c)};exports.isForwardRef=function(a){return
x(a)===n};exports.isFragment=function(a){return x(a)===e};exports.isLazy=function(a){return
x(a)===t};exports.isMemo=function(a){return x(a)===r};exports.isPortal=function(a){return
x(a)===d};exports.isProfiler=function(a){return x(a)===g};exports.isStrictMode=function(a){return
x(a)===f};exports.isSuspense=function(a){return x(a)===p};\n","/** @license React v16.9.0\n * react-
is.development.js\n *\n * Copyright (c) Facebook, Inc. and its affiliates.\n *\n * This source code is licensed under
the MIT license found in the\n * LICENSE file in the root directory of this source tree.\n */\n'use strict';\n\nObject.defineProperty(exports,
`__esModule`, { value: true });\n\n// The Symbol used to tag the ReactElement-like types. If there is no native
Symbol\n// nor polyfill, then a plain number is used for performance.\nvar hasSymbol = typeof Symbol ===
'function' && Symbol.for;\n\nvar REACT_ELEMENT_TYPE = hasSymbol ? Symbol.for('react.element') :
0xeac7;\nvar REACT_PORTAL_TYPE = hasSymbol ? Symbol.for('react.portal') : 0xeaca;\nvar

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```

REACT_FRAGMENT_TYPE = hasSymbol ? Symbol.for('react.fragment') : 0xeacb;\nvar
REACT_STRICT_MODE_TYPE = hasSymbol ? Symbol.for('react.strict_mode') : 0xeacc;\nvar
REACT_PROFILER_TYPE = hasSymbol ? Symbol.for('react.profiler') : 0xead2;\nvar REACT_PROVIDER_TYPE
= hasSymbol ? Symbol.for('react.provider') : 0xeacd;\nvar REACT_CONTEXT_TYPE = hasSymbol ?
Symbol.for('react.context') : 0xeace;\n// TODO: We don't use AsyncMode or ConcurrentMode anymore. They were
temporary\n// (unstable) APIs that have been removed. Can we remove the symbols?\nvar
REACT_ASYNC_MODE_TYPE = hasSymbol ? Symbol.for('react.async_mode') : 0xeacf;\nvar
REACT_CONCURRENT_MODE_TYPE = hasSymbol ? Symbol.for('react.concurrent_mode') : 0xeacf;\nvar
REACT_FORWARD_REF_TYPE = hasSymbol ? Symbol.for('react.forward_ref') : 0xead0;\nvar
REACT_SUSPENSE_TYPE = hasSymbol ? Symbol.for('react.suspense') : 0xead1;\nvar
REACT_SUSPENSE_LIST_TYPE = hasSymbol ? Symbol.for('react.suspense_list') : 0xead8;\nvar
REACT_MEMO_TYPE = hasSymbol ? Symbol.for('react.memo') : 0xead3;\nvar REACT_LAZY_TYPE =
hasSymbol ? Symbol.for('react.lazy') : 0xead4;\nvar REACT_FUNDAMENTAL_TYPE = hasSymbol ?
Symbol.for('react.fundamental') : 0xead5;\nvar REACT_RESPONDER_TYPE = hasSymbol ?
Symbol.for('react.responder') : 0xead6;\n\nfunction isValidElementType(type) {\n return typeof type === 'string' ||
typeof type === 'function' ||\n // Note: its typeof might be other than 'symbol' or 'number' if it's a polyfill.\n type ===
REACT_FRAGMENT_TYPE || type === REACT_CONCURRENT_MODE_TYPE || type ===
REACT_PROFILER_TYPE || type === REACT_STRICT_MODE_TYPE || type === REACT_SUSPENSE_TYPE
|| type === REACT_SUSPENSE_LIST_TYPE || typeof type === 'object' && type !== null && (type.$typeof ===
REACT_LAZY_TYPE || type.$typeof === REACT_MEMO_TYPE || type.$typeof ===
REACT_PROVIDER_TYPE || type.$typeof === REACT_CONTEXT_TYPE || type.$typeof ===
REACT_FORWARD_REF_TYPE || type.$typeof === REACT_FUNDAMENTAL_TYPE || type.$typeof ===
REACT_RESPONDER_TYPE);\n}\n\n/**\n * Forked from fbjs/warning:\n *
https://github.com/facebook/fbjs/blob/e66ba20ad5be433eb54423f2b097d829324d9de6/packages/fbjs/src/__forks__/
warning.js\n * Only change is we use console.warn instead of console.error,\n * and do nothing when 'console' is
not supported.\n * This really simplifies the code.\n * ---\n * Similar to invariant but only logs a warning if the
condition is not met.\n * This can be used to log issues in development environments in critical\n * paths. Removing
the logging code for production environments will keep the\n * same logic and follow the same code paths.\n
*\n\nvar lowPriorityWarning = function () {};\n\n{\n var printWarning = function (format) {\n for (var _len =
arguments.length, args = Array(_len > 1 ? _len - 1 : 0), _key = 1; _key < _len; _key++) {\n args[_key - 1] =
arguments[_key];\n }\n var argIndex = 0;\n var message = 'Warning: ' + format.replace(/%s/g, function () {\n
 return args[argIndex++];\n });\n if (typeof console !== 'undefined') {\n console.warn(message);\n }\n
 try {\n // --- Welcome to debugging React ---\n // This error was thrown as a convenience so that you can use
this stack\n // to find the callsite that caused this warning to fire.\n throw new Error(message);\n } catch (x)
{\n }\n };\n\n lowPriorityWarning = function (condition, format) {\n if (format === undefined) {\n throw new
Error("`lowPriorityWarning(condition, format, ...args)` requires a warning ' + 'message argument');\n }\n if
(!condition) {\n for (var _len2 = arguments.length, args = Array(_len2 > 2 ? _len2 - 2 : 0), _key2 = 2; _key2 <
_len2; _key2++) {\n args[_key2 - 2] = arguments[_key2];\n }\n printWarning.apply(undefined,
[format].concat(args));\n }\n };\n\n lowPriorityWarning$1 = lowPriorityWarning;\n\nfunction
typeof(object) {\n if (typeof object === 'object' && object !== null) {\n var $$typeof = object.$typeof;\n
switch ($$typeof) {\n case REACT_ELEMENT_TYPE:\n var type = object.type;\n\n switch (type) {\n
 case REACT_ASYNC_MODE_TYPE:\n case REACT_CONCURRENT_MODE_TYPE:\n case
REACT_FRAGMENT_TYPE:\n case REACT_PROFILER_TYPE:\n case
REACT_STRICT_MODE_TYPE:\n case REACT_SUSPENSE_TYPE:\n return type;\n default:\n
 var $$typeofType = type && type.$typeof;\n\n switch ($$typeofType) {\n case
REACT_CONTEXT_TYPE:\n case REACT_FORWARD_REF_TYPE:\n case
REACT_PROVIDER_TYPE:\n return $$typeofType;\n default:\n return $$typeof;\n
 }\n }\n case REACT_LAZY_TYPE:\n case REACT_MEMO_TYPE:\n case

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REACT_PORTAL_TYPE:\n return $$typeof;\n }\n }\n\n return undefined;\n}\n\n// AsyncMode is
deprecated along with isAsyncMode\nvar AsyncMode = REACT_ASYNC_MODE_TYPE;\nvar ConcurrentMode =
REACT_CONCURRENT_MODE_TYPE;\nvar ContextConsumer = REACT_CONTEXT_TYPE;\nvar
ContextProvider = REACT_PROVIDER_TYPE;\nvar Element = REACT_ELEMENT_TYPE;\nvar ForwardRef =
REACT_FORWARD_REF_TYPE;\nvar Fragment = REACT_FRAGMENT_TYPE;\nvar Lazy =
REACT_LAZY_TYPE;\nvar Memo = REACT_MEMO_TYPE;\nvar Portal = REACT_PORTAL_TYPE;\nvar
Profiler = REACT_PROFILER_TYPE;\nvar StrictMode = REACT_STRICT_MODE_TYPE;\nvar Suspense =
REACT_SUSPENSE_TYPE;\n\nvar hasWarnedAboutDeprecatedIsAsyncMode = false;\n\n// AsyncMode should be
deprecated\nfunction isAsyncMode(object) {\n {\n if (!hasWarnedAboutDeprecatedIsAsyncMode) {\n
hasWarnedAboutDeprecatedIsAsyncMode = true;\n lowPriorityWarning$1(false, 'The React.isAsyncMode()
alias has been deprecated, ' + 'and will be removed in React 17+. Update your code to use ' +
'React.isConcurrentMode() instead. It has the exact same API.);\n }\n }\n return isConcurrentMode(object) ||
typeof(object) === REACT_ASYNC_MODE_TYPE;\n}\n\nfunction isConcurrentMode(object) {\n return
typeof(object) === REACT_CONCURRENT_MODE_TYPE;\n}\n\nfunction isContextConsumer(object) {\n return
typeof(object) === REACT_CONTEXT_TYPE;\n}\n\nfunction isContextProvider(object) {\n return typeof(object)
=== REACT_PROVIDER_TYPE;\n}\n\nfunction isElement(object) {\n return typeof object === 'object' && object
!== null && object.$$typeof === REACT_ELEMENT_TYPE;\n}\n\nfunction isForwardRef(object) {\n return
typeof(object) === REACT_FORWARD_REF_TYPE;\n}\n\nfunction isFragment(object) {\n return typeof(object)
=== REACT_FRAGMENT_TYPE;\n}\n\nfunction isLazy(object) {\n return typeof(object) ===
REACT_LAZY_TYPE;\n}\n\nfunction isMemo(object) {\n return typeof(object) ===
REACT_MEMO_TYPE;\n}\n\nfunction isPortal(object) {\n return typeof(object) ===
REACT_PORTAL_TYPE;\n}\n\nfunction isProfiler(object) {\n return typeof(object) ===
REACT_PROFILER_TYPE;\n}\n\nfunction isStrictMode(object) {\n return typeof(object) ===
REACT_STRICT_MODE_TYPE;\n}\n\nfunction isSuspense(object) {\n return typeof(object) ===
REACT_SUSPENSE_TYPE;\n}\n\n\nexports.typeOf = typeOf;\nexports.AsyncMode =
AsyncMode;\nexports.ConcurrentMode = ConcurrentMode;\nexports.ContextConsumer =
ContextConsumer;\nexports.ContextProvider = ContextProvider;\nexports.Element =
Element;\nexports.ForwardRef = ForwardRef;\nexports.Fragment = Fragment;\nexports.Lazy =
Lazy;\nexports.Memo = Memo;\nexports.Portal = Portal;\nexports.Profiler = Profiler;\nexports.StrictMode =
StrictMode;\nexports.Suspense = Suspense;\nexports.isValidElementType =
isValidElementType;\nexports.isAsyncMode = isAsyncMode;\nexports.isConcurrentMode =
isConcurrentMode;\nexports.isContextConsumer = isContextConsumer;\nexports.isContextProvider =
isContextProvider;\nexports.isElement = isElement;\nexports.isForwardRef = isForwardRef;\nexports.isFragment =
isFragment;\nexports.isLazy = isLazy;\nexports.isMemo = isMemo;\nexports.isPortal = isPortal;\nexports.isProfiler =
isProfiler;\nexports.isStrictMode = isStrictMode;\nexports.isSuspense = isSuspense;\n }
);\n\n","use
strict";\n\nif (process.env.NODE_ENV === 'production') {\n module.exports = require('./cjs/react-
is.production.min.js');\n} else {\n module.exports = require('./cjs/react-is.development.js');\n}\n\n","/*\nobject-
assign\n(c) Sindre Sorhus\n@license MIT\n*\n\nuse strict";\n/* eslint-disable no-unused-vars *\n\nvar
getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar hasOwnProperty =
Object.prototype.hasOwnProperty;\nvar propIsEnumerable = Object.prototype.propertyIsEnumerable;\n\nfunction
toObject(val) {\n {\n if (val === null || val === undefined) {\n {\n throw new TypeError('Object.assign cannot be called
with null or undefined');\n }\n }\n return Object(val);\n }\n}\n\nfunction shouldUseNative() {\n {\n try {\n {\n if
(!Object.assign) {\n {\n return false;\n }\n {\n // Detect buggy property enumeration order in older V8
versions.\n {\n // https://bugs.chromium.org/p/v8/issues/detail?id=4118\n {\n tvar test1 = new String('abc'); // eslint-
disable-line no-new-wrappers\n {\n ttest1[5] = 'de';\n {\n if (Object.getOwnPropertyNames(test1)[0] === '5')
{\n {\n return false;\n }\n }\n {\n // https://bugs.chromium.org/p/v8/issues/detail?id=3056\n {\n tvar test2 = {};\n {\n tfor
(var i = 0; i < 10; i++) {\n {\n ttest2['_' + String.fromCharCode(i)] = i;\n }\n {\n tvar order2 =
Object.getOwnPropertyNames(test2).map(function (n) {\n {\n treturn test2[n];\n }\n }\n {\n treturn order2.join("") !==

```



```

(c) 2013-present, Facebook, Inc.
 * This source code is licensed under the MIT license found in the
 * LICENSE file in the root directory of this source tree.
 *
 * use strict;
 * var ReactIs = require('react-is');
 * var assign = require('object-assign');
 * var ReactPropTypesSecret = require('./lib/ReactPropTypesSecret');
 * var checkPropTypes = require('./checkPropTypes');
 * var has =
Function.prototype.bind(Object.prototype.hasOwnProperty);
 * var printWarning = function() {};
 *
 * (process.env.NODE_ENV !== 'production') {
 * printWarning = function(text) {
 * var message = 'Warning: ' +
 * text;
 * if (typeof console !== 'undefined') {
 * console.error(message);
 * }
 * try {
 * // --- Welcome to
 * debugging React ---
 * // This error was thrown as a convenience so that you can use this stack
 * // to find the
 * // callsite that caused this warning to fire.
 * throw new Error(message);
 * } catch (x) {}
 * };
 * }
 *
 * function
 * emptyFunctionThatReturnsNull() {
 * return null;
 * }
 *
 * module.exports = function(isValidElement,
 * throwOnDirectAccess) {
 * /* global Symbol */
 * var ITERATOR_SYMBOL = typeof Symbol === 'function' &&
 * Symbol.iterator;
 * var FAUX_ITERATOR_SYMBOL = '@@iterator'; // Before Symbol spec.
 *
 * /* Returns
 * the iterator method function contained on the iterable object.
 * * Be sure to invoke the function with the
 * * iterable as context:
 * *
 * * var iteratorFn = getIteratorFn(myIterable);
 * * if (iteratorFn) {
 * * var
 * * iterator = iteratorFn.call(myIterable);
 * * ...
 * * }
 * *
 * * @param {?object} maybeIterable
 * * @return
 * * {?function}
 * */
 * function getIteratorFn(maybeIterable) {
 * var iteratorFn = maybeIterable &&
 * (ITERATOR_SYMBOL && maybeIterable[ITERATOR_SYMBOL] ||
 * maybeIterable[FAUX_ITERATOR_SYMBOL]);
 * if (typeof iteratorFn === 'function') {
 * return iteratorFn;
 * }
 * }
 *
 * /* Collection of methods that allow declaration and validation of props that are
 * * supplied to
 * * React components. Example usage:
 * *
 * * var Props = require('ReactPropTypes');
 * * var MyArticle =
 * * React.createClass({
 * * propTypes: {
 * * // An optional string prop named "description".
 * * description: Props.string,
 * * // A required enum prop named "category".
 * * category:
 * * Props.oneOf(['News','Photos']).isRequired,
 * * // A prop named "dialog" that requires an instance of
 * * Dialog.
 * * dialog: Props.instanceOf(Dialog).isRequired
 * * },
 * * render: function() { ... }
 * * });
 * *
 * * A more formal specification of how these methods are used:
 * *
 * * type :=
 * * array|bool|func|object|number|string|oneOf([...])|instanceOf(...)
 * * decl :=
 * * ReactPropTypes.<type>.<isRequired?>
 * *
 * * Each and every declaration produces a function with the same
 * * signature. This
 * * allows the creation of custom validation functions. For example:
 * *
 * * var MyLink =
 * * React.createClass({
 * * propTypes: {
 * * // An optional string or URI prop named "href".
 * * href:
 * * function(props, propName, componentName) {
 * * var propValue = props[propName];
 * * if (propValue
 * * !== null && typeof propValue !== 'string' &&
 * * !(propValue instanceof URI)) {
 * * return new
 * * Error(
 * * 'Expected a string or an URI for ' + propName + ' in ' +
 * * componentName
 * *);
 * * }
 * * },
 * * },
 * * render: function() { ... }
 * * });
 * *
 * * @internal
 * */
 * var
 * ANONYMOUS = '<<anonymous>>';
 *
 * // Important!
 * // Keep this list in sync with production version in
 * // ./factoryWithThrowingShims.js
 * var ReactPropTypes = {
 * array: createPrimitiveTypeChecker('array'),
 * bool: createPrimitiveTypeChecker('boolean'),
 * func: createPrimitiveTypeChecker('function'),
 * number:
 * createPrimitiveTypeChecker('number'),
 * object: createPrimitiveTypeChecker('object'),
 * string:
 * createPrimitiveTypeChecker('string'),
 * symbol: createPrimitiveTypeChecker('symbol'),
 *
 * any:
 * createAnyTypeChecker(),
 * arrayOf: createArrayOfTypeChecker(),
 * element: createElementTypeChecker(),
 * elementType: createElementTypeChecker(),
 * instanceOf: createInstanceTypeChecker(),
 * node:
 * createNodeChecker(),
 * objectOf: createObjectOfTypeChecker(),
 * oneOf: createEnumTypeChecker(),
 * oneOfType: createUnionTypeChecker(),
 * shape: createShapeTypeChecker(),
 * exact:
 * createStrictShapeTypeChecker(),
 * };
 *
 * /*
 * * inlined Object.is polyfill to avoid requiring consumers ship their
 * * own
 * * https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Object/is
 * */
 * /*
 * * eslint-disable no-self-compare
 * */
 * function is(x, y) {
 * // SameValue algorithm
 * if (x === y) {
 * // Steps
 * 1-5, 7-10
 * // Steps 6.b-6.e: +0 !== -0
 * return x !== 0 || 1 / x === 1 / y;
 * } else {
 * // Step 6.a: NaN ==
 * NaN
 * return x !== x && y !== y;
 * }
 * }
 *
 * /*
 * * eslint-enable no-self-compare
 * */
 * /*
 * * We use an Error-
 * * like object for backward compatibility as people may call
 * * PropTypes directly and inspect their output.

```



However, we don't use real `Error`s anymore. We don't inspect their stack anyway, and creating them is prohibitively expensive if they are created too often, such as what happens in `oneOfType()` for any type before the one that matched.

```

function PropTypesError(message) {
 this.message = message;
 this.stack = "";
}
// Make `instanceof Error` still work for returned errors.
PropTypesError.prototype = Error.prototype;
function createChainableTypeChecker(validate) {
 if (process.env.NODE_ENV !== 'production') {
 var manualPropTypesCallCache = {};
 var manualPropTypesWarningCount = 0;
 }
 function checkType(isRequired, props, propName, componentName, location, propFullName, secret) {
 componentName = componentName || ANONYMOUS;
 propFullName = propFullName || propName;
 if (secret !== ReactPropTypesSecret) {
 if (throwOnDirectAccess) {
 // New behavior only for users of
 `prop-types` package
 var err = new Error(
 'Calling PropTypes validators directly is not supported by
 the `prop-types` package. ' +
 'Use `PropTypes.checkPropTypes()` to call them. ' +
 'Read more at
 http://fb.me/use-check-prop-types'
);
 err.name = 'Invariant Violation';
 throw err;
 } else if (process.env.NODE_ENV !== 'production' && typeof console !== 'undefined') {
 // Old behavior for
 people using React.PropTypes
 var cacheKey = componentName + ':' + propName;
 if (!manualPropTypesCallCache[cacheKey] &&
 // Avoid spamming the console because they are often not
 actionable except for lib authors
 manualPropTypesWarningCount < 3) {
 printWarning(
 'You are manually calling a React.PropTypes validation ' +
 'function for the `' + propFullName + '`
 prop on `' + componentName + '`. This is deprecated ' +
 'and will throw in the standalone `prop-types`
 package. ' +
 'You may be seeing this warning due to a third-party PropTypes ' +
 'library. See
 https://fb.me/react-warning-dont-call-proptypes ' +
 'for details.'
);
 manualPropTypesCallCache[cacheKey] = true;
 manualPropTypesWarningCount++;
 }
 if (props[propName] == null) {
 if (isRequired) {
 if (props[propName] === null) {
 return new PropTypesError('The ' + location + ' `' + propFullName + '` is marked as required ' +
 ('in `' + componentName + '`, but its value is `null`.'));
 }
 return new PropTypesError('The ' + location + ' `' + propFullName + '` is marked as required in ' +
 ('`' + componentName + '`, but its value is `undefined`.'));
 }
 return null;
 } else {
 return validate(props, propName, componentName, location, propFullName);
 }
 }
 var chainedCheckType = checkType.bind(null, false);
 chainedCheckType.isRequired = checkType.bind(null, true);
 return chainedCheckType;
 }
 }
 }
 function createPrimitiveTypeChecker(expectedType) {
 function validate(props, propName, componentName, location, propFullName, secret) {
 var propValue = props[propName];
 var propTypes = getPropTypes(propValue);
 if (propTypes !== expectedType) {
 // `propValue` being instance of, say, date/regexp, pass the 'object'
 // check, but we can offer a more precise error message here rather than
 // 'of type `object`'.
 var preciseType = getPreciseType(propValue);
 return new PropTypesError('Invalid ' + location + ' `' + propFullName + '` of type ' +
 ('`' + preciseType + '` supplied to `' + componentName + '`, expected ') +
 ('`' + expectedType + '`.'));
 }
 return null;
 }
 return createChainableTypeChecker(validate);
 }
 function createAnyTypeChecker() {
 return createChainableTypeChecker(emptyFunctionThatReturnsNull);
 }
 function createArrayOfTypeChecker(typeChecker) {
 function validate(props, propName, componentName, location, propFullName) {
 if (typeof typeChecker !== 'function') {
 return new PropTypesError('Property `' + propFullName + '` of component `' + componentName + '` has invalid PropTypes
 notation inside arrayOf.');
 }
 var propValue = props[propName];
 if (!Array.isArray(propValue)) {
 var propTypes = getPropTypes(propValue);
 return new PropTypesError('Invalid ' + location + ' `' + propFullName + '` of type ' +
 ('`' + propTypes + '` supplied to `' + componentName + '`, expected an array.');
 }
 for (var i = 0; i < propValue.length; i++) {
 var error = typeChecker(propValue, i, componentName, location, propFullName + '[' + i + ']', ReactPropTypesSecret);
 if (error instanceof Error) {
 return error;
 }
 }
 return null;
 }
 return createChainableTypeChecker(validate);
 }
 }
 function createElementTypeChecker() {
 function validate(props, propName, componentName, location, propFullName) {
 var propValue = props[propName];
 if (!isValidElement(propValue)) {
 var propTypes = getPropTypes(propValue);
 return new PropTypesError('Invalid ' + location + ' `' + propFullName + '` of type ' +

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(` + propType + ` supplied to ` + componentName + `, expected a single ReactElement.));\n }\n return
null;\n }\n return createChainableTypeChecker(validate);\n }\n\n function createElementTypeChecker()
{\n function validate(props, propName, componentName, location, propFullName) {\n var propValue =
props[propName];\n if (!ReactIs.isValidElementType(propValue)) {\n var propType =
getPropType(propValue);\n return new PropTypeError('Invalid ' + location + '` + propFullName + ` of type ' +
(` + propType + ` supplied to ` + componentName + `, expected a single ReactElement type.));\n }\n return
null;\n }\n return createChainableTypeChecker(validate);\n }\n\n function
createInstanceTypeChecker(expectedClass) {\n function validate(props, propName, componentName, location,
propFullName) {\n if (!(props[propName] instanceof expectedClass)) {\n var expectedClassName =
expectedClass.name || ANONYMOUS;\n var actualClassName = getClassName(props[propName]);\n return new PropTypeError('Invalid ' + location + '` + propFullName + ` of type ' + (` + actualClassName + `
supplied to ` + componentName + `, expected ') + ('instance of ` + expectedClassName + `.'));\n }\n return
null;\n }\n return createChainableTypeChecker(validate);\n }\n\n function
createEnumTypeChecker(expectedValues) {\n if (!Array.isArray(expectedValues)) {\n if
(process.env.NODE_ENV !== 'production') {\n if (arguments.length > 1) {\n printWarning(\n
'Invalid arguments supplied to oneOf, expected an array, got ' + arguments.length + ' arguments. '\n 'A
common mistake is to write oneOf(x, y, z) instead of oneOf([x, y, z]).'\n);\n } else {\n
printWarning('Invalid argument supplied to oneOf, expected an array.);\n }\n }\n return
emptyFunctionThatReturnsNull;\n }\n\n function validate(props, propName, componentName, location,
propFullName) {\n var propValue = props[propName];\n for (var i = 0; i < expectedValues.length; i++) {\n
if (is(propValue, expectedValues[i])) {\n return null;\n }\n }\n\n var valuesString =
JSON.stringify(expectedValues, function replacer(key, value) {\n var type = getPreciseType(value);\n if
(type === 'symbol') {\n return String(value);\n }\n return value;\n });\n return new
PropTypeError('Invalid ' + location + '` + propFullName + ` of value ` + String(propValue) + ` ' + ('supplied to `
+ componentName + `, expected one of ' + valuesString + `.'));\n }\n return
createChainableTypeChecker(validate);\n }\n\n function createObjectOfTypeChecker(typeChecker) {\n function
validate(props, propName, componentName, location, propFullName) {\n if (typeof typeChecker !== 'function')
{\n return new PropTypeError('Property ` + propFullName + ` of component ` + componentName + ` has
invalid PropType notation inside objectOf.);\n }\n\n var propValue = props[propName];\n var propType =
getPropType(propValue);\n if (propType !== 'object') {\n return new PropTypeError('Invalid ' + location + `
` + propFullName + ` of type ' + (` + propType + ` supplied to ` + componentName + `, expected an object.));\n
 }\n\n for (var key in propValue) {\n if (has(propValue, key)) {\n var error = typeChecker(propValue,
key, componentName, location, propFullName + `! + key, ReactPropTypesSecret);\n if (error instanceof Error)
{\n return error;\n }\n }\n }\n return null;\n }\n return
createChainableTypeChecker(validate);\n }\n\n function createUnionTypeChecker(arrayOfTypeCheckers) {\n if
(!Array.isArray(arrayOfTypeCheckers)) {\n process.env.NODE_ENV !== 'production' ? printWarning('Invalid
argument supplied to oneOfType, expected an instance of array.') : void 0;\n return
emptyFunctionThatReturnsNull;\n }\n\n for (var i = 0; i < arrayOfTypeCheckers.length; i++) {\n var checker
= arrayOfTypeCheckers[i];\n if (typeof checker !== 'function') {\n printWarning(\n
'Invalid argument
supplied to oneOfType. Expected an array of check functions, but ' +\n 'received ' +
getPostfixForTypeWarning(checker) + ' at index ' + i + `.'.\n);\n return emptyFunctionThatReturnsNull;\n
 }\n }\n\n function validate(props, propName, componentName, location, propFullName) {\n for (var i = 0; i <
arrayOfTypeCheckers.length; i++) {\n var checker = arrayOfTypeCheckers[i];\n if (checker(props,
propName, componentName, location, propFullName, ReactPropTypesSecret) == null) {\n return null;\n }\n
 }\n\n return new PropTypeError('Invalid ' + location + '` + propFullName + ` supplied to ' + (` +
componentName + `.'));\n }\n return createChainableTypeChecker(validate);\n }\n\n function
createNodeChecker() {\n function validate(props, propName, componentName, location, propFullName) {\n if
(!isNode(props[propName])) {\n return new PropTypeError('Invalid ' + location + '` + propFullName + `

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supplied to ' + (' + componentName + ', expected a ReactNode.));\n }\n return null;\n }\n return
createChainableTypeChecker(validate);\n }\n\n function createShapeTypeChecker(shapeTypes) {\n function
validate(props, propName, componentName, location, propFullName) {\n var propValue = props[propName];\n var propType = getPropType(propValue);\n if (propType !== 'object') {\n return new
PropTypeError('Invalid ' + location + '`` + propFullName + ` of type `` + propType + `` + ('supplied to `` +
componentName + `, expected `object`.');\n }\n for (var key in shapeTypes) {\n var checker =
shapeTypes[key];\n if (!checker) {\n continue;\n }\n var error = checker(propValue, key,
componentName, location, propFullName + '.' + key, ReactPropTypesSecret);\n if (error) {\n return
error;\n }\n }\n return null;\n }\n return createChainableTypeChecker(validate);\n }\n\n function
createStrictShapeTypeChecker(shapeTypes) {\n function validate(props, propName, componentName, location,
propFullName) {\n var propValue = props[propName];\n var propType = getPropType(propValue);\n if
(propType !== 'object') {\n return new PropTypeError('Invalid ' + location + '`` + propFullName + ` of type `` +
propType + `` + ('supplied to `` + componentName + `, expected `object`.');\n }\n // We need to check all
keys in case some are required but missing from\n // props.\n var allKeys = assign({}, props[propName],
shapeTypes);\n for (var key in allKeys) {\n var checker = shapeTypes[key];\n if (!checker) {\n
return new PropTypeError(\n 'Invalid ' + location + '`` + propFullName + ` key `` + key + ` supplied to `` +
componentName + `.` +\n '\nBad object: ' + JSON.stringify(props[propName], null, ' ') +\n '\nValid
keys: ' + JSON.stringify(Object.keys(shapeTypes), null, ' ') +\n `);\n }\n var error = checker(propValue,
key, componentName, location, propFullName + '.' + key, ReactPropTypesSecret);\n if (error) {\n return
error;\n }\n }\n return null;\n }\n return createChainableTypeChecker(validate);\n }\n\n function
isNode(propValue) {\n switch (typeof propValue) {\n case 'number':\n case 'string':\n case 'undefined':\n
return true;\n case 'boolean':\n return !propValue;\n case 'object':\n if (Array.isArray(propValue))\n {\n return propValue.every(isNode);\n }\n if (propValue === null || isValidElement(propValue)) {\n
return true;\n }\n\n var iteratorFn = getIteratorFn(propValue);\n if (iteratorFn) {\n var iterator
= iteratorFn.call(propValue);\n var step;\n if (iteratorFn !== propValue.entries) {\n while (!(step =
iterator.next()).done) {\n if (!isNode(step.value)) {\n return false;\n }\n }\n } else {\n // Iterator will provide entry [k,v] tuples rather than values.\n while (!(step =
iterator.next()).done) {\n var entry = step.value;\n if (entry) {\n if (!isNode(entry[1])) {\n
return false;\n }\n }\n }\n } else {\n return false;\n }\n\n return true;\n default:\n return false;\n }\n }\n\n function isSymbol(propType, propValue) {\n // Native
Symbol.\n if (propType === 'symbol') {\n return true;\n }\n\n // falsy value can't be a Symbol\n if
(!propValue) {\n return false;\n }\n\n // 19.4.3.5 Symbol.prototype[@@toStringTag] === 'Symbol'\n if
(propValue[@@toStringTag] === 'Symbol') {\n return true;\n }\n\n // Fallback for non-spec compliant
Symbols which are polyfilled.\n if (typeof Symbol === 'function' && propValue instanceof Symbol) {\n return
true;\n }\n\n return false;\n }\n\n // Equivalent of `typeof` but with special handling for array and regexp.\n
function getPropType(propValue) {\n var propType = typeof propValue;\n if (Array.isArray(propValue)) {\n
return 'array';\n }\n if (propValue instanceof RegExp) {\n // Old webkits (at least until Android 4.0) return
'function' rather than\n // 'object' for typeof a RegExp. We'll normalize this here so that /bla/\n // passes
PropTypes.object.\n return 'object';\n }\n if (isSymbol(propType, propValue)) {\n return 'symbol';\n }\n
return propType;\n }\n\n // This handles more types than `getPropType`. Only used for error messages.\n // See
`createPrimitiveTypeChecker`.\n function getPreciseType(propValue) {\n if (typeof propValue === 'undefined' ||
propValue === null) {\n return " + propValue;\n }\n var propType = getPropType(propValue);\n if
(propType === 'object') {\n if (propValue instanceof Date) {\n return 'date';\n } else if (propValue
instanceof RegExp) {\n return 'regexp';\n }\n }\n return propType;\n }\n\n // Returns a string that is
postfixed to a warning about an invalid type.\n // For example, "undefined" or "of type array"\n function
getPostfixForTypeWarning(value) {\n var type = getPreciseType(value);\n switch (type) {\n case 'array':\n case 'object':\n return 'an ' + type;\n case 'boolean':\n case 'date':\n case 'regexp':\n return 'a ' +
type;\n default:\n return type;\n }\n }\n\n // Returns class name of the object, if any.\n function

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getClassName(propValue) {\n if (!propValue.constructor || !propValue.constructor.name) {\n return
ANONYMOUS;\n }\n return propValue.constructor.name;\n }\n\n ReactPropTypes.checkPropTypes =
checkPropTypes;\n ReactPropTypes.resetWarningCache = checkPropTypes.resetWarningCache;\n
ReactPropTypes.PropTypes = ReactPropTypes;\n\n return ReactPropTypes;\n};\n"/**\n * Copyright (c) 2013-
present, Facebook, Inc.\n * This source code is licensed under the MIT license found in the\n * LICENSE file in
the root directory of this source tree.\n */\n\nif (process.env.NODE_ENV !== 'production') {\n var ReactIs =
require('react-is');\n\n // By explicitly using `prop-types` you are opting into new development behavior.\n //
http://fb.me/prop-types-in-prod\n var throwOnDirectAccess = true;\n module.exports =
require('./factoryWithTypeCheckers')(ReactIs.isElement, throwOnDirectAccess);\n} else {\n // By explicitly using
`prop-types` you are opting into new production behavior.\n // http://fb.me/prop-types-in-prod\n module.exports =
require('./factoryWithThrowingShims')();\n}\n\n", "export default function _extends() {\n _extends = Object.assign ||
function (target) {\n for (var i = 1; i < arguments.length; i++) {\n var source = arguments[i];\n\n for (var key
in source) {\n if (Object.prototype.hasOwnProperty.call(source, key)) {\n target[key] = source[key];\n
 }\n }\n }\n\n return target;\n };\n\n return _extends.apply(this, arguments);\n}", "function
isAbsolute(pathname) {\n return pathname.charAt(0) === '/';\n}\n\n// About 1.5x faster than the two-arg version of
Array#splice()\nfunction spliceOne(list, index) {\n for (var i = index, k = i + 1, n = list.length; k < n; i += 1, k += 1)
{\n list[i] = list[k];\n }\n list.pop();\n}\n\n// This implementation is based heavily on node's url.parse\nfunction
resolvePathname(to) {\n var from = arguments.length > 1 && arguments[1] !== undefined ? arguments[1] : ";\n\n var toParts = to && to.split('/') || [];\n var fromParts = from && from.split('/') || [];\n\n var isToAbs = to &&
isAbsolute(to);\n var isFromAbs = from && isAbsolute(from);\n var mustEndAbs = isToAbs || isFromAbs;\n\n if
(to && isAbsolute(to)) {\n // to is absolute\n fromParts = toParts;\n } else if (toParts.length) {\n // to is
relative, drop the filename\n fromParts.pop();\n fromParts = fromParts.concat(toParts);\n }\n\n if
(!fromParts.length) return '/';\n\n var hasTrailingSlash = void 0;\n if (fromParts.length) {\n var last =
fromParts[fromParts.length - 1];\n hasTrailingSlash = last === '.' || last === '..' || last === ";\n } else {\n
hasTrailingSlash = false;\n }\n\n var up = 0;\n for (var i = fromParts.length; i >= 0; i--) {\n var part =
fromParts[i];\n\n if (part === '.') {\n spliceOne(fromParts, i);\n } else if (part === '..') {\n spliceOne(fromParts, i);\n up++;\n } else if (up) {\n spliceOne(fromParts, i);\n up--;\n }\n }\n\n if
(!mustEndAbs) for (; up--; up) {\n fromParts.unshift('..');\n }\n if (mustEndAbs && fromParts[0] !== "" &&
(!fromParts[0] || !isAbsolute(fromParts[0]))) fromParts.unshift(");\n\n var result = fromParts.join('/');\n\n if
(hasTrailingSlash && result.substr(-1) !== '/') result += '/';\n\n return result;\n}\n\nexport default
resolvePathname;\n";\n\nvar _typeof = typeof Symbol === "function" && typeof Symbol.iterator === "symbol" ?
function (obj) { return typeof obj; } : function (obj) { return obj && typeof Symbol === "function" &&
obj.constructor === Symbol && obj !== Symbol.prototype ? "symbol" : typeof obj; }\n\nfunction valueEqual(a,
b) {\n if (a === b) return true;\n\n if (a == null || b == null) return false;\n\n if (Array.isArray(a)) {\n return
Array.isArray(b) && a.length === b.length && a.every(function (item, index) {\n return valueEqual(item,
b[index]);\n });\n }\n\n var aType = typeof a === 'undefined' ? 'undefined' : _typeof(a);\n var bType = typeof b
=== 'undefined' ? 'undefined' : _typeof(b);\n\n if (aType !== bType) return false;\n\n if (aType === 'object') {\n
var aValue = a.valueOf();\n var bValue = b.valueOf();\n\n if (aValue !== a || bValue !== b) return
valueEqual(aValue, bValue);\n\n var aKeys = Object.keys(a);\n var bKeys = Object.keys(b);\n\n if
(aKeys.length !== bKeys.length) return false;\n\n return aKeys.every(function (key) {\n return
valueEqual(a[key], b[key]);\n });\n }\n\n return false;\n}\n\nexport default valueEqual;\n";\n\nvar isProduction =
process.env.NODE_ENV === 'production';\n\nfunction warning(condition, message) {\n if (!isProduction) {\n if
(condition) {\n return;\n }\n\n var text = "Warning: " + message;\n\n if (typeof console !== 'undefined')
{\n console.warn(text);\n }\n\n try {\n throw Error(text);\n } catch (x) {}\n }\n}\n\nexport default
warning;\n";\n\nvar isProduction = process.env.NODE_ENV === 'production';\n\nvar prefix = 'Invariant
failed';\n\nfunction invariant(condition, message) {\n if (condition) {\n return;\n }\n\n if (isProduction) {\n
throw new Error(prefix);\n } else {\n throw new Error(prefix + "\n: " + (message || "));\n }\n}\n\nexport default
invariant;\n";\n\nimport _extends from '@babel/runtime/helpers/esm/extends';\nimport resolvePathname from 'resolve-

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pathname';\nimport valueEqual from 'value-equal';\nimport warning from 'tiny-warning';\nimport invariant from
'tiny-invariant';\n\nfunction addLeadingSlash(path) {\n return path.charAt(0) === '/' ? path : '/' + path;\n}\n\nfunction
stripLeadingSlash(path) {\n return path.charAt(0) === '/' ? path.substr(1) : path;\n}\n\nfunction hasBasename(path,
prefix) {\n return new RegExp('^' + prefix + '(\\\\\\\\|\\\\\\\\|?#|$)', 'i').test(path);\n}\n\nfunction stripBasename(path, prefix)
{\n return hasBasename(path, prefix) ? path.substr(prefix.length) : path;\n}\n\nfunction stripTrailingSlash(path) {\n
return path.charAt(path.length - 1) === '/' ? path.slice(0, -1) : path;\n}\n\nfunction parsePath(path) {\n var pathname =
path || '/';\n var search = '';\n var hash = '';\n var hashIndex = pathname.indexOf('#');\n if (hashIndex !== -1) {\n
hash = pathname.substr(hashIndex);\n pathname = pathname.substr(0, hashIndex);\n }\n var searchIndex =
pathname.indexOf('?');\n if (searchIndex !== -1) {\n search = pathname.substr(searchIndex);\n pathname =
pathname.substr(0, searchIndex);\n }\n return {\n pathname: pathname,\n search: search === '?' ? '' : search,\n
hash: hash === '#' ? '' : hash\n };\n}\n\nfunction createPath(location) {\n var pathname = location.pathname,\n search = location.search,\n hash = location.hash;\n var path = pathname || '/';\n if (search && search !== '?') path
+= search.charAt(0) === '?' ? search : '?' + search;\n if (hash && hash !== '#') path += hash.charAt(0) === '#' ?
hash : '#' + hash;\n return path;\n}\n\nfunction createLocation(path, state, key, currentLocation) {\n var
location;\n if (typeof path === 'string') {\n // Two-arg form: push(path, state)\n location = parsePath(path);\n
location.state = state;\n } else {\n // One-arg form: push(location)\n location = _extends({}, path);\n if
(location.pathname === undefined) location.pathname = '';\n if (location.search) {\n if
(location.search.charAt(0) !== '?') location.search = '?' + location.search;\n } else {\n location.search = '';\n
}\n if (location.hash) {\n if (location.hash.charAt(0) !== '#') location.hash = '#' + location.hash;\n } else {\n
location.hash = '';\n }\n if (state !== undefined && location.state === undefined) location.state = state;\n
}\n try {\n location.pathname = decodeURI(location.pathname);\n } catch (e) {\n if (e instanceof URIError)
{\n throw new URIError('Pathname "' + location.pathname + '"' could not be decoded. ' + 'This is likely caused
by an invalid percent-encoding.');

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window.document && window.document.createElement);\nfunction getConfirmation(message, callback) {\n
callback(window.confirm(message)); // eslint-disable-line no-alert\n}\n/**\n * Returns true if the HTML5 history
API is supported. Taken from Modernizr.\n * https://github.com/Modernizr/Modernizr/blob/master/LICENSE\n
* https://github.com/Modernizr/Modernizr/blob/master/feature-detects/history.js\n * changed to avoid false
negatives for Windows Phones: https://github.com/reactjs/react-router/issues/586\n */\nfunction supportsHistory()\n{\n var ua = window.navigator.userAgent;\n if ((ua.indexOf('Android 2.') !== -1 || ua.indexOf('Android 4.0') !== -
1) && ua.indexOf('Mobile Safari') !== -1 && ua.indexOf('Chrome') === -1 && ua.indexOf('Windows Phone') ===
-1) return false;\n return window.history && 'pushState' in window.history;\n}\n/**\n * Returns true if browser
fires popstate on hash change.\n * IE10 and IE11 do not.\n */\nfunction supportsPopStateOnHashChange() {\n
return window.navigator.userAgent.indexOf('Trident') === -1;\n}\n/**\n * Returns false if using go(n) with hash
history causes a full page reload.\n */\nfunction supportsGoWithoutReloadUsingHash() {\n return
window.navigator.userAgent.indexOf('Firefox') === -1;\n}\n/**\n * Returns true if a given popstate event is an
extraneous WebKit event.\n * Accounts for the fact that Chrome on iOS fires real popstate events\n * containing
undefined state when pressing the back button.\n */\nfunction isExtraneousPopstateEvent(event) {\n event.state
=== undefined && navigator.userAgent.indexOf('CriOS') === -1;\n}\n\nvar PopStateEvent = 'popstate';\nvar
HashChangeEvent = 'hashchange';\n\nfunction getHistoryState() {\n try {\n return window.history.state || {};\n }
catch (e) {\n // IE 11 sometimes throws when accessing window.history.state\n // See
https://github.com/ReactTraining/history/pull/289\n return {};\n }\n}\n/**\n * Creates a history object that uses
the HTML5 history API including\n * pushState, replaceState, and the popstate event.\n */\nfunction
createBrowserHistory(props) {\n if (props === void 0) {\n props = {};\n }\n\n !canUseDOM ?
process.env.NODE_ENV !== "production" ? invariant(false, 'Browser history needs a DOM') : invariant(false) :
void 0;\n var globalHistory = window.history;\n var canUseHistory = supportsHistory();\n var
needsHashChangeListener = !supportsPopStateOnHashChange();\n var _props = props,\n _props$forceRefresh
= _props.forceRefresh,\n forceRefresh = _props$forceRefresh === void 0 ? false : _props$forceRefresh,\n
_props$userConfirm = _props.getUserConfirmation,\n getUserConfirmation = _props$userConfirm ===
void 0 ? getConfirmation : _props$userConfirm,\n _props$keyLength = _props.keyLength,\n keyLength =
_props$keyLength === void 0 ? 6 : _props$keyLength;\n var basename = props.basename ?
stripTrailingSlash(addLeadingSlash(props.basename)) : '';\n\n function getDOMLocation(historyState) {\n var
_ref = historyState || {},\n key = _ref.key,\n state = _ref.state;\n\n var _window$location =
window.location,\n pathname = _window$location.pathname,\n search = _window$location.search,\n
hash = _window$location.hash;\n var path = pathname + search + hash;\n process.env.NODE_ENV !==
"production" ? warning(!basename || hasBasename(path, basename), 'You are attempting to use a basename on a
page whose URL path does not begin ' + 'with the basename. Expected path \'' + path + '\'' to begin with \'' +
basename + '\'.') : void 0;\n if (basename) path = stripBasename(path, basename);\n return createLocation(path,
state, key);\n }\n\n function createKey() {\n return Math.random().toString(36).substr(2, keyLength);\n }\n\n
var transitionManager = createTransitionManager();\n\n function setState(nextState) {\n _extends(history,
nextState);\n\n history.length = globalHistory.length;\n transitionManager.notifyListeners(history.location,
history.action);\n }\n\n function handlePopState(event) {\n // Ignore extraneous popstate events in WebKit.\n if
(isExtraneousPopstateEvent(event)) return;\n handlePop(getDOMLocation(event.state));\n }\n\n function
handleHashChange() {\n handlePop(getDOMLocation(getHistoryState()));\n }\n\n var forceNextPop = false;\n\n
function handlePop(location) {\n if (forceNextPop) {\n forceNextPop = false;\n setState();\n } else {\n
var action = 'POP';\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function
(ok) {\n if (ok) {\n setState({\n action: action,\n location: location\n });\n } else {\n
revertPop(location);\n }\n });\n }\n }\n\n function revertPop(fromLocation) {\n var toLocation =
history.location; // TODO: We could probably make this more reliable by\n // keeping a list of keys we've seen in
sessionStorage.\n // Instead, we just default to 0 for keys we don't know.\n\n var toIndex =
allKeys.indexOf(toLocation.key);\n if (toIndex === -1) toIndex = 0;\n var fromIndex =
allKeys.indexOf(fromLocation.key);\n if (fromIndex === -1) fromIndex = 0;\n var delta = toIndex -

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fromIndex;\n\n if (delta) {\n forceNextPop = true;\n go(delta);\n }\n }\n\n var initialLocation =
getDOMLocation(getHistoryState());\n var allKeys = [initialLocation.key]; // Public interface\n\n function
createHref(location) {\n return basename + createPath(location);\n }\n\n function push(path, state) {\n
process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined &&
state !== undefined), 'You should avoid providing a 2nd state argument to push when the 1st ' + 'argument is a
location-like object that already has state; it is ignored') : void 0;\n var action = 'PUSH';\n var location =
createLocation(path, state, createKey(), history.location);\n transitionManager.confirmTransitionTo(location,
action, getUserConfirmation, function (ok) {\n if (!ok) return;\n var href = createHref(location);\n var key
= location.key,\n state = location.state;\n\n if (canUseHistory) {\n globalHistory.pushState({\n
key: key,\n state: state\n }, null, href);\n if (forceRefresh) {\n window.location.href = href;\n
} else {\n var prevIndex = allKeys.indexOf(history.location.key);\n var nextKeys = allKeys.slice(0,
prevIndex === -1 ? 0 : prevIndex + 1);\n nextKeys.push(location.key);\n allKeys = nextKeys;\n
setState({\n action: action,\n location: location\n });\n }\n } else {\n
process.env.NODE_ENV !== \"production\" ? warning(state === undefined, 'Browser history cannot push state in
browsers that do not support HTML5 history') : void 0;\n window.location.href = href;\n }\n });\n }\n\n
function replace(path, state) {\n process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object'
&& path.state !== undefined && state !== undefined), 'You should avoid providing a 2nd state argument to replace
when the 1st ' + 'argument is a location-like object that already has state; it is ignored') : void 0;\n var action =
'REPLACE';\n var location = createLocation(path, state, createKey(), history.location);\n
transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n if (!ok) return;\n
var href = createHref(location);\n var key = location.key,\n state = location.state;\n\n if
(canUseHistory) {\n globalHistory.replaceState({\n key: key,\n state: state\n }, null, href);\n\n
if (forceRefresh) {\n window.location.replace(href);\n } else {\n var prevIndex =
allKeys.indexOf(history.location.key);\n if (prevIndex !== -1) allKeys[prevIndex] = location.key;\n
setState({\n action: action,\n location: location\n });\n }\n } else {\n
process.env.NODE_ENV !== \"production\" ? warning(state === undefined, 'Browser history cannot replace state in
browsers that do not support HTML5 history') : void 0;\n window.location.replace(href);\n }\n });\n }\n\n
function go(n) {\n globalHistory.go(n);\n }\n\n function goBack() {\n go(-1);\n }\n\n function goForward()
{\n go(1);\n }\n\n var listenerCount = 0;\n\n function checkDOMListeners(delta) {\n listenerCount +=
delta;\n\n if (listenerCount === 1 && delta === 1) {\n window.addEventListener(PopStateEvent,
handlePopState);\n if (needsHashChangeListener) window.addEventListener(HashChangeEvent,
handleHashChange);\n } else if (listenerCount === 0) {\n window.removeEventListener(PopStateEvent,
handlePopState);\n if (needsHashChangeListener) window.removeEventListener(HashChangeEvent,
handleHashChange);\n }\n }\n\n var isBlocked = false;\n\n function block(prompt) {\n if (prompt === void 0)
{\n prompt = false;\n }\n\n var unblock = transitionManager.setPrompt(prompt);\n\n if (!isBlocked) {\n
checkDOMListeners(1);\n isBlocked = true;\n }\n\n return function () {\n if (isBlocked) {\n isBlocked
= false;\n checkDOMListeners(-1);\n }\n\n return unblock();\n };\n }\n\n function listen(listener) {\n
var unlisten = transitionManager.appendListener(listener);\n checkDOMListeners(1);\n return function () {\n
checkDOMListeners(-1);\n unlisten();\n };\n }\n\n var history = {\n length: globalHistory.length,\n
action: 'POP',\n location: initialLocation,\n createHref: createHref,\n push: push,\n replace: replace,\n
go: go,\n goBack: goBack,\n goForward: goForward,\n block: block,\n listen: listen\n };\n return history;\n }\n\n
var HashChangeEvent$1 = 'hashchange';\nvar HashPathCoders = {\n hashbang: {\n encodePath: function
encodePath(path) {\n return path.charAt(0) === '#' ? path : '#' + stripLeadingSlash(path);\n },\n decodePath:
function decodePath(path) {\n return path.charAt(0) === '#' ? path.substr(1) : path;\n }\n },\n noslash: {\n
encodePath: stripLeadingSlash,\n decodePath: addLeadingSlash\n },\n slash: {\n encodePath:
addLeadingSlash,\n decodePath: addLeadingSlash\n };\n }\n\nfunction getHashPath() {\n // We can't use
window.location.hash here because it's not\n // consistent across browsers - Firefox will pre-decode it!\n var href =
window.location.href;\n var hashIndex = href.indexOf('#');\n return hashIndex === -1 ? " :

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href.substring(hashIndex + 1);\n\nfunction pushHashPath(path) {\n window.location.hash = path;\n}\n\nfunction
replaceHashPath(path) {\n var hashIndex = window.location.href.indexOf('#');\n window.location.replace(window.location.href.slice(0, hashIndex >= 0 ? hashIndex : 0) + '#' + path);\n}\n\nfunction
createHashHistory(props) {\n if (props === void 0) {\n props = {};\n }\n !canUseDOM ?
process.env.NODE_ENV !== "production" ? invariant(false, 'Hash history needs a DOM') : invariant(false) : void
0;\n var globalHistory = window.history;\n var canGoWithoutReload = supportsGoWithoutReloadUsingHash();\n var _props = props,\n _props$getUserConfirm = _props.getUserConfirmation,\n getUserConfirmation =
_props$getUserConfirm === void 0 ? getConfirmation : _props$getUserConfirm,\n _props$hashType =
_props.hashType,\n hashType = _props$hashType === void 0 ? 'slash' : _props$hashType;\n var basename =
props.basename ? stripTrailingSlash(addLeadingSlash(props.basename)) : '';\n var _HashPathCoders$hashT =
HashPathCoders[hashType],\n encodePath = _HashPathCoders$hashT.encodePath,\n decodePath =
_HashPathCoders$hashT.decodePath;\n\n function getDOMLocation() {\n var path =
decodePath(getHashPath());\n process.env.NODE_ENV !== "production" ? warning(!basename ||
hasBasename(path, basename), 'You are attempting to use a basename on a page whose URL path does not begin ' +
'with the basename. Expected path \'' + path + '\' to begin with \'' + basename + '\'.') : void 0;\n if (basename) path
= stripBasename(path, basename);\n return createLocation(path);\n }\n\n var transitionManager =
createTransitionManager();\n\n function setState(nextState) {\n _extends(history, nextState);\n\n history.length
= globalHistory.length;\n transitionManager.notifyListeners(history.location, history.action);\n }\n\n var
forceNextPop = false;\n var ignorePath = null;\n\n function handleHashChange() {\n var path = getHashPath();\n var
encodedPath = encodePath(path);\n\n if (path !== encodedPath) {\n // Ensure we always have a properly-
encoded hash.\n replaceHashPath(encodedPath);\n } else {\n var location = getDOMLocation();\n var
prevLocation = history.location;\n if (!forceNextPop && locationsAreEqual(prevLocation, location)) return; // A
hashchange doesn't always == location change.\n\n if (ignorePath === createPath(location)) return; // Ignore this
change; we already setState in push/replace.\n\n ignorePath = null;\n handlePop(location);\n }\n }\n\n function handlePop(location) {\n if (forceNextPop) {\n forceNextPop = false;\n setState();\n } else {\n var action = 'POP';\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function
(ok) {\n if (ok) {\n setState({\n action: action,\n location: location\n });\n } else {\n revertPop(location);\n }\n });\n }\n }\n\n function revertPop(fromLocation) {\n var toLocation =
history.location; // TODO: We could probably make this more reliable by\n // keeping a list of paths we've seen in
sessionStorage.\n // Instead, we just default to 0 for paths we don't know.\n var toIndex =
allPaths.lastIndexOf(createPath(toLocation));\n if (toIndex === -1) toIndex = 0;\n var fromIndex =
allPaths.lastIndexOf(createPath(fromLocation));\n if (fromIndex === -1) fromIndex = 0;\n var delta = toIndex -
fromIndex;\n\n if (delta) {\n forceNextPop = true;\n go(delta);\n }\n } // Ensure the hash is encoded
properly before doing anything else.\n\n var path = getHashPath();\n var encodedPath = encodePath(path);\n if
(path !== encodedPath) replaceHashPath(encodedPath);\n var initialLocation = getDOMLocation();\n var allPaths
= [createPath(initialLocation)]; // Public interface\n\n function createHref(location) {\n return '#' +
encodePath(basename + createPath(location));\n }\n\n function push(path, state) {\n process.env.NODE_ENV
!== "production" ? warning(state === undefined, 'Hash history cannot push state; it is ignored') : void 0;\n var
action = 'PUSH';\n var location = createLocation(path, undefined, undefined, history.location);\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n if (!ok) return;\n\n var path = createPath(location);\n var encodedPath = encodePath(basename + path);\n var hashChanged =
getHashPath() !== encodedPath;\n\n if (hashChanged) {\n // We cannot tell if a hashchange was caused by a
PUSH, so we'd\n // rather setState here and ignore the hashchange. The caveat here\n // is that other hash
histories in the page will consider it a POP.\n ignorePath = path;\n pushHashPath(encodedPath);\n var
prevIndex = allPaths.lastIndexOf(createPath(history.location));\n var nextPaths = allPaths.slice(0, prevIndex
=== -1 ? 0 : prevIndex + 1);\n nextPaths.push(path);\n allPaths = nextPaths;\n setState({\n action:
action,\n location: location\n });\n } else {\n process.env.NODE_ENV !== "production" ?
warning(false, 'Hash history cannot PUSH the same path; a new entry will not be added to the history stack') : void

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0;\n setState();\n }\n });\n}\n\nfunction replace(path, state) {\n process.env.NODE_ENV !==
\"production\" ? warning(state === undefined, 'Hash history cannot replace state; it is ignored') : void 0;\n var
action = 'REPLACE';\n var location = createLocation(path, undefined, undefined, history.location);\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation, function (ok) {\n if (!ok) return;\n
 var path = createPath(location);\n var encodedPath = encodePath(basename + path);\n var hashChanged =
getHashPath() !== encodedPath;\n\n if (hashChanged) {\n // We cannot tell if a hashchange was caused by a
REPLACE, so we'd\n // rather setState here and ignore the hashchange. The caveat here\n // is that other
hash histories in the page will consider it a POP.\n ignorePath = path;\n replaceHashPath(encodedPath);\n
 }\n\n var prevIndex = allPaths.indexOf(createPath(history.location));\n if (prevIndex !== -1)
allPaths[prevIndex] = path;\n setState({\n action: action,\n location: location\n });\n });\n}\n\nfunction go(n) {\n process.env.NODE_ENV !== \"production\" ? warning(canGoWithoutReload, 'Hash history
go(n) causes a full page reload in this browser') : void 0;\n globalHistory.go(n);\n}\n\nfunction goBack() {\n
go(-1);\n}\n\nfunction goForward() {\n go(1);\n}\n\nvar listenerCount = 0;\n\nfunction
checkDOMListeners(delta) {\n listenerCount += delta;\n\n if (listenerCount === 1 && delta === 1) {\n
window.addEventListener(HashChangeEvent$1, handleHashChange);\n } else if (listenerCount === 0) {\n
window.removeEventListener(HashChangeEvent$1, handleHashChange);\n }\n}\n\nvar isBlocked = false;\n\nfunction
block(prompt) {\n if (prompt === void 0) {\n prompt = false;\n }\n\n var unblock =
transitionManager.setPrompt(prompt);\n\n if (!isBlocked) {\n checkDOMListeners(1);\n isBlocked = true;\n
 }\n\n return function () {\n if (isBlocked) {\n isBlocked = false;\n checkDOMListeners(-1);\n
 }\n\n return unblock();\n };\n}\n\nfunction listen(listener) {\n var unlisten =
transitionManager.appendListener(listener);\n checkDOMListeners(1);\n return function () {\n
checkDOMListeners(-1);\n unlisten();\n };\n}\n\nvar history = {\n length: globalHistory.length,\n action:
'POP',\n location: initialLocation,\n createHref: createHref,\n push: push,\n replace: replace,\n go: go,\n
goBack: goBack,\n goForward: goForward,\n block: block,\n listen: listen\n};\n\nreturn
history;\n}\n\nfunction clamp(n, lowerBound, upperBound) {\n return Math.min(Math.max(n, lowerBound),
upperBound);\n}\n\n/**\n * Creates a history object that stores locations in memory.\n */\n\nfunction
createMemoryHistory(props) {\n if (props === void 0) {\n props = {};\n }\n\n var _props = props,\n
getUserConfirmation = _props.getUserConfirmation,\n _props$initialEntries = _props.initialEntries,\n
initialEntries = _props$initialEntries === void 0 ? [] : _props$initialEntries,\n _props$initialIndex =
_props.initialIndex,\n initialIndex = _props$initialIndex === void 0 ? 0 : _props$initialIndex,\n
_props$keyLength = _props.keyLength,\n keyLength = _props$keyLength === void 0 ? 6 : _props$keyLength;\n
\n var transitionManager = createTransitionManager();\n\n function setState(nextState) {\n _extends(history,
nextState);\n\n history.length = history.entries.length;\n transitionManager.notifyListeners(history.location,
history.action);\n }\n\n function createKey() {\n return Math.random().toString(36).substr(2, keyLength);\n }\n\n
var index = clamp(initialIndex, 0, initialEntries.length - 1);\n var entries = initialEntries.map(function (entry) {\n
return typeof entry === 'string' ? createLocation(entry, undefined, createKey()) : createLocation(entry, undefined,
entry.key || createKey());\n });\n // Public interface\n\n var createHref = createPath;\n\n function push(path, state) {\n
process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined
&& state !== undefined), 'You should avoid providing a 2nd state argument to push when the 1st ' + 'argument is a
location-like object that already has state; it is ignored') : void 0;\n var action = 'PUSH';\n var location =
createLocation(path, state, createKey(), history.location);\n transitionManager.confirmTransitionTo(location,
action, getUserConfirmation, function (ok) {\n if (!ok) return;\n var prevIndex = history.index;\n var
nextIndex = prevIndex + 1;\n var nextEntries = history.entries.slice(0);\n\n if (nextEntries.length > nextIndex)
{\n nextEntries.splice(nextIndex, nextEntries.length - nextIndex, location);\n } else {\n
nextEntries.push(location);\n }\n\n setState({\n action: action,\n location: location,\n index:
nextIndex,\n entries: nextEntries\n });\n });\n}\n\n function replace(path, state) {\n
process.env.NODE_ENV !== \"production\" ? warning(!(typeof path === 'object' && path.state !== undefined &&
state !== undefined), 'You should avoid providing a 2nd state argument to replace when the 1st ' + 'argument is a

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location-like object that already has state; it is ignored'): void 0;\n var action = 'REPLACE';\n var location =
createLocation(path, state, createKey(), history.location);\n transitionManager.confirmTransitionTo(location,
action, getUserConfirmation, function (ok) {\n if (!ok) return;\n history.entries[history.index] = location;\n setState({\n action: action,\n location: location\n });\n });\n}\n\nfunction go(n) {\n var nextIndex =
clamp(history.index + n, 0, history.entries.length - 1);\n var action = 'POP';\n var location =
history.entries[nextIndex];\n transitionManager.confirmTransitionTo(location, action, getUserConfirmation,
function (ok) {\n if (ok) {\n setState({\n action: action,\n location: location,\n index:
nextIndex\n });\n } else {\n // Mimic the behavior of DOM histories by\n // causing a render after a
cancelled POP.\n setState();\n }\n });\n}\n\nfunction goBack() {\n go(-1);\n}\n\nfunction
goForward() {\n go(1);\n}\n\nfunction canGo(n) {\n var nextIndex = history.index + n;\n return nextIndex
>= 0 && nextIndex < history.entries.length;\n}\n\nfunction block(prompt) {\n if (prompt === void 0) {\n
prompt = false;\n }\n\n return transitionManager.setPrompt(prompt);\n}\n\nfunction listen(listener) {\n
return transitionManager.appendListener(listener);\n}\n\nvar history = {\n length: entries.length,\n action:
'POP',\n location: entries[index],\n index: index,\n entries: entries,\n createHref: createHref,\n push: push,\n
replace: replace,\n go: go,\n goBack: goBack,\n goForward: goForward,\n canGo: canGo,\n block:
block,\n listen: listen\n};\nreturn history;\n}\n\nexport { createBrowserHistory, createHashHistory,
createMemoryHistory, createLocation, locationsAreEqual, parsePath, createPath };\n", "import React, { Component
} from 'react';\nimport _inheritsLoose from '@babel/runtime/helpers/esm/inheritsLoose';\nimport PropTypes from
'prop-types';\nimport warning from 'tiny-warning';\n\nvar MAX_SIGNED_31_BIT_INT = 1073741823;\n\nvar
commonjsGlobal = typeof globalThis !== 'undefined' ? globalThis : typeof window !== 'undefined' ? window :
typeof global !== 'undefined' ? global : {};\n\nfunction getUniqueId() {\n var key = '__global_unique_id__';\n
return commonjsGlobal[key] = (commonjsGlobal[key] || 0) + 1;\n}\n\nfunction objectIs(x, y) {\n if (x === y) {\n
return x !== 0 || 1 / x === 1 / y;\n } else {\n return x !== x && y !== y;\n }\n}\n\nfunction
createEventEmitter(value) {\n var handlers = [];\n return {\n on: function on(handler) {\n
handlers.push(handler);\n },\n off: function off(handler) {\n handlers = handlers.filter(function (h) {\n
return h !== handler;\n });\n },\n get: function get() {\n return value;\n },\n set: function set(newValue,
changedBits) {\n value = newValue;\n handlers.forEach(function (handler) {\n return handler(value,
changedBits);\n });\n }\n};\n}\n\nfunction onlyChild(children) {\n return Array.isArray(children) ?
children[0] : children;\n}\n\nfunction createReactContext(defaultValue, calculateChangedBits) {\n var
_Provider$childContex, _Consumer$contextType;\n\n var contextProp = '__create-react-context-' + getUniqueId()
+ '__';\n\n var Provider = /*#__PURE__*/function (_Component) {\n _inheritsLoose(Provider, _Component);\n\n
 function Provider() {\n var _this;\n\n _this = _Component.apply(this, arguments) || this;\n _this.emitter =
createEventEmitter(_this.props.value);\n return _this;\n }\n\n var _proto = Provider.prototype;\n\n
 _proto.getChildContext = function getChildContext() {\n var _ref;\n\n return _ref = {}, _ref[contextProp] =
this.emitter, _ref;\n };\n\n _proto.componentWillReceiveProps = function
componentWillReceiveProps(nextProps) {\n if (this.props.value !== nextProps.value) {\n var oldValue =
this.props.value;\n var newValue = nextProps.value;\n var changedBits;\n\n if (objectIs(oldValue,
newValue)) {\n changedBits = 0;\n } else {\n changedBits = typeof calculateChangedBits ===
'function' ? calculateChangedBits(oldValue, newValue) : MAX_SIGNED_31_BIT_INT;\n\n if
(process.env.NODE_ENV !== 'production') {\n warning((changedBits & MAX_SIGNED_31_BIT_INT)
=== changedBits, 'calculateChangedBits: Expected the return value to be a '+ '31-bit integer. Instead received: ' +
changedBits);\n }\n\n changedBits |= 0;\n\n if (changedBits !== 0) {\n
this.emitter.set(nextProps.value, changedBits);\n }\n }\n }\n\n return Provider;\n };\n\n _proto.render = function
render() {\n return this.props.children;\n };\n\n return Provider;\n }(\n Component\n);\n\n Provider.childContextTypes = (_Provider$childContex = {}, _Provider$childContex[contextProp] =
PropTypes.object.isRequired, _Provider$childContex);\n\n var Consumer = /*#__PURE__*/function
(_Component2) {\n _inheritsLoose(Consumer, _Component2);\n\n function Consumer() {\n var _this2;\n\n
 _this2 = _Component2.apply(this, arguments) || this;\n _this2.state = {\n value: _this2.getValue()\n };\n

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@return {string}\n *^function encodeAsterisk (str) {\n return encodeURI(str).replace(/[#]/g, function (c) {\n
return '%' + c.charCodeAt(0).toString(16).toUpperCase()\n })}\n\n/**\n * Expose a method for transforming
tokens into the path function.\n *^function tokensToFunction (tokens) {\n // Compile all the tokens into regexps.\n
var matches = new Array(tokens.length)\n // Compile all the patterns before compilation.\n for (var i = 0; i <
tokens.length; i++) {\n if (typeof tokens[i] === 'object') {\n matches[i] = new RegExp('^?' + tokens[i].pattern
+ '$')\n }\n }\n\n return function (obj, opts) {\n var path = "\n var data = obj || {}\n var options = opts || {}\n
var encode = options.pretty ? encodeURIComponentPretty : encodeURIComponent\n\n for (var i = 0; i <
tokens.length; i++) {\n var token = tokens[i]\n\n if (typeof token === 'string') {\n path += token\n\n
continue\n }\n\n var value = data[token.name]\n var segment\n\n if (value === null) {\n if
(token.optional) {\n // Prepend partial segment prefixes.\n if (token.partial) {\n path +=
token.prefix\n }\n\n continue\n } else {\n throw new TypeError('Expected \'' + token.name +
'\n to be defined')\n }\n\n if (isArray(value)) {\n if (!token.repeat) {\n throw new
TypeError('Expected \'' + token.name + '\n to not repeat, but received ` + JSON.stringify(value) + `')\n }\n\n
if (value.length === 0) {\n if (token.optional) {\n continue\n } else {\n throw new
TypeError('Expected \'' + token.name + '\n to not be empty')\n }\n\n }\n\n for (var j = 0; j <
value.length; j++) {\n segment = encode(value[j])\n\n if (!matches[i].test(segment)) {\n throw new
TypeError('Expected all \'' + token.name + '\n to match \'' + token.pattern + '\n', but received ` +
JSON.stringify(segment) + `')\n }\n\n path += (j === 0 ? token.prefix : token.delimiter) + segment\n
}\n\n continue\n }\n\n segment = token.asterisk ? encodeAsterisk(value) : encode(value)\n\n if
(!matches[i].test(segment)) {\n throw new TypeError('Expected \'' + token.name + '\n to match \'' +
token.pattern + '\n', but received \'' + segment + `')\n }\n\n path += token.prefix + segment\n }\n\n return
path\n }\n}\n\n/**\n * Escape a regular expression string.\n *^function escapeString (str) {\n return str.replace(/([\+*\?=\^!\:$
\{\}\[\]\|\|\|\|\|])/g, '\\\\$1')\n}\n\n/**\n * Escape the
capturing group by escaping special characters and meaning.\n *^function escapeGroup (group) {\n return group.replace(/([=!:$
\|\/])/g, '\\\\$1')\n}\n\n/**\n * Attach the keys as a
property of the regexp.\n *^function attachKeys (re, keys) {\n re.keys = keys\n return re\n}\n\n/**\n * Get the flags for a regexp from the
options.\n *^function flags (options) {\n return
options.sensitive ? '' : 'i'\n}\n\n/**\n * Pull out keys from a regexp.\n *^function keysFrom (re) {\n return re.keys || []\n}\n\n/**\n * Transform an array into a regexp.\n *^function arrayToRegexp
(path, keys, options) {\n var parts = []\n for (var i = 0; i < path.length; i++) {\n
parts.push(pathToRegexp(path[i], keys, options).source)\n }\n\n var regexp = new RegExp('(' + parts.join('|') + ')',
flags(options))\n return attachKeys(regexp, keys)\n}\n\n/**\n * Create a path regexp from string input.\n *^function stringToRegexp
(path, keys, options) {\n return tokensToRegexp(parse(path, options), keys,
options)\n}\n\n/**\n * Expose a function for taking tokens and returning a RegExp.\n *^function tokensToRegexp (tokens, keys, options) {\n if (!isArray(keys)) {\n options = /** @type {Object} */
(keys || options)\n keys = []\n }\n\n options = options || {}\n\n var strict = options.strict\n var end = options.end
\n var route = ""\n\n // Iterate over the tokens and create our regexp string.\n for (var i = 0; i <
tokens.length; i++) {\n var token = tokens[i]\n\n if (typeof token === 'string') {\n route +=
escapeString(token)\n } else {\n var prefix = escapeString(token.prefix)\n var capture = '(' + token.pattern
+ ')'\n\n keys.push(token)\n\n if (token.repeat) {\n capture += '(?' + prefix + capture + ')*'\n }\n\n if

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(token.optional) {\n if (!token.partial) {\n capture = '(?:' + prefix + '(' + capture + ')?'\n } else {\n capture = prefix + '(' + capture + ')?'\n }\n } else {\n capture = prefix + '(' + capture + ')?'\n }\n }\n\n var delimiter = escapeString(options.delimiter || '/')\n var endsWithDelimiter = route.slice(-delimiter.length) === delimiter\n\n // In non-strict mode we allow a slash at the end of match. If the path to\n // match already ends with a slash, we remove it for consistency. The slash\n // is valid at the end of a path match, not in the middle. This is important\n // in non-ending mode, where '/test/' shouldn't match\n\n '/test/route'.\n\n if (!strict) {\n route = (endsWithDelimiter ? route.slice(0, -delimiter.length) : route) + '(?:' + delimiter + '(?=$))?\n }\n\n if (end) {\n route += '$'\n } else {\n // In non-ending mode, we need the capturing groups to match as much as\n // possible by using a positive lookahead to the end or next path segment.\n route += strict && endsWithDelimiter ? " : '(?=' + delimiter + '|$)'\n }\n\n return attachKeys(new RegExp('^' + route, flags(options)), keys)\n}\n\n/**\n * Normalize the given path string, returning a regular expression.\n * An empty array can be passed in for the keys, which will hold the\n * placeholder key descriptions. For example, using\n * '/user/:id', `keys` will\n * contain `[{ name: 'id', delimiter: '/', optional: false, repeat: false }]`.\n * An\n * @param {(string|RegExp|Array)} path\n * @param {(Array|Object)=} keys\n * @param {Object=} options\n * @return {!RegExp}\n */\nfunction pathToRegexp (path, keys, options) {\n if (!isArray(keys)) {\n options = /**\n * @type {!Object} */ (keys || options)\n keys = []\n }\n options = options || {}\n if (path instanceof RegExp)\n return regexpToRegexp(path, /**\n * @type {!Array} */ (keys))\n if (isArray(path))\n return arrayToRegexp(/**\n * @type {!Array} */ (path), /**\n * @type {!Array} */ (keys), options)\n return stringToRegexp(/**\n * @type {string} */ (path), /**\n * @type {!Array} */ (keys), options)\n}\n\n", "export default function\n\n _objectWithoutPropertiesLoose(source, excluded) {\n if (source == null) return {};\n var target = {};\n var sourceKeys = Object.keys(source);\n var key, i;\n for (i = 0; i < sourceKeys.length; i++) {\n key = sourceKeys[i];\n if (excluded.indexOf(key) >= 0) continue;\n target[key] = source[key];\n }\n return target;\n}", "use strict";\n\n**\n * Copyright 2015, Yahoo! Inc.\n * Copyrights licensed under the New BSD License. See the accompanying LICENSE file for terms.\n */\n\nvar ReactIs = require('react-is');\n\nvar REACT_STATICS = {\n childContextTypes: true,\n contextType: true,\n contextTypes: true,\n defaultProps: true,\n displayName: true,\n getDefaultProps: true,\n getDerivedStateFromError: true,\n getDerivedStateFromProps: true,\n mixins: true,\n propTypes: true,\n type: true\n};\n\nvar KNOWN_STATICS = {\n name: true,\n length: true,\n prototype: true,\n caller: true,\n callee: true,\n arguments: true,\n arity: true\n};\n\nvar FORWARD_REF_STATICS = {\n '$$typeof': true,\n render: true,\n defaultProps: true,\n displayName: true,\n propTypes: true\n};\n\nvar MEMO_STATICS = {\n '$$typeof': true,\n compare: true,\n defaultProps: true,\n displayName: true,\n propTypes: true,\n type: true\n};\n\nvar TYPE_STATICS = {};\nTYPE_STATICS[ReactIs.ForwardRef] = FORWARD_REF_STATICS;\n\nfunction getStatics(component) {\n if (ReactIs.isMemo(component)) {\n return MEMO_STATICS;\n }\n return TYPE_STATICS[component['$$typeof']] || REACT_STATICS;\n}\n\nvar defineProperty = Object.defineProperty;\nvar getOwnPropertyNames = Object.getOwnPropertyNames;\nvar getOwnPropertySymbols = Object.getOwnPropertySymbols;\nvar getOwnPropertyDescriptor = Object.getOwnPropertyDescriptor;\nvar getPrototypeOf = Object.getPrototypeOf;\nvar objectPrototype = Object.prototype;\n\nfunction hoistNonReactStatics(targetComponent, sourceComponent, blacklist) {\n if (typeof sourceComponent !== 'string') {\n // don't hoist over string (html) components\n if (objectPrototype) {\n var inheritedComponent = getPrototypeOf(sourceComponent);\n if (inheritedComponent && inheritedComponent !== objectPrototype) {\n hoistNonReactStatics(targetComponent, inheritedComponent, blacklist);\n }\n }\n }\n var keys = getOwnPropertyNames(sourceComponent);\n if (getOwnPropertySymbols) {\n keys = keys.concat(getOwnPropertySymbols(sourceComponent));\n }\n var targetStatics = getStatics(targetComponent);\n var sourceStatics = getStatics(sourceComponent);\n for (var i = 0; i < keys.length; ++i) {\n var key = keys[i];\n if (!KNOWN_STATICS[key] && !(blacklist && blacklist[key]) && !(sourceStatics && sourceStatics[key]) && !(targetStatics && targetStatics[key])) {\n var descriptor = getOwnPropertyDescriptor(sourceComponent, key);\n try {\n // Avoid failures

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from read-only properties\n defineProperty(targetComponent, key, descriptor);\n } catch (e)\n }\n }\n }\n return targetComponent;\n }\n return targetComponent;\n }\n\nmodule.exports =\nhoistNonReactStatics;\n","import _inheritsLoose from '@babel/runtime/helpers/esm/inheritsLoose';\nimport React\nfrom 'react';\nimport PropTypes from 'prop-types';\nimport { createMemoryHistory, createLocation,\nlocationsAreEqual, createPath } from 'history';\nimport warning from 'tiny-warning';\nimport createContext from\n'mini-create-react-context';\nimport invariant from 'tiny-invariant';\nimport _extends from\n'@babel/runtime/helpers/esm/extends';\nimport pathToRegexp from 'path-to-regexp';\nimport { isValidElementType\n} from 'react-is';\nimport _objectWithoutPropertiesLoose from\n'@babel/runtime/helpers/esm/objectWithoutPropertiesLoose';\nimport hoistStatics from 'hoist-non-react-\nstatics';\n\n// TODO: Replace with React.createContext once we can assume React 16+\nvar createContext\n= function createContext(name) {\n var context = createContext();\n context.displayName = name;\n return\ncontext;\n};\n\nvar historyContext = /*#__PURE__*/createContext("Router-History");\nvar context =\n/*#__PURE__*/createContext("Router");\n\n/**\n * The public API for putting history on context.\n *\n */\nvar Router = /*#__PURE__*/function (_React$Component) {\n _inheritsLoose(Router,\n _React$Component);\n\n Router.computeRootMatch = function computeRootMatch(pathname) {\n return {\npath: "",\nurl: "",\nparams: {},\nisExact: pathname === ""\n};\n\n function Router(props)\n {\n var _this;\n\n _this = _React$Component.call(this, props) || this;\n _this.state = {\nlocation:\nprops.history.location\n}; // This is a bit of a hack. We have to start listening for location\n// changes here in\nthe constructor in case there are any <Redirect>\n// on the initial render. If there are, they will replace/push\nwhen\n// they mount and since cDM fires in children before parents, we may\n// get a new location before the\n<Router> is mounted.\n\n _this._isMounted = false;\n _this._pendingLocation = null;\n\n if\n(!props.staticContext) {\n _this.unlisten = props.history.listen(function (location) {\n if (_this._isMounted)\n {\n _this.setState({\nlocation: location\n});\n } else {\n _this._pendingLocation =\nlocation;\n }\n });\n }\n\n return _this;\n }\n\n var _proto = Router.prototype;\n\n _proto.componentDidMount = function componentDidMount() {\n this._isMounted = true;\n if\n(this._pendingLocation) {\n this.setState({\nlocation: this._pendingLocation\n});\n }\n }\n\n _proto.componentWillUnmount = function componentWillUnmount() {\n if (this.unlisten) {\n this.unlisten();\n this._isMounted = false;\n this._pendingLocation = null;\n }\n }\n\n _proto.render = function render() {\n return /*#__PURE__*/React.createElement(context.Provider, {\nvalue: {\nhistory: this.props.history,\nlocation: this.state.location,\nmatch: Router.computeRootMatch(this.state.location.pathname),\nstaticContext: this.props.staticContext\n}\n}), /*#__PURE__*/React.createElement(historyContext.Provider,\n{\nchildren: this.props.children || null,\nvalue: this.props.history\n});\n\n return\nRouter;\n }\n\n (React.Component);\n\n if (process.env.NODE_ENV !== "production") {\n Router.propTypes = {\nchildren: PropTypes.node,\nhistory: PropTypes.object.isRequired,\nstaticContext: PropTypes.object\n};\n\n Router.prototype.componentDidUpdate = function (prevProps) {\n process.env.NODE_ENV !== "production" ?\nwarning(prevProps.history === this.props.history, "You cannot change <Router history>") : void 0;\n }\n }\n\n /**\n *\n */\n var MemoryRouter =\n/*#__PURE__*/function (_React$Component) {\n _inheritsLoose(MemoryRouter, _React$Component);\n\n function MemoryRouter()\n {\n var _this;\n\n for (var _len = arguments.length, args = new Array(_len), _key = 0;\n_key < _len; _key++) {\n args[_key] = arguments[_key];\n }\n\n _this =\n _React$Component.call.apply(_React$Component, [this].concat(args)) || this;\n _this.history =\ncreateMemoryHistory(_this.props);\n return _this;\n }\n\n var _proto = MemoryRouter.prototype;\n\n _proto.render = function render() {\n return /*#__PURE__*/React.createElement(Router, {\nhistory:\nthis.history,\nchildren: this.props.children\n});\n }\n\n return MemoryRouter;\n }\n\n (React.Component);\n\n if\n(process.env.NODE_ENV !== "production") {\n MemoryRouter.propTypes = {\ninitialEntries:\nPropTypes.array,\ninitialIndex: PropTypes.number,\ngetUserConfirmation: PropTypes.func,\nkeyLength:\nPropTypes.number,\nchildren: PropTypes.node\n};\n\n MemoryRouter.prototype.componentDidMount =\nfunction () {\n process.env.NODE_ENV !== "production" ? warning(!this.props.history, "<MemoryRouter>

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ignores the history prop. To use a custom history, `use `import { Router }` instead of `import { MemoryRouter
as Router }`.): void 0;\n};\n\nvar Lifecycle = /*#__PURE__*/function (_React$Component) {\n
_inheritsLoose(Lifecycle, _React$Component);\n\n function Lifecycle() {\n return _React$Component.apply(this,
arguments) || this;\n }\n\n var _proto = Lifecycle.prototype;\n\n _proto.componentDidMount = function
componentDidMount() {\n if (this.props.onMount) this.props.onMount.call(this, this);\n};\n\n
_proto.componentDidUpdate = function componentDidUpdate(prevProps) {\n if (this.props.onUpdate)
this.props.onUpdate.call(this, this, prevProps);\n};\n\n _proto.componentWillUnmount = function
componentWillUnmount() {\n if (this.props.onUnmount) this.props.onUnmount.call(this, this);\n};\n\n
_proto.render = function render() {\n return null;\n};\n\n return Lifecycle;\n}(React.Component);\n\n/**\n * The
public API for prompting the user before navigating away from a screen.\n */\n\nfunction Prompt(_ref) {\n var
message = _ref.message,\n _ref$when = _ref.when,\n when = _ref$when === void 0 ? true : _ref$when;\n
return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n !context ?
process.env.NODE_ENV !== "production" ? invariant(false, "You should not use <Prompt> outside a
<Router>") : invariant(false) : void 0;\n if (!when || context.staticContext) return null;\n var method =
context.history.block;\n return /*#__PURE__*/React.createElement(Lifecycle, {\n onMount: function
onMount(self) {\n self.release = method(message);\n },\n onUpdate: function onUpdate(self, prevProps)
{\n if (prevProps.message !== message) {\n self.release();\n self.release = method(message);\n
}\n },\n onUnmount: function onUnmount(self) {\n self.release();\n },\n message: message\n });\n
});\n\nif (process.env.NODE_ENV !== "production") {\n var messageType =
PropTypes.oneOfType([PropTypes.func, PropTypes.string]);\n Prompt.propTypes = {\n when: PropTypes.bool,\n
message: messageType.isRequired\n};\n}\n\nvar cache = {};\nvar cacheLimit = 10000;\nvar cacheCount =
0;\n\nfunction compilePath(path) {\n if (cache[path]) return cache[path];\n var generator =
pathToRegexp.compile(path);\n\n if (cacheCount < cacheLimit) {\n cache[path] = generator;\n
cacheCount++;\n }\n\n return generator;\n}\n\n/**\n * Public API for generating a URL pathname from a path and
parameters.\n */\n\nfunction generatePath(path, params) {\n if (path === void 0) {\n path = "";\n }\n\n if
(params === void 0) {\n params = {};\n }\n\n return path === "" ? path : compilePath(path)(params, {\n
pretty: true\n});\n}\n\n/**\n * The public API for navigating programmatically with a component.\n */\n\nfunction
Redirect(_ref) {\n var computedMatch = _ref.computedMatch,\n to = _ref.to,\n _ref$push = _ref.push,\n
push = _ref$push === void 0 ? false : _ref$push;\n return /*#__PURE__*/React.createElement(context.Consumer,
null, function (context) {\n !context ? process.env.NODE_ENV !== "production" ? invariant(false, "You should
not use <Redirect> outside a <Router>") : invariant(false) : void 0;\n var history = context.history,\n
staticContext = context.staticContext;\n var method = push ? history.push : history.replace;\n var location =
createLocation(computedMatch ? typeof to === "string" ? generatePath(to, computedMatch.params) : _extends({},
to, {\n pathname: generatePath(to.pathname, computedMatch.params)\n }): to); // When rendering in a static
context,\n // set the new location immediately.\n\n if (staticContext) {\n method(location);\n return null;\n
}\n\n return /*#__PURE__*/React.createElement(Lifecycle, {\n onMount: function onMount() {\n
method(location);\n },\n onUpdate: function onUpdate(self, prevProps) {\n var prevLocation =
createLocation(prevProps.to);\n\n if (!locationsAreEqual(prevLocation, _extends({}, location, {\n key:
prevLocation.key\n }))) {\n method(location);\n },\n to: to\n });\n});\n\nif
(process.env.NODE_ENV !== "production") {\n Redirect.propTypes = {\n push: PropTypes.bool,\n from:
PropTypes.string,\n to: PropTypes.oneOfType([PropTypes.string, PropTypes.object]).isRequired\n};\n}\n\nvar
cache$1 = {};\nvar cacheLimit$1 = 10000;\nvar cacheCount$1 = 0;\n\nfunction compilePath$1(path, options) {\n
var cacheKey = "" + options.end + options.strict + options.sensitive;\n var pathCache = cache$1[cacheKey] ||
(cache$1[cacheKey] = {});\n if (pathCache[path]) return pathCache[path];\n var keys = [];\n var regexp =
pathToRegexp(path, keys, options);\n var result = {\n regexp: regexp,\n keys: keys\n};\n\n if (cacheCount$1 <
cacheLimit$1) {\n pathCache[path] = result;\n cacheCount$1++;\n }\n\n return result;\n}\n\n/**\n * Public API
for matching a URL pathname to a path.\n */\n\nfunction matchPath(pathname, options) {\n if (options === void
0) {\n options = {};\n }\n\n if (typeof options === "string" || Array.isArray(options)) {\n options = {\n

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path: options\n };\n }\n\n var _options = options,\n path = _options.path,\n _options$exact =
_options.exact,\n exact = _options$exact === void 0 ? false : _options$exact,\n _options$strict =
_options.strict,\n strict = _options$strict === void 0 ? false : _options$strict,\n _options$sensitive =
_options.sensitive,\n sensitive = _options$sensitive === void 0 ? false : _options$sensitive;\n var paths =
[].concat(path);\n return paths.reduce(function (matched, path) {\n if (!path && path !== "\\") return null;\n if
(matched) return matched;\n\n var _compilePath = compilePath$1(path, {\n end: exact,\n strict: strict,\n
sensitive: sensitive\n }),\n regexp = _compilePath.regexp,\n keys = _compilePath.keys;\n\n var match =
regexp.exec(pathname);\n if (!match) return null;\n var url = match[0],\n values = match.slice(1);\n var
isExact = pathname === url;\n if (exact && !isExact) return null;\n return {\n path: path,\n // the path used
to match\n url: path === "\\^" && url === "\\^" ? "\\^" : url,\n // the matched portion of the URL\n isExact:
isExact,\n // whether or not we matched exactly\n params: keys.reduce(function (memo, key, index) {\n
memo[key.name] = values[index];\n return memo;\n }, {})\n };,\n null);\n\n\nfunction
isEmptyChildren(children) {\n return React.Children.count(children) === 0;\n}\n\nfunction
evalChildrenDev(children, props, path) {\n var value = children(props);\n process.env.NODE_ENV !==
"production" ? warning(value !== undefined, "You returned `undefined` from the `children` function of `" +
("<Route`" + (path ? " path=" + path + "\\`" : "\\`") + ">", but you `)` + "should have returned a React element
or `null`") : void 0;\n return value || null;\n}\n\n/**\n * The public API for matching a single path and rendering.\n
/\n\nvar Route = /#__PURE__*/function (_React$Component) {\n _inheritsLoose(Route,
_React$Component);\n\n function Route() {\n return _React$Component.apply(this, arguments) || this;\n }\n\n var
_proto = Route.prototype;\n\n _proto.render = function render() {\n var _this = this;\n\n return
/*#__PURE__*/React.createElement(context.Consumer, null, function (context$1) {\n !context$1 ?
process.env.NODE_ENV !== "production" ? invariant(false, "You should not use <Route> outside a <Router>")
: invariant(false) : void 0;\n var location = _this.props.location || context$1.location;\n var match =
_this.props.computedMatch ? _this.props.computedMatch // <Switch> already computed the match for us\n :
_this.props.path ? matchPath(location.pathname, _this.props) : context$1.match;\n var props = _extends({},
context$1, {\n location: location,\n match: match\n });\n var _this$props = _this.props,\n
children = _this$props.children,\n component = _this$props.component,\n render = _this$props.render; //
Preact uses an empty array as children by\n // default, so use null if that's the case.\n\n if
(Array.isArray(children) && isEmptyChildren(children)) {\n children = null;\n }\n\n return
/*#__PURE__*/React.createElement(context.Provider, {\n value: props\n }, props.match ? children ? typeof
children === "function" ? process.env.NODE_ENV !== "production" ? evalChildrenDev(children, props,
_this.props.path) : children(props) : children : component ? /*#__PURE__*/React.createElement(component, props)
: render ? render(props) : null : typeof children === "function" ? process.env.NODE_ENV !== "production" ?
evalChildrenDev(children, props, _this.props.path) : children(props) : null);\n });\n });\n\n return
Route;\n})(React.Component);\n\nif (process.env.NODE_ENV !== "production") {\n Route.propTypes = {\n
children: PropTypes.oneOfType([PropTypes.func, PropTypes.node]),\n component: function component(props,
propName) {\n if (props[propName] && !isValidElementType(props[propName])) {\n return new
Error("Invalid prop 'component' supplied to 'Route': the prop is not a valid React component");\n }\n },\n
exact: PropTypes.bool,\n location: PropTypes.object,\n path: PropTypes.oneOfType([PropTypes.string,
PropTypes.arrayOf(PropTypes.string)]),\n render: PropTypes.func,\n sensitive: PropTypes.bool,\n strict:
PropTypes.bool\n };\n\n Route.prototype.componentDidMount = function () {\n process.env.NODE_ENV !==
"production" ? warning(!(this.props.children && !isEmptyChildren(this.props.children) &&
this.props.component), "You should not use <Route component> and <Route children> in the same route; <Route
component> will be ignored") : void 0;\n process.env.NODE_ENV !== "production" ?
warning(!(this.props.children && !isEmptyChildren(this.props.children) && this.props.render), "You should not
use <Route render> and <Route children> in the same route; <Route render> will be ignored") : void 0;\n
process.env.NODE_ENV !== "production" ? warning(!(this.props.component && this.props.render), "You should
not use <Route component> and <Route render> in the same route; <Route render> will be ignored") : void 0;\n

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};\n\n Route.prototype.componentDidUpdate = function (prevProps) {\n process.env.NODE_ENV !==
\'production\' ? warning(!(this.props.location && !prevProps.location), '<Route> elements should not change from
uncontrolled to controlled (or vice versa). You initially used no \'location\' prop and then provided one on a
subsequent render.'): void 0;\n process.env.NODE_ENV !== \'production\' ? warning(!(this.props.location &&
prevProps.location), '<Route> elements should not change from controlled to uncontrolled (or vice versa). You
provided a \'location\' prop initially but omitted it on a subsequent render.'): void 0;\n });\n\nfunction
addLeadingSlash(path) {\n return path.charAt(0) === \'\/\' ? path : \'\/\' + path;\n}\n\nfunction
addBaseline(basename, location) {\n if (!basename) return location;\n return _extends({}, location, {\n
pathname: addLeadingSlash(basename) + location.pathname\n });\n}\n\nfunction stripBaseline(basename,
location) {\n if (!basename) return location;\n var base = addLeadingSlash(basename);\n if
(location.pathname.indexOf(base) !== 0) return location;\n return _extends({}, location, {\n pathname:
location.pathname.substr(base.length)\n });\n}\n\nfunction createURL(location) {\n return typeof location ===
\'string\' ? location : createPath(location);\n}\n\nfunction staticHandler(methodName) {\n return function () {\n
process.env.NODE_ENV !== \'production\' ? invariant(false, \'You cannot %s with <StaticRouter>\',
methodName) : invariant(false); \n }; \n}\n\nfunction noop() {} \n\n/**\n * The public top-level API for a \'static\'
<Router>, so-called because it\n * can't actually change the current location. Instead, it just records\n * location
changes in a context object. Useful mainly in testing and\n * server-rendering scenarios.\n */\n\nvar StaticRouter =
/*#__PURE__*/function (_React$Component) {\n _inheritsLoose(StaticRouter, _React$Component);\n\n function
StaticRouter() {\n var _this;\n\n for (var _len = arguments.length, args = new Array(_len), _key = 0; _key <
_len; _key++) {\n args[_key] = arguments[_key];\n }\n\n _this =
_React$Component.call.apply(_React$Component, [this].concat(args)) || this;\n\n _this.handlePush = function
(location) {\n return _this.navigateTo(location, \'PUSH\');\n }; \n\n _this.handleReplace = function (location)
{\n return _this.navigateTo(location, \'REPLACE\');\n }; \n\n _this.handleListen = function () {\n return
noop;\n }; \n\n _this.handleBlock = function () {\n return noop;\n }; \n\n return _this;\n }\n\n var _proto =
StaticRouter.prototype;\n\n _proto.navigateTo = function navigateTo(location, action) {\n var _this$props =
this.props, \n _this$props$basename = _this$props.basename, \n basename = _this$props$basename ===
void 0 ? \'\/\' : _this$props$basename, \n _this$props$context = _this$props.context, \n context =
_this$props$context === void 0 ? {} : _this$props$context;\n context.action = action;\n context.location =
addBaseline(basename, createLocation(location));\n context.url = createURL(context.location);\n }; \n\n _proto.render = function render() {\n var _this$props2 = this.props, \n _this$props2$basename =
_this$props2.basename, \n basename = _this$props2$basename === void 0 ? \'\/\' : _this$props2$basename, \n
_this$props2$context = _this$props2.context, \n context = _this$props2$context === void 0 ? {} :
_this$props2$context, \n _this$props2$location = _this$props2.location, \n location = _this$props2$location
=== void 0 ? \'\/\' : _this$props2$location, \n rest = _objectWithoutPropertiesLoose(_this$props2,
[\'basename\', \'context\', \'location\']);\n\n var history = {\n createHref: function createHref(path) {\n
return addLeadingSlash(basename + createURL(path));\n }, \n action: \'POP\', \n location:
stripBaseline(basename, createLocation(location)), \n push: this.handlePush, \n replace: this.handleReplace, \n
go: staticHandler(\'go\'), \n goBack: staticHandler(\'goBack\'), \n goForward:
staticHandler(\'goForward\'), \n listen: this.handleListen, \n block: this.handleBlock\n }; \n return
/*#__PURE__*/React.createElement(Router, _extends({}, rest, {\n history: history, \n staticContext: context\n
})); \n }; \n\n return StaticRouter;\n})(React.Component);\n\nif (process.env.NODE_ENV !== \'production\') {\n
StaticRouter.propTypes = {\n basename: PropTypes.string, \n context: PropTypes.object, \n location:
PropTypes.oneOfType([PropTypes.string, PropTypes.object])\n }; \n\n StaticRouter.prototype.componentDidMount = function () {\n process.env.NODE_ENV !== \'production\' ?
warning(!this.props.history, \'<StaticRouter> ignores the history prop. To use a custom history, \'+ \'use `import {
Router }` instead of `import { StaticRouter as Router }`.\'): void 0;\n }; \n}\n\n/**\n * The public API for rendering
the first <Route> that matches.\n */\n\nvar Switch = /*#__PURE__*/function (_React$Component) {\n _inheritsLoose(Switch, _React$Component);\n\n function Switch() {\n return _React$Component.apply(this,

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arguments) || this;\n }\n\n var _proto = Switch.prototype;\n\n _proto.render = function render() {\n var _this =
this;\n\n return /*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n !context ?
process.env.NODE_ENV !== "production" ? invariant(false, "You should not use <Switch> outside a <Router>")
: invariant(false) : void 0;\n var location = _this.props.location || context.location;\n var element, match; // We
use React.Children.forEach instead of React.Children.toArray().find()\n // here because toArray adds keys to all
child elements and we do not want\n // to trigger an unmount/remount for two <Route>s that render the same\n
// component at different URLs.\n\n React.Children.forEach(_this.props.children, function (child) {\n if
(match == null && /*#__PURE__*/React.isValidElement(child)) {\n element = child;\n var path =
child.props.path || child.props.from;\n match = path ? matchPath(location.pathname, _extends({}, child.props,
{\n path: path\n })): context.match;\n }\n });\n return match ?
/*#__PURE__*/React.cloneElement(element, {\n location: location,\n computedMatch: match\n }) :
null;\n });\n};\n\n return Switch;\n})(React.Component);\n\nif (process.env.NODE_ENV !== "production") {\n
Switch.propTypes = {\n children: PropTypes.node,\n location: PropTypes.object\n};\n\n
Switch.prototype.componentDidUpdate = function (prevProps) {\n process.env.NODE_ENV !== "production" ?
warning(!(this.props.location && !prevProps.location), '<Switch> elements should not change from uncontrolled to
controlled (or vice versa). You initially used no "location" prop and then provided one on a subsequent render.') :
void 0;\n process.env.NODE_ENV !== "production" ? warning(!(this.props.location && prevProps.location),
'<Switch> elements should not change from controlled to uncontrolled (or vice versa). You provided a "location"
prop initially but omitted it on a subsequent render.') : void 0;\n};\n\n\n/**\n * A public higher-order component
to access the imperative API\n */\nfunction withRouter(Component) {\n var displayName = "withRouter(" +
(Component.displayName || Component.name) + ")";\n var C = function C(props) {\n var
wrappedComponentRef = props.wrappedComponentRef,\n remainingProps =
_objectWithoutPropertiesLoose(props, ["wrappedComponentRef"]);;\n\n return
/*#__PURE__*/React.createElement(context.Consumer, null, function (context) {\n !context ?
process.env.NODE_ENV !== "production" ? invariant(false, "You should not use <" + displayName + ">
outside a <Router>") : invariant(false) : void 0;\n return /*#__PURE__*/React.createElement(Component,
_extends({}, remainingProps, context, {\n ref: wrappedComponentRef\n }));\n });\n };;\n\n
C.displayName = displayName;\n C.WrappedComponent = Component;\n\n if (process.env.NODE_ENV !==
"production") {\n C.propTypes = {\n wrappedComponentRef: PropTypes.oneOfType([PropTypes.string,
PropTypes.func, PropTypes.object])\n };;\n }\n\n return hoistStatics(C, Component);\n}\n\n\nvar useContext =
React.useContext;\nfunction useHistory() {\n if (process.env.NODE_ENV !== "production") {\n !(typeof
useContext === "function") ? process.env.NODE_ENV !== "production" ? invariant(false, "You must use React
>= 16.8 in order to use useHistory()") : invariant(false) : void 0;\n }\n\n return
useContext(historyContext);\n}\n\nfunction useLocation() {\n if (process.env.NODE_ENV !== "production") {\n
!(typeof useContext === "function") ? process.env.NODE_ENV !== "production" ? invariant(false, "You must
use React >= 16.8 in order to use useLocation()") : invariant(false) : void 0;\n }\n\n return
useContext(context).location;\n}\n\nfunction useParams() {\n if (process.env.NODE_ENV !== "production") {\n
!(typeof useContext === "function") ? process.env.NODE_ENV !== "production" ? invariant(false, "You must
use React >= 16.8 in order to use useParams()") : invariant(false) : void 0;\n }\n\n var match =
useContext(context).match;\n return match ? match.params : {};\n}\n\nfunction useRouteMatch(path) {\n if
(process.env.NODE_ENV !== "production") {\n !(typeof useContext === "function") ?
process.env.NODE_ENV !== "production" ? invariant(false, "You must use React >= 16.8 in order to use
useRouteMatch()") : invariant(false) : void 0;\n }\n\n var location = useLocation();\n var match =
useContext(context).match;\n return path ? matchPath(location.pathname, path) : match;\n}\n\n\nif
(process.env.NODE_ENV !== "production") {\n if (typeof window !== "undefined") {\n var global =
window;\n var key = "__react_router_build__";\n var buildNames = {\n cjs: "CommonJS",\n esm: "ES
modules",\n umd: "UMD"\n };;\n if (global[key] && global[key] !== "esm") {\n var
initialBuildName = buildNames[global[key]];\n var secondaryBuildName = buildNames["esm"]; // TODO: Add

```

link to article that explains in detail how to avoid // loading 2 different builds. throw new Error("You are loading the " + secondaryBuildName + " build of React Router " + ("on a page that is already running the " + initialBuildName + " ") + "build, so things won't work right."); global[key] = "esm";

```

}
}
export { MemoryRouter, Prompt, Redirect, Route, Router, StaticRouter, Switch, historyContext as
__HistoryContext, context as __RouterContext, generatePath, matchPath, useHistory, useLocation, useParams,
useRouteMatch, withRouter };
// sourceMappingURL=react-router.js.map
import React from
'react';
import { Router } from 'react-router';
import { createBrowserHistory as createHistory } from
'history';
import PropTypes from 'prop-types';
import warning from 'tiny-warning';
/**
 * The public
API for a <Router> that uses HTML5 history.
 */
class BrowserRouter extends React.Component {
 history =
createHistory(this.props);
 render() {
 return <Router history={this.history} children={this.props.children}
/>;
 }
 static propTypes = {
 basename: PropTypes.string,
 children:
PropTypes.node,
 forceRefresh: PropTypes.bool,
 getUserConfirmation: PropTypes.func,
 keyLength:
PropTypes.number
 };
 static prototype.componentDidMount = function() {
 warning(!this.props.history,
'<BrowserRouter> ignores the history prop. To use a custom history, ' +
'use `import { Router }` instead of `import { BrowserRouter as Router }`.'
);
 };
 static default
BrowserRouter;
import React from 'react';
import { Router } from 'react-router';
import {
createHashHistory as createHistory } from 'history';
import PropTypes from 'prop-types';
import warning
from 'tiny-warning';
/**
 * The public
API for a <Router> that uses window.location.hash.
 */
class
HashRouter extends React.Component {
 history =
createHistory(this.props);
 render() {
 return <Router
history={this.history} children={this.props.children} />;
 }
 static propTypes = {
 basename: PropTypes.string,
 children: PropTypes.node,
 getUserConfirmation: PropTypes.func,
 hashType:
PropTypes.oneOf(['hashbang', 'noslash', 'slash'])
 };
 static prototype.componentDidMount = function() {
 warning(!this.props.history,
'<HashRouter> ignores the history prop. To use a custom history, ' +
'use `import { Router }` instead of
`import { HashRouter as Router }`.'
);
 };
 static default
HashRouter;
import { createLocation }
from 'history';
export const resolveToLocation = (to, currentLocation) => {
 typeof to === 'function' ?
to(currentLocation) : to;
};
export const normalizeToLocation = (to, currentLocation) => {
 return typeof to ===
'string' ?
createLocation(to, null, null, currentLocation) : to;
};
import React from 'react';
import {
__RouterContext as RouterContext } from 'react-router';
import { createPath } from 'history';
import
PropTypes from 'prop-types';
import invariant from 'tiny-invariant';
import {
resolveToLocation,
normalizeToLocation } from './utils/locationUtils.js';
// React 15 compat
const forwardRefShim = C =>
C;
let { forwardRef } = React;
if (typeof forwardRef === 'undefined') {
 forwardRef =
forwardRefShim;
}
function isModifiedEvent(event) {
 return !(event.metaKey || event.altKey ||
event.ctrlKey || event.shiftKey);
}
const LinkAnchor = forwardRef((
{
 innerRef, // TODO:
deprecate
navigate,
onClick,
...rest
}, forwardedRef) => {
 const { target } = rest;
 let props = {
 ...rest,
 onClick: event => {
 try {
 if (onClick) onClick(event);
 } catch (ex) {
 event.preventDefault();
 throw ex;
 }
 if (!event.defaultPrevented && //
onClick prevented default
event.button === 0 && // ignore everything but left clicks
(!target || target
=== '_self') && // let browser handle "target=_blank" etc.
isModifiedEvent(event) // ignore clicks with
modifier keys
) {
 event.preventDefault();
 navigate();
 }
 }
 };
 // React 15
compat
if (forwardRefShim !== forwardRef) {
 props.ref = forwardedRef || innerRef;
 } else {
 props.ref = innerRef;
 }
 /* eslint-disable-next-line jsx-a11y/anchor-has-content */
 return <a { ...props}
/>;
}
);
if (__DEV__) {
 LinkAnchor.displayName = 'LinkAnchor';
}
/**
 * The public
API for
rendering a history-aware <a>.
 */
const Link = forwardRef((
{
 component = LinkAnchor,
replace,
to,
innerRef, // TODO: deprecate
...rest
}, forwardedRef) => {
 return (
<RouterContext.Consumer>
{ context => {
 invariant(context, 'You should not use <Link> outside a
<Router>');
 const { history } = context;
 const location = normalizeToLocation(
resolveToLocation(to, context.location),
context.location
);
 const href = location ?

```

```

history.createHref(location) : "";
const props = {
 ...rest,
 href,
 navigate() {
 const location = resolveToLocation(to, context.location);
 const isDuplicateNavigation =
 createPath(context.location) === createPath(normalizeToLocation(location));
 const method = (replace || isDuplicateNavigation) ? history.replace : history.push;
 method(location);
 }
};
// React 15 compat
if (forwardRefShim !== forwardRef) {
 props.ref = forwardedRef || innerRef;
} else {
 props.innerRef = innerRef;
}
return React.createElement(component, props);
}
</RouterContext.Consumer>
);
}
);
if (__DEV__) {
 const toType =
 PropTypes.oneOfType([
 PropTypes.string,
 PropTypes.object,
 PropTypes.func
]);
 const refType =
 PropTypes.oneOfType([
 PropTypes.string,
 PropTypes.func,
 PropTypes.shape({
 current: PropTypes.any
 })
]);
 Link.displayName = 'Link';
 Link.propTypes = {
 innerRef: refType,
 onClick:
 PropTypes.func,
 replace: PropTypes.bool,
 target: PropTypes.string,
 to: toType.isRequired
 };
}
export default Link;
", "import React from 'react';
import { __RouterContext as RouterContext,
matchPath } from 'react-router';
import PropTypes from 'prop-types';
import invariant from 'tiny-invariant';
import Link from './Link.js';
import {
 resolveToLocation,
 normalizeToLocation
} from './utils/locationUtils.js';
// React 15 compat
const forwardRefShim = C => C;
let { forwardRef } = React;
(typeof forwardRef === 'undefined') {
 forwardRef = forwardRefShim;
}
function
joinClassnames(...classnames) {
 return classnames.filter(i => i).join(' ');
}
/**
 * A <Link> wrapper that
knows if it's "active" or not.
*/
const NavLink = forwardRef((
 {
 'aria-current': ariaCurrent =
'page',
 activeClassName = 'active', // TODO: deprecate
 activeStyle, // TODO: deprecate
 className: classNameProp,
 exact,
 isActive: isActiveProp,
 location: locationProp,
 sensitive,
 strict,
 style: styleProp,
 to,
 innerRef, // TODO: deprecate
 ...rest
 },
 forwardedRef
) =>
{
 return (
 <RouterContext.Consumer>
 {context => {
 invariant(context, 'You should not use
<NavLink> outside a <Router>');
 const currentLocation = locationProp || context.location;
 const
toLocation = normalizeToLocation(
 resolveToLocation(to, currentLocation),
 currentLocation
);
 const { pathname: path } = toLocation;
 // Regex taken from: https://github.com/pillarjs/path-to-
regexp/blob/master/index.js#L202
 const escapedPath =
 path &&
 path.replace(/([.+*?=^!:${}()|\[\]\/\\])/g, '\\\\$1');
 const match = escapedPath
 ?
 matchPath(currentLocation.pathname, {
 path: escapedPath,
 exact,
 sensitive,
 strict
 })
 : null;
 const isActive = !(isActiveProp
 ? isActiveProp(match,
currentLocation)
 : match);
 let className =
 typeof classNameProp === 'function'
 ? classNameProp(isActive)
 : classNameProp;
 let style =
 typeof styleProp ===
'function'
 ? styleProp(isActive)
 : styleProp;
 if (isActive) {
 className =
joinClassnames(className, activeClassName);
 style = {
 ...style,
 ...activeStyle
 };
 }
 const
props = {
 'aria-current': (isActive && ariaCurrent) || null,
 className,
 style,
 to:
toLocation,
 ...rest
 };
 // React 15 compat
 if (forwardRefShim !== forwardRef) {
 props.ref = forwardedRef || innerRef;
 } else {
 props.innerRef = innerRef;
 }
 return <Link {...props} />;
 }
)
);
}
);
if (__DEV__) {
 NavLink.displayName = 'NavLink';
 const ariaCurrentType = PropTypes.oneOf([
 'page',
 'step',
 'location',
 'date',
 'time',
 'true',
 'false'
]);
 NavLink.propTypes = {
 ...Link.propTypes,
 'aria-current': ariaCurrentType,
 activeClassName: PropTypes.string,
 activeStyle:
 PropTypes.object,
 className: PropTypes.oneOfType([
 PropTypes.string,
 PropTypes.func
]),
 exact:
 PropTypes.bool,
 isActive: PropTypes.func,
 location: PropTypes.object,
 sensitive: PropTypes.bool,
 strict: PropTypes.bool,
 style: PropTypes.oneOfType([
 PropTypes.object,
 PropTypes.func
])
 };
}
export
default
NavLink;
", "names": ["setPrototypeOf", "require$$1", "ReactPropTypesSecret", "require$$0", "has", "printWarning", "ReactIs", "assign", "checkPropTypes", "Component", "PropTypes", "React", "getOwnPropertySymbols", "createNamedContext", "context", "createContext", "BrowserRouter", "history", "createHistory", "props", "render", "children", "propTypes", "basename", "string", "node", "forceRefresh", "bool", "getUserConfirmation", "func", "keyLength", "number", "prot

```

otype","componentDidMount","warning","HashRouter","hashType","oneOf","resolveToLocation","to","currentLocation","normalizeToLocation","createLocation","forwardRefShim","C","forwardRef","isModifiedEvent","event","metaKey","altKey","ctrlKey","shiftKey","LinkAnchor","forwardedRef","innerRef","navigate","onClick","rest","target","ex","preventDefault","defaultPrevented","button","ref","displayName","Link","component","replace","RouterContext","invariant","location","href","createHref","isDuplicateNavigation","createPath","method","push","createElement","toType","oneOfType","object","refType","shape","current","any","isRequired","joinClassnames","classnames","filter","i","join","NavLink","ariaCurrent","activeClassName","activeStyle","classNameProp","className","exact","isActiveProp","isActive","locationProp","sensitive","strict","styleProp","style","toLocation","path","pathname","escapedPath","match","matchPath","ariaCurrentType"],"mappings":";;;;;;;;;;EAAe,SAAS,eAAe,CAAC,CAAC,EAAE,CAAC,EAAE;EAC9C,EAAE,eAAe,GAAG,MAAM,CAAC,cAAc,IAAI,SAAS,eAAe,CAAC,CAAC,EAAE,CAAC,EAAE;EAC5E,IAAI,CAAC,CAAC,SAAS,GAAG,CAAC,CAAC;EACpB,IAAI,OAAO,CAAC,CAAC;EACb,GAAG,CAAC;;EAEJ,EAAE,OAAO,eAAe,CAAC,CAAC,EAAE,CAAC,CAAC,CAAC;EAC/B;;GAAC,DCNc,SAAS,cAAc,CAAC,QAAQ,EAAE,UAAU,EAAE;EAC7D,EAAE,QAAQ,CAAC,SAAS,GAAG,MAAM,CAAC,MAAM,CAAC,UAAU,CAAC,SAAS,CAAC,CAAC;EAC3D,EAAE,QAAQ,CAAC,SAAS,CAAC,WAAW,GAAG,QAAQ,CAAC;EAC5C,EAAEA,eAAc,CAAC,QAAQ,EAAE,UAAU,CAAC,CAAC;EACvC;;;;;;;;;;;GAAC;ACLd,EASa,MAAM,CAAC,cAAc,CAAC,OAAO,CAAC,YAAY,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,CAAC;EACpE,IAAI,CAAC,CAAC,UAAU,GAAG,OAAO,MAAM,EAAE,MAAM,CAAC,GAAG,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,eAAe,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,cAAc,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,gBAAgB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,CAAC,mBAAmB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,gBAAgB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,gBAAgB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,eAAe,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,kBAaKB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,uBAAuB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,mBAAmB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,gBAAgB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,qBAAqB,CAAC;EAC1gB,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,YAAY,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,YAAY,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,mBAAmB,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,CAAC,CAAC,MAAM,CAAC,GAAG,CAAC,iBAAiB,CAAC,CAAC,KAAK,CAAC,SAAS,CAAC,CAAC,CAAC,CAAC,CAAC,GAAG,QAAQ,GAAG,OAAO,CAAC,EAAE,IAAI,GAAG,CAAC,CAAC,CAAC,IAAI,CAAC,CAAC,CAAC,CAAC,CAAC,QAAQ,CAAC,OAAO,CAAC,EAAE,KAAK,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,IAAI,CAAC,CAAC,EAAE,KAAK,CAAC,CAAC,KAAK,CAAC,CAAC,KAAK,CAAC,CAAC,CAAC,KAAK,CAAC,CAAC,KAAK,CAAC,CAAC,OAAO,CAAC,CAAC,QAAQ,OAAO,CAAC,CAAC,CAAC,EAAE,CAAC,CAAC,QAAQ,CAAC,CAAC,EAAE,KAAK,CAAC,CAAC,KAAK,CAAC,CAAC,KAAK,CAAC,CAAC,OAAO,CAAC,CAAC,QAAQ,OAAO,CAAC,CAAC,CAAC,KAAK,CAAC,CAAC,KAAK,CAAC,CAAC,KAAK,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,SAAS,CAAC,CAAC,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,cAAc,CAAC,CAAC,CAAC,iBAAiB,CAAC,CAAC,CAAC;EAC3e,sBAAsB,CAAC,CAAC,CAAC,uBAAuB,CAAC,CAAC,CAAC,uBAAuB,CAAC,CAAC,CAAC,eAAe,CAAC,CAAC,CAAC,kBAaKB,CAAC,CAAC,CAAC,gBAAgB,CAAC,CAAC,CAAC,YAAY,CAAC,CAAC,CAAC,YAAY,CAAC,CAAC,CAAC,cAAc,CAAC,CAAC,CAAC,gBAAgB,CAAC,CAAC,CAAC,kBAaKB,CAAC,CAAC,CAAC,gBAAgB,CAAC,CAAC,CAAC;EACjP,0BAA0B,CAAC,SAAS,CAAC,CAAC,CAAC,OAAO,QAAQ,GAAG,OAAO,CAAC,EAAE,UAAU,GAAG,OAAO,CAAC,EAAE,CAAC,GAAG,CAAC,EAAE,CAAC,GAAG,CAAC,EAAE,CAAC,GAAG,CAAC,EAAE,QAAQ,GAAG,OAAO,CAAC,EAAE,IAAI,GAAG,CAAC,GAAG,CAAC,CAAC,QAAQ,GAAG,CAAC,EAAE,CAAC,CAAC,QAAQ,GAAG,CAAC,EAAE,CAAC,CAAC,QAAQ,GAAG,CAAC,EAAE,CAAC,CAAC,QAAQ,GAAG,CAAC,EAAE,CAAC,CAAC,QAAQ,GAAG,CAAC,EAAE,CAAC,CAAC,QAAQ,GAAG,CAAC,QAAQ,G

AAG,CAAC,EAAE,CAAC,CAAC,QAAQ,GAAG,CAAC,CAAC,CAAC,CAAC,mBAAmB,CAAC,SAAS,CAAC,  
CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,EAAE,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,C  
AAC,wBAAwB,CAAC,CAAC,CAAC,yBAAyB,CAAC,SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAA  
C,CAAC,GAAG,CAAC,CAAC,CAAC,yBAAyB,CAAC,SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAA  
C,CAAC,GAAG,CAAC,CAAC,CAAC;EACpd,iBAAiB,CAAC,SAAS,CAAC,CAAC,CAAC,OAAM,QAAQ,GAA  
G,OAAO,CAAC,EAAE,IAAI,GAAG,CAAC,EAAE,CAAC,CAAC,QAAQ,GAAG,CAAC,CAAC,CAAC,oBAoB  
,CAAC,SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,CAAC,kBAakB,  
CAAC,SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,CAAC,cAAc,CA  
AC,SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,CAAC,cAAc,CAAC,  
SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,CAAC,gBAagB,CAAC,  
SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,CAAC,kBAakB,CAAC,  
SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,CAAC,oBAoB,CAAC,  
SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,CAAC,kBAakB,CAAC,  
SAAS,CAAC,CAAC,CAAC,OAAO,CAAC,CAAC,CAAC,CAAC,GAAG,CAAC,CAAC,CAAC;,,,,,,,,,,,,,,,,,  
,,,,,,,,,ACd7c;AAaA,EAA2C;IACzC,CAAC,WAAW;AACd;EAEA,MAAM,CAAC,cAAc,CAAC,OAAO,EAAE,Y  
AAY,EAAE,EAAE,KAAK,EAAE,IAAI,EAAE,CAAC,CAAC;;;EAI9D,IAAI,SAAS,GAAG,OAAO,MAAM,KAA  
K,UAAU,IAAI,MAAM,CAAC,GAAG,CAAC;;EAE3D,IAAI,kBAakB,GAAG,SAAS,GAAG,MAAM,CAAC,GA  
AG,CAAC,eAAe,CAAC,GAAG,MAAM,CAAC;EAC1E,IAAI,iBAAiB,GAAG,SAAS,GAAG,MAAM,CAAC,GA  
AG,CAAC,cAAc,CAAC,GAAG,MAAM,CAAC;EACxE,IAAI,mBAAmB,GAAG,SAAS,GAAG,MAAM,CAAC,G  
AAG,CAAC,gBAagB,CAAC,GAAG,MAAM,CAAC;EAC5E,IAAI,sBAAsB,GAAG,SAAS,GAAG,MAAM,CAA  
C,GAAG,CAAC,mBAAmB,CAAC,GAAG,MAAM,CAAC;EAC1F,IAAI,mBAAmB,GAAG,SAAS,GAAG,MAAM  
,CAAC,GAAG,CAAC,gBAagB,CAAC,GAAG,MAAM,CAAC;EAC5E,IAAI,mBAAmB,GAAG,SAAS,GAAG,M  
AAM,CAAC,GAAG,CAAC,gBAagB,CAAC,GAAG,MAAM,CAAC;EAC5E,IAAI,kBAakB,GAAG,SAAS,GAA  
G,MAAM,CAAC,GAAG,CAAC,eAAe,CAAC,GAAG,MAAM,CAAC;;EAG1E,IAAI,qBAaqB,GAAG,SAAS,GA  
AG,MAAM,CAAC,GAAG,CAAC,kBAakB,CAAC,GAAG,MAAM,CAAC;EACfF,IAAI,0BAA0B,GAAG,SAAS,  
GAAG,MAAM,CAAC,GAAG,CAAC,uBAauB,CAAC,GAAG,MAAM,CAAC;EAC1F,IAAI,sBAAsB,GAAG,SA  
AS,GAAG,MAAM,CAAC,GAAG,CAAC,mBAAmB,CAAC,GAAG,MAAM,CAAC;EAC1F,IAAI,mBAAmB,GA  
AG,SAAS,GAAG,MAAM,CAAC,GAAG,CAAC,gBAagB,CAAC,GAAG,MAAM,CAAC;EAC5E,IAAI,wBAAw  
B,GAAG,SAAS,GAAG,MAAM,CAAC,GAAG,CAAC,qBAaqB,CAAC,GAAG,MAAM,CAAC;EACtF,IAAI,eAA  
e,GAAG,SAAS,GAAG,MAAM,CAAC,GAAG,CAAC,YAAY,CAAC,GAAG,MAAM,CAAC;EACpE,IAAI,eAAe,  
GAAG,SAAS,GAAG,MAAM,CAAC,GAAG,CAAC,YAAY,CAAC,GAAG,MAAM,CAAC;EACpE,IAAI,sBAAs  
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J,KAAK,MAAM;EACX,MAAM,MAAM,CAAC,CAAC;EACd,KAAK;EAEL,GAAG;;EAEH,EAAE,IAAI,GAAG ,EAAE,QAAQ,CAAC,GAAG,GAAG,GAAG,CAAC;;EAE9B,EAAE,IAAI,eAAe,EAAE;EACvB;EACA,IAAI,IAA I,CAAC,QAAQ,CAAC,QAAQ,EAAE;EAC5B,MAAM,QAAQ,CAAC,QAAQ,GAAG,eAAe,CAAC,QAAQ,CAAC ;EACnD,KAAK,MAAM,IAAI,QAAQ,CAAC,QAAQ,CAAC,MAAM,CAAC,CAAC,CAAC,KAAK,GAAG,EAAE ;EACpD,MAAM,QAAQ,CAAC,QAAQ,GAAG,eAAe,CAAC,QAAQ,CAAC,QAAQ,EAAE,eAAe,CAAC,QAAQ, CAAC,CAAC;EACvF,KAAK;EAEL,GAAG,MAAM;EACT;EACA,IAAI,IAAI,CAAC,QAAQ,CAAC,QAAQ,EA AE;EAC5B,MAAM,QAAQ,CAAC,QAAQ,GAAG,GAAG,CAAC;EAC9B,KAAK;EAEL,GAAG;;EAEH,EAAE,O AAO,QAAQ,CAAC;EACIB,CAAC;EACD,SAAS,iBAAiB,CAAC,CAAC,EAAE,CAAC,EAAE;EACjC,EAAE,OA AO,CAAC,CAAC,QAAQ,KAAK,CAAC,CAAC,QAAQ,IAAI,CAAC,CAAC,MAAM,KAAK,CAAC,CAAC,MAA M,IAAI,CAAC,CAAC,IAAI,KAAK,CAAC,CAAC,IAAI,IAAI,CAAC,CAAC,GAAG,KAAK,CAAC,CAAC,GAA G,IAAI,UAAU,CAAC,CAAC,CAAC,KAAK,EAAE,CAAC,CAAC,KAAK,CAAC,CAAC;EACpI,CAAC;;EAED,S AAS,uBAAuB,GAAG;EACnC,EAAE,IAAI,MAAM,GAAG,IAAI,CAAC;;EAEpB,EAAE,SAAS,SAAS,CAAC,U AAU,EAAE;EACjC,IAAI,AAAU,CAAC,OAAO,CAAC,MAAM,IAAI,IAAI,EAAE,8CAA8C,CAAC,CAAC,AA AQ,CAAC;EAC7H,IAAI,MAAM,GAAG,UAAU,CAAC;EACxB,IAAI,OAAO,YAAY;EACvB,MAAM,IAAI,MA AM,KAAK,UAAU,EAAE,MAAM,GAAG,IAAI,CAAC;EAC/C,KAAK,CAAC;EACN,GAAG;;EAEH,EAAE,SAAS,mBAAmB,CAAC,QAAQ,EAAE,MAAM,EAAE,mBAAmB,EAAE,QAAQ,EAAE;EAChF;EACA;EACA;EACA, IAAI,IAAI,MAAM,IAAI,IAAI,EAAE;EACxB,MAAM,IAAI,MAAM,GAAG,OAAO,MAAM,KAAK,UAAU,GAA G,MAAM,CAAC,QAAQ,EAAE,MAAM,CAAC,GAAG,MAAM,CAAC;;EAEpF,MAAM,IAAI,OAAO,MAAM,K AAK,QAAQ,EAAE;EACiC,QAAQ,IAAI,OAAO,mBAAmB,KAAK,UAAU,EAAE;EACvD,UAAU,mBAAmB,CA AC,MAAM,EAAE,QAAQ,CAAC,CAAC;EACd,SAAS,MAAM;EACf,UAAU,AAAU,CAAC,OAAO,CAAC,K AAK,EAAE,iFAAiF,CAAC,CAAC,AAAQ,CAAC;EAC7J,UAAU,QAAQ,CAAC,IAAI,CAAC,CAAC;EACzB,SA AS;EACT,OAAO,MAAM;EACb;EACA,QAAQ,QAAQ,CAAC,MAAM,KAAK,KAAK,CAAC,CAAC;EACnC,O AAO;EACP,KAAK,MAAM;EACX,MAAM,QAAQ,CAAC,IAAI,CAAC,CAAC;EACrB,KAAK;EAEL,GAAG;;E AEH,EAAE,IAAI,SAAS,GAAG,EAAE,CAAC;;EAErB,EAAE,SAAS,cAAc,CAAC,EAAE,EAAE;EAC9B,IAAI,I AAI,QAAQ,GAAG,IAAI,CAAC;;EAExB,IAAI,SAAS,QAAQ,GAAG;EACxB,MAAM,IAAI,QAAQ,EAAE,EAAE ,CAAC,KAAK,CAAC,KAAK,CAAC,EAAE,SAAS,CAAC,CAAC;EACd,KAAK;;EAEL,IAAI,SAAS,CAAC,IA AI,CAAC,QAAQ,CAAC,CAAC;EAC7B,IAAI,OAAO,YAAY;EACvB,MAAM,QAAQ,GAAG,KAAK,CAAC;EA CvB,MAAM,SAAS,GAAG,SAAS,CAAC,MAAM,CAAC,UAAU,IAAI,EAAE;EACnD,QAAQ,OAAO,IAAI,KAA K,QAAQ,CAAC;EACjC,OAAO,CAAC,CAAC;EACT,KAAK,CAAC;EACN,GAAG;;EAEH,EAAE,SAAS,eAAe, GAAG;EAC7B,IAAI,KAAK,IAAI,IAAI,GAAG,SAAS,CAAC,MAAM,EAAE,IAAI,GAAG,IAAI,KAAK,CAAC,I AAI,CAAC,EAAE,IAAI,GAAG,CAAC,EAAE,IAAI,GAAG,IAAI,EAAE,IAAI,EAAE,EAAE;EAC7F,MAAM,IA AI,CAAC,IAAI,CAAC,GAAG,SAAS,CAAC,IAAI,CAAC,CAAC;EACnC,KAAK;;EAEL,IAAI,SAAS,CAAC,OA AO,CAAC,UAAU,QAAQ,EAAE;EACiC,MAAM,OAAO,QAAQ,CAAC,KAAK,CAAC,KAAK,CAAC,EAAE,IA AI,CAAC,CAAC;EACiC,KAAK,CAAC,CAAC;EACP,GAAG;;EAEH,EAAE,OAAO;EACT,IAAI,SAAS,EAAE,S AAS;EACxB,IAAI,mBAAmB,EAAE,mBAAmB;EAC5C,IAAI,cAAc,EAAE,cAAc;EACiC,IAAI,eAAe,EAAE,eA Ae;EACpC,GAAG,CAAC;EACJ,CAAC;;EAED,IAAI,SAAS,GAAG,CAAC,EAAE,OAAO,MAAM,KAAK,WAA W,IAAI,MAAM,CAAC,QAAQ,IAAI,MAAM,CAAC,QAAQ,CAAC,aAAa,CAAC,CAAC;EACtG,SAAS,eAAe,C AAC,OAAO,EAAE,QAAQ,EAAE;EAC5C,EAAE,QAAQ,CAAC,MAAM,CAAC,OAAO,CAAC,OAAO,CAAC,C AAC,CAAC;EACpC,CAAC;EACD;EACA;EACA;EACA;EACA;EACA;EACA;;EAEA,SAAS,eAAe,GAAG;EAC 3B,EAAE,IAAI,EAAE,GAAG,MAAM,CAAC,SAAS,CAAC,SAAS,CAAC;EACtC,EAAE,IAAI,CAAC,EAAE,CA AC,OAAO,CAAC,YAAY,CAAC,KAAK,CAAC,CAAC,IAAI,EAAE,CAAC,OAAO,CAAC,aAAa,CAAC,KAAK, CAAC,CAAC,KAAK,EAAE,CAAC,OAAO,CAAC,eAAe,CAAC,KAAK,CAAC,CAAC,IAAI,EAAE,CAAC,OAA O,CAAC,QAAQ,CAAC,KAAK,CAAC,CAAC,IAAI,EAAE,CAAC,OAAO,CAAC,eAAe,CAAC,KAAK,CAAC,C AAC,EAAE,OAAO,KAAK,CAAC;EACrM,EAAE,OAAO,MAAM,CAAC,OAAO,IAAI,WAAW,IAAI,MAAM,C AAC,OAAO,CAAC;EACzD,CAAC;EACD;EACA;EACA;EACA;;EAEA,SAAS,4BAA4B,GAAG;EACxC,EAAE, OAAO,MAAM,CAAC,SAAS,CAAC,SAAS,CAAC,OAAO,CAAC,SAAS,CAAC,KAAK,CAAC,CAAC,CAAC;E AC9D,CAAC;EACD;EACA;EACA;;EAEA,SAAS,gCAAgC,GAAG;EAC5C,EAAE,OAAO,MAAM,CAAC,SAAS ,CAAC,SAAS,CAAC,OAAO,CAAC,SAAS,CAAC,KAAK,CAAC,CAAC,CAAC;EAC9D,CAAC;EACD;EACA;E

ACA;EACA;EACA;;EAEA,SAAS,yBAAyB,CAAC,KAAK,EAAE;EAC1C,EAAE,KAAK,CAAC,KAAK,KAAK,SAAS,IAAI,SAAS,CAAC,SAAS,CAAC,OAAO,CAAC,OAAO,CAAC,KAAK,CAAC,CAAC,CAAC;EAC3E,CAAC;;EAED,IAAI,aAAa,GAAG,UAAU,CAAC;EAC/B,IAAI,eAAe,GAAG,YAAY,CAAC;;EAEnC,SAAS,eAAe,GAAG;EAC3B,EAAE,IAAI;EACN,IAAI,OAAO,MAAM,CAAC,OAAO,CAAC,KAAK,IAAI,EAAE,CAAC;EACtC,GAAG,CAAC,OAAO,CAAC,EAAE;EACd;EACA;EACA,IAAI,OAAO,EAAE,CAAC;EACd,GAAG;EACH,CAAC;EACD;EACA;EACA;EACA;;EAGA,SAAS,oBAAoB,CAAC,KAAK,EAAE;EACrC,EAAE,IAAI,KAAK,KAAK,KAAK,CAAC,EAAE;EACxB,IAAI,KAAK,GAAG,EAAE,CAAC;EACf,GAAG;;EAEH,EAAE,CAAC,SAAS,GAAG,AAAU,CAAC,SAAS,CAAC,KAAK,EAAE,6BAA6B,CAAC,CAAC,AAAkB,GAAG,KAAK,CAAC,CAAC;EACnI,EAAE,IAAI,aAAa,GAAG,MAAM,CAAC,OAAO,CAAC;EACrC,EAAE,IAAI,aAAa,GAAG,eAAe,EAAE,CAAC;EACxC,EAAE,IAAI,uBAAuB,GAAG,CAAC,4BAA4B,EAAE,CAAC;EAChE,EAAE,IAAI,MAAM,GAAG,KAAK;EACpB,MAAM,mBAAmB,GAAG,MAAM,CAAC,YAAY;EAC/C,MAAM,YAAY,GAAG,mBAAmB,KAAK,KAAK,CAAC,GAAG,KAAK,GAAG,mBAAmB;EACjF,MAAM,qBAAqB,GAAG,MAAM,CAAC,mBAAmB;EACxD,MAAM,mBAAmB,GAAG,qBAAqB,KAAK,KAAK,CAAC,GAAG,eAAe,GAAG,qBAAqB;EACtG,MAAM,gBAAgB,GAAG,MAAM,CAAC,SAAS;EACzC,MAAM,SAAS,GAAG,gBAAgB,KAAK,KAAK,CAAC,GAAG,CAAC,GAAG,gBAAgB,CAAC;EACrE,EAAE,IAAI,QAAQ,GAAG,KAAK,CAAC,QAAQ,GAAG,kBAAkB,CAAC,eAAe,CAAC,KAAK,CAAC,QAAQ,CAAC,CAAC,GAAG,EAAE,CAAC;;EAE3F,EAAE,SAAS,cAAc,CAAC,YAAY,EAAE;EACxC,IAAI,IAAI,IAAI,GAAG,YAAY,IAAI,EAAE;EACjC,QAAQ,GAAG,GAAG,IAAI,CAAC,GAAG;EACtB,QAAQ,KAAK,GAAG,IAAI,CAAC,KAAK,CAAC;;EAE3B,IAAI,IAAI,gBAAgB,GAAG,MAAM,CAAC,QAAQ;EAC1C,QAAQ,QAAQ,GAAG,gBAAgB,CAAC,QAAQ;EAC5C,QAAQ,MAAM,GAAG,gBAAgB,CAAC,MAAM;EACxC,QAAQ,IAAI,GAAG,gBAAgB,CAAC,IAAI,CAAC;EACrC,IAAI,IAAI,IAAI,GAAG,QAAQ,GAAG,MAAM,GAAG,IAAI,CAAC;EACxC,IAAI,AAAU,CAAC,OAAO,CAAC,CAAC,QAAQ,IAAI,WAAW,CAAC,IAAI,EAAE,QAAQ,CAAC,EAAE,+EAA+E,GAAG,oCAAoC,GAAG,IAAI,GAAG,mBAAmB,GAAG,QAAQ,GAAG,IAAI,CAAC,CAAC,AAAQ,CAAC;EAC9Q,IAAI,IAAI,QAAQ,EAAE,IAAI,GAAG,aAAa,CAAC,IAAI,EAAE,QAAQ,CAAC,CAAC;EACvD,IAAI,OAAO,cAAc,CAAC,IAAI,EAAE,KAAK,EAAE,GAAG,CAAC,CAAC;EAC5C,GAAG;;EAEH,EAAE,SAAS,SAAS,GAAG;EACvB,IAAI,OAAO,IAAI,CAAC,MAAM,EAAE,CAAC,QAAQ,CAAC,EAAE,CAAC,CAAC,MAAM,CAAC,CAAC,EAAE,SAAS,CAAC,CAAC;EAC3D,GAAG;;EA EH,EAAE,IAAI,iBAAiB,GAAG,uBAAuB,EAAE,CAAC;;EAEpD,EAAE,SAAS,QAAQ,CAAC,SAAS,EAAE;EA C/B,IAAI,QAAQ,CAAC,OAAO,EAAE,SAAS,CAAC,CAAC;;EAEjC,IAAI,OAAO,CAAC,MAAM,GAAG,aAAa,CAAC,MAAM,CAAC;EAC1C,IAAI,iBAAiB,CAAC,eAAe,CAAC,OAAO,CAAC,QAAQ,EAAE,OAAO,CAAC,MAAM,CAAC,CAAC;EACxE,GAAG;;EAEH,EAAE,SAAS,cAAc,CAAC,KAAK,EAAE;EACjC;EACA,IAAI,IA AI,yBAAyB,CAAC,KAAK,CAAC,EAAE,OAAO;EACjD,IAAI,SAAS,CAAC,cAAc,CAAC,KAAK,CAAC,KAAK ,CAAC,CAAC,CAAC;EAC3C,GAAG;;EAEH,EAAE,SAAS,gBAAgB,GAAG;EAC9B,IAAI,SAAS,CAAC,cAAc, CAAC,eAAe,EAAE,CAAC,CAAC,CAAC;EACjD,GAAG;;EAEH,EAAE,IAAI,YAAY,GAAG,KAAK,CAAC;;EA E3B,EAAE,SAAS,SAAS,CAAC,QAAQ,EAAE;EAC/B,IAAI,IAAI,YAAY,EAAE;EACtB,MAAM,YAAY,GAAG, KAAK,CAAC;EAC3B,MAAM,QAAQ,EAAE,CAAC;EACjB,KAAK,MAAM;EACX,MAAM,IAAI,MAAM,GAAG,KAAK,CAAC;EACzB,MAAM,iBAAiB,CAAC,mBAAmB,CAAC,QAAQ,EAAE,MAAM,EAAE,mBAAmB,EA AE,UAAU,EAAE,EAAE;EACjG,QAAQ,IAAI,EAAE,EAAE;EACb,UAAU,QAAQ,CAAC;EACnB,YAAY,MA AM,EAAE,MAAM;EAC1B,YAAY,QAAQ,EAAE,QAAQ;EAC9B,WAAW,CAAC,CAAC;EACb,SAAS,MAAM; EACf,UAAU,SAAS,CAAC,QAAQ,CAAC,CAAC;EAC9B,SAAS;EACT,OAAO,CAAC,CAAC;EACT,KAAK;EA CL,GAAG;;EAEH,EAAE,SAAS,SAAS,CAAC,YAAY,EAAE;EACnC,IAAI,IAAI,UAAU,GAAG,OAAO,CAAC, QAAQ,CAAC;EACtC;EACA;;EAEA,IAAI,IAAI,OAAO,GAAG,OAAO,CAAC,OAAO,CAAC,UAAU,CAAC,GA AG,CAAC,CAAC;EACID,IAAI,IAAI,OAAO,KAAK,CAAC,CAAC,EAAE,OAAO,GAAG,CAAC,CAAC;EACpC, IAAI,IAAI,SAAS,GAAG,OAAO,CAAC,OAAO,CAAC,YAAY,CAAC,GAAG,CAAC,CAAC;EACtD,IAAI,IAAI, SAAS,KAAK,CAAC,CAAC,EAAE,SAAS,GAAG,CAAC,CAAC;EACxC,IAAI,IAAI,KAAK,GAAG,OAAO,GAAG,SAAS,CAAC;;EAEpC,IAAI,IAAI,KAAK,EAAE;EACf,MAAM,YAAY,GAAG,IAAI,CAAC;EAC1B,MAAM,E AA E,CAAC,KAAK,CAAC,CAAC;EACb,KAAK;EA CL,GAAG;;EAEH,EAAE,IAAI,eAAe,GAAG,cAAc,CAAC ,eAAe,EAAE,CAAC,CAAC;EAC1D,EAAE,IAAI,OAAO,GAAG,CAAC,eAAe,CAAC,GAAG,CAAC,CAAC;;EA EtC,EAAE,SAAS,UAAU,CAAC,QAAQ,EAAE;EACb,IAAI,OAAO,QAAQ,GAAG,UAAU,CAAC,QAAQ,CAA



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AAI,OAAO,YAA Y;EACvB,MAAM,IAAI,SAAS,EAAE;EACrB,QAAQ,SAAS,GAAG,KAAK,CAAC;EAC1B,QA  
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Found in path(s):

\* /opt/cola/permits/1247772884\_1640342471.91/0/react-router-dom-5-3-0-tgz/package/umd/react-router-dom.js.map

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Found in path(s):

\* /opt/cola/permits/1247772884\_1640342471.91/0/react-router-dom-5-3-0-tgz/package/umd/react-router-dom.js

# 1.1399 @babel/plugin-transform-dotall-regex

## 7.16.7

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## 1.1400 node-progress 2.0.3

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## 1.1401 testing-library-jest-dom 5.16.4

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## 1.1402 common-tags 1.8.2

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## 1.1403 schema-utils 1.0.0

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## 1.1404 thunky 1.1.0

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## 1.1405 css-tree 1.0.0-alpha.37

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## 1.1406 @humanwhocodes/object-schema

### 1.2.1

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### 4.0.2

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## 1.1409 @babel/runtime 7.17.9

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## 1.1421 babel-eslint 10.1.0

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## 1.1443 escape-string-regexp 1.0.5

## 1.1444 mime 1.6.0

# 1.1445 types-estree 0.0.51

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# 1.1446 postcss-normalize 8.0.1

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# 1.1447 for-in 1.0.2

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JarIndex-Version: 1.0

wildfly-elytron-permission-1.15.3.Final.jar

META-INF

META-INF/maven

META-INF/maven/org.wildfly.security

META-INF/maven/org.wildfly.security/wildfly-elytron-permission

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## # Jackson JSON processor

Jackson is a high-performance, Free/Open Source JSON processing library. It was originally written by Tatu Saloranta (tatu.saloranta@iki.fi), and has been in development since 2007.

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Maven Artifact Resolver Utilities

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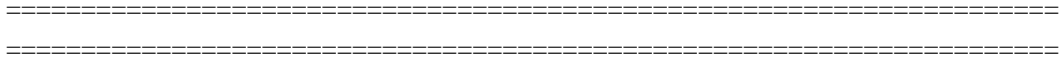
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JUnit 5

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Oracle OCI SDK for Java

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## 1.1453 final-form-arrays 3.0.2

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## 1.1456 postcss-lab-function 2.0.1

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## 1.1458 babel-plugin-syntax-nullish-coalescing-operator 7.8.3

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## 1.1459 memory-fs 0.4.1

## 1.1460 boron 0.2.3

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## 1.1461 delayed-stream 1.0.0

# 1.1462 url-template 2.0.8

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# 1.1463 to-fast-properties 2.0.0

## 1.1464 @babel/plugin-proposal-export-namespace-from 7.16.7

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## 1.1465 node-readfiles 0.2.0

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## 1.1466 istanbul-lib-source-maps 4.0.1



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## 1.1467 chrisdickinson-raf 3.4.1

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## 1.1470 workbox-navigation-preload 5.1.4

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## 1.1472 whatwg-mimetype 2.3.0

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## 1.1474 caller-path 2.0.0

# 1.1475 @keycloak/keycloak-admin-client 18.0.0

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## 1.1480 visionmedia-debug 2.6.9

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## 1.1481 @babel/code-frame 7.10.4

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# 1.1482 ts-pnp 1.2.0

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```
[Plug'n'Play](https://github.com/yarnpkg/rfcs/pull/101) resolver for TypeScript
```

```
[![npm version](https://img.shields.io/npm/v/ts-pnp.svg)](https://www.npmjs.com/package/ts-pnp)
[![node version](https://img.shields.io/node/v/ts-pnp.svg)](https://www.npmjs.com/package/ts-pnp)
```

\*This plugin is also available for Webpack ([pnp-webpack-plugin](https://github.com/arcanis/pnp-webpack-plugin)), Jest ([jest-pnp-resolver](https://github.com/arcanis/jest-pnp-resolver)), and Rollup ([rollup-plugin-pnp-resolve](https://github.com/arcanis/rollup-plugin-pnp-resolve))\*

### ## Installation

...

```
yarn add -D ts-pnp
```

...

### ## Usage

\*Note that `ts-pnp` is a low-level package - you shouldn't have to use it unless you're writing a TS compiler host. If you just want to write TypeScript and have it Just Workâ, take a look at [pnp-webpack-plugin](https://github.com/arcanis/pnp-webpack-plugin#ts-loader-integration) instead.\*

This package exports a function that can be used to implement the [resolveModuleName` hook from `CompilerHost`](https://github.com/Microsoft/TypeScript/wiki/Using-the-Compiler-API#customizing-module-resolution). It mimics the interface from the one you'd typically use and, as all other PnP plugins, works just fine whether your application is actually running under PnP or not.

```
```js
```

```
import { resolveModuleName } from 'ts-pnp';
```



```

import * as ts from 'typescript';

function createCompilerHost(
  compilerOptions: ts.CompilerOptions,
): ts.CompilerHost {
  const compilerHost = {
    resolveModuleNames,
    resolveTypeReferenceDirectives,
  };

  return compilerHost;

  function resolveModuleNames(moduleNames: string[], containingFile: string) {
    return moduleNames.map(moduleName => {
      return resolveModuleName(moduleName, containingFile, compilerOptions, compilerHost,
ts.resolveModuleName).resolvedModule;
    });
  }

  function resolveTypeReferenceDirectives(typeDirectiveNames: string[], containingFile: string) {
    return typeDirectiveNames.map(typeDirectiveName => {
      return resolveModuleName(typeDirectiveName, containingFile, compilerOptions, compilerHost,
ts.resolveTypeReferenceDirective).resolvedTypeReferenceDirective;
    });
  }
}
```


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```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1083028886\_1598030344.29/0/arcanis-ts-pnp-v1-2-0-0-ge6ac68b-tar-gz/arcanis-ts-pnp-c356e17/README.md

## 1.1483 @svgr/webpack 5.5.0

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## 1.1484 babel-plugin-dynamic-import-node

### 2.3.3

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## 1.1485 requires-port 1.0.0

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## 1.1486 @emotion/is-prop-valid 1.1.2

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## 1.1487 postcss-minify-font-values 4.0.2

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# 1.1490 sindresorhus-supports-color 5.5.0

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## 1.1493 @types/aria-query 4.2.2

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# 1.1502 resolve-from 4.0.0

## 1.1503 @aws-sdk/node-config-provider 3.13.1

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# 1.1523 react-from-facebook 16.13.1

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## 1.1524 csstype 2.6.20

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### 7.16.7

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## 1.1527 zenscroll 4.0.2

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## 1.1528 internmap 1.0.1

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## 1.1529 babel-plugin-syntax-optional-chaining

### 7.8.3

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# 1.1530 webpack-manifest-plugin 2.2.0

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# 1.1531 file-selector 0.4.0

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## 1.1533 sprintf-js 1.0.3

## 1.1534 num2fraction 1.2.2

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# 1.1536 node-mongodb-native 3.7.3

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---

layout: default

title: "The List View"

---

## # The List View

The List view displays a list of records fetched from the API, and allows users to filter, sort, select, and paginate the records. You can display the list as a Datagrid, a list of images, a calendar, or using a component of your own.

![The List View](./img/list-view.jpg)

The entry point for this view is the `<List>` component, which takes care of fetching the data. Then, it puts that data in a `ListContext` so that it's available for its descendants - usually `<Datagrid>`, which then delegates the rendering of each record property to [`<Field>`](./Fields.md) components.

## ## The `<List>` Component

The `<List>` component fetches the list of records from the data provider, and renders the default list layout (title, buttons, filters, pagination). It delegates the rendering of the list of records to its child component. Usually, it's a `<Datagrid>`, responsible for displaying a table with one row for each record.

Here is the minimal code necessary to display a list of posts using a `<Datagrid>`:

```
```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField, DateField, BooleanField } from 'react-admin';

export const PostList = (props) => (
  <List {...props}>
    <Datagrid>
      <TextField source="id" />
      <TextField source="title" />
      <DateField source="published_at" />
      <TextField source="category" />
      <BooleanField source="commentable" />
    </Datagrid>
  </List>
);

// in src/App.js
import * as React from "react";
import { Admin, Resource } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';

import { PostList } from './posts';

const App = () => (
  <Admin dataProvider={jsonServerProvider('https://jsonplaceholder.typicode.com')}>
```

```

    <Resource name="posts" list={PostList} />
  </Admin>
);

export default App;
...

```

That's enough to display a basic post list, with functional sort and pagination:

![Simple posts list](./img/simple-post-list.png)

Here are all the props accepted by the ``<List>`` component:

- * `[actions`](#actions)`
- * `[aside`](#aside-aside-component)`
- * `[bulkActionButtons`](#bulkactionbuttons)`
- * `[component`](#component)`
- * `[empty`](#empty-empty-page-component)`
- * `[exporter`](#exporter)`
- * `[filter`](#filter-permanent-filter)` (the permanent filter used in the REST request)
- * `[filterDefaultValues`](#filterdefaultvalues)` (the default values for `alwaysOn`` filters)
- * `[filters`](#filters-filter-inputs)` (a React element used to display the filter form)
- * `[pagination`](#pagination-pagination-component)`
- * `[perPage`](#perpage-pagination-size)`
- * `[sort`](#sort-default-sort-field--order)`
- * `[title`](#title)`
- * `[syncWithLocation`](#synchronize-with-url)`

`title`

The default title for a list view is "[resource] list" (e.g. "Posts list"). Use the `title`` prop to customize the List view title:

```

```jsx
// in src/posts.js
export const PostList = (props) => (
 <List { ...props } title="List of posts">
 ...
 </List>
);
...

```

The title can be either a string or an element of your own.

### `actions`

![Actions Toolbar](./img/actions-toolbar.png)

You can replace the list of default actions by your own elements using the `actions` prop:

```
```jsx
import * as React from 'react';
import { cloneElement } from 'react';
import { List, ListActions, Button, FilterButton } from 'react-admin';
import IconEvent from '@material-ui/icons/Event';

const ListActions = (props) => (
  <TopToolbar>
    <FilterButton/>
    <CreateButton/>
    <ExportButton/>
    { /* Add your custom actions */ }
    <Button
      onClick={() => { alert('Your custom action'); }}
      label="Show calendar"
    >
      <IconEvent/>
    </Button>
  </TopToolbar>
);

export const PostList = (props) => (
  <List {...props} actions={ <ListActions/> }>
    ...
  </List>
);
```
```

Note that in order to add the `<FilterButton>` component among your custom actions, either the parent `List` must have its `filters` prop set up or you must pass the filters to the button itself.

This allows you to further control how the default actions behave. For example, you could disable the `<ExportButton>` when the list is empty:

```
{% raw %}
```jsx
import * as React from 'react';
import { cloneElement, useMemo } from 'react';
import PropTypes from 'prop-types';
import {
  useListContext,
  TopToolbar,
  CreateButton,
  ExportButton,
  FilterButton,
  Button,
  sanitizeListRestProps

```

```

} from 'react-admin';
import IconEvent from '@material-ui/icons/Event';

const ListActions = (props) => {
  const {
    className,
    maxResults,
    ...rest
  } = props;
  const { total } = useListContext();

  return (
    <TopToolbar className={className} {...sanitizeListRestProps(rest)}>
      <FilterButton />
      <CreateButton />
      <ExportButton disabled={total === 0} maxResults={maxResults} />
      /* Add your custom actions */
      <Button
        onClick={() => { alert('Your custom action'); }}
        label="Show calendar"
      >
        <IconEvent />
      </Button>
    </TopToolbar>
  );
};

export const PostList = (props) => (
  <List {...props} actions={<ListActions />}>
    ...
  </List>
);
...
{% endraw %}

```

You can also use such a custom `<ListActions>` component to omit or reorder buttons based on permissions. Just pass the `permissions` down from the `List` component:

```

```jsx
export const PostList = ({ permissions, ...props }) => (
 <List {...props} actions={<PostActions permissions={permissions} {...props} />}>
 ...
 </List>
);
...

`exporter`

```

![Export Button](./img/export-button.gif)

Among the default list actions, react-admin includes an `<ExportButton>`. This button is disabled when there is no record in the current `<List>`.

By default, clicking this button will:

1. Call the `dataProvider` with the current sort and filter (but without pagination),
2. Transform the result into a CSV string,
3. Download the CSV file.

The columns of the CSV file match all the fields of the records in the `dataProvider` response. That means that the export doesn't take into account the selection and ordering of fields in your `<List>` via `Field` components. If you want to customize the result, pass a custom `exporter` function to the `<List>`. This function will receive the data from the `dataProvider` (after step 1) and replace steps 2-3 (i.e. it's in charge of transforming, converting, and downloading the file).

**\*\*Tip\*\*:** For CSV conversion, you can import `[jsonexport](https://github.com/kauegimenes/jsonexport#browser-import-examples)`, a CSV to JSON converter which is already a react-admin dependency. And for CSV download, take advantage of react-admin's `downloadCSV` function.

Here is an example for a Posts exporter, omitting, adding, and reordering fields:

```
```jsx
// in PostList.js
import { List, downloadCSV } from 'react-admin';
import jsonExport from 'jsonexport/dist';

const exporter = posts => {
  const postsForExport = posts.map(post => {
    const { backlinks, author, ...postForExport } = post; // omit backlinks and author
    postForExport.author_name = post.author.name; // add a field
    return postForExport;
  });
  jsonExport(postsForExport, {
    headers: ['id', 'title', 'author_name', 'body'] // order fields in the export
  }, (err, csv) => {
    downloadCSV(csv, 'posts'); // download as 'posts.csv' file
  });
};

const PostList = props => (
  <List {...props} exporter={exporter}>
    ...
  </List>
)
```
```



In many cases, you'll need more than simple object manipulation. You'll need to *augment* your objects based on relationships. For instance, the export for comments should include the title of the related post - but the export only exposes a `post_id` by default. For that purpose, the exporter receives a `fetchRelatedRecords` function as the second parameter. It fetches related records using your `dataProvider.getMany()` method and returns a promise.

Here is an example for a Comments exporter, fetching related Posts:

```
```jsx
// in CommentList.js
import { List, downloadCSV } from 'react-admin';
import jsonExport from 'jsonexport/dist';

const exporter = (records, fetchRelatedRecords) => {
  // will call dataProvider.getMany('posts', { ids: records.map(record => record.post_id) }), ignoring duplicate and
  // empty post_id
  fetchRelatedRecords(records, 'post_id', 'posts').then(posts => {
    const data = records.map(record => ({
      ...record,
      post_title: posts[record.post_id].title,
    }));
    jsonExport(data, {
      headers: ['id', 'post_id', 'post_title', 'body'],
    }, (err, csv) => {
      downloadCSV(csv, 'comments');
    });
  });
};

const CommentList = props => (
  <List {...props} exporter={exporter}>
    ...
  </List>
)
```
```

**\*\*Tip\*\*:** If you need to call another verb in the exporter, take advantage of the third parameter passed to the function: it's the `dataProvider` function.

**\*\*Tip\*\*:** The `<ExportButton>` limits the main request to the `dataProvider` to 1,000 records. If you want to increase or decrease this limit, pass a `maxResults` prop to the `<ExportButton>` in a custom `<ListActions>` component, as explained in the previous section.

**\*\*Tip\*\*:** React-admin also provides a `<BulkExportButton>` component that depends on the `exporter`, and that you can use in the `bulkActionButtons` prop of the `<List>` component.

**\*\*Tip\*\*:** For complex (or large) exports, fetching all the related records and assembling them client-side can be slow. In that case, create the CSV on the server side, and replace the `<ExportButton>` component by a custom one, fetching the CSV route.

**\*\*Tip\*\*:** You may also remove the `<ExportButton>` by passing `false` to the `exporter` prop: `exporter={false}`

**\*\*Tip\*\*:** Looking for an `<ImportButton>`? React-admin doesn't provide this feature, but the community has an excellent third-party module for CSV import: [benwinding/react-admin-import-csv](https://github.com/benwinding/react-admin-import-csv).

### ### `bulkActionButtons`

![Bulk Action Buttons](./img/bulk-actions-toolbar.gif)

Bulk action buttons are buttons that affect several records at once, like mass deletion for instance. In the `<Datagrid>` component, the bulk actions toolbar appears when a user ticks the checkboxes in the first column of the table. The user can then choose a button from the bulk actions toolbar. By default, all list views have a single bulk action button, the bulk delete button. You can add other bulk action buttons by passing a custom element as the `bulkActionButtons` prop of the `<List>` component:

```
```jsx
import * as React from 'react';
import { Fragment } from 'react';
import Button from '@material-ui/core/Button';
import { BulkDeleteButton } from 'react-admin';
import ResetViewsButton from './ResetViewsButton';

const PostBulkActionButtons = props => (
  <Fragment>
    <ResetViewsButton label="Reset Views" {...props} />
    { /* default bulk delete action */ }
    <BulkDeleteButton {...props} />
  </Fragment>
);

export const PostList = (props) => (
  <List {...props} bulkActionButtons={ <PostBulkActionButtons /> }>
    ...
  </List>
);
```
```

**\*\*Tip\*\*:** React-admin provides three components that you can use in `bulkActionButtons`: `<BulkDeleteButton>`, `<BulkUpdateButton>`, and `<BulkExportButton>`.

**\*\*Tip\*\*:** You can also disable bulk actions altogether by passing `false` to the `bulkActionButtons` prop. When using a `Datagrid` inside a `List` with disabled bulk actions, the checkboxes column won't be added.

Bulk action button components receive several props allowing them to perform their job:

\* `resource`: the currently displayed resource (eg `posts`, `comments`, etc.)

- \* `basePath`: the current router base path for the resource (eg `/posts`, `/comments`, etc.)
- \* `filterValues`: the filter values. This can be useful if you want to apply your action on all items matching the filter.
- \* `selectedIds`: the identifiers of the currently selected items.

Here is an example of `BulkUpdateButton` usage, which sets the `views` property of all posts to `0` optimistically:

```

```jsx
// in ./ResetViewsButton.js
import * as React from 'react';
import { VisibilityOff } from '@material-ui/icons';
import { BulkUpdateButton } from 'react-admin';

const views = { views: 0 };

const ResetViewsButton = (props) => (
  <BulkUpdateButton
    {...props}
    label="Reset Views"
    data={views}
    icon={<VisibilityOff/>}
  />
);

export default ResetViewsButton;
```

```

You can also implement the same `ResetViewsButton` behind a confirmation dialog by using the `[mutationMode](./CreateEdit.md#mutationmode)` prop:

```

```diff
// in ./ResetViewsButton.js
import * as React from 'react';
import { VisibilityOff } from '@material-ui/icons';
import { BulkUpdateButton } from 'react-admin';

const views = { views: 0 };

const ResetViewsButton = (props) => (
  <BulkUpdateButton
    {...props}
    label="Reset Views"
    data={views}
    icon={VisibilityOff}
+   mutationMode="pessimistic"
  />
);

export default ResetViewsButton;
```

```

...

But let's say you need a customized bulkAction button, here is an example leveraging the `useUpdateMany` hook, which sets the `views` property of all posts to `0`:

```
```jsx
// in ./CustomResetViewsButton.js
import * as React from "react";
import {
  Button,
  useUpdateMany,
  useRefresh,
  useNotify,
  useUnselectAll,
} from 'react-admin';
import { VisibilityOff } from '@material-ui/icons';

const CustomResetViewsButton = ({ selectedIds }) => {
  const refresh = useRefresh();
  const notify = useNotify();
  const unselectAll = useUnselectAll();
  const [updateMany, { loading }] = useUpdateMany(
    'posts',
    selectedIds,
    { views: 0 },
    {
      onSuccess: () => {
        refresh();
        notify('Posts updated');
        unselectAll('posts');
      },
      onFailure: error => notify('Error: posts not updated', { type: 'warning' }),
    }
  );

  return (
    <Button
      label="simple.action.resetViews"
      disabled={loading}
      onClick={updateMany}
    >
      <VisibilityOff />
    </Button>
  );
};

export default CustomResetViewsButton;
```
```

But most of the time, bulk actions are mini-applications with a standalone user interface (in a Dialog). Here is the same `CustomResetViewsAction` implemented behind a confirmation dialog:

```
``jsx
// in ./CustomResetViewsButton.js
import * as React from 'react';
import { Fragment, useState } from 'react';
import {
 Button,
 Confirm,
 useUpdateMany,
 useRefresh,
 useNotify,
 useUnselectAll,
} from 'react-admin';

const CustomResetViewsButton = ({ selectedIds }) => {
 const [open, setOpen] = useState(false);
 const refresh = useRefresh();
 const notify = useNotify();
 const unselectAll = useUnselectAll();
 const [updateMany, { loading }] = useUpdateMany(
 'posts',
 selectedIds,
 { views: 0 },
 {
 onSuccess: () => {
 refresh();
 notify('Posts updated');
 unselectAll('posts');
 },
 onFailure: error => notify('Error: posts not updated', { type: 'warning' }),
 }
);
 const handleClick = () => setOpen(true);
 const handleDialogClose = () => setOpen(false);

 const handleConfirm = () => {
 updateMany();
 setOpen(false);
 };

 return (
 <Fragment>
 <Button label="Reset Views" onClick={handleClick} />
 <Confirm
 isOpen={open}

```

```

 loading={loading}
 title="Update View Count"
 content="Are you sure you want to reset the views for these items?"
 onConfirm={handleConfirm}
 onClose={handleDialogClose}
 />
 </Fragment>
);
}

```

```

export default CustomResetViewsButton;
...

```

**\*\*Tip\*\*:** `<Confirm>` leverages material-ui's `<Dialog>` component to implement a confirmation popup. Feel free to use it in your admins!

**\*\*Tip\*\*:** `<Confirm>` text props such as `title` and `content` are translatable. You can pass translation keys in these props. Note: `content` is only translatable when value is `string`, otherwise it renders the content as a `ReactNode`.

**\*\*Tip\*\*:** You can customize the text of the two `<Confirm>` component buttons using the `cancel` and `confirm` props which accept translation keys. You can customize the icons by setting the `ConfirmIcon` and `CancelIcon` props, which accept a `SvgIcon` type.

**\*\*Tip\*\*:** React-admin doesn't use the `<Confirm>` component internally, because deletes and updates are applied locally immediately, then dispatched to the server after a few seconds, unless the user chooses to undo the modification. That's what we call optimistic rendering. You can do the same for the `ResetViewsButton` by setting `undoable: true` in the last argument of `useUpdateMany()`, as follows:

```

```diff
// in ./CustomResetViewsButton.js
import * as React from "react";
import {
  Button,
  Confirm,
  useUpdateMany,
  useRefresh,
  useNotify,
  useUnselectAll,
} from 'react-admin';
import { VisibilityOff } from '@material-ui/icons';

const CustomResetViewsButton = ({ selectedIds }) => {
  const refresh = useRefresh();
  const notify = useNotify();
  const unselectAll = useUnselectAll();
  const [updateMany, { loading }] = useUpdateMany(
    'posts',
    selectedIds,

```

```

    { views: 0 },
    {
      onSuccess: () => {
        refresh();
-       notify('Posts updated');
+       notify('Posts updated', { undoable: true }); // the last argument forces the display of 'undo' in the
notification
        unselectAll('posts');
      },
      onFailure: error => notify('Error: posts not updated', { type: 'warning' }),
+     mutationMode: 'undoable'
    }
  );

  return (
    <Button
      label="simple.action.resetViews"
      disabled={loading}
      onClick={updateMany}
    >
      <VisibilityOff />
    </Button>
  );
};
```

```

### ### `filters`: Filter Inputs

![List Filters](./img/list\_filter.gif)

You can add an array of filter Inputs to the List using the `filters` prop:

```

```jsx
const postFilters = [
  <TextInput label="Search" source="q" alwaysOn />,
  <TextInput label="Title" source="title" defaultValue="Hello, World!" />,
];

export const PostList = (props) => (
  <List {...props} filters={postFilters}>
    ...
  </List>
);
```

```

**\*\*Tip\*\*:** Don't mix up this `filters` prop, expecting an array of `` elements, with the `filter` props, which expects an object to define permanent filters (see below).

Filter Inputs are regular inputs. `<List>` hides them all by default, except those that have the `alwaysOn` prop.

You can also display filters as a sidebar:

(./img/filter-sidebar.gif)

For more details about customizing filters, see the [Filtering the List](#filtering-the-list) section.

### ### `filter`: Permanent Filter

You can choose to always filter the list, without letting the user disable this filter - for instance to display only published posts. Write the filter to be passed to the data provider in the `filter` props:

```
{% raw %}
```jsx
// in src/posts.js
export const PostList = (props) => (
  <List {...props} filter={{ is_published: true }}>
    ...
  </List>
);
```
{% endraw %}
```

The actual filter parameter sent to the data provider is the result of the combination of the `user` filters (the ones set through the `filters` component prop), and the `permanent` filter. The user cannot override the permanent filters set by way of `filter`.

### ### `filterDefaultValues`

To set default values to filters, you can either pass an object literal as the `filterDefaultValues` prop of the `<List>` element, or use the `defaultValue` prop of any input component.

There is one exception: inputs with `alwaysOn` don't accept `defaultValue`. You have to use the `filterDefaultValues` for those.

```
{% raw %}
```jsx
// in src/posts.js
const postFilters = [
  <TextInput label="Search" source="q" alwaysOn />,
  <BooleanInput source="is_published" alwaysOn />,
  <TextInput source="title" defaultValue="Hello, World!" />,
];

export const PostList = (props) => (
  <List {...props} filters={postFilters} filterDefaultValues={{ is_published: true }}>
    ...
  </List>
);
```
{% endraw %}
```



```
</List>
);
...
{% endraw %}
```

**\*\*Tip\*\***: The `filter` and `filterDefaultValues` props have one key difference: the `filterDefaultValues` can be overridden by the user, while the `filter` values are always sent to the data provider. Or, to put it otherwise:

```
```js
const filterSentToDataProvider = { ...filterDefaultValues, ...filterChosenByUser, ...filter };
...

```

`perPage`: Pagination Size

By default, the list paginates results by groups of 10. You can override this setting by specifying the `perPage` prop:

```
```jsx
// in src/posts.js
export const PostList = (props) => (
 <List {...props} perPage={25}>
 ...
 </List>
);
...

```

### ### `sort`: Default Sort Field & Order

Pass an object literal as the `sort` prop to determine the default `field` and `order` used for sorting:

```
{% raw %}
```jsx
// in src/posts.js
export const PostList = (props) => (
  <List {...props} sort={{ field: 'published_at', order: 'DESC' }}>
    ...
  </List>
);
...
{% endraw %}
```

`sort` defines the *default* sort order ; the list remains sortable by clicking on column headers.

For more details on list sort, see the [\[Sorting The List\]\(#sorting-the-list\)](#) section below.

`pagination`: Pagination Component

The `pagination` prop allows to replace the default pagination controls by your own.

```

```jsx
// in src/MyPagination.js
import { Pagination, List } from 'react-admin';

const PostPagination = props => <Pagination rowsPerPageOptions={[10, 25, 50, 100]} {...props} />;

export const PostList = (props) => (
 <List {...props} pagination={<PostPagination />}>
 ...
 </List>
);
```

```

See [Paginating the List](#paginating-the-list) below for details.

`aside`: Aside Component

You may want to display additional information on the side of the list. Use the `aside` prop for that, passing the component of your choice:

```

{% raw %}
```jsx
const Aside = () => (
 <div style={{ width: 200, margin: '1em' }}>
 <Typography variant="h6">Post details</Typography>
 <Typography variant="body2">
 Posts will only be published once an editor approves them
 </Typography>
 </div>
);

const PostList = props => (
 <List aside={<Aside />} {...props}>
 ...
 </List>
);
```
{% endraw %}

```

The `aside` component can call the `useListContext()` hook to receive the same props as the `List` child component, including the following:

- * `basePath`,
- * `currentSort`,
- * `data`,
- * `defaultTitle`,
- * `filterValues`,
- * `ids`,

```
* `page`,
* `perPage`,
* `resource`,
* `selectedIds`,
* `total`,
* `version`,
```

That means you can display additional details of the current list in the aside component:

```
{% raw %}
```jsx
const Aside = () => {
 const { data, ids } = useListContext();
 return (
 <div style={{ width: 200, margin: '1em' }}>
 <Typography variant="h6">Posts stats</Typography>
 <Typography variant="body2">
 Total views: {ids.map(id => data[id]).reduce((sum, post) => sum + post.views, 0)}
 </Typography>
 </div>
);
};
```
{% endraw %}
```

`empty`: Empty Page Component

When there is no result, and there is no active filter, and the resource has a create page, react-admin displays a special page inviting the user to create the first record.

You can use the `empty` prop to replace that page by a custom component:

```
{% raw %}
```jsx
import Box from '@material-ui/core/Box';
import Button from '@material-ui/core/Button';
import Typography from '@material-ui/core/Typography';
import { CreateButton, List, useListContext } from 'react-admin';

const Empty = () => {
 const { basePath, resource } = useListContext();
 return (
 <Box textAlign="center" m={1}>
 <Typography variant="h4" paragraph>
 No products available
 </Typography>
 <Typography variant="body1">
 Create one or import from a file
 </Typography>
 </Box>
);
};
```
{% endraw %}
```

```

    </Typography>
    <CreateButton basePath={basePath} />
    <Button onClick={/* ... */}>Import</Button>
  </Box>
);
};

const ProductList = props => (
  <List empty={<Empty />} {...props}>
    ...
  </List>
);
...

{% endraw %}

```

The `empty` component can call the `useListContext()` hook to receive the same props as the `List` child component, including the following:

- `basePath`,
- `currentSort`,
- `data`,
- `defaultTitle`,
- `filterValues`,
- `ids`,
- `page`,
- `perPage`,
- `resource`,
- `selectedIds`,
- `total`,
- `version`,

You can also set the `empty` props value to `false` to bypass the empty page display and render an empty list instead.

```

...
import { List } from 'react-admin';

const ProductList = props => (
  <List empty={false} {...props}>
    ...
  </List>
);
...

### `component`

```

By default, the List view renders the main content area inside a material-ui `` element. The actual layout of the list depends on the child component you're using (`<Datagrid>`, `

Some List layouts display each record in a ``, in which case the user ends up seeing a card inside a card, which is bad UI. To avoid that, you can override the main area container by passing a `component` prop:

```
```jsx
// use a div as root component
const PostList = props => (
 <List component="div" {...props}>
 ...
 </List>
);

// use a custom component as root component
const PostList = props => (
 <List component={MyComponent} {...props}>
 ...
 </List>
);
```
```

The default value for the `component` prop is `Card`.

Synchronize With URL

When a `

` based component (eg: ``) is passed as a ``, react-admin synchronizes its parameters (sort, pagination, filters) with the query string in the URL (using `react-router` location). It does so by setting the `

` prop by default.

When you use a `

` component anywhere else than as ``, `syncWithLocation` isn't enabled, and so `

` doesn't synchronize its parameters with the URL - the `

` parameters are kept in a local state, independent for each `

` instance. This allows to have multiple lists on a single page. The drawback is that a hit on the "back" button doesn't restore the previous list parameters.

You may, however, wish to enable `syncWithLocation` on a `

` component that is not a ``. For instance, you may want to display a `

` of Posts in a Dashboard, and allow users to use the "back" button to undo a sort, pagination, or filter change on that list. In such cases, set the `syncWithLocation` prop to `true`:

```
{% raw %}
```jsx
const Dashboard = () => (
 <div>
 // ...
 <ResourceContextProvider value="posts">
 <List syncWithLocation basePath="/posts" >
 <SimpleList
 primaryText={record => record.title}
 secondaryText={record => `${record.views} views`}
 tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
 >
 </List>
 </ResourceContextProvider>
 </div>
);
```
```

```

    />
  </List>
</ResourceContextProvider>
</div>
)
...
{% endraw %}

```

CSS API

The `List` component accepts the usual `className` prop but you can override many class names injected to the inner components by React-admin thanks to the `classes` property (as most Material UI components, see their [documentation about it](https://v4.mui.com/customization/components/#overriding-styles-with-classes)). This property accepts the following keys:

| Rule name | Description |
|------------------------|--|
| `root` | Alternative to using `className`. Applied to the root element |
| `actions` | Applied to the actions container |
| `main` | Applied to the main container |
| `content` | Applied to the child component inside the main container |
| `bulkActionsDisplayed` | Applied to the child component inside the main container when there are selected records |
| `noResults` | Applied to the component shown when there is no result |

You can customize the `

` styles by passing a `classes` object as prop, through `useStyles()`. Here is an example:

```

{% raw %}
```jsx
import * as React from 'react';
import { makeStyles } from '@material-ui/core';

const useStyles = makeStyles({
 actions: {
 backgroundColor: '#ccc',
 },
});

const PostList = props => {
 const classes = useStyles(props);
 return (
 <List {...props} classes={{ actions: classes.actions }}>
 <Datagrid>
 ...
 </Datagrid>
 </List>
);
}

```

```
}
```

```
export default PostList;
```

```
...
```

```
{% endraw % }
```

**\*\*Tip\*\*:** The `List` component `classes` can also be customized for all instances of the component with its global css name `"RaList"` as [describe here](https://marmelab.com/blog/2019/12/18/react-admin-3-1.html#theme-overrides)

## ## Filtering The List

```
<table><tbody><tr style="border:none">
<td style="width:50%;border:none;">

</td>
<td style="width:50%;border:none;">

</td>
</tr></tbody></table>
```

One of the most important features of the List page is the ability to filter the results. React-admin does its best to offer a powerful filter functionality, and to get out of the way when you want to go further.

The next sections explain how to use the filter functionality. And first, a few explanations about the inner workings of filters:

- [Filter Query Parameter](#filter-query-parameter)
- [Linking To A Pre-Filtered List](#linking-to-a-pre-filtered-list)

React-admin proposes several UI components to let users see and modify filters, and gives you the tools to build custom ones.

- The Filter Button/Form Combo
  - [Usage](#the-filter-buttonform-combo)
  - [Full-Text Search](#full-text-search)
  - [Quick Filters](#quick-filters)
- The `FilterList` Sidebar
  - [Usage](#the-filterlist-sidebar)
  - [Full-Text Search](#live-search)
- [Saved Queries: Let Users Save Filter And Sort](#saved-queries-let-users-save-filter-and-sort)
- [Building A Custom Filter](#building-a-custom-filter)

### ### Filter Query Parameter

React-admin uses the `filter` query parameter from the URL to determine the filters to apply to the list. To change the filters, react-admin simply changes this `filter` query parameter, and the `List` components fetches `dataProvider.getList()` again with the new filters.

Here is a typical List URL:

```
>
https://myadmin.dev/#/posts?displayedFilters=%7B%22commentable%22%3Atrue%7D&filter=%7B%22commentable%22%3Atrue%2C%22q%22%3A%22lorem%20%22%7D&order=DESC&page=1&perPage=10&sort=published_at
```

Once decoded, the `filter` query parameter reveals as a JSON value:

```
...
filter={"commentable":true,"q":"lorem "}
...
```

You can change the filters by updating the query parameter, e.g. using the ``<Link>`` component or the ``history.push()`` method from `react-router`.

**\*\*Tip\*\*:** Once a user sets a filter, react-admin persists the filter value in the application state, so that when the user comes back to the list, they should see the filtered list. That's a design choice.

### ### Linking To A Pre-Filtered List

As the filter values are taken from the URL, you can link to a pre-filtered list by setting the `filter` query parameter.

For instance, if you have a list of tags, you can display a button for each category to link to the list of posts filtered by that tag:

```
{% raw %}
```jsx
import * as React from "react";
import Button from '@material-ui/core/Button';
import { Link } from 'react-router-dom';

const LinkToRelatedProducts = ({ record }) => {
  const translate = useTranslate();
  return record ? (
    <Button
      color="primary"
      component={Link}
      to={{
        pathname: '/posts',
        search: `filter=${JSON.stringify({ category_id: record.id })}`,
      }}
    >
      All posts with the category {record.name} ;
    </Button>
  ) : null;
};
```



```
...
{% endraw % }
```

You can use this button e.g. as a child of `<Datagrid>`. You can also create a custom Menu button with that technique to link to the unfiltered list by setting the filter value to `{}`.

The Filter Button/Form Combo

![List Filters](./img/list_filter.gif)

The default appearance for filters is an inline form displayed on top of the list. Users also see a dropdown button allowing to add more inputs to that form. This functionality relies on the `filters` prop:

```
```jsx
import { TextInput } from 'react-admin';

const postFilters = [
 <TextInput label="Search" source="q" alwaysOn />,
 <TextInput label="Title" source="title" defaultValue="Hello, World!" />,
];
...
```
```

Elements of the `filters` array are regular inputs. That means you can build sophisticated filters based on references, array values, etc. `<List>` hides all inputs in the filter form by default, except those that have the `alwaysOn` prop.

****Tip**:** For technical reasons, react-admin does not accept Filter inputs having both a `defaultValue` and `alwaysOn`. To set default values for always on filters, use the `[filterDefaultValues](#filterdefaultvalues)` prop of the `<List>` component instead.

To inject the filter form in a `<List>`, use the `filters` prop:

```
```jsx
export const PostList = (props) => (
 <List {...props} filters={postFilters}>
 ...
 </List>
);
...
```
```

`<List>` uses the elements passed as `filters` twice:

- once to render the filter *form*
- once to render the filter *button* (using each element `label`, falling back to the humanized `source`)

Full-Text Search

![<SearchInput>](./img/search_input.gif)

In addition to [the usual input types](./Inputs.md) (`<TextInput>`, `<SelectInput>`, `<ReferenceInput>`, etc.), you can use the `<SearchInput>`, which is designed especially for the filter form. It's like a `<TextInput resettable>` with a magnifier glass icon - exactly the type of input users look for when they want to do a full-text search.

```
```jsx
import { SearchInput, TextInput } from 'react-admin';

const postFilters = [
 <SearchInput source="q" alwaysOn />
];
...

```

In the example given above, the `q` filter triggers a full-text search on all fields. It's your responsibility to implement the full-text filtering capabilities in your `dataProvider`, or in your API.

#### #### Quick Filters

![`<QuickFilter>`](./img/quick\_filters.gif)

Users usually dislike using their keyboard to filter a list (especially on mobile). A good way to satisfy this user requirement is to turn filters into \*quick filter\*. A Quick filter is a filter with a non-editable `defaultValue`. Users can only enable or disable them.

Here is how to implement a generic `<QuickFilter>` component:

```
```jsx
import { SearchInput } from 'react-admin';
import { makeStyles, Chip } from '@material-ui/core';

const useQuickFilterStyles = makeStyles(theme => ({
  chip: {
    marginBottom: theme.spacing(1),
  },
}));

const QuickFilter = ({ label }) => {
  const translate = useTranslate();
  const classes = useQuickFilterStyles();
  return <Chip className={classes.chip} label={translate(label)} />;
};

const postFilters = [
  <SearchInput source="q" alwaysOn />,
  <QuickFilter source="commentable" label="Commentable" defaultValue={true} />,
  <QuickFilter source="views_lte" label="Low views" defaultValue={150} />,
  <QuickFilter source="tags" label="Tagged Code" defaultValue={['3']} />,
];
...

```

****Tip**:** It's currently not possible to use two quick filters for the same source.

The `` Sidebar

![Filter Sidebar](./img/filter-sidebar.gif)

An alternative UI to the Filter Button/Form Combo is the FilterList Sidebar. Similar to what users usually see on e-commerce websites, it's a panel with many simple filters that can be enabled and combined using the mouse. The user experience is better than the Button/Form Combo, because the filter values are explicit, and it doesn't require typing anything in a form. But it's a bit less powerful, as only filters with a finite set of values (or intervals) can be used in the ``.

Basic usage

The `` component expects a list of `` as children. Each `` defines a filter `label` and a `value`, which is merged with the current filter value when enabled by the user. Here is an example usage for a list of customers:

```
{% raw %}
```jsx
import * as React from 'react';
import AccessTimeIcon from '@material-ui/icons/AccessTime';
import MonetizationOnIcon from '@material-ui/icons/MonetizationOnOutlined';
import MailIcon from '@material-ui/icons/MailOutline';
import LocalOfferIcon from '@material-ui/icons/LocalOfferOutlined';
import { FilterList, FilterListItem } from 'react-admin';
import {
 endOfYesterday,
 startOfWeek,
 subWeeks,
 startOfMonth,
 subMonths,
} from 'date-fns';

import segments from '../segments/data';

const LastVisitedFilter = () => (
 <FilterList label="Last visited" icon={<AccessTimeIcon />}>
 <FilterListItem
 label="Today"
 value={{
 last_seen_gte: endOfYesterday().toISOString(),
 last_seen_lte: undefined,
 }}
 />
 <FilterListItem
 label="This week"
 value={{
```

```

 last_seen_gte: startOfWeek(new Date()).toISOString(),
 last_seen_lte: undefined,
 }}
/>
<FilterListItem
 label="Last week"
 value={{
 last_seen_gte: subWeeks(startOfWeek(new Date()), 1).toISOString(),
 last_seen_lte: startOfWeek(new Date()).toISOString(),
 }}
/>
<FilterListItem
 label="This month"
 value={{
 last_seen_gte: startOfMonth(new Date()).toISOString(),
 last_seen_lte: undefined,
 }}
/>
<FilterListItem
 label="Last month"
 value={{
 last_seen_gte: subMonths(startOfMonth(new Date()),1).toISOString(),
 last_seen_lte: startOfMonth(new Date()).toISOString(),
 }}
/>
<FilterListItem
 label="Earlier"
 value={{
 last_seen_gte: undefined,
 last_seen_lte: subMonths(startOfMonth(new Date()),1).toISOString(),
 }}
/>
</FilterList>
);
const HasOrderedFilter = () => (
 <FilterList
 label="Has ordered"
 icon={<MonetizationOnIcon />}
 >
 <FilterListItem
 label="True"
 value={{
 nb_commands_gte: 1,
 nb_commands_lte: undefined,
 }}
 />
 <FilterListItem
 label="False"

```

```

 value={{
 nb_commands_gte: undefined,
 nb_commands_lte: 0,
 }}
 />
 </FilterList>
);
 const HasNewsletterFilter = () => (
 <FilterList
 label="Has newsletter"
 icon={<MailIcon />}
 >
 <FilterListItem
 label="True"
 value={{ has_newsletter: true }}
 />
 <FilterListItem
 label="False"
 value={{ has_newsletter: false }}
 />
 </FilterList>
);
 const SegmentFilter = () => (
 <FilterList
 label="Segment"
 icon={<LocalOfferIcon />}
 >
 {segments.map(segment => (
 <FilterListItem
 label={segment.name}
 key={segment.id}
 value={{ groups: segment.id }}
 />
))}
 </FilterList>
);
 ...
 {% endraw %}

```

#### #### Placing Filters In A Sidebar

You can place these `<FilterList>` anywhere inside a `<List>`. The most common case is to put them in a sidebar that is on the left-hand side of the `<Datagrid>`. You can use the `aside` property for that:

```

```jsx
import * as React from 'react';
import { Card as MuiCard, CardContent, withStyles } from '@material-ui/core';

```

```
import { LastVisitedFilter, HasOrderedFilter, HasNewsletterFilter, SegmentFilter } from './filters';
```

```
const Card = withStyles(theme => ({
  root: {
    [theme.breakpoints.up('sm')]: {
      order: -1, // display on the left rather than on the right of the list
      width: '15em',
      marginRight: '1em',
    },
    [theme.breakpoints.down('sm')]: {
      display: 'none',
    },
  },
}))(MuiCard);
```

```
const FilterSidebar = () => (
  <Card>
    <CardContent>
      <LastVisitedFilter />
      <HasOrderedFilter />
      <HasNewsletterFilter />
      <SegmentFilter />
    </CardContent>
  </Card>
);
```

```
const CustomerList = props => (
  <List aside={<FilterSidebar />}>
    // ...
  </List>
)
...
```

****Tip**:** The `<FilterList>` Sidebar is not a good UI for small screens. You can choose to hide it on small screens (as in the previous example). A good tradeoff is to use `<FilterList>` on large screens, and the Filter Button/Form combo on Mobile.

Live Search

```
![Filter Live Search](./img/filter-live-search.gif)
```

The filter sidebar is not a form. Therefore, if your users need to enter complex filters, you'll have to recreate a filter form using react-final-form (see the [Building a custom filter](#building-a-custom-filter) section below for an example). However, if you only need one text input with a filter-as-you-type behavior, you'll find the `<FilterLiveSearch>` component convenient.

It outputs a form containing a single `<SearchInput>`, which modifies the page filter on change. That's usually what users expect for a full-text filter. `<FilterLiveSearch>` only needs a `source` field.

So for instance, to add a search filter on the customer full name, add the following line to the Sidebar:

```
```diff
+import { FilterLiveSearch } from 'react-admin';

const FilterSidebar = () => (
 <Card>
 <CardContent>
+ <FilterLiveSearch source="full_name" />
 <LastVisitedFilter />
 <HasOrderedFilter />
 <HasNewsletterFilter />
 <SegmentFilter />
 </CardContent>
</Card>
);
```
```

Saved Queries: Let Users Save Filter And Sort

[![Saved Queries in FilterList](https://marmelab.com/ra-enterprise/modules/assets/ra-preferences-SavedQueriesList.gif)](https://marmelab.com/ra-enterprise/modules/assets/ra-preferences-SavedQueriesList.gif)

Saved Queries are an [Enterprise Edition](https://marmelab.com/ra-enterprise) feature letting users save a combination of filters and sort parameters into a new, personal filter. Saved queries persist between sessions, so users can find their custom queries even after closing and reopening the admin. Saved queries are available both for the Filter Button/Form combo and for the `<FilterList>` Sidebar:

- `<FilterWithSave>` is a drop-in replacement for react-admin's `<Filter>` component

```
```diff
import {
- Filter,
 SelectInput,
 DateInput,
 List,
 Datagrid,
 TextField,
 NumberField,
 DateField
} from 'react-admin';
+import { FilterWithSave } from '@react-admin/ra-preferences';

const SongFilter = props => (
- <Filter {...props}>
+ <FilterWithSave {...props}>

```

```

<SelectInput
 choices={[
 { id: 'Apple', name: 'Apple' },
 { id: 'Atlantic', name: 'Atlantic' },
 { id: 'Capitol', name: 'Capitol' },
 { id: 'Chess', name: 'Chess' },
 { id: 'Columbia', name: 'Columbia' },
 { id: 'DGC', name: 'DGC' },
 { id: 'London', name: 'London' },
 { id: 'Tamla', name: 'Tamla' },
]}
 source="recordCompany"
/>
<DateInput source="released_gte" label="Released after" />
<DateInput source="released_lte" label="Released before" />
- </Filter>
+ </FilterWithSave>
);

```

```

const SongList = props => (
 <List {...props} filters={}<SongFilter />>
 <Datagrid rowClick="edit">
 <TextField source="title" />
 <TextField source="artist" />
 <TextField source="writer" />
 <TextField source="producer" />
 <TextField source="recordCompany" />
 <NumberField source="rank" />
 <DateField source="released" />
 </Datagrid>
 </List>
);
```

```

- `<SavedFilterList>` is a complement to `<FilterList>` sections for the filter sidebar

```

```diff
import { FilterList, FilterListItem, List, Datagrid } from 'react-admin';
import { Card, CardContent } from '@material-ui/core';

+import { SavedQueriesList } from '@react-admin/ra-preferences';

const SongFilterSidebar = () => (
 <Card>
 <CardContent>
+ <SavedQueriesList />
 <FilterList label="Record Company" icon={}<BusinessIcon />>
 ...

```



```

 </FilterList>
 <FilterList label="Released" icon={<DateRangeIcon />}>
 ...
 </FilterList>
 </CardContent>
</Card>
);

const SongList = props => (
 <List {...props} aside={<SongFilterSidebar />}>
 <Datagrid>
 ...
 </Datagrid>
 </List>
);
...

```

For more details about Saved Queries, check the [ `ra-preferences` module ](<https://marmelab.com/react-admin/enterprise/modules/ra-preferences#savedquerieslist-and-filterwithsave-store-user-queries-in-preferences>) in React-Admin Enterprise Edition.

### ### Building a Custom Filter

! [Filters with submit button] (./img/filter\_with\_submit.gif)

If neither the Filter button/form combo nor the `<FilterList>` sidebar match your need, you can always build your own. React-admin provides shortcuts to facilitate the development of custom filters.

For instance, by default, the filter button/form combo doesn't provide a submit button, and submits automatically after the user has finished interacting with the form. This provides a smooth user experience, but for some APIs, it can cause too many calls.

In that case, the solution is to process the filter when users click on a submit button, rather than when they type values in form inputs. React-admin doesn't provide any component for that, but it's a good opportunity to illustrate the internals of the filter functionality. We'll actually provide an alternative implementation to the Filter button/form combo.

To create a custom filter UI, we'll have to override the default List Actions component, which will contain both a Filter Button and a Filter Form, interacting with the List filters via the ListContext.

#### #### Filter Callbacks

The new element can use the `useListContext()` hook to interact with the URI query parameter more easily. The hook returns the following constants:

- `filterValues`: Value of the filters based on the URI, e.g. `{ "commentable": true, "q": "lorem " }`
- `setFilters()`: Callback to set the filter values, e.g. `setFilters({ "commentable": true })`
- `displayedFilters`: Names of the filters displayed in the form, e.g. `[ 'commentable', 'title' ]`

- `showFilter()`: Callback to display an additional filter in the form, e.g. `showFilter('views')`
- `hideFilter()`: Callback to hide a filter in the form, e.g. `hideFilter('title')`

Let's use this knowledge to write a custom `<List>` component that filters on submit.

#### #### Custom Filter Button

The `<PostFilterButton>` shows the filter form on click. We'll take advantage of the `showFilter` function:

```

```jsx
import { useListContext } from 'react-admin';
import { Button } from "@material-ui/core";
import ContentFilter from "@material-ui/icons/FilterList";

const PostFilterButton = () => {
  const { showFilter } = useListContext();
  return (
    <Button
      size="small"
      color="primary"
      onClick={() => showFilter("main")}
      startIcon={<ContentFilter />}
    >
      Filter
    </Button>
  );
};
```

```

Normally, `showFilter()` adds one input to the `displayedFilters` list. As the filter form will be entirely hidden or shown, we use `showFilter()` with a virtual "main" input, which represents the entire form.

#### #### Custom Filter Form

Next is the filter form component, displayed only when the "main" filter is displayed (i.e. when a user has clicked the filter button). The form inputs appear directly in the form, and the form submission triggers the `setFilters()` callback passed as parameter. We'll use `react-final-form` to handle the form state:

```

{% raw %}
```jsx
import * as React from 'react';
import { Form } from 'react-final-form';
import { Box, Button, InputAdornment } from '@material-ui/core';
import SearchIcon from '@material-ui/icons/Search';
import { TextInput, NullableBooleanInput, useListContext } from 'react-admin';

const PostFilterForm = () => {
  const {

```

```

displayedFilters,
filterValues,
setFilters,
hideFilter
} = useListContext();

if (!displayedFilters.main) return null;

const onSubmit = (values) => {
  if (Object.keys(values).length > 0) {
    setFilters(values);
  } else {
    hideFilter("main");
  }
};

const resetFilter = () => {
  setFilters({}, []);
};

return (
  <div>
    <Form onSubmit={onSubmit} initialValues={filterValues}>
      {{{ handleSubmit }} => (
        <form onSubmit={handleSubmit}>
          <Box display="flex" alignItems="flex-end" mb={1}>
            <Box component="span" mr={2}>
              /* Full-text search filter. We don't use <SearchFilter> to force a large form input */
              <TextInput
                resettable
                helperText={false}
                source="q"
                label="Search"
                InputProps={{
                  endAdornment: (
                    <InputAdornment>
                      <SearchIcon color="disabled" />
                    </InputAdornment>
                  )
                }}
              />
            </Box>
            <Box component="span" mr={2}>
              /* Commentable filter */
              <NullableBooleanInput helperText={false} source="commentable" />
            </Box>
            <Box component="span" mr={2} mb={1.5}>
              <Button variant="outlined" color="primary" type="submit">

```

```

        Filter
      </Button>
    </Box>
    <Box component="span" mb={1.5}>
      <Button variant="outlined" onClick={resetFilter}>
        Close
      </Button>
    </Box>
  </Box>
</form>
  )}
</Form>
</div>
);
};
...
{% endraw %}

```

Using The Custom Filters in The List Actions

To finish, create a `<ListAction>` component and pass it to the `<List>` component using the `actions` prop:

```

```jsx
import { TopToolbar, ExportButton } from 'react-admin';
import { Box } from '@material-ui/core';

const ListActions = () => (
 <Box width="100%">
 <TopToolbar>
 <PostFilterButton />
 <ExportButton />
 </TopToolbar>
 <PostFilterForm />
 </Box>
);

export const PostList = (props) => (
 <List {...props} actions={<ListActions />}>
 ...
 </List>
);
...


```

**\*\*Tip\*\*:** No need to pass any `filters` to the list anymore, as the `<PostFilterForm>` component will display them.

You can use a similar approach to offer alternative User Experiences for data filtering, e.g. to display the filters as a line in the datagrid headers.

### ### Global Search

Although list filters allow to make precise queries using per-field criteria, users often prefer simpler interfaces like full-text search. After all, that's what they use every day on search engines, email clients, and in their file explorer.

If you want to display a full-text search allowing to look for any record in the admin using a single form input, check out [\[ra-search\]](https://marmelab.com/ra-enterprise/modules/ra-search)(https://marmelab.com/ra-enterprise/modules/ra-search), an [\[Enterprise Edition\]](https://marmelab.com/ra-enterprise)(https://marmelab.com/ra-enterprise)  module.

![\[ra-search basic\]](https://marmelab.com/ra-enterprise/modules/assets/ra-search-overview.gif)(https://marmelab.com/ra-enterprise/modules/assets/ra-search-overview.gif)

``ra-search`` can plug to any existing search engine (ElasticSearch, Lucene, or custom search engine), and lets you customize the search results to provide quick navigation to related items, turning the search engine into an "Omnibox":

![\[ra-search demo\]](https://marmelab.com/ra-enterprise/modules/assets/ra-search-demo.gif)(https://marmelab.com/ra-enterprise/modules/assets/ra-search-demo.gif)

For more details about the global search, check the `[`ra-search` module]`(https://marmelab.com/ra-enterprise/modules/ra-search) in React-Admin Enterprise Edition.

### ## Sorting The List

```
<table><tbody><tr style="border:none">
<td style="width:55%;border:none;">
<a title="<Datagrid> column sort" href="/img/sort-column-header.gif">
</td>
<td style="width:45%;border:none;">
<a title="<SortButton> Component" href="/img/sort-button.gif">
</td>
</tr></tbody></table>
```

React-admin does its best to offer a powerful sort functionality, and to get out of the way when you want to go further.

The next sections explain how to use the sort functionality. And first, a few explanations about the inner workings of sorting in react-admin:

- [\[Sort Query Parameter\]](#)(#sort-query-parameter)
- [\[Linking To A Pre-Sorted List\]](#)(#linking-to-a-pre-sorted-list)

React-admin proposes several UI components to let users see and modify sort parameters, and gives you the tools to build custom ones.

- The `<Datagrid>` Column Headers
- [\[Usage\]](#)(#using-datagrid-headers-to-modify-list-sort)
- [\[Disabling Sorting\]](#)(#disabling-sorting)
- [\[Specifying A Sort Field\]](#)(#specifying-a-sort-field)

- [Specifying The Sort Order](#specifying-the-sort-order)
- The `` Component
- [Usage](#the-sortbutton-component)
- [Building A Custom Sort Control](#building-a-custom-sort-control)

### ### Sort Query Parameter

Just like for the filters, the List view uses the `sort` and `order` query parameters to determine the sort field and order passed to `dataProvider.getList`.

Here is a typical List URL:

```
>
https://myadmin.dev/#/posts?displayedFilters=%7B%22commentable%22%3Atrue%7D&filter=%7B%22commentable%22%3Atrue%2C%22q%22%3A%22lorem%20%22%7D&order=DESC&page=1&perPage=10&sort=published_at
```

Once decoded, this URL reveals the intended sort:

```
...
sort=published_at
order=DESC
...
```

### ### Linking to a Pre-Sorted List

As the sort values are taken from the URL, you can link to a pre-sorted list by setting the `sort` and `order` query parameters.

For instance, if you have a list of posts ordered by publication date, and you want to provide a button to sort the list by number of views descendent:

```
{% raw %}
```jsx
import * as React from "react";
import Button from '@material-ui/core/Button';
import { Link } from 'react-router-dom';
import { stringify } from 'query-string';
```

```
const SortByViews = () => (
  <Button
    color="primary"
    component={Link}
    to={{
      pathname: '/posts',
      search: stringify({
        page: 1,
        perPage: 25,
```

```

        sort: 'nb_views',
        order: 'DESC',
        filter: {},
    }},
  }},
  >
  Sort by views
</Button>
);
...
{% endraw %}

```

****Tip**:** You have to pass **all** the query string parameters - not just `sort` and `order`. That's a current limitation of react-admin.

Using Datagrid Headers To Modify List Sort

![Sort Column Header](./img/sort-column-header.gif)

If you're using a `<Datagrid>` inside the List view, then the column headers are buttons allowing users to change the list sort field and order. This feature requires no configuration and works out of the box. The next sections explain how you can disable or modify the field used for sorting on a particular column.

Disabling Sorting

It is possible to disable sorting for a specific `<Field>` by passing a `sortable` property set to `false`:

```

{% raw %}
```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField } from 'react-admin';

export const PostList = (props) => (
 <List {...props}>
 <Datagrid>
 <TextField source="id" sortable={false} />
 <TextField source="title" />
 <TextField source="body" />
 </Datagrid>
 </List>
);
...
{% endraw %}

```

### ### Specifying A Sort Field

By default, a column is sorted by the `source` property. To define another attribute to sort by, set it via the `<Field`

sortBy>` property:

```
{% raw %}
```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField } from 'react-admin';

export const PostList = (props) => (
  <List {...props}>
    <Datagrid>
      <ReferenceField label="Post" source="id" reference="posts" sortBy="title">
        <TextField source="title" />
      </ReferenceField>
      <FunctionField
        label="Author"
        sortBy="last_name"
        render={record => `${record.author.first_name} ${record.author.last_name}`}
      />
      <TextField source="body" />
    </Datagrid>
  </List>
);
...
{% endraw %}
```

Specifying The Sort Order

By default, when the user clicks on a column header, the list becomes sorted in the ascending order. You change this behavior by setting the `sortByOrder` prop to `DESC` in a `<Datagrid>` `<Field>`:

```
```jsx
// in src/posts.js
import * as React from 'react';
import { List, Datagrid, TextField } from 'react-admin';

export const PostList = (props) => (
 <List {...props}>
 <Datagrid>
 <ReferenceField label="Post" source="id" reference="posts" sortByOrder="DESC">
 <TextField source="title" />
 </ReferenceField>
 <FunctionField
 label="Author"
 sortBy="last_name"
 sortByOrder="DESC"
 render={record => `${record.author.first_name} ${record.author.last_name}`}
 />
 </Datagrid>
 </List>
);
...
{% endraw %}
```



```

 <TextField source="body" />
 </Datagrid>
</List>
);
...

```

### ### The `<SortButton>` Component

![Sort Button](./img/sort-button.gif)

Some List views don't have a natural UI for sorting - e.g. the `<SimpleList>`, or a list of images, don't have column headers like the `<Datagrid>`. For these cases, react-admin offers the `<SortButton>`, which displays a dropdown list of fields that the user can choose to sort on.

`<SortButton>` expects one prop: `fields`, the list of fields it should allow to sort on. For instance, here is how to offer a button to sort on the `reference`, `sales`, and `stock` fields:

```

```jsx
import * as React from 'react';
import { TopToolbar, SortButton, CreateButton, ExportButton } from 'react-admin';

const ListActions = () => (
  <TopToolbar>
    <SortButton fields={['reference', 'sales', 'stock']} />
    <CreateButton basePath="/products" />
    <ExportButton />
  </TopToolbar>
);
...

```

Building a Custom Sort Control

When neither the `<Datagrid>` or the `<SortButton>` fit your UI needs, you have to write a custom sort control. As with custom filters, this boils down to grabbing the required data and callbacks from the `ListContext`. Let's use the `<SortButton>` source as an example usage of `currentSort` and `setSort`:

```

```jsx
import * as React from 'react';
import { Button, Menu, MenuItem, Tooltip, IconButton } from '@material-ui/core';
import SortIcon from '@material-ui/icons/Sort';
import ArrowDropDownIcon from '@material-ui/icons/ArrowDropDown';
import { useListSortContext, useTranslate } from 'react-admin';

const SortButton = ({ fields }) => {
 // currentSort is an object { field, order } containing the current sort
 // setSort is a callback (field, order) => void allowing to change the sort field and order
 const { currentSort, setSort } = useListSortContext();
 // rely on the translations to display labels like 'Sort by sales descending'

```

```

const translate = useTranslate();
// open/closed state for dropdown
const [anchorEl, setAnchorEl] = React.useState(null);

// mouse handlers
const handleClick = (event) => {
 setAnchorEl(event.currentTarget);
};
const handleClose = () => {
 setAnchorEl(null);
};
const handleChangeSort = (event) => {
 const field = event.currentTarget.dataset.sort;
 setSort(
 field,
 field === currentSort.field
 ? inverseOrder(currentSort.order)
 : 'ASC'
);
 setAnchorEl(null);
};

// English stranslation is 'Sort by % {field} % {order}'
const buttonLabel = translate('ra.sort.sort_by', {
 field: translate(`resources.products.fields.${currentSort.field}`),
 order: translate(`ra.sort.${currentSort.order}`),
});

return (<>
 <Button
 aria-controls="simple-menu"
 aria-haspopup="true"
 color="primary"
 onClick={handleClick}
 startIcon={<SortIcon />}
 endIcon={<ArrowDropDownIcon />}
 size="small"
 >
 {buttonLabel}
 </Button>
 <Menu
 id="simple-menu"
 anchorEl={anchorEl}
 keepMounted
 open={Boolean(anchorEl)}
 onClose={handleClose}
 >
 {fields.map(field => (

```

```

 <MenuItem
 onClick={handleChangeSort}
 // store the sort field in the element dataset to avoid creating a new click handler for each item (better for
performance)
 data-sort={field}
 key={field}
 >
 {translate(`resources.products.fields.${field}`)}{' '}
 {translate(
 `ra.sort.${
 currentSort.field === field
 ? inverseOrder(currentSort.order)
 : 'ASC'
 }`
)}
 </MenuItem>
)}
</Menu>
</>;
};

```

```
const inverseOrder = sort => (sort === 'ASC' ? 'DESC' : 'ASC');
```

```
export default SortButton;
```

```

Paginating the List

The `` Component

![Pagination buttons](./img/pagination-buttons.gif)

By default, the `

` uses the `` component for pagination. This component displays buttons to navigate between pages, including buttons for the surrounding pages.

By decorating this component, you can create your own variant with a different set of `perPage` options.

```

```jsx
// in src/MyPagination.js
import { Pagination } from 'react-admin';

const PostPagination = props => <Pagination rowsPerPageOptions={[10, 25, 50, 100]} {...props} />;
```

```

Then, to use this component instead of the default ``, use the `

` prop:

```

```jsx
import { List } from 'react-admin';

```

```
import PostPagination from './PostPagination';

export const PostList = (props) => (
 <List {...props} pagination={<PostPagination />}>
 ...
 </List>
);
...

```

**\*\*Tip\*\*:** Pass an empty array to `rowsPerPageOptions` to disable the rows per page selection.

### ### Building a Custom Pagination Control

The `<Pagination>` component gets the following constants from [the `useListContext` hook](#uselistcontext):

- \* `page`: The current page number (integer). First page is `1`.
- \* `perPage`: The number of records per page.
- \* `setPage`: `Function(page: number) => void`. A function that set the current page number.
- \* `total`: The total number of records.
- \* `actions`: A component that displays the pagination buttons (default: `<PaginationActions>`)
- \* `limit`: An element that is displayed if there is no data to show (default: `<PaginationLimit>`)

If you want to replace the default pagination by a "<previous - next>" pagination, create a pagination component like the following:

```
```jsx
import { useListContext } from 'react-admin';
import { Button, Toolbar } from '@material-ui/core';
import ChevronLeft from '@material-ui/icons/ChevronLeft';
import ChevronRight from '@material-ui/icons/ChevronRight';

const PostPagination = () => {
  const { page, perPage, total, setPage } = useListContext();
  const nbPages = Math.ceil(total / perPage) || 1;
  return (
    nbPages > 1 &&
    <Toolbar>
      {page > 1 &&
        <Button color="primary" key="prev" onClick={() => setPage(page - 1)}>
          <ChevronLeft />
          Prev
        </Button>
      }
      {page !== nbPages &&
        <Button color="primary" key="next" onClick={() => setPage(page + 1)}>
          Next
          <ChevronRight />
        </Button>
      }
    </Toolbar>
  )
}
```
```

```

 }
 </Toolbar>
);
}

export const PostList = (props) => (
 <List {...props} pagination={<PostPagination />}>
 ...
 </List>
);
...

```

But if you just want to change the color property of the pagination button, you can extend the existing components:

```

```jsx
import {
  List,
  Pagination as RaPagination,
  PaginationActions as RaPaginationActions,
} from 'react-admin';

export const PaginationActions = props => <RaPaginationActions {...props} color="secondary" />;

export const Pagination = props => <RaPagination {...props} ActionsComponent={PaginationActions} />;

export const UserList = props => (
  <List {...props} pagination={<Pagination />} >
    //...
  </List>
);
...

```

The `<ListGuesser>` Component

Instead of a custom `List`, you can use the `ListGuesser` to determine which fields to use based on the data returned by the API.

```

```jsx
// in src/App.js
import * as React from "react";
import { Admin, Resource, ListGuesser } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';

const App = () => (
 <Admin dataProvider={jsonServerProvider('https://jsonplaceholder.typicode.com')}>
 <Resource name="posts" list={ListGuesser} />
 </Admin>
);

```

...

Just like `<List>`, `<ListGuesser>` fetches the data. It then analyzes the response, and guesses the fields it should use to display a basic `<Datagrid>` with the data. It also dumps the components it has guessed in the console, so you can copy it into your own code. Use this feature to quickly bootstrap a `<List>` on top of an existing API, without adding the fields one by one.

![Guessed List](./img/guessed-list.png)

React-admin provides guessers for the List view (`<ListGuesser>`), the Edit view (`[<EditGuesser>]` (`./CreateEdit.md#the-editguesser-component`)), and the Show view (`[<ShowGuesser>]` (`./Show.md#the-showguesser-component`)).

**\*\*Tip\*\*:** Do not use the guessers in production. They are slower than manually-defined components, because they have to infer types based on the content. Besides, the guessers are not always perfect.

### ## The `<ListBase>` Component

In addition to fetching the list data, the `<List>` component renders the page title, the actions, the content and aside areas. You may want to display a record list in an entirely different layout, i.e. use only the data fetching part of `<List>` and not the view layout. In that case, you should use `<ListBase>`.

`<ListBase>` fetches the data and puts it in a `ListContext`, then renders its child.

You can use `ListBase` to create your own custom List component, like this one:

```
``jsx
import * as React from 'react';
import { cloneElement } from 'react';
import {
 Datagrid,
 ListBase,
 ListToolbar,
 BulkActionsToolbar,
 Pagination,
 Title,
 useListContext,
} from 'react-admin';
import Card from '@material-ui/core/Card';

const PostList = props => (
 <MyList {...props} title="Post List">
 <Datagrid>
 ...
 </Datagrid>
 </MyList>
);
```

```

const MyList = ({children, actions, bulkActionButtons, filters, title, ...props}) => (
 <ListBase {...props}>
 <Title title={title}/>
 <ListToolbar
 filters={filters}
 actions={actions}
 />
 <Card>
 <BulkActionsToolbar>
 {bulkActionButtons}
 </BulkActionsToolbar>
 {cloneElement(children, {
 hasBulkActions: bulkActionButtons !== false,
 })}
 <Pagination />
 </Card>
 </ListBase>
);
...

```

This custom List component has no aside component - it's up to you to add it in pure React.

**\*\*Tip\*\*:** You don't have to clone the child element. If you can't reuse an existing list view component like `<Datagrid>` or `<SimpleList>`, feel free to write the form code inside your custom `MyList` component.

The `<ListBase>` component accepts a subset of the props accepted by `<List>` - only the props that change data fetching, and not the props related to the user interface:

- \* `[`exporter`](#exporter)`
- \* `[`filter`](#filter-permanent-filter)` (the permanent filter used in the REST request)
- \* `[`filterDefaultValues`](#filterdefaultvalues)` (the default values for `alwaysOn` filters)
- \* `[`perPage`](#perpage-pagination-size)`
- \* `[`sort`](#sort-default-sort-field--order)`
- \* `[`pagination`](#pagination-pagination-component)`

### `useListContext`

The List components (`<List>`, `<ListGuesser>`, `<ListBase>`) take care of fetching the data, and put that data in a context called `ListContext` so that it's available for their descendants. This context also stores filters, pagination, sort state, and provides callbacks to update them.

Any component can grab information from the `ListContext` using the `useListContext` hook. As a matter of fact, react-admin's `<Datagrid>`, `<FilterForm>`, and `<Pagination>` components all use the `useListContext` hook. Here is what it returns:

```

```jsx
const {
  // fetched data

```

```

    data, // an id-based dictionary of the list data, e.g. { 123: { id: 123, title: 'hello world' }, 456: { ... } }
    ids, // an array listing the ids of the records in the list, e.g [123, 456, ...]
    total, // the total number of results for the current filters, excluding pagination. Useful to build the pagination
controls. e.g. 23
    loaded, // boolean that is false until the data is available
    loading, // boolean that is true on mount, and false once the data was fetched
    // pagination
    page, // the current page. Starts at 1
    setPage, // a callback to change the current page, e.g. setPage(3)
    perPage, // the number of results per page. Defaults to 10
    setPerPage, // a callback to change the number of results per page, e.g. setPerPage(25)
    // sorting
    currentSort, // a sort object { field, order }, e.g. { field: 'date', order: 'DESC' }
    setSort, // a callback to change the sort, e.g. setSort('name', 'ASC')
    // filtering
    filterValues, // a dictionary of filter values, e.g. { title: 'lorem', nationality: 'fr' }
    setFilters, // a callback to update the filters, e.g. setFilters(filters, displayedFilters)
    displayedFilters, // a dictionary of the displayed filters, e.g. { title: true, nationality: true }
    showFilter, // a callback to show one of the filters, e.g. showFilter('title', defaultValue)
    hideFilter, // a callback to hide one of the filters, e.g. hidefilter('title')
    // row selection
    selectedIds, // an array listing the ids of the selected rows, e.g. [123, 456]
    onSelect, // callback to change the list of selected rows, e.g. onSelect([456, 789])
    onToggleItem, // callback to toggle the selection of a given record based on its id, e.g. onToggleItem(456)
    onUnselectItems, // callback to clear the selection, e.g. onUnselectItems();
    // misc
    basePath, // deduced from the location, useful for action buttons
    defaultTitle, // the translated title based on the resource, e.g. 'Posts'
    resource, // the resource name, deduced from the location. e.g. 'posts'
    refetch, // a callback to refresh the list data
  } = useListContext();
  ...

```

You can find many usage examples of `useListContext` in this page, including:

- [Building a Custom Actions Bar](#actions)
- [Building an Aside Component](#aside-aside-component)
- [Building a Custom Empty Page](#empty-empty-page-component)
- [Building a Custom Filter](#building-a-custom-filter)
- [Building a Custom Sort Control](#building-a-custom-sort-control)
- [Building a Custom Pagination Control](#building-a-custom-pagination-control)
- [Building a Custom Iterator](#using-a-custom-iterator)

****Tip**:** [[<ReferenceManyField>](#)](./Fields.md#referencemanyfield), as well as other relationship-related components, also implement a `ListContext`. That means you can use a `` of a `` inside these components!

`useListController`

As explained above, `<ListBase>` fetches the data and puts it in a `ListContext`, then renders its child. In fact, the `<ListBase>` code is super simple:

```
```jsx
import * as React from 'react';
import { useListController, ListContextProvider } from 'react-admin';

const ListBase = ({ children, ...props }) => (
 <ListContextProvider value={useListController(props)}>
 {children}
 </ListContextProvider>
);

export default ListBase;
```
```

As you can see, the controller part of the List view is handled by a hook called `useListController`. If you don't want to use the `ListContext` in your custom List view, you can call `useListController` directly to access the list data. It returns the same object as the one documented in `[useListContext](#uselistcontext)` above.

****Tip**:** If your custom List view doesn't use a `ListContextProvider`, you can't use `<Datagrid>`, `<SimpleList>`, `<Pagination>`, etc. All these components rely on the `ListContext`.

`useList`

The `useList` hook allows to apply the list features such as filtering, sorting and paginating on an array of records you already have.

Thanks to it, you can display your data inside a `[<Datagrid>](#the-datagrid-component)`, a `[<SimpleList>](#the-simplelist-component)` or an `[<EditableDatagrid>](#the-editabledatagrid-component)`. For example:

```
```jsx
const data = [
 { id: 1, name: 'Arnold' },
 { id: 2, name: 'Sylvester' },
 { id: 3, name: 'Jean-Claude' },
]
const ids = [1, 2, 3];

const MyComponent = () => {
 const listContext = useList({
 data,
 ids,
 basePath: '/resource',
 resource: 'resource',
 });
 return (
```

```

 <ListContextProvider value={listContext}>
 <Datagrid>
 <TextField source="id" />
 <TextField source="name" />
 </Datagrid>
 </ListContextProvider>
);
};
...

```

## The `<Datagrid>` component

![[The `<Datagrid>` component](./img/tutorial\_post\_list\_less\_columns.png)]

The `<Datagrid>` component renders a list of records as a table. It is usually used as a descendant of the [`<List>`](#the-list-component) and [`<ReferenceManyField>`](./Fields.md#referencemanyfield) components. Outside these components, it must be used inside a `ListContext`.

Here are all the props accepted by the component:

- \* [`body`](#body-element)
- \* [`header`](#header-element)
- \* [`rowStyle`](#row-style-function)
- \* [`rowClick`](#rowclick)
- \* [`expand`](#expand)
- \* [`isRowExpandable`](#isrowexpandable)
- \* [`isRowSelectable`](#isrowselectable)
- \* [`optimized`](#performance)
- \* [`empty`](#empty)

Additional props are passed down to [the material-ui `<Table>` element](https://v4.mui.com/api/table/).

`<Datagrid>` renders as many columns as it receives `<Field>` children. It uses the field `label` as column header (or, for fields with no `label`, the field `source`).

```

```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField, EditButton } from 'react-admin';

export const PostList = (props) => (
  <List {...props}>
    <Datagrid>
      <TextField source="id" />
      <TextField source="title" />
      <TextField source="body" />
      <EditButton />
    </Datagrid>
  </List>
);

```

```
</List>
```

```
);
```

```
...
```

****Tip****: To let users hide or show columns at will, check the [`<SelectColumnsButton>`](<https://marmelab.com/ra-enterprise/modules/ra-preferences#selectcolumnsbutton-store-datagrid-columns-in-preferences>) ``, an [Enterprise Edition](<https://marmelab.com/ra-enterprise>) component.

The `<Datagrid>` is an ****iterator**** component: it gets an array of ids and a data store from the `ListContext`, and iterates over the ids to display each record. Other examples of iterator component are [`<SimpleList>`]([#the-simplelist-component](#)) and [`<SingleFieldList>`]([#the-singlefieldlist-component](#)).

Body element

By default, `<Datagrid>` renders its body using `<DatagridBody>`, an internal react-admin component. You can pass a custom component as the `body` prop to override that default. And by the way, `<DatagridBody>` has a `row` prop set to `<DatagridRow>` by default for the same purpose. `<DatagridRow>` receives the row `record`, the `resource`, and a copy of the `<Datagrid>` children. That means you can create custom `<Datagrid>` logic without copying several components from the react-admin source.

For instance, the `<Datagrid isRowSelectable>` prop allows to hide the selection checkbox for some records. To show a *disabled* checkbox instead of hiding it, you can override `<DatagridRow>` and `<DatagridBody>` as follows:

```
```jsx
// in src/PostList.js
import * as React from "react";
import { Datagrid, DatagridBody, List, TextField } from 'react-admin';
import TableCell from '@material-ui/core/TableCell';
import TableRow from '@material-ui/core/TableRow';
import Checkbox from '@material-ui/core/Checkbox';

const MyDatagridRow = ({ record, resource, id, onToggleItem, children, selected, selectable, basePath }) => (
 <TableRow key={id}>
 { /* first column: selection checkbox */ }
 <TableCell padding="none">
 <Checkbox
 disabled={selectable}
 checked={selected}
 onClick={event => onToggleItem(id, event)}
 />
 </TableCell>
 { /* data columns based on children */ }
 { React.Children.map(children, field => (
 <TableCell key={`-${id}-${field.props.source}`}>
 {React.cloneElement(field, {
 record,
 basePath,

```

```

 resource,
 })}
 </TableCell>
))}
</TableRow>
);

const MyDatagridBody = props => <DatagridBody {...props} row={<MyDatagridRow />} />;
const MyDatagrid = props => <Datagrid {...props} body={<MyDatagridBody />} />;

const PostList = props => (
 <List {...props}>
 <MyDatagrid>
 <TextField source="title" />
 ...
 </MyDatagrid>
 </List>
)

export default PostList;
...

```

### ### Header Element

By default, `<Datagrid>` renders its header using `<DatagridHeader>`, an internal react-admin component. You can pass a custom component as the `header` prop to override that default. This can be useful e.g. to add a second header row, or to create headers spanning multiple columns.

For instance, here is a simple datagrid header that displays column names with no sort and no "select all" button:

```

````jsx
import { TableHead, TableRow, TableCell } from '@material-ui/core';

const DatagridHeader = ({ children }) => (
  <TableHead>
    <TableRow>
      <TableCell></TableCell> { /* empty cell to account for the select row checkbox in the body */}
      {Children.map(children, child => (
        <TableCell key={child.props.source}>
          {child.props.source}
        </TableCell>
      ))}
    </TableRow>
  </TableHead>
);

const PostList = props => (
  <List {...props}>

```

```

    <Datagrid header={ <DatagridHeader /> }>
      { /* ... */ }
    </Datagrid>
  </List>
);
...

```

****Tip**:** To handle sorting in your custom Datagrid header component, check out the [Building a custom sort control](#building-a-custom-sort-control) section.

Row Style Function

You can customize the `<Datagrid>` row style (applied to the `<tr>` element) based on the record, thanks to the `rowStyle` prop, which expects a function. React-admin calls this function for each row, passing the current record and index as arguments. The function should return a style object, which react-admin uses as a `<tr style>` prop.

For instance, this allows to apply a custom background to the entire row if one value of the record - like its number of views - passes a certain threshold.

```

```jsx
const postRowStyle = (record, index) => ({
 backgroundColor: record.nb_views >= 500 ? '#efe' : 'white',
});
export const PostList = (props) => (
 <List { ...props }>
 <Datagrid rowStyle={ postRowStyle }>
 ...
 </Datagrid>
 </List>
);
...

```

### ### `rowClick`

You can catch clicks on rows to redirect to the show or edit view by setting the `rowClick` prop:

```

```jsx
export const PostList = (props) => (
  <List { ...props }>
    <Datagrid rowClick="edit">
      ...
    </Datagrid>
  </List>
);
...

```

`rowClick` accepts the following values:

- * "edit" to redirect to the edition vue
- * "show" to redirect to the show vue
- * "expand" to open the `expand` panel
- * "toggleSelection" to trigger the `onToggleItem` function
- * a function `(id, basePath, record) => path` to redirect to a custom path

****Tip**:** If you pass a function, it can return `edit`, `show` or a router path. This allows to redirect to either `edit` or `show` after checking a condition on the record. For example:

```
```js
const postRowClick = (id, basePath, record) => record.editable ? 'edit' : 'show';
```
```

****Tip**:** If you pass a function, it can also return a promise allowing you to check an external API before returning a path. For example:

```
```js
import fetchUserRights from './fetchUserRights';

const postRowClick = (id, basePath, record) => fetchUserRights().then(({ canEdit }) => canEdit ? 'edit' : 'show');
```
```

`expand`

![expandable panel](./img/datagrid_expand.gif)

To show more data from the resource without adding too many columns, you can show data in an expandable panel below the row on demand, using the `expand` prop. For instance, this code shows the `body` of a post in an expandable panel:

```
{% raw %}
```jsx
const PostPanel = ({ id, record, resource }) => (
 <div dangerouslySetInnerHTML={{ __html: record.body }} />
);

const PostList = props => (
 <List {...props}>
 <Datagrid expand={<PostPanel />}>
 <TextField source="id" />
 <TextField source="title" />
 <DateField source="published_at" />
 <BooleanField source="commentable" />
 <EditButton />
 </Datagrid>
 </List>
)
```
```

The `expand` prop expects a component as value. When the user chooses to expand the row, the Datagrid renders the component and passes the current `record`, `id`, and `resource`.

Tip: Since the `expand` element receives the same props as a detail view, you can actually use a `<Show>` view as component for the `expand` prop:

```
```jsx
const PostShow = props => (
 <Show
 {...props}
 /* disable the app title change when shown */
 title=" "
 >
 <SimpleShowLayout>
 <RichTextField source="body" />
 </SimpleShowLayout>
 </Show>
);

const PostList = props => (
 <List {...props}>
 <Datagrid expand={<PostShow />}>
 <TextField source="id" />
 <TextField source="title" />
 <DateField source="published_at" />
 <BooleanField source="commentable" />
 <EditButton />
 </Datagrid>
 </List>
)
```
```

The result will be the same as in the previous snippet, except that `<Show>` encloses the content inside a material-ui `<Card>`.

Tip: You can go one step further and use an `<Edit>` view as `expand` component:

```
```jsx
const PostEdit = props => (
 <Edit
 {...props}
 /* disable the app title change when shown */
 title=" "
 >
 <SimpleForm>
 <RichTextInput source="body" />
 </SimpleForm>
 </Edit>
);
```
```

```

    </Edit>
  );

  const PostList = props => (
    <List {...props}>
      <Datagrid expand={<PostEdit />}>
        <TextField source="id" />
        <TextField source="title" />
        <DateField source="published_at" />
        <BooleanField source="commentable" />
        <EditButton />
      </Datagrid>
    </List>
  )
  ...

```

`isRowExpandable`

You can customize which rows will allow to show an expandable panel below them using the `isRowExpandable` prop. It expects a function that will receive the record of each `<DatagridRow>` and returns a boolean expression. For instance, this code shows an expand button only for rows that has a detail to show:

```

```jsx
const PostPanel = ({ id, record, resource }) => (
 <div dangerouslySetInnerHTML={{ __html: record.body }} />
);

const PostList = props => (
 <List {...props}>
 <Datagrid
 expand={<PostPanel />}
 isRowExpandable={row => row.has_detail}
 >
 <TextField source="id" />
 <TextField source="title" />
 <DateField source="published_at" />
 <BooleanField source="commentable" />
 <EditButton />
 </Datagrid>
 </List>
)
...

```

### ### `isRowSelectable`

You can customize which rows will show a selection checkbox using the `isRowSelectable` prop. It expects a function that will receive the record of each `<DatagridRow>` and returns a boolean expression. For instance, this code shows a checkbox only for rows with an id greater than 300:



```

```jsx
export const PostList = props => (
  <List {...props}>
    <Datagrid isRowSelectable={ record => record.id > 300 }>
    ...
  </Datagrid>
</List>
);
```
{% endraw %}

```

### ### Performance

When displaying large pages of data, you might experience some performance issues. This is mostly due to the fact that we iterate over the `` children and clone them.

In such cases, you can opt-in for an optimized version of the `` by setting its `optimized` prop to `true`. Be aware that you can't have dynamic children, such as those displayed or hidden by checking permissions, when using this mode.

```

```jsx
const PostList = props => (
  <List {...props}>
    <Datagrid optimized>
      <TextField source="id" />
      <TextField source="title" />
      <TextField source="views" />
    </Datagrid>
  </List>
);

export default withStyles(styles)(PostList);
```

```

### ### Empty

It's possible that a Datagrid will have no records to display. If the Datagrid's parent component handles the loading state, the Datagrid will return `null` and render nothing.

Passing through a component to the `empty` prop will cause the Datagrid to render the `empty` component instead of `null`.

### ### Datagrid CSS API

The `` component accepts the usual `className` prop but you can override many class names injected to the inner components by React-admin thanks to the `classes` property (as most Material UI components, see their [documentation about it](https://v4.mui.com/customization/components/#overriding-styles-with-classes)). This property accepts the following keys:

| Rule name                     | Description                                                                 |
|-------------------------------|-----------------------------------------------------------------------------|
| <code>`table`</code>          | Alternative to using <code>`className`</code> . Applied to the root element |
| <code>`thead`</code>          | Applied to the header of the <code>`Datagrid`</code>                        |
| <code>`tbody`</code>          | Applied to the <code>tbody</code>                                           |
| <code>`headerCell`</code>     | Applied to each header cell                                                 |
| <code>`headerRow`</code>      | Applied to each header row                                                  |
| <code>`row`</code>            | Applied to each row                                                         |
| <code>`rowEven`</code>        | Applied to each even row                                                    |
| <code>`rowOdd`</code>         | Applied to each odd row                                                     |
| <code>`rowCell`</code>        | Applied to each row cell                                                    |
| <code>`expandHeader`</code>   | Applied to each expandable header cell                                      |
| <code>`clickableRow`</code>   | Applied to each row if <code>`rowClick`</code> prop is truthy               |
| <code>`expandIconCell`</code> | Applied to each expandable cell                                             |
| <code>`expandIcon`</code>     | Applied to each expand icon                                                 |
| <code>`expanded`</code>       | Applied to each expanded icon                                               |
| <code>`expandedPanel`</code>  | Applied to each expandable panel                                            |
| <code>`checkbox`</code>       | Applied to each checkbox cell                                               |

You can customize the `<Datagrid>` styles by passing a ``classes`` object as prop, through ``useStyles()``. Here is an example:

```
{% raw %}
```jsx
import * as React from 'react';
import { makeStyles } from '@material-ui/core';

const useStyles = makeStyles({
  row: {
    backgroundColor: '#ccc',
  },
});

const PostList = props => {
  const classes = useStyles();
  return (
    <List {...props}>
      <Datagrid classes={{ row: classes.row }}>
        ...
      </Datagrid>
    </List>
  );
}

export default PostList;
```
{% endraw %}
```

**\*\*Tip\*\***: The `Datagrid` component `classes` can also be customized for all instances of the component with its global css name `"RaDatagrid"` as [describe here](https://marmelab.com/blog/2019/12/18/react-admin-3-1.html#theme-overrides)

**\*\*Tip\*\***: If you want to override the `header` and `cell` styles independently for each column, use the `headerClassName` and `cellClassName` props in `<Field>` components. For instance, to hide a certain column on small screens:

```
``jsx
import * as React from "react";
import { makeStyles } from '@material-ui/core';

const useStyles = makeStyles(theme => ({
 hiddenOnSmallScreens: {
 [theme.breakpoints.down('md')]: {
 display: 'none',
 },
 },
}));

const PostList = props => {
 const classes = useStyles();
 return (
 <List {...props}>
 <Datagrid>
 <TextField source="id" />
 <TextField source="title" />
 <TextField
 source="views"
 headerClassName={classes.hiddenOnSmallScreens}
 cellClassName={classes.hiddenOnSmallScreens}
 />
 </Datagrid>
 </List>
);
};

export default PostList;
...

```

This feature has a limit, though. `Datagrid` inspects its children for `headerClassName` and `cellClassName` props. This means you can't use these props in a *wrapped* component:

```
``jsx
const useStyles = makeStyles({
 priceCell: { backgroundColor: 'blue' },
});

```

```

const PriceField = props => {
 const classes = useStyles();
 return <TextField cellClassName={classes.priceCell} {...props} />;
};

// the cell class name won't be applied here because Datagrid doesn't see it in its children
export const ProductList = (props) => (
 <List {...props}>
 <Datagrid>
 <PriceField source="price" />
 </Datagrid>
 </List>
);
...

```

For this kind of use case, you need to use a [custom datagrid body component](#body-element).

### ## The `<SimpleList>` component

```

` component">

```

For mobile devices, a `<Datagrid>` is often unusable - there is simply not enough space to display several columns. The convention in that case is to use a simple list, with only one column per row. The `<SimpleList>` component serves that purpose, leveraging [material-ui's `<List>` and `<ListItem>` components](https://v4.mui.com/components/lists/). `<SimpleList>` is an **iterator** component: it gets an array of ids and a data store from the `<ListContext>`, and iterates over the ids to display each record.

### ### Properties

| Prop                        | Required | Type                                                           | Default            | Description                                                                                                                                                                                          |
|-----------------------------|----------|----------------------------------------------------------------|--------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>primaryText`</code>   | Required | <code>`Function`</code>                                        | -                  | Passed as <code>&lt;ListItemText primary&gt;</code> prop                                                                                                                                             |
| <code>secondaryText`</code> | Optional | <code>`Function`</code>                                        | -                  | Passed as <code>&lt;ListItemText secondary&gt;</code> prop                                                                                                                                           |
| <code>tertiaryText`</code>  | Optional | <code>`Function`</code>                                        | -                  | Passed as a complement to <code>&lt;ListItemText primary&gt;</code> with a custom style                                                                                                              |
| <code>linkType`</code>      | Optional | <code>`string` &amp;#124; `Function` &amp;#124; `false`</code> | <code>edit`</code> | Target of the <code>&lt;ListItem&gt;</code> link. Set to <code>false`</code> to disable the link. Set to a function <code>(record, id) =&gt; string`</code> to have the link target vary per record. |
| <code>leftAvatar`</code>    | Optional | <code>`Function`</code>                                        | -                  | When present, the <code>&lt;ListItem&gt;</code> renders a <code>&lt;ListItemAvatar&gt;</code> before the <code>&lt;ListItemText&gt;</code>                                                           |
| <code>leftIcon`</code>      | Optional | <code>`Function`</code>                                        | -                  | When present, the <code>&lt;ListItem&gt;</code> renders a <code>&lt;ListItemIcon&gt;</code> before the <code>&lt;ListItemText&gt;</code>                                                             |
| <code>rightAvatar`</code>   | Optional | <code>`Function`</code>                                        | -                  | When present, the <code>&lt;ListItem&gt;</code> renders a                                                                                                                                            |

|                                               |   |                                                                                                                                                                      |
|-----------------------------------------------|---|----------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| `<ListItemAvatar>` after the `<ListItemText>` |   |                                                                                                                                                                      |
| `rightIcon`   Optional   `Function`           | - | When present, the `<ListItem>` renders a                                                                                                                             |
| `<ListItemIcon>` after the `<ListItemText>`   |   |                                                                                                                                                                      |
| `className`   Optional   `string`             | - | Applied to the root element                                                                                                                                          |
|                                               |   |                                                                                                                                                                      |
| `rowStyle`   Optional   `Function`            | - | Applied to the `<ListItem>` styles prop. The function gets called for each row. Receives the current record and index as arguments and should return a style object. |

### ### Usage

You can use `<SimpleList>` as `<List>` or `<ReferenceManyField>` child:

```

```jsx
// in src/posts.js
import * as React from "react";
import { List, SimpleList } from 'react-admin';

const postRowStyle = (record, index) => ({
  backgroundColor: record.nb_views >= 500 ? '#efe' : 'white',
});

export const PostList = (props) => (
  <List {...props}>
    <SimpleList
      primaryText={record => record.title}
      secondaryText={record => `${record.views} views`}
      tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
      linkType={record => record.canEdit ? "edit" : "show"}
      rowStyle={postRowStyle}
    />
  </List>
);
```

```

For each record, `<SimpleList>` executes the `primaryText`, `secondaryText`, `linkType`, `rowStyle`, `leftAvatar`, `leftIcon`, `rightAvatar`, and `rightIcon` props functions, and creates a `<ListItem>` with the result.

The `primaryText`, `secondaryText` and `tertiaryText` functions can return a React element. This means you can use any react-admin field, including reference fields:

```

```jsx
// in src/posts.js
import * as React from "react";
import { List, SimpleList } from 'react-admin';

const postRowStyle = (record, index) => ({
  backgroundColor: record.nb_views >= 500 ? '#efe' : 'white',

```

```

});

export const PostList = (props) => (
  <List {...props}>
    <SimpleList
      primaryText={<TextField source="title" />}
      secondaryText={record => `${record.views} views`}
      tertiaryText={
        <ReferenceField reference="categories" source="category_id">
          <TextField source="name" />
        </ReferenceField>
      }
      linkType={record => record.canEdit ? "edit" : "show"}
      rowStyle={postRowStyle}
    />
  </List>
);
...

```

****Tip**:** To use a `<SimpleList>` on small screens and a `<Datagrid>` on larger screens, use material-ui's `useMediaQuery` hook:

```

```jsx
// in src/posts.js
import * as React from "react";
import { useMediaQuery } from '@material-ui/core';
import { List, SimpleList, Datagrid, TextField, ReferenceField, EditButton } from 'react-admin';

export const PostList = props => {
 const isSmall = useMediaQuery(theme => theme.breakpoints.down('sm'));
 return (
 <List {...props}>
 {isSmall ? (
 <SimpleList
 primaryText={record => record.title}
 secondaryText={record => `${record.views} views`}
 tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
 linkType={record => record.canEdit ? "edit" : "show"}
 />
) : (
 <Datagrid>
 //...
 </Datagrid>
)}
 </List>
);
}
...

```

**\*\*Tip\*\*:** The `<SimpleList>` items link to the edition page by default. You can also set the `linkType` prop to `show` directly to link to the `<Show>` page instead.

```
```jsx
// in src/posts.js
import * as React from "react";
import { List, SimpleList } from 'react-admin';

export const PostList = props => (
  <List {...props}>
    <SimpleList
      primaryText={record => record.title}
      secondaryText={record => `${record.views} views`}
      tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
      linkType="show"
    />
  </List>
);
```
```

Setting the `linkType` prop to `false` (boolean, not string) removes the link in all list items.

## The `<SingleFieldList>` component

When you want to display only one property of a list of records, instead of using a `<Datagrid>`, use the `<SingleFieldList>`. It expects a single `<Field>` as child. `<SingleFieldList>` is an **iterator** component: it gets an array of ids and a data store from the `ListContext`, and iterates over the ids to display each record.

It's especially useful for `<ReferenceManyField>` or `<ReferenceArrayField>` components:

```
```jsx
// Display all the tags for the current post
<ReferenceArrayField
  label="Tags"
  reference="tags"
  source="tags"
>
  <SingleFieldList>
    <ChipField source="name" />
  </SingleFieldList>
</ReferenceArrayField>
```
```

![ReferenceManyFieldSingleFieldList](./img/reference-many-field-single-field-list.png)


**\*\*Tip\*\*:** The `<SingleFieldList>` items link to the edition page by default. You can set the `linkType` prop to `show` to link to the `<Show>` page instead.

```

```jsx
// Display all the tags for the current post
<ReferenceArrayField
  label="Tags"
  reference="tags"
  source="tags"
>
  <SingleFieldList linkType="show">
    <ChipField source="name" />
  </SingleFieldList>
</ReferenceArrayField>
```

```

## The ``<EditableDatagrid>` Component

This [Enterprise Edition](https://marmelab.com/ra-enterprise) component offers an "edit-in-place" experience in a ``<Datagrid>`.

![Editable Datagrid](https://marmelab.com/ra-enterprise/modules/assets/ra-editable-datagrid-overview.gif)

```

```jsx
import * as React from 'react';
import {
  List,
  TextField,
  TextInput,
  DateField,
  DateInput,
  SelectField,
  SelectInput,
  required,
} from 'react-admin';
import { EditableDatagrid, RowForm } from '@react-admin/ra-editable-datagrid';

const ArtistList = props => (
  <List {...props} hasCreate empty={false}>
    <EditableDatagrid
      undoable
      createForm={ <ArtistForm /> }
      editForm={ <ArtistForm /> }
    >
      <TextField source="id" />
      <TextField source="firstname" />
      <TextField source="name" />
      <DateField source="dob" label="born" />
      <SelectField
        source="prof"

```



```


        label="Profession"
        choices={professionChoices}
      />
    </EditableDatagrid>
  </List>
);

const ArtistForm = props => (
  <RowForm {...props}>
    <TextField source="id" />
    <TextInput source="firstname" validate={required()} />
    <TextInput source="name" validate={required()} />
    <DateInput source="dob" label="born" validate={required()} />
    <SelectInput
      source="prof"
      label="Profession"
      choices={professionChoices}
    />
  </RowForm>
);

```

Check [the `ra-editable-datagrid` documentation](<https://marmelab.com/ra-enterprise/modules/ra-editable-datagrid>) for more details.

The `` Component

This [Enterprise Edition](<https://marmelab.com/ra-enterprise>)  component offers a replacement for the `

` component when the records form **tree structures** like directories, categories, etc. `` allows to display, edit, and rearrange trees.

```

```jsx
// in src/category.js
import * as React from 'react';
import {
 Admin,
 Resource,
 Create,
 Edit,
 TextInput,
} from 'react-admin';
import { CreateNode, EditNode, SimpleForm, TreeWithDetails } from '@react-admin/ra-tree';

// a Create view for a tree uses <CreateNode> instead of the standard <Create>
const CategoriesCreate = props => (
 <CreateNode {...props}>
 <SimpleForm>
 <TextInput source="name" />

```

```

 </SimpleForm>
 </CreateNode>
);

// an Edit view for a tree uses <EditNode> instead of the standard <Edit>
const CategoriesEdit = props => (
 <EditNode {...props}>
 <SimpleForm>
 <TextInput source="title" />
 </SimpleForm>
 </EditNode>
)

// a List view for a tree uses <TreeWithDetails>
export const CategoriesList = props => (
 <TreeWithDetails
 create={CategoriesCreate}
 edit={CategoriesEdit}
 {...props}
 />
);

// in src/App.js
import { CategoriesList } from './category';

const App = () => (
 <Admin
 dataProvider={dataProvider}
 i18nProvider={i18nProvider}
 locale="en"
 customReducers={{ tree }}
 >
 <Resource list={CategoriesList} />
 </Admin>
)
...

```

Check [the `ra-tree` documentation](<https://marmelab.com/ra-enterprise/modules/ra-tree>) for more details.

### ## The `` Component

This [Enterprise Edition](<https://marmelab.com/ra-enterprise>) component, part of [the `ra-calendar` module](<https://marmelab.com/ra-enterprise/modules/ra-calendar>), renders a list of events as a calendar.

![the `` component](<https://marmelab.com/ra-enterprise/modules/assets/ra-calendar.gif>)

The user interface offers everything you expect:

- month, week, day views
- list view
- drag and resize events
- whole-day events
- creating an event by clicking in the calendar
- edition of event title, and metadata
- events spanning on multiple days
- recurring events
- background events
- theming
- locales and timezones
- resource time grid (e.g. rooms) (requires additional licence from Full Calendar)

Use ``<Calendar>`` as a child of ``<List>``:

```

```jsx
import { Calendar, getFilterValuesFromInterval } from '@react-admin/ra-calendar';
import { List } from 'react-admin';

const EventList = props => (
  <List
    {...props}
    filterDefaultValues={getFilterValuesFromInterval()}
    perPage={1000}
    pagination={false}
  >
    <Calendar />
  </List>
);
```

```

The ``ra-calendar`` module also offers a full replacement for the ``<List>`` component, complete with show and edit views for events, called ``<CompleteCalendar>``:

```

```jsx
import React from 'react';
import {
  Admin,
  Resource,
  List,
  ListProps,
  SimpleForm,
  TextInput,
  DateTimeInput,
} from 'react-admin';
import { CompleteCalendar } from '@react-admin/ra-calendar';

```

```

import dataProvider from './dataProvider';

const EventList = props => (
  <CompleteCalendar {...props}>
    <SimpleForm>
      <TextInput source="title" autoFocus />
      <DateTimeInput source="start" />
      <DateTimeInput source="end" />
    </SimpleForm>
  </CompleteCalendar>
);

export const Basic = () => (
  <Admin dataProvider={dataProvider}>
    <Resource name="events" list={EventList} />
  </Admin>
);
...

```

Check [the `ra-calendar` documentation](https://marmelab.com/ra-enterprise/modules/ra-calendar) for more details.

Recipes

Using a Custom Iterator

A ``<List>` can delegate to any iterator component - ``<Datagrid>` is just one example. An iterator component can get the data to display from [the ``useListContext` hook](#uselistcontext). The data comes in two constants:`

- `ids` is an array of the ids currently displayed in the list`
- `data` is an object of all the fetched data for this resource, indexed by id.`

For instance, what if you prefer to show a list of cards rather than a datagrid?

![Custom iterator](./img/custom-iterator.png)

You'll need to create your own iterator component as follows:

```

{% raw %}
```jsx
// in src/comments.js
import * as React from 'react';
import { useListContext, List, TextField, DateField, ReferenceField, EditButton } from 'react-admin';
import { Card, CardActions, CardContent, CardHeader, Avatar } from '@material-ui/core';
import PersonIcon from '@material-ui/icons/Person';

const cardStyle = {
 width: 300,
 minHeight: 300,

```

```

margin: '0.5em',
display: 'inline-block',
verticalAlign: 'top'
};
const CommentGrid = () => {
 const { ids, data, basePath } = useListContext();
 return (
 <div style={{ margin: '1em' }}>
 {ids.map(id =>
 <Card key={id} style={cardStyle}>
 <CardHeader
 title={<TextField record={data[id]} source="author.name" />}
 subheader={<DateField record={data[id]} source="created_at" />}
 avatar={<Avatar icon={<PersonIcon />} />}
 />
 <CardContent>
 <TextField record={data[id]} source="body" />
 </CardContent>
 <CardContent>
 about
 <ReferenceField label="Post" resource="comments" record={data[id]} source="post_id"
reference="posts" basePath={basePath}>
 <TextField source="title" />
 </ReferenceField>
 </CardContent>
 <CardActions style={{ textAlign: 'right' }}>
 <EditButton resource="posts" basePath={basePath} record={data[id]} />
 </CardActions>
 </Card>
)}
 </div>
);
};

export const CommentList = (props) => (
 <List title="All comments" {...props}>
 <CommentGrid />
 </List>
);
...
{% endraw %}

```

As you can see, nothing prevents you from using ``<Field>`` components inside your own components... provided you inject the current `record`. Also, notice that components building links require the `basePath` component, which is also available from `useListContext`.

### Displaying Fields Depending On The User Permissions

You might want to display some fields or filters only to users with specific permissions.

Before rendering the `<List>`, `react-admin` calls the `authProvider.getPermissions()` method, and passes the result to the component as the `permissions` prop. It's up to your `authProvider` to return whatever you need to check roles and permissions inside your component.

```
{% raw %}
```jsx
const getUserFilters = (permissions) => ([
  <TextInput label="user.list.search" source="q" alwaysOn />,
  <TextInput source="name" />,
  permissions === 'admin' ? <TextInput source="role" /> : null,
].filter(filter => filter !== null)
);

export const UserList = ({ permissions, ...props }) => {
  const isSmall = useMediaQuery(theme => theme.breakpoints.down('sm'));
  return (
    <List
      {...props}
      filters={getUserFilters(permissions)}
      sort={{ field: 'name', order: 'ASC' }}
    >
      {isSmall ? (
        <SimpleList
          primaryText={record => record.name}
          secondaryText={record =>
            permissions === 'admin' ? record.role : null}
        />
      ) : (
        <Datagrid>
          <TextField source="id" />
          <TextField source="name" />
          {permissions === 'admin' && <TextField source="role" />}
          {permissions === 'admin' && <EditButton />}
          <ShowButton />
        </Datagrid>
      )}
    </List>
  )
};
```
{% endraw %}
```

**\*\*Tip\*\*:** Note how the `permissions` prop is passed down to the custom `filters` component.

### Rendering `<Datagrid>` With A Custom Query

You can use the `<Datagrid>` component with [custom queries](./Actions.md#usequery-hook):

```
{% raw %}
```jsx
import keyBy from 'lodash/keyBy';
import { Fragment } from 'react';
import {
  useQuery,
  Datagrid,
  TextField,
  Pagination,
  Loading,
} from 'react-admin';

const CustomList = () => {
  const [page, setPage] = useState(1);
  const [perPage, setPerPage] = useState(25);
  const [sort, setSort] = useState({ field: 'id', order: 'ASC' })
  const { data, total, loading, error } = useQuery({
    type: 'getList',
    resource: 'posts',
    payload: {
      pagination: { page, perPage },
      sort,
      filter: {},
    }
  });

  if (loading) {
    return <Loading />
  }
  if (error) {
    return <p>ERROR: {error}</p>
  }
  return (
    <Fragment>
      <Datagrid
        data={keyBy(data, 'id')}
        ids={data.map(({ id }) => id)}
        currentSort={sort}
        setSort={(field, order) => setSort({ field, order })}
      >
        <TextField source="id" />
        <TextField source="title" />
      </Datagrid>
      <Pagination
        page={page}
        setPage={setPage}

```

```

    perPage={perPage}
    setPerPage={setPerPage}
    total={total}
  />
</Fragment>
);
}
...
{% endraw %}

```

****Tip**:** If you use the `<Datagrid rowClick>` prop in this case, you must also set the `basePath` prop to let the `<Datagrid>` compute the link to the record pages.

Third-Party Components

You can find components for react-admin in third-party repositories.

- [ra-customizable-datagrid](https://github.com/fizix-io/ra-customizable-datagrid): plugin that allows to hide / show columns dynamically.
- [ra-datagrid](https://github.com/marmelab/ra-datagrid): Integration of [Material-ui's `<Datagrid>`](https://v4.mui.com/components/data-grid/) into react-admin.

Found in path(s):

```
* /opt/cola/permits/1360130765_1657879605.6159084/0/react-admin-3-19-10-tgz/package/docs/List.md
No license file was found, but licenses were detected in source scan.
```

React-admin is licensed under the [MIT Licence](https://github.com/marmelab/react-admin/blob/master/LICENSE.md), sponsored and supported by [marmelab](https://marmelab.com).

This library is free to use, even for commercial purpose. If you want to give back, please talk about it, help newcomers, or contribute code. But the best way to give back is to ****donate to a charity****. We recommend [Doctors Without Borders](https://www.doctorswithoutborders.org/).

Found in path(s):

```
* /opt/cola/permits/1360130765_1657879605.6159084/0/react-admin-3-19-10-tgz/package/docs/Readme.md
No license file was found, but licenses were detected in source scan.
```

layout: default

title: "My First Project Tutorial"

React-Admin Tutorial

This 30 minutes tutorial will expose how to create a new admin app based on an existing REST API.

Setting Up

React-admin uses React. We'll use [create-react-app](https://github.com/facebookincubator/create-react-app) to

create an empty React app, and install the `react-admin` package:

```
```sh
yarn create react-app test-admin
cd test-admin/
yarn add react-admin ra-data-json-server prop-types
yarn start
```
```

You should be up and running with an empty React application on port 3000.

Using an API As Data Source

React-admin runs in the browser, and relies on data it fetches from APIs.

We'll be using [JSONPlaceholder](<https://jsonplaceholder.typicode.com/>), a fake REST API designed for testing and prototyping, as the datasource for the application. Here is what it looks like:

```
```
curl https://jsonplaceholder.typicode.com/users/2
```
```

```
```json
{
 "id": 2,
 "name": "Ervin Howell",
 "username": "Antonette",
 "email": "Shanna@melissa.tv",
 "address": {
 "street": "Victor Plains",
 "suite": "Suite 879",
 "city": "Wisokyburgh",
 "zipcode": "90566-7771",
 "geo": {
 "lat": "-43.9509",
 "lng": "-34.4618"
 }
 },
 "phone": "010-692-6593 x09125",
 "website": "anastasia.net",
 "company": {
 "name": "Deckow-Crist",
 "catchPhrase": "Proactive didactic contingency",
 "bs": "synergize scalable supply-chains"
 }
}
```
```

JSONPlaceholder provides endpoints for users, posts, and comments. The admin we'll build should allow to Create, Retrieve, Update, and Delete (CRUD) these resources.

Making Contact With The API Using a Data Provider

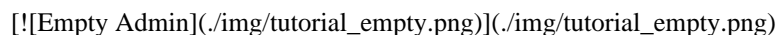
Bootstrap the admin app by replacing the `src/App.js` by the following code:

```
```jsx
// in src/App.js
import * as React from "react";
import { Admin } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';

const dataProvider = jsonServerProvider('https://jsonplaceholder.typicode.com');
const App = () => <Admin dataProvider={dataProvider} />;

export default App;
```
```

That's enough for react-admin to render an empty app and confirm that the setup is done:

[![Empty Admin](./img/tutorial_empty.png)](./img/tutorial_empty.png)

The `App` component renders an `Admin` component, which is the root component of a react-admin application. This component expects a `dataProvider` prop - a function capable of fetching data from an API. Since there is no standard for data exchanges between computers, you will probably have to write a custom provider to connect react-admin to your own APIs - but we'll dive into Data Providers later. For now, let's take advantage of the `ra-data-json-server` data provider, which speaks the same REST dialect as JSONPlaceholder.

Now it's time to add features!

Mapping API Endpoints With Resources

We'll start by adding a list of users.

The `Admin` component expects one or more `Resource` child components. Each resource maps a name to an endpoint in the API. Edit the `App.js` file to add a resource named `users`:

```
```diff
// in src/App.js
import * as React from "react";
-import { Admin } from 'react-admin';
+import { Admin, Resource, ListGuesser } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';

const dataProvider = jsonServerProvider('https://jsonplaceholder.typicode.com');
-const App = () => <Admin dataProvider={dataProvider} />;
+const App = () => (
```

```
+ <Admin dataProvider={dataProvider}>
+ <Resource name="users" list={ListGuesser} />
+ </Admin>
+);

export default App;
...`
```

The line `<Resource name="users" />` informs react-admin to fetch the "users" records from the `[https://jsonplaceholder.typicode.com/users](https://jsonplaceholder.typicode.com/users)` URL. `<Resource>` also defines the React components to use for each CRUD operation (`list`, `create`, `edit`, and `show`).

The `list={ListGuesser}` prop means that react-admin should use the `<ListGuesser>` component to display the list of posts. This component *guesses* the format to use for the columns of the list based on the data fetched from the API.

The app can now display a list of users:



If you look at the network tab in the browser developer tools, you'll notice that the application fetched the `https://jsonplaceholder.typicode.com/users` URL, then used the results to build the Datagrid. That's basically how react-admin works.

The list is already functional: you can reorder it by clicking on column headers, or change pages by using the bottom pagination controls. The `ra-data-json-server` data provider translates these actions to a query string that JSONPlaceholder understands.

## ## Selecting Columns

The `<ListGuesser>` component is not meant to be used in production - it's just a way to quickly bootstrap an admin. That means you'll have to replace the `ListGuesser` component in the `users` resource by a custom React component. Fortunately, `ListGuesser` dumps the code of the list it has guessed to the console:



Let's copy this code, and create a new `UserList` component, in a new file named `users.js`:

```
```jsx
// in src/users.js
import * as React from "react";
import { List, Datagrid, TextField, EmailField } from 'react-admin';

export const UserList = props => (
  <List {...props}>
    <Datagrid rowClick="edit">
      <TextField source="id" />
      <TextField source="name" />
    </Datagrid>
  </List>
);
```
```

```

 <TextField source="username" />
 <EmailField source="email" />
 <TextField source="address.street" />
 <TextField source="phone" />
 <TextField source="website" />
 <TextField source="company.name" />
 </Datagrid>
</List>
);
```

```


Then, edit the `App.js` file to use this new component instead of `ListGuesser`:

```

```diff
// in src/App.js
-import { Admin, Resource, ListGuesser } from 'react-admin';
+import { Admin, Resource } from 'react-admin';
+import { UserList } from './users';

const App = () => (
 <Admin dataProvider={dataProvider}>
- <Resource name="users" list={ListGuesser} />
+ <Resource name="users" list={UserList} />
 </Admin>
);
```

```

[![Users List](./img/tutorial_users_list.png)](./img/tutorial_users_list.png)

There is no visible change in the browser - except now, the app uses a component that you can customize.

The main component of the users list is a `

` component, responsible for grabbing the information from the API, displaying the page title, and handling pagination. This component then delegates the display of the actual list of users to its child. In this case, that's a `` component, which renders a table with one row for each record. The Datagrid uses its child components (here, a list of `` and ``) to determine the columns to render. Each Field component maps a different field in the API response, specified by the `source` prop.

The `ListGuesser` created one column for every field in the response. That's a bit too much for a usable grid, so let's remove a couple `` from the Datagrid and see the effect:

```

```diff
// in src/users.js
import * as React from "react";
import { List, Datagrid, TextField, EmailField } from 'react-admin';

export const UserList = props => (
 <List {...props}>
 <Datagrid rowClick="edit">

```

```

 <TextField source="id" />
 <TextField source="name" />
- <TextField source="username" />
 <EmailField source="email" />
- <TextField source="address.street" />
 <TextField source="phone" />
 <TextField source="website" />
 <TextField source="company.name" />
 </Datagrid>
</List>
);
...

```

[[Users List](./img/tutorial\_users\_list\_selected\_columns.png)](./img/tutorial\_users\_list\_selected\_columns.png)

What you've just done reflects the early stages of development with react-admin: let the guesser do the job, select only the fields you want, and start customizing types.

### ## Using Field Types

You've just met the `<TextField>` and the `<EmailField>` components. React-admin provides [many more Field components](./Fields.md), mapping various data types: number, date, image, HTML, array, reference, etc.

For instance, the `website` field looks like a URL. Instead of displaying it as text, why not display it using a clickable link? That's exactly what the `<UrlField>` does:

```

```diff
// in src/users.js
import * as React from "react";
- import { List, Datagrid, TextField, EmailField } from 'react-admin';
+ import { List, Datagrid, TextField, EmailField, UrlField } from 'react-admin';

export const UserList = props => (
  <List {...props}>
    <Datagrid rowClick="edit">
      <TextField source="id" />
      <TextField source="name" />
      <EmailField source="email" />
      <TextField source="phone" />
-     <TextField source="website" />
+     <UrlField source="website" />
      <TextField source="company.name" />
    </Datagrid>
  </List>
);
...

```

[[Url Field](./img/tutorial_url_field.png)](./img/tutorial_url_field.png)

In react-admin, fields are simple React components. At runtime, they grab the `record` fetched from the API (e.g. `{ "id": 2, "name": "Ervin Howell", "website": "anastasia.net", ... }`) with a custom hook, and use the `source` field (e.g. `website`) to get the value they should display (e.g. "anastasia.net").

That means that writing a custom Field component is really straightforward. For instance, here is a simplified version of the `UrlField`:

```
```jsx
// in src/MyUrlField.js
import * as React from "react";
import { useRecordContext } from 'react-admin';

const MyUrlField = ({ source }) => {
 const record = useRecordContext();
 return record ? (

 {record[source]}

) : null;
}

export default MyUrlField;
```
```

You can use this component in ``<UserList>``, instead of react-admin's ``<UrlField>`` component, and it will work just the same.

```
```diff
// in src/users.js
import * as React from "react";
-import { List, Datagrid, TextField, EmailField, UrlField } from 'react-admin';
+import { List, Datagrid, TextField, EmailField } from 'react-admin';
+import MyUrlField from './MyUrlField';

export const UserList = props => (
 <List {...props}>
 <Datagrid rowClick="edit">
 <TextField source="id" />
 <TextField source="name" />
 <EmailField source="email" />
 <TextField source="phone" />
 - <UrlField source="website" />
 + <MyUrlField source="website" />
 <TextField source="company.name" />
 </Datagrid>
 </List>
);
```
```

...

Yes, you can replace any of react-admin's components with your own! That means react-admin never blocks you: if one react-admin component doesn't perfectly suit your needs, you can easily swap it with your own version.

Customizing Styles

The `MyUrlField` component is a perfect opportunity to illustrate how to customize styles. React-admin relies on [material-ui](https://v4.mui.com/), a set of React components modeled after Google's [Material Design UI Guidelines](https://material.io/). Material-ui uses [JSS](https://github.com/cssinjs/jss), a CSS-in-JS solution, for styling components. Let's take advantage of the capabilities of JSS to remove the underline from the link and add an icon:

```
```jsx
// in src/MyUrlField.js
import * as React from "react";
import { useRecordContext } from 'react-admin';
import { makeStyles } from '@material-ui/core/styles';
import LaunchIcon from '@material-ui/icons/Launch';

const useStyles = makeStyles({
 link: {
 textDecoration: 'none',
 },
 icon: {
 width: '0.5em',
 height: '0.5em',
 paddingLeft: 2,
 },
});

const MyUrlField = ({ source }) => {
 const record = useRecordContext();
 const classes = useStyles();
 return record ? (

 {record[source]}
 <LaunchIcon className={classes.icon} />

) : null;
}

export default MyUrlField;
```
```

[![Custom styles](./img/tutorial_custom_styles.png)](./img/tutorial_custom_styles.png)

In JSS, you define styles as a JavaScript object, using the JS variants of the CSS property names (e.g.

`textDecoration`` instead of `text-decoration``). To pass these styles to the component, use `makeStyles`` to build a React hook. The hook will create new class names for these styles, and return the new class names in the `classes`` object. Then, use these names in a `className`` prop, as you would with a regular CSS class.

****Tip**:** There is much more to JSS than what this tutorial covers. Read the [material-ui documentation](https://v4.mui.com/styles/basics) to learn more about theming, vendor prefixes, responsive utilities, etc.

****Tip**:** Material-ui supports other CSS-in-JS solutions, including [Styled components](https://v4.mui.com/styles/basics/#styled-components-api).

Handling Relationships

In JSONPlaceholder, each `post`` record includes a `userId`` field, which points to a `user``:

```
```json
{
 "id": 1,
 "title": "sunt aut facere repellat provident occaecati excepturi optio reprehenderit",
 "body": "quia et suscipit\nsuscipit recusandae consequuntur expedita et cum\nreprehenderit molestiae ut ut quas totam\nnostrum rerum est autem sunt rem eveniet architecto",
 "userId": 1
}
```
```

React-admin knows how to take advantage of these foreign keys to fetch references. Let's see how the `ListGuesser`` manages them by creating a new `<Resource>` for the `/posts`` API endpoint:

```
```diff
// in src/App.js
import * as React from "react";
-import { Admin, Resource } from 'react-admin';
+import { Admin, Resource, ListGuesser } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';
import { UserList } from './users';

const App = () => (
 <Admin dataProvider={dataProvider}>
+ <Resource name="posts" list={ListGuesser} />
 <Resource name="users" list={UserList} />
 </Admin>
);

export default App;
```
```

[![Guessed Post List](./img/tutorial_guessed_post_list.png)](./img/tutorial_guessed_post_list.png)

The `ListGuesser` suggests using a `` for the `userId` field. Let's play with this new field by creating the `PostList` component based on the code dumped by the guesser:

```
```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField, ReferenceField } from 'react-admin';

export const PostList = props => (
 <List {...props}>
 <Datagrid rowClick="edit">
 <ReferenceField source="userId" reference="users">
 <TextField source="id" />
 </ReferenceField>
 <TextField source="id" />
 <TextField source="title" />
 <TextField source="body" />
 </Datagrid>
 </List>
);
```
```

```
```diff
// in src/App.js
-import { Admin, Resource, ListGuesser } from 'react-admin';
+import { Admin, Resource } from 'react-admin';
+import { PostList } from './posts';
import { UserList } from './users';

const App = () => (
 <Admin dataProvider={dataProvider}>
- <Resource name="posts" list={ListGuesser} />
+ <Resource name="posts" list={PostList} />
 <Resource name="users" list={UserList} />
 </Admin>
);
```
```

When displaying the posts list, the app displays the `id` of the post author as a ``. This `id` field doesn't mean much, let's use the user `name` instead:

```
```diff
// in src/posts.js
export const PostList = props => (
 <List {...props}>
 <Datagrid rowClick="edit">
 <ReferenceField source="userId" reference="users">
- <TextField source="id" />

```

```

+ <TextField source="name" />
+ </ReferenceField>
+ <TextField source="id" />
+ <TextField source="title" />
+ <TextField source="body" />
+ </Datagrid>
+ </List>
+);
+ ...

```

The post list now displays the user names on each line.

[![Post List With User Names](./img/tutorial\_list\_user\_name.png)](./img/tutorial\_list\_user\_name.png)

**Tip:** The `<ReferenceField>` component alone doesn't display anything. It just fetches the reference data, and passes it as a `record` to its child component (a `<TextField>` in our case). Just like the `<List>` component, all `<Reference>` components are only responsible for fetching and preparing data, and delegate rendering to their children.

**Tip:** Look at the network tab of your browser again: react-admin deduplicates requests for users, and aggregates them in order to make only *one* HTTP request to the `/users` endpoint for the whole Datagrid. That's one of many optimizations that keep the UI fast and responsive.

To finish the post list, place the post `id` field as first column, and remove the `body` field. From a UX point of view, fields containing large chunks of text should not appear in a Datagrid, only in detail views. Also, to make the Edit action stand out, let's replace the `rowClick` action by an explicit action button:

```

diff
// in src/posts.js
import * as React from "react";
-import { List, Datagrid, TextField, ReferenceField } from 'react-admin';
+import { List, Datagrid, TextField, ReferenceField, EditButton } from 'react-admin';

export const PostList = props => (
 <List {...props}>
- <Datagrid rowClick="edit">
+ <Datagrid>
+ <TextField source="id" />
+ <ReferenceField source="userId" reference="users">
+ <TextField source="name" />
+ </ReferenceField>
- <TextField source="id" />
- <TextField source="title" />
- <TextField source="body" />
+ <EditButton />
+ </Datagrid>
 </List>
);

```

...

[![Post List With Less Columns](./img/tutorial\_post\_list\_less\_columns.png)](./img/tutorial\_post\_list\_less\_columns.png)

## ## Adding Creation and Editing Capabilities

An admin interface isn't just about displaying remote data, it should also allow editing records. React-admin provides an `` components for that purpose ; let's use the `` to help bootstrap it.

```
```diff
// in src/App.js
-import { Admin, Resource } from 'react-admin';
+import { Admin, Resource, EditGuesser } from 'react-admin';
import { PostList } from './posts';
import { UserList } from './users';

const App = () => (
  <Admin dataProvider={dataProvider}>
-   <Resource name="posts" list={PostList} />
+   <Resource name="posts" list={PostList} edit={EditGuesser} />
    <Resource name="users" list={UserList} />
  </Admin>
);
```
```

[![Post Edit Guesser](./img/tutorial\_edit\_guesser.gif)](./img/tutorial\_edit\_guesser.gif)

Users can display the edit page just by clicking on the Edit button. The form rendered is already functional; it issues `PUT` requests to the REST API upon submission.

Copy the `PostEdit` code dumped by the guesser in the console to the `posts.js` file so that you can customize the view. Don't forget to `import` the new components from react-admin:

```
```jsx
// in src/posts.js
import * as React from "react";
import {
  List,
  Datagrid,
  TextField,
  ReferenceField,
  EditButton,
  Edit,
  SimpleForm,
  ReferenceInput,
  SelectInput,
  TextInput,

```

```

} from 'react-admin';

export const PostList = props => (
  { /* ... */ }
);

export const PostEdit = props => (
  <Edit {...props}>
    <SimpleForm>
      <ReferenceInput source="userId" reference="users">
        <SelectInput optionText="id" />
      </ReferenceInput>
      <TextInput source="id" />
      <TextInput source="title" />
      <TextInput source="body" />
    </SimpleForm>
  </Edit>
);
...

```

You can now adjust the `PostEdit` component to disable the edition of the primary key (`id`), place it first, use the user `name` instead of the user `id` in the reference, and use a longer text input for the `body` field, as follows:

```

```diff
// in src/posts.js
export const PostEdit = props => (
 <Edit {...props}>
 <SimpleForm>
+ <TextInput disabled source="id" />
 <ReferenceInput source="userId" reference="users">
- <SelectInput optionText="id" />
+ <SelectInput optionText="name" />
 </ReferenceInput>
- <TextInput source="id" />
 <TextInput source="title" />
- <TextInput source="body" />
+ <TextInput multiline source="body" />
 </SimpleForm>
 </Edit>
);
...

```

If you've understood the `<List>` component, the `<Edit>` component will be no surprise. It's responsible for fetching the record, and displaying the page title. It passes the record down to the `<SimpleForm>` component, which is responsible for the form layout, default values, and validation. Just like `<Datagrid>`, `<SimpleForm>` uses its children to determine the form inputs to display. It expects *input components* as children. `<TextInput>`, `<ReferenceInput>`, and `<SelectInput>` are such inputs.

The `<ReferenceInput>` takes the same props as the `<ReferenceField>` (used earlier in the `PostList` page). `<ReferenceInput>` uses these props to fetch the API for possible references related to the current record (in this case, possible `users` for the current `post`). It then passes these possible references to the child component (`<SelectInput>`), which is responsible for displaying them (via their `name` in that case), and letting the user select one. `<SelectInput>` renders as a `<select>` tag in HTML.

Before you can use that custom component in the `App.js`, copy the `PostEdit` component into a `PostCreate`, and replace `Edit` by `Create`:

```
```diff
// in src/posts.js
import * as React from "react";
import {
  List,
  Datagrid,
  TextField,
  ReferenceField,
  EditButton,
  Edit,
+ Create,
  SimpleForm,
  ReferenceInput,
  SelectInput,
  TextInput,
} from 'react-admin';

export const PostList = props => (
  // ...
);

export const PostEdit = props => (
  // ...
);

+export const PostCreate = props => (
+ <Create {...props}>
+   <SimpleForm>
+     <ReferenceInput source="userId" reference="users">
+       <SelectInput optionText="name" />
+     </ReferenceInput>
+     <TextInput source="title" />
+     <TextInput multiline source="body" />
+   </SimpleForm>
+ </Create>
+);
```
```

**\*\*Tip\*\*:** The `<PostEdit>` and the `<PostCreate>` components use almost the same child form, except for the

additional `id` input in `` . In most cases, the forms for creating and editing a record are a bit different, because most APIs create primary keys server-side. But if the forms are the same, you can share a common form component in `` and `` .

To use the new `` and `` components in the posts resource, just add them as `edit` and `create` attributes in the `

```
```diff
// in src/App.js
-import { Admin, Resource, EditGuesser } from 'react-admin';
+import { Admin, Resource } from 'react-admin';
-import { PostList } from './posts';
+import { PostList, PostEdit, PostCreate } from './posts';
import { UserList } from './users';

const App = () => (
  <Admin dataProvider={dataProvider}>
-   <Resource name="posts" list={PostList} edit={EditGuesser} />
+   <Resource name="posts" list={PostList} edit={PostEdit} create={PostCreate} />
    <Resource name="users" list={UserList} />
  </Admin>
);
```
```

[![Post Creation](./img/tutorial\_post\_create.gif)](./img/tutorial\_post\_create.gif)

React-admin automatically adds a "create" button on top of the posts list to give access to the `` component. And the creation form works ; it issues a `POST` request to the REST API upon submission.

### ## Optimistic Rendering And Undo

Unfortunately, JSONPlaceholder is a read-only API; although it seems to accept `POST` and `PUT` requests, it doesn't take into account the creations and edits - that's why, in this particular case, you will see errors after creation, and you won't see your edits after you save them. It's just an artifact of JSONPlaceholder.

But then, how come the newly created post appears in the list just after creation in the screencast above?

That's because react-admin uses *optimistic rendering* . When a user edits a record and hits the "Save" button, the UI shows a confirmation and displays the updated data *before sending the update query to server* . The main benefit is that UI changes are immediate - no need to wait for the server response. It's a great comfort for users.

But there is an additional benefit: it also allows the "Undo" feature. Undo is already functional in the admin at that point. Try editing a record, then hit the "Undo" link in the black confirmation box before it slides out. You'll see that the app does not send the `UPDATE` query to the API, and displays the non-modified data.

[![Undo Post Editing](./img/tutorial\_post\_edit\_undo.gif)](./img/tutorial\_post\_edit\_undo.gif)

Even though updates appear immediately due to Optimistic Rendering, React-admin only sends them to the server

after a short delay (about 5 seconds). During this delay, the user can undo the action, and react-admin will never send the update.

Optimistic Rendering and Undo require no specific code on the API side - react-admin handles them purely on the client-side. That means that you'll get them for free with your own API!

**Note:** When you add the ability to edit an item, you also add the ability to delete it. The "Delete" button in the edit view is fully working out of the box - and it is also "Undo"-able .

The post editing page has a slight problem: it uses the post id as main title (the text displayed in the top bar). Let's customize the view title with a title component:

```
```diff
// in src/posts.js
+const PostTitle = ({ record }) => {
+  return <span>Post {record ? ``"${record.title}"`` : ""}</span>;
+};

export const PostEdit = props => (
- <Edit {...props}>
+ <Edit title={<PostTitle />} {...props}>
  // ...
  </Edit>
);
```
```

[!Post Edit Title](./img/tutorial\_post\_title.png)(./img/tutorial\_post\_title.png)

### ## Adding Search And Filters To The List

Let's get back to the post list for a minute. It offers sorting and pagination, but one feature is missing: the ability to search content.

React-admin can use Input components to create a multi-criteria search engine in the list view. Pass an array of such Input components to the List `filters` prop to enable filtering:

```
```jsx
// in src/posts.js
import { ReferenceInput, SelectInput, TextInput, List } from 'react-admin';

const postFilters = [
  <TextInput source="q" label="Search" alwaysOn />,
  <ReferenceInput source="userId" label="User" reference="users" allowEmpty>
    <SelectInput optionText="name" />
  </ReferenceInput>,
];

export const PostList = (props) => (
```

```

<List filters={postFilters} {...props}>
  // ...
</List>
);
...

```

The first filter, 'q', takes advantage of a full-text functionality offered by JSONPlaceholder. It is `alwaysOn`, so it always appears on the screen. Users can add the second filter, `userId`, thanks to the "add filter" button, located on the top of the list. As it's a ``, it's already populated with possible users.

[![posts search engine](./img/filters.gif)](./img/filters.gif)

Filters are "search-as-you-type", meaning that when the user enters new values in the filter form, the list refreshes (via an API request) immediately.

****Tip**:** Note that the `label` property can be used on any field to customize the field label.

Customizing the Menu Icons

The sidebar menu shows the same icon for both posts and users. Customizing the menu icon is just a matter of passing an `icon` attribute to each ``:

```

```jsx
// in src/App.js
import PostIcon from '@material-ui/icons/Book';
import UserIcon from '@material-ui/icons/Group';

const App = () => (
 <Admin dataProvider={dataProvider}>
 <Resource name="posts" list={PostList} edit={PostEdit} create={PostCreate} icon={PostIcon} />
 <Resource name="users" list={UserList} icon={UserIcon} />
 </Admin>
);
...

```

[![custom menu icons](./img/custom-menu.gif)](./img/custom-menu.gif)

### ## Using a Custom Home Page

By default, react-admin displays the list page of the first `Resource` element as home page. If you want to display a custom component instead, pass it in the `dashboard` prop of the `` component.

```

```jsx
// in src/Dashboard.js
import * as React from "react";
import { Card, CardContent, CardHeader } from '@material-ui/core';

export default () => (

```



```

<Card>
  <CardHeader title="Welcome to the administration" />
  <CardContent>Lorem ipsum sic dolor amet...</CardContent>
</Card>
);
...

```

```

```jsx
// in src/App.js
import Dashboard from './Dashboard';

const App = () => (
 <Admin dashboard={Dashboard} dataProvider={dataProvider}>
 // ...
 </Admin>
);
...

```

```
[![Custom home page](./img/dashboard.png)](./img/dashboard.png)
```

## ## Adding a Login Page

Most admin apps require authentication. React-admin can check user credentials before displaying a page, and redirect to a login form when the REST API returns a 403 error code.

\*What\* those credentials are, and \*how\* to get them, are questions that you, as a developer, must answer. React-admin makes no assumption about your authentication strategy (basic auth, OAuth, custom route, etc.), but gives you the ability to plug your logic at the right place - using the `authProvider` object.

For this tutorial, since there is no public authentication API, we can use a fake authentication provider that accepts every login request, and stores the `username` in `localStorage`. Each page change will require that `localStorage` contains a `username` item.

The `authProvider` must expose 5 methods, each returning a `Promise`:

```

```jsx
// in src/authProvider.js
export default {
  // called when the user attempts to log in
  login: ({ username }) => {
    localStorage.setItem('username', username);
    // accept all username/password combinations
    return Promise.resolve();
  },
  // called when the user clicks on the logout button
  logout: () => {
    localStorage.removeItem('username');
    return Promise.resolve();
  }
};

```

```

    },
    // called when the API returns an error
    checkError: ({ status }) => {
      if (status === 401 || status === 403) {
        localStorage.removeItem('username');
        return Promise.reject();
      }
      return Promise.resolve();
    },
    // called when the user navigates to a new location, to check for authentication
    checkAuth: () => {
      return localStorage.getItem('username')
        ? Promise.resolve()
        : Promise.reject();
    },
    // called when the user navigates to a new location, to check for permissions / roles
    getPermissions: () => Promise.resolve(),
  };
  ...

```

****Tip**:** As the `authProvider` calls are asynchronous, you can easily fetch an authentication server in there.

To enable this authentication strategy, pass the client as the `authProvider` prop in the `` component:

```

```jsx
// in src/App.js
import Dashboard from './Dashboard';
import authProvider from './authProvider';

const App = () => (
 <Admin dashboard={Dashboard} authProvider={authProvider} dataProvider={dataProvider}>
 // ...
 </Admin>
);
...

```

Once the app reloads, it's now behind a login form that accepts everyone:

```
[![Login form](./img/login.gif)](./img/login.gif)
```

## ## Supporting Mobile Devices

The react-admin layout is already responsive. Try to resize your browser to see how the sidebar switches to a drawer on smaller screens.

But a responsive layout is not enough to make a responsive app. Datagrid components work well on desktop, but are absolutely not adapted to mobile devices. If your admin must be used on mobile devices, you'll have to provide an alternative component for small screens.

First, you should know that you don't have to use the `` component as `

` child. You can use any other component you like. For instance, the `` component:

```
```jsx
// in src/posts.js
import * as React from "react";
import { List, SimpleList } from 'react-admin';

export const PostList = (props) => (
  <List {...props}>
    <SimpleList
      primaryText={record => record.title}
      secondaryText={record => `${record.views} views`}
      tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
    />
  </List>
);
```
```

[![Mobile post list](./img/tutorial\_mobile\_post\_list.gif)](./img/tutorial\_mobile\_post\_list.gif)

The `` component uses [material-ui's `

` and `` components](<https://v4.mui.com/components/lists>), and expects functions as `primaryText`, `secondaryText`, and `tertiaryText` props.

**Note:** Since JSONRestServer doesn't provide `views` or `published\_at` values for posts, we switched to a custom API for those screenshots in order to demonstrate how to use some of the `SimpleList` component props.

That works fine on mobile, but now the desktop user experience is worse. The best compromise would be to use `` on small screens, and `` on other screens. That's where the `useMediaQuery` hook comes in:

```
```jsx
// in src/posts.js
import * as React from "react";
import { useMediaQuery } from '@material-ui/core';
import { List, SimpleList, Datagrid, TextField, ReferenceField, EditButton } from 'react-admin';

export const PostList = (props) => {
  const isSmall = useMediaQuery(theme => theme.breakpoints.down('sm'));
  return (
    <List {...props}>
      {isSmall ? (
        <SimpleList
          primaryText={record => record.title}
          secondaryText={record => `${record.views} views`}
          tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
        />
      ) : (
        <Datagrid
          primaryText={record => record.title}
          secondaryText={record => `${record.views} views`}
          tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
        />
      )}
    </List>
  );
};
```
```

```

 />
): (
 <Datagrid>
 <TextField source="id" />
 <ReferenceField label="User" source="userId" reference="users">
 <TextField source="name" />
 </ReferenceField>
 <TextField source="title" />
 <TextField source="body" />
 <EditButton />
 </Datagrid>
)}
</List>
);
}
...

```

This works exactly the way you expect. The lesson here is that react-admin takes care of responsive web design for the layout, but it's your job to use `useMediaQuery()` in pages.

[![Responsive List](./img/responsive-list.gif)](./img/responsive-list.gif)

## ## Connecting To A Real API

Here is the elephant in the room of this tutorial. In real world projects, the dialect of your API (REST? GraphQL? Something else?) won't match the JSONPlaceholder dialect. Writing a Data Provider is probably the first thing you'll have to do to make react-admin work. Depending on your API, this can require a few hours of additional work.

React-admin delegates every data query to a Data Provider object, which acts as an adapter to your API. This makes react-admin capable of mapping any API dialect, using endpoints from several domains, etc.

For instance, let's imagine you have to use the `my.api.url` REST API, which expects the following parameters:

| Action              | Expected API request                                                                                        |
|---------------------|-------------------------------------------------------------------------------------------------------------|
| Get list            | <code>`GET http://my.api.url/posts?sort=["title","ASC"]&amp;range=[0,24]&amp;filter={"title":"bar"}`</code> |
| Get one record      | <code>`GET http://my.api.url/posts/123`</code>                                                              |
| Get several records | <code>`GET http://my.api.url/posts?filter={"id":[123,456,789]}`</code>                                      |
| Get related records | <code>`GET http://my.api.url/posts?filter={"author_id":345}`</code>                                         |
| Create a record     | <code>`POST http://my.api.url/posts`</code>                                                                 |
| Update a record     | <code>`PUT http://my.api.url/posts/123`</code>                                                              |
| Update records      | <code>`PUT http://my.api.url/posts?filter={"id":[123,124,125]}`</code>                                      |
| Delete a record     | <code>`DELETE http://my.api.url/posts/123`</code>                                                           |
| Delete records      | <code>`DELETE http://my.api.url/posts?filter={"id":[123,124,125]}`</code>                                   |

React-admin calls the Data Provider with one method for each of the actions of this list, and expects a Promise in return. These methods are called `getList`, `getOne`, `getMany`, `getManyReference`, `create`, `update`,

`updateMany`, `delete`, and `deleteMany`. It's the Data Provider's job to emit HTTP requests and transform the response into the format expected by react-admin.

The code for a Data Provider for the `my.api.url` API is as follows:

```
``js
import { fetchUtils } from 'react-admin';
import { stringify } from 'query-string';

const apiUrl = 'https://my.api.com/';
const httpClient = fetchUtils.fetchJson;

export default {
 getList: (resource, params) => {
 const { page, perPage } = params.pagination;
 const { field, order } = params.sort;
 const query = {
 sort: JSON.stringify([field, order]),
 range: JSON.stringify([(page - 1) * perPage, page * perPage - 1]),
 filter: JSON.stringify(params.filter),
 };
 const url = `${apiUrl}/${resource}?${stringify(query)}`;

 return httpClient(url).then(({ headers, json }) => ({
 data: json,
 total: parseInt(headers.get('content-range').split('/').pop(), 10),
 }));
 },

 getOne: (resource, params) =>
 httpClient(`${apiUrl}/${resource}/${params.id}`).then(({ json }) => ({
 data: json,
 })),

 getMany: (resource, params) => {
 const query = {
 filter: JSON.stringify({ id: params.ids }),
 };
 const url = `${apiUrl}/${resource}?${stringify(query)}`;
 return httpClient(url).then(({ json }) => ({ data: json }));
 },

 getManyReference: (resource, params) => {
 const { page, perPage } = params.pagination;
 const { field, order } = params.sort;
 const query = {
 sort: JSON.stringify([field, order]),
 range: JSON.stringify([(page - 1) * perPage, page * perPage - 1]),
 };

```

```

 filter: JSON.stringify({
 ...params.filter,
 [params.target]: params.id,
 }),
 });
};
const url = `${apiUrl}/${resource}?${stringify(query)}`;

return httpClient(url).then(({ headers, json }) => ({
 data: json,
 total: parseInt(headers.get('content-range').split('/').pop(), 10),
}));
},

update: (resource, params) =>
 httpClient(`${apiUrl}/${resource}/${params.id}`, {
 method: 'PUT',
 body: JSON.stringify(params.data),
 }).then(({ json }) => ({ data: json })),

updateMany: (resource, params) => {
 const query = {
 filter: JSON.stringify({ id: params.ids }),
 };
 return httpClient(`${apiUrl}/${resource}?${stringify(query)}`, {
 method: 'PUT',
 body: JSON.stringify(params.data),
 }).then(({ json }) => ({ data: json }));
},

create: (resource, params) =>
 httpClient(`${apiUrl}/${resource}`, {
 method: 'POST',
 body: JSON.stringify(params.data),
 }).then(({ json }) => ({
 data: { ...params.data, id: json.id },
 })),

delete: (resource, params) =>
 httpClient(`${apiUrl}/${resource}/${params.id}`, {
 method: 'DELETE',
 }).then(({ json }) => ({ data: json })),

deleteMany: (resource, params) => {
 const query = {
 filter: JSON.stringify({ id: params.ids }),
 };
 return httpClient(`${apiUrl}/${resource}?${stringify(query)}`, {
 method: 'DELETE',
 });
}

```

```
 }).then(({ json }) => ({ data: json }));
 }
};
```
```

****Tip**:** `fetchUtils.fetchJson()` is just a shortcut for `fetch().then(r => r.json())`, plus a control of the HTTP response code to throw an `HTTPError` in case of 4xx or 5xx response. Feel free to use `fetch()` directly if it doesn't suit your needs.

Using this provider instead of the previous `jsonServerProvider` is just a matter of switching a function:

```
```jsx
// in src/app.js
import dataProvider from './dataProvider';

const App = () => (
 <Admin dataProvider={dataProvider}>
 // ...
 </Admin>
);
```
```

Conclusion

React-admin was built with customization in mind. You can replace any react-admin component with a component of your own, for instance to display a custom list layout, or a different edit form for a given resource.

Now that you've completed the tutorial, continue reading the [react-admin documentation](https://marmelab.com/react-admin/Readme.html), and read the [Material UI components documentation](https://v4.mui.com/).

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`*/opt/cola/permits/1360130765_1657879605.6159084/0/react-admin-3-19-10-tgz/package/docs/Tutorial.md`

1.1547 assign-symbols 1.0.0

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1.1549 copy-concurrently 1.0.5

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1.1552 postcss-merge-rules 4.0.3

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1.1553 elliptic v6.5.4

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/*

* Curve 25519-based cryptography collection.

*

* EC Diffie-Hellman (ECDH) based on Curve25519 and digital signatures (EdDSA)

* based on Ed25519.

*

* Copyright (c) 2012 Ron Garret

* Copyright (c) 2007, 2013, 2014 Michele Bini

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*

* You should have received a copy of the license along with this program.

*/

/**

* @license almond 0.2.9 Copyright (c) 2011-2014, The Dojo Foundation All Rights Reserved.

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* see: <http://github.com/jrburke/almond> for details

*/

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*/

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```
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```

No license file was found, but licenses were detected in source scan.

```
!function(e){"object"===typeof exports&&"undefined"!==typeof module?module.exports=e():"function"===typeof define&&define.amd?define([],e):("undefined"!==typeof window?window:"undefined"!==typeof global?global:"undefined"!==typeof self?self:this).elliptic=e()}(function(){return function r(f,d,n){function a(t,e){if(!d[t]){if(!f[t]){var i="function"===typeof require&&require;if(!e&&i)return i(t,!0);if(s)return s(t,!0);throw(i=new Error("Cannot find module "+t+"")).code="MODULE_NOT_FOUND",i}i=d[t]={exports:{},f[t][0].call(i.exports,function(e){return a(f[t][1][e]|e)},i,i.exports,r,f,d,n)}return d[t].exports}for(var s="function"===typeof require&&require,e=0;e<n.length;e++)a(n[e]);return a}({1:[function(e,t,i){"use strict";i.version=e("../package.json").version,i.utils=e("../elliptic/utils"),i.rand=e("brorand"),i.curve=e("../elliptic/curve"),i.curves=e("../elliptic/curves"),i.ec=e("../elliptic/ec"),i.eddsa=e("../elliptic/eddsa")},{../package.json":35,../elliptic/curve":4,../elliptic/curves":7,../elliptic/ec":8,../elliptic/eddsa":11,../elliptic/utils":15,brorand:17}],2:[function(e,t,i){"use strict";var r=e("bn.js"),f=e("../utils"),x=f.getNAF,I=f.getJSF,o=f.assert;function d(e,t){this.type=e,this.p=new r(t.p,16),this.red=t.prime?r.red(t.prime):r.mont(this.p),this.zero=new r(0).toRed(this.red),this.one=new r(1).toRed(this.red),this.two=new r(2).toRed(this.red),this.n=t.n&&new r(t.n,16),this.g=t.g&&this.pointFromJSON(t.g,t.gRed),this._wnafT1=new Array(4),this._wnafT2=new Array(4),this._wnafT3=new Array(4),this._wnafT4=new Array(4),this._bitLength=this.n?this.n.bitLength():0;t=this.n&&this.p.div(this.n);!t||0<t.cmpn(100)?this.redN=null:(this._maxwellTrick=!0,this.redN=this.n.toRed(this.red))}function n(e,t){this.curve=e,this.type=t,this.precomputed=null}(t.exports=d).prototype.point=function(){throw new Error("Not implemented")},d.prototype.validate=function(){throw new Error("Not implemented")},d.prototype._fixedNafMul=function(e,t){o(e.precomputed);var i=e._getDoubles(),r=x(t,1,this._bitLength),t=(1<<i.step+1)-(i.step%2==0?2:1);t/=3;for(var f,d=[],n=0;n<r.length;n+=i.step){f=0;for(var a=n+i.step-1;n<=a;a--)f=(f<<1)+r[a];d.push(f)}for(var s=this.jpoint(null,null,null),c=this.jpoint(null,null,null),h=t;0<h;h--){for(n=0;n<d.length;n++){f=d[n]===h?c=c.mixedAdd(i.points[n]):f===-
```

```

h&&(c=c.mixedAdd(i.points[n].neg()));s=s.add(c)}return s.toP()),d.prototype._wnafMul=function(e,t){for(var
i=e._getNAFPoints(4),r=i.wnd,f=i.points,d=x(t,r,this._bitLength),n=this.jpoint(null,null,null),a=d.length-1;0<=a;a-
){for(var s=0;0<=a&&0===d[a];a--)s++;if(0<=a&&s++,n=n.dblp(s),a<0)break;var
c=d[a];o(0!==(c),n="affine"===e.type?0<c?n.mixedAdd(f[c-1]>>1):n.mixedAdd(f[c-1]>>1).neg()):0<c?n.add(f[c-
1]>>1):n.add(f[c-
1]>>1).neg())}return "affine"===e.type?n.toP():n},d.prototype._wnafMulAdd=function(e,t,i,r,f){for(var
d,n=this._wnafT1,a=this._wnafT2,s=this._wnafT3,c=0,h=0;h<r;h++){var
o=(d=t[h])._getNAFPoints(e);n[h]=o.wnd,a[h]=o.points}for(h=r-1;1<=h;h-=2){var u=h-
1,b=h;if(1===n[u]&&1===n[b]){var
l=[t[u],null,null,t[b]];0===t[u].y.cmp(t[b].y)?(l[1]=t[u].add(t[b]),l[2]=t[u].toJ().mixedAdd(t[b].neg())):0===t[u].y.c
mp(t[b].y.redNeg())?(l[1]=t[u].toJ().mixedAdd(t[b]),l[2]=t[u].add(t[b].neg())):(l[1]=t[u].toJ().mixedAdd(t[b]),l[2]=t[
u].toJ().mixedAdd(t[b].neg()));var p=[-3,-1,-5,-7,0,7,5,1,3],m=l(i[u],i[b]),c=Math.max(m[0].length,c);for(s[u]=new
Array(c),s[b]=new Array(c),_=0;_<c;_++){var
v=0|m[0][_],g=0|m[1][_];s[u][_]=p[3*(1+v)+(1+g)],s[b][_]=0,a[u]=1} else
s[u]=x(i[u],n[u],this._bitLength),s[b]=x(i[b],n[b],this._bitLength),c=Math.max(s[u].length,c),c=Math.max(s[b].lent
h,c)}var y=this.jpoint(null,null,null),M=this._wnafT4;for(h=c;0<=h;h--){for(var w=0;0<=h;){for(var
S=!0,_=0;_<r;_++)M[_]=0|s[_][h],0!==(M[_]&&(S=!1));if(!S)break;w++,h--
}if(0<=h&&w++,y=y.dblp(w),h<0)break;for(_=0;_<r;_++){var A=M[_];0!==(A&&(0<A?d=a[_][A-
1]>>1):A<0&&(d=a[_][-A-
1]>>1).neg()),y="affine"===d.type?y.mixedAdd(d):y.add(d)}}for(h=0;h<r;h++)a[h]=null;return
f?y.toP():},(d.BasePoint=n).prototype.eq=function(){throw new Error("Not
implemented")},n.prototype.validate=function(){return
this.curve.validate(this)},d.prototype.decodePoint=function(e,t){e=f.toArray(e,t);t=this.p.byteLength();if(((4===e[0]
|6===e[0]|7===e[0])&&e.length-1===2*t)return 6===e[0]?o(e[e.length-1]%2===0):7===e[0]&&o(e[e.length-
1]%2===1),this.point(e.slice(1,1+t),e.slice(1+t,1+2*t));if((2===e[0]|3===e[0])&&e.length-1===t)return
this.pointFromX(e.slice(1,1+t),3===e[0]);throw new Error("Unknown point
format")},n.prototype.encodeCompressed=function(e){return
this.encode(e,10)},n.prototype._encode=function(e){var
t=this.curve.p.byteLength(),i=this.getX().toArray("be",t);return
e?[this.getY().isEven()?2:3].concat(i):[4].concat(i,this.getY().toArray("be",t))},n.prototype.encode=function(e,t){ret
urn f.encode(this._encode(t),e)},n.prototype.precompute=function(e){if(this.precomputed)return this;var
t={doubles:null,naf:null,beta:null};return
t.naf=this._getNAFPoints(8),t.doubles=this._getDoubles(4,e),t.beta=this._getBeta(),this.precomputed=t,this},n.proto
type._hasDoubles=function(e){if(!this.precomputed)return !1;var
t=this.precomputed.doubles;return!!t&&t.points.length>=Math.ceil((e.bitLength()+1)/t.step)},n.prototype._getDoub
les=function(e,t){if(this.precomputed&&this.precomputed.doubles)return this.precomputed.doubles;for(var
i=[this],r=this,f=0;f<t;f+=e){for(var
d=0;d<e;d++)r=r.dbl();i.push(r)}return{step:e,points:i}},n.prototype._getNAFPoints=function(e){if(this.precompute
d&&this.precomputed.naf)return this.precomputed.naf;for(var t=[this],i=(1<<e)-
1,r=1==i?null:this.dbl(),f=1;f<i;f++)t[f]=t[f-
1].add(r);return{wnd:e,points:t}},n.prototype._getBeta=function(){return
null},n.prototype.dblp=function(e){for(var t=this,i=0;i<e;i++)t=t.dbl();return
t}},{"../utils":15,"bn.js":16}],3:[function(e,t,i){"use strict";var
r=e("../utils"),d=e("bn.js"),f=e("inherits"),n=e("../base"),a=r.assert;function
s(e){this.twisted=1!==(0|e.a),this.mOneA=this.twisted&&-
1==(0|e.a),this.extended=this.mOneA,n.call(this,"edwards",e),this.a=new
d(e.a,16).umod(this.red.m),this.a=this.a.toRed(this.red),this.c=new
d(e.c,16).toRed(this.red),this.c2=this.c.redSqr(),this.d=new

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d(e.d,16).toRed(this.red),this.dd=this.d.redAdd(this.d),a(!this.twisted||0===this.c.fromRed().cmpn(1)),this.oneC=1=
=(0|e.c)}function
c(e,t,i,r,f){n.BasePoint.call(this,e,"projective"),null===t&&null===i&&null===r?(this.x=this.curve.zero,this.y=this.
curve.one,this.z=this.curve.one,this.t=this.curve.zero,this.zOne=!0):(this.x=new d(t,16),this.y=new
d(i,16),this.z=r?new d(r,16):this.curve.one,this.t=f&&new
d(f,16),this.x.red||(this.x=this.x.toRed(this.curve.red)),this.y.red||(this.y=this.y.toRed(this.curve.red)),this.z.red||(this.
z=this.z.toRed(this.curve.red)),this.t&&!this.t.red&&(this.t=this.t.toRed(this.curve.red)),this.zOne=this.z===this.cur
ve.one,this.curve.extended&&!this.t&&(this.t=this.x.redMul(this.y),this.zOne||(this.t=this.t.redMul(this.z.redInvm()
))))}f(s,n),(t.exports=s).prototype._mulA=function(e){return
this.mOneA?e.redNeg():this.a.redMul(e)},s.prototype._mulC=function(e){return
this.oneC?this.c.redMul(e)},s.prototype.jpoint=function(e,t,i,r){return
this.point(e,t,i,r)},s.prototype.pointFromX=function(e,t){var i=(e!=(e=new
d(e,16)).red?e.toRed(this.red):e).redSqr(),r=this.c2.redSub(this.a.redMul(i)),i=this.one.redSub(this.c2.redMul(this.d)
.redMul(i)),r=r.redMul(i.redInvm()),i=r.redSqr();if(0!==i.redSqr().redSub(r).cmp(this.zero))throw new
Error("invalid
point");r=i.fromRed().isOdd();return(t&&!r||t&&r)&&(i=i.redNeg()),this.point(e,i)},s.prototype.pointFromY=funct
ion(e,t){var i=(e!=(e=new
d(e,16)).red?e.toRed(this.red):e).redSqr(),r=i.redSub(this.c2),i=i.redMul(this.d).redMul(this.c2).redSub(this.a),r=r.re
dMul(i.redInvm());if(0===r.cmp(this.zero)){if(t)throw new Error("invalid point");return
this.point(this.zero,e)}i=r.redSqr();if(0!==i.redSqr().redSub(r).cmp(this.zero))throw new Error("invalid
point");return
i.fromRed().isOdd()!==t&&(i=i.redNeg()),this.point(i,e)},s.prototype.validate=function(e){if(e.isInfinity())return!0;
e.normalize();var
t=e.x.redSqr(),i=e.y.redSqr(),e=t.redMul(this.a).redAdd(i),i=this.c2.redMul(this.one.redAdd(this.d.redMul(t).redMul
(i)));return 0===e.cmp(i)},f(c,n.BasePoint),s.prototype.pointFromJSON=function(e){return
c.fromJSON(this,e)},s.prototype.point=function(e,t,i,r){return new c(this,e,t,i,r)},c.fromJSON=function(e,t){return
new c(e,t[0],t[1],t[2]),c.prototype.inspect=function(){return this.isInfinity()?"<EC Point Infinity>":"<EC Point x:
"+this.x.fromRed().toString(16,2)+" y: "+this.y.fromRed().toString(16,2)+" z:
"+this.z.fromRed().toString(16,2)+">"},c.prototype.isInfinity=function(){return
0===this.x.cmpn(0)&&(0===this.y.cmp(this.z)||this.zOne&&0===this.y.cmp(this.curve.c))},c.prototype._extDbl=f
unction(){var
e=this.x.redSqr(),t=this.y.redSqr(),i=(i=this.z.redSqr()).redIAdd(i),r=this.curve._mulA(e),f=this.x.redAdd(this.y).red
Sqr().redISub(e).redISub(t),d=r.redAdd(t),e=d.redSub(i),i=r.redSub(t),r=f.redMul(e),t=d.redMul(i),i=f.redMul(i),d=
e.redMul(d);return this.curve.point(r,t,d,i)},c.prototype._projDbl=function(){var
e,t,i,r,f,d,n=this.x.redAdd(this.y).redSqr(),a=this.x.redSqr(),s=this.y.redSqr();return
d=this.curve.twisted?(f=(i=this.curve._mulA(a)).redAdd(s),this.zOne?(e=n.redSub(a).redSub(s).redMul(f.redSub(thi
s.curve.two)),t=f.redMul(i.redSub(s)),f.redSqr().redSub(f).redSub(f)):r=this.z.redSqr(),d=f.redSub(r).redISub(r),e=n
.redSub(a).redISub(s).redMul(d),t=f.redMul(i.redSub(s)),f.redMul(d)):i=a.redAdd(s),r=this.curve._mulC(this.z).re
dSqr(),d=i.redSub(r).redSub(r),e=this.curve._mulC(n.redISub(i)).redMul(d),t=this.curve._mulC(i).redMul(a.redISub
(s)),i.redMul(d)),this.curve.point(e,t,d)},c.prototype.dbl=function(){return
this.isInfinity()?this:this.curve.extended?this._extDbl():this._projDbl()},c.prototype._extAdd=function(e){var
t=this.y.redSub(this.x).redMul(e.y.redSub(e.x)),i=this.y.redAdd(this.x).redMul(e.y.redAdd(e.x)),r=this.t.redMul(this
.curve.dd).redMul(e.t),f=this.z.redMul(e.z.redAdd(e.z)),d=i.redSub(t),e=f.redSub(r),f=f.redAdd(r),r=i.redAdd(t),i=d.
redMul(e),t=f.redMul(r),r=d.redMul(r),f=e.redMul(f);return
this.curve.point(i,t,f,r)},c.prototype._projAdd=function(e){var
t,i=this.z.redMul(e.z),r=i.redSqr(),f=this.x.redMul(e.x),d=this.y.redMul(e.y),n=this.curve.d.redMul(f).redMul(d),a=r
.redSub(n),n=r.redAdd(n),e=this.x.redAdd(this.y).redMul(e.x.redAdd(e.y)).redISub(f).redISub(d),e=i.redMul(a).red
Mul(e),n=this.curve.twisted?(t=i.redMul(n).redMul(d.redSub(this.curve._mulA(f))),a.redMul(n)):t=i.redMul(n).red

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Mul(d.redSub(f),this.curve._mulC(a).redMul(n));return this.curve.point(e,t,n)},c.prototype.add=function(e){return
this.isInfinity()?e:e.isInfinity()?this:this.curve.extended?this._extAdd(e):this._projAdd(e)},c.prototype.mul=function
(e){return
this._hasDoubles(e)?this.curve._fixedNafMul(this,e):this.curve._wnafMul(this,e)},c.prototype.mulAdd=function(e,t,
i){return this.curve._wnafMulAdd(1,[this,t],[e,i],2,!1)},c.prototype.jmulAdd=function(e,t,i){return
this.curve._wnafMulAdd(1,[this,t],[e,i],2,!0)},c.prototype.normalize=function(){if(this.zOne)return this;var
e=this.z.redInvM();return
this.x=this.x.redMul(e),this.y=this.y.redMul(e),this.t&&(this.t=this.t.redMul(e)),this.z=this.curve.one,this.zOne=!0,t
his},c.prototype.neg=function(){return
this.curve.point(this.x.redNeg(),this.y,this.z,this.t&&this.t.redNeg())},c.prototype.getX=function(){return
this.normalize(),this.x.fromRed()},c.prototype.getY=function(){return
this.normalize(),this.y.fromRed()},c.prototype.eq=function(e){return
this===e||0===this.getX().cmp(e.getX())&&0===this.getY().cmp(e.getY())},c.prototype.eqXToP=function(e){var
t=e.toRed(this.curve.red).redMul(this.z);if(0===this.x.cmp(t))return!0;for(var
i=e.clone(),r=this.curve.redN.redMul(this.z);;){if(i.iadd(this.curve.n),0<=i.cmp(this.curve.p))return!1;if(t.redIAdd(r),0===this.x.cmp(t))return!0}},c.prototype.toP=c.prototype.normalize,c.prototype.mixedAdd=c.prototype.add},{"/.u
tils":15,"./base":2,"bn.js":16,inherits:32}],4:[function(e,t,i){"use
strict";i.base=e("./base"),i.short=e("./short"),i.mont=e("./mont"),i.edwards=e("./edwards")},{"/base":2,"./edwards":3
,"./mont":5,"./short":6}],5:[function(e,t,i){"use strict";var
r=e("bn.js"),f=e("inherits"),d=e("./base"),n=e("./utils");function a(e){d.call(this,"mont",e),this.a=new
r(e.a,16).toRed(this.red),this.b=new r(e.b,16).toRed(this.red),this.i4=new
r(4).toRed(this.red).redInvM(),this.two=new
r(2).toRed(this.red),this.a24=this.i4.redMul(this.a.redAdd(this.two))}function
s(e,t,i){d.BasePoint.call(this,e,"projective"),null===t&&null===i?(this.x=this.curve.one,this.z=this.curve.zero):(this
.x=new r(t,16),this.z=new
r(i,16),this.x.red||(this.x=this.x.toRed(this.curve.red)),this.z.red||(this.z=this.z.toRed(this.curve.red)))}f(a,d),(t.export
s=a).prototype.validate=function(e){var
t=e.normalize().x,e=t.redSqr(),t=e.redMul(t).redAdd(e.redMul(this.a)).redAdd(t);return
0===t.redSqr().redSqr().cmp(t)},f(s,d.BasePoint),a.prototype.decodePoint=function(e,t){return
this.point(n.toArray(e,t),1)},a.prototype.point=function(e,t){return new
s(this,e,t)},a.prototype.pointFromJSON=function(e){return
s.fromJSON(this,e)},s.prototype.precompute=function(){},s.prototype._encode=function(){return
this.getX().toArray("be",this.curve.p.byteLength()),s.fromJSON=function(e,t){return new
s(e,t[0],t[1]|e.one)},s.prototype.inspect=function(){return this.isInfinity()? "<EC Point Infinity>": "<EC Point x:
"+this.x.fromRed().toString(16,2)+" z:
"+this.z.fromRed().toString(16,2)+">"},s.prototype.isInfinity=function(){return
0===this.z.cmpn(0)},s.prototype.dbl=function(){var
e=this.x.redAdd(this.z).redSqr(),t=this.x.redSub(this.z).redSqr(),i=e.redSub(t),e=e.redMul(t),i=i.redMul(t.redAdd(th
is.curve.a24.redMul(i)));return this.curve.point(e,i)},s.prototype.add=function(){throw new Error("Not supported on
Montgomery curve")},s.prototype.diffAdd=function(e,t){var
i=this.x.redAdd(this.z),r=this.x.redSub(this.z),f=e.x.redAdd(e.z),i=e.x.redSub(e.z).redMul(i),f=f.redMul(r),r=t.z.red
Mul(i.redAdd(f).redSqr()),f=t.x.redMul(i.redISub(f).redSqr());return
this.curve.point(r,f)},s.prototype.mul=function(e){for(var
t=e.clone(),i=this,r=this.curve.point(null,null),f=[];0!==t.cmpn(0);t.iushrn(1))f.push(t.andln(1));for(var d=f.length-
1;0<=d;d--)0===f[d]?(i=i.diffAdd(r,this),r=r.dbl()):r=i.diffAdd(r,this),i=i.dbl();return
r},s.prototype.mulAdd=function(){throw new Error("Not supported on Montgomery
curve")},s.prototype.jmulAdd=function(){throw new Error("Not supported on Montgomery
curve")},s.prototype.eq=function(e){return

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0===this.getX().cmp(e.getX())},s.prototype.normalize=function(){return
this.x=this.x.redMul(this.z.redInvn()),this.z=this.curve.one,this},s.prototype.getX=function(){return
this.normalize(),this.x.fromRed()}},{"/utils":15,"/base":2,"bn.js":16,inherits:32}],6:[function(e,t,i){"use strict";var
r=e("./utils"),y=e("bn.js"),f=e("inherits"),d=e("./base"),n=r.assert;function a(e){d.call(this,"short",e),this.a=new
y(e.a,16).toRed(this.red),this.b=new
y(e.b,16).toRed(this.red),this.tinv=this.two.redInvn(),this.zeroA=0===this.a.fromRed().cmpn(0),this.threeA=0===t
his.a.fromRed().sub(this.p).cmpn(-3),this.endo=this._getEndomorphism(e),this._endoWnafT1=new
Array(4),this._endoWnafT2=new Array(4)}function
s(e,t,i,r){d.BasePoint.call(this,e,"affine"),null===t&&null===i?(this.x=null,this.y=null,this.inf=!0):(this.x=new
y(t,16),this.y=new
y(i,16),r&&(this.x.forceRed(this.curve.red),this.y.forceRed(this.curve.red)),this.x.red||(this.x=this.x.toRed(this.curve
.red)),this.y.red||(this.y=this.y.toRed(this.curve.red)),this.inf=!1)}function
c(e,t,i,r){d.BasePoint.call(this,e,"jacobian"),null===t&&null===i&&null===r?(this.x=this.curve.one,this.y=this.cur
ve.one,this.z=new y(0)):(this.x=new y(t,16),this.y=new y(i,16),this.z=new
y(r,16)),this.x.red||(this.x=this.x.toRed(this.curve.red)),this.y.red||(this.y=this.y.toRed(this.curve.red)),this.z.red||(this
.z=this.z.toRed(this.curve.red)),this.zOne=this.z===this.curve.one?f(a,d),(t.exports=a).prototype._getEndomorphis
m=function(e){var t,i,r;if(this.zeroA&&this.g&&this.n&&1===this.p.modn(3))return i=(e.beta?new
y(e.beta,16):i=(r=this._getEndoRoots(this.p))[0].cmp(r[1])<0?r[0]:r[1]).toRed(this.red),e.lambda?t=new
y(e.lambda,16):(r=this._getEndoRoots(this.n),0===this.g.mul(r[0]).x.cmp(this.g.x.redMul(i))?t=r[0):(t=r[1],n(0===t
his.g.mul(t).x.cmp(this.g.x.redMul(i))))),{beta:i,lambda:t,basis:e.basis?e.basis.map(function(e){return{a:new
y(e.a,16),b:new y(e.b,16)}}):this._getEndoBasis(t)}},a.prototype._getEndoRoots=function(e){var
t=e===this.p?this.red.y.mont(e),i=new y(2).toRed(t).redInvn(),e=i.redNeg(),i=new
y(3).toRed(t).redNeg().redSqrt().redMul(i);return[e.redAdd(i).fromRed(),e.redSub(i).fromRed()]},a.prototype._getE
ndoBasis=function(e){for(var
t,i,r,f,d,n,a,s=this.n.ushrn(Math.floor(this.n.bitLength()/2)),c=e,h=this.n.clone(),o=new y(1),u=new y(0),b=new
y(0),l=new y(1),p=0;0!==c.cmpn(0)){var
m=h.div(c),v=h.sub(m.mul(c)),g=b.sub(m.mul(o)),m=l.sub(m.mul(u));if(!r&&v.cmp(s)<0)t=a.neg(),i=o,r=v.neg(),f
=g;else if(r&&2===++p)break;h=c,c=a-v,b=o,o=g,l=u,u=m}d=v.neg(),n=g,e=r.sqrt().add(f.sqrt());return
0<=d.sqrt().add(n.sqrt()).cmp(e)&&(d=t,n=i),r.negative&&(r=r.neg(),f=f.neg()),d.negative&&(d=d.neg(),n=n.neg()),[
{a:r,b:f},{a:d,b:n}],a.prototype._endoSplit=function(e){var
t=this.endo.basis,i=t[0],r=t[1],f=r.b.mul(e).divRound(this.n),d=i.b.neg().mul(e).divRound(this.n),n=f.mul(i.a),t=d.m
ul(r.a),i=f.mul(i.b),r=d.mul(r.b);return{k1:e.sub(n).sub(t),k2:i.add(r).neg()}},a.prototype.pointFromX=function(e,t){
var i=(e!=(e=new
y(e,16)).red?e.toRed(this.red):e).redSqr().redMul(e).redIAdd(e.redMul(this.a)).redIAdd(this.b),r=i.redSqrt();if(0!==(
.redSqr().redSub(i).cmp(this.zero))throw new Error("invalid
point");i=r.fromRed().isOdd();return(t&&!i||t&&i)&&(r=r.redNeg()),this.point(e,r)},a.prototype.validate=function(
e){if(e.inf)return!0;var t=e.x,i=e.y,e=this.a.redMul(t),e=t.redSqr().redMul(t).redIAdd(e).redIAdd(this.b);return
0===i.redSqr().redISub(e).cmpn(0)},a.prototype._endoWnafMulAdd=function(e,t,i){for(var
r=this._endoWnafT1,f=this._endoWnafT2,d=0;d<e.length;d++){var
n=this._endoSplit(t[d]),a=e[d],s=a._getBeta();n.k1.negative&&(n.k1.ineg()),a=a.neg(!0),n.k2.negative&&(n.k2.ineg
()),s=s.neg(!0),r[2*d]=a,r[2*d+1]=s,f[2*d]=n.k1,f[2*d+1]=n.k2}for(var
i=this._wnafMulAdd(1,r,f,2*d,i),c=0;c<2*d;c++)r[c]=null,f[c]=null;return
i},f(s,d.BasePoint),a.prototype.point=function(e,t,i){return new
s(this,e,t,i)},a.prototype.pointFromJSON=function(e,t){return
s.fromJSON(this,e,t)},s.prototype._getBeta=function(){if(this.curve.endo){var
e=this.precomputed;if(e&&e.beta)return e.beta;var
t,i,r=this.curve.point(this.x.redMul(this.curve.endo.beta),this.y);return e&&(t=this.curve,i=function(e){return
t.point(e.x.redMul(t.endo.beta),e.y)}),(e.beta=r).precomputed={beta:null,naf:e.naf&&{wnd:e.naf.wnd,points:e.naf.po

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ints.map(i)},doubles:e.doubles&&{step:e.doubles.step,points:e.doubles.points.map(i)},r}},s.prototype.toJSON=function()
return
this.precomputed?[this.x,this.y,this.precomputed&&{doubles:this.precomputed.doubles&&{step:this.precomputed.d
oubles.step,points:this.precomputed.doubles.points.slice(1)},naf:this.precomputed.naf&&{wnd:this.precomputed.na
f.wnd,points:this.precomputed.naf.points.slice(1)}]:[this.x,this.y]},s.fromJSON=function(t,e,i){"string"===typeof
e&&(e=JSON.parse(e));var r=t.point(e[0],e[1],i);if(!e[2])return r;function f(e){return
t.point(e[0],e[1],i)e=e[2];return
r.precomputed={beta:null,doubles:e.doubles&&{step:e.doubles.step,points:[r].concat(e.doubles.points.map(f))},naf:
e.naf&&{wnd:e.naf.wnd,points:[r].concat(e.naf.points.map(f))},r},s.prototype.inspect=function(){return
this.isInfinity()?"<EC Point Infinity>":"<EC Point x: "+this.x.fromRed().toString(16,2)+" y:
"+this.y.fromRed().toString(16,2)+">"},s.prototype.isInfinity=function(){return
this.inf},s.prototype.add=function(e){if(this.inf)return e;if(e.inf)return this;if(this.eq(e))return
this.dbl();if(this.neg().eq(e))return this.curve.point(null,null);if(0===this.x.cmp(e.x))return
this.curve.point(null,null);var
t=this.y.redSub(e.y),e=(t=0!==t.cmpn(0)?t.redMul(this.x.redSub(e.x).redInvM()):t.redSqr().redISub(this.x).redISub
(e.x),t=t.redMul(this.x.redSub(e)).redISub(this.y);return
this.curve.point(e,t)},s.prototype.dbl=function(){if(this.inf)return this;var
e=this.y.redAdd(this.y);if(0===e.cmpn(0))return this.curve.point(null,null);var
t=this.curve.a,i=this.x.redSqr(),e=e.redInvM(),t=i.redAdd(i).redIAdd(i).redIAdd(t).redMul(e),e=t.redSqr().redISub(t
his.x.redAdd(this.x)),t=t.redMul(this.x.redSub(e)).redISub(this.y);return
this.curve.point(e,t)},s.prototype.getX=function(){return this.x.fromRed()},s.prototype.getY=function(){return
this.y.fromRed()},s.prototype.mul=function(e){return e=new
y(e,16),this.isInfinity()?this:this._hasDoubles(e)?this.curve._fixedNafMul(this,e):this.curve.endo?this.curve._endoW
nafMulAdd([this],[e]):this.curve._wnafMul(this,e)},s.prototype.mulAdd=function(e,t,i){t=[this,t],i=[e,i];return
this.curve.endo?this.curve._endoWnafMulAdd(t,i):this.curve._wnafMulAdd(1,t,i,2)},s.prototype.jmulAdd=function(
e,t,i){t=[this,t],i=[e,i];return
this.curve.endo?this.curve._endoWnafMulAdd(t,i,!0):this.curve._wnafMulAdd(1,t,i,2,!0)},s.prototype.eq=function(e
){return
this===e||this.inf===e.inf&&(this.inf||0===this.x.cmp(e.x)&&0===this.y.cmp(e.y))},s.prototype.neg=function(e){if
(this.inf)return this;var t,i=this.curve.point(this.x,this.y.redNeg());return
e&&this.precomputed&&(t=this.precomputed,e=function(e){return
e.neg()}).precomputed={naf:t.naf&&{wnd:t.naf.wnd,points:t.naf.points.map(e)},doubles:t.doubles&&{step:t.doubl
es.step,points:t.doubles.points.map(e)}},i},s.prototype.toJ=function(){return
this.inf?this.curve.jpoint(null,null,null):this.curve.jpoint(this.x,this.y,this.curve.one)},f(c,d.BasePoint),a.prototype.jp
oint=function(e,t,i){return new c(this,e,t,i)},c.prototype.toP=function(){if(this.isInfinity())return
this.curve.point(null,null);var e=this.z.redInvM(),t=e.redSqr(),i=this.x.redMul(t),e=this.y.redMul(t).redMul(e);return
this.curve.point(i,e)},c.prototype.neg=function(){return
this.curve.jpoint(this.x,this.y.redNeg(),this.z)},c.prototype.add=function(e){if(this.isInfinity())return
e;if(e.isInfinity())return this;var
t=e.z.redSqr(),i=this.z.redSqr(),r=this.x.redMul(t),f=e.x.redMul(i),d=this.y.redMul(t.redMul(e.z)),n=e.y.redMul(i.re
dMul(this.z)),t=r.redSub(f),i=d.redSub(n);if(0===t.cmpn(0))return
0!==i.cmpn(0)?this.curve.jpoint(null,null,null):this.dbl();f=t.redSqr(),n=f.redMul(t),r=r.redMul(f),f=i.redSqr().redIA
dd(n).redISub(r).redISub(r),n=i.redMul(r.redISub(f)).redISub(d.redMul(n)),t=this.z.redMul(e.z).redMul(t);return
this.curve.jpoint(f,n,t)},c.prototype.mixedAdd=function(e){if(this.isInfinity())return e.toJ();if(e.isInfinity())return
this;var
t=this.z.redSqr(),i=this.x,r=e.x.redMul(t),f=this.y,d=e.y.redMul(t).redMul(this.z),e=i.redSub(r),t=f.redSub(d);if(0===
e.cmpn(0))return
0!==t.cmpn(0)?this.curve.jpoint(null,null,null):this.dbl();r=e.redSqr(),d=r.redMul(e),i=i.redMul(r),r=t.redSqr().redI

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Add(d).redISub(i).redISub(i),d=t.redMul(i.redISub(r)).redISub(f.redMul(d)),e=this.z.redMul(e);return
this.curve.jpoint(r,d,e)},c.prototype.dblp=function(e){if(0===e)return this;if(this.isInfinity())return this;if(!e)return
this.dbl();if(this.curve.zeroA||this.curve.threeA){for(var t=this,i=0;i<e;i++)t=t.dbl();return t}var
r=this.curve.a,f=this.curve.tinv,d=this.x,n=this.y,a=this.z,s=a.redSqr().redSqr(),c=n.redAdd(n);for(i=0;i<e;i++){var
h=d.redSqr(),o=c.redSqr(),u=o.redSqr(),b=h.redAdd(h).redIAdd(h).redIAdd(r.redMul(s)),h=d.redMul(o),o=b.redSqr
().redISub(h.redAdd(h)),h=h.redISub(o),b=(b=b.redMul(h)).redIAdd(b).redISub(u),h=c.redMul(a);i+1<e&&(s=s.red
Mul(u),d=o,a=h,c=b)}return this.curve.jpoint(d,c.redMul(f,a)},c.prototype.dbl=function(){return
this.isInfinity()?this:this.curve.zeroA?this._zeroDbl():this.curve.threeA?this._threeDbl():this._dbl()},c.prototype._ze
roDbl=function(){var
e,t,i,r,f,d=this.zOne?(i=this.x.redSqr(),e=(r=this.y.redSqr()).redSqr(),f=(f=this.x.redAdd(r).redSqr().redISub(i).redIS
ub(e)).redIAdd(f),r=(t=i.redAdd(i).redIAdd(i)).redSqr().redISub(f).redISub(f),i=(i=i.e.redIAdd(e)).redIAdd(i).redI
Add(i),e=r,t=t.redMul(f.redISub(r)).redISub(i),this.y.redAdd(this.y)):f=this.x.redSqr(),d=(r=this.y.redSqr()).redSqr(
),i=(i=this.x.redAdd(r).redSqr().redISub(f).redISub(d)).redIAdd(i),f=(r=f.redAdd(f).redIAdd(f)).redSqr(),d=(d=(d=d.
redIAdd(d)).redIAdd(d)).redIAdd(d),e=f.redISub(i).redISub(i),t=r.redMul(i.redISub(e)).redISub(d),(d=this.y.redMul
(this.z)).redIAdd(d));return this.curve.jpoint(e,t,d)},c.prototype._threeDbl=function(){var e,t,i,r,f,d,n,a;return
this.zOne?(e=this.x.redSqr(),r=(t=this.y.redSqr()).redSqr(),n=(n=this.x.redAdd(t).redSqr().redISub(e).redISub(r)).re
dIAdd(n),i=f=(a=e.redAdd(e).redIAdd(e).redIAdd(this.curve.a)).redSqr().redISub(n).redISub(n),d=(d=(d=r.redIAdd
(r)).redIAdd(d)).redIAdd(d),t=a.redMul(n.redISub(f)).redISub(d),e=this.y.redAdd(this.y)):r=this.z.redSqr(),a=this.y
.redSqr(),n=this.x.redMul(a),f=(f=this.x.redSub(r).redMul(this.x.redAdd(r))).redAdd(f).redIAdd(f),n=(d=(d=n.redIA
dd(n)).redIAdd(d)).redAdd(d),i=f.redSqr().redISub(n),e=this.y.redAdd(this.z).redSqr().redISub(a).redISub(r),a=(a=(
a=a.redSqr()).redIAdd(a)).redIAdd(a).redIAdd(a),t=f.redMul(d.redISub(i)).redISub(a),this.curve.jpoint(i,t,e)},c.
prototype._dbl=function(){var
e=this.curve.a,t=this.x,i=this.y,r=this.z,f=r.redSqr().redSqr(),d=t.redSqr(),n=i.redSqr(),e=d.redAdd(d).redIAdd(d).re
dIAdd(e.redMul(f)),f=t.redAdd(t),t=(f=f.redIAdd(f)).redMul(n),f=e.redSqr().redISub(t.redAdd(t)),t=t.redISub(f),n=n
.redSqr();n=(n=(n=n.redIAdd(n)).redIAdd(n)).redIAdd(n);n=e.redMul(t).redISub(n),r=i.redAdd(i).redMul(r);return
this.curve.jpoint(f,n,r)},c.prototype.trpl=function(){if(!this.curve.zeroA)return this.dbl().add(this);var
e=this.x.redSqr(),t=this.y.redSqr(),i=this.z.redSqr(),r=t.redSqr(),f=e.redAdd(e).redIAdd(e),d=f.redSqr(),n=this.x.red
Add(t).redSqr().redISub(e).redISub(r),e=(n=(n=(n=n.redIAdd(n)).redAdd(n)).redIAdd(n)).redISub(d)).redSqr(),r=r.re
dIAdd(r);r=(r=(r=r.redIAdd(r)).redIAdd(r)).redIAdd(r);d=f.redIAdd(n).redSqr().redISub(d).redISub(e).redISub(r),t=
t.redMul(d);t=(t=t.redIAdd(t)).redIAdd(t);t=this.x.redMul(e).redISub(t);t=(t=t.redIAdd(t)).redIAdd(t);d=this.y.redM
ul(d.redMul(r.redISub(d)).redISub(n.redMul(e)));d=(d=(d=d.redIAdd(d)).redIAdd(d)).redIAdd(d);e=this.z.redAdd(n
).redSqr().redISub(i).redISub(e);return this.curve.jpoint(t,d,e)},c.prototype.mul=function(e,t){return e=new
y(e,t),this.curve._wnafMul(this,e)},c.prototype.eq=function(e){if("affine"===e.type)return
this.eq(e.toJ());if(this===e)return!0;var
t=this.z.redSqr(),i=e.z.redSqr();if(0!==(this.x.redMul(i).redISub(e.x.redMul(t)).cmpn(0))return!1;t=t.redMul(this.z),i
=i.redMul(e.z);return 0===this.y.redMul(i).redISub(e.y.redMul(t)).cmpn(0)},c.prototype.eqXTToP=function(e){var
t=this.z.redSqr(),i=e.toRed(this.curve.red).redMul(t);if(0===this.x.cmp(i))return!0;for(var
r=e.clone(),f=this.curve.redN.redMul(t);;){if(r.iadd(this.curve.n),0<=r.cmp(this.curve.p))return!1;if(i.redIAdd(f),0=
===this.x.cmp(i))return!0}},c.prototype.inspect=function(){return this.isInfinity()?<EC JPoint Infinity>:"<EC
JPoint x: "+this.x.toString(16,2)+" y: "+this.y.toString(16,2)+" z:
"+this.z.toString(16,2)+">"},c.prototype.isInfinity=function(){return
0===this.z.cmpn(0)},{"../utils":15,"./base":2,"bn.js":16,inherits:32}],7:[function(e,t,i){"use strict";var
r,f,i,i=e("hash.js"),d=e("./curve"),n=e("./utils").assert;function a(e){"short"===e.type?this.curve=new
d.short(e):"edwards"===e.type?this.curve=new d.edwards(e):this.curve=new
d.mont(e),this.g=this.curve.g,this.n=this.curve.n,this.hash=e.hash,n(this.g.validate(),"Invalid
curve"),n(this.g.mul(this.n).isInfinity(),"Invalid curve, G*N != O")}function
s(t,i){Object.defineProperty(f,t,{configurable:!0,enumerable:!0,get:function(){var e=new a(i);return
Object.defineProperty(f,t,{configurable:!0,enumerable:!0,value:e})}})}f.PresetCurve=a,s("p192",{type:"short",pri

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"+e),e=f[e]),e instanceof
f.PresetCurve&&(e={curve:e}),this.curve=e.curve.curve,this.n=this.curve.n,this.nh=this.n.ushrn(1),this.g=this.curve
.g,this.g=e.curve.g,this.g.precompute(e.curve.n.bitLength()+1),this.hash=e.hash||e.curve.hash}(t.exports=s).prototyp
e.keyPair=function(e){return new n(this,e)},s.prototype.keyFromPrivate=function(e,t){return
n.fromPrivate(this,e,t)},s.prototype.keyFromPublic=function(e,t){return
n.fromPublic(this,e,t)},s.prototype.genKeyPair=function(e){e=e||{};for(var t=new
b({hash:this.hash,pers:e.pers,persEnc:e.persEnc||"utf8",entropy:e.entropy||d(this.hash.hmacStrength),entropyEnc:e.e
ntropy&&e.entropyEnc||"utf8",nonce:this.n.toArray()),i=this.n.byteLength(),r=this.n.sub(new u(2));){var f=new
u(t.generate(i));if(!(0<f.cmp(r)))return
f.iaddn(1),this.keyFromPrivate(f)},s.prototype._truncateToN=function(e,t){var i=8*e.byteLength()-
this.n.bitLength();return
0<i&&(e=e.ushrn(i)),!t&&0<=e.cmp(this.n)?e.sub(this.n):e},s.prototype.sign=function(e,t,i,r){ "object"===typeof
i&&(r=i,i=null),r=r||{} ,t=this.keyFromPrivate(t,i),e=this._truncateToN(new u(e,16));for(var
f=this.n.byteLength(),i=t.getPrivate().toArray("be",f),f=e.toArray("be",f),d=new
b({hash:this.hash,entropy:i,nonce:f,pers:r.pers,persEnc:r.persEnc||"utf8"}),n=this.n.sub(new u(1)),a=0;;a++){var
s=r.k?r.k(a):new u(d.generate(this.n.byteLength()));if(!((s=this._truncateToN(s,!0)).cmpn(1)<=0||0<=s.cmp(n))){var
c=this.g.mul(s);if(!c.isInfinity()){var
h=c.getX(),o=h.umod(this.n);if(0!==(o.cmpn(0))){s=s.invm(this.n).mul(o.mul(t.getPrivate()).iadd(e));if(0!==(s=s.um
od(this.n)).cmpn(0))){h=(c.getY().isOdd()?1:0)|(0!==(h.cmp(o)?2:0);return
r.canonical&&0<s.cmp(this.nh)&&(s=this.n.sub(s),h^=1),new
l({r:o,s:s,recoveryParam:h})}}}}},s.prototype.verify=function(e,t,i,r){e=this._truncateToN(new
u(e,16)),i=this.keyFromPublic(i,r);r=(t=new
l("hex")),r,t=t.s;if(r.cmpn(1)<0||0<=r.cmp(this.n))return!1;if(t.cmpn(1)<0||0<=t.cmp(this.n))return!1;var
f,t=t.invm(this.n),e=t.mul(e).umod(this.n),t=t.mul(r).umod(this.n);return
this.curve._maxwellTrick?(f=this.g.jmulAdd(e,i.getPublic(),t)).isInfinity()&&f.eqXToP(r):(f=this.g.mulAdd(e,i.ge
tPublic(),t)).isInfinity()&&0===f.getX().umod(this.n).cmp(r)},s.prototype.recoverPubKey=function(e,t,i,r){a((3&i
===i,"The recovery param is more than two bits"),t=new l(t,r);var f=this.n,d=new
u(e),n=t.r,r=t.s,e=1&i,i=i>>1;if(0<=n.cmp(this.curve.p.umod(this.curve.n))&&i)throw new Error("Unable to find
second key
candidate");n=i?this.curve.pointFromX(n.add(this.curve.n),e):this.curve.pointFromX(n,e);t=t.r.invm(f),d=f.sub(d).m
ul(t).umod(f),f=r.mul(t).umod(f);return
this.g.mulAdd(d,n,f)},s.prototype.getKeyRecoveryParam=function(e,t,i,r){if(null!==(t=new
l(t,r)).recoveryParam)return t.recoveryParam;for(var
f,d=0;d<4;d++){try{f=this.recoverPubKey(e,t,d)}catch(e){continue}if(f.eq(i))return d}throw new Error("Unable to
find valid recovery factor")},{ "../curves":7,"../utils":15,"/key":9,"/signature":10,"bn.js":16,brorand:17,"hmac-
drbg":31}],9:[function(e,t,i){ "use strict";var r=e("bn.js"),f=e("../utils").assert;function
d(e,t){this.ec=e,this.priv=null,this.pub=null,t.priv&&this._importPrivate(t.priv,t.privEnc),t.pub&&this._importPubli
c(t.pub,t.pubEnc)}(t.exports=d).fromPublic=function(e,t,i){return t instanceof d?t:new
d(e,{pub:t,pubEnc:i}),d.fromPrivate=function(e,t,i){return t instanceof d?t:new
d(e,{priv:t,privEnc:i}),d.prototype.validate=function(){var e=this.getPublic();return
e.isInfinity()?{result:!1,reason:"Invalid public
key"}:e.validate()?e.mul(this.ec.curve.n).isInfinity()?{result:!0,reason:null}:{result:!1,reason:"Public key * N !=
O"}:{result:!1,reason:"Public key is not a point"}},d.prototype.getPublic=function(e,t){return"string"===typeof
e&&(t=e,e=null),this.pub||(this.pub=this.ec.g.mul(this.priv)),t?this.pub.encode(t,e):this.pub},d.prototype.getPrivate=
function(e){return"hex"===e?this.priv.toString(16,2):this.priv},d.prototype._importPrivate=function(e,t){this.priv=
new
r(e,t||16),this.priv=this.priv.umod(this.ec.curve.n)},d.prototype._importPublic=function(e,t){if(e.x||e.y)return"mont"
===this.ec.curve.type?f(e.x,"Need x

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coordinate)": "short" !== this.ec.curve.type && "edwards" !== this.ec.curve.type || f(e.x && e.y, "Need both x and y
coordinate"), void(this.pub = this.ec.curve.point(e.x, e.y)); this.pub = this.ec.curve.decodePoint(e, t), d.prototype.derive =
function(e) { return e.validate() || f(e.validate(), "public point not
validated"), e.mul(this.priv).getX(), d.prototype.sign = function(e, t, i) { return
this.ec.sign(e, this, t, i), d.prototype.verify = function(e, t) { return
this.ec.verify(e, t, this), d.prototype.inspect = function() { return "<Key priv: " + (this.priv && this.priv.toString(16, 2)) + "
pub: " + (this.pub && this.pub.inspect()) + ">" }, { "../utils": 15, "bn.js": 16 }, 10: [function(e, t, i) { "use strict"; var
f = e("bn.js"), d = e("../utils"), r = d.assert; function n(e, t) { if (e instanceof n) return
e; this._importDER(e, t) || (r(e.r && e.s, "Signature without r or s"), this.r = new f(e.r, 16), this.s = new f(e.s, 16), void
0 === e.recoveryParam ? this.recoveryParam = null : this.recoveryParam = e.recoveryParam) } function
a() { this.place = 0 } function s(e, t) { var i = e[t.place++]; if (!(128 & i)) return i; var r = 15 & i; if (0 === r || 4 < r) return !1; for (var
f = 0, d = 0, n = t.place; d < r; d++, n++) f <<= 8, f |= e[n], f >>= 0; return !(f <= 127) && (t.place = n, f) } function c(e) { for (var
t = 0, i = e.length - 1; i >= 0; i--) { if (t < 128) e.push(t); else { var i = 1 + (Math.log(t) / Math.LN2 >>> 3); for (e.push(128 | i); --
i); e.push(t >>> (i << 3) & 255); e.push(t) } } (t.exports = n).prototype._importDER = function(e, t) { e = d.toArray(e, t); var
i = new a; if (48 !== e[i.place++]) return !1; var
r = s(e, i); if (!1 === r) return !1; if (r + i.place !== e.length) return !1; if (2 !== e[i.place++]) return !1; t = s(e, i); if (!1 === t) return !1; r
= e.slice(i.place, t + i.place); if (i.place + t, 2 !== e[i.place++]) return !1; t = s(e, i); if (!1 === t) return !1; if (e.length !== t + i.place)
return !1; i = e.slice(i.place, t + i.place); if (0 === r[0]) { if (!(128 & r[1])) return !1; r = r.slice(1) } if (0 === i[0]) { if (!(128 & i[1]))
return !1; i = i.slice(1) } return this.r = new f(r), this.s = new
f(i), !(this.recoveryParam = null), n.prototype.toDER = function(e) { var
t = this.r.toArray(), i = this.s.toArray(); for (128 & t[0] && (t = [0].concat(t)), 128 & i[0] && (i = [0].concat(i)), t = c(t), i = c(i); !(i[0]
|| 128 & i[1]); i = i.slice(1); var r = [2]; h(r, t.length), (r = r.concat(t)).push(2), h(r, i.length); t = r.concat(i), r = [48]; return
h(r, t.length), r = r.concat(t), d.encode(r, e) }, { "../utils": 15, "bn.js": 16 }, 11: [function(e, t, i) { "use strict"; var
r = e("hash.js"), f = e("../curves"), d = e("../utils"), n = d.assert, a = d.parseBytes, s = e("../key"), c = e("../signature"); function
h(e) { if (n("ed25519" === e, "only tested with ed25519 so far"), !(this instanceof h)) return new
h(e); e = f[e].curve, this.curve = e, this.g = e.g, this.g.precompute(e.n.bitLength() + 1), this.pointClass = e.point().constructor, t
his.encodingLength = Math.ceil(e.n.bitLength() / 8), this.hash = r.sha512 } (t.exports = h).prototype.sign = function(e, t) { e = a
(e); var
i = this.keyFromSecret(t), r = this.hashInt(i.messagePrefix(), e), f = this.g.mul(r), t = this.encodePoint(f, i = this.hashInt(t, i.pub
bBytes(), e).mul(i.priv()), i = r.add(i).umod(this.curve.n); return
this.makeSignature({ R: f, S: i, Rencoded: t }) }, h.prototype.verify = function(e, t, i) { e = a(e), t = this.makeSignature(t); var
r = this.keyFromPublic(i, i = this.hashInt(t.Rencoded(), r.pubBytes(), e), e = this.g.mul(t.S())); return
t.R().add(r.pub()).mul(i).eq(e), h.prototype.hashInt = function() { for (var
e = this.hash(), t = 0; t < arguments.length; t++) e.update(arguments[t]); return
d.intFromLE(e.digest()).umod(this.curve.n) }, h.prototype.keyFromPublic = function(e) { return
s.fromPublic(this, e) }, h.prototype.keyFromSecret = function(e) { return
s.fromSecret(this, e) }, h.prototype.makeSignature = function(e) { return e instanceof c ? e : new
c(this, e) }, h.prototype.encodePoint = function(e) { var t = e.getY().toArray("le", this.encodingLength); return
t[this.encodingLength - 1] = e.getX().isOdd() ? 128 : 0, t, h.prototype.decodePoint = function(e) { var
t = (e = d.parseBytes(e)).length - 1, i = e.slice(0, t).concat(-129 & e[t]), t = 0 !== (128 & e[t]), i = d.intFromLE(i); return
this.curve.pointFromY(i, t) }, h.prototype.encodeInt = function(e) { return
e.toArray("le", this.encodingLength) }, h.prototype.decodeInt = function(e) { return
d.intFromLE(e) }, h.prototype.isPoint = function(e) { return e instanceof
this.pointClass }, { "../curves": 7, "../utils": 15, "/key": 12, "/signature": 13, "hash.js": 19 }, 12: [function(e, t, i) { "use
strict"; var r = e("../utils"), f = r.assert, d = r.parseBytes, e = r.cachedProperty; function
n(e, t) { this.eddsa = e, this._secret = d(t.secret), e.isPoint(t.pub) ? this._pub = t.pub : this._pubBytes = d(t.pub) } n.fromPublic = f
unction(e, t) { return t instanceof n ? t : new n(e, { pub: t }) }, n.fromSecret = function(e, t) { return t instanceof n ? t : new

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n(e,{secret:t}),n.prototype.secret=function(){return this._secret},e(n,"pubBytes",function(){return
this.eddsa.encodePoint(this.pub()}),e(n,"pub",function(){return
this._pubBytes?this.eddsa.decodePoint(this._pubBytes):this.eddsa.g.mul(this.priv())}),e(n,"privBytes",function(){va
r e=this.eddsa,t=this.hash(),i=e.encodingLength-1,e=t.slice(0,e.encodingLength);return
e[0]&=248,e[i]&=127,e[i]=64,e}),e(n,"priv",function(){return
this.eddsa.decodeInt(this.privBytes()}),e(n,"hash",function(){return
this.eddsa.hash().update(this.secret()).digest()}),e(n,"messagePrefix",function(){return
this.hash().slice(this.eddsa.encodingLength)}),n.prototype.sign=function(e){return f(this._secret,"KeyPair can only
verify"),this.eddsa.sign(e,this)},n.prototype.verify=function(e,t){return
this.eddsa.verify(e,t,this)},n.prototype.getSecret=function(e){return f(this._secret,"KeyPair is public
only"),r.encode(this.secret(),e)},n.prototype.getPublic=function(e){return
r.encode(this.pubBytes(),e)},t.exports=n},{"/utils":15}],13:[function(e,t,i){"use strict";var
r=e("bn.js"),f=e("./utils"),d=f.assert,e=f.cachedProperty,n=f.parseBytes;function
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ture without R or S"),e.isPoint(t.R)&&(this._R=t.R),t.S instanceof
r&&(this._S=t.S),this._Rencoded=Array.isArray(t.R)?t.R:t.Rencoded,this._Sencoded=Array.isArray(t.S)?t.S:t.Senc
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6e26989a43c9cfeba4029c202538c28172e566e3c4fce7322857f3be327d66","ed8cc9d04b29eb877d270b4878dc43c1
9aefd31f4eee09ee7b47834c1fa4b1c3"],["75d46feaa3771e6e68abb89a13ad747ecf1892393dfc4f1b7004788c50374da
8","9852390a99507679fd0b86fd2b39a868d7efc22151346e1a3ca4726586a6bed8"],["809a20c67d64900ffb698c4c82
5fd5f2310fb0451c869345b7319f645605721","9e994980d9917e22b76b061927fa04143d096ccc54963e6a5ebfa5f3f
8e286c1"],["1b38903a43f7f114ed4500b4eac7083fdefece1cf29c63528d563446f972c180","4036edc931a60ae889353
f77fd53de4a2708b26b6f5da72ad3394119daf408f9"]]]}}},{}},15:[function(e,t,i){"use strict";var

```

r=i,f=e("bn.js"),i=e("minimalistic-assert"),e=e("minimalistic-crypto-
utils");r.assert=i,r.toArray=e.toArray,r.zero2=e.zero2,r.toHex=e.toHex,r.encode=e.encode,r.getNAF=function(e,t,i){
var r=new Array(Math.max(e.bitLength(),i)+1);r.fill(0);for(var f=1<<t+1,d=e.clone(),n=0;n<r.length;n++){var
a,s=d.andln(f-1);d.isOdd()?(a=(f>>1)-1<s?(f>>1)-s:s,d.isubn(a)):a=0,r[n]=a,d.iushrn(1)}return
r},r.getJSF=function(e,t){var i=[[[],[]]];e=e.clone(),t=t.clone();for(var r,f=0,d=0;0<e.cmpn(-f)||0<t.cmpn(-d);){var
n,a=e.andln(3)+f&3,s=t.andln(3)+d&3;3===s&&(s=-1),n=0==(1&(a=3===a?-
1:a))?0:3!==(r=e.andln(7)+f&7)&&5!==(r||2)!==s?a:-
a,i[0].push(n),s=0==(1&s)?0:3!==(r=t.andln(7)+d&7)&&5!==(r||2)!==a?s:-s,i[1].push(s),2*f===n+1&&(f=1-
f),2*d===s+1&&(d=1-d),e.iushrn(1),t.iushrn(1)}return i},r.cachedProperty=function(e,t,i){var
r="_"+t;e.prototype[t]=function(){return void
0!==(this[r]?this[r]:this[r]=i.call(this))},r.parseBytes=function(e){return"string"===typeof
e?r.toArray(e,"hex"):e},r.intFromLE=function(e){return new f(e,"hex","le")},{ "bn.js":16,"minimalistic-
assert":33,"minimalistic-crypto-utils":34}],16:[function(_e,t){!function(e,t){"use strict";function p(e,t){if(!e)throw
new Error(t||"Assertion failed")}function i(e,t){e.super_=t;function i(){}i.prototype=t.prototype,e.prototype=new
i,e.prototype.constructor=e}function m(e,t,i){if(m.isBN(e))return
e;this.negative=0,this.words=null,this.length=0,(this.red=null)!==e&&("le"!==t&&"be"!==t||(i=t,t=10),this._init(e||0
,t||10,i||"be"))}var r;"object"===typeof
e?e.exports=m:t.BN=m,(m.BN=m).wordSize=26;try{r=_("buffer").Buffer}catch(e){}function n(e,t,i){for(var
r=0,f=Math.min(e.length,i),d=t;d<f;d++){var n=e.charCodeAt(d)-48;r<<=4,r|=49<=n&&n<=54?n-
49+10:17<=n&&n<=22?n-17+10:15&n}return r}function o(e,t,i,r){for(var
f=0,d=Math.min(e.length,i),n=t;n<d;n++){var a=e.charCodeAt(n)-48;f*=r,f+=49<=a?a-49+10:17<=a?a-
17+10:a}return f}m.isBN=function(e){return e instanceof m||null!==e&&"object"===typeof
e&&e.constructor.wordSize===m.wordSize&&Array.isArray(e.words)},m.max=function(e,t){return
0<e.cmp(t)?e:t},m.min=function(e,t){return e.cmp(t)<0?e:t},m.prototype._init=function(e,t,i){if("number"===typeof
e)return this._initNumber(e,t,i);if("object"===typeof e)return
this._initArray(e,t,i);p((t="hex"===t?16:t)===(0)t)&&2<=t&&t<=36;var r=0;"-
"===(e=e.toString()).replace(/s+/g,""))[0]&&r++,16===t?this._parseHex(e,r):this._parseBase(e,t,r,"-
"===e[0]&&(this.negative=1),this.strip(),"le"===i&&this._initArray(this.toArray(),t,i)},m.prototype._initNumber=f
unction(e,t,i){e<0&&(this.negative=1,e=-
e),e<67108864?(this.words=[67108863&e],this.length=1):e<4503599627370496?(this.words=[67108863&e,e/6710
8864&67108863],this.length=2):(p(e<9007199254740992),this.words=[67108863&e,e/67108864&67108863,1],this
.length=3),"le"===i&&this._initArray(this.toArray(),t,i)},m.prototype._initArray=function(e,t,i){if(p("number"===ty
peof e.length),e.length<=0)return this.words=[0],this.length=1,this;this.length=Math.ceil(e.length/3),this.words=new
Array(this.length);for(var r,f,d=0;d<this.length;d++){this.words[d]=0;var n=0;if("be"===i)for(d=e.length-
1,r=0;0<=d;d-=3)f=e[d]|e[d-1]<<8|e[d-2]<<16,this.words[r]=f<<n&67108863,this.words[r+1]=f>>>26-
n&67108863,26<=(n+=24)&&(n-=26,r++);else
if("le"===i)for(r=d=0;d<e.length;d+=3)f=e[d]|e[d+1]<<8|e[d+2]<<16,this.words[r]=f<<n&67108863,this.words[r+
1]=f>>>26-n&67108863,26<=(n+=24)&&(n-=26,r++);return
this.strip()},m.prototype._parseHex=function(e,t){this.length=Math.ceil((e.length-t)/6),this.words=new
Array(this.length);for(var i,r=0;r<this.length;r++)this.words[r]=0;for(var f=0,r=e.length-6,d=0;t<=r;r-
=6)i=n(e,r,r+6),this.words[d]=i<<f&67108863,this.words[d+1]=i>>>26-f&4194303,26<=(f+=24)&&(f-
=26,d++);r+6!==(t&&(i=n(e,t,r+6),this.words[d]=i<<f&67108863,this.words[d+1]=i>>>26-
f&4194303),this.strip()),m.prototype._parseBase=function(e,t,i){this.words=[0];for(var
r=0,f=this.length=1;f<=67108863;f*=t)r++;r--,f=f/t|0;for(var d=e.length-i,n=d%r,a=Math.min(d,d-
n)+i,s=0,c=i;c<a;c+=r)s=o(e,c,c+r,t),this.imuln(f),this.words[0]+s<67108864?this.words[0]+=s:this._iaddn(s);if(0!=
n){for(var
h=1,s=o(e,c,e.length,t),c=0;c<n;c++)h*=t;this.imuln(h),this.words[0]+s<67108864?this.words[0]+=s:this._iaddn(s)
},m.prototype.copy=function(e){e.words=new Array(this.length);for(var

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0!==(this.negative)},m.prototype.neg=function(){return this.clone().ineg()},m.prototype.ineg=function(){return
this.isZero()||(this.negative^=1),this},m.prototype.iuor=function(e){for(;this.length<e.length;)this.words[this.length
++]=0;for(var t=0;t<e.length;t++)this.words[t]=this.words[t]|e.words[t];return
this.strip()},m.prototype.ior=function(e){return
p(0==(this.negative|e.negative)),this.iuor(e)},m.prototype.or=function(e){return
this.length>e.length?this.clone().ior(e):e.clone().ior(this)},m.prototype.uor=function(e){return
this.length>e.length?this.clone().iuor(e):e.clone().iuor(this)},m.prototype.iuand=function(e){for(var
t=this.length>e.length?e:this,i=0;i<t.length;i++)this.words[i]=this.words[i]&e.words[i];return
this.length=t.length,this.strip()},m.prototype.iand=function(e){return
p(0==(this.negative|e.negative)),this.iuand(e)},m.prototype.and=function(e){return
this.length>e.length?this.clone().iand(e):e.clone().iand(this)},m.prototype.uand=function(e){return
this.length>e.length?this.clone().iuand(e):e.clone().iuand(this)},m.prototype.iuxor=function(e){for(var
t,i=this.length>e.length?(t=this,e):(t=e,this),r=0;r<i.length;r++)this.words[r]=t.words[r]^i.words[r];if(this!==t)for(;r<
t.length;r++)this.words[r]=t.words[r];return this.length=t.length,this.strip()},m.prototype.ixor=function(e){return
p(0==(this.negative|e.negative)),this.iuxor(e)},m.prototype.xor=function(e){return
this.length>e.length?this.clone().ixor(e):e.clone().ixor(this)},m.prototype.uxor=function(e){return
this.length>e.length?this.clone().iuxor(e):e.clone().iuxor(this)},m.prototype.inotn=function(e){p("number"==typeof
e&&0<=e);var t=0|Math.ceil(e/26),e=e%26;this._expand(t,0<e&&t--);for(var
i=0;i<t;i++)this.words[i]=67108863&~this.words[i];return 0<e&&(this.words[i]=~this.words[i]&67108863)>>26-
e),this.strip()},m.prototype.notn=function(e){return
this.clone().inotn(e)},m.prototype.setn=function(e,t){p("number"==typeof e&&0<=e);var i=e/26|0,e=e%26;return
this._expand(1+i),this.words[i]=t?this.words[i]|1<<e:this.words[i]&~(1<<e),this.strip()},m.prototype.iadd=function(
e){var t,i,r;if(0!==(this.negative&&0===e.negative))return
this.negative=0,t=this.isub(e),this.negative^=1,this._normSign();if(0===this.negative&&0!==(e.negative))return
e.negative=0,t=this.isub(e),e.negative=1,t._normSign();r=this.length>e.length?(i=this,e):(i=e,this);for(var
f=0,d=0;d<r.length;d++)t=(0|i.words[d])+f,this.words[d]=67108863&t,f=t>>>26;for(;0!==(f&&d<i.le
ngth;d++)t=(0|i.words[d])+f,this.words[d]=67108863&t,f=t>>>26;if(this.length=i.length,0!==(f))this.words[this.lengt
h]=f,this.length++;else if(i!==(this))for(;d<i.length;d++)this.words[d]=i.words[d];return
this},m.prototype.add=function(e){var t;return
0!==(e.negative&&0===this.negative?(e.negative=0,t=this.sub(e),e.negative^=1,t):0===e.negative&&0!==(this.negat
ive?(this.negative=0,t=e.sub(this),this.negative=1,t):this.length>e.length?this.clone().iadd(e):e.clone().iadd(this)),m.
prototype.isub=function(e){if(0!==(e.negative)){e.negative=0;var t=this.iadd(e);return
e.negative=1,t._normSign()}if(0!==(this.negative))return
this.negative=0,this.iadd(e),this.negative=1,this._normSign();var i,r,f=this.cmp(e);if(0===f)return
this.negative=0,this.length=1,this.words[0]=0,this:r=0<f?(i=this,e):(i=e,this);for(var
d=0,n=0;n<r.length;n++)d=(t=(0|i.words[n])-
(0|r.words[n])+d)>>26,this.words[n]=67108863&t;for(;0!==(d&&n<i.length;n++)d=(t=(0|i.words[n])+d)>>26,this.w
ords[n]=67108863&t;if(0===d&&n<i.length&&i!==(this))for(;n<i.length;n++)this.words[n]=i.words[n];return
this.length=Math.max(this.length,n),i!==(this&&(this.negative=1),this.strip()),m.prototype.sub=function(e){return
this.clone().isub(e)};var d=function(e,t,i){var
r=e.words,f=t.words,d=i.words,n=0|r[0],a=8191&n,s=n>>>13,c=0|r[1],h=8191&c,o=c>>>13,u=0|r[2],b=8191&u,l=
u>>>13,p=0|r[3],m=8191&p,v=p>>>13,g=0|r[4],y=8191&g,M=g>>>13,w=0|r[5],S=8191&w,_=w>>>13,A=0|r[6],
x=8191&A,I=A>>>13,z=0|r[7],q=8191&z,R=z>>>13,k=0|r[8],P=8191&k,j=k>>>13,N=0|r[9],E=8191&N,B=N>>>
13,L=0|f[0],O=8191&L,F=L>>>13,T=0|f[1],C=8191&T,Z=T>>>13,J=0|f[2],H=8191&J,D=J>>>13,X=0|f[3],K=81
91&X,V=X>>>13,W=0|f[4],U=8191&W,Y=W>>>13,G=0|f[5],Q=8191&G,$=G>>>13,n=0|f[6],c=8191&n,u=n>>
>13,p=0|f[7],g=8191&p,w=p>>>13,A=0|f[8],z=8191&A,k=A>>>13,r=0|f[9],N=8191&r,L=r>>>13;i.negative=e.ne
gative^t.negative,i.length=19;var
X=(0+Math.imul(a,O)|0)+((8191&(J=Math.imul(a,F)+Math.imul(s,O)|0))<<13)|0,ee=(Math.imul(s,F)+(J>>>13)|0)+

```

$(X>>>26)|0;X\&=67108863,T=\text{Math.imul}(h,O),J=\text{Math.imul}(h,F)+\text{Math.imul}(o,O)|0,W=\text{Math.imul}(o,F);G=(ee+(\text{Math.imul}(a,C)|0)+((8191\&(J=(J+\text{Math.imul}(a,Z)|0)+\text{Math.imul}(s,C)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,Z)|0)+(J>>>13)|0)+(G>>>26)|0,G\&=67108863,T=\text{Math.imul}(b,O),J=\text{Math.imul}(b,F)+\text{Math.imul}(l,O)|0,W=\text{Math.imul}(l,F),T=T+\text{Math.imul}(h,C)|0,J=(J+\text{Math.imul}(h,Z)|0)+\text{Math.imul}(o,C)|0,W=W+\text{Math.imul}(o,Z)|0;n=(ee+(\text{Math.imul}(a,H)|0)+((8191\&(J=(J+\text{Math.imul}(a,D)|0)+\text{Math.imul}(s,H)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,D)|0)+(J>>>13)|0)+(n>>>26)|0,n\&=67108863,T=\text{Math.imul}(m,O),J=\text{Math.imul}(m,F)+\text{Math.imul}(v,O)|0,W=\text{Math.imul}(v,F),T=T+\text{Math.imul}(b,C)|0,J=(J+\text{Math.imul}(b,Z)|0)+\text{Math.imul}(l,C)|0,W=W+\text{Math.imul}(l,Z)|0,T=T+\text{Math.imul}(h,H)|0,J=(J+\text{Math.imul}(h,D)|0)+\text{Math.imul}(o,H)|0,W=W+\text{Math.imul}(o,D)|0;p=(ee+(\text{Math.imul}(a,K)|0)+((8191\&(J=(J+\text{Math.imul}(a,V)|0)+\text{Math.imul}(s,K)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,V)|0)+(J>>>13)|0)+(p>>>26)|0,p\&=67108863,T=\text{Math.imul}(y,O),J=\text{Math.imul}(y,F)+\text{Math.imul}(M,O)|0,W=\text{Math.imul}(M,F),T=T+\text{Math.imul}(m,C)|0,J=(J+\text{Math.imul}(m,Z)|0)+\text{Math.imul}(v,C)|0,W=W+\text{Math.imul}(v,Z)|0,T=T+\text{Math.imul}(b,H)|0,J=(J+\text{Math.imul}(b,D)|0)+\text{Math.imul}(l,H)|0,W=W+\text{Math.imul}(l,D)|0,T=T+\text{Math.imul}(h,K)|0,J=(J+\text{Math.imul}(h,V)|0)+\text{Math.imul}(o,K)|0,W=W+\text{Math.imul}(o,V)|0;A=(ee+(\text{Math.imul}(a,U)|0)+((8191\&(J=(J+\text{Math.imul}(a,Y)|0)+\text{Math.imul}(s,U)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,Y)|0)+(J>>>13)|0)+(A>>>26)|0,A\&=67108863,T=\text{Math.imul}(S,O),J=\text{Math.imul}(S,F)+\text{Math.imul}(_,O)|0,W=\text{Math.imul}(_,F),T=T+\text{Math.imul}(y,C)|0,J=(J+\text{Math.imul}(y,Z)|0)+\text{Math.imul}(M,C)|0,W=W+\text{Math.imul}(M,Z)|0,T=T+\text{Math.imul}(m,H)|0,J=(J+\text{Math.imul}(m,D)|0)+\text{Math.imul}(v,H)|0,W=W+\text{Math.imul}(v,D)|0,T=T+\text{Math.imul}(b,K)|0,J=(J+\text{Math.imul}(b,V)|0)+\text{Math.imul}(l,K)|0,W=W+\text{Math.imul}(l,V)|0,T=T+\text{Math.imul}(h,U)|0,J=(J+\text{Math.imul}(h,Y)|0)+\text{Math.imul}(o,U)|0,W=W+\text{Math.imul}(o,Y)|0;f=(ee+(\text{Math.imul}(a,Q)|0)+((8191\&(J=(J+\text{Math.imul}(a,\$)|0)+\text{Math.imul}(s,Q)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,\$)|0)+(J>>>13)|0)+(f>>>26)|0,f\&=67108863,T=\text{Math.imul}(x,O),J=\text{Math.imul}(x,F)+\text{Math.imul}(l,O)|0,W=\text{Math.imul}(l,F),T=T+\text{Math.imul}(S,C)|0,J=(J+\text{Math.imul}(S,Z)|0)+\text{Math.imul}(_,C)|0,W=W+\text{Math.imul}(_,Z)|0,T=T+\text{Math.imul}(y,H)|0,J=(J+\text{Math.imul}(y,D)|0)+\text{Math.imul}(M,H)|0,W=W+\text{Math.imul}(M,D)|0,T=T+\text{Math.imul}(m,K)|0,J=(J+\text{Math.imul}(m,V)|0)+\text{Math.imul}(v,K)|0,W=W+\text{Math.imul}(v,V)|0,T=T+\text{Math.imul}(b,U)|0,J=(J+\text{Math.imul}(b,Y)|0)+\text{Math.imul}(l,U)|0,W=W+\text{Math.imul}(l,Y)|0,T=T+\text{Math.imul}(h,Q)|0,J=(J+\text{Math.imul}(h,\$)|0)+\text{Math.imul}(o,Q)|0,W=W+\text{Math.imul}(o,\$)|0;r=(ee+(\text{Math.imul}(a,c)|0)+((8191\&(J=(J+\text{Math.imul}(a,u)|0)+\text{Math.imul}(s,c)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,u)|0)+(J>>>13)|0)+(r>>>26)|0,r\&=67108863,T=\text{Math.imul}(q,O),J=\text{Math.imul}(q,F)+\text{Math.imul}(R,O)|0,W=\text{Math.imul}(R,F),T=T+\text{Math.imul}(x,C)|0,J=(J+\text{Math.imul}(x,Z)|0)+\text{Math.imul}(I,C)|0,W=W+\text{Math.imul}(I,Z)|0,T=T+\text{Math.imul}(S,H)|0,J=(J+\text{Math.imul}(S,D)|0)+\text{Math.imul}(_,H)|0,W=W+\text{Math.imul}(_,D)|0,T=T+\text{Math.imul}(y,K)|0,J=(J+\text{Math.imul}(y,V)|0)+\text{Math.imul}(M,K)|0,W=W+\text{Math.imul}(M,V)|0,T=T+\text{Math.imul}(m,U)|0,J=(J+\text{Math.imul}(m,Y)|0)+\text{Math.imul}(v,U)|0,W=W+\text{Math.imul}(v,Y)|0,T=T+\text{Math.imul}(b,Q)|0,J=(J+\text{Math.imul}(b,\$)|0)+\text{Math.imul}(l,Q)|0,W=W+\text{Math.imul}(l,\$)|0,T=T+\text{Math.imul}(h,c)|0,J=(J+\text{Math.imul}(h,u)|0)+\text{Math.imul}(o,c)|0,W=W+\text{Math.imul}(o,u)|0;e=(ee+(\text{Math.imul}(a,g)|0)+((8191\&(J=(J+\text{Math.imul}(a,w)|0)+\text{Math.imul}(s,g)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,w)|0)+(J>>>13)|0)+(e>>>26)|0,e\&=67108863,T=\text{Math.imul}(P,O),J=\text{Math.imul}(P,F)+\text{Math.imul}(j,O)|0,W=\text{Math.imul}(j,F),T=T+\text{Math.imul}(q,C)|0,J=(J+\text{Math.imul}(q,Z)|0)+\text{Math.imul}(R,C)|0,W=W+\text{Math.imul}(R,Z)|0,T=T+\text{Math.imul}(x,H)|0,J=(J+\text{Math.imul}(x,D)|0)+\text{Math.imul}(I,H)|0,W=W+\text{Math.imul}(I,D)|0,T=T+\text{Math.imul}(S,K)|0,J=(J+\text{Math.imul}(S,V)|0)+\text{Math.imul}(_,K)|0,W=W+\text{Math.imul}(_,V)|0,T=T+\text{Math.imul}(y,U)|0,J=(J+\text{Math.imul}(y,Y)|0)+\text{Math.imul}(M,U)|0,W=W+\text{Math.imul}(M,Y)|0,T=T+\text{Math.imul}(m,Q)|0,J=(J+\text{Math.imul}(m,\$)|0)+\text{Math.imul}(v,Q)|0,W=W+\text{Math.imul}(v,\$)|0,T=T+\text{Math.imul}(b,c)|0,J=(J+\text{Math.imul}(b,u)|0)+\text{Math.imul}(l,c)|0,W=W+\text{Math.imul}(l,u)|0,T=T+\text{Math.imul}(h,g)|0,J=(J+\text{Math.imul}(h,w)|0)+\text{Math.imul}(o,g)|0,W=W+\text{Math.imul}(o,w)|0;t=(ee+(\text{Math.imul}(a,z)|0)+((8191\&(J=(J+\text{Math.imul}(a,k)|0)+\text{Math.imul}(s,z)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,k)|0)+(J>>>13)|0)+(t>>>26)|0,t\&=67108863,T=\text{Math.imul}(E,O),J=\text{Math.imul}(E,F)+\text{Math.imul}(B,O)|0,W=\text{Math.imul}(B,F),T=T+\text{Math.imul}(P,C)|0,J=(J+\text{Math.imul}(P,Z)|0)+\text{Math.imul}(j,C)|0,W=W+\text{Math.imul}(j,Z)|0,T=T+\text{Math.imul}(q,H)|0,J=(J+\text{Math.imul}(q,D)|0)+\text{Math.imul}(R,H)|0,W=W+\text{Math.imul}(R,D)|0,T=T+\text{Math.imul}(x,K)|0,J=(J+\text{Math.imul}(x,V)|0)+\text{Math.imul}(I,K)|0,W=W+\text{Math.imul}(I,V)|0,T=T+\text{Math.imul}(S,U)|0,J=(J+\text{Math.imul}(S,Y)|0)+\text{Math.imul}(_,U)|0,W=W+\text{Math.imul}(_,Y)|0,T=T+\text{Math.imul}(y,Q)|0,J=(J+\text{Math.imul}(y,\$)|0)+\text{Math.imul}(M,Q)|0,W=W+\text{Math.imul}(M,\$)|0,T=T+\text{Math.imul}(m,c)|0,J=(J+\text{Math.imul}(m,u)|0)+\text{Math.imul}(v,c)|0,W=W+\text{Math.imul}(v,u)|0,T=T+\text{Math.imul}(b,g)|0,J=(J+\text{Math.imul}(b,w)|0)+\text{Math.imul}(l,g)|0,W=W+\text{Math.imul}(l,w)|0,T=T+\text{Math.imul}(h,z)|0,J=(J+\text{Math.imul}(h,k)|0)+\text{Math.imul}(o,z)|0,W=W+\text{Math.imul}(o,k)|0;a=(ee+(\text{Math.imul}(a,N)|0)+((8191\&(J=(J+\text{Math.imul}(a,L)|0)+\text{Math.imul}(s,N)|0))\<<13)|0;ee=((W+\text{Math.imul}(s,L)|0)+(J>>>13)|0)+(a>>>26)|0,a\&=67108863,T=\text{Math.imul}(E,C),J=\text{Math.imul}(E,Z)+\text{Math}$

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h.imul(B,C)|0,W=Math.imul(B,Z),T=T+Math.imul(P,H)|0,J=(J+Math.imul(P,D)|0)+Math.imul(j,H)|0,W=W+Math.i
mul(j,D)|0,T=T+Math.imul(q,K)|0,J=(J+Math.imul(q,V)|0)+Math.imul(R,K)|0,W=W+Math.imul(R,V)|0,T=T+Math
.imul(x,U)|0,J=(J+Math.imul(x,Y)|0)+Math.imul(I,U)|0,W=W+Math.imul(I,Y)|0,T=T+Math.imul(S,Q)|0,J=(J+Math
.imul(S,$)|0)+Math.imul(_,Q)|0,W=W+Math.imul(_, $)|0,T=T+Math.imul(y,c)|0,J=(J+Math.imul(y,u)|0)+Math.imul
(M,c)|0,W=W+Math.imul(M,u)|0,T=T+Math.imul(m,g)|0,J=(J+Math.imul(m,w)|0)+Math.imul(v,g)|0,W=W+Math.i
mul(v,w)|0,T=T+Math.imul(b,z)|0,J=(J+Math.imul(b,k)|0)+Math.imul(l,z)|0,W=W+Math.imul(l,k)|0;h=(ee+(T+Mat
h.imul(h,N)|0)|0)+((8191&(J=(J+Math.imul(h,L)|0)+Math.imul(o,N)|0))<<13)|0;ee=((W+Math.imul(o,L)|0)+(J>>>1
3)|0)+(h>>>26)|0,h&=67108863,T=Math.imul(E,H),J=Math.imul(E,D)+Math.imul(B,H)|0,W=Math.imul(B,D),T=T
+Math.imul(P,K)|0,J=(J+Math.imul(P,V)|0)+Math.imul(j,K)|0,W=W+Math.imul(j,V)|0,T=T+Math.imul(q,U)|0,J=(J
+Math.imul(q,Y)|0)+Math.imul(R,U)|0,W=W+Math.imul(R,Y)|0,T=T+Math.imul(x,Q)|0,J=(J+Math.imul(x,$)|0)+
Math.imul(I,Q)|0,W=W+Math.imul(I,$)|0,T=T+Math.imul(S,c)|0,J=(J+Math.imul(S,u)|0)+Math.imul(_,c)|0,W=W+
Math.imul(_,u)|0,T=T+Math.imul(y,g)|0,J=(J+Math.imul(y,w)|0)+Math.imul(M,g)|0,W=W+Math.imul(M,w)|0,T=T
+Math.imul(m,z)|0,J=(J+Math.imul(m,k)|0)+Math.imul(v,z)|0,W=W+Math.imul(v,k)|0;b=(ee+(T+Math.imul(b,N)|0
)|0)+((8191&(J=(J+Math.imul(b,L)|0)+Math.imul(l,N)|0))<<13)|0;ee=((W+Math.imul(l,L)|0)+(J>>>13)|0)+(b>>>26
)|0,b&=67108863,T=Math.imul(E,K),J=Math.imul(E,V)+Math.imul(B,K)|0,W=Math.imul(B,V),T=T+Math.imul(P,
U)|0,J=(J+Math.imul(P,Y)|0)+Math.imul(j,U)|0,W=W+Math.imul(j,Y)|0,T=T+Math.imul(q,Q)|0,J=(J+Math.imul(q,
$)|0)+Math.imul(R,Q)|0,W=W+Math.imul(R,$)|0,T=T+Math.imul(x,c)|0,J=(J+Math.imul(x,u)|0)+Math.imul(I,c)|0,
W=W+Math.imul(I,u)|0,T=T+Math.imul(S,g)|0,J=(J+Math.imul(S,w)|0)+Math.imul(_,g)|0,W=W+Math.imul(_,w)|0
,T=T+Math.imul(y,z)|0,J=(J+Math.imul(y,k)|0)+Math.imul(M,z)|0,W=W+Math.imul(M,k)|0;m=(ee+(T+Math.imul(
m,N)|0)|0)+((8191&(J=(J+Math.imul(m,L)|0)+Math.imul(v,N)|0))<<13)|0;ee=((W+Math.imul(v,L)|0)+(J>>>13)|0)+(
m>>>26)|0,m&=67108863,T=Math.imul(E,U),J=Math.imul(E,Y)+Math.imul(B,U)|0,W=Math.imul(B,Y),T=T+Ma
th.imul(P,Q)|0,J=(J+Math.imul(P,$)|0)+Math.imul(j,Q)|0,W=W+Math.imul(j,$)|0,T=T+Math.imul(q,c)|0,J=(J+Math
.imul(q,u)|0)+Math.imul(R,c)|0,W=W+Math.imul(R,u)|0,T=T+Math.imul(x,g)|0,J=(J+Math.imul(x,w)|0)+Math.imul
(I,g)|0,W=W+Math.imul(I,w)|0,T=T+Math.imul(S,z)|0,J=(J+Math.imul(S,k)|0)+Math.imul(_,z)|0,W=W+Math.imul(
_,k)|0;y=(ee+(T+Math.imul(y,N)|0)|0)+((8191&(J=(J+Math.imul(y,L)|0)+Math.imul(M,N)|0))<<13)|0;ee=((W+Mat
h.imul(M,L)|0)+(J>>>13)|0)+(y>>>26)|0,y&=67108863,T=Math.imul(E,Q),J=Math.imul(E,$)+Math.imul(B,Q)|0,
W=Math.imul(B,$),T=T+Math.imul(P,c)|0,J=(J+Math.imul(P,u)|0)+Math.imul(j,c)|0,W=W+Math.imul(j,u)|0,T=T+
Math.imul(q,g)|0,J=(J+Math.imul(q,w)|0)+Math.imul(R,g)|0,W=W+Math.imul(R,w)|0,T=T+Math.imul(x,z)|0,J=(J+
Math.imul(x,k)|0)+Math.imul(I,z)|0,W=W+Math.imul(I,k)|0;S=(ee+(T+Math.imul(S,N)|0)|0)+((8191&(J=(J+Math.i
mul(S,L)|0)+Math.imul(_,N)|0))<<13)|0;ee=((W+Math.imul(_,L)|0)+(J>>>13)|0)+(S>>>26)|0,S&=67108863,T=Ma
th.imul(E,c),J=Math.imul(E,u)+Math.imul(B,c)|0,W=Math.imul(B,u),T=T+Math.imul(P,g)|0,J=(J+Math.imul(P,w)
|0)+Math.imul(j,g)|0,W=W+Math.imul(j,w)|0,T=T+Math.imul(q,z)|0,J=(J+Math.imul(q,k)|0)+Math.imul(R,z)|0,W=
W+Math.imul(R,k)|0;x=(ee+(T+Math.imul(x,N)|0)|0)+((8191&(J=(J+Math.imul(x,L)|0)+Math.imul(I,N)|0))<<13)|0
;ee=((W+Math.imul(I,L)|0)+(J>>>13)|0)+(x>>>26)|0,x&=67108863,T=Math.imul(E,g),J=Math.imul(E,w)+Math.i
mul(B,g)|0,W=Math.imul(B,w),T=T+Math.imul(P,z)|0,J=(J+Math.imul(P,k)|0)+Math.imul(j,z)|0,W=W+Math.imul(
j,k)|0;q=(ee+(T+Math.imul(q,N)|0)|0)+((8191&(J=(J+Math.imul(q,L)|0)+Math.imul(R,N)|0))<<13)|0;ee=((W+Math.
imul(R,L)|0)+(J>>>13)|0)+(q>>>26)|0,q&=67108863,T=Math.imul(E,z),J=Math.imul(E,k)+Math.imul(B,z)|0,W=M
ath.imul(B,k);P=(ee+(T+Math.imul(P,N)|0)|0)+((8191&(J=(J+Math.imul(P,L)|0)+Math.imul(j,N)|0))<<13)|0;ee=((
W+Math.imul(j,L)|0)+(J>>>13)|0)+(P>>>26)|0,P&=67108863;N=(ee+Math.imul(E,N)|0)+((8191&(J=Math.imul(E,
L)+Math.imul(B,N)|0))<<13)|0;return
ee=(Math.imul(B,L)+(J>>>13)|0)+(N>>>26)|0,N&=67108863,d[0]=X,d[1]=G,d[2]=n,d[3]=p,d[4]=A,d[5]=f,d[6]=r,
d[7]=e,d[8]=t,d[9]=a,d[10]=h,d[11]=b,d[12]=m,d[13]=y,d[14]=S,d[15]=x,d[16]=q,d[17]=P,d[18]=N,0!=ee&&(d[19
]=ee,i.length++,i};function a(e,t,i){return(new s).mulp(e,t,i)}function
s(e,t){this.x=e,this.y=t}Math.imul||(d=f),m.prototype.mulTo=function(e,t){var
i=this.length+e.length,t=(10===this.length&&10===e.length?d:i<63?f:i<1024?function(e,t,i){i.negative=t.negative^
e.negative,i.length=e.length+t.length;for(var r=0,f=0,d=0;d<i.length-1;d++){for(var
n=f,f=0,a=67108863&r,s=Math.min(d,t.length-1),c=Math.max(0,d-e.length+1);c<=s;c++){var h=d-
c,o=(0|e.words[h])*(0|t.words[c]),h=67108863&o,a=67108863&(h=h+a|0);f+=((n=n+(o/67108864|0)|0)+(h>>>2

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6)|0)>>>26,n&=67108863}i.words[d]=a,r=n,n=f}return 0!==r?i.words[d]=r:i.length--,i.strip()}:a(this,e,t);return
t},s.prototype.makeRBT=function(e){for(var t=new Array(e),i=m.prototype._countBits(e)-
1,r=0;r<e;r++)t[r]=this.revBin(r,i,e);return t},s.prototype.revBin=function(e,t,i){if(0===e||e===i-1)return e;for(var
r=0,f=0;f<t;f++)r|=(1&e)<<t-f-1,e>>=1;return r},s.prototype.permute=function(e,t,i,r,f,d){for(var
n=0;n<d;n++)r[n]=t[e[n]],f[n]=i[e[n]]},s.prototype.transform=function(e,t,i,r,f,d){this.permute(d,e,t,i,r,f);for(var
n=1;n<f;n<<=1)for(var a=n<<1,s=Math.cos(2*Math.PI/a),c=Math.sin(2*Math.PI/a),h=0;h<f;h+=a)for(var
o=s,u=c,b=0;b<n;b++){var l=i[h+b],p=r[h+b],m=o*(g=i[h+b+n])-
u*(v=r[h+b+n]),v=o*v+u*g,g=m;i[h+b]=l+g,r[h+b]=p+v,i[h+b+n]=l-g,r[h+b+n]=p-v,b!==(a&&(m=s*o-
c*u,u=s*u+c*o,o=m))},s.prototype.guessLen13b=function(e,t){for(var
e=1&(r=1|Math.max(t,e)),i=0,r=r/2|0;r>>=1)i++;return
1<<i+1+e},s.prototype.conjugate=function(e,t,i){if(!(i<=1))for(var r=0;r<i/2;r++){var f=e[r];e[r]=e[i-r-1],e[i-r-
1]=f,f=t[r],t[r]=-t[i-r-1],t[i-r-1]=-f}},s.prototype.normalize13b=function(e,t){for(var i=0,r=0;r<t/2;r++){var
f=8192*Math.round(e[2*r+1]/t)+Math.round(e[2*r]/t)+i;e[r]=67108863&f,i=f<67108864?0:f/67108864|0}return
e},s.prototype.convert13b=function(e,t,i,r){for(var
f=0,d=0;d<t;d++)f+=0|e[d],i[2*d]=8191&f,f>>=13,i[2*d+1]=8191&f,f>>=13;for(d=2*t;d<r;++d)i[d]=0;p(0===f
),p(0==(-8192&f)),s.prototype.stub=function(e){for(var t=new Array(e),i=0;i<e;i++)t[i]=0;return
t},s.prototype.mulp=function(e,t,i){var
r=2*this.guessLen13b(e.length,t.length),f=this.makeRBT(r),d=this.stub(r),n=new Array(r),a=new Array(r),s=new
Array(r),c=new Array(r),h=new Array(r),o=new
Array(r),u=i.words;u.length=r,this.convert13b(e.words,e.length,n,r),this.convert13b(t.words,t.length,c,r),this.transfor
m(n,d,a,s,r,f),this.transform(c,d,h,o,r,f);for(var b=0;b<r;b++){var l=a[b]*h[b]-
s[b]*o[b];s[b]=a[b]*o[b]+s[b]*h[b],a[b]=l}return
this.conjugate(a,s,r),this.transform(a,s,u,d,r,f),this.conjugate(u,d,r),this.normalize13b(u,r),i.negative=e.negative^t.ne
gative,i.length=e.length+t.length,i.strip()),m.prototype.mul=function(e){var t=new m(null);return t.words=new
Array(this.length+e.length),this.mulTo(e,t)},m.prototype.mulf=function(e){var t=new m(null);return t.words=new
Array(this.length+e.length),a(this,e,t)},m.prototype.imul=function(e){return
this.clone().mulTo(e,this)},m.prototype.imuln=function(e){p("number"===typeof e),p(e<67108864);for(var
t=0,i=0;i<this.length;i++){var
r=(0|this.words[i])*e,f=(67108863&r)+(67108863&t);t>>=26,t+=r/67108864|0,t+=f>>>26,this.words[i]=67108863
&f}return 0!==(t&&(this.words[i]=t,this.length++),this)},m.prototype.muln=function(e){return
this.clone().imuln(e)},m.prototype.sqr=function(){return this.mul(this)},m.prototype.isqr=function(){return
this.imul(this.clone())},m.prototype.pow=function(e){var t=function(e){for(var t=new
Array(e.bitLength()),i=0;i<t.length;i++){var r=i/26|0,f=i%26;t[i]=(e.words[r]&1<<f)>>>f}return
t}(e);if(0===t.length)return new m(1);for(var i=this,r=0;r<t.length&&0===t[r];r++,i=i.sqr());if(++r<t.length)for(var
f=i.sqr();r<t.length;r++,f=f.sqr())0!==(t[r]&&(i=i.mul(f)));return
i},m.prototype.iushln=function(e){p("number"===typeof e&&0<=e);var t=e%26,i=(e-t)/26,r=67108863>>>26-
t<<26-t;if(0!=t){for(var f=0,d=0;d<this.length;d++){var n=this.words[d]&r,a=(0|this.words[d])-
n<<t;this.words[d]=a|f,f=n>>>26-t}f&&(this.words[d]=f,this.length++)}if(0!=i){for(d=this.length-1;0<=d;d--
)this.words[d+i]=this.words[d];for(d=0;d<i;d++)this.words[d]=0;this.length+=i}return
this.strip()},m.prototype.ishln=function(e){return
p(0===this.negative),this.iushln(e)},m.prototype.iushrn=function(e,t,i){var r;p("number"===typeof
e&&0<=e),r=t?(t%26)/26|0;var f=e%26,d=Math.min((e-f)/26,this.length),n=67108863^67108863>>>f<<f,a=i;if(r-
=d,r=Math.max(0,r),a){for(var
s=0;s<d;s++)a.words[s]=this.words[s];a.length=d}if(0===d)if(this.length>d)for(this.length-
=d,s=0;s<this.length;s++)this.words[s]=this.words[s+d];else this.words[0]=0,this.length=1;for(var
c=0,s=this.length-1;0<=s&&(0!==(c||r<=s);s--){var h=0|this.words[s];this.words[s]=c<<26-f|h>>>f,c=h&n}return
a&&0!==(c&&(a.words[a.length++]=c),0===this.length&&(this.words[0]=0,this.length=1),this.strip()),m.prototype.
ishrn=function(e,t,i){return p(0===this.negative),this.iushrn(e,t,i)},m.prototype.shln=function(e){return

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this.clone().ishln(e)},m.prototype.ushln=function(e){return
this.clone().iushln(e)},m.prototype.shrn=function(e){return
this.clone().ishrn(e)},m.prototype.ushrn=function(e){return
this.clone().iushrn(e)},m.prototype.testn=function(e){p("number"===typeof e&&0<=e);var t=e%26,e=(e-
t)/26,t=1<<t;return!(this.length<=e)&&!(this.words[e]&t)},m.prototype.imaskn=function(e){p("number"===typeof
e&&0<=e);var t=e%26,e=(e-t)/26;return p(0===this.negative,"imaskn works only with positive
numbers"),this.length<=e?this:(0!=t&&e++,this.length=Math.min(e,this.length),0!=t&&(t=67108863^67108863)>>
>t<<t,this.words[this.length-1]&t),this.strip())},m.prototype.maskn=function(e){return
this.clone().imaskn(e)},m.prototype.iaddn=function(e){return p("number"===typeof
e),p(e<67108864),e<0?this.isubn(-e):0!==this.negative?(1===this.length&&(0|this.words[0])<e?(this.words[0]=e-
(0|this.words[0]),this.negative=0):(this.negative=0,this.isubn(e),this.negative=1),this):this._iaddn(e)},m.prototype._i
addn=function(e){this.words[0]+=e;for(var t=0;t<this.length&&67108864<=this.words[t];t++)this.words[t]-
=67108864,t===this.length-1?this.words[t+1]=1:this.words[t+1]++;return
this.length=Math.max(this.length,t+1),this},m.prototype.isubn=function(e){if(p("number"===typeof
e),p(e<67108864),e<0)return this.iaddn(-e);if(0!==this.negative)return
this.negative=0,this.iaddn(e),this.negative=1,this;if(this.words[0]-
=e,1===this.length&&this.words[0]<0)this.words[0]=-this.words[0],this.negative=1;else for(var
t=0;t<this.length&&this.words[t]<0;t++)this.words[t]+=67108864,--this.words[t+1];return
this.strip()),m.prototype.addn=function(e){return this.clone().iaddn(e)},m.prototype.subn=function(e){return
this.clone().isubn(e)},m.prototype.iabs=function(){return this.negative=0,this},m.prototype.abs=function(){return
this.clone().iabs()},m.prototype._ishlnsubmul=function(e,t,i){var r,f=e.length+i,this._expand(f);for(var
d=0,n=0;n<e.length;n++){r=(0|this.words[n+i])+d;var a=(0|e.words[n])*t,d=((r-=67108863&a)>>26)-
(a/67108864|0);this.words[n+i]=67108863&r}for(;n<this.length-
i;n++)d=(r=(0|this.words[n+i])+d)>>26,this.words[n+i]=67108863&r;if(0===d)return this.strip();for(p(-
1===d),n=d=0;n<this.length;n++)d=(r=(0|this.words[n])+d)>>26,this.words[n]=67108863&r;return
this.negative=1,this.strip()),m.prototype._wordDiv=function(e,t){var i=this.length-
e.length,r=this.clone(),f=e,d=0|f.words[f.length-1];0!=(i=26-
this._countBits(d))&&(f=f.ushln(i),r.iushln(i),d=0|f.words[f.length-1]);var n,a=r.length-
f.length;if("mod"!==t){(n=new m(null)).length=1+a,n.words=new Array(n.length);for(var
s=0;s<n.length;s++)n.words[s]=0}e=r.clone()._ishlnsubmul(f,1,a);0===e.negative&&(r=e,n&&(n.words[a]=1));for(
var c=a-1;0<=c;c--){var h=67108864*(0|r.words[f.length+c])+(0|r.words[f.length+c-
1]),h=Math.min(h/d|0,67108863);for(r._ishlnsubmul(f,h,c);0!==r.negative;h--
,r.negative=0,r._ishlnsubmul(f,1,c),r.isZero()||(r.negative^=1);n&&(n.words[c]=h)}return
n&&n.strip(),r.strip(),"div"!==t&&0!=i&&r.iushrn(i),{div:n|null,mod:r}},m.prototype.divmod=function(e,t,i){retur
n p(!e.isZero()),this.isZero(){div:new m(0),mod:new
m(0)}:0!==this.negative&&0===e.negative?(d=this.neg().divmod(e,t),"mod"!==t&&(r=d.div.neg()),"div"!==t&&(f
=d.mod.neg()),i&&0!==f.negative&&f.iaddn(e)),{div:r,mod:f}:0===this.negative&&0!==e.negative?(d=this.divmod
(e.neg(),t),{div:r="mod"!==t?d.div.neg():r,mod:d.mod}):0!=(this.negative&e.negative)?(d=this.neg().divmod(e.neg(
)),t),"div"!==t&&(f=d.mod.neg()),i&&0!==f.negative&&f.isubn(e)),{div:d.div,mod:f}:e.length>this.length||this.cmp(
e)<0?{div:new
m(0),mod:this}:1===e.length?"div"===t?{div:this.divn(e.words[0]),mod:null}:"mod"===t?{div:null,mod:new
m(this.modn(e.words[0]))}:{div:this.divn(e.words[0]),mod:new m(this.modn(e.words[0]))}:this._wordDiv(e,t);var
r,f,d},m.prototype.div=function(e){return this.divmod(e,"div",!1).div},m.prototype.mod=function(e){return
this.divmod(e,"mod",!1).mod},m.prototype.umod=function(e){return
this.divmod(e,"mod",!0).mod},m.prototype.divRound=function(e){var t=this.divmod(e);if(t.mod.isZero())return
t.div;var i=0!==t.div.negative?t.mod.isubn(e):t.mod,r=e.ushrn(1),e=e.andln(1),r=i.cmp(r);return
r<0||1===e&&0===r?t.div:0!==t.div.negative?t.div.isubn(1):t.div.iaddn(1)},m.prototype.modn=function(e){p(e<=6
7108863);for(var t=(1<<26)%e,i=0,r=this.length-1;0<=r;r--)i=(t*i+(0|this.words[r]))%e;return

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i},m.prototype.idivn=function(e){p(e<=67108863);for(var t=0,i=this.length-1;0<=i;i--){var
r=(0|this.words[i])+67108864*t;this.words[i]=r/e|0,t=r%e}return this.strip()},m.prototype.divn=function(e){return
this.clone().idivn(e)},m.prototype.egcd=function(e){p(0===e.negative),p(!e.isZero());for(var
t=this,i=e.clone(),t=0!==(t.negative?t.umod(e):t.clone()),r=new m(1),f=new m(0),d=new m(0),n=new
m(1),a=0;t.isEven()&&i.isEven();t.iushrn(1),i.iushrn(1),++a;for(var s=i.clone(),c=t.clone();!t.isZero();){for(var
h=0,o=1;0==(t.words[0]&o)&&h<26;++h,o<=1);if(0<h)for(t.iushrn(h);0<h--
);(r.isOdd()||f.isOdd())&&(r.iadd(s),f.isub(c)),r.iushrn(1),f.iushrn(1);for(var
u=0,b=1;0==(i.words[0]&b)&&u<26;++u,b<=1);if(0<u)for(i.iushrn(u);0<u--
);(d.isOdd()||n.isOdd())&&(d.iadd(s),n.isub(c)),d.iushrn(1),n.iushrn(1);0<=t.cmp(i)?(t.isub(i),r.isub(d),f.isub(n)):(i.is
ub(t),d.isub(r),n.isub(f))}return {a:d,b:n,gcd:i.iushrn(a)}},m.prototype._invmp=function(e){p(0===e.negative),p(!e.i
sZero());for(var t,i=this,r=e.clone(),i=0!==(i.negative?i.umod(e):i.clone()),f=new m(1),d=new
m(0),n=r.clone();0<i.cmpn(1)&&0<r.cmpn(1);){for(var
a=0,s=1;0==(i.words[0]&s)&&a<26;++a,s<=1);if(0<a)for(i.iushrn(a);0<a--
);f.isOdd()&&f.iadd(n),f.iushrn(1);for(var
c=0,h=1;0==(r.words[0]&h)&&c<26;++c,h<=1);if(0<c)for(r.iushrn(c);0<c--
);d.isOdd()&&d.iadd(n),d.iushrn(1);0<=i.cmp(r)?(i.isub(r),f.isub(d)):(r.isub(i),d.isub(f))}return(t=0===i.cmpn(1)?f:
d).cmpn(0)<0&&t.iadd(e),t},m.prototype.gcd=function(e){if(this.isZero())return e.abs();if(e.isZero())return
this.abs();var t=this.clone(),i=e.clone();t.negative=0;for(var
r=i.negative=0;t.isEven()&&i.isEven();r++)t.iushrn(1),i.iushrn(1);for(;;){for(;t.isEven();t.iushrn(1);for(;i.isEven();i
.iushrn(1);var f=t.cmp(i);if(f<0)var d=t,t=i,i=d;else if(0===f||0===i.cmpn(1))break;t.isub(i)}return
i.iushrn(r)},m.prototype.invm=function(e){return this.egcd(e).a.umod(e)},m.prototype.isEven=function(){return
0==(1&this.words[0])},m.prototype.isOdd=function(){return
1==(1&this.words[0])},m.prototype.andln=function(e){return
this.words[0]&e},m.prototype.bincn=function(e){p("number"===typeof e);var t=e%26,e=(e-
t)/26,t=1<t;if(this.length<=e)return this._expand(1+e),this.words[e]=t,this;for(var
i=t,r=e;0!==(i&&r<this.length;r++){var f=0|this.words[r],i=(f+i)>>>26;f&=67108863,this.words[r]=f}return
0!==(i&&(this.words[r]=i,this.length++),this)},m.prototype.isZero=function(){return
1===this.length&&0===this.words[0]},m.prototype.cmpn=function(e){var t=e<0;return
0===this.negative||t?0===this.negative&&t?1:(this.strip(),e=1<this.length?1:(p((e=t?-e:e)<=67108863,"Number is
too big"),(t=0|this.words[0])===e?0:t<e?-1:1),0!==(this.negative?0|-e:e):-
1)},m.prototype.cmp=function(e){if(0!==(this.negative&&0===e.negative)return-
1;if(0===this.negative&&0!==(e.negative)return 1;e=this.ucmp(e);return 0!==(this.negative?0|-
e:e)},m.prototype.ucmp=function(e){if(this.length>e.length)return 1;if(this.length<e.length)return-1;for(var
t=0,i=this.length-1;0<=i;i--){var r=0|this.words[i],f=0|e.words[i];if(r!=f){r<f?t=-1:f<r&&(t=1);break}}return
t},m.prototype.gtn=function(e){return 1===this.cmpn(e)},m.prototype.gt=function(e){return
1===this.cmp(e)},m.prototype.gten=function(e){return 0<=this.cmpn(e)},m.prototype.gte=function(e){return
0<=this.cmp(e)},m.prototype.ltn=function(e){return-1===this.cmpn(e)},m.prototype.lt=function(e){return-
1===this.cmp(e)},m.prototype.lten=function(e){return this.cmpn(e)<=0},m.prototype.lte=function(e){return
this.cmp(e)<=0},m.prototype.eqn=function(e){return 0===this.cmpn(e)},m.prototype.eq=function(e){return
0===this.cmp(e)},m.prototype.red=function(e){return new w(e)},m.prototype.toRed=function(e){return p(!this.red,"Already a
number in reduction context"),p(0===this.negative,"red works only with
positives"),e.convertTo(this)._forceRed(e)},m.prototype.fromRed=function(){return p(this.red,"fromRed works
only with numbers in reduction context"),this.red.convertFrom(this)},m.prototype._forceRed=function(e){return
this.red=e,this},m.prototype.forceRed=function(e){return p(!this.red,"Already a number in reduction
context"),this._forceRed(e)},m.prototype.redAdd=function(e){return p(this.red,"redAdd works only with red
numbers"),this.red.add(this,e)},m.prototype.redIAdd=function(e){return p(this.red,"redIAdd works only with red
numbers"),this.red.iadd(this,e)},m.prototype.redSub=function(e){return p(this.red,"redSub works only with red
numbers"),this.red.sub(this,e)},m.prototype.redISub=function(e){return p(this.red,"redISub works only with red

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turn 0<=t.cmp(this.m)&&t.isub(this.m),t},w.prototype.sub=function(e,t){this._verify2(e,t);t=e.sub(t);return
t.cmpn(0)<0&&t.iadd(this.m),t}_forceRed(this)},w.prototype.isub=function(e,t){this._verify2(e,t);t=e.isub(t);return
t.cmpn(0)<0&&t.iadd(this.m),t},w.prototype.shl=function(e,t){return
this._verify1(e),this.imod(e.ushln(t))},w.prototype.imul=function(e,t){return
this._verify2(e,t),this.imod(e.imul(t))},w.prototype.mul=function(e,t){return
this._verify2(e,t),this.imod(e.mul(t))},w.prototype.isqr=function(e){return
this.imul(e,e)},w.prototype.sqr=function(e){return
this.mul(e,e)},w.prototype.sqrt=function(e){if(e.isZero())return e.clone();var
t=this.m.andln(3);if(p(t%2==1),3===t){t=this.m.add(new m(1)).iushrn(2);return this.pow(e,t)}for(var
i=this.m.subn(1),r=0;!i.isZero()&&0===i.andln(1);r++,i.iushrn(1);p(!i.isZero()));for(var f=new
m(1).toRed(this),d=f.redNeg(),n=this.m.subn(1).iushrn(1),a=new
m(2*(a=this.m.bitLength()*a).toRed(this);0!==(this.pow(a,n).cmp(d));a.redIAdd(d);for(var
s=this.pow(a,i),c=this.pow(e,i.addn(1).iushrn(1)),h=this.pow(e,i),o=r;0!==(h.cmp(f));{for(var
u=h,b=0;0!==(u.cmp(f);b++)u=u.redSqr();p(b<o);var l=this.pow(s,new m(1).iushln(o-b-
1)),c=c.redMul(l),s=l.redSqr(),h=h.redMul(s),o=b}return
c},w.prototype.invm=function(e){e=e._invmp(this.m);return
0!==(e.negative?(e.negative=0,this.imod(e).redNeg()):this.imod(e))},w.prototype.pow=function(e,t){if(t.isZero())retu
rn new m(1).toRed(this);if(0===t.cmpn(1))return e.clone();var i=new Array(16);i[0]=new
m(1).toRed(this),i[1]=e;for(var r=2;r<i.length;r++)i[r]=this.mul(i[r-1],e);var
f=i[0],d=0,n=0,a=t.bitLength()%26;for(0===a&&(a=26),r=t.length-1;0<=r;r--){for(var s=t.words[r],c=a-1;0<=c;c--
){var
h=s>>c&1;f!==(i[0]&&(f=this.sqr(f)),0!==(h|0!==(d?(d<<=1,d|=h,(4===++n||0===r&&0===c)&&(f=this.mul(f,i[d]),d
=n=0)):n=0)a=26}return f},w.prototype.convertTo=function(e){var t=e.umod(this.m);return
t===e?t.clone():t},w.prototype.convertFrom=function(e){e=e.clone();return
e.red=null,e},m.mont=function(e){return new S(e)},i(S,w),S.prototype.convertTo=function(e){return
this.imod(e.ushln(this.shift))},S.prototype.convertFrom=function(e){e=this.imod(e.mul(this.rinv));return
e.red=null,e},S.prototype.imul=function(e,t){if(e.isZero()||t.isZero())return
e.words[0]=0,e.length=1,e;e=e.imul(t),t=e.maskn(this.shift).mul(this.minv).imaskn(this.shift).mul(this.m),e=e.isub(t
).iushrn(this.shift),t=e;return
0<=e.cmp(this.m)?t=e.isub(this.m):e.cmpn(0)<0&&(t=e.iadd(this.m)),t}_forceRed(this)},S.prototype.mul=function(
e,t){if(e.isZero()||t.isZero())return new
m(0)._forceRed(this);e=e.mul(t),t=e.maskn(this.shift).mul(this.minv).imaskn(this.shift).mul(this.m),e=e.isub(t).iushr
n(this.shift),t=e;return
0<=e.cmp(this.m)?t=e.isub(this.m):e.cmpn(0)<0&&(t=e.iadd(this.m)),t}_forceRed(this)},S.prototype.invm=function
(e){return this.imod(e._invmp(this.m).mul(this.r2))._forceRed(this)}(void
0===e|e,this)},{buffer:18}],17:[function(e,t,i){var r;function
f(e){this.rand=e}if(t.exports=function(e){return(r=r||new
f(null)).generate(e)}),(t.exports.Rand=f).prototype.generate=function(e){return
this._rand(e)},f.prototype._rand=function(e){if(this.rand.getBytes)return this.rand.getBytes(e);for(var t=new
Uint8Array(e),i=0;i<t.length;i++)t[i]=this.rand.getByte();return t},"object"===typeof
self)self.crypto&&self.crypto.getRandomValues?f.prototype._rand=function(e){e=new Uint8Array(e);return
self.crypto.getRandomValues(e,e):self.msCrypto&&self.msCrypto.getRandomValues?f.prototype._rand=function(
e){e=new Uint8Array(e);return self.msCrypto.getRandomValues(e,e):"object"===typeof
window&&(f.prototype._rand=function(){throw new Error("Not implemented yet")});else try{var
d=e("crypto");if("function"!==typeof d.randomBytes)throw new Error("Not
supported");f.prototype._rand=function(e){return
d.randomBytes(e)}catch(e){},{crypto:18}],18:[function(e,t,i){i.utils=e("./hash/utils"),i.co
mmon=e("./hash/common"),i.sha=e("./hash/sha"),i.ripemd=e("./hash/ripemd"),i.hmac=e("./hash/hmac"),i.sha1=i.sha

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.sha1,i.sha256=i.sha.sha256,i.sha224=i.sha.sha224,i.sha384=i.sha.sha384,i.sha512=i.sha.sha512,i.ripemd160=i.ripe
md.ripemd160},{"/hash/common":20,"/hash/hmac":21,"/hash/ripemd":22,"/hash/sha":23,"/hash/utls":30}],20:[fu
nction(e,t,i){"use strict";var r=e("/utls"),f=e("minimalistic-assert");function
d(){this.pending=null,this.pendingTotal=0,this.blockSize=this.constructor.blockSize,this.outSize=this.constructor.o
utSize,this.hmacStrength=this.constructor.hmacStrength,this.padLength=this.constructor.padLength/8,this.endian="
big",this._delta8=this.blockSize/8,this._delta32=this.blockSize/32}(i.BlockHash=d).prototype.update=function(e,t){
if(e=r.toArray(e,t),this.pending?this.pending=this.pending.concat(e):this.pending=e,this.pendingTotal+=e.length,this
.pending.length>=this._delta8){t=(e=this.pending).length%this._delta8;this.pending=e.slice(e.length-
t,e.length),0===this.pending.length&&(this.pending=null),e=r.join32(e,0,e.length-t,this.endian);for(var
i=0;i<e.length;i+=this._delta32)this._update(e,i+this._delta32)}return this},d.prototype.digest=function(e){return
this.update(this._pad()),f(null===this.pending),this._digest(e)},d.prototype._pad=function(){var
e=this.pendingTotal,t=this._delta8,i=t-(e+this.padLength)%t,r=new Array(i+this.padLength);r[0]=128;for(var
f=1;f<i;f++)r[f]=0;if(e<=3,"big"===this.endian){for(var
d=8;d<this.padLength;d++)r[f++]=0;r[f++]=0,r[f++]=0,r[f++]=0,r[f++]=0,r[f++]=e>>>24&255,r[f++]=e>>>16&25
5,r[f++]=e>>>8&255,r[f++]=255&e}else
for(r[f++]=255&e,r[f++]=e>>>8&255,r[f++]=e>>>16&255,r[f++]=e>>>24&255,r[f++]=0,r[f++]=0,r[f++]=0,r[f++
]=0,d=8;d<this.padLength;d++)r[f++]=0;return r}},{"/utls":30,"minimalistic-assert":33}],21:[function(e,t,i){"use
strict";var r=e("/utls"),f=e("minimalistic-assert");function d(e,t,i){if(!(this instanceof d))return new
d(e,t,i);this.Hash=e,this.blockSize=e.blockSize/8,this.outSize=e.outSize/8,this.inner=null,this.outer=null,this._init(r.t
oArray(t,i))(t.exports=d).prototype._init=function(e){e.length>this.blockSize&&(e=(new
this.Hash).update(e).digest()),f(e.length<=this.blockSize);for(var
t=e.length;t<this.blockSize;t++)e.push(0);for(t=0;t<e.length;t++)e[t]^=54;for(this.inner=(new
this.Hash).update(e),t=0;t<e.length;t++)e[t]^=106;this.outer=(new
this.Hash).update(e)},d.prototype.update=function(e,t){return
this.inner.update(e,t),this},d.prototype.digest=function(e){return
this.outer.update(this.inner.digest()),this.outer.digest(e)},{"/utls":30,"minimalistic-
assert":33}],22:[function(e,t,i){"use strict";var
r=e("/utls"),e=e("/common"),p=r.rotl32,m=r.sum32,v=r.sum32_3,g=r.sum32_4,f=e.BlockHash;function
d(){if(!(this instanceof d))return new
d;f.call(this),this.h=[1732584193,4023233417,2562383102,271733878,3285377520],this.endian="little"}function
y(e,t,i,r){return
e<=15?t^i^r:e<=31?t&i|~t&r:e<=47?(t|~i)^r:e<=63?t&r|i&~r:t^(i|~r)}r.inherits(d,f),(i.ripemd160=d).blockSize=512,
d.outSize=160,d.hmacStrength=192,d.padLength=64,d.prototype._update=function(e,t){for(var
i,r=h=this.h[0],f=l=this.h[1],d=b=this.h[2],n=u=this.h[3],a=o=this.h[4],s=0;s<80;s++)var
c=m(p(g(h,y(s,l,b,u),e[M[s]+t]),(i=s)<=15?0:i<=31?1518500249:i<=47?1859775393:i<=63?2400959708:284085383
8),S[s]),o),h=o,o=u,u=p(b,10),b=l,l=c,c=m(p(g(r,y(79-
s,f,d,n),e[w[s]+t]),(i=s)<=15?1352829926:i<=31?1548603684:i<=47?1836072691:i<=63?2053994217:0),_s]),a,r=a
,a=n,n=p(d,10),d=f,f=c;c=v(this.h[1],b,n),this.h[1]=v(this.h[2],u,a),this.h[2]=v(this.h[3],o,r),this.h[3]=v(this.h[4],h,f)
,this.h[4]=v(this.h[0],l,d),this.h[0]=c},d.prototype._digest=function(e){return"hex"===e?r.toHex32(this.h,"little"):r.
split32(this.h,"little");var
M=[0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,7,4,13,1,10,6,15,3,12,0,9,5,2,14,11,8,3,10,14,4,9,15,8,1,2,7,0,6,13,11,5,12,
1,9,11,10,0,8,12,4,13,3,7,15,14,5,6,2,4,0,5,9,7,12,2,10,14,1,3,8,11,6,15,13],w=[5,14,7,0,9,2,11,4,13,6,15,8,1,10,3,12
,6,11,3,7,0,13,5,10,14,15,8,12,4,9,1,2,15,5,1,3,7,14,6,9,11,8,12,2,10,0,4,13,8,6,4,1,3,11,15,0,5,12,2,13,9,7,10,14,12,
15,10,4,1,5,8,7,6,2,13,14,0,3,9,11],S=[11,14,15,12,5,8,7,9,11,13,14,15,6,7,9,8,7,6,8,13,11,9,7,15,7,12,15,9,11,7,13,1
2,11,13,6,7,14,9,13,15,14,8,13,6,5,12,7,5,11,12,14,15,14,15,9,8,9,14,5,6,8,6,5,12,9,15,5,11,6,8,13,12,5,12,13,14,11,
8,5,6],_=[8,9,9,11,13,15,15,5,7,7,8,11,14,14,12,6,9,13,15,7,12,8,9,11,7,7,12,7,6,15,13,11,9,7,15,11,8,6,6,14,12,13,5,
14,13,13,7,5,15,5,8,11,14,14,6,14,6,9,12,9,12,5,15,8,8,5,12,9,12,5,14,6,8,13,6,5,15,13,11,11]},{"/common":20,"/ut
ils":30}],23:[function(e,t,i){"use

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strict";i.sha1=e("./sha/1"),i.sha224=e("./sha/224"),i.sha256=e("./sha/256"),i.sha384=e("./sha/384"),i.sha512=e("./sha/512"}),{"./sha/1":24,"./sha/224":25,"./sha/256":26,"./sha/384":27,"./sha/512":28}],24:[function(e,t,i){"use strict";var r=e("./utils"),f=e("./common"),e=e("./common"),h=r.rotl32,o=r.sum32,u=r.sum32_5,b=e.ft_1,d=f.BlockHash,l=[1518500249,1859775393,2400959708,3395469782];function n(){if(!(this instanceof n))return new n;d.call(this),this.h=[1732584193,4023233417,2562383102,271733878,3285377520],this.W=new Array(80)}r.inherits(n,d),(t.exports=n).blockSize=512,n.outSize=160,n.hmacStrength=80,n.padLength=64,n.prototype._update=function(e,t){for(var i=this.W,r=0;r<16;r++)i[r]=e[t+r];for(;r<i.length;r++)i[r]=h(i[r-3]^i[r-8]^i[r-14]^i[r-16],1);for(var f=this.h[0],d=this.h[1],n=this.h[2],a=this.h[3],s=this.h[4],r=0;r<i.length;r++)var c=~(r/20),c=u(h(f,5),b(c,d,n,a),s,i[r],l[c]),s=a,a=n,n=h(d,30),d=f,f=c;this.h[0]=o(this.h[0],f),this.h[1]=o(this.h[1],d),this.h[2]=o(this.h[2],n),this.h[3]=o(this.h[3],a),this.h[4]=o(this.h[4],s)},n.prototype._digest=function(e){return"hex"===e?r.toHex32(this.h,"big"):r.split32(this.h,"big")}},{"./common":20,"./utils":30,"./common":29}],25:[function(e,t,i){"use strict";var r=e("./utils"),f=e("./256");function d(){if(!(this instanceof d))return new d;f.call(this),this.h=[3238371032,914150663,812702999,4144912697,4290775857,1750603025,1694076839,3204075428]}r.inherits(d,f),(t.exports=d).blockSize=512,d.outSize=224,d.hmacStrength=192,d.padLength=64,d.prototype._digest=function(e){return"hex"===e?r.toHex32(this.h.slice(0,7),"big"):r.split32(this.h.slice(0,7),"big")}},{"./utils":30,"./256":26}],26:[function(e,t,i){"use strict";var r=e("./utils"),f=e("./common"),d=e("./common"),l=e("minimalistic-assert"),p=r.sum32,m=r.sum32_4,v=r.sum32_5,g=d.ch32,y=d.maj32,M=d.s0_256,w=d.s1_256,S=d.g0_256,_=d.g1_256,n=f.BlockHash,a=[1116352408,1899447441,3049323471,3921009573,961987163,1508970993,2453635748,2870763221,3624381080,310598401,607225278,1426881987,1925078388,2162078206,2614888103,3248222580,3835390401,4022224774,264347078,604807628,770255983,1249150122,1555081692,1996064986,2554220882,2821834349,2952996808,3210313671,3336571891,3584528711,113926993,338241895,666307205,773529912,1294757372,1396182291,1695183700,1986661051,2177026350,2456956037,2730485921,2820302411,3259730800,3345764771,3516065817,3600352804,4094571909,275423344,430227734,506948616,659060556,883997877,958139571,1322822218,1537002063,1747873779,1955562222,2024104815,2227730452,2361852424,2428436474,2756734187,3204031479,3329325298];function s(){if(!(this instanceof s))return new s;n.call(this),this.h=[1779033703,3144134277,1013904242,2773480762,1359893119,2600822924,528734635,1541459225],this.k=a,this.W=new Array(64)}r.inherits(s,n),(t.exports=s).blockSize=512,s.outSize=256,s.hmacStrength=192,s.padLength=64,s.prototype._update=function(e,t){for(var i=this.W,r=0;r<16;r++)i[r]=e[t+r];for(;r<i.length;r++)i[r]=m(_(i[r-2]),i[r-7],S(i[r-15]),i[r-16]);var f=this.h[0],d=this.h[1],n=this.h[2],a=this.h[3],s=this.h[4],c=this.h[5],h=this.h[6],o=this.h[7];for(l(this.k.length===i.length),r=0;r<i.length;r++)var u=v(o,w(s),g(s,c,h),this.k[r],i[r]),b=p(M(f),y(f,d,n)),o=h,h=c,c=s,s=p(a,u),a=n,n=d,d=f,f=p(u,b);this.h[0]=p(this.h[0],f),this.h[1]=p(this.h[1],d),this.h[2]=p(this.h[2],n),this.h[3]=p(this.h[3],a),this.h[4]=p(this.h[4],s),this.h[5]=p(this.h[5],c),this.h[6]=p(this.h[6],h),this.h[7]=p(this.h[7],o)},s.prototype._digest=function(e){return"hex"===e?r.toHex32(this.h,"big"):r.split32(this.h,"big")}},{"./common":20,"./utils":30,"./common":29,"minimalistic-assert":33}],27:[function(e,t,i){"use strict";var r=e("./utils"),f=e("./512");function d(){if(!(this instanceof d))return new d;f.call(this),this.h=[3418070365,3238371032,1654270250,914150663,2438529370,812702999,355462360,4144912697,1731405415,4290775857,2394180231,1750603025,3675008525,1694076839,1203062813,3204075428]}r.inherits(d,f),(t.exports=d).blockSize=1024,d.outSize=384,d.hmacStrength=192,d.padLength=128,d.prototype._digest=function(e){return"hex"===e?r.toHex32(this.h.slice(0,12),"big"):r.split32(this.h.slice(0,12),"big")}},{"./utils":30,"./512":28}],28:[function(e,t,i){"use strict";var r=e("./utils"),f=e("./common"),P=e("minimalistic-assert"),j=r.rotr64_hi,N=r.rotr64_lo,u=r.shr64_hi,b=r.shr64_lo,E=r.sum64,B=r.sum64_hi,L=r.sum64_lo,I=r.sum64_4_hi,p=r.sum64_4_lo,O=r.sum64_5_hi,F=r.sum64_5_lo,d=f.BlockHash,n=[1116352408,3609767458,1899447441,602891725,3049323471,3964484399,3921009573,2173295548,961987163,4081628472,1508970993,3053834265,2
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453635748,2937671579,2870763221,3664609560,3624381080,2734883394,310598401,1164996542,607225278,13
23610764,1426881987,3590304994,1925078388,4068182383,2162078206,991336113,2614888103,633803317,324
8222580,3479774868,3835390401,2666613458,4022224774,944711139,264347078,2341262773,604807628,20078
00933,770255983,1495990901,1249150122,1856431235,1555081692,3175218132,1996064986,2198950837,25542
20882,3999719339,2821834349,766784016,2952996808,2566594879,3210313671,3203337956,3336571891,10344
57026,3584528711,2466948901,113926993,3758326383,338241895,168717936,666307205,1188179964,77352991
2,1546045734,1294757372,1522805485,1396182291,2643833823,1695183700,2343527390,1986661051,10144774
80,2177026350,1206759142,2456956037,344077627,2730485921,1290863460,2820302411,3158454273,32597308
00,3505952657,3345764771,106217008,3516065817,3606008344,3600352804,1432725776,4094571909,14670315
94,275423344,851169720,430227734,3100823752,506948616,1363258195,659060556,3750685593,883997877,37
85050280,958139571,3318307427,1322822218,3812723403,1537002063,2003034995,1747873779,3602036899,19
55562222,1575990012,2024104815,1125592928,2227730452,2716904306,2361852424,442776044,2428436474,59
3698344,2756734187,3733110249,3204031479,2999351573,3329325298,3815920427,3391569614,3928383900,35
15267271,566280711,3940187606,3454069534,4118630271,4000239992,116418474,1914138554,174292421,2731
055270,289380356,3203993006,460393269,320620315,685471733,587496836,852142971,1086792851,101703629
8,365543100,1126000580,2618297676,1288033470,3409855158,1501505948,4234509866,1607167915,987167468
,1816402316,1246189591];function a(){if(!(this instanceof a))return new
a;d.call(this),this.h=[1779033703,4089235720,3144134277,2227873595,1013904242,4271175723,2773480762,159
5750129,1359893119,2917565137,2600822924,725511199,528734635,4215389547,1541459225,327033209],this.k
=n,this.W=new
Array(160)}r.inherits(a,d),(t.exports=a).blockSize=1024,a.outSize=512,a.hmacStrength=192,a.padLength=128,a.pro
totype._prepareBlock=function(e,t){for(var i=this.W,r=0;r<32;r++)i[r]=e[t+r];for(;r<i.length;r+=2){var
f=function(e,t){var i=j(e,t,19),r=j(t,e,29),t=u(e,t,6),t=i^r^t;t<0&&(t+=4294967296);return t}(i[r-4],i[r-
3]),d=function(e,t){var i=N(e,t,19),r=N(t,e,29),t=b(e,t,6),t=i^r^t;t<0&&(t+=4294967296);return t}(i[r-4],i[r-
3]),n=i[r-14],a=i[r-13],s=function(e,t){var i=j(e,t,1),r=j(e,t,8),t=u(e,t,7),t=i^r^t;t<0&&(t+=4294967296);return
t}(i[r-30],i[r-29]),c=function(e,t){var i=N(e,t,1),r=N(e,t,8),t=b(e,t,7),t=i^r^t;t<0&&(t+=4294967296);return t}(i[r-
30],i[r-29]),h=i[r-32],o=i[r-
31];i[r]=l(f,d,n,a,s,c,h,o),i[r+1]=p(f,d,n,a,s,c,h,o)}},a.prototype._update=function(e,t){this._prepareBlock(e,t);var
i=this.W,r=this.h[0],f=this.h[1],d=this.h[2],n=this.h[3],a=this.h[4],s=this.h[5],c=this.h[6],h=this.h[7],o=this.h[8],u=t
his.h[9],b=this.h[10],l=this.h[11],p=this.h[12],m=this.h[13],v=this.h[14],g=this.h[15];P(this.k.length===i.length);for
(var y=0;y<i.length;y+=2)var M=v,w=g,S=function(e,t){var
i=j(e,t,14),r=j(e,t,18),e=j(t,e,9),e=i^r^e;e<0&&(e+=4294967296);return e}(o,u),_=function(e,t){var
i=N(e,t,14),r=N(e,t,18),e=N(t,e,9),e=i^r^e;e<0&&(e+=4294967296);return
e}(o,u),A=function(e,t,i){i=e&t^~e&i;i<0&&(i+=4294967296);return
i}(o,b,p),x=function(e,t,i){i=e&t^~e&i;i<0&&(i+=4294967296);return
i}(u,l,m),I=this.k[y],z=this.k[y+1],q=i[y],R=i[y+1],k=O(M,w,S,_,A,x,I,z,q,R),q=F(M,w,S,_,A,x,I,z,q,R),M=functio
n(e,t){var i=j(e,t,28),r=j(t,e,2),e=j(t,e,7),e=i^r^e;e<0&&(e+=4294967296);return e}(r,f),w=function(e,t){var
i=N(e,t,28),r=N(t,e,2),e=N(t,e,7),e=i^r^e;e<0&&(e+=4294967296);return
e}(r,f),S=function(e,t,i){i=e&t^e&i^t&i;i<0&&(i+=4294967296);return
i}(r,d,a),_=function(e,t,i){i=e&t^e&i^t&i;i<0&&(i+=4294967296);return
i}(f,n,s),R=B(M,w,S,_)_=L(M,w,S,_)v=p,g=m,p=b,m=l,b=o,l=u,o=B(c,h,k,q),u=L(h,h,k,q),c=a,h=s,a=d,s=n,d=r,n
=f,r=B(k,q,R,_)f=L(k,q,R,_)E(this.h,0,r,f),E(this.h,2,d,n),E(this.h,4,a,s),E(this.h,6,c,h),E(this.h,8,o,u),E(this.h,10,b
l),E(this.h,12,p,m),E(this.h,14,v,g)},a.prototype._digest=function(e){return"hex"===e?r.toHex32(this.h,"big"):r.split
32(this.h,"big")},{"../common":20,"../utils":30,"minimalistic-assert":33}],29:[function(e,t,i){"use strict";var
r=e("../utils").rotr32;function f(e,t,i){return e&t^~e&i}function d(e,t,i){return e&t^e&i^t&i}function n(e,t,i){return
e^t^i}i.ft_1=function(e,t,i,r){return 0===e?f(t,i,r):1===e||3===e?t^i^r:2===e?d(t,i,r):void
0},i.ch32=f,i.maj32=d,i.p32=n,i.s0_256=function(e){return r(e,2)^r(e,13)^r(e,22)},i.s1_256=function(e){return
r(e,6)^r(e,11)^r(e,25)},i.g0_256=function(e){return r(e,7)^r(e,18)^e>>>3},i.g1_256=function(e){return

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r(e,17)^r(e,19)^e>>>10}},{"/utils":30}],30:[function(e,t,i){"use strict";var s=e("minimalistic-assert"),e=e("inherits");function d(e){return(e>>>24|e>>>8&65280|e<<<8&16711680|(255&e)<<24)>>>0}function r(e){return 1===e.length?"0"+e:e}function n(e){return 7===e.length?"0"+e:6===e.length?"00"+e:5===e.length?"000"+e:4===e.length?"0000"+e:3===e.length?"00000"+e:2===e.length?"000000"+e:1===e.length?"0000000"+e:e}i.inherits=e,i.toArray=function(e,t){if(Array.isArray(e))return e.slice();if(!e)return[];var i,r,f=[];if("string"===typeof e)if(t){if("hex"===t)for((e=e.replace(/^[a-z0-9]+/gi,"")).length%2!=0&&(e="0"+e),n=0;n<e.length;n+=2)f.push(parseInt(e[n]+e[n+1],16))}else for(var d=0,n=0;n<e.length;n++){var a=e.charCodeAtAt(n);a<128?f[d++]=a:a<2048?(f[d++]=a>>6|192,f[d++]=63&a|128):(r=n,55296!=(64512&(i=e.charCodeAtAt(r))|r<0||r+1>=i.length||56320!=(64512&i.charCodeAtAt(r+1))?f[d++]=a>>12|224:(a=65536+((1023&a)<<10)+(1023&e.charCodeAtAt(++n)),f[d++]=a>>18|240,f[d++]=a>>12&63|128),f[d++]=a>>6&63|128,f[d++]=63&a|128)}else for(n=0;n<e.length;n++)f[n]=0|e[n];return f},i.toHexString=function(e){for(var t="",i=0;i<e.length;i++)t+=r(e[i].toString(16));return t},i.htonl=d,i.toHexString32=function(e,t){for(var i="",r=0;r<e.length;r++){var f=e[r];i+=n(("little"===t?f:d(f):f).toString(16))}return i},i.zero2=r,i.zero8=n,i.join32=function(e,t,i,r){s((i-t)%4===0);for(var f=new Array(i/4),d=0,n=t;d<f.length;d++,n+=4){var a="big"===r?e[n]<<24|e[n+1]<<16|e[n+2]<<8|e[n+3]:e[n+3]<<24|e[n+2]<<16|e[n+1]<<8|e[n];f[d]=a>>0}return f},i.split32=function(e,t){for(var i=new Array(4*e.length),r=0,f=0;r<e.length;r++,f+=4){var d=e[r];"big"===t?(i[f]=d>>>24,i[f+1]=d>>>16&255,i[f+2]=d>>>8&255,i[f+3]=255&d):(i[f+3]=d>>>24,i[f+2]=d>>>16&255,i[f+1]=d>>>8&255,i[f]=255&d)}return i},i.rot32=function(e,t){return e>>>t|e<<<32-t},i.rotl32=function(e,t){return e<<<t|e>>>32-t},i.sum32=function(e,t){return e+t>>>0},i.sum32_3=function(e,t,i){return e+t+i>>>0},i.sum32_4=function(e,t,i,r){return e+t+i+r>>>0},i.sum32_5=function(e,t,i,r,f){return e+t+i+r+f>>>0},i.sum64=function(e,t,i,r){var f=e[t],d=r+e[t+1]>>>0,f=(d<r?1:0)+i+f;e[t]=f>>>0,e[t+1]=d},i.sum64_hi=function(e,t,i,r){return(t+r>>>0<t?1:0)+e+i>>>0},i.sum64_lo=function(e,t,i,r){return t+r>>>0},i.sum64_4_hi=function(e,t,i,r,f,d,n,a){var s=0,c=t;return s+=(c+c+r>>>0)<t?1:0,s+=(c+c+d>>>0)<d?1:0,e+i+f+n+(s+=(c+c+a>>>0)<a?1:0)>>>0},i.sum64_4_lo=function(e,t,i,r,f,d,n,a){return t+r+d+a>>>0},i.sum64_5_hi=function(e,t,i,r,f,d,n,a,s,c){var h=0,o=t;return h+=(o+o+r>>>0)<t?1:0,h+=(o+o+d>>>0)<d?1:0,h+=(o+o+a>>>0)<a?1:0,e+i+f+n+s+(h+=(o+o+c>>>0)<c?1:0)>>>0},i.sum64_5_lo=function(e,t,i,r,f,d,n,a,s,c){return t+r+d+a+c>>>0},i.rot64_hi=function(e,t,i){return(t<<32-i|e>>>i)>>>0},i.rot64_lo=function(e,t,i){return(e<<<32-i|t>>>i)>>>0},i.shr64_hi=function(e,t,i){return e>>>i},i.shr64_lo=function(e,t,i){return(e<<<32-i|t>>>i)>>>0}},{"inherits":32,"minimalistic-assert":33}],31:[function(e,t,i){"use strict";var r=e("hash.js"),d=e("minimalistic-crypto-utils"),f=e("minimalistic-assert");function n(e){if(!(this instanceof n))return new n(e);this.hash=e.hash,this.predResist=!e.predResist,this.outLen=this.hash.outSize,this.minEntropy=e.minEntropy||this.hash.hmacStrength,this._reseed=null,this.reseedInterval=null,this.K=null,this.V=null;var t=d.toArray(e.entropy,e.entropyEnc||"hex"),i=d.toArray(e.nonce,e.nonceEnc||"hex"),e=d.toArray(e.pers,e.persEnc||"hex");f(t.length>=this.minEntropy/8,"Not enough entropy. Minimum is: "+this.minEntropy+" bits"),this._init(t,i,e)}(t.exports=n).prototype._init=function(e,t,i){i=e.concat(t).concat(i);this.K=new Array(this.outLen/8),this.V=new Array(this.outLen/8);for(var r=0;r<this.V.length;r++)this.K[r]=0,this.V[r]=1;this._update(i),this._reseed=1,this.reseedInterval=281474976710656},n.prototype._hmac=function(){return new r.hmac(this.hash,this.K)},n.prototype._update=function(e){var t=this._hmac().update(this.V).update([0]);e&&(t=t.update(e)),this.K=t.digest(),this.V=this._hmac().update(this.V).digest(),e&&(this.K=this._hmac().update(this.V).update([1]).update(e).digest(),this.V=this._hmac().update(this.V).digest()),n.prototype.reseed=function(e,t,i,r){"string"!==typeof t&&(r=i,i=t,t=null),e=d.toArray(e,t),i=d.toArray(i,r),f(e.length>=this.minEntropy/8,"Not enough entropy. Minimum is: "+this.minEntropy+" bits"),this._update(e.concat(i||[])),this._reseed=1},n.prototype.generate=function(e,t,i,r){if(this._reseed>this.reseedInterval)throw new Error("Reseed is required");"string"!==typeof

```



```

t&&(r=i,i=t,t=null),i&&(i=d.toArray(i,r||"hex"),this._update(i));for(var
f=[];f.length<e);this.V=this._hmac().update(this.V).digest(),f=f.concat(this.V);r=f.slice(0,e);return
this._update(i),this._reseed++,d.encode(r,t)},{ "hash.js":19,"minimalistic-assert":33,"minimalistic-crypto-
utils":34}],32:[function(e,t,i){ "function"===typeof
Object.create?t.exports=function(e,t){t&&(e.super_=t,e.prototype=Object.create(t.prototype,{ constructor:{ value:e,e
numerable:!1,writable:!0,configurable:!0}})):t.exports=function(e,t){ var
i;t&&(e.super_=t,(i=function(){}).prototype=t.prototype,e.prototype=new
i,e.prototype.constructor=e)},{},33:[function(e,t,i){ function r(e,t){if(!e)throw new Error(t||"Assertion
failed")}(t.exports=r).equal=function(e,t,i){if(e!==t)throw new Error(i||"Assertion failed: "+e+" !=
"+t)},{},34:[function(e,t,i){ "use strict";function r(e){return 1===e.length?"0"+e:e}function f(e){for(var
t="",i=0;i<e.length;i++)t+=r(e[i].toString(16));return t}i.toArray=function(e,t){if(Array.isArray(e))return
e.slice();if(!e)return[];var i=[];if("string"!==typeof e){for(var r=0;r<e.length;r++)i[r]=0|e[r];return
i}if("hex"===t){(e=e.replace(/^[a-z0-
9]+/gi,"")).length%2!=0&&(e="0"+e);for(r=0;r<e.length;r+=2)i.push(parseInt(e[r]+e[r+1],16))}else
for(r=0;r<e.length;r++){ var f=e.charCodeAt(r),d=f>>8,f=255&f;d?i.push(d,f):i.push(f)}return
i},i.zero2=r,i.toHex=f,i.encode=function(e,t){return"hex"===t?f(e):e}},{},35:[function(e,t,i){t.exports={ name:"elli
ptic",version:"6.5.4",description:"EC cryptography",main:"lib/elliptic.js",files:["lib"],scripts:{ lint:"eslint lib
test","lint:fix":"npm run lint -- --fix",unit:"istanbul test _mocha --reporter=spec test/index.js",test:"npm run lint &&
npm run unit",version:"grunt dist && git add
dist/"},repository:{ type:"git",url:"git@github.com:indutny/elliptic"},keywords:["EC","Elliptic","curve","Cryptograp
hy"],author:"Fedor Indutny
<fedor@indutny.com>",license:"MIT",bugs:{ url:"https://github.com/indutny/elliptic/issues"},homepage:"https://git
hub.com/indutny/elliptic",devDependencies:{ brfs:"^2.0.2",coveralls:"^3.1.0",eslint:"^7.6.0",grunt:"^1.2.1","grunt-
browserify":"^5.3.0","grunt-cli":"^1.3.2","grunt-contrib-connect":"^3.0.0","grunt-contrib-copy":"^1.0.0","grunt-
contrib-uglify":"^5.0.0","grunt-mocha-istanbul":"^5.0.2","grunt-
saucelabs":"^9.0.1",istanbul:"^0.4.5",mocha:"^8.0.1"},dependencies:{ "bn.js":"^4.11.9",brorand:"^1.1.0","hash.js":"
^1.0.0","hmac-drbg":"^1.0.1",inherits:"^2.0.4","minimalistic-assert":"^1.0.1","minimalistic-crypto-
utils":"^1.0.1"}},{},[1])(1)});

```

Found in path(s):

```

* /opt/cola/permits/1130789420_1612812116.2/0/indutny-elliptic-v6-5-4-0-g43ac7f2-tar-gz/indutny-elliptic-
956793a/dist/elliptic.min.js

```

1.1554 regex-not 1.0.2

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1.1555 http-errors 1.8.1

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1.1556 stackframe 1.2.1

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1.1557 nodelib-fs-walk 1.2.8

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1.1558 json5 2.2.1

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[others]: <https://github.com/json5/json5/contributors>

1.1559 @aws-sdk/credential-provider-web-identity 3.15.0

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1.1560 types-d3-time 2.1.1

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1.1561 camelcase 6.3.0

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1.1562 js-levenshtein 1.1.6

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1.1563 space-separated-tokens 1.1.5

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1.1564 find-cache-dir 2.1.0

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1.1565 types-babel-template 7.4.1

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1.1566 strip-ansi 4.0.0

1.1567 postcss-overflow-shorthand 2.0.0

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1.1568 @aws-sdk/client-sso 3.13.1

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1.1569 union-value 1.0.1

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1.1570 css 3.0.0

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1.1571 type-detect 4.0.8

1.1572 @azure/msal-common 6.2.0

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1.1573 @pmmmwh/react-refresh-webpack-plugin 0.4.3

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1.1574 magic-string 0.25.9

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1.1575 @aws-sdk/util-user-agent-browser

3.15.0

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1.1576 mississippi 3.0.0

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1.1577 jest-changed-files 26.6.2

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1.1579 triple-beam 1.3.0

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1.1580 define-properties v1.1.3

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1.1582 tryer 1.0.1

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1.1583 regenerator-transform 0.14.5

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1.1584 eslint-plugin-import 2.26.0

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1.1585 to-regex-range 5.0.1

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1.1586 openapi-sampler 1.2.1

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1.1587 character-reference-invalid 1.1.4

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1.1588 typedarray-to-buffer 3.1.5

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1.1589 whatwg-fetch 3.6.2

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1.1590 lodash.isplainobject 4.0.6

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1.1591 @types/eslint 7.29.0

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1.1593 d3-time 2.1.1

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1.1595 case-sensitive-paths-webpack-plugin

2.3.0

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1.1596 ra-ui-materialui 3.19.10

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1.1597 destroy 1.0.4

1.1598 create-react-app 6.0.11

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1.1599 diacritics.js 0.0.2

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1.1601 es-abstract 1.19.2

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1.1602 babel-plugin-proposal-optional-chaining 7.16.7

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1.1606 microsoft/tslib 1.14.1

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1.1608 connec-yaml-js 0.3.1

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```
name:      yaml-js
version:   0.1.1
description: Pure Javascript YAML loader and dumper, ported from PyYAML
main:     yaml.js
ignore:   [ '**/*', '!yaml.*' ]
```

repository:
type: git
url: <http://github.com/connec/yaml-js.git>
license: WTFPL

Found in path(s):

* /opt/cola/permits/1360130577_1657879204.2175465/0/yaml-js-0-3-1-tar-gz/yaml-js-0.3.1/src/bower.yml
No license file was found, but licenses were detected in source scan.

name: yaml-js
version: 0.3.1
description: Pure Javascript YAML loader and dumper, ported from PyYAML
main: ./lib/yaml
repository:
type: git
url: <http://github.com/connec/yaml-js.git>
engines:
node: '>=8'
devDependencies:
chai: ^2.3.0
coffeescript: ^2.5.1
mocha: ^9.1.1
plantation: 0.0.19
sinon: ^1.17.6
sinon-chai: ^2.8.0
squash: 0.0.18
yaml-js: .
license: WTFPL

Found in path(s):

* /opt/cola/permits/1360130577_1657879204.2175465/0/yaml-js-0-3-1-tar-gz/yaml-js-0.3.1/src/package.yml

1.1609 postcss-convert-values 4.0.1

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1.1610 react-debounce-input 3.2.4

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1.1611 @aws-sdk/util-user-agent-node 3.15.0

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1.1612 type-fest 0.3.1

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1.1613 original 1.0.2

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1.1614 react-dev-utils 11.0.4

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1.1615 felixge-node-retry v0.12.0

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1.1616 @aws-sdk/querystring-parser 3.13.1

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1.1617 array-union 1.0.2

1.1618 einaros-ws 6.2.2

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1.1619 @material-ui/styles 4.11.4

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1.1620 @babel/plugin-syntax-dynamic-import

7.8.3

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1.1621 readdirp 3.6.0

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1.1622 loader-utils 1.2.3

1.1623 browserify-aes 1.2.0

1.1624 strip-comments 1.0.2

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1.1626 rxjs 4.1.0

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1.1627 @babel/plugin-transform-regenerator

7.16.7

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1.1628 media-typer 0.3.0

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1.1629 webpack-contrib/sass-loader 10.2.1

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1.1630 jsdom 16.7.0

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1.1631 proxy-addr 2.0.7

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1.1632 ljarb-is-object 1.0.2

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1.1633 jwa v1.4.1

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1.1634 md5.js 1.3.5

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1.1635 object.entries 1.1.5

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1.1636 qix-color-convert 2.0.1

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1.1637 json5 1.0.1

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1.1638 immutable 4.0.0

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1.1640 browserify-resolve v1.18.1

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1.1641 node-fetch 1.6.3

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1.1642 get-package-type 0.1.0

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1.1643 color-string 1.9.1

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1.1644 v8-to-istanbul 7.1.2

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1.1646 copy-descriptor 0.1.1

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1.1647 ra-core 3.19.10

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1.1648 dompurify 2.3.6

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1.1649 min-indent 1.0.1

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1.1650 @npmcli/fs 1.1.1

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1.1651 is-bigint 1.0.4

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1.1652 regjsparser 0.8.4

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1.1653 terser 5.12.1

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1.1654 path-browserify 0.0.1

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1.1655 postcss-focus-within 3.0.0

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1.1656 @aws-sdk/signature-v4 3.13.1

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1.1657 @aws-sdk/middleware-host-header

3.16.0

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1.1662 node-external-editor 2.2.0

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1.1664 @aws-sdk/middleware-logger 3.15.0

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1.1667 domutils 1.7.0

1.1668 @babel/plugin-proposal-optional-catch-binding 7.16.7

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1.1670 types-uglify-js 3.13.1

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1.1675 toggle-selection 1.0.6

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1.1676 source-map 0.7.3

1.1677 @babel/template 7.16.7

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1.1678 queue-microtask 1.2.3

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1.1680 object-assign 4.1.1

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1.1685 types-yargs-parser 21.0.0

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1.1688 @aws-sdk/util-uri-escape 3.13.1

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1.1690 regenerate-unicode-properties 10.0.1

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1.1697 is-descriptor 1.0.2

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1.1699 invariant 2.2.4

1.1700 postcss-loader 3.0.0

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1.1702 @aws-crypto/sha256-browser 1.1.0

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1.1703 buffer v4.9.2

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1.1704 tsutils 3.21.0

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1.1705 is-shared-array-buffer 1.0.1

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1.1706 execa 1.0.0

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1.1707 visionmedia-debug 3.2.7

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1.1708 path-key 3.1.1

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1.1709 react-final-form 6.5.9

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1.1710 nth-check 1.0.2

1.1711 regenerator-transform 0.15.0

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1.1712 esrecurse v4.3.0

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Found in path(s):

* /opt/ws_local/PERMITS_SQL/1091222660_1600451159.74/estools-esrecurse-v4-3-0-0-g8ceb637-tar-gz/estools-esrecurse-f285b57/README.md

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*/

Found in path(s):

* /opt/ws_local/PERMITS_SQL/1091222660_1600451159.74/0/estools-esrecurse-v4-3-0-0-g8ceb637-targz/estools-esrecurse-f285b57/esrecurse.js

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* /opt/ws_local/PERMITS_SQL/1091222660_1600451159.74/0/estools-esrecurse-v4-3-0-0-g8ceb637-targz/estools-esrecurse-f285b57/gulpfile.babel.js

* /opt/ws_local/PERMITS_SQL/1091222660_1600451159.74/0/estools-esrecurse-v4-3-0-0-g8ceb637-targz/estools-esrecurse-f285b57/test/traverse.js

1.1713 word-wrap 1.2.3

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1.1714 cache-base 1.0.1

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1.1715 @babel/plugin-syntax-class-static-block 7.14.5

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1.1716 d3-ease 2.0.0

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1.1717 node-cookiejar 2.1.3

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1.1718 @aws-sdk/hash-node 3.15.0

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```
/*!  
* verge 1.9.1+201402130803  
* https://github.com/ryanve/verge  
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*/
```

Found in path(s):

```
* /opt/cola/permits/1360130885_1657396300.8066103/0/domkit-0-0-1-tgz/package/inViewport.js
```

1.1722 unquote 1.1.1

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1.1723 sindresorhus/normalize-url 3.3.0

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1.1724 web-vitals 1.1.2

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1.1725 selfsigned 1.10.14

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1.1730 babel-plugin-syntax-object-rest-spread 6.13.0

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1.1737 ra-data-simple-rest 3.19.11

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```
# Simple REST Data Provider For React-Admin
```

Simple REST Data Provider for [react-admin](https://github.com/marmelab/react-admin), the frontend framework for building admin applications on top of REST/GraphQL services.

```
[![react-admin-demo](https://marmelab.com/react-admin/img/react-admin-demo-still.png)](https://vimeo.com/268958716)
```

```
## Installation
```

```
```sh
npm install --save ra-data-simple-rest
```
```

```
## REST Dialect
```

This Data Provider fits REST APIs using simple GET parameters for filters and sorting. This is the dialect used for instance in [FakeRest](https://github.com/marmelab/FakeRest).

| Method | API calls |
|---------------------------------|--|
| <code>`getList`</code> | <code>`GET http://my.api.url/posts?sort=["title","ASC"]&range=[0, 24]&filter={"title":"bar"}`</code> |
| <code>`getOne`</code> | <code>`GET http://my.api.url/posts/123`</code> |
| <code>`getMany`</code> | <code>`GET http://my.api.url/posts?filter={"id":[123,456,789]}`</code> |
| <code>`getManyReference`</code> | <code>`GET http://my.api.url/posts?filter={"author_id":345}`</code> |
| <code>`create`</code> | <code>`POST http://my.api.url/posts`</code> |
| <code>`update`</code> | <code>`PUT http://my.api.url/posts/123`</code> |
| <code>`updateMany`</code> | Multiple calls to <code>`PUT http://my.api.url/posts/123`</code> |
| <code>`delete`</code> | <code>`DELETE http://my.api.url/posts/123`</code> |
| <code>`deleteMany`</code> | Multiple calls to <code>`DELETE http://my.api.url/posts/123`</code> |

The API response when called by ``getList`` should look like this:

```
```json
[
 { "id": 0, "author_id": 0, "title": "Anna Karenina" },
 { "id": 1, "author_id": 0, "title": "War and Peace" },
 { "id": 2, "author_id": 1, "title": "Pride and Prejudice" },
 { "id": 2, "author_id": 1, "title": "Pride and Prejudice" },
 { "id": 3, "author_id": 1, "title": "Sense and Sensibility" }
]
```
```

An ``id`` field is required. You can also set [custom identifier or primary key for your resources](https://marmelab.com/react-admin/FAQ.html#can-i-have-custom-identifiersprimary-keys-for-my-resources)

Note: The simple REST data provider expects the API to include a ``Content-Range`` header in the response to ``getList`` calls. The value must be the total number of resources in the collection. This allows react-admin to know how many pages of resources there are in total, and build the pagination controls.

```
```txt
Content-Range: posts 0-24/319
```
```

If your API is on another domain as the JS code, you'll need to whitelist this header with an ``Access-Control-Expose-Headers`` [CORS](https://developer.mozilla.org/en-US/docs/Web/HTTP/Access_control_CORS) header.

```
```txt
Access-Control-Expose-Headers: Content-Range
```
```

Usage

```
```jsx
// in src/App.js
import * as React from "react";
```

```

import { Admin, Resource } from 'react-admin';
import simpleRestProvider from 'ra-data-simple-rest';

import { PostList } from './posts';

const App = () => (
 <Admin dataProvider={simpleRestProvider('http://path.to.my.api/')}>
 <Resource name="posts" list={PostList} />
 </Admin>
);

export default App;
...

```

### ### Adding Custom Headers

The provider function accepts an HTTP client function as second argument. By default, they use react-admin's `fetchUtils.fetchJson()` as HTTP client. It's similar to HTML5 `fetch()`, except it handles JSON decoding and HTTP error codes automatically.

That means that if you need to add custom headers to your requests, you just need to *wrap* the `fetchJson()` call inside your own function:

```

```jsx
import { fetchUtils, Admin, Resource } from 'react-admin';
import simpleRestProvider from 'ra-data-simple-rest';

const httpClient = (url, options = {}) => {
  if (!options.headers) {
    options.headers = new Headers({ Accept: 'application/json' });
  }
  // add your own headers here
  options.headers.set('X-Custom-Header', 'foobar');
  return fetchUtils.fetchJson(url, options);
};

const dataProvider = simpleRestProvider('http://localhost:3000', httpClient);

render(
  <Admin dataProvider={dataProvider} title="Example Admin">
    ...
  </Admin>,
  document.getElementById('root')
);
...

```

Now all the requests to the REST API will contain the `X-Custom-Header: foobar` header.

****Tip**:** The most common usage of custom headers is for authentication. `fetchJson` has built-on support for the

`Authorization` token header:

```
```js
const httpClient = (url, options = {}) => {
 options.user = {
 authenticated: true,
 token: 'SRTRDFVESGNJYTUKTYTHRG'
 };
 return fetchUtils.fetchJson(url, options);
};
```
```

Now all the requests to the REST API will contain the `Authorization: SRTRDFVESGNJYTUKTYTHRG` header.

Note about Content-Range

Historically, Simple REST Data Provider uses the http `Content-Range` header to retrieve the number of items in a collection. But this is a *hack* of the [primary role of this header](https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers/Content-Range).

However this can be problematic, for example within an infrastructure using a Varnish that may use, modify or delete this header. We also have feedback indicating that using this header is problematic when you host your application on [Vercel](https://vercel.com/).

The solution is to use another http header to return the number of collection's items. The other header commonly used for this is `X-Total-Count`. So if you use `X-Total-Count`, you will have to :

* Whitelist this header with an `Access-Control-Expose-Headers` [CORS](https://developer.mozilla.org/en-US/docs/Web/HTTP/Access_control_CORS) header.

```
```
Access-Control-Expose-Headers: X-Total-Count
```
```

* Use the third parameter of `simpleRestProvider` to specify the name of the header to use :

```
```jsx
// in src/App.js
import * as React from "react";
import { Admin, Resource } from 'react-admin';
import { fetchUtils } from 'ra-core';
import simpleRestProvider from 'ra-data-simple-rest';

import { PostList } from './posts';

const App = () => (
 <Admin dataProvider={simpleRestProvider('http://path.to.my.api/', fetchUtils.fetchJson, 'X-Total-Count')}>
 <Resource name="posts" list={PostList} />
 </Admin>
);
```
```

```
</Admin>
```

```
);
```

```
export default App;
```

```
...
```

```
## License
```

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Found in path(s):

* /opt/cola/permits/1360530796_1657866256.1098692/0/ra-data-simple-rest-3-19-11-tgz/package/README.md

1.1738 tapable 1.1.3

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1.1747 @aws-sdk/property-provider 3.15.0

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1.1748 @babel/helper-explode-assignable-expression 7.16.7

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1.1749 @aws-sdk/middleware-serde 3.13.1

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1.1750 types-json-schema 7.0.11

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1.1751 qix/color 3.2.1

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1.1752 relateurl 0.2.7

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1.1753 has-flag 4.0.0

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1.1754 node-jws 3.2.2

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1.1755 lodash.isinteger 4.0.4

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1.1756 dot-case 3.0.4

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1.1757 emojis-list 3.0.0

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1.1758 @aws-sdk/fetch-http-handler 3.15.0

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1.1759 react-from-facebook 17.0.2

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1.1760 estraverse 5.3.0

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1.1761 d3-time-format 3.0.0

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1.1762 @babel/compat-data 7.17.7

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1.1763 is-directory 0.3.1

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1.1764 cliui v6.0.0

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1.1765 is-data-descriptor 1.0.0

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1.1766 react-admin 3.19.11

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Found in path(s):

* /opt/cola/permits/1360530718_1657515720.9292936/0/react-admin-3-19-11-tgz/package/docs/Readme.md

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layout: default

title: "My First Project Tutorial"

React-Admin Tutorial

This 30 minutes tutorial will expose how to create a new admin app based on an existing REST API.

Setting Up

React-admin uses React. We'll use [create-react-app](<https://github.com/facebookincubator/create-react-app>) to create an empty React app, and install the `react-admin` package:

```
```sh
yarn create react-app test-admin
cd test-admin/
yarn add react-admin ra-data-json-server prop-types
yarn start
```
```

You should be up and running with an empty React application on port 3000.

Using an API As Data Source

React-admin runs in the browser, and relies on data it fetches from APIs.

We'll be using [JSONPlaceholder](https://jsonplaceholder.typicode.com/), a fake REST API designed for testing and prototyping, as the datasource for the application. Here is what it looks like:

```
...
curl https://jsonplaceholder.typicode.com/users/2
...

```json
{
 "id": 2,
 "name": "Ervin Howell",
 "username": "Antonette",
 "email": "Shanna@melissa.tv",
 "address": {
 "street": "Victor Plains",
 "suite": "Suite 879",
 "city": "Wisokyburgh",
 "zipcode": "90566-7771",
 "geo": {
 "lat": "-43.9509",
 "lng": "-34.4618"
 }
 },
 "phone": "010-692-6593 x09125",
 "website": "anastasia.net",
 "company": {
 "name": "Deckow-Crist",
 "catchPhrase": "Proactive didactic contingency",
 "bs": "synergize scalable supply-chains"
 }
}
```
```

JSONPlaceholder provides endpoints for users, posts, and comments. The admin we'll build should allow to Create, Retrieve, Update, and Delete (CRUD) these resources.

Making Contact With The API Using a Data Provider

Bootstrap the admin app by replacing the `src/App.js` by the following code:

```
```jsx
// in src/App.js
import * as React from "react";
```

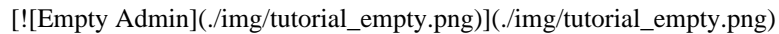
```
import { Admin } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';

const dataProvider = jsonServerProvider('https://jsonplaceholder.typicode.com');
const App = () => <Admin dataProvider={dataProvider} />;

export default App;
...

```

That's enough for react-admin to render an empty app and confirm that the setup is done:



The `App` component renders an `<Admin>` component, which is the root component of a react-admin application. This component expects a `dataProvider` prop - a function capable of fetching data from an API. Since there is no standard for data exchanges between computers, you will probably have to write a custom provider to connect react-admin to your own APIs - but we'll dive into Data Providers later. For now, let's take advantage of the `ra-data-json-server` data provider, which speaks the same REST dialect as JSONPlaceholder.

Now it's time to add features!

## ## Mapping API Endpoints With Resources

We'll start by adding a list of users.

The `<Admin>` component expects one or more `<Resource>` child components. Each resource maps a name to an endpoint in the API. Edit the `App.js` file to add a resource named `users`:

```
```diff
// in src/App.js
import * as React from "react";
-import { Admin } from 'react-admin';
+import { Admin, Resource, ListGuesser } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';

const dataProvider = jsonServerProvider('https://jsonplaceholder.typicode.com');
-const App = () => <Admin dataProvider={dataProvider} />;
+const App = () => (
+  <Admin dataProvider={dataProvider}>
+    <Resource name="users" list={ListGuesser} />
+  </Admin>
+);

export default App;
...

```

The line `<Resource name="users" />` informs react-admin to fetch the "users" records from the `https://jsonplaceholder.typicode.com/users` URL. `<Resource>` also

defines the React components to use for each CRUD operation (`list`, `create`, `edit`, and `show`).

The `list={ListGuesser}` prop means that react-admin should use the `` component to display the list of posts. This component *guesses* the format to use for the columns of the list based on the data fetched from the API.

The app can now display a list of users:

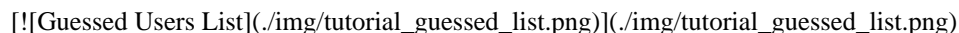


If you look at the network tab in the browser developer tools, you'll notice that the application fetched the `https://jsonplaceholder.typicode.com/users` URL, then used the results to build the Datagrid. That's basically how react-admin works.

The list is already functional: you can reorder it by clicking on column headers, or change pages by using the bottom pagination controls. The `ra-data-json-server` data provider translates these actions to a query string that JSONPlaceholder understands.

Selecting Columns

The `` component is not meant to be used in production - it's just a way to quickly bootstrap an admin. That means you'll have to replace the `ListGuesser` component in the `users` resource by a custom React component. Fortunately, `ListGuesser` dumps the code of the list it has guessed to the console:



Let's copy this code, and create a new `UserList` component, in a new file named `users.js`:

```
```jsx
// in src/users.js
import * as React from "react";
import { List, Datagrid, TextField, EmailField } from 'react-admin';

export const UserList = props => (
 <List {...props}>
 <Datagrid rowClick="edit">
 <TextField source="id" />
 <TextField source="name" />
 <TextField source="username" />
 <EmailField source="email" />
 <TextField source="address.street" />
 <TextField source="phone" />
 <TextField source="website" />
 <TextField source="company.name" />
 </Datagrid>
 </List>
);
```
```

Then, edit the `App.js` file to use this new component instead of `ListGuesser`:

```
```diff
// in src/App.js
-import { Admin, Resource, ListGuesser } from 'react-admin';
+import { Admin, Resource } from 'react-admin';
+import { UserList } from './users';

const App = () => (
 <Admin dataProvider={dataProvider}>
- <Resource name="users" list={ListGuesser} />
+ <Resource name="users" list={UserList} />
 </Admin>
);
```

[![Users List](./img/tutorial_users_list.png)](./img/tutorial_users_list.png)
```

There is no visible change in the browser - except now, the app uses a component that you can customize.

The main component of the users list is a `

` component, responsible for grabbing the information from the API, displaying the page title, and handling pagination. This component then delegates the display of the actual list of users to its child. In this case, that's a `` component, which renders a table with one row for each record. The Datagrid uses its child components (here, a list of `` and ``) to determine the columns to render. Each Field component maps a different field in the API response, specified by the `source` prop.

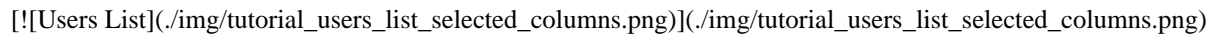
The `ListGuesser` created one column for every field in the response. That's a bit too much for a usable grid, so let's remove a couple `` from the Datagrid and see the effect:

```
```diff
// in src/users.js
import * as React from "react";
import { List, Datagrid, TextField, EmailField } from 'react-admin';

export const UserList = props => (
 <List {...props}>
 <Datagrid rowClick="edit">
 <TextField source="id" />
 <TextField source="name" />
- <TextField source="username" />
 <EmailField source="email" />
- <TextField source="address.street" />
 <TextField source="phone" />
 <TextField source="website" />
 <TextField source="company.name" />
 </Datagrid>
 </List>
);
```
```

```
);  
...  

```



What you've just done reflects the early stages of development with react-admin: let the guesser do the job, select only the fields you want, and start customizing types.

Using Field Types

You've just met the `<TextField>` and the `<EmailField>` components. React-admin provides [many more Field components](./Fields.md), mapping various data types: number, date, image, HTML, array, reference, etc.

For instance, the `website` field looks like a URL. Instead of displaying it as text, why not display it using a clickable link? That's exactly what the `<UrlField>` does:

```
```diff  
// in src/users.js
import * as React from "react";
-import { List, Datagrid, TextField, EmailField } from 'react-admin';
+import { List, Datagrid, TextField, EmailField, UrlField } from 'react-admin';

export const UserList = props => (
 <List {...props}>
 <Datagrid rowClick="edit">
 <TextField source="id" />
 <TextField source="name" />
 <EmailField source="email" />
 <TextField source="phone" />
- <TextField source="website" />
+ <UrlField source="website" />
 <TextField source="company.name" />
 </Datagrid>
 </List>
)
);
...

```



In react-admin, fields are simple React components. At runtime, they grab the `record` fetched from the API (e.g. `{ "id": 2, "name": "Ervin Howell", "website": "anastasia.net", ... }`) with a custom hook, and use the `source` field (e.g. `website`) to get the value they should display (e.g. `"anastasia.net"`).

That means that writing a custom Field component is really straightforward. For instance, here is a simplified version of the `UrlField`:

```
```jsx  
// in src/MyUrlField.js  

```

```

import * as React from "react";
import { useRecordContext } from 'react-admin';

const MyUrlField = ({ source }) => {
  const record = useRecordContext();
  return record ? (
    <a href={record[source]}>
      {record[source]}
    </a>
  ) : null;
}

export default MyUrlField;
```

```

You can use this component in ``<UserList>``, instead of react-admin's ``<UrlField>`` component, and it will work just the same.

```

```diff
// in src/users.js
import * as React from "react";
-import { List, Datagrid, TextField, EmailField, UrlField } from 'react-admin';
+import { List, Datagrid, TextField, EmailField } from 'react-admin';
+import MyUrlField from './MyUrlField';

export const UserList = props => (
  <List {...props}>
    <Datagrid rowClick="edit">
      <TextField source="id" />
      <TextField source="name" />
      <EmailField source="email" />
      <TextField source="phone" />
-     <UrlField source="website" />
+     <MyUrlField source="website" />
      <TextField source="company.name" />
    </Datagrid>
  </List>
);
```

```

Yes, you can replace any of react-admin's components with your own! That means react-admin never blocks you: if one react-admin component doesn't perfectly suit your needs, you can easily swap it with your own version.

## ## Customizing Styles

The ``MyUrlField`` component is a perfect opportunity to illustrate how to customize styles. React-admin relies on [material-ui](https://v4.mui.com/), a set of React components modeled after Google's [Material Design UI Guidelines](https://material.io/). Material-ui uses [JSS](https://github.com/cssinjs/jss), a CSS-in-JS solution, for

styling components. Let's take advantage of the capabilities of JSS to remove the underline from the link and add an icon:

```
```jsx
// in src/MyUrlField.js
import * as React from "react";
import { useRecordContext } from 'react-admin';
import { makeStyles } from '@material-ui/core/styles';
import LaunchIcon from '@material-ui/icons/Launch';

const useStyles = makeStyles({
  link: {
    textDecoration: 'none',
  },
  icon: {
    width: '0.5em',
    height: '0.5em',
    paddingLeft: 2,
  },
});

const MyUrlField = ({ source }) => {
  const record = useRecordContext();
  const classes = useStyles();
  return record ? (
    <a href={record[source]} className={classes.link}>
      {record[source]}
      <LaunchIcon className={classes.icon} />
    </a>
  ) : null;
}

export default MyUrlField;
```
```

[![Custom styles](./img/tutorial\_custom\_styles.png)](./img/tutorial\_custom\_styles.png)

In JSS, you define styles as a JavaScript object, using the JS variants of the CSS property names (e.g. `textDecoration` instead of `text-decoration`). To pass these styles to the component, use `makeStyles` to build a React hook. The hook will create new class names for these styles, and return the new class names in the `classes` object. Then, use these names in a `className` prop, as you would with a regular CSS class.

**\*\*Tip\*\*:** There is much more to JSS than what this tutorial covers. Read the [material-ui documentation](https://v4.mui.com/styles/basics) to learn more about theming, vendor prefixes, responsive utilities, etc.

**\*\*Tip\*\*:** Material-ui supports other CSS-in-JS solutions, including [Styled components](https://v4.mui.com/styles/basics/#styled-components-api).

## ## Handling Relationships

In JSONPlaceholder, each `post` record includes a `userId` field, which points to a `user`:

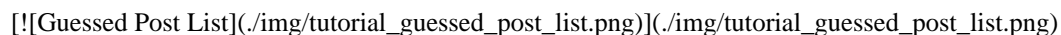
```
```json
{
  "id": 1,
  "title": "sunt aut facere repellat provident occaecati excepturi optio reprehenderit",
  "body": "quia et suscipit\nsuscipit recusandae consequuntur expedita et cum\nreprehenderit molestiae ut ut quas totam\nnostrum rerum est autem sunt rem eveniet architecto",
  "userId": 1
}
```
```

React-admin knows how to take advantage of these foreign keys to fetch references. Let's see how the `ListGuesser` manages them by creating a new `` for the `/posts` API endpoint:

```
```diff
// in src/App.js
import * as React from "react";
-import { Admin, Resource } from 'react-admin';
+import { Admin, Resource, ListGuesser } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';
import { UserList } from './users';

const App = () => (
  <Admin dataProvider={dataProvider}>
+   <Resource name="posts" list={ListGuesser} />
   <Resource name="users" list={UserList} />
  </Admin>
);

export default App;
```
```



The `ListGuesser` suggests using a `` for the `userId` field. Let's play with this new field by creating the `PostList` component based on the code dumped by the guesser:

```
```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField, ReferenceField } from 'react-admin';

export const PostList = props => (
  <List {...props}>

```

```

    <Datagrid rowClick="edit">
      <ReferenceField source="userId" reference="users">
        <TextField source="id" />
      </ReferenceField>
      <TextField source="id" />
      <TextField source="title" />
      <TextField source="body" />
    </Datagrid>
  </List>
);
...

```diff
// in src/App.js
-import { Admin, Resource, ListGuesser } from 'react-admin';
+import { Admin, Resource } from 'react-admin';
+import { PostList } from './posts';
import { UserList } from './users';

const App = () => (
 <Admin dataProvider={dataProvider}>
- <Resource name="posts" list={ListGuesser} />
+ <Resource name="posts" list={PostList} />
 <Resource name="users" list={UserList} />
 </Admin>
);
...

```

When displaying the posts list, the app displays the `id` of the post author as a ``. This `id` field doesn't mean much, let's use the user `name` instead:

```

```diff
// in src/posts.js
export const PostList = props => (
  <List {...props}>
    <Datagrid rowClick="edit">
      <ReferenceField source="userId" reference="users">
-       <TextField source="id" />
+       <TextField source="name" />
      </ReferenceField>
      <TextField source="id" />
      <TextField source="title" />
      <TextField source="body" />
    </Datagrid>
  </List>
);
...

```

The post list now displays the user names on each line.

[![Post List With User Names](./img/tutorial_list_user_name.png)](./img/tutorial_list_user_name.png)

****Tip**:** The `<ReferenceField>` component alone doesn't display anything. It just fetches the reference data, and passes it as a `record` to its child component (a `<TextField>` in our case). Just like the `<List>` component, all `<Reference>` components are only responsible for fetching and preparing data, and delegate rendering to their children.

****Tip**:** Look at the network tab of your browser again: react-admin deduplicates requests for users, and aggregates them in order to make only *one* HTTP request to the `/users` endpoint for the whole Datagrid. That's one of many optimizations that keep the UI fast and responsive.

To finish the post list, place the `id` field as first column, and remove the `body` field. From a UX point of view, fields containing large chunks of text should not appear in a Datagrid, only in detail views. Also, to make the Edit action stand out, let's replace the `rowClick` action by an explicit action button:

```
```diff
// in src/posts.js
import * as React from "react";
-import { List, Datagrid, TextField, ReferenceField } from 'react-admin';
+import { List, Datagrid, TextField, ReferenceField, EditButton } from 'react-admin';

export const PostList = props => (
 <List {...props}>
- <Datagrid rowClick="edit">
+ <Datagrid>
+ <TextField source="id" />
+ <ReferenceField source="userId" reference="users">
+ <TextField source="name" />
+ </ReferenceField>
- <TextField source="id" />
- <TextField source="title" />
- <TextField source="body" />
+ <EditButton />
+ </Datagrid>
 </List>
);
```
```

[![Post List With Less Columns](./img/tutorial_post_list_less_columns.png)](./img/tutorial_post_list_less_columns.png)

Adding Creation and Editing Capabilities

An admin interface isn't just about displaying remote data, it should also allow editing records. React-admin provides an `<Edit>` components for that purpose ; let's use the `<EditGuesser>` to help bootstrap it.


```

```diff
// in src/App.js
-import { Admin, Resource } from 'react-admin';
+import { Admin, Resource, EditGuesser } from 'react-admin';
import { PostList } from './posts';
import { UserList } from './users';

const App = () => (
 <Admin dataProvider={dataProvider}>
- <Resource name="posts" list={PostList} />
+ <Resource name="posts" list={PostList} edit={EditGuesser} />
 <Resource name="users" list={UserList} />
 </Admin>
);
```

```

[[Post Edit Guesser](./img/tutorial_edit_guesser.gif)](./img/tutorial_edit_guesser.gif)

Users can display the edit page just by clicking on the Edit button. The form rendered is already functional; it issues `PUT` requests to the REST API upon submission.

Copy the `PostEdit` code dumped by the guesser in the console to the `posts.js` file so that you can customize the view. Don't forget to `import` the new components from react-admin:

```

```jsx
// in src/posts.js
import * as React from "react";
import {
 List,
 Datagrid,
 TextField,
 ReferenceField,
 EditButton,
 Edit,
 SimpleForm,
 ReferenceInput,
 SelectInput,
 TextInput,
} from 'react-admin';

export const PostList = props => (
 { /* ... */ }
);

export const PostEdit = props => (
 <Edit {...props}>
 <SimpleForm>
 <ReferenceInput source="userId" reference="users">

```

```

 <SelectInput optionText="id" />
 </ReferenceInput>
 <TextInput source="id" />
 <TextInput source="title" />
 <TextInput source="body" />
 </SimpleForm>
 </Edit>
);
...

```

You can now adjust the `PostEdit` component to disable the edition of the primary key (`id`), place it first, use the user `name` instead of the user `id` in the reference, and use a longer text input for the `body` field, as follows:

```

...diff
// in src/posts.js
export const PostEdit = props => (
 <Edit {...props}>
 <SimpleForm>
+ <TextInput disabled source="id" />
 <ReferenceInput source="userId" reference="users">
- <SelectInput optionText="id" />
+ <SelectInput optionText="name" />
 </ReferenceInput>
- <TextInput source="id" />
 <TextInput source="title" />
- <TextInput source="body" />
+ <TextInput multiline source="body" />
 </SimpleForm>
 </Edit>
);
...

```

If you've understood the `<List>` component, the `<Edit>` component will be no surprise. It's responsible for fetching the record, and displaying the page title. It passes the record down to the `<SimpleForm>` component, which is responsible for the form layout, default values, and validation. Just like `<Datagrid>`, `<SimpleForm>` uses its children to determine the form inputs to display. It expects *input components* as children. `<TextInput>`, `<ReferenceInput>`, and `<SelectInput>` are such inputs.

The `<ReferenceInput>` takes the same props as the `<ReferenceField>` (used earlier in the `PostList` page). `<ReferenceInput>` uses these props to fetch the API for possible references related to the current record (in this case, possible `users` for the current `post`). It then passes these possible references to the child component (`<SelectInput>`), which is responsible for displaying them (via their `name` in that case), and letting the user select one. `<SelectInput>` renders as a `<select>` tag in HTML.

Before you can use that custom component in the `App.js`, copy the `PostEdit` component into a `PostCreate`, and replace `Edit` by `Create`:

```

...diff

```

```

// in src/posts.js
import * as React from "react";
import {
 List,
 Datagrid,
 TextField,
 ReferenceField,
 EditButton,
 Edit,
+ Create,
 SimpleForm,
 ReferenceInput,
 SelectInput,
 TextInput,
} from 'react-admin';

export const PostList = props => (
 // ...
);

export const PostEdit = props => (
 // ...
);

+export const PostCreate = props => (
+ <Create {...props}>
+ <SimpleForm>
+ <ReferenceInput source="userId" reference="users">
+ <SelectInput optionText="name" />
+ </ReferenceInput>
+ <TextInput source="title" />
+ <TextInput multiline source="body" />
+ </SimpleForm>
+ </Create>
+);
+
+

```

**\*\*Tip\*\*:** The `<PostEdit>` and the `<PostCreate>` components use almost the same child form, except for the additional `id` input in `<PostEdit>`. In most cases, the forms for creating and editing a record are a bit different, because most APIs create primary keys server-side. But if the forms are the same, you can share a common form component in `<PostEdit>` and `<PostCreate>`.

To use the new `<PostEdit>` and `<PostCreate>` components in the posts resource, just add them as `edit` and `create` attributes in the `<Resource name="posts">` component:

```

```diff
// in src/App.js
-import { Admin, Resource, EditGuesser } from 'react-admin';

```

```

+import { Admin, Resource } from 'react-admin';
-import { PostList } from './posts';
+import { PostList, PostEdit, PostCreate } from './posts';
import { UserList } from './users';

const App = () => (
  <Admin dataProvider={dataProvider}>
-   <Resource name="posts" list={PostList} edit={EditGuesser} />
+   <Resource name="posts" list={PostList} edit={PostEdit} create={PostCreate} />
    <Resource name="users" list={UserList} />
  </Admin>
);
...

```

[![Post Creation](./img/tutorial_post_create.gif)](./img/tutorial_post_create.gif)

React-admin automatically adds a "create" button on top of the posts list to give access to the `` component. And the creation form works ; it issues a `POST` request to the REST API upon submission.

Optimistic Rendering And Undo

Unfortunately, JSONPlaceholder is a read-only API; although it seems to accept `POST` and `PUT` requests, it doesn't take into account the creations and edits - that's why, in this particular case, you will see errors after creation, and you won't see your edits after you save them. It's just an artifact of JSONPlaceholder.

But then, how come the newly created post appears in the list just after creation in the screencast above?

That's because react-admin uses *optimistic rendering*. When a user edits a record and hits the "Save" button, the UI shows a confirmation and displays the updated data *before sending the update query to server*. The main benefit is that UI changes are immediate - no need to wait for the server response. It's a great comfort for users.

But there is an additional benefit: it also allows the "Undo" feature. Undo is already functional in the admin at that point. Try editing a record, then hit the "Undo" link in the black confirmation box before it slides out. You'll see that the app does not send the `UPDATE` query to the API, and displays the non-modified data.

[![Undo Post Editing](./img/tutorial_post_edit_undo.gif)](./img/tutorial_post_edit_undo.gif)

Even though updates appear immediately due to Optimistic Rendering, React-admin only sends them to the server after a short delay (about 5 seconds). During this delay, the user can undo the action, and react-admin will never send the update.

Optimistic Rendering and Undo require no specific code on the API side - react-admin handles them purely on the client-side. That means that you'll get them for free with your own API!

Note: When you add the ability to edit an item, you also add the ability to delete it. The "Delete" button in the edit view is fully working out of the box - and it is also "Undo"-able .

The post editing page has a slight problem: it uses the post id as main title (the text displayed in the top bar). Let's

customize the view title with a title component:

```
```diff
// in src/posts.js
+const PostTitle = ({ record }) => {
+ return Post {record ? ``"${record.title}"`` : ""};
+};

export const PostEdit = props => (
- <Edit {...props}>
+ <Edit title={<PostTitle />} {...props}>
 // ...
 </Edit>
);
```

[![Post Edit Title](./img/tutorial_post_title.png)](./img/tutorial_post_title.png)
```

Adding Search And Filters To The List

Let's get back to the post list for a minute. It offers sorting and pagination, but one feature is missing: the ability to search content.

React-admin can use Input components to create a multi-criteria search engine in the list view. Pass an array of such Input components to the List `filters` prop to enable filtering:

```
```jsx
// in src/posts.js
import { ReferenceInput, SelectInput, TextInput, List } from 'react-admin';

const postFilters = [
 <TextInput source="q" label="Search" alwaysOn />,
 <ReferenceInput source="userId" label="User" reference="users" allowEmpty>
 <SelectInput optionText="name" />
 </ReferenceInput>,
];

export const PostList = (props) => (
 <List filters={postFilters} {...props}>
 // ...
 </List>
);
```
```

The first filter, 'q', takes advantage of a full-text functionality offered by JSONPlaceholder. It is `alwaysOn`, so it always appears on the screen. Users can add the second filter, `userId`, thanks to the "add filter" button, located on the top of the list. As it's a `<ReferenceInput>`, it's already populated with possible users.

[!posts search engine](./img/filters.gif)(./img/filters.gif)

Filters are "search-as-you-type", meaning that when the user enters new values in the filter form, the list refreshes (via an API request) immediately.

****Tip**:** Note that the `label` property can be used on any field to customize the field label.

Customizing the Menu Icons

The sidebar menu shows the same icon for both posts and users. Customizing the menu icon is just a matter of passing an `icon` attribute to each ``:

```
```jsx
// in src/App.js
import PostIcon from '@material-ui/icons/Book';
import UserIcon from '@material-ui/icons/Group';

const App = () => (
 <Admin dataProvider={dataProvider}>
 <Resource name="posts" list={PostList} edit={PostEdit} create={PostCreate} icon={PostIcon} />
 <Resource name="users" list={UserList} icon={UserIcon} />
 </Admin>
);
```
```

[!custom menu icons](./img/custom-menu.gif)(./img/custom-menu.gif)

Using a Custom Home Page

By default, react-admin displays the list page of the first `Resource` element as home page. If you want to display a custom component instead, pass it in the `dashboard` prop of the `` component.

```
```jsx
// in src/Dashboard.js
import * as React from "react";
import { Card, CardContent, CardHeader } from '@material-ui/core';

export default () => (
 <Card>
 <CardHeader title="Welcome to the administration" />
 <CardContent>Lorem ipsum sic dolor amet...</CardContent>
 </Card>
);
```
```

```
```jsx
// in src/App.js
import Dashboard from './Dashboard';
```

```

const App = () => (
 <Admin dashboard={Dashboard} dataProvider={dataProvider}>
 // ...
 </Admin>
);
...

```

![Custom home page](./img/dashboard.png)(./img/dashboard.png)

## ## Adding a Login Page

Most admin apps require authentication. React-admin can check user credentials before displaying a page, and redirect to a login form when the REST API returns a 403 error code.

\*What\* those credentials are, and \*how\* to get them, are questions that you, as a developer, must answer. React-admin makes no assumption about your authentication strategy (basic auth, OAuth, custom route, etc.), but gives you the ability to plug your logic at the right place - using the `authProvider` object.

For this tutorial, since there is no public authentication API, we can use a fake authentication provider that accepts every login request, and stores the `username` in `localStorage`. Each page change will require that `localStorage` contains a `username` item.

The `authProvider` must expose 5 methods, each returning a `Promise`:

```

```jsx
// in src/authProvider.js
export default {
  // called when the user attempts to log in
  login: ({ username }) => {
    localStorage.setItem('username', username);
    // accept all username/password combinations
    return Promise.resolve();
  },
  // called when the user clicks on the logout button
  logout: () => {
    localStorage.removeItem('username');
    return Promise.resolve();
  },
  // called when the API returns an error
  checkError: ({ status }) => {
    if (status === 401 || status === 403) {
      localStorage.removeItem('username');
      return Promise.reject();
    }
    return Promise.resolve();
  },
  // called when the user navigates to a new location, to check for authentication

```

```

checkAuth: () => {
  return localStorage.getItem('username')
    ? Promise.resolve()
    : Promise.reject();
},
// called when the user navigates to a new location, to check for permissions / roles
getPermissions: () => Promise.resolve(),
};
...

```

****Tip**:** As the `AuthProvider` calls are asynchronous, you can easily fetch an authentication server in there.

To enable this authentication strategy, pass the client as the `AuthProvider` prop in the `` component:

```

```jsx
// in src/App.js
import Dashboard from './Dashboard';
import AuthProvider from './AuthProvider';

const App = () => (
 <Admin dashboard={Dashboard} authProvider={AuthProvider} dataProvider={dataProvider}>
 // ...
 </Admin>
);
...

```

Once the app reloads, it's now behind a login form that accepts everyone:

```

[![Login form](./img/login.gif)](./img/login.gif)

```

### ## Supporting Mobile Devices

The react-admin layout is already responsive. Try to resize your browser to see how the sidebar switches to a drawer on smaller screens.

But a responsive layout is not enough to make a responsive app. Datagrid components work well on desktop, but are absolutely not adapted to mobile devices. If your admin must be used on mobile devices, you'll have to provide an alternative component for small screens.

First, you should know that you don't have to use the `` component as `

` child. You can use any other component you like. For instance, the `` component:

```

```jsx
// in src/posts.js
import * as React from "react";
import { List, SimpleList } from 'react-admin';

export const PostList = (props) => (

```



```

<List {...props}>
  <SimpleList
    primaryText={record => record.title}
    secondaryText={record => `${record.views} views`}
    tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
  />
</List>
);
...

```

[![Mobile post list](./img/tutorial_mobile_post_list.gif)](./img/tutorial_mobile_post_list.gif)

The `<SimpleList>` component uses [material-ui's `<List>` and `<ListItem>` components](https://v4.mui.com/components/lists), and expects functions as `primaryText`, `secondaryText`, and `tertiaryText` props.

Note: Since `JSONRestServer` doesn't provide `views` or `published_at` values for posts, we switched to a custom API for those screenshots in order to demonstrate how to use some of the `SimpleList` component props.

That works fine on mobile, but now the desktop user experience is worse. The best compromise would be to use `<SimpleList>` on small screens, and `<Datagrid>` on other screens. That's where the `useMediaQuery` hook comes in:

```

```.jsx
// in src/posts.js
import * as React from "react";
import { useMediaQuery } from '@material-ui/core';
import { List, SimpleList, Datagrid, TextField, ReferenceField, EditButton } from 'react-admin';

export const PostList = (props) => {
 const isSmall = useMediaQuery(theme => theme.breakpoints.down('sm'));
 return (
 <List {...props}>
 {isSmall ? (
 <SimpleList
 primaryText={record => record.title}
 secondaryText={record => `${record.views} views`}
 tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
 />
) : (
 <Datagrid>
 <TextField source="id" />
 <ReferenceField label="User" source="userId" reference="users">
 <TextField source="name" />
 </ReferenceField>
 <TextField source="title" />
 <TextField source="body" />
 <EditButton />
 </Datagrid>
)}
 </List>
);
};

```

```

 </Datagrid>
)}
 </List>
);
}
...

```

This works exactly the way you expect. The lesson here is that react-admin takes care of responsive web design for the layout, but it's your job to use `useMediaQuery()` in pages.

[\[Responsive List\]\(./img/responsive-list.gif\)](/img/responsive-list.gif)

## ## Connecting To A Real API

Here is the elephant in the room of this tutorial. In real world projects, the dialect of your API (REST? GraphQL? Something else?) won't match the JSONPlaceholder dialect. Writing a Data Provider is probably the first thing you'll have to do to make react-admin work. Depending on your API, this can require a few hours of additional work.

React-admin delegates every data query to a Data Provider object, which acts as an adapter to your API. This makes react-admin capable of mapping any API dialect, using endpoints from several domains, etc.

For instance, let's imagine you have to use the `my.api.url` REST API, which expects the following parameters:

| Action              | Expected API request                                                                                       |
|---------------------|------------------------------------------------------------------------------------------------------------|
| Get list            | <code>GET http://my.api.url/posts?sort=["title","ASC"]&amp;range=[0, 24]&amp;filter={"title":"bar"}</code> |
| Get one record      | <code>GET http://my.api.url/posts/123</code>                                                               |
| Get several records | <code>GET http://my.api.url/posts?filter={"id":[123,456,789]}</code>                                       |
| Get related records | <code>GET http://my.api.url/posts?filter={"author_id":345}</code>                                          |
| Create a record     | <code>POST http://my.api.url/posts</code>                                                                  |
| Update a record     | <code>PUT http://my.api.url/posts/123</code>                                                               |
| Update records      | <code>PUT http://my.api.url/posts?filter={"id":[123,124,125]}</code>                                       |
| Delete a record     | <code>DELETE http://my.api.url/posts/123</code>                                                            |
| Delete records      | <code>DELETE http://my.api.url/posts?filter={"id":[123,124,125]}</code>                                    |

React-admin calls the Data Provider with one method for each of the actions of this list, and expects a Promise in return. These methods are called `getList`, `getOne`, `getMany`, `getManyReference`, `create`, `update`, `updateMany`, `delete`, and `deleteMany`. It's the Data Provider's job to emit HTTP requests and transform the response into the format expected by react-admin.

The code for a Data Provider for the `my.api.url` API is as follows:

```

```js
import { fetchUtils } from 'react-admin';
import { stringify } from 'query-string';

const apiUrl = 'https://my.api.com/';

```

```

const httpClient = fetchUtils.fetchJson;

export default {
  getList: (resource, params) => {
    const { page, perPage } = params.pagination;
    const { field, order } = params.sort;
    const query = {
      sort: JSON.stringify([field, order]),
      range: JSON.stringify([(page - 1) * perPage, page * perPage - 1]),
      filter: JSON.stringify(params.filter),
    };
    const url = `${apiUrl}/${resource}?${stringify(query)}`;

    return httpClient(url).then(({ headers, json }) => ({
      data: json,
      total: parseInt(headers.get('content-range').split('/').pop(), 10),
    }));
  },

  getOne: (resource, params) =>
    httpClient(`${apiUrl}/${resource}/${params.id}`).then(({ json }) => ({
      data: json,
    })),

  getMany: (resource, params) => {
    const query = {
      filter: JSON.stringify({ id: params.ids }),
    };
    const url = `${apiUrl}/${resource}?${stringify(query)}`;
    return httpClient(url).then(({ json }) => ({ data: json }));
  },

  getManyReference: (resource, params) => {
    const { page, perPage } = params.pagination;
    const { field, order } = params.sort;
    const query = {
      sort: JSON.stringify([field, order]),
      range: JSON.stringify([(page - 1) * perPage, page * perPage - 1]),
      filter: JSON.stringify({
        ...params.filter,
        [params.target]: params.id,
      }),
    };
    const url = `${apiUrl}/${resource}?${stringify(query)}`;

    return httpClient(url).then(({ headers, json }) => ({
      data: json,
      total: parseInt(headers.get('content-range').split('/').pop(), 10),
    }));
  },
};

```

```

    });
  },

  update: (resource, params) =>
    httpClient(`${apiUrl}/${resource}/${params.id}`, {
      method: 'PUT',
      body: JSON.stringify(params.data),
    }).then(({ json }) => ({ data: json })),

  updateMany: (resource, params) => {
    const query = {
      filter: JSON.stringify({ id: params.ids }),
    };
    return httpClient(`${apiUrl}/${resource}?${stringify(query)}`, {
      method: 'PUT',
      body: JSON.stringify(params.data),
    }).then(({ json }) => ({ data: json }));
  },

  create: (resource, params) =>
    httpClient(`${apiUrl}/${resource}`, {
      method: 'POST',
      body: JSON.stringify(params.data),
    }).then(({ json }) => ({
      data: { ...params.data, id: json.id },
    })),

  delete: (resource, params) =>
    httpClient(`${apiUrl}/${resource}/${params.id}`, {
      method: 'DELETE',
    }).then(({ json }) => ({ data: json })),

  deleteMany: (resource, params) => {
    const query = {
      filter: JSON.stringify({ id: params.ids }),
    };
    return httpClient(`${apiUrl}/${resource}?${stringify(query)}`, {
      method: 'DELETE',
    }).then(({ json }) => ({ data: json }));
  }
};
...

```

****Tip**:** `fetchUtils.fetchJson()` is just a shortcut for `fetch().then(r => r.json())`, plus a control of the HTTP response code to throw an `HTTPError` in case of 4xx or 5xx response. Feel free to use `fetch()` directly if it doesn't suit your needs.

Using this provider instead of the previous `jsonServerProvider` is just a matter of switching a function:

```

```jsx
// in src/app.js
import dataProvider from './dataProvider';

const App = () => (
 <Admin dataProvider={dataProvider}>
 // ...
 </Admin>
);
```

```

Conclusion

React-admin was built with customization in mind. You can replace any react-admin component with a component of your own, for instance to display a custom list layout, or a different edit form for a given resource.

Now that you've completed the tutorial, continue reading the [react-admin documentation](https://marmelab.com/react-admin/Readme.html), and read the [Material UI components documentation](https://v4.mui.com/).

Found in path(s):

* /opt/cola/permits/1360530718_1657515720.9292936/0/react-admin-3-19-11-tgz/package/docs/Tutorial.md

No license file was found, but licenses were detected in source scan.

layout: default

title: "The List View"

The List View

The List view displays a list of records fetched from the API, and allows users to filter, sort, select, and paginate the records. You can display the list as a Datagrid, a list of images, a calendar, or using a component of your own.

![The List View](./img/list-view.jpg)

The entry point for this view is the `<List>` component, which takes care of fetching the data. Then, it puts that data in a `ListContext` so that it's available for its descendants - usually `<Datagrid>`, which then delegates the rendering of each record property to [`<Field>`](./Fields.md) components.

The `<List>` Component

The `<List>` component fetches the list of records from the data provider, and renders the default list layout (title, buttons, filters, pagination). It delegates the rendering of the list of records to its child component. Usually, it's a `<Datagrid>`, responsible for displaying a table with one row for each record.

Here is the minimal code necessary to display a list of posts using a `<Datagrid>`:

```

```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField, DateField, BooleanField } from 'react-admin';

export const PostList = (props) => (
 <List {...props}>
 <Datagrid>
 <TextField source="id" />
 <TextField source="title" />
 <DateField source="published_at" />
 <TextField source="category" />
 <BooleanField source="commentable" />
 </Datagrid>
 </List>
);

// in src/App.js
import * as React from "react";
import { Admin, Resource } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';

import { PostList } from './posts';

const App = () => (
 <Admin dataProvider={jsonServerProvider('https://jsonplaceholder.typicode.com')}>
 <Resource name="posts" list={PostList} />
 </Admin>
);

export default App;
```

```

That's enough to display a basic post list, with functional sort and pagination:

![Simple posts list](./img/simple-post-list.png)

Here are all the props accepted by the ``<List>` component:

- * `[actions`](#actions)`
- * `[aside`](#aside-aside-component)`
- * `[bulkActionButtons`](#bulkactionbuttons)`
- * `[component`](#component)`
- * `[empty`](#empty-empty-page-component)`
- * `[exporter`](#exporter)`
- * `[filter`](#filter-permanent-filter)` (the permanent filter used in the REST request)
- * `[filterDefaultValues`](#filterdefaultvalues)` (the default values for `alwaysOn`` filters)

- * [`filters``](#filters-filter-inputs) (a React element used to display the filter form)
- * [`pagination``](#pagination-pagination-component)
- * [`perPage``](#perpage-pagination-size)
- * [`sort``](#sort-default-sort-field--order)
- * [`title``](#title)
- * [`syncWithLocation``](#synchronize-with-url)

`title`

The default title for a list view is "[resource] list" (e.g. "Posts list"). Use the `title`` prop to customize the List view title:

```
```jsx
// in src/posts.js
export const PostList = (props) => (
 <List {...props} title="List of posts">
 ...
 </List>
);
```
```

The title can be either a string or an element of your own.

`actions`

![Actions Toolbar](./img/actions-toolbar.png)

You can replace the list of default actions by your own elements using the `actions`` prop:

```
```jsx
import * as React from 'react';
import { cloneElement } from 'react';
import { List, ListActions, Button, FilterButton } from 'react-admin';
import IconEvent from '@material-ui/icons/Event';

const ListActions = (props) => (
 <TopToolbar>
 <FilterButton/>
 <CreateButton/>
 <ExportButton/>
 { /* Add your custom actions */ }
 <Button
 onClick={() => { alert('Your custom action'); }}
 label="Show calendar"
 >
 <IconEvent/>
 </Button>
 </TopToolbar>
);
```
```

```

);

export const PostList = (props) => (
  <List {...props} actions={<ListActions/>}>
    ...
  </List>
);
...

```

Note that in order to add the `<FilterButton>` component among your custom actions, either the parent `List` must have its `filters` prop set up or you must pass the filters to the button itself.

This allows you to further control how the default actions behave. For example, you could disable the `<ExportButton>` when the list is empty:

```

{% raw %}
```jsx
import * as React from 'react';
import { cloneElement, useMemo } from 'react';
import PropTypes from 'prop-types';
import {
 useListContext,
 TopToolbar,
 CreateButton,
 ExportButton,
 FilterButton,
 Button,
 sanitizeListRestProps
} from 'react-admin';
import IconEvent from '@material-ui/icons/Event';

const ListActions = (props) => {
 const {
 className,
 maxResults,
 ...rest
 } = props;
 const { total } = useListContext();

 return (
 <TopToolbar className={className} {...sanitizeListRestProps(rest)}>
 <FilterButton />
 <CreateButton />
 <ExportButton disabled={total === 0} maxResults={maxResults} />
 { /* Add your custom actions */ }
 <Button
 onClick={() => { alert('Your custom action'); }}
 label="Show calendar"
 >

```



```

 <IconEvent />
 </Button>
 </TopToolbar>
);
};

export const PostList = (props) => (
 <List {...props} actions={<ListActions />}>
 ...
 </List>
);
...
{% endraw %}

```

You can also use such a custom ``<ListActions>`` component to omit or reorder buttons based on permissions. Just pass the `permissions` down from the `List` component:

```

```jsx
export const PostList = ({ permissions, ...props }) => (
  <List {...props} actions={<PostActions permissions={permissions} {...props} />}>
    ...
  </List>
);
...

### `exporter`

```

![[Export Button]](/img/export-button.gif)

Among the default list actions, react-admin includes an ``<ExportButton>``. This button is disabled when there is no record in the current ``<List>``.

By default, clicking this button will:

1. Call the `dataProvider` with the current sort and filter (but without pagination),
2. Transform the result into a CSV string,
3. Download the CSV file.

The columns of the CSV file match all the fields of the records in the `dataProvider` response. That means that the export doesn't take into account the selection and ordering of fields in your ``<List>`` via ``Field`` components. If you want to customize the result, pass a custom `exporter` function to the ``<List>``. This function will receive the data from the `dataProvider` (after step 1) and replace steps 2-3 (i.e. it's in charge of transforming, converting, and downloading the file).

****Tip**:** For CSV conversion, you can import [jsonexport](https://github.com/kauegimenes/jsonexport#browser-import-examples), a CSV to JSON converter which is already a react-admin dependency. And for CSV download, take advantage of react-admin's `downloadCSV` function.

Here is an example for a Posts exporter, omitting, adding, and reordering fields:

```
```jsx
// in PostList.js
import { List, downloadCSV } from 'react-admin';
import jsonExport from 'jsonexport/dist';

const exporter = posts => {
 const postsForExport = posts.map(post => {
 const { backlinks, author, ...postForExport } = post; // omit backlinks and author
 postForExport.author_name = post.author.name; // add a field
 return postForExport;
 });
 jsonExport(postsForExport, {
 headers: ['id', 'title', 'author_name', 'body'] // order fields in the export
 }, (err, csv) => {
 downloadCSV(csv, 'posts'); // download as 'posts.csv` file
 });
};

const PostList = props => (
 <List {...props} exporter={exporter}>
 ...
 </List>
)
```
```

In many cases, you'll need more than simple object manipulation. You'll need to *augment* your objects based on relationships. For instance, the export for comments should include the title of the related post - but the export only exposes a `post_id` by default. For that purpose, the exporter receives a `fetchRelatedRecords` function as the second parameter. It fetches related records using your `dataProvider.getMany()` method and returns a promise.

Here is an example for a Comments exporter, fetching related Posts:

```
```jsx
// in CommentList.js
import { List, downloadCSV } from 'react-admin';
import jsonExport from 'jsonexport/dist';

const exporter = (records, fetchRelatedRecords) => {
 // will call dataProvider.getMany('posts', { ids: records.map(record => record.post_id) }), ignoring duplicate and
 // empty post_id
 fetchRelatedRecords(records, 'post_id', 'posts').then(posts => {
 const data = records.map(record => ({
 ...record,
 post_title: posts[record.post_id].title,
 }));
 jsonExport(data, {

```

```

 headers: ['id', 'post_id', 'post_title', 'body'],
 }, (err, csv) => {
 downloadCSV(csv, 'comments');
 });
});
};

```

```

const CommentList = props => (
 <List {...props} exporter={exporter}>
 ...
 </List>
)
...

```

**\*\*Tip\*\*:** If you need to call another verb in the exporter, take advantage of the third parameter passed to the function: it's the `dataProvider` function.

**\*\*Tip\*\*:** The `<ExportButton>` limits the main request to the `dataProvider` to 1,000 records. If you want to increase or decrease this limit, pass a `maxResults` prop to the `<ExportButton>` in a custom `<ListActions>` component, as explained in the previous section.

**\*\*Tip\*\*:** React-admin also provides a `<BulkExportButton>` component that depends on the `exporter`, and that you can use in the `bulkActionButtons` prop of the `<List>` component.

**\*\*Tip\*\*:** For complex (or large) exports, fetching all the related records and assembling them client-side can be slow. In that case, create the CSV on the server side, and replace the `<ExportButton>` component by a custom one, fetching the CSV route.

**\*\*Tip\*\*:** You may also remove the `<ExportButton>` by passing `false` to the `exporter` prop: `exporter={false}`

**\*\*Tip\*\*:** Looking for an `<ImportButton>`? React-admin doesn't provide this feature, but the community has an excellent third-party module for CSV import: [benwinding/react-admin-import-csv](https://github.com/benwinding/react-admin-import-csv).

### `bulkActionButtons`

![Bulk Action Buttons](./img/bulk-actions-toolbar.gif)

Bulk action buttons are buttons that affect several records at once, like mass deletion for instance. In the `<Datagrid>` component, the bulk actions toolbar appears when a user ticks the checkboxes in the first column of the table. The user can then choose a button from the bulk actions toolbar. By default, all list views have a single bulk action button, the bulk delete button. You can add other bulk action buttons by passing a custom element as the `bulkActionButtons` prop of the `<List>` component:

```

```jsx
import * as React from 'react';
import { Fragment } from 'react';
import Button from '@material-ui/core/Button';

```

```

import { BulkDeleteButton } from 'react-admin';
import ResetViewsButton from './ResetViewsButton';

const PostBulkActionButtons = props => (
  <Fragment>
    <ResetViewsButton label="Reset Views" {...props} />
    { /* default bulk delete action */ }
    <BulkDeleteButton {...props} />
  </Fragment>
);

export const PostList = (props) => (
  <List {...props} bulkActionButtons={ <PostBulkActionButtons /> }>
    ...
  </List>
);
...

```

****Tip**:** React-admin provides three components that you can use in `bulkActionButtons`: `<BulkDeleteButton>`, `<BulkUpdateButton>`, and `<BulkExportButton>`.

****Tip**:** You can also disable bulk actions altogether by passing `false` to the `bulkActionButtons` prop. When using a `Datagrid` inside a `List` with disabled bulk actions, the checkboxes column won't be added.

Bulk action button components receive several props allowing them to perform their job:

- * `resource`: the currently displayed resource (eg `posts`, `comments`, etc.)
- * `basePath`: the current router base path for the resource (eg `/posts`, `/comments`, etc.)
- * `filterValues`: the filter values. This can be useful if you want to apply your action on all items matching the filter.
- * `selectedIds`: the identifiers of the currently selected items.

Here is an example of `BulkUpdateButton` usage, which sets the `views` property of all posts to `0` optimistically:

```

```jsx
// in ./ResetViewsButton.js
import * as React from 'react';
import { VisibilityOff } from '@material-ui/icons';
import { BulkUpdateButton } from 'react-admin';

const views = { views: 0 };

const ResetViewsButton = (props) => (
 <BulkUpdateButton
 {...props}
 label="Reset Views"
 data={views}
 icon={ <VisibilityOff /> }
 />
);

```



```

const [updateMany, { loading }] = useUpdateMany(
 'posts',
 selectedIds,
 { views: 0 },
 {
 onSuccess: () => {
 refresh();
 notify('Posts updated');
 unselectAll('posts');
 },
 onFailure: error => notify('Error: posts not updated', { type: 'warning' }),
 }
);

return (
 <Button
 label="simple.action.resetViews"
 disabled={loading}
 onClick={updateMany}
 >
 <VisibilityOff />
 </Button>
);
};

export default CustomResetViewsButton;
```

```

But most of the time, bulk actions are mini-applications with a standalone user interface (in a Dialog). Here is the same `CustomResetViewsAction` implemented behind a confirmation dialog:

```

```jsx
// in ./CustomResetViewsButton.js
import * as React from 'react';
import { Fragment, useState } from 'react';
import {
 Button,
 Confirm,
 useUpdateMany,
 useRefresh,
 useNotify,
 useUnselectAll,
} from 'react-admin';

const CustomResetViewsButton = ({ selectedIds }) => {
 const [open, setOpen] = useState(false);
 const refresh = useRefresh();
 const notify = useNotify();

```

```

const unselectAll = useUnselectAll();
const [updateMany, { loading }] = useUpdateMany(
 'posts',
 selectedIds,
 { views: 0 },
 {
 onSuccess: () => {
 refresh();
 notify('Posts updated');
 unselectAll('posts');
 },
 onFailure: error => notify('Error: posts not updated', { type: 'warning' }),
 }
);
const handleClick = () => setOpen(true);
const handleDialogClose = () => setOpen(false);

const handleConfirm = () => {
 updateMany();
 setOpen(false);
};

return (
 <Fragment>
 <Button label="Reset Views" onClick={handleClick} />
 <Confirm
 isOpen={open}
 loading={loading}
 title="Update View Count"
 content="Are you sure you want to reset the views for these items?"
 onConfirm={handleConfirm}
 onClose={handleDialogClose}
 />
 </Fragment>
);
}

export default CustomResetViewsButton;
```

```

****Tip**:** `<Confirm>` leverages material-ui's `<Dialog>` component to implement a confirmation popup. Feel free to use it in your admins!

****Tip**:** `<Confirm>` text props such as `title` and `content` are translatable. You can pass translation keys in these props. Note: `content` is only translatable when value is `string`, otherwise it renders the content as a `ReactNode`.

****Tip**:** You can customize the text of the two `<Confirm>` component buttons using the `cancel` and `confirm` props which accept translation keys. You can customize the icons by setting the `ConfirmIcon` and `CancelIcon`

props, which accept a SvgIcon type.

****Tip**:** React-admin doesn't use the `<Confirm>` component internally, because deletes and updates are applied locally immediately, then dispatched to the server after a few seconds, unless the user chooses to undo the modification. That's what we call optimistic rendering. You can do the same for the `ResetViewsButton` by setting `undoable: true` in the last argument of `useUpdateMany()`, as follows:

```
```diff
// in ./CustomResetViewsButton.js
import * as React from "react";
import {
 Button,
 Confirm,
 useUpdateMany,
 useRefresh,
 useNotify,
 useUnselectAll,
} from 'react-admin';
import { VisibilityOff } from '@material-ui/icons';

const CustomResetViewsButton = ({ selectedIds }) => {
 const refresh = useRefresh();
 const notify = useNotify();
 const unselectAll = useUnselectAll();
 const [updateMany, { loading }] = useUpdateMany(
 'posts',
 selectedIds,
 { views: 0 },
 {
 onSuccess: () => {
 refresh();
- notify('Posts updated');
+ notify('Posts updated', { undoable: true }); // the last argument forces the display of 'undo' in the
notification
 unselectAll('posts');
 },
 onFailure: error => notify('Error: posts not updated', { type: 'warning' }),
+ mutationMode: 'undoable'
 }
);

 return (
 <Button
 label="simple.action.resetViews"
 disabled={loading}
 onClick={updateMany}
 >
 <VisibilityOff />
)
}
```



```

 </Button>
);
};
...

```

### ### `filters`: Filter Inputs

![List Filters](./img/list\_filter.gif)

You can add an array of filter Inputs to the List using the `filters` prop:

```

```jsx
const postFilters = [
  <TextInput label="Search" source="q" alwaysOn />,
  <TextInput label="Title" source="title" defaultValue="Hello, World!" />,
];

export const PostList = (props) => (
  <List {...props} filters={postFilters}>
    ...
  </List>
);
...

```

****Tip**:** Don't mix up this `filters` prop, expecting an array of `` elements, with the `filter` props, which expects an object to define permanent filters (see below).

Filter Inputs are regular inputs. `` hides them all by default, except those that have the `alwaysOn` prop.

You can also display filters as a sidebar:

!["<FilterList>` sidebar](./img/filter-sidebar.gif)

For more details about customizing filters, see the [Filtering the List](#filtering-the-list) section.

`filter`: Permanent Filter

You can choose to always filter the list, without letting the user disable this filter - for instance to display only published posts. Write the filter to be passed to the data provider in the `filter` props:

```

{% raw %}
```jsx
// in src/posts.js
export const PostList = (props) => (
 <List {...props} filter={{ is_published: true }}>
 ...
 </List>
);

```

...

```
{% endraw % }
```

The actual filter parameter sent to the data provider is the result of the combination of the *\*user\** filters (the ones set through the ``filters`` component form), and the *\*permanent\** filter. The user cannot override the permanent filters set by way of ``filter``.

### ### ``filterDefaultValues``

To set default values to filters, you can either pass an object literal as the ``filterDefaultValues`` prop of the `<List>` element, or use the ``defaultValue`` prop of any input component.

There is one exception: inputs with ``alwaysOn`` don't accept ``defaultValue``. You have to use the ``filterDefaultValues`` for those.

```
{% raw % }
```

```
```jsx
```

```
// in src/posts.js
```

```
const postFilters = [
```

```
  <TextInput label="Search" source="q" alwaysOn />,
```

```
  <BooleanInput source="is_published" alwaysOn />,
```

```
  <TextInput source="title" defaultValue="Hello, World!" />,
```

```
];
```

```
export const PostList = (props) => (
```

```
  <List {...props} filters={postFilters} filterDefaultValues={{ is_published: true }}>
```

```
    ...
```

```
  </List>
```

```
);
```

```
...
```

```
{% endraw % }
```

****Tip**:** The ``filter`` and ``filterDefaultValues`` props have one key difference: the ``filterDefaultValues`` can be overridden by the user, while the ``filter`` values are always sent to the data provider. Or, to put it otherwise:

```
```js
```

```
const filterSentToDataProvider = { ...filterDefaultValues, ...filterChosenByUser, ...filter };
```

```
...
```

### ### ``perPage``: Pagination Size

By default, the list paginates results by groups of 10. You can override this setting by specifying the ``perPage`` prop:

```
```jsx
```

```
// in src/posts.js
```

```
export const PostList = (props) => (
```

```
  <List {...props} perPage={25}>
```

```
    ...
```

```
</List>
);
...

```

`sort`: Default Sort Field & Order

Pass an object literal as the `sort` prop to determine the default `field` and `order` used for sorting:

```
{% raw %}
```jsx
// in src/posts.js
export const PostList = (props) => (
 <List {...props} sort={{ field: 'published_at', order: 'DESC' }}>
 ...
 </List>
);
...
{% endraw %}

```

`sort` defines the \*default\* sort order ; the list remains sortable by clicking on column headers.

For more details on list sort, see the [Sorting The List](#sorting-the-list) section below.

### ### `pagination`: Pagination Component

The `pagination` prop allows to replace the default pagination controls by your own.

```
```jsx
// in src/MyPagination.js
import { Pagination, List } from 'react-admin';

const PostPagination = props => <Pagination rowsPerPageOptions={[10, 25, 50, 100]} {...props} />;

export const PostList = (props) => (
  <List {...props} pagination={ <PostPagination /> }>
    ...
  </List>
);
...

```

See [Paginating the List](#paginating-the-list) below for details.

`aside`: Aside Component

You may want to display additional information on the side of the list. Use the `aside` prop for that, passing the component of your choice:

```
{% raw %}
```

```

```jsx
const Aside = () => (
 <div style={{ width: 200, margin: '1em' }}>
 <Typography variant="h6">Post details</Typography>
 <Typography variant="body2">
 Posts will only be published once an editor approves them
 </Typography>
 </div>
);

const PostList = props => (
 <List aside={<Aside />} {...props}>
 ...
 </List>
);
```
{% endraw %}

```

The `aside` component can call the `useListContext()` hook to receive the same props as the `List` child component, including the following:

```

* `basePath`,
* `currentSort`,
* `data`,
* `defaultTitle`,
* `filterValues`,
* `ids`,
* `page`,
* `perPage`,
* `resource`,
* `selectedIds`,
* `total`,
* `version`,

```

That means you can display additional details of the current list in the aside component:

```

{% raw %}
```jsx
const Aside = () => {
 const { data, ids } = useListContext();
 return (
 <div style={{ width: 200, margin: '1em' }}>
 <Typography variant="h6">Posts stats</Typography>
 <Typography variant="body2">
 Total views: {ids.map(id => data[id]).reduce((sum, post) => sum + post.views, 0)}
 </Typography>
 </div>
);
};
```

```

```
};  
...  
{% endraw % }
```

`empty`: Empty Page Component

When there is no result, and there is no active filter, and the resource has a create page, react-admin displays a special page inviting the user to create the first record.

You can use the `empty` prop to replace that page by a custom component:

```
{% raw % }  
```jsx  
import Box from '@material-ui/core/Box';
import Button from '@material-ui/core/Button';
import Typography from '@material-ui/core/Typography';
import { CreateButton, List, useListContext } from 'react-admin';

const Empty = () => {
 const { basePath, resource } = useListContext();
 return (
 <Box textAlign="center" m={ 1 }>
 <Typography variant="h4" paragraph>
 No products available
 </Typography>
 <Typography variant="body1">
 Create one or import from a file
 </Typography>
 <CreateButton basePath={basePath} />
 <Button onClick={/* ... */}>Import</Button>
 </Box>
);
};

const ProductList = props => (
 <List empty={ <Empty /> } {...props}>
 ...
 </List>
);
...
{% endraw % }
```

The `empty` component can call the `useListContext()` hook to receive the same props as the `List` child component, including the following:

- `basePath`,
- `currentSort`,
- `data`,

- `defaultTitle`,
- `filterValues`,
- `ids`,
- `page`,
- `perPage`,
- `resource`,
- `selectedIds`,
- `total`,
- `version`,

You can also set the `empty` props value to `false` to bypass the empty page display and render an empty list instead.

```

...
import { List } from 'react-admin';

const ProductList = props => (
 <List empty={false} {...props}>
 ...
 </List>
);
...

```

### `component`

By default, the List view renders the main content area inside a material-ui `` element. The actual layout of the list depends on the child component you're using (`<Datagrid>`, `

Some List layouts display each record in a ``, in which case the user ends up seeing a card inside a card, which is bad UI. To avoid that, you can override the main area container by passing a `component` prop:

```

```jsx
// use a div as root component
const PostList = props => (
  <List component="div" {...props}>
    ...
  </List>
);

// use a custom component as root component
const PostList = props => (
  <List component={MyComponent} {...props}>
    ...
  </List>
);
...

```

The default value for the `component` prop is `Card`.

Synchronize With URL

When a `<List>` based component (eg: `<PostList>`) is passed as a `<Resource list>`, react-admin synchronizes its parameters (sort, pagination, filters) with the query string in the URL (using `react-router` location`). It does so by setting the `<List syncWithLocation>` prop by default.

When you use a `<List>` component anywhere else than as `<Resource list>`, `syncWithLocation` isn't enabled`, and so `<List>` doesn't synchronize its parameters with the URL - the `<List>` parameters are kept in a local state, independent for each `<List>` instance. This allows to have multiple lists on a single page. The drawback is that a hit on the "back" button doesn't restore the previous list parameters.

You may, however, wish to enable `syncWithLocation` on a <List>` component that is not a <Resource list>`. For instance, you may want to display a <List>` of Posts in a Dashboard, and allow users to use the "back" button to undo a sort, pagination, or filter change on that list. In such cases, set the syncWithLocation` prop to true`:`

```
{% raw %}
```jsx
const Dashboard = () => (
 <div>
 // ...
 <ResourceContextProvider value="posts">
 <List syncWithLocation basePath="/posts" >
 <SimpleList
 primaryText={record => record.title}
 secondaryText={record => `${record.views} views`}
 tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
 />
 </List>
 </ResourceContextProvider>
 </div>
)
```
{% endraw %}
```

CSS API

The `List` component accepts the usual className` prop but you can override many class names injected to the inner components by React-admin thanks to the classes` property (as most Material UI components, see their [documentation about it](https://v4.mui.com/customization/components/#overriding-styles-with-classes)). This property accepts the following keys:`

| Rule name | Description |
|------------------------|---|
| <code>`root`</code> | Alternative to using <code>className`. Applied to the root element</code> |
| <code>`actions`</code> | Applied to the actions container |
| <code>`main`</code> | Applied to the main container |
| <code>`content`</code> | Applied to the child component inside the main container |

| `bulkActionsDisplayed` | Applied to the child component inside the main container when there are selected records
|
| `noResults` | Applied to the component shown when there is no result |

You can customize the `

` styles by passing a `classes` object as prop, through `useStyles()`. Here is an example:

```
{% raw %}  
```jsx  
import * as React from 'react';
import { makeStyles } from '@material-ui/core';

const useStyles = makeStyles({
 actions: {
 backgroundColor: '#ccc',
 },
});

const PostList = props => {
 const classes = useStyles(props);
 return (
 <List {...props} classes={{ actions: classes.actions }}>
 <Datagrid>
 ...
 </Datagrid>
 </List>
);
}

export default PostList;
```  
{% endraw %}
```

****Tip**:** The `List` component `classes` can also be customized for all instances of the component with its global css name `"RaList"` as [describe here](https://marmelab.com/blog/2019/12/18/react-admin-3-1.html#theme-overrides)

Filtering The List

```
<table><tbody><tr style="border:none">  
<td style="width:50%;border:none;">  
<a title="Filter Button/Form Combo" href="/img/list_filter.gif"></a>  
</td>  
<td style="width:50%;border:none;">  
<a title="<FilterList> Sidebar" href="/img/filter-sidebar.gif"></a>  
</td>  
</tr></tbody></table>
```


One of the most important features of the List page is the ability to filter the results. React-admin does its best to offer a powerful filter functionality, and to get out of the way when you want to go further.

The next sections explain how to use the filter functionality. And first, a few explanations about the inner workings of filters:

- [Filter Query Parameter](#filter-query-parameter)
- [Linking To A Pre-Filtered List](#linking-to-a-pre-filtered-list)

React-admin proposes several UI components to let users see and modify filters, and gives you the tools to build custom ones.

- The Filter Button/Form Combo
 - [Usage](#the-filter-buttonform-combo)
 - [Full-Text Search](#full-text-search)
 - [Quick Filters](#quick-filters)
- The `<FilterList>` Sidebar
 - [Usage](#the-filterlist-sidebar)
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- [Saved Queries: Let Users Save Filter And Sort](#saved-queries-let-users-save-filter-and-sort)
- [Building A Custom Filter](#building-a-custom-filter)

Filter Query Parameter

React-admin uses the `filter` query parameter from the URL to determine the filters to apply to the list. To change the filters, react-admin simply changes this `filter` query parameter, and the `<List>` components fetches `dataProvider.getList()` again with the new filters.

Here is a typical List URL:

```
>  
https://myadmin.dev/#/posts?displayedFilters=%7B%22commentable%22%3Atrue%7D&filter=%7B%22commentable%22%3Atrue%2C%22q%22%3A%22lorem%20%22%7D&order=DESC&page=1&perPage=10&sort=published_at
```

Once decoded, the `filter` query parameter reveals as a JSON value:

```
...  
filter={"commentable":true,"q":"lorem "}  
...
```

You can change the filters by updating the query parameter, e.g. using the `<Link>` component or the `history.push()` method from `react-router`.

****Tip****: Once a user sets a filter, react-admin persists the filter value in the application state, so that when the user comes back to the list, they should see the filtered list. That's a design choice.

Linking To A Pre-Filtered List

As the filter values are taken from the URL, you can link to a pre-filtered list by setting the `filter` query parameter.

For instance, if you have a list of tags, you can display a button for each category to link to the list of posts filtered by that tag:

```
{% raw %}
```jsx
import * as React from "react";
import Button from '@material-ui/core/Button';
import { Link } from 'react-router-dom';

const LinkToRelatedProducts = ({ record }) => {
 const translate = useTranslate();
 return record ? (
 <Button
 color="primary"
 component={Link}
 to={{
 pathname: '/posts',
 search: `filter=${JSON.stringify({ category_id: record.id })}`,
 }}
 >
 All posts with the category {record.name} ;
 </Button>
) : null;
};
...
{% endraw %}
```

You can use this button e.g. as a child of ``<Datagrid>`. You can also create a custom Menu button with that technique to link to the unfiltered list by setting the filter value to `{}`.

### ### The Filter Button/Form Combo

![List Filters](./img/list\_filter.gif)

The default appearance for filters is an inline form displayed on top of the list. Users also see a dropdown button allowing to add more inputs to that form. This functionality relies on the `filters` prop:

```
```jsx
import { TextInput } from 'react-admin';

const postFilters = [
  <TextInput label="Search" source="q" alwaysOn />,
  <TextInput label="Title" source="title" defaultValue="Hello, World!" />,
];
...
```
```

Elements of the `filters` array are regular inputs. That means you can build sophisticated filters based on references, array values, etc. `

` hides all inputs in the filter form by default, except those that have the `alwaysOn` prop.

**\*\*Tip\*\*:** For technical reasons, react-admin does not accept Filter inputs having both a `defaultValue` and `alwaysOn`. To set default values for always on filters, use the [`filterDefaultValues`](#filterdefaultvalues) prop of the `

` component instead.

To inject the filter form in a `

`, use the `filters` prop:

```
```jsx
export const PostList = (props) => (
  <List {...props} filters={postFilters}>
    ...
  </List>
);
```
```

`<List>` uses the elements passed as `filters` twice:

- once to render the filter *form*
- once to render the filter *button* (using each element `label`, falling back to the humanized `source`)

#### #### Full-Text Search

(./img/search\_input.gif)

In addition to [the usual input types](./Inputs.md) (`<TextInput>`, ``, which is designed especially for the filter form. It's like a `` with a magnifier glass icon - exactly the type of input users look for when they want to do a full-text search.

```
```jsx
import { SearchInput, TextInput } from 'react-admin';

const postFilters = [
  <SearchInput source="q" alwaysOn />
];
```
```

In the example given above, the `q` filter triggers a full-text search on all fields. It's your responsibility to implement the full-text filtering capabilities in your `dataProvider`, or in your API.

#### #### Quick Filters

(./img/quick\_filters.gif)

Users usually dislike using their keyboard to filter a list (especially on mobile). A good way to satisfy this user requirement is to turn filters into *quick filter*. A Quick filter is a filter with a non-editable `defaultValue`. Users

can only enable or disable them.

Here is how to implement a generic ``<QuickFilter>`` component:

```
```jsx
import { SearchInput } from 'react-admin';
import { makeStyles, Chip } from '@material-ui/core';

const useQuickFilterStyles = makeStyles(theme => ({
  chip: {
    marginBottom: theme.spacing(1),
  },
}));

const QuickFilter = ({ label }) => {
  const translate = useTranslate();
  const classes = useQuickFilterStyles();
  return <Chip className={classes.chip} label={translate(label)} />;
};

const postFilters = [
  <SearchInput source="q" alwaysOn />,
  <QuickFilter source="commentable" label="Commentable" defaultValue={true} />,
  <QuickFilter source="views_lte" label="Low views" defaultValue={150} />,
  <QuickFilter source="tags" label="Tagged Code" defaultValue={[3]} />,
];
```
```

**\*\*Tip\*\*:** It's currently not possible to use two quick filters for the same source.

### The ``<FilterList>`` Sidebar

![Filter Sidebar](./img/filter-sidebar.gif)

An alternative UI to the Filter Button/Form Combo is the FilterList Sidebar. Similar to what users usually see on e-commerce websites, it's a panel with many simple filters that can be enabled and combined using the mouse. The user experience is better than the Button/Form Combo, because the filter values are explicit, and it doesn't require typing anything in a form. But it's a bit less powerful, as only filters with a finite set of values (or intervals) can be used in the ``<FilterList>``.

#### Basic usage

The ``<FilterList>`` component expects a list of ``<FilterListItem>`` as children. Each ``<FilterListItem>`` defines a filter `label` and a `value`, which is merged with the current filter value when enabled by the user. Here is an example usage for a list of customers:

```
{% raw %}
```jsx
import * as React from 'react';
```

```

import AccessTimeIcon from '@material-ui/icons/AccessTime';
import MonetizationOnIcon from '@material-ui/icons/MonetizationOnOutlined';
import MailIcon from '@material-ui/icons/MailOutline';
import LocalOfferIcon from '@material-ui/icons/LocalOfferOutlined';
import { FilterList, FilterListItem } from 'react-admin';
import {
  endOfYesterday,
  startOfWeek,
  subWeeks,
  startOfMonth,
  subMonths,
} from 'date-fns';

```

```

import segments from '../segments/data';

```

```

const LastVisitedFilter = () => (
  <FilterList label="Last visited" icon={<AccessTimeIcon />}>
    <FilterListItem
      label="Today"
      value={{
        last_seen_gte: endOfYesterday().toISOString(),
        last_seen_lte: undefined,
      }}
    />
    <FilterListItem
      label="This week"
      value={{
        last_seen_gte: startOfWeek(new Date()).toISOString(),
        last_seen_lte: undefined,
      }}
    />
    <FilterListItem
      label="Last week"
      value={{
        last_seen_gte: subWeeks(startOfWeek(new Date()), 1).toISOString(),
        last_seen_lte: startOfWeek(new Date()).toISOString(),
      }}
    />
    <FilterListItem
      label="This month"
      value={{
        last_seen_gte: startOfMonth(new Date()).toISOString(),
        last_seen_lte: undefined,
      }}
    />
    <FilterListItem
      label="Last month"
      value={{

```

```

        last_seen_gte: subMonths(startOfMonth(new Date()),1).toISOString(),
        last_seen_lte: startOfMonth(new Date()).toISOString(),
    }}
</>
<FilterListItem
  label="Earlier"
  value={{
    last_seen_gte: undefined,
    last_seen_lte: subMonths(startOfMonth(new Date()),1).toISOString(),
  }}
/>
</FilterList>
);
const HasOrderedFilter = () => (
  <FilterList
    label="Has ordered"
    icon={<MonetizationOnIcon />}
  >
    <FilterListItem
      label="True"
      value={{
        nb_commands_gte: 1,
        nb_commands_lte: undefined,
      }}
    />
    <FilterListItem
      label="False"
      value={{
        nb_commands_gte: undefined,
        nb_commands_lte: 0,
      }}
    />
  </FilterList>
);
const HasNewsletterFilter = () => (
  <FilterList
    label="Has newsletter"
    icon={<MailIcon />}
  >
    <FilterListItem
      label="True"
      value={{ has_newsletter: true }}
    />
    <FilterListItem
      label="False"
      value={{ has_newsletter: false }}
    />
  </FilterList>
);

```

```

);
const SegmentFilter = () => (
  <FilterList
    label="Segment"
    icon={<LocalOfferIcon />}
  >
    {segments.map(segment => (
      <FilterListItem
        label={segment.name}
        key={segment.id}
        value={{ groups: segment.id }}
      />
    ))}
  </FilterList>
);
...
{% endraw %}

```

Placing Filters In A Sidebar

You can place these `<FilterList>` anywhere inside a `<List>`. The most common case is to put them in a sidebar that is on the left-hand side of the `Datagrid`. You can use the `aside` property for that:

```

```jsx
import * as React from 'react';
import { Card as MuiCard, CardContent, withStyles } from '@material-ui/core';

import { LastVisitedFilter, HasOrderedFilter, HasNewsletterFilter, SegmentFilter } from './filters';

const Card = withStyles(theme => ({
 root: {
 [theme.breakpoints.up('sm')]: {
 order: -1, // display on the left rather than on the right of the list
 width: '15em',
 marginRight: '1em',
 },
 [theme.breakpoints.down('sm')]: {
 display: 'none',
 },
 },
}))(MuiCard);

const FilterSidebar = () => (
 <Card>
 <CardContent>
 <LastVisitedFilter />
 <HasOrderedFilter />
 <HasNewsletterFilter />

```

```

 <SegmentFilter />
 </CardContent>
</Card>
);

const CustomerList = props => (
 <List aside={<FilterSidebar />}>
 // ...
 </List>
)
...

```

**\*\*Tip\*\*:** The `<FilterList>` Sidebar is not a good UI for small screens. You can choose to hide it on small screens (as in the previous example). A good tradeoff is to use `<FilterList>` on large screens, and the Filter Button/Form combo on Mobile.

#### #### Live Search

![Filter Live Search](./img/filter-live-search.gif)

The filter sidebar is not a form. Therefore, if your users need to enter complex filters, you'll have to recreate a filter form using react-final-form (see the [Building a custom filter](#building-a-custom-filter) section below for an example). However, if you only need one text input with a filter-as-you-type behavior, you'll find the `<FilterLiveSearch>` component convenient.

It outputs a form containing a single `<SearchInput>`, which modifies the page filter on change. That's usually what users expect for a full-text filter. `<FilterLiveSearch>` only needs a `source` field.

So for instance, to add a search filter on the customer full name, add the following line to the Sidebar:

```

```diff
+import { FilterLiveSearch } from 'react-admin';

const FilterSidebar = () => (
  <Card>
    <CardContent>
+    <FilterLiveSearch source="full_name" />
    <LastVisitedFilter />
    <HasOrderedFilter />
    <HasNewsletterFilter />
    <SegmentFilter />
  </CardContent>
</Card>
);
...

```

Saved Queries: Let Users Save Filter And Sort

[![Saved Queries in FilterList](https://marmelab.com/ra-enterprise/modules/assets/ra-preferences-SavedQueriesList.gif)](https://marmelab.com/ra-enterprise/modules/assets/ra-preferences-SavedQueriesList.gif)

Saved Queries are an [Enterprise Edition](https://marmelab.com/ra-enterprise) feature letting users save a combination of filters and sort parameters into a new, personal filter. Saved queries persist between sessions, so users can find their custom queries even after closing and reopening the admin. Saved queries are available both for the Filter Button/Form combo and for the `<FilterList>` Sidebar:

- `<FilterWithSave>` is a drop-in replacement for react-admin's `<Filter>` component

```
``diff
import {
- Filter,
  SelectInput,
  DateInput,
  List,
  Datagrid,
  TextField,
  NumberField,
  DateField
} from 'react-admin';
+import { FilterWithSave } from '@react-admin/ra-preferences';

const SongFilter = props => (
- <Filter {...props}>
+ <FilterWithSave {...props}>
  <SelectInput
    choices=[
      { id: 'Apple', name: 'Apple' },
      { id: 'Atlantic', name: 'Atlantic' },
      { id: 'Capitol', name: 'Capitol' },
      { id: 'Chess', name: 'Chess' },
      { id: 'Columbia', name: 'Columbia' },
      { id: 'DGC', name: 'DGC' },
      { id: 'London', name: 'London' },
      { id: 'Tamla', name: 'Tamla' },
    ]
    source="recordCompany"
  />
  <DateInput source="released_gte" label="Released after" />
  <DateInput source="released_lte" label="Released before" />
- </Filter>
+ </FilterWithSave>
);

const SongList = props => (
  <List {...props} filters={<SongFilter />}>
```

```

    <Datagrid rowClick="edit">
      <TextField source="title" />
      <TextField source="artist" />
      <TextField source="writer" />
      <TextField source="producer" />
      <TextField source="recordCompany" />
      <NumberField source="rank" />
      <DateField source="released" />
    </Datagrid>
  </List>
);
...

```

- `<SavedFilterList>` is a complement to `<FilterList>` sections for the filter sidebar

```

...diff
import { FilterList, FilterListItem, List, Datagrid } from 'react-admin';
import { Card, CardContent } from '@material-ui/core';

+import { SavedQueriesList } from '@react-admin/ra-preferences';

const SongFilterSidebar = () => (
  <Card>
    <CardContent>
+    <SavedQueriesList />
    <FilterList label="Record Company" icon={ <BusinessIcon /> }>
      ...
    </FilterList>
    <FilterList label="Released" icon={ <DateRangeIcon /> }>
      ...
    </FilterList>
    </CardContent>
  </Card>
);

const SongList = props => (
  <List { ...props } aside={ <SongFilterSidebar /> }>
    <Datagrid>
      ...
    </Datagrid>
  </List>
);
...

```

For more details about Saved Queries, check the [ra-preferences` module](<https://marmelab.com/react-admin/enterprise/modules/ra-preferences#savedquerieslist-and-filterwithsave-store-user-queries-in-preferences>) in React-Admin Enterprise Edition.

Building a Custom Filter

![Filters with submit button](./img/filter_with_submit.gif)

If neither the Filter button/form combo nor the `<FilterList>` sidebar match your need, you can always build your own. React-admin provides shortcuts to facilitate the development of custom filters.

For instance, by default, the filter button/form combo doesn't provide a submit button, and submits automatically after the user has finished interacting with the form. This provides a smooth user experience, but for some APIs, it can cause too many calls.

In that case, the solution is to process the filter when users click on a submit button, rather than when they type values in form inputs. React-admin doesn't provide any component for that, but it's a good opportunity to illustrate the internals of the filter functionality. We'll actually provide an alternative implementation to the Filter button/form combo.

To create a custom filter UI, we'll have to override the default List Actions component, which will contain both a Filter Button and a Filter Form, interacting with the List filters via the ListContext.

Filter Callbacks

The new element can use the `useListContext()` hook to interact with the URI query parameter more easily. The hook returns the following constants:

- `filterValues`: Value of the filters based on the URI, e.g. `{ "commentable": true, "q": "lorem " }`
- `setFilters()`: Callback to set the filter values, e.g. `setFilters({ "commentable": true })`
- `displayedFilters`: Names of the filters displayed in the form, e.g. `['commentable', 'title']`
- `showFilter()`: Callback to display an additional filter in the form, e.g. `showFilter('views')`
- `hideFilter()`: Callback to hide a filter in the form, e.g. `hideFilter('title')`

Let's use this knowledge to write a custom `<List>` component that filters on submit.

Custom Filter Button

The `<PostFilterButton>` shows the filter form on click. We'll take advantage of the `showFilter` function:

```
``jsx
import { useListContext } from 'react-admin';
import { Button } from "@material-ui/core";
import ContentFilter from "@material-ui/icons/FilterList";

const PostFilterButton = () => {
  const { showFilter } = useListContext();
  return (
    <Button
      size="small"
      color="primary"
      onClick={() => showFilter("main")}
    />
  )
}
```

```

        startIcon={<ContentFilter />}
      >
        Filter
      </Button>
    );
  };
  ...

```

Normally, `showFilter()` adds one input to the `displayedFilters` list. As the filter form will be entirely hidden or shown, we use `showFilter()` with a virtual "main" input, which represents the entire form.

Custom Filter Form

Next is the filter form component, displayed only when the "main" filter is displayed (i.e. when a user has clicked the filter button). The form inputs appear directly in the form, and the form submission triggers the `setFilters()` callback passed as parameter. We'll use `react-final-form` to handle the form state:

```

{% raw %}
```jsx
import * as React from 'react';
import { Form } from 'react-final-form';
import { Box, Button, InputAdornment } from '@material-ui/core';
import SearchIcon from '@material-ui/icons/Search';
import { TextInput, NullableBooleanInput, useListContext } from 'react-admin';

const PostFilterForm = () => {
 const {
 displayedFilters,
 filterValues,
 setFilters,
 hideFilter
 } = useListContext();

 if (!displayedFilters.main) return null;

 const onSubmit = (values) => {
 if (Object.keys(values).length > 0) {
 setFilters(values);
 } else {
 hideFilter("main");
 }
 };

 const resetFilter = () => {
 setFilters({}, []);
 };

 return (

```

```

<div>
 <Form onSubmit={onSubmit} initialValues={filterValues}>
 {{{ handleSubmit }} => (
 <form onSubmit={handleSubmit}>
 <Box display="flex" alignItems="flex-end" mb={1}>
 <Box component="span" mr={2}>
 /* Full-text search filter. We don't use <SearchFilter> to force a large form input */
 <TextInput
 resettable
 helperText={false}
 source="q"
 label="Search"
 InputProps={{
 endAdornment: (
 <InputAdornment>
 <SearchIcon color="disabled" />
 </InputAdornment>
)
 }}
 />
 </Box>
 <Box component="span" mr={2}>
 /* Commentable filter */
 <NullableBooleanInput helperText={false} source="commentable" />
 </Box>
 <Box component="span" mr={2} mb={1.5}>
 <Button variant="outlined" color="primary" type="submit">
 Filter
 </Button>
 </Box>
 <Box component="span" mb={1.5}>
 <Button variant="outlined" onClick={resetFilter}>
 Close
 </Button>
 </Box>
 </form>
)}
 </Form>
 </div>
);
};
...
{% endraw %}

```

#### #### Using The Custom Filters in The List Actions

To finish, create a ``<ListAction>`` component and pass it to the ``<List>`` component using the `actions` prop:

```

```jsx
import { TopToolbar, ExportButton } from 'react-admin';
import { Box } from '@material-ui/core';

const ListActions = () => (
  <Box width="100%">
    <TopToolbar>
      <PostFilterButton />
      <ExportButton />
    </TopToolbar>
    <PostFilterForm />
  </Box>
);

export const PostList = (props) => (
  <List {...props} actions={<ListActions />}>
    ...
  </List>
);
```


```

**\*\*Tip\*\*:** No need to pass any `filters` to the list anymore, as the `` component will display them.

You can use a similar approach to offer alternative User Experiences for data filtering, e.g. to display the filters as a line in the datagrid headers.

### ### Global Search

Although list filters allow to make precise queries using per-field criteria, users often prefer simpler interfaces like full-text search. After all, that's what they use every day on search engines, email clients, and in their file explorer.

If you want to display a full-text search allowing to look for any record in the admin using a single form input, check out [\[ra-search\]](https://marmelab.com/ra-enterprise/modules/ra-search)(https://marmelab.com/ra-enterprise/modules/ra-search), an [\[Enterprise Edition\]](https://marmelab.com/ra-enterprise)(https://marmelab.com/ra-enterprise)  module.

![[ra-search basic]](https://marmelab.com/ra-enterprise/modules/assets/ra-search-overview.gif)

`ra-search` can plug to any existing search engine (ElasticSearch, Lucene, or custom search engine), and lets you customize the search results to provide quick navigation to related items, turning the search engine into an "Omnibox":

![[ra-search demo]](https://marmelab.com/ra-enterprise/modules/assets/ra-search-demo.gif)

For more details about the global search, check the [\[ra-search` module\]](https://marmelab.com/ra-enterprise/modules/ra-search)(https://marmelab.com/ra-enterprise/modules/ra-search) in React-Admin Enterprise Edition.

### ## Sorting The List

```

<table><tbody><tr style="border:none">
<td style="width:55%;border:none;">
<a title="<Datagrid> column sort" href="/img/sort-column-header.gif">
</td>
<td style="width:45%;border:none;">
<a title="<SortButton> Component" href="/img/sort-button.gif">
</td>
</tr></tbody></table>

```

React-admin does its best to offer a powerful sort functionality, and to get out of the way when you want to go further.

The next sections explain how to use the sort functionality. And first, a few explanations about the inner workings of sorting in react-admin:

- [Sort Query Parameter](#sort-query-parameter)
- [Linking To A Pre-Sorted List](#linking-to-a-pre-sorted-list)

React-admin proposes several UI components to let users see and modify sort parameters, and gives you the tools to build custom ones.

- The ``<Datagrid>` Column Headers
  - [Usage](#using-datagrid-headers-to-modify-list-sort)
  - [Disabling Sorting](#disabling-sorting)
  - [Specifying A Sort Field](#specifying-a-sort-field)
  - [Specifying The Sort Order](#specifying-the-sort-order)
- The ``<SortButton>` Component
  - [Usage](#the-sortbutton-component)
  - [Building A Custom Sort Control](#building-a-custom-sort-control)

### ### Sort Query Parameter

Just like for the filters, the List view uses the `sort` and `order` query parameters to determine the sort field and order passed to `dataProvider.getList`.

Here is a typical List URL:

```

>
https://myadmin.dev/#/posts?displayedFilters=%7B%22commentable%22%3Atrue%7D&filter=%7B%22commentable%22%3Atrue%2C%22q%22%3A%22lorem%20%22%7D&order=DESC&page=1&perPage=10&sort=published_at

```

Once decoded, this URL reveals the intended sort:

```

...
sort=published_at

```

```
order=DESC
...

```

### ### Linking to a Pre-Sorted List

As the sort values are taken from the URL, you can link to a pre-sorted list by setting the `sort` and `order` query parameters.

For instance, if you have a list of posts ordered by publication date, and you want to provide a button to sort the list by number of views descendent:

```
{% raw %}
```jsx
import * as React from "react";
import Button from '@material-ui/core/Button';
import { Link } from 'react-router-dom';
import { stringify } from 'query-string';

const SortByViews = () => (
  <Button
    color="primary"
    component={Link}
    to={{
      pathname: '/posts',
      search: stringify({
        page: 1,
        perPage: 25,
        sort: 'nb_views',
        order: 'DESC',
        filter: {}
      })
    }}
  >
    Sort by views
  </Button>
);
...
{% endraw %}

```

****Tip**:** You have to pass **all** the query string parameters - not just `sort` and `order`. That's a current limitation of react-admin.

Using Datagrid Headers To Modify List Sort

![Sort Column Header](./img/sort-column-header.gif)

If you're using a `` inside the List view, then the column headers are buttons allowing users to change the list sort field and order. This feature requires no configuration and works out of the box. The next sections explain

how you can disable or modify the field used for sorting on a particular column.

Disabling Sorting

It is possible to disable sorting for a specific `` by passing a `sortable` property set to `false`:

```
{% raw %}
```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField } from 'react-admin';

export const PostList = (props) => (
 <List {...props}>
 <Datagrid>
 <TextField source="id" sortable={false} />
 <TextField source="title" />
 <TextField source="body" />
 </Datagrid>
 </List>
);
```
{% endraw %}
```

Specifying A Sort Field

By default, a column is sorted by the `source` property. To define another attribute to sort by, set it via the `` property:

```
{% raw %}
```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField } from 'react-admin';

export const PostList = (props) => (
 <List {...props}>
 <Datagrid>
 <ReferenceField label="Post" source="id" reference="posts" sortBy="title">
 <TextField source="title" />
 </ReferenceField>
 <FunctionField
 label="Author"
 sortBy="last_name"
 render={record => `${record.author.first_name} ${record.author.last_name}`}
 />
 <TextField source="body" />
 </Datagrid>
 </List>
);
```
{% endraw %}
```

```

    </List>
  );
  ...

  {% endraw %}

```

Specifying The Sort Order

By default, when the user clicks on a column header, the list becomes sorted in the ascending order. You change this behavior by setting the `sortByOrder` prop to `"DESC"` in a `<Datagrid>` `<Field>`:

```

```jsx
// in src/posts.js
import * as React from 'react';
import { List, Datagrid, TextField } from 'react-admin';

export const PostList = (props) => (
 <List {...props}>
 <Datagrid>
 <ReferenceField label="Post" source="id" reference="posts" sortByOrder="DESC">
 <TextField source="title" />
 </ReferenceField>
 <FunctionField
 label="Author"
 sortBy="last_name"
 sortByOrder="DESC"
 render={record => `${record.author.first_name} ${record.author.last_name}`}
 />
 <TextField source="body" />
 </Datagrid>
 </List>
);
...

```

### ### The `<SortButton>` Component

!<Sort Button>(/img/sort-button.gif)

Some List views don't have a natural UI for sorting - e.g. the `<SimpleList>`, or a list of images, don't have column headers like the `<Datagrid>`. For these cases, react-admin offers the `<SortButton>`, which displays a dropdown list of fields that the user can choose to sort on.

`<SortButton>` expects one prop: `fields`, the list of fields it should allow to sort on. For instance, here is how to offer a button to sort on the `reference`, `sales`, and `stock` fields:

```

```jsx
import * as React from 'react';
import { TopToolbar, SortButton, CreateButton, ExportButton } from 'react-admin';

```

```

const ListActions = () => (
  <TopToolbar>
    <SortButton fields={['reference', 'sales', 'stock']} />
    <CreateButton basePath="/products" />
    <ExportButton />
  </TopToolbar>
);
...

```

Building a Custom Sort Control

When neither the `<Datagrid>` or the `<SortButton>` fit your UI needs, you have to write a custom sort control. As with custom filters, this boils down to grabbing the required data and callbacks from the `ListContext`. Let's use the `<SortButton>` source as an example usage of `currentSort` and `setSort`:

```

```jsx
import * as React from 'react';
import { Button, Menu, MenuItem, Tooltip, IconButton } from '@material-ui/core';
import SortIcon from '@material-ui/icons/Sort';
import ArrowDropDownIcon from '@material-ui/icons/ArrowDropDown';
import { useListSortContext, useTranslate } from 'react-admin';

const SortButton = ({ fields }) => {
 // currentSort is an object { field, order } containing the current sort
 // setSort is a callback (field, order) => void allowing to change the sort field and order
 const { currentSort, setSort } = useListSortContext();
 // rely on the translations to display labels like 'Sort by sales descending'
 const translate = useTranslate();
 // open/closed state for dropdown
 const [anchorEl, setAnchorEl] = React.useState(null);

 // mouse handlers
 const handleClick = (event) => {
 setAnchorEl(event.currentTarget);
 };
 const handleClose = () => {
 setAnchorEl(null);
 };
 const handleChangeSort = (event) => {
 const field = event.currentTarget.dataset.sort;
 setSort(
 field,
 field === currentSort.field
 ? inverseOrder(currentSort.order)
 : 'ASC'
);
 setAnchorEl(null);
 };
};

```

```

// English stranslation is 'Sort by %{field} %{order}'
const buttonLabel = translate('ra.sort.sort_by', {
 field: translate(`resources.products.fields.${currentSort.field}`),
 order: translate(`ra.sort.${currentSort.order}`),
});

return (<>
 <Button
 aria-controls="simple-menu"
 aria-haspopup="true"
 color="primary"
 onClick={handleClick}
 startIcon={<SortIcon />}
 endIcon={<ArrowDropDownIcon />}
 size="small"
 >
 {buttonLabel}
 </Button>
 <Menu
 id="simple-menu"
 anchorEl={anchorEl}
 keepMounted
 open={Boolean(anchorEl)}
 onClose={handleClose}
 >
 {fields.map(field => (
 <MenuItem
 onClick={handleChangeSort}
 // store the sort field in the element dataset to avoid creating a new click handler for each item (better for
performance)
 data-sort={field}
 key={field}
 >
 {translate(`resources.products.fields.${field}`)}{' '}
 {translate(
 `ra.sort.${
 currentSort.field === field
 ? inverseOrder(currentSort.order)
 : 'ASC'
 }`
)}
 </MenuItem>
))}
 </Menu>
</>);
};

```



If you want to replace the default pagination by a "<previous - next>" pagination, create a pagination component like the following:

```
```jsx
import { useListContext } from 'react-admin';
import { Button, Toolbar } from '@material-ui/core';
import ChevronLeft from '@material-ui/icons/ChevronLeft';
import ChevronRight from '@material-ui/icons/ChevronRight';

const PostPagination = () => {
  const { page, perPage, total, setPage } = useListContext();
  const nbPages = Math.ceil(total / perPage) || 1;
  return (
    nbPages > 1 &&
    <Toolbar>
      {page > 1 &&
        <Button color="primary" key="prev" onClick={() => setPage(page - 1)}>
          <ChevronLeft />
          Prev
        </Button>
      }
      {page !== nbPages &&
        <Button color="primary" key="next" onClick={() => setPage(page + 1)}>
          Next
          <ChevronRight />
        </Button>
      }
    </Toolbar>
  );
}

export const PostList = (props) => (
  <List {...props} pagination={<PostPagination />}>
    ...
  </List>
);
```
```

But if you just want to change the color property of the pagination button, you can extend the existing components:

```
```jsx
import {
  List,
  Pagination as RaPagination,
  PaginationActions as RaPaginationActions,
} from 'react-admin';
```

```

export const PaginationActions = props => <RaPaginationActions {...props} color="secondary" />;

export const Pagination = props => <RaPagination {...props} ActionsComponent={PaginationActions} />;

export const UserList = props => (
  <List {...props} pagination={<Pagination />} >
    //...
  </List>
);
...

```

The `<ListGuesser>` Component

Instead of a custom `List`, you can use the `ListGuesser` to determine which fields to use based on the data returned by the API.

```

```jsx
// in src/App.js
import * as React from "react";
import { Admin, Resource, ListGuesser } from 'react-admin';
import jsonServerProvider from 'ra-data-json-server';

const App = () => (
 <Admin dataProvider={jsonServerProvider('https://jsonplaceholder.typicode.com')}>
 <Resource name="posts" list={ListGuesser} />
 </Admin>
);
...

```

Just like `<List>`, `<ListGuesser>` fetches the data. It then analyzes the response, and guesses the fields it should use to display a basic `<Datagrid>` with the data. It also dumps the components it has guessed in the console, so you can copy it into your own code. Use this feature to quickly bootstrap a `<List>` on top of an existing API, without adding the fields one by one.

![Guessed List](./img/guessed-list.png)

React-admin provides guessers for the List view (`<ListGuesser>`), the Edit view ([`<EditGuesser>`](./CreateEdit.md#the-editguesser-component)), and the Show view ([`<ShowGuesser>`](./Show.md#the-showguesser-component)).

**\*\*Tip\*\*:** Do not use the guessers in production. They are slower than manually-defined components, because they have to infer types based on the content. Besides, the guessers are not always perfect.

### ## The `<ListBase>` Component

In addition to fetching the list data, the `<List>` component renders the page title, the actions, the content and aside areas. You may want to display a record list in an entirely different layout, i.e. use only the data fetching part of `<List>` and not the view layout. In that case, you should use `<ListBase>`.

`<ListBase>` fetches the data and puts it in a `ListContext`, then renders its child.

You can use `ListBase` to create your own custom List component, like this one:

```
``jsx
import * as React from 'react';
import { cloneElement } from 'react';
import {
 Datagrid,
 ListBase,
 ListToolbar,
 BulkActionsToolbar,
 Pagination,
 Title,
 useListContext,
} from 'react-admin';
import Card from '@material-ui/core/Card';

const PostList = props => (
 <MyList {...props} title="Post List">
 <Datagrid>
 ...
 </Datagrid>
 </MyList>
);

const MyList = ({ children, actions, bulkActionButton, filters, title, ...props }) => (
 <ListBase {...props}>
 <Title title={title}/>
 <ListToolbar
 filters={filters}
 actions={actions}
 />
 <Card>
 <BulkActionsToolbar>
 {bulkActionButton}
 </BulkActionsToolbar>
 {cloneElement(children, {
 hasBulkActions: bulkActionButton !== false,
 })}
 <Pagination />
 </Card>
</ListBase>
);
...

```

This custom List component has no aside component - it's up to you to add it in pure React.



**\*\*Tip\*\***: You don't have to clone the child element. If you can't reuse an existing list view component like `<Datagrid>` or `<SimpleList>`, feel free to write the form code inside your custom `MyList` component.

The `<ListBase>` component accepts a subset of the props accepted by `<List>` - only the props that change data fetching, and not the props related to the user interface:

- \* `[ exporter ](#exporter)`
- \* `[ filter ](#filter-permanent-filter)` (the permanent filter used in the REST request)
- \* `[ filterDefaultValues ](#filterdefaultvalues)` (the default values for `alwaysOn` filters)
- \* `[ perPage ](#perpage-pagination-size)`
- \* `[ sort ](#sort-default-sort-field--order)`
- \* `[ pagination ](#pagination-pagination-component)`

## `useListContext`

The List components (`<List>`, `<ListGuesser>`, `<ListBase>`) take care of fetching the data, and put that data in a context called `ListContext` so that it's available for their descendants. This context also stores filters, pagination, sort state, and provides callbacks to update them.

Any component can grab information from the `ListContext` using the `useListContext` hook. As a matter of fact, react-admin's `<Datagrid>`, `<FilterForm>`, and `<Pagination>` components all use the `useListContext` hook. Here is what it returns:

```
``jsx
const {
 // fetched data
 data, // an id-based dictionary of the list data, e.g. { 123: { id: 123, title: 'hello world' }, 456: { ... } }
 ids, // an array listing the ids of the records in the list, e.g [123, 456, ...]
 total, // the total number of results for the current filters, excluding pagination. Useful to build the pagination
 controls, e.g. 23
 loaded, // boolean that is false until the data is available
 loading, // boolean that is true on mount, and false once the data was fetched
 // pagination
 page, // the current page. Starts at 1
 setPage, // a callback to change the current page, e.g. setPage(3)
 perPage, // the number of results per page. Defaults to 10
 setPerPage, // a callback to change the number of results per page, e.g. setPerPage(25)
 // sorting
 currentSort, // a sort object { field, order }, e.g. { field: 'date', order: 'DESC' }
 setSort, // a callback to change the sort, e.g. setSort('name', 'ASC')
 // filtering
 filterValues, // a dictionary of filter values, e.g. { title: 'lorem', nationality: 'fr' }
 setFilters, // a callback to update the filters, e.g. setFilters(filters, displayedFilters)
 displayedFilters, // a dictionary of the displayed filters, e.g. { title: true, nationality: true }
 showFilter, // a callback to show one of the filters, e.g. showFilter('title', defaultValue)
 hideFilter, // a callback to hide one of the filters, e.g. hidefilter('title')
 // row selection
```

```

selectedIds, // an array listing the ids of the selected rows, e.g. [123, 456]
onSelect, // callback to change the list of selected rows, e.g. onSelect([456, 789])
onToggleItem, // callback to toggle the selection of a given record based on its id, e.g. onToggleItem(456)
onUnselectItems, // callback to clear the selection, e.g. onUnselectItems();
// misc
basePath, // deduced from the location, useful for action buttons
defaultTitle, // the translated title based on the resource, e.g. 'Posts'
resource, // the resource name, deduced from the location. e.g. 'posts'
refetch, // a callback to refresh the list data
} = useListContext();
...

```

You can find many usage examples of `useListContext` in this page, including:

- [Building a Custom Actions Bar](#actions)
- [Building an Aside Component](#aside-aside-component)
- [Building a Custom Empty Page](#empty-empty-page-component)
- [Building a Custom Filter](#building-a-custom-filter)
- [Building a Custom Sort Control](#building-a-custom-sort-control)
- [Building a Custom Pagination Control](#building-a-custom-pagination-control)
- [Building a Custom Iterator](#using-a-custom-iterator)

**Tip:** [`ReferenceManyField`](./Fields.md#referencemanyfield), as well as other relationship-related components, also implement a `ListContext`. That means you can use a `<Datagrid>` or a `<Pagination>` inside these components!

## ## `useListController`

As explained above, `<ListBase>` fetches the data and puts it in a `ListContext`, then renders its child. In fact, the `<ListBase>` code is super simple:

```

```jsx
import * as React from 'react';
import { useListController, ListContextProvider } from 'react-admin';

const ListBase = ({ children, ...props }) => (
  <ListContextProvider value={useListController(props)}>
    {children}
  </ListContextProvider>
);

export default ListBase;
```

```

As you can see, the controller part of the List view is handled by a hook called `useListController`. If you don't want to use the `ListContext` in your custom List view, you can call `useListController` directly to access the list data. It returns the same object as the one documented in [`useListContext`](#uselistcontext) above.

**\*\*Tip\*\*:** If your custom List view doesn't use a `ListContextProvider`, you can't use `<Datagrid>`, `<SimpleList>`, `<Pagination>`, etc. All these components rely on the `ListContext`.

### ## `useList`

The `useList` hook allows to apply the list features such as filtering, sorting and paginating on an array of records you already have.

Thanks to it, you can display your data inside a [`<Datagrid>`](#the-datagrid-component), a [`<SimpleList>`](#the-simplelist-component) or an [`<EditableDatagrid>`](#the-editabledatagrid-component). For example:

```
```jsx
const data = [
  { id: 1, name: 'Arnold' },
  { id: 2, name: 'Sylvester' },
  { id: 3, name: 'Jean-Claude' },
]
const ids = [1, 2, 3];

const MyComponent = () => {
  const listContext = useList({
    data,
    ids,
    basePath: '/resource',
    resource: 'resource',
  });
  return (
    <ListContextProvider value={listContext}>
      <Datagrid>
        <TextField source="id" />
        <TextField source="name" />
      </Datagrid>
    </ListContextProvider>
  );
};
```
```

### ## The `<Datagrid>` component

![The `<Datagrid>` component](./img/tutorial\_post\_list\_less\_columns.png)

The `<Datagrid>` component renders a list of records as a table. It is usually used as a descendant of the [`<List>`](#the-list-component) and [`<ReferenceManyField>`](./Fields.md#referencemanyfield) components. Outside these components, it must be used inside a `ListContext`.

Here are all the props accepted by the component:

- \* [`body`](#body-element)

- \* [`header``](#header-element)
- \* [`rowStyle``](#row-style-function)
- \* [`rowClick``](#rowclick)
- \* [`expand``](#expand)
- \* [`isRowExpandable``](#isrowexpandable)
- \* [`isRowSelectable``](#isrowselectable)
- \* [`optimized``](#performance)
- \* [`empty``](#empty)

Additional props are passed down to [the material-ui `<Table>` element](https://v4.mui.com/api/table/).


`<Datagrid>` renders as many columns as it receives `<Field>` children. It uses the field `label`` as column header (or, for fields with no `label``, the field `source``).

```

```jsx
// in src/posts.js
import * as React from "react";
import { List, Datagrid, TextField, EditButton } from 'react-admin';

export const PostList = (props) => (
  <List {...props}>
    <Datagrid>
      <TextField source="id" />
      <TextField source="title" />
      <TextField source="body" />
      <EditButton />
    </Datagrid>
  </List>
);
...

```

****Tip**:** To let users hide or show columns at will, check the [`<SelectColumnsButton>`](https://marmelab.com/ra-enterprise/modules/ra-preferences#selectcolumnsbutton-store-datagrid-columns-in-preferences) , an [Enterprise Edition](https://marmelab.com/ra-enterprise) component.

The `<Datagrid>` is an ****iterator**** component: it gets an array of ids and a data store from the `ListContext``, and iterates over the ids to display each record. Other examples of iterator component are [`<SimpleList>`](#the-simplelist-component) and [`<SingleFieldList>`](#the-singlefieldlist-component).

Body element

By default, `<Datagrid>` renders its body using `<DatagridBody>`, an internal react-admin component. You can pass a custom component as the `body`` prop to override that default. And by the way, `<DatagridBody>` has a `row`` prop set to `<DatagridRow>` by default for the same purpose. `<DatagridRow>` receives the row `record``, the `resource``, and a copy of the `<Datagrid>` children. That means you can create custom `<Datagrid>` logic without copying several components from the react-admin source.

For instance, the `<Datagrid isRowSelectable>` prop allows to hide the selection checkbox for some records. To

show a *disabled* checkbox instead of hiding it, you can override `<DatagridRow>` and `<DatagridBody>` as follows:

```
```jsx
// in src/PostList.js
import * as React from "react";
import { Datagrid, DatagridBody, List, TextField } from 'react-admin';
import TableCell from '@material-ui/core/TableCell';
import TableRow from '@material-ui/core/TableRow';
import Checkbox from '@material-ui/core/Checkbox';

const MyDatagridRow = ({ record, resource, id, onToggleItem, children, selected, selectable, basePath }) => (
 <TableRow key={id}>
 {/* first column: selection checkbox */}
 <TableCell padding="none">
 <Checkbox
 disabled={selectable}
 checked={selected}
 onClick={event => onToggleItem(id, event)}
 />
 </TableCell>
 {/* data columns based on children */}
 {React.Children.map(children, field => (
 <TableCell key={`-${id}-${field.props.source}`}>
 {React.cloneElement(field, {
 record,
 basePath,
 resource,
 })}
 </TableCell>
))}
 </TableRow>
);

const MyDatagridBody = props => <DatagridBody {...props} row={<MyDatagridRow />} />;
const MyDatagrid = props => <Datagrid {...props} body={<MyDatagridBody />} />;

const PostList = props => (
 <List {...props}>
 <MyDatagrid>
 <TextField source="title" />
 ...
 </MyDatagrid>
 </List>
)

export default PostList;
```
```

Header Element

By default, `<Datagrid>` renders its header using `<DatagridHeader>`, an internal react-admin component. You can pass a custom component as the `header` prop to override that default. This can be useful e.g. to add a second header row, or to create headers spanning multiple columns.

For instance, here is a simple datagrid header that displays column names with no sort and no "select all" button:

```
```jsx
import { TableHead, TableRow, TableCell } from '@material-ui/core';

const DatagridHeader = ({ children }) => (
 <TableHead>
 <TableRow>
 <TableCell></TableCell> {/* empty cell to account for the select row checkbox in the body */}
 {Children.map(children, child => (
 <TableCell key={child.props.source}>
 {child.props.source}
 </TableCell>
))}
 </TableRow>
 </TableHead>
);

const PostList = props => (
 <List {...props}>
 <Datagrid header={<DatagridHeader />}>
 {/* ... */}
 </Datagrid>
 </List>
);
```
```

****Tip**:** To handle sorting in your custom Datagrid header component, check out the [Building a custom sort control](#building-a-custom-sort-control) section.

Row Style Function

You can customize the `<Datagrid>` row style (applied to the `<tr>` element) based on the record, thanks to the `rowStyle` prop, which expects a function. React-admin calls this function for each row, passing the current record and index as arguments. The function should return a style object, which react-admin uses as a `<tr style>` prop.

For instance, this allows to apply a custom background to the entire row if one value of the record - like its number of views - passes a certain threshold.

```
```jsx
const postRowStyle = (record, index) => ({
```

```

 backgroundColor: record.nb_views >= 500 ? '#efe' : 'white',
 });
export const PostList = (props) => (
 <List {...props}>
 <Datagrid rowStyle={postRowStyle}>
 ...
 </Datagrid>
 </List>
);
...

```

### `rowClick`

You can catch clicks on rows to redirect to the show or edit view by setting the `rowClick` prop:

```

```jsx
export const PostList = (props) => (
  <List {...props}>
    <Datagrid rowClick="edit">
      ...
    </Datagrid>
  </List>
);
...

```

`rowClick` accepts the following values:

- * "edit" to redirect to the edition vue
- * "show" to redirect to the show vue
- * "expand" to open the `expand` panel
- * "toggleSelection" to trigger the `onToggleItem` function
- * a function `(id, basePath, record) => path` to redirect to a custom path

****Tip**:** If you pass a function, it can return `edit`, `show` or a router path. This allows to redirect to either `edit` or `show` after checking a condition on the record. For example:

```

```js
const postRowClick = (id, basePath, record) => record.editable ? 'edit' : 'show';
...

```

**\*\*Tip\*\*:** If you pass a function, it can also return a promise allowing you to check an external API before returning a path. For example:

```

```js
import fetchUserRights from './fetchUserRights';

const postRowClick = (id, basePath, record) => fetchUserRights().then(({ canEdit }) => canEdit ? 'edit' : 'show');
...

```

```
### `expand`
```

```
![expandable panel](./img/datagrid_expand.gif)
```

To show more data from the resource without adding too many columns, you can show data in an expandable panel below the row on demand, using the `expand` prop. For instance, this code shows the `body` of a post in an expandable panel:

```
{% raw %}
```jsx
const PostPanel = ({ id, record, resource }) => (
 <div dangerouslySetInnerHTML={{ __html: record.body }} />
);

const PostList = props => (
 <List {...props}>
 <Datagrid expand={<PostPanel />}>
 <TextField source="id" />
 <TextField source="title" />
 <DateField source="published_at" />
 <BooleanField source="commentable" />
 <EditButton />
 </Datagrid>
 </List>
)
```
```

The `expand` prop expects a component as value. When the user chooses to expand the row, the Datagrid renders the component and passes the current `record`, `id`, and `resource`.

****Tip**:** Since the `expand` element receives the same props as a detail view, you can actually use a `` view as component for the `expand` prop:

```
```jsx
const PostShow = props => (
 <Show
 {...props}
 /* disable the app title change when shown */
 title=" "
 >
 <SimpleShowLayout>
 <RichTextField source="body" />
 </SimpleShowLayout>
 </Show>
);

const PostList = props => (
```



```

<List {...props}>
 <Datagrid expand={<PostShow />}>
 <TextField source="id" />
 <TextField source="title" />
 <DateField source="published_at" />
 <BooleanField source="commentable" />
 <EditButton />
 </Datagrid>
</List>
)
...

```

The result will be the same as in the previous snippet, except that `<Show>` encloses the content inside a material-ui `<Card>`.

**Tip:** You can go one step further and use an `<Edit>` view as `expand` component:

```

```jsx
const PostEdit = props => (
  <Edit
    {...props}
    /* disable the app title change when shown */
    title=" "
  >
    <SimpleForm>
      <RichTextInput source="body" />
    </SimpleForm>
  </Edit>
);

const PostList = props => (
  <List {...props}>
    <Datagrid expand={<PostEdit />}>
      <TextField source="id" />
      <TextField source="title" />
      <DateField source="published_at" />
      <BooleanField source="commentable" />
      <EditButton />
    </Datagrid>
  </List>
)
...

```

`isRowExpandable`

You can customize which rows will allow to show an expandable panel below them using the `isRowExpandable` prop. It expects a function that will receive the record of each `<DatagridRow>` and returns a boolean expression. For instance, this code shows an expand button only for rows that has a detail to show:

```

```jsx
const PostPanel = ({ id, record, resource }) => (
 <div dangerouslySetInnerHTML={{ __html: record.body }} />
);

const PostList = props => (
 <List {...props}>
 <Datagrid
 expand={<PostPanel />}
 isRowExpandable={row => row.has_detail}
 >
 <TextField source="id" />
 <TextField source="title" />
 <DateField source="published_at" />
 <BooleanField source="commentable" />
 <EditButton />
 </Datagrid>
 </List>
)
```

```

`isRowSelectable`

You can customize which rows will show a selection checkbox using the `isRowSelectable` prop. It expects a function that will receive the record of each `<DatagridRow>` and returns a boolean expression. For instance, this code shows a checkbox only for rows with an id greater than 300:

```

```jsx
export const PostList = props => (
 <List {...props}>
 <Datagrid isRowSelectable={ record => record.id > 300 }>
 ...
 </Datagrid>
 </List>
);
```

{% endraw %}

```

Performance

When displaying large pages of data, you might experience some performance issues. This is mostly due to the fact that we iterate over the `<Datagrid>` children and clone them.

In such cases, you can opt-in for an optimized version of the `<Datagrid>` by setting its `optimized` prop to `true`. Be aware that you can't have dynamic children, such as those displayed or hidden by checking permissions, when using this mode.

```

```jsx
const PostList = props => (
 <List {...props}>
 <Datagrid optimized>
 <TextField source="id" />
 <TextField source="title" />
 <TextField source="views" />
 </Datagrid>
 </List>
);

export default withStyles(styles)(PostList);
```

```

Empty

It's possible that a Datagrid will have no records to display. If the Datagrid's parent component handles the loading state, the Datagrid will return `null` and render nothing.

Passing through a component to the `empty` prop will cause the Datagrid to render the `empty` component instead of `null`.

Datagrid CSS API

The `Datagrid` component accepts the usual `className` prop but you can override many class names injected to the inner components by React-admin thanks to the `classes` property (as most Material UI components, see their [documentation about it](https://v4.mui.com/customization/components/#overriding-styles-with-classes)). This property accepts the following keys:

| Rule name | Description |
|------------------|---|
| `table` | Alternative to using `className`. Applied to the root element |
| `thead` | Applied to the header of the `Datagrid` |
| `tbody` | Applied to the tbody |
| `headerCell` | Applied to each header cell |
| `headerRow` | Applied to each header row |
| `row` | Applied to each row |
| `rowEven` | Applied to each even row |
| `rowOdd` | Applied to each odd row |
| `rowCell` | Applied to each row cell |
| `expandHeader` | Applied to each expandable header cell |
| `clickableRow` | Applied to each row if `rowClick` prop is truthy |
| `expandIconCell` | Applied to each expandable cell |
| `expandIcon` | Applied to each expand icon |
| `expanded` | Applied to each expanded icon |
| `expandedPanel` | Applied to each expandable panel |
| `checkbox` | Applied to each checkbox cell |

You can customize the `<Datagrid>` styles by passing a `classes` object as prop, through `useStyles()`. Here is an

example:

```
{% raw %}
```jsx
import * as React from 'react';
import { makeStyles } from '@material-ui/core';

const useStyles = makeStyles({
 row: {
 backgroundColor: '#ccc',
 },
});

const PostList = props => {
 const classes = useStyles();
 return (
 <List {...props}>
 <Datagrid classes={{ row: classes.row }}>
 ...
 </Datagrid>
 </List>
);
}

export default PostList;
...

{% endraw %}
```

**\*\*Tip\*\***: The `Datagrid` component `classes` can also be customized for all instances of the component with its global css name `"RaDatagrid"` as [describe here](<https://marmelab.com/blog/2019/12/18/react-admin-3-1.html#theme-overrides>)

**\*\*Tip\*\***: If you want to override the `header` and `cell` styles independently for each column, use the `headerClassName` and `cellClassName` props in `<Field>` components. For instance, to hide a certain column on small screens:

```
```jsx
import * as React from "react";
import { makeStyles } from '@material-ui/core';

const useStyles = makeStyles(theme => ({
  hiddenOnSmallScreens: {
    [theme.breakpoints.down('md')]: {
      display: 'none',
    },
  },
}));
```

```

const PostList = props => {
  const classes = useStyles();
  return (
    <List {...props}>
      <Datagrid>
        <TextField source="id" />
        <TextField source="title" />
        <TextField
          source="views"
          headerClassName={classes.hiddenOnSmallScreens}
          cellClassName={classes.hiddenOnSmallScreens}
        />
      </Datagrid>
    </List>
  );
};

export default PostList;
...

```

This feature has a limit, though. `Datagrid` inspects its children for `headerClassName` and `cellClassName` props. This means you can't use these props in a *wrapped* component:

```

```jsx
const useStyles = makeStyles({
 priceCell: { backgroundColor: 'blue' },
});

const PriceField = props => {
 const classes = useStyles();
 return <TextField cellClassName={classes.priceCell} {...props} />;
};

// the cell class name won't be applied here because Datagrid doesn't see it in its children
export const ProductList = (props) => (
 <List {...props}>
 <Datagrid>
 <PriceField source="price" />
 </Datagrid>
 </List>
);
...

```

For this kind of use case, you need to use a [custom datagrid body component](#body-element).

## The `<SimpleList>` component

<a href="/img/simple-list.gif">`

component"></a>

For mobile devices, a `<Datagrid>` is often unusable - there is simply not enough space to display several columns. The convention in that case is to use a simple list, with only one column per row. The `<SimpleList>` component serves that purpose, leveraging [material-ui's `<List>` and `<ListItem>` components](https://v4.mui.com/components/lists/). `<SimpleList>` is an **iterator** component: it gets an array of ids and a data store from the `ListContext`, and iterates over the ids to display each record.

### ### Properties

| Prop                               | Required | Type                                                                                                  | Default             | Description                                                                                                                                                                                          |
|------------------------------------|----------|-------------------------------------------------------------------------------------------------------|---------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>&lt;primaryText&gt;</code>   | Required | <code>Function</code>                                                                                 | -                   | Passed as <code>&lt;ListItemText primary&gt;</code> prop                                                                                                                                             |
| <code>&lt;secondaryText&gt;</code> | Optional | <code>Function</code>                                                                                 | -                   | Passed as <code>&lt;ListItemText secondary&gt;</code> prop                                                                                                                                           |
| <code>&lt;tertiaryText&gt;</code>  | Optional | <code>Function</code>                                                                                 | -                   | Passed as a complement to <code>&lt;ListItemText primary&gt;</code> with a custom style                                                                                                              |
| <code>&lt;linkType&gt;</code>      | Optional | <code>string</code> &#124; <code>Function</code> &#124; <code>false</code> &#124; <code>'edit'</code> | <code>'edit'</code> | Target of the <code>&lt;ListItem&gt;</code> link. Set to <code>'false'</code> to disable the link. Set to a function <code>(record, id) =&gt; string</code> to have the link target vary per record. |
| <code>&lt;leftAvatar&gt;</code>    | Optional | <code>Function</code>                                                                                 | -                   | When present, the <code>&lt;ListItem&gt;</code> renders a <code>&lt;ListItemAvatar&gt;</code> before the <code>&lt;ListItemText&gt;</code>                                                           |
| <code>&lt;leftIcon&gt;</code>      | Optional | <code>Function</code>                                                                                 | -                   | When present, the <code>&lt;ListItem&gt;</code> renders a <code>&lt;ListItemIcon&gt;</code> before the <code>&lt;ListItemText&gt;</code>                                                             |
| <code>&lt;rightAvatar&gt;</code>   | Optional | <code>Function</code>                                                                                 | -                   | When present, the <code>&lt;ListItem&gt;</code> renders a <code>&lt;ListItemAvatar&gt;</code> after the <code>&lt;ListItemText&gt;</code>                                                            |
| <code>&lt;rightIcon&gt;</code>     | Optional | <code>Function</code>                                                                                 | -                   | When present, the <code>&lt;ListItem&gt;</code> renders a <code>&lt;ListItemIcon&gt;</code> after the <code>&lt;ListItemText&gt;</code>                                                              |
| <code>&lt;className&gt;</code>     | Optional | <code>string</code>                                                                                   | -                   | Applied to the root element                                                                                                                                                                          |
| <code>&lt;rowStyle&gt;</code>      | Optional | <code>Function</code>                                                                                 | -                   | Applied to the <code>&lt;ListItem&gt;</code> styles prop. The function gets called for each row. Receives the current record and index as arguments and should return a style object.                |

### ### Usage

You can use `<SimpleList>` as `<List>` or `<ReferenceManyField>` child:

```
```jsx
// in src/posts.js
import * as React from "react";
import { List, SimpleList } from 'react-admin';

const postRowStyle = (record, index) => ({
  backgroundColor: record.nb_views >= 500 ? '#efe' : 'white',
});
```

```

export const PostList = (props) => (
  <List {...props}>
    <SimpleList
      primaryText={record => record.title}
      secondaryText={record => `${record.views} views`}
      tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
      linkType={record => record.canEdit ? "edit" : "show"}
      rowStyle={postRowStyle}
    />
  </List>
);
...

```

For each record, `<SimpleList>` executes the `primaryText`, `secondaryText`, `linkType`, `rowStyle`, `leftAvatar`, `leftIcon`, `rightAvatar`, and `rightIcon` props functions, and creates a `<ListItem>` with the result.

The `primaryText`, `secondaryText` and `tertiaryText` functions can return a React element. This means you can use any react-admin field, including reference fields:

```

```jsx
// in src/posts.js
import * as React from "react";
import { List, SimpleList } from 'react-admin';

const postRowStyle = (record, index) => ({
 backgroundColor: record.nb_views >= 500 ? '#efe' : 'white',
});

export const PostList = (props) => (
 <List {...props}>
 <SimpleList
 primaryText={<TextField source="title" />}
 secondaryText={record => `${record.views} views`}
 tertiaryText={
 <ReferenceField reference="categories" source="category_id">
 <TextField source="name" />
 </ReferenceField>
 }
 linkType={record => record.canEdit ? "edit" : "show"}
 rowStyle={postRowStyle}
 />
 </List>
);
...

```

**\*\*Tip\*\*:** To use a `<SimpleList>` on small screens and a `<Datagrid>` on larger screens, use material-ui's `useMediaQuery` hook:

```

```jsx
// in src/posts.js
import * as React from "react";
import { useMediaQuery } from '@material-ui/core';
import { List, SimpleList, Datagrid, TextField, ReferenceField, EditButton } from 'react-admin';

export const PostList = props => {
  const isSmall = useMediaQuery(theme => theme.breakpoints.down('sm'));
  return (
    <List {...props}>
      {isSmall ? (
        <SimpleList
          primaryText={record => record.title}
          secondaryText={record => `${record.views} views`}
          tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
          linkType={record => record.canEdit ? "edit" : "show"}
        />
      ) : (
        <Datagrid>
          //...
        </Datagrid>
      )}
    </List>
  );
}
```

```

**\*\*Tip\*\*:** The `<SimpleList>` items link to the edition page by default. You can also set the `linkType` prop to `show` directly to link to the `<Show>` page instead.

```

```jsx
// in src/posts.js
import * as React from "react";
import { List, SimpleList } from 'react-admin';

export const PostList = props => (
  <List {...props}>
    <SimpleList
      primaryText={record => record.title}
      secondaryText={record => `${record.views} views`}
      tertiaryText={record => new Date(record.published_at).toLocaleDateString()}
      linkType="show"
    />
  </List>
);
```

```



Setting the `linkType` prop to `false` (boolean, not string) removes the link in all list items.

### ## The `` component

When you want to display only one property of a list of records, instead of using a ``, use the ``. It expects a single `` as child. `` is an **iterator** component: it gets an array of ids and a data store from the `ListContext`, and iterates over the ids to display each record.

It's especially useful for `` or `` components:

```
```jsx
// Display all the tags for the current post
<ReferenceArrayField
  label="Tags"
  reference="tags"
  source="tags"
>
  <SingleFieldList>
    <ChipField source="name" />
  </SingleFieldList>
</ReferenceArrayField>
```
```

![ReferenceManyFieldSingleFieldList](./img/reference-many-field-single-field-list.png)

**Tip**: The `` items link to the edition page by default. You can set the `linkType` prop to `show` to link to the `` page instead.

```
```jsx
// Display all the tags for the current post
<ReferenceArrayField
  label="Tags"
  reference="tags"
  source="tags"
>
  <SingleFieldList linkType="show">
    <ChipField source="name" />
  </SingleFieldList>
</ReferenceArrayField>
```
```

### ## The `` Component

This [Enterprise Edition](https://marmelab.com/ra-enterprise) `` component offers an "edit-in-place" experience in a ``.

![Editable Datagrid](https://marmelab.com/ra-enterprise/modules/assets/ra-editable-datagrid-overview.gif)

```

```jsx
import * as React from 'react';
import {
  List,
  TextField,
  TextInput,
  DateField,
  DateInput,
  SelectField,
  SelectInput,
  required,
} from 'react-admin';
import { EditableDatagrid, RowForm } from '@react-admin/ra-editable-datagrid';


const ArtistList = props => (
  <List {...props} hasCreate empty={false}>
    <EditableDatagrid
      undoable
      createForm={ <ArtistForm /> }
      editForm={ <ArtistForm /> }
    >
      <TextField source="id" />
      <TextField source="firstname" />
      <TextField source="name" />
      <DateField source="dob" label="born" />
      <SelectField
        source="prof"
        label="Profession"
        choices={professionChoices}
      />
    </EditableDatagrid>
  </List>
);

const ArtistForm = props => (
  <RowForm {...props}>
    <TextField source="id" />
    <TextInput source="firstname" validate={required()} />
    <TextInput source="name" validate={required()} />
    <DateInput source="dob" label="born" validate={required()} />
    <SelectInput
      source="prof"
      label="Profession"
      choices={professionChoices}
    />
  </RowForm>
);
```

```

Check [the `ra-editable-datagrid` documentation](https://marmelab.com/ra-enterprise/modules/ra-editable-datagrid) for more details.

## ## The `` Component

This [Enterprise Edition](https://marmelab.com/ra-enterprise) component offers a replacement for the `

` component when the records form **tree structures** like directories, categories, etc. `` allows to display, edit, and rearrange trees.

```
``jsx
// in src/category.js
import * as React from 'react';
import {
 Admin,
 Resource,
 Create,
 Edit,
 TextInput,
} from 'react-admin';
import { CreateNode, EditNode, SimpleForm, TreeWithDetails } from '@react-admin/ra-tree';

// a Create view for a tree uses <CreateNode> instead of the standard <Create>
const CategoriesCreate = props => (
 <CreateNode {...props}>
 <SimpleForm>
 <TextInput source="name" />
 </SimpleForm>
 </CreateNode>
);

// an Edit view for a tree uses <EditNode> instead of the standard <Edit>
const CategoriesEdit = props => (
 <EditNode {...props}>
 <SimpleForm>
 <TextInput source="title" />
 </SimpleForm>
 </EditNode>
)

// a List view for a tree uses <TreeWithDetails>
export const CategoriesList = props => (
 <TreeWithDetails
 create={CategoriesCreate}
 edit={CategoriesEdit}
 {...props}
 />
);
```

```

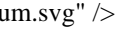
// in src/App.js
import { CategoriesList } from './category';

const App = () => (
 <Admin
 dataProvider={dataProvider}
 i18nProvider={i18nProvider}
 locale="en"
 customReducers={{ tree }}
 >
 <Resource list={CategoriesList} />
 </Admin>
)
...

```

Check [the `ra-tree` documentation](<https://marmelab.com/ra-enterprise/modules/ra-tree>) for more details.

### ## The `` Component

This [Enterprise Edition](<https://marmelab.com/ra-enterprise>)  component, part of [the `ra-calendar` module](<https://marmelab.com/ra-enterprise/modules/ra-calendar>), renders a list of events as a calendar.

![the `` component](<https://marmelab.com/ra-enterprise/modules/assets/ra-calendar.gif>)

The user interface offers everything you expect:

- month, week, day views
- list view
- drag and resize events
- whole-day events
- creating an event by clicking in the calendar
- edition of event title, and metadata
- events spanning on multiple days
- recurring events
- background events
- theming
- locales and timezones
- resource time grid (e.g. rooms) (requires additional licence from Full Calendar)

Use `` as a child of `

`:

```

```jsx
import { Calendar, getFilterValuesFromInterval } from '@react-admin/ra-calendar';
import { List } from 'react-admin';

const EventList = props => (

```

```

<List
  {...props}
  filterDefaultValues={getFilterValuesFromInterval()}
  perPage={ 1000}
  pagination={false}
>
  <Calendar />
</List>
);
...

```

The `ra-calendar` module also offers a full replacement for the `<List>` component, complete with show and edit views for events, called `<CompleteCalendar>`:

```

```jsx
import React from 'react';
import {
 Admin,
 Resource,
 List,
 ListProps,
 SimpleForm,
 TextInput,
 DateTimeInput,
} from 'react-admin';
import { CompleteCalendar } from '@react-admin/ra-calendar';

import dataProvider from './dataProvider';

const EventList = props => (
 <CompleteCalendar {...props}>
 <SimpleForm>
 <TextInput source="title" autoFocus />
 <DateTimeInput source="start" />
 <DateTimeInput source="end" />
 </SimpleForm>
 </CompleteCalendar>
);

export const Basic = () => (
 <Admin dataProvider={dataProvider}>
 <Resource name="events" list={EventList} />
 </Admin>
);
...

```

Check [the `ra-calendar` documentation](<https://marmelab.com/ra-enterprise/modules/ra-calendar>) for more details.

## ## Recipes

### ### Using a Custom Iterator

A `<List>` can delegate to any iterator component - `<Datagrid>` is just one example. An iterator component can get the data to display from [the `useListContext` hook](#uselistcontext). The data comes in two constants:

- `ids` is an array of the ids currently displayed in the list
- `data` is an object of all the fetched data for this resource, indexed by id.

For instance, what if you prefer to show a list of cards rather than a datagrid?

![Custom iterator](./img/custom-iterator.png)

You'll need to create your own iterator component as follows:

```
{% raw %}
```jsx
// in src/comments.js
import * as React from 'react';
import { useListContext, List, TextField, DateField, ReferenceField, EditButton } from 'react-admin';
import { Card, CardActions, CardContent, CardHeader, Avatar } from '@material-ui/core';
import PersonIcon from '@material-ui/icons/Person';

const cardStyle = {
  width: 300,
  minHeight: 300,
  margin: '0.5em',
  display: 'inline-block',
  verticalAlign: 'top'
};

const CommentGrid = () => {
  const { ids, data, basePath } = useListContext();
  return (
    <div style={{ margin: '1em' }}>
      {ids.map(id =>
        <Card key={id} style={cardStyle}>
          <CardHeader
            title={<TextField record={data[id]} source="author.name" />}
            subheader={<DateField record={data[id]} source="created_at" />}
            avatar={<Avatar icon={<PersonIcon />} />}
          />
          <CardContent>
            <TextField record={data[id]} source="body" />
          </CardContent>
          <CardContent>
            about&nbsp;
            <ReferenceField label="Post" resource="comments" record={data[id]} source="post_id"

```

```

reference="posts" basePath={basePath}>
  <TextField source="title" />
</ReferenceField>
</CardContent>
<CardActions style={{ textAlign: 'right' }}>
  <EditButton resource="posts" basePath={basePath} record={data[id]} />
</CardActions>
</Card>
)}
</div>
);
};

```

```

export const CommentList = (props) => (
  <List title="All comments" {...props}>
    <CommentGrid />
  </List>
);
...
{% endraw %}

```

As you can see, nothing prevents you from using ``<Field>`` components inside your own components... provided you inject the current `record`. Also, notice that components building links require the `basePath` component, which is also available from `useListContext`.

Displaying Fields Depending On The User Permissions

You might want to display some fields or filters only to users with specific permissions.

Before rendering the `List`, react-admin calls the `authProvider.getPermissions()` method, and passes the result to the component as the `permissions` prop. It's up to your `authProvider` to return whatever you need to check roles and permissions inside your component.

```

{% raw %}
```jsx
const getUserFilters = (permissions) => ([
 <TextInput label="user.list.search" source="q" alwaysOn />,
 <TextInput source="name" />,
 permissions === 'admin' ? <TextInput source="role" /> : null,
].filter(filter => filter !== null)
);

export const UserList = ({ permissions, ...props }) => {
 const isSmall = useMediaQuery(theme => theme.breakpoints.down('sm'));
 return (
 <List
 {...props}
 filters={getUserFilters(permissions)}

```

```

 sort={{ field: 'name', order: 'ASC' }}
 >
 {isSmall ? (
 <SimpleList
 primaryText={record => record.name}
 secondaryText={record =>
 permissions === 'admin' ? record.role : null}
 />
): (
 <Datagrid>
 <TextField source="id" />
 <TextField source="name" />
 {permissions === 'admin' && <TextField source="role" />}
 {permissions === 'admin' && <EditButton />}
 <ShowButton />
 </Datagrid>
)}
</List>
)
};
...

{% endraw %}

```

**\*\*Tip\*\*:** Note how the `permissions` prop is passed down to the custom `filters` component.

### ### Rendering `<Datagrid>` With A Custom Query

You can use the `<Datagrid>` component with [\[custom queries\]\(./Actions.md#usequery-hook\)](#):

```

{% raw %}
```jsx
import keyBy from 'lodash/keyBy';
import { useState } from 'react';
import {
  useQuery,
  Datagrid,
  TextField,
  Pagination,
  Loading,
  ListContextProvider,
} from 'react-admin';

const CustomList = () => {
  const [page, setPage] = useState(1);
  const [perPage, setPerPage] = useState(25);
  const [sort, setSort] = useState({ field: 'id', order: 'ASC' });
  const { data, total, loading, error } = useQuery({
    type: 'getList',

```



```

    resource: 'posts',
    payload: {
      pagination: { page, perPage },
      sort,
      filter: {},
    },
  });

  if (loading) {
    return <Loading />;
  }
  if (error) {
    return <p>ERROR: {error}</p>;
  }
  return (
    <ListContextProvider
      value={{
        data: keyBy(data, 'id'),
        ids: data.map(({ id }) => id),
        total,
        page,
        perPage,
        setPage,
        setPerPage,
        currentSort: sort,
        setSort: (field, order) => setSort({ field, order }),
        basePath: '/posts',
        resource: 'posts',
        selectedIds: [],
      }}
    >
    <Datagrid>
      <TextField source="id" />
      <TextField source="title" />
    </Datagrid>
    <Pagination />
  </ListContextProvider>
  );
}
...
{% endraw %}

```

****Tip**:** If you use the `<Datagrid rowClick>` prop in this case, you must also set the `basePath` prop to let the `<Datagrid>` compute the link to the record pages.

Third-Party Components

You can find components for react-admin in third-party repositories.

- [ra-customizable-datagrid](https://github.com/fizix-io/ra-customizable-datagrid): plugin that allows to hide / show columns dynamically.
- [ra-datagrid](https://github.com/marmelab/ra-datagrid): Integration of [Material-ui's `<Datagrid>`](https://v4.mui.com/components/data-grid/) into react-admin.

Found in path(s):

* /opt/cola/permits/1360530718_1657515720.9292936/0/react-admin-3-19-11-tgz/package/docs/List.md

No license file was found, but licenses were detected in source scan.

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Found in path(s):

* /opt/cola/permits/1360530718_1657515720.9292936/0/react-admin-3-19-11-tgz/package/README.md

1.1767 encodeurl 1.0.2

1.1768 cliui v7.0.4

1.1768.1 Available under license :

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1.1769 lodash.once 4.1.1

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1.1770 @aws-sdk/node-http-handler 3.15.0

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1.1771 stream-shift 1.0.1

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1.1772 browserify-resolve v2.0.0-next.3

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1.1774 find-cache-dir 3.3.2

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1.1775 @babel/plugin-syntax-jsx 7.16.7

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1.1776 global-modules 2.0.0

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1.1777 @babel/types 7.17.0

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1.1778 sindresorhus/is-stream 2.0.1

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1.1779 yaml 1.10.2

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1.1780 snapdragon-node 2.1.1

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1.1781 is-buffer 1.1.6

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1.1782 @aws-sdk/middleware-retry 3.16.0

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1.1783 object.fromentries 2.0.5

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1.1802 babel-plugin-syntax-decorators 7.17.0

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1.1803 optionator 0.8.3

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1.1804 prr 1.0.1

1.1805 duplexify 3.7.1

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1.1807 end-of-stream v1.4.4

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1.1810 ee-first 1.1.1

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1.1812 object.getownpropertydescriptors

2.1.3

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1.1814 npm-run-path 2.0.2

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1.1815 js-tokens 4.0.0

1.1816 babel-plugin-syntax-top-level-await

7.14.5

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1.1817 @babel/plugin-syntax-class-properties

7.12.13

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1.1819 tough-cookie 4.0.0

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1.1820 is-accessor-descriptor 0.1.6

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1.1823 merge2 1.4.1

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1.1824 body-parser 1.19.2

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1.1826 fs.realpath 1.0.0

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1.1829 @babel/plugin-syntax-optional-catch-binding 7.8.3

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1.1830 @webassemblyjs/helper-api-error

1.9.0

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1.1847 markedjs 4.0.14

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1.1848 react-simple-maps 2.3.0

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1.1849 @material-ui/lab 4.0.0-alpha.61

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1.1850 @aws-sdk/node-config-provider 3.15.0

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1.1851 tempy 0.3.0

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1.1854 redux-saga-core 1.1.3

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1.1855 levn 0.4.1

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1.1856 jest-get-type 27.5.1

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1.1857 @aws-sdk/config-resolver 3.13.1

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1.1858 recursive-readdir 2.2.2

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1.1859 css 2.2.4

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1.1860 node-releases 2.0.3

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1.1863 rollup 1.32.1

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By: Adrian Heine

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signal-exit
License: ISC
By: Ben Coe
Repository: <https://github.com/tapjs/signal-exit.git>

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Repository: <https://github.com/Rich-Harris/sourcemap-codec>

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1.1864 postcss 8.4.12

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1.1865 nwsapi 2.2.0

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1.1866 string-prototype-matchall 4.0.7

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1.1867 eslint-plugin-jest 24.7.0

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1.1869 strip-indent v3.0.0

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1.1870 seamless-immutable 7.1.4

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1.1871 unique-slug 2.0.2

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1.1873 detect-newline v3.1.0

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1.1874 is-extendable 1.0.1

1.1875 make-dir 2.1.0

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1.1876 types-glob 7.2.0

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1.1877 http-proxy 1.18.1

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1.1878 postcss-selector-matches 4.0.0

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1.1879 @babel/plugin-syntax-export-namespace-from 7.8.3

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1.1880 @aws-sdk/middleware-retry 3.13.1

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1.1883 minipass-pipeline 1.2.4

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1.1904 string-width v3.1.0

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1.1905 @aws-sdk/credential-provider-imds

3.13.1

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1.1906 spd-expression-parse 3.0.1

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1.1907 ansi-styles 5.2.0

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1.1908 @sideway/address 4.1.4

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1.1909 cpettitt-graphlib v2.1.8

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1.1910 @babel/plugin-proposal-logical-assignment-operators 7.16.7

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1.1911 esquery 1.4.0

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1.1912 @aws-sdk/credential-provider-process

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1.1913 has-symbols 1.0.3

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1.1914 csstype 3.0.11

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1.1915 chownr 1.1.4

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1.1916 @webassemblyjs/helper-buffer 1.9.0

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1.1918 loose-envify 1.4.0

1.1919 @babel/parser 7.17.8

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1.1920 sockjs-client-node 1.6.0

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1.1924 mute-stream 0.0.7

1.1925 postcss-minify-selectors 4.0.2

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1.1930 @aws-sdk/querystring-builder 3.13.1

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1.1931 lodash.isequal 4.5.0

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1.1932 camelcase 5.3.1

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1.1933 babel-plugin-transform-typescript

7.16.8

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1.1934 postcss-normalize-display-values

4.0.2

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1.1935 visionmedia-debug 4.3.1

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1.1936 makeerror 1.0.12

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1.1937 @aws-sdk/client-sso 3.16.0

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1.1938 des.js 1.0.1

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Found in path(s):

* /opt/ws_local/PERMITS_SQL/1047874081_1599147569.96/0/des-js-1-0-1-6-tgz/package/README.md

1.1939 @babel/plugin-transform-modules-amd 7.16.7

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1.1940 strict-uri-encode 2.0.0

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1.1941 @babel/plugin-proposal-class-properties 7.16.7

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1.1942 ajv-errors 1.0.1

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1.1943 normalize-path 3.0.0

1.1944 postcss-initial 3.0.4

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1.1946 css-select 2.1.0

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1.1947 fast-levenshtein 2.0.6

1.1948 oas-resolver 2.5.6

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1.1949 boolbase 1.0.0

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1.1950 @material-ui/system 4.12.1

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1.1952 language-subtag-registry 0.3.21

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1.1953 node-semver 7.3.2

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1.1954 postcss-flexbugs-fixes 4.2.1

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1.1955 recharts 2.1.9

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*/

/*! Conditions:: INITIAL */

/*! Production:: css_value : ANGLE */

/*! Production:: css_value : CHS */

/*! Production:: css_value : EMS */

/*! Production:: css_value : EXS */

```

/!* Production:: css_value : FREQ */

/!* Production:: css_value : LENGTH */

/!* Production:: css_value : PERCENTAGE */

/!* Production:: css_value : REMS */

/!* Production:: css_value : RES */

/!* Production:: css_value : SUB css_value */

/!* Production:: css_value : TIME */

/!* Production:: css_value : VHS */

/!* Production:: css_value : VMAXS */

/!* Production:: css_value : VMINS */

/!* Production:: css_value : VWS */

/!* Production:: css_variable : CSS_VAR LPAREN CSS_CPROP COMMA math_expression RPAREN */

/!* Production:: css_variable : CSS_VAR LPAREN CSS_CPROP RPAREN */

/!* Production:: expression : math_expression EOF */

/!* Production:: math_expression : LPAREN math_expression RPAREN */

/!* Production:: math_expression : NESTED_CALC LPAREN math_expression RPAREN */

/!* Production:: math_expression : SUB PREFIX SUB NESTED_CALC LPAREN math_expression RPAREN */

/!* Production:: math_expression : css_value */

/!* Production:: math_expression : css_variable */

/!* Production:: math_expression : math_expression ADD math_expression */

/!* Production:: math_expression : math_expression DIV math_expression */

/!* Production:: math_expression : math_expression MUL math_expression */

/!* Production:: math_expression : math_expression SUB math_expression */

/!* Production:: math_expression : value */

```

/*! Production:: value : NUMBER */

/*! Production:: value : SUB NUMBER */

/*! Rule:: \$ */

/*! Rule:: (--[0-9a-z-A-Z]*) */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)% */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)Hz\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)ch\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)cm\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)deg\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)dpcm\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)dpi\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)dppx\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)em\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)ex\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)grad\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)in\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)kHz\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)mm\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)ms\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)pc\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)pt\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)px\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)rad\b */

```

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)rem\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)s\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)turn\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)vh\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)vmax\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)vmin\b */

/*! Rule:: ([0-9]+(\.[0-9]*)?\.[0-9]+)vw\b */

/*! Rule:: ([a-z]+) */

/*! Rule:: (calc) */

/*! Rule:: (var) */

/*! Rule:: , */

/*! Rule:: - */

/*! Rule:: \( */

/*! Rule:: \) */

/*! Rule:: \* */

/*! Rule:: \+ */

/*! Rule:: \| */

/*! decimal.js-light v2.5.1 https://github.com/MikeMcl/decimal.js-light/LICENCE */
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1.1956 is-alphanumeric 1.0.4

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1.1957 postcss-double-position-gradients

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1.1961 mime 2.5.2

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1.1963 testing-library-user-event 12.8.3

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1.1967 cliui 5.0.0

1.1968 @babel/parser 7.17.9

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1.1970 array.prototype.forEach 1.0.2

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1.1972 node-graceful-fs 4.2.9

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1.1975 y18n 4.0.3

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1.1977 postcss-image-set-function 3.0.1

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1.1978 @webassemblyjs/helper-module-context 1.9.0

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1.1979 get-stream v4.1.0

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1.1980 is-number 3.0.0

1.1981 @aws-sdk/util-utf8-browser 3.13.1

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1.1982 babel-helper-create-regexp-features-plugin 7.17.0

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1.1983 @babel/runtime-corejs3 7.17.9

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1.1984 fork-ts-checker-webpack-plugin v4.1.6

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1.1985 formdata-node 4.3.2

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1.1986 sockjs-node 0.3.24

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1.1987 node-uuid 8.3.2

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1.1989 p-map 2.1.0

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1.1990 acorn-globals 6.0.0

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1.1992 upath 1.2.0

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1.1994 is-negative-zero 2.0.2

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1.1995 websocket-extensions-node 0.1.4

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1.1997 html-webpack-plugin v4.5.0

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1.2000 isexe 2.0.0

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1.2002 node-chardet 0.4.2

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1.2003 require-directory 2.1.1

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1.2006 damerau-levenshtein 1.0.8

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1.2009 ljarb-object-assign 4.1.2

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1.2010 jest-validate 26.6.2

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1.2015 @babel/traverse 7.17.3

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1.2016 types-hoist-non-react-statics 3.3.1

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1.2017 source-map 0.6.1

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1.2018 path-to-regexp 0.1.7

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1.2019 bytes 3.1.2

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1.2020 statuses 1.5.0

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1.2021 cssdb 4.4.0

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1.2024 babel-plugin-syntax-typescript 7.16.7

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1.2025 jest-source-map 26.6.2

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