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## 1.19 escodegen 1.11.1

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Found in path(s):

\*/opt/ws\_local/PERMITS\_SQL/1076191954\_1596448082.2/0/crypto-1-0-1-sources-jar/org/pweb3j/crypto/LinuxSecureRandom.java

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/*!  
* animate.css -http://daneden.me/animate  
* Version - 3.7.0  
* Licensed under the MIT license - http://opensource.org/licenses/MIT  
*  
* Copyright (c) 2018 Daniel Eden  
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166519_1596429736.44/0/angular-bootstrap-md-7-4-2-tgz/package/scss/free/_animations-basic.scss  
* /opt/ws_local/PERMITS_SQL/1076166519_1596429736.44/0/angular-bootstrap-md-7-4-2-tgz/package/scss/free/_animations-extended.scss  
* /opt/ws_local/PERMITS_SQL/1076166519_1596429736.44/0/angular-bootstrap-md-7-4-2-
```

tgz/package/scss/free/modules/animations-extended/\_module.scss  
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```
/*!  
* Material Design for Bootstrap 4  
* Version: MDB Free 4.7.3  
*  
*  
* Copyright: Material Design for Bootstrap  
* https://mdbootstrap.com/  
*  
* Read the license: https://mdbootstrap.com/license/  
*  
*  
* Documentation: https://mdbootstrap.com/  
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* Getting started: https://mdbootstrap.com/getting-started/  
*  
* Tutorials: https://mdbootstrap.com/bootstrap-tutorial/  
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* Templates: https://mdbootstrap.com/templates/  
*  
* Support: https://mdbootstrap.com/support/  
*  
* Contact: office@mdbootstrap.com  
*  
* Attribution: Animate CSS, Twitter Bootstrap, Materialize CSS, Normalize CSS, Waves JS, WOW JS, Toastr,  
Chart.js , Hammer.js  
*  
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166519_1596429736.44/0/angular-bootstrap-md-7-4-2-tgz/package/scss/mdb-free.scss
```

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```
/*!  
* Waves v0.7.6  
* http://fian.my.id/Waves  
*  
* Copyright 2014-2018 Alfiana E. Sibuea and other contributors  
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* https://github.com/fians/Waves/blob/master/LICENSE */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166519_1596429736.44/0/angular-bootstrap-md-7-4-2-tgz/package/scss/core/_waves.scss
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"sourcesContent"  
:["import { Component, OnInit, ElementRef, Renderer2, Input, HostBinding } from  
'@angular/core';\n\n@Component({\n selector: 'mdb-badge',\n templateUrl: './mdb-  
badge.component.html'\n})\nexport class MDBBadgeComponent implements OnInit {\n @Input()  
@HostBinding('class.badge-default') default: boolean;\n @Input() @HostBinding('class.badge-primary') primary:  
boolean;\n @Input() @HostBinding('class.badge-success') success: boolean;\n @Input()  
@HostBinding('class.badge-info') info: boolean;\n @Input() @HostBinding('class.badge-warning') warning:

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boolean;\n  @Input() @HostBinding('class.badge-danger') danger: boolean;\n\n  @Input()
@HostBinding('class.badge-pill') pill: boolean;\n\n  @Input() color: string;\n  @Input() class: string;\n
constructor(private _el: ElementRef, private _renderer: Renderer2) { }\n\n  ngOnInit() {\n
this._renderer.addClass(this._el.nativeElement, 'badge');\n    if (this.color) {\n      const customClassArr =
this.color.split(' '); \n      customClassArr.forEach((el: string) => {\n
this._renderer.addClass(this._el.nativeElement, el);\n    });\n  }\n\n  }\n\n  }", "import {
MDBBadgeComponent } from './mdb-badge.component';\nimport { NgModule } from
'@angular/core';\n\n@NgModule({\n  declarations: [MDBBadgeComponent],\n  exports:
[MDBBadgeComponent]\n})\n\nexport class BadgeModule {\n\n  }", "import { Component, Input } from
'@angular/core';\n\n@Component({\n  selector: 'mdb-breadcrumb',\n  templateUrl: './mdb-
breadcrumb.component.html'\n})\n\nexport class MdbBreadcrumbComponent {\n  @Input() customClass: string;\n
@Input() textTransform: string;\n\n  }", "import { Component, ElementRef, Renderer2, OnInit, Input } from
'@angular/core';\n\n@Component({\n  selector: 'mdb-breadcrumb-item',\n  templateUrl: './mdb-breadcrumb-
item.component.html'\n})\n\nexport class MdbBreadcrumbItemComponent implements OnInit {\n  @Input()
fontWeight: string;\n\n  constructor(private _el: ElementRef, private _renderer: Renderer2) { }\n\n  ngOnInit() {\n
this._renderer.addClass(this._el.nativeElement, 'breadcrumb-item');\n  }\n\n  }", "import { CommonModule } from
'@angular/common';\nimport { MdbBreadcrumbComponent } from './mdb-breadcrumb.component';\nimport {
MdbBreadcrumbItemComponent } from './mdb-breadcrumb-item.component';\nimport { NgModule } from
'@angular/core';\n\n@NgModule({\n  imports: [CommonModule],\n  declarations:
[MdbBreadcrumbComponent, MdbBreadcrumbItemComponent],\n  exports: [MdbBreadcrumbComponent,
MdbBreadcrumbItemComponent]\n})\n\nexport class BreadcrumbModule {\n\n  }", "import { Directive, Renderer2,
ElementRef, Input, OnInit } from '@angular/core';\n\n@Directive({\n  selector: '[mdbBtn]'\n})\n\nexport class
MdbBtnDirective implements OnInit {\n\n  @Input() color: string = '';\n  @Input() rounded: boolean = false;\n
@Input() gradient: string = '';\n  @Input() outline: boolean = false;\n  @Input() flat: boolean = false;\n
@Input() size: string = '';\n  @Input() block: boolean = false;\n  @Input() floating: boolean = false;\n
constructor(private el:
ElementRef, private renderer: Renderer2) { }\n\n  ngOnInit() {\n    const colorClass = 'btn-' + this.color;\n
const gradientClass = this.gradient + '-gradient';\n    const outlineClass = 'btn-outline-' + this.color;\n
const flatClass = 'btn-flat';\n    const roundedClass = 'btn-rounded';\n    const sizeClass = 'btn-' + this.size;\n
const blockClass = 'btn-
block';\n    const floatingClass = 'btn-floating';\n\n    this.renderer.addClass(this.el.nativeElement, 'btn');\n\n
if (this.color !== '') {\n    this.renderer.addClass(this.el.nativeElement, colorClass);\n  }\n\n  if (this.rounded) {\n
this.renderer.addClass(this.el.nativeElement, roundedClass);\n  }\n\n  if (this.gradient) {\n    if (this.color !== '')
{\n    this.renderer.removeClass(this.el.nativeElement, colorClass);\n  }\n
this.renderer.addClass(this.el.nativeElement, gradientClass);\n  }\n\n  if (this.outline) {\n
this.renderer.removeClass(this.el.nativeElement, colorClass);\n    this.renderer.addClass(this.el.nativeElement,
outlineClass);\n  }\n\n  if (this.flat) {\n    if (this.color) {\n    this.renderer.removeClass(this.el.nativeElement,
colorClass);\n  }\n  if (this.gradient) {\n    this.renderer.removeClass(this.el.nativeElement, gradientClass);\n
  }\n  if (this.outline) {\n    this.renderer.removeClass(this.el.nativeElement, outlineClass);\n  }\n  if
(this.rounded) {\n    this.renderer.removeClass(this.el.nativeElement, roundedClass);\n  }\n
this.renderer.addClass(this.el.nativeElement, flatClass);\n  }\n\n  if (this.size) {\n
this.renderer.addClass(this.el.nativeElement, sizeClass);\n  }\n\n  if (this.block) {\n
this.renderer.addClass(this.el.nativeElement, blockClass);\n  }\n\n  if (this.floating) {\n
this.renderer.removeClass(this.el.nativeElement, 'btn');\n    this.renderer.addClass(this.el.nativeElement,
floatingClass);\n  }\n  }\n\n  }", "import { Directive, HostBinding, HostListener, Input, OnInit, forwardRef } from
'@angular/core';\nimport { ControlValueAccessor, NG_VALUE_ACCESSOR } from '@angular/forms';\n\n//
TODO: config: activeClass - Class to apply to the checked buttons\n\nexport const
CHECKBOX_CONTROL_VALUE_ACCESSOR: any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting:
forwardRef(() => ButtonCheckboxDirective),\n  multi: true\n};\n\n/**\n * Add checkbox functionality to any
element\n */\n@Directive({ selector: '[mdbCheckbox]', providers:

```



```

[CHECKBOX_CONTROL_VALUE_ACCESSOR])\nexport class ButtonCheckboxDirective implements
ControlValueAccessor, OnInit {\n  /** Truthy value, will be set to ngModel */\n  @Input() public
btnCheckboxTrue: any = true;\n  /** Falsy value, will be set to ngModel */\n  @Input() public btnCheckboxFalse:
any = false;\n\n  @HostBinding('class.active') public state = false;\n\n  protected value: any;\n  protected isDisabled:
boolean;\n\n  protected onChange: any = Function.prototype;\n  protected onTouched: any = Function.prototype;\n\n  // view -> model\n  @HostListener('click')\n  public onClick(): void {\n    if (this.isDisabled) {\n      return;\n    }\n\n    this.toggle(!this.state);\n    this.onChange(this.value);\n  }\n\n  public ngOnInit(): any {\n
this.toggle(this.trueValue === this.value);\n  }\n\n  protected get trueValue(): boolean {\n    return typeof
this.btnCheckboxTrue !== 'undefined'\n      ? this.btnCheckboxTrue\n      : true;\n  }\n\n  protected get falseValue():
boolean {\n    return typeof this.btnCheckboxFalse !== 'undefined'\n      ? this.btnCheckboxFalse\n      : false;\n  }\n\n
public toggle(state: boolean): void {\n    this.state = state;\n    this.value = this.state ? this.trueValue :
this.falseValue;\n  }\n\n  // ControlValueAccessor\n  // model -> view\n  public writeValue(value: any): void {\n
this.state = this.trueValue === value;\n    this.value = value ? this.trueValue : this.falseValue;\n  }\n\n  public
setDisabledState(isDisabled: boolean): void {\n    this.isDisabled = isDisabled;\n  }\n\n  public
registerOnChange(fn: (_: any) => {}): void {\n    this.onChange = fn;\n  }\n\n  public registerOnTouched(fn: () =>
{}): void {\n    this.onTouched = fn;\n  }\n}\n\n", "import { Directive, ElementRef, HostBinding, forwardRef,
HostListener, Input, OnInit, Renderer2 } from '@angular/core';\nimport { ControlValueAccessor,
NG_VALUE_ACCESSOR } from '@angular/forms';\n\nexport const RADIO_CONTROL_VALUE_ACCESSOR:
any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting: forwardRef(() => ButtonRadioDirective),\n  multi:
true\n};\n\n/**\n * Create radio buttons or groups of buttons.\n * A value of a selected button is bound to a variable
specified via ngModel.\n */\n@Directive({ selector: '[mdbRadio]', providers:
[RADIO_CONTROL_VALUE_ACCESSOR] })\nexport class ButtonRadioDirective implements
ControlValueAccessor, OnInit {\n  public onChange: any = Function.prototype;\n  public onTouched: any =
Function.prototype;\n\n  radioElementsArray: Array<any> = [];\n  /** Radio button value, will be set to `ngModel`
*/\n  @Input() public mdbRadio: any;\n  /** If `true` â radio button can be unchecked */\n  @Input() public
uncheckable: boolean;\n  /** Current value of radio component or group */\n  @Input() public value: any;\n\n
protected el: ElementRef;\n\n  @HostBinding('class.active')\n  public get isActive(): boolean {\n    return
this.mdbRadio === this.value;\n  }\n\n  // @HostBinding('class.active')\n  @HostListener('click', ['$event'])\n  public
onClick(event?: any): void {\n    try {\n      this.el.nativeElement.parentNode.childNodes.forEach((element: any)
=> {\n        this.radioElementsArray.push(element);\n      });\n      this.radioElementsArray.forEach(element => {\n
        this.renderer.removeClass(element, 'active');\n      });\n      this.renderer.addClass(event.target, 'active');\n    }
catch (error) {\n      }\n    if (this.el.nativeElement.attributes.disabled) {\n      return;\n    }\n\n    if (this.uncheckable &&
this.mdbRadio === this.value) {\n      this.value = undefined;\n    } else {\n      this.value = this.mdbRadio;\n    }\n\n
this.onTouched();\n    this.onChange(this.value);\n  }\n\n  public constructor(el: ElementRef, private renderer:
Renderer2) {\n    this.el = el;\n  }\n\n  public ngOnInit(): void {\n    this.uncheckable = typeof this.uncheckable !==
'undefined';\n  }\n\n  public onBlur(): void {\n    this.onTouched();\n  }\n\n  // ControlValueAccessor\n  // model ->
view\n  public writeValue(value: any): void {\n    this.value = value;\n  }\n\n  public registerOnChange(fn: any):
void {\n    this.onChange = fn;\n  }\n\n  public registerOnTouched(fn: any): void {\n    this.onTouched = fn;\n  }\n}\n\n", "import { MdbBtnDirective } from './buttons.directive';\nimport { NgModule, ModuleWithProviders } from
'@angular/core';\nimport { ButtonCheckboxDirective } from './checkbox.directive';\nimport {
ButtonRadioDirective } from './radio.directive';\n\n@NgModule({\n  declarations: [ButtonCheckboxDirective,
ButtonRadioDirective, MdbBtnDirective],\n  exports: [ButtonCheckboxDirective, ButtonRadioDirective,
MdbBtnDirective]})\nexport class ButtonsModule {\n  public static forRoot(): ModuleWithProviders {\n    return
{ngModule: ButtonsModule, providers: []};\n  }\n}\n\n", "import { Component, Input, ElementRef, Renderer2, OnInit
} from '@angular/core';\n\n@Component({\n  selector: 'mdb-card-footer',\n  templateUrl: './mdb-card-footer.component.html',\n})\nexport class MdbCardFooterComponent implements OnInit {\n  @Input() class:
string;\n  constructor(private _el: ElementRef, private _r: Renderer2) {\n  }\n\n  ngOnInit() {\n
this._r.addClass(this._el.nativeElement, 'card-footer');\n    if (this.class) {\n      this.class.split('

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).forEach((element: any) => {
    this._r.addClass(this._el.nativeElement, element);
});
}
}
}
", "import { Component, OnInit, ElementRef, Renderer2 } from '@angular/core';
@Component({
  selector: 'mdb-card-title',
  templateUrl: './mdb-card-title.component.html',
})
export class MdbCardTitleComponent implements OnInit {
  constructor(private _el: ElementRef, private _r: Renderer2) {}
  ngOnInit() {
    this._r.addClass(this._el.nativeElement, 'card-title');
  }
}
", "import { Component, Input } from '@angular/core';
@Component({
  selector: 'mdb-card-text',
  templateUrl: './mdb-card-text.component.html',
})
export class MdbCardTextComponent {
  @Input() class: string;
}
", "import { Component, Input, ElementRef, Renderer2, OnInit, ViewEncapsulation } from '@angular/core';
@Component({
  selector: 'mdb-card-body',
  templateUrl: './mdb-card-body.component.html',
  encapsulation: ViewEncapsulation.None
})
export class MdbCardBodyComponent implements OnInit {
  @Input() class: string;
  @Input() set cascade(cascade: boolean) {
    if (cascade) {
      this._r.addClass(this._el.nativeElement, 'card-body-cascade');
    }
  }
  constructor(private _el: ElementRef, private _r: Renderer2) {}
  ngOnInit() {
    this._r.addClass(this._el.nativeElement, 'card-body');
    if (this.class) {
      this.class.split(' ').forEach((element: any) => {
        this._r.addClass(this._el.nativeElement, element);
      });
    }
  }
}
", "import { Component, Input, ElementRef, Renderer2, OnInit, ViewChild } from '@angular/core';
@Component({
  selector: 'mdb-card',
  templateUrl: './mdb-card.component.html',
})
export class MdbCardComponent implements OnInit {
  @Input() class: string;
  @Input() cascade: boolean;
  @Input() wider: boolean;
  @ViewChild('card') card: ElementRef;
  @Input() set narrower(narrower: boolean) {
    if (narrower) {
      this._r.addClass(this._el.nativeElement, 'narrower');
    }
  }
  @Input() set reverse(reverse: boolean) {
    if (reverse) {
      this._r.addClass(this._el.nativeElement, 'reverse');
    }
  }
  @Input() set dark(dark: boolean) {
    if (dark) {
      this._r.addClass(this._el.nativeElement, 'card-dark');
    }
  }
  @Input() set bgColor(color: string) {
    if (color) {
      this._r.addClass(this.card.nativeElement, color);
    }
  }
  @Input() set borderColor(color: string) {
    if (color) {
      this._r.addClass(this.card.nativeElement, color);
    }
  }
  constructor(private _el: ElementRef, private _r: Renderer2) {}
  ngOnInit() {
    this._r.addClass(this._el.nativeElement, 'card');
    if (this.cascade) {
      this._r.addClass(this._el.nativeElement, 'card-cascade');
    }
    if (this.wider) {
      this._r.addClass(this._el.nativeElement, 'wider');
    }
    if (this.narrower) {
      this._r.addClass(this._el.nativeElement, 'narrower');
    }
    if (this.class) {
      this.class.split(' ').forEach((element: any) => {
        this._r.addClass(this._el.nativeElement, element);
      });
    }
    if (this._el.nativeElement.parentElement.classList.contains('card-deck')) {
      this._r.addClass(this.card.nativeElement, 'w-100');
      this._r.addClass(this.card.nativeElement, 'mx-0');
    }
  }
}
", "import { Component, Input } from '@angular/core';
@Component({
  selector: 'mdb-card-image',
  templateUrl: './mdb-card-image.component.html',
})
export class MdbCardImageComponent {
  @Input() src: string;
  @Input() alt: string;
}
", "import { Component, Input, OnInit, ElementRef, Renderer2 } from '@angular/core';
@Component({
  selector: 'mdb-card-header',
  templateUrl: './mdb-card-header.component.html',
})
export class MdbCardHeaderComponent implements OnInit {
  @Input() class: string;
  constructor(private _el: ElementRef, private _r: Renderer2) {}
  ngOnInit() {
    this._r.addClass(this._el.nativeElement, 'card-header');
    if (this.class) {
      this.class.split(' ').forEach((element: any) => {
        this._r.addClass(this._el.nativeElement, element);
      });
    }
  }
}
", "import { MdbCardFooterComponent } from './mdb-card-footer.component';
import { MdbCardTitleComponent } from './mdb-card-title.component';
import { MdbCardTextComponent } from './mdb-card-text.component';
import { MdbCardBodyComponent } from './mdb-card-body.component';
import { MdbCardComponent } from './mdb-card.component';
import { CommonModule } from '@angular/common';
import { NgModule, ModuleWithProviders } from '@angular/core';
import { MdbCardImageComponent } from './mdb-card-image.component';
import { MdbCardHeaderComponent } from './mdb-card-header.component';
@NgModule({
  imports: [CommonModule],
  declarations: [
    MdbCardComponent,
    MdbCardBodyComponent,
    MdbCardImageComponent,

```

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MdbCardTextComponent,\n    MdbCardTitleComponent,\n    MdbCardFooterComponent,\n    MdbCardHeaderComponent\n  ],\n  exports: [\n    MdbCardComponent,\n    MdbCardBodyComponent,\n    MdbCardImageComponent,\n    MdbCardTextComponent,\n    MdbCardTitleComponent,\n    MdbCardFooterComponent,\n    MdbCardHeaderComponent\n  ]\n})\nexport class CardsFreeModule {\n  public static forRoot(): ModuleWithProviders {\n    return { ngModule: CardsFreeModule, providers: [] };\n  }\n}\n\n",/*tslint:disable */\n * @license\n * Copyright Google Inc. All Rights Reserved.\n * \n * Use of this source code is governed by an MIT-style license that can be\n * found in the LICENSE file at\n https://angular.io/license\n * \n * JS version of browser APIs. This library can only run in the browser.\n * \n var win = typeof window !== 'undefined' && window || <any>{};\n export { win as window};\n export var document = win.document;\n export var location = win.location;\n export var gc = win['gc'] ? () => win['gc']() : () => null;\n export var performance = win['performance'] ? win['performance'] : null;\n export const Event = win['Event'];\n export const MouseEvent = win['MouseEvent'];\n export const KeyboardEvent = win['KeyboardEvent'];\n export const EventTarget = win['EventTarget'];\n export const History = win['History'];\n export const Location = win['Location'];\n export const EventListener = win['EventListener'];\n\n",\nimport { window } from './facade/browser';\n\nexport function isBs3(): boolean {\n  return window.__theme === 'bs4';\n}\n\n",\nexport class LinkedList <T> {\n  // public length: = 0;\n  public length: any = 0;\n  protected head: any;\n  protected tail: any;\n  protected current: any;\n  protected asArray: T[] = [];\n\n  protected getNode(position: number): any {\n    if (this.length === 0 || position < 0 || position >= this.length) {\n      throw new Error('Position is out of the list');\n    }\n\n    let current = this.head;\n    for (let index = 0; index < position; index++) {\n      current = current.next;\n    }\n    return current;\n  }\n\n  protected createInternalArrayRepresentation(): void {\n    const outArray: any[] = [];\n    let current = this.head;\n    while (current) {\n      outArray.push(current.value);\n      current = current.next;\n    }\n    this.asArray = outArray;\n  }\n\n  // public get(position: number): T\n  public get(position: number): T | any {\n    if (this.length === 0 || position < 0 || position >= this.length) {\n      return void 0;\n    }\n\n    let current = this.head;\n    for (let index = 0; index < position; index++) {\n      current = current.next;\n    }\n    return current.value;\n  }\n\n  public add(value: T, position: number = this.length): void {\n    if (position < 0 || position > this.length) {\n      throw new Error('Position is out of the list');\n    }\n\n    const node = {\n      value: value as any,\n      next: undefined as any,\n      previous: undefined as any\n    };\n\n    if (this.length === 0) {\n      this.head = node;\n      this.tail = node;\n      this.current = node;\n    } else {\n      if (position === 0) {\n        // first node\n        node.next = this.head;\n        this.head.previous = node;\n        this.head = node;\n      } else if (position === this.length) {\n        // last node\n        this.tail.next = node;\n        node.previous = this.tail;\n        this.tail = node;\n      } else {\n        // node in middle\n        const currentPreviousNode = this.getNode(position - 1);\n        const currentNextNode = currentPreviousNode.next;\n        currentPreviousNode.next = node;\n        currentNextNode.previous = node;\n        node.previous = currentPreviousNode;\n        node.next = currentNextNode;\n      }\n    }\n\n    this.length++;\n    this.createInternalArrayRepresentation();\n  }\n\n  public remove(position: number = 0): void {\n    if (this.length === 0 || position < 0 || position >= this.length) {\n      throw new Error('Position is out of the list');\n    }\n\n    if (position === 0) {\n      // first node\n      this.head = this.head.next;\n    }\n    if (this.head) {\n      // there is no second node\n      this.head.previous = undefined;\n    } else {\n      // there is no second node\n      this.tail = undefined;\n    }\n    } else if (position === this.length - 1) {\n      // last node\n      this.tail = this.tail.previous;\n      this.tail.next = undefined;\n    } else {\n      // middle node\n      const removedNode = this.getNode(position);\n      removedNode.next.previous = removedNode.previous;\n      removedNode.previous.next = removedNode.next;\n    }\n\n    this.length--;\n    this.createInternalArrayRepresentation();\n  }\n\n  public set(position: number, value: T): void {\n    if (this.length === 0 || position < 0 || position >= this.length) {\n      throw new Error('Position is out of the list');\n    }\n\n    const node = this.getNode(position);\n    node.value = value;\n    this.createInternalArrayRepresentation();\n  }\n\n  public toArray(): T[] {\n    return this.asArray;\n  }\n\n  public findAll(fn: any): any[] {\n    let current = this.head;\n    const result: any[] = [];\n    for (let index = 0; index < this.length; index++) {\n      if (fn(current.value, index)) {\n        result.push({ index, value: current.value });\n      }\n      current = current.next;\n    }\n    return result;\n  }\n\n  // Array methods overriding start\n  public push(...args: T[]): number {\n    args.forEach((arg: any) => {\n      this.add(arg);\n    });\n  }\n}

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this.isBrowser = isPlatformBrowser(platformId);\n  Object.assign(this, config);\n  this.el = el;\n }\n\n public
ngOnDestroy(): void {\n  this.destroyed = true;\n }\n\n public addSlide(slide: SlideComponent): void {\n
this._slides.add(slide);\n  if (this._slides.length === 1) {\n    this._currentActiveSlide = void 0;\n
this.activeSlide = 0;\n    this.play();\n  }\n }\n\n ngAfterViewInit() {\n  if (this.activeSlideIndex) {\n
setTimeout(() => {\n    this._select(this.activeSlideIndex);\n    this.activeSlideChange.emit({'relatedTarget':
this.activeSlide});\n  }, 0);\n }\n }\n\n public removeSlide(slide: SlideComponent): void {\n  const remIndex
= this._slides.indexOf(slide);\n\n  if (this._currentActiveSlide === remIndex) {\n\n    let nextSlideIndex: number |
any = void 0;\n    if (this._slides.length > 1) {\n      nextSlideIndex = !this.isLast(remIndex) ? remIndex : \n
this.noWrap ? remIndex - 1 : 0;\n    }\n    this._slides.remove(remIndex);\n\n    setTimeout(() => {\n
this._select(nextSlideIndex);\n    }, 0);\n  } else {\n    this._slides.remove(remIndex);\n    const
currentSlideIndex = this.getCurrentSlideIndex();\n    setTimeout(() => {\n      this._currentActiveSlide =
currentSlideIndex;\n      this.activeSlideChange.emit(this._currentActiveSlide);\n    }, 0);\n\n  }\n }\n\n
swipe(action = this.SWIPE_ACTION.RIGHT) {\n  if (action === this.SWIPE_ACTION.RIGHT) {\n
this.previousSlide();\n    this.cdRef.markForCheck();\n  }\n\n  if (action === this.SWIPE_ACTION.LEFT) {\n
this.nextSlide();\n    this.cdRef.markForCheck();\n  }\n }\n\n public nextSlide(force: boolean = false) {\n  if
(this.animation === 'slide') {\n    this.pause();\n    const direction = Direction.NEXT;\n
this.slideAnimation(this.findNextSlideIndex(direction, force), direction);\n    this.cdRef.markForCheck();\n  }
else if (this.animation === 'fade') {\n    this.pause();\n
this.fadeAnimation(this.findNextSlideIndex(Direction.NEXT, force));\n    this.cdRef.markForCheck();\n  } else
{\n    this.activeSlide = this.findNextSlideIndex(Direction.NEXT, force);\n    this.cdRef.markForCheck();\n  }\n
if (!this.animation) {\n    this.activeSlideChange.emit({'direction': 'Next', 'relatedTarget': this.activeSlide});\n  }\n
}\n\n public previousSlide(force: boolean = false): void {\n  if (this.animation === 'slide') {\n    this.pause();\n
const direction = Direction.PREV;\n    this.slideAnimation(this.findNextSlideIndex(direction, force), direction);\n
this.cdRef.markForCheck();\n  } else if (this.animation === 'fade') {\n    this.pause();\n
this.fadeAnimation(this.findNextSlideIndex(Direction.PREV, force));\n    this.cdRef.markForCheck();\n  } else
{\n    this.activeSlide = this.findNextSlideIndex(Direction.PREV, force);\n    this.cdRef.markForCheck();\n  }\n
if (!this.animation) {\n    this.activeSlideChange.emit({'direction': 'Prev', 'relatedTarget': this.activeSlide});\n  }\n
}\n\n protected fadeAnimation(goToIndex: number) {\n  const goToSlide = this._slides.get(goToIndex);\n\n  if
(this.animationEnd) {\n    this.animationEnd = false;\n\n    goToSlide.directionNext = true;\n    if
(this.isBrowser) {\n      setTimeout(() => {\n        goToSlide.directionNext = false;\n        this.animationEnd =
true;\n        this.activeSlide = goToIndex;\n        this.activeSlideChange.emit({'direction': 'Next', 'relatedTarget':
this.activeSlide});\n        this.play();\n        this.cdRef.markForCheck();\n      }, 0);\n    }\n  }\n }\n\n
protected slideAnimation(goToIndex: number, direction: any) {\n\n  const currentSlide =
this._slides.get(this._currentActiveSlide);\n  const goToSlide = this._slides.get(goToIndex);\n\n  if
(this.animationEnd) {\n    if (direction === Direction.NEXT) {\n      this.animationEnd = false;\n
goToSlide.directionNext = true;\n      if (this.isBrowser) {\n        setTimeout(() => {\n
goToSlide.directionLeft = true;\n          currentSlide.directionLeft = true;\n          this.cdRef.markForCheck();\n
        }, 100);\n      }\n    }\n\n    if (direction === Direction.PREV) {\n      this.animationEnd = false;\n
goToSlide.directionPrev = true;\n      if (this.isBrowser) {\n        setTimeout(() => {\n
goToSlide.directionRight = true;\n          currentSlide.directionRight = true;\n          this.cdRef.markForCheck();\n
        }, 100);\n      }\n    }\n\n    if (this.isBrowser) {\n      setTimeout(() => {\n
goToSlide.directionLeft = false;\n        goToSlide.directionNext = false;\n        currentSlide.directionLeft = false;\n
currentSlide.directionNext = false;\n        goToSlide.directionRight = false;\n        goToSlide.directionPrev =
false;\n        currentSlide.directionRight = false;\n        currentSlide.directionPrev = false;\n\n
this.animationEnd = true;\n\n        this.activeSlide = goToIndex;\n\n        let directionName;\n        if (direction
=== Direction.NEXT) {\n          directionName = 'Next';\n        } else if (direction === Direction.PREV) {\n
directionName = 'Prev';\n        }\n\n        this.activeSlideChange.emit({'direction': directionName, 'relatedTarget':
this.activeSlide});\n        this.play();\n        this.cdRef.markForCheck();\n      }, 700);\n    }\n  }\n }\n\n public

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selectSlide(index: number): void {\n  this.pause();\n  if (this.animation === 'slide') {\n    if (this.activeSlide <
index) {\n      this.slideAnimation(index, Direction.NEXT);\n    } else if (this.activeSlide > index) {\n
this.slideAnimation(index, Direction.PREV);\n    }\n  } else if (this.animation === 'fade') {\n    if (index !==
this.activeSlide) {\n      this.fadeAnimation(index);\n    }\n  }\n  this.play();\n}\n\n@HostListener('mouseleave') play() {\n  if (!this.isPlaying) {\n    this.isPlaying = true;\n    this.restartTimer();\n  }\n}\n\n@HostListener('mouseenter') pause() {\n  if (!this.noPause) {\n    this.isPlaying = false;\n
this.resetTimer();\n  }\n}\n\npublic getCurrentSlideIndex(): number {\n  return this._slides.findIndex((slide:
SlideComponent) => slide.active);\n}\n\npublic isLast(index: number): boolean {\n  return index + 1 >=
this._slides.length;\n}\n\nprivate findNextSlideIndex(direction: Direction, force: boolean): any {\n  let
nextSlideIndex = 0;\n  if (!force && (this.isLast(this.activeSlide) && direction !== Direction.PREV &&
this.noWrap)) {\n    return void 0;\n  }\n  switch (direction) {\n    case Direction.NEXT:\n      nextSlideIndex
= (!this.isLast(this._currentActiveSlide)) ? this._currentActiveSlide + 1 :\n        (!force && this.noWrap) ?
this._currentActiveSlide : 0;\n      break;\n    case Direction.PREV:\n      nextSlideIndex =
(this._currentActiveSlide > 0) ? this._currentActiveSlide - 1 :\n        (!force && this.noWrap) ?
this._currentActiveSlide : this._slides.length - 1;\n      break;\n    default:\n      throw new Error('Unknown
direction');\n  }\n  return nextSlideIndex;\n}\n\nprivate _select(index: number): void {\n  if (isNaN(index)) {\n
this.pause();\n    return;\n  }\n  const currentSlide = this._slides.get(this._currentActiveSlide);\n  if
(currentSlide) {\n    currentSlide.active = false;\n  }\n  const nextSlide = this._slides.get(index);\n  if (nextSlide)
{\n    this._currentActiveSlide = index;\n    nextSlide.active = true;\n    this.activeSlide = index;\n  }\n}\n\nprivate restartTimer(): any {\n  this.resetTimer();\n  if (this.isBrowser) {\n    const interval = +this.interval;\n
if (!isNaN(interval) && interval > 0) {\n    this.currentInterval = setInterval(\n      () => {\n        const
nInterval = +this.interval;\n        if (this.isPlaying && !isNaN(this.interval) && nInterval > 0 &&
this.slides.length) {\n          this.nextSlide();\n        } else {\n          this.pause();\n        }\n      },\n
interval);\n  }\n}\n}\n\nprivate resetTimer(): void {\n  if (this.isBrowser) {\n    if (this.currentInterval) {\n
clearInterval(this.currentInterval);\n    this.currentInterval = void 0;\n  }\n}\n}\n\nprotected
hasClass(el: any, className: any) {\n  if (el.classList) {\n    return el.classList.contains(className);\n  } else {\n
return !!el.className.match(new RegExp('(\\s|^)' + className + '(\\s|$)'));\n  }\n}\n\nprotected
classAdd(el: any, className: any) {\n  if (el.classList) {\n    el.classList.add(className);\n  } else if
(!this.hasClass(el, className)) {\n    el.className += ' ' + className;\n  }\n}\n\nprotected removeClass(el:
any, className: any) {\n  if (el.classList) {\n    el.classList.remove(className);\n  } else if (this.hasClass(el,
className)) {\n    const reg = new RegExp('(\\s|^)' + className + '(\\s|$)');\n    el.className =
el.className.replace(reg, ' ');\n  }\n}\n\n@HostListener('keyup', ['$event']) keyboardControl(event:
KeyboardEvent) {\n  if (this.keyboard) {\n    if (event.keyCode === 39) {\n      this.nextSlide();\n    }\n    if
(event.keyCode === 37) {\n      this.previousSlide();\n    }\n  }\n}\n\n@HostListener('click') focus() {\n
this.el.nativeElement.focus();\n}\n}\n\n", "import { Component, HostBinding, OnDestroy, Input, OnInit, ElementRef
} from '@angular/core';\nimport { CarouselComponent } from './carousel.component';\n@Component({\n  selector: 'mdb-slide, mdb-carousel-item',\n  template: `\n    <ng-content></ng-content>\n  `)\n})\nexport class
SlideComponent implements OnInit, OnDestroy {\n  /** Is current slide active */\n  @HostBinding('class.active')\n  @Input() public active: boolean;\n  @HostBinding('class.animated') animated =
false;\n  @HostBinding('class.carousel-item-next') directionNext = false;\n  @HostBinding('class.carousel-item-
left') directionLeft = false;\n  @HostBinding('class.carousel-item-prev') directionPrev = false;\n  @HostBinding('class.carousel-item-right') directionRight = false;\n  /** Wraps element by appropriate CSS classes
*/\n  @HostBinding('class.carousel-item')\n  /** Link to Parent(container-collection) component */\n  // public
carousel: CarouselComponent;\n  // public el: ElementRef = null;\n  public el: ElementRef | any = null;\n\n  public
constructor(public carousel: CarouselComponent, el: ElementRef) {\n    // this.carousel = carousel;\n    this.el = el;\n
}\n\n  /** Fires changes in container collection after adding a new slide instance */\n  public ngOnInit(): void {\n
this.carousel.addSlide(this);\n  }\n\n  /** Fires changes in container collection after removing of this slide instance
*/\n  public ngOnDestroy(): void {\n    this.carousel.removeSlide(this);\n  }\n}\n\n", "import { CommonModule } from

```



```

getColors(this.chartType, index, newElm.data.length));\n      }\n      return newElm;\n    });\n  }\n  if
(!datasets) {\n    throw new Error(`ng-charts configuration error,\n    data or datasets field are required to render
char ${this.chartType}`);\n  }\n  return datasets;\n }\n private refresh(): any {\n   this.ngOnDestroy();\n   this.chart = this.getChartBuilder(this.ctx/*, data, this.options*/);\n }\n}\n\nfunction rgba(colour: Array<number>,
alpha: number): string {\n  return `rgba(${colour.concat(alpha).join(',')}`);\n}\n\nfunction getRandomInt(min:
number, max: number): number {\n  return Math.floor(Math.random() * (max - min + 1)) + min;\n}\n\nfunction
formatLineColor(colors: Array<number>): Color {\n  return {\n    backgroundColor: rgba(colors, 0.4),\n
borderColor: rgba(colors, 1),\n    pointBackgroundColor: rgba(colors, 1),\n    pointBorderColor: '#fff',\n
pointHoverBackgroundColor: '#fff',\n    pointHoverBorderColor: rgba(colors, 0.8)\n  };\n}\n\nfunction
formatBarColor(colors: Array<number>): Color {\n  return {\n    backgroundColor: rgba(colors, 0.6),\n
borderColor: rgba(colors, 1),\n    hoverBackgroundColor: rgba(colors, 0.8),\n    hoverBorderColor: rgba(colors, 1)\n
};\n}\n\nfunction formatPieColors(colors: Array<number[]>): any {\n  return {\n    backgroundColor:
colors.map((color: number[]) => rgba(color, 0.6)),\n    borderColor: colors.map(() => '#fff'),\n
pointBackgroundColor: colors.map((color: number[]) => rgba(color, 1)),\n    pointBorderColor: colors.map(() =>
'#fff'),\n    pointHoverBackgroundColor: colors.map((color: number[]) => rgba(color, 1)),\n
pointHoverBorderColor: colors.map((color: number[]) => rgba(color, 1))\n  };\n}\n\nfunction
formatPolarAreaColors(colors: Array<number[]>): Color {\n  return {\n    backgroundColor: colors.map((color:
number[]) => rgba(color, 0.6)),\n    borderColor: colors.map((color: number[]) => rgba(color, 1)),\n
hoverBackgroundColor: colors.map((color: number[]) => rgba(color, 0.8)),\n    hoverBorderColor:
colors.map((color: number[]) => rgba(color, 1))\n  };\n}\n\nfunction getRandomColor(): number[] {\n  return
[getRandomInt(0, 255), getRandomInt(0, 255), getRandomInt(0, 255)];\n}\n\n/**\n * Generate colors for line|bar
charts\n */\nfunction generateColor(index: number): number[] {\n  return BaseChartDirective.defaultColors[index] ||
getRandomColor();\n}\n\n/**\n * Generate colors for pie|doughnut charts\n */\nfunction generateColors(count:
number): Array<number[]> {\n  const colorsArr: Array<number[]> = new Array(count);\n  for (let i = 0; i < count;
i++) {\n    colorsArr[i] = BaseChartDirective.defaultColors[i] || getRandomColor();\n  }\n  return
colorsArr;\n}\n\n/**\n * Generate colors by chart type\n */\nfunction getColors(chartType: string, index: number,
count: number): any {\n  if (chartType === 'pie' || chartType === 'doughnut') {\n    return
formatPieColors(generateColors(count));\n  }\n  if (chartType === 'polarArea') {\n    return
formatPolarAreaColors(generateColors(count));\n  }\n  if (chartType === 'line' || chartType === 'radar') {\n
return formatLineColor(generateColor(index));\n  }\n  if (chartType === 'bar' || chartType === 'horizontalBar') {\n
return formatBarColor(generateColor(index));\n  }\n  return generateColor(index);\n}\n\n\n", "import { NgModule
} from '@angular/core';\n\nimport { BaseChartDirective } from './chart.directive';\n\n@NgModule({\n  declarations:
[\n    BaseChartDirective\n  ],\n  exports: [\n    BaseChartDirective\n  ],\n  imports: []\n})\nexport class ChartsModule
{\n}\n\n", "import {\n  Component,\n  OnInit,\n  forwardRef,\n  ViewChild,\n  Input,\n  EventEmitter,\n  Output,\n
OnChanges,\n  SimpleChanges,\n  HostListener,\n} from '@angular/core';\n\nimport { NG_VALUE_ACCESSOR }
from '@angular/forms';\n\nimport { Subject } from 'rxjs';\n\nimport { take } from 'rxjs/operators';\n\nexport const
CHECKBOX_VALUE_ACCESSOR: any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting: forwardRef(()
=> CheckboxComponent),\n  multi: true\n};\n\nlet defaultIdNumber = 0;\n\nexport class MdbCheckboxChange {\n
  element: CheckboxComponent;\n  checked: boolean;\n}\n\n@Component({\n  selector: 'mdb-checkbox',\n  templateUrl:
'./checkbox.component.html',\n  providers: [CHECKBOX_VALUE_ACCESSOR]\n})\nexport class
CheckboxComponent implements OnInit, OnChanges {\n  @ViewChild('input') inputEl: any;\n\n  private defaultId
= `mdb-checkbox-${++defaultIdNumber}`;\n\n  @Input() class: string;\n  @Input() id: string = this.defaultId;\n
  @Input() required: boolean;\n  @Input() name: string;\n  @Input() value: string;\n  @Input() checked = false;\n
  @Input() filledIn = false;\n  @Input() indeterminate = false;\n  @Input() disabled: boolean;\n  @Input() rounded =
false;\n  @Input() checkboxPosition = 'left';\n  @Input() default = false;\n  @Input() inline = false;\n  @Input()
tabIndex: number;\n\n  @Output() change: EventEmitter<MdbCheckboxChange> = new
EventEmitter<MdbCheckboxChange>();\n\n  private checkboxClicked = new Subject<boolean>();\n\n  constructor() {\n
  }\n\n  @HostListener('click', ['$event'])\n  onLabelClick(event: any) {\n    event.stopPropagation();\n

```



```

this.checkboxClicked.next(true);\n }\n\n @HostListener('document:click')\n onDocumentClick() {\n
this.checkboxClicked.next(false);\n }\n\n ngOnInit() {\n  if (this.indeterminate && !this.filledIn &&
!this.rounded) {\n    this.inputEl.indeterminate = true;\n  }\n }\n\n ngOnChanges(changes: SimpleChanges) {\n
if (changes.hasOwnProperty('checked')) {\n  this.checked = changes.checked.currentValue;\n }\n }\n\n get
changeEvent() {\n  const newChangeEvent = new MdbCheckboxChange();\n  newChangeEvent.element = this;\n
newChangeEvent.checked = this.checked;\n  return newChangeEvent;\n }\n\n toggle() {\n  if (this.disabled) {\n
return;\n }\n\n this.checked = !this.checked;\n this.indeterminate = false;\n this.onChange(this.checked);\n
}\n\n onCheckboxClick(event: any) {\n  event.stopPropagation();\n  this.toggle();\n }\n\n
onCheckboxChange(event: any) {\n  event.stopPropagation();\n  this.change.emit(this.changeEvent);\n }\n\n
onBlur() {\n  this.checkboxClicked.pipe(take(1)).subscribe(val => {\n    if (!val) {\n      this.onTouched();\n
}\n  });\n }\n\n // Control Value Accessor Methods\n onChange = (_: any) => {};\n onTouched = () => {};\n\n
writeValue(value: any) {\n  this.value = value;\n  this.checked = !!value;\n }\n\n registerOnChange(fn: (_: any)
=> void) {\n  this.onChange = fn;\n }\n\n registerOnTouched(fn: () => void) {\n  this.onTouched = fn;\n }\n\n
setDisabledState(isDisabled: boolean) {\n  this.disabled = isDisabled;\n }\n\n\n", "import { NgModule } from
'@angular/core';\nimport { CommonModule } from '@angular/common';\nimport { FormsModule } from
'@angular/forms';\nimport { CheckboxComponent } from './checkbox.component';\n\nexport {
CHECKBOX_VALUE_ACCESSOR, CheckboxComponent } from './checkbox.component';\n\n@NgModule({\n  declarations: [\n    CheckboxComponent\n  ],\n  exports: [\n    CheckboxComponent\n  ],\n  imports: [\n    CommonModule,\n    FormsModule\n  ]\n})\n\nexport class CheckboxModule { }\n\n", "\nimport { Component, OnInit,
HostBinding, Input, Output, EventEmitter, HostListener } from '@angular/core';\nimport { state, style, trigger,
transition, animate } from '@angular/animations';\n\n@Component({\n  selector: '[mdbCollapse]',\n  exportAs: 'bs-collapse',\n  template: '<ng-content></ng-content>',\n  animations: [\n    trigger('expandBody', [\n      state('collapsed', style({height: '0px'})),\n      state('expanded', style({height: '*'})),\n      transition('expanded <=>
collapsed', animate('500ms ease'))\n    ]\n  ]\n})\n\nexport class CollapseComponent implements OnInit {\n
  @Input() isCollapsed = true;\n\n  @Output() showBsCollapse: EventEmitter<any> = new EventEmitter();\n
  @Output() shownBsCollapse: EventEmitter<any> = new EventEmitter();\n  @Output() hideBsCollapse:
  EventEmitter<any> = new EventEmitter();\n  @Output() hiddenBsCollapse: EventEmitter<any> = new
  EventEmitter();\n  @Output() collapsed: EventEmitter<any> = new EventEmitter();\n  @Output() expanded:
  EventEmitter<any> = new EventEmitter();\n\n  constructor() { }\n\n  @HostBinding('@expandBody')
  expandAnimationState: string;\n  @HostBinding('style.overflow')\n  overflow = 'hidden';\n\n  @HostListener('@expandBody.done', ['$event'])\n  onExpandBodyDone(event: any) {\n    if (event.toState ===
'expanded') {\n      this.shownBsCollapse.emit(this);\n      this.expanded.emit(this);\n    } else {\n
      this.hiddenBsCollapse.emit(this);\n      this.collapsed.emit(this);\n    }\n  }\n\n  toggle() {\n    this.isCollapsed ?
this.show() : this.hide();\n  }\n\n  show() {\n    this.expandAnimationState = 'expanded';\n    this.isCollapsed =
false;\n\n    this.showBsCollapse.emit(this);\n  }\n\n  hide() {\n    this.expandAnimationState = 'collapsed';\n
this.isCollapsed = true;\n\n    this.hideBsCollapse.emit(this);\n  }\n\n  initializeCollapseState() {\n    this.isCollapsed
? this.hide() : this.show();\n  }\n\n  ngOnInit() {\n    this.initializeCollapseState();\n  }\n\n\n\n\n", "import {
NgModule, ModuleWithProviders } from '@angular/core';\nimport { CollapseComponent } from
'./collapse.component';\n\n@NgModule({\n  declarations: [CollapseComponent],\n  exports:
[CollapseComponent]\n})\n\nexport class CollapseModule {\n  public static forRoot(): ModuleWithProviders {\n
return {ngModule: CollapseModule, providers: []};\n }\n\n\n", "/*!

```

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```

global Reflect, Promise
var extendStatics = function(d, b) {
  extendStatics = Object.setPrototypeOf
  || ({__proto__: []} instanceof Array && function(d, b) { d.__proto__ = b; })
  || function(d, b) {
    (var p in b) if (b.hasOwnProperty(p)) d[p] = b[p];
  };
  return extendStatics(d, b);
};
export function __extends(d, b) {
  extendStatics(d, b);
  function __() { this.constructor = d; }
  d.prototype = b === null ? Object.create(b) : ().__proto__ = b.prototype, new __();
}
export var __assign = function() {
  __assign = Object.assign || function(t) {
    for (var s, i = 1, n = arguments.length; i < n; i++) {
      s = arguments[i];
      for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p];
    }
    return t;
  };
  return __assign.apply(this, arguments);
};
export function __rest(s, e) {
  var t = {};
  for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0) t[p] = s[p];
  if (s != null && typeof Object.getOwnPropertySymbols === "function")
    for (var i = 0, p = Object.getOwnPropertySymbols(s); i < p.length; i++) if (e.indexOf(p[i]) < 0) t[p[i]] = s[p[i]];
  return t;
};
export function __decorate(decorators, target, key, desc) {
  var c = arguments.length, r = c < 3 ? target : desc === null ? desc = Object.getOwnPropertyDescriptor(target, key) : desc, d;
  if (typeof Reflect === "object" && typeof Reflect.decorate === "function") r = Reflect.decorate(decorators, target, key, desc);
  else for (var i = decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target, key)) || r;
  return c > 3 && r && Object.defineProperty(target, key, r), r;
};
export function __param(paramIndex, decorator) {
  return function(target, key) { decorator(target, key, paramIndex); };
};
export function __metadata(metadataKey, metadataValue) {
  if (typeof Reflect === "object" && typeof Reflect.metadata === "function") return Reflect.metadata(metadataKey, metadataValue);
};
export function __awaiter(thisArg, _arguments, P, generator) {
  return new (P || (P = Promise))(function(resolve, reject) {
    function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } }
    function rejected(value) { try { step(generator["throw"](value)); } catch (e) { reject(e); } }
    function step(result) { result.done ? resolve(result.value) : new P(function(resolve) { resolve(result.value); }).then(fulfilled, rejected); }
    step((generator = generator.apply(thisArg, _arguments || [])).next());
  });
};
export function __generator(thisArg, body) {
  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1]; }, trys: [], ops: [] }, f, y, t, g;
  return g = { next: verb(0), "throw": verb(1), "return": verb(2) }, typeof Symbol === "function" && (g[Symbol.iterator] = function() { return this; }), g;
  function verb(n) { return function(v) { return step([n, v]); }; }
  function step(op) {
    if (f) throw new TypeError("Generator is already executing.");
    while ().__try {
      if (f = 1, y && (t = op[0] & 2 ? y["return"] : op[0] ? y["throw"] || ((t = y["return"]) && t.call(y, 0) : y.next) && !(t = t.call(y, op[1])).done) return t;
      if (y = 0, t) op = [op[0] & 2, t.value];
      switch (op[0]) {
        case 0: case 1: t = op; break;
        case 4:
          _label++; return { value: op[1], done: false };
        case 5: _label++; y = op[1]; op = [0]; continue;
        case 7: op = _ops.pop(); _trys.pop(); continue;
        default:
          if (!(t = _trys, t = t.length > 0 && t[t.length - 1]) && (op[0] === 6 || op[0] === 2)) { _ = 0; continue; }
          if (op[0] === 3 && !(t || (op[1] > t[0] && op[1] < t[3]))) { _label = op[1]; break; }
          if (op[0] === 6 && _label < t[1]) _label = t[1]; t = op; break;
          if (t && _label < t[2]) { _label = t[2]; _ops.push(op); break; }
          if (t[2]) _ops.pop();
          _trys.pop(); continue;
        }
        op = body.call(thisArg, _);
      } catch (e) { op = [6, e]; y = 0; } finally { f = t = 0; }
      if (op[0] & 5) throw op[1]; return { value: op[0] ? op[1] : void 0, done: true };
    }
  };
};
export function __exportStar(m, exports) {
  for (var p in m) if (!exports.hasOwnProperty(p)) exports[p] = m[p];
};
export function __values(o) {
  var m = typeof Symbol === "function" && o[Symbol.iterator], i = 0;
  if (m) return m.call(o);
  return { value: o && o[i++], done: !o };
};
export function __read(o, n) {
  var m = typeof Symbol === "function" && o[Symbol.iterator];
  if (!m) return o;
  var i = m.call(o), r, ar = [], e;
  try {
    while ((n === void 0 || n-- > 0) && !(r = i.next()).done) ar.push(r.value);
  } catch (error) { e = { error: error }; }
  finally {
    try {
      if (r && !r.done && (m = i["return"])) m.call(i);
    } finally {
      if (e) throw e;
    }
  }
}

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```

e.error; }
}
return ar;
}
export function __spread() {
  for (var ar = [], i = 0; i <
arguments.length; i++)
  ar = ar.concat(__read(arguments[i]));
  return ar;
}
export function
__await(v) {
  return this instanceof __await ? (this.v = v, this) : new __await(v);
}
export function
__asyncGenerator(thisArg, _arguments, generator) {
  if (!Symbol.asyncIterator) throw new
TypeError("Symbol.asyncIterator is not defined.");
  var g = generator.apply(thisArg, _arguments || []), i, q =
[];
  return i = { }, verb("next"), verb("throw"), verb("return"), i[Symbol.asyncIterator] = function () { return
this; }, i;
  function verb(n) { if (g[n]) i[n] = function (v) { return new Promise(function (a, b) { q.push([n, v, a,
b]) > 1 || resume(n, v); }); }; }
  function resume(n, v) { try { step(g[n](v)); } catch (e) { settle(q[0][3], e); } }
  function step(r) { r.value instanceof __await ? Promise.resolve(r.value.v).then(fulfill, reject) : settle(q[0][2], r);
}
  function fulfill(value) { resume("next", value); }
  function reject(value) { resume("throw", value); }
  function settle(f, v) { if (f(v), q.shift(), q.length) resume(q[0][0], q[0][1]); }
}
export function
__asyncDelegator(o) {
  var i, p;
  return i = { }, verb("next"), verb("throw", function (e) { throw e; }),
verb("return"), i[Symbol.iterator] = function () { return this; }, i;
  function verb(n, f) { i[n] = o[n] ? function
(v) { return (p = !p) ? { value: __await(o[n](v)), done: n === "return" } : f ? f(v) : v; } : f; }
}
export function
__asyncValues(o) {
  if (!Symbol.asyncIterator) throw new TypeError("Symbol.asyncIterator is not
defined.");
  var m = o[Symbol.asyncIterator], i;
  return m ? m.call(o) : (o = typeof __values ===
"function" ? __values(o) : o[Symbol.iterator](), i = { }, verb("next"), verb("throw"), verb("return"),
i[Symbol.asyncIterator] = function () { return this; }, i);
  function verb(n) { i[n] = o[n] && function (v) { return
new Promise(function (resolve, reject) { v = o[n](v), settle(resolve, reject, v.done, v.value); }); }; }
  function
settle(resolve, reject, d, v) { Promise.resolve(v).then(function(v) { resolve({ value: v, done: d }); }, reject);
}
}
export function
__makeTemplateObject(cooked, raw) {
  if (Object.defineProperty) {
Object.defineProperty(cooked, "raw", { value: raw });
} else {
cooked.raw = raw;
}
  return
cooked;
}
export function
__importStar(mod) {
  if (mod && mod.__esModule) return mod;
  var
result = {};
  if (mod != null) for (var k in mod) if (Object.hasOwnProperty.call(mod, k)) result[k] = mod[k];
  result.default = mod;
  return result;
}
export function
__importDefault(mod) {
  return (mod &&
mod.__esModule) ? mod : { default: mod };
}
export class Trigger {
  public open: string;
  public close?: string;
  public
constructor(open: string, close?: string) {
    this.open = open;
    this.close = close || open;
  }
  public
isManual(): boolean {
    return this.open === 'manual' || this.close === 'manual';
  }
}
export {
  Trigger } from './trigger.class';
const DEFAULT_ALIASES = {
  hover: ['mouseover', 'mouseout'],
  focus:
['focusin', 'focusout']
}
export function
parseTriggers(triggers: string, aliases: any = DEFAULT_ALIASES):
Trigger[] {
  const trimmedTriggers = (triggers || "").trim();
  if (trimmedTriggers.length === 0) {
return [];
}
  const parsedTriggers = trimmedTriggers.split(/\s+/).map((trigger: string) => trigger.split(':')).map((triggerPair: string[]) => {
    const alias = aliases[triggerPair[0]] || triggerPair;
    return new
Trigger(alias[0], alias[1]);
  });
  const manualTriggers = parsedTriggers.filter((triggerPair: Trigger) =>
triggerPair.isManual());
  if (manualTriggers.length > 1) {
throw new Error("Triggers parse error: only one
manual trigger is allowed");
}
  if (manualTriggers.length === 1 && parsedTriggers.length > 1) {
throw
new Error("Triggers parse error: manual trigger can't be mixed with other triggers");
}
  return
parsedTriggers;
}
export function
listenToTriggers(renderer: Renderer2, target: any, triggers: string,
showFn:
Function, hideFn: Function, toggleFn: Function): Function {
  const parsedTriggers = parseTriggers(triggers);
  const
listeners: any[] = [];
  if (parsedTriggers.length === 1 && parsedTriggers[0].isManual()) {
return
Function.prototype;
}
  // parsedTriggers.forEach((trigger: Trigger) => {
  parsedTriggers.forEach((trigger:
Trigger | any) => {
    if (trigger.open === trigger.close) {
listeners.push(renderer.listen(target, trigger.open, () => {
toggleFn();
}));
// listeners.push(renderer.listen(target, trigger.open, toggleFn));
return;
}
    listeners.push(renderer.listen(target, trigger.open, () => {
showFn();
}),
//
renderer.listen(target, trigger.open, showFn),
//
renderer.listen(target, trigger.close, () => {
hideFn();
}));
//
renderer.listen(target, trigger.close, hideFn);
}
}
  return () => {
listeners.forEach((unsubscribeFn:

```

```

Function) => unsubscribeFn()); };
}
/**
 * @copyright Valor Software
 * @copyright Angular ng-bootstrap
 team
 import { ComponentRef, ViewRef } from '@angular/core';
 export class ContentRef {
 public
 nodes: any[];
 public viewRef?: ViewRef;
 public componentRef?: ComponentRef<any>;
 public
 constructor( nodes: any[], viewRef?: ViewRef, componentRef?: ComponentRef<any>) {
 this.nodes = nodes;
 this.viewRef = viewRef;
 this.componentRef = componentRef;
 }
 }
 // todo: add delay support
 // todo: merge events onShow, onShown, etc...
 // todo: add global positioning configuration?
 import {
 ApplicationRef,
 ComponentFactory,
 ComponentFactoryResolver,
 ComponentRef,
 ElementRef,
 EventEmitter,
 Injector,
 NgZone,
 Renderer2,
 TemplateRef,
 Type,
 ViewContainerRef,
 StaticProvider
 } from '@angular/core';
 import { PositioningOptions, PositioningService } from
 './positioning/positioning.service';
 import { listenToTriggers } from './triggers';
 import { ContentRef } from
 './content-ref.class';
 export interface ListenOptions {
 target?: ElementRef;
 triggers?: string;
 show?:
 Function | any;
 hide?: Function | any;
 toggle?: Function;
 }
 export class ComponentLoader<T> {
 public
 onBeforeShow: EventEmitter<any> = new EventEmitter();
 public onShown: EventEmitter<any> = new
 EventEmitter();
 public shown: EventEmitter<any> = new EventEmitter();
 public onBeforeHide:
 EventEmitter<any> = new EventEmitter();
 public onHidden: EventEmitter<any> = new EventEmitter();
 public hidden: EventEmitter<any> = new EventEmitter();
 public instance: T;
 public _componentRef:
 ComponentRef<T> | any;
 private _providers: StaticProvider[] = [];
 private _componentFactory:
 ComponentFactory<T>;
 private _zoneSubscription: any;
 private _contentRef: ContentRef | any;
 private
 _innerComponent: ComponentRef<T> | any;
 private _unregisterListenersFn: Function;
 public get
 isShown(): boolean {
 return !!this._componentRef;
 }
 /**
 * Placement of a component. Accepts:
 'top', 'bottom', 'left', 'right'
 *
 private attachment: string;
 /**
 * A selector specifying the
 element the popover should be appended to.
 * Currently only supports 'body'.
 *
 private container:
 string | ElementRef | any;
 /**
 * Specifies events that should trigger. Supports a space separated list of
 * event names.
 *
 private triggers: string;
 /**
 * Do not use this directly, it should be instanced
 via
 * `ComponentLoadFactory.attach`
 * @internal
 *
 // tslint:disable-next-line
 public
 constructor(private _viewContainerRef: ViewContainerRef,
 private _renderer: Renderer2,
 private
 _elementRef: ElementRef,
 private _injector: Injector,
 private _componentFactoryResolver:
 ComponentFactoryResolver,
 private _ngZone: NgZone,
 private _applicationRef: ApplicationRef,
 private _posService: PositioningService) {
 }
 public attach(compType: Type<T>): ComponentLoader<T>
 {
 this._componentFactory = this._componentFactoryResolver
.resolveComponentFactory<T>(compType);
 return this;
 }
 // todo: add behaviour: to target element,
 `body`, custom element
 public to(container?: string): ComponentLoader<T> {
 this.container = container ||
this.container;
 return this;
 }
 public position(opts?: PositioningOptions | any):
ComponentLoader<T> {
 this.attachment = opts.attachment || this.attachment;
 this._elementRef =
opts.target as ElementRef || this._elementRef;
 return this;
 }
 public provide(provider:
StaticProvider): ComponentLoader<T> {
 this._providers.push(provider);
 return this;
 }
 // todo:
appendChild to element or document.querySelector(this.container)
 public show(opts: { content?: string |
TemplateRef<any>, data?: any, [key: string]: any } = {}): ComponentRef<T> {
 this._subscribePositioning();
 this._innerComponent = null;
 if (!this._componentRef) {
 this.onBeforeShow.emit();
 this._contentRef = this._getContentRef(opts.content, opts.data);
 const injector = Injector.create({ providers:
this._providers, parent: this._injector });
 this._componentRef = this._componentFactory.create(injector,
this._contentRef.nodes);
 this._applicationRef.attachView(this._componentRef.hostView);
 this.instance = this._componentRef.instance;
 Object.assign(this._componentRef.instance, opts);
 if
(this.container instanceof ElementRef) {
 this.container.nativeElement
.appendChild(this._componentRef.location.nativeElement);
 }
 if (this.container === 'body' &&
typeof document !== 'undefined') {
 document.querySelector(this.container as string | any)
.appendChild(this._componentRef.location.nativeElement);
 }
 if (!this.container &&
this._elementRef && this._elementRef.nativeElement.parentElement) {

```



```

ui/bootstrap/blob/07c31d0731f7cb068a1932b8e01d2312b796b4ec/src/position/position.js\n // tslint:disable\n export
class Positioning {\n  public position(element: HTMLElement, round = true): ClientRect {\n    let elPosition:
ClientRect;\n    let parentOffset: ClientRect = { width: 0, height: 0, top: 0, bottom: 0, left: 0, right: 0};\n    if
(this.getStyle(element, 'position') === 'fixed') {\n      const bcRect = element.getBoundingClientRect();\n      elPosition = {\n        width: bcRect.width,\n        height: bcRect.height,\n        top: bcRect.top,\n        bottom:
bcRect.bottom,\n        left: bcRect.left,\n        right: bcRect.right\n      }; } else {\n      const offsetParentEl =
this.offsetParent(element);\n      elPosition = this.offset(element, false);\n      if (offsetParentEl !==
document.documentElement) {\n        parentOffset = this.offset(offsetParentEl, false);\n      }\n      parentOffset.top += offsetParentEl.clientTop;\n      parentOffset.left += offsetParentEl.clientLeft;\n    }\n    elPosition.top -= parentOffset.top;\n    elPosition.bottom -= parentOffset.top;\n    elPosition.left -=
parentOffset.left;\n    elPosition.right -= parentOffset.left;\n\n    if (round) {\n      elPosition.top =
Math.round(elPosition.top);\n      elPosition.bottom = Math.round(elPosition.bottom);\n      elPosition.left =
Math.round(elPosition.left);\n      elPosition.right = Math.round(elPosition.right);\n    }\n\n    return elPosition;\n  }\n\n  public offset(element: HTMLElement, round = true): ClientRect {\n    const elBcr =
element.getBoundingClientRect();\n    const viewportOffset = {\n      top: window.pageYOffset -
(document.documentElement as any).clientTop,\n      left: window.pageXOffset - (document.documentElement as
any).clientLeft\n    }; \n\n    let elOffset = {\n      height: elBcr.height || element.offsetHeight,\n      width:
elBcr.width || element.offsetWidth,\n      top: elBcr.top + viewportOffset.top,\n      bottom: elBcr.bottom +
viewportOffset.top,\n      left: elBcr.left + viewportOffset.left,\n      right: elBcr.right + viewportOffset.left\n
    }; \n\n    if (round) {\n      elOffset.height = Math.round(elOffset.height);\n      elOffset.width =
Math.round(elOffset.width);\n      elOffset.top = Math.round(elOffset.top);\n      elOffset.bottom =
Math.round(elOffset.bottom);\n      elOffset.left = Math.round(elOffset.left);\n      elOffset.right =
Math.round(elOffset.right);\n    }\n\n    return elOffset;\n  }\n\n  public positionElements(hostElement:
HTMLElement, targetElement: HTMLElement, placement: string, appendToBody?: boolean): ClientRect {\n    const
hostElPosition = appendToBody ? this.offset(hostElement, false) : this.position(hostElement, false);\n    const
shiftWidth: any = {\n      left: hostElPosition.left,\n      center: hostElPosition.left + hostElPosition.width / 2 -
targetElement.offsetWidth / 2,\n      right: hostElPosition.left + hostElPosition.width\n    }; \n    const shiftHeight:
any = {\n      top: hostElPosition.top,\n      center: hostElPosition.top + hostElPosition.height / 2 -
targetElement.offsetHeight / 2,\n      bottom: hostElPosition.top + hostElPosition.height\n    }; \n    const
targetElBcr = targetElement.getBoundingClientRect();\n    const placementPrimary = placement.split(' ')[0] ||
'top';\n    const placementSecondary = placement.split(' ')[1] || 'center';\n\n    let targetElPosition: ClientRect = {\n
      height: targetElBcr.height || targetElement.offsetHeight,\n      width: targetElBcr.width ||
targetElement.offsetWidth,\n      top: 0,\n      bottom: targetElBcr.height || targetElement.offsetHeight,\n      left:
0,\n      right: targetElBcr.width || targetElement.offsetWidth\n    }; \n\n    switch (placementPrimary) {\n      case
'top':\n        targetElPosition.top = hostElPosition.top - targetElement.offsetHeight;\n        targetElPosition.bottom +=
hostElPosition.top - targetElement.offsetHeight;\n        targetElPosition.left = shiftWidth[placementSecondary];\n        targetElPosition.right += shiftWidth[placementSecondary];\n        break;\n      case 'bottom':\n        targetElPosition.top = shiftHeight[placementPrimary];\n        targetElPosition.bottom +=
shiftHeight[placementPrimary];\n        targetElPosition.left = shiftWidth[placementSecondary];\n        targetElPosition.right += shiftWidth[placementSecondary];\n        break;\n      case 'left':\n        targetElPosition.top =
shiftHeight[placementSecondary];\n        targetElPosition.bottom += shiftHeight[placementSecondary];\n        targetElPosition.left = hostElPosition.left - targetElement.offsetWidth;\n        targetElPosition.right +=
hostElPosition.left - targetElement.offsetWidth;\n        break;\n      case 'right':\n        targetElPosition.top =
shiftHeight[placementSecondary];\n        targetElPosition.bottom += shiftHeight[placementSecondary];\n        targetElPosition.left = shiftWidth[placementPrimary];\n        targetElPosition.right +=
shiftWidth[placementPrimary];\n        break;\n    }\n\n    targetElPosition.top = Math.round(targetElPosition.top);\n    targetElPosition.bottom = Math.round(targetElPosition.bottom);\n    targetElPosition.left =
Math.round(targetElPosition.left);\n    targetElPosition.right = Math.round(targetElPosition.right);\n\n    return

```

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targetElPosition;\n }\n\n private getStyle(element: HTMLElement, prop: string): string { return
(window.getComputedStyle(element) as any)[prop]; }\n\n private isStaticPositioned(element: HTMLElement):
boolean {\n return (this.getStyle(element, 'position') || 'static') === 'static';\n }\n\n private offsetParent(element:
HTMLElement): HTMLElement {\n let offsetParentEl = <HTMLElement>element.offsetParent ||
document.documentElement;\n\n while (offsetParentEl && offsetParentEl !== document.documentElement &&
this.isStaticPositioned(offsetParentEl)) {\n offsetParentEl = <HTMLElement>offsetParentEl.offsetParent;\n
}\n\n return offsetParentEl || document.documentElement;\n }\n\n const positionService = new
Positioning();\n\n export function positionElements(\n hostElement: HTMLElement, targetElement:
HTMLElement, placement: string, appendToBody?: boolean): void {\n const pos =
positionService.positionElements(hostElement, targetElement, placement, appendToBody);\n\n
targetElement.style.top = `${pos.top}px`;\n targetElement.style.left = `${pos.left}px`;\n }\n\n", "import { Injectable,
ElementRef } from '@angular/core';\n\nimport { positionElements } from './ng-positioning';\n\n\nexport interface
PositioningOptions {\n /** The DOM element, ElementRef, or a selector string of an element which will be moved
*\n element?: HTMLElement | ElementRef | string;\n\n /** The DOM element, ElementRef, or a selector string of
an element which the element will be attached to *\n target?: HTMLElement | ElementRef | string;\n\n /**\n *
A string of the form 'vert-attachment horiz-attachment' or 'placement'\n * - placement can be 'top', 'bottom',
'left', 'right'\n * not yet supported:\n * - vert-attachment can be any of 'top', 'middle', 'bottom'\n * - horiz-
attachment can be any of 'left', 'center', 'right'\n *\n // attachment?: string;\n attachment?: string | any;\n\n
/** A string similar to `attachment`. The one difference is that, if it's not provided,\n `targetAttachment` will
assume the mirror image of `attachment`. *\n targetAttachment?: string;\n\n /** A string of the form 'vert-offset
horiz-offset'\n * - vert-offset and horiz-offset can be of the form '20px' or '55%'\n *\n offset?:
string;\n\n /** A string similar to `offset`, but referring to the offset of the target *\n targetOffset?: string;\n\n
/** If true component will be attached to body *\n appendToBody?: boolean;\n }\n\n @Injectable()\n export
class PositioningService {\n // public position(options: PositioningOptions): void {\n public position(options:
PositioningOptions | any): void {\n const { element, target, attachment, appendToBody } = options;\n
positionElements(\n this._getHtmlElement(target),\n this._getHtmlElement(element),\n attachment,\n
appendToBody);\n }\n\n private _getHtmlElement(element: HTMLElement | ElementRef | string):
HTMLElement {\n // it means that we got a selector\n if (typeof element === 'string') {\n return
document.querySelector(element) as HTMLElement;\n }\n\n if (element instanceof ElementRef) {\n
return element.nativeElement;\n }\n\n return element as HTMLElement;\n }\n }\n\n", "import {\n
Injectable, NgZone, ViewContainerRef, ComponentFactoryResolver, Injector,\n Renderer2, ElementRef,
ApplicationRef\n } from '@angular/core';\n\nimport { ComponentLoader } from './component-loader.class';\n\nimport {
PositioningService } from '../positioning/positioning.service';\n\n@Injectable()\n\nexport class
ComponentLoaderFactory {\n\n public constructor(private _componentFactoryResolver:
ComponentFactoryResolver,\n private _ngZone: NgZone,\n private _injector: Injector,\n private _posService:
PositioningService,\n private _applicationRef: ApplicationRef) {\n }\n\n /**\n *\n * @param _elementRef\n
* @param _viewContainerRef\n * @param _renderer2\n *\n public createLoader<T>(_elementRef:
ElementRef, _viewContainerRef: ViewContainerRef, _renderer: Renderer2): ComponentLoader<T> {\n return
new ComponentLoader<T>(_viewContainerRef, _renderer, _elementRef,\n this._injector,
this._componentFactoryResolver, this._ngZone, this._applicationRef,\n this._posService);\n }\n }\n\n", "import {
Injectable } from '@angular/core';\n\n\n/** Default dropdown configuration *\n@Injectable()\n\nexport class
BsDropdownConfig {\n /** default dropdown auto closing behavior *\n autoClose = true;\n }\n\n", "import {
EventEmitter, Injectable } from '@angular/core';\n\nimport { BsComponentRef } from '../utils/component-loader/bs-
component-ref.class';\n\n@Injectable()\n\nexport class BsDropdownState {\n direction: 'down' | 'up' = 'down';\n
autoClose: boolean;\n isOpenChange = new EventEmitter<boolean>();\n isDisabledChange = new
EventEmitter<boolean>();\n toggleClick = new EventEmitter<boolean>();\n\n /**\n *\n * Content to be displayed as
popover.\n *\n dropdownMenu: Promise<BsComponentRef<any>>;\n resolveDropdownMenu: (componentRef:
BsComponentRef<any>) => void;\n\n constructor() {\n this.dropdownMenu = new Promise((resolve) => {\n

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this.resolveDropdownMenu = resolve;\n  });\n  }\n  }\n  ", "import { ChangeDetectionStrategy, Component,
OnDestroy, HostBinding } from '@angular/core';\nimport { BsDropdownState } from
'./dropdown.state';\n@Component({\n  selector: 'mdb-dropdown-container',\n  changeDetection:
ChangeDetectionStrategy.OnPush,\n  template: `
  <div [class.dropup]="direction === 'up'"
  [class.dropdown]="direction === 'down'"
  [class.show]="isOpen"
  [class.open]="isOpen">
    <ng-
content></ng-content>
  </div>
  `})\nexport class BsDropdownContainerComponent implements OnDestroy
{\n  isOpen = false;\n  @HostBinding('style.display') display = 'block';\n  @HostBinding('style.position') position
= 'absolute';\n  get direction(): 'down' | 'up' {\n    return this._state.direction;\n  }\n  private _subscription:
any;\n  constructor(private _state: BsDropdownState) {\n    this._subscription =
_state.isOpenChange.subscribe((value: boolean) => {\n      this.isOpen = value;\n    });\n  }\n  ngOnDestroy():
void {\n    this._subscription.unsubscribe();\n  }\n  }", "import {\n  Directive, ElementRef, EmbeddedViewRef,
EventEmitter, HostBinding, Input, OnDestroy, OnInit, Output, Renderer2,\n  ViewContainerRef\n} from
'@angular/core';\nimport { Subscription } from 'rxjs';\nimport { ComponentLoader } from '../utils/component-
loader/component-loader.class';\nimport { ComponentLoaderFactory } from '../utils/component-loader/component-
loader.factory';\nimport { BsDropdownConfig } from './dropdown.config';\nimport {
BsDropdownContainerComponent } from './dropdown-container.component';\nimport { BsDropdownState } from
'./dropdown.state';\nimport { BsComponentRef } from '../utils/component-loader/bs-component-ref.class';\nimport {
BsDropdownMenuDirective } from './dropdown-menu.directive';\nimport { isBs3 } from '../utils/ng2-bootstrap-
config';\n\n@Directive({\n  selector: '[mdbDropdown],[dropdown]',\n  exportAs: 'bs-dropdown',\n  providers:
[BsDropdownState]\n})\nexport class BsDropdownDirective implements OnInit, OnDestroy {\n  /**\n   *
Placement of a popover. Accepts: 'top', 'bottom', 'left', 'right'\n   * @Input() placement: string;\n   **/\n  *
Specifies events that should trigger. Supports a space separated list of\n   * event names.\n   * @Input()
triggers: string;\n   **/\n   * A selector specifying the element the popover should be appended to.\n   * Currently
only supports 'body'.\n   * @Input() container: string;\n\n   **/\n   * This attribute indicates that the dropdown
should be opened upwards\n   * @HostBinding('class.dropup')\n   * @Input() dropup: boolean;\n\n   **/\n   *
Indicates that dropdown will be closed on item or document click,\n   * and after pressing ESC\n   * @Input() set
autoClose(value: boolean) {\n   if (typeof value === 'boolean') {\n     this._state.autoClose = value;\n   }\n   }\n  get autoClose(): boolean {\n   return this._state.autoClose;\n  }\n\n   **/\n   * Disables dropdown toggle and hides
dropdown menu if opened\n   * @Input() set isDisabled(value: boolean) {\n     this._isDisabled = value;\n   }\n  this._state.isDisabledChange.emit(value);\n  if (value) {\n    this.hide();\n  }\n  }\n  get isDisabled(): boolean {\n   return this._isDisabled;\n  }\n\n   **/\n   * Returns whether or not the popover is currently being shown\n   * @HostBinding('class.open')\n   * @HostBinding('class.show')\n   * @Input() get isOpen(): boolean {\n   if
(this._showInline) {\n     return this._isInlineOpen;\n   }\n   return this._dropdown.isShown;\n  }\n  set
isOpen(value: boolean) {\n   if (value) {\n     this.show();\n   } else {\n     this.hide();\n   }\n  }\n\n   **/\n   * Emits
an event when isOpen change\n   * @Output() isOpenChange: EventEmitter<any>;\n\n   **/\n   * Emits an event
when the popover is shown\n   * @Output() onShown: EventEmitter<any>;\n   * @Output() shown:
EventEmitter<any>;\n\n   **/\n   * Emits an event when the popover is hidden\n   * @Output() onHidden:
EventEmitter<any>;\n   * @Output() hidden: EventEmitter<any>;\n  get isBs4(): boolean {\n   return !isBs3();\n  }\n  // todo: move to component loader\n  _isInlineOpen = false;\n  _showInline: boolean;\n  _inlinedMenu:
EmbeddedViewRef<BsDropdownMenuDirective>;\n  _isDisabled: boolean;\n  _dropdown:
ComponentLoader<BsDropdownContainerComponent>;\n  _subscriptions: Subscription[] = [];\n  _isInitiated =
false;\n\n  constructor(private _elementRef: ElementRef,\n    private _renderer: Renderer2,\n    private
_viewContainerRef: ViewContainerRef,\n    private _cis: ComponentLoaderFactory,\n    private _config:
BsDropdownConfig,\n    private _state: BsDropdownState) {\n    // create dropdown component loader\n    this._dropdown = this._cis\n      .createLoader<BsDropdownContainerComponent>(this._elementRef,
this._viewContainerRef, this._renderer)\n      .provide({ provide: BsDropdownState, useValue: this._state });\n\n    this.onShown = this._dropdown.onShown;\n    this.shown = this._dropdown.shown;\n    this.onHidden =
this._dropdown.onHidden;\n    this.hidden = this._dropdown.hidden;\n    this.isOpenChange =

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this._state.isOpenChange;\n\n // set initial dropdown state from config\n this._state.autoClose =
this._config.autoClose;\n }\n\n ngOnInit(): void {\n // fix: seems there are an issue with `routerLinkActive`\n //
which result in duplicated call ngOnInit without call to ngOnDestroy\n // read more: https://github.com/valor-
software/ngx-bootstrap/issues/1885\n if (this._isInited) { return; }\n this._isInited = true;\n\n this._showInline
= !this.container;\n\n // attach DOM listeners\n this._dropdown.listen({\n triggers: this.triggers,\n show: ()
=> this.show()\n });\n\n // toggle visibility on toggle element click\n this._subscriptions.push(this._state\n
.toggleClick.subscribe((value: boolean) => this.toggle(value)));\n\n // hide dropdown if set disabled while
opened\n this._subscriptions.push(this._state\n .isDisabledChange\n .subscribe((element: any) => {\n if
(element === true) {\n this.hide();\n }\n }));\n\n // attach dropdown menu inside of dropdown\n
if (this._showInline) {\n this._state.dropdownMenu\n .then((dropdownMenu:
BsComponentRef<BsDropdownMenuDirective>) => {\n this._inlinedMenu =
dropdownMenu.viewContainer.createEmbeddedView(dropdownMenu.templateRef);\n }\n });\n\n /**\n
* Opens an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n show(): void
{\n if (this.isOpen || this.isDisabled) {\n return;\n }\n\n // material and dropup dropdown animation\n //
const parent = this._elementRef.nativeElement.classList;\n const container =
this._elementRef.nativeElement.lastElementChild;\n\n setTimeout(() => {\n
container.classList.add('fadeInDropdown');\n }, 200);\n\n if (this._showInline) {\n this._isInlineOpen = true;\n
this.onShown.emit(true);\n this.shown.emit(true);\n this._state.isOpenChange.emit(true);\n return;\n }\n
this._state.dropdownMenu\n .then((dropdownMenu) => {\n // check direction in which dropdown should be
opened\n const _dropup = this.dropup === true ||\n (typeof this.dropup !== 'undefined' && this.dropup
!== false);\n this._state.direction = _dropup ? 'up' : 'down';\n const _placement = this.placement ||\n
(_dropup ? 'top left' : 'bottom left');\n\n // show dropdown\n this._dropdown\n
.attach(BsDropdownContainerComponent)\n .to(this.container)\n .position({ attachment: _placement
})\n .show({\n content: dropdownMenu.templateRef,\n placement: _placement\n });\n\n
this._state.isOpenChange.emit(true);\n });\n\n /**\n
* Closes an elementâs popover. This is considered
a âmanualâ triggering of\n * the popover.\n */\n hide(): void {\n if (!this.isOpen) {\n return;\n }\n\n
const parent = this._elementRef.nativeElement.classList;\n const container =
this._elementRef.nativeElement.lastElementChild;\n\n if ((parent.value === 'dropdown open show') ||
(parent.value === 'btn-group dropup open show')) {\n container.classList.remove('fadeInDropdown');\n\n
setTimeout(() => {\n\n if (this._showInline) {\n this._isInlineOpen = false;\n
this.onHidden.emit(true);\n this.hidden.emit(true);\n } else {\n this._dropdown.hide();\n }\n\n
this._state.isOpenChange.emit(false);\n\n }, 560);\n\n } else {\n\n if (this._showInline) {\n
this._isInlineOpen = false;\n this.onHidden.emit(true);\n this.hidden.emit(true);\n } else {\n
this._dropdown.hide();\n }\n\n this._state.isOpenChange.emit(false);\n\n }\n\n /**\n
* Toggles an
elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n toggle(value?: boolean):
void {\n if (this.isOpen || value === false) {\n return this.hide();\n }\n\n return this.show();\n }\n\n
ngOnDestroy(): void {\n // clean up subscriptions and destroy dropdown\n for (const sub of this._subscriptions)
{\n sub.unsubscribe();\n }\n this._dropdown.dispose();\n }\n\n"import { Directive, TemplateRef,
ViewContainerRef } from '@angular/core';\nimport { BsDropdownState } from
'./dropdown.state';\n\n@Directive({\n selector: '[mdbDropdownMenu],[dropdownMenu]',\n exportAs: 'bs-
dropdown-menu'\n})\nexport class BsDropdownMenuDirective {\n constructor(_state: BsDropdownState,\n
_viewContainer: ViewContainerRef,\n _templateRef: TemplateRef<any>) {\n _state.resolveDropdownMenu({\n
templateRef: _templateRef,\n viewContainer: _viewContainer\n });\n }\n\n"import { Directive,
ElementRef, HostBinding, HostListener, OnDestroy } from '@angular/core';\nimport { Subscription } from
'rxjs';\n\nimport { BsDropdownState } from './dropdown.state';\n\n@Directive({\n selector:
'[mdbDropdownToggle],[dropdownToggle]',\n exportAs: 'bs-dropdown-toggle'\n})\nexport class
BsDropdownToggleDirective implements OnDestroy {\n private _subscriptions: Subscription[] = [];\n\n
@HostBinding('attr.aria-haspopup') ariaHaspopup = true;\n // @HostBinding('attr.disabled') isDisabled: boolean =

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null;\n @HostBinding('attr.disabled') isDisabled: boolean | any = null;\n\n // @HostBinding('class.active')\n @HostBinding('attr.aria-expanded') isOpen: boolean;\n\n @HostListener('click')\n onClick(): void {\n if\n (this.isDisabled) {\n return;\n }\n this._state.toggleClick.emit();\n }\n\n @HostListener('document:click',\n ['$event'])\n onDocumentClick(event: any): void {\n if (this._state.autoClose && event.button !== 2 &&\n !this._element.nativeElement.contains(event.target)) {\n this._state.toggleClick.emit(false);\n }\n}\n\n@HostListener('keyup.esc')\nonEsc(): void {\n if (this._state.autoClose) {\n\nthis._state.toggleClick.emit(false);\n }\n}\n\nconstructor(private _state: BsDropdownState,\n private _element: ElementRef) {\n // sync is open value with state\n this._subscriptions.push(this._state\n.isOpenChange.subscribe((value: boolean) => this.isOpen = value));\n // populate disabled state\n this._subscriptions.push(this._state\n.isDisabledChange\n // .subscribe((value: boolean) => this.isDisabled =\n value || null));\n .subscribe((value: boolean | any) => this.isDisabled = value || null));\n}\n\nngOnDestroy(): void\n{\n for (const sub of this._subscriptions) {\n sub.unsubscribe();\n }\n}\n\n", "import { ModuleWithProviders,\n NgModule } from '@angular/core';\nimport { ComponentLoaderFactory } from './utils/component-loader/component-loader.factory';\nimport { PositioningService } from './utils/positioning/positioning.service';\nimport { BsDropdownContainerComponent } from './dropdown-container.component';\nimport { BsDropdownMenuDirective } from './dropdown-menu.directive';\nimport { BsDropdownToggleDirective } from './dropdown-toggle.directive';\nimport { BsDropdownConfig } from './dropdown.config';\nimport { BsDropdownDirective } from './dropdown.directive';\nimport { BsDropdownState } from './dropdown.state';\n\n@NgModule({\n declarations: [\n BsDropdownMenuDirective,\n BsDropdownToggleDirective,\n BsDropdownContainerComponent,\n BsDropdownDirective\n ],\n exports: [\n BsDropdownMenuDirective,\n BsDropdownToggleDirective,\n BsDropdownDirective\n ],\n entryComponents: [BsDropdownContainerComponent]\n})\nexport class DropdownModule {\n public static forRoot(config?: any):\n ModuleWithProviders {\n return {\n ngModule: DropdownModule, providers: [\n ComponentLoaderFactory,\n PositioningService,\n BsDropdownState,\n {provide: BsDropdownConfig,\n useValue: config ? config : {autoClose: true}}\n ]\n }; \n }\n\n", "import { Component, Input, ElementRef,\n OnInit, Renderer2 } from '@angular/core';\n\n@Component({\n selector: 'mdb-icon',\n templateUrl: './icon.component.html'\n})\nexport class MdbIconComponent implements OnInit {\n\n @Input() icon: string;\n @Input() size: string;\n @Input() class: string;\n\n fab = false;\n far = false;\n fal = false;\n fas = true;\n\n sizeClass = '';\n\n constructor(private _el: ElementRef, private _renderer: Renderer2) {\n }\n\n ngOnInit() {\n if\n (this.size) {\n this.sizeClass = `fa-${this.size}`;\n }\n\n if\n (this._el.nativeElement.parentElement.classList.contains('md-form')) {\n\nthis._renderer.addClass(this._el.nativeElement, 'prefix');\n }\n\n const classList =\n this._el.nativeElement.classList;\n this.fab = classList.contains('fab');\n this.far = classList.contains('far');\n this.fas = classList.contains('fas');\n this.fal = classList.contains('fal');\n }\n\n", "import { Directive,\n ElementRef, Renderer2 } from '@angular/core';\n\n@Directive({selector: '[fal], [light]'})\nexport class FalDirective\n{\n constructor(private _el: ElementRef, private _r: Renderer2) {\n this._r.addClass(this._el.nativeElement,\n 'fal');\n }\n\n", "import { Directive, ElementRef, Renderer2 } from '@angular/core';\n\n@Directive({selector: '[far],\n [regular]'})\nexport class FarDirective {\n constructor(private _el: ElementRef, private _r: Renderer2) {\n this._r.addClass(this._el.nativeElement, 'far');\n }\n\n", "import { Directive, ElementRef, Renderer2 } from '@angular/core';\n\n@Directive({selector: '[fas], [solid]'})\nexport class FasDirective {\n constructor(private _el: ElementRef, private _r: Renderer2) {\n this._r.addClass(this._el.nativeElement, 'fas');\n }\n\n", "import\n {Directive, ElementRef, Renderer2 } from '@angular/core';\n\n@Directive({selector: '[fab], [brands]'})\nexport class\n FabDirective {\n constructor(private _el: ElementRef, private _r: Renderer2) {\n\nthis._r.addClass(this._el.nativeElement, 'fab');\n }\n\n", "import { MdbIconComponent } from\n './icon.component';\nimport { NgModule } from '@angular/core';\nimport { FabDirective } from\n './directives/fab.directive';\nimport { FarDirective } from './directives/far.directive';\nimport { FasDirective } from\n './directives/fas.directive';\nimport { FalDirective } from './directives/fal.directive';\nimport { CommonModule } from\n '@angular/common';\n\n@NgModule({\n declarations: [\n MdbIconComponent,\n FabDirective,\n

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FarDirective,\n FasDirective,\n FalDirective\n ],\n imports: [CommonModule],\n exports: [\n
MdbIconComponent,\n FabDirective,\n FarDirective,\n FasDirective,\n FalDirective\n ]\n})\n\nexport class
IconsModule {\n\n}\n","import { Directive, Input, HostBinding } from '@angular/core';\n\nlet defaultIdNumber =
0;\n\n@Directive({\n selector: 'mdb-error'\n})\nexport class MdbErrorDirective {\n @Input() id = `mdb-error-
${defaultIdNumber++}`;\n\n @HostBinding('class.error-message') errorMsg = true;\n @HostBinding('attr.id')
messageId = this.id;\n}\n","import { Directive, Input, HostBinding } from '@angular/core';\n\nlet defaultIdNumber
= 0;\n\n@Directive({\n selector: 'mdb-success'\n})\nexport class MdbSuccessDirective {\n @Input() id = `mdb-
success-${defaultIdNumber++}`;\n\n @HostBinding('class.success-message') successMsg = true;\n
@HostBinding('attr.id') messageId = this.id;\n}\n","import { Directive, Input, OnInit, Renderer2, ElementRef } from
 '@angular/core';\n\n@Directive({\n selector: '[mdbValidate]'\n})\nexport class MdbValidateDirective implements
OnInit {\n private _validate = true;\n private _validateSuccess = true;\n private _validateError = true;\n\n
@Input() mdbValidate: boolean;\n @Input()\n get validate() { return this._validate; }\n set validate(value:
boolean) {\n this._validate = value;\n this.updateErrorClass();\n this.updateSuccessClass();\n }\n @Input()\n
get validateSuccess() { return this._validateSuccess; }\n set validateSuccess(value: boolean) {\n
this._validateSuccess = value;\n this.updateSuccessClass();\n }\n @Input()\n get validateError() { return
this._validateError; }\n set validateError(value: boolean) {\n this._validateError = value;\n
this.updateErrorClass();\n this.updateSuccessClass();\n }\n\n constructor(private renderer: Renderer2, private el:
ElementRef) {\n\n updateSuccessClass() {\n if (this.validate && this.validateSuccess) {\n
this.renderer.addClass(this.el.nativeElement, 'validate-success');\n } else {\n
this.renderer.removeClass(this.el.nativeElement, 'validate-success');\n }\n }\n\n updateErrorClass() {\n if
(this.validate && this.validateError) {\n this.renderer.addClass(this.el.nativeElement, 'validate-error');\n } else
{\n this.renderer.removeClass(this.el.nativeElement, 'validate-error');\n }\n }\n\n ngOnInit() {\n
this.updateSuccessClass();\n this.updateErrorClass();\n }\n}\n\n","import { NgModule } from
 '@angular/core';\n\nimport { CommonModule } from '@angular/common';\n\nimport { MdbErrorDirective } from
 './error.directive';\n\nimport { MdbSuccessDirective } from './success.directive';\n\nimport { MdbValidateDirective }
from './validate.directive';\n\n@NgModule({\n imports: [CommonModule],\n declarations: [MdbErrorDirective,
MdbSuccessDirective, MdbValidateDirective],\n exports: [MdbErrorDirective, MdbSuccessDirective,
MdbValidateDirective],\n})\n\nexport class InputUtilitiesModule {\n\n}\n","import { Directive, forwardRef, Attribute }
from '@angular/core';\n\nimport { Validator, AbstractControl, NG_VALIDATORS } from
 '@angular/forms';\n\n@Directive({\n selector: '[mdb-
validateEqual][formControlName],[validateEqual][formControl],[validateEqual][ngModel]',\n providers: [\n {
provide: NG_VALIDATORS, useExisting: forwardRef(() => EqualValidatorDirective), multi: true }\n
])\n})\n\nexport class EqualValidatorDirective implements Validator {\n constructor( @Attribute('validateEqual')
public validateEqual: string,\n @Attribute('reverse') public reverse: string) {\n\n }\n\n private get isReverse() {\n
if (!this.reverse) {\n return false;\n }\n return this.reverse === 'true' ? true : false;\n }\n\n validate(c:
AbstractControl): { [key: string]: any } {\n const setToNullValue: any = null;\n // self value (e.g. retype
password)\n const v = c.value;\n // control value (e.g. password)\n // const e: any =
c.root.get(this.validateEqual);\n const e: any = c.root.get(this.validateEqual);\n // value not equal\n if (e &&
v !== e.value) {\n return { validateEqual: false }; }\n // value equal and reverse\n if (e && v ===
e.value && this.isReverse) {\n delete e.errors['validateEqual'];\n if (!Object.keys(e.errors).length) {\n
e.setErrors(null);\n }\n }\n // value not equal and reverse\n if (e && v !== e.value && this.isReverse) {\n
e.setErrors({\n validateEqual: false\n });\n }\n // return null;\n return setToNullValue;\n }\n}\n\n","import { isPlatformBrowser } from '@angular/common';\n\nimport {\n Directive,\n ElementRef,\n
Renderer2,\n Input,\n AfterViewInit,\n HostListener,\n PLATFORM_ID,\n Inject,\n AfterViewChecked,\n
OnInit,\n DoCheck,\n OnChanges,\n SimpleChanges\n } from '@angular/core';\n\n@Directive({\n selector:
'[mdbInputDirective]'\n})\nexport class MdbInputDirective implements AfterViewChecked, OnInit, AfterViewInit,
DoCheck, OnChanges {\n public wrongTextContainer: any;\n public rightTextContainer: any;\n public el:
ElementRef | any = null;\n public elLabel: ElementRef | any = null;\n public elIcon: Element | any = null;\n

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element: any = null;\n @Input('mdbInputDirective') mdbInputDirective: MdbInputDirective;\n
@Input('customRegex') customRegex: any;\n @Input('mdbValidation') mdbValidate = true;\n
@Input('validateSuccess') validateSuccess = true;\n @Input('validateError') validateError = true;\n
@Input('focusCheckbox') focusCheckbox = true;\n @Input('focusRadio') focusRadio = true;\n @Input()
errorMessage: string;\n @Input() successMessage: string;\n\n isBrowser: any = false;\n isClicked = false;\n\n
constructor(private _elRef: ElementRef, private _renderer: Renderer2, @Inject(PLATFORM_ID) platformId: string)
{\n  this.el = _elRef;\n  this.isBrowser = isPlatformBrowser(platformId);\n }\n\n @HostListener('focus')
onfocus() {\n  try {\n    this._renderer.addClass(this.elLabel, 'active');\n    this.isClicked = true;\n  } catch
(error) {\n\n  }\n }\n\n @HostListener('blur') onBlur() {\n  this.validationFunction();\n  try {\n    if
(this.el.nativeElement.value === "") {\n      this._renderer.removeClass(this.elLabel, 'active');\n    }\n
this.isClicked = false;\n  } catch (error) {\n\n  }\n }\n\n @HostListener('change') onChange() {\n  try {\n
this.checkValue();\n  } catch (error) {\n\n  }\n }\n\n @HostListener('input') oninput() {\n
this.validationFunction();\n }\n\n @HostListener('keydown', ['$event']) onkeydown(event: any) {\n  try {\n    if
(event.target.type === 'number') {\n      if (event.shiftKey) {\n        switch (event.keyCode) {\n          case 38:\n
event.target.value = +event.target.value + 10;\n          break;\n          case 40:\n            event.target.value =
+event.target.value - 10;\n            break;\n          }\n        }\n      if (event.altKey) {\n        switch (event.keyCode)
{\n          case 38:\n            event.target.value = +event.target.value + 0.1;\n            break;\n          case 40:\n
event.target.value = +event.target.value - 0.1;\n            break;\n          }\n        }\n      }\n    } catch (error) {\n
}\n\n this.delayedResize();\n }\n\n @HostListener('cut') oncut() {\n  try {\n    setTimeout(() => {\n
this.delayedResize();\n    }, 0);\n  } catch (error) {\n\n  }\n }\n\n @HostListener('paste') onpaste() {\n  try {\n
setTimeout(() => {\n    this.delayedResize();\n    }, 0);\n  } catch (error) {\n\n  }\n }\n\n @HostListener('drop')
ondrop() {\n  try {\n    setTimeout(() => {\n    this.delayedResize();\n    }, 0);\n  } catch (error) {\n\n  }\n
}\n\n updateErrorMsg(value: string) {\n  if (this.wrongTextContainer) {\n
this.wrongTextContainer.innerHTML = value;\n  }\n }\n\n updateSuccessMsg(value: string) {\n  if
(this.rightTextContainer) {\n    this.rightTextContainer.innerHTML = value;\n  }\n }\n\n ngOnInit() {\n  try {\n
setTimeout(() => {\n    this.delayedResize();\n    }, 0);\n  } catch (error) {\n    console.log(error);\n  }\n }\n
\n // Inititalise a new <span> wrong/right elements and render it below the host component.\n  if (this.mdbValidate)
{\n    this.wrongTextContainer = this._renderer.createElement('span');\n
this._renderer.addClass(this.wrongTextContainer, 'inputVal');\n
this._renderer.addClass(this.wrongTextContainer, 'text-danger');\n
this._renderer.appendChild(this._elRef.nativeElement.parentElement, this.wrongTextContainer);\n    const
textWrong = this._elRef.nativeElement.getAttribute('data-error');\n    this.wrongTextContainer.innerHTML =
(textWrong ? textWrong : 'wrong');\n    if (!textWrong && this.errorMessage !== undefined) {\n
this.wrongTextContainer.innerHTML = this.errorMessage;\n    }\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n\n    this.rightTextContainer =
this._renderer.createElement('span');\n    this._renderer.addClass(this.rightTextContainer, 'inputVal');\n
this._renderer.addClass(this.rightTextContainer, 'text-success');\n
this._renderer.appendChild(this._elRef.nativeElement.parentElement, this.rightTextContainer);\n    const
textSuccess = this._elRef.nativeElement.getAttribute('data-success');\n    this.rightTextContainer.innerHTML =
(textSuccess ? textSuccess : 'success');\n    if (!textSuccess && this.successMessage !== undefined) {\n
this.rightTextContainer.innerHTML = this.successMessage;\n    }\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n  }\n }\n\n ngOnChanges(changes:
SimpleChanges) {\n  if (changes.hasOwnProperty('errorMessage')) {\n    const newErrorMsg =
changes.errorMessage.currentValue;\n    this.updateErrorMsg(newErrorMsg);\n  }\n\n  if
(changes.hasOwnProperty('successMessage')) {\n    const newSuccessMsg =
changes.successMessage.currentValue;\n    this.updateSuccessMsg(newSuccessMsg);\n  }\n }\n\n ngDoCheck()
{\n  if (this.mdbValidate &&\n    this._elRef.nativeElement.classList.contains('ng-valid') &&\n
this._elRef.nativeElement.classList.contains('ng-dirty') &&\n

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!this._elRef.nativeElement.classList.contains('counter-success')) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n } \n if
(this.mdbValidate &&\n this._elRef.nativeElement.classList.contains('ng-invalid') &&\n
this._elRef.nativeElement.classList.contains('ng-dirty') &&\n
!this._elRef.nativeElement.classList.contains('counter-danger')) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n } \n if
(this._elRef.nativeElement.classList.contains('ng-invalid') &&\n
this._elRef.nativeElement.classList.contains('ng-pristine') &&\n this._elRef.nativeElement.classList.contains('ng-
untouched') || this._elRef.nativeElement.disabled) {\n if (this._elRef.nativeElement.classList.contains('counter-
success')) {\n this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n } else if
(this._elRef.nativeElement.classList.contains('counter-danger')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n } \n } \n if (!this.validateSuccess) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.rightTextContainer, 'display', 'none');\n if
(this._elRef.nativeElement.classList.contains('ng-valid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n } \n } \n if (!this.validateError)
{\n this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.wrongTextContainer, 'display', 'none');\n if
(this._elRef.nativeElement.classList.contains('ng-invalid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n } \n } \n } \n validationFunction()
{\n setTimeout(() => {\n if (this._elRef.nativeElement.classList.contains('ng-invalid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n } \n if
(this._elRef.nativeElement.classList.contains('ng-touched') &&\n
this._elRef.nativeElement.classList.contains('ng-invalid')) {\n if (this.mdbValidate) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n } \n }
else if (this._elRef.nativeElement.classList.contains('ng-touched') &&\n
this._elRef.nativeElement.classList.contains('ng-valid')) {\n if (this.mdbValidate) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n } \n }
} \n }, 0);\n } \n } \n ngAfterViewInit() {\n if (this.isBrowser) {\n try {\n this.element =

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auto');\n    } catch (error) { }\n\n    } const type = this.el.nativeElement.type;\n    if (this.focusCheckbox &&\n    type === 'checkbox') {\n      this._renderer.addClass(this.el.nativeElement, 'onFocusSelect');\n    }\n    if\n    (this.focusRadio && type === 'radio') {\n      this._renderer.addClass(this.el.nativeElement, 'onFocusSelect');\n    }\n  }\n\n  ngAfterViewChecked() {\n    this.initComponent();\n    this.checkValue();\n  }\n\n  resize() {\n    if\n    (this.el.nativeElement.classList.contains('md-textarea-auto')) {\n      this._renderer.setStyle(this.el.nativeElement,\n      'height', 'auto');\n      this._renderer.setStyle(this.el.nativeElement, 'height', this.el.nativeElement.scrollHeight +\n      'px');\n    }\n  }\n\n  delayedResize() {\n    setTimeout(() => {\n      this.resize();\n    }, 0);\n  }\n\n  public\n  initComponent(): void {\n    let inputId;\n    let inputP;\n    if (this.isBrowser) {\n      try {\n        inputId =\n        this.el.nativeElement.id;\n      } catch (err) { }\n      try {\n        inputP = this.el.nativeElement.parentNode;\n      }\n      catch (err) { }\n      this.elLabel = inputP.querySelector('label[for="' + inputId + "']") ||\n      inputP.querySelector('label');\n      if (this.elLabel && this.el.nativeElement.value !== "") {\n        this._renderer.addClass(this.elLabel, 'active');\n      }\n      this.elIcon = inputP.querySelector('i') || false;\n      if\n      (this.elIcon) {\n        this._renderer.addClass(this.elIcon, 'active');\n      }\n    }\n\n    private checkValue(): void\n    {\n      let value = "";\n      if (this.elLabel !== null) {\n        value = this.el.nativeElement.value || "";\n        if (value === "")\n        {\n          this._renderer.removeClass(this.elLabel, 'active');\n          if (this.elIcon) {\n            this._renderer.removeClass(this.elIcon, 'active');\n          }\n        }\n        if (value === "" && this.isClicked ||\n        value ===\n        "" && this.el.nativeElement.placeholder ||\n        value === "" && this.el.nativeElement.attributes.placeholder\n        )\n        {\n          this._renderer.addClass(this.elLabel, 'active');\n        }\n      }\n    }\n  }\n}\n\n", "import { NgModule,\nModuleWithProviders, NO_ERRORS_SCHEMA } from '@angular/core';\nimport { EqualValidatorDirective } from\n'./equal-validator.directive';\nimport { MdbInputDirective } from './mdb-input.directive';\nimport { MdbInput } from\n'./input.directive';\n\n@NgModule({\n  declarations: [MdbInput, MdbInputDirective, EqualValidatorDirective],\n  exports: [MdbInput, MdbInputDirective, EqualValidatorDirective],\n  schemas:\n  [NO_ERRORS_SCHEMA],\n})\n\nexport class InputsModule {\n  public static forRoot(): ModuleWithProviders\n  {\n    return { ngModule: InputsModule, providers: [] };\n  }\n}\n\n", "import { Injectable } from\n'@angular/core';\n\n@Injectable()\nexport class ModalOptions {\n  /**\n   * Includes a modal-backdrop element.\n   * Alternatively, specify static for a backdrop which doesn't close the modal on click.\n   */\n  * backdrop?: boolean |\n  'static';\n  backdrop?: boolean | 'static' | any;\n  /**\n   * Closes the modal when escape key is pressed.\n   */\n  * keyboard?: boolean;\n  /**\n   * Shows the modal when initialized.\n   */\n  * show?:\n  boolean;\n  /**\n   * Ignore the backdrop click\n   */\n  * ignoreBackdropClick?: boolean;\n  /**\n   * Css class for\n  opened modal\n   */\n  * class?: string;\n  /**\n   * Toggle animation\n   */\n  * containerClass?: string;\n  * animated?:\n  boolean;\n  * scroll?: boolean;\n  * data?: Object;\n  }\n\n  @Injectable()\n  export class MDBModalRef {\n    /**\n     * Reference to a component inside the modal. Null if modal's been created with TemplateRef\n     */\n    * content?: any |\n    null;\n    /**\n     * Hides the modal\n     */\n    * hide(): void {\n    }\n  }\n\n  export const modalConfigDefaults: ModalOptions\n  = {\n    backdrop: true,\n    keyboard: true,\n    focus: true,\n    show: false,\n    ignoreBackdropClick: false,\n    class:\n    "",\n    containerClass: "",\n    animated: true,\n    scroll: false,\n    data: {}\n  };\n\n  export const ClassName: any = {\n    SCROLLBAR_MEASURER: 'modal-scrollbar-measure',\n    BACKDROP: 'modal-backdrop',\n    OPEN: 'modal-\n    open',\n    FADE: 'fade',\n    IN: 'in',\n    // bs3\n    SHOW: 'show' // bs4\n  };\n\n  export const Selector: any = {\n    DIALOG: 'modal-dialog',\n    DATA_TOGGLE: '[data-toggle="modal"]',\n    DATA_DISMISS: '[data-\n    dismiss="modal"]',\n    FIXED_CONTENT: '.navbar-fixed-top, .navbar-fixed-bottom, .is-fixed'\n  };\n\n  export\n  const TransitionDurations: any = {\n    MODAL: 300,\n    BACKDROP: 150\n  };\n\n  export const\n  DISMISS_REASONS = {\n    BACKRDOP: 'backdrop-click',\n    ESC: 'esc'\n  };\n\n  ", "import { window } from\n'./facade/browser';\n\nexport class Utils {\n  public static reflow(element: any): void {\n    ((bs: any): void =>\n    bs)(element.offsetHeight);\n  }\n\n  // source: https://github.com/jquery/jquery/blob/master/src/css/var/getStyles.js\n  public static\n  getStyles(elem: any): any {\n    // Support: IE <=11 only, Firefox <=30 (#15098, #14150)\n    // IE\n    throws on elements created in popups\n    // FF meanwhile throws on frame elements through\n    \\\"defaultView.getComputedStyle\\\"\n    let view = elem.ownerDocument.defaultView;\n    if (!view ||\n    !view.opener) {\n      view = window;\n    }\n    return view.getComputedStyle(elem);\n  }\n}\n\n", "import {\nComponent, ElementRef, OnInit, Renderer2, HostBinding } from '@angular/core';\nimport { ClassName } from

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'/modal.options';\nimport { isBs3 } from './utils/ng2-bootstrap-config';\nimport { Utils } from
 './utils/utils.class';\n\nexport class ModalBackdropOptions {\n  public animate = true;\n\n  public
 constructor(options: ModalBackdropOptions) {\n    Object.assign(this, options);\n  }\n\n  /** This component will
 be added as background layout for modals if enabled *\n  @Component({\n    selector: 'mdb-modal-backdrop',\n
 template: ``,\n  })\n  export class ModalBackdropComponent implements OnInit {\n    @HostBinding('class.modal-
 backdrop') public classNameBackDrop = true;\n\n    public get isAnimated(): boolean {\n      return
 this._isAnimated;\n    }\n\n    public set isAnimated(value: boolean) {\n      this._isAnimated = value;\n    }\n\n    public get
 isShown(): boolean {\n      return this._isShown;\n    }\n\n    public set isShown(value: boolean) {\n      this._isShown =
 value;\n      if (value) {\n        this.renderer.addClass(this.element.nativeElement, `${ClassName.IN}`);\n        if
 (!isBs3()) {\n          this.renderer.addClass(this.element.nativeElement, `${ClassName.SHOW}`);\n        }\n      } else
 {\n        this.renderer.removeClass(this.element.nativeElement, `${ClassName.IN}`);\n        if (!isBs3()) {\n
          this.renderer.removeClass(this.element.nativeElement, `${ClassName.SHOW}`);\n        }\n      }\n    }\n\n    public
 element: ElementRef;\n    public renderer: Renderer2;\n\n    protected _isAnimated: boolean;\n    protected _isShown =
 false;\n\n    public constructor(element: ElementRef, renderer: Renderer2) {\n      this.element = element;\n
      this.renderer = renderer;\n    }\n\n    ngOnInit(): void {\n      if (this.isAnimated) {\n
        this.renderer.addClass(this.element.nativeElement, `${ClassName.FADE}`);\n
        Utils.reflow(this.element.nativeElement);\n      } else {\n        this.renderer.addClass(this.element.nativeElement,
 `${ClassName.FADE}`);\n        Utils.reflow(this.element.nativeElement);\n      }\n      this.isShown = true;\n    }\n  }\n}";\n
import {\n  AfterViewInit,\n  ComponentRef,\n  Directive,\n  ElementRef,\n  EventEmitter,\n
 HostListener,\n  Input,\n  OnDestroy,\n  Output,\n  Renderer2,\n  ViewContainerRef\n} from
 '@angular/core';\n\nimport { document } from './utils/facade/browser';\nimport { isBs3 } from './utils/ng2-
 bootstrap-config';\nimport { Utils } from './utils/utils.class';\nimport { ModalBackdropComponent } from
 './modalBackdrop.component';\nimport { ClassName, modalConfigDefaults, ModalOptions, DISMISS_REASONS
 } from './modal.options';\nimport { window } from './utils/facade/browser';\nimport { ComponentLoader } from
 './utils/component-loader/component-loader.class';\nimport { ComponentLoaderFactory } from './utils/component-
 loader/component-loader.factory';\n\nconst TRANSITION_DURATION = 300;\nconst
 BACKDROP_TRANSITION_DURATION = 150;\n\n/** Mark any code with directive to show it's content in
 modal *\n  @Directive({\n    selector: '[mdbModal]',\n    exportAs: 'mdb-modal, mdbModal'\n  })\n  export class
 ModalDirective implements AfterViewInit, OnDestroy {\n    /** allows to set modal configuration via element
 property *\n    @Input()\n    // public set config(conf: ModalOptions) {\n    public set config(conf: ModalOptions | any)
 {\n      this._config = this.getConfig(conf);\n    }\n\n    // public get config(): ModalOptions {\n    public get config():
 ModalOptions | any {\n      return this._config;\n    }\n\n    /** This event fires immediately when the `show` instance
 method is called. *\n    @Output() public onShow: EventEmitter<ModalDirective> = new
 EventEmitter<ModalDirective>();\n    @Output() public open: EventEmitter<ModalDirective> = new
 EventEmitter<ModalDirective>();\n    /** This event is fired when the modal has been made visible to the user (will
 wait for CSS transitions to complete) *\n    @Output() public onShown: EventEmitter<ModalDirective> = new
 EventEmitter<ModalDirective>();\n    @Output() public opened: EventEmitter<ModalDirective> = new
 EventEmitter<ModalDirective>();\n    /** This event is fired immediately when the hide instance method has been
 called. *\n    @Output() public onHide: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n
    @Output() public close: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n    /** This event
 is fired when the modal has finished being hidden from the user (will wait for CSS transitions to complete). *\n
    @Output() public onHidden: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n
    @Output() public closed: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n\n    // seems
 like an Options\n    public isAnimated = true;\n    /** This field contains last dismiss reason.\n    Possible values:
 `backdrop-click`, `esc` and `null` (if modal was closed by direct call of `.hide()`). *\n    public dismissReason: string |
 any;\n\n    public get isShown(): boolean {\n      return this._isShown;\n    }\n\n    protected _config: ModalOptions |
 any;\n    protected _isShown = false;\n\n    protected isBodyOverflowing = false;\n    protected originalBodyPadding =
 0;\n    protected scrollbarWidth = 0;\n\n    protected timerHideModal: any = 0;\n    protected timerRmBackDrop: any =

```



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0;\n\n // constructor props\n protected _element: ElementRef;\n protected _renderer: Renderer2;\n\n // reference to
backdrop component\n protected backdrop: ComponentRef<ModalBackdropComponent>;\n private _backdrop:
ComponentLoader<ModalBackdropComponent>;\n // todo: implement _dialog\n _dialog: any;\n\n isNested =
false;\n\n @HostListener('click', ['$event'])\n public onClick(event: any): void {\n if
(this.config.ignoreBackdropClick || this.config.backdrop === 'static' || event.target !== this._element.nativeElement)
{\n return;\n }\n this.dismissReason = DISMISS_REASONS.BACKRDOP;\n this.hide(event);\n }\n\n //
todo: consider preventing default and stopping propagation\n @HostListener('keydown.esc')\n public onEsc(): void
{\n if (this.config.keyboard) {\n this.dismissReason = DISMISS_REASONS.ESC;\n this.hide();\n }\n
}\n\n public constructor(_element: ElementRef, _viewContainerRef: ViewContainerRef, _renderer: Renderer2, clf:
ComponentLoaderFactory) {\n this._element = _element;\n this._renderer = _renderer;\n this._backdrop =
clf.createLoader<ModalBackdropComponent>(_element, _viewContainerRef, _renderer);\n }\n\n public
ngOnDestroy(): any {\n this.config = void 0;\n if (this._isShown) {\n this._isShown = false;\n
this.hideModal();\n this._backdrop.dispose();\n }\n }\n\n public ngAfterViewInit(): any {\n this._config =
this._config || this.getConfig();\n setTimeout(() => {\n if (this._config.show) {\n this.show();\n }\n },
0);\n }\n\n /* Public methods */\n\n /** Allows to manually toggle modal visibility */\n public toggle(): void {\n
return this._isShown ? this.hide() : this.show();\n }\n\n /** Allows to manually open modal */\n public show():
void {\n this.dismissReason = null;\n this.onShow.emit(this);\n this.open.emit(this);\n if (this._isShown) {\n
return;\n }\n clearTimeout(this.timerHideModal);\n clearTimeout(this.timerRmBackdrop);\n\n
this._isShown = true;\n\n this.checkScrollbar();\n this.setScrollbar();\n\n if (document && document.body) {\n
if (document.body.classList.contains(ClassName.OPEN)) {\n this.isNested = true;\n } else {\n
this._renderer.addClass(document.body, ClassName.OPEN);\n }\n\n this.showBackdrop() => {\n
this.showElement();\n }\n }\n\n /** Allows to manually close modal */\n public hide(event?: Event): void {\n
if (event) {\n event.preventDefault();\n }\n\n this.onHide.emit(this);\n this.close.emit(this);\n\n // todo:
add an option to prevent hiding\n if (!this._isShown) {\n return;\n }\n\n
clearTimeout(this.timerHideModal);\n clearTimeout(this.timerRmBackdrop);\n\n this._isShown = false;\n
this._renderer.removeClass(this._element.nativeElement, ClassName.IN);\n if (!isBs3()) {\n
this._renderer.removeClass(this._element.nativeElement, ClassName.SHOW);\n }\n\n if (this.isAnimated) {\n
this.timerHideModal = setTimeout(() => this.hideModal(), TRANSITION_DURATION);\n } else {\n
this.hideModal();\n }\n }\n\n /** Private methods @internal */\n\n protected getConfig(config?: ModalOptions):
ModalOptions {\n return Object.assign({}, modalConfigDefaults, config);\n }\n\n /** * Show dialog\n *
@internal\n */\n\n protected showElement(): void {\n // todo: replace this with component loader usage\n if
(!this._element.nativeElement.parentNode ||\n (this._element.nativeElement.parentNode.nodeType !==
Node.ELEMENT_NODE)) {\n // don't move modals dom position\n if (document && document.body) {\n
document.body.appendChild(this._element.nativeElement);\n }\n }\n\n
this._renderer.setAttribute(this._element.nativeElement, 'aria-hidden', 'false');\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'block');\n
this._renderer.setProperty(this._element.nativeElement, 'scrollTop', 0);\n\n if (this.isAnimated) {\n
Utils.reflow(this._element.nativeElement);\n }\n\n this._renderer.addClass(this._element.nativeElement,
ClassName.IN);\n if (!isBs3()) {\n this._renderer.addClass(this._element.nativeElement, ClassName.SHOW);\n
}\n\n const transitionComplete = () => {\n if (this._config.focus) {\n
this._element.nativeElement.focus();\n }\n this.onShown.emit(this);\n this.opened.emit(this);\n }\n\n if
(this.isAnimated) {\n setTimeout(transitionComplete, TRANSITION_DURATION);\n } else {\n
transitionComplete();\n }\n }\n\n /** @internal */\n\n protected hideModal(): void {\n
this._renderer.setAttribute(this._element.nativeElement, 'aria-hidden', 'true');\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'none');\n this.showBackdrop() => {\n if
(!this.isNested) {\n if (document && document.body) {\n this._renderer.removeClass(document.body,
ClassName.OPEN);\n }\n this.resetScrollbar();\n }\n this.resetAdjustments();\n
this.focusOtherModal();\n this.onHidden.emit(this);\n this.closed.emit(this);\n }\n }\n\n // todo: original

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show was calling a callback when done, but we can use promise\n /** @internal *\n protected
showBackdrop(callback?: Function): void {\n  if (this._isShown && this.config.backdrop && (!this.backdrop ||
!this.backdrop.instance.isShown)) {\n    this.removeBackdrop();\n    this._backdrop\n
.attach(ModalBackdropComponent)\n    .to('body')\n    .show({ isAnimated: this.isAnimated });\n
this.backdrop = this._backdrop._componentRef;\n    if (!callback) {\n      return;\n    }\n    if
(!this.isAnimated) {\n      callback();\n      return;\n    }\n    setTimeout(callback,
BACKDROP_TRANSITION_DURATION);\n  } else if (!this._isShown && this.backdrop) {\n
this.backdrop.instance.isShown = false;\n    const callbackRemove = () => {\n      this.removeBackdrop();\n
if (callback) {\n        callback();\n      }\n    }; \n    if (this.backdrop.instance.isAnimated) {\n
this.timerRmBackDrop = setTimeout(callbackRemove, BACKDROP_TRANSITION_DURATION);\n    } else {\n
      callbackRemove();\n    }\n  } else if (callback) {\n    callback();\n  }\n}\n\n /** @internal *\n protected
removeBackdrop(): void {\n  this._backdrop.hide();\n}\n\n protected focusOtherModal() {\n  try {\n    const
otherOpenedModals = this._element.nativeElement.parentElement.querySelectorAll('.in[mdbModal]);\n    if
(!otherOpenedModals.length) {\n      return;\n    }\n    //
this._renderer.invokeElementMethod(otherOpenedModals[otherOpenedModals.length - 1], 'focus');\n
otherOpenedModals[otherOpenedModals.length - 1].nativeElement.focus();\n  } catch (error) {\n  }\n}\n\n /**
@internal *\n protected resetAdjustments(): void {\n  this._renderer.setStyle(this._element.nativeElement,
'paddingLeft', '');\n  this._renderer.setStyle(this._element.nativeElement, 'paddingRight', '');\n}\n\n /** Scroll bar
tricks *\n /** @internal *\n protected checkScrollbar(): void {\n  this.isBodyOverflowing =
document.body.clientWidth < window.innerWidth;\n  this.scrollbarWidth = this.getScrollbarWidth();\n}\n\n
protected setScrollbar(): void {\n  if (!document) {\n    return;\n  }\n  this.originalBodyPadding =
parseInt(window.getComputedStyle(document.body).getPropertyValue('padding-right') || 0, 10);\n  if
(this.isBodyOverflowing) {\n    document.body.style.paddingRight = `${this.originalBodyPadding +
this.scrollbarWidth}px`;\n  }\n}\n\n protected resetScrollbar(): void {\n  document.body.style.paddingRight =
this.originalBodyPadding;\n}\n\n // thx d.walsh\n protected getScrollbarWidth(): number {\n  const scrollDiv =
this._renderer.createElement('div', void 0);\n  this._renderer.appendChild(document.body, scrollDiv);\n
scrollDiv.className = ClassName.SCROLLBAR_MEASURER;\n  const scrollbarWidth = scrollDiv.offsetWidth
- scrollDiv.clientWidth;\n  document.body.removeChild(scrollDiv);\n  return scrollbarWidth;\n}\n}\n\n", "export
const msConfig = {\n  serviceInstance: new Object()\n};\n", "import {\n  Component,\n  ElementRef,\n
HostListener,\n  OnDestroy,\n  OnInit,\n  Renderer2,\n  HostBinding\n} from '@angular/core';\nimport {\n
ClassName,\n  DISMISS_REASONS,\n  ModalOptions,\n  TransitionDurations\n} from './modal.options';\nimport {
isBs3 } from './utils/ng2-bootstrap-config';\nimport { msConfig } from
'./modalService.config';\n\n@Component({\n  selector: 'mdb-modal-container',\n  templateUrl:
'modalContainer.component.html'\n})\nexport class ModalContainerComponent implements OnInit, OnDestroy {\n
modalClass = 'modal';\n  @HostBinding('tabindex') tabindex = -1;\n  @HostBinding('role') role = 'dialog';\n
@HostBinding('class.modal') modal = true;\n\n  private mdbModalService: any;\n\n  public config:
ModalOptions;\n  public isShown = false;\n  public level: number;\n  public isAnimated: boolean;\n  protected
_element: ElementRef;\n  private isModalHiding = false;\n  @HostListener('click', ['$event'])\n  public
onClick(event: any): void {\n  if (\n    this.config.ignoreBackdropClick ||\n    this.config.backdrop === 'static' ||\n
    event.target !== this._element.nativeElement\n  ) {\n    return;\n  }\n
this.mdbModalService.setDismissReason(DISMISS_REASONS.BACKRDOP);\n  this.hide();\n}\n\n
@HostListener('window:keydown.esc')\n  public onEsc(): void {\n  if (\n    this.config.keyboard &&\n
this.level === this.mdbModalService.getModalsCount()\n  ) {\n
this.mdbModalService.setDismissReason(DISMISS_REASONS.ESC);\n  this.hide();\n}\n}\n\n public
constructor(\n  options: ModalOptions,\n  _element: ElementRef,\n  private _renderer: Renderer2\n ) {\n
this.mdbModalService = msConfig.serviceInstance;\n  this._element = _element;\n  this.config =
Object.assign({}, options);\n}\n\n ngOnInit(): void {\n  if (this.config.animated) {\n
this._renderer.addClass(this._element.nativeElement, 'fade');\n  }\n}

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this._renderer.setStyle(this._element.nativeElement, 'display', 'block');\n  setTimeout(\n    () => {\n
this.isShown = true;\n    this._renderer.addClass(\n      this._element.nativeElement,\n      isBs3() ?
ClassName.IN : ClassName.SHOW\n    );\n    },\n    this.isAnimated ? TransitionDurations.BACKDROP : 0\n  );\n  if (document && document.body) {\n    if (this.mdbModalService.getModalsCount() === 1) {\n
this.mdbModalService.checkScrollbar();\n    this.mdbModalService.setScrollbar();\n    }\n
this._renderer.addClass(document.body, ClassName.OPEN);\n  }\n\n  if (this.config.containerClass) {\n
this.updateContainerClass();\n  }\n\n  if (this.config.scroll) {\n
this._renderer.setStyle(this._element.nativeElement, 'overflow-y', 'auto');\n  }\n\n  updateContainerClass() {\n
if (this.config.containerClass) {\n    const containerClasses = this.config.containerClass;\n    const classArr =
containerClasses.split(' ');\n    for (let i = 0; i < classArr.length; i++) {\n
this._renderer.addClass(this._element.nativeElement, classArr[i]);\n    }\n  }\n\n  ngOnDestroy(): void {\n
if (this.isShown) {\n    this.hide();\n  }\n\n  hide(): void {\n    if (this.isModalHiding || !this.isShown) {\n
return;\n    }\n    this.isModalHiding = true;\n    this._renderer.removeClass(\n      this._element.nativeElement,\n      isBs3() ? ClassName.IN : ClassName.SHOW\n    );\n    setTimeout(\n      () => {\n        this.isShown = false;\n
if (\n          document &&\n          document.body &&\n          this.mdbModalService.getModalsCount() === 1\n        ) {\n          this._renderer.removeClass(document.body, ClassName.OPEN);\n        }\n
this.mdbModalService.hide(this.level);\n        this.isModalHiding = false;\n      },\n      this.isAnimated ?
TransitionDurations.MODAL : 0\n    );\n  }\n\n  ",import {\n  ComponentRef,\n  Injectable,\n  TemplateRef,\n  EventEmitter,\n  Renderer2,\n  RendererFactory2,\n  ViewContainerRef,\n  ElementRef } from
'@angular/core';\n  \n  import { ComponentLoader } from './utils/component-loader/component-loader.class';\n  import
{ ComponentLoaderFactory } from './utils/component-loader/component-loader.factory';\n  import {
ModalBackdropComponent } from './modalBackdrop.component';\n  import { ModalContainerComponent } from
 './modalContainer.component';\n  import { MDBModalRef, ClassName, modalConfigDefaults, ModalOptions,
TransitionDurations } from './modal.options';\n  import { msConfig } from
 './modalService.config';\n\n  @Injectable()\n  export class MDBModalService {\n    // constructor props\n    public
config: ModalOptions = modalConfigDefaults;\n    private renderer: Renderer2;\n    private vcr: ViewContainerRef;\n
private el: ElementRef;\n\n    public open: EventEmitter<any> = new EventEmitter();\n    public opened:
EventEmitter<any> = new EventEmitter();\n    public close: EventEmitter<any> = new EventEmitter();\n    public
closed: EventEmitter<any> = new EventEmitter();\n\n    protected isBodyOverflowing = false;\n    protected
originalBodyPadding = 0;\n    protected scrollbarWidth = 0;\n    // protected backdropRef:
ComponentRef<ModalBackdropComponent>;\n    protected backdropRef:
ComponentRef<ModalBackdropComponent> | any;\n    private _backdropLoader:
ComponentLoader<ModalBackdropComponent>;\n    private modalsCount = 0;\n    // private lastDismissReason = ";\n
private lastDismissReason: any = ";\n    private loaders: ComponentLoader<ModalContainerComponent>[] = [];\n
// public constructor(private clf: ComponentLoaderFactory) {\n  public constructor(rendererFactory:
RendererFactory2, private clf: ComponentLoaderFactory) {\n    // this._backdropLoader =
this.clf.createLoader<ModalBackdropComponent>(null, null, null);\n    this._backdropLoader =
this.clf.createLoader<ModalBackdropComponent>(this.el, this.vcr, this.renderer);\n    this.renderer =
rendererFactory.createRenderer(null, null);\n    msConfig.serviceInstance = this;\n  }\n\n  /** Shows a modal */\n
show(content: string | TemplateRef<any> | any, config?: any): MDBModalRef {\n    this.modalsCount++;\n
this._createLoaders();\n    this.config = Object.assign({}, modalConfigDefaults, config);\n
this._showBackdrop();\n    this.lastDismissReason = null;\n    return this._showModal(content);\n  }\n\n  hide(level:
number) {\n    if (this.modalsCount === 1) {\n      this._hideBackdrop();\n      this.resetScrollbar();\n    }\n
this.modalsCount = this.modalsCount >= 1 ? this.modalsCount - 1 : 0;\n    setTimeout(() => {\n
this._hideModal(level);\n    this.removeLoaders(level);\n    }, this.config.animated ?
TransitionDurations.BACKDROP : 0);\n  }\n\n  _showBackdrop(): void {\n    const isBackdropEnabled =
this.config.backdrop || this.config.backdrop === 'static';\n    const isBackdropInDOM = !this.backdropRef ||
!this.backdropRef.instance.isShown;\n    if (this.modalsCount === 1) {\n      this.removeBackdrop();\n    }
if

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(isBackdropEnabled && isBackdropInDOM) {\n    this._backdropLoader\n
.attach(ModalBackdropComponent)\n    .to('body')\n    .show({isAnimated: this.config.animated});\n
this.backdropRef = this._backdropLoader._componentRef;\n    }\n    }\n    }\n    _hideBackdrop(): void {\n    if\n
(!this.backdropRef) {\n    return;\n    }\n    this.backdropRef.instance.isShown = false;\n    const duration =\n
this.config.animated ? TransitionDurations.BACKDROP : 0;\n    setTimeout(() => this.removeBackdrop(),\n
duration);\n    }\n    _showModal(content: any): MDBModalRef {\n    const modalLoader =\n
this.loaders[this.loaders.length - 1];\n    const mdbModalRef = new MDBModalRef();\n    const modalContainerRef\n
= modalLoader\n    .provide({provide: ModalOptions, useValue: this.config})\n    .provide({provide:\n
MDBModalRef, useValue: mdbModalRef})\n    .attach(ModalContainerComponent)\n    .to('body')\n
.show({content, isAnimated: this.config.animated, data: this.config.data});\n    modalContainerRef.instance.level =\n
this.getModalsCount();\n    mdbModalRef.hide = () => {\n    modalContainerRef.instance.hide();\n    };\n
mdbModalRef.content = modalLoader.getInnerComponent() || null;\n    return mdbModalRef;\n    }\n    }\n
_hideModal(level: number): void {\n    const modalLoader = this.loaders[level - 1];\n    if (modalLoader) {\n
modalLoader.hide();\n    }\n    }\n    getModalsCount(): number {\n    return this.modalsCount;\n    }\n
setDismissReason(reason: string) {\n    this.lastDismissReason = reason;\n    }\n    protected removeBackdrop(): void\n
{\n    this._backdropLoader.hide();\n    this.backdropRef = null;\n    }\n    /** AFTER PR MERGE\n
MODAL.COMPONENT WILL BE USING THIS CODE*\n    /** Scroll bar tricks *\n    /** @internal *\n    public\n
checkScrollbar(): void {\n    this.isBodyOverflowing = document.body.clientWidth < window.innerWidth;\n
this.scrollbarWidth = this.getScrollbarWidth();\n    }\n    public setScrollbar(): void {\n    if (!document) {\n
return;\n    }\n    this.originalBodyPadding =\n
parseInt(window.getComputedStyle(document.body).getPropertyValue('padding-right') || '0', 10);\n    if\n
(this.isBodyOverflowing) {\n    document.body.style.paddingRight = `${this.originalBodyPadding +\n
this.scrollbarWidth}px`;\n    }\n    }\n    private resetScrollbar(): void {\n    document.body.style.paddingRight =\n
this.originalBodyPadding + 'px';\n    }\n    // thx d.walsh\n    private getScrollbarWidth(): number {\n    const scrollDiv\n
= this.renderer.createElement('div');\n    this.renderer.addClass(scrollDiv,\n
ClassName.SCROLLBAR_MEASURER);\n    this.renderer.appendChild(document.body, scrollDiv);\n    const\n
scrollbarWidth = scrollDiv.offsetWidth - scrollDiv.clientWidth;\n    this.renderer.removeChild(document.body,\n
scrollDiv);\n    return scrollbarWidth;\n    }\n    }\n    private _createLoaders(): void {\n    // const loader =\n
this.clf.createLoader<ModalContainerComponent>(null, null, null);\n    const loader =\n
this.clf.createLoader<ModalContainerComponent>(this.el, this.vcr, this.renderer);\n
this.copyEvent(loader.onBeforeShow, this.open);\n    this.copyEvent(loader.onShown, this.opened);\n
this.copyEvent(loader.onBeforeHide, this.close);\n    this.copyEvent(loader.onHidden, this.closed);\n
this.loaders.push(loader);\n    }\n    }\n    private removeLoaders(level: number): void {\n    this.loaders.splice(level - 1,\n
1);\n    this.loaders.forEach((loader: ComponentLoader<ModalContainerComponent>, i: number) => {\n
loader.instance.level = i + 1;\n    });\n    }\n    }\n    private copyEvent(from: EventEmitter<any>, to: EventEmitter<any>)\n
{\n    from.subscribe(() => {\n    to.emit(this.lastDismissReason);\n    });\n    }\n    }\n    "import { NgModule,\n
ModuleWithProviders, NO_ERRORS_SCHEMA } from '@angular/core';\n    import { ModalBackdropComponent }\n
from './modalBackdrop.component';\n    import { ModalDirective } from './modal.directive';\n    import { \n
PositioningService } from './utils/positioning/positioning.service';\n    import { ComponentLoaderFactory } from\n
'./utils/component-loader/component-loader.factory';\n    import { ModalContainerComponent } from\n
'./modalContainer.component';\n    import { MDBModalService } from './modal.service';\n    @NgModule({\n
declarations: [ModalBackdropComponent, ModalDirective, ModalContainerComponent],\n    exports:\n
[ModalBackdropComponent, ModalDirective],\n    entryComponents: [ModalBackdropComponent,\n
ModalContainerComponent],\n    schemas: [NO_ERRORS_SCHEMA]})\n    export class ModalModule {\n    public\n
static forRoot(): ModuleWithProviders {\n    return {ngModule: ModalModule, providers: [MDBModalService,\n
ComponentLoaderFactory, PositioningService]};\n    }\n    }\n    "import { Injectable } from '@angular/core';\n    import { \n
Subject , Observable } from 'rxjs';\n    @Injectable()\n    export class NavbarService {\n    private navbarLinkClicks\n
= new Subject<any>();\n    getNavbarLinkClicks(): Observable<any> {\n    return

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this.navbarLinkClicks.asObservable();\n  }\n\n  setNavbarLinkClicks() {\n    this.navbarLinkClicks.next();\n  }\n}\n", "import { NavbarService } from './navbar.service';\nimport { AfterContentInit, Component, ContentChildren, ElementRef, QueryList, EventEmitter, Output } from '@angular/core';\nimport { RouterLinkWithHref } from '@angular/router';\nimport { AfterViewInit } from '@angular/core/src/metadata/lifecycle_hooks';\n@Component({\n  selector: 'links',\n  template: `<ng-content></ng-content>\n  `,\n})\nexport class LinksComponent implements AfterViewInit, AfterContentInit {\n  @ContentChildren(RouterLinkWithHref, { read: ElementRef, descendants: true })\n  links: QueryList<ElementRef>;\n\n  @Output() linkClick = new EventEmitter<any>();\n  constructor( private _navbarService: NavbarService) {\n  }\n\n  ngAfterContentInit() {\n    const that = this;\n\n    setTimeout(function () {\n      that.links.forEach(function (element) {\n        element.nativeElement.onclick = function () {\n          that._navbarService.setNavbarLinkClicks();\n        };\n      });\n    }, 0);\n  }\n\n  ngAfterViewInit() {\n\n  }\n}\n", "import { NavbarService } from './navbar.service';\nimport { Component, ElementRef, ViewChild, Input, Renderer2, AfterViewInit, HostListener, OnInit, ContentChild, AfterContentChecked } from '@angular/core';\nimport { Subscription } from 'rxjs';\nimport { LinksComponent } from './links.component';\n@Component({\n  selector: 'mdb-navbar',\n  templateUrl: 'navbar.component.html',\n})\nexport class NavbarComponent implements AfterViewInit, OnInit, AfterContentChecked {\n  @Input() iconBackground: string | string[];\n  @Input() SideClass: string;\n  @Input() containerInside = true;\n  subscription: Subscription;\n  navbarLinkClicks: any;\n  shown = false;\n\n  public doubleNav: boolean;\n  public height: number;\n  public duration = 350; // ms\n  public collapse = true;\n  public showClass = false;\n  public collapsing = false;\n\n  private _itemsLength = 0;\n  @ViewChild('navbar') el: ElementRef;\n  @ViewChild('mobile') mobile: ElementRef;\n  @ViewChild('nav') navbar: ElementRef;\n  @ViewChild('container') container: ElementRef;\n  @ViewChild('toggle') toggler: ElementRef;\n  @ContentChild(LinksComponent) links: LinksComponent;\n\n  constructor(public renderer: Renderer2, private _navbarService: NavbarService) {\n    // tslint:disable-next-line:max-line-length\n    this.subscription = this._navbarService.getNavbarLinkClicks().subscribe(navbarLinkClicks => {\n      this.closeNavbarOnClick(navbarLinkClicks);\n    });\n  }\n\n  closeNavbarOnClick(navbarLinkClicks: any) {\n    this.navbarLinkClicks = navbarLinkClicks;\n    if (this.showClass) {\n      this.hide();\n    }\n  }\n\n  addToggleIconClasses() {\n    if (this.iconBackground) {\n      if (Array.isArray(this.iconBackground)) {\n        this.iconBackground.forEach((iconClass) => {\n          this.renderer.addClass(this.toggler.nativeElement, iconClass);\n        });\n      } else {\n        this.renderer.addClass(this.toggler.nativeElement, this.iconBackground);\n      }\n    }\n  }\n\n  ngOnInit() {\n    const isDoubleNav = this.SideClass.split(' ').indexOf('double-nav') !== -1;\n    this.doubleNav = isDoubleNav;\n  } else {\n    this.doubleNav = false;\n  }\n\n  ngAfterViewInit() {\n    if (!this.containerInside) {\n      const childrens = Array.from(this.container.nativeElement.children);\n      childrens.forEach(child => {\n        this.renderer.appendChild(this.navbar.nativeElement, child);\n        this.container.nativeElement.remove();\n      });\n    }\n    if (this.el.nativeElement.children.length === 0) {\n      this.el.nativeElement.remove();\n    }\n    this.addToggleIconClasses();\n  }\n\n  toggle() {\n    if (!this.collapsing) {\n      if (this.shown) {\n        this.hide();\n      } else {\n        this.show();\n      }\n    }\n  }\n\n  show() {\n    this.shown = true;\n    this.collapse = false;\n    this.collapsing = true;\n\n    setTimeout(() => {\n      this.height = this.el.nativeElement.scrollHeight;\n      this.renderer.setStyle(this.el.nativeElement, 'height', this.height + 'px');\n    }, 0);\n\n    setTimeout(() => {\n      this.collapsing = false;\n      this.collapse = true;\n      this.showClass = true;\n    }, this.duration);\n  }\n\n  hide() {\n    if (this.shown) {\n      this.shown = false;\n      this.collapse = false;\n      this.showClass = false;\n      this.collapsing = true;\n      setTimeout(() => {\n        this.renderer.setStyle(this.el.nativeElement, 'height', '0px');\n      }, 0);\n\n      setTimeout(() => {\n        this.collapsing = false;\n        this.collapse = true;\n      }, this.duration);\n    }\n  }\n\n  get displayStyle() {\n    if (!this.containerInside) {\n      return 'flex';\n    } else {\n      return '';\n    }\n  }\n\n  @HostListener('window:resize', ['$event']) onResize(event: any) {\n    let breakpoint = 0;\n    if (this.SideClass.includes('navbar-expand-xl')) {\n      breakpoint = 1200;\n    } else if (this.SideClass.includes('navbar-expand-lg')) {\n      breakpoint = 992;\n    } else if (this.SideClass.includes('navbar-expand-md')) {\n      breakpoint =

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768;\n } else if (this.SideClass.includes('navbar-expand-sm')) {\n   breakpoint = 576;\n } else {\n   breakpoint =
event.target.innerWidth + 1;\n }\n\n if (event.target.innerWidth < breakpoint) {\n   if (!this.shown) {\n
this.collapse = false;\n   this.renderer.setStyle(this.el.nativeElement, 'height', '0px');\n
this.renderer.setStyle(this.el.nativeElement, 'opacity', '0');\n   setTimeout(() => {\n     this.height =
this.el.nativeElement.scrollHeight;\n     this.collapse = true;\n     this.renderer.setStyle(this.el.nativeElement,
'opacity', '');\n   }, 4);\n }\n } else {\n   this.collapsing = false;\n   this.shown = false;\n   this.showClass
= false;\n   this.collapse = true;\n   this.renderer.setStyle(this.el.nativeElement, 'height', '');\n }\n }\n\n
@HostListener('document:scroll') onScroll() {\n   if (this.navbar.nativeElement.classList.contains('scrolling-
navbar')) {\n     if (window.pageYOffset > 120) {\n       this.renderer.addClass(this.navbar.nativeElement, 'top-nav-
collapse');\n     } else {\n       this.renderer.removeClass(this.navbar.nativeElement, 'top-nav-collapse');\n     }\n
}\n }\n\n ngAfterContentChecked() {\n   if (this.el.nativeElement.firstChild) {\n     if (this._itemsLength
!== this.el.nativeElement.firstChild.firstChild.children.length) {\n       this.height =
this.el.nativeElement.firstChild.firstChild.clientHeight;\n       this.renderer.setStyle(this.el.nativeElement, 'height', this.height + 'px');\n     }\n   }\n   this._itemsLength =
this.el.nativeElement.firstChild.firstChild.children.length;\n }\n }\n\n\n","import { Component }
from '@angular/core';\n\n@Component({\n  selector: 'logo, mdb-navbar-brand',\n  template: `\n <ng-content></ng-
content>\n `})\nexport class LogoComponent {\n\n}\n\n","import { NavbarService } from
'./navbar.service';\n\nimport { AfterContentInit, Component, ContentChildren, ElementRef, QueryList, EventEmitter,
Output } from '@angular/core';\n\nimport { RouterLinkWithHref } from '@angular/router';\n\nimport { AfterViewInit }
from '@angular/core/src/metadata/lifecycle_hooks';\n\n@Component({\n  selector: 'navlinks',\n  template: `\n
<ng-content></ng-content>\n `,\n})\nexport class NavlinksComponent implements AfterViewInit,
AfterContentInit {\n  @ContentChildren(RouterLinkWithHref, { read: ElementRef, descendants: true })\n  links:
QueryList<ElementRef>;\n  @Output() linkClick = new EventEmitter<any>();\n  constructor( private
_navbarService: NavbarService) {\n  }\n\n  ngAfterContentInit() {\n    const that = this;\n\n\n    setTimeout(function
() {\n      that.links.forEach(function (element) {\n        element.nativeElement.onclick = function () {\n
that._navbarService.setNavbarLinkClicks();\n        };;\n      }, 0);\n    }\n\n  ngAfterViewInit() {\n\n
}\n}\n\n","import { LinksComponent } from './links.component';\n\nimport { LogoComponent } from
'./logo.component';\n\nimport { NavbarService } from './navbar.service';\n\nimport { CommonModule } from
'@angular/common';\n\nimport { NgModule } from '@angular/core';\n\nimport { NavbarComponent } from
'./navbar.component';\n\nimport { NavlinksComponent } from './navlinks.component';\n\n@NgModule({\n  imports:
[CommonModule],\n  declarations: [NavbarComponent, LinksComponent, LogoComponent,
NavlinksComponent],\n  exports: [NavbarComponent, LinksComponent , LogoComponent, NavlinksComponent],\n
providers: [NavbarService]\n})\n\nexport class NavbarModule {\n\n}\n\n","import { Injectable } from
'@angular/core';\n\n/**\n * Configuration service for the Popover directive.\n * You can inject this service, typically
in your root component, and customize\n * the values of its properties in order to provide default values for all the\n
* popovers used in the application.\n */\n\n @Injectable()\n export class PopoverConfig {\n  /**\n   * Placement of a
popover. Accepts: \"top\", \"bottom\", \"left\", \"right\"\n   */\n   public placement = 'top';\n  /**\n   * Specifies
events that should trigger. Supports a space separated list of\n   * event names.\n   */\n   public triggers = 'click';\n
/**\n   * A selector specifying the element the popover should be appended to.\n   * Currently only supports
\"body\"\n   */\n   public container: string;\n }\n\n","import { ChangeDetectionStrategy, Input, Component,
HostBinding, OnInit } from '@angular/core';\n\nimport { PopoverConfig } from './popover.config';\n\nimport { isBs3 }
from '../utils/ng2-bootstrap-config';\n\n@Component({\n  selector: 'mdb-popover-container',\n  changeDetection:
ChangeDetectionStrategy.OnPush,\n  template: `\n <h3 class=\"popover-header\" *ngIf=\"title\">{{ title }}</h3>\n
<div class=\"popover-body\">\n <ng-content></ng-content>\n </div>\n `})\n\nexport class
PopoverContainerComponent implements OnInit {\n\n  @Input() public placement: string;\n  @Input() public title:
string;\n\n  @HostBinding('class.show') show = '!isBs3';\n  @HostBinding('attr.role') role = 'tooltip';\n\n
@HostBinding('class') class;\n  @HostBinding('class') class: any;\n\n\n  public get isBs3(): boolean {\n    return
isBs3();\n  }\n\n  public constructor(config: PopoverConfig) {\n    Object.assign(this, config);\n  }\n\n  ngOnInit() {\n

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this.class = 'popover-fadeIn popover in popover-' + this.placement + ' ' + this.placement + ' bs-popover-' +
this.placement;\n }\n}\n\n", "import {\n Directive, Input, Output, EventEmitter, OnInit, OnDestroy, Renderer2,
ElementRef, TemplateRef,\n ViewContainerRef, HostListener\n} from '@angular/core';\nimport {PopoverConfig}
from './popover.config';\nimport {ComponentLoaderFactory} from './utils/component-loader/component-
loader.factory';\nimport {ComponentLoader} from './utils/component-loader/component-loader.class';\nimport
{PopoverContainerComponent} from './popover-container.component';\n\n/**\n * A lightweight, extensible
directive for fancy popover creation.\n */\n@Directive({selector: '[mdbPopover]', exportAs: 'bs-
mdbPopover'})\nexport class PopoverDirective implements OnInit, OnDestroy {\n /**\n * Content to be displayed
as popover.\n */\n @Input() public mdbPopover: string | TemplateRef<any>;\n /**\n * Title of a popover.\n
*/\n @Input() public mdbPopoverHeader: string;\n @Input() public popoverTitle: string;\n /**\n * Placement of
a popover. Accepts: 'top', 'bottom', 'left', 'right'\n */\n @Input() public placement: 'top' | 'bottom' | 'left' |
'right';\n /**\n * Specifies events that should trigger. Supports a space separated list of\n * event names.\n
*/\n @Input() public triggers: string;\n /**\n * A selector specifying the element the popover should be appended to.\n
*/\n * Currently only supports "body"\n */\n @Input() public container: string;\n /**\n * Returns whether or not
the popover is currently being shown\n */\n @Input()\n public get isOpen(): boolean {\n return
this._popover.isShown;\n }\n\n public set isOpen(value: boolean) {\n if (value) {\n this.show();\n } else {\n
this.hide();\n }\n }\n\n /**\n * Emits an event when the popover is shown\n */\n @Output() public onShown:
EventEmitter<any>;\n @Output() public shown: EventEmitter<any>;\n /**\n * Emits an event when the popover
is hidden\n */\n @Output() public onHidden: EventEmitter<any>;\n @Output() public hidden:
EventEmitter<any>;\n\n private _popover: ComponentLoader<PopoverContainerComponent>;\n\n public
constructor(_elementRef: ElementRef,\n _renderer: Renderer2,\n _viewContainerRef:
ViewContainerRef,\n _config: PopoverConfig,\n cis: ComponentLoaderFactory) {\n
this._popover = cis\n .createLoader<PopoverContainerComponent>(_elementRef, _viewContainerRef,
_renderer)\n .provide({provide: PopoverConfig, useValue: _config});\n Object.assign(this, _config);\n
this.onShown = this._popover.onShown;\n this.shown = this._popover.onShown;\n this.onHidden =
this._popover.onHidden;\n this.hidden = this._popover.onHidden;\n }\n\n /**\n * Opens an elementâs popover.
This is considered a âmanualâ triggering of\n * the popover.\n */\n public show(): void | any {\n if
(this._popover.isShown) {\n return;\n }\n\n this._popover\n .attach(PopoverContainerComponent)\n
.to(this.container)\n .position({attachment: this.placement})\n .show({\n content: this.mdbPopover,\n
placement: this.placement,\n title: this.mdbPopoverHeader || this.popoverTitle\n });\n this.isOpen = true;\n
}\n\n /**\n * Closes an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n
*/\n public hide(): void {\n if (this.isOpen) {\n this._popover.hide();\n this.isOpen = false;\n }\n }\n\n /**\n
* Toggles an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n public
toggle(): void {\n if (this.isOpen) {\n return this.hide();\n }\n\n this.show();\n }\n\n @HostListener('click',
['$event']) onclick(event: any) {\n if (this.triggers.toString().includes('focus')) {\n event.stopPropagation();\n
this.show();\n }\n }\n\n @HostListener('window:click') onblur() {\n if (this.triggers.toString().includes('focus')
&& this.isOpen) {\n this.hide();\n }\n }\n\n public ngOnInit(): any {\n this._popover.listen({\n triggers:
this.triggers,\n show: () => this.show()\n });\n }\n\n public dispose() {\n this._popover.dispose();\n }\n\n
public ngOnDestroy(): any {\n this._popover.dispose();\n }\n\n\n", "import { NgModule, ModuleWithProviders }
from '@angular/core';\nimport { CommonModule } from '@angular/common';\nimport {
ComponentLoaderFactory } from './utils/component-loader/component-loader.factory';\nimport {
PositioningService } from './utils/positioning/positioning.service';\nimport { PopoverConfig } from
'./popover.config';\nimport { PopoverDirective } from './popover.directive';\nimport { PopoverContainerComponent
} from './popover-container.component';\n\n@NgModule({\n imports: [CommonModule],\n declarations:
[PopoverDirective, PopoverContainerComponent],\n exports: [PopoverDirective],\n entryComponents:
[PopoverContainerComponent]\n})\nexport class PopoverModule {\n public static forRoot(): ModuleWithProviders
{\n return {\n ngModule: PopoverModule,\n providers: [PopoverConfig, ComponentLoaderFactory,
PositioningService]\n }; }\n\n\n", "import { Directive, OnInit, Renderer2, ElementRef, Input, HostBinding }

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any = [];\n private _dataSourceChanged: Subject<any> = new Subject<any>();\n constructor() { }\n\n addRow(newRow: any) {\n   this.getDataSource().push(newRow);\n }\n\n addRowAfter(index: number, row: any) {\n   this.getDataSource().splice(index, 0, row);\n }\n\n removeRow(index: number) {\n   this.getDataSource().splice(index, 1);\n }\n\n rowRemoved(): Observable<boolean> {\n   const rowRemoved = Observable.create((observer: any) => {\n     observer.next(true);\n   });\n   return rowRemoved;\n }\n\n removeLastRow() {\n   this.getDataSource().pop();\n }\n\n getDataSource() {\n   return this._dataSource;\n }\n\n setDataSource(data: any) {\n   this._dataSource = data;\n   this._dataSourceChanged.next(this.getDataSource());\n }\n\n dataSourceChange(): Observable<any> {\n   return this._dataSourceChanged;\n }\n\n filterLocalDataBy(searchKey: any) {\n   return this.getDataSource().filter((obj: Array<any>) => {\n     return Object.keys(obj).some((key: any) => {\n       return (obj[key].toString().toLowerCase()).includes(searchKey);\n     });\n   });\n }\n\n searchLocalDataBy(searchKey: any) {\n   if (!searchKey) {\n     return this.getDataSource();\n   }\n\n   if (searchKey) {\n     return this.filterLocalDataBy(searchKey);\n   }\n }\n\n searchDataObservable(searchKey: any): Observable<any> {\n   const observable = Observable.create((observer: any) => {\n     observer.next(this.searchLocalDataBy(searchKey));\n   });\n   return observable;\n }\n\n"}\n\n", "import {\n  Component, OnInit, Output, EventEmitter, Input, ChangeDetectorRef, OnChanges,\n  SimpleChanges\n} from '@angular/core';\n\nimport { MdbTableService } from '../services/mdb-table.service';\n\nimport {\n  Observable, Subject\n} from 'rxjs';\n\n@Component({\n  selector: 'mdb-table-pagination',\n  templateUrl: './mdb-table-pagination.component.html'\n})\nexport class MdbTablePaginationComponent implements OnInit, OnChanges {\n  @Input() searchPagination: boolean = false;\n  @Input() searchDataSource: any = null;\n  @Input() paginationAlign: string = "";\n  @Input() hideDescription: boolean = false;\n  maxVisibleItems: number = 10;\n  firstItemIndex: number = 0;\n  lastItemIndex: number = this.maxVisibleItems;\n  lastVisibleItemIndex: number = 5;\n  activePageNumber: number = 1;\n  allItemsLength: number = 0;\n  nextShouldBeDisabled: boolean = false;\n  previousShouldBeDisabled: boolean = true;\n  searchText: string = "";\n  pagination: Subject<{\n    first: number, last: number\n}> = new Subject<{\n    first: number, last: number\n}>();\n  @Output()\n  nextPageClick = new EventEmitter<any>();\n  @Output()\n  previousPageClick = new EventEmitter<any>();\n\n  constructor(\n    private tableService: MdbTableService,\n    private cdRef: ChangeDetectorRef\n  ) {\n    this.tableService.dataSourceChange().subscribe((data: any) => {\n      this.allItemsLength = data.length;\n      this.lastVisibleItemIndex = data.length;\n      this.calculateFirstItemIndex();\n      this.calculateLastItemIndex();\n      this.disableNextButton(data);\n      if (this.maxVisibleItems > this.allItemsLength) {\n        this.maxVisibleItems = this.allItemsLength;\n      }\n    });\n  }\n\n  ngOnInit() {\n    this.allItemsLength = this.tableService.getDataSource().length;\n  }\n\n  ngOnChanges(changes: SimpleChanges) {\n    const searchDataSource = changes['searchDataSource'];\n    if (searchDataSource.currentValue.length !== 0) {\n      this.allItemsLength = searchDataSource.currentValue.length;\n    }\n\n    if (this.lastVisibleItemIndex > this.allItemsLength) {\n      this.lastVisibleItemIndex = this.allItemsLength;\n    }\n\n    if (searchDataSource.currentValue.length === 0) {\n      this.firstItemIndex = 0;\n      this.lastItemIndex = 0;\n      this.lastVisibleItemIndex = 0;\n      this.allItemsLength = 0;\n    } else {\n      this.lastVisibleItemIndex = this.maxVisibleItems;\n    }\n\n    if (searchDataSource.currentValue.length <= this.maxVisibleItems) {\n      this.nextShouldBeDisabled = true;\n      this.lastVisibleItemIndex = searchDataSource.currentValue.length;\n    } else {\n      this.nextShouldBeDisabled = false;\n    }\n  }\n\n  setMaxVisibleItemsNumberTo(value: number) {\n    this.lastItemIndex = value;\n    this.lastVisibleItemIndex = value;\n    this.maxVisibleItems = value;\n  }\n\n  this.cdRef.detectChanges();\n\n  searchTextObs(): Observable<any> {\n    const observable = Observable.create((observer: any) => {\n      observer.next(this.searchText);\n    });\n    return observable;\n  }\n\n  disableNextButton(data: any) {\n    if (data.length <= this.maxVisibleItems) {\n      this.nextShouldBeDisabled = true;\n    } else {\n      this.nextShouldBeDisabled = false;\n    }\n  }\n\n  calculateFirstItemIndex() {\n    this.firstItemIndex = this.activePageNumber * this.maxVisibleItems - this.maxVisibleItems + 1;\n  }\n\n  calculateLastItemIndex() {\n    this.lastItemIndex = this.activePageNumber * this.maxVisibleItems;\n    this.lastVisibleItemIndex = this.lastItemIndex;\n\n    if (this.searchDataSource && (this.lastItemIndex > this.searchDataSource.length)) {\n
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this.lastVisibleItemIndex = this.searchDataSource.length;\n  } else if (!this.searchDataSource) {\n
this.lastVisibleItemIndex = this.lastItemIndex;\n  }\n\n  if (this.lastItemIndex >
this.tableService.getDataSource().length) {\n    this.lastItemIndex = this.tableService.getDataSource().length;\n
this.lastVisibleItemIndex = this.tableService.getDataSource().length;\n  }\n\n  this.pagination.next({ first:
this.firstItemIndex, last: this.lastItemIndex });\n  }\n\n  paginationChange(): Observable<any> {\n    return
this.pagination;\n  }\n\n  calculateHowManyPagesShouldBe() {\n    return
Math.ceil(this.tableService.getDataSource().length / this.maxVisibleItems);\n  }\n\n  previousPage() {\n
this.activePageNumber--;\n  this.calculateFirstItemIndex();\n  this.calculateLastItemIndex();\n
this.previousPageClick.emit({ first: this.firstItemIndex, last: this.lastItemIndex });\n  }\n\n  nextPage() {\n
this.activePageNumber++;\n  this.calculateFirstItemIndex();\n  this.calculateLastItemIndex();\n\n  if
(this.lastItemIndex > this.tableService.getDataSource().length) {\n    this.lastItemIndex =
this.tableService.getDataSource().length;\n  }\n\n  if (this.lastVisibleItemIndex > this.allItemsLength) {\n
this.lastVisibleItemIndex = this.allItemsLength;\n  }\n\n  this.nextPageClick.emit({ first: this.firstItemIndex, last:
this.lastItemIndex });\n  }\n\n  nextPageObservable(): Observable<any> {\n    const obs =
Observable.create((observer: any) => {\n      observer.next(this.firstItemIndex);\n    });\n    return obs;\n  }\n\n
previousPageObservable(): Observable<any> {\n    const obs = Observable.create((observer: any) => {\n
observer.next(this.lastVisibleItemIndex);\n    });\n    return obs;\n  }\n\n  checkIfNextShouldBeDisabled() {\n  if
(this.searchDataSource && (this.lastVisibleItemIndex === this.searchDataSource.length)) {\n    return true;\n
  }\n\n  if (this.activePageNumber >= this.calculateHowManyPagesShouldBe()) {\n    return true;\n  }\n\n  if
(this.nextShouldBeDisabled) {\n    return this.nextShouldBeDisabled;\n  }\n  }\n\n
checkIfPreviousShouldBeDisabled() {\n  if (this.activePageNumber === 1) {\n    return true;\n  }\n
  }\n\n}\n\n", "import { NgModule } from '@angular/core';\nimport { CommonModule } from
'@angular/common';\nimport { MdbTableDirective } from './directives/mdb-table.directive';\nimport {
MdbTableSortDirective } from './directives/mdb-table-sort.directive';\nimport { MdbTableScrollDirective } from
'./directives/mdb-table-scroll.directive';\nimport { MdbTableRowDirective } from './directives/mdb-table-
row.directive';\nimport { MdbTableService } from './services/mdb-table.service';\nimport {
MdbTablePaginationComponent } from './components/mdb-table-pagination.component';\n\n@NgModule({\n
imports: [CommonModule],\n  declarations: [\n    MdbTablePaginationComponent,\n
MdbTableRowDirective,\n    MdbTableScrollDirective,\n    MdbTableSortDirective,\n
MdbTableDirective\n  ],\n  exports: [\n    MdbTablePaginationComponent,\n    MdbTableRowDirective,\n
MdbTableScrollDirective,\n    MdbTableSortDirective,\n    MdbTableDirective\n  ],\n  entryComponents:
[MdbTablePaginationComponent],\n  providers: [MdbTableService]\n})\n\nexport class TableModule {\n
}\n\n", "import { Injectable } from '@angular/core';\n\n/** Default values provider for tooltip\n
*\n\n@Injectable()\nexport class TooltipConfig {\n  /** tooltip placement, supported positions: 'top', 'bottom', 'left',
'right' *\n  public placement = 'top';\n  /** array of event names which triggers tooltip opening *\n  public triggers
= 'hover focus';\n  /** a selector specifying the element the tooltip should be appended to. Currently only supports
\"body\" *\n  public container: string;\n\n", "import { AfterViewInit, Component, ChangeDetectionStrategy,
HostBinding, ViewChild, ElementRef, Renderer2 } from '@angular/core';\nimport { TooltipConfig } from
'./tooltip.service';\nimport { isBs3 } from './utils/ng2-bootstrap-config';\n\n@Component({\n  selector: 'mdb-tooltip-
container',\n  changeDetection: ChangeDetectionStrategy.OnPush,\n  // tslint:disable-next-line\n  host: {\n    [class]:
\"\"tooltip-fadeIn tooltip in tooltip-\" + placement\n  },\n  template: `<div #tooltipArrow class=\"tooltip-arrow\"
[ngClass]=\"{ 'left': placement == 'left', 'right': placement == 'right', 'top': placement == 'top'}\"></div>\n <div
#tooltipInner class=\"tooltip-inner\"><ng-content></ng-content></div>\n `)\nexport class
TooltipContainerComponent implements AfterViewInit {\n  public classMap: any;\n  public placement: string;\n
public popupClass: string;\n  public animation: boolean;\n  @ViewChild('tooltipInner') tooltipInner: ElementRef;\n
@ViewChild('tooltipArrow') tooltipArrow: ElementRef;\n  @HostBinding('class.show') show = !this.isBs3;\n\n
public get isBs3(): boolean {\n    return isBs3();\n  }\n\n  public constructor(config: TooltipConfig, private r:
Renderer2) {\n    Object.assign(this, config);\n  }\n\n  public ngAfterViewInit(): void {\n    this.classMap = { in:

```



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changePositionIfNotFit(): void {\n  if (this.placement === 'top' && this._elementRef.nativeElement.offsetTop <
(parseInt(this.customHeight, 10) + 16)) {\n    this.placement = 'bottom';\n  }\n\n  if (this.placement === 'bottom'
&& (this.getBottomOffset() as any) < (parseInt(this.customHeight, 10) + 32)) {\n    this.placement = 'top';\n  }\n
}\n\n  getBottomOffset() {\n    if (this.isBrowser) {\n      const windowHeight = window.innerHeight;\n      const
bottom = this._elementRef.nativeElement.getBoundingClientRect().bottom;\n      return windowHeight - bottom;\n
}\n  }\n\n  /**\n   * Toggles an elementâs tooltip. This is considered a âmanualâ triggering of\n   * the tooltip.\n
*/\n  public toggle(): void {\n    if (this.isOpen) {\n      return this.hide();\n    }\n\n    this.show();\n  }\n\n  /**\n   *
Opens an elementâs tooltip. This is considered a âmanualâ triggering of\n   * the tooltip.\n   */\n  public
show(event?: any): void {\n    if (this.isOpen || this.isDisabled || this._delayTimeoutId || !this.mdbTooltip) {\n
return;\n    }\n\n    if (!this.customHeight) {\n      const elPosition = event ? event.target.getBoundingClientRect() :
this._elementRef.nativeElement.getBoundingClientRect();\n      if (this.placement === 'top' && elPosition.top < 40)
{\n        this.placement = 'bottom';\n      }\n\n      if (this.placement === 'bottom' && this.getBottomOffset() as any <
60) {\n        this.placement = 'top';\n      }\n    } else if (this.customHeight) {\n      this.changePositionIfNotFit();\n
}\n\n    const showTooltip = () => this._tooltip\n      .attach(TooltipContainerComponent)\n      .to(this.container)\n
      .position({ attachment: this.placement })\n      .show({\n        content: this.mdbTooltip,\n        placement:
this.placement\n      });\n\n    if (this.delay) {\n      this._delayTimeoutId = setTimeout(() => {\n
showTooltip();\n      }, this.delay);\n    } else {\n      showTooltip();\n    }\n  }\n\n  /**\n   * Closes an elementâs
tooltip. This is considered a âmanualâ triggering of\n   * the tooltip.\n   */\n  public hide(): void {\n    if
(this._delayTimeoutId) {\n      clearTimeout(this._delayTimeoutId);\n      this._delayTimeoutId = undefined;\n
}\n\n    if (!this._tooltip.isShown) {\n      return;\n    }\n\n    this._tooltip.instance.classMap.in = false;\n
setTimeout(() => {\n      this._tooltip.hide();\n    }, this.fadeDuration);\n  }\n\n  public dispose() {\n
this._tooltip.dispose();\n  }\n\n  public ngOnDestroy(): void {\n    this._tooltip.dispose();\n  }\n}\n", "import {
CommonModule } from '@angular/common';\nimport { NgModule, ModuleWithProviders } from '@angular/core';\nimport {
TooltipContainerComponent } from './tooltip.component';\nimport { TooltipDirective } from './tooltip.directive';\nimport {
TooltipConfig } from './tooltip.service';\nimport { ComponentLoaderFactory } from './utils/component-loader/component-loader.factory';\nimport { PositioningService } from './utils/positioning/positioning.service';\n\n@NgModule({\n  imports: [CommonModule],\n  declarations:
[TooltipDirective, TooltipContainerComponent],\n  exports: [TooltipDirective],\n  entryComponents:
[TooltipContainerComponent]\n})\nexport class TooltipModule {\n  public static forRoot(): ModuleWithProviders
{\n    return {\n      ngModule: TooltipModule,\n      providers: [TooltipConfig, ComponentLoaderFactory,
PositioningService]\n    }; \n  }\n}\n", "import { Directive, ElementRef, HostListener } from '@angular/core';\n\n@Directive({\n  selector: '[mdbWavesEffect]'\n})\nexport class WavesDirective {\n  el:
ElementRef;\n\n  constructor(el: ElementRef) {\n    this.el = el;\n  }\n\n  @HostListener('click', ['$event'])\n  public
click(event: any) {\n    // event.stopPropagation();\n\n    if (!this.el.nativeElement.classList.contains('disabled')) {\n
\n      const button = this.el.nativeElement;\n      if (!button.classList.contains('waves-effect')) {\n        button.className
+= ' waves-effect';\n      }\n\n      const xPos = event.clientX - button.getBoundingClientRect().left;\n      const yPos
= event.clientY - button.getBoundingClientRect().top;\n\n      const tmp = document.createElement('div');\n      tmp.className
+= 'waves-ripple waves-rippling';\n      const ripple = button.appendChild(tmp);\n      const top =
yPos + 'px';\n      const left = xPos + 'px';\n      tmp.style.top = top;\n      tmp.style.left = left;\n\n      const scale =
'scale(' + ((button.clientWidth / 100) * 3) + ') translate(0,0)';\n      tmp.style.webkitTransform = scale;\n
      tmp.style.transform = scale;\n      tmp.style.opacity = '1';\n\n      const duration = 750;\n\n      tmp.style.webkitTransitionDuration = duration + 'ms';\n      tmp.style.transitionDuration = duration + 'ms';\n\n      this.removeRipple(button, ripple);\n    }\n  }\n\n  removeRipple(button: any, ripple: any) {\n
ripple.classList.remove('waves-rippling');\n\n    setTimeout(() => {\n      ripple.style.opacity = '0';\n    }, 200);\n\n    setTimeout(() => {\n      button.removeChild(ripple);\n    }, 750);\n  }, 200);\n\n}\n\n", "import {
NgModule, ModuleWithProviders } from '@angular/core';\nimport { WavesDirective } from './waves-effect.directive';\n\n@NgModule({\n  declarations: [WavesDirective],\n  exports: [WavesDirective]\n})\nexport
class WavesModule {\n  public static forRoot(): ModuleWithProviders {\n    return {ngModule: WavesModule,

```



tgz/package/bundles/angular-bootstrap-md.umd.min.js.map

No license file was found, but licenses were detected in source scan.

/\*!

\* Bootstrap v4.2.1 (<https://getbootstrap.com/>)

\* Copyright 2011-2018 The Bootstrap Authors

\* Copyright 2011-2018 Twitter, Inc.

\* Licensed under MIT (<https://github.com/twbs/bootstrap/blob/master/LICENSE>)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166519\_1596429736.44/0/angular-bootstrap-md-7-4-2-tgz/package/scss/bootstrap/bootstrap.scss

No license file was found, but licenses were detected in source scan.

// Released under MIT and copyright 2014 Waybury.

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166519\_1596429736.44/0/angular-bootstrap-md-7-4-2-tgz/package/scss/bootstrap/\_custom-forms.scss

No license file was found, but licenses were detected in source scan.

```
{ "version":3,"file":"angular-bootstrap-md.js.map","sources":["ng://angular-bootstrap-md/lib/badge/mdb-badges.component.ts","ng://angular-bootstrap-md/lib/badge/badge.module.ts","ng://angular-bootstrap-md/lib/breadcrumbs/mdb-breadcrumb.component.ts","ng://angular-bootstrap-md/lib/breadcrumbs/mdb-breadcrumb-item.component.ts","ng://angular-bootstrap-md/lib/breadcrumbs/breadcrumb.module.ts","ng://angular-bootstrap-md/lib/buttons/buttons.directive.ts","ng://angular-bootstrap-md/lib/buttons/checkbox.directive.ts","ng://angular-bootstrap-md/lib/buttons/radio.directive.ts","ng://angular-bootstrap-md/lib/buttons/buttons.module.ts","ng://angular-bootstrap-md/lib/cards/mdb-card-footer.component.ts","ng://angular-bootstrap-md/lib/cards/mdb-card-title.component.ts","ng://angular-bootstrap-md/lib/cards/mdb-card-text.component.ts","ng://angular-bootstrap-md/lib/cards/mdb-card-body.component.ts","ng://angular-bootstrap-md/lib/cards/mdb-card.component.ts","ng://angular-bootstrap-md/lib/cards/mdb-card-image.component.ts","ng://angular-bootstrap-md/lib/cards/mdb-card-header.component.ts","ng://angular-bootstrap-md/lib/cards/cards.module.ts","ng://angular-bootstrap-md/lib/utils/facade/browser.ts","ng://angular-bootstrap-md/lib/utils/ng2-bootstrap-config.ts","ng://angular-bootstrap-md/lib/utils/linked-list.class.ts","ng://angular-bootstrap-md/lib/carousel/carousel.config.ts","ng://angular-bootstrap-md/lib/carousel/carousel.component.ts","ng://angular-bootstrap-md/lib/carousel/slide.component.ts","ng://angular-bootstrap-md/lib/carousel/carousel.module.ts","ng://angular-bootstrap-md/lib/charts/chart.directive.ts","ng://angular-bootstrap-md/lib/charts/chart.module.ts","ng://angular-bootstrap-md/lib/checkbox/checkbox.component.ts","ng://angular-bootstrap-md/lib/checkbox/checkbox.module.ts","ng://angular-bootstrap-md/lib/collapse/collapse.component.ts","ng://angular-bootstrap-md/lib/collapse/collapse.module.ts","ng://angular-bootstrap-md/lib/utils/trigger.class.ts","ng://angular-bootstrap-md/lib/utils/triggers.ts","ng://angular-bootstrap-md/lib/utils/component-loader/content-ref.class.ts","ng://angular-bootstrap-md/lib/utils/component-loader/component-loader.class.ts","ng://angular-bootstrap-md/lib/utils/positioning/ng-positioning.ts","ng://angular-bootstrap-md/lib/utils/positioning/positioning.service.ts","ng://angular-bootstrap-md/lib/utils/component-loader/component-loader.factory.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown.config.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown.state.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown-container.component.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown.directive.ts","ng://angular-bootstrap-
```







```

public toggle(state: boolean): void {\n  this.state = state;\n  this.value = this.state ? this.trueValue :
this.falseValue;\n }\n\n // ControlValueAccessor\n // model -> view\n public writeValue(value: any): void {\n
this.state = this.trueValue === value;\n  this.value = value ? this.trueValue : this.falseValue;\n }\n\n public
setDisabledState(isDisabled: boolean): void {\n  this.isDisabled = isDisabled;\n }\n\n public
registerOnChange(fn: (_: any) => {}): void {\n  this.onChange = fn;\n }\n\n public registerOnTouched(fn: () =>
{}): void {\n  this.onTouched = fn;\n }\n}\n", "import { Directive, ElementRef, HostBinding, forwardRef,
HostListener, Input, OnInit, Renderer2 } from '@angular/core';\nimport { ControlValueAccessor,
NG_VALUE_ACCESSOR } from '@angular/forms';\n\nexport const RADIO_CONTROL_VALUE_ACCESSOR:
any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting: forwardRef(() => ButtonRadioDirective),\n  multi:
true\n};\n\n/**\n * Create radio buttons or groups of buttons.\n * A value of a selected button is bound to a variable
specified via ngModel.\n */\n@Directive({ selector: '[mdbRadio]', providers:
[RADIO_CONTROL_VALUE_ACCESSOR] })\nexport class ButtonRadioDirective implements
ControlValueAccessor, OnInit {\n  public onChange: any = Function.prototype;\n  public onTouched: any =
Function.prototype;\n\n  radioElementsArray: Array<any> = [];\n  /** Radio button value, will be set to `ngModel`
*\n  @Input() public mdbRadio: any;\n  /** If `true` a radio button can be unchecked *\n  @Input() public
uncheckable: boolean;\n  /** Current value of radio component or group *\n  @Input() public value: any;\n\n  protected el: ElementRef;\n\n  @HostBinding('class.active')\n  public get isActive(): boolean {\n  return
this.mdbRadio === this.value;\n }\n\n // @HostBinding('class.active')\n  @HostListener('click', ['$event'])\n  public
onClick(event?: any): void {\n  try {\n  this.el.nativeElement.parentElement.childNodes.forEach((element: any)
=> {\n  this.radioElementsArray.push(element);\n  });\n  this.radioElementsArray.forEach(element => {\n
  this.renderer.removeClass(element, 'active');\n  });\n  this.renderer.addClass(event.target, 'active');\n  } catch
(error) {\n\n }\n  if (this.el.nativeElement.attributes.disabled) {\n  return;\n }\n\n if (this.uncheckable &&
this.mdbRadio === this.value) {\n  this.value = undefined;\n  } else {\n  this.value = this.mdbRadio;\n  }\n\n
this.onTouched();\n  this.onChange(this.value);\n }\n\n public constructor(el: ElementRef, private renderer:
Renderer2) {\n  this.el = el;\n }\n\n public ngOnInit(): void {\n  this.uncheckable = typeof this.uncheckable !==
'undefined';\n }\n\n public onBlur(): void {\n  this.onTouched();\n }\n\n // ControlValueAccessor\n // model ->
view\n public writeValue(value: any): void {\n  this.value = value;\n }\n\n public registerOnChange(fn: any):
void {\n  this.onChange = fn;\n }\n\n public registerOnTouched(fn: any): void {\n  this.onTouched = fn;\n
}\n}\n", "import { MdbBtnDirective } from './buttons.directive';\nimport { NgModule, ModuleWithProviders } from
'@angular/core';\nimport { ButtonCheckboxDirective } from './checkbox.directive';\nimport {
ButtonRadioDirective } from './radio.directive';\n\n@NgModule({\n  declarations: [ButtonCheckboxDirective,
ButtonRadioDirective, MdbBtnDirective],\n  exports: [ButtonCheckboxDirective, ButtonRadioDirective,
MdbBtnDirective]\n})\nexport class ButtonsModule {\n  public static forRoot(): ModuleWithProviders {\n  return
{ngModule: ButtonsModule, providers: []};\n }\n}\n", "import { Component, Input, ElementRef, Renderer2, OnInit
} from '@angular/core';\n\n@Component({\n  selector: 'mdb-card-footer',\n  templateUrl: './mdb-card-
footer.component.html',\n})\n\nexport class MdbCardFooterComponent implements OnInit {\n  @Input() class:
string;\n  constructor(private _el: ElementRef, private _r: Renderer2) {\n\n }\n\n  ngOnInit() {\n
this._r.addClass(this._el.nativeElement, 'card-footer');\n  if (this.class) {\n  this.class.split('
').forEach((element: any) => {\n  this._r.addClass(this._el.nativeElement, element);\n  });\n  }\n
}\n}\n", "\nimport { Component, OnInit, ElementRef, Renderer2 } from '@angular/core';\n\n@Component({\n
selector: 'mdb-card-title',\n  templateUrl: './mdb-card-title.component.html',\n})\n\nexport class
MdbCardTitleComponent implements OnInit {\n\n  constructor(private _el: ElementRef, private _r: Renderer2) {\n
  }\n\n  ngOnInit() {\n  this._r.addClass(this._el.nativeElement, 'card-title');\n }\n}\n", "\nimport {
Component, Input } from '@angular/core';\n\n@Component({\n  selector: 'mdb-card-text',\n  templateUrl: './mdb-
card-text.component.html',\n})\n\nexport class MdbCardTextComponent {\n  @Input() class:
string;\n}\n", "\nimport { Component, Input, ElementRef, Renderer2, OnInit, ViewEncapsulation } from
'@angular/core';\n\n@Component({\n  selector: 'mdb-card-body',\n  templateUrl: './mdb-card-
body.component.html',\n  encapsulation: ViewEncapsulation.None\n})\n\nexport class MdbCardBodyComponent

```

```

implements OnInit {
  @Input() class: string;
  @Input() set cascade(cascade: boolean) {
    if (cascade) {
      this._r.addClass(this._el.nativeElement, 'card-body-cascade');
    }
  }
  constructor(private _el: ElementRef, private _r: Renderer2) {}
  ngOnInit() {
    this._r.addClass(this._el.nativeElement, 'card-body');
    if (this.class) {
      this.class.split(' ').forEach((element: any) => {
        this._r.addClass(this._el.nativeElement, element);
      });
    }
  }
}
@NgModule({
  selector: 'mdb-card',
  templateUrl: './mdb-card.component.html'
})
export class MdbCardComponent implements OnInit {
  @Input() class: string;
  @Input() cascade: boolean;
  @Input() wider: boolean;
  @ViewChild('card') card: ElementRef;
  @Input() set narrower(narrower: boolean) {
    if (narrower) {
      this._r.addClass(this._el.nativeElement, 'narrower');
    }
  }
  @Input() set reverse(reverse: boolean) {
    if (reverse) {
      this._r.addClass(this._el.nativeElement, 'reverse');
    }
  }
  @Input() set dark(dark: boolean) {
    if (dark) {
      this._r.addClass(this._el.nativeElement, 'card-dark');
    }
  }
  @Input() set bgColor(color: string) {
    if (color) {
      this._r.addClass(this.card.nativeElement, color);
    }
  }
  @Input() set borderColor(color: string) {
    if (color) {
      this._r.addClass(this.card.nativeElement, color);
    }
  }
  constructor(private _el: ElementRef, private _r: Renderer2) {}
  ngOnInit() {
    this._r.addClass(this._el.nativeElement, 'card');
    if (this.cascade) {
      this._r.addClass(this._el.nativeElement, 'card-cascade');
    }
    if (this.wider) {
      this._r.addClass(this._el.nativeElement, 'wider');
    }
    if (this.narrower) {
      this._r.addClass(this._el.nativeElement, 'narrower');
    }
    if (this.class) {
      this.class.split(' ').forEach((element: any) => {
        this._r.addClass(this._el.nativeElement, element);
      });
    }
    if (this._el.nativeElement.parentElement.classList.contains('card-deck')) {
      this._r.addClass(this.card.nativeElement, 'w-100');
      this._r.addClass(this.card.nativeElement, 'mx-0');
    }
  }
}
import { Component, Input } from '@angular/core';
@Component({
  selector: 'mdb-card-img',
  templateUrl: './mdb-card-image.component.html'
})
export class MdbCardImageComponent {
  @Input() src: string;
  @Input() alt: string;
}
import { Component, Input, OnInit, ElementRef, Renderer2 } from '@angular/core';
@Component({
  selector: 'mdb-card-header',
  templateUrl: './mdb-card-header.component.html'
})
export class MdbCardHeaderComponent implements OnInit {
  @Input() class: string;
  constructor(private _el: ElementRef, private _r: Renderer2) {}
  ngOnInit() {
    this._r.addClass(this._el.nativeElement, 'card-header');
    if (this.class) {
      this.class.split(' ').forEach((element: any) => {
        this._r.addClass(this._el.nativeElement, element);
      });
    }
  }
}
import { MdbCardFooterComponent } from './mdb-card-footer.component';
import { MdbCardTitleComponent } from './mdb-card-title.component';
import { MdbCardTextComponent } from './mdb-card-text.component';
import { MdbCardBodyComponent } from './mdb-card-body.component';
import { MdbCardComponent } from './mdb-card.component';
import { CommonModule } from '@angular/common';
import { NgModule, ModuleWithProviders } from '@angular/core';
import { MdbCardImageComponent } from './mdb-card-image.component';
import { MdbCardHeaderComponent } from './mdb-card-header.component';
@NgModule({
  imports: [CommonModule],
  declarations: [
    MdbCardComponent,
    MdbCardBodyComponent,
    MdbCardImageComponent,
    MdbCardTextComponent,
    MdbCardTitleComponent,
    MdbCardFooterComponent,
    MdbCardHeaderComponent
  ],
  exports: [
    MdbCardComponent,
    MdbCardBodyComponent,
    MdbCardImageComponent,
    MdbCardTextComponent,
    MdbCardTitleComponent,
    MdbCardFooterComponent,
    MdbCardHeaderComponent
  ]
})
export class CardsFreeModule {
  public static forRoot(): ModuleWithProviders {
    return { ngModule: CardsFreeModule, providers: [] };
  }
}
/**tslint:disable */
* @license
* Copyright Google Inc. All Rights Reserved.
* Use of this source code is governed by an MIT-style license that can be found in the LICENSE file at
https://angular.io/license
* JS version of browser APIs. This library can only run in the browser.
var win = typeof window !== 'undefined' && window || <any>{};
export { win as window };
export var document = win.document;
export var location = win.location;
export var gc = win['gc'] ? () => win['gc]() : ()

```

```

any => null;\n export var performance = win['performance'] ? win['performance'] : null;\n export const Event =
win['Event'];\n export const MouseEvent = win['MouseEvent'];\n export const KeyboardEvent =
win['KeyboardEvent'];\n export const EventTarget = win['EventTarget'];\n export const History = win['History'];\n
export const Location = win['Location'];\n export const EventListener = win['EventListener'];\n", "import { window
} from './facade/browser';\n\nexport function isBs3(): boolean {\n return window.__theme === 'bs4';\n}\n", "export
class LinkedList <T> {\n\n // public length: = 0;\n public length: any = 0;\n protected head: any;\n protected tail:
any;\n protected current: any;\n protected asArray: T[] = [];\n\n protected getNode(position: number): any {\n if
(this.length === 0 || position < 0 || position >= this.length) {\n throw new Error('Position is out of the list');\n
}\n\n let current = this.head;\n for (let index = 0; index < position; index++) {\n current = current.next;\n
}\n return current;\n }\n\n protected createInternalArrayRepresentation(): void {\n const outArray: any[] = [];\n
let current = this.head;\n\n while (current) {\n outArray.push(current.value);\n current = current.next;\n
}\n this.asArray = outArray;\n }\n\n // public get(position: number): T {\n public get(position: number): T | any
{\n if (this.length === 0 || position < 0 || position >= this.length) {\n return void 0;\n }\n\n let current =
this.head;\n\n for (let index = 0; index < position; index++) {\n current = current.next;\n }\n return
current.value;\n }\n\n public add(value: T, position: number = this.length): void {\n if (position < 0 || position >
this.length) {\n throw new Error('Position is out of the list');\n }\n\n const node = {\n value: value as
any,\n next: undefined as any,\n previous: undefined as any\n };\n\n if (this.length === 0) {\n this.head
= node;\n this.tail = node;\n this.current = node;\n } else {\n if (position === 0) {\n // first node\n
node.next = this.head;\n this.head.previous = node;\n this.head = node;\n } else if (position ===
this.length) {\n // last node\n this.tail.next = node;\n node.previous = this.tail;\n this.tail = node;\n
} else {\n // node in middle\n const currentPreviousNode = this.getNode(position - 1);\n const
currentNextNode = currentPreviousNode.next;\n\n currentPreviousNode.next = node;\n
currentNextNode.previous = node;\n\n node.previous = currentPreviousNode;\n node.next =
currentNextNode;\n }\n\n }\n this.length++;\n this.createInternalArrayRepresentation();\n }\n\n public
remove(position: number = 0): void {\n if (this.length === 0 || position < 0 || position >= this.length) {\n throw
new Error('Position is out of the list');\n }\n\n if (position === 0) {\n // first node\n this.head =
this.head.next;\n\n if (this.head) {\n // there is no second node\n this.head.previous = undefined;\n }
else {\n // there is no second node\n this.tail = undefined;\n }\n } else if (position === this.length - 1)
{\n // last node\n this.tail = this.tail.previous;\n this.tail.next = undefined;\n } else {\n // middle node\n
const removedNode = this.getNode(position);\n removedNode.next.previous = removedNode.previous;\n
removedNode.previous.next = removedNode.next;\n }\n\n this.length--;\n
this.createInternalArrayRepresentation();\n }\n\n public set(position: number, value: T): void {\n if (this.length
=== 0 || position < 0 || position >= this.length) {\n throw new Error('Position is out of the list');\n }\n\n const
node = this.getNode(position);\n node.value = value;\n this.createInternalArrayRepresentation();\n }\n\n public
toArray(): T[] {\n return this.asArray;\n }\n\n public findAll(fn: any): any[] {\n let current = this.head;\n
const result: any[] = [];\n for (let index = 0; index < this.length; index++) {\n if (fn(current.value, index)) {\n
result.push({index, value: current.value});\n }\n current = current.next;\n }\n return result;\n }\n\n // Array
methods overriding start\n public push(...args: T[]): number {\n args.forEach((arg: any) => {\n this.add(arg);\n
});\n return this.length;\n }\n\n // public pop(): T {\n public pop(): T | any {\n if (this.length === 0) {\n
return undefined;\n }\n const last = this.tail;\n this.remove(this.length - 1);\n return last.value;\n }\n\n public
unshift(...args: T[]): number {\n args.reverse();\n args.forEach((arg: any) => {\n this.add(arg, 0);\n });\n
return this.length;\n }\n\n // public shift(): T {\n public shift(): T | any {\n if (this.length === 0) {\n
return undefined;\n }\n const lastItem = this.head.value;\n this.remove();\n return lastItem;\n }\n\n public
forEach(fn: any): void {\n let current = this.head;\n for (let index = 0; index < this.length; index++) {\n
fn(current.value, index);\n current = current.next;\n }\n }\n\n public indexOf(value: T): number {\n let
current = this.head;\n let position = 0;\n\n for (let index = 0; index < this.length; index++) {\n if
(current.value === value) {\n position = index;\n break;\n }\n current = current.next;\n }\n\n return position;\n
}\n\n public some(fn: any): boolean {\n let current = this.head;\n let result = false;\n while

```

```

(current && !result) {\n  if (fn(current.value)) {\n    result = true;\n    break;\n  }\n  current =
current.next;\n }\n return result;\n }\n\n public every(fn: any): boolean {\n  let current = this.head;\n  let
result = true;\n  while (current && result) {\n    if (!fn(current.value)) {\n      result = false;\n    }\n    current
= current.next;\n  }\n  return result;\n }\n\n public toString(): string {\n  return '[Linked List]';\n }\n\n // public
find(fn: any): T {\n  public find(fn: any): T | any {\n    let current = this.head;\n    // let result: T;\n    let result: T |
any;\n    for (let index = 0; index < this.length; index++) {\n      if (fn(current.value, index)) {\n        result =
current.value;\n        break;\n      }\n      current = current.next;\n    }\n    return result;\n  }\n\n public findIndex(fn:
any): number {\n    let current = this.head;\n    // let result: number;\n    let result: number | any;\n    for (let index =
0; index < this.length; index++) {\n      if (fn(current.value, index)) {\n        result = index;\n        break;\n      }\n
current = current.next;\n    }\n    return result;\n  }\n\n // Array methods overriding END\n}\n\n", "import { Injectable
} from '@angular/core';\n\n@Injectable()\nexport class CarouselConfig {\n  /** Default interval of auto changing of
slides */\n  public interval = 5000;\n  /** Is loop of auto changing of slides can be paused */\n  public noPause =
false;\n\n  /** Is slides can wrap from the last to the first slide */\n  public noWrap = false;\n  public keyboard =
false;\n}\n\n", "import {\n  Component,\n  Input,\n  OnDestroy,\n  Output,\n  EventEmitter,\n  ElementRef,\n  HostListener,\n  Inject,\n  PLATFORM_ID,\n  AfterViewInit,\n  ChangeDetectorRef\n} from
'@angular/core';\n\nimport { isBs3 } from '../utils/ng2-bootstrap-config';\n\nimport { LinkedList } from '../utils/linked-
list.class';\n\nimport { SlideComponent } from './slide.component';\n\nimport { CarouselConfig } from
'./carousel.config';\n\nimport { isPlatformBrowser } from '@angular/common';\n\nexport enum Direction {\n  UNKNOWN, NEXT, PREV }\n\n/**\n * Base element to create carousel\n */\n@Component({\n  selector: 'mdb-
carousel',\n  templateUrl: './carousel.component.html'\n})\nexport class CarouselComponent implements
OnDestroy, AfterViewInit {\n  SWIPE_ACTION = {LEFT: 'swipeleft', RIGHT: 'swiperight'};\n\n  protected
_slides: LinkedList<SlideComponent> = new LinkedList<SlideComponent>();\n  public get slides():
SlideComponent[] {\n    return this._slides.toArray();\n  }\n\n  protected currentInterval: any;\n  protected isPlaying:
boolean;\n  protected destroyed = false;\n  protected el: ElementRef | any = null;\n  protected animationEnd = true;\n\n  protected _currentActiveSlide: number | any;\n  isBrowser: any = false;\n  @Input() public noWrap: boolean;\n
  @Input() public noPause: boolean;\n\n  @Input('isControls') public isControls = true;\n  @Input() public keyboard:
boolean;\n\n  @Input('class') public class: String = '';\n  @Input('type') public type: String = '';\n
  @Input('animation') public animation: String = '';\n  @Input() activeSlideIndex: number;\n\n  @Output() public
activeSlideChange: EventEmitter<any> = new EventEmitter<any>(false);\n\n  @Input()\n  public set
activeSlide(index: number) {\n    if (this._slides.length && index !== this._currentActiveSlide) {\n
this._select(index);\n    }\n  }\n\n  public get activeSlide(): number {\n    return this._currentActiveSlide;\n  }\n\n  protected _interval: number;\n  public checkNavigation() {\n    if (this.type === 'carousel-multi-item') {\n
return false;\n    }\n    return true;\n  }\n\n  public checkDots() {\n    if (this.type === 'carousel-thumbnails') {\n
return false;\n    }\n    return true;\n  }\n\n  getImg(slide: any) {\n    return
slide.el.nativeElement.querySelector('img').src;\n  }\n\n  @Input()\n  public get interval(): number {\n    return
this._interval;\n  }\n\n  public set interval(value: number) {\n    this._interval = value;\n    this.restartTimer();\n
}\n\n  public get isBs4(): boolean {\n    return !isBs3();\n  }\n\n  public constructor(\n    config: CarouselConfig,\n
el: ElementRef,\n    @Inject(PLATFORM_ID) platformId: string,\n    private cdRef: ChangeDetectorRef) {\n    this.isBrowser = isPlatformBrowser(platformId);\n    Object.assign(this, config);\n    this.el = el;\n  }\n\n  public
ngOnDestroy(): void {\n    this.destroyed = true;\n  }\n\n  public addSlide(slide: SlideComponent): void {\n
this._slides.add(slide);\n    if (this._slides.length === 1) {\n      this._currentActiveSlide = void 0;\n
this.activeSlide = 0;\n      this.play();\n    }\n  }\n\n  ngAfterViewInit() {\n    if (this.activeSlideIndex) {\n
setTimeout(() => {\n      this._select(this.activeSlideIndex);\n      this.activeSlideChange.emit({'relatedTarget':
this.activeSlide});\n    }, 0);\n    }\n  }\n\n  public removeSlide(slide: SlideComponent): void {\n    const remIndex
= this._slides.indexOf(slide);\n\n    if (this._currentActiveSlide === remIndex) {\n      let nextSlideIndex: number |
any = void 0;\n      if (this._slides.length > 1) {\n        nextSlideIndex = !this.isLast(remIndex) ? remIndex : \n
this.noWrap ? remIndex - 1 : 0;\n      }\n      this._slides.remove(remIndex);\n\n      setTimeout(() => {\n
this._select(nextSlideIndex);\n      }, 0);\n    } else {\n      this._slides.remove(remIndex);\n      const

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currentSlideIndex = this.getCurrentSlideIndex();\n    setTimeout(() => {\n        this._currentActiveSlide =
currentSlideIndex;\n        this.activeSlideChange.emit(this._currentActiveSlide);\n    }, 0);\n\n    }\n\n}\n\nswipe(action = this.SWIPE_ACTION.RIGHT) {\n    if (action === this.SWIPE_ACTION.RIGHT) {\n        this.previousSlide();\n        this.cdRef.markForCheck();\n    }\n\n    if (action === this.SWIPE_ACTION.LEFT) {\n        this.nextSlide();\n        this.cdRef.markForCheck();\n    }\n\n}\n\n    public nextSlide(force: boolean = false) {\n        if
(this.animation === 'slide') {\n            this.pause();\n            const direction = Direction.NEXT;\n            this.slideAnimation(this.findNextSlideIndex(direction, force), direction);\n            this.cdRef.markForCheck();\n        }
else if (this.animation === 'fade') {\n            this.pause();\n            this.fadeAnimation(this.findNextSlideIndex(Direction.NEXT, force));\n            this.cdRef.markForCheck();\n        } else
{\n            this.activeSlide = this.findNextSlideIndex(Direction.NEXT, force);\n            this.cdRef.markForCheck();\n        }\n        if (!this.animation) {\n            this.activeSlideChange.emit({'direction': 'Next', 'relatedTarget': this.activeSlide});\n        }\n    }\n\n}\n\n    public previousSlide(force: boolean = false): void {\n        if (this.animation === 'slide') {\n            this.pause();\n            const direction = Direction.PREV;\n            this.slideAnimation(this.findNextSlideIndex(direction, force), direction);\n            this.cdRef.markForCheck();\n        } else if (this.animation === 'fade') {\n            this.pause();\n            this.fadeAnimation(this.findNextSlideIndex(Direction.PREV, force));\n            this.cdRef.markForCheck();\n        } else
{\n            this.activeSlide = this.findNextSlideIndex(Direction.PREV, force);\n            this.cdRef.markForCheck();\n        }\n        if (!this.animation) {\n            this.activeSlideChange.emit({'direction': 'Prev', 'relatedTarget': this.activeSlide});\n        }\n    }\n\n}\n\n    protected fadeAnimation(goToIndex: number) {\n        const goToSlide = this._slides.get(goToIndex);\n        if
(this.animationEnd) {\n            this.animationEnd = false;\n            goToSlide.directionNext = true;\n            if
(this.isBrowser) {\n                setTimeout(() => {\n                    goToSlide.directionNext = false;\n                    this.animationEnd =
true;\n                    this.activeSlide = goToIndex;\n                    this.activeSlideChange.emit({'direction': 'Next', 'relatedTarget':
this.activeSlide});\n                    this.play();\n                    this.cdRef.markForCheck();\n                }, 0);\n            }\n        }\n    }\n\n}\n\n    protected slideAnimation(goToIndex: number, direction: any) {\n        const currentSlide =
this._slides.get(this._currentActiveSlide);\n        const goToSlide = this._slides.get(goToIndex);\n        if
(this.animationEnd) {\n            if (direction === Direction.NEXT) {\n                this.animationEnd = false;\n                goToSlide.directionNext = true;\n                if (this.isBrowser) {\n                    setTimeout(() => {\n                        goToSlide.directionLeft = true;\n                        currentSlide.directionLeft = true;\n                        this.cdRef.markForCheck();\n                    }, 100);\n                }\n            }\n            if (direction === Direction.PREV) {\n                this.animationEnd = false;\n                goToSlide.directionPrev = true;\n                if (this.isBrowser) {\n                    setTimeout(() => {\n                        goToSlide.directionRight = true;\n                        currentSlide.directionRight = true;\n                        this.cdRef.markForCheck();\n                    }, 100);\n                }\n            }\n            if (this.isBrowser) {\n                setTimeout(() => {\n                    goToSlide.directionLeft =
false;\n                    goToSlide.directionNext = false;\n                    currentSlide.directionLeft = false;\n                    currentSlide.directionNext = false;\n                    goToSlide.directionRight = false;\n                    goToSlide.directionPrev =
false;\n                    currentSlide.directionRight = false;\n                    currentSlide.directionPrev = false;\n                }\n            }\n            this.animationEnd = true;\n            this.activeSlide = goToIndex;\n\n            let directionName;\n            if (direction
=== Direction.NEXT) {\n                directionName = 'Next';\n            } else if (direction === Direction.PREV) {\n                directionName = 'Prev';\n            }\n            this.activeSlideChange.emit({'direction': directionName, 'relatedTarget':
this.activeSlide});\n            this.play();\n            this.cdRef.markForCheck();\n        }, 700);\n    }\n\n}\n\n}\n\n    public selectSlide(index: number): void {\n        this.pause();\n        if (this.animation === 'slide') {\n            if (this.activeSlide <
index) {\n                this.slideAnimation(index, Direction.NEXT);\n            } else if (this.activeSlide > index) {\n                this.slideAnimation(index, Direction.PREV);\n            }\n        } else if (this.animation === 'fade') {\n            if (index !==
this.activeSlide) {\n                this.fadeAnimation(index);\n            }\n        }\n        this.play();\n    }\n\n}\n\n    @HostListener('mouseleave') play() {\n        if (!this.isPlaying) {\n            this.isPlaying = true;\n            this.restartTimer();\n        }\n    }\n\n    @HostListener('mouseenter') pause() {\n        if (!this.noPause) {\n            this.isPlaying = false;\n            this.resetTimer();\n        }\n    }\n\n}\n\n    public getCurrentSlideIndex(): number {\n        return this._slides.findIndex((slide:
SlideComponent) => slide.active);\n    }\n\n}\n\n    public isLast(index: number): boolean {\n        return index + 1 >=
this._slides.length;\n    }\n\n}\n\n    private findNextSlideIndex(direction: Direction, force: boolean): any {\n        let
nextSlideIndex = 0;\n        if (!force && (this.isLast(this.activeSlide) && direction !== Direction.PREV &&

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this.noWrap)) {\n    return void 0;\n  }\n\n  switch (direction) {\n    case Direction.NEXT:\n      nextSlideIndex
= (!this.isLast(this._currentActiveSlide)) ? this._currentActiveSlide + 1 :\n      (!force && this.noWrap) ?
this._currentActiveSlide : 0;\n      break;\n    case Direction.PREV:\n      nextSlideIndex =
(this._currentActiveSlide > 0) ? this._currentActiveSlide - 1 :\n      (!force && this.noWrap) ?
this._currentActiveSlide : this._slides.length - 1;\n      break;\n    default:\n      throw new Error('Unknown
direction');\n  }\n  return nextSlideIndex;\n }\n\n private _select(index: number): void {\n  if (isNaN(index)) {\n
  this.pause();\n  return;\n }\n  const currentSlide = this._slides.get(this._currentActiveSlide);\n  if
(currentSlide) {\n    currentSlide.active = false;\n  }\n  const nextSlide = this._slides.get(index);\n  if (nextSlide)
{\n    this._currentActiveSlide = index;\n    nextSlide.active = true;\n    this.activeSlide = index;\n  }\n }\n\n
private restartTimer(): any {\n  this.resetTimer();\n  if (this.isBrowser) {\n    const interval = +this.interval;\n
if (!isNaN(interval) && interval > 0) {\n    this.currentInterval = setInterval(\n      () => {\n        const
nInterval = +this.interval;\n        if (this.isPlaying && !isNaN(this.interval) && nInterval > 0 &&
this.slides.length) {\n          this.nextSlide();\n        } else {\n          this.pause();\n        }\n      },\n
interval);\n    }\n  }\n }\n\n private resetTimer(): void {\n  if (this.isBrowser) {\n    if (this.currentInterval) {\n
clearInterval(this.currentInterval);\n    this.currentInterval = void 0;\n  }\n }\n\n }\n\n protected
hasClass(el: any, className: any) {\n  if (el.classList) {\n    return el.classList.contains(className);\n  } else {\n
return !!el.className.match(new RegExp('(\\s|^)' + className + '(\\s|$)'));\n  }\n }\n\n protected
classAdd(el: any, className: any) {\n  if (el.classList) {\n    el.classList.add(className);\n  } else if
(!this.hasClass(el, className)) {\n    el.className += ' ' + className;\n  }\n }\n\n protected removeClass(el:
any, className: any) {\n  if (el.classList) {\n    el.classList.remove(className);\n  } else if (this.hasClass(el,
className)) {\n    const reg = new RegExp('(\\s|^)' + className + '(\\s|$)');\n    el.className =
el.className.replace(reg, ' ');\n  }\n }\n\n @HostListener('keyup', ['$event']) keyboardControl(event:
KeyboardEvent) {\n  if (this.keyboard) {\n    if (event.keyCode === 39) {\n      this.nextSlide();\n    }\n\n    if
(event.keyCode === 37) {\n      this.previousSlide();\n    }\n  }\n }\n\n @HostListener('click') focus() {\n
this.el.nativeElement.focus();\n }\n}\n\n", "import { Component, HostBinding, OnDestroy, Input, OnInit, ElementRef
} from '@angular/core';\n\nimport { CarouselComponent } from './carousel.component';\n\n@Component({\n  selector: 'mdb-slide, mdb-carousel-item',\n  template: `\n <ng-content></ng-content>\n `})\nexport class
SlideComponent implements OnInit, OnDestroy {\n\n  /** Is current slide active */\n  @HostBinding('class.active')\n  @Input() public active: boolean;\n  @HostBinding('class.animated') animated =
false;\n  @HostBinding('class.carousel-item-next') directionNext = false;\n  @HostBinding('class.carousel-item-
left') directionLeft = false;\n  @HostBinding('class.carousel-item-prev') directionPrev = false;\n  @HostBinding('class.carousel-item-right') directionRight = false;\n  /** Wraps element by appropriate CSS classes
*/\n  @HostBinding('class.carousel-item')\n\n  /** Link to Parent(container-collection) component */\n  // public
carousel: CarouselComponent;\n  // public el: ElementRef = null;\n  public el: ElementRef | any = null;\n\n  public
constructor(public carousel: CarouselComponent, el: ElementRef) {\n    // this.carousel = carousel;\n    this.el = el;\n
}\n\n  /** Fires changes in container collection after adding a new slide instance */\n  public ngOnInit(): void {\n
this.carousel.addSlide(this);\n }\n\n  /** Fires changes in container collection after removing of this slide instance
*/\n  public ngOnDestroy(): void {\n    this.carousel.removeSlide(this);\n }\n}\n\n", "import { CommonModule } from
'@angular/common';\n\nimport { NgModule, ModuleWithProviders } from '@angular/core';\n\nimport {
CarouselComponent } from './carousel.component';\n\nimport { SlideComponent } from './slide.component';\n\nimport
{ CarouselConfig } from './carousel.config';\n\n@NgModule({\n  imports: [CommonModule],\n  declarations:
[SlideComponent, CarouselComponent],\n  exports: [SlideComponent, CarouselComponent],\n  providers:
[CarouselConfig]\n})\nexport class CarouselModule {\n  public static forRoot(): ModuleWithProviders {\n    return
{\n      ngModule: CarouselModule,\n      providers: []\n    };\n  }\n}\n\n", "import {\n  OnDestroy,\n  OnInit,\n  OnChanges,\n  EventEmitter,\n  ElementRef,\n  Input,\n  Output,\n  SimpleChanges,\n  Directive\n} from
'@angular/core';\n\nimport { Color } from './color.service';\n\nimport { Colors } from './colors.service';\n\nimport {
isPlatformBrowser } from '@angular/common';\n\nimport { PLATFORM_ID, Inject } from '@angular/core';\n\n//
import * as Chart from 'chart.js';\nndeclare var Chart: any;\n@Directive({ selector: 'canvas[mdbChart]', exportAs:

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'mdb-base-chart' })\nexport class BaseChartDirective implements OnDestroy, OnChanges, OnInit, Colors {\n
public static defaultColors: Array<number[]> = [\n [255, 99, 132],\n [54, 162, 235],\n [255, 206, 86],\n [231,\n 233, 237],\n [75, 192, 192],\n [151, 187, 205],\n [220, 220, 220],\n [247, 70, 74],\n [70, 191, 189],\n [253, 180, 92],\n [148, 159, 177],\n [77, 83, 96]\n ];\n\n @Input() public data: number[] | any[];\n @Input()\n public datasets: any[];\n @Input() public labels: Array<any> = [];\n @Input() public options: any = {\n legend: {\n display: false }\n };\n @Input() public chartType: string;\n @Input() public colors: Array<any>;\n @Input()\n public legend = false;\n\n @Output() public chartClick: EventEmitter<any> = new EventEmitter();\n @Output()\n public chartHover: EventEmitter<any> = new EventEmitter();\n\n public ctx: any;\n public chart: any;\n cvs:\n any;\n initFlag = false;\n\n element: ElementRef;\n isBrowser: any = false;\n public constructor(element:\n ElementRef, @Inject(PLATFORM_ID) platformId: string) {\n this.element = element;\n this.isBrowser =\n isPlatformBrowser(platformId);\n }\n\n public ngOnInit(): any {\n if (this.isBrowser) {\n this.ctx =\n this.element.nativeElement.getContext('2d');\n this.cvs = this.element.nativeElement;\n this.initFlag = true;\n\n if (this.data || this.datasets) {\n this.refresh();\n }\n }\n }\n\n public ngOnChanges(changes:\n SimpleChanges): void {\n if (this.initFlag) {\n // Check if the changes are in the data or datasets\n if\n ((changes.hasOwnProperty('data') || changes.hasOwnProperty('datasets')) && !changes.hasOwnProperty('labels'))\n {\n if (changes['data']) {\n this.updateChartData(changes['data'].currentValue);\n } else {\n\n this.updateChartData(changes['datasets'].currentValue);\n }\n\n this.chart.update();\n } else {\n //\n otherwise rebuild the chart\n this.refresh();\n }\n }\n }\n\n public ngOnDestroy(): any {\n if (this.chart)\n {\n this.chart.destroy();\n this.chart = void 0;\n }\n }\n\n public getChartBuilder(ctx: any/*,\n data:Array<any>, options:any*/): any {\n const datasets: any = this.getDatasets();\n const options: any =\n Object.assign({}, this.options);\n if (this.legend === false) {\n options.legend = { display: false };\n }\n //\n hock for onHover and onClick events\n options.hover = options.hover || {};\n if (!options.hover.onHover) {\n\n options.hover.onHover = (event: any, active: Array<any>) => {\n if (active && active.length) {\n\n this.chartHover.emit({ event, active });\n }\n\n };\n }\n\n if (!options.onClick) {\n options.onClick =\n (event: any, active: Array<any>) => {\n this.chartClick.emit({ event, active });\n }\n\n }\n\n const opts =\n {\n type: this.chartType,\n data: {\n labels: this.labels,\n datasets: datasets\n },\n options:\n options\n };\n\n return new Chart(ctx, opts);\n }\n\n private updateChartData(newDataValues: number[] | any[]): void {\n if (Array.isArray(newDataValues[0].data)) {\n this.chart.data.datasets.forEach((dataset: any, i:\n number) => {\n dataset.data = newDataValues[i].data;\n\n if (newDataValues[i].label) {\n\n dataset.label = newDataValues[i].label;\n }\n\n });\n } else {\n this.chart.data.datasets[0].data =\n newDataValues;\n }\n }\n\n private getDatasets(): any {\n let datasets: any = void 0;\n // in case if datasets is\n not provided, but data is present\n if (!this.datasets || !this.datasets.length && (this.data && this.data.length)) {\n\n if (Array.isArray(this.data[0])) {\n datasets = (this.data as Array<number[]>).map((data: number[], index:\n number) => {\n return { data, label: this.labels[index] || `Label ${index}` };\n });\n } else {\n\n datasets = [{ data: this.data, label: `Label 0` }];\n }\n }\n\n if (this.datasets && this.datasets.length ||\n\n (datasets && datasets.length)) {\n datasets = (this.datasets || datasets)\n .map((elm: number, index: number)\n => {\n const newElm: any = Object.assign({}, elm);\n if (this.colors && this.colors.length) {\n\n Object.assign(newElm, this.colors[index]);\n } else {\n\n Object.assign(newElm,\n\n getColors(this.chartType, index, newElm.data.length));\n }\n\n return newElm;\n });\n }\n\n if\n (!datasets) {\n throw new Error(`ng-charts configuration error,\n data or datasets field are required to render\n char ${this.chartType}`);\n }\n\n return datasets;\n }\n\n private refresh(): any {\n this.ngOnDestroy();\n this.chart = this.getChartBuilder(this.ctx/*,\n data, this.options*/);\n }\n\n\nfunction rgba(colour: Array<number>,\n alpha: number): string {\n return `rgba(${colour.concat(alpha).join(',')}\n)`;\n}\n\nfunction getRandomInt(min:\n number, max: number): number {\n return Math.floor(Math.random() * (max - min + 1)) + min;\n}\n\nfunction\n formatLineColor(colors: Array<number>): Color {\n return {\n backgroundColor: rgba(colors, 0.4),\n\n borderColor: rgba(colors, 1),\n\n pointBackgroundColor: rgba(colors, 1),\n\n pointBorderColor: '#fff',\n\n pointHoverBackgroundColor: '#fff',\n\n pointHoverBorderColor: rgba(colors, 0.8)\n };\n }\n\nfunction\n formatBarColor(colors: Array<number>): Color {\n return {\n\n backgroundColor: rgba(colors, 0.6),\n\n

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borderColor: rgba(colors, 1),\n  hoverBackgroundColor: rgba(colors, 0.8),\n  hoverBorderColor: rgba(colors, 1)\n
};\n}\n\nfunction formatPieColors(colors: Array<number[]>): any {\n  return {\n    backgroundColor:
colors.map((color: number[]) => rgba(color, 0.6)),\n    borderColor: colors.map(() => '#fff'),\n
pointBackgroundColor: colors.map((color: number[]) => rgba(color, 1)),\n    pointBorderColor: colors.map(() =>
'#fff'),\n    pointHoverBackgroundColor: colors.map((color: number[]) => rgba(color, 1)),\n
pointHoverBorderColor: colors.map((color: number[]) => rgba(color, 1))\n  };\n}\n\nfunction
formatPolarAreaColors(colors: Array<number[]>): Color {\n  return {\n    backgroundColor: colors.map((color:
number[]) => rgba(color, 0.6)),\n    borderColor: colors.map((color: number[]) => rgba(color, 1)),\n
hoverBackgroundColor: colors.map((color: number[]) => rgba(color, 0.8)),\n    hoverBorderColor:
colors.map((color: number[]) => rgba(color, 1))\n  };\n}\n\nfunction getRandomColor(): number[] {\n  return
[getRandomInt(0, 255), getRandomInt(0, 255), getRandomInt(0, 255)];\n}\n\n/**\n * Generate colors for line|bar
charts\n */\nfunction generateColor(index: number): number[] {\n  return BaseChartDirective.defaultColors[index] ||
getRandomColor();\n}\n\n/**\n * Generate colors for pie|doughnut charts\n */\nfunction generateColors(count:
number): Array<number[]> {\n  const colorsArr: Array<number[]> = new Array(count);\n  for (let i = 0; i < count;
i++) {\n    colorsArr[i] = BaseChartDirective.defaultColors[i] || getRandomColor();\n  }\n  return
colorsArr;\n}\n\n/**\n * Generate colors by chart type\n */\nfunction getColors(chartType: string, index: number,
count: number): any {\n  if (chartType === 'pie' || chartType === 'doughnut') {\n    return
formatPieColors(generateColors(count));\n  }\n  if (chartType === 'polarArea') {\n    return
formatPolarAreaColors(generateColors(count));\n  }\n  if (chartType === 'line' || chartType === 'radar') {\n
return formatLineColor(generateColor(index));\n  }\n  if (chartType === 'bar' || chartType === 'horizontalBar') {\n
return formatBarColor(generateColor(index));\n  }\n  return generateColor(index);\n}\n\n\n", "import { NgModule
} from '@angular/core';\n\nimport { BaseChartDirective } from './chart.directive';\n\n@NgModule({\n  declarations:
[\n    BaseChartDirective\n  ],\n  exports: [\n    BaseChartDirective\n  ],\n  imports: []\n})\nexport class ChartsModule
{\n}\n\n", "import {\n  Component,\n  OnInit,\n  forwardRef,\n  ViewChild,\n  Input,\n  EventEmitter,\n  Output,\n
OnChanges,\n  SimpleChanges,\n  HostListener,\n} from '@angular/core';\n\nimport { NG_VALUE_ACCESSOR }
from '@angular/forms';\n\nimport { Subject } from 'rxjs';\n\nimport { take } from 'rxjs/operators';\n\nexport const
CHECKBOX_VALUE_ACCESSOR: any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting: forwardRef(()
=> CheckboxComponent),\n  multi: true\n};\n\nlet defaultIdNumber = 0;\n\nexport class MdbCheckboxChange {\n
  element: CheckboxComponent;\n  checked: boolean;\n}\n\n@Component({\n  selector: 'mdb-checkbox',\n  templateUrl:
'./checkbox.component.html',\n  providers: [CHECKBOX_VALUE_ACCESSOR]\n})\n\nexport class
CheckboxComponent implements OnInit, OnChanges {\n  @ViewChild('input') inputEl: any;\n\n  private defaultId
= `mdb-checkbox-${++defaultIdNumber}`;\n\n  @Input() class: string;\n  @Input() id: string = this.defaultId;\n
  @Input() required: boolean;\n  @Input() name: string;\n  @Input() value: string;\n  @Input() checked = false;\n
  @Input() filledIn = false;\n  @Input() indeterminate = false;\n  @Input() disabled: boolean;\n  @Input() rounded =
false;\n  @Input() checkboxPosition = 'left';\n  @Input() default = false;\n  @Input() inline = false;\n  @Input()
tabIndex: number;\n\n  @Output() change: EventEmitter<MdbCheckboxChange> = new
EventEmitter<MdbCheckboxChange>();\n\n  private checkboxClicked = new Subject<boolean>();\n\n
constructor() {\n\n  @HostListener('click', ['$event'])\n  onLabelClick(event: any) {\n    event.stopPropagation();\n
    this.checkboxClicked.next(true);\n  }\n\n  @HostListener('document:click')\n  onDocumentClick() {\n
    this.checkboxClicked.next(false);\n  }\n\n  ngOnInit() {\n    if (this.indeterminate && !this.filledIn &&
!this.rounded) {\n      this.inputEl.indeterminate = true;\n    }\n  }\n\n  ngOnChanges(changes: SimpleChanges) {\n
if (changes.hasOwnProperty('checked')) {\n    this.checked = changes.checked.currentValue;\n  }\n}\n\n  get
changeEvent() {\n    const newChangeEvent = new MdbCheckboxChange();\n    newChangeEvent.element = this;\n
    newChangeEvent.checked = this.checked;\n    return newChangeEvent;\n  }\n\n  toggle() {\n    if (this.disabled) {\n
return;\n    }\n\n    this.checked = !this.checked;\n    this.indeterminate = false;\n    this.onChange(this.checked);\n
  }\n\n  onCheckboxClick(event: any) {\n    event.stopPropagation();\n    this.toggle();\n  }\n\n
onCheckboxChange(event: any) {\n    event.stopPropagation();\n    this.change.emit(this.changeEvent);\n  }\n\n
onBlur() {\n    this.checkboxClicked.pipe(take(1)).subscribe(val => {\n      if (!val) {\n        this.onTouched();\n

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})\n  });\n }\n\n // Control Value Accessor Methods\n onChange = (_: any) => {};\n onTouched = () => {};\n\n writeValue(value: any) {\n  this.value = value;\n  this.checked = !!value;\n }\n\n registerOnChange(fn: (_: any) => void) {\n  this.onChange = fn;\n }\n\n registerOnTouched(fn: () => void) {\n  this.onTouched = fn;\n }\n\n setDisabledState(isDisabled: boolean) {\n  this.disabled = isDisabled;\n }\n\n\n", "import { NgModule } from '@angular/core';\nimport { CommonModule } from '@angular/common';\nimport { FormsModule } from '@angular/forms';\nimport { CheckboxComponent } from './checkbox.component';\n\nexport { CHECKBOX_VALUE_ACCESSOR, CheckboxComponent } from './checkbox.component';\n\n@NgModule({\n  declarations: [\n    CheckboxComponent\n  ],\n  exports: [\n    CheckboxComponent\n  ],\n  imports: [\n    CommonModule,\n    FormsModule\n  ]\n})\n\nexport class CheckboxModule { }\n\n", "import { Component, OnInit, HostBinding, Input, Output, EventEmitter, HostListener } from '@angular/core';\nimport { state, style, trigger, transition, animate } from '@angular/animations';\n\n@Component({\n  selector: '[mdbCollapse]',\n  exportAs: 'bs-collapse',\n  template: '<ng-content></ng-content>',\n  animations: [\n    trigger('expandBody', [\n      state('collapsed', style({height: '0px'})),\n      state('expanded', style({height: '*'})),\n      transition('expanded <=> collapsed', animate('500ms ease'))\n    ]\n  ]\n})\n\nexport class CollapseComponent implements OnInit {\n  @Input() isCollapsed = true;\n\n  @Output() showBsCollapse: EventEmitter<any> = new EventEmitter();\n  @Output() shownBsCollapse: EventEmitter<any> = new EventEmitter();\n  @Output() hideBsCollapse: EventEmitter<any> = new EventEmitter();\n  @Output() hiddenBsCollapse: EventEmitter<any> = new EventEmitter();\n  @Output() collapsed: EventEmitter<any> = new EventEmitter();\n  @Output() expanded: EventEmitter<any> = new EventEmitter();\n\n  constructor() { }\n\n  @HostBinding('@expandBody') expandAnimationState: string;\n  @HostBinding('style.overflow') overflow = 'hidden';\n\n  @HostListener('@expandBody.done', ['$event'])\n  onExpandBodyDone(event: any) {\n    if (event.toState === 'expanded') {\n      this.shownBsCollapse.emit(this);\n      this.expanded.emit(this);\n    } else {\n      this.hiddenBsCollapse.emit(this);\n      this.collapsed.emit(this);\n    }\n  }\n\n  toggle() {\n    this.isCollapsed ? this.show() : this.hide();\n  }\n\n  show() {\n    this.expandAnimationState = 'expanded';\n    this.isCollapsed = false;\n\n    this.showBsCollapse.emit(this);\n  }\n\n  hide() {\n    this.expandAnimationState = 'collapsed';\n    this.isCollapsed = true;\n\n    this.hideBsCollapse.emit(this);\n  }\n\n  initializeCollapseState() {\n    this.isCollapsed ? this.hide() : this.show();\n  }\n\n  ngOnInit() {\n    this.initializeCollapseState();\n  }\n\n\n", "import { NgModule, ModuleWithProviders } from '@angular/core';\nimport { CollapseComponent } from './collapse.component';\n\n@NgModule({\n  declarations: [CollapseComponent],\n  exports: [CollapseComponent]\n})\n\nexport class CollapseModule {\n  public static forRoot(): ModuleWithProviders {\n    return {\n      ngModule: CollapseModule,\n      providers: []\n    };\n  }\n\n", "/*\n * @copyright Valor Software\n * @copyright Angular ng-bootstrap team\n */\n\nexport class Trigger {\n  public open: string;\n  public close?: string;\n\n  public constructor(open: string, close?: string) {\n    this.open = open;\n    this.close = close || open;\n  }\n\n  public isManual(): boolean {\n    return this.open === 'manual' || this.close === 'manual';\n  }\n\n", "/*\n * @copyright Valor Software\n * @copyright Angular ng-bootstrap team\n */\n\nimport { Renderer2 } from '@angular/core';\nimport { Trigger } from './trigger.class';\n\nconst DEFAULT_ALIASES = {\n  hover: ['mouseover', 'mouseout'],\n  focus: ['focusin', 'focusout']\n};\n\nexport function parseTriggers(triggers: string, aliases: any = DEFAULT_ALIASES): Trigger[] {\n  const trimmedTriggers = (triggers || "").trim();\n  if (trimmedTriggers.length === 0) {\n    return [];\n  }\n\n  const parsedTriggers = trimmedTriggers.split(/\\s+/\n).map((trigger: string) => trigger.split(':'))\n  .map((triggerPair: string[]) => {\n    const alias = aliases[triggerPair[0]] || triggerPair;\n    return new Trigger(alias[0], alias[1]);\n  });\n\n  const manualTriggers = parsedTriggers\n  .filter((triggerPair: Trigger) => triggerPair.isManual());\n  if (manualTriggers.length > 1) {\n    throw new Error("Triggers parse error: only one manual trigger is allowed");\n  }\n  if (manualTriggers.length === 1 && parsedTriggers.length > 1) {\n    throw new Error("Triggers parse error: manual trigger can't be mixed with other triggers");\n  }\n\n  return parsedTriggers;\n}\n\nexport function listenToTriggers(renderer: Renderer2, target: any, triggers: string, showFn: Function, hideFn: Function, toggleFn: Function): Function {\n  const parsedTriggers = parseTriggers(triggers);\n  const listeners: any[] = [];\n  if (parsedTriggers.length === 1 && parsedTriggers[0].isManual()) {\n    return Function.prototype;\n  }\n\n  // parsedTriggers.forEach((trigger: Trigger)

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=> {\n  parsedTriggers.forEach((trigger: Trigger | any) => {\n    if (trigger.open === trigger.close) {\n      listeners.push(renderer.listen(target, trigger.open, () => {\n        toggleFn();\n      }));\n      //
listeners.push(renderer.listen(target, trigger.open, toggleFn));\n    return;\n  })\n  listeners.push(\n    renderer.listen(target, trigger.open, () => {\n      showFn();\n    }),\n    // renderer.listen(target, trigger.open,
showFn),\n    renderer.listen(target, trigger.close, () => {\n      hideFn();\n    }));\n    // renderer.listen(target,
trigger.close, hideFn));\n  });\n  return () => { listeners.forEach((unsubscribeFn: Function) => unsubscribeFn());
};\n}\n", "/*\n * @copyright Valor Software\n * @copyright Angular ng-bootstrap team\n */\n\n import {
ComponentRef, ViewRef } from '@angular/core';\n\n export class ContentRef {\n  public nodes: any[];\n  public
viewRef?: ViewRef;\n  public componentRef?: ComponentRef<any>;\n\n  public constructor( nodes: any[],
viewRef?: ViewRef, componentRef?: ComponentRef<any>) {\n    this.nodes = nodes;\n    this.viewRef =
viewRef;\n    this.componentRef = componentRef;\n  }\n}\n", "/* todo: add delay support\n// todo: merge events
onShow, onShown, etc...\n// todo: add global positioning configuration?\n\nimport {\n  ApplicationRef,\n
ComponentFactory,\n  ComponentFactoryResolver,\n  ComponentRef,\n  ElementRef,\n  EventEmitter,\n
Injector,\n  NgZone,\n  Renderer2,\n  TemplateRef,\n  Type,\n  ViewContainerRef,\n  StaticProvider\n} from
'@angular/core';\n\nimport { PositioningOptions, PositioningService } from
'./positioning/positioning.service';\n\nimport { listenToTriggers } from './triggers';\n\nimport { ContentRef } from
'./content-ref.class';\n\nexport interface ListenOptions {\n  target?: ElementRef;\n  triggers?: string;\n  show?:
Function | any;\n  hide?: Function | any;\n  toggle?: Function;\n}\n\nexport class ComponentLoader<T> {\n  public
onBeforeShow: EventEmitter<any> = new EventEmitter();\n  public onShown: EventEmitter<any> = new
EventEmitter();\n  public shown: EventEmitter<any> = new EventEmitter();\n  public onBeforeHide:
EventEmitter<any> = new EventEmitter();\n  public onHidden: EventEmitter<any> = new EventEmitter();\n  public
hidden: EventEmitter<any> = new EventEmitter();\n  public instance: T;\n  public _componentRef:
ComponentRef<T> | any;\n\n  private _providers: StaticProvider[] = [];\n  private _componentFactory:
ComponentFactory<T>;\n  private _zoneSubscription: any;\n  private _contentRef: ContentRef | any;\n  private
_innerComponent: ComponentRef<T> | any;\n\n  private _unregisterListenersFn: Function;\n\n  public get
isShown(): boolean {\n    return !!this._componentRef;\n  }\n\n  /**\n   * Placement of a component. Accepts:
'\"top\", \"bottom\", \"left\", \"right\"\n   * ^\n   private attachment: string;\n\n   /**\n   * A selector specifying the
element the popover should be appended to.\n   * Currently only supports \"body\".\n   * ^\n   private container:
string | ElementRef | any;\n\n   /**\n   * Specifies events that should trigger. Supports a space separated list of\n
   * event names.\n   * ^\n   private triggers: string;\n\n   /**\n   * Do not use this directly, it should be instanced
via\n   * `ComponentLoadFactory.attach`\n   * @internal\n   * ^\n   // tslint:disable-next-line\n   public
constructor(private _viewContainerRef: ViewContainerRef,\n     private _renderer: Renderer2,\n     private
_elementRef: ElementRef,\n     private _injector: Injector,\n     private _componentFactoryResolver:
ComponentFactoryResolver,\n     private _ngZone: NgZone,\n     private _applicationRef: ApplicationRef,\n
private _posService: PositioningService) {\n    }\n\n   public attach(compType: Type<T>): ComponentLoader<T>
{\n     this._componentFactory = this._componentFactoryResolver\n
.resolveComponentFactory<T>(compType);\n     return this;\n   }\n\n   // todo: add behaviour: to target element,
`body`, custom element\n   public to(container?: string): ComponentLoader<T> {\n     this.container = container ||
this.container;\n     return this;\n   }\n\n   public position(opts?: PositioningOptions | any):
ComponentLoader<T> {\n     this.attachment = opts.attachment || this.attachment;\n     this._elementRef =
opts.target as ElementRef || this._elementRef;\n     return this;\n   }\n\n   public provide(provider:
StaticProvider): ComponentLoader<T> {\n     this._providers.push(provider);\n     return this;\n   }\n\n   // todo:
appendChild to element or document.querySelector(this.container)\n   public show(opts: { content?: string |
TemplateRef<any>, data?: any, [key: string]: any } = {}): ComponentRef<T> {\n     this._subscribePositioning();\n
     this._innerComponent = null;\n     if (!this._componentRef) {\n       this.onBeforeShow.emit();\n
     }\n     this._contentRef = this._getContentRef(opts.content, opts.data);\n     const injector = Injector.create({ providers:
this._providers, parent: this._injector});\n     this._componentRef = this._componentFactory.create(injector,
this._contentRef.nodes);\n     this._applicationRef.attachView(this._componentRef.hostView);\n

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this.instance = this._componentRef.instance;\n\n    Object.assign(this._componentRef.instance, opts);\n\n    if
(this.container instanceof ElementRef) {\n        this.container.nativeElement\n
.appendChild(this._componentRef.location.nativeElement);\n        }\n\n        if (this.container === 'body' &&
typeof document !== 'undefined') {\n            document.querySelector(this.container as string | any)\n
.appendChild(this._componentRef.location.nativeElement);\n        }\n\n        if (!this.container &&
this._elementRef && this._elementRef.nativeElement.parentElement) {\n
this._elementRef.nativeElement.parentElement\n
.appendChild(this._componentRef.location.nativeElement);\n        }\n\n        // we need to manually invoke change
detection since events registered\n        // via\n        // Renderer::listen() are not picked up by change detection with
the\n        // OnPush strategy\n        if (this._contentRef.componentRef) {\n            this._innerComponent =
this._contentRef.componentRef.instance;\n
this._contentRef.componentRef.changeDetectorRef.markForCheck();\n
this._contentRef.componentRef.changeDetectorRef.detectChanges();\n        }\n
this._componentRef.changeDetectorRef.markForCheck();\n
this._componentRef.changeDetectorRef.detectChanges();\n
this.onShown.emit(this._componentRef.instance);\n        }\n\n        return this._componentRef;\n    }\n\n    public
hide(): ComponentLoader<T> {\n        if (!this._componentRef) {\n            return this;\n        }\n\n
this.onBeforeHide.emit(this._componentRef.instance);\n\n        const componentEl =
this._componentRef.location.nativeElement;\n        componentEl.parentNode.removeChild(componentEl);\n        if
(this._contentRef.componentRef) {\n            this._contentRef.componentRef.destroy();\n        }\n
this._componentRef.destroy();\n        if (this._viewContainerRef && this._contentRef.viewRef) {\n
this._viewContainerRef.remove(this._viewContainerRef.indexOf(this._contentRef.viewRef));\n        }\n\n
this._contentRef = null;\n        this._componentRef = null;\n\n        this.onHidden.emit();\n        return this;\n
}\n\n    public toggle(): void | any {\n        if (this.isShown) {\n            this.hide();\n            return;\n        }\n
this.show();\n        }\n\n    public dispose(): void {\n        if (this.isShown) {\n            this.hide();\n        }\n
this._unsubscribePositioning();\n\n        if (this._unregisterListenersFn) {\n            this._unregisterListenersFn();\n
        }\n        }\n\n    public listen(listenOpts: ListenOptions): ComponentLoader<T> {\n        this.triggers =
listenOpts.triggers || this.triggers;\n        listenOpts.target = listenOpts.target || this._elementRef;\n
listenOpts.show = listenOpts.show || (() => this.show());\n        listenOpts.hide = listenOpts.hide || (() =>
this.hide());\n        listenOpts.toggle = listenOpts.toggle || (() => this.isShown\n            ? listenOpts.hide()\n            :
listenOpts.show());\n\n        this._unregisterListenersFn = listenToTriggers(\n            this._renderer,\n
listenOpts.target.nativeElement,\n            this.triggers,\n            listenOpts.show,\n            listenOpts.hide,\n
listenOpts.toggle);\n\n        return this;\n    }\n\n    public getInnerComponent(): ComponentRef<T> {\n
return this._innerComponent;\n    }\n\n    private _subscribePositioning(): void | any {\n        if
(this._zoneSubscription || !this.attachment) {\n            return;\n        }\n\n        this._zoneSubscription =
this._ngZone\n            .onStable.subscribe(() => {\n                if (!this._componentRef) {\n                    return;\n                }\n
this._posService.position({\n                    element: this._componentRef.location,\n                    target: this._elementRef,\n
attachment: this.attachment,\n                    appendToBody: this.container === 'body'\n                });\n            });\n
}\n\n    private _unsubscribePositioning(): void | any {\n        if (!this._zoneSubscription) {\n            return;\n        }\n
this._zoneSubscription.unsubscribe();\n        this._zoneSubscription = null;\n    }\n\n    private
_getContentRef(content: string | TemplateRef<any> | any, data?: any): ContentRef {\n        if (!content) {\n
return new ContentRef([]);\n        }\n\n        if (content instanceof TemplateRef) {\n            if
(this._viewContainerRef) {\n                const viewRef =
this._viewContainerRef.createEmbeddedView<TemplateRef<T>>(content);\n                return new
ContentRef([viewRef.rootNodes], viewRef);\n            }\n            const viewRef =
content.createEmbeddedView({});\n            this._applicationRef.attachView(viewRef);\n            return new
ContentRef([viewRef.rootNodes], viewRef);\n        }\n\n        if (typeof content === 'function') {\n            const
contentCmptFactory = this._componentFactoryResolver.resolveComponentFactory(content);\n            const

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modalContentInjector = Injector.create({ providers: this._providers, parent: this._injector});\n      const
componentRef = contentCmptFactory.create(modalContentInjector);\n      Object.assign(componentRef.instance,
data);\n      this._applicationRef.attachView(componentRef.hostView);\n      return new
ContentRef([[componentRef.location.nativeElement]], componentRef.hostView, componentRef);\n    }\n
return new ContentRef([[this._renderer.createText(`${content}`)]]);\n  }\n  }\n  }"/**\n * @copyright Valor
Software\n * @copyright Angular ng-bootstrap team\n */\n\n // previous version:\n // https://github.com/angular-
ui/bootstrap/blob/07c31d0731f7cb068a1932b8e01d2312b796b4ec/src/position/position.js\n // tslint:disable\n export
class Positioning {\n  public position(element: HTMLElement, round = true): ClientRect {\n    let elPosition:
ClientRect;\n    let parentOffset: ClientRect = { width: 0, height: 0, top: 0, bottom: 0, left: 0, right: 0};\n    if
(this.getStyle(element, 'position') === 'fixed') {\n      const bcRect = element.getBoundingClientRect();\n
elPosition = {\n        width: bcRect.width,\n        height: bcRect.height,\n        top: bcRect.top,\n        bottom:
bcRect.bottom,\n        left: bcRect.left,\n        right: bcRect.right\n      };\n    } else {\n      const offsetParentEl =
this.offsetParent(element);\n      elPosition = this.offset(element, false);\n      if (offsetParentEl !===
document.documentElement) {\n        parentOffset = this.offset(offsetParentEl, false);\n      }\n      parentOffset.top += offsetParentEl.clientTop;\n      parentOffset.left += offsetParentEl.clientLeft;\n    }\n    elPosition.top -= parentOffset.top;\n    elPosition.bottom -= parentOffset.top;\n    elPosition.left -=
parentOffset.left;\n    elPosition.right -= parentOffset.left;\n    if (round) {\n      elPosition.top =
Math.round(elPosition.top);\n      elPosition.bottom = Math.round(elPosition.bottom);\n      elPosition.left =
Math.round(elPosition.left);\n      elPosition.right = Math.round(elPosition.right);\n    }\n    return elPosition;\n  }\n\n  public offset(element: HTMLElement, round = true): ClientRect {\n    const elBcr =
element.getBoundingClientRect();\n    const viewportOffset = {\n      top: window.pageYOffset -
(document.documentElement as any).clientTop,\n      left: window.pageXOffset - (document.documentElement as
any).clientLeft\n    };\n    let elOffset = {\n      height: elBcr.height || element.offsetHeight,\n      width:
elBcr.width || element.offsetWidth,\n      top: elBcr.top + viewportOffset.top,\n      bottom: elBcr.bottom +
viewportOffset.top,\n      left: elBcr.left + viewportOffset.left,\n      right: elBcr.right + viewportOffset.left\n
};\n    if (round) {\n      elOffset.height = Math.round(elOffset.height);\n      elOffset.width =
Math.round(elOffset.width);\n      elOffset.top = Math.round(elOffset.top);\n      elOffset.bottom =
Math.round(elOffset.bottom);\n      elOffset.left = Math.round(elOffset.left);\n      elOffset.right =
Math.round(elOffset.right);\n    }\n    return elOffset;\n  }\n\n  public positionElements(hostElement:
HTMLElement, targetElement: HTMLElement, placement: string, appendToBody?: boolean):\n  ClientRect {\n
const hostElPosition = appendToBody ? this.offset(hostElement, false) : this.position(hostElement, false);\n  const
shiftWidth: any = {\n    left: hostElPosition.left,\n    center: hostElPosition.left + hostElPosition.width / 2 -
targetElement.offsetWidth / 2,\n    right: hostElPosition.left + hostElPosition.width\n  };\n  const shiftHeight:
any = {\n    top: hostElPosition.top,\n    center: hostElPosition.top + hostElPosition.height / 2 -
targetElement.offsetHeight / 2,\n    bottom: hostElPosition.top + hostElPosition.height\n  };\n  const
targetElBcr = targetElement.getBoundingClientRect();\n  const placementPrimary = placement.split(' ')[0] ||
'top';\n  const placementSecondary = placement.split(' ')[1] || 'center';\n  let targetElPosition: ClientRect = {\n
height: targetElBcr.height || targetElement.offsetHeight,\n    width: targetElBcr.width ||
targetElement.offsetWidth,\n    top: 0,\n    bottom: targetElBcr.height || targetElement.offsetHeight,\n    left:
0,\n    right: targetElBcr.width || targetElement.offsetWidth\n  };\n  switch (placementPrimary) {\n    case
'top':\n      targetElPosition.top = hostElPosition.top - targetElement.offsetHeight;\n      targetElPosition.bottom +=
hostElPosition.top - targetElement.offsetHeight;\n      targetElPosition.left = shiftWidth[placementSecondary];\n
targetElPosition.right += shiftWidth[placementSecondary];\n      break;\n    case 'bottom':\n
targetElPosition.top = shiftHeight[placementPrimary];\n      targetElPosition.bottom +=
shiftHeight[placementPrimary];\n      targetElPosition.left = shiftWidth[placementSecondary];\n
targetElPosition.right += shiftWidth[placementSecondary];\n      break;\n    case 'left':\n      targetElPosition.top =
shiftHeight[placementSecondary];\n      targetElPosition.bottom += shiftHeight[placementSecondary];\n
targetElPosition.left = hostElPosition.left - targetElement.offsetWidth;\n      targetElPosition.right +=

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hostElPosition.left - targetElement.offsetWidth;\n    break;\n    case 'right':\n        targetElPosition.top =
shiftHeight[placementSecondary];\n        targetElPosition.bottom += shiftHeight[placementSecondary];\n
targetElPosition.left = shiftWidth[placementPrimary];\n        targetElPosition.right +=
shiftWidth[placementPrimary];\n        break;\n    }\n\n    targetElPosition.top = Math.round(targetElPosition.top);\n
targetElPosition.bottom = Math.round(targetElPosition.bottom);\n    targetElPosition.left =
Math.round(targetElPosition.left);\n    targetElPosition.right = Math.round(targetElPosition.right);\n\n    return
targetElPosition;\n } \n\n private getStyle(element: HTMLElement, prop: string): string { return
(window.getComputedStyle(element) as any)[prop]; } \n\n private isStaticPositioned(element: HTMLElement):
boolean {\n    return (this.getStyle(element, 'position') || 'static') === 'static';\n } \n\n private offsetParent(element:
HTMLElement): HTMLElement {\n    let offsetParentEl = <HTMLElement>element.offsetParent ||
document.documentElement;\n\n    while (offsetParentEl && offsetParentEl !== document.documentElement &&
this.isStaticPositioned(offsetParentEl)) {\n        offsetParentEl = <HTMLElement>offsetParentEl.offsetParent;\n
}\n\n    return offsetParentEl || document.documentElement;\n } \n\n const positionService = new
Positioning();\n\n export function positionElements(\n    hostElement: HTMLElement, targetElement:
HTMLElement, placement: string, appendToBody?: boolean): void {\n    const pos =
positionService.positionElements(hostElement, targetElement, placement, appendToBody);\n\n    targetElement.style.top = `${pos.top}px`;\n    targetElement.style.left = `${pos.left}px`;\n } \n\n", "import { Injectable,
ElementRef } from '@angular/core';\n\nimport { positionElements } from './ng-positioning';\n\nexport interface
PositioningOptions {\n    /** The DOM element, ElementRef, or a selector string of an element which will be moved
*\n    element?: HTMLElement | ElementRef | string;\n\n    /** The DOM element, ElementRef, or a selector string of
an element which the element will be attached to *\n    target?: HTMLElement | ElementRef | string;\n\n    /** *\n    A string of the form 'vert-attachment horiz-attachment' or 'placement'\n    * - placement can be 'top', 'bottom',
'left', 'right'\n    * not yet supported:\n    * - vert-attachment can be any of 'top', 'middle', 'bottom'\n    * - horiz-
attachment can be any of 'left', 'center', 'right'\n    *\n    // attachment?: string;\n    attachment?: string | any;\n\n
/** A string similar to `attachment`. The one difference is that, if it's not provided,\n    `targetAttachment` will
assume the mirror image of `attachment`. *\n    targetAttachment?: string;\n\n    /** A string of the form 'vert-offset
horiz-offset'\n    * - vert-offset and horiz-offset can be of the form '20px' or '55%'\n    *\n    offset?:
string;\n\n    /** A string similar to `offset`, but referring to the offset of the target *\n    targetOffset?: string;\n\n
/** If true component will be attached to body *\n    appendToBody?: boolean;\n } \n\n @Injectable()\n export
class PositioningService {\n    // public position(options: PositioningOptions): void {\n    public position(options:
PositioningOptions | any): void {\n        const { element, target, attachment, appendToBody } = options;\n
positionElements(\n            this._getHtmlElement(target),\n            this._getHtmlElement(element),\n            attachment,\n
            appendToBody);\n    } \n\n    private _getHtmlElement(element: HTMLElement | ElementRef | string):
HTMLElement {\n        // it means that we got a selector\n        if (typeof element === 'string') {\n            return
document.querySelector(element) as HTMLElement;\n        } \n\n        if (element instanceof ElementRef) {\n
return element.nativeElement;\n        } \n\n        return element as HTMLElement;\n    } \n\n } \n\n", "import {\n
Injectable, NgZone, ViewContainerRef, ComponentFactoryResolver, Injector,\n    Renderer2, ElementRef,
ApplicationRef\n} from '@angular/core';\n\nimport { ComponentLoader } from './component-loader.class';\n\nimport {
PositioningService } from './positioning/positioning.service';\n\n@Inject()\nexport class
ComponentLoaderFactory {\n\n    public constructor(private _componentFactoryResolver:
ComponentFactoryResolver,\n        private _ngZone: NgZone,\n        private _injector: Injector,\n        private _posService:
PositioningService,\n        private _applicationRef: ApplicationRef) {\n    } \n\n    /** *\n    * @param _elementRef\n
* @param _viewContainerRef\n    * @param _renderer2\n    *\n    // *\n    public createLoader<T>(_elementRef:
ElementRef, _viewContainerRef: ViewContainerRef, _renderer: Renderer2): ComponentLoader<T> {\n        return
new ComponentLoader<T>(_viewContainerRef, _renderer, _elementRef,\n            this._injector,\n            this._componentFactoryResolver, this._ngZone, this._applicationRef,\n            this._posService);\n    } \n\n } \n\n", "import {
Injectable } from '@angular/core';\n\n/** Default dropdown configuration *\n@Inject()\nexport class
BsDropdownConfig {\n    /** default dropdown auto closing behavior *\n    autoClose = true;\n } \n\n", "import {

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EventEmitter, Injectable } from '@angular/core';\nimport { BsComponentRef } from './utils/component-loader/bs-
component-ref.class';\n\n@Injectable()\nexport class BsDropdownState {\n  direction: 'down' | 'up' = 'down';\n  autoClose: boolean;\n  isOpenChange = new EventEmitter<boolean>();\n  isDisabledChange = new
EventEmitter<boolean>();\n  toggleClick = new EventEmitter<boolean>();\n  /**\n   * Content to be displayed as
popover.\n   */\n  dropdownMenu: Promise<BsComponentRef<any>>;\n  resolveDropdownMenu: (componentRef:
BsComponentRef<any>) => void;\n\n  constructor() {\n    this.dropdownMenu = new Promise((resolve) => {\n
this.resolveDropdownMenu = resolve;\n    });\n  }\n}\n\n", "import { ChangeDetectionStrategy, Component,
OnDestroy, HostBinding } from '@angular/core';\nimport { BsDropdownState } from
'./dropdown.state';\n\n@Component({\n  selector: 'mdb-dropdown-container',\n  changeDetection:
ChangeDetectionStrategy.OnPush,\n  template: `\n <div [class.dropup]=\"direction === 'up'\"\n
[class.dropdown]=\"direction === 'down'\"\n [class.show]=\"isOpen\"\n [class.open]=\"isOpen\">\n <ng-
content></ng-content>\n </div>\n `})\nexport class BsDropdownContainerComponent implements OnDestroy {\n
isOpen = false;\n\n  @HostBinding('style.display') display = 'block';\n  @HostBinding('style.position') position
= 'absolute';\n\n  get direction(): 'down' | 'up' {\n    return this._state.direction;\n  }\n\n  private _subscription:
any;\n\n  constructor(private _state: BsDropdownState) {\n    this._subscription =
_state.isOpenChange.subscribe((value: boolean) => {\n      this.isOpen = value;\n    });\n  }\n\n  ngOnDestroy():
void {\n    this._subscription.unsubscribe();\n  }\n}\n\n", "import {\n  Directive, ElementRef, EmbeddedViewRef,
EventEmitter, HostBinding, Input, OnDestroy, OnInit, Output, Renderer2,\n  ViewContainerRef\n} from '@angular/core';\nimport { Subscription } from 'rxjs';\nimport { ComponentLoader } from './utils/component-
loader/component-loader.class';\nimport { ComponentLoaderFactory } from './utils/component-loader/component-
loader.factory';\nimport { BsDropdownConfig } from './dropdown.config';\nimport {\n  BsDropdownContainerComponent } from './dropdown-container.component';\nimport { BsDropdownState } from
'./dropdown.state';\nimport { BsComponentRef } from './utils/component-loader/bs-component-ref.class';\nimport {\n  BsDropdownMenuDirective } from './dropdown-menu.directive';\nimport { isBs3 } from './utils/ng2-bootstrap-
config';\n\n@Directive({\n  selector: '[mdbDropdown],[dropdown]',\n  exportAs: 'bs-dropdown',\n  providers:
[BsDropdownState]\n})\nexport class BsDropdownDirective implements OnInit, OnDestroy {\n  /**\n   *
Placement of a popover. Accepts: 'top', 'bottom', 'left', 'right'\n   */\n  @Input() placement: string;\n  /**\n   *
Specifies events that should trigger. Supports a space separated list of\n   * event names.\n   */\n  @Input()
triggers: string;\n  /**\n   * A selector specifying the element the popover should be appended to.\n   * Currently
only supports 'body'.\n   */\n  @Input() container: string;\n\n  /**\n   * This attribute indicates that the dropdown
should be opened upwards\n   */\n  @HostBinding('class.dropup')\n  @Input() dropup: boolean;\n\n  /**\n   *
Indicates that dropdown will be closed on item or document click,\n   * and after pressing ESC\n   */\n  @Input()
autoClose(value: boolean) {\n    if (typeof value === 'boolean') {\n      this._state.autoClose = value;\n    }\n  }\n\n
get autoClose(): boolean {\n    return this._state.autoClose;\n  }\n\n  /**\n   * Disables dropdown toggle and hides
dropdown menu if opened\n   */\n  @Input() set isDisabled(value: boolean) {\n    this._isDisabled = value;\n
this._state.isDisabledChange.emit(value);\n    if (value) {\n      this.hide();\n    }\n  }\n\n  get isDisabled(): boolean {\n
return this._isDisabled;\n  }\n\n  /**\n   * Returns whether or not the popover is currently being shown\n   */\n  @HostBinding('class.open')\n  @HostBinding('class.show')\n  @Input() get isOpen(): boolean {\n    if
(this._showInline) {\n      return this._isInlineOpen;\n    }\n    return this._dropdown.isShown;\n  }\n\n  set
isOpen(value: boolean) {\n    if (value) {\n      this.show();\n    } else {\n      this.hide();\n    }\n  }\n\n  /**\n   *
Emits an event when isOpen change\n   */\n  @Output() isOpenChange: EventEmitter<any>;\n\n  /**\n   * Emits an event
when the popover is shown\n   */\n  @Output() onShown: EventEmitter<any>;\n  @Output() shown:
EventEmitter<any>;\n\n  /**\n   * Emits an event when the popover is hidden\n   */\n  @Output() onHidden:
EventEmitter<any>;\n  @Output() hidden: EventEmitter<any>;\n\n  get isBs4(): boolean {\n    return isBs3();\n  }\n\n
// todo: move to component loader\n  _isInlineOpen = false;\n  _showInline: boolean;\n  _inlinedMenu:
EmbeddedViewRef<BsDropdownMenuDirective>;\n  _isDisabled: boolean;\n  _dropdown:
ComponentLoader<BsDropdownContainerComponent>;\n  _subscriptions: Subscription[] = [];\n  _isInitiated =
false;\n\n  constructor(private _elementRef: ElementRef,\n    private _renderer: Renderer2,\n    private

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_viewContainerRef: ViewContainerRef,\n private _cis: ComponentLoaderFactory,\n private _config:
BsDropdownConfig,\n private _state: BsDropdownState) {\n // create dropdown component loader\n
this._dropdown = this._cis\n .createLoader<BsDropdownContainerComponent>(this._elementRef,
this._viewContainerRef, this._renderer)\n .provide({ provide: BsDropdownState, useValue: this._state });\n\n
this.onShown = this._dropdown.onShown;\n this.shown = this._dropdown.shown;\n this.onHidden =
this._dropdown.onHidden;\n this.hidden = this._dropdown.hidden;\n this.isOpenChange =
this._state.isOpenChange;\n\n // set initial dropdown state from config\n this._state.autoClose =
this._config.autoClose;\n }\n\n ngOnInit(): void {\n // fix: seems there are an issue with `routerLinkActive`\n //
which result in duplicated call ngOnInit without call to ngOnDestroy\n // read more: https://github.com/valor-
software/ngx-bootstrap/issues/1885\n if (this._isInitiated) { return; }\n this._isInitiated = true;\n\n this._showInline
= !this.container;\n\n // attach DOM listeners\n this._dropdown.listen({\n triggers: this.triggers,\n show: ()
=> this.show()\n });\n\n // toggle visibility on toggle element click\n this._subscriptions.push(this._state\n
.toggleClick.subscribe((value: boolean) => this.toggle(value)));\n\n // hide dropdown if set disabled while
opened\n this._subscriptions.push(this._state\n .isDisabledChange\n .subscribe((element: any) => {\n if
(element === true) {\n this.hide();\n }\n }));\n\n // attach dropdown menu inside of dropdown\n
if (this._showInline) {\n this._state.dropdownMenu\n .then((dropdownMenu:
BsComponentRef<BsDropdownMenuDirective>) => {\n this._inlinedMenu =
dropdownMenu.viewContainer.createEmbeddedView(dropdownMenu.templateRef);\n });\n }\n\n /**\n
* Opens an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n show(): void
{\n if (this.isOpen || this.isDisabled) {\n return;\n }\n\n // material and dropup dropdown animation\n //
const parent = this._elementRef.nativeElement.classList;\n const container =
this._elementRef.nativeElement.lastElementChild;\n\n setTimeout(() => {\n
container.classList.add('fadeInDropdown');\n }, 200);\n\n if (this._showInline) {\n this._isInlineOpen = true;\n
this.onShown.emit(true);\n this.shown.emit(true);\n this._state.isOpenChange.emit(true);\n return;\n }\n\n
this._state.dropdownMenu\n .then((dropdownMenu) => {\n // check direction in which dropdown should be
opened\n const _dropup = this.dropup === true ||\n (typeof this.dropup !== 'undefined' && this.dropup
!== false);\n this._state.direction = _dropup ? 'up' : 'down';\n const _placement = this.placement ||\n
(_dropup ? 'top left' : 'bottom left');\n\n // show dropdown\n this._dropdown\n
.attach(BsDropdownContainerComponent)\n .to(this.container)\n .position({ attachment: _placement
})\n .show({\n content: dropdownMenu.templateRef,\n placement: _placement\n });\n\n
this._state.isOpenChange.emit(true);\n\n });\n\n /**\n * Closes an elementâs popover. This is considered
a âmanualâ triggering of\n * the popover.\n */\n hide(): void {\n if (!this.isOpen) {\n return;\n }\n\n
const parent = this._elementRef.nativeElement.classList;\n const container =
this._elementRef.nativeElement.lastElementChild;\n\n if ((parent.value === 'dropdown open show') ||
(parent.value === 'btn-group dropup open show')) {\n container.classList.remove('fadeInDropdown');\n\n
setTimeout(() => {\n\n if (this._showInline) {\n this._isInlineOpen = false;\n
this.onHidden.emit(true);\n this.hidden.emit(true);\n } else {\n this._dropdown.hide();\n }\n\n
this._state.isOpenChange.emit(false);\n\n }, 560);\n\n } else {\n\n if (this._showInline) {\n
this._isInlineOpen = false;\n this.onHidden.emit(true);\n this.hidden.emit(true);\n } else {\n
this._dropdown.hide();\n }\n\n this._state.isOpenChange.emit(false);\n\n }\n\n }\n\n /**\n * Toggles an
elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n toggle(value?: boolean):
void {\n if (this.isOpen || value === false) {\n return this.hide();\n }\n\n return this.show();\n }\n\n
ngOnDestroy(): void {\n // clean up subscriptions and destroy dropdown\n for (const sub of this._subscriptions)
{\n sub.unsubscribe();\n }\n this._dropdown.dispose();\n }\n\n"}\n\n", "import { Directive, TemplateRef,
ViewContainerRef } from '@angular/core';\nimport { BsDropdownState } from
'./dropdown.state';\n@Directive({\n selector: '[mdbDropdownMenu],[dropdownMenu]',\n exportAs: 'bs-
dropdown-menu'\n})\nexport class BsDropdownMenuDirective {\n constructor(_state: BsDropdownState,\n
_viewContainer: ViewContainerRef,\n _templateRef: TemplateRef<any>) {\n _state.resolveDropdownMenu({\n

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    templateRef: _templateRef,\n    viewContainer: _viewContainer\n  });\n }\n\n", "import { Directive,\nElementRef, HostBinding, HostListener, OnDestroy } from '@angular/core';\nimport { Subscription } from\n'rxjs';\n\nimport { BsDropdownState } from './dropdown.state';\n\n@Directive({\n  selector:\n  '[mdbDropdownToggle],[dropdownToggle]',\n  exportAs: 'bs-dropdown-toggle'\n})\nexport class\nBsDropdownToggleDirective implements OnDestroy {\n  private _subscriptions: Subscription[] = [];\n  @HostBinding('attr.aria-haspopup') ariaHaspopup = true;\n  // @HostBinding('attr.disabled') isDisabled: boolean =\n  null;\n  @HostBinding('attr.disabled') isDisabled: boolean | any = null;\n  // @HostBinding('class.active')\n  @HostBinding('attr.aria-expanded') isOpen: boolean;\n  @HostListener('click')\n  onClick(): void {\n    if\n    (this.isDisabled) {\n      return;\n    }\n    this._state.toggleClick.emit();\n  }\n  @HostListener('document:click',\n  ['$event'])\n  onDocumentClick(event: any): void {\n    if (this._state.autoClose && event.button !== 2 &&\n    !this._element.nativeElement.contains(event.target)) {\n      this._state.toggleClick.emit(false);\n    }\n  }\n  @HostListener('keyup.esc')\n  nonEsc(): void {\n    if (this._state.autoClose) {\n      this._state.toggleClick.emit(false);\n    }\n  }\n  constructor(private _state: BsDropdownState,\n  private _element:\n  ElementRef) {\n    // sync is open value with state\n    this._subscriptions.push(this._state\n    .isOpenChange.subscribe((value: boolean) => this.isOpen = value));\n    // populate disabled state\n    this._subscriptions.push(this._state\n    .isDisabledChange\n    // .subscribe((value: boolean) => this.isDisabled =\n    value || null));\n    .subscribe((value: boolean | any) => this.isDisabled = value || null));\n  }\n  ngOnDestroy(): void\n  {\n    for (const sub of this._subscriptions) {\n      sub.unsubscribe();\n    }\n  }\n\n", "import { ModuleWithProviders,\nNgModule } from '@angular/core';\nimport { ComponentLoaderFactory } from './utils/component-\nloader/component-loader.factory';\nimport { PositioningService } from\n './utils/positioning/positioning.service';\nimport { BsDropdownContainerComponent } from './dropdown-\ncontainer.component';\nimport { BsDropdownMenuDirective } from './dropdown-menu.directive';\nimport { BsDropdownToggleDirective } from './dropdown-toggle.directive';\nimport { BsDropdownConfig } from\n './dropdown.config';\nimport { BsDropdownDirective } from './dropdown.directive';\nimport { BsDropdownState\n} from './dropdown.state';\n\n@NgModule({\n  declarations: [\n    BsDropdownMenuDirective,\n    BsDropdownToggleDirective,\n    BsDropdownContainerComponent,\n    BsDropdownDirective\n  ],\n  exports: [\n    BsDropdownMenuDirective,\n    BsDropdownToggleDirective,\n    BsDropdownDirective\n  ],\n  entryComponents:\n  [BsDropdownContainerComponent]\n})\nexport class DropdownModule {\n  public static forRoot(config?: any):\n  ModuleWithProviders {\n    return {\n      ngModule: DropdownModule,\n      providers: [\n        ComponentLoaderFactory,\n        PositioningService,\n        BsDropdownState,\n        { provide: BsDropdownConfig,\n        useValue: config ? config : { autoClose: true } }\n      ]\n    };\n  }\n\n", "import { Component, Input, ElementRef,\nOnInit, Renderer2 } from '@angular/core';\n\n@Component({\n  selector: 'mdb-icon',\n  templateUrl:\n  './icon.component.html'\n})\nexport class MdbIconComponent implements OnInit {\n  @Input() icon: string;\n  @Input() size: string;\n  @Input() class: string;\n  fab = false;\n  far = false;\n  fal = false;\n  fas = true;\n  sizeClass = '';\n  constructor(private _el: ElementRef, private _renderer: Renderer2) {\n  }\n  ngOnInit() {\n    if\n    (this.size) {\n      this.sizeClass = `fa-${this.size}`;\n    }\n    if\n    (this._el.nativeElement.parentElement.classList.contains('md-form')) {\n      this._renderer.addClass(this._el.nativeElement, 'prefix');\n    }\n    const classList =\n    this._el.nativeElement.classList;\n    this.fab = classList.contains('fab');\n    this.far = classList.contains('far');\n    this.fas = classList.contains('fas');\n    this.fal = classList.contains('fal');\n  }\n\n", "import { Directive,\nElementRef, Renderer2 } from '@angular/core';\n\n@Directive({ selector: '[fal], [light]' })\nexport class FalDirective\n{\n  constructor(private _el: ElementRef, private _r: Renderer2) {\n    this._r.addClass(this._el.nativeElement,\n    'fal');\n  }\n\n", "import { Directive, ElementRef, Renderer2 } from '@angular/core';\n\n@Directive({ selector: '[far],\n[regular]' })\nexport class FarDirective {\n  constructor(private _el: ElementRef, private _r: Renderer2) {\n    this._r.addClass(this._el.nativeElement, 'far');\n  }\n\n", "import { Directive, ElementRef, Renderer2 } from\n '@angular/core';\n\n@Directive({ selector: '[fas], [solid]' })\nexport class FasDirective {\n  constructor(private _el:\n  ElementRef, private _r: Renderer2) {\n    this._r.addClass(this._el.nativeElement, 'fas');\n  }\n\n", "import\n { Directive, ElementRef, Renderer2 } from '@angular/core';\n\n@Directive({ selector: '[fab], [brands]' })\nexport class

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FabDirective {\n constructor(private _el: ElementRef, private _r: Renderer2) {\n
this._r.addClass(this._el.nativeElement, 'fab');\n }\n}\n","import { MdbIconComponent } from
'./icon.component';\nimport { NgModule } from '@angular/core';\nimport { FabDirective } from
'./directives/fab.directive';\nimport { FarDirective } from './directives/far.directive';\nimport { FasDirective } from
'./directives/fas.directive';\nimport { FalDirective } from './directives/fal.directive';\nimport { CommonModule } from
'@angular/common';\n\n\n@NgModule({\n declarations: [\n MdbIconComponent,\n FabDirective,\n
FarDirective,\n FasDirective,\n FalDirective\n ],\n imports: [CommonModule],\n exports: [\n
MdbIconComponent,\n FabDirective,\n FarDirective,\n FasDirective,\n FalDirective\n ]\n})\n\nexport class
IconsModule {\n\n}\n","import { Directive, Input, HostBinding } from '@angular/core';\n\nlet defaultIdNumber =
0;\n\n@Directive({\n selector: 'mdb-error'\n})\nexport class MdbErrorDirective {\n @Input() id = `mdb-error-
${defaultIdNumber++}`;\n\n @HostBinding('class.error-message') errorMsg = true;\n @HostBinding('attr.id')
messageId = this.id;\n}\n","import { Directive, Input, HostBinding } from '@angular/core';\n\nlet defaultIdNumber
= 0;\n\n@Directive({\n selector: 'mdb-success'\n})\nexport class MdbSuccessDirective {\n @Input() id = `mdb-
success-${defaultIdNumber++}`;\n\n @HostBinding('class.success-message') successMsg = true;\n\n
@HostBinding('attr.id') messageId = this.id;\n}\n\n","import { Directive, Input, OnInit, Renderer2, ElementRef } from
'@angular/core';\n\n@Directive({\n selector: '[mdbValidate]'\n})\nexport class MdbValidateDirective implements
OnInit {\n private _validate = true;\n private _validateSuccess = true;\n private _validateError = true;\n\n
@Input() mdbValidate: boolean;\n @Input()\n get validate() { return this._validate; }\n set validate(value:
boolean) {\n this._validate = value;\n this.updateErrorClass();\n this.updateSuccessClass();\n }\n @Input()\n
get validateSuccess() { return this._validateSuccess; }\n set validateSuccess(value: boolean) {\n
this._validateSuccess = value;\n this.updateSuccessClass();\n }\n @Input()\n get validateError() { return
this._validateError; }\n set validateError(value: boolean) {\n this._validateError = value;\n
this.updateErrorClass();\n this.updateSuccessClass();\n }\n\n constructor(private renderer: Renderer2, private el:
ElementRef) {\n\n updateSuccessClass() {\n if (this.validate && this.validateSuccess) {\n
this.renderer.addClass(this.el.nativeElement, 'validate-success');\n } else {\n
this.renderer.removeClass(this.el.nativeElement, 'validate-success');\n }\n }\n\n updateErrorClass() {\n if
(this.validate && this.validateError) {\n this.renderer.addClass(this.el.nativeElement, 'validate-error');\n } else
{\n this.renderer.removeClass(this.el.nativeElement, 'validate-error');\n }\n }\n\n ngOnInit() {\n
this.updateSuccessClass();\n this.updateErrorClass();\n }\n\n}\n","import { NgModule } from
'@angular/core';\nimport { CommonModule } from '@angular/common';\nimport { MdbErrorDirective } from
'./error.directive';\nimport { MdbSuccessDirective } from './success.directive';\nimport { MdbValidateDirective }
from './validate.directive';\n\n@NgModule({\n imports: [CommonModule],\n declarations: [MdbErrorDirective,
MdbSuccessDirective, MdbValidateDirective],\n exports: [MdbErrorDirective, MdbSuccessDirective,
MdbValidateDirective],\n})\n\nexport class InputUtilitiesModule {\n\n}\n","import { Directive, forwardRef, Attribute }
from '@angular/core';\nimport { Validator, AbstractControl, NG_VALIDATORS } from
'@angular/forms';\n\n@Directive({\n selector: '[mdb-
validateEqual][formControlName],[validateEqual][formControl],[validateEqual][ngModel]',\n providers: [\n {
provide: NG_VALIDATORS, useExisting: forwardRef(() => EqualValidatorDirective), multi: true }\n
])\n})\n\nexport class EqualValidatorDirective implements Validator {\n constructor( @Attribute('validateEqual')
public validateEqual: string,\n @Attribute('reverse') public reverse: string) {\n\n }\n\n private get isReverse() {\n
if (!this.reverse) {\n return false;\n }\n return this.reverse === 'true' ? true : false;\n }\n\n validate(c:
AbstractControl): { [key: string]: any } {\n const setToNullValue: any = null;\n // self value (e.g. retype
password)\n const v = c.value;\n\n // control value (e.g. password)\n // const e: any =
c.root.get(this.validateEqual);\n const e: any = c.root.get(this.validateEqual);\n\n // value not equal\n if (e &&
v !== e.value) {\n return { validateEqual: false };}\n\n // value equal and reverse\n if (e && v ===
e.value && this.isReverse) {\n delete e.errors['validateEqual'];\n if (!Object.keys(e.errors).length) {\n
e.setErrors(null);\n }\n }\n }\n\n // value not equal and reverse\n if (e && v !== e.value && this.isReverse) {\n
e.setErrors({\n validateEqual: false\n });\n }\n\n // return null;\n return setToNullValue;\n
}

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}\n}\n\n", "import {isPlatformBrowser} from '@angular/common';\nimport {\n Directive,\n ElementRef,\n Renderer2,\n Input,\n AfterViewInit,\n HostListener,\n PLATFORM_ID,\n Inject,\n AfterViewChecked,\n OnInit,\n DoCheck,\n OnChanges,\n SimpleChanges\n} from '@angular/core';\n\n@Directive({\n selector:\n '[mdbInputDirective]'\n})\nexport class MdbInputDirective implements AfterViewChecked, OnInit, AfterViewInit,\n DoCheck, OnChanges {\n public wrongTextContainer: any;\n public rightTextContainer: any;\n public el:\n ElementRef | any = null;\n public elLabel: ElementRef | any = null;\n public elIcon: Element | any = null;\n element: any = null;\n @Input('mdbInputDirective') mdbInputDirective: MdbInputDirective;\n @Input('customRegex') customRegex: any;\n @Input('mdbValidation') mdbValidate = true;\n @Input('validateSuccess') validateSuccess = true;\n @Input('validateError') validateError = true;\n @Input('focusCheckbox') focusCheckbox = true;\n @Input('focusRadio') focusRadio = true;\n @Input()\n errorMessage: string;\n @Input() successMessage: string;\n\n isBrowser: any = false;\n isClicked = false;\n\n constructor(private _elRef: ElementRef, private _renderer: Renderer2, @Inject(PLATFORM_ID) platformId: string)\n {\n this.el = _elRef;\n this.isBrowser = isPlatformBrowser(platformId);\n }\n\n @HostListener('focus')\n onfocus() {\n try {\n this._renderer.addClass(this.elLabel, 'active');\n this.isClicked = true;\n } catch\n (error) {\n\n }\n\n @HostListener('blur') onblur() {\n this.validationFunction();\n try {\n if\n (this.el.nativeElement.value === '') {\n this._renderer.removeClass(this.elLabel, 'active');\n }\n\n this.isClicked = false;\n } catch (error) {\n\n }\n\n @HostListener('change') onchange() {\n try {\n this.checkValue();\n } catch (error) {\n\n }\n\n @HostListener('input') oninput() {\n\n this.validationFunction();\n }\n\n @HostListener('keydown', ['$event']) onkeydown(event: any) {\n try {\n if\n (event.target.type === 'number') {\n if (event.shiftKey) {\n switch (event.keyCode) {\n case 38:\n event.target.value = +event.target.value + 10;\n break;\n case 40:\n event.target.value =\n +event.target.value - 10;\n break;\n }\n }\n if (event.altKey) {\n switch (event.keyCode)\n {\n case 38:\n event.target.value = +event.target.value + 0.1;\n break;\n case 40:\n event.target.value = +event.target.value - 0.1;\n break;\n }\n }\n }\n } catch (error) {\n\n }\n\n this.delayedResize();\n }\n\n @HostListener('cut') oncut() {\n try {\n setTimeout(() => {\n\n this.delayedResize();\n }, 0);\n } catch (error) {\n\n }\n\n @HostListener('paste') onpaste() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n\n }\n\n @HostListener('drop')\n ondrop() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n\n }\n\n }\n\n updateErrorMsg(value: string) {\n if (this.wrongTextContainer) {\n\n this.wrongTextContainer.innerHTML = value;\n }\n }\n\n updateSuccessMsg(value: string) {\n if\n (this.rightTextContainer) {\n this.rightTextContainer.innerHTML = value;\n }\n }\n\n ngOnInit() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n console.log(error);\n }\n\n // Initialise a new <span> wrong/right elements and render it below the host component.\n if (this.mdbValidate)\n {\n this.wrongTextContainer = this._renderer.createElement('span');\n\n this._renderer.addClass(this.wrongTextContainer, 'inputVal');\n\n this._renderer.addClass(this.wrongTextContainer, 'text-danger');\n\n this._renderer.appendChild(this._elRef.nativeElement.parentElement, this.wrongTextContainer);\n const\n textWrong = this._elRef.nativeElement.getAttribute('data-error');\n this.wrongTextContainer.innerHTML =\n (textWrong ? textWrong : 'wrong');\n if (!textWrong && this.errorMessage !== undefined) {\n\n this.wrongTextContainer.innerHTML = this.errorMessage;\n }\n\n this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n\n this.rightTextContainer =\n this._renderer.createElement('span');\n this._renderer.addClass(this.rightTextContainer, 'inputVal');\n\n this._renderer.addClass(this.rightTextContainer, 'text-success');\n\n this._renderer.appendChild(this._elRef.nativeElement.parentElement, this.rightTextContainer);\n const\n textSuccess = this._elRef.nativeElement.getAttribute('data-success');\n this.rightTextContainer.innerHTML =\n (textSuccess ? textSuccess : 'success');\n if (!textSuccess && this.successMessage !== undefined) {\n\n this.rightTextContainer.innerHTML = this.successMessage;\n }\n\n this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n }\n\n }\n\n ngOnChanges(changes:

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SimpleChanges) {\n  if (changes.hasOwnProperty('errorMessage')) {\n    const newErrorMsg =
changes.errorMessage.currentValue;\n    this.updateErrorMsg(newErrorMsg);\n  }\n\n  if
(changes.hasOwnProperty('successMessage')) {\n    const newSuccessMsg =
changes.successMessage.currentValue;\n    this.updateSuccessMsg(newSuccessMsg);\n  }\n}\n\n ngDoCheck()
{\n  if (this.mdbValidate &&\n    this._elRef.nativeElement.classList.contains('ng-valid') &&\n
this._elRef.nativeElement.classList.contains('ng-dirty') &&\n
!this._elRef.nativeElement.classList.contains('counter-success')) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n  }\n  if
(this.mdbValidate &&\n    this._elRef.nativeElement.classList.contains('ng-invalid') &&\n
this._elRef.nativeElement.classList.contains('ng-dirty') &&\n
!this._elRef.nativeElement.classList.contains('counter-danger')) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n  }\n  if
(this._elRef.nativeElement.classList.contains('ng-invalid') &&\n
this._elRef.nativeElement.classList.contains('ng-pristine') &&\n    this._elRef.nativeElement.classList.contains('ng-
untouched') || this._elRef.nativeElement.disabled) {\n    if (this._elRef.nativeElement.classList.contains('counter-
success')) {\n      this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n    } else if
(this._elRef.nativeElement.classList.contains('counter-danger')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n    }\n  }\n  if (!this.validateSuccess) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.rightTextContainer, 'display', 'none');\n    if
(this._elRef.nativeElement.classList.contains('ng-valid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n    }\n  }\n  if (!this.validateError)
{\n    this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.wrongTextContainer, 'display', 'none');\n    if
(this._elRef.nativeElement.classList.contains('ng-invalid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n    }\n  }\n}\n\n validationFunction()
{\n  setTimeout(() => {\n    if (this._elRef.nativeElement.classList.contains('ng-invalid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n    }\n    if
(this._elRef.nativeElement.classList.contains('ng-touched') &&\n
this._elRef.nativeElement.classList.contains('ng-invalid')) {\n      if (this.mdbValidate) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n    }\n  }
} else if (this._elRef.nativeElement.classList.contains('ng-touched') &&\n
this._elRef.nativeElement.classList.contains('ng-valid')) {\n    if (this.mdbValidate) {\n

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@Output() public closed: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n\n // seems
like an Options\n public isAnimated = true;\n /** This field contains last dismiss reason.\n Possible values:
`backdrop-click`, `esc` and `null` (if modal was closed by direct call of `hide()`). */\n public dismissReason: string |
any;\n\n public get isShown(): boolean {\n return this._isShown;\n }\n\n protected _config: ModalOptions |
any;\n protected _isShown = false;\n\n protected isBodyOverflowing = false;\n protected originalBodyPadding =
0;\n protected scrollbarWidth = 0;\n\n protected timerHideModal: any = 0;\n protected timerRmBackDrop: any =
0;\n\n // constructor props\n protected _element: ElementRef;\n protected _renderer: Renderer2;\n\n // reference to
backdrop component\n protected backdrop: ComponentRef<ModalBackdropComponent>;\n private _backdrop:
ComponentLoader<ModalBackdropComponent>;\n // todo: implement _dialog\n _dialog: any;\n\n isNested =
false;\n\n @HostListener('click', ['$event'])\n public onClick(event: any): void {\n if
(this.config.ignoreBackdropClick || this.config.backdrop === 'static' || event.target !== this._element.nativeElement)
{\n return;\n }\n this.dismissReason = DISMISS_REASONS.BACKRDOP;\n this.hide(event);\n }\n\n //
todo: consider preventing default and stopping propagation\n @HostListener('keydown.esc')\n public onEsc(): void
{\n if (this.config.keyboard) {\n this.dismissReason = DISMISS_REASONS.ESC;\n this.hide();\n }\n
}\n\n public constructor(_element: ElementRef, _viewContainerRef: ViewContainerRef, _renderer: Renderer2, clf:
ComponentLoaderFactory) {\n this._element = _element;\n this._renderer = _renderer;\n this._backdrop =
clf.createLoader<ModalBackdropComponent>(_element, _viewContainerRef, _renderer);\n }\n\n public
ngOnDestroy(): any {\n this.config = void 0;\n if (this._isShown) {\n this._isShown = false;\n
this.hideModal();\n this._backdrop.dispose();\n }\n }\n\n public ngAfterViewInit(): any {\n this._config =
this._config || this.getConfig();\n setTimeout(() => {\n if (this._config.show) {\n this.show();\n }\n },
0);\n }\n\n /* Public methods */\n\n /** Allows to manually toggle modal visibility */\n public toggle(): void {\n
return this._isShown ? this.hide() : this.show();\n }\n\n /** Allows to manually open modal */\n public show():
void {\n this.dismissReason = null;\n this.onShow.emit(this);\n this.open.emit(this);\n if (this._isShown) {\n
return;\n }\n clearTimeout(this.timerHideModal);\n clearTimeout(this.timerRmBackDrop);\n\n
this._isShown = true;\n\n this.checkScrollbar();\n this.setScrollbar();\n\n if (document && document.body) {\n
if (document.body.classList.contains(ClassName.OPEN)) {\n this.isNested = true;\n } else {\n
this._renderer.addClass(document.body, ClassName.OPEN);\n }\n }\n\n this.showBackdrop(() => {\n
this.showElement();\n });\n }\n\n /** Allows to manually close modal */\n public hide(event?: Event): void {\n
if (event) {\n event.preventDefault();\n }\n\n this.onHide.emit(this);\n this.close.emit(this);\n\n // todo:
add an option to prevent hiding\n if (!this._isShown) {\n return;\n }\n\n
clearTimeout(this.timerHideModal);\n clearTimeout(this.timerRmBackDrop);\n\n this._isShown = false;\n\n
this._renderer.removeClass(this._element.nativeElement, ClassName.IN);\n if (!isBs3()) {\n
this._renderer.removeClass(this._element.nativeElement, ClassName.SHOW);\n }\n\n if (this.isAnimated) {\n
this.timerHideModal = setTimeout(() => this.hideModal(), TRANSITION_DURATION);\n } else {\n
this.hideModal();\n }\n }\n\n /** Private methods */\n\n @internal\n protected getConfig(config?: ModalOptions):
ModalOptions {\n return Object.assign({}, modalConfigDefaults, config);\n }\n\n /** * Show dialog\n *
@internal\n */\n protected showElement(): void {\n // todo: replace this with component loader usage\n if
(!this._element.nativeElement.parentNode || (this._element.nativeElement.parentNode.nodeType !==
Node.ELEMENT_NODE)) {\n // don't move modals dom position\n if (document && document.body) {\n
document.body.appendChild(this._element.nativeElement);\n }\n }\n\n
this._renderer.setAttribute(this._element.nativeElement, 'aria-hidden', 'false');\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'block');\n
this._renderer.setProperty(this._element.nativeElement, 'scrollTop', 0);\n\n if (this.isAnimated) {\n
Utils.reflow(this._element.nativeElement);\n }\n\n this._renderer.addClass(this._element.nativeElement,
ClassName.IN);\n if (!isBs3()) {\n this._renderer.addClass(this._element.nativeElement, ClassName.SHOW);\n
}\n\n const transitionComplete = () => {\n if (this._config.focus) {\n
this._element.nativeElement.focus();\n }\n this.onShown.emit(this);\n this.opened.emit(this);\n };;\n\n if
(this.isAnimated) {\n setTimeout(transitionComplete, TRANSITION_DURATION);\n } else {\n

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transitionComplete();\n  }\n }\n\n /** @internal */\n protected hideModal(): void {\n
this._renderer.setAttribute(this._element.nativeElement, 'aria-hidden', 'true');\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'none');\n  this.showBackdrop() => {\n    if
(!this.isNested) {\n      if (document && document.body) {\n        this._renderer.removeClass(document.body,
ClassName.OPEN);\n      }\n      this.resetScrollbar();\n    }\n    this.resetAdjustments();\n
this.focusOtherModal();\n    this.onHidden.emit(this);\n    this.closed.emit(this);\n  });\n }\n\n // todo: original
show was calling a callback when done, but we can use promise\n /** @internal */\n protected
showBackdrop(callback?: Function): void {\n  if (this._isShown && this.config.backdrop && (!this.backdrop ||
!this.backdrop.instance.isShown)) {\n    this.removeBackdrop();\n    this._backdrop\n
.attach(ModalBackdropComponent)\n      .to('body')\n      .show({ isAnimated: this.isAnimated });\n
this.backdrop = this._backdrop._componentRef;\n\n    if (!callback) {\n      return;\n    }\n\n    if
(!this.isAnimated) {\n      callback();\n      return;\n    }\n\n    setTimeout(callback,\n
BACKDROP_TRANSITION_DURATION);\n  } else if (!this._isShown && this.backdrop) {\n
this.backdrop.instance.isShown = false;\n\n    const callbackRemove = () => {\n      this.removeBackdrop();\n
if (callback) {\n        callback();\n      }\n    }; \n\n    if (this.backdrop.instance.isAnimated) {\n
this.timerRmBackDrop = setTimeout(callbackRemove, BACKDROP_TRANSITION_DURATION);\n    } else {\n
      callbackRemove();\n    }\n  } else if (callback) {\n    callback();\n  }\n }\n\n /** @internal */\n protected
removeBackdrop(): void {\n  this._backdrop.hide();\n }\n\n\n protected focusOtherModal() {\n  try {\n    const
otherOpenedModals = this._element.nativeElement.parentElement.querySelectorAll('.in[mdbModal]');\n    if
(!otherOpenedModals.length) {\n      return;\n    }\n    //
this._renderer.invokeElementMethod(otherOpenedModals[otherOpenedModals.length - 1], 'focus');\n
otherOpenedModals[otherOpenedModals.length - 1].nativeElement.focus();\n  } catch (error) { }\n }\n\n /**
@internal */\n protected resetAdjustments(): void {\n  this._renderer.setStyle(this._element.nativeElement,\n
'paddingLeft', '');\n  this._renderer.setStyle(this._element.nativeElement, 'paddingRight', '');\n }\n\n /** Scroll bar
tricks */\n /** @internal */\n protected checkScrollbar(): void {\n  this.isBodyOverflowing =
document.body.clientWidth < window.innerWidth;\n  this.scrollbarWidth = this.getScrollbarWidth();\n }\n\n
protected setScrollbar(): void {\n  if (!document) {\n    return;\n  }\n\n  this.originalBodyPadding =
parseInt(window.getComputedStyle(document.body).getPropertyValue('padding-right') || 0, 10);\n\n  if
(this.isBodyOverflowing) {\n    document.body.style.paddingRight = `${this.originalBodyPadding +
this.scrollbarWidth}px`;\n  }\n }\n\n\n protected resetScrollbar(): void {\n  document.body.style.paddingRight =
this.originalBodyPadding;\n }\n\n\n // thx d.walsh\n protected getScrollbarWidth(): number {\n  const scrollDiv =
this._renderer.createElement('div', void 0);\n  this._renderer.appendChild(document.body, scrollDiv);\n
scrollDiv.className = ClassName.SCROLLBAR_MEASURER;\n  const scrollbarWidth = scrollDiv.offsetWidth
- scrollDiv.clientWidth;\n  document.body.removeChild(scrollDiv);\n  return scrollbarWidth;\n }\n }\n\n", "export
const msConfig = {\n  serviceInstance: new Object()\n};\n", "import {\n  Component,\n  ElementRef,\n
HostListener,\n  OnDestroy,\n  OnInit,\n  Renderer2,\n  HostBinding\n} from '@angular/core';\nimport {\n
ClassName,\n  DISMISS_REASONS,\n  ModalOptions,\n  TransitionDurations\n} from './modal.options';\nimport {\n
isBs3\n} from './utils/ng2-bootstrap-config';\nimport { msConfig } from
'./modalService.config';\n\n@Component({\n  selector: 'mdb-modal-container',\n  templateUrl:
'modalContainer.component.html'\n})\nexport class ModalContainerComponent implements OnInit, OnDestroy {\n
modalClass = 'modal';\n  @HostBinding('tabindex') tabindex = -1;\n  @HostBinding('role') role = 'dialog';\n
@HostBinding('class.modal') modal = true;\n\n  private mdbModalService: any;\n\n  public config:
ModalOptions;\n  public isShown = false;\n  public level: number;\n  public isAnimated: boolean;\n  protected
_element: ElementRef;\n  private isModalHiding = false;\n  @HostListener('click', ['$event'])\n  public
onClick(event: any): void {\n  if (\n    this.config.ignoreBackdropClick ||\n    this.config.backdrop === 'static' ||\n
event.target !== this._element.nativeElement\n  ) {\n    return;\n  }\n
this.mdbModalService.setDismissReason(DISMISS_REASONS.BACKRDOP);\n  this.hide();\n }\n\n  @HostListener('window:keydown.esc')\n  public onEsc(): void {\n  if (\n    this.config.keyboard &&\n

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this.level === this.mdbModalService.getModalsCount()\n ) {\n
this.mdbModalService.setDismissReason(DISMISS_REASONS.ESC);\n this.hide();\n }\n }\n\n public
constructor(\n options: ModalOptions,\n _element: ElementRef,\n private _renderer: Renderer2\n ) {\n
this.mdbModalService = msConfig.serviceInstance;\n\n this._element = _element;\n this.config =
Object.assign({}, options);\n }\n\n ngOnInit(): void {\n if (this.config.animated) {\n
this._renderer.addClass(this._element.nativeElement, 'fade');\n }\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'block');\n setTimeout(\n () => {\n
this.isShown = true;\n this._renderer.addClass(\n this._element.nativeElement,\n isBs3() ?
ClassName.IN : ClassName.SHOW\n );\n },\n this.isAnimated ? TransitionDurations.BACKDROP : 0\n
);\n if (document && document.body) {\n if (this.mdbModalService.getModalsCount() === 1) {\n
this.mdbModalService.checkScrollbar();\n this.mdbModalService.setScrollbar();\n }\n
this._renderer.addClass(document.body, ClassName.OPEN);\n }\n\n if (this.config.containerClass) {\n
this.updateContainerClass();\n }\n\n if (this.config.scroll) {\n
this._renderer.setStyle(this._element.nativeElement, 'overflow-y', 'auto');\n }\n }\n\n updateContainerClass() {\n
if (this.config.containerClass) {\n const containerClasses = this.config.containerClass;\n const classArr =
containerClasses.split(' ');\n for (let i = 0; i < classArr.length; i++) {\n
this._renderer.addClass(this._element.nativeElement, classArr[i]);\n }\n }\n\n ngOnDestroy(): void {\n
if (this.isShown) {\n this.hide();\n }\n }\n\n hide(): void {\n if (this.isModalHiding || !this.isShown) {\n
return;\n }\n this.isModalHiding = true;\n this._renderer.removeClass(\n this._element.nativeElement,\n isBs3() ? ClassName.IN : ClassName.SHOW\n );\n\n setTimeout(\n () => {\n this.isShown = false;\n
if (\n document &&\n document.body &&\n this.mdbModalService.getModalsCount() === 1\n
) {\n this._renderer.removeClass(document.body, ClassName.OPEN);\n }\n
this.mdbModalService.hide(this.level);\n this.isModalHiding = false;\n },\n this.isAnimated ?
TransitionDurations.MODAL : 0\n );\n }\n\n", "import {\n ComponentRef,\n Injectable,\n TemplateRef,\n
EventEmitter,\n Renderer2,\n RendererFactory2,\n ViewContainerRef,\n ElementRef } from
'@angular/core';\n\nimport { ComponentLoader } from '../utils/component-loader/component-loader.class';\n\nimport
{ ComponentLoaderFactory } from '../utils/component-loader/component-loader.factory';\n\nimport {
ModalBackdropComponent } from './modalBackdrop.component';\n\nimport { ModalContainerComponent } from
'./modalContainer.component';\n\nimport { MDBModalRef, ClassName, modalConfigDefaults, ModalOptions,
TransitionDurations } from './modal.options';\n\nimport { msConfig } from
'./modalService.config';\n\n\n@Injectable()\nexport class MDBModalService {\n // constructor props\n public
config: ModalOptions = modalConfigDefaults;\n private renderer: Renderer2;\n private vcr: ViewContainerRef;\n
private el: ElementRef;\n\n public open: EventEmitter<any> = new EventEmitter();\n public opened:
EventEmitter<any> = new EventEmitter();\n public close: EventEmitter<any> = new EventEmitter();\n public
closed: EventEmitter<any> = new EventEmitter();\n\n protected isBodyOverflowing = false;\n protected
originalBodyPadding = 0;\n\n protected scrollbarWidth = 0;\n\n // protected backdropRef:
ComponentRef<ModalBackdropComponent>;\n\n protected backdropRef:
ComponentRef<ModalBackdropComponent> | any;\n\n private _backdropLoader:
ComponentLoader<ModalBackdropComponent>;\n\n private modalsCount = 0;\n // private lastDismissReason = ";\n\n
private lastDismissReason: any = ";\n\n private loaders: ComponentLoader<ModalContainerComponent>[] = [];\n
\n // public constructor(private clf: ComponentLoaderFactory) {\n\n public constructor(rendererFactory:
RendererFactory2, private clf: ComponentLoaderFactory) {\n // this._backdropLoader =
this.clf.createLoader<ModalBackdropComponent>(null, null, null);\n\n this._backdropLoader =
this.clf.createLoader<ModalBackdropComponent>(this.el, this.vcr, this.renderer);\n\n this.renderer =
rendererFactory.createRenderer(null, null);\n\n msConfig.serviceInstance = this;\n }\n\n /** Shows a modal *\n\n
show(content: string | TemplateRef<any> | any, config?: any): MDBModalRef {\n this.modalsCount++;\n
this._createLoaders();\n this.config = Object.assign({}, modalConfigDefaults, config);\n\n
this._showBackdrop();\n\n this.lastDismissReason = null;\n\n return this._showModal(content);\n }\n\n hide(level:

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number) {\n  if (this.modalsCount === 1) {\n    this._hideBackdrop();\n    this.resetScrollbar();\n  }\n  this.modalsCount = this.modalsCount >= 1 ? this.modalsCount - 1 : 0;\n  setTimeout(() => {\n    this._hideModal(level);\n    this.removeLoaders(level);\n  }, this.config.animated ?\n  TransitionDurations.BACKDROP : 0);\n}\n\n_showBackdrop(): void {\n  const isBackdropEnabled =\n  this.config.backdrop || this.config.backdrop === 'static';\n  const isBackdropInDOM = !this.backdropRef ||\n  !this.backdropRef.instance.isShown;\n\n  if (this.modalsCount === 1) {\n    this.removeBackdrop();\n\n    if\n  (isBackdropEnabled && isBackdropInDOM) {\n      this._backdropLoader\n      .attach(ModalBackdropComponent)\n      .to('body')\n      .show({isAnimated: this.config.animated});\n\n      this.backdropRef = this._backdropLoader._componentRef;\n    }\n  }\n\n  _hideBackdrop(): void {\n    if\n  (!this.backdropRef) {\n      return;\n    }\n    this.backdropRef.instance.isShown = false;\n    const duration =\n  this.config.animated ? TransitionDurations.BACKDROP : 0;\n    setTimeout(() => this.removeBackdrop(),\n  duration);\n  }\n\n  _showModal(content: any): MDBModalRef {\n    const modalLoader =\n  this.loaders[this.loaders.length - 1];\n    const mdbModalRef = new MDBModalRef();\n    const modalContainerRef\n  = modalLoader\n      .provide({provide: ModalOptions, useValue: this.config})\n      .provide({provide:\n  MDBModalRef, useValue: mdbModalRef})\n      .attach(ModalContainerComponent)\n      .to('body')\n      .show({content, isAnimated: this.config.animated, data: this.config.data});\n    modalContainerRef.instance.level =\n  this.getModalsCount();\n    mdbModalRef.hide = () => {\n      modalContainerRef.instance.hide();\n    };\n    mdbModalRef.content = modalLoader.getInnerComponent() || null;\n    return mdbModalRef;\n  }\n\n  _hideModal(level: number): void {\n    const modalLoader = this.loaders[level - 1];\n    if (modalLoader) {\n      modalLoader.hide();\n    }\n  }\n\n  getModalsCount(): number {\n    return this.modalsCount;\n  }\n\n  setDismissReason(reason: string) {\n    this.lastDismissReason = reason;\n  }\n\n  protected removeBackdrop(): void\n  {\n    this._backdropLoader.hide();\n    this.backdropRef = null;\n  }\n\n  /** AFTER PR MERGE\n  MODAL.COMPONENT WILL BE USING THIS CODE*\n  /** Scroll bar tricks *\n  /** @internal *\n  public\n  checkScrollbar(): void {\n    this.isBodyOverflowing = document.body.clientWidth < window.innerWidth;\n    this.scrollbarWidth = this.getScrollbarWidth();\n  }\n\n  public setScrollbar(): void {\n    if (!document) {\n      return;\n    }\n\n    this.originalBodyPadding =\n  parseInt(window.getComputedStyle(document.body).getPropertyValue('padding-right') || '0', 10);\n\n    if\n  (this.isBodyOverflowing) {\n      document.body.style.paddingRight = `${this.originalBodyPadding +\n  this.scrollbarWidth}px`;\n    }\n\n    private resetScrollbar(): void {\n      document.body.style.paddingRight =\n  this.originalBodyPadding + 'px';\n    }\n\n    // thx d.walsh\n    private getScrollbarWidth(): number {\n      const scrollDiv\n  = this.renderer.createElement('div');\n      this.renderer.addClass(scrollDiv,\n  ClassName.SCROLLBAR_MEASURER);\n      this.renderer.appendChild(document.body, scrollDiv);\n      const\n  scrollbarWidth = scrollDiv.offsetWidth - scrollDiv.clientWidth;\n      this.renderer.removeChild(document.body,\n  scrollDiv);\n\n      return scrollbarWidth;\n    }\n\n    private _createLoaders(): void {\n      // const loader =\n  this.clf.createLoader<ModalContainerComponent>(null, null, null);\n      const loader =\n  this.clf.createLoader<ModalContainerComponent>(this.el, this.vcr, this.renderer);\n\n      this.copyEvent(loader.onBeforeShow, this.open);\n      this.copyEvent(loader.onShown, this.opened);\n      this.copyEvent(loader.onBeforeHide, this.close);\n      this.copyEvent(loader.onHidden, this.closed);\n\n      this.loaders.push(loader);\n    }\n\n    private removeLoaders(level: number): void {\n      this.loaders.splice(level - 1,\n  1);\n      this.loaders.forEach((loader: ComponentLoader<ModalContainerComponent>, i: number) => {\n  loader.instance.level = i + 1;\n      });\n    }\n\n    private copyEvent(from: EventEmitter<any>, to: EventEmitter<any>)\n  {\n      from.subscribe(() => {\n        to.emit(this.lastDismissReason);\n      });\n    }\n  }\n\n  "import { NgModule,\n  ModuleWithProviders, NO_ERRORS_SCHEMA } from '@angular/core';\n  import { ModalBackdropComponent } from './modalBackdrop.component';\n  import { ModalDirective } from './modal.directive';\n  import { PositioningService } from './utils/positioning/positioning.service';\n  import { ComponentLoaderFactory } from './utils/component-loader/component-loader.factory';\n  import { ModalContainerComponent } from './modalContainer.component';\n  import { MDBModalService } from './modal.service';\n  @NgModule({\n  declarations: [ModalBackdropComponent, ModalDirective, ModalContainerComponent],\n  exports:

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[ModalBackdropComponent, ModalDirective],\n entryComponents: [ModalBackdropComponent,
ModalContainerComponent],\n schemas: [NO_ERRORS_SCHEMA])\nexport class ModalModule {\n public
static forRoot(): ModuleWithProviders {\n return {\n ngModule: ModalModule, providers: [MDBModalService,
ComponentLoaderFactory, PositioningService];\n }\n}\n", "import {Injectable} from '@angular/core';\nimport {
Subject, Observable } from 'rxjs';\n\n@Injectable()\nexport class NavbarService {\n\n private navbarLinkClicks
= new Subject<any>();\n\n getNavbarLinkClicks(): Observable<any> {\n return
this.navbarLinkClicks.asObservable();\n }\n\n setNavbarLinkClicks() {\n this.navbarLinkClicks.next();\n
}\n}\n", "import { NavbarService } from './navbar.service';\nimport { AfterContentInit, Component,
ContentChildren, ElementRef, QueryList, EventEmitter, Output } from '@angular/core';\nimport {
RouterLinkWithHref } from '@angular/router';\nimport { AfterViewInit } from
'@angular/core/src/metadata/lifecycle_hooks';\n@Component({\n selector: 'links',\n template: `\n <ng-
content></ng-content>\n `,\n})\nexport class LinksComponent implements AfterViewInit, AfterContentInit {\n
@ContentChildren(RouterLinkWithHref, { read: ElementRef, descendants: true })\n links:
QueryList<ElementRef>;\n\n @Output() linkClick = new EventEmitter<any>();\n constructor( private
_navbarService: NavbarService) { }\n\n ngAfterContentInit() {\n const that = this;\n\n\n setTimeout(function
() {\n that.links.forEach(function (element) {\n element.nativeElement.onclick = function () {\n
that._navbarService.setNavbarLinkClicks();\n });\n }, 0);\n }\n\n ngAfterViewInit() {\n\n
}\n}\n", "import {NavbarService} from './navbar.service';\nimport {\n Component,\n ElementRef,\n ViewChild,\n
Input,\n Renderer2,\n AfterViewInit,\n HostListener,\n OnInit,\n ContentChild, AfterContentChecked\n} from
'@angular/core';\nimport {Subscription} from 'rxjs';\nimport {LinksComponent} from
'./links.component';\n\n@Component({\n selector: 'mdb-navbar',\n templateUrl:
'navbar.component.html',\n})\nexport class NavbarComponent implements AfterViewInit, OnInit,
AfterContentChecked {\n @Input() iconBackground: string | string[];\n @Input() SideClass: string;\n @Input()
containerInside = true;\n subscription: Subscription;\n navbarLinkClicks: any;\n shown = false;\n\n public
doubleNav: boolean;\n public height: number;\n public duration = 350; // ms\n\n public collapse = true;\n public
showClass = false;\n public collapsing = false;\n\n private _itemsLength = 0;\n\n @ViewChild('navbar') el:
ElementRef;\n @ViewChild('mobile') mobile: ElementRef;\n @ViewChild('nav') navbar: ElementRef;\n
@ViewChild('container') container: ElementRef;\n @ViewChild('toggle') toggler: ElementRef;\n
@ContentChild(LinksComponent) links: LinksComponent;\n\n constructor(public renderer: Renderer2, private
_navbarService: NavbarService) {\n // tslint:disable-next-line:max-line-length\n this.subscription =
this._navbarService.getNavbarLinkClicks().subscribe(navbarLinkClicks => {\n
this.closeNavbarOnClick(navbarLinkClicks);\n });\n\n\n closeNavbarOnClick(navbarLinkClicks: any) {\n
this.navbarLinkClicks = navbarLinkClicks;\n if (this.showClass) {\n this.hide();\n }\n }\n\n
addToggleIconClasses() {\n if (this.iconBackground) {\n if (Array.isArray(this.iconBackground)) {\n
this.iconBackground.forEach((iconClass) => {\n this.renderer.addClass(this.toggler.nativeElement,
iconClass);\n });\n } else {\n this.renderer.addClass(this.toggler.nativeElement, this.iconBackground);\n
}\n }\n }\n\n\n ngOnInit() {\n const isDoubleNav = this.SideClass.split(' '); \n if
(isDoubleNav.indexOf('double-nav') !== -1) {\n this.doubleNav = true;\n } else {\n this.doubleNav =
false;\n }\n }\n\n\n ngAfterViewInit() {\n if (!this.containerInside) {\n const childrens =
Array.from(this.container.nativeElement.children);\n childrens.forEach(child => {\n
this.renderer.appendChild(this.navbar.nativeElement, child);\n this.container.nativeElement.remove();\n
});\n }\n\n if (this.el.nativeElement.children.length === 0) {\n this.el.nativeElement.remove();\n }\n
this.addToggleIconClasses();\n }\n\n\n toggle() {\n if (!this.collapsing) {\n if (this.shown) {\n
this.hide();\n } else {\n this.show();\n }\n }\n\n\n show() {\n this.shown = true;\n this.collapse =
false;\n this.collapsing = true;\n\n setTimeout(() => {\n this.height = this.el.nativeElement.scrollHeight;\n
this.renderer.setStyle(this.el.nativeElement, 'height', this.height + 'px');\n }, 0);\n\n\n setTimeout(() => {\n
this.collapsing = false;\n this.collapse = true;\n this.showClass = true;\n }, this.duration);\n }\n\n\n
hide() {\n if (this.shown) {\n this.shown = false;\n this.collapse = false;\n this.showClass = false;\n
this.collapsing

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= true;\n    setTimeout(() => {\n        this.renderer.setStyle(this.el.nativeElement, 'height', '0px');\n    }, 0);\n\n    setTimeout(() => {\n        this.collapsing = false;\n        this.collapse = true;\n    }, this.duration);\n    }\n}\n\n    get\n    displayStyle() {\n        if (!this.containerInside) {\n            return 'flex';\n        } else {\n            return '';\n        }\n    }\n\n    @HostListener('window:resize', ['$event']) onResize(event: any) {\n        let breakpoint = 0;\n\n        if\n        (this.SideClass.includes('navbar-expand-xl')) {\n            breakpoint = 1200;\n        } else if (this.SideClass.includes('navbar-\n        expand-lg')) {\n            breakpoint = 992;\n        } else if (this.SideClass.includes('navbar-expand-md')) {\n            breakpoint =\n            768;\n        } else if (this.SideClass.includes('navbar-expand-sm')) {\n            breakpoint = 576;\n        } else {\n            breakpoint =\n            event.target.innerWidth + 1;\n        }\n\n        if (event.target.innerWidth < breakpoint) {\n            if (!this.shown) {\n                this.collapse = false;\n                this.renderer.setStyle(this.el.nativeElement, 'height', '0px');\n                this.renderer.setStyle(this.el.nativeElement, 'opacity', '0');\n                setTimeout(() => {\n                    this.height =\n                    this.el.nativeElement.scrollHeight;\n                    this.collapse = true;\n                    this.renderer.setStyle(this.el.nativeElement,\n                    'opacity', '');\n                }, 4);\n            }\n        } else {\n            this.collapsing = false;\n            this.shown = false;\n            this.showClass\n            = false;\n            this.collapse = true;\n            this.renderer.setStyle(this.el.nativeElement, 'height', '');\n        }\n    }\n\n    @HostListener('document:scroll') onScroll() {\n        if (this.navbar.nativeElement.classList.contains('scrolling-\n        navbar')) {\n            if (window.pageYOffset > 120) {\n                this.renderer.addClass(this.navbar.nativeElement, 'top-nav-\n                collapse');\n            } else {\n                this.renderer.removeClass(this.navbar.nativeElement, 'top-nav-collapse');\n            }\n        }\n    }\n\n    ngAfterContentChecked() {\n        if (this.el.nativeElement.firstChild) {\n            if (this._itemsLength\n            !== this.el.nativeElement.firstChild.firstChild.children.length) {\n                this.height =\n                this.el.nativeElement.firstChild.firstChild.clientHeight;\n                this.renderer.setStyle(this.el.nativeElement, 'height', this.height + 'px');\n            }\n        }\n        this._itemsLength =\n        this.el.nativeElement.firstChild.firstChild.children.length;\n    }\n}\n\n", "import { Component }\nfrom '@angular/core';\n\n@Component({\n    selector: 'logo, mdb-navbar-brand',\n    template: '\n    <ng-content></ng-\n    content>\n    `)\n\nexport class LogoComponent {\n\n", "import { NavbarService } from\n'./navbar.service';\n\nimport { AfterContentInit, Component, ContentChildren, ElementRef, QueryList, EventEmitter,\nOutput } from '@angular/core';\nimport { RouterLinkWithHref } from '@angular/router';\nimport { AfterViewInit }\nfrom '@angular/core/src/metadata/lifecycle_hooks';\n\n@Component({\n    selector: 'navlinks',\n    template: '\n    <ng-content></ng-content>\n    `,\n)\n\nexport class NavlinksComponent implements AfterViewInit,\nAfterContentInit {\n    @ContentChildren(RouterLinkWithHref, { read: ElementRef, descendants: true })\n    links:\n    QueryList<ElementRef>;\n\n    @Output() linkClick = new EventEmitter<any>();\n\n    constructor( private\n    _navbarService: NavbarService) {\n    }\n\n    ngAfterContentInit() {\n        const that = this;\n\n        setTimeout(function\n        () {\n            that.links.forEach(function (element) {\n                element.nativeElement.onclick = function () {\n                    that._navbarService.setNavbarLinkClicks(\n                    );\n                };\n            }, 0);\n        }\n    }\n\n    ngAfterViewInit() {\n\n    }\n}\n\n", "import { LinksComponent } from './links.component';\nimport { LogoComponent } from\n'./logo.component';\nimport { NavbarService } from './navbar.service';\nimport { CommonModule } from\n'@angular/common';\nimport { NgModule } from '@angular/core';\nimport { NavbarComponent } from\n'./navbar.component';\nimport { NavlinksComponent } from './navlinks.component';\n\n@NgModule({\n    imports:\n    [CommonModule],\n    declarations: [NavbarComponent, LinksComponent, LogoComponent,\n    NavlinksComponent],\n    exports: [NavbarComponent, LinksComponent , LogoComponent, NavlinksComponent],\n    providers: [NavbarService]\n})\n\nexport class NavbarModule {\n\n", "import { Injectable } from\n'@angular/core';\n\n/**\n * Configuration service for the Popover directive.\n * You can inject this service, typically\n in your root component, and customize\n * the values of its properties in order to provide default values for all the\n * popovers used in the application.\n */\n\n @Injectable()\n export class PopoverConfig {\n\n /**\n * Placement of a\n popover. Accepts: 'top', 'bottom', 'left', 'right'\n */\n public placement = 'top';\n\n /**\n * Specifies\n events that should trigger. Supports a space separated list of\n * event names.\n */\n public triggers = 'click';\n\n /**\n * A selector specifying the element the popover should be appended to.\n * Currently only supports\n 'body'.\n */\n public container: string;\n }\n\n", "import { ChangeDetectionStrategy, Input, Component,\nHostBinding, OnInit } from '@angular/core';\nimport { PopoverConfig } from './popover.config';\nimport { isBs3 }\nfrom './utils/ng2-bootstrap-config';\n\n@Component({\n    selector: 'mdb-popover-container',\n    changeDetection:\n
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ChangeDetectionStrategy.OnPush,\n template: `<h3 class="popover-header" *ngIf="title">{{ title }}</h3>\n
<div class="popover-body">\n <ng-content></ng-content>\n </div>`)\nexport class
PopoverContainerComponent implements OnInit {\n\n@Input() public placement: string;\n @Input() public title:
string;\n\n@HostBinding('class.show') show = '!isBs3';\n @HostBinding('attr.role') role = 'tooltip';\n//
@HostBinding('class') class;\n@HostBinding('class') class: any;\n\n\npublic get isBs3(): boolean {\n return
isBs3();\n }\n\npublic constructor(config: PopoverConfig) {\n Object.assign(this, config);\n }\n\nngOnInit() {\n
this.class = 'popover-fadeIn popover in popover-' + this.placement + '-' + this.placement + ' bs-popover-' +
this.placement;\n }\n}\n", "import {\n Directive, Input, Output, EventEmitter, OnInit, OnDestroy, Renderer2,
ElementRef, TemplateRef,\n ViewContainerRef, HostListener\n} from '@angular/core';\nimport { PopoverConfig }
from './popover.config';\nimport { ComponentLoaderFactory } from '../utils/component-loader/component-
loader.factory';\nimport { ComponentLoader } from '../utils/component-loader/component-loader.class';\nimport
{ PopoverContainerComponent } from './popover-container.component';\n\n/**\n * A lightweight, extensible
directive for fancy popover creation.\n */\n@Directive({ selector: '[mdbPopover]', exportAs: 'bs-
mdbPopover'})\nexport class PopoverDirective implements OnInit, OnDestroy {\n /**\n * Content to be displayed
as popover.\n */\n @Input() public mdbPopover: string | TemplateRef<any>;\n /**\n * Title of a popover.\n
*/\n @Input() public mdbPopoverHeader: string;\n @Input() public popoverTitle: string;\n /**\n * Placement of
a popover. Accepts: 'top', 'bottom', 'left', 'right'\n */\n @Input() public placement: 'top' | 'bottom' | 'left' |
'right';\n /**\n * Specifies events that should trigger. Supports a space separated list of\n * event names.\n
*/\n @Input() public triggers: string;\n /**\n * A selector specifying the element the popover should be appended to.\n
*/\n * Currently only supports 'body'.\n */\n @Input() public container: string;\n\n /**\n * Returns whether or not
the popover is currently being shown\n */\n @Input()\n public get isOpen(): boolean {\n return
this._popover.isShown;\n }\n\n public set isOpen(value: boolean) {\n if (value) {\n this.show();\n } else {\n
this.hide();\n }\n }\n\n /**\n * Emits an event when the popover is shown\n */\n @Output() public onShown:
EventEmitter<any>;\n @Output() public shown: EventEmitter<any>;\n /**\n * Emits an event when the popover
is hidden\n */\n @Output() public onHidden: EventEmitter<any>;\n @Output() public hidden:
EventEmitter<any>;\n\n private _popover: ComponentLoader<PopoverContainerComponent>;\n\n public
constructor(_elementRef: ElementRef,\n _renderer: Renderer2,\n _viewContainerRef:
ViewContainerRef,\n _config: PopoverConfig,\n cis: ComponentLoaderFactory) {\n
this._popover = cis\n .createLoader<PopoverContainerComponent>(_elementRef, _viewContainerRef,
_renderer)\n .provide({ provide: PopoverConfig, useValue: _config});\n Object.assign(this, _config);\n
this.onShown = this._popover.onShown;\n this.shown = this._popover.onShown;\n this.onHidden =
this._popover.onHidden;\n this.hidden = this._popover.onHidden;\n }\n\n /**\n * Opens an elementâs popover.
This is considered a âmanualâ triggering of\n * the popover.\n */\n public show(): void | any {\n if
(this._popover.isShown) {\n return;\n }\n\n this._popover\n .attach(PopoverContainerComponent)\n
.to(this.container)\n .position({ attachment: this.placement})\n .show({\n content: this.mdbPopover,\n
placement: this.placement,\n title: this.mdbPopoverHeader || this.popoverTitle\n });\n this.isOpen = true;\n
}\n\n /**\n * Closes an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n
*/\n public hide(): void {\n if (this.isOpen) {\n this._popover.hide();\n this.isOpen = false;\n }\n }\n\n /**\n
* Toggles an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n public
toggle(): void {\n if (this.isOpen) {\n return this.hide();\n }\n\n this.show();\n }\n\n @HostListener('click',
['$event']) onclick(event: any) {\n if (this.triggers.toString().includes('focus')) {\n event.stopPropagation();\n
this.show();\n }\n }\n\n @HostListener('window:click') onblur() {\n if (this.triggers.toString().includes('focus')
&& this.isOpen) {\n this.hide();\n }\n }\n\n public ngOnInit(): any {\n this._popover.listen({\n triggers:
this.triggers,\n show: () => this.show()\n });\n }\n\n public dispose() {\n this._popover.dispose();\n }\n\n
public ngOnDestroy(): any {\n this._popover.dispose();\n }\n}\n", "import { NgModule, ModuleWithProviders }
from '@angular/core';\nimport { CommonModule } from '@angular/common';\nimport {
ComponentLoaderFactory } from '../utils/component-loader/component-loader.factory';\nimport {
PositioningService } from '../utils/positioning/positioning.service';\nimport { PopoverConfig } from

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selector: '[mdbTableRow]')\n})\nexport class MdbTableRowDirective implements OnInit, OnDestroy {\n\n  @Output() rowCreated = new EventEmitter<any>();\n  @Output() rowRemoved = new EventEmitter<any>();\n\n  constructor(private el: ElementRef) {\n    }\n\n  ngOnInit() {\n    this.rowCreated.emit({ created: true, el: this.el.nativeElement });\n  }\n\n  ngOnDestroy() {\n    this.rowRemoved.emit({ removed: true });\n  }\n\n}\n\n", "\n\nimport { Observable, Subject } from 'rxjs';\nimport { Injectable } from '@angular/core';\n\n@Injectable({\n  providedIn: 'root'\n})\nexport class MdbTableService {\n  private _dataSource: any = [];\n  private _dataSourceChanged: Subject<any> = new Subject<any>();\n  constructor() {\n    }\n\n  addRow(newRow: any) {\n    this.getDataSource().push(newRow);\n  }\n\n  addRowAfter(index: number, row: any) {\n    this.getDataSource().splice(index, 0, row);\n  }\n\n  removeRow(index: number) {\n    this.getDataSource().splice(index, 1);\n  }\n\n  rowRemoved(): Observable<boolean> {\n    const rowRemoved = Observable.create((observer: any) => {\n      observer.next(true);\n    });\n    return rowRemoved;\n  }\n\n  removeLastRow() {\n    this.getDataSource().pop();\n  }\n\n  getDataSource() {\n    return this._dataSource;\n  }\n\n  setDataSource(data: any) {\n    this._dataSource = data;\n    this._dataSourceChanged.next(this.getDataSource());\n  }\n\n  dataSourceChange(): Observable<any> {\n    return this._dataSourceChanged;\n  }\n\n  filterLocalDataBy(searchKey: any) {\n    return this.getDataSource().filter((obj: Array<any>) => {\n      return Object.keys(obj).some((key: any) => {\n        return (obj[key].toString().toLowerCase()).includes(searchKey);\n      });\n    });\n  }\n\n  searchLocalDataBy(searchKey: any) {\n    if (!searchKey) {\n      return this.getDataSource();\n    }\n\n    if (searchKey) {\n      return this.filterLocalDataBy(searchKey);\n    }\n  }\n\n  searchDataObservable(searchKey: any): Observable<any> {\n    const observable = Observable.create((observer: any) => {\n      observer.next(this.searchLocalDataBy(searchKey));\n    });\n    return observable;\n  }\n\n}\n\n", "\n\nimport {\n  Component, OnInit, Output, EventEmitter, Input, ChangeDetectorRef, OnChanges, SimpleChanges\n} from '@angular/core';\nimport { MdbTableService } from '../services/mdb-table.service';\nimport { Observable, Subject } from 'rxjs';\n\n@Component({\n  selector: 'mdb-table-pagination',\n  templateUrl: './mdb-table-pagination.component.html'\n})\nexport class MdbTablePaginationComponent implements OnInit, OnChanges {\n  @Input() searchPagination: boolean = false;\n  @Input() searchDataSource: any = null;\n  @Input() paginationAlign: string = "";\n  @Input() hideDescription: boolean = false;\n  @Input() maxVisibleItems: number = 10;\n  @Input() firstItemIndex: number = 0;\n  @Input() lastItemIndex: number = this.maxVisibleItems;\n  @Input() lastVisibleItemIndex: number = 5;\n  @Input() activePageNumber: number = 1;\n  @Input() allItemsLength: number = 0;\n  @Input() nextShouldBeDisabled: boolean = false;\n  @Input() previousShouldBeDisabled: boolean = true;\n  @Input() searchText: string = "";\n  @Input() pagination: Subject<{\n    first: number, last: number\n}> = new Subject<{\n    first: number, last: number\n}>();\n\n  @Output() nextPageClick = new EventEmitter<any>();\n  @Output() previousPageClick = new EventEmitter<any>();\n\n  constructor(\n    private tableService: MdbTableService,\n    private cdRef: ChangeDetectorRef\n  ) {\n    this.tableService.dataSourceChange().subscribe((data: any) => {\n      this.allItemsLength = data.length;\n      this.lastVisibleItemIndex = data.length;\n      this.calculateFirstItemIndex();\n      this.calculateLastItemIndex();\n      this.disableNextButton(data);\n      if (this.maxVisibleItems > this.allItemsLength) {\n        this.maxVisibleItems = this.allItemsLength;\n      }\n    });\n  }\n\n  ngOnInit() {\n    this.allItemsLength = this.tableService.getDataSource().length;\n  }\n\n  ngOnChanges(changes: SimpleChanges) {\n    const searchDataSource = changes['searchDataSource'];\n    if (searchDataSource.currentValue.length !== 0) {\n      this.allItemsLength = searchDataSource.currentValue.length;\n    }\n\n    if (this.lastVisibleItemIndex > this.allItemsLength) {\n      this.lastVisibleItemIndex = this.allItemsLength;\n    }\n\n    if (searchDataSource.currentValue.length === 0) {\n      this.firstItemIndex = 0;\n      this.lastItemIndex = 0;\n      this.lastVisibleItemIndex = 0;\n      this.allItemsLength = 0;\n    } else {\n      this.lastVisibleItemIndex = this.maxVisibleItems;\n    }\n\n    if (searchDataSource.currentValue.length <= this.maxVisibleItems) {\n      this.nextShouldBeDisabled = true;\n      this.lastVisibleItemIndex = searchDataSource.currentValue.length;\n    } else {\n      this.nextShouldBeDisabled = false;\n    }\n  }\n\n  setMaxVisibleItemsNumberTo(value: number) {\n    this.lastItemIndex = value;\n    this.lastVisibleItemIndex = value;\n    this.maxVisibleItems = value;\n  }\n\n  cdRef.detectChanges();\n\n  searchTextObs(): Observable<any> {\n    const observable = Observable.create((observer: any) => {\n      observer.next(this.searchText);\n    });\n    return observable;\n  }\n\n}\n\n";

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(this.triggers.toString().includes('focus')) {\n  event.stopPropagation();\n  this.show();\n } \n } \n\n
@HostListener('window:click') onblur() {\n  if (this.triggers.toString().includes('focus') && this.isOpen) {\n
this.hide();\n } \n } \n\n public ngOnInit(): void {\n  this._tooltip.listen({\n  triggers: this.triggers,\n  show: ()
=> this.show()\n });\n  this.tooltipChange.subscribe((value: any) => {\n  if (!value) {\n
this._tooltip.hide();\n } \n });\n } \n\n ngOnChanges(changes: SimpleChanges) {\n  if
(!changes['mdbTooltip'].isFirstChange()) {\n  this.tooltipChange.emit(this.mdbTooltip);\n } \n } \n\n
changePositionIfNotFit(): void {\n  if (this.placement === 'top' && this._elementRef.nativeElement.offsetTop <
(parseInt(this.customHeight, 10) + 16)) {\n  this.placement = 'bottom';\n } \n\n if (this.placement === 'bottom'
&& (this.getBottomOffset() as any) < (parseInt(this.customHeight, 10) + 32)) {\n  this.placement = 'top';\n } \n
}\n\n getBottomOffset() {\n  if (this.isBrowser) {\n  const windowHeight = window.innerHeight;\n  const
bottom = this._elementRef.nativeElement.getBoundingClientRect().bottom;\n  return windowHeight - bottom;\n
}\n } \n\n /**\n  * Toggles an elementâs tooltip. This is considered a âmanualâ triggering of\n  * the tooltip.\n
*\n  * public toggle(): void {\n  if (this.isOpen) {\n  return this.hide();\n } \n\n this.show();\n } \n\n /**\n  *
Opens an elementâs tooltip. This is considered a âmanualâ triggering of\n  * the tooltip.\n  *\n  * public
show(event?: any): void {\n  if (this.isOpen || this.isDisabled || this._delayTimeoutId || !this.mdbTooltip) {\n
return;\n } \n\n if (!this.customHeight) {\n  const elPosition = event ? event.target.getBoundingClientRect() :
this._elementRef.nativeElement.getBoundingClientRect();\n  if (this.placement === 'top' && elPosition.top < 40)
{\n  this.placement = 'bottom';\n } \n\n if (this.placement === 'bottom' && this.getBottomOffset() as any <
60) {\n  this.placement = 'top';\n } \n } else if (this.customHeight) {\n  this.changePositionIfNotFit();\n
}\n\n const showTooltip = () => this._tooltip\n  .attach(TooltipContainerComponent)\n  .to(this.container)\n
.position({attachment: this.placement})\n  .show({\n  content: this.mdbTooltip,\n  placement:
this.placement\n });\n\n if (this.delay) {\n  this._delayTimeoutId = setTimeout(() => {\n
showTooltip();\n }, this.delay);\n } else {\n  showTooltip();\n } \n } \n\n /**\n  * Closes an elementâs
tooltip. This is considered a âmanualâ triggering of\n  * the tooltip.\n  *\n  * public hide(): void {\n  if
(this._delayTimeoutId) {\n  clearTimeout(this._delayTimeoutId);\n  this._delayTimeoutId = undefined;\n
}\n\n if (!this._tooltip.isShown) {\n  return;\n } \n\n this._tooltip.instance.classMap.in = false;\n
setTimeout(() => {\n  this._tooltip.hide();\n }, this.fadeDuration);\n } \n\n public dispose() {\n
this._tooltip.dispose();\n } \n\n public ngOnDestroy(): void {\n  this._tooltip.dispose();\n } \n } \n\n", "import {
CommonModule } from '@angular/common';\nimport { NgModule, ModuleWithProviders } from
'@angular/core';\nimport { TooltipContainerComponent } from './tooltip.component';\nimport { TooltipDirective }
from './tooltip.directive';\nimport { TooltipConfig } from './tooltip.service';\nimport { ComponentLoaderFactory }
from './utils/component-loader/component-loader.factory';\nimport { PositioningService } from
'./utils/positioning/positioning.service';\n\n@NgModule({\n  imports: [CommonModule],\n  declarations:
[TooltipDirective, TooltipContainerComponent],\n  exports: [TooltipDirective],\n  entryComponents:
[TooltipContainerComponent]\n})\nexport class TooltipModule {\n  public static forRoot(): ModuleWithProviders
{\n  return {\n  ngModule: TooltipModule,\n  providers: [TooltipConfig, ComponentLoaderFactory,
PositioningService]\n  }; \n } \n } \n\n", "import { Directive, ElementRef, HostListener } from
'@angular/core';\n\n@Directive({\n  selector: '[mdbWavesEffect]'\n})\nexport class WavesDirective {\n  el:
ElementRef;\n\n  constructor(el: ElementRef) {\n  this.el = el;\n } \n\n  @HostListener('click', ['$event'])\n  public
click(event: any) {\n  // event.stopPropagation();\n\n  if (!this.el.nativeElement.classList.contains('disabled')) {\n\n
const button = this.el.nativeElement;\n  if (!button.classList.contains('waves-effect')) {\n  button.className
+= ' waves-effect';\n } \n\n  const xPos = event.clientX - button.getBoundingClientRect().left;\n  const yPos
= event.clientY - button.getBoundingClientRect().top;\n\n  const tmp = document.createElement('div');\n  tmp.className
+= ' waves-ripple waves-rippling';\n  const ripple = button.appendChild(tmp);\n\n  const top =
yPos + 'px';\n  const left = xPos + 'px';\n  tmp.style.top = top;\n  tmp.style.left = left;\n\n  const scale =
'scale(' + ((button.clientWidth / 100) * 3) + ') translate(0,0)';\n  tmp.style.webkitTransform = scale;\n
tmp.style.transform = scale;\n  tmp.style.opacity = '1';\n\n  const duration = 750;\n\n  tmp.style.webkitTransitionDuration = duration + 'ms';\n  tmp.style.transitionDuration = duration + 'ms';\n\n\n

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this.removeRipple(button, ripple);\n  }\n }\n\n removeRipple(button: any, ripple: any) {\n
ripple.classList.remove('waves-rippling');\n\n setTimeout(() => {\n  ripple.style.opacity = '0';\n\n
setTimeout(() => {\n  button.removeChild(ripple);\n  }, 750);\n  }, 200);\n\n\n }\n }\n", "import {
NgModule, ModuleWithProviders } from '@angular/core';\n\nimport { WavesDirective } from './waves-
effect.directive';\n\n@NgModule({\n  declarations: [WavesDirective],\n  exports: [WavesDirective]\n})\n\nexport
class WavesModule {\n  public static forRoot(): ModuleWithProviders {\n  return {ngModule: WavesModule,
providers: []};\n  }\n }\n }\n", "\n\n// free\n\nimport { ModuleWithProviders, NgModule, NO_ERRORS_SCHEMA } from
'@angular/core';\n\nimport { CardsFreeModule } from './cards/cards.module';\n\nimport { ButtonsModule } from
'./buttons/buttons.module';\n\nimport { NavbarModule } from './navbars/navbar.module';\n\nimport { DropdownModule
} from './dropdown/dropdown.module';\n\nimport { CarouselModule } from './carousel/carousel.module';\n\nimport {
ChartsModule } from './charts/chart.module';\n\nimport { CollapseModule } from
'./collapse/collapse.module';\n\nimport { ModalModule } from './modals/modal.module';\n\nimport { TooltipModule }
from './tooltip/tooltip.module';\n\nimport { PopoverModule } from './popover/popover.module';\n\nimport {
InputsModule } from './inputs/inputs.module';\n\nimport { WavesModule } from './waves/waves.module';\n\nimport {
IconsModule } from './icons/icon.module';\n\nimport { CheckboxModule } from
'./checkbox/checkbox.module';\n\nimport { TableModule } from './tables/tables.module';\n\nimport { BadgeModule }
from './badge/badge.module';\n\nimport { BreadcrumbModule } from './breadcrumbs/breadcrumb.module';\n\nimport {
InputUtilitiesModule } from './input-utilities/input-utilities.module';\n\n\nexport {\n  MdbErrorDirective,
MdbSuccessDirective, MdbValidateDirective, InputUtilitiesModule\n} from './input-utilities/index';\n\n\nexport {\n
MdbBreadcrumbComponent, MdbBreadcrumbItemComponent, BreadcrumbModule\n} from
'./breadcrumbs/index';\n\n\nexport {\n  MDBBadgeComponent, BadgeModule\n} from './badge/index';\n\n\nexport {\n
MdbTablePaginationComponent, MdbTableRowDirective, MdbTableScrollDirective,\n  MdbTableSortDirective,
MdbTableDirective, MdbTableService, TableModule\n} from './tables/index';\n\n\nexport {\n
CHECKBOX_VALUE_ACCESSOR, CheckboxComponent, CheckboxModule\n} from
'./checkbox/index';\n\n\nexport {\n  ButtonsModule, ButtonRadioDirective, ButtonCheckboxDirective,
MdbBtnDirective\n} from './buttons/index';\n\n\nexport {\n  CardsFreeModule,\n  MdbCardComponent,\n
MdbCardBodyComponent,\n  MdbCardImageComponent,\n  MdbCardTextComponent,\n
MdbCardTitleComponent,\n  MdbCardFooterComponent,\n  MdbCardHeaderComponent\n} from
'./cards/index';\n\n\nexport {\n  WavesModule, WavesDirective\n} from './waves/index';\n\n\nexport {\n  InputsModule,
MdbInputDirective, MdbInput\n} from './inputs/index';\n\n\nexport {\n  NavbarModule\n} from
'./navbars/index';\n\n\nexport {\n  BsDropdownConfig, BsDropdownContainerComponent, BsDropdownDirective,
BsDropdownMenuDirective,\n  DropdownModule, BsDropdownState, BsDropdownToggleDirective\n} from
'./dropdown/index';\n\n\nexport {\n  CarouselComponent, CarouselConfig, CarouselModule\n} from
'./carousel/index';\n\n\nexport {\n  ChartsModule, BaseChartDirective\n} from './charts/index';\n\n\nexport {\n
CollapseComponent, CollapseModule\n} from './collapse/index';\n\n\nexport {\n  ModalBackdropComponent,
ModalBackdropOptions, ModalDirective, ModalModule, ModalOptions, MDBModalService,\n  ModalContainerComponent, MDBModalRef\n} from './modals/index';\n\n\nexport {\n  TooltipConfig,
TooltipContainerComponent, TooltipDirective, TooltipModule\n} from './tooltip/index';\n\n\nexport {\n
PopoverConfig, PopoverContainerComponent, PopoverModule, PopoverDirective\n} from
'./popover/index';\n\n\nexport {\n  IconsModule, MdbIconComponent, FalDirective, FarDirective, FasDirective,
FabDirective\n} from './icons/index';\n\n\n\nconst MODULES = [\n  ButtonsModule,\n  CardsFreeModule,\n
WavesModule,\n  InputsModule,\n  NavbarModule,\n  DropdownModule,\n  CarouselModule,\n  ChartsModule,\n
CollapseModule,\n  ModalModule,\n  TooltipModule,\n  PopoverModule,\n  IconsModule,\n  CheckboxModule,\n
TableModule,\n  BadgeModule,\n  BreadcrumbModule,\n  InputUtilitiesModule\n];\n\n\n@NgModule({\n  imports:
[\n  ButtonsModule,\n  WavesModule.forRoot(),\n  InputsModule.forRoot(),\n  NavbarModule,\n
DropdownModule.forRoot(),\n  CarouselModule.forRoot(),\n  ChartsModule,\n  CollapseModule.forRoot(),\n
ModalModule.forRoot(),\n  TooltipModule.forRoot(),\n  PopoverModule.forRoot(),\n  IconsModule,\n
CardsFreeModule.forRoot(),\n  CheckboxModule,\n  TableModule,\n  BadgeModule,\n  BreadcrumbModule,\n

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AoG9B,YAAoB,WAAuB,EACjC,SAAoB,EACpB,iBAAmC,EACnC,IAA4B,EAC5B,OAAyB,EACzB,MAAuB;Q  
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card.component.ts","ng://angular-bootstrap-md/lib/cards/mdb-card-image.component.ts","ng://angular-bootstrap-md/lib/cards/mdb-card-header.component.ts","ng://angular-bootstrap-md/lib/cards/cards.module.ts","ng://angular-bootstrap-md/lib/utills/facade/browser.ts","ng://angular-bootstrap-md/lib/utills/ng2-bootstrap-config.ts","ng://angular-bootstrap-md/lib/utills/linked-list.class.ts","ng://angular-bootstrap-md/lib/carousel/carousel.config.ts","ng://angular-bootstrap-md/lib/carousel/carousel.component.ts","ng://angular-bootstrap-md/lib/carousel/slide.component.ts","ng://angular-bootstrap-md/lib/carousel/carousel.module.ts","ng://angular-bootstrap-md/lib/charts/chart.directive.ts","ng://angular-bootstrap-md/lib/charts/chart.module.ts","ng://angular-bootstrap-md/lib/checkbox/checkbox.component.ts","ng://angular-bootstrap-md/lib/checkbox/checkbox.module.ts","ng://angular-bootstrap-md/lib/collapse/collapse.component.ts","ng://angular-bootstrap-md/lib/collapse/collapse.module.ts","ng://angular-bootstrap-md/lib/utills/trigger.class.ts","ng://angular-bootstrap-md/lib/utills/triggers.ts","ng://angular-bootstrap-md/lib/utills/component-loader/content-ref.class.ts","ng://angular-bootstrap-md/lib/utills/component-loader/component-loader.class.ts","ng://angular-bootstrap-md/lib/utills/positioning/ng-positioning.ts","ng://angular-bootstrap-md/lib/utills/positioning/positioning.service.ts","ng://angular-bootstrap-md/lib/utills/component-loader/component-loader.factory.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown.config.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown.state.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown-container.component.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown.directive.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown-menu.directive.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown-toggle.directive.ts","ng://angular-bootstrap-md/lib/dropdown/dropdown.module.ts","ng://angular-bootstrap-md/lib/icons/icon.component.ts","ng://angular-bootstrap-md/lib/icons/directives/fal.directive.ts","ng://angular-bootstrap-md/lib/icons/directives/far.directive.ts","ng://angular-bootstrap-md/lib/icons/directives/fas.directive.ts","ng://angular-bootstrap-md/lib/icons/directives/fab.directive.ts","ng://angular-bootstrap-md/lib/icons/icon.module.ts","ng://angular-bootstrap-md/lib/input-utilities/error.directive.ts","ng://angular-bootstrap-md/lib/input-utilities/success.directive.ts","ng://angular-bootstrap-md/lib/input-utilities/validate.directive.ts","ng://angular-bootstrap-md/lib/input-utilities/input-utilities.module.ts","ng://angular-bootstrap-md/lib/inputs/equal-validator.directive.ts","ng://angular-bootstrap-md/lib/inputs/mdb-input.directive.ts","ng://angular-bootstrap-md/lib/inputs/input.directive.ts","ng://angular-bootstrap-md/lib/inputs/inputs.module.ts","ng://angular-bootstrap-md/lib/modals/modal.options.ts","ng://angular-bootstrap-md/lib/utills/utills.class.ts","ng://angular-bootstrap-md/lib/modals/modalBackdrop.component.ts","ng://angular-bootstrap-md/lib/modals/modal.directive.ts","ng://angular-bootstrap-md/lib/modals/modalService.config.ts","ng://angular-bootstrap-md/lib/modals/modalContainer.component.ts","ng://angular-bootstrap-md/lib/modals/modal.service.ts","ng://angular-bootstrap-md/lib/modals/modal.module.ts","ng://angular-bootstrap-md/lib/navbars/navbar.service.ts","ng://angular-bootstrap-md/lib/navbars/links.component.ts","ng://angular-bootstrap-md/lib/navbars/navbar.component.ts","ng://angular-bootstrap-md/lib/navbars/logo.component.ts","ng://angular-bootstrap-md/lib/navbars/navlinks.component.ts","ng://angular-bootstrap-md/lib/navbars/navbar.module.ts","ng://angular-bootstrap-md/lib/popover/popover.config.ts","ng://angular-bootstrap-md/lib/popover/popover-container.component.ts","ng://angular-bootstrap-md/lib/popover/popover.directive.ts","ng://angular-bootstrap-md/lib/popover/popover.module.ts","ng://angular-bootstrap-md/lib/tables/directives/mdb-table.directive.ts","ng://angular-bootstrap-md/lib/tables/directives/mdb-table-sort.directive.ts","ng://angular-bootstrap-md/lib/tables/directives/mdb-table-scroll.directive.ts","ng://angular-bootstrap-md/lib/tables/directives/mdb-table-row.directive.ts","ng://angular-bootstrap-md/lib/tables/services/mdb-table.service.ts","ng://angular-bootstrap-md/lib/tables/components/mdb-table-pagination.component.ts","ng://angular-bootstrap-md/lib/tables/tables.module.ts","ng://angular-bootstrap-md/lib/tooltip/tooltip.service.ts","ng://angular-bootstrap-md/lib/tooltip/tooltip.component.ts","ng://angular-bootstrap-md/lib/utills/decorators.ts","ng://angular-bootstrap-md/lib/tooltip/tooltip.directive.ts","ng://angular-bootstrap-md/lib/tooltip/tooltip.module.ts","ng://angular-bootstrap-md/lib/waves/waves-



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this.renderer.removeClass(this.el.nativeElement, 'btn');\n    this.renderer.addClass(this.el.nativeElement,
floatingClass);\n    }\n }\n}\n", "import { Directive, HostBinding, HostListener, Input, OnInit, forwardRef } from
'@angular/core';\nimport { ControlValueAccessor, NG_VALUE_ACCESSOR } from '@angular/forms';\n\n//
TODO: config: activeClass - Class to apply to the checked buttons\n\nexport const
CHECKBOX_CONTROL_VALUE_ACCESSOR: any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting:
forwardRef(() => ButtonCheckboxDirective),\n  multi: true\n};\n\n/**\n * Add checkbox functionality to any
element\n *^\n *@Directive({ selector: '[mdbCheckbox]', providers:
[CHECKBOX_CONTROL_VALUE_ACCESSOR] })\n *export class ButtonCheckboxDirective implements
ControlValueAccessor, OnInit {\n  /** Truthy value, will be set to ngModel *\n  @Input() public
btnCheckboxTrue: any = true;\n  /** Falsy value, will be set to ngModel *\n  @Input() public btnCheckboxFalse:
any = false;\n  @HostBinding('class.active') public state = false;\n  protected value: any;\n  protected isDisabled:
boolean;\n  protected onChange: any = Function.prototype;\n  protected onTouched: any = Function.prototype;\n  \n  // view -> model\n  @HostListener('click')\n  public onClick(): void {\n    if (this.isDisabled) {\n      return;\n    }\n    this.toggle(!this.state);\n    this.onChange(this.value);\n  }\n  public ngOnInit(): any {\n
this.toggle(this.trueValue === this.value);\n  }\n  protected get trueValue(): boolean {\n    return typeof
this.btnCheckboxTrue !== 'undefined'\n    ? this.btnCheckboxTrue\n    : true;\n  }\n  protected get falseValue():
boolean {\n    return typeof this.btnCheckboxFalse !== 'undefined'\n    ? this.btnCheckboxFalse\n    : false;\n  }\n  public toggle(state: boolean): void {\n    this.state = state;\n    this.value = this.state ? this.trueValue :
this.falseValue;\n  }\n  // ControlValueAccessor\n  // model -> view\n  public writeValue(value: any): void {\n
this.state = this.trueValue === value;\n    this.value = value ? this.trueValue : this.falseValue;\n  }\n  public
setDisabledState(isDisabled: boolean): void {\n    this.isDisabled = isDisabled;\n  }\n  public
registerOnChange(fn: (_: any) => {}): void {\n    this.onChange = fn;\n  }\n  public registerOnTouched(fn: () =>
{}): void {\n    this.onTouched = fn;\n  }\n}\n", "import { Directive, ElementRef, HostBinding, forwardRef,
HostListener, Input, OnInit, Renderer2 } from '@angular/core';\nimport { ControlValueAccessor,
NG_VALUE_ACCESSOR } from '@angular/forms';\n\nexport const RADIO_CONTROL_VALUE_ACCESSOR:
any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting: forwardRef(() => ButtonRadioDirective),\n  multi:
true\n};\n\n/**\n * Create radio buttons or groups of buttons.\n * A value of a selected button is bound to a variable
specified via ngModel.\n *^\n *@Directive({ selector: '[mdbRadio]', providers:
[RADIO_CONTROL_VALUE_ACCESSOR] })\n *export class ButtonRadioDirective implements
ControlValueAccessor, OnInit {\n  public onChange: any = Function.prototype;\n  public onTouched: any =
Function.prototype;\n  radioElementsArray: Array<any> = [];\n  /** Radio button value, will be set to `ngModel`
*\n  @Input() public mdbRadio: any;\n  /** If `true` â radio button can be unchecked *\n  @Input() public
uncheckable: boolean;\n  /** Current value of radio component or group *\n  @Input() public value: any;\n  \n  protected el: ElementRef;\n  @HostBinding('class.active')\n  public get isActive(): boolean {\n    return
this.mdbRadio === this.value;\n  }\n  // @HostBinding('class.active')\n  @HostListener('click', ['$event'])\n  public
onClick(event?: any): void {\n    try {\n      this.el.nativeElement.parentElement.childNodes.forEach((element: any)
=> {\n        this.radioElementsArray.push(element);\n      });\n      this.radioElementsArray.forEach(element => {\n
this.renderer.removeClass(element, 'active');\n      });\n      this.renderer.addClass(event.target, 'active');\n    } catch
(error) {\n    }\n    if (this.el.nativeElement.attributes.disabled) {\n      return;\n    }\n    if (this.uncheckable &&
this.mdbRadio === this.value) {\n      this.value = undefined;\n    } else {\n      this.value = this.mdbRadio;\n    }\n    this.onTouched();\n    this.onChange(this.value);\n  }\n  public constructor(el: ElementRef, private renderer:
Renderer2) {\n    this.el = el;\n  }\n  public ngOnInit(): void {\n    this.uncheckable = typeof this.uncheckable !==
'undefined';\n  }\n  public onBlur(): void {\n    this.onTouched();\n  }\n  // ControlValueAccessor\n  // model ->
view\n  public writeValue(value: any): void {\n    this.value = value;\n  }\n  public registerOnChange(fn: any):
void {\n    this.onChange = fn;\n  }\n  public registerOnTouched(fn: any): void {\n    this.onTouched = fn;\n  }\n}\n", "import { MdbBtnDirective } from './buttons.directive';\nimport { NgModule, ModuleWithProviders } from
'@angular/core';\nimport { ButtonCheckboxDirective } from './checkbox.directive';\nimport {
ButtonRadioDirective } from './radio.directive';\n\n@NgModule({\n  declarations: [ButtonCheckboxDirective,

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ButtonRadioDirective, MdbBtnDirective],\n exports: [ButtonCheckboxDirective, ButtonRadioDirective,
MdbBtnDirective]\n})\nexport class ButtonsModule {\n public static forRoot(): ModuleWithProviders {\n return
{ngModule: ButtonsModule, providers: []};\n }\n}\n", "import { Component, Input, ElementRef, Renderer2, OnInit
} from '@angular/core';\n\n@Component({\n selector: 'mdb-card-footer',\n templateUrl: './mdb-card-
footer.component.html',\n})\n\nexport class MdbCardFooterComponent implements OnInit {\n @Input() class:
string;\n constructor(private _el: ElementRef, private _r: Renderer2) {\n }\n\n ngOnInit() {\n
this._r.addClass(this._el.nativeElement, 'card-footer');\n if (this.class) {\n this.class.split('
').forEach((element: any) => {\n this._r.addClass(this._el.nativeElement, element);\n });\n }\n
}\n}\n", "\nimport { Component, OnInit, ElementRef, Renderer2 } from '@angular/core';\n\n@Component({\n
selector: 'mdb-card-title',\n templateUrl: './mdb-card-title.component.html',\n})\n\nexport class
MdbCardTitleComponent implements OnInit {\n\n constructor(private _el: ElementRef, private _r: Renderer2) {\n
\n }\n\n ngOnInit() {\n this._r.addClass(this._el.nativeElement, 'card-title');\n }\n}\n", "\nimport {
Component, Input } from '@angular/core';\n\n@Component({\n selector: 'mdb-card-text',\n templateUrl: './mdb-
card-text.component.html',\n})\n\nexport class MdbCardTextComponent {\n\n @Input() class:
string;\n}\n", "\nimport { Component, Input, ElementRef, Renderer2, OnInit, ViewEncapsulation } from
 '@angular/core';\n\n@Component({\n selector: 'mdb-card-body',\n templateUrl: './mdb-card-
body.component.html',\n encapsulation: ViewEncapsulation.None\n})\n\nexport class MdbCardBodyComponent
implements OnInit {\n @Input() class: string;\n\n @Input() set cascade(cascade: boolean) {\n if (cascade)
{\n this._r.addClass(this._el.nativeElement, 'card-body-cascade');\n }\n }\n\n constructor(private _el:
ElementRef, private _r: Renderer2) {\n\n }\n\n ngOnInit() {\n this._r.addClass(this._el.nativeElement, 'card-
body');\n if (this.class) {\n this.class.split(' ').forEach((element: any) => {\n
this._r.addClass(this._el.nativeElement, element);\n });\n }\n }\n}\n", "\nimport { Component, Input,
ElementRef, Renderer2, OnInit, ViewChild } from '@angular/core';\n\n@Component({\n selector: 'mdb-card',\n
templateUrl: './mdb-card.component.html',\n})\n\nexport class MdbCardComponent implements OnInit {\n\n
@Input() class: string;\n @Input() cascade: boolean;\n @Input() wider: boolean;\n\n @ViewChild('card') card:
ElementRef;\n\n @Input() set narrower(narrower: boolean) {\n if (narrower) {\n
this._r.addClass(this._el.nativeElement, 'narrower');\n }\n }\n\n @Input() set reverse(reverse: boolean) {\n
if (reverse) {\n this._r.addClass(this._el.nativeElement, 'reverse');\n }\n }\n\n @Input() set
dark(dark: boolean) {\n if (dark) {\n this._r.addClass(this._el.nativeElement, 'card-dark');\n }\n
}\n\n @Input() set bgColor(color: string) {\n if (color) {\n this._r.addClass(this.card.nativeElement,
color);\n }\n }\n\n @Input() set borderColor(color: string) {\n if (color) {\n
this._r.addClass(this.card.nativeElement, color);\n }\n }\n\n constructor(private _el: ElementRef, private _r:
Renderer2) {\n }\n\n ngOnInit() {\n this._r.addClass(this._el.nativeElement, 'card');\n if (this.cascade) {\n
this._r.addClass(this._el.nativeElement, 'card-cascade');\n }\n if (this.wider) {\n
this._r.addClass(this._el.nativeElement, 'wider');\n }\n if (this.narrower) {\n
this._r.addClass(this._el.nativeElement, 'narrower');\n }\n if (this.class) {\n this.class.split('
').forEach((element: any) => {\n this._r.addClass(this._el.nativeElement, element);\n });\n }\n
if (this._el.nativeElement.parentElement.classList.contains('card-deck')) {\n
this._r.addClass(this.card.nativeElement, 'w-100');\n this._r.addClass(this.card.nativeElement, 'mx-0');\n
}\n }\n}\n", "import { Component, Input } from '@angular/core';\n\n@Component({\n selector: 'mdb-card-
img',\n templateUrl: './mdb-card-image.component.html',\n})\n\nexport class MdbCardImageComponent {\n\n
@Input() src: string;\n @Input() alt: string;\n}\n", "import { Component, Input, OnInit, ElementRef, Renderer2 }
from '@angular/core';\n\n@Component({\n selector: 'mdb-card-header',\n templateUrl: './mdb-card-
header.component.html',\n})\n\nexport class MdbCardHeaderComponent implements OnInit {\n\n @Input() class:
string;\n constructor(private _el: ElementRef, private _r: Renderer2) {\n }\n\n ngOnInit() {\n
this._r.addClass(this._el.nativeElement, 'card-header');\n if (this.class) {\n this.class.split('
').forEach((element: any) => {\n this._r.addClass(this._el.nativeElement, element);\n });\n }\n
}\n}\n", "import { MdbCardFooterComponent } from './mdb-card-footer.component';\nimport {

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MdbCardTitleComponent } from './mdb-card-title.component';\nimport { MdbCardTextComponent } from './mdb-card-text.component';\nimport { MdbCardBodyComponent } from './mdb-card-body.component';\nimport { MdbCardComponent } from './mdb-card.component';\nimport { CommonModule } from '@angular/common';\nimport { NgModule, ModuleWithProviders } from '@angular/core';\nimport { MdbCardImageComponent } from './mdb-card-image.component';\nimport { MdbCardHeaderComponent } from './mdb-card-header.component';\n\n\n@NgModule({\n  imports: [CommonModule],\n  declarations: [\n    MdbCardComponent,\n    MdbCardBodyComponent,\n    MdbCardImageComponent,\n    MdbCardTextComponent,\n    MdbCardTitleComponent,\n    MdbCardFooterComponent,\n    MdbCardHeaderComponent\n  ],\n  exports: [\n    MdbCardComponent,\n    MdbCardBodyComponent,\n    MdbCardImageComponent,\n    MdbCardTextComponent,\n    MdbCardTitleComponent,\n    MdbCardFooterComponent,\n    MdbCardHeaderComponent\n  ]\n})\nexport class CardsFreeModule {\n  public static forRoot(): ModuleWithProviders {\n    return { ngModule: CardsFreeModule, providers: [] };\n  }\n}\n\n",/*tslint:disable */\n * @license\n * Copyright Google Inc. All Rights Reserved.\n * Use of this source code is governed by an MIT-style license that can be\n * found in the LICENSE file at\n https://angular.io/license\n * JS version of browser APIs. This library can only run in the browser.\n\n\nvar win = typeof window !== 'undefined' && window || <any>{};\n\nexport { win as window};\nexport var document = win.document;\nexport var location = win.location;\nexport var gc = win['gc'] ? () => win['gc']() : () => null;\nexport var performance = win['performance'] ? win['performance'] : null;\nexport const Event = win['Event'];\nexport const MouseEvent = win['MouseEvent'];\nexport const KeyboardEvent = win['KeyboardEvent'];\nexport const EventTarget = win['EventTarget'];\nexport const History = win['History'];\nexport const Location = win['Location'];\nexport const EventListener = win['EventListener'];\n\n",\nimport { window } from './facade/browser';\n\n\nexport function isBs3(): boolean {\n  return window.__theme === 'bs4';\n}\n\n",\nexport class LinkedList <T> {\n  // public length: = 0;\n  public length: any = 0;\n  protected head: any;\n  protected tail: any;\n  protected current: any;\n  protected asArray: T[] = [];\n\n  protected getNode(position: number): any {\n    if (this.length === 0 || position < 0 || position >= this.length) {\n      throw new Error('Position is out of the list');\n    }\n\n    let current = this.head;\n    for (let index = 0; index < position; index++) {\n      current = current.next;\n    }\n\n    return current;\n  }\n\n  protected createInternalArrayRepresentation(): void {\n    const outArray: any[] = [];\n    let current = this.head;\n\n    while (current) {\n      outArray.push(current.value);\n      current = current.next;\n    }\n\n    this.asArray = outArray;\n  }\n\n  // public get(position: number): T\n  public get(position: number): T | any {\n    if (this.length === 0 || position < 0 || position >= this.length) {\n      return void 0;\n    }\n\n    let current = this.head;\n\n    for (let index = 0; index < position; index++) {\n      current = current.next;\n    }\n\n    return current.value;\n  }\n\n  public add(value: T, position: number = this.length): void {\n    if (position < 0 || position > this.length) {\n      throw new Error('Position is out of the list');\n    }\n\n    const node = {\n      value: value as any,\n      next: undefined as any,\n      previous: undefined as any\n    };\n\n    if (this.length === 0) {\n      this.head = node;\n      this.tail = node;\n      this.current = node;\n    } else {\n      if (position === 0) {\n        // first node\n        node.next = this.head;\n        this.head.previous = node;\n        this.head = node;\n      } else if (position === this.length) {\n        // last node\n        this.tail.next = node;\n        node.previous = this.tail;\n        this.tail = node;\n      } else {\n        // node in middle\n        const currentPreviousNode = this.getNode(position - 1);\n        const currentNextNode = currentPreviousNode.next;\n        currentPreviousNode.next = node;\n        currentNextNode.previous = node;\n        node.previous = currentPreviousNode;\n        node.next = currentNextNode;\n      }\n\n    }\n\n    this.length++;\n    this.createInternalArrayRepresentation();\n  }\n\n  public remove(position: number = 0): void {\n    if (this.length === 0 || position < 0 || position >= this.length) {\n      throw new Error('Position is out of the list');\n    }\n\n    if (position === 0) {\n      // first node\n      this.head = this.head.next;\n\n      if (this.head) {\n        // there is no second node\n        this.head.previous = undefined;\n      } else {\n        // there is no second node\n        this.tail = undefined;\n      }\n    } else if (position === this.length - 1) {\n      // last node\n      this.tail = this.tail.previous;\n      this.tail.next = undefined;\n    } else {\n      // middle node\n      const removedNode = this.getNode(position);\n      removedNode.next.previous = removedNode.previous;\n      removedNode.previous.next = removedNode.next;\n    }\n\n    this.length--;\n  }\n}

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this.createInternalArrayRepresentation();\n }\n\n public set(position: number, value: T): void {\n  if (this.length\n === 0 || position < 0 || position >= this.length) {\n   throw new Error('Position is out of the list');\n }\n\n  const\n node = this.getNode(position);\n  node.value = value;\n  this.createInternalArrayRepresentation();\n }\n\n public\n toArray(): T[] {\n  return this.asArray;\n }\n\n public findAll(fn: any): any[] {\n  let current = this.head;\n  const result: any[] = [];\n  for (let index = 0; index < this.length; index++) {\n   if (fn(current.value, index)) {\n    result.push({index, value: current.value});\n   }\n   current = current.next;\n }\n  return result;\n }\n // Array\n methods overriding start\n public push(...args: T[]): number {\n  args.forEach((arg: any) => {\n   this.add(arg);\n });\n  return this.length;\n }\n\n // public pop(): T {\n  public pop(): T | any {\n   if (this.length === 0) {\n    return undefined;\n   }\n   const last = this.tail;\n   this.remove(this.length - 1);\n   return last.value;\n }\n\n public\n unshift(...args: T[]): number {\n  args.reverse();\n  args.forEach((arg: any) => {\n   this.add(arg, 0);\n });\n  return this.length;\n }\n\n // public shift(): T {\n  public shift(): T | any {\n   if (this.length === 0) {\n    return\n undefined;\n   }\n   const lastItem = this.head.value;\n   this.remove();\n   return lastItem;\n }\n\n public\n forEach(fn: any): void {\n  let current = this.head;\n  for (let index = 0; index < this.length; index++) {\n   fn(current.value, index);\n   current = current.next;\n }\n }\n\n public indexOf(value: T): number {\n  let\n current = this.head;\n  let position = 0;\n  for (let index = 0; index < this.length; index++) {\n   if\n (current.value === value) {\n    position = index;\n    break;\n   }\n   current = current.next;\n }\n  return position;\n }\n\n public some(fn: any): boolean {\n  let current = this.head;\n  let result = false;\n  while\n (current && !result) {\n   if (fn(current.value)) {\n    result = true;\n    break;\n   }\n   current =\n current.next;\n }\n  return result;\n }\n\n public every(fn: any): boolean {\n  let current = this.head;\n  let\n result = true;\n  while (current && result) {\n   if (!fn(current.value)) {\n    result = false;\n   }\n   current\n = current.next;\n }\n  return result;\n }\n\n public toString(): string {\n  return '[Linked List]';\n }\n\n // public\n find(fn: any): T {\n  public find(fn: any): T | any {\n   let current = this.head;\n   // let result: T;\n   let result: T |\n any;\n   for (let index = 0; index < this.length; index++) {\n    if (fn(current.value, index)) {\n     result =\n current.value;\n     break;\n    }\n    current = current.next;\n }\n   return result;\n }\n\n public findIndex(fn:\n any): number {\n  let current = this.head;\n  // let result: number;\n  let result: number | any;\n  for (let index =\n 0; index < this.length; index++) {\n   if (fn(current.value, index)) {\n    result = index;\n    break;\n   }\n   current\n = current.next;\n }\n  return result;\n }\n\n // Array methods overriding END\n}\n\n", "import { Injectable\n }\n from '@angular/core';\n\n @Injectable()\n\n export class CarouselConfig {\n  /** Default interval of auto changing of\n slides *\n  public interval = 5000;\n  /** Is loop of auto changing of slides can be paused *\n  public noPause =\n false;\n  /** Is slides can wrap from the last to the first slide *\n  public noWrap = false;\n  public keyboard =\n false;\n }\n\n", "import {\n Component,\n Input,\n OnDestroy,\n Output,\n EventEmitter,\n ElementRef,\n HostListener,\n Inject,\n PLATFORM_ID,\n AfterViewInit,\n ChangeDetectorRef\n } from\n '@angular/core';\n\n import { isBs3 } from './utils/ng2-bootstrap-config';\n\n import { LinkedList } from './utils/linked-\n list.class';\n\n import { SlideComponent } from './slide.component';\n\n import { CarouselConfig } from\n './carousel.config';\n\n import { isPlatformBrowser } from '@angular/common';\n\n\n export enum Direction {\n UNKNOWN, NEXT, PREV\n }\n\n\n /**\n * Base element to create carousel\n *\n @Component({\n selector: 'mdb-\n carousel',\n templateUrl: './carousel.component.html'\n })\n\n export class CarouselComponent implements\n OnDestroy, AfterViewInit {\n  SWIPE_ACTION = {LEFT: 'swipeleft', RIGHT: 'swiperight'};\n\n  protected\n _slides: LinkedList<SlideComponent> = new LinkedList<SlideComponent>();\n  public get slides():\n SlideComponent[] {\n   return this._slides.toArray();\n }\n\n  protected currentInterval: any;\n  protected isPlaying:\n boolean;\n  protected destroyed = false;\n  protected el: ElementRef | any = null;\n  protected animationEnd = true;\n  protected _currentActiveSlide: number | any;\n  isBrowser: any = false;\n  @Input() public noWrap: boolean;\n  @Input() public noPause: boolean;\n\n  @Input('isControls') public isControls = true;\n  @Input() public keyboard:\n boolean;\n\n  @Input('class') public class: String = '';\n  @Input('type') public type: String = '';\n\n  @Input('animation') public animation: String = '';\n  @Input() activeSlideIndex: number;\n\n\n  @Output() public\n activeSlideChange: EventEmitter<any> = new EventEmitter<any>(false);\n\n  @Input() public set\n activeSlide(index: number) {\n   if (this._slides.length && index !== this._currentActiveSlide) {\n    this._select(index);\n   }\n }\n\n  public get activeSlide(): number {\n   return this._currentActiveSlide;\n }\n\n\n

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protected _interval: number;\n\n public checkNavigation() {\n  if (this.type === 'carousel-multi-item') {\n
return false;\n  }\n  return true;\n  }\n\n public checkDots() {\n  if (this.type === 'carousel-thumbnails') {\n
return false;\n  }\n  return true;\n  }\n\n getImg(slide: any) {\n  return
slide.el.nativeElement.querySelector('img').src;\n  }\n\n @Input()\n public get interval(): number {\n  return
this._interval;\n  }\n\n public set interval(value: number) {\n  this._interval = value;\n  this.restartTimer();\n
}\n\n public get isBs4(): boolean {\n  return !isBs3();\n  }\n\n public constructor(\n  config: CarouselConfig,\n
el: ElementRef,\n  @Inject(PLATFORM_ID) platformId: string,\n  private cdRef: ChangeDetectorRef) {\n
this.isBrowser = isPlatformBrowser(platformId);\n  Object.assign(this, config);\n  this.el = el;\n  }\n\n public
ngOnDestroy(): void {\n  this.destroyed = true;\n  }\n\n public addSlide(slide: SlideComponent): void {\n
this._slides.add(slide);\n  if (this._slides.length === 1) {\n    this._currentActiveSlide = void 0;\n
this.activeSlide = 0;\n    this.play();\n  }\n  }\n\n ngAfterViewInit() {\n  if (this.activeSlideIndex) {\n
setTimeout(() => {\n    this._select(this.activeSlideIndex);\n    this.activeSlideChange.emit({'relatedTarget':
this.activeSlide});\n  }, 0);\n  }\n  }\n\n public removeSlide(slide: SlideComponent): void {\n  const remIndex
= this._slides.indexOf(slide);\n\n  if (this._currentActiveSlide === remIndex) {\n\n    let nextSlideIndex: number |
any = void 0;\n    if (this._slides.length > 1) {\n      nextSlideIndex = !this.isLast(remIndex) ? remIndex : \n
this.noWrap ? remIndex - 1 : 0;\n    }\n    this._slides.remove(remIndex);\n\n    setTimeout(() => {\n
this._select(nextSlideIndex);\n  }, 0);\n  } else {\n    this._slides.remove(remIndex);\n    const
currentSlideIndex = this.getCurrentSlideIndex();\n    setTimeout(() => {\n      this._currentActiveSlide =
currentSlideIndex;\n      this.activeSlideChange.emit(this._currentActiveSlide);\n    }, 0);\n  }\n  }\n\n
swipe(action = this.SWIPE_ACTION.RIGHT) {\n  if (action === this.SWIPE_ACTION.RIGHT) {\n
this.previousSlide();\n    this.cdRef.markForCheck();\n  }\n\n  if (action === this.SWIPE_ACTION.LEFT) {\n
this.nextSlide();\n    this.cdRef.markForCheck();\n  }\n  }\n\n public nextSlide(force: boolean = false) {\n  if
(this.animation === 'slide') {\n    this.pause();\n    const direction = Direction.NEXT;\n
this.slideAnimation(this.findNextSlideIndex(direction, force), direction);\n    this.cdRef.markForCheck();\n  }
else if (this.animation === 'fade') {\n    this.pause();\n
this.fadeAnimation(this.findNextSlideIndex(Direction.NEXT, force));\n    this.cdRef.markForCheck();\n  } else
{\n    this.activeSlide = this.findNextSlideIndex(Direction.NEXT, force);\n    this.cdRef.markForCheck();\n  }\n
if (!this.animation) {\n    this.activeSlideChange.emit({'direction': 'Next', 'relatedTarget': this.activeSlide});\n
  }\n  }\n\n public previousSlide(force: boolean = false): void {\n  if (this.animation === 'slide') {\n
this.pause();\n    const direction = Direction.PREV;\n    this.slideAnimation(this.findNextSlideIndex(direction, force), direction);\n
    this.cdRef.markForCheck();\n  } else if (this.animation === 'fade') {\n    this.pause();\n
this.fadeAnimation(this.findNextSlideIndex(Direction.PREV, force));\n    this.cdRef.markForCheck();\n  } else
{\n    this.activeSlide = this.findNextSlideIndex(Direction.PREV, force);\n    this.cdRef.markForCheck();\n  }\n
if (!this.animation) {\n    this.activeSlideChange.emit({'direction': 'Prev', 'relatedTarget': this.activeSlide});\n
  }\n  }\n\n protected fadeAnimation(goToIndex: number) {\n  const goToSlide = this._slides.get(goToIndex);\n\n  if
(this.animationEnd) {\n    this.animationEnd = false;\n\n    goToSlide.directionNext = true;\n    if
(this.isBrowser) {\n      setTimeout(() => {\n        goToSlide.directionNext = false;\n        this.animationEnd =
true;\n        this.activeSlide = goToIndex;\n        this.activeSlideChange.emit({'direction': 'Next', 'relatedTarget':
this.activeSlide});\n      }, 0);\n    }\n  }\n  }\n\n protected slideAnimation(goToIndex: number, direction: any) {\n\n  const currentSlide =
this._slides.get(this._currentActiveSlide);\n  const goToSlide = this._slides.get(goToIndex);\n\n  if
(this.animationEnd) {\n    if (direction === Direction.NEXT) {\n      this.animationEnd = false;\n
goToSlide.directionNext = true;\n      if (this.isBrowser) {\n        setTimeout(() => {\n
goToSlide.directionLeft = true;\n          currentSlide.directionLeft = true;\n          this.cdRef.markForCheck();\n
        }, 100);\n      }\n    }\n\n    if (direction === Direction.PREV) {\n      this.animationEnd = false;\n
goToSlide.directionPrev = true;\n      if (this.isBrowser) {\n        setTimeout(() => {\n
goToSlide.directionRight = true;\n          currentSlide.directionRight = true;\n          this.cdRef.markForCheck();\n
        }, 100);\n      }\n    }\n\n    if (this.isBrowser) {\n      setTimeout(() => {\n        goToSlide.directionLeft =

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false;\n      goToSlide.directionNext = false;\n      currentSlide.directionLeft = false;\n      currentSlide.directionNext = false;\n      goToSlide.directionRight = false;\n      goToSlide.directionPrev = false;\n      currentSlide.directionRight = false;\n      currentSlide.directionPrev = false;\n      this.animationEnd = true;\n      this.activeSlide = goToIndex;\n      let directionName;\n      if (direction === Direction.NEXT) {\n        directionName = 'Next';\n      } else if (direction === Direction.PREV) {\n        directionName = 'Prev';\n      }\n      this.activeSlideChange.emit({'direction': directionName, 'relatedTarget': this.activeSlide});\n      this.play();\n      this.cdRef.markForCheck();\n    }, 700);\n  }\n}\n\n public selectSlide(index: number): void {\n  this.pause();\n  if (this.animation === 'slide') {\n    if (this.activeSlide < index) {\n      this.slideAnimation(index, Direction.NEXT);\n    } else if (this.activeSlide > index) {\n      this.slideAnimation(index, Direction.PREV);\n    } else if (this.animation === 'fade') {\n      if (index !== this.activeSlide) {\n        this.fadeAnimation(index);\n      }\n    }\n    this.play();\n  }\n}\n\n @HostListener('mouseleave') play() {\n  if (!this.isPlaying) {\n    this.isPlaying = true;\n    this.restartTimer();\n  }\n}\n\n @HostListener('mouseenter') pause() {\n  if (!this.noPause) {\n    this.isPlaying = false;\n    this.resetTimer();\n  }\n}\n\n public getCurrentSlideIndex(): number {\n  return this._slides.findIndex((slide: SlideComponent) => slide.active);\n}\n\n public isLast(index: number): boolean {\n  return index + 1 >= this._slides.length;\n}\n\n private findNextSlideIndex(direction: Direction, force: boolean): any {\n  let nextSlideIndex = 0;\n  if (!force && (this.isLast(this.activeSlide) && direction !== Direction.PREV && this.noWrap)) {\n    return void 0;\n  }\n  switch (direction) {\n    case Direction.NEXT:\n      nextSlideIndex = (!this.isLast(this._currentActiveSlide)) ? this._currentActiveSlide + 1 :\n        (!force && this.noWrap) ? this._currentActiveSlide : 0;\n      break;\n    case Direction.PREV:\n      nextSlideIndex = (this._currentActiveSlide > 0) ? this._currentActiveSlide - 1 :\n        (!force && this.noWrap) ? this._currentActiveSlide : this._slides.length - 1;\n      break;\n    default:\n      throw new Error('Unknown direction');\n  }\n  return nextSlideIndex;\n}\n\n private _select(index: number): void {\n  if (isNaN(index)) {\n    this.pause();\n    return;\n  }\n  const currentSlide = this._slides.get(this._currentActiveSlide);\n  if (currentSlide) {\n    currentSlide.active = false;\n  }\n  const nextSlide = this._slides.get(index);\n  if (nextSlide) {\n    this._currentActiveSlide = index;\n    nextSlide.active = true;\n    this.activeSlide = index;\n  }\n}\n\n private restartTimer(): any {\n  this.resetTimer();\n  if (this.isBrowser) {\n    const interval = +this.interval;\n    if (!isNaN(interval) && interval > 0) {\n      this.currentInterval = setInterval(\n        () => {\n          const nInterval = +this.interval;\n          if (this.isPlaying && !isNaN(this.interval) && nInterval > 0 && this.slides.length) {\n            this.nextSlide();\n          } else {\n            this.pause();\n          }\n        },\n        interval);\n    }\n  }\n}\n\n private resetTimer(): void {\n  if (this.isBrowser) {\n    if (this.currentInterval) {\n      clearInterval(this.currentInterval);\n      this.currentInterval = void 0;\n    }\n  }\n}\n\n protected hasClass(el: any, className: any) {\n  if (el.classList) {\n    return el.classList.contains(className);\n  } else {\n    return !!el.className.match(new RegExp('(\\s|^)' + className + '(\\s|$)'));\n  }\n}\n\n protected classAdd(el: any, className: any) {\n  if (el.classList) {\n    el.classList.add(className);\n  } else if (!this.hasClass(el, className)) {\n    el.className += ' ' + className;\n  }\n}\n\n protected removeClass(el: any, className: any) {\n  if (el.classList) {\n    el.classList.remove(className);\n  } else if (this.hasClass(el, className)) {\n    const reg = new RegExp('(\\s|^)' + className + '(\\s|$)');\n    el.className = el.className.replace(reg, ' ');\n  }\n}\n\n @HostListener('keyup', ['$event']) keyboardControl(event: KeyboardEvent) {\n  if (this.keyboard) {\n    if (event.keyCode === 39) {\n      this.nextSlide();\n    }\n    if (event.keyCode === 37) {\n      this.previousSlide();\n    }\n  }\n}\n\n @HostListener('click') focus() {\n  this.el.nativeElement.focus();\n}\n\n", "import { Component, HostBinding, OnDestroy, Input, OnInit, ElementRef } from '@angular/core';\nimport { CarouselComponent } from './carousel.component';\n@Component({\n  selector: 'mdb-slide, mdb-carousel-item',\n  template: `\n    <ng-content></ng-content>\n  `})\nexport class SlideComponent implements OnInit, OnDestroy {\n  /** Is current slide active */\n  @HostBinding('class.active')\n  @Input() public active: boolean;\n  @HostBinding('class.animated') animated = false;\n  @HostBinding('class.carousel-item-next') directionNext = false;\n  @HostBinding('class.carousel-item-left') directionLeft = false;\n  @HostBinding('class.carousel-item-prev') directionPrev = false;\n}

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@HostBinding('class.carousel-item-right') directionRight = false;\n /** Wraps element by appropriate CSS classes
*\n @HostBinding('class.carousel-item')\n\n /** Link to Parent(container-collection) component *\n // public
carousel: CarouselComponent;\n // public el: ElementRef = null;\n public el: ElementRef | any = null;\n\n public
constructor(public carousel: CarouselComponent, el: ElementRef) {\n // this.carousel = carousel;\n this.el = el;\n}
\n\n /** Fires changes in container collection after adding a new slide instance *\n public ngOnInit(): void {\n
this.carousel.addSlide(this);\n }\n\n /** Fires changes in container collection after removing of this slide instance
*\n public ngOnDestroy(): void {\n this.carousel.removeSlide(this);\n }\n\n","import { CommonModule } from
'@angular/common';\nimport { NgModule, ModuleWithProviders } from '@angular/core';\nimport {
CarouselComponent } from './carousel.component';\nimport { SlideComponent } from './slide.component';\nimport
{ CarouselConfig } from './carousel.config';\n\n@NgModule({\n imports: [CommonModule],\n declarations:
[SlideComponent, CarouselComponent],\n exports: [SlideComponent, CarouselComponent],\n providers:
[CarouselConfig]\n})\nexport class CarouselModule {\n public static forRoot(): ModuleWithProviders {\n return
{ngModule: CarouselModule, providers: []};\n }\n\n","import {\n OnDestroy,\n OnInit,\n OnChanges,\n
EventEmitter,\n ElementRef,\n Input,\n Output,\n SimpleChanges,\n Directive\n} from
'@angular/core';\nimport { Color } from './color.service';\nimport { Colors } from './colors.service';\nimport {
isPlatformBrowser } from '@angular/common';\nimport { PLATFORM_ID, Inject } from '@angular/core';\n//
import * as Chart from 'chart.js';\ndeclare var Chart: any;\n@Directive({ selector: 'canvas[mdbChart]', exportAs:
'mdb-base-chart' })\nexport class BaseChartDirective implements OnDestroy, OnChanges, OnInit, Colors {\n
public static defaultColors: Array<number[]> = [\n [255, 99, 132],\n [54, 162, 235],\n [255, 206, 86],\n [231,
233, 237],\n [75, 192, 192],\n [151, 187, 205],\n [220, 220, 220],\n [247, 70, 74],\n [70, 191, 189],\n
[253, 180, 92],\n [148, 159, 177],\n [77, 83, 96]\n ];\n\n @Input() public data: number[] | any[];\n @Input()
public datasets: any[];\n @Input() public labels: Array<any> = [];\n @Input() public options: any = {\n legend: {
display: false }\n };;\n @Input() public chartType: string;\n @Input() public colors: Array<any>;\n @Input()
public legend = false;\n\n @Output() public chartClick: EventEmitter<any> = new EventEmitter();\n @Output()
public chartHover: EventEmitter<any> = new EventEmitter();\n\n public ctx: any;\n public chart: any;\n cvs:
any;\n initFlag = false;\n\n element: ElementRef;\n isBrowser: any = false;\n public constructor(element:
ElementRef, @Inject(PLATFORM_ID) platformId: string) {\n this.element = element;\n this.isBrowser =
isPlatformBrowser(platformId);\n }\n\n public ngOnInit(): any {\n if (this.isBrowser) {\n this.ctx =
this.element.nativeElement.getContext('2d');\n this.cvs = this.element.nativeElement;\n this.initFlag = true;\n
if (this.data || this.datasets) {\n this.refresh();\n }\n }\n }\n\n public ngOnChanges(changes:
SimpleChanges): void {\n if (this.initFlag) {\n // Check if the changes are in the data or datasets\n if
((changes.hasOwnProperty('data') || changes.hasOwnProperty('datasets')) && !changes.hasOwnProperty('labels'))
{\n if (changes['data']) {\n this.updateChartData(changes['data'].currentValue);\n } else {\n
this.updateChartData(changes['datasets'].currentValue);\n }\n\n this.chart.update();\n } else {\n //
otherwise rebuild the chart\n this.refresh();\n }\n }\n }\n\n public ngOnDestroy(): any {\n if (this.chart)
{\n this.chart.destroy();\n this.chart = void 0;\n }\n }\n\n public getChartBuilder(ctx: any/*,
data: Array<any>, options: any*/): any {\n const datasets: any = this.getDatasets();\n const options: any =
Object.assign({}, this.options);\n if (this.legend === false) {\n options.legend = { display: false };;\n }\n //
hook for onHover and onClick events\n options.hover = options.hover || {};\n if (!options.hover.onHover) {\n
options.hover.onHover = (event: any, active: Array<any>) => {\n if (active && active.length) {\n
this.chartHover.emit({ event, active });\n }\n };;\n }\n\n if (!options.onClick) {\n options.onClick =
(event: any, active: Array<any>) => {\n this.chartClick.emit({ event, active });\n };;\n }\n\n const opts =
{\n type: this.chartType,\n data: {\n labels: this.labels,\n datasets: datasets\n },\n options:
options\n };;\n\n return new Chart(ctx, opts);\n }\n\n private updateChartData(newDataValues: number[] |
any[]): void {\n if (Array.isArray(newDataValues[0].data)) {\n this.chart.data.datasets.forEach((dataset: any, i:
number) => {\n dataset.data = newDataValues[i].data;\n if (newDataValues[i].label) {\n
dataset.label = newDataValues[i].label;\n }\n });\n } else {\n this.chart.data.datasets[0].data =
newDataValues;\n }\n }\n\n private getDatasets(): any {\n let datasets: any = void 0;\n // in case if datasets is

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constructor(private _viewControllerRef: ViewControllerRef,\n    private _renderer: Renderer2,\n    private\n    _elementRef: ElementRef,\n    private _injector: Injector,\n    private _componentFactoryResolver:\n    ComponentFactoryResolver,\n    private _ngZone: NgZone,\n    private _applicationRef: ApplicationRef,\n    private _posService: PositioningService) {\n    }\n\n    public attach(compType: Type<T>): ComponentLoader<T>\n    {\n        this._componentFactory = this._componentFactoryResolver\n        .resolveComponentFactory<T>(compType);\n        return this;\n    }\n\n    // todo: add behaviour: to target element,\n    `body`, custom element\n    public to(container?: string): ComponentLoader<T> {\n        this.container = container ||\n        this.container;\n        return this;\n    }\n\n    public position(opts?: PositioningOptions | any):\n    ComponentLoader<T> {\n        this.attachment = opts.attachment || this.attachment;\n        this._elementRef =\n        opts.target as ElementRef || this._elementRef;\n        return this;\n    }\n\n    public provide(provider:\n    StaticProvider): ComponentLoader<T> {\n        this._providers.push(provider);\n        return this;\n    }\n\n    // todo:\n    appendChild to element or document.querySelector(this.container)\n    public show(opts: { content?: string |  
    TemplateRef<any>, data?: any, [key: string]: any } = {}): ComponentRef<T> {\n        this._subscribePositioning();\n        this._innerComponent = null;\n        if (!this._componentRef) {\n            this.onBeforeShow.emit();\n            this._contentRef = this._getContentRef(opts.content, opts.data);\n            const injector = Injector.create({ providers:\n            this._providers, parent: this._injector });\n            this._componentRef = this._componentFactory.create(injector,\n            this._contentRef.nodes);\n            this._applicationRef.attachView(this._componentRef.hostView);\n            this.instance = this._componentRef.instance;\n            Object.assign(this._componentRef.instance, opts);\n            if\n            (this.container instanceof ElementRef) {\n                this.container.nativeElement\n                .appendChild(this._componentRef.location.nativeElement);\n            }\n            if (this.container === 'body' &&\n            typeof document !== 'undefined') {\n                document.querySelector(this.container as string | any)\n                .appendChild(this._componentRef.location.nativeElement);\n            }\n            if (!this.container &&\n            this._elementRef && this._elementRef.nativeElement.parentElement) {\n                this._elementRef.nativeElement.parentElement\n                .appendChild(this._componentRef.location.nativeElement);\n            }\n            // we need to manually invoke change\n            detection since events registered\n            // via\n            // Renderer::listen() are not picked up by change detection with\n            the\n            // OnPush strategy\n            if (this._contentRef.componentRef) {\n                this._innerComponent =\n                this._contentRef.componentRef.instance;\n                this._contentRef.componentRef.changeDetectorRef.markForCheck();\n                this._contentRef.componentRef.changeDetectorRef.detectChanges();\n            }\n            this._componentRef.changeDetectorRef.markForCheck();\n            this._componentRef.changeDetectorRef.detectChanges();\n            this.onShown.emit(this._componentRef.instance);\n        }\n        return this._componentRef;\n    }\n\n    public\n    hide(): ComponentLoader<T> {\n        if (!this._componentRef) {\n            return this;\n        }\n        this.onBeforeHide.emit(this._componentRef.instance);\n        const componentEl =\n        this._componentRef.location.nativeElement;\n        componentEl.parentNode.removeChild(componentEl);\n        if\n        (this._contentRef.componentRef) {\n            this._contentRef.componentRef.destroy();\n        }\n        this._componentRef.destroy();\n        if (this._viewControllerRef && this._contentRef.viewRef) {\n            this._viewControllerRef.remove(this._viewControllerRef.indexOf(this._contentRef.viewRef));\n        }\n        this._contentRef = null;\n        this._componentRef = null;\n        this.onHidden.emit();\n        return this;\n    }\n\n    public toggle(): void | any {\n        if (this.isShown) {\n            this.hide();\n            return;\n        }\n        this.show();\n    }\n\n    public dispose(): void {\n        if (this.isShown) {\n            this.hide();\n        }\n        this._unsubscribePositioning();\n        if (this._unregisterListenersFn) {\n            this._unregisterListenersFn();\n        }\n    }\n\n    public listen(listenOpts: ListenOptions): ComponentLoader<T> {\n        this.triggers =\n        listenOpts.triggers || this.triggers;\n        listenOpts.target = listenOpts.target || this._elementRef;\n        listenOpts.show = listenOpts.show || (() => this.show());\n        listenOpts.hide = listenOpts.hide || (() =>\n        this.hide());\n        listenOpts.toggle = listenOpts.toggle || (() => this.isShown\n        ? listenOpts.hide()\n        : listenOpts.show());\n        this._unregisterListenersFn = listenToTriggers(\n        this._renderer,\n
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listenOpts.target.nativeElement,\n      this.triggers,\n      listenOpts.show,\n      listenOpts.hide,\n      listenOpts.toggle);\n      return this;\n    }\n\n    public getInnerComponent(): ComponentRef<T> {\n      return this._innerComponent;\n    }\n\n    private _subscribePositioning(): void | any {\n      if\n      (this._zoneSubscription || !this.attachment) {\n        return;\n      }\n      this._zoneSubscription =\n      this._ngZone\n      .onStable.subscribe(() => {\n        if (!this._componentRef) {\n          return;\n        }\n        this._posService.position({\n          element: this._componentRef.location,\n          target: this._elementRef,\n          attachment: this.attachment,\n          appendToBody: this.container === 'body'\n        });\n      });\n    }\n\n    private _unsubscribePositioning(): void | any {\n      if (!this._zoneSubscription) {\n        return;\n      }\n      this._zoneSubscription.unsubscribe();\n      this._zoneSubscription = null;\n    }\n\n    private\n    _getContentRef(content: string | TemplateRef<any> | any, data?: any): ContentRef {\n      if (!content) {\n        return new ContentRef([]);\n      }\n      if (content instanceof TemplateRef) {\n        if\n        (this._viewContainerRef) {\n          const viewRef =\n          this._viewContainerRef.createEmbeddedView<TemplateRef<T>>(content);\n          return new\n          ContentRef([viewRef.rootNodes], viewRef);\n        }\n        const viewRef =\n        content.createEmbeddedView({});\n        this._applicationRef.attachView(viewRef);\n        return new\n        ContentRef([viewRef.rootNodes], viewRef);\n      }\n      if (typeof content === 'function') {\n        const\n        contentCmptFactory = this._componentFactoryResolver.resolveComponentFactory(content);\n        const\n        modalContentInjector = Injector.create({ providers: this._providers, parent: this._injector});\n        const\n        componentRef = contentCmptFactory.create(modalContentInjector);\n        Object.assign(componentRef.instance,\n        data);\n        this._applicationRef.attachView(componentRef.hostView);\n        return new\n        ContentRef([[componentRef.location.nativeElement]], componentRef.hostView, componentRef);\n      }\n      return new ContentRef([[this._renderer.createText(`${content}`)]]);\n    }\n\n    /**\n     * @copyright Valor\n     * @copyright Angular ng-bootstrap team\n     * /\n     * previous version: https://github.com/angular-\n     * ui/bootstrap/blob/07c31d0731f7cb068a1932b8e01d2312b796b4ec/src/position/position.js\n     * tslint:disable\n     */\n    export\n    class Positioning {\n      public position(element: HTMLElement, round = true): ClientRect {\n        let elPosition:\n        ClientRect;\n        let parentOffset: ClientRect = { width: 0, height: 0, top: 0, bottom: 0, left: 0, right: 0};\n        if\n        (this.getStyle(element, 'position') === 'fixed') {\n          const bcRect = element.getBoundingClientRect();\n          elPosition = {\n            width: bcRect.width,\n            height: bcRect.height,\n            top: bcRect.top,\n            bottom:\n            bcRect.bottom,\n            left: bcRect.left,\n            right: bcRect.right\n          }; \n        } else {\n          const offsetParentEl =\n          this.offsetParent(element);\n          elPosition = this.offset(element, false);\n          if (offsetParentEl !==\n          document.documentElement) {\n            parentOffset = this.offset(offsetParentEl, false);\n          }\n          parentOffset.top += offsetParentEl.clientTop;\n          parentOffset.left += offsetParentEl.clientLeft;\n        }\n        elPosition.top -= parentOffset.top;\n        elPosition.bottom -= parentOffset.top;\n        elPosition.left -=\n        parentOffset.left;\n        elPosition.right -= parentOffset.left;\n        if (round) {\n          elPosition.top =\n          Math.round(elPosition.top);\n          elPosition.bottom = Math.round(elPosition.bottom);\n          elPosition.left =\n          Math.round(elPosition.left);\n          elPosition.right = Math.round(elPosition.right);\n        }\n        return elPosition;\n      }\n\n      public offset(element: HTMLElement, round = true): ClientRect {\n        const elBcr =\n        element.getBoundingClientRect();\n        const viewportOffset = {\n          top: window.pageYOffset -\n          (document.documentElement as any).clientTop,\n          left: window.pageXOffset - (document.documentElement as\n          any).clientLeft\n        }; \n        let elOffset = {\n          height: elBcr.height || element.offsetHeight,\n          width:\n          elBcr.width || element.offsetWidth,\n          top: elBcr.top + viewportOffset.top,\n          bottom: elBcr.bottom +\n          viewportOffset.top,\n          left: elBcr.left + viewportOffset.left,\n          right: elBcr.right + viewportOffset.left\n        }; \n        if (round) {\n          elOffset.height = Math.round(elOffset.height);\n          elOffset.width =\n          Math.round(elOffset.width);\n          elOffset.top = Math.round(elOffset.top);\n          elOffset.bottom =\n          Math.round(elOffset.bottom);\n          elOffset.left = Math.round(elOffset.left);\n          elOffset.right =\n          Math.round(elOffset.right);\n        }\n        return elOffset;\n      }\n\n      public positionElements(hostElement:\n      HTMLElement, targetElement: HTMLElement, placement: string, appendToBody?: boolean): ClientRect {\n        const hostElPosition = appendToBody ? this.offset(hostElement, false) : this.position(hostElement, false);\n        const

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shiftWidth: any = { \n    left: hostElPosition.left, \n    center: hostElPosition.left + hostElPosition.width / 2 -
targetElement.offsetWidth / 2, \n    right: hostElPosition.left + hostElPosition.width \n    }; \n    const shiftHeight:
any = { \n    top: hostElPosition.top, \n    center: hostElPosition.top + hostElPosition.height / 2 -
targetElement.offsetHeight / 2, \n    bottom: hostElPosition.top + hostElPosition.height \n    }; \n    const
targetElBCR = targetElement.getBoundingClientRect(); \n    const placementPrimary = placement.split(' ')[0] ||
'top'; \n    const placementSecondary = placement.split(' ')[1] || 'center'; \n    let targetElPosition: ClientRect = { \n
height: targetElBCR.height || targetElement.offsetHeight, \n    width: targetElBCR.width ||
targetElement.offsetWidth, \n    top: 0, \n    bottom: targetElBCR.height || targetElement.offsetHeight, \n    left:
0, \n    right: targetElBCR.width || targetElement.offsetWidth \n    }; \n    switch (placementPrimary) { \n    case
'top': \n    targetElPosition.top = hostElPosition.top - targetElement.offsetHeight; \n    targetElPosition.bottom +=
hostElPosition.top - targetElement.offsetHeight; \n    targetElPosition.left = shiftWidth[placementSecondary]; \n
targetElPosition.right += shiftWidth[placementSecondary]; \n    break; \n    case 'bottom': \n
targetElPosition.top = shiftHeight[placementPrimary]; \n    targetElPosition.bottom +=
shiftHeight[placementPrimary]; \n    targetElPosition.left = shiftWidth[placementSecondary]; \n
targetElPosition.right += shiftWidth[placementSecondary]; \n    break; \n    case 'left': \n    targetElPosition.top =
shiftHeight[placementSecondary]; \n    targetElPosition.bottom += shiftHeight[placementSecondary]; \n
targetElPosition.left = hostElPosition.left - targetElement.offsetWidth; \n    targetElPosition.right +=
hostElPosition.left - targetElement.offsetWidth; \n    break; \n    case 'right': \n    targetElPosition.top =
shiftHeight[placementSecondary]; \n    targetElPosition.bottom += shiftHeight[placementSecondary]; \n
targetElPosition.left = shiftWidth[placementPrimary]; \n    targetElPosition.right +=
shiftWidth[placementPrimary]; \n    break; \n    } \n    targetElPosition.top = Math.round(targetElPosition.top); \n
targetElPosition.bottom = Math.round(targetElPosition.bottom); \n    targetElPosition.left =
Math.round(targetElPosition.left); \n    targetElPosition.right = Math.round(targetElPosition.right); \n    return
targetElPosition; \n    } \n    private getStyle(element: HTMLElement, prop: string): string { return
(window.getComputedStyle(element) as any)[prop]; } \n    private isStaticPositioned(element: HTMLElement):
boolean { \n    return (this.getStyle(element, 'position') || 'static') === 'static'; \n    } \n    private offsetParent(element:
HTMLElement): HTMLElement { \n    let offsetParentEl = <HTMLElement>element.offsetParent ||
document.documentElement; \n    while (offsetParentEl && offsetParentEl !== document.documentElement &&
this.isStaticPositioned(offsetParentEl)) { \n    offsetParentEl = <HTMLElement>offsetParentEl.offsetParent; \n
} \n    return offsetParentEl || document.documentElement; \n    } \n    } \n    const positionService = new
Positioning(); \n    export function positionElements(\n    hostElement: HTMLElement, targetElement:
HTMLElement, placement: string, appendToBody?: boolean): void { \n    const pos =
positionService.positionElements(hostElement, targetElement, placement, appendToBody); \n    targetElement.style.top = `${pos.top}px`; \n    targetElement.style.left = `${pos.left}px`; \n    } \n    ", "import { Injectable,
ElementRef } from '@angular/core'; \n    @import { positionElements } from './ng-positioning'; \n    export interface
PositioningOptions { \n    /** The DOM element, ElementRef, or a selector string of an element which will be moved
*\n    element?: HTMLElement | ElementRef | string; \n    /** The DOM element, ElementRef, or a selector string of
an element which the element will be attached to *\n    target?: HTMLElement | ElementRef | string; \n    /** *\n    A string of the form 'vert-attachment horiz-attachment' or 'placement' \n    * - placement can be \"top\", \"bottom\",
\"left\", \"right\" \n    * not yet supported: \n    * - vert-attachment can be any of 'top', 'middle', 'bottom' \n    * - horiz-
attachment can be any of 'left', 'center', 'right' \n    *\n    // attachment?: string; \n    attachment?: string | any; \n    \n
/** A string similar to `attachment`. The one difference is that, if it's not provided, \n    `targetAttachment` will
assume the mirror image of `attachment`. *\n    targetAttachment?: string; \n    /** A string of the form 'vert-offset
horiz-offset' \n    * - vert-offset and horiz-offset can be of the form \"20px\" or \"55%\" \n    *\n    // offset?:
string; \n    /** A string similar to `offset`, but referring to the offset of the target *\n    targetOffset?: string; \n    \n
/** If true component will be attached to body *\n    appendToBody?: boolean; \n    } \n    @Injectable() \n    export
class PositioningService { \n    // public position(options: PositioningOptions): void { \n    public position(options:
PositioningOptions | any): void { \n    const { element, target, attachment, appendToBody } = options; \n

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positionElements(\n      this._getHtmlElement(target),\n      this._getHtmlElement(element),\n      attachment,\n      appendToBody);\n  }\n\n  private _getHtmlElement(element: HTMLElement | ElementRef | string):\n  HTMLElement {\n    // it means that we got a selector\n    if (typeof element === 'string') {\n      return\n      document.querySelector(element) as HTMLElement;\n    }\n\n    if (element instanceof ElementRef) {\n      return element.nativeElement;\n    }\n\n    return element as HTMLElement;\n  }\n}\n", "import {\nInjectable, NgZone, ViewContainerRef, ComponentFactoryResolver, Injector,\nRenderer2, ElementRef,\nApplicationRef\n} from '@angular/core';\nimport { ComponentLoader } from './component-loader.class';\nimport {\nPositioningService } from './positioning/positioning.service';\n\n@Injectable()\nexport class\nComponentLoaderFactory {\n  public constructor(private _componentFactoryResolver:\nComponentFactoryResolver,\nprivate _ngZone: NgZone,\nprivate _injector: Injector,\nprivate _posService:\nPositioningService,\nprivate _applicationRef: ApplicationRef) {\n  }\n\n  /**\n   * @param _elementRef\n   * @param _viewContainerRef\n   * @param _renderer2\n   */\n  public createLoader<T>(_elementRef:\nElementRef, _viewContainerRef: ViewContainerRef, _renderer: Renderer2): ComponentLoader<T> {\n    return\n    new ComponentLoader<T>(_viewContainerRef, _renderer, _elementRef,\nthis._injector,\nthis._componentFactoryResolver, this._ngZone, this._applicationRef,\nthis._posService);\n  }\n}\n", "import {\nInjectable } from '@angular/core';\n\n/** Default dropdown configuration */\n@Injectable()\nexport class\nBsDropdownConfig {\n  /** default dropdown auto closing behavior */\n  autoClose = true;\n}\n", "import {\nEventEmitter, Injectable } from '@angular/core';\nimport { BsComponentRef } from './utils/component-loader/bs-\ncomponent-ref.class';\n\n@Injectable()\nexport class BsDropdownState {\n  direction: 'down' | 'up' = 'down';\n  autoClose: boolean;\n  isOpenChange = new EventEmitter<boolean>();\n  isDisabledChange = new\nEventEmitter<boolean>();\n  toggleClick = new EventEmitter<boolean>();\n\n  /**\n   * Content to be displayed as\n   * popover.\n   */\n  dropdownMenu: Promise<BsComponentRef<any>>;\n  resolveDropdownMenu: (componentRef:\nBsComponentRef<any>) => void;\n\n  constructor() {\n    this.dropdownMenu = new Promise((resolve) => {\n      this.resolveDropdownMenu = resolve;\n    });\n  }\n}\n", "import { ChangeDetectionStrategy, Component,\nOnDestroy, HostBinding } from '@angular/core';\nimport { BsDropdownState } from\n'./dropdown.state';\n\n@Component({\n  selector: 'mdb-dropdown-container',\n  changeDetection:\nChangeDetectionStrategy.OnPush,\n  template: `\n    <div [class.dropup]="direction === 'up'"`\n    [class.dropdown]="direction === 'down'"`\n    [class.show]="isOpen"`\n    [class.open]="isOpen">\n      <ng-\ncontent></ng-content>\n    </div>\n  `)\n  export class BsDropdownContainerComponent implements OnDestroy\n{\n  isOpen = false;\n\n  @HostBinding('style.display') display = 'block';\n  @HostBinding('style.position') position\n= 'absolute';\n\n  get direction(): 'down' | 'up' {\n    return this._state.direction;\n  }\n\n  private _subscription:\nany;\n\n  constructor(private _state: BsDropdownState) {\n    this._subscription =\n_state.isOpenChange.subscribe((value: boolean) => {\n      this.isOpen = value;\n    });\n  }\n\n  ngOnDestroy():\nvoid {\n    this._subscription.unsubscribe();\n  }\n}\n", "import {\nDirective, ElementRef, EmbeddedViewRef,\nEventEmitter, HostBinding, Input, OnDestroy, OnInit, Output, Renderer2,\nViewContainerRef\n} from\n'@angular/core';\nimport { Subscription } from 'rxjs';\nimport { ComponentLoader } from './utils/component-\nloader/component-loader.class';\nimport { ComponentLoaderFactory } from './utils/component-loader/component-\nloader.factory';\nimport { BsDropdownConfig } from './dropdown.config';\nimport {\nBsDropdownContainerComponent } from './dropdown-container.component';\nimport { BsDropdownState } from\n'./dropdown.state';\nimport { BsComponentRef } from './utils/component-loader/bs-component-ref.class';\nimport {\nBsDropdownMenuDirective } from './dropdown-menu.directive';\nimport { isBs3 } from './utils/ng2-bootstrap-\nconfig';\n\n@Directive({\n  selector: '[mdbDropdown],[dropdown]',\n  exportAs: 'bs-dropdown',\n  providers:\n[BsDropdownState]\n})\nexport class BsDropdownDirective implements OnInit, OnDestroy {\n  /**\n   * Placement of a popover. Accepts: 'top', 'bottom', 'left', 'right'\n   */\n  @Input() placement: string;\n\n  /**\n   * Specifies events that should trigger. Supports a space separated list of\n   * event names.\n   */\n  @Input()\ntriggers: string;\n\n  /**\n   * A selector specifying the element the popover should be appended to.\n   */\n  @Input()\ncontainer: string;\n\n  /**\n   * This attribute indicates that the dropdown\n   * should be opened upwards.\n   */\n  @HostBinding('class.dropup')\n  @Input() dropup: boolean;\n\n  /**\n   *

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Indicates that dropdown will be closed on item or document click,\n * and after pressing ESC\n */\n @Input() set
autoClose(value: boolean) {\n if (typeof value === 'boolean') {\n this._state.autoClose = value;\n }\n }\n\n
get autoClose(): boolean {\n return this._state.autoClose;\n }\n\n /**\n * Disables dropdown toggle and hides
dropdown menu if opened\n */\n @Input() set isDisabled(value: boolean) {\n this._isDisabled = value;\n
this._state.isDisabledChange.emit(value);\n if (value) {\n this.hide();\n }\n }\n\n get isDisabled(): boolean {\n
return this._isDisabled;\n }\n\n /**\n * Returns whether or not the popover is currently being shown\n */\n
@HostBinding('class.open')\n @HostBinding('class.show')\n @Input() get isOpen(): boolean {\n if
(this._showInline) {\n return this._isInlineOpen;\n }\n return this._dropdown.isShown;\n }\n\n set
isOpen(value: boolean) {\n if (value) {\n this.show();\n } else {\n this.hide();\n }\n }\n\n /**\n * Emits
an event when isOpen change\n */\n @Output() isOpenChange: EventEmitter<any>;\n\n /**\n * Emits an event
when the popover is shown\n */\n @Output() onShown: EventEmitter<any>;\n @Output() shown:
EventEmitter<any>;\n\n /**\n * Emits an event when the popover is hidden\n */\n @Output() onHidden:
EventEmitter<any>;\n @Output() hidden: EventEmitter<any>;\n\n get isBs4(): boolean {\n return !isBs3();\n
}\n\n // todo: move to component loader\n _isInlineOpen = false;\n _showInline: boolean;\n _inlinedMenu:
EmbeddedViewRef<BsDropdownMenuDirective>;\n _isDisabled: boolean;\n _dropdown:
ComponentLoader<BsDropdownContainerComponent>;\n _subscriptions: Subscription[] = [];\n _isInited =
false;\n\n constructor(private _elementRef: ElementRef,\n private _renderer: Renderer2,\n private
_viewContainerRef: ViewContainerRef,\n private _cis: ComponentLoaderFactory,\n private _config:
BsDropdownConfig,\n private _state: BsDropdownState) {\n // create dropdown component loader\n
this._dropdown = this._cis\n .createLoader<BsDropdownContainerComponent>(this._elementRef,\n
this._viewContainerRef, this._renderer)\n .provide({ provide: BsDropdownState, useValue: this._state });\n\n
this.onShown = this._dropdown.onShown;\n this.shown = this._dropdown.shown;\n this.onHidden =
this._dropdown.onHidden;\n this.hidden = this._dropdown.hidden;\n this.isOpenChange =
this._state.isOpenChange;\n\n // set initial dropdown state from config\n this._state.autoClose =
this._config.autoClose;\n }\n\n ngOnInit(): void {\n // fix: seems there are an issue with `routerLinkActive`\n //
which result in duplicated call ngOnInit without call to ngOnDestroy\n // read more: https://github.com/valor-
software/ngx-bootstrap/issues/1885\n if (this._isInited) { return; }\n this._isInited = true;\n\n this._showInline
= !this.container;\n\n // attach DOM listeners\n this._dropdown.listen({\n triggers: this.triggers,\n show: ()
=> this.show()\n });\n\n // toggle visibility on toggle element click\n this._subscriptions.push(this._state\n
.toggleClick.subscribe((value: boolean) => this.toggle(value)));;\n\n // hide dropdown if set disabled while
opened\n this._subscriptions.push(this._state\n .isDisabledChange\n .subscribe((element: any) => {\n if
(element === true) {\n this.hide();\n }\n }));\n\n // attach dropdown menu inside of dropdown\n
if (this._showInline) {\n this._state.dropdownMenu\n .then((dropdownMenu:
BsComponentRef<BsDropdownMenuDirective>) => {\n this._inlinedMenu =
dropdownMenu.viewContainer.createEmbeddedView(dropdownMenu.templateRef);\n });\n }\n }\n\n /**\n
* Opens an elementâs popover. This is considered a manual triggering of\n * the popover.\n */\n @Input() show(): void
{\n if (this.isOpen || this.isDisabled) {\n return;\n }\n\n // material and dropup dropdown animation\n //
const parent = this._elementRef.nativeElement.classList;\n const container =
this._elementRef.nativeElement.lastElementChild;\n\n setTimeout(() => {\n
container.classList.add('fadeInDropdown'); }, 200);\n\n if (this._showInline) {\n this._isInlineOpen = true;\n
this.onShown.emit(true);\n this.shown.emit(true);\n this._state.isOpenChange.emit(true);\n return;\n }\n
this._state.dropdownMenu\n .then((dropdownMenu) => {\n // check direction in which dropdown should be
opened\n const _dropup = this.dropup === true ||\n (typeof this.dropup !== 'undefined' && this.dropup
!== false);\n this._state.direction = _dropup ? 'up' : 'down';\n const _placement = this.placement ||\n
(_dropup ? 'top left' : 'bottom left');\n\n // show dropdown\n this._dropdown\n
.attach(BsDropdownContainerComponent)\n .to(this.container)\n .position({ attachment: _placement
})\n .show({\n content: dropdownMenu.templateRef,\n placement: _placement\n });\n\n
this._state.isOpenChange.emit(true);\n });\n }\n\n /**\n * Closes an elementâs popover. This is considered

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a manual triggering of
 * the popover.
 */
hide(): void {
  if (!this.isOpen) {
    return;
  }
  const parent = this._elementRef.nativeElement.classList;
  const container =
this._elementRef.nativeElement.lastElementChild;
  if ((parent.value === 'dropdown open show' ||
(parent.value === 'btn-group dropup open show')) {
    container.classList.remove('fadeInDropdown');
    setTimeout(() => {
      if (this._showInline) {
        this._isInlineOpen = false;
        this.onHidden.emit(true);
        this.hidden.emit(true);
      } else {
        this._dropdown.hide();
      }
      this._state.isOpenChange.emit(false);
    }, 560);
  } else {
    if (this._showInline) {
      this._isInlineOpen = false;
      this.onHidden.emit(true);
      this.hidden.emit(true);
    } else {
      this._dropdown.hide();
    }
    this._state.isOpenChange.emit(false);
  }
}
/**
 * Toggles an
element's popover. This is considered a manual triggering of
 * the popover.
 */
toggle(value?: boolean):
void {
  if (this.isOpen || value === false) {
    return this.hide();
  }
  return this.show();
}
ngOnDestroy(): void {
  // clean up subscriptions and destroy dropdown
  for (const sub of this._subscriptions) {
    sub.unsubscribe();
  }
  this._dropdown.dispose();
}
}
", "import { Directive, TemplateRef,
ViewContainerRef } from '@angular/core';
import { BsDropdownState } from
'./dropdown.state';
@Directive({
  selector: '[mdbDropdownMenu],[dropdownMenu]',
  exportAs: 'bs-
dropdown-menu'
})
export class BsDropdownMenuDirective {
  constructor(_state: BsDropdownState,
  _viewContainer: ViewContainerRef,
  _templateRef: TemplateRef<any>) {
    _state.resolveDropdownMenu({
      templateRef: _templateRef,
      viewContainer: _viewContainer
    });
  }
}
", "import { Directive,
ElementRef, HostBinding, HostListener, OnDestroy } from '@angular/core';
import { Subscription } from
'rxjs';
import { BsDropdownState } from './dropdown.state';
@Directive({
  selector:
'[mdbDropdownToggle],[dropdownToggle]',
  exportAs: 'bs-dropdown-toggle'
})
export class
BsDropdownToggleDirective implements OnDestroy {
  private _subscriptions: Subscription[] = [];
  @HostBinding('attr.aria-haspopup') ariaHaspopup = true;
  // @HostBinding('attr.disabled') isDisabled: boolean =
null;
  @HostBinding('attr.disabled') isDisabled: boolean | any = null;
  // @HostBinding('class.active')
@HostBinding('attr.aria-expanded') isOpen: boolean;
  @HostListener('click')
  onClick(): void {
    if
(this.isDisabled) {
      return;
    }
    this._state.toggleClick.emit();
  }
  @HostListener('document:click',
['$event'])
  onDocumentClick(event: any): void {
    if (this._state.autoClose && event.button !== 2 &&
!this._element.nativeElement.contains(event.target)) {
      this._state.toggleClick.emit(false);
    }
  }
  @HostListener('keyup.esc')
  nonEsc(): void {
    if (this._state.autoClose) {
      this._state.toggleClick.emit(false);
    }
  }
}
constructor(private _state: BsDropdownState,
private _element:
ElementRef) {
  // sync is open value with state
  this._subscriptions.push(this._state
.isOpenChange.subscribe((value: boolean) => this.isOpen = value));
  // populate disabled state
  this._subscriptions.push(this._state
.isDisabledChange
// .subscribe((value: boolean) => this.isDisabled =
value || null));
  .subscribe((value: boolean | any) => this.isDisabled = value || null));
}
ngOnDestroy(): void
{
  for (const sub of this._subscriptions) {
    sub.unsubscribe();
  }
}
", "import { ModuleWithProviders,
NgModule } from '@angular/core';
import { ComponentLoaderFactory } from './utils/component-
loader/component-loader.factory';
import { PositioningService } from
'./utils/positioning/positioning.service';
import { BsDropdownContainerComponent } from './dropdown-
container.component';
import { BsDropdownMenuDirective } from './dropdown-menu.directive';
import {
BsDropdownToggleDirective } from './dropdown-toggle.directive';
import { BsDropdownConfig } from
'./dropdown.config';
import { BsDropdownDirective } from './dropdown.directive';
import { BsDropdownState
} from './dropdown.state';
@NgModule({
  declarations: [
BsDropdownMenuDirective,
BsDropdownToggleDirective,
BsDropdownContainerComponent,
BsDropdownDirective
],
  exports: [
BsDropdownMenuDirective,
BsDropdownToggleDirective,
BsDropdownDirective
],
  entryComponents:
[BsDropdownContainerComponent]
})
export class DropdownModule {
  public static forRoot(config?: any):
ModuleWithProviders {
    return {
      ngModule: DropdownModule,
      providers: [
ComponentLoaderFactory,
PositioningService,
BsDropdownState,
{ provide: BsDropdownConfig,
useValue: config ? config : { autoClose: true }
}
]
};
}
", "import { Component, Input, ElementRef,

```

```

OnInit, Renderer2} from '@angular/core';\n\n@Component({\n selector: 'mdb-icon',\n templateUrl:
 './icon.component.html'\n})\nexport class MdbIconComponent implements OnInit {\n\n @Input() icon: string;\n
@Input() size: string;\n @Input() class: string;\n\n fab = false;\n far = false;\n fal = false;\n fas = true;\n\n
sizeClass = '';\n\n constructor(private _el: ElementRef, private _renderer: Renderer2) {\n }\n\n ngOnInit() {\n if
(this.size) {\n this.sizeClass = `fa-${this.size}`;\n }\n\n if
(this._el.nativeElement.parentElement.classList.contains('md-form')) {\n
this._renderer.addClass(this._el.nativeElement, 'prefix');\n }\n\n const classList =
this._el.nativeElement.classList;\n this.fab = classList.contains('fab');\n this.far = classList.contains('far');\n
this.fas = classList.contains('fas');\n this.fal = classList.contains('fal');\n\n }\n\n\n", "import { Directive,
ElementRef, Renderer2} from '@angular/core';\n\n@Directive({selector: '[fal], [light]'})\nexport class FalDirective
{\n constructor(private _el: ElementRef, private _r: Renderer2) {\n this._r.addClass(this._el.nativeElement,
'fal');\n }\n\n\n", "import { Directive, ElementRef, Renderer2} from '@angular/core';\n\n@Directive({selector: '[far],
[regular]'})\nexport class FarDirective {\n constructor(private _el: ElementRef, private _r: Renderer2) {\n
this._r.addClass(this._el.nativeElement, 'far');\n }\n\n\n", "import { Directive, ElementRef, Renderer2} from
 '@angular/core';\n\n@Directive({selector: '[fas], [solid]'})\nexport class FasDirective {\n constructor(private _el:
ElementRef, private _r: Renderer2) {\n this._r.addClass(this._el.nativeElement, 'fas');\n }\n\n\n", "import
{Directive, ElementRef, Renderer2} from '@angular/core';\n\n@Directive({selector: '[fab], [brands]'})\nexport class
FabDirective {\n constructor(private _el: ElementRef, private _r: Renderer2) {\n
this._r.addClass(this._el.nativeElement, 'fab');\n }\n\n\n", "import { MdbIconComponent } from
 './icon.component';\n\nimport { NgModule } from '@angular/core';\n\nimport { FabDirective } from
 './directives/fab.directive';\n\nimport { FarDirective } from './directives/far.directive';\n\nimport { FasDirective } from
 './directives/fas.directive';\n\nimport { FalDirective } from './directives/fal.directive';\n\nimport { CommonModule } from
 '@angular/common';\n\n\n@NgModule({\n declarations: [\n MdbIconComponent,\n FabDirective,\n
FarDirective,\n FasDirective,\n FalDirective\n ],\n imports: [CommonModule],\n exports: [\n
MdbIconComponent,\n FabDirective,\n FarDirective,\n FasDirective,\n FalDirective\n ]\n})\n\nexport class
IconsModule {\n\n\n", "import { Directive, Input, HostBinding } from '@angular/core';\n\nlet defaultIdNumber =
0;\n\n@Directive({\n selector: 'mdb-error'\n})\nexport class MdbErrorDirective {\n @Input() id = `mdb-error-
${defaultIdNumber++}`;\n\n @HostBinding('class.error-message') errorMsg = true;\n @HostBinding('attr.id')
messageId = this.id;\n\n\n", "import { Directive, Input, HostBinding } from '@angular/core';\n\nlet defaultIdNumber =
0;\n\n@Directive({\n selector: 'mdb-success'\n})\nexport class MdbSuccessDirective {\n @Input() id = `mdb-
success-${defaultIdNumber++}`;\n\n @HostBinding('class.success-message') successMsg = true;\n\n
@HostBinding('attr.id') messageId = this.id;\n\n\n", "import { Directive, Input, OnInit, Renderer2, ElementRef } from
 '@angular/core';\n\n@Directive({\n selector: '[mdbValidate]'\n})\nexport class MdbValidateDirective implements
OnInit {\n private _validate = true;\n private _validateSuccess = true;\n private _validateError = true;\n\n
@Input() mdbValidate: boolean;\n @Input()\n get validate() { return this._validate; }\n set validate(value:
boolean) {\n this._validate = value;\n this.updateErrorClass();\n this.updateSuccessClass();\n }\n\n @Input()\n
get validateSuccess() { return this._validateSuccess; }\n set validateSuccess(value: boolean) {\n
this._validateSuccess = value;\n this.updateSuccessClass();\n }\n\n @Input()\n get validateError() { return
this._validateError; }\n set validateError(value: boolean) {\n this._validateError = value;\n
this.updateErrorClass();\n this.updateSuccessClass();\n }\n\n\n constructor(private renderer: Renderer2, private el:
ElementRef) {\n\n\n updateSuccessClass() {\n if (this.validate && this.validateSuccess) {\n
this.renderer.addClass(this.el.nativeElement, 'validate-success');\n } else {\n
this.renderer.removeClass(this.el.nativeElement, 'validate-success');\n }\n }\n\n\n updateErrorClass() {\n if
(this.validate && this.validateError) {\n this.renderer.addClass(this.el.nativeElement, 'validate-error');\n }
else {\n this.renderer.removeClass(this.el.nativeElement, 'validate-error');\n }\n }\n\n\n ngOnInit() {\n
this.updateSuccessClass();\n this.updateErrorClass();\n }\n\n\n\n", "import { NgModule } from
 '@angular/core';\n\nimport { CommonModule } from '@angular/common';\n\nimport { MdbErrorDirective } from
 './error.directive';\n\nimport { MdbSuccessDirective } from './success.directive';\n\nimport { MdbValidateDirective }

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from './validate.directive';\n\n@NgModule({\n imports: [CommonModule],\n declarations: [MdbErrorDirective,\n MdbSuccessDirective, MdbValidateDirective],\n exports: [MdbErrorDirective, MdbSuccessDirective,\n MdbValidateDirective],\n})\nexport class InputUtilitiesModule {}"}\n", "import { Directive, forwardRef, Attribute } from '@angular/core';\nimport { Validator, AbstractControl, NG_VALIDATORS } from '@angular/forms';\n\n@Directive({\n selector: '[mdb-validateEqual]'\n})\nexport class EqualValidatorDirective implements Validator {\n constructor(@Attribute('validateEqual')\n public validateEqual: string,\n @Attribute('reverse') public reverse: string) {\n\n private get isReverse() {\n if (!this.reverse) {\n return false;\n }\n return this.reverse === 'true' ? true : false;\n }\n\n validate(c: AbstractControl): { [key: string]: any } {\n const setToNullValue: any = null;\n // self value (e.g. retype password)\n const v = c.value;\n // control value (e.g. password)\n // const e: any = c.root.get(this.validateEqual);\n const e: any = c.root.get(this.validateEqual);\n // value not equal\n if (e && v !== e.value) {\n return { validateEqual: false }; }\n // value equal and reverse\n if (e && v === e.value && this.isReverse) {\n delete e.errors['validateEqual'];\n if (!Object.keys(e.errors).length) {\n e.setErrors(null);\n }\n }\n // value not equal and reverse\n if (e && v !== e.value && this.isReverse) {\n e.setErrors({\n validateEqual: false\n });\n }\n // return null;\n return setToNullValue;\n }\n}\n"}\n", "import { isPlatformBrowser } from '@angular/common';\nimport {\n Directive,\n ElementRef,\n Renderer2,\n Input,\n AfterViewInit,\n HostListener,\n PLATFORM_ID,\n Inject,\n AfterViewChecked,\n OnInit,\n DoCheck,\n OnChanges,\n SimpleChanges\n} from '@angular/core';\n\n@Directive({\n selector: '[mdbInputDirective]'\n})\nexport class MdbInputDirective implements AfterViewChecked, OnInit, AfterViewInit, DoCheck, OnChanges {\n public wrongTextContainer: any;\n public rightTextContainer: any;\n public el: ElementRef | any = null;\n public elLabel: ElementRef | any = null;\n public elIcon: Element | any = null;\n element: any = null;\n @Input('mdbInputDirective') mdbInputDirective: MdbInputDirective;\n @Input('customRegex') customRegex: any;\n @Input('mdbValidation') mdbValidate = true;\n @Input('validateSuccess') validateSuccess = true;\n @Input('validateError') validateError = true;\n @Input('focusCheckbox') focusCheckbox = true;\n @Input('focusRadio') focusRadio = true;\n @Input() errorMessage: string;\n @Input() successMessage: string;\n\n isBrowser: any = false;\n isClicked = false;\n\n constructor(private _elRef: ElementRef, private _renderer: Renderer2, @Inject(PLATFORM_ID) platformId: string) {\n this.el = _elRef;\n this.isBrowser = isPlatformBrowser(platformId);\n }\n\n @HostListener('focus') onfocus() {\n try {\n this._renderer.addClass(this.elLabel, 'active');\n this.isClicked = true;\n } catch (error) {\n }\n }\n\n @HostListener('blur') onblur() {\n this.validationFunction();\n try {\n if (this.el.nativeElement.value === '') {\n this._renderer.removeClass(this.elLabel, 'active');\n }\n this.isClicked = false;\n } catch (error) {\n }\n }\n\n @HostListener('change') onchange() {\n try {\n this.checkValue();\n } catch (error) {\n }\n }\n\n @HostListener('input') oninput() {\n this.validationFunction();\n }\n\n @HostListener('keydown', ['$event']) onkeydown(event: any) {\n try {\n if (event.target.type === 'number') {\n if (event.shiftKey) {\n switch (event.keyCode) {\n case 38:\n event.target.value = +event.target.value + 10;\n break;\n case 40:\n event.target.value = +event.target.value - 10;\n break;\n }\n }\n if (event.altKey) {\n switch (event.keyCode) {\n case 38:\n event.target.value = +event.target.value + 0.1;\n break;\n case 40:\n event.target.value = +event.target.value - 0.1;\n break;\n }\n }\n }\n } catch (error) {\n }\n }\n\n this.delayedResize();\n }\n\n @HostListener('cut') oncut() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n }\n }\n\n @HostListener('paste') onpaste() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n }\n }\n\n @HostListener('drop') ondrop() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n }\n }\n\n updateErrorMsg(value: string) {\n if (this.wrongTextContainer) {\n this.wrongTextContainer.innerHTML = value;\n }\n }\n\n updateSuccessMsg(value: string) {\n if (this.rightTextContainer) {\n this.rightTextContainer.innerHTML = value;\n }\n }\n\n ngOnInit() {\n try {\n

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    setTimeout(() => {\n      this.delayedResize();\n    }, 0);\n  } catch (error) {\n    console.log(error);\n  }\n\n  // Initialise a new <span> wrong/right elements and render it below the host component.\n  if (this.mdbValidate)\n  {\n    this.wrongTextContainer = this._renderer.createElement('span');\n    this._renderer.addClass(this.wrongTextContainer, 'inputVal');\n    this._renderer.addClass(this.wrongTextContainer, 'text-danger');\n    this._renderer.appendChild(this._elRef.nativeElement.parentElement, this.wrongTextContainer);\n    const\n    textWrong = this._elRef.nativeElement.getAttribute('data-error');\n    this.wrongTextContainer.innerHTML =\n    (textWrong ? textWrong : 'wrong');\n    if (!textWrong && this.errorMessage !== undefined) {\n      this.wrongTextContainer.innerHTML = this.errorMessage;\n    }\n    this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n\n    this.rightTextContainer =\n    this._renderer.createElement('span');\n    this._renderer.addClass(this.rightTextContainer, 'inputVal');\n    this._renderer.addClass(this.rightTextContainer, 'text-success');\n    this._renderer.appendChild(this._elRef.nativeElement.parentElement, this.rightTextContainer);\n    const\n    textSuccess = this._elRef.nativeElement.getAttribute('data-success');\n    this.rightTextContainer.innerHTML =\n    (textSuccess ? textSuccess : 'success');\n    if (!textSuccess && this.successMessage !== undefined) {\n      this.rightTextContainer.innerHTML = this.successMessage;\n    }\n    this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n  }\n\n  ngOnChanges(changes:\n  SimpleChanges) {\n    if (changes.hasOwnProperty('errorMessage')) {\n      const newErrorMsg =\n      changes.errorMessage.currentValue;\n      this.updateErrorMsg(newErrorMsg);\n    }\n\n    if\n    (changes.hasOwnProperty('successMessage')) {\n      const newSuccessMsg =\n      changes.successMessage.currentValue;\n      this.updateSuccessMsg(newSuccessMsg);\n    }\n  }\n\n  ngDoCheck()\n  {\n    if (this.mdbValidate &&\n    this._elRef.nativeElement.classList.contains('ng-valid') &&\n    this._elRef.nativeElement.classList.contains('ng-dirty') &&\n    !this._elRef.nativeElement.classList.contains('counter-success')) {\n      this._renderer.addClass(this._elRef.nativeElement, 'counter-success');\n      this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n      this._renderer.setStyle(this.rightTextContainer, 'visibility', 'visible');\n      this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n      this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n    }\n\n    if\n    (this.mdbValidate &&\n    this._elRef.nativeElement.classList.contains('ng-invalid') &&\n    this._elRef.nativeElement.classList.contains('ng-dirty') &&\n    !this._elRef.nativeElement.classList.contains('counter-danger')) {\n      this._renderer.addClass(this._elRef.nativeElement, 'counter-danger');\n      this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n      this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'visible');\n      this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n      this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n    }\n\n    if\n    (this._elRef.nativeElement.classList.contains('ng-invalid') &&\n    this._elRef.nativeElement.classList.contains('ng-pristine') &&\n    this._elRef.nativeElement.classList.contains('ng-\n    untouched') || this._elRef.nativeElement.disabled) {\n      if (this._elRef.nativeElement.classList.contains('counter-\n      success')) {\n        this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n        this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n      } else if\n      (this._elRef.nativeElement.classList.contains('counter-danger')) {\n        this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n        this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n      }\n    }\n\n    if (!this.validateSuccess) {\n      this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n      this._renderer.setStyle(this.rightTextContainer, 'display', 'none');\n      if\n      (this._elRef.nativeElement.classList.contains('ng-valid')) {\n
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this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n  }\n }\n\n if (!this.validateError)
{\n  this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.wrongTextContainer, 'display', 'none');\n  if
(this._elRef.nativeElement.classList.contains('ng-invalid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n  }\n }\n }\n\n validationFunction()
{\n  setTimeout(() => {\n    if (this._elRef.nativeElement.classList.contains('ng-invalid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n    }\n    if
(this._elRef.nativeElement.classList.contains('ng-touched') &&\n
this._elRef.nativeElement.classList.contains('ng-invalid')) {\n      if (this.mdbValidate) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n    }\n  }
else if (this._elRef.nativeElement.classList.contains('ng-touched') &&\n
this._elRef.nativeElement.classList.contains('ng-valid')) {\n      if (this.mdbValidate) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n    }\n  }
}\n }, 0);\n }\n\n ngAfterViewInit() {\n  if (this.isBrowser) {\n    try {\n      this.element =
document.querySelector('.md-textarea-auto');\n    } catch (error) {\n      }\n    }\n    const type =
this.el.nativeElement.type;\n    if (this.focusCheckbox && type === 'checkbox') {\n
this._renderer.addClass(this.el.nativeElement, 'onFocusSelect');\n    }\n    if (this.focusRadio && type === 'radio')
{\n      this._renderer.addClass(this.el.nativeElement, 'onFocusSelect');\n    }\n  }\n }\n\n ngAfterViewChecked() {\n
this.initComponent();\n  this.checkValue();\n  // tslint:disable-next-line:max-line-length\n  /* if
(this.el.nativeElement.tagName === 'MDB-COMPLETER' && this.el.nativeElement.getAttribute('ng-reflect-
model') == null && !this.isClicked) {\n    this._renderer.removeClass(this.elLabel, 'active');\n  } *\n }\n\n
resize() {\n  if (this.el.nativeElement.classList.contains('md-textarea-auto')) {\n
this._renderer.setStyle(this.el.nativeElement, 'height', 'auto');\n    this._renderer.setStyle(this.el.nativeElement,
'height', this.el.nativeElement.scrollHeight + 'px');\n  }\n }\n\n delayedResize() {\n  setTimeout(() => {\n
this.resize();\n  }, 0);\n }\n }\n\n public initComponent(): void {\n  let inputId;\n  let inputP;\n  if (this.isBrowser)
{\n    try {\n      inputId = this.el.nativeElement.id;\n    } catch (err) {\n      }\n    }\n    try {\n      inputP =
this.el.nativeElement.parentNode;\n    } catch (err) {\n      }\n    }\n    this.elLabel =
inputP.querySelector('label[for="' + inputId + '"'] || inputP.querySelector('label');\n    if (this.elLabel &&
this.el.nativeElement.value !== "") {\n      this._renderer.addClass(this.elLabel, 'active');\n    }\n    this.elIcon =
inputP.querySelector('i') || false;\n    if (this.elIcon) {\n      this._renderer.addClass(this.elIcon, 'active');\n    }\n  }
}\n }\n\n private checkValue(): void {\n  let value = "";\n  if (this.elLabel != null) {\n    value =
this.el.nativeElement.value || "";\n    if (value === "") {\n      this._renderer.removeClass(this.elLabel, 'active');\n
if (this.elIcon) {\n        this._renderer.removeClass(this.elIcon, 'active');\n      }\n    }\n    // tslint:disable-next-
line:max-line-length\n    }\n    if (value === "" && this.isClicked ||\n      value === "" &&
this.el.nativeElement.placeholder ||\n      value === "" && this.el.nativeElement.attributes.placeholder\n    ) {\n
this._renderer.addClass(this.elLabel, 'active');\n    }\n    if (this.el.nativeElement.getAttribute('ng-reflect-model')
!= null) {\n      // tslint:disable-next-line:max-line-length\n      /* if (this.el.nativeElement.tagName === 'MDB-
COMPLETER' && this.el.nativeElement.getAttribute('ng-reflect-model').length !== 0) {\n
this._renderer.addClass(this.elLabel, 'active');\n      } *\n    }\n  }\n }\n }\n }\n }\n\n", "import { isPlatformBrowser } from

```





```

Alternatively, specify static for a backdrop which doesn't close the modal on click.\n *^/n // backdrop?: boolean |
'static';\n backdrop?: boolean | 'static' | any;\n /**\n * Closes the modal when escape key is pressed.\n *^/n
keyboard?: boolean;\n\n focus?: boolean;\n /**\n * Shows the modal when initialized.\n *^/n show?:
boolean;\n /**\n * Ignore the backdrop click\n *^/n ignoreBackdropClick?: boolean;\n /**\n * Css class for
opened modal\n *^/n class?: string;\n /**\n * Toggle animation\n *^/n containerClass?: string;\n animated?:
boolean;\n scroll?: boolean;\n data?: Object;\n }^/n\n @Injectable()\n export class MDBModalRef {\n /**\n *
Reference to a component inside the modal. Null if modal's been created with TemplateRef\n *^/n content?: any |
null;\n /**\n * Hides the modal\n *^/n hide(): void {\n }^/n\n\n export const modalConfigDefaults: ModalOptions
= {\n backdrop: true,\n keyboard: true,\n focus: true,\n show: false,\n ignoreBackdropClick: false,\n class:
",\n containerClass: ",\n animated: true,\n scroll: false,\n data: {\n };\n\n export const ClassName: any = {\n
SCROLLBAR_MEASURER: 'modal-scrollbar-measure',\n BACKDROP: 'modal-backdrop',\n OPEN: 'modal-
open',\n FADE: 'fade',\n IN: 'in', // bs3\n SHOW: 'show' // bs4\n };\n\n export const Selector: any = {\n
DIALOG: '.modal-dialog',\n DATA_TOGGLE: '[data-toggle="modal"]',\n DATA_DISMISS: '[data-
dismiss="modal"]',\n FIXED_CONTENT: '.navbar-fixed-top, .navbar-fixed-bottom, .is-fixed'\n };\n\n export
const TransitionDurations: any = {\n MODAL: 300,\n BACKDROP: 150\n };\n\n export const
DISMISS_REASONS = {\n BACKRDOP: 'backdrop-click',\n ESC: 'esc'\n };\n\n", "import { window } from
'./facade/browser';\n\nexport class Utils {\n public static reflow(element: any): void {\n ((bs: any): void =>
bs)(element.offsetHeight);\n }^/n\n // source: https://github.com/jquery/jquery/blob/master/src/css/var/getStyles.js\n
public static getStyles(elem: any): any {\n // Support: IE <=11 only, Firefox <=30 (#15098, #14150)\n // IE
throws on elements created in popups\n // FF meanwhile throws on frame elements through
\"defaultView.getComputedStyle\"\n let view = elem.ownerDocument.defaultView;\n\n if (!view ||
!view.opener) {\n view = window;\n }^/n\n return view.getComputedStyle(elem);\n }^/n\n", "import {
Component, ElementRef, OnInit, Renderer2, HostBinding } from '@angular/core';\n\nimport { ClassName } from
'./modal.options';\nimport { isBs3 } from './utils/ng2-bootstrap-config';\nimport { Utils } from
'./utils/utils.class';\n\nexport class ModalBackdropOptions {\n public animate = true;\n\n public
constructor(options: ModalBackdropOptions) {\n Object.assign(this, options);\n }^/n\n\n/** This component will
be added as background layout for modals if enabled *^/n@Component({\n selector: 'mdb-modal-backdrop',\n
template: ``,\n})\n\nexport class ModalBackdropComponent implements OnInit {\n @HostBinding('class.modal-
backdrop') public classNameBackDrop = true;\n\n public get isAnimated(): boolean {\n return
this._isAnimated;\n }^/n\n public set isAnimated(value: boolean) {\n this._isAnimated = value;\n }^/n\n public get
isShown(): boolean {\n return this._isShown;\n }^/n\n public set isShown(value: boolean) {\n this._isShown =
value;\n if (value) {\n this.renderer.addClass(this.element.nativeElement, `${ClassName.IN}`);\n\n if
(!isBs3()) {\n this.renderer.addClass(this.element.nativeElement, `${ClassName.SHOW}`);\n }^/n } else
{\n this.renderer.removeClass(this.element.nativeElement, `${ClassName.IN}`);\n\n if (!isBs3()) {\n
this.renderer.removeClass(this.element.nativeElement, `${ClassName.SHOW}`);\n }^/n }^/n }^/n\n public
element: ElementRef;\n public renderer: Renderer2;\n\n protected _isAnimated: boolean;\n protected _isShown =
false;\n\n public constructor(element: ElementRef, renderer: Renderer2) {\n this.element = element;\n
this.renderer = renderer;\n }^/n\n\n ngOnInit(): void {\n if (this.isAnimated) {\n
this.renderer.addClass(this.element.nativeElement, `${ClassName.FADE}`);\n
Utils.reflow(this.element.nativeElement);\n } else {\n this.renderer.addClass(this.element.nativeElement,
`${ClassName.FADE}`);\n Utils.reflow(this.element.nativeElement);\n }^/n\n this.isShown = true;\n
}^/n\n", "import {\n AfterViewInit,\n ComponentRef,\n Directive,\n ElementRef,\n EventEmitter,\n
HostListener,\n Input,\n OnDestroy,\n Output,\n Renderer2,\n ViewContainerRef\n } from
'@angular/core';\n\nimport { document } from './utils/facade/browser';\n\nimport { isBs3 } from './utils/ng2-
bootstrap-config';\nimport { Utils } from './utils/utils.class';\nimport { ModalBackdropComponent } from
'./modalBackdrop.component';\nimport { ClassName, modalConfigDefaults, ModalOptions, DISMISS_REASONS
} from './modal.options';\nimport { window } from './utils/facade/browser';\nimport { ComponentLoader } from
'./utils/component-loader/component-loader.class';\nimport { ComponentLoaderFactory } from './utils/component-

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loader/component-loader.factory';\n\nconst TRANSITION_DURATION = 300;\nconst
BACKDROP_TRANSITION_DURATION = 150;\n\n/** Mark any code with directive to show it's content in
modal */\n@Directive({\n selector: '[mdbModal]',\n exportAs: 'mdb-modal, mdbModal'\n})\nexport class
ModalDirective implements AfterViewInit, OnDestroy {\n /** allows to set modal configuration via element
property */\n @Input()\n // public set config(conf: ModalOptions) {\n public set config(conf: ModalOptions | any)
{\n this._config = this.getConfig(conf);\n }\n\n // public get config(): ModalOptions {\n public get config():
ModalOptions | any {\n return this._config;\n }\n\n /** This event fires immediately when the `show` instance
method is called. */\n @Output() public onShow: EventEmitter<ModalDirective> = new
EventEmitter<ModalDirective>();\n @Output() public open: EventEmitter<ModalDirective> = new
EventEmitter<ModalDirective>();\n /** This event is fired when the modal has been made visible to the user (will
wait for CSS transitions to complete) */\n @Output() public onShown: EventEmitter<ModalDirective> = new
EventEmitter<ModalDirective>();\n @Output() public opened: EventEmitter<ModalDirective> = new
EventEmitter<ModalDirective>();\n /** This event is fired immediately when the hide instance method has been
called. */\n @Output() public onHide: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n
@Output() public close: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n /** This event
is fired when the modal has finished being hidden from the user (will wait for CSS transitions to complete). */\n
@Output() public onHidden: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n
@Output() public closed: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n\n // seems
like an Options\n public isAnimated = true;\n /** This field contains last dismiss reason.\n Possible values:
`backdrop-click`, `esc` and `null` (if modal was closed by direct call of `hide()`). */\n public dismissReason: string |
any;\n\n public get isShown(): boolean {\n return this._isShown;\n }\n\n protected _config: ModalOptions |
any;\n protected _isShown = false;\n\n protected isBodyOverflowing = false;\n protected originalBodyPadding =
0;\n protected scrollbarWidth = 0;\n\n protected timerHideModal: any = 0;\n protected timerRmBackdrop: any =
0;\n\n // constructor props\n protected _element: ElementRef;\n protected _renderer: Renderer2;\n\n // reference to
backdrop component\n protected backdrop: ComponentRef<ModalBackdropComponent>;\n private _backdrop:
ComponentLoader<ModalBackdropComponent>;\n // todo: implement _dialog\n _dialog: any;\n\n isNested =
false;\n\n @HostListener('click', ['$event'])\n public onClick(event: any): void {\n if
(this.config.ignoreBackdropClick || this.config.backdrop === 'static' || event.target !== this._element.nativeElement)
{\n return;\n }\n this.dismissReason = DISMISS_REASONS.BACKRDOP;\n this.hide(event);\n }\n\n //
todo: consider preventing default and stopping propagation\n @HostListener('keydown.esc')\n public onEsc(): void
{\n if (this.config.keyboard) {\n this.dismissReason = DISMISS_REASONS.ESC;\n this.hide();\n }\n
}\n\n public constructor(_element: ElementRef, _viewContainerRef: ViewContainerRef, _renderer: Renderer2, clf:
ComponentLoaderFactory) {\n this._element = _element;\n this._renderer = _renderer;\n this._backdrop =
clf.createLoader<ModalBackdropComponent>(_element, _viewContainerRef, _renderer);\n }\n\n public
ngOnDestroy(): any {\n this.config = void 0;\n if (this._isShown) {\n this._isShown = false;\n
this.hideModal();\n this._backdrop.dispose();\n }\n }\n\n public ngAfterViewInit(): any {\n this._config =
this._config || this.getConfig();\n setTimeout(() => {\n if (this._config.show) {\n this.show();\n }\n },
0);\n }\n\n /** Public methods */\n\n /** Allows to manually toggle modal visibility */\n public toggle(): void {\n
return this._isShown ? this.hide() : this.show();\n }\n\n /** Allows to manually open modal */\n public show():
void {\n this.dismissReason = null;\n this.onShow.emit(this);\n this.open.emit(this);\n if (this._isShown) {\n
return;\n }\n clearTimeout(this.timerHideModal);\n clearTimeout(this.timerRmBackdrop);\n\n
this._isShown = true;\n this.checkScrollbar();\n this.setScrollbar();\n\n if (document && document.body) {\n
if (document.body.classList.contains(ClassName.OPEN)) {\n this.isNested = true;\n } else {\n
this._renderer.addClass(document.body, ClassName.OPEN);\n }\n }\n\n this.showBackdrop(() => {\n
this.showElement();\n });\n }\n\n /** Allows to manually close modal */\n public hide(event?: Event): void {\n
if (event) {\n event.preventDefault();\n }\n\n this.onHide.emit(this);\n this.close.emit(this);\n\n // todo:
add an option to prevent hiding\n if (!this._isShown) {\n return;\n }\n\n
clearTimeout(this.timerHideModal);\n clearTimeout(this.timerRmBackdrop);\n\n this._isShown = false;\n

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this._renderer.removeClass(this._element.nativeElement, ClassName.IN);\n  if (!isBs3()) {\n
this._renderer.removeClass(this._element.nativeElement, ClassName.SHOW);\n  }\n\n  if (this.isAnimated) {\n
this.timerHideModal = setTimeout(() => this.hideModal(), TRANSITION_DURATION);\n  } else {\n
this.hideModal();\n  }\n }\n\n /** Private methods @internal */\n protected getConfig(config?: ModalOptions):\n ModalOptions {\n  return Object.assign({}, modalConfigDefaults, config);\n }\n\n /**\n  * Show dialog\n  *\n  @internal\n  */\n protected showElement(): void {\n  // todo: replace this with component loader usage\n  if\n  (!this._element.nativeElement.parentNode ||\n  (this._element.nativeElement.parentNode.nodeType !==\n  Node.ELEMENT_NODE)) {\n  // don't move modals dom position\n  if (document && document.body) {\n
document.body.appendChild(this._element.nativeElement);\n  }\n }\n\n  this._renderer.setAttribute(this._element.nativeElement, 'aria-hidden', 'false');\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'block');\n
this._renderer.setProperty(this._element.nativeElement, 'scrollTop', 0);\n\n  if (this.isAnimated) {\n
Utils.reflow(this._element.nativeElement);\n  }\n\n  this._renderer.addClass(this._element.nativeElement,\n  ClassName.IN);\n  if (!isBs3()) {\n  this._renderer.addClass(this._element.nativeElement, ClassName.SHOW);\n  }\n\n  const transitionComplete = () => {\n  if (this._config.focus) {\n
this._element.nativeElement.focus();\n  }\n  this.onShown.emit(this);\n  this.opened.emit(this);\n  };\n\n  if\n  (this.isAnimated) {\n  setTimeout(transitionComplete, TRANSITION_DURATION);\n  } else {\n
transitionComplete();\n  }\n }\n\n /** @internal */\n protected hideModal(): void {\n
this._renderer.setAttribute(this._element.nativeElement, 'aria-hidden', 'true');\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'none');\n  this.showBackdrop() => {\n  if\n  (!this.isNested) {\n  if (document && document.body) {\n  this._renderer.removeClass(document.body,\n  ClassName.OPEN);\n  }\n  this.resetScrollbar();\n  }\n  this.resetAdjustments();\n
this.focusOtherModal();\n  this.onHidden.emit(this);\n  this.closed.emit(this);\n  };\n }\n\n // todo: original\n  show was calling a callback when done, but we can use promise\n  /** @internal */\n protected\n  showBackdrop(callback?: Function): void {\n  if (this._isShown && this.config.backdrop && (!this.backdrop ||\n  !this.backdrop.instance.isShown)) {\n  this.removeBackdrop();\n  this._backdrop\n  .attach(ModalBackdropComponent)\n  .to('body')\n  .show({ isAnimated: this.isAnimated });\n  this.backdrop = this._backdrop._componentRef;\n\n  if (!callback) {\n  return;\n  }\n\n  if\n  (!this.isAnimated) {\n  callback();\n  return;\n  }\n\n  setTimeout(callback,\n  BACKDROP_TRANSITION_DURATION);\n  } else if (!this._isShown && this.backdrop) {\n
this.backdrop.instance.isShown = false;\n\n  const callbackRemove = () => {\n  this.removeBackdrop();\n  }\n  if (callback) {\n  callback();\n  }\n  };\n\n  if (this.backdrop.instance.isAnimated) {\n
this.timerRmBackDrop = setTimeout(callbackRemove, BACKDROP_TRANSITION_DURATION);\n  } else {\n
callbackRemove();\n  }\n  } else if (callback) {\n  callback();\n  }\n }\n\n /** @internal */\n protected\n  removeBackdrop(): void {\n  this._backdrop.hide();\n  }\n\n\n  protected focusOtherModal() {\n  try {\n  const\n  otherOpenedModals = this._element.nativeElement.parentElement.querySelectorAll('.in[mdbModal]);\n  if\n  (!otherOpenedModals.length) {\n  return;\n  }\n  //\n  this._renderer.invokeElementMethod(otherOpenedModals[otherOpenedModals.length - 1], 'focus');\n  otherOpenedModals[otherOpenedModals.length - 1].nativeElement.focus();\n  } catch (error) {\n  }\n }\n\n /**\n  @internal\n  */\n protected resetAdjustments(): void {\n  this._renderer.setStyle(this._element.nativeElement,\n  'paddingLeft', '');\n  this._renderer.setStyle(this._element.nativeElement, 'paddingRight', '');\n }\n\n /** Scroll bar\n  tricks */\n /** @internal */\n protected checkScrollbar(): void {\n  this.isBodyOverflowing =\n  document.body.clientWidth < window.innerWidth;\n  this.scrollbarWidth = this.getScrollbarWidth();\n }\n\n\n  protected setScrollbar(): void {\n  if (!document) {\n  return;\n  }\n\n  this.originalBodyPadding =\n  parseInt(window.getComputedStyle(document.body).getPropertyValue('padding-right') || 0, 10);\n  if\n  (this.isBodyOverflowing) {\n  document.body.style.paddingRight = `${this.originalBodyPadding +\n  this.scrollbarWidth}px`;\n  }\n }\n\n\n  protected resetScrollbar(): void {\n  document.body.style.paddingRight =\n  this.originalBodyPadding;\n  }\n\n\n  // thx d.walsh\n  protected getScrollbarWidth(): number {\n  const scrollDiv =

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this._renderer.createElement('div', void 0);\n  this._renderer.appendChild(document.body, scrollDiv);\n  scrollDiv.className = ClassName.SCROLLBAR_MEASURER;\n  const scrollbarWidth = scrollDiv.offsetWidth - scrollDiv.clientWidth;\n  document.body.removeChild(scrollDiv);\n  return scrollbarWidth;\n }\n}\n", "export\nconst msConfig = {\n  serviceInstance: new Object()\n};\n", "import {\n  Component,\n  ElementRef,\n  HostListener,\n  OnDestroy,\n  OnInit,\n  Renderer2,\n  HostBinding\n} from '@angular/core';\nimport {\n  ClassName,\n  DISMISS_REASONS,\n  ModalOptions,\n  TransitionDurations\n} from './modal.options';\nimport {\n  isBs3\n} from './utils/ng2-bootstrap-config';\nimport { msConfig } from\n './modalService.config';\n\n@Component({\n  selector: 'mdb-modal-container',\n  templateUrl:\n  'modalContainer.component.html'\n})\nexport class ModalContainerComponent implements OnInit, OnDestroy {\n  modalClass = 'modal';\n  @HostBinding('tabindex') tabindex = -1;\n  @HostBinding('role') role = 'dialog';\n  @HostBinding('class.modal') modal = true;\n\n  private mdbModalService: any;\n\n  public config:\n  ModalOptions;\n  public isShown = false;\n  public level: number;\n  public isAnimated: boolean;\n  protected\n  _element: ElementRef;\n  private isModalHiding = false;\n  @HostListener('click', ['$event'])\n  public\n  onClick(event: any): void {\n    if (\n      this.config.ignoreBackdropClick ||\n      this.config.backdrop === 'static' ||\n      event.target !== this._element.nativeElement\n    )\n      return;\n  }\n\n  this.mdbModalService.setDismissReason(DISMISS_REASONS.BACKRDOP);\n  this.hide();\n }\n\n@HostListener('window:keydown.esc')\n  public onEsc(): void {\n    if (\n      this.config.keyboard &&\n      this.level === this.mdbModalService.getModalsCount()\n    ) {\n      this.mdbModalService.setDismissReason(DISMISS_REASONS.ESC);\n      this.hide();\n    }\n  }\n\n  public\n  constructor(\n    options: ModalOptions,\n    _element: ElementRef,\n    private _renderer: Renderer2\n  ) {\n    this.mdbModalService = msConfig.serviceInstance;\n\n    this._element = _element;\n    this.config =\n    Object.assign({}, options);\n  }\n\n  ngOnInit(): void {\n    if (this.config.animated) {\n      this._renderer.addClass(this._element.nativeElement, 'fade');\n    }\n\n    this._renderer.setStyle(this._element.nativeElement, 'display', 'block');\n    setTimeout(\n      () => {\n        this.isShown = true;\n        this._renderer.addClass(\n          this._element.nativeElement,\n          isBs3() ?\n          ClassName.IN : ClassName.SHOW\n        );\n        this.isAnimated ? TransitionDurations.BACKDROP : 0\n      );\n    if (document && document.body) {\n      if (this.mdbModalService.getModalsCount() === 1) {\n        this.mdbModalService.checkScrollbar();\n        this.mdbModalService.setScrollbar();\n      }\n\n      this._renderer.addClass(document.body, ClassName.OPEN);\n    }\n\n    if (this.config.containerClass) {\n      this.updateContainerClass();\n    }\n\n    if (this.config.scroll) {\n      this._renderer.setStyle(this._element.nativeElement, 'overflow-y', 'auto');\n    }\n\n    updateContainerClass() {\n      if (this.config.containerClass) {\n        const containerClasses = this.config.containerClass;\n        const classArr =\n        containerClasses.split(' ');\n\n        for (let i = 0; i < classArr.length; i++) {\n          this._renderer.addClass(this._element.nativeElement, classArr[i]);\n        }\n      }\n    }\n\n    ngOnDestroy(): void {\n      if (this.isShown) {\n        this.hide();\n      }\n    }\n\n    hide(): void {\n      if (this.isModalHiding || !this.isShown) {\n        return;\n      }\n      this.isModalHiding = true;\n      this._renderer.removeClass(\n        this._element.nativeElement,\n        isBs3() ? ClassName.IN : ClassName.SHOW\n      );\n      setTimeout(\n        () => {\n          this.isShown = false;\n          if (\n            document &&\n            document.body &&\n            this.mdbModalService.getModalsCount() === 1\n          ) {\n            this._renderer.removeClass(document.body, ClassName.OPEN);\n          }\n\n          this.mdbModalService.hide(this.level);\n          this.isModalHiding = false;\n        },\n        this.isAnimated ?\n        TransitionDurations.MODAL : 0\n      );\n    }\n  }\n}\n", "import {\n  ComponentRef,\n  Injectable,\n  TemplateRef,\n  EventEmitter,\n  Renderer2,\n  RendererFactory2,\n  ViewContainerRef,\n  ElementRef\n} from\n '@angular/core';\nimport { ComponentLoader } from './utils/component-loader/component-loader.class';\nimport {\n  ComponentLoaderFactory\n} from './utils/component-loader/component-loader.factory';\nimport {\n  ModalBackdropComponent\n} from './modalBackdrop.component';\nimport { ModalContainerComponent } from\n './modalContainer.component';\nimport { MDBModalRef, ClassName, modalConfigDefaults, ModalOptions,\n  TransitionDurations\n} from './modal.options';\nimport { msConfig } from\n './modalService.config';\n\n\n@Injectable()\nexport class MDBModalService {\n  // constructor props\n  public

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config: ModalOptions = modalConfigDefaults;\n private renderer: Renderer2;\n private vcr: ViewContainerRef;\n private el: ElementRef;\n\n public open: EventEmitter<any> = new EventEmitter();\n public opened:\n EventEmitter<any> = new EventEmitter();\n public close: EventEmitter<any> = new EventEmitter();\n public\n closed: EventEmitter<any> = new EventEmitter();\n\n protected isBodyOverflowing = false;\n protected\n originalBodyPadding = 0;\n\n protected scrollbarWidth = 0;\n\n // protected backdropRef:\n ComponentRef<ModalBackdropComponent>;\n\n protected backdropRef:\n ComponentRef<ModalBackdropComponent> | any;\n\n private _backdropLoader:\n ComponentLoader<ModalBackdropComponent>;\n\n private modalsCount = 0;\n // private lastDismissReason = ";\n\n private lastDismissReason: any = ";\n\n private loaders: ComponentLoader<ModalContainerComponent>[] = [];\n\n // public constructor(private clf: ComponentLoaderFactory) {\n public constructor(rendererFactory:\n RendererFactory2, private clf: ComponentLoaderFactory) {\n // this._backdropLoader =\n this.clf.createLoader<ModalBackdropComponent>(null, null, null);\n this._backdropLoader =\n this.clf.createLoader<ModalBackdropComponent>(this.el, this.vcr, this.renderer);\n this.renderer =\n rendererFactory.createRenderer(null, null);\n msConfig.serviceInstance = this;\n }\n\n /** Shows a modal */\n show(content: string | TemplateRef<any> | any, config?: any): MDBModalRef {\n this.modalsCount++;\n this._createLoaders();\n this.config = Object.assign({}, modalConfigDefaults, config);\n\n this._showBackdrop();\n this.lastDismissReason = null;\n return this._showModal(content);\n }\n\n hide(level:\n number) {\n if (this.modalsCount === 1) {\n this._hideBackdrop();\n this.resetScrollbar();\n }\n\n this.modalsCount = this.modalsCount >= 1 ? this.modalsCount - 1 : 0;\n setTimeout(() => {\n this._hideModal(level);\n this.removeLoaders(level);\n }, this.config.animated ?\n TransitionDurations.BACKDROP : 0);\n }\n\n _showBackdrop(): void {\n const isBackdropEnabled =\n this.config.backdrop || this.config.backdrop === 'static';\n const isBackdropInDOM = !this.backdropRef ||\n !this.backdropRef.instance.isShown;\n\n if (this.modalsCount === 1) {\n this.removeBackdrop();\n\n if\n (isBackdropEnabled && isBackdropInDOM) {\n this._backdropLoader\n .attach(ModalBackdropComponent)\n .to('body')\n .show({isAnimated: this.config.animated});\n\n this.backdropRef = this._backdropLoader._componentRef;\n }\n }\n\n _hideBackdrop(): void {\n if\n (!this.backdropRef) {\n return;\n }\n\n this.backdropRef.instance.isShown = false;\n const duration =\n this.config.animated ? TransitionDurations.BACKDROP : 0;\n setTimeout(() => this.removeBackdrop(),\n duration);\n }\n\n _showModal(content: any): MDBModalRef {\n const modalLoader =\n this.loaders[this.loaders.length - 1];\n const mdbModalRef = new MDBModalRef();\n const modalContainerRef\n = modalLoader\n .provide({provide: ModalOptions, useValue: this.config})\n .provide({provide:\n MDBModalRef, useValue: mdbModalRef})\n .attach(ModalContainerComponent)\n .to('body')\n .show({content, isAnimated: this.config.animated, data: this.config.data});\n\n modalContainerRef.instance.level =\n this.getModalsCount();\n mdbModalRef.hide = () => {\n modalContainerRef.instance.hide();\n };\n\n mdbModalRef.content = modalLoader.getInnerComponent() || null;\n return mdbModalRef;\n }\n\n _hideModal(level: number): void {\n const modalLoader = this.loaders[level - 1];\n if (modalLoader) {\n modalLoader.hide();\n }\n }\n\n getModalsCount(): number {\n return this.modalsCount;\n }\n\n setDismissReason(reason: string) {\n this.lastDismissReason = reason;\n }\n\n protected removeBackdrop(): void\n {\n this._backdropLoader.hide();\n this.backdropRef = null;\n }\n\n /** AFTER PR MERGE\n MODAL.COMPONENT WILL BE USING THIS CODE */\n /** Scroll bar tricks */\n /** @internal */\n public\n checkScrollbar(): void {\n this.isBodyOverflowing = document.body.clientWidth < window.innerWidth;\n this.scrollbarWidth = this.getScrollbarWidth();\n }\n\n public setScrollbar(): void {\n if (!document) {\n return;\n }\n\n this.originalBodyPadding =\n parseInt(window.getComputedStyle(document.body).getPropertyValue('padding-right') || '0', 10);\n\n if\n (this.isBodyOverflowing) {\n document.body.style.paddingRight = `${this.originalBodyPadding +\n this.scrollbarWidth}px`;\n }\n }\n\n private resetScrollbar(): void {\n document.body.style.paddingRight =\n this.originalBodyPadding + 'px';\n }\n\n // thx d.walsh\n private getScrollbarWidth(): number {\n const scrollDiv\n = this.renderer.createElement('div');\n this.renderer.addClass(scrollDiv,\n
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ClassName.SCROLLBAR_MEASURER);\n  this.renderer.appendChild(document.body, scrollDiv);\n  const
scrollbarWidth = scrollDiv.offsetWidth - scrollDiv.clientWidth);\n  this.renderer.removeChild(document.body,
scrollDiv);\n\n  return scrollbarWidth;\n\n })\n\n private _createLoaders(): void {\n  // const loader =
this.clf.createLoader<ModalContainerComponent>(null, null, null);\n  const loader =
this.clf.createLoader<ModalContainerComponent>(this.el, this.vcr, this.renderer);\n
this.copyEvent(loader.onBeforeShow, this.open);\n  this.copyEvent(loader.onShown, this.opened);\n
this.copyEvent(loader.onBeforeHide, this.close);\n  this.copyEvent(loader.onHidden, this.closed);\n
this.loaders.push(loader);\n })\n\n private removeLoaders(level: number): void {\n  this.loaders.splice(level - 1,
1);\n  this.loaders.forEach((loader: ComponentLoader<ModalContainerComponent>, i: number) => {\n
loader.instance.level = i + 1;\n  });\n })\n\n private copyEvent(from: EventEmitter<any>, to: EventEmitter<any>)\n
{\n  from.subscribe(() => {\n    to.emit(this.lastDismissReason);\n  });\n })\n\n", "import { NgModule,
ModuleWithProviders, NO_ERRORS_SCHEMA } from '@angular/core';\n\nimport { ModalBackdropComponent }
from './modalBackdrop.component';\nimport { ModalDirective } from './modal.directive';\nimport {
PositioningService } from '../utils/positioning/positioning.service';\nimport { ComponentLoaderFactory } from
'../utils/component-loader/component-loader.factory';\nimport { ModalContainerComponent } from
'./modalContainer.component';\nimport { MDBModalService } from './modal.service';\n\n@NgModule({\n
declarations: [ModalBackdropComponent, ModalDirective, ModalContainerComponent],\n exports:
[ModalBackdropComponent, ModalDirective],\n entryComponents: [ModalBackdropComponent,
ModalContainerComponent],\n schemas: [NO_ERRORS_SCHEMA]})\n\nexport class ModalModule {\n  public
static forRoot(): ModuleWithProviders {\n    return {ngModule: ModalModule, providers: [MDBModalService,
ComponentLoaderFactory, PositioningService]};\n  }\n}\n\n", "import { Injectable } from '@angular/core';\nimport {
Subject, Observable } from 'rxjs';\n\n@Injectable()\nexport class NavbarService {\n  private navbarLinkClicks
= new Subject<any>();\n\n  getNavbarLinkClicks(): Observable<any> {\n    return
this.navbarLinkClicks.asObservable();\n  }\n\n  setNavbarLinkClicks() {\n    this.navbarLinkClicks.next();\n
}\n}\n\n", "import { NavbarService } from './navbar.service';\nimport { AfterContentInit, Component,
ContentChildren, ElementRef, QueryList, EventEmitter, Output } from '@angular/core';\nimport {
RouterLinkWithHref } from '@angular/router';\nimport { AfterViewInit } from
'@angular/core/src/metadata/lifecycle_hooks';\n\n@Component({\n  selector: 'links',\n  template: `<ng-
content></ng-content>\n  `,\n})\n\nexport class LinksComponent implements AfterViewInit, AfterContentInit {\n
  @ContentChildren(RouterLinkWithHref, { read: ElementRef, descendants: true })\n  links:
QueryList<ElementRef>;\n\n  @Output() linkClick = new EventEmitter<any>();\n\n  constructor( private
_navbarService: NavbarService) {} \n\n  ngAfterContentInit() {\n    const that = this;\n\n\n    setTimeout(function
() {\n      that.links.forEach(function (element) {\n        element.nativeElement.onclick = function () {\n
that._navbarService.setNavbarLinkClicks();\n        });\n      }, 0);\n    }\n\n    ngAfterViewInit() {\n\n
}\n}\n\n", "import { NavbarService } from './navbar.service';\nimport {\n  Component,\n  ElementRef,\n  ViewChild,\n
Input,\n  Renderer2,\n  AfterViewInit,\n  HostListener,\n  OnInit,\n  ContentChild,\n  AfterContentChecked\n} from
'@angular/core';\nimport { Subscription } from 'rxjs';\nimport { LinksComponent } from
'./links.component';\n\n\n@Component({\n  selector: 'mdb-navbar',\n  templateUrl:
'navbar.component.html',\n})\n\nexport class NavbarComponent implements AfterViewInit, OnInit,
AfterContentChecked {\n  @Input() iconBackground: string | string[];\n  @Input() SideClass: string;\n  @Input()\n  containerInside = true;\n  subscription: Subscription;\n  navbarLinkClicks: any;\n  shown = false;\n\n  public
doubleNav: boolean;\n  public height: number;\n  public duration = 350; // ms\n\n  public collapse = true;\n  public
showClass = false;\n  public collapsing = false;\n\n  private _itemsLength = 0;\n\n  @ViewChild('navbar') el:
ElementRef;\n  @ViewChild('mobile') mobile: ElementRef;\n  @ViewChild('nav') navbar: ElementRef;\n
  @ViewChild('container') container: ElementRef;\n  @ViewChild('toggler') toggler: ElementRef;\n
  @ContentChild(LinksComponent) links: LinksComponent;\n\n  constructor(public renderer: Renderer2, private
_navbarService: NavbarService) {\n    // tslint:disable-next-line:max-line-length\n    this.subscription =
this._navbarService.getNavbarLinkClicks().subscribe(navbarLinkClicks => {\n

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this.closeNavbarOnClick(navbarLinkClicks);\n  });\n }\n\n closeNavbarOnClick(navbarLinkClicks: any) {\n
this.navbarLinkClicks = navbarLinkClicks;\n  if (this.showClass) {\n    this.hide();\n  }\n }\n\n
addToggleIconClasses() {\n  if (this.iconBackground) {\n    if (Array.isArray(this.iconBackground)) {\n
this.iconBackground.forEach((iconClass) => {\n      this.renderer.addClass(this.toggle.nativeElement,
iconClass);\n    });\n  } else {\n    this.renderer.addClass(this.toggle.nativeElement, this.iconBackground);\n
  }\n }\n }\n\n ngOnInit() {\n  const isDoubleNav = this.SideClass.split(' '); \n  if
(isDoubleNav.indexOf('double-nav') !== -1) {\n    this.doubleNav = true;\n  } else {\n    this.doubleNav =
false;\n  }\n }\n\n ngAfterViewInit() {\n  if (!this.containerInside) {\n    const childrens =
Array.from(this.container.nativeElement.children);\n    childrens.forEach(child => {\n
this.renderer.appendChild(this.navbar.nativeElement, child);\n    this.container.nativeElement.remove();\n
});\n  }\n  if (this.el.nativeElement.children.length === 0) {\n    this.el.nativeElement.remove();\n  }\n
this.addToggleIconClasses();\n }\n\n toggle() {\n  if (!this.collapsing) {\n    if (this.shown) {\n    this.hide();\n
  } else {\n    this.show();\n  }\n }\n }\n\n show() {\n  this.shown = true;\n  this.collapse = false;\n
this.collapsing = true;\n\n  setTimeout(() => {\n    this.height = this.el.nativeElement.scrollHeight;\n
this.renderer.setStyle(this.el.nativeElement, 'height', this.height + 'px');\n  }, 0);\n\n\n  setTimeout(() => {\n
this.collapsing = false;\n  this.collapse = true;\n  this.showClass = true;\n  }, this.duration);\n }\n\n
hide() {\n  if (this.shown) {\n    this.shown = false;\n    this.collapse = false;\n    this.showClass = false;\n
this.collapsing = true;\n    setTimeout(() => {\n      this.renderer.setStyle(this.el.nativeElement, 'height', '0px');\n
    }, 0);\n\n\n    setTimeout(() => {\n      this.collapsing = false;\n      this.collapse = true;\n      }, this.duration);\n  }\n }\n\n
getDisplayStyle() {\n  if (!this.containerInside) {\n    return 'flex';\n  } else {\n    return '';\n  }\n }\n }\n\n
@HostListener('window:resize', ['$event']) onResize(event: any) {\n  let breakpoint = 0;\n\n  if
(this.SideClass.includes('navbar-expand-xl')) {\n    breakpoint = 1200;\n  } else if (this.SideClass.includes('navbar-
expand-lg')) {\n    breakpoint = 992;\n  } else if (this.SideClass.includes('navbar-expand-md')) {\n    breakpoint =
768;\n  } else if (this.SideClass.includes('navbar-expand-sm')) {\n    breakpoint = 576;\n  } else {\n    breakpoint =
event.target.innerWidth + 1;\n  }\n\n  if (event.target.innerWidth < breakpoint) {\n    if (!this.shown) {\n
this.collapse = false;\n    this.renderer.setStyle(this.el.nativeElement, 'height', '0px');\n
this.renderer.setStyle(this.el.nativeElement, 'opacity', '0');\n    setTimeout(() => {\n      this.height =
this.el.nativeElement.scrollHeight;\n      this.collapse = true;\n      this.renderer.setStyle(this.el.nativeElement,
'opacity', '');\n    }, 4);\n  }\n } else {\n  this.collapsing = false;\n  this.shown = false;\n  this.showClass
= false;\n  this.collapse = true;\n  this.renderer.setStyle(this.el.nativeElement, 'height', '');\n }\n }\n\n
@HostListener('document:scroll') onScroll() {\n  if (this.navbar.nativeElement.classList.contains('scrolling-
navbar')) {\n    if (window.pageYOffset > 120) {\n      this.renderer.addClass(this.navbar.nativeElement, 'top-nav-
collapse');\n    } else {\n      this.renderer.removeClass(this.navbar.nativeElement, 'top-nav-collapse');\n    }\n
  }\n }\n\n ngAfterContentChecked() {\n  if (this.el.nativeElement.firstChild) {\n    if (this._itemsLength
!== this.el.nativeElement.firstChild.firstChild.children.length) {\n      this.height =
this.el.nativeElement.firstChild.firstChild.clientHeight;\n
this.renderer.setStyle(this.el.nativeElement, 'height', this.height + 'px');\n    }\n\n    this._itemsLength =
this.el.nativeElement.firstChild.firstChild.children.length;\n  }\n }\n\n\n","import { Component }
from '@angular/core';\n\n@Component({\n  selector: 'logo, mdb-navbar-brand',\n  template: `\n <ng-content></ng-
content>\n `,\n})\nexport class LogoComponent {\n\n}\n\n","import { NavbarService } from
'./navbar.service';\n\nimport { AfterContentInit, Component, ContentChildren, ElementRef, QueryList, EventEmitter,
Output } from '@angular/core';\n\nimport { RouterLinkWithHref } from '@angular/router';\n\nimport { AfterViewInit }
from '@angular/core/src/metadata/lifecycle_hooks';\n\n@Component({\n  selector: 'navlinks',\n  template: `\n
<ng-content></ng-content>\n `,\n})\nexport class NavlinksComponent implements AfterViewInit,
AfterContentInit {\n  @ContentChildren(RouterLinkWithHref, { read: ElementRef, descendants: true })\n  links:
QueryList<ElementRef>;\n\n  @Output() linkClick = new EventEmitter<any>();\n\n  constructor( private
_navbarService: NavbarService) {\n\n}\n\n  ngAfterContentInit() {\n    const that = this;\n\n\n    setTimeout(function
() {\n      that.links.forEach(function (element) {\n        element.nativeElement.onclick = function () {\n

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that._navbarService.setNavbarLinkClicks();\n    });\n    });\n    }, 0);\n    }\n    ngAfterViewInit() {\n\n    }\n    }\n    ", "import { LinksComponent } from './links.component';\nimport { LogoComponent } from\n './logo.component';\nimport { NavbarService } from './navbar.service';\nimport { CommonModule } from\n '@angular/common';\nimport { NgModule } from '@angular/core';\nimport { NavbarComponent } from\n './navbar.component';\nimport { NavlinksComponent } from './navlinks.component';\n@NgModule({\n imports:\n [CommonModule],\n declarations: [NavbarComponent, LinksComponent, LogoComponent,\n NavlinksComponent],\n exports: [NavbarComponent, LinksComponent, LogoComponent, NavlinksComponent],\n providers: [NavbarService]\n})\nexport class NavbarModule {\n\n", "import { Injectable } from\n '@angular/core';\n\n/**\n * Configuration service for the Popover directive.\n * You can inject this service, typically\n in your root component, and customize\n * the values of its properties in order to provide default values for all the\n *\n * popovers used in the application.\n *\n @Injectable()\n export class PopoverConfig {\n /**\n * Placement of a\n popover. Accepts: \"top\", \"bottom\", \"left\", \"right\"\n *\n public placement = 'top';\n /**\n * Specifies\n events that should trigger. Supports a space separated list of\n * event names.\n *\n public triggers = 'click';\n /**\n * A selector specifying the element the popover should be appended to.\n * Currently only supports\n \"body\".\n *\n public container: string;\n }\n\n", "import { ChangeDetectionStrategy, Input, Component,\n HostBinding, OnInit } from '@angular/core';\nimport { PopoverConfig } from './popover.config';\nimport { isBs3\n from './utils/ng2-bootstrap-config';\n\n@Component({\n selector: 'mdb-popover-container',\n changeDetection:\n ChangeDetectionStrategy.OnPush,\n template: `\n <h3 class=\"popover-header\" *ngIf=\"title\">{{ title }}</h3>\n <div class=\"popover-body\">\n <ng-content></ng-content>\n </div>`\n})\nexport class\n PopoverContainerComponent implements OnInit {\n\n@Input() public placement: string;\n @Input() public title:\n string;\n@HostBinding('class.show') show = 'isBs3';\n @HostBinding('attr.role') role = 'tooltip';\n//\n @HostBinding('class') class;\n@HostBinding('class') class: any;\n\n\n\npublic get isBs3(): boolean {\n return\n isBs3();\n }\n\n\npublic constructor(config: PopoverConfig) {\n Object.assign(this, config);\n }\n\n\nngOnInit() {\n this.class = 'popover-fadeIn popover in popover-' + this.placement + '-' + this.placement + 'bs-popover-' +\n this.placement;\n }\n\n\n", "import {\n Directive, Input, Output, EventEmitter, OnInit, OnDestroy, Renderer2,\n ElementRef, TemplateRef,\n ViewContainerRef, HostListener\n} from '@angular/core';\nimport { PopoverConfig }\n from './popover.config';\nimport { ComponentLoaderFactory } from './utils/component-loader/component-\n loader.factory';\nimport { ComponentLoader } from './utils/component-loader/component-loader.class';\nimport\n { PopoverContainerComponent } from './popover-container.component';\n\n\n/**\n * A lightweight, extensible\n directive for fancy popover creation.\n *\n @Directive({ selector: '[mdbPopover]', exportAs: 'bs-\n mdbPopover'})\nexport class PopoverDirective implements OnInit, OnDestroy {\n /**\n * Content to be displayed\n as popover.\n *\n @Input() public mdbPopover: string | TemplateRef<any>;\n /**\n * Title of a popover.\n *\n @Input() public mdbPopoverHeader: string;\n @Input() public popoverTitle: string;\n /**\n * Placement of\n a popover. Accepts: \"top\", \"bottom\", \"left\", \"right\"\n *\n @Input() public placement: 'top' | 'bottom' | 'left' | 'right';\n /**\n * Specifies events that should trigger. Supports a space separated list of\n * event names.\n *\n @Input() public triggers: string;\n /**\n * A selector specifying the element the popover should be appended to.\n *\n * Currently only supports \"body\".\n *\n @Input() public container: string;\n /**\n * Returns whether or not\n the popover is currently being shown\n *\n @Input()\n public get isOpen(): boolean {\n return\n this._popover.isShown;\n }\n\n\n public set isOpen(value: boolean) {\n if (value) {\n this.show();\n } else {\n this.hide();\n }\n }\n\n\n /**\n * Emits an event when the popover is shown\n *\n @Output() public onShown:\n EventEmitter<any>;\n @Output() public shown: EventEmitter<any>;\n /**\n * Emits an event when the popover\n is hidden\n *\n @Output() public onHidden: EventEmitter<any>;\n @Output() public hidden:\n EventEmitter<any>;\n\n\n private _popover: ComponentLoader<PopoverContainerComponent>;\n\n\n public\n constructor(_elementRef: ElementRef,\n _renderer: Renderer2,\n _viewContainerRef:\n ViewContainerRef,\n _config: PopoverConfig,\n cis: ComponentLoaderFactory) {\n this._popover = cis\n .createLoader<PopoverContainerComponent>(_elementRef, _viewContainerRef,\n _renderer)\n .provide({ provide: PopoverConfig, useValue: _config});\n Object.assign(this, _config);\n this.onShown = this._popover.onShown;\n this.shown = this._popover.onShown;\n this.onHidden =

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this._popover.onHidden;\n  this.hidden = this._popover.onHidden;\n }\n\n /**\n * Opens an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n public show(): void | any {\n  if (this._popover.isShown) {\n    return;\n  }\n  this._popover\n    .attach(PopoverContainerComponent)\n    .to(this.container)\n    .position({attachment: this.placement})\n    .show({\n      content: this.mdbPopover,\n      placement: this.placement,\n      title: this.mdbPopoverHeader || this.popoverTitle\n    });\n  this.isOpen = true;\n }\n\n /**\n * Closes an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n public hide(): void {\n  if (this.isOpen) {\n    this._popover.hide();\n    this.isOpen = false;\n  }\n }\n\n /**\n * Toggles an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n public toggle(): void {\n  if (this.isOpen) {\n    return this.hide();\n  }\n  this.show();\n }\n\n @HostListener('click', ['$event']) onclick(event: any) {\n  if (this.triggers.toString().includes('focus')) {\n    event.stopPropagation();\n    this.show();\n  }\n }\n\n @HostListener('window:click') onblur() {\n  if (this.triggers.toString().includes('focus') && this.isOpen) {\n    this.hide();\n  }\n }\n\n public ngOnInit(): any {\n  this._popover.listen({\n    triggers: this.triggers,\n    show: () => this.show()\n  });\n }\n\n public dispose() {\n  this._popover.dispose();\n }\n\n public ngOnDestroy(): any {\n  this._popover.dispose();\n }\n\n", "import { NgModule, ModuleWithProviders } from '@angular/core';\nimport { CommonModule } from '@angular/common';\nimport { ComponentLoaderFactory } from '../utils/component-loader/component-loader.factory';\nimport { PositioningService } from '../utils/positioning/positioning.service';\nimport { PopoverConfig } from './popover.config';\nimport { PopoverDirective } from './popover.directive';\nimport { PopoverContainerComponent } from './popover-container.component';\n\n@NgModule({\n  imports: [CommonModule],\n  declarations: [PopoverDirective, PopoverContainerComponent],\n  exports: [PopoverDirective],\n  entryComponents: [PopoverContainerComponent]\n})\nexport class PopoverModule {\n  public static forRoot(): ModuleWithProviders {\n    return {\n      ngModule: PopoverModule,\n      providers: [PopoverConfig, ComponentLoaderFactory, PositioningService]\n    }; \n  }\n\n", "import { Directive, OnInit, Renderer2, ElementRef, Input, HostBinding } from '@angular/core';\n\n@Directive({\n  selector: '[mdbTable]'\n})\nexport class MdbTableDirective implements OnInit {\n  @Input()\n  @HostBinding('class.table-striped') striped: boolean;\n\n  @Input()\n  @HostBinding('class.table-bordered') bordered: boolean;\n\n  @Input()\n  @HostBinding('class.table-borderless') borderless: boolean;\n\n  @Input()\n  @HostBinding('class.table-hover') hover: boolean;\n\n  @Input()\n  @HostBinding('class.table-sm') small: boolean;\n\n  @Input()\n  @HostBinding('class.table-responsive') responsive: boolean;\n\n  @Input() stickyHeader: boolean = false;\n  @Input() stickyHeaderBgColor: string = '';\n  @Input() stickyHeaderTextColor: string = '';\n\n  constructor(private el: ElementRef, private renderer: Renderer2) {\n\n  }\n\n  ngOnInit() {\n    this.renderer.addClass(this.el.nativeElement, 'table');\n\n    if (this.stickyHeader) {\n      const tableHead = this.el.nativeElement.querySelector('thead');\n      this.renderer.addClass(tableHead, 'sticky-top');\n\n      if (this.stickyHeaderBgColor) {\n        this.renderer.setStyle(tableHead, 'background-color', this.stickyHeaderBgColor);\n      } else {\n        this.renderer.setStyle(tableHead, 'background-color', '#f2f2f2');\n      }\n\n      if (this.stickyHeaderTextColor) {\n        this.renderer.setStyle(tableHead, 'color', this.stickyHeaderTextColor);\n      } else {\n        this.renderer.setStyle(tableHead, 'color', '#000000');\n      }\n    }\n  }\n\n", "import { Directive, HostListener, Input } from '@angular/core';\n\n@Directive({\n  selector: '[mdbTableSort]'\n})\nexport class MdbTableSortDirective {\n  @Input('mdbTableSort') dataSource: Array<any> = [];\n\n  @Input() sortBy: string;\n\n  sorted = false;\n\n  @HostListener('click') onclick() {\n    this.sortDataBy(this.trimWhiteSigns(this.sortBy.toString().toLowerCase));\n  }\n\n  constructor() {\n\n  }\n\n  trimWhiteSigns(headElement: any) {\n    return headElement.replace(/g, '');\n  }\n\n  sortDataBy(key: string | any): void {\n    this.dataSource.sort((a: any, b: any) => {\n      if (a[key] < b[key]) {\n        return this.sorted ? 1 : -1;\n      }\n      if (a[key] > b[key]) {\n        return this.sorted ? -1 : 1;\n      }\n      return 0;\n    });\n\n    this.sorted = !this.sorted;\n  }\n\n", "import { Directive, ElementRef, Renderer2, OnInit, Input } from '@angular/core';\n\n@Directive({\n  selector: '[mdbTableScroll]'\n})\nexport class MdbTableScrollDirective implements OnInit {\n  @Input() scrolly: boolean = false;\n  @Input() maxHeight: any = null;\n\n  @Input() scrollX = false;\n  @Input() maxWidth: any = null;\n\n  constructor(private renderer: Renderer2, private el: ElementRef) {\n\n  }\n\n  wrapTableWithVerticalScrollingWrapper(tableWrapper: ElementRef) {\n

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this.renderer.setStyle(tableWrapper, 'max-height', this.maxHeight + 'px');\n  this.renderer.setStyle(tableWrapper,
'overflow-y', 'auto');\n  this.renderer.setStyle(tableWrapper, 'display', 'block');\n }\n\nwrapTableWithHorizontalScrollingWrapper(tableWrapper: ElementRef) {\n  this.renderer.setStyle(tableWrapper,
'max-width', this.maxWidth + 'px');\n  this.renderer.setStyle(tableWrapper, 'overflow-x', 'auto');\n
this.renderer.setStyle(tableWrapper, 'display', 'block');\n }\n\nwrapTableWithHorizontalAndVerticalScrollingWrapper(tableWrapper: ElementRef) {\n
this.renderer.setStyle(tableWrapper, 'max-height', this.maxHeight + 'px');\n  this.renderer.setStyle(tableWrapper,
'max-width', this.maxWidth + 'px');\n  this.renderer.setStyle(tableWrapper, 'overflow-x', 'auto');\n
this.renderer.setStyle(tableWrapper, 'display', 'block');\n }\n\n ngOnInit() {\n  const parent =
this.el.nativeElement.parentNode;\n  const tableWrapper = this.renderer.createElement('div');\n\n  if (this.scrollY
&& this.scrollX && this.maxHeight && this.maxWidth) {\n
this.wrapTableWithHorizontalAndVerticalScrollingWrapper(tableWrapper);\n  }\n\n  if (this.scrollY &&
this.maxHeight) {\n  this.wrapTableWithVerticalScrollingWrapper(tableWrapper);\n  }\n\n  if (this.scrollX &&
this.maxWidth) {\n  this.wrapTableWithHorizontalScrollingWrapper(tableWrapper);\n  }\n\n  this.renderer.insertBefore(parent, tableWrapper, this.el.nativeElement);\n  this.renderer.removeChild(parent,
this.el.nativeElement);\n  this.renderer.appendChild(tableWrapper, this.el.nativeElement);\n }\n}\n", "import {
Directive, Output, EventEmitter, OnInit, OnDestroy, ElementRef } from '@angular/core';\n\n@Directive({\n
selector: '[mdbTableRow]"\n})\nexport class MdbTableRowDirective implements OnInit, OnDestroy {\n\n
@Output() rowCreated = new EventEmitter<any>();\n @Output() rowRemoved = new EventEmitter<any>();\n\n
constructor(private el: ElementRef) {\n  }\n\n  ngOnInit() {\n  this.rowCreated.emit({ created: true, el:
this.el.nativeElement });\n  }\n\n  ngOnDestroy() {\n  this.rowRemoved.emit({ removed: true });\n
}\n\n}\n", "\nimport { Observable, Subject } from 'rxjs';\nimport { Injectable } from
'@angular/core';\n\n@Injectable({\n  providedIn: 'root'\n})\nexport class MdbTableService {\n  private _dataSource:
any = [];\n  private _dataSourceChanged: Subject<any> = new Subject<any>();\n  constructor() {\n  }\n\n
addRow(newRow: any) {\n  this._dataSource.push(newRow);\n  }\n\n  addRowAfter(index: number, row: any)
{\n  this._dataSource.splice(index, 0, row);\n  }\n\n  removeRow(index: number) {\n
this._dataSource.splice(index, 1);\n  }\n\n  rowRemoved(): Observable<boolean> {\n  const rowRemoved =
Observable.create((observer: any) => {\n  observer.next(true);\n  });\n  return rowRemoved;\n  }\n\n
removeLastRow() {\n  this._dataSource.pop();\n  }\n\n  getDataSource() {\n  return this._dataSource;\n  }\n\n
setDataSource(data: any) {\n  this._dataSource = data;\n  this._dataSourceChanged.next(this.getDataSource());\n
}\n\n  dataSourceChange(): Observable<any> {\n  return this._dataSourceChanged;\n  }\n\n
filterLocalDataBy(searchKey: any) {\n  return this.getDataSource().filter((obj: Array<any>) => {\n  return
Object.keys(obj).some((key: any) => {\n  return obj[key].toString().toLowerCase().includes(searchKey);\n
});\n  });\n  }\n\n  searchLocalDataBy(searchKey: any) {\n  if (!searchKey) {\n  return this.getDataSource();\n
}\n\n  if (searchKey) {\n  return this.filterLocalDataBy(searchKey);\n  }\n  }\n\n
searchDataObservable(searchKey: any): Observable<any> {\n  const observable = Observable.create((observer:
any) => {\n  observer.next(this.searchLocalDataBy(searchKey));\n  });\n  return observable;\n
}\n\n}\n", "import {\n  Component, OnInit, Output, EventEmitter, Input, ChangeDetectorRef, OnChanges,\n  SimpleChanges\n} from '@angular/core';\nimport { MdbTableService } from '../services/mdb-table.service';\nimport
{ Observable, Subject } from 'rxjs';\n\n@Component({\n  selector: 'mdb-table-pagination',\n  templateUrl: './mdb-
table-pagination.component.html'\n})\nexport class MdbTablePaginationComponent implements OnInit,
OnChanges {\n  @Input() searchPagination: boolean = false;\n  @Input() searchDataSource: any = null;\n\n
@Input() paginationAlign: string = ";\n  @Input() hideDescription: boolean = false;\n\n  maxVisibleItems: number =
10;\n  firstItemIndex: number = 0;\n  lastItemIndex: number = this.maxVisibleItems;\n  lastVisibleItemIndex:
number = 5;\n\n  activePageNumber: number = 1;\n\n  allItemsLength: number = 0;\n\n  nextShouldBeDisabled:
boolean = false;\n  previousShouldBeDisabled: boolean = true;\n\n  searchText: string = ";\n\n  pagination:
Subject<{ first: number, last: number }> = new Subject<{ first: number, last: number }>();\n\n  @Output()
nextPageClick = new EventEmitter<any>();\n  @Output() previousPageClick = new EventEmitter<any>();\n\n

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constructor(\n  private tableService: MdbTableService,\n  private cdRef: ChangeDetectorRef\n ) {\n
this.tableService.dataSourceChange().subscribe((data: any) => {\n  this.allItemsLength = data.length;\n
this.lastVisibleItemIndex = data.length;\n  this.calculateFirstItemIndex();\n  this.calculateLastItemIndex();\n
this.disableNextButton(data);\n  if (this.maxVisibleItems > this.allItemsLength) {\n    this.maxVisibleItems =
this.allItemsLength;\n  }\n\n });\n }\n\n ngOnInit() {\n  this.allItemsLength =
this.tableService.getDataSource().length;\n }\n\n\n ngOnChanges(changes: SimpleChanges) {\n  const
searchDataSource = changes['searchDataSource'];\n  if (searchDataSource.currentValue.length !== 0) {\n
this.allItemsLength = searchDataSource.currentValue.length;\n }\n\n  if (this.lastVisibleItemIndex >
this.allItemsLength) {\n    this.lastVisibleItemIndex = this.allItemsLength;\n  }\n\n  if
(searchDataSource.currentValue.length === 0) {\n    this.firstItemIndex = 0;\n    this.lastItemIndex = 0;\n
this.lastVisibleItemIndex = 0;\n    this.allItemsLength = 0;\n  } else {\n    this.lastVisibleItemIndex =
this.maxVisibleItems;\n  }\n\n  if (searchDataSource.currentValue.length <= this.maxVisibleItems) {\n
this.nextShouldBeDisabled = true;\n    this.lastVisibleItemIndex = searchDataSource.currentValue.length;\n  }
else {\n    this.nextShouldBeDisabled = false;\n  }\n\n }\n\n setMaxVisibleItemsNumberTo(value: number) {\n
this.lastItemIndex = value;\n  this.lastVisibleItemIndex = value;\n  this.maxVisibleItems = value;\n
this.cdRef.detectChanges();\n }\n\n searchTextObs(): Observable<any> {\n  const observable =
Observable.create((observer: any) => {\n    observer.next(this.searchText);\n  });\n  return observable;\n }\n\n
disableNextButton(data: any) {\n  if (data.length <= this.maxVisibleItems) {\n    this.nextShouldBeDisabled =
true;\n  } else {\n    this.nextShouldBeDisabled = false;\n  }\n }\n\n calculateFirstItemIndex() {\n
this.firstItemIndex = this.activePageNumber * this.maxVisibleItems - this.maxVisibleItems + 1;\n
this.pagination.next({ first: this.firstItemIndex, last: this.lastItemIndex });\n }\n\n calculateLastItemIndex() {\n
this.lastItemIndex = this.activePageNumber * this.maxVisibleItems;\n  this.lastVisibleItemIndex =
this.lastItemIndex;\n\n  if (this.searchDataSource && (this.lastItemIndex > this.searchDataSource.length)) {\n
this.lastVisibleItemIndex = this.searchDataSource.length;\n  } else if (!this.searchDataSource) {\n
this.lastVisibleItemIndex = this.lastItemIndex;\n  }\n\n  if (this.lastItemIndex >
this.tableService.getDataSource().length) {\n    this.lastItemIndex = this.tableService.getDataSource().length;\n
this.lastVisibleItemIndex = this.tableService.getDataSource().length;\n  }\n\n  this.pagination.next({ first:
this.firstItemIndex, last: this.lastItemIndex });\n }\n\n paginationChange(): Observable<any> {\n  return
this.pagination;\n }\n\n calculateHowManyPagesShouldBe() {\n  return
Math.ceil(this.tableService.getDataSource().length / this.maxVisibleItems);\n }\n\n previousPage() {\n
this.activePageNumber--;\n  this.calculateFirstItemIndex();\n  this.calculateLastItemIndex();\n
this.previousPageClick.emit({ first: this.firstItemIndex, last: this.lastItemIndex });\n }\n\n nextPage() {\n
this.activePageNumber++;\n  this.calculateFirstItemIndex();\n  this.calculateLastItemIndex();\n\n  if
(this.lastItemIndex > this.tableService.getDataSource().length) {\n    this.lastItemIndex =
this.tableService.getDataSource().length;\n  }\n\n  if (this.lastVisibleItemIndex > this.allItemsLength) {\n
this.lastVisibleItemIndex = this.allItemsLength;\n  }\n\n  this.nextPageClick.emit({ first: this.firstItemIndex, last:
this.lastItemIndex });\n }\n\n nextPageObservable(): Observable<any> {\n  const obs =
Observable.create((observer: any) => {\n    observer.next(this.firstItemIndex);\n  });\n  return obs;\n }\n\n
previousPageObservable(): Observable<any> {\n  const obs = Observable.create((observer: any) => {\n
observer.next(this.lastVisibleItemIndex);\n  });\n  return obs;\n }\n\n checkIfNextShouldBeDisabled() {\n  if
(this.searchDataSource && (this.lastVisibleItemIndex === this.searchDataSource.length)) {\n    return true;\n
}\n\n  if (this.activePageNumber >= this.calculateHowManyPagesShouldBe()) {\n    return true;\n  }\n\n  if
(this.nextShouldBeDisabled) {\n    return this.nextShouldBeDisabled;\n  }\n }\n\n
checkIfPreviousShouldBeDisabled() {\n  if (this.activePageNumber === 1) {\n    return true;\n  }\n
}\n\n\n\n"}\n\n","import { NgModule } from '@angular/core';\nimport { CommonModule } from
'@angular/common';\n\nimport { MdbTableDirective } from './directives/mdb-table.directive';\nimport {
MdbTableSortDirective } from './directives/mdb-table-sort.directive';\nimport { MdbTableScrollDirective } from
'./directives/mdb-table-scroll.directive';\nimport { MdbTableRowDirective } from './directives/mdb-table-

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row.directive';\nimport { MdbTableService } from './services/mdb-table.service';\nimport {
MdbTablePaginationComponent } from './components/mdb-table-pagination.component';\n\n@NgModule({\nimports: [CommonModule],\n declarations: [\n  MdbTablePaginationComponent,\n  MdbTableRowDirective,\n  MdbTableScrollDirective,\n  MdbTableSortDirective,\n  MdbTableDirective\n ],\n exports: [\n  MdbTablePaginationComponent,\n  MdbTableRowDirective,\n  MdbTableScrollDirective,\n  MdbTableSortDirective,\n  MdbTableDirective\n ],\n entryComponents:
[MdbTablePaginationComponent],\n providers: [MdbTableService]\n})\n\nexport class TableModule {
}\n\n,"import { Injectable } from '@angular/core';\n\n/** Default values provider for tooltip
*\n@Injectable()\nexport class TooltipConfig {\n /** tooltip placement, supported positions: 'top', 'bottom', 'left',
'right' *\n public placement = 'top';\n /** array of event names which triggers tooltip opening *\n public triggers
= 'hover focus';\n /** a selector specifying the element the tooltip should be appended to. Currently only supports
\"body\" *\n public container: string;\n}\n\n","import { AfterViewInit, Component, ChangeDetectionStrategy,
HostBinding, ViewChild, ElementRef, Renderer2 } from '@angular/core';\nimport { TooltipConfig } from
'./tooltip.service';\nimport { isBs3 } from './utils/ng2-bootstrap-config';\n\n@Component({\n selector: 'mdb-tooltip-
container',\n changeDetection: ChangeDetectionStrategy.OnPush,\n // tslint:disable-next-line\n host: {\n '[class]':
\"\"tooltip-fadeIn tooltip in tooltip-\" + placement\n },\n template: `<div #tooltipArrow class=\"tooltip-arrow\"
[ngClass]=\"{'left': placement === 'left', 'right': placement === 'right', 'top': placement === 'top'}\"></div>\n <div
#tooltipInner class=\"tooltip-inner\"><ng-content></ng-content></div>\n `)\n\nexport class
TooltipContainerComponent implements AfterViewInit {\n public classMap: any;\n public placement: string;\n
public popupClass: string;\n public animation: boolean;\n @ViewChild('tooltipInner') tooltipInner: ElementRef;\n
@ViewChild('tooltipArrow') tooltipArrow: ElementRef;\n @HostBinding('class.show') show = !this.isBs3;\n\n
public get isBs3(): boolean {\n return isBs3();\n }\n\n public constructor(config: TooltipConfig, private r:
Renderer2) {\n Object.assign(this, config);\n }\n\n public ngAfterViewInit(): void {\n this.classMap = { in:
false, fade: false };\n this.classMap[this.placement] = true;\n this.classMap['tooltip-' + this.placement] = true;\n\n
this.classMap.in = true;\n if (this.animation) {\n this.classMap.fade = true;\n }\n\n if (this.popupClass) {\n
this.classMap[this.popupClass] = true;\n }\n\n setTimeout(() => {\n const arrowClassList =
this.tooltipArrow.nativeElement.classList;\n const tooltipHeight = this.tooltipInner.nativeElement.clientHeight;\n
if (arrowClassList.contains('top')) {\n this.r.setStyle(this.tooltipArrow.nativeElement, 'top', tooltipHeight + 6
+ 'px');\n } else if (arrowClassList.contains('left')) {\n this.r.setStyle(this.tooltipArrow.nativeElement, 'top',
(tooltipHeight / 2) + 'px');\n } else if (arrowClassList.contains('right')) {\n
this.r.setStyle(this.tooltipArrow.nativeElement, 'top', (tooltipHeight / 2) + 'px');\n }\n }, 0);\n\n
}\n\n\n","/*tslint:disable:no-invalid-this *\nexport function OnChange(): any {\n const suffix = 'Change';\n return
function OnChangeHandler(target: any, propertyKey: string): void {\n const _key = `_${propertyKey}Value`;\n
Object.defineProperty(target, propertyKey, {\n get(): any { return this[_key]; },\n set(value: any): void {\n
const prevValue = this[_key];\n this[_key] = value;\n if (prevValue !== value && this[propertyKey +
suffix]) {\n this[propertyKey + suffix].emit(value);\n }\n }\n });\n\n\n}*\n\n/* tslint:enable */\n\n","import
{\n Directive,\n ElementRef,\n EventEmitter,\n HostListener,\n Inject,\n Input,\n OnChanges,\n OnDestroy,\n
OnInit,\n Output,\n PLATFORM_ID,\n Renderer2,\n SimpleChanges,\n TemplateRef,\n ViewContainerRef\n }
from '@angular/core';\nimport { TooltipContainerComponent } from './tooltip.component';\nimport { TooltipConfig }
from './tooltip.service';\nimport { ComponentLoaderFactory } from './utils/component-loader/component-
loader.factory';\nimport { ComponentLoader } from './utils/component-loader/component-loader.class';\nimport
{ OnChange } from './utils/decorators';\nimport { isPlatformBrowser } from '@angular/common';\n\n@Directive({\n
selector: '[mdbTooltip]',\n exportAs: 'mdb-tooltip'\n})\n\nexport class TooltipDirective implements OnInit,
OnDestroy, OnChanges {\n /**\n * Content to be displayed as tooltip.\n *\n @OnChange()\n @Input() public
mdbTooltip: string | TemplateRef<any>;\n /** Fired when tooltip content changes *\n @Output() public
tooltipChange: EventEmitter<string | TemplateRef<any>> = new EventEmitter();\n\n /**\n * Placement of a
tooltip. Accepts: \"top\", \"bottom\", \"left\", \"right\" *\n @Input() public placement: string;\n /**\n *
Specifies events that should trigger. Supports a space separated list of\n * event names.\n *\n @Input() public

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triggers: string;
/**
 * A selector specifying the element the tooltip should be appended to.
 * Currently only supports "body".
 */
@Input() public container: string;
/**
 * Returns whether or not the tooltip is currently being shown
 */
@Input() public isOpen(): boolean {
  return this._tooltip.isShown;
}
public set isOpen(value: boolean) {
  if (value) {
    this.show();
  } else {
    this.hide();
  }
}
/**
 * Allows to disable tooltip
 */
@Input() public isDisabled: boolean;
/**
 * Emits an event when the tooltip is shown
 */
@Output() public onShown: EventEmitter<any>;
@Output() public shown: EventEmitter<any>;
/**
 * Emits an event when the tooltip is hidden
 */
@Output() public onHidden: EventEmitter<any>;
@Output() public hidden: EventEmitter<any>;
@Input() public delay = 0;
@Input() public customHeight: string;
@Input() public fadeDuration = 150;
protected _delayTimeoutId: any;
isBrowser: any = false;
private _tooltip: ComponentLoader<TooltipContainerComponent>;
public constructor(
  _viewContainerRef: ViewContainerRef,
  _renderer: Renderer2,
  private _elementRef: ElementRef,
  cis: ComponentLoaderFactory,
  config: TooltipConfig,
  @Inject(PLATFORM_ID) private platformId: string) {
  this.isBrowser = isPlatformBrowser((this.platformId));
  this._tooltip = cis.createLoader<TooltipContainerComponent>(this._elementRef, _viewContainerRef, _renderer)
  .provide({provide: TooltipConfig, useValue: config});
  Object.assign(this, config);
  this.onShown = this._tooltip.onShown;
  this.shown = this._tooltip.onShown;
  this.onHidden = this._tooltip.onHidden;
  this.hidden = this._tooltip.onHidden;
}
@HostListener('click', ['$event']) onclick(event: any) {
  if (this.triggers.toString().includes('focus')) {
    event.stopPropagation();
    this.show();
  }
}
@HostListener('window:click') onblur() {
  if (this.triggers.toString().includes('focus') && this.isOpen) {
    this.hide();
  }
}
public ngOnInit(): void {
  this._tooltip.listen({
    triggers: this.triggers,
    show: () => this.show()
  });
  this.tooltipChange.subscribe((value: any) => {
    if (!value) {
      this._tooltip.hide();
    }
  });
  ngOnChanges(changes: SimpleChanges) {
    if (!changes['mdbTooltip'].isFirstChange()) {
      this.tooltipChange.emit(this.mdbTooltip);
    }
  }
}
changePositionIfNotFit(): void {
  if (this.placement === 'top' && this._elementRef.nativeElement.offsetTop < (parseInt(this.customHeight, 10) + 16)) {
    this.placement = 'bottom';
  }
  if (this.placement === 'bottom' && (this.getBottomOffset() as any) < (parseInt(this.customHeight, 10) + 32)) {
    this.placement = 'top';
  }
}
getBottomOffset() {
  if (this.isBrowser) {
    const windowHeight = window.innerHeight;
    const bottom = this._elementRef.nativeElement.getBoundingClientRect().bottom;
    return windowHeight - bottom;
  }
}
/**
 * Toggles an element's tooltip. This is considered a manual triggering of the tooltip.
 */
public toggle(): void {
  if (this.isOpen) {
    return this.hide();
  }
  this.show();
}
/**
 * Opens an element's tooltip. This is considered a manual triggering of the tooltip.
 */
public show(event?: any): void {
  if (this.isOpen || this.isDisabled || this._delayTimeoutId || !this.mdbTooltip) {
    return;
  }
  if (!this.customHeight) {
    const elPosition = event ? event.target.getBoundingClientRect() : this._elementRef.nativeElement.getBoundingClientRect();
    if (this.placement === 'top' && elPosition.top < 40) {
      this.placement = 'bottom';
    }
    if (this.placement === 'bottom' && this.getBottomOffset() as any < 60) {
      this.placement = 'top';
    }
  } else if (this.customHeight) {
    this.changePositionIfNotFit();
  }
  const showTooltip = () => this._tooltip.attach(TooltipContainerComponent).to(this.container).position({attachment: this.placement}).show({
    content: this.mdbTooltip,
    placement: this.placement
  });
  if (this.delay) {
    this._delayTimeoutId = setTimeout(() => {
      showTooltip();
    }, this.delay);
  } else {
    showTooltip();
  }
}
/**
 * Closes an element's tooltip. This is considered a manual triggering of the tooltip.
 */
public hide(): void {
  if (this._delayTimeoutId) {
    clearTimeout(this._delayTimeoutId);
    this._delayTimeoutId = undefined;
  }
  if (!this._tooltip.isShown) {
    return;
  }
  this._tooltip.instance.classMap.in = false;
  setTimeout(() => {
    this._tooltip.hide();
  }, this.fadeDuration);
}
public dispose() {
  this._tooltip.dispose();
}
public ngOnDestroy(): void {
  this._tooltip.dispose();
}
}
", "import { CommonModule } from '@angular/common';
import { NgModule, ModuleWithProviders } from '@angular/core';
import { TooltipContainerComponent } from './tooltip.component';
import { TooltipDirective } from './tooltip.directive';
import { TooltipConfig } from './tooltip.service';
import { ComponentLoaderFactory }

```



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BsDropdownMenuDirective,\n DropdownModule, BsDropdownState, BsDropdownToggleDirective\n} from
'./dropdown/index';\n\nexport {\n CarouselComponent, CarouselConfig, CarouselModule\n} from
'./carousel/index';\n\nexport {\n ChartsModule, BaseChartDirective\n} from './charts/index';\n\nexport {\n
CollapseComponent, CollapseModule\n} from './collapse/index';\n\nexport {\n ModalBackdropComponent,
ModalBackdropOptions, ModalDirective, ModalModule, ModalOptions, MDBModalService,\n ModalContainerComponent, MDBModalRef\n} from './modals/index';\n\nexport {\n TooltipConfig,
TooltipContainerComponent, TooltipDirective, TooltipModule\n} from './tooltip/index';\n\nexport {\n
PopoverConfig, PopoverContainerComponent, PopoverModule, PopoverDirective\n} from
'./popover/index';\n\nexport {\n IconsModule, MdbIconComponent, FalDirective, FarDirective, FasDirective,
FabDirective\n} from './icons/index';\n\n\nconst MODULES = [\n ButtonsModule,\n CardsFreeModule,\n
WavesModule,\n InputsModule,\n NavbarModule,\n DropdownModule,\n CarouselModule,\n ChartsModule,\n
CollapseModule,\n ModalModule,\n TooltipModule,\n PopoverModule,\n IconsModule,\n CheckboxModule,\n
TableModule,\n BadgeModule,\n BreadcrumbModule,\n InputUtilitiesModule\n];\n\n@NgModule({\n imports:
[\n ButtonsModule,\n WavesModule.forRoot(),\n InputsModule.forRoot(),\n NavbarModule,\n
DropdownModule.forRoot(),\n CarouselModule.forRoot(),\n ChartsModule,\n CollapseModule.forRoot(),\n
ModalModule.forRoot(),\n TooltipModule.forRoot(),\n PopoverModule.forRoot(),\n IconsModule,\n
CardsFreeModule.forRoot(),\n CheckboxModule,\n TableModule,\n BadgeModule,\n BreadcrumbModule,\n
InputUtilitiesModule\n ],\n exports: MODULES,\n schemas: [NO_ERRORS_SCHEMA]\n})\n\nexport class
MDBRootModule {\n\n  @NgModule({ exports: MODULES })\n\n  export class MDBBootstrapModule {\n public
static forRoot(): ModuleWithProviders {\n return { ngModule: MDBRootModule }; \n
\n\n  },\n "names": ["state", "document", "window", "trigger", "tslib_1.__values", "defaultIdNumber", "tslib_1.__decorate",
\n\n  ],\n "mappings": ";;;;;;;;;;;;;AAAA;IAkBI,2BAAoB,GAAe,EAAU,SAAoB;QAA7C,QAAG,GAAH,GAAG,CAAY;Q
AAU,cAAS,GAAT,SAAS,CAAW;KAAK;;;IAEtE,oCAAQ;;;IAAR;QAAA,iBAUC;QATG,IAAI,CAAC,SAAS,C
AAC,QAAQ,CAAC,IAAI,CAAC,GAAG,CAAC,aAAa,EAAE,OAAO,CAAC,CAAC;QACzD,IAAI,IAAI,CAAC,K
AAK,EAAE;;gBACN,cAAc,GAAG,IAAI,CAAC,KAAK,CAAC,KAAK,CAAC,GAAG,CAAC;YAE5C,cAAc,CA
AC,OAAO;;;YAAC,UAAc,EAAU;gBAC9B,KAAI,CAAC,SAAS,CAAC,QAAQ,CAAC,KAAI,CAAC,GAAG,C
AAC,aAAa,EAAE,EAAE,CAAC,CAAC;aCvD,EAAC,CAAC;SACN;KAEJ;;gBA5BJ,SAAS,SAAC;oBACP,QA
AQ,EAAE,WAAW;oBACrB,iFAAyC;iBAC5C;;;gBAL2B,UAAU;gBAAE,SAAS;;;0BA05C,KAAK,YAAI,WAA
W,SAAC,qBAAqB;0BAC1C,KAAK,YAAI,WAAW,SAAC,qBAAqB;0BAC1C,KAAK,YAAI,WAAW,SAAC,qB
AAqB;uBAC1C,KAAK,YAAI,WAAW,SAAC,kBAakB;0BACvC,KAAK,YAAI,WAAW,SAAC,qBAAqB;yBAC1
C,KAAK,YAAI,WAAW,SAAC,oBAAoB;uBAEzC,KAAK,YAAI,WAAW,SAAC,kBAakB;wBAEvC,KAAK;wB
ACL,KAAK;;IAeV,wBAAC;CA9BD;;;ACFA;IAIA;KAOC;;gBAPA,QAAQ,SAAC;oBACR,YAAy,EAAE,CAA
C,iBAAiB,CAAC;oBACjC,OAAO,EAAE,CAAC,iBAAiB,CAAC;iBAC7B;;IAID,kBAAC;CAPD;;;;;;;;;;;;;ACJA;IA
EA;KAOC;;gBAPA,SAAS,SAAC;oBACT,QAAQ,EAAE,gBAAgB;oBAC1B,4IAA8C;iBAC/C;;;8BAEE,KAAK;g
CACL,KAAK;;IACR,6BAAC;CAPD;;;;;;;;;ACFA;IASI,oCAAoB,GAAe,EAAU,SAAoB;QAA7C,QAAG,GAAH,GA
AG,CAAY;QAAU,cAAS,GAAT,SAAS,CAAW;KAAK;;;IAEtE,6CAAQ;;;IAAR;QACE,IAAI,CAAC,SAAS,CAA
C,QAAQ,CAAC,IAAI,CAAC,GAAG,CAAC,aAAa,EAAE,iBAAiB,CAAC,CAAC;KACpE;;gBAXJ,SAAS,SAAC;
oBACP,QAAQ,EAAE,qBAAqB;oBAC/B,4HAAMd;iBACtD;;;gBALmB,UAAU;gBAAE,SAAS;;;6BAOpC,KAA
K;;IAOV,iCAAC;CAZD;;;ACFA;IAMA;KAQC;;gBARA,QAAQ,SAAC;oBACN,OAAO,EAAE,CAAC,YAAy,
CAAC;oBACvB,YAAy,EAAE,CAAC,sBAAsB,EAAE,0BAA0B,CAAC;oBACIE,OAAO,EAAE,CAAC,sBAAsB,
EAAE,0BAA0B,CAAC;iBACHe;;IAID,uBAAC;CARD;;;;;;;;;;;;;ACNA;IAeE,yBAAoB,EAAC,EAAU,QAAMB;QA
A3C,OAAE,GAAF,EAAE,CAAY;QAAU,aAAQ,GAAR,QAAQ,CAAW;QARtD,UAAK,GAAW,EAAE,CAAC;Q
ACnB,YAAO,GAAY,KAAK,CAAC;QACzB,aAAQ,GAAW,EAAE,CAAC;QACtB,YAAO,GAAY,KAAK,CAAC;
QACzB,SAAI,GAAY,KAAK,CAAC;QACtB,SAAI,GAAW,EAAE,CAAC;QACIB,UAAK,GAAY,KAAK,CAAC;
QACvB,aAAQ,GAAY,KAAK,CAAC;KACiC;;;IAEpE,kCAAQ;;;IAAR;;YACQ,UAAU,GAAG,MAAM,GAAG,I
AAI,CAAC,KAAK;;YAChC,aAAa,GAAG,IAAI,CAAC,QAAQ,GAAG,WAAW;;YAC3C,YAAy,GAAG,cAAc,G
AAG,IAAI,CAAC,KAAK;;YAC1C,SAAS,GAAG,UAAU;;YACtB,YAAy,GAAG,aAAa;;YAC5B,SAAS,GAAG,
MAAM,GAAG,IAAI,CAAC,IAAI;;YAC9B,UAAU,GAAG,WAAW;;YACxB,aAAa,GAAG,cAAc;QAEpC,IAAI,C

```

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CIC;KACF;;;;;IAED,qEAA+B;;;IAA/B;QACE,IAAI,IAAI,CAAC,gBAAgB,KAAK,CAAC,EAAE;YAC/B,OAAO,I  
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No license file was found, but licenses were detected in source scan.

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bootstrap-md/lib/utils/facade/browser.ts", "ng://angular-bootstrap-md/lib/utils/ng2-bootstrap-config.ts", "ng://angular-bootstrap-md/lib/utils/linked-list.class.ts", "ng://angular-bootstrap-md/lib/carousel/carousel.config.ts", "ng://angular-bootstrap-md/lib/carousel/carousel.component.ts", "ng://angular-bootstrap-md/lib/carousel/slide.component.ts", "ng://angular-bootstrap-md/lib/carousel/carousel.module.ts", "ng://angular-bootstrap-md/lib/charts/chart.directive.ts", "ng://angular-bootstrap-md/lib/charts/chart.module.ts", "ng://angular-bootstrap-md/lib/checkbox/checkbox.component.ts", "ng://angular-bootstrap-md/lib/checkbox/checkbox.module.ts", "ng://angular-bootstrap-md/lib/collapse/collapse.component.ts", "ng://angular-bootstrap-md/lib/collapse/collapse.module.ts", "node\_modules/tslib/tslib.es6.js", "ng://angular-bootstrap-md/lib/utils/trigger.class.ts", "ng://angular-bootstrap-md/lib/utils/triggers.ts", "ng://angular-bootstrap-md/lib/utils/component-loader/content-ref.class.ts", "ng://angular-bootstrap-md/lib/utils/component-loader/component-loader.class.ts", "ng://angular-bootstrap-md/lib/utils/positioning/ng-positioning.ts", "ng://angular-bootstrap-md/lib/utils/positioning/positioning.service.ts", "ng://angular-bootstrap-md/lib/utils/component-loader/component-loader.factory.ts", "ng://angular-bootstrap-md/lib/dropdown/dropdown.config.ts", "ng://angular-bootstrap-md/lib/dropdown/dropdown.state.ts", "ng://angular-bootstrap-md/lib/dropdown/dropdown-container.component.ts", "ng://angular-bootstrap-md/lib/dropdown/dropdown.directive.ts", "ng://angular-bootstrap-md/lib/dropdown/dropdown-menu.directive.ts", "ng://angular-bootstrap-md/lib/dropdown/dropdown-toggle.directive.ts", "ng://angular-bootstrap-md/lib/dropdown/dropdown.module.ts", "ng://angular-bootstrap-md/lib/icons/icon.component.ts", "ng://angular-bootstrap-md/lib/icons/directives/fal.directive.ts", "ng://angular-bootstrap-md/lib/icons/directives/far.directive.ts", "ng://angular-bootstrap-md/lib/icons/directives/fas.directive.ts", "ng://angular-bootstrap-md/lib/icons/directives/fab.directive.ts", "ng://angular-bootstrap-md/lib/icons/icon.module.ts", "ng://angular-bootstrap-md/lib/input-utilities/error.directive.ts", "ng://angular-bootstrap-md/lib/input-utilities/success.directive.ts", "ng://angular-bootstrap-md/lib/input-utilities/validate.directive.ts", "ng://angular-bootstrap-md/lib/input-utilities/input-utilities.module.ts", "ng://angular-bootstrap-md/lib/inputs/equal-validator.directive.ts", "ng://angular-bootstrap-md/lib/inputs/mdb-input.directive.ts", "ng://angular-bootstrap-md/lib/inputs/input.directive.ts", "ng://angular-bootstrap-md/lib/inputs/inputs.module.ts", "ng://angular-bootstrap-md/lib/modals/modal.options.ts", "ng://angular-bootstrap-md/lib/utils/utils.class.ts", "ng://angular-bootstrap-md/lib/modals/modalBackdrop.component.ts", "ng://angular-bootstrap-md/lib/modals/modal.directive.ts", "ng://angular-bootstrap-md/lib/modals/modalService.config.ts", "ng://angular-bootstrap-md/lib/modals/modalContainer.component.ts", "ng://angular-bootstrap-md/lib/modals/modal.service.ts", "ng://angular-bootstrap-md/lib/modals/modal.module.ts", "ng://angular-bootstrap-md/lib/navbars/navbar.service.ts", "ng://angular-bootstrap-md/lib/navbars/links.component.ts", "ng://angular-bootstrap-md/lib/navbars/navbar.component.ts", "ng://angular-bootstrap-md/lib/navbars/logo.component.ts", "ng://angular-bootstrap-md/lib/navbars/navlinks.component.ts", "ng://angular-bootstrap-md/lib/navbars/navbar.module.ts", "ng://angular-bootstrap-md/lib/popover/popover.config.ts", "ng://angular-bootstrap-md/lib/popover/popover-container.component.ts", "ng://angular-bootstrap-md/lib/popover/popover.directive.ts", "ng://angular-bootstrap-md/lib/popover/popover.module.ts", "ng://angular-bootstrap-md/lib/tables/directives/mdb-table.directive.ts", "ng://angular-bootstrap-md/lib/tables/directives/mdb-table-sort.directive.ts", "ng://angular-bootstrap-md/lib/tables/directives/mdb-table-scroll.directive.ts", "ng://angular-bootstrap-md/lib/tables/directives/mdb-table-row.directive.ts", "ng://angular-bootstrap-md/lib/tables/services/mdb-table.service.ts", "ng://angular-bootstrap-md/lib/tables/components/mdb-table-pagination.component.ts", "ng://angular-bootstrap-md/lib/tables/tables.module.ts", "ng://angular-bootstrap-md/lib/tooltip/tooltip.service.ts", "ng://angular-bootstrap-md/lib/tooltip/tooltip.component.ts", "ng://angular-bootstrap-md/lib/tooltip/tooltip.directive.ts", "ng://angular-bootstrap-md/lib/tooltip/tooltip.module.ts", "ng://angular-bootstrap-md/lib/waves/waves-effect.directive.ts", "ng://angular-bootstrap-md/lib/waves/waves.module.ts", "ng://angular-bootstrap-md/lib/mdb-

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free.module.ts"], "sourcesContent": ["import { Component, OnInit, ElementRef, Renderer2, Input, HostBinding }
from '@angular/core';\n\n@Component({\n  selector: 'mdb-badge',\n  templateUrl: './mdb-
badge.component.html'\n})\nexport class MDBBadgeComponent implements OnInit {\n  @Input()
@HostBinding('class.badge-default') default: boolean;\n  @Input() @HostBinding('class.badge-primary') primary:
boolean;\n  @Input() @HostBinding('class.badge-success') success: boolean;\n  @Input()
@HostBinding('class.badge-info') info: boolean;\n  @Input() @HostBinding('class.badge-warning') warning:
boolean;\n  @Input() @HostBinding('class.badge-danger') danger: boolean;\n\n  @Input()
@HostBinding('class.badge-pill') pill: boolean;\n\n  @Input() color: string;\n  @Input() class: string;\n
constructor(private _el: ElementRef, private _renderer: Renderer2) {} \n\n  ngOnInit() {\n
this._renderer.addClass(this._el.nativeElement, 'badge');\n  if (this.color) {\n    const customClassArr =
this.color.split(' ');\n    customClassArr.forEach((el: string) => {\n
this._renderer.addClass(this._el.nativeElement, el);\n  });\n  }\n}\n}\n\n", "import {
MDBBadgeComponent } from './mdb-badge.component';\n\nimport { NgModule } from
 '@angular/core';\n\n@NgModule({\n  declarations: [MDBBadgeComponent],\n  exports:
[MDBBadgeComponent]\n})\n\nexport class BadgeModule {\n\n}\n\n", "import { Component, Input } from
 '@angular/core';\n\n@Component({\n  selector: 'mdb-breadcrumb',\n  templateUrl: './mdb-
breadcrumb.component.html'\n})\nexport class MdbBreadcrumbComponent {\n  @Input() customClass: string;\n
@Input() textTransform: string;\n}\n\n", "import { Component, ElementRef, Renderer2, OnInit, Input } from
 '@angular/core';\n\n@Component({\n  selector: 'mdb-breadcrumb-item',\n  templateUrl: './mdb-breadcrumb-
item.component.html'\n})\nexport class MdbBreadcrumbItemComponent implements OnInit {\n  @Input()
fontWeight: string;\n\n  constructor(private _el: ElementRef, private _renderer: Renderer2) {} \n\n  ngOnInit() {\n
this._renderer.addClass(this._el.nativeElement, 'breadcrumb-item');\n  }\n}\n\n", "import { CommonModule } from
 '@angular/common';\n\nimport { MdbBreadcrumbComponent } from './mdb-breadcrumb.component';\n\nimport {
MdbBreadcrumbItemComponent } from './mdb-breadcrumb-item.component';\n\nimport { NgModule } from
 '@angular/core';\n\n@NgModule({\n  imports: [CommonModule],\n  declarations:
[MdbBreadcrumbComponent, MdbBreadcrumbItemComponent],\n  exports: [MdbBreadcrumbComponent,
MdbBreadcrumbItemComponent]\n})\n\nexport class BreadcrumbModule {\n\n}\n\n", "import { Directive, Renderer2,
ElementRef, Input, OnInit } from '@angular/core';\n\n@Directive({\n  selector: '[mdbBtn]'\n})\nexport class
MdbBtnDirective implements OnInit {\n\n  @Input() color: string = '';\n  @Input() rounded: boolean = false;\n
@Input() gradient: string = '';\n  @Input() outline: boolean = false;\n  @Input() flat: boolean = false;\n
@Input() size: string = '';\n  @Input() block: boolean = false;\n  @Input() floating: boolean = false;\n
constructor(private el: ElementRef, private renderer: Renderer2) {} \n\n  ngOnInit() {\n    const colorClass = 'btn-' + this.color;\n    const
gradientClass = this.gradient + '-gradient';\n    const outlineClass = 'btn-outline-' + this.color;\n    const flatClass =
'btn-flat';\n    const roundedClass = 'btn-rounded';\n    const sizeClass = 'btn-' + this.size;\n    const blockClass = 'btn-
block';\n    const floatingClass = 'btn-floating';\n\n    this.renderer.addClass(this.el.nativeElement, 'btn');\n\n    if
(this.color !== '') {\n      this.renderer.addClass(this.el.nativeElement, colorClass);\n    }\n\n    if (this.rounded) {\n
this.renderer.addClass(this.el.nativeElement, roundedClass);\n    }\n\n    if (this.gradient) {\n      if (this.color !== '')
{\n        this.renderer.removeClass(this.el.nativeElement, colorClass);\n      }\n\n      this.renderer.addClass(this.el.nativeElement, gradientClass);\n    }\n\n    if (this.outline) {\n
this.renderer.removeClass(this.el.nativeElement, colorClass);\n      this.renderer.addClass(this.el.nativeElement,
outlineClass);\n    }\n\n    if (this.flat) {\n      if (this.color) {\n        this.renderer.removeClass(this.el.nativeElement,
colorClass);\n      }\n      if (this.gradient) {\n        this.renderer.removeClass(this.el.nativeElement, gradientClass);\n
      }\n      if (this.outline) {\n        this.renderer.removeClass(this.el.nativeElement, outlineClass);\n      }\n      if
(this.rounded) {\n        this.renderer.removeClass(this.el.nativeElement, roundedClass);\n      }\n\n      this.renderer.addClass(this.el.nativeElement, flatClass);\n    }\n\n    if (this.size) {\n
this.renderer.addClass(this.el.nativeElement, sizeClass);\n    }\n\n    if (this.block) {\n      this.renderer.addClass(this.el.nativeElement, blockClass);\n    }\n\n    if (this.floating) {\n
this.renderer.removeClass(this.el.nativeElement, 'btn');\n      this.renderer.addClass(this.el.nativeElement,
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floatingClass);\n  }\n }\n}\n","import { Directive, HostBinding, HostListener, Input, OnInit, forwardRef } from
'@angular/core';\nimport { ControlValueAccessor, NG_VALUE_ACCESSOR } from '@angular/forms';\n\n//
TODO: config: activeClass - Class to apply to the checked buttons\n\nexport const
CHECKBOX_CONTROL_VALUE_ACCESSOR: any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting:
forwardRef(() => ButtonCheckboxDirective),\n  multi: true\n};\n\n/**\n * Add checkbox functionality to any
element\n *\n * @Directive({ selector: '[mdbCheckbox]', providers:
[CHECKBOX_CONTROL_VALUE_ACCESSOR] })\n\nexport class ButtonCheckboxDirective implements
ControlValueAccessor, OnInit {\n  /** Truthy value, will be set to ngModel *\n  @Input() public
btnCheckboxTrue: any = true;\n  /** Falsy value, will be set to ngModel *\n  @Input() public btnCheckboxFalse:
any = false;\n  @HostBinding('class.active') public state = false;\n  protected value: any;\n  protected isDisabled:
boolean;\n  protected onChange: any = Function.prototype;\n  protected onTouched: any = Function.prototype;\n  \n  // view -> model\n  @HostListener('click')\n  public onClick(): void {\n    if (this.isDisabled) {\n      return;\n    }\n    this.toggle(!this.state);\n    this.onChange(this.value);\n  }\n  public ngOnInit(): any {\n
this.toggle(this.trueValue === this.value);\n  }\n  protected get trueValue(): boolean {\n    return typeof
this.btnCheckboxTrue !== 'undefined'\n    ? this.btnCheckboxTrue\n    : true;\n  }\n  protected get falseValue():
boolean {\n    return typeof this.btnCheckboxFalse !== 'undefined'\n    ? this.btnCheckboxFalse\n    : false;\n  }\n  public toggle(state: boolean): void {\n    this.state = state;\n    this.value = this.state ? this.trueValue :
this.falseValue;\n  }\n  // ControlValueAccessor\n  // model -> view\n  public writeValue(value: any): void {\n
this.state = this.trueValue === value;\n    this.value = value ? this.trueValue : this.falseValue;\n  }\n  public
setDisabledState(isDisabled: boolean): void {\n    this.isDisabled = isDisabled;\n  }\n  public
registerOnChange(fn: (_: any) => {}): void {\n    this.onChange = fn;\n  }\n  public registerOnTouched(fn: () =>
{}): void {\n    this.onTouched = fn;\n  }\n}\n\n","import { Directive, ElementRef, HostBinding, forwardRef,
HostListener, Input, OnInit, Renderer2 } from '@angular/core';\nimport { ControlValueAccessor,
NG_VALUE_ACCESSOR } from '@angular/forms';\n\nexport const RADIO_CONTROL_VALUE_ACCESSOR:
any = {\n  provide: NG_VALUE_ACCESSOR,\n  useExisting: forwardRef(() => ButtonRadioDirective),\n  multi:
true\n};\n\n/**\n * Create radio buttons or groups of buttons.\n * A value of a selected button is bound to a variable
specified via ngModel.\n *\n * @Directive({ selector: '[mdbRadio]', providers:
[RADIO_CONTROL_VALUE_ACCESSOR] })\n\nexport class ButtonRadioDirective implements
ControlValueAccessor, OnInit {\n  public onChange: any = Function.prototype;\n  public onTouched: any =
Function.prototype;\n  radioElementsArray: Array<any> = [];\n  /** Radio button value, will be set to `ngModel`
*\n  @Input() public mdbRadio: any;\n  /** If `true` â radio button can be unchecked *\n  @Input() public
uncheckable: boolean;\n  /** Current value of radio component or group *\n  @Input() public value: any;\n  \n  protected el: ElementRef;\n  @HostBinding('class.active')\n  public get isActive(): boolean {\n    return
this.mdbRadio === this.value;\n  }\n  // @HostBinding('class.active')\n  @HostListener('click', ['$event'])\n  public
onClick(event?: any): void {\n    try {\n      this.el.nativeElement.parentElement.childNodes.forEach((element: any)
=> {\n        this.radioElementsArray.push(element);\n      });\n      this.radioElementsArray.forEach(element => {\n
        this.renderer.removeClass(element, 'active');\n      });\n      this.renderer.addClass(event.target, 'active');\n    } catch
(error) {\n    }\n    if (this.el.nativeElement.attributes.disabled) {\n      return;\n    }\n    if (this.uncheckable &&
this.mdbRadio === this.value) {\n      this.value = undefined;\n    } else {\n      this.value = this.mdbRadio;\n    }\n    this.onTouched();\n    this.onChange(this.value);\n  }\n  public constructor(el: ElementRef, private renderer:
Renderer2) {\n    this.el = el;\n  }\n  public ngOnInit(): void {\n    this.uncheckable = typeof this.uncheckable !==
'undefined';\n  }\n  public onBlur(): void {\n    this.onTouched();\n  }\n  // ControlValueAccessor\n  // model ->
view\n  public writeValue(value: any): void {\n    this.value = value;\n  }\n  public registerOnChange(fn: any):
void {\n    this.onChange = fn;\n  }\n  public registerOnTouched(fn: any): void {\n    this.onTouched = fn;\n  }\n}\n\n","import { MdbBtnDirective } from './buttons.directive';\nimport { NgModule, ModuleWithProviders } from
'@angular/core';\nimport { ButtonCheckboxDirective } from './checkbox.directive';\nimport {
ButtonRadioDirective } from './radio.directive';\n\n@NgModule({\n  declarations: [ButtonCheckboxDirective,
ButtonRadioDirective, MdbBtnDirective],\n  exports: [ButtonCheckboxDirective, ButtonRadioDirective,

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card-text.component';\nimport { MdbCardBodyComponent } from './mdb-card-body.component';\nimport {
MdbCardComponent } from './mdb-card.component';\nimport { CommonModule } from
'@angular/common';\nimport { NgModule, ModuleWithProviders } from '@angular/core';\nimport {
MdbCardImageComponent } from './mdb-card-image.component';\nimport { MdbCardHeaderComponent } from
'./mdb-card-header.component';\n\n\n@NgModule({\n  imports: [CommonModule],\n  declarations: [\n
MdbCardComponent,\n  MdbCardBodyComponent,\n  MdbCardImageComponent,\n
MdbCardTextComponent,\n  MdbCardTitleComponent,\n  MdbCardFooterComponent,\n
MdbCardHeaderComponent\n  ],\n  exports: [\n  MdbCardComponent,\n  MdbCardBodyComponent,\n
MdbCardImageComponent,\n  MdbCardTextComponent,\n  MdbCardTitleComponent,\n
MdbCardFooterComponent,\n  MdbCardHeaderComponent\n  ]})\nexport class CardsFreeModule {\n
public static forRoot(): ModuleWithProviders {\n  return { ngModule: CardsFreeModule, providers: [] };
}\n}\n\n", "/* tslint:disable */\n\n * @license\n * Copyright Google Inc. All Rights Reserved.\n * Use of this
source code is governed by an MIT-style license that can be\n * found in the LICENSE file at
https://angular.io/license\n * \n\n * JS version of browser APIs. This library can only run in the browser.\n * \n\n
var win = typeof window !== 'undefined' && window || <any>{};\n\n export { win as window};\n export var
document = win.document;\n export var location = win.location;\n export var gc = win['gc'] ? () => win['gc']() : ()
:\n any => null;\n export var performance = win['performance'] ? win['performance'] : null;\n export const Event =
win['Event'];\n export const MouseEvent = win['MouseEvent'];\n export const KeyboardEvent =
win['KeyboardEvent'];\n export const EventTarget = win['EventTarget'];\n export const History = win['History'];\n
export const Location = win['Location'];\n export const EventListener = win['EventListener'];\n\n", "import { window
} from './facade/browser';\n\n\nexport function isBs3(): boolean {\n  return window.__theme === 'bs4';\n}\n\n", "export
class LinkedList <T> {\n\n  // public length: = 0;\n  public length: any = 0;\n  protected head: any;\n  protected tail:
any;\n  protected current: any;\n  protected asArray: T[] = [];\n\n  protected getNode(position: number): any {\n  if
(this.length === 0 || position < 0 || position >= this.length) {\n    throw new Error('Position is out of the list');\n
}\n\n  let current = this.head;\n  for (let index = 0; index < position; index++) {\n    current = current.next;\n
}\n  return current;\n }\n\n  protected createInternalArrayRepresentation(): void {\n  const outArray: any[] = [];\n
let current = this.head;\n\n  while (current) {\n    outArray.push(current.value);\n    current = current.next;\n
}\n  this.asArray = outArray;\n }\n\n  // public get(position: number): T {\n  public get(position: number): T | any
{\n  if (this.length === 0 || position < 0 || position >= this.length) {\n    return void 0;\n  }\n\n  let current =
this.head;\n  for (let index = 0; index < position; index++) {\n    current = current.next;\n  }\n  return
current.value;\n }\n\n  public add(value: T, position: number = this.length): void {\n  if (position < 0 || position >
this.length) {\n    throw new Error('Position is out of the list');\n  }\n\n  const node = {\n    value: value as
any,\n    next: undefined as any,\n    previous: undefined as any\n  };\n\n  if (this.length === 0) {\n    this.head
= node;\n    this.tail = node;\n    this.current = node;\n  } else {\n    if (position === 0) {\n    // first node\n
node.next = this.head;\n    this.head.previous = node;\n    this.head = node;\n  } else if (position ===
this.length) {\n    // last node\n    this.tail.next = node;\n    node.previous = this.tail;\n    this.tail = node;\n
} else {\n    // node in middle\n    const currentPreviousNode = this.getNode(position - 1);\n    const
currentNextNode = currentPreviousNode.next;\n    currentPreviousNode.next = node;\n    currentNextNode.previous =
node;\n    node.previous = currentPreviousNode;\n    node.next =
currentNextNode;\n  }\n\n  }\n  this.length++;\n  this.createInternalArrayRepresentation();\n }\n\n  public
remove(position: number = 0): void {\n  if (this.length === 0 || position < 0 || position >= this.length) {\n    throw
new Error('Position is out of the list');\n  }\n\n  if (position === 0) {\n    // first node\n    this.head =
this.head.next;\n\n    if (this.head) {\n    // there is no second node\n    this.head.previous = undefined;\n  }
else {\n    // there is no second node\n    this.tail = undefined;\n  }\n  } else if (position === this.length - 1)
{\n    // last node\n    this.tail = this.tail.previous;\n    this.tail.next = undefined;\n  } else {\n    // middle node\n
const removedNode = this.getNode(position);\n    removedNode.next.previous = removedNode.previous;\n
removedNode.previous.next = removedNode.next;\n  }\n\n  this.length--;\n  this.createInternalArrayRepresentation();\n
}\n\n  public set(position: number, value: T): void {\n  if (this.length

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=== 0 || position < 0 || position >= this.length) {\n    throw new Error('Position is out of the list');\n  }\n\n  const
node = this.getNode(position);\n  node.value = value;\n  this.createInternalArrayRepresentation();\n }\n\n public
toArray(): T[] {\n  return this.asArray;\n }\n\n public findAll(fn: any): any[] {\n  let current = this.head;\n
const result: any[] = [];\n  for (let index = 0; index < this.length; index++) {\n    if (fn(current.value, index)) {\n
result.push({index, value: current.value});\n    }\n    current = current.next;\n  }\n  return result;\n }\n // Array
methods overriding start\n public push(...args: T[]): number {\n  args.forEach((arg: any) => {\n    this.add(arg);\n
});\n  return this.length;\n }\n\n // public pop(): T {\n  public pop(): T | any {\n    if (this.length === 0) {\n
return undefined;\n    }\n    const last = this.tail;\n    this.remove(this.length - 1);\n    return last.value;\n  }\n\n public
unshift(...args: T[]): number {\n  args.reverse();\n  args.forEach((arg: any) => {\n    this.add(arg, 0);\n  });\n
return this.length;\n }\n\n // public shift(): T {\n  public shift(): T | any {\n    if (this.length === 0) {\n
return undefined;\n    }\n    const lastItem = this.head.value;\n    this.remove();\n    return lastItem;\n  }\n\n public
forEach(fn: any): void {\n  let current = this.head;\n  for (let index = 0; index < this.length; index++) {\n
fn(current.value, index);\n    current = current.next;\n  }\n }\n\n\n public indexOf(value: T): number {\n  let
current = this.head;\n  let position = 0;\n\n  for (let index = 0; index < this.length; index++) {\n    if
(current.value === value) {\n\n    position = index;\n    break;\n    }\n    current = current.next;\n  }\n
return position;\n }\n\n\n public some(fn: any): boolean {\n  let current = this.head;\n  let result = false;\n  while
(current && !result) {\n    if (fn(current.value)) {\n    result = true;\n    break;\n    }\n    current =
current.next;\n  }\n  return result;\n }\n\n\n public every(fn: any): boolean {\n  let current = this.head;\n  let
result = true;\n  while (current && result) {\n    if (!fn(current.value)) {\n    result = false;\n    }\n    current
= current.next;\n  }\n  return result;\n }\n\n\n public toString(): string {\n  return '[Linked List]';\n }\n\n\n // public
find(fn: any): T {\n  public find(fn: any): T | any {\n    let current = this.head;\n    // let result: T;\n    let result: T |
any;\n    for (let index = 0; index < this.length; index++) {\n    if (fn(current.value, index)) {\n    result =
current.value;\n    break;\n    }\n    current = current.next;\n  }\n  return result;\n }\n\n\n public findIndex(fn:
any): number {\n  let current = this.head;\n    // let result: number;\n    let result: number | any;\n    for (let index =
0; index < this.length; index++) {\n    if (fn(current.value, index)) {\n    result = index;\n    break;\n    }\n
current = current.next;\n  }\n  return result;\n }\n\n\n // Array methods overriding END\n}\n\n", "import { Injectable
} from '@angular/core';\n\n@Injectable()\nexport class CarouselConfig {\n  /** Default interval of auto changing of
slides */\n  public interval = 5000;\n  /** Is loop of auto changing of slides can be paused */\n  public noPause =
false;\n\n  /** Is slides can wrap from the last to the first slide */\n  public noWrap = false;\n\n  public keyboard =
false;\n}\n\n", "import {\n  Component,\n  Input,\n  OnDestroy,\n  Output,\n  EventEmitter,\n  ElementRef,\n
HostListener,\n  Inject,\n  PLATFORM_ID,\n  AfterViewInit,\n  ChangeDetectorRef\n} from
'@angular/core';\n\nimport { isBs3 } from '../utils/ng2-bootstrap-config';\n\nimport { LinkedList } from '../utils/linked-
list.class';\n\nimport { SlideComponent } from './slide.component';\n\nimport { CarouselConfig } from
'./carousel.config';\n\nimport { isPlatformBrowser } from '@angular/common';\n\nexport enum Direction {\n  UNKNOWN, NEXT, PREV }\n\n/**\n * Base element to create carousel\n */\n@Component({\n  selector: 'mdb-
carousel',\n  templateUrl: './carousel.component.html'\n})\nexport class CarouselComponent implements
OnDestroy, AfterViewInit {\n  SWIPE_ACTION = {LEFT: 'swipeleft', RIGHT: 'swiperight'};\n\n  protected
_slides: LinkedList<SlideComponent> = new LinkedList<SlideComponent>();\n  public get slides():
SlideComponent[] {\n    return this._slides.toArray();\n  }\n\n  protected currentInterval: any;\n  protected isPlaying:
boolean;\n  protected destroyed = false;\n  protected el: ElementRef | any = null;\n  protected animationEnd = true;\n\n
protected _currentActiveSlide: number | any;\n\n  isBrowser: any = false;\n  @Input() public noWrap: boolean;\n
  @Input() public noPause: boolean;\n\n  @Input('isControls') public isControls = true;\n  @Input() public keyboard:
boolean;\n\n  @Input('class') public class: String = '';\n  @Input('type') public type: String = '';\n
  @Input('animation') public animation: String = '';\n  @Input() activeSlideIndex: number;\n\n\n  @Output() public
activeSlideChange: EventEmitter<any> = new EventEmitter<any>(false);\n\n  @Input()\n  public set
activeSlide(index: number) {\n    if (this._slides.length && index !== this._currentActiveSlide) {\n
this._select(index);\n    }\n  }\n\n\n  public get activeSlide(): number {\n    return this._currentActiveSlide;\n  }\n\n\n
protected _interval: number;\n\n  public checkNavigation() {\n    if (this.type === 'carousel-multi-item') {\n

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return false;\n  }\n  return true;\n }\n\n public checkDots() {\n  if (this.type === 'carousel-thumbnails') {\n  return false;\n  }\n  return true;\n }\n\n getImg(slide: any) {\n  return\n  slide.el.nativeElement.querySelector('img').src;\n }\n\n @Input()\n public get interval(): number {\n  return\n  this._interval;\n }\n\n public set interval(value: number) {\n  this._interval = value;\n  this.restartTimer();\n }\n\n public get isBs4(): boolean {\n  return !isBs3();\n }\n\n public constructor(\n  config: CarouselConfig,\n  el: ElementRef,\n  @Inject(PLATFORM_ID) platformId: string,\n  private cdRef: ChangeDetectorRef) {\n  this.isBrowser = isPlatformBrowser(platformId);\n  Object.assign(this, config);\n  this.el = el;\n }\n\n public\n  ngOnDestroy(): void {\n  this.destroyed = true;\n }\n\n public addSlide(slide: SlideComponent): void {\n  this._slides.add(slide);\n  if (this._slides.length === 1) {\n  this._currentActiveSlide = void 0;\n  this.activeSlide = 0;\n  this.play();\n  }\n }\n\n ngAfterViewInit() {\n  if (this.activeSlideIndex) {\n  setTimeout(() => {\n  this._select(this.activeSlideIndex);\n  this.activeSlideChange.emit({'relatedTarget':\n  this.activeSlide});\n  }, 0);\n  }\n }\n\n public removeSlide(slide: SlideComponent): void {\n  const remIndex\n  = this._slides.indexOf(slide);\n  if (this._currentActiveSlide === remIndex) {\n  let nextSlideIndex: number | any = void 0;\n  if (this._slides.length > 1) {\n  nextSlideIndex = !this.isLast(remIndex) ? remIndex : \n  this.noWrap ? remIndex - 1 : 0;\n  }\n  this._slides.remove(remIndex);\n  setTimeout(() => {\n  this._select(nextSlideIndex);\n  }, 0);\n  } else {\n  this._slides.remove(remIndex);\n  const\n  currentSlideIndex = this.getCurrentSlideIndex();\n  setTimeout(() => {\n  this._currentActiveSlide =\n  currentSlideIndex;\n  this.activeSlideChange.emit(this._currentActiveSlide);\n  }, 0);\n  }\n }\n\n public\n  swipe(action = this.SWIPE_ACTION.RIGHT) {\n  if (action === this.SWIPE_ACTION.RIGHT) {\n  this.previousSlide();\n  this.cdRef.markForCheck();\n  }\n  if (action === this.SWIPE_ACTION.LEFT) {\n  this.nextSlide();\n  this.cdRef.markForCheck();\n  }\n }\n\n public nextSlide(force: boolean = false) {\n  if\n  (this.animation === 'slide') {\n  this.pause();\n  const direction = Direction.NEXT;\n  this.slideAnimation(this.findNextSlideIndex(direction, force), direction);\n  this.cdRef.markForCheck();\n  }\n  else if (this.animation === 'fade') {\n  this.pause();\n  this.fadeAnimation(this.findNextSlideIndex(Direction.NEXT, force));\n  this.cdRef.markForCheck();\n  } else\n  {\n  this.activeSlide = this.findNextSlideIndex(Direction.NEXT, force);\n  this.cdRef.markForCheck();\n  }\n  if (!this.animation) {\n  this.activeSlideChange.emit({'direction': 'Next', 'relatedTarget': this.activeSlide});\n  }\n }\n\n public previousSlide(force: boolean = false): void {\n  if (this.animation === 'slide') {\n  this.pause();\n  const direction = Direction.PREV;\n  this.slideAnimation(this.findNextSlideIndex(direction, force), direction);\n  this.cdRef.markForCheck();\n  } else if (this.animation === 'fade') {\n  this.pause();\n  this.fadeAnimation(this.findNextSlideIndex(Direction.PREV, force));\n  this.cdRef.markForCheck();\n  } else\n  {\n  this.activeSlide = this.findNextSlideIndex(Direction.PREV, force);\n  this.cdRef.markForCheck();\n  }\n  if (!this.animation) {\n  this.activeSlideChange.emit({'direction': 'Prev', 'relatedTarget': this.activeSlide});\n  }\n }\n\n protected fadeAnimation(goToIndex: number) {\n  const goToSlide = this._slides.get(goToIndex);\n  if\n  (this.animationEnd) {\n  this.animationEnd = false;\n  goToSlide.directionNext = true;\n  if\n  (this.isBrowser) {\n  setTimeout(() => {\n  goToSlide.directionNext = false;\n  this.animationEnd =\n  true;\n  this.activeSlide = goToIndex;\n  this.activeSlideChange.emit({'direction': 'Next', 'relatedTarget':\n  this.activeSlide});\n  this.play();\n  this.cdRef.markForCheck();\n  }, 0);\n  }\n  }\n }\n\n protected slideAnimation(goToIndex: number, direction: any) {\n  const currentSlide =\n  this._slides.get(this._currentActiveSlide);\n  const goToSlide = this._slides.get(goToIndex);\n  if\n  (this.animationEnd) {\n  if (direction === Direction.NEXT) {\n  this.animationEnd = false;\n  goToSlide.directionNext = true;\n  if (this.isBrowser) {\n  setTimeout(() => {\n  goToSlide.directionLeft = true;\n  currentSlide.directionLeft = true;\n  this.cdRef.markForCheck();\n  }, 100);\n  }\n  }\n  if (direction === Direction.PREV) {\n  this.animationEnd = false;\n  goToSlide.directionPrev = true;\n  if (this.isBrowser) {\n  setTimeout(() => {\n  goToSlide.directionRight = true;\n  currentSlide.directionRight = true;\n  this.cdRef.markForCheck();\n  }, 100);\n  }\n  }\n  if (this.isBrowser) {\n  setTimeout(() => {\n  goToSlide.directionLeft =\n  false;\n  goToSlide.directionNext = false;\n  currentSlide.directionLeft = false;\n
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currentSlide.directionNext = false;\n      goToSlide.directionRight = false;\n      goToSlide.directionPrev =
false;\n      currentSlide.directionRight = false;\n      currentSlide.directionPrev = false;\n\nthis.animationEnd = true;\n      this.activeSlide = goToIndex;\n\n      let directionName;\n      if (direction
=== Direction.NEXT) {\n        directionName = 'Next';\n      } else if (direction === Direction.PREV) {\n
directionName = 'Prev';\n      }\n\n      this.activeSlideChange.emit({'direction': directionName, 'relatedTarget':
this.activeSlide});\n      this.play();\n      this.cdRef.markForCheck();\n      }, 700);\n    }\n  }\n\n  public
selectSlide(index: number): void {\n    this.pause();\n    if (this.animation === 'slide') {\n\n      if (this.activeSlide <
index) {\n        this.slideAnimation(index, Direction.NEXT);\n      } else if (this.activeSlide > index) {\n
this.slideAnimation(index, Direction.PREV);\n      }\n    } else if (this.animation === 'fade') {\n      if (index !==
this.activeSlide) {\n        this.fadeAnimation(index);\n      }\n    }\n    this.play();\n  }\n\n  @HostListener('mouseleave') play() {\n    if (!this.isPlaying) {\n      this.isPlaying = true;\n      this.restartTimer();\n
}\n  }\n\n  @HostListener('mouseenter') pause() {\n    if (!this.noPause) {\n      this.isPlaying = false;\n
this.resetTimer();\n    }\n  }\n\n  public getCurrentSlideIndex(): number {\n    return this._slides.findIndex((slide:
SlideComponent) => slide.active);\n  }\n\n  public isLast(index: number): boolean {\n    return index + 1 >=
this._slides.length;\n  }\n\n  private findNextSlideIndex(direction: Direction, force: boolean): any {\n    let
nextSlideIndex = 0;\n\n    if (!force && (this.isLast(this.activeSlide) && direction !== Direction.PREV &&
this.noWrap)) {\n      return void 0;\n    }\n\n    switch (direction) {\n      case Direction.NEXT:\n        nextSlideIndex
= (!this.isLast(this._currentActiveSlide)) ? this._currentActiveSlide + 1 :\n          (!force && this.noWrap) ?
this._currentActiveSlide : 0;\n        break;\n      case Direction.PREV:\n        nextSlideIndex =
(this._currentActiveSlide > 0) ? this._currentActiveSlide - 1 :\n          (!force && this.noWrap) ?
this._currentActiveSlide : this._slides.length - 1;\n        break;\n      default:\n        throw new Error('Unknown
direction');\n    }\n    return nextSlideIndex;\n  }\n\n  private _select(index: number): void {\n    if (isNaN(index)) {\n
this.pause();\n    return;\n    }\n\n    const currentSlide = this._slides.get(this._currentActiveSlide);\n    if
(currentSlide) {\n      currentSlide.active = false;\n    }\n\n    const nextSlide = this._slides.get(index);\n    if (nextSlide)
{\n      this._currentActiveSlide = index;\n      nextSlide.active = true;\n      this.activeSlide = index;\n    }\n  }\n\n  private restartTimer(): any {\n    this.resetTimer();\n    if (this.isBrowser) {\n      const interval = +this.interval;\n
if (!isNaN(interval) && interval > 0) {\n      this.currentInterval = setInterval(\n        () => {\n          const
nInterval = +this.interval;\n          if (this.isPlaying && !isNaN(this.interval) && nInterval > 0 &&
this.slides.length) {\n            this.nextSlide();\n          } else {\n            this.pause();\n          }\n        },\n      interval);\n    }\n  }\n\n  private resetTimer(): void {\n    if (this.isBrowser) {\n      if (this.currentInterval) {\n
clearInterval(this.currentInterval);\n      this.currentInterval = void 0;\n    }\n  }\n\n  protected
hasClass(el: any, className: any) {\n    if (el.classList) {\n      return el.classList.contains(className);\n    } else {\n
return !!el.className.match(new RegExp('(\\s|^)' + className + '(\\s|$)'));\n    }\n  }\n\n  protected
classAdd(el: any, className: any) {\n    if (el.classList) {\n      el.classList.add(className);\n    } else if
(!this.hasClass(el, className)) {\n      el.className += ' ' + className;\n    }\n  }\n\n  protected removeClass(el:
any, className: any) {\n    if (el.classList) {\n      el.classList.remove(className);\n    } else if (this.hasClass(el,
className)) {\n      const reg = new RegExp('(\\s|^)' + className + '(\\s|$)');\n      el.className =
el.className.replace(reg, ' ');\n    }\n  }\n\n  @HostListener('keyup', ['$event']) keyboardControl(event:
KeyboardEvent) {\n    if (this.keyboard) {\n      if (event.keyCode === 39) {\n        this.nextSlide();\n      }\n      if
(event.keyCode === 37) {\n        this.previousSlide();\n      }\n    }\n  }\n\n  @HostListener('click') focus() {\n
this.el.nativeElement.focus();\n  }\n}\n\n", "import { Component, HostBinding, OnDestroy, Input, OnInit, ElementRef
} from '@angular/core';\n\nimport { CarouselComponent } from './carousel.component';\n\n@Component({\n  selector: 'mdb-slide, mdb-carousel-item',\n  template: `\n    <ng-content></ng-content>\n  `})\nexport class
SlideComponent implements OnInit, OnDestroy {\n  /** Is current slide active */\n  @HostBinding('class.active')\n  @Input() public active: boolean;\n  @HostBinding('class.animated') animated =
false;\n  @HostBinding('class.carousel-item-next') directionNext = false;\n  @HostBinding('class.carousel-item-
left') directionLeft = false;\n  @HostBinding('class.carousel-item-prev') directionPrev = false;\n  @HostBinding('class.carousel-item-right') directionRight = false;\n  /** Wraps element by appropriate CSS classes

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*\n @HostBinding('class.carousel-item')\n\n /** Link to Parent(container-collection) component */\n // public
carousel: CarouselComponent;\n // public el: ElementRef = null;\n public el: ElementRef | any = null;\n\n public
constructor(public carousel: CarouselComponent, el: ElementRef) {\n // this.carousel = carousel;\n this.el = el;\n
}\n\n /** Fires changes in container collection after adding a new slide instance */\n public ngOnInit(): void {\n
this.carousel.addSlide(this);\n }\n\n /** Fires changes in container collection after removing of this slide instance
*/\n public ngOnDestroy(): void {\n this.carousel.removeSlide(this);\n }\n\n", "import { CommonModule } from
'@angular/common';\nimport { NgModule, ModuleWithProviders } from '@angular/core';\nimport {
CarouselComponent } from './carousel.component';\nimport { SlideComponent } from './slide.component';\nimport
{ CarouselConfig } from './carousel.config';\n\n@NgModule({\n imports: [CommonModule],\n declarations:
[SlideComponent, CarouselComponent],\n exports: [SlideComponent, CarouselComponent],\n providers:
[CarouselConfig]\n})\nexport class CarouselModule {\n public static forRoot(): ModuleWithProviders {\n return
{ngModule: CarouselModule, providers: []};\n }\n\n", "import {\n OnDestroy,\n OnInit,\n OnChanges,\n
EventEmitter,\n ElementRef,\n Input,\n Output,\n SimpleChanges,\n Directive\n} from
'@angular/core';\nimport { Color } from './color.service';\nimport { Colors } from './colors.service';\nimport {
isPlatformBrowser } from '@angular/common';\nimport { PLATFORM_ID, Inject } from '@angular/core';\n//
import * as Chart from 'chart.js';\ndeclare var Chart: any;\n@Directive({ selector: 'canvas[mdbChart]', exportAs:
'mdb-base-chart' })\nexport class BaseChartDirective implements OnDestroy, OnChanges, OnInit, Colors {\n
public static defaultColors: Array<number[]> = [\n [255, 99, 132],\n [54, 162, 235],\n [255, 206, 86],\n [231,
233, 237],\n [75, 192, 192],\n [151, 187, 205],\n [220, 220, 220],\n [247, 70, 74],\n [70, 191, 189],\n
[253, 180, 92],\n [148, 159, 177],\n [77, 83, 96]\n ];\n\n @Input() public data: number[] | any[];\n @Input()
public datasets: any[];\n @Input() public labels: Array<any> = [];\n @Input() public options: any = {\n legend: {
display: false }\n };\n @Input() public chartType: string;\n @Input() public colors: Array<any>;\n @Input()
public legend = false;\n\n @Output() public chartClick: EventEmitter<any> = new EventEmitter();\n @Output()
public chartHover: EventEmitter<any> = new EventEmitter();\n\n public ctx: any;\n public chart: any;\n cvs:
any;\n initFlag = false;\n\n element: ElementRef;\n isBrowser: any = false;\n public constructor(element:
ElementRef, @Inject(PLATFORM_ID) platformId: string) {\n this.element = element;\n this.isBrowser =
isPlatformBrowser(platformId);\n }\n\n public ngOnInit(): any {\n if (this.isBrowser) {\n this.ctx =
this.element.nativeElement.getContext('2d');\n this.cvs = this.element.nativeElement;\n this.initFlag = true;\n
if (this.data || this.datasets) {\n this.refresh();\n }\n }\n }\n\n public ngOnChanges(changes:
SimpleChanges): void {\n if (this.initFlag) {\n // Check if the changes are in the data or datasets\n if
((changes.hasOwnProperty('data') || changes.hasOwnProperty('datasets')) && !changes.hasOwnProperty('labels'))
{\n if (changes['data']) {\n this.updateChartData(changes['data'].currentValue);\n } else {\n
this.updateChartData(changes['datasets'].currentValue);\n }\n\n this.chart.update();\n } else {\n //
otherwise rebuild the chart\n this.refresh();\n }\n }\n }\n\n public ngOnDestroy(): any {\n if (this.chart)
{\n this.chart.destroy();\n this.chart = void 0;\n }\n }\n\n public getChartBuilder(ctx: any/*,
data: Array<any>, options: any*/): any {\n const datasets: any = this.getDatasets();\n const options: any =
Object.assign({}, this.options);\n if (this.legend === false) {\n options.legend = { display: false }; }\n //
hook for onHover and onClick events\n options.hover = options.hover || {};\n if (!options.hover.onHover) {\n
options.hover.onHover = (event: any, active: Array<any>) => {\n if (active && active.length) {\n
this.chartHover.emit({ event, active });\n }\n };\n\n if (!options.onClick) {\n options.onClick =
(event: any, active: Array<any>) => {\n this.chartClick.emit({ event, active });\n };\n }\n\n const opts =
{\n type: this.chartType,\n data: {\n labels: this.labels,\n datasets: datasets\n },\n options:
options\n };\n\n return new Chart(ctx, opts);\n }\n\n private updateChartData(newDataValues: number[] |
any[]): void {\n if (Array.isArray(newDataValues[0].data)) {\n this.chart.data.datasets.forEach((dataset: any, i:
number) => {\n dataset.data = newDataValues[i].data;\n\n if (newDataValues[i].label) {\n
dataset.label = newDataValues[i].label;\n }\n });\n } else {\n this.chart.data.datasets[0].data =
newDataValues;\n }\n }\n\n private getDatasets(): any {\n let datasets: any = void 0;\n // in case if datasets is
not provided, but data is present\n if (!this.datasets || !this.datasets.length && (this.data && this.data.length)) {\n

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if (Array.isArray(this.data[0])) {\n    datasets = (this.data as Array<number[]>).map((data: number[], index:
number) => {\n    return { data, label: this.labels[index] || `Label ${index}` };;\n    });;\n    } else {\n
datasets = [{ data: this.data, label: `Label 0` }];;\n    }\n    }\n\n if (this.datasets && this.datasets.length ||\n
(datasets && datasets.length)) {\n    datasets = (this.datasets || datasets)\n    .map((elm: number, index: number)
=> {\n    const newElm: any = Object.assign({}, elm);\n    if (this.colors && this.colors.length) {\n
Object.assign(newElm, this.colors[index]);;\n    } else {\n    Object.assign(newElm,
getColors(this.chartType, index, newElm.data.length));;\n    }\n    return newElm;\n    });;\n    }\n\n if
(!datasets) {\n    throw new Error(`ng-charts configuration error,\n    data or datasets field are required to render
char ${this.chartType}`);\n    }\n\n    return datasets;\n    }\n\n private refresh(): any {\n    this.ngOnDestroy();\n
this.chart = this.getChartBuilder(this.ctx/*, data, this.options*/);\n    }\n}\n\nfunction rgba(colour: Array<number>,
alpha: number): string {\n    return `rgba(${colour.concat(alpha).join(',') + `}`);\n}\n\nfunction getRandomInt(min:
number, max: number): number {\n    return Math.floor(Math.random() * (max - min + 1)) + min;\n}\n\nfunction
formatLineColor(colors: Array<number>): Color {\n    return {\n    backgroundColor: rgba(colors, 0.4),\n
borderColor: rgba(colors, 1),\n    pointBackgroundColor: rgba(colors, 1),\n    pointBorderColor: '#fff',\n
pointHoverBackgroundColor: '#fff',\n    pointHoverBorderColor: rgba(colors, 0.8)\n    };\n}\n\nfunction
formatBarColor(colors: Array<number>): Color {\n    return {\n    backgroundColor: rgba(colors, 0.6),\n
borderColor: rgba(colors, 1),\n    hoverBackgroundColor: rgba(colors, 0.8),\n    hoverBorderColor: rgba(colors, 1)\n
};\n}\n\nfunction formatPieColors(colors: Array<number[]>): any {\n    return {\n    backgroundColor:
colors.map((color: number[]) => rgba(color, 0.6)),\n    borderColor: colors.map(() => '#fff'),\n
pointBackgroundColor: colors.map((color: number[]) => rgba(color, 1)),\n    pointBorderColor: colors.map(() =>
'#fff'),\n    pointHoverBackgroundColor: colors.map((color: number[]) => rgba(color, 1)),\n
pointHoverBorderColor: colors.map((color: number[]) => rgba(color, 1))\n    };\n}\n\nfunction
formatPolarAreaColors(colors: Array<number[]>): Color {\n    return {\n    backgroundColor: colors.map((color:
number[]) => rgba(color, 0.6)),\n    borderColor: colors.map((color: number[]) => rgba(color, 1)),\n
hoverBackgroundColor: colors.map((color: number[]) => rgba(color, 0.8)),\n    hoverBorderColor:
colors.map((color: number[]) => rgba(color, 1))\n    };\n}\n\nfunction getRandomColor(): number[] {\n    return
[getRandomInt(0, 255), getRandomInt(0, 255), getRandomInt(0, 255)];;\n}\n\n/**\n * Generate colors for line|bar
charts\n */\nfunction generateColor(index: number): number[] {\n    return BaseChartDirective.defaultColors[index] ||
getRandomColor();;\n}\n\n/**\n * Generate colors for pie|doughnut charts\n */\nfunction generateColors(count:
number): Array<number[]> {\n    const colorsArr: Array<number[]> = new Array(count);\n    for (let i = 0; i < count;
i++) {\n    colorsArr[i] = BaseChartDirective.defaultColors[i] || getRandomColor();;\n    }\n    return
colorsArr;\n}\n\n/**\n * Generate colors by chart type\n */\nfunction getColors(chartType: string, index: number,
count: number): any {\n    if (chartType === 'pie' || chartType === 'doughnut') {\n    return
formatPieColors(generateColors(count));;\n    }\n    if (chartType === 'polarArea') {\n    return
formatPolarAreaColors(generateColors(count));;\n    }\n    if (chartType === 'line' || chartType === 'radar') {\n
return formatLineColor(generateColor(index));;\n    }\n    if (chartType === 'bar' || chartType === 'horizontalBar') {\n
return formatBarColor(generateColor(index));;\n    }\n    return generateColor(index);;\n}\n\n\n", "import { NgModule
} from '@angular/core';\n\nimport { BaseChartDirective } from './chart.directive';\n\n@NgModule({\n declarations:
[\n BaseChartDirective\n ],\n exports: [\n BaseChartDirective\n ],\n imports: []\n})\nexport class ChartsModule
{\n}\n\n", "import {\n Component,\n OnInit,\n forwardRef,\n ViewChild,\n Input,\n EventEmitter,\n Output,\n
OnChanges,\n SimpleChanges,\n HostListener,\n } from '@angular/core';\n\nimport { NG_VALUE_ACCESSOR }
from '@angular/forms';\n\nimport { Subject } from 'rxjs';\n\nimport { take } from 'rxjs/operators';\n\nexport const
CHECKBOX_VALUE_ACCESSOR: any = {\n provide: NG_VALUE_ACCESSOR,\n useExisting: forwardRef(()
=> CheckboxComponent),\n multi: true\n};;\n\nlet defaultIdNumber = 0;\n\nexport class MdbCheckboxChange {\n
element: CheckboxComponent;\n checked: boolean;\n}\n\n@Component({\n selector: 'mdb-checkbox',\n
templateUrl: './checkbox.component.html',\n providers: [CHECKBOX_VALUE_ACCESSOR]\n})\nexport class
CheckboxComponent implements OnInit, OnChanges {\n    @ViewChild('input') inputEl: any;\n\n    private defaultId
= `mdb-checkbox-${++defaultIdNumber}`;\n\n    @Input() class: string;\n    @Input() id: string = this.defaultId;\n

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@Input() required: boolean;\n @Input() name: string;\n @Input() value: string;\n @Input() checked = false;\n
@Input() filledIn = false;\n @Input() indeterminate = false;\n @Input() disabled: boolean;\n @Input() rounded =
false;\n @Input() checkboxPosition = 'left';\n @Input() default = false;\n @Input() inline = false;\n @Input()
tabIndex: number;\n @Output() change: EventEmitter<MdbCheckboxChange> = new
EventEmitter<MdbCheckboxChange>();\n private checkboxClicked = new Subject<boolean>();\n\n
constructor() {\n\n @HostListener('click', ['$event'])\n onLabelClick(event: any) {\n event.stopPropagation();\n
this.checkboxClicked.next(true);\n }\n\n @HostListener('document:click')\n onDocumentClick() {\n
this.checkboxClicked.next(false);\n }\n\n ngOnInit() {\n if (this.indeterminate && !this.filledIn &&
!this.rounded) {\n this.inputEl.indeterminate = true;\n }\n }\n\n ngOnChanges(changes: SimpleChanges) {\n
if (changes.hasOwnProperty('checked')) {\n this.checked = changes.checked.currentValue;\n }\n }\n\n get
changeEvent() {\n const newChangeEvent = new MdbCheckboxChange();\n newChangeEvent.element = this;\n
newChangeEvent.checked = this.checked;\n return newChangeEvent;\n }\n\n toggle() {\n if (this.disabled) {\n
return;\n }\n\n this.checked = !this.checked;\n this.indeterminate = false;\n this.onChange(this.checked);\n
}\n\n onCheckboxClick(event: any) {\n event.stopPropagation();\n this.toggle();\n }\n\n
onCheckboxChange(event: any) {\n event.stopPropagation();\n this.change.emit(this.changeEvent);\n }\n\n
onBlur() {\n this.checkboxClicked.pipe(take(1)).subscribe(val => {\n if (!val) {\n this.onTouched();\n
}\n });\n }\n\n // Control Value Accessor Methods\n onChange = (_: any) => {};\n onTouched = () => {};\n\n
writeValue(value: any) {\n this.value = value;\n this.checked = !!value;\n }\n\n registerOnChange(fn: (_: any)
=> void) {\n this.onChange = fn;\n }\n\n registerOnTouched(fn: () => void) {\n this.onTouched = fn;\n }\n\n
setDisabledState(isDisabled: boolean) {\n this.disabled = isDisabled;\n }\n\n\n", "import { NgModule } from
'@angular/core';\nimport { CommonModule } from '@angular/common';\nimport { FormsModule } from
'@angular/forms';\nimport { CheckboxComponent } from './checkbox.component';\n\nexport {
CHECKBOX_VALUE_ACCESSOR, CheckboxComponent } from './checkbox.component';\n\n@NgModule({\n\n
declarations: [\n CheckboxComponent\n ],\n exports: [\n CheckboxComponent\n ],\n imports: [\n
CommonModule,\n FormsModule\n ]\n})\n\nexport class CheckboxModule { }\n\n", "import { Component, OnInit,
HostBinding, Input, Output, EventEmitter, HostListener } from '@angular/core';\nimport { state, style, trigger,
transition, animate } from '@angular/animations';\n\n@Component({\n selector: '[mdbCollapse]',\n exportAs: 'bs-
collapse',\n template: '<ng-content></ng-content>',\n animations: [\n trigger('expandBody', [\n
state('collapsed', style({height: '0px'})),\n state('expanded', style({height: '*'})),\n transition('expanded <=>
collapsed', animate('500ms ease')), \n ]\n ]\n})\n\nexport class CollapseComponent implements OnInit {\n
@Input() isCollapsed = true;\n\n @Output() showBsCollapse: EventEmitter<any> = new EventEmitter();\n
@Output() shownBsCollapse: EventEmitter<any> = new EventEmitter();\n @Output() hideBsCollapse:
EventEmitter<any> = new EventEmitter();\n @Output() hiddenBsCollapse: EventEmitter<any> = new
EventEmitter();\n @Output() collapsed: EventEmitter<any> = new EventEmitter();\n @Output() expanded:
EventEmitter<any> = new EventEmitter();\n\n constructor() { }\n\n @HostBinding('@expandBody')
expandAnimationState: string;\n @HostBinding('style.overflow')\n overflow = 'hidden';\n\n
@HostListener('@expandBody.done', ['$event'])\n onExpandBodyDone(event: any) {\n if (event.toState ===
'expanded') {\n this.shownBsCollapse.emit(this);\n this.expanded.emit(this);\n } else {\n
this.hiddenBsCollapse.emit(this);\n this.collapsed.emit(this);\n }\n }\n\n toggle() {\n this.isCollapsed ?
this.show() : this.hide();\n }\n\n show() {\n this.expandAnimationState = 'expanded';\n this.isCollapsed =
false;\n\n this.showBsCollapse.emit(this);\n }\n\n hide() {\n this.expandAnimationState = 'collapsed';\n
this.isCollapsed = true;\n\n this.hideBsCollapse.emit(this);\n }\n\n initializeCollapseState() {\n this.isCollapsed
? this.hide() : this.show();\n }\n\n ngOnInit() {\n this.initializeCollapseState();\n }\n\n\n\n\n", "import {
NgModule, ModuleWithProviders } from '@angular/core';\nimport { CollapseComponent } from
'./collapse.component';\n\n@NgModule({\n declarations: [CollapseComponent],\n exports:
[CollapseComponent]\n})\n\nexport class CollapseModule {\n public static forRoot(): ModuleWithProviders {\n
return {ngModule: CollapseModule, providers: []};\n }\n }\n\n", "/*!
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```

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```

*****
global Reflect, Promise
var extendStatics = function(d, b) {
  extendStatics = Object.setPrototypeOf
  || ({__proto__: []} instanceof Array && function(d, b) {
    d.__proto__ = b; }) || function(d, b) {
    (var p in b) if (b.hasOwnProperty(p)) d[p] = b[p]; };
  return extendStatics(d, b);
};
export function __extends(d, b) {
  extendStatics(d, b);
  function __() { this.constructor = d; }
  d.prototype = b === null ? Object.create(b) : (__proto__ = b.prototype, new __());
}
export var __assign = function() {
  __assign = Object.assign || function __assign(t) {
    for (var s, i = 1, n = arguments.length; i < n; i++) {
      s = arguments[i];
      for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p];
    }
    return t;
  };
  return __assign.apply(this, arguments);
}
export function __rest(s, e) {
  var t = {};
  for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0) t[p] = s[p];
  if (s != null && typeof Object.getPrototypeOf === "function")
    for (var i = 0, p = Object.getPrototypeOf(s); i < p.length; i++) if (e.indexOf(p[i]) < 0) t[p[i]] = s[p[i]];
  return t;
}
export function __decorate(decorators, target, key, desc) {
  var c = arguments.length, r = c < 3 ? target : desc === null ? desc = Object.getOwnPropertyDescriptor(target, key) : desc, d;
  if (typeof Reflect === "object" && typeof Reflect.decorate === "function") r = Reflect.decorate(decorators, target, key, desc);
  else for (var i = decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target, key)) || r;
  return c > 3 && r && Object.defineProperty(target, key, r), r;
}
export function __param(paramIndex, decorator) {
  return function (target, key) { decorator(target, key, paramIndex); }
}
export function __metadata(metadataKey, metadataValue) {
  if (typeof Reflect === "object" && typeof Reflect.metadata === "function") return Reflect.metadata(metadataKey, metadataValue);
}
export function __awaiter(thisArg, _arguments, P, generator) {
  return new (P || (P = Promise))(function (resolve, reject) {
    function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } }
    function rejected(value) { try { step(generator["throw"](value)); } catch (e) { reject(e); } }
    function step(result) { result.done ? resolve(result.value) : new P(function (resolve) { resolve(result.value); }).then(fulfilled, rejected); }
    step((generator = generator.apply(thisArg, _arguments || [])).next());
  });
}
export function __generator(thisArg, body) {
  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1]; }, trys: [], ops: [] }, f, y, t, g;
  return g = { next: verb(0), "throw": verb(1), "return": verb(2) }, typeof Symbol === "function" && (g[Symbol.iterator] = function() { return this; }), g;
  function verb(n) { return function (v) { return step([n, v]); }; }
  function step(op) {
    if (f) throw new TypeError("Generator is already executing.");
    while (_) try {
      if (f = 1, y && (t = op[0] & 2 ? y["return"] : op[0] ? y["throw"] || ((t = y["return"]) && t.call(y, 0) : y.next) && !(t = t.call(y, op[1])).done) return t;
      if (y = 0, t) op = [op[0] & 2, t.value];
      switch (op[0]) {
        case 0: case 1: t = op; break;
        case 4:
          _label++; return { value: op[1], done: false };
        case 5: _label++; y = op[1]; op = [0]; continue;
        case 7: op = _ops.pop(); _trys.pop(); continue;
        default:
          if (!(t = _trys, t = t.length > 0 && t[t.length - 1]) && (op[0] === 6 || op[0] === 2)) { _ = 0; continue; }
          if (op[0] === 3 && !(t = op[1] > t[0] && op[1] < t[3])) { _label = op[1]; break; }
          if (op[0] === 6 && _label < t[1]) { _label = t[1]; t = op; break; }
          if (t && _label < t[2]) { _label = t[2]; _ops.push(op); break; }
          if (t[2]) _ops.pop();
          _trys.pop(); continue;
      }
      op = body.call(thisArg, _);
    } catch (e) { op = [6, e]; y = 0; } finally { f = t = 0; }
    if (op[0] & 5) throw op[1]; return { value: op[0] ? op[1] : void 0, done: true };
  }
}
export function __exportStar(m, exports) {
  for (var p in m) if (!exports.hasOwnProperty(p)) exports[p] = m[p];
}
export function __values(o) {
  var m = typeof

```



```

Symbol === \"function\" && o[Symbol.iterator], i = 0;\r\n  if (m) return m.call(o);\r\n  return {\r\n    next:
function () {\r\n      if (o && i >= o.length) o = void 0;\r\n      return { value: o && o[i++], done: !o };
}\r\n  };\r\n}\r\n\r\nexport function __read(o, n) {\r\n  var m = typeof Symbol === \"function\" &&
o[Symbol.iterator];\r\n  if (!m) return o;\r\n  var i = m.call(o), r, ar = [], e;\r\n  try {\r\n    while ((n === void 0
|| n-- > 0) && !(r = i.next()).done) ar.push(r.value);\r\n  }\r\n  catch (error) { e = { error: error }; }\r\n  finally
{\r\n    try {\r\n      if (r && !r.done && (m = i[\"return\"])) m.call(i);\r\n    }\r\n    finally { if (e) throw
e.error; }\r\n  }\r\n  return ar;\r\n}\r\n\r\nexport function __spread() {\r\n  for (var ar = [], i = 0; i <
arguments.length; i++)\r\n    ar = ar.concat(__read(arguments[i]));\r\n  return ar;\r\n}\r\n\r\nexport function
__await(v) {\r\n  return this instanceof __await ? (this.v = v, this) : new __await(v);\r\n}\r\n\r\nexport function
__asyncGenerator(thisArg, _arguments, generator) {\r\n  if (!Symbol.asyncIterator) throw new
TypeError(\"Symbol.asyncIterator is not defined.\");\r\n  var g = generator.apply(thisArg, _arguments || []), i, q =
[];\r\n  return i = {}, verb(\"next\"), verb(\"throw\"), verb(\"return\"), i[Symbol.asyncIterator] = function () { return
this; }, i;\r\n  function verb(n) { if (g[n]) i[n] = function (v) { return new Promise(function (a, b) { q.push([n, v, a,
b]) > 1 || resume(n, v); }); }; }\r\n  function resume(n, v) { try { step(g[n](v)); } catch (e) { settle(q[0][3], e); } }\r\n
  function step(r) { r.value instanceof __await ? Promise.resolve(r.value.v).then(fulfill, reject) : settle(q[0][2], r);
}\r\n  function fulfill(value) { resume(\"next\", value); }\r\n  function reject(value) { resume(\"throw\", value);
}\r\n  function settle(f, v) { if (f(v), q.shift(), q.length) resume(q[0][0], q[0][1]); }\r\n}\r\n\r\nexport function
__asyncDelegator(o) {\r\n  var i, p;\r\n  return i = {}, verb(\"next\"), verb(\"throw\"), function (e) { throw e; },
verb(\"return\"), i[Symbol.iterator] = function () { return this; }, i;\r\n  function verb(n, f) { i[n] = o[n] ? function
(v) { return (p = !p) ? { value: __await(o[n](v)), done: n === \"return\" } : f ? f(v) : v; } : f; }\r\n}\r\n\r\nexport
function __asyncValues(o) {\r\n  if (!Symbol.asyncIterator) throw new TypeError(\"Symbol.asyncIterator is not
defined.\");\r\n  var m = o[Symbol.asyncIterator], i;\r\n  return m ? m.call(o) : (o = typeof __values ===
\"function\" ? __values(o) : o[Symbol.iterator](), i = {}, verb(\"next\"), verb(\"throw\"), verb(\"return\"),
i[Symbol.asyncIterator] = function () { return this; }, i);\r\n  function verb(n) { i[n] = o[n] && function (v) { return
new Promise(function (resolve, reject) { v = o[n](v), settle(resolve, reject, v.done, v.value); }); }; }\r\n  function
settle(resolve, reject, d, v) { Promise.resolve(v).then(function(v) { resolve({ value: v, done: d }); }, reject);
}\r\n}\r\n\r\nexport function __makeTemplateObject(cooked, raw) {\r\n  if (Object.defineProperty) {\r\n    Object.defineProperty(cooked, \"raw\", { value: raw });\r\n  } else {\r\n    cooked.raw = raw;\r\n  }\r\n  return
cooked;\r\n}\r\n\r\nexport function __importStar(mod) {\r\n  if (mod && mod.__esModule) return mod;\r\n  var
result = {};\r\n  if (mod != null) for (var k in mod) if (Object.hasOwnProperty.call(mod, k)) result[k] = mod[k];\r\n
  result.default = mod;\r\n  return result;\r\n}\r\n\r\nexport function __importDefault(mod) {\r\n  return (mod &&
mod.__esModule) ? mod : { default: mod };\r\n}\r\n\r\n\"/**\n * @copyright Valor Software\n * @copyright Angular
ng-bootstrap team\n */\n\n export class Trigger {\n  public open: string;\n  public close?: string;\n\n  public
constructor(open: string, close?: string) {\n    this.open = open;\n    this.close = close || open;\n  }\n\n  public
isManual(): boolean { return this.open === 'manual' || this.close === 'manual'; }\n }\n\n\"/**\n * @copyright Valor
Software\n * @copyright Angular ng-bootstrap team\n */\n\nimport { Renderer2 } from '@angular/core';\nimport {
Trigger } from './trigger.class';\n\nconst DEFAULT_ALIASES = {\n  hover: ['mouseover', 'mouseout'],\n  focus:
['focusin', 'focusout']\n};\n\nexport function parseTriggers(triggers: string, aliases: any = DEFAULT_ALIASES):
Trigger[] {\n  const trimmedTriggers = (triggers || \"\").trim();\n\n  if (trimmedTriggers.length === 0) {\n    return [];\n  }\n\n  const parsedTriggers = trimmedTriggers.split(/\\s+|/)\n    .map((trigger: string) => trigger.split(':'))\n
  .map((triggerPair: string[]) => {\n    const alias = aliases[triggerPair[0]] || triggerPair;\n    return new
Trigger(alias[0], alias[1]);\n  });\n\n  const manualTriggers = parsedTriggers\n    .filter((triggerPair: Trigger) =>
triggerPair.isManual());\n\n  if (manualTriggers.length > 1) {\n    throw new Error('Triggers parse error: only one
manual trigger is allowed');\n  }\n\n  if (manualTriggers.length === 1 && parsedTriggers.length > 1) {\n    throw
new Error('Triggers parse error: manual trigger can\\'t be mixed with other triggers');\n  }\n\n  return
parsedTriggers;\n}\n\nexport function listenToTriggers(renderer: Renderer2, target: any, triggers: string, showFn:
Function, hideFn: Function, toggleFn: Function): Function {\n  const parsedTriggers = parseTriggers(triggers);\n
  const listeners: any[] = [];\n\n  if (parsedTriggers.length === 1 && parsedTriggers[0].isManual()) {\n    return

```



```

this.instance = this._componentRef.instance;\n\n    Object.assign(this._componentRef.instance, opts);\n\n    if
(this.container instanceof ElementRef) {\n        this.container.nativeElement\n
.appendChild(this._componentRef.location.nativeElement);\n        }\n\n        if (this.container === 'body' &&
typeof document !== 'undefined') {\n            document.querySelector(this.container as string | any)\n
.appendChild(this._componentRef.location.nativeElement);\n        }\n\n        if (!this.container &&
this._elementRef && this._elementRef.nativeElement.parentElement) {\n
this._elementRef.nativeElement.parentElement\n
.appendChild(this._componentRef.location.nativeElement);\n        }\n\n        // we need to manually invoke change
detection since events registered\n        // via\n        // Renderer::listen() are not picked up by change detection with
the\n        // OnPush strategy\n        if (this._contentRef.componentRef) {\n            this._innerComponent =
this._contentRef.componentRef.instance;\n
this._contentRef.componentRef.changeDetectorRef.markForCheck();\n
this._contentRef.componentRef.changeDetectorRef.detectChanges();\n        }\n
this._componentRef.changeDetectorRef.markForCheck();\n
this._componentRef.changeDetectorRef.detectChanges();\n
this.onShown.emit(this._componentRef.instance);\n        }\n\n        return this._componentRef;\n    }\n\n    public
hide(): ComponentLoader<T> {\n        if (!this._componentRef) {\n            return this;\n        }\n\n
this.onBeforeHide.emit(this._componentRef.instance);\n\n        const componentEl =
this._componentRef.location.nativeElement;\n        componentEl.parentNode.removeChild(componentEl);\n        if
(this._contentRef.componentRef) {\n            this._contentRef.componentRef.destroy();\n        }\n
this._componentRef.destroy();\n        if (this._viewContainerRef && this._contentRef.viewRef) {\n
this._viewContainerRef.remove(this._viewContainerRef.indexOf(this._contentRef.viewRef));\n        }\n\n
this._contentRef = null;\n        this._componentRef = null;\n\n        this.onHidden.emit();\n        return this;\n
}\n\n    public toggle(): void | any {\n        if (this.isShown) {\n            this.hide();\n            return;\n        }\n
this.show();\n        }\n\n    public dispose(): void {\n        if (this.isShown) {\n            this.hide();\n        }\n
this._unsubscribePositioning();\n\n        if (this._unregisterListenersFn) {\n            this._unregisterListenersFn();\n
        }\n        }\n\n    public listen(listenOpts: ListenOptions): ComponentLoader<T> {\n        this.triggers =
listenOpts.triggers || this.triggers;\n        listenOpts.target = listenOpts.target || this._elementRef;\n
listenOpts.show = listenOpts.show || (() => this.show());\n        listenOpts.hide = listenOpts.hide || (() =>
this.hide());\n        listenOpts.toggle = listenOpts.toggle || (() => this.isShown\n            ? listenOpts.hide()\n            :
listenOpts.show());\n\n        this._unregisterListenersFn = listenToTriggers(\n            this._renderer,\n
listenOpts.target.nativeElement,\n            this.triggers,\n            listenOpts.show,\n            listenOpts.hide,\n
listenOpts.toggle);\n\n        return this;\n    }\n\n    public getInnerComponent(): ComponentRef<T> {\n
return this._innerComponent;\n    }\n\n    private _subscribePositioning(): void | any {\n        if
(this._zoneSubscription || !this.attachment) {\n            return;\n        }\n\n        this._zoneSubscription =
this._ngZone\n            .onStable.subscribe(() => {\n                if (!this._componentRef) {\n                    return;\n                }\n
this._posService.position({\n                    element: this._componentRef.location,\n                    target: this._elementRef,\n
attachment: this.attachment,\n                    appendToBody: this.container === 'body'\n                });\n            });\n
}\n\n    private _unsubscribePositioning(): void | any {\n        if (!this._zoneSubscription) {\n            return;\n        }\n
this._zoneSubscription.unsubscribe();\n        this._zoneSubscription = null;\n    }\n\n    private
_getContentRef(content: string | TemplateRef<any> | any, data?: any): ContentRef {\n        if (!content) {\n
return new ContentRef([]);\n        }\n\n        if (content instanceof TemplateRef) {\n            if
(this._viewContainerRef) {\n                const viewRef =
this._viewContainerRef.createEmbeddedView<TemplateRef<T>>(content);\n                return new
ContentRef([viewRef.rootNodes], viewRef);\n            }\n\n            const viewRef =
content.createEmbeddedView({});\n            this._applicationRef.attachView(viewRef);\n            return new
ContentRef([viewRef.rootNodes], viewRef);\n        }\n\n        if (typeof content === 'function') {\n            const
contentCmptFactory = this._componentFactoryResolver.resolveComponentFactory(content);\n            const

```

```

modalContentInjector = Injector.create({ providers: this._providers, parent: this._injector});\n      const
componentRef = contentCmptFactory.create(modalContentInjector);\n      Object.assign(componentRef.instance,
data);\n      this._applicationRef.attachView(componentRef.hostView);\n      return new
ContentRef([[componentRef.location.nativeElement]], componentRef.hostView, componentRef);\n    }\n
return new ContentRef([[this._renderer.createText(`${content}`)]]);\n  }\n  }\n"/**\n * @copyright Valor
Software\n * @copyright Angular ng-bootstrap team\n */\n\n // previous version:\n // https://github.com/angular-
ui/bootstrap/blob/07c31d0731f7cb068a1932b8e01d2312b796b4ec/src/position/position.js\n // tslint:disable\n export
class Positioning {\n  public position(element: HTMLElement, round = true): ClientRect {\n    let elPosition:
ClientRect;\n    let parentOffset: ClientRect = { width: 0, height: 0, top: 0, bottom: 0, left: 0, right: 0};\n    if
(this.getStyle(element, 'position') === 'fixed') {\n      const bcRect = element.getBoundingClientRect();\n
elPosition = {\n        width: bcRect.width,\n        height: bcRect.height,\n        top: bcRect.top,\n        bottom:
bcRect.bottom,\n        left: bcRect.left,\n        right: bcRect.right\n      }; \n    } else {\n      const offsetParentEl =
this.offsetParent(element);\n      elPosition = this.offset(element, false);\n      if (offsetParentEl !==
document.documentElement) {\n        parentOffset = this.offset(offsetParentEl, false);\n      }\n      parentOffset.top += offsetParentEl.clientTop;\n      parentOffset.left += offsetParentEl.clientLeft;\n    }\n    elPosition.top -= parentOffset.top;\n    elPosition.bottom -= parentOffset.top;\n    elPosition.left -=
parentOffset.left;\n    elPosition.right -= parentOffset.left;\n    if (round) {\n      elPosition.top =
Math.round(elPosition.top);\n      elPosition.bottom = Math.round(elPosition.bottom);\n      elPosition.left =
Math.round(elPosition.left);\n      elPosition.right = Math.round(elPosition.right);\n    }\n    return elPosition;\n  }\n\n  public offset(element: HTMLElement, round = true): ClientRect {\n    const elBcr =
element.getBoundingClientRect();\n    const viewportOffset = {\n      top: window.pageYOffset -
(document.documentElement as any).clientTop,\n      left: window.pageXOffset - (document.documentElement as
any).clientLeft\n    }; \n    let elOffset = {\n      height: elBcr.height || element.offsetHeight,\n      width:
elBcr.width || element.offsetWidth,\n      top: elBcr.top + viewportOffset.top,\n      bottom: elBcr.bottom +
viewportOffset.top,\n      left: elBcr.left + viewportOffset.left,\n      right: elBcr.right + viewportOffset.left\n
    }; \n    if (round) {\n      elOffset.height = Math.round(elOffset.height);\n      elOffset.width =
Math.round(elOffset.width);\n      elOffset.top = Math.round(elOffset.top);\n      elOffset.bottom =
Math.round(elOffset.bottom);\n      elOffset.left = Math.round(elOffset.left);\n      elOffset.right =
Math.round(elOffset.right);\n    }\n    return elOffset;\n  }\n\n  public positionElements(hostElement:
HTMLElement, targetElement: HTMLElement, placement: string, appendToBody?: boolean): ClientRect {\n    const
hostElPosition = appendToBody ? this.offset(hostElement, false) : this.position(hostElement, false);\n    const
shiftWidth: any = {\n      left: hostElPosition.left,\n      center: hostElPosition.left + hostElPosition.width / 2 -
targetElement.offsetWidth / 2,\n      right: hostElPosition.left + hostElPosition.width\n    }; \n    const shiftHeight:
any = {\n      top: hostElPosition.top,\n      center: hostElPosition.top + hostElPosition.height / 2 -
targetElement.offsetHeight / 2,\n      bottom: hostElPosition.top + hostElPosition.height\n    }; \n    const
targetElBcr = targetElement.getBoundingClientRect();\n    const placementPrimary = placement.split(' ')[0] ||
'top';\n    const placementSecondary = placement.split(' ')[1] || 'center';\n    let targetElPosition: ClientRect = {\n
      height: targetElBcr.height || targetElement.offsetHeight,\n      width: targetElBcr.width ||
targetElement.offsetWidth,\n      top: 0,\n      bottom: targetElBcr.height || targetElement.offsetHeight,\n      left:
0,\n      right: targetElBcr.width || targetElement.offsetWidth\n    }; \n    switch (placementPrimary) {\n      case
'top':\n        targetElPosition.top = hostElPosition.top - targetElement.offsetHeight;\n        targetElPosition.bottom +=
hostElPosition.top - targetElement.offsetHeight;\n        targetElPosition.left = shiftWidth[placementSecondary];\n
targetElPosition.right += shiftWidth[placementSecondary];\n        break;\n      case 'bottom':\n        targetElPosition.top = shiftHeight[placementPrimary];\n        targetElPosition.bottom +=
shiftHeight[placementPrimary];\n        targetElPosition.left = shiftWidth[placementSecondary];\n
targetElPosition.right += shiftWidth[placementSecondary];\n        break;\n      case 'left':\n        targetElPosition.top =
shiftHeight[placementSecondary];\n        targetElPosition.bottom += shiftHeight[placementSecondary];\n
targetElPosition.left = hostElPosition.left - targetElement.offsetWidth;\n        targetElPosition.right +=

```



```

EventEmitter, Injectable } from '@angular/core';\nimport { BsComponentRef } from './utils/component-loader/bs-
component-ref.class';\n\n@Injectable()\nexport class BsDropdownState {\n  direction: 'down' | 'up' = 'down';\n  autoClose: boolean;\n  isOpenChange = new EventEmitter<boolean>();\n  isDisabledChange = new
EventEmitter<boolean>();\n  toggleClick = new EventEmitter<boolean>();\n  /**\n   * Content to be displayed as
popover.\n   */\n  dropdownMenu: Promise<BsComponentRef<any>>;\n  resolveDropdownMenu: (componentRef:
BsComponentRef<any>) => void;\n\n  constructor() {\n    this.dropdownMenu = new Promise((resolve) => {\n
this.resolveDropdownMenu = resolve;\n    });\n  }\n}\n\n", "import { ChangeDetectionStrategy, Component,
OnDestroy, HostBinding } from '@angular/core';\nimport { BsDropdownState } from
'./dropdown.state';\n\n@Component({\n  selector: 'mdb-dropdown-container',\n  changeDetection:
ChangeDetectionStrategy.OnPush,\n  template: `\n <div [class.dropup]=\"direction === 'up'\"\n
[class.dropdown]=\"direction === 'down'\"\n [class.show]=\"isOpen\"\n [class.open]=\"isOpen\">\n <ng-
content></ng-content>\n </div>\n `})\nexport class BsDropdownContainerComponent implements OnDestroy
{\n  isOpen = false;\n\n  @HostBinding('style.display') display = 'block';\n  @HostBinding('style.position') position
= 'absolute';\n\n  get direction(): 'down' | 'up' {\n    return this._state.direction;\n  }\n\n  private _subscription:
any;\n\n  constructor(private _state: BsDropdownState) {\n    this._subscription =
_state.isOpenChange.subscribe((value: boolean) => {\n      this.isOpen = value;\n    });\n  }\n\n  ngOnDestroy():
void {\n    this._subscription.unsubscribe();\n  }\n}\n\n", "import {\n  Directive, ElementRef, EmbeddedViewRef,
EventEmitter, HostBinding, Input, OnDestroy, OnInit, Output, Renderer2,\n  ViewContainerRef\n} from '@angular/core';\nimport { Subscription } from 'rxjs';\nimport { ComponentLoader } from './utils/component-
loader/component-loader.class';\nimport { ComponentLoaderFactory } from './utils/component-loader/component-
loader.factory';\nimport { BsDropdownConfig } from './dropdown.config';\nimport {\n  BsDropdownContainerComponent } from './dropdown-container.component';\nimport { BsDropdownState } from
'./dropdown.state';\nimport { BsComponentRef } from './utils/component-loader/bs-component-ref.class';\nimport {\n  BsDropdownMenuDirective } from './dropdown-menu.directive';\nimport { isBs3 } from './utils/ng2-bootstrap-
config';\n\n@Directive({\n  selector: '[mdbDropdown],[dropdown]',\n  exportAs: 'bs-dropdown',\n  providers:
[BsDropdownState]\n})\nexport class BsDropdownDirective implements OnInit, OnDestroy {\n  /**\n   *
Placement of a popover. Accepts: 'top', 'bottom', 'left', 'right'\n   */\n  @Input() placement: string;\n  /**\n   *
Specifies events that should trigger. Supports a space separated list of\n   * event names.\n   */\n  @Input()
triggers: string;\n  /**\n   * A selector specifying the element the popover should be appended to.\n   * Currently
only supports 'body'.\n   */\n  @Input() container: string;\n\n  /**\n   * This attribute indicates that the dropdown
should be opened upwards\n   */\n  @HostBinding('class.dropup')\n  @Input() dropup: boolean;\n\n  /**\n   *
Indicates that dropdown will be closed on item or document click,\n   * and after pressing ESC\n   */\n  @Input()
autoClose(value: boolean) {\n    if (typeof value === 'boolean') {\n      this._state.autoClose = value;\n    }\n  }\n\n  get autoClose(): boolean {\n    return this._state.autoClose;\n  }\n\n  /**\n   * Disables dropdown toggle and hides
dropdown menu if opened\n   */\n  @Input() set isDisabled(value: boolean) {\n    this._isDisabled = value;\n
this._state.isDisabledChange.emit(value);\n    if (value) {\n      this.hide();\n    }\n  }\n\n  get isDisabled(): boolean {\n
return this._isDisabled;\n  }\n\n  /**\n   * Returns whether or not the popover is currently being shown\n   */\n  @HostBinding('class.open')\n  @HostBinding('class.show')\n  @Input() get isOpen(): boolean {\n    if
(this._showInline) {\n      return this._isInlineOpen;\n    }\n    return this._dropdown.isShown;\n  }\n\n  set
isOpen(value: boolean) {\n    if (value) {\n      this.show();\n    } else {\n      this.hide();\n    }\n  }\n\n  /**\n   * Emits
an event when isOpen change\n   */\n  @Output() isOpenChange: EventEmitter<any>;\n\n  /**\n   * Emits an event
when the popover is shown\n   */\n  @Output() onShown: EventEmitter<any>;\n  @Output() shown:
EventEmitter<any>;\n\n  /**\n   * Emits an event when the popover is hidden\n   */\n  @Output() onHidden:
EventEmitter<any>;\n  @Output() hidden: EventEmitter<any>;\n\n  get isBs4(): boolean {\n    return isBs3();\n  }\n\n  // todo: move to component loader\n  _isInlineOpen = false;\n  _showInline: boolean;\n  _inlinedMenu:
EmbeddedViewRef<BsDropdownMenuDirective>;\n  _isDisabled: boolean;\n  _dropdown:
ComponentLoader<BsDropdownContainerComponent>;\n  _subscriptions: Subscription[] = [];\n  _isInited =
false;\n\n  constructor(private _elementRef: ElementRef,\n    private _renderer: Renderer2,\n    private

```

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_viewContainerRef: ViewContainerRef,\n private _cis: ComponentLoaderFactory,\n private _config:
BsDropdownConfig,\n private _state: BsDropdownState) {\n // create dropdown component loader\n
this._dropdown = this._cis\n .createLoader<BsDropdownContainerComponent>(this._elementRef,
this._viewContainerRef, this._renderer)\n .provide({ provide: BsDropdownState, useValue: this._state });\n\n
this.onShown = this._dropdown.onShown;\n this.shown = this._dropdown.shown;\n this.onHidden =
this._dropdown.onHidden;\n this.hidden = this._dropdown.hidden;\n this.isOpenChange =
this._state.isOpenChange;\n\n // set initial dropdown state from config\n this._state.autoClose =
this._config.autoClose;\n }\n\n ngOnInit(): void {\n // fix: seems there are an issue with `routerLinkActive`\n //
which result in duplicated call ngOnInit without call to ngOnDestroy\n // read more: https://github.com/valor-
software/ngx-bootstrap/issues/1885\n if (this._isInitiated) { return; }\n this._isInitiated = true;\n\n this._showInline
= !this.container;\n\n // attach DOM listeners\n this._dropdown.listen({\n triggers: this.triggers,\n show: ()
=> this.show()\n });\n\n // toggle visibility on toggle element click\n this._subscriptions.push(this._state\n
.toggleClick.subscribe((value: boolean) => this.toggle(value)));\n\n // hide dropdown if set disabled while
opened\n this._subscriptions.push(this._state\n .isDisabledChange\n .subscribe((element: any) => {\n if
(element === true) {\n this.hide();\n }\n }));\n\n // attach dropdown menu inside of dropdown\n
if (this._showInline) {\n this._state.dropdownMenu\n .then((dropdownMenu:
BsComponentRef<BsDropdownMenuDirective>) => {\n this._inlinedMenu =
dropdownMenu.viewContainer.createEmbeddedView(dropdownMenu.templateRef);\n });\n }\n\n /**\n
* Opens an elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n show(): void
{\n if (this.isOpen || this.isDisabled) {\n return;\n }\n\n // material and dropup dropdown animation\n //
const parent = this._elementRef.nativeElement.classList;\n const container =
this._elementRef.nativeElement.lastElementChild;\n\n setTimeout(() => {\n
container.classList.add('fadeInDropdown');\n }, 200);\n\n if (this._showInline) {\n this._isInlineOpen = true;\n
this.onShown.emit(true);\n this.shown.emit(true);\n this._state.isOpenChange.emit(true);\n return;\n }\n\n
this._state.dropdownMenu\n .then((dropdownMenu) => {\n // check direction in which dropdown should be
opened\n const _dropup = this.dropup === true ||\n (typeof this.dropup !== 'undefined' && this.dropup
!== false);\n this._state.direction = _dropup ? 'up' : 'down';\n const _placement = this.placement ||\n
(_dropup ? 'top left' : 'bottom left');\n\n // show dropdown\n this._dropdown\n
.attach(BsDropdownContainerComponent)\n .to(this.container)\n .position({ attachment: _placement
})\n .show({\n content: dropdownMenu.templateRef,\n placement: _placement\n });\n\n
this._state.isOpenChange.emit(true);\n\n });\n\n /**\n * Closes an elementâs popover. This is considered
a âmanualâ triggering of\n * the popover.\n */\n hide(): void {\n if (!this.isOpen) {\n return;\n }\n\n
const parent = this._elementRef.nativeElement.classList;\n const container =
this._elementRef.nativeElement.lastElementChild;\n\n if ((parent.value === 'dropdown open show') ||
(parent.value === 'btn-group dropup open show')) {\n container.classList.remove('fadeInDropdown');\n\n
setTimeout(() => {\n\n if (this._showInline) {\n this._isInlineOpen = false;\n
this.onHidden.emit(true);\n this.hidden.emit(true);\n } else {\n this._dropdown.hide();\n }\n\n
this._state.isOpenChange.emit(false);\n\n }, 560);\n\n } else {\n\n if (this._showInline) {\n
this._isInlineOpen = false;\n this.onHidden.emit(true);\n this.hidden.emit(true);\n } else {\n
this._dropdown.hide();\n }\n\n this._state.isOpenChange.emit(false);\n\n }\n\n }\n\n /**\n * Toggles an
elementâs popover. This is considered a âmanualâ triggering of\n * the popover.\n */\n toggle(value?: boolean):
void {\n if (this.isOpen || value === false) {\n return this.hide();\n }\n\n return this.show();\n }\n\n\n
ngOnDestroy(): void {\n // clean up subscriptions and destroy dropdown\n for (const sub of this._subscriptions)
{\n sub.unsubscribe();\n }\n this._dropdown.dispose();\n }\n\n"}\n\n", "import { Directive, TemplateRef,
ViewContainerRef } from '@angular/core';\nimport { BsDropdownState } from
'./dropdown.state';\n@Directive({\n selector: '[mdbDropdownMenu],[dropdownMenu]',\n exportAs: 'bs-
dropdown-menu'\n})\nexport class BsDropdownMenuDirective {\n constructor(_state: BsDropdownState,\n
_viewContainer: ViewContainerRef,\n _templateRef: TemplateRef<any>) {\n _state.resolveDropdownMenu({\n

```

```

    templateRef: _templateRef,\n    viewContainer: _viewContainer\n  });\n }\n\n", "import { Directive,\nElementRef, HostBinding, HostListener, OnDestroy } from '@angular/core';\nimport { Subscription } from\n'rxjs';\n\nimport { BsDropdownState } from './dropdown.state';\n\n@Directive({\n  selector:\n  '[mdbDropdownToggle],[dropdownToggle]',\n  exportAs: 'bs-dropdown-toggle'\n})\nexport class\nBsDropdownToggleDirective implements OnDestroy {\n  private _subscriptions: Subscription[] = [];\n  @HostBinding('attr.aria-haspopup') ariaHaspopup = true;\n  // @HostBinding('attr.disabled') isDisabled: boolean =\n  null;\n  @HostBinding('attr.disabled') isDisabled: boolean | any = null;\n  // @HostBinding('class.active')\n  @HostBinding('attr.aria-expanded') isOpen: boolean;\n  @HostListener('click')\n  onClick(): void {\n    if\n    (this.isDisabled) {\n      return;\n    }\n    this._state.toggleClick.emit();\n  }\n  @HostListener('document:click',\n  ['$event'])\n  onDocumentClick(event: any): void {\n    if (this._state.autoClose && event.button !== 2 &&\n    !this._element.nativeElement.contains(event.target)) {\n      this._state.toggleClick.emit(false);\n    }\n  }\n  @HostListener('keyup.esc')\n  nonEsc(): void {\n    if (this._state.autoClose) {\n      this._state.toggleClick.emit(false);\n    }\n  }\n  constructor(private _state: BsDropdownState,\n  private _element:\n  ElementRef) {\n    // sync is open value with state\n    this._subscriptions.push(this._state\n    .isOpenChange.subscribe((value: boolean) => this.isOpen = value));\n    // populate disabled state\n    this._subscriptions.push(this._state\n    .isDisabledChange\n    // .subscribe((value: boolean) => this.isDisabled =\n    value || null));\n    .subscribe((value: boolean | any) => this.isDisabled = value || null));\n  }\n  ngOnDestroy(): void\n  {\n    for (const sub of this._subscriptions) {\n      sub.unsubscribe();\n    }\n  }\n\n", "import { ModuleWithProviders,\nNgModule } from '@angular/core';\nimport { ComponentLoaderFactory } from './utils/component-\nloader/component-loader.factory';\nimport { PositioningService } from\n'./utils/positioning/positioning.service';\nimport { BsDropdownContainerComponent } from './dropdown-\ncontainer.component';\nimport { BsDropdownMenuDirective } from './dropdown-menu.directive';\nimport {\nBsDropdownToggleDirective } from './dropdown-toggle.directive';\nimport { BsDropdownConfig } from\n'./dropdown.config';\nimport { BsDropdownDirective } from './dropdown.directive';\nimport { BsDropdownState\n} from './dropdown.state';\n\n@NgModule({\n  declarations: [\n    BsDropdownMenuDirective,\n    BsDropdownToggleDirective,\n    BsDropdownContainerComponent,\n    BsDropdownDirective\n  ],\n  exports: [\n    BsDropdownMenuDirective,\n    BsDropdownToggleDirective,\n    BsDropdownDirective\n  ],\n  entryComponents:\n  [BsDropdownContainerComponent]\n})\nexport class DropdownModule {\n  public static forRoot(config?: any):\n  ModuleWithProviders {\n    return {\n      ngModule: DropdownModule,\n      providers: [\n        ComponentLoaderFactory,\n        PositioningService,\n        BsDropdownState,\n        { provide: BsDropdownConfig,\n        useValue: config ? config : { autoClose: true } }\n      ]\n    };\n  }\n\n", "import { Component, Input, ElementRef,\nOnInit, Renderer2 } from '@angular/core';\n\n@Component({\n  selector: 'mdb-icon',\n  templateUrl:\n  './icon.component.html'\n})\nexport class MdbIconComponent implements OnInit {\n  @Input() icon: string;\n  @Input() size: string;\n  @Input() class: string;\n  fab = false;\n  far = false;\n  fal = false;\n  fas = true;\n  sizeClass = '';\n  constructor(private _el: ElementRef, private _renderer: Renderer2) {\n  }\n  ngOnInit() {\n    if\n    (this.size) {\n      this.sizeClass = `fa-${this.size}`;\n    }\n    if\n    (this._el.nativeElement.parentElement.classList.contains('md-form')) {\n      this._renderer.addClass(this._el.nativeElement, 'prefix');\n    }\n    const classList =\n    this._el.nativeElement.classList;\n    this.fab = classList.contains('fab');\n    this.far = classList.contains('far');\n    this.fas = classList.contains('fas');\n    this.fal = classList.contains('fal');\n  }\n\n", "import { Directive,\nElementRef, Renderer2 } from '@angular/core';\n\n@Directive({ selector: '[fal], [light]' })\nexport class FalDirective\n{\n  constructor(private _el: ElementRef, private _r: Renderer2) {\n    this._r.addClass(this._el.nativeElement,\n    'fal');\n  }\n\n", "import { Directive, ElementRef, Renderer2 } from '@angular/core';\n\n@Directive({ selector: '[far],\n[regular]' })\nexport class FarDirective {\n  constructor(private _el: ElementRef, private _r: Renderer2) {\n    this._r.addClass(this._el.nativeElement, 'far');\n  }\n\n", "import { Directive, ElementRef, Renderer2 } from\n'@angular/core';\n\n@Directive({ selector: '[fas], [solid]' })\nexport class FasDirective {\n  constructor(private _el:\n  ElementRef, private _r: Renderer2) {\n    this._r.addClass(this._el.nativeElement, 'fas');\n  }\n\n", "import\n{ Directive, ElementRef, Renderer2 } from '@angular/core';\n\n@Directive({ selector: '[fab], [brands]' })\nexport class

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FabDirective {\n constructor(private _el: ElementRef, private _r: Renderer2) {\n
this._r.addClass(this._el.nativeElement, 'fab');\n }\n}\n","import { MdbIconComponent } from
'./icon.component';\nimport { NgModule } from '@angular/core';\nimport { FabDirective } from
'./directives/fab.directive';\nimport { FarDirective } from './directives/far.directive';\nimport { FasDirective } from
'./directives/fas.directive';\nimport { FalDirective } from './directives/fal.directive';\nimport { CommonModule } from
'@angular/common';\n\n\n@NgModule({\n declarations: [\n MdbIconComponent,\n FabDirective,\n
FarDirective,\n FasDirective,\n FalDirective\n ],\n imports: [CommonModule],\n exports: [\n
MdbIconComponent,\n FabDirective,\n FarDirective,\n FasDirective,\n FalDirective\n ]\n})\n\nexport class
IconsModule {\n\n}\n","import { Directive, Input, HostBinding } from '@angular/core';\n\nlet defaultIdNumber =
0;\n\n@Directive({\n selector: 'mdb-error'\n})\nexport class MdbErrorDirective {\n @Input() id = `mdb-error-
${defaultIdNumber++}`;\n\n @HostBinding('class.error-message') errorMsg = true;\n @HostBinding('attr.id')
messageId = this.id;\n}\n","import { Directive, Input, HostBinding } from '@angular/core';\n\nlet defaultIdNumber
= 0;\n\n@Directive({\n selector: 'mdb-success'\n})\nexport class MdbSuccessDirective {\n @Input() id = `mdb-
success-${defaultIdNumber++}`;\n\n @HostBinding('class.success-message') successMsg = true;\n\n
@HostBinding('attr.id') messageId = this.id;\n}\n}\n","import { Directive, Input, OnInit, Renderer2, ElementRef } from
'@angular/core';\n\n@Directive({\n selector: '[mdbValidate]'\n})\nexport class MdbValidateDirective implements
OnInit {\n private _validate = true;\n private _validateSuccess = true;\n private _validateError = true;\n\n
@Input() mdbValidate: boolean;\n @Input()\n get validate() { return this._validate; }\n set validate(value:
boolean) {\n this._validate = value;\n this.updateErrorClass();\n this.updateSuccessClass();\n }\n @Input()\n
get validateSuccess() { return this._validateSuccess; }\n set validateSuccess(value: boolean) {\n
this._validateSuccess = value;\n this.updateSuccessClass();\n }\n @Input()\n get validateError() { return
this._validateError; }\n set validateError(value: boolean) {\n this._validateError = value;\n
this.updateErrorClass();\n this.updateSuccessClass();\n }\n\n constructor(private renderer: Renderer2, private el:
ElementRef) {\n\n updateSuccessClass() {\n if (this.validate && this.validateSuccess) {\n
this.renderer.addClass(this.el.nativeElement, 'validate-success');\n } else {\n
this.renderer.removeClass(this.el.nativeElement, 'validate-success');\n }\n }\n\n updateErrorClass() {\n if
(this.validate && this.validateError) {\n this.renderer.addClass(this.el.nativeElement, 'validate-error');\n } else
{\n this.renderer.removeClass(this.el.nativeElement, 'validate-error');\n }\n }\n\n ngOnInit() {\n
this.updateSuccessClass();\n this.updateErrorClass();\n }\n\n}\n","import { NgModule } from
'@angular/core';\nimport { CommonModule } from '@angular/common';\nimport { MdbErrorDirective } from
'./error.directive';\nimport { MdbSuccessDirective } from './success.directive';\nimport { MdbValidateDirective }
from './validate.directive';\n\n@NgModule({\n imports: [CommonModule],\n declarations: [MdbErrorDirective,
MdbSuccessDirective, MdbValidateDirective],\n exports: [MdbErrorDirective, MdbSuccessDirective,
MdbValidateDirective],\n})\n\nexport class InputUtilitiesModule {\n\n}\n","import { Directive, forwardRef, Attribute }
from '@angular/core';\nimport { Validator, AbstractControl, NG_VALIDATORS } from
'@angular/forms';\n\n@Directive({\n selector: '[mdb-
validateEqual][formControlName],[validateEqual][formControl],[validateEqual][ngModel]',\n providers: [\n {
provide: NG_VALIDATORS, useExisting: forwardRef(() => EqualValidatorDirective), multi: true }\n
])\n})\n\nexport class EqualValidatorDirective implements Validator {\n constructor( @Attribute('validateEqual')
public validateEqual: string,\n @Attribute('reverse') public reverse: string) {\n\n }\n\n private get isReverse() {\n
if (!this.reverse) {\n return false;\n }\n return this.reverse === 'true' ? true : false;\n }\n\n validate(c:
AbstractControl): { [key: string]: any } {\n const setToNullValue: any = null;\n // self value (e.g. retype
password)\n const v = c.value;\n\n // control value (e.g. password)\n // const e: any =
c.root.get(this.validateEqual);\n const e: any = c.root.get(this.validateEqual);\n\n // value not equal\n if (e &&
v !== e.value) {\n return { validateEqual: false };}\n\n // value equal and reverse\n if (e && v ===
e.value && this.isReverse) {\n delete e.errors['validateEqual'];\n if (!Object.keys(e.errors).length) {\n
e.setErrors(null);\n }\n }\n }\n\n // value not equal and reverse\n if (e && v !== e.value && this.isReverse) {\n
e.setErrors({\n validateEqual: false\n });\n }\n\n // return null;\n return setToNullValue;\n
}

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}\n}\n\n", "import {isPlatformBrowser} from '@angular/common';\nimport {\n Directive,\n ElementRef,\n Renderer2,\n Input,\n AfterViewInit,\n HostListener,\n PLATFORM_ID,\n Inject,\n AfterViewChecked,\n OnInit,\n DoCheck,\n OnChanges,\n SimpleChanges\n} from '@angular/core';\n\n@Directive({\n selector:\n '[mdbInputDirective]'\n})\nexport class MdbInputDirective implements AfterViewChecked, OnInit, AfterViewInit,\n DoCheck, OnChanges {\n public wrongTextContainer: any;\n public rightTextContainer: any;\n public el:\n ElementRef | any = null;\n public elLabel: ElementRef | any = null;\n public elIcon: Element | any = null;\n element: any = null;\n @Input('mdbInputDirective') mdbInputDirective: MdbInputDirective;\n @Input('customRegex') customRegex: any;\n @Input('mdbValidation') mdbValidate = true;\n @Input('validateSuccess') validateSuccess = true;\n @Input('validateError') validateError = true;\n @Input('focusCheckbox') focusCheckbox = true;\n @Input('focusRadio') focusRadio = true;\n @Input()\n errorMessage: string;\n @Input() successMessage: string;\n\n isBrowser: any = false;\n isClicked = false;\n\n constructor(private _elRef: ElementRef, private _renderer: Renderer2, @Inject(PLATFORM_ID) platformId: string)\n {\n this.el = _elRef;\n this.isBrowser = isPlatformBrowser(platformId);\n }\n\n @HostListener('focus')\n onfocus() {\n try {\n this._renderer.addClass(this.elLabel, 'active');\n this.isClicked = true;\n } catch\n (error) {\n }\n }\n\n @HostListener('blur')\n onblur() {\n this.validationFunction();\n try {\n if\n (this.el.nativeElement.value === '')\n this._renderer.removeClass(this.elLabel, 'active');\n }\n this.isClicked = false;\n } catch (error) {\n }\n }\n\n @HostListener('change')\n onchange() {\n try {\n this.checkValue();\n } catch (error) {\n }\n }\n\n @HostListener('input')\n oninput() {\n this.validationFunction();\n }\n\n @HostListener('keydown', ['$event'])\n onkeydown(event: any) {\n try {\n if\n (event.target.type === 'number')\n if (event.shiftKey) {\n switch (event.keyCode) {\n case 38:\n event.target.value = +event.target.value + 10;\n break;\n case 40:\n event.target.value =\n +event.target.value - 10;\n break;\n }\n }\n if (event.altKey) {\n switch (event.keyCode)\n {\n case 38:\n event.target.value = +event.target.value + 0.1;\n break;\n case 40:\n event.target.value = +event.target.value - 0.1;\n break;\n }\n }\n }\n } catch (error) {\n }\n }\n\n this.delayedResize();\n }\n\n @HostListener('cut')\n oncut() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n }\n }\n\n @HostListener('paste')\n onpaste() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n }\n }\n\n @HostListener('drop')\n ondrop() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n }\n }\n\n updateErrorMsg(value: string) {\n if (this.wrongTextContainer) {\n this.wrongTextContainer.innerHTML = value;\n }\n }\n\n updateSuccessMsg(value: string) {\n if\n (this.rightTextContainer) {\n this.rightTextContainer.innerHTML = value;\n }\n }\n\n ngOnInit() {\n try {\n setTimeout(() => {\n this.delayedResize();\n }, 0);\n } catch (error) {\n console.log(error);\n }\n }\n\n // Initialise a new <span> wrong/right elements and render it below the host component.\n if (this.mdbValidate)\n {\n this.wrongTextContainer = this._renderer.createElement('span');\n this._renderer.addClass(this.wrongTextContainer, 'inputVal');\n this._renderer.addClass(this.wrongTextContainer, 'text-danger');\n this._renderer.appendChild(this._elRef.nativeElement.parentElement, this.wrongTextContainer);\n const\n textWrong = this._elRef.nativeElement.getAttribute('data-error');\n this.wrongTextContainer.innerHTML =\n (textWrong ? textWrong : 'wrong');\n if (!textWrong && this.errorMessage !== undefined) {\n this.wrongTextContainer.innerHTML = this.errorMessage;\n }\n this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n\n this.rightTextContainer =\n this._renderer.createElement('span');\n this._renderer.addClass(this.rightTextContainer, 'inputVal');\n this._renderer.addClass(this.rightTextContainer, 'text-success');\n this._renderer.appendChild(this._elRef.nativeElement.parentElement, this.rightTextContainer);\n const\n textSuccess = this._elRef.nativeElement.getAttribute('data-success');\n this.rightTextContainer.innerHTML =\n (textSuccess ? textSuccess : 'success');\n if (!textSuccess && this.successMessage !== undefined) {\n this.rightTextContainer.innerHTML = this.successMessage;\n }\n this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n }\n }\n\n ngOnChanges(changes:

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SimpleChanges) {\n  if (changes.hasOwnProperty('errorMessage')) {\n    const newErrorMsg =
changes.errorMessage.currentValue;\n    this.updateErrorMsg(newErrorMsg);\n  }\n\n  if
(changes.hasOwnProperty('successMessage')) {\n    const newSuccessMsg =
changes.successMessage.currentValue;\n    this.updateSuccessMsg(newSuccessMsg);\n  }\n}\n\n ngDoCheck()
{\n  if (this.mdbValidate &&\n    this._elRef.nativeElement.classList.contains('ng-valid') &&\n
this._elRef.nativeElement.classList.contains('ng-dirty') &&\n
!this._elRef.nativeElement.classList.contains('counter-success')) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n  }\n  if
(this.mdbValidate &&\n    this._elRef.nativeElement.classList.contains('ng-invalid') &&\n
this._elRef.nativeElement.classList.contains('ng-dirty') &&\n
!this._elRef.nativeElement.classList.contains('counter-danger')) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n  }\n  if
(this._elRef.nativeElement.classList.contains('ng-invalid') &&\n
this._elRef.nativeElement.classList.contains('ng-pristine') &&\n    this._elRef.nativeElement.classList.contains('ng-
untouched') || this._elRef.nativeElement.disabled) {\n    if (this._elRef.nativeElement.classList.contains('counter-
success')) {\n      this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n    } else if
(this._elRef.nativeElement.classList.contains('counter-danger')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'hidden');\n    }\n  }\n  if (!this.validateSuccess) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.setStyle(this.rightTextContainer, 'display', 'none');\n    if
(this._elRef.nativeElement.classList.contains('ng-valid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n    }\n  }\n  if (!this.validateError)
{\n    this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.wrongTextContainer, 'display', 'none');\n    if
(this._elRef.nativeElement.classList.contains('ng-invalid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n    }\n  }\n}\n\n validationFunction()
{\n  setTimeout(() => {\n    if (this._elRef.nativeElement.classList.contains('ng-invalid')) {\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-success');\n
this._renderer.removeClass(this._elRef.nativeElement, 'counter-danger');\n    }\n    if
(this._elRef.nativeElement.classList.contains('ng-touched') &&\n
this._elRef.nativeElement.classList.contains('ng-invalid')) {\n      if (this.mdbValidate) {\n
this._renderer.addClass(this._elRef.nativeElement, 'counter-danger');\n
this._renderer.setStyle(this.rightTextContainer, 'visibility', 'hidden');\n
this._renderer.setStyle(this.wrongTextContainer, 'visibility', 'visible');\n
this._renderer.setStyle(this.rightTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n
this._renderer.setStyle(this.wrongTextContainer, 'top', this._elRef.nativeElement.offsetHeight + 'px');\n    }\n  }
} else if (this._elRef.nativeElement.classList.contains('ng-touched') &&\n
this._elRef.nativeElement.classList.contains('ng-valid')) {\n    if (this.mdbValidate) {\n

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bs)(element.offsetHeight);\n } \n\n // source: https://github.com/jquery/jquery/blob/master/src/css/var/getStyles.js\n
public static getStyles(elem: any): any {\n // Support: IE <=11 only, Firefox <=30 (#15098, #14150)\n // IE
throws on elements created in popups\n // FF meanwhile throws on frame elements through
\"defaultView.getComputedStyle\" let view = elem.ownerDocument.defaultView;\n\n if (!view ||
!view.opener) {\n view = window;\n }\n\n return view.getComputedStyle(elem);\n } \n\n\", \"import {
Component, ElementRef, OnInit, Renderer2, HostBinding } from '@angular/core';\n\nimport { ClassName } from
'./modal.options';\nimport { isBs3 } from './utils/ng2-bootstrap-config';\nimport { Utils } from
'./utils/utils.class';\n\nexport class ModalBackdropOptions {\n public animate = true;\n\n public
constructor(options: ModalBackdropOptions) {\n Object.assign(this, options);\n }\n\n\n** This component will
be added as background layout for modals if enabled *\n\n@Component({\n selector: 'mdb-modal-backdrop',\n
template: ``,\n})\n\nexport class ModalBackdropComponent implements OnInit {\n @HostBinding('class.modal-
backdrop') public classNameBackDrop = true;\n\n public get isAnimated(): boolean {\n return
this._isAnimated;\n }\n\n public set isAnimated(value: boolean) {\n this._isAnimated = value;\n }\n\n public get
isShown(): boolean {\n return this._isShown;\n }\n\n public set isShown(value: boolean) {\n this._isShown =
value;\n if (value) {\n this.renderer.addClass(this.element.nativeElement, `${ClassName.IN}`);\n\n if
(!isBs3()) {\n this.renderer.addClass(this.element.nativeElement, `${ClassName.SHOW}`);\n }\n } else
{\n this.renderer.removeClass(this.element.nativeElement, `${ClassName.IN}`);\n\n if (isBs3()) {\n
this.renderer.removeClass(this.element.nativeElement, `${ClassName.SHOW}`);\n }\n }\n }\n\n public
element: ElementRef;\n public renderer: Renderer2;\n\n protected _isAnimated: boolean;\n protected _isShown =
false;\n\n public constructor(element: ElementRef, renderer: Renderer2) {\n this.element = element;\n
this.renderer = renderer;\n }\n\n ngOnInit(): void {\n if (this.isAnimated) {\n
this.renderer.addClass(this.element.nativeElement, `${ClassName.FADE}`);\n
Utils.reflow(this.element.nativeElement);\n } else {\n this.renderer.addClass(this.element.nativeElement,
`${ClassName.FADE}`);\n Utils.reflow(this.element.nativeElement);\n }\n this.isShown = true;\n
}\n\n}\n\n\", \"import {\n AfterViewInit,\n ComponentRef,\n Directive,\n ElementRef,\n EventEmitter,\n
HostListener,\n Input,\n OnDestroy,\n Output,\n Renderer2,\n ViewContainerRef\n} from
'@angular/core';\n\nimport { document } from './utils/facade/browser';\n\nimport { isBs3 } from './utils/ng2-
bootstrap-config';\nimport { Utils } from './utils/utils.class';\nimport { ModalBackdropComponent } from
'./modalBackdrop.component';\nimport { ClassName, modalConfigDefaults, ModalOptions, DISMISS_REASONS
} from './modal.options';\nimport { window } from './utils/facade/browser';\nimport { ComponentLoader } from
'./utils/component-loader/component-loader.class';\nimport { ComponentLoaderFactory } from './utils/component-
loader/component-loader.factory';\n\nconst TRANSITION_DURATION = 300;\nconst
BACKDROP_TRANSITION_DURATION = 150;\n\n\n** Mark any code with directive to show it's content in
modal *\n\n@Directive({\n selector: '[mdbModal]',\n exportAs: 'mdb-modal, mdbModal'\n})\n\nexport class
ModalDirective implements AfterViewInit, OnDestroy {\n /** allows to set modal configuration via element
property *\n @Input()\n // public set config(conf: ModalOptions) {\n public set config(conf: ModalOptions | any)
{\n this._config = this.getConfig(conf);\n }\n\n // public get config(): ModalOptions {\n public get config():
ModalOptions | any {\n return this._config;\n }\n\n\n** This event fires immediately when the `show` instance
method is called. *\n @Output() public onShow: EventEmitter<ModalDirective> = new
EventEmitter<ModalDirective>();\n @Output() public open: EventEmitter<ModalDirective> = new
EventEmitter<ModalDirective>();\n /** This event is fired when the modal has been made visible to the user (will
wait for CSS transitions to complete) *\n @Output() public onShown: EventEmitter<ModalDirective> = new
EventEmitter<ModalDirective>();\n @Output() public opened: EventEmitter<ModalDirective> = new
EventEmitter<ModalDirective>();\n /** This event is fired immediately when the hide instance method has been
called. *\n @Output() public onHide: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n
@Output() public close: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n /** This event
is fired when the modal has finished being hidden from the user (will wait for CSS transitions to complete). *\n
@Output() public onHidden: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n
}

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@Output() public closed: EventEmitter<ModalDirective> = new EventEmitter<ModalDirective>();\n\n // seems
like an Options\n public isAnimated = true;\n /** This field contains last dismiss reason.\n Possible values:
`backdrop-click`, `esc` and `null` (if modal was closed by direct call of `hide()`). */\n public dismissReason: string |
any;\n\n public get isShown(): boolean {\n return this._isShown;\n }\n\n protected _config: ModalOptions |
any;\n protected _isShown = false;\n\n protected isBodyOverflowing = false;\n protected originalBodyPadding =
0;\n protected scrollbarWidth = 0;\n\n protected timerHideModal: any = 0;\n protected timerRmBackDrop: any =
0;\n\n // constructor props\n protected _element: ElementRef;\n protected _renderer: Renderer2;\n\n // reference to
backdrop component\n protected backdrop: ComponentRef<ModalBackdropComponent>;\n private _backdrop:
ComponentLoader<ModalBackdropComponent>;\n // todo: implement _dialog\n _dialog: any;\n\n isNested =
false;\n\n @HostListener('click', ['$event'])\n public onClick(event: any): void {\n if
(this.config.ignoreBackdropClick || this.config.backdrop === 'static' || event.target !== this._element.nativeElement)
{\n return;\n }\n this.dismissReason = DISMISS_REASONS.BACKRDOP;\n this.hide(event);\n }\n\n //
todo: consider preventing default and stopping propagation\n @HostListener('keydown.esc')\n public onEsc(): void
{\n if (this.config.keyboard) {\n this.dismissReason = DISMISS_REASONS.ESC;\n this.hide();\n }\n
}\n\n public constructor(_element: ElementRef, _viewContainerRef: ViewContainerRef, _renderer: Renderer2, clf:
ComponentLoaderFactory) {\n this._element = _element;\n this._renderer = _renderer;\n this._backdrop =
clf.createLoader<ModalBackdropComponent>(_element, _viewContainerRef, _renderer);\n }\n\n public
ngOnDestroy(): any {\n this.config = void 0;\n if (this._isShown) {\n this._isShown = false;\n
this.hideModal();\n this._backdrop.dispose();\n }\n }\n\n public ngAfterViewInit(): any {\n this._config =
this._config || this.getConfig();\n setTimeout(() => {\n if (this._config.show) {\n this.show();\n }\n },
0);\n }\n\n /* Public methods */\n\n /** Allows to manually toggle modal visibility */\n public toggle(): void {\n
return this._isShown ? this.hide() : this.show();\n }\n\n /** Allows to manually open modal */\n public show():
void {\n this.dismissReason = null;\n this.onShow.emit(this);\n this.open.emit(this);\n if (this._isShown) {\n
return;\n }\n clearTimeout(this.timerHideModal);\n clearTimeout(this.timerRmBackDrop);\n\n
this._isShown = true;\n\n this.checkScrollbar();\n this.setScrollbar();\n\n if (document && document.body) {\n
if (document.body.classList.contains(ClassName.OPEN)) {\n this.isNested = true;\n } else {\n
this._renderer.addClass(document.body, ClassName.OPEN);\n }\n }\n\n this.showBackdrop(() => {\n
this.showElement();\n });\n }\n\n /** Allows to manually close modal */\n public hide(event?: Event): void {\n
if (event) {\n event.preventDefault();\n }\n\n this.onHide.emit(this);\n this.close.emit(this);\n\n // todo:
add an option to prevent hiding\n if (!this._isShown) {\n return;\n }\n\n
clearTimeout(this.timerHideModal);\n clearTimeout(this.timerRmBackDrop);\n\n this._isShown = false;\n
this._renderer.removeClass(this._element.nativeElement, ClassName.IN);\n if (!isBs3()) {\n
this._renderer.removeClass(this._element.nativeElement, ClassName.SHOW);\n }\n\n if (this.isAnimated) {\n
this.timerHideModal = setTimeout(() => this.hideModal(), TRANSITION_DURATION);\n } else {\n
this.hideModal();\n }\n }\n\n /** Private methods */\n\n @internal\n protected getConfig(config?: ModalOptions):
ModalOptions {\n return Object.assign({}, modalConfigDefaults, config);\n }\n\n /**\n * Show dialog\n *
@internal\n */\n protected showElement(): void {\n // todo: replace this with component loader usage\n if
(!this._element.nativeElement.parentNode || (this._element.nativeElement.parentNode.nodeType !==
Node.ELEMENT_NODE)) {\n // don't move modals dom position\n if (document && document.body) {\n
document.body.appendChild(this._element.nativeElement);\n }\n }\n\n
this._renderer.setAttribute(this._element.nativeElement, 'aria-hidden', 'false');\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'block');\n
this._renderer.setProperty(this._element.nativeElement, 'scrollTop', 0);\n\n if (this.isAnimated) {\n
Utils.reflow(this._element.nativeElement);\n }\n\n this._renderer.addClass(this._element.nativeElement,
ClassName.IN);\n if (!isBs3()) {\n this._renderer.addClass(this._element.nativeElement, ClassName.SHOW);\n
}\n\n const transitionComplete = () => {\n if (this._config.focus) {\n
this._element.nativeElement.focus();\n }\n this.onShown.emit(this);\n this.opened.emit(this);\n }; \n\n if
(this.isAnimated) {\n setTimeout(transitionComplete, TRANSITION_DURATION);\n } else {\n

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transitionComplete();\n  }\n }\n\n /** @internal */\n protected hideModal(): void {\n
this._renderer.setAttribute(this._element.nativeElement, 'aria-hidden', 'true');\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'none');\n  this.showBackdrop(() => {\n    if
(!this.isNested) {\n      if (document && document.body) {\n        this._renderer.removeClass(document.body,
ClassName.OPEN);\n      }\n      this.resetScrollbar();\n    }\n    this.resetAdjustments();\n
this.focusOtherModal();\n    this.onHidden.emit(this);\n    this.closed.emit(this);\n  });\n }\n\n // todo: original
show was calling a callback when done, but we can use promise\n /** @internal */\n protected
showBackdrop(callback?: Function): void {\n  if (this._isShown && this.config.backdrop && (!this.backdrop ||
!this.backdrop.instance.isShown)) {\n    this.removeBackdrop();\n    this._backdrop\n
.attach(ModalBackdropComponent)\n      .to('body')\n      .show({ isAnimated: this.isAnimated });\n
this.backdrop = this._backdrop._componentRef;\n\n    if (!callback) {\n      return;\n    }\n\n    if
(!this.isAnimated) {\n      callback();\n      return;\n    }\n\n    setTimeout(callback,\n
BACKDROP_TRANSITION_DURATION);\n  } else if (!this._isShown && this.backdrop) {\n
this.backdrop.instance.isShown = false;\n\n    const callbackRemove = () => {\n      this.removeBackdrop();\n
if (callback) {\n        callback();\n      }\n    }; \n\n    if (this.backdrop.instance.isAnimated) {\n
this.timerRmBackDrop = setTimeout(callbackRemove, BACKDROP_TRANSITION_DURATION);\n  } else {\n
callbackRemove();\n  }\n  } else if (callback) {\n    callback();\n  }\n }\n\n /** @internal */\n protected
removeBackdrop(): void {\n  this._backdrop.hide();\n }\n\n\n protected focusOtherModal() {\n  try {\n    const
otherOpenedModals = this._element.nativeElement.parentElement.querySelectorAll('.in[mdbModal]');\n    if
(!otherOpenedModals.length) {\n      return;\n    }\n    //
this._renderer.invokeElementMethod(otherOpenedModals[otherOpenedModals.length - 1], 'focus');\n
otherOpenedModals[otherOpenedModals.length - 1].nativeElement.focus();\n  } catch (error) { }\n }\n\n /**
@internal */\n protected resetAdjustments(): void {\n  this._renderer.setStyle(this._element.nativeElement,\n
'paddingLeft', '');\n  this._renderer.setStyle(this._element.nativeElement, 'paddingRight', '');\n }\n\n /** Scroll bar
tricks */\n /** @internal */\n protected checkScrollbar(): void {\n  this.isBodyOverflowing =
document.body.clientWidth < window.innerWidth;\n  this.scrollbarWidth = this.getScrollbarWidth();\n }\n\n
protected setScrollbar(): void {\n  if (!document) {\n    return;\n  }\n\n  this.originalBodyPadding =
parseInt(window.getComputedStyle(document.body).getPropertyValue('padding-right') || 0, 10);\n\n  if
(this.isBodyOverflowing) {\n    document.body.style.paddingRight = `${this.originalBodyPadding +
this.scrollbarWidth}px`;\n  }\n }\n\n\n protected resetScrollbar(): void {\n  document.body.style.paddingRight =
this.originalBodyPadding;\n }\n\n\n // thx d.walsh\n protected getScrollbarWidth(): number {\n  const scrollDiv =
this._renderer.createElement('div', void 0);\n  this._renderer.appendChild(document.body, scrollDiv);\n
scrollDiv.className = ClassName.SCROLLBAR_MEASURER;\n  const scrollbarWidth = scrollDiv.offsetWidth
- scrollDiv.clientWidth;\n  document.body.removeChild(scrollDiv);\n  return scrollbarWidth;\n }\n }\n\n", "export
const msConfig = {\n  serviceInstance: new Object()\n};\n", "import {\n  Component,\n  ElementRef,\n
HostListener,\n  OnDestroy,\n  OnInit,\n  Renderer2,\n  HostBinding\n} from '@angular/core';\nimport {\n
ClassName,\n  DISMISS_REASONS,\n  ModalOptions,\n  TransitionDurations\n} from './modal.options';\nimport {\n
isBs3\n} from './utils/ng2-bootstrap-config';\nimport {\n  msConfig\n} from
'./modalService.config';\n\n@Component({\n  selector: 'mdb-modal-container',\n  templateUrl:
'modalContainer.component.html'\n})\nexport class ModalContainerComponent implements OnInit, OnDestroy {\n
modalClass = 'modal';\n  @HostBinding('tabindex') tabindex = -1;\n  @HostBinding('role') role = 'dialog';\n
@HostBinding('class.modal') modal = true;\n\n  private mdbModalService: any;\n\n  public config:
ModalOptions;\n  public isShown = false;\n  public level: number;\n  public isAnimated: boolean;\n  protected
_element: ElementRef;\n  private isModalHiding = false;\n  @HostListener('click', ['$event'])\n  public
onClick(event: any): void {\n  if (\n    this.config.ignoreBackdropClick ||\n    this.config.backdrop === 'static' ||\n
event.target !== this._element.nativeElement\n  ) {\n    return;\n  }\n
this.mdbModalService.setDismissReason(DISMISS_REASONS.BACKRDOP);\n  this.hide();\n }\n\n  @HostListener('window:keydown.esc')\n  public onEsc(): void {\n  if (\n    this.config.keyboard &&\n

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this.level === this.mdbModalService.getModalsCount()\n  ) {\n
this.mdbModalService.setDismissReason(DISMISS_REASONS.ESC);\n  this.hide();\n  }\n }\n\n public
constructor(\n  options: ModalOptions,\n  _element: ElementRef,\n  private _renderer: Renderer2\n ) {\n
this.mdbModalService = msConfig.serviceInstance;\n\n  this._element = _element;\n  this.config =
Object.assign({}, options);\n  }\n\n  ngOnInit(): void {\n    if (this.config.animated) {\n
this._renderer.addClass(this._element.nativeElement, 'fade');\n    }\n
this._renderer.setStyle(this._element.nativeElement, 'display', 'block');\n    setTimeout(\n      () => {\n
this.isShown = true;\n      this._renderer.addClass(\n        this._element.nativeElement,\n        isBs3() ?
ClassName.IN : ClassName.SHOW\n      );\n    },\n    this.isAnimated ? TransitionDurations.BACKDROP : 0\n
);\n    if (document && document.body) {\n      if (this.mdbModalService.getModalsCount() === 1) {\n
this.mdbModalService.checkScrollbar();\n      this.mdbModalService.setScrollbar();\n      }\n
this._renderer.addClass(document.body, ClassName.OPEN);\n    }\n\n    if (this.config.containerClass) {\n
this.updateContainerClass();\n    }\n\n    if (this.config.scroll) {\n
this._renderer.setStyle(this._element.nativeElement, 'overflow-y', 'auto');\n    }\n  }\n\n  updateContainerClass() {\n
if (this.config.containerClass) {\n    const containerClasses = this.config.containerClass;\n    const classArr =
containerClasses.split(' ');\n\n    for (let i = 0; i < classArr.length; i++) {\n
this._renderer.addClass(this._element.nativeElement, classArr[i]);\n    }\n  }\n\n  }\n\n  ngOnDestroy(): void {\n
if (this.isShown) {\n    this.hide();\n  }\n  }\n\n  hide(): void {\n    if (this.isModalHiding || !this.isShown) {\n
return;\n    }\n    this.isModalHiding = true;\n    this._renderer.removeClass(\n      this._element.nativeElement,\n      isBs3() ? ClassName.IN : ClassName.SHOW\n    );\n\n    setTimeout(\n      () => {\n        this.isShown = false;\n
if (\n          document &&\n          document.body &&\n          this.mdbModalService.getModalsCount() === 1\n
) {\n          this._renderer.removeClass(document.body, ClassName.OPEN);\n        }\n
this.mdbModalService.hide(this.level);\n        this.isModalHiding = false;\n      },\n      this.isAnimated ?
TransitionDurations.MODAL : 0\n    );\n  }\n}\n\n", "import {\n  ComponentRef,\n  Injectable,\n  TemplateRef,\n  EventEmitter,\n  Renderer2,\n  RendererFactory2,\n  ViewContainerRef,\n  ElementRef } from
'@angular/core';\n\nimport { ComponentLoader } from '../utils/component-loader/component-loader.class';\nimport
{ ComponentLoaderFactory } from '../utils/component-loader/component-loader.factory';\nimport {
ModalBackdropComponent } from './modalBackdrop.component';\nimport { ModalContainerComponent } from
'./modalContainer.component';\nimport { MDBModalRef, ClassName, modalConfigDefaults, ModalOptions,
TransitionDurations } from './modal.options';\nimport { msConfig } from
'./modalService.config';\n\n@Injectable()\nexport class MDBModalService {\n  // constructor props\n  public
config: ModalOptions = modalConfigDefaults;\n  private renderer: Renderer2;\n  private vcr: ViewContainerRef;\n
private el: ElementRef;\n\n  public open: EventEmitter<any> = new EventEmitter();\n  public opened:
EventEmitter<any> = new EventEmitter();\n  public close: EventEmitter<any> = new EventEmitter();\n  public
closed: EventEmitter<any> = new EventEmitter();\n\n  protected isBodyOverflowing = false;\n  protected
originalBodyPadding = 0;\n\n  protected scrollbarWidth = 0;\n\n  // protected backdropRef:
ComponentRef<ModalBackdropComponent>;\n  protected backdropRef:
ComponentRef<ModalBackdropComponent> | any;\n  private _backdropLoader:
ComponentLoader<ModalBackdropComponent>;\n  private modalsCount = 0;\n  // private lastDismissReason = ";\n
private lastDismissReason: any = ";\n\n  private loaders: ComponentLoader<ModalContainerComponent>[] = [];\n
// public constructor(private clf: ComponentLoaderFactory) {\n  public constructor(rendererFactory:
RendererFactory2, private clf: ComponentLoaderFactory) {\n    // this._backdropLoader =
this.clf.createLoader<ModalBackdropComponent>(null, null, null);\n    this._backdropLoader =
this.clf.createLoader<ModalBackdropComponent>(this.el, this.vcr, this.renderer);\n    this.renderer =
rendererFactory.createRenderer(null, null);\n    msConfig.serviceInstance = this;\n  }\n\n  /** Shows a modal *\n
show(content: string | TemplateRef<any> | any, config?: any): MDBModalRef {\n    this.modalsCount++;\n
this._createLoaders();\n    this.config = Object.assign({}, modalConfigDefaults, config);\n
this._showBackdrop();\n    this.lastDismissReason = null;\n    return this._showModal(content);\n  }\n\n  hide(level:

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number) {\n  if (this.modalsCount === 1) {\n    this._hideBackdrop();\n    this.resetScrollbar();\n  }\n  this.modalsCount = this.modalsCount >= 1 ? this.modalsCount - 1 : 0;\n  setTimeout(() => {\n    this._hideModal(level);\n    this.removeLoaders(level);\n  }, this.config.animated ?\n  TransitionDurations.BACKDROP : 0);\n}\n\n_showBackdrop(): void {\n  const isBackdropEnabled =\n  this.config.backdrop || this.config.backdrop === 'static';\n  const isBackdropInDOM = !this.backdropRef ||\n  !this.backdropRef.instance.isShown;\n\n  if (this.modalsCount === 1) {\n    this.removeBackdrop();\n\n    if\n  (isBackdropEnabled && isBackdropInDOM) {\n      this._backdropLoader\n      .attach(ModalBackdropComponent)\n      .to('body')\n      .show({isAnimated: this.config.animated});\n\n      this.backdropRef = this._backdropLoader._componentRef;\n    }\n  }\n\n  _hideBackdrop(): void {\n    if\n  (!this.backdropRef) {\n      return;\n    }\n    this.backdropRef.instance.isShown = false;\n    const duration =\n  this.config.animated ? TransitionDurations.BACKDROP : 0;\n    setTimeout(() => this.removeBackdrop(),\n  duration);\n  }\n\n  _showModal(content: any): MDBModalRef {\n    const modalLoader =\n  this.loaders[this.loaders.length - 1];\n    const mdbModalRef = new MDBModalRef();\n    const modalContainerRef\n  = modalLoader\n      .provide({provide: ModalOptions, useValue: this.config})\n      .provide({provide:\n  MDBModalRef, useValue: mdbModalRef})\n      .attach(ModalContainerComponent)\n      .to('body')\n      .show({content, isAnimated: this.config.animated, data: this.config.data});\n    modalContainerRef.instance.level =\n  this.getModalsCount();\n    mdbModalRef.hide = () => {\n      modalContainerRef.instance.hide();\n    };\n    mdbModalRef.content = modalLoader.getInnerComponent() || null;\n    return mdbModalRef;\n  }\n\n  _hideModal(level: number): void {\n    const modalLoader = this.loaders[level - 1];\n    if (modalLoader) {\n      modalLoader.hide();\n    }\n  }\n\n  getModalsCount(): number {\n    return this.modalsCount;\n  }\n\n  setDismissReason(reason: string) {\n    this.lastDismissReason = reason;\n  }\n\n  protected removeBackdrop(): void\n  {\n    this._backdropLoader.hide();\n    this.backdropRef = null;\n  }\n\n  /** AFTER PR MERGE\n  MODAL.COMPONENT WILL BE USING THIS CODE*\n  /** Scroll bar tricks *\n  /** @internal *\n  public\n  checkScrollbar(): void {\n    this.isBodyOverflowing = document.body.clientWidth < window.innerWidth;\n    this.scrollbarWidth = this.getScrollbarWidth();\n  }\n\n  public setScrollbar(): void {\n    if (!document) {\n      return;\n    }\n\n    this.originalBodyPadding =\n  parseInt(window.getComputedStyle(document.body).getPropertyValue('padding-right') || '0', 10);\n\n    if\n  (this.isBodyOverflowing) {\n      document.body.style.paddingRight = `${this.originalBodyPadding +\n  this.scrollbarWidth}px`;\n    }\n\n    private resetScrollbar(): void {\n      document.body.style.paddingRight =\n  this.originalBodyPadding + 'px';\n    }\n\n    // thx d.walsh\n    private getScrollbarWidth(): number {\n      const scrollDiv\n  = this.renderer.createElement('div');\n      this.renderer.addClass(scrollDiv,\n  ClassName.SCROLLBAR_MEASURER);\n      this.renderer.appendChild(document.body, scrollDiv);\n      const\n  scrollbarWidth = scrollDiv.offsetWidth - scrollDiv.clientWidth;\n      this.renderer.removeChild(document.body,\n  scrollDiv);\n\n      return scrollbarWidth;\n    }\n\n    private _createLoaders(): void {\n      // const loader =\n  this.clf.createLoader<ModalContainerComponent>(null, null, null);\n      const loader =\n  this.clf.createLoader<ModalContainerComponent>(this.el, this.vcr, this.renderer);\n\n      this.copyEvent(loader.onBeforeShow, this.open);\n      this.copyEvent(loader.onShown, this.opened);\n      this.copyEvent(loader.onBeforeHide, this.close);\n      this.copyEvent(loader.onHidden, this.closed);\n\n      this.loaders.push(loader);\n    }\n\n    private removeLoaders(level: number): void {\n      this.loaders.splice(level - 1,\n  1);\n      this.loaders.forEach((loader: ComponentLoader<ModalContainerComponent>, i: number) => {\n  loader.instance.level = i + 1;\n      });\n    }\n\n    private copyEvent(from: EventEmitter<any>, to: EventEmitter<any>)\n  {\n      from.subscribe(() => {\n        to.emit(this.lastDismissReason);\n      });\n    }\n  }\n\n  "import { NgModule,\n  ModuleWithProviders, NO_ERRORS_SCHEMA } from '@angular/core';\n  import { ModalBackdropComponent }\n  from './modalBackdrop.component';\n  import { ModalDirective } from './modal.directive';\n  import { \n  PositioningService } from './utils/positioning/positioning.service';\n  import { ComponentLoaderFactory } from\n  './utils/component-loader/component-loader.factory';\n  import { ModalContainerComponent } from\n  './modalContainer.component';\n  import { MDBModalService } from './modal.service';\n  @NgModule({\n  declarations: [ModalBackdropComponent, ModalDirective, ModalContainerComponent],\n  exports:

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[ModalBackdropComponent, ModalDirective],\n entryComponents: [ModalBackdropComponent,
ModalContainerComponent],\n schemas: [NO_ERRORS_SCHEMA])\nexport class ModalModule {\n public
static forRoot(): ModuleWithProviders {\n return {ngModule: ModalModule, providers: [MDBModalService,
ComponentLoaderFactory, PositioningService]};\n }\n}\n", "import {Injectable} from '@angular/core';\nimport {
Subject, Observable } from 'rxjs';\n\n@Injectable()\nexport class NavbarService {\n\n private navbarLinkClicks
= new Subject<any>();\n\n getNavbarLinkClicks(): Observable<any> {\n return
this.navbarLinkClicks.asObservable();\n }\n\n setNavbarLinkClicks() {\n this.navbarLinkClicks.next();\n
}\n}\n", "import {NavbarService} from './navbar.service';\nimport {AfterContentInit, Component,
ContentChildren, ElementRef, QueryList, EventEmitter, Output} from '@angular/core';\nimport {
RouterLinkWithHref} from '@angular/router';\nimport {AfterViewInit} from
'@angular/core/src/metadata/lifecycle_hooks';\n@Component({\n selector: 'links',\n template: `<ng-
content></ng-content>\n `,\n})\nexport class LinksComponent implements AfterViewInit, AfterContentInit {\n
@ContentChildren(RouterLinkWithHref, {read: ElementRef, descendants: true})\n links:
QueryList<ElementRef>;\n\n @Output() linkClick = new EventEmitter<any>();\n constructor( private
_navbarService: NavbarService) {\n }\n\n ngAfterContentInit() {\n const that = this;\n\n\n setTimeout(function
() {\n that.links.forEach(function (element) {\n element.nativeElement.onclick = function () {\n
that._navbarService.setNavbarLinkClicks();\n });\n }, 0);\n }\n\n ngAfterViewInit() {\n\n
}\n}\n", "import {NavbarService} from './navbar.service';\nimport {\n Component,\n ElementRef,\n ViewChild,\n
Input,\n Renderer2,\n AfterViewInit,\n HostListener,\n OnInit,\n ContentChild, AfterContentChecked\n} from
'@angular/core';\nimport {Subscription} from 'rxjs';\nimport {LinksComponent} from
'./links.component';\n\n@Component({\n selector: 'mdb-navbar',\n templateUrl:
'navbar.component.html',\n})\nexport class NavbarComponent implements AfterViewInit, OnInit,
AfterContentChecked {\n @Input() iconBackground: string | string[];\n @Input() SideClass: string;\n @Input()
containerInside = true;\n subscription: Subscription;\n navbarLinkClicks: any;\n shown = false;\n\n public
doubleNav: boolean;\n public height: number;\n public duration = 350; // ms\n\n public collapse = true;\n public
showClass = false;\n public collapsing = false;\n\n private _itemsLength = 0;\n\n @ViewChild('navbar') el:
ElementRef;\n @ViewChild('mobile') mobile: ElementRef;\n @ViewChild('nav') navbar: ElementRef;\n
@ViewChild('container') container: ElementRef;\n @ViewChild('toggle') toggler: ElementRef;\n
@ContentChild(LinksComponent) links: LinksComponent;\n\n constructor(public renderer: Renderer2, private
_navbarService: NavbarService) {\n // tslint:disable-next-line:max-line-length\n this.subscription =
this._navbarService.getNavbarLinkClicks().subscribe(navbarLinkClicks => {\n
this.closeNavbarOnClick(navbarLinkClicks);\n });\n }\n\n closeNavbarOnClick(navbarLinkClicks: any) {\n
this.navbarLinkClicks = navbarLinkClicks;\n if (this.showClass) {\n this.hide();\n }\n }\n\n
addToggleIconClasses() {\n if (this.iconBackground) {\n if (Array.isArray(this.iconBackground)) {\n
this.iconBackground.forEach((iconClass) => {\n this.renderer.addClass(this.toggler.nativeElement,
iconClass);\n });\n } else {\n this.renderer.addClass(this.toggler.nativeElement, this.iconBackground);\n
}\n }\n }\n\n ngOnInit() {\n const isDoubleNav = this.SideClass.split(' ');\n if
(isDoubleNav.indexOf('double-nav') !== -1) {\n this.doubleNav = true;\n } else {\n this.doubleNav =
false;\n }\n }\n\n ngAfterViewInit() {\n if (!this.containerInside) {\n const childrens =
Array.from(this.container.nativeElement.children);\n childrens.forEach(child => {\n
this.renderer.appendChild(this.navbar.nativeElement, child);\n this.container.nativeElement.remove();\n
});\n }\n if (this.el.nativeElement.children.length === 0) {\n this.el.nativeElement.remove();\n }\n
this.addToggleIconClasses();\n }\n\n toggle() {\n if (!this.collapsing) {\n if (this.shown) {\n
this.hide();\n } else {\n this.show();\n }\n }\n }\n\n show() {\n this.shown = true;\n this.collapse =
false;\n this.collapsing = true;\n\n setTimeout(() => {\n this.height = this.el.nativeElement.scrollHeight;\n
this.renderer.setStyle(this.el.nativeElement, 'height', this.height + 'px');\n }, 0);\n\n\n setTimeout(() => {\n
this.collapsing = false;\n this.collapse = true;\n this.showClass = true;\n }, this.duration);\n }\n\n
hide() {\n if (this.shown) {\n this.shown = false;\n this.collapse = false;\n this.showClass = false;\n
this.collapsing

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= true;\n    setTimeout(() => {\n        this.renderer.setStyle(this.el.nativeElement, 'height', '0px');\n    }, 0);\n\n    setTimeout(() => {\n        this.collapsing = false;\n        this.collapse = true;\n    }, this.duration);\n    }\n\n    get\n    displayStyle() {\n        if (!this.containerInside) {\n            return 'flex';\n        } else {\n            return '';\n        }\n    }\n\n    @HostListener('window:resize', ['$event']) onResize(event: any) {\n        let breakpoint = 0;\n\n        if\n        (this.SideClass.includes('navbar-expand-xl')) {\n            breakpoint = 1200;\n        } else if (this.SideClass.includes('navbar-\n        expand-lg')) {\n            breakpoint = 992;\n        } else if (this.SideClass.includes('navbar-expand-md')) {\n            breakpoint =\n            768;\n        } else if (this.SideClass.includes('navbar-expand-sm')) {\n            breakpoint = 576;\n        } else {\n            breakpoint =\n            event.target.innerWidth + 1;\n        }\n\n        if (event.target.innerWidth < breakpoint) {\n            if (!this.shown) {\n                this.collapse = false;\n                this.renderer.setStyle(this.el.nativeElement, 'height', '0px');\n                this.renderer.setStyle(this.el.nativeElement, 'opacity', '0');\n                setTimeout(() => {\n                    this.height =\n                    this.el.nativeElement.scrollHeight;\n                    this.collapse = true;\n                    this.renderer.setStyle(this.el.nativeElement,\n                    'opacity', '');\n                }, 4);\n            } else {\n                this.collapsing = false;\n                this.shown = false;\n                this.showClass\n                = false;\n                this.collapse = true;\n                this.renderer.setStyle(this.el.nativeElement, 'height', '');\n            }\n\n            @HostListener('document:scroll') onScroll() {\n                if (this.navbar.nativeElement.classList.contains('scrolling-\n                navbar')) {\n                    if (window.pageYOffset > 120) {\n                        this.renderer.addClass(this.navbar.nativeElement, 'top-nav-\n                        collapse');\n                    } else {\n                        this.renderer.removeClass(this.navbar.nativeElement, 'top-nav-collapse');\n                    }\n                }\n\n                ngAfterContentChecked() {\n                    if (this.el.nativeElement.firstChild) {\n                        if (this._itemsLength\n                        !== this.el.nativeElement.firstChild.firstChild.children.length) {\n                            this.height =\n                            this.el.nativeElement.firstChild.firstChild.clientHeight;\n                            this.renderer.setStyle(this.el.nativeElement, 'height', this.height + 'px');\n                        }\n\n                        this._itemsLength =\n                        this.el.nativeElement.firstChild.firstChild.children.length;\n                    }\n                }\n\n            }\n\n        }\n\n    }\n\n}\n\n", "import { Component }\nfrom '@angular/core';\n\n@Component({\n    selector: 'logo, mdb-navbar-brand',\n    template: `<ng-content></ng-\ncontent>`\n})\n\nexport class LogoComponent {\n\n}\n\n", "import { NavbarService } from\n'./navbar.service';\n\nimport { AfterContentInit, Component, ContentChildren, ElementRef, QueryList, EventEmitter,\nOutput } from '@angular/core';\nimport { RouterLinkWithHref } from '@angular/router';\nimport { AfterViewInit }\nfrom '@angular/core/src/metadata/lifecycle_hooks';\n\n@Component({\n    selector: 'navlinks',\n    template: `<ng-\ncontent></ng-content>`\n})\n\nexport class NavlinksComponent implements AfterViewInit,\nAfterContentInit {\n    @ContentChildren(RouterLinkWithHref, { read: ElementRef, descendants: true })\n    links:\n    QueryList<ElementRef>;\n\n    @Output() linkClick = new EventEmitter<any>();\n\n    constructor( private\n    _navbarService: NavbarService ) {\n    }\n\n    ngAfterContentInit() {\n        const that = this;\n\n        setTimeout(function\n        () {\n            that.links.forEach(function (element) {\n                element.nativeElement.onclick = function () {\n                    that._navbarService.setNavbarLinkClicks(\n                    );\n                }\n            }, 0);\n        }\n    }\n\n    ngAfterViewInit() {\n\n    }\n\n}\n\n", "import { LinksComponent } from './links.component';\nimport { LogoComponent } from\n'./logo.component';\nimport { NavbarService } from './navbar.service';\nimport { CommonModule } from\n'@angular/common';\nimport { NgModule } from '@angular/core';\nimport { NavbarComponent } from\n'./navbar.component';\nimport { NavlinksComponent } from './navlinks.component';\n\n@NgModule({\n    imports:\n    [CommonModule],\n    declarations: [NavbarComponent, LinksComponent, LogoComponent,\n    NavlinksComponent],\n    exports: [NavbarComponent, LinksComponent , LogoComponent, NavlinksComponent],\n    providers: [NavbarService]\n})\n\nexport class NavbarModule {\n\n}\n\n", "import { Injectable } from\n'@angular/core';\n\n/**\n * Configuration service for the Popover directive.\n * You can inject this service, typically\n in your root component, and customize\n * the values of its properties in order to provide default values for all the\n * popovers used in the application.\n */\n\n @Injectable()\n export class PopoverConfig {\n\n /**\n * Placement of a\n popover. Accepts: 'top', 'bottom', 'left', 'right'\n */\n public placement = 'top';\n\n /**\n * Specifies\n events that should trigger. Supports a space separated list of\n * event names.\n */\n public triggers = 'click';\n\n /**\n * A selector specifying the element the popover should be appended to.\n * Currently only supports\n 'body'.\n */\n public container: string;\n\n }\n\n", "import { ChangeDetectionStrategy, Input, Component,\nHostBinding, OnInit } from '@angular/core';\nimport { PopoverConfig } from './popover.config';\nimport { isBs3 }\nfrom './utils/ng2-bootstrap-config';\n\n@Component({\n    selector: 'mdb-popover-container',\n    changeDetection:\n
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ChangeDetectionStrategy.OnPush,\n template: `<h3 class="popover-header" *ngIf="title">{{ title }}</h3>\n
<div class="popover-body">\n <ng-content></ng-content>\n </div>`)\nexport class
PopoverContainerComponent implements OnInit {\n\n@Input() public placement: string;\n @Input() public title:
string;\n\n@HostBinding('class.show') show = '!isBs3';\n @HostBinding('attr.role') role = 'tooltip';\n//
@HostBinding('class') class;\n@HostBinding('class') class: any;\n\n\npublic get isBs3(): boolean {\n return
isBs3();\n }\n\npublic constructor(config: PopoverConfig) {\n Object.assign(this, config);\n }\n\nngOnInit() {\n
this.class = 'popover-fadeIn popover in popover-' + this.placement + '-' + this.placement + 'bs-popover-' +
this.placement;\n }\n}\n", "import {\n Directive, Input, Output, EventEmitter, OnInit, OnDestroy, Renderer2,
ElementRef, TemplateRef,\n ViewContainerRef, HostListener\n} from '@angular/core';\nimport { PopoverConfig }
from './popover.config';\nimport { ComponentLoaderFactory } from '../utils/component-loader/component-
loader.factory';\nimport { ComponentLoader } from '../utils/component-loader/component-loader.class';\nimport
{ PopoverContainerComponent } from './popover-container.component';\n\n/**\n * A lightweight, extensible
directive for fancy popover creation.\n */\n@Directive({ selector: '[mdbPopover]', exportAs: 'bs-
mdbPopover'})\nexport class PopoverDirective implements OnInit, OnDestroy {\n /**\n * Content to be displayed
as popover.\n */\n @Input() public mdbPopover: string | TemplateRef<any>;\n /**\n * Title of a popover.\n
*/\n @Input() public mdbPopoverHeader: string;\n @Input() public popoverTitle: string;\n /**\n * Placement of
a popover. Accepts: 'top', 'bottom', 'left', 'right'\n */\n @Input() public placement: 'top' | 'bottom' | 'left' |
'right';\n /**\n * Specifies events that should trigger. Supports a space separated list of\n */\n @Input()
public triggers: string;\n /**\n * A selector specifying the element the popover should be appended to.\n
*/\n @Input() public container: string;\n /**\n * Returns whether or not
the popover is currently being shown\n */\n @Input()\n public get isOpen(): boolean {\n return
this._popover.isShown;\n }\n\n public set isOpen(value: boolean) {\n if (value) {\n this.show();\n } else {\n
this.hide();\n }\n }\n\n /**\n * Emits an event when the popover is shown\n */\n @Output() public onShown:
EventEmitter<any>;\n @Output() public shown: EventEmitter<any>;\n /**\n * Emits an event when the popover
is hidden\n */\n @Output() public onHidden: EventEmitter<any>;\n @Output() public hidden:
EventEmitter<any>;\n\n private _popover: ComponentLoader<PopoverContainerComponent>;\n\n public
constructor(_elementRef: ElementRef,\n _renderer: Renderer2,\n _viewContainerRef:
ViewContainerRef,\n _config: PopoverConfig,\n cis: ComponentLoaderFactory) {\n
this._popover = cis\n .createLoader<PopoverContainerComponent>(_elementRef, _viewContainerRef,
_renderer)\n .provide({ provide: PopoverConfig, useValue: _config});\n Object.assign(this, _config);\n
this.onShown = this._popover.onShown;\n this.shown = this._popover.onShown;\n this.onHidden =
this._popover.onHidden;\n this.hidden = this._popover.onHidden;\n }\n\n /**\n * Opens an elementâs popover.
This is considered a manual triggering of\n */\n public show(): void | any {\n if
(this._popover.isShown) {\n return;\n }\n\n this._popover\n .attach(PopoverContainerComponent)\n
.to(this.container)\n .position({ attachment: this.placement})\n .show({\n content: this.mdbPopover,\n
placement: this.placement,\n title: this.mdbPopoverHeader || this.popoverTitle\n });\n this.isOpen = true;\n
}\n\n /**\n * Closes an elementâs popover. This is considered a manual triggering of\n */\n public hide(): void
{\n if (this.isOpen) {\n this._popover.hide();\n this.isOpen = false;\n }\n }\n\n /**\n
* Toggles an elementâs popover. This is considered a manual triggering of\n */\n public
toggle(): void {\n if (this.isOpen) {\n return this.hide();\n }\n\n this.show();\n }\n\n @HostListener('click',
['$event']) onclick(event: any) {\n if (this.triggers.toString().includes('focus')) {\n event.stopPropagation();\n
this.show();\n }\n }\n\n @HostListener('window:click') onblur() {\n if (this.triggers.toString().includes('focus')
&& this.isOpen) {\n this.hide();\n }\n }\n\n public ngOnInit(): any {\n this._popover.listen({\n triggers:
this.triggers,\n show: () => this.show()\n });\n }\n\n public dispose() {\n this._popover.dispose();\n }\n\n
public ngOnDestroy(): any {\n this._popover.dispose();\n }\n}\n", "import { NgModule, ModuleWithProviders }
from '@angular/core';\nimport { CommonModule } from '@angular/common';\nimport {
ComponentLoaderFactory } from '../utils/component-loader/component-loader.factory';\nimport {
PositioningService } from '../utils/positioning/positioning.service';\nimport { PopoverConfig } from

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selector: '[mdbTableRow]')\n})\nexport class MdbTableRowDirective implements OnInit, OnDestroy {\n\n  @Output() rowCreated = new EventEmitter<any>();\n  @Output() rowRemoved = new EventEmitter<any>();\n\n  constructor(private el: ElementRef) {\n    }\n\n  ngOnInit() {\n    this.rowCreated.emit({ created: true, el: this.el.nativeElement });\n  }\n\n  ngOnDestroy() {\n    this.rowRemoved.emit({ removed: true });\n  }\n\n}\n\n", "\n\nimport { Observable, Subject } from 'rxjs';\nimport { Injectable } from '@angular/core';\n\n@Injectable({\n  providedIn: 'root'\n})\nexport class MdbTableService {\n  private _dataSource: any = [];\n  private _dataSourceChanged: Subject<any> = new Subject<any>();\n  constructor() {\n    }\n\n  addRow(newRow: any) {\n    this.getDataSource().push(newRow);\n  }\n\n  addRowAfter(index: number, row: any) {\n    this.getDataSource().splice(index, 0, row);\n  }\n\n  removeRow(index: number) {\n    this.getDataSource().splice(index, 1);\n  }\n\n  rowRemoved(): Observable<boolean> {\n    const rowRemoved = Observable.create((observer: any) => {\n      observer.next(true);\n    });\n    return rowRemoved;\n  }\n\n  removeLastRow() {\n    this.getDataSource().pop();\n  }\n\n  getDataSource() {\n    return this._dataSource;\n  }\n\n  setDataSource(data: any) {\n    this._dataSource = data;\n    this._dataSourceChanged.next(this.getDataSource());\n  }\n\n  dataSourceChange(): Observable<any> {\n    return this._dataSourceChanged;\n  }\n\n  filterLocalDataBy(searchKey: any) {\n    return this.getDataSource().filter((obj: Array<any>) => {\n      return Object.keys(obj).some((key: any) => {\n        return (obj[key].toString().toLowerCase()).includes(searchKey);\n      });\n    });\n  }\n\n  searchLocalDataBy(searchKey: any) {\n    if (!searchKey) {\n      return this.getDataSource();\n    }\n\n    if (searchKey) {\n      return this.filterLocalDataBy(searchKey);\n    }\n  }\n\n  searchDataObservable(searchKey: any): Observable<any> {\n    const observable = Observable.create((observer: any) => {\n      observer.next(this.searchLocalDataBy(searchKey));\n    });\n    return observable;\n  }\n\n}\n\n", "\n\nimport {\n  Component, OnInit, Output, EventEmitter, Input, ChangeDetectorRef, OnChanges, SimpleChanges\n} from '@angular/core';\nimport { MdbTableService } from '../services/mdb-table.service';\nimport { Observable, Subject } from 'rxjs';\n\n@Component({\n  selector: 'mdb-table-pagination',\n  templateUrl: './mdb-table-pagination.component.html'\n})\nexport class MdbTablePaginationComponent implements OnInit, OnChanges {\n  @Input() searchPagination: boolean = false;\n  @Input() searchDataSource: any = null;\n  @Input() paginationAlign: string = "";\n  @Input() hideDescription: boolean = false;\n  @Input() maxVisibleItems: number = 10;\n  @Input() firstItemIndex: number = 0;\n  @Input() lastItemIndex: number = this.maxVisibleItems;\n  @Input() lastVisibleItemIndex: number = 5;\n  @Input() activePageNumber: number = 1;\n  @Input() allItemsLength: number = 0;\n  @Input() nextShouldBeDisabled: boolean = false;\n  @Input() previousShouldBeDisabled: boolean = true;\n  @Input() searchText: string = "";\n  @Input() pagination: Subject<{\n    first: number, last: number\n  }> = new Subject<{\n    first: number, last: number\n  }>();\n  @Output() nextPageClick = new EventEmitter<any>();\n  @Output() previousPageClick = new EventEmitter<any>();\n\n  constructor(\n    private tableService: MdbTableService,\n    private cdRef: ChangeDetectorRef\n  ) {\n    this.tableService.dataSourceChange().subscribe((data: any) => {\n      this.allItemsLength = data.length;\n      this.lastVisibleItemIndex = data.length;\n      this.calculateFirstItemIndex();\n      this.calculateLastItemIndex();\n      this.disableNextButton(data);\n      if (this.maxVisibleItems > this.allItemsLength) {\n        this.maxVisibleItems = this.allItemsLength;\n      }\n    });\n  }\n\n  ngOnInit() {\n    this.allItemsLength = this.tableService.getDataSource().length;\n  }\n\n  ngOnChanges(changes: SimpleChanges) {\n    const searchDataSource = changes['searchDataSource'];\n    if (searchDataSource.currentValue.length !== 0) {\n      this.allItemsLength = searchDataSource.currentValue.length;\n    }\n\n    if (this.lastVisibleItemIndex > this.allItemsLength) {\n      this.lastVisibleItemIndex = this.allItemsLength;\n    }\n\n    if (searchDataSource.currentValue.length === 0) {\n      this.firstItemIndex = 0;\n      this.lastItemIndex = 0;\n      this.lastVisibleItemIndex = 0;\n      this.allItemsLength = 0;\n    } else {\n      this.lastVisibleItemIndex = this.maxVisibleItems;\n    }\n\n    if (searchDataSource.currentValue.length <= this.maxVisibleItems) {\n      this.nextShouldBeDisabled = true;\n      this.lastVisibleItemIndex = searchDataSource.currentValue.length;\n    } else {\n      this.nextShouldBeDisabled = false;\n    }\n  }\n\n  setMaxVisibleItemsNumberTo(value: number) {\n    this.lastItemIndex = value;\n    this.lastVisibleItemIndex = value;\n    this.maxVisibleItems = value;\n  }\n\n  cdRef.detectChanges();\n\n  searchTextObs(): Observable<any> {\n    const observable = Observable.create((observer: any) => {\n      observer.next(this.searchText);\n    });\n    return observable;\n  }\n\n}\n\n";

```







```

(this.triggers.toString().includes('focus')) {\n  event.stopPropagation();\n  this.show();\n } \n } \n\n
@HostListener('window:click') onblur() {\n  if (this.triggers.toString().includes('focus') && this.isOpen) {\n
this.hide();\n } \n } \n\n public ngOnInit(): void {\n  this._tooltip.listen({\n  triggers: this.triggers,\n  show: ()
=> this.show()\n });\n  this.tooltipChange.subscribe((value: any) => {\n  if (!value) {\n
this._tooltip.hide();\n } \n });\n } \n\n ngOnChanges(changes: SimpleChanges) {\n  if
(!changes['mdbTooltip'].isFirstChange()) {\n  this.tooltipChange.emit(this.mdbTooltip);\n } \n } \n\n
changePositionIfNotFit(): void {\n  if (this.placement === 'top' && this._elementRef.nativeElement.offsetTop <
(parseInt(this.customHeight, 10) + 16)) {\n  this.placement = 'bottom';\n } \n\n if (this.placement === 'bottom'
&& (this.getBottomOffset() as any) < (parseInt(this.customHeight, 10) + 32)) {\n  this.placement = 'top';\n } \n
}\n\n getBottomOffset() {\n  if (this.isBrowser) {\n  const windowHeight = window.innerHeight;\n  const
bottom = this._elementRef.nativeElement.getBoundingClientRect().bottom;\n  return windowHeight - bottom;\n
}\n } \n\n /**\n  * Toggles an elementâs tooltip. This is considered a âmanualâ triggering of\n  * the tooltip.\n
*\n  * public toggle(): void {\n  if (this.isOpen) {\n  return this.hide();\n } \n\n this.show();\n } \n\n /**\n  *
Opens an elementâs tooltip. This is considered a âmanualâ triggering of\n  * the tooltip.\n  *\n  * public
show(event?: any): void {\n  if (this.isOpen || this.isDisabled || this._delayTimeoutId || !this.mdbTooltip) {\n
return;\n } \n\n if (!this.customHeight) {\n  const elPosition = event ? event.target.getBoundingClientRect() :
this._elementRef.nativeElement.getBoundingClientRect();\n  if (this.placement === 'top' && elPosition.top < 40)
{\n  this.placement = 'bottom';\n } \n\n if (this.placement === 'bottom' && this.getBottomOffset() as any <
60) {\n  this.placement = 'top';\n } \n } else if (this.customHeight) {\n  this.changePositionIfNotFit();\n
}\n\n const showTooltip = () => this._tooltip\n  .attach(TooltipContainerComponent)\n  .to(this.container)\n
.position({attachment: this.placement})\n  .show({\n  content: this.mdbTooltip,\n  placement:
this.placement\n });\n\n if (this.delay) {\n  this._delayTimeoutId = setTimeout(() => {\n
showTooltip();\n }, this.delay);\n } else {\n  showTooltip();\n } \n } \n\n /**\n  * Closes an elementâs
tooltip. This is considered a âmanualâ triggering of\n  * the tooltip.\n  *\n  * public hide(): void {\n  if
(this._delayTimeoutId) {\n  clearTimeout(this._delayTimeoutId);\n  this._delayTimeoutId = undefined;\n
}\n\n if (!this._tooltip.isShown) {\n  return;\n } \n\n this._tooltip.instance.classMap.in = false;\n
setTimeout(() => {\n  this._tooltip.hide();\n }, this.fadeDuration);\n } \n\n public dispose() {\n
this._tooltip.dispose();\n } \n\n public ngOnDestroy(): void {\n  this._tooltip.dispose();\n } \n } \n\n", "import {
CommonModule } from '@angular/common';\nimport { NgModule, ModuleWithProviders } from
'@angular/core';\nimport { TooltipContainerComponent } from './tooltip.component';\nimport { TooltipDirective }
from './tooltip.directive';\nimport { TooltipConfig } from './tooltip.service';\nimport { ComponentLoaderFactory }
from './utils/component-loader/component-loader.factory';\nimport { PositioningService } from
'./utils/positioning/positioning.service';\n\n@NgModule({\n  imports: [CommonModule],\n  declarations:
[TooltipDirective, TooltipContainerComponent],\n  exports: [TooltipDirective],\n  entryComponents:
[TooltipContainerComponent]\n})\nexport class TooltipModule {\n  public static forRoot(): ModuleWithProviders
{\n  return {\n  ngModule: TooltipModule,\n  providers: [TooltipConfig, ComponentLoaderFactory,
PositioningService]\n  }; \n } \n } \n\n", "import { Directive, ElementRef, HostListener } from
'@angular/core';\n\n@Directive({\n  selector: '[mdbWavesEffect]'\n})\nexport class WavesDirective {\n  el:
ElementRef;\n\n  constructor(el: ElementRef) {\n  this.el = el;\n } \n\n  @HostListener('click', ['$event'])\n  public
click(event: any) {\n  // event.stopPropagation();\n\n  if (!this.el.nativeElement.classList.contains('disabled')) {\n\n
const button = this.el.nativeElement;\n  if (!button.classList.contains('waves-effect')) {\n  button.className
+= ' waves-effect';\n } \n\n  const xPos = event.clientX - button.getBoundingClientRect().left;\n  const yPos
= event.clientY - button.getBoundingClientRect().top;\n\n  const tmp = document.createElement('div');\n  tmp.className
+= ' waves-ripple waves-rippling';\n  const ripple = button.appendChild(tmp);\n\n  const top =
yPos + 'px';\n  const left = xPos + 'px';\n  tmp.style.top = top;\n  tmp.style.left = left;\n\n  const scale =
'scale(' + ((button.clientWidth / 100) * 3) + ') translate(0,0)';\n  tmp.style.webkitTransform = scale;\n
tmp.style.transform = scale;\n  tmp.style.opacity = '1';\n\n  const duration = 750;\n\n  tmp.style.webkitTransitionDuration = duration + 'ms';\n  tmp.style.transitionDuration = duration + 'ms';\n\n
} \n } \n\n";

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this.removeRipple(button, ripple);\n  }\n }\n\n removeRipple(button: any, ripple: any) {\n
ripple.classList.remove('waves-rippling');\n\n setTimeout(() => {\n  ripple.style.opacity = '0';\n\n
setTimeout(() => {\n  button.removeChild(ripple);\n  }, 750);\n  }, 200);\n\n\n }\n }\n", "import {
NgModule, ModuleWithProviders } from '@angular/core';\nimport { WavesDirective } from './waves-
effect.directive';\n\n@NgModule({\n  declarations: [WavesDirective],\n  exports: [WavesDirective]\n})\n\nexport
class WavesModule {\n  public static forRoot(): ModuleWithProviders {\n  return {ngModule: WavesModule,\n
providers: []};\n  }\n }\n }\n", "\n\n// free\nimport { ModuleWithProviders, NgModule, NO_ERRORS_SCHEMA } from
'@angular/core';\n\nimport { CardsFreeModule } from './cards/cards.module';\nimport { ButtonsModule } from
'./buttons/buttons.module';\nimport { NavbarModule } from './navbars/navbar.module';\nimport { DropdownModule
} from './dropdown/dropdown.module';\nimport { CarouselModule } from './carousel/carousel.module';\nimport {
ChartsModule } from './charts/chart.module';\nimport { CollapseModule } from
'./collapse/collapse.module';\nimport { ModalModule } from './modals/modal.module';\nimport { TooltipModule }
from './tooltip/tooltip.module';\nimport { PopoverModule } from './popover/popover.module';\nimport {
InputsModule } from './inputs/inputs.module';\nimport { WavesModule } from './waves/waves.module';\nimport {
IconsModule } from './icons/icon.module';\nimport { CheckboxModule } from
'./checkbox/checkbox.module';\nimport { TableModule } from './tables/tables.module';\nimport { BadgeModule }
from './badge/badge.module';\nimport { BreadcrumbModule } from './breadcrumbs/breadcrumb.module';\nimport {
InputUtilitiesModule } from './input-utilities/input-utilities.module';\n\nexport {\n MdbErrorDirective,\n
MdbSuccessDirective, MdbValidateDirective, InputUtilitiesModule\n} from './input-utilities/index';\n\nexport {\n
MdbBreadcrumbComponent, MdbBreadcrumbItemComponent, BreadcrumbModule\n} from
'./breadcrumbs/index';\n\nexport {\n MDBBadgeComponent, BadgeModule\n} from './badge/index';\n\nexport {\n
MdbTablePaginationComponent, MdbTableRowDirective, MdbTableScrollDirective,\n MdbTableSortDirective,\n
MdbTableDirective, MdbTableService, TableModule\n} from './tables/index';\n\nexport {\n
CHECKBOX_VALUE_ACCESSOR, CheckboxComponent, CheckboxModule\n} from
'./checkbox/index';\n\nexport {\n ButtonsModule, ButtonRadioDirective, ButtonCheckboxDirective,\n
MdbBtnDirective\n} from './buttons/index';\n\nexport {\n CardsFreeModule,\n MdbCardComponent,\n
MdbCardBodyComponent,\n MdbCardImageComponent,\n MdbCardTextComponent,\n
MdbCardTitleComponent,\n MdbCardFooterComponent,\n MdbCardHeaderComponent\n} from
'./cards/index';\n\nexport {\n WavesModule, WavesDirective\n} from './waves/index';\n\nexport {\n InputsModule,\n
MdbInputDirective, MdbInput\n} from './inputs/index';\n\nexport {\n NavbarModule\n} from
'./navbars/index';\n\nexport {\n BsDropdownConfig, BsDropdownContainerComponent, BsDropdownDirective,\n
BsDropdownMenuDirective,\n DropdownModule, BsDropdownState, BsDropdownToggleDirective\n} from
'./dropdown/index';\n\nexport {\n CarouselComponent, CarouselConfig, CarouselModule\n} from
'./carousel/index';\n\nexport {\n ChartsModule, BaseChartDirective\n} from './charts/index';\n\nexport {\n
CollapseComponent, CollapseModule\n} from './collapse/index';\n\nexport {\n ModalBackdropComponent,\n
ModalBackdropOptions, ModalDirective, ModalModule, ModalOptions, MDBModalService,\n
ModalContainerComponent, MDBModalRef\n} from './modals/index';\n\nexport {\n TooltipConfig,\n
TooltipContainerComponent, TooltipDirective, TooltipModule\n} from './tooltip/index';\n\nexport {\n
PopoverConfig, PopoverContainerComponent, PopoverModule, PopoverDirective\n} from
'./popover/index';\n\nexport {\n IconsModule, MdbIconComponent, FalDirective, FarDirective, FasDirective,\n
FabDirective\n} from './icons/index';\n\n\nconst MODULES = [\n ButtonsModule,\n CardsFreeModule,\n
WavesModule,\n InputsModule,\n NavbarModule,\n DropdownModule,\n CarouselModule,\n ChartsModule,\n
CollapseModule,\n ModalModule,\n TooltipModule,\n PopoverModule,\n IconsModule,\n CheckboxModule,\n
TableModule,\n BadgeModule,\n BreadcrumbModule,\n InputUtilitiesModule\n];\n\n@NgModule({\n  imports:
[\n ButtonsModule,\n WavesModule.forRoot(),\n InputsModule.forRoot(),\n NavbarModule,\n
DropdownModule.forRoot(),\n CarouselModule.forRoot(),\n ChartsModule,\n CollapseModule.forRoot(),\n
ModalModule.forRoot(),\n TooltipModule.forRoot(),\n PopoverModule.forRoot(),\n IconsModule,\n
CardsFreeModule.forRoot(),\n CheckboxModule,\n TableModule,\n BadgeModule,\n BreadcrumbModule,\n

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InputUtilitiesModule\n ],\n exports: MODULES,\n schemas: [NO_ERRORS_SCHEMA]\n})\nexport class  
MDBRootModule {\n}\n\n@NgModule({ exports: MODULES })\nexport class MDBBootstrapModule {\n public  
static forRoot(): ModuleWithProviders {\n return { ngModule: MDBRootModule };\n  
}\n}\n\n", "names": ["Component", "ElementRef", "Renderer2", "Input", "HostBinding", "NgModule", "CommonModule",  
"Directive", "NG_VALUE_ACCESSOR", "forwardRef", "HostListener", "ViewEncapsulation", "ViewChild", "docum  
ent", "window", "Injectable", "EventEmitter", "isPlatformBrowser", "Inject", "PLATFORM_ID", "ChangeDetectorRef",  
"Output", "Subject", "take", "FormsModule", "trigger", "state", "style", "transition", "animate", "Injector", "TemplateRef",  
"ComponentFactoryResolver", "NgZone", "ApplicationRef", "ChangeDetectionStrategy", "tslib_1.__values", "ViewCo  
ntainerRef", "defaultIdNumber", "NG_VALIDATORS", "Attribute", "NO_ERRORS_SCHEMA", "RendererFactory2",  
"ContentChildren", "RouterLinkWithHref", "ContentChild", "Observable", "tslib_1.__decorate"], "mappings": ";;;;;;;;;;  
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AAI,CAAC,GAAG,CAAC,aAAa,EAAE,OAAO,CAAC,CAAC;gBACzD,IAAI,IAAI,CAAC,KAAK,EAAE;;wBAC  
N,cAAc,GAAG,IAAI,CAAC,KAAK,CAAC,KAAK,CAAC,GAAG,CAAC;oBAE5C,cAAc,CAAC,OAAO;;;uBAA  
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AW;wBACrB,iFAAyC;qBAC5C;;;;;wBAL2BC,aAAU;wBAAEC,YAAS;;;8BAO5CC,QAAK,YAAIC,cAAW,SA  
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C;gBACtC,IAAI,CAAC,KAAK,GAAG,KAAK,GAAG,IAAI,CAAC,SAAS,GAAG,IAAI,CAAC,UAAU,CAAC;aA  
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C,GAAG,GAAG,IAAI,CAAC,KAAK,CAAC,gBAAgB,CAAC,GAAG,CAAC,CAAC;gBACxD,gBAAgB,CAAC,MAAM,GAAG,IAAI,CAAC,KAAK,CAAC,gBAAgB,CAAC,MAAM,CAAC,CAAC;gBAC9D,gBAAgB,CAAC,IAAI,GAAG,IAAI,CAAC,KAAK,CAAC,gBAAgB,CAAC,IAAI,CAAC,CAAC;gBAC1D,gBAAgB,CAAC,KAAK,GAAG,IAAI,CAAC,KAAK,CAAC,gBAAgB,CAAC,KAAK,CAAC,CAAC;gBAE5D,OAAO,gBAAgB,CAAC;aACzB;;;;;QAEO,8BAAQ;;;;;YAAhB,UAAiB,OAAoB,EAAE,IAAY,IAAY,OAAO,oBAAC,MAAM,CAAC,gBAAgB,CAAC,OAAO,CAAC,IAAS,IAAI,CAAC,CAAC,EAAE;;;;;QAEhH,wCAAkB;;;;;YAAIB,UAA2B,OAAoB;gBAC7C,OAAO,CAAC,IAAI,CAAC,QAAQ,CAAC,OAAO,EAAE,UAAU,CAAC,IAAI,QAAQ,MAAM,QAAQ,CAAC;aACtE;;;;;QAEO,kCAAY;;;;;YAApB,UAAqB,OAAoB;;oBACnC,cAAc,GAAG,mBAAa,OAAO,CAAC,YAAY,MAAI,QAAQ,CAAC,eAAe;gBAEIF,OAAO,cAAc,IAAI,cAAc,KAAK,QAAQ,CAAC,eAAe,IAAI,IAAI,CAAC,kBAAkB,CAAC,cAAc,CAAC,EAAE;oBAC/G,cAAc,sBAAgB,cAAc,CAAC,YAAY,EAAA,CAAC;iBAC3D;gBAED,OAAO,cAAc,IAAI,QAAQ,CAAC,eAAe,CAAC;aACnD;QACH,kBAAC;IAAD,CAAC,IAAA;;QAEK,eAAE,GAAG,IAAI,WAAW,EAAE;;;;;AAEzC,aAAgB,gBAAgB,CAC9B,WAAwB,EAAE,aAA0B,EAAE,SAAiB,EAAE,YAAsB;;YACzF,GAAG,GAAG,eAAe,CAAC,gBAAgB,CAAC,WAAW,EAAE,aAAa,EAAE,SAAS,EAAE,YAAY,CAAC;QAEjG,aAAa,CAAC,KAAK,CAAC,GAAG,GAAM,GAAG,CAAC,GAAG,OAAI,CAAC;QACzC,aAAa,CAAC,KAAK,CAAC,IAAI,GAAM,GAAG,CAAC,IAAI,OAAI,CAAC;IAC7C,CAAC;;;;;ACrKF;QAoCG;SAwBC;;;;;QArBS,qCAAQ;;;;;YAAf,UAAgB,OAAiC;gBACzC,IAAA,yBAAO,EAAE,uBAAM,EAAE,+BAAU,EAAE,mCAAY;gBACd,gBAAgB,CACd,IAAI,CAAC,eAAe,CAAC,MAAM,CAAC,EAC5B,IAAI,CAAC,eAAe,CAAC,OAAO,CAAC,EAC7B,UAAU,EACV,YAAY,CAAC,CAAC;aACjB;;;;;QAEO,4CAAE;;;;;YAAvB,UAAwB,OAA0C;;gBAEhE,IAAI,OAAO,OAAO,KAAK,QAAQ,EAAE;oBAC/B,0BAAO,QAAQ,CAAC,aAAa,CAAC,OAAO,CAAC,GAAGB;iBACvD;gBAED,IAAI,OAAO,YAAY7B,aAAU,EAAE;oBACjC,OAAO,OAAO,CAAC,aAAa,CAAC;iBAC9B;gBAED,0BAAO,OAAO,GAAGB;aAC/B;;oBAvBFc,aAAU;;QAwBX,yBAAC;KAxBD;;;;;ACpCH;QAUE,gCAA2B,yBAAmD,EACpE,OAAe,EACf,SAAmB,EACnB,WAA+B,EAC/B,eAA+B;YAJd,8BAAyB,GAazB,yBAAyB,CAA0B;YACpE,YAAO,GAAP,OAAO,CAAQ;YACf,cAAS,GAAT,SAAS,CAAU;YACnB,gBAAW,GAAx,WAAW,CAAoB;YAC/B,oBAAE,GAaf,eAAe,CAAgB;SACxC;;;;;QAQO,6CAAY;;;;;YAAAnB,UAAuB,WAAuB,EAAE,iBAAmC,EAAE,SAAoB;gBACvG,OAAO,IAAI,eAAe,CAAI,iBAAiB,EAAE,SAAS,EAAE,WAAW,EACrE,IAAI,CAAC,SAAS,EAAE,IAAI,CAAC,yBAAyB,EAAE,IAAI,CAAC,OAAO,EAAE,IAAI,CAAC,eAAe,EACIF,IAAI,CAAC,WAAW,CAAC,CAAC;aACrB;;oBApBHA,aAAU;;;;;wBAN6BiB,2BAAwB;wBAAlDC,SAAM;wBAA8CH,WAAQ;wBAIjE,kBAAkB;wBAHfL,iBAAC;;QA0BtC,6BAAC;KArBF;;;;;ACPA;;AAGA;QAAA;;YAGE,cAAS,GAAG,IAAI,CAAC;SACIB;;oBAJAnB,aAAU;;QAIX,uBAAC;KAJD;;;;;ACHA;QAiBG;YAAA,iBAIC;YAhBF,cAAS,GAakB,MAAM,CAAC;YAEIC,iBAAY,GAAG,IAAIC,eAAY,EAAW,CAAC;YAC3C,qBAAgB,GAAG,IAAIA,eAAY,EAAW,CAAC;YAC/C,gBAAW,GAAG,IAAIA,eAAY,EAAW,CAAC;YASvC,IAAI,CAAC,YAAY,GAAG,IAAI,OAAO;;eAAC,UAAc,OAAO;gBACtC,KAAI,CAAC,mBAAmB,GAAG,OAAO,CAAC;aACpC,EAAC,CAAC;SACJ;;oBAIBHD,aAAU;;;;;QAmBV,sBAAC;KAnBF;;;;;ACHA;QA2BE,sCAAoB,MAAuB;YAA3C,iBAIC;YAJmB,WAAM,GAAN,MAAM,CAAiB;YAX3C,WAAM,GAAG,KAAK,CAAC;YAEe,YAAO,GAAG,OAAO,CAAC;YACjB,aAAQ,GAAG,UAAU,CAAC;YASnD,IAAI,CAAC,aAAa,GAAG,MAAM,CAAC,YAAY,CAAC,SAAS;;eAAC,UAAc,KAAc;gBACHe,KAAI,CAAC,MAAM,GAAG,KAAK,CAAC;aACrB,EAAC,CAAC;SACJ;QAVD,sBAAl,mDAAS;;gBAAb;gBACE,OAAO,IAAI,CAAC,MAAM,CAAC,SAAS,CAAC;aAC9B;;WAAA;;QAUD,kDAAW;;YAAx;gBACE,IAAI,CAAC,aAAa,CAAC,WAAW,EAAE,CAAC;aACIC;;oBAhCff,YAAS,SAAC;wBACT,QAAQ,EAAE,wBAAwB;wBACIC,eAAe,EAAEmC,0BAAuB,CAAC,MAAM;wBAC/C,QAAQ,EAAE,iMAOT;qBACF;;;;;wBAbQ,eAAe;;;;;8BAiBrB/B,cAAW,SAAC,eAAe,+BAC3BA,cAAW,SAAC,gBAAgB;;QAiB/B,mCAAC;KAjCD;;;;;QCqHE,6BAAoB,WAAuB,EACjC,SAAoB,EACpB,iBAAmC,EACnC,IAA4B,EAC5B,OAAyB,EACzB,MAAuB;YAlB,gBAAW,GAAX,WAAW,CAAY;YACjC,cAAS,GAAT,SAAS,CAAW;YACpB,sBAAiB,GAAjB,iBAAiB,CAAkB;YACnC,SAAI,GAAJ,IAAI,CAAwB;YAC5B,YAAO,GAAP,OAAO,CAAkB;YACzB,WAAM,GAAN,MAAM,CAAiB;;YAdjC,kBAAa,GAAG,KAAK,CAAC;YAMtB,mBAAc,GAAMB,EAAE,CAAC;YACpC,cAAS,GAAG,KAAK,CAAC;;YAShB,IAAI,CAAC,SAAS,GAAG,IAAI,CAAC,IAAI;iBACvB,YAAY,CAA+B,IAAI,CAAC,WAAW,EAAE,IAAI,CAAC,iBAAiB,EAAE,IAAI,CAAC,SAAS,CAAC;iBACpG,OAAO,CAAC,EAAE,OAAO,EAAE,eAAe,EAAE,QAAQ,EAAE,IAAI,CAAC,MAAM,EAAE,CAAC,CAAC;YAEhE,IAAI,CAAC,OAAO,GAAG,IAAI,CAAC,SAAS,CAAC,OAAO,CAAC;YACtC,IAAI,CAAC,KAA

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166519\_1596429736.44/0/angular-bootstrap-md-7-4-2-  
tgz/package/bundles/angular-bootstrap-md.umd.js.map  
No license file was found, but licenses were detected in source scan.

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- \*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166519\_1596429736.44/0/angular-bootstrap-md-7-4-2-  
tgz/package/scss/bootstrap/bootstrap-reboot.scss

# 1.29 hammer 2.0.8

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# 1.30 angular-common 7.2.3

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## 1.31 @types/leaflet-draw 0.4.13

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## 1.32 axios 0.19.0

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## 1.33 es7 7

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## 1.34 swimlane-ngx-datatable 14.0.0

## 1.35 rxjs-tslint-rules 4.28.3

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## 1.36 split-js 1.5.11

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## 1.37 alasql 0.6.0

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## 1.38 amazon-corretto-jdk 1.8.0 202

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## 1.43 http 0.0.0

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```
{
  "name": "http",
  "version": "0.0.0",
  "description": "",
  "main": "index.js",
  "scripts": {
    "test": "echo \"Error: no test specified\" && exit 1"
  },
  "author": "",
  "license": "BSD-2-Clause"
}
```

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### 1.48 uuid 3.3.3

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## 1.49 json-editor 6.0.0

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## 1.52 diff 3.5.0

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## 1.55 translate-json-object 2.3.3

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## 1.57 nwmatcher 1.4.4

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## 1.58 jsonwebtoken 8.5.1

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## 1.60 angular-gridster2 7.1.0

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# 1.62 es6-promisify 6.0.1

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## 1.63 @turf/turf 5.1.6

## 1.64 google-apis 49.0.0

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## 1.70 es6 6

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## 1.73 d3-request 1.0.2

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## 1.78 sortablejs 1.9.0

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076191687\_1596448152.88/0/sortablejs-1-9-0-tgz/package/README.md

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## 1.83 dompurify 2.0.12

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## 1.85 remove-node-modules 1.7.4

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```
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jar/com/jayway/jsonpath/internal/path/PathToken.java
* /opt/ws_local/PERMITS_SQL/1076192015_1596448239.99/0/json-path-1-0-2-sources-
jar/com/jayway/jsonpath/spi/json/JacksonJsonProvider.java
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jar/com/jayway/jsonpath/spi/json/JettisonProvider.java
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jar/com/jayway/jsonpath/internal/path/PredicatePathToken.java
* /opt/ws_local/PERMITS_SQL/1076192015_1596448239.99/0/json-path-1-0-2-sources-
jar/com/jayway/jsonpath/InvalidModificationException.java
* /opt/ws_local/PERMITS_SQL/1076192015_1596448239.99/0/json-path-1-0-2-sources-
jar/com/jayway/jsonpath/internal/function/latebinding/JsonLateBindingValue.java
* /opt/ws_local/PERMITS_SQL/1076192015_1596448239.99/0/json-path-1-0-2-sources-
jar/com/jayway/jsonpath/internal/path/EvaluationContextImpl.java
* /opt/ws_local/PERMITS_SQL/1076192015_1596448239.99/0/json-path-1-0-2-sources-
jar/com/jayway/jsonpath/internal/JsonContext.java
* /opt/ws_local/PERMITS_SQL/1076192015_1596448239.99/0/json-path-1-0-2-sources-
jar/com/jayway/jsonpath/ValueCompareException.java
```

\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/EvaluationContext.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/ReadContext.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/DocumentContext.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/mapper/JsonSmartMappingProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/path/ArrayPathToken.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/function/latebinding/PathLateBindingValue.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/mapper/GsonMappingProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/path/CompiledPath.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/path/RootPathToken.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/json/GsonJsonProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/mapper/JacksonMappingProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/InvalidCriteriaException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/function/latebinding/ILateBindingValue.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/json/JsonProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/path/PropertyPathToken.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/path/WildcardPathToken.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/JsonPath.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/cache/LRUCache.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/TypeRef.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/Configuration.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/path/ScanPathToken.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/EvaluationListener.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/ParseContext.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/Path.java

\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/InvalidJsonException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/Filter.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/MapFunction.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/mapper/TapestryMappingProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/JsonPathException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/mapper/MappingException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/PathNotFoundException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/InvalidPathException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/json/AbstractJsonProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/Criteria.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/Predicate.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/path/PredicateContextImpl.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/spi/json/JsonSmartJsonProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/internal/JsonFormatter.java  
\* /opt/ws\_local/PERMITS\_SQL/1076192015\_1596448239.99/0/json-path-1-0-2-sources-jar/com/jayway/jsonpath/Option.java

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\* /opt/ws\_local/PERMITS\_SQL/1076166675\_1596429644.37/0/ng-multiselect-dropdown-0-2-3-

## 1.97 lerna 3.20.2

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## 1.112 standard-version 5.0.2

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## 1.115 @types/handlebars 4.0.40

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## 1.116 vkbeautify 0.99.3

## 1.117 tslint-origin-ordered-imports-rule 1.2.2

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[![Build Status](https://travis-ci.com/marcuzy/tslint-origin-ordered-imports-rule.svg?branch=master)](https://travis-ci.com/marcuzy/tslint-origin-ordered-imports-rule)

```
# TSLint Origin Ordered Imports Rule
> Custom rule for tslint
```

Strict order for imports ("Lib import" must be higher than "User import") + your own import groups defined by regexps.

ðŸš€ This plugin needs minimum configuration to start:

```

```shell
npm i -D tslint-origin-ordered-imports-rule
```

*tslint.json*
```json
"rulesDirectory": [
  "node_modules/tslint-origin-ordered-imports-rule/dist"
],
"rules": {
  "origin-ordered-imports": [ true ]
}
```

```

```

*Wrong:*
```ts
import MyClass from './my-class';
import * as _ from 'lodash';
```

*Right:*
```ts
import * as _ from 'lodash';
import MyClass from './my-class';
```

```

Then you might set `one-blank-line` option to require a blank line between import groups. In such a case, the previous code becomes wrong.

```

*Right:*
```ts
import * as _ from 'lodash';

import MyClass from './my-class';
```

```

Apart from `one-blank-line`, there are a few other options:

```

* `no-blank-lines`
* `at-least-one-blank-line`
* `any-number-of-blank-lines`

```

This plugin was created to be as simple as possible, with zero-configuration. It could still be used in that way, but if you need more configurable tool just define the array which describes your own order.

```

*tsconfig.json*
```json
"rules": {
  "origin-ordered-imports": [
    true,

```

```

    "one-blank-line",
    [
        "lib",
        "^@custom/.+",
        "user"
    ]
]
}
...

*Wrong:*
```ts
import * as _ from 'lodash';
import * as moment from 'moment';

import MyClass from './my-class';
import MyClass2 from './my-class2';

import Foo from '@custom/foo';
import Bar from '@custom/bar';
...

*Right:*
```ts
import * as _ from 'lodash';
import * as moment from 'moment';

import Foo from '@custom/foo';
import Bar from '@custom/bar';

import MyClass from './my-class';
import MyClass2 from './my-class2';
...

```

Actually, you can omit `lib` and `user` items as they will be added automatically to the beginning and the ending respectively.

### ## Testing

To test the rule just run:

```

```sh
npm run compile
npm run test
...

```

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166459\_1596429709.65/0/tslint-origin-ordered-imports-rule-1-2-2-tgz/package/README.md

## 1.118 jsesc 2.5.2

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## 1.119 bignumber 8.1.1

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## 1.122 hapi-swagger 9.1.2

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## 1.123 vm2 3.8.1

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*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166411_1596429823.37/0/leaflet-heatmap-1-0-0-tgz/package/leaflet-heatmap.js
```

## 1.133 koa-swagger-decorator 1.5.16

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```
* /opt/ws_local/PERMITS_SQL/1076166945_1596429999.11/0/shpjs-3-4-3-tgz/package/dist/shp.js
```

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```
* /opt/ws_local/PERMITS_SQL/1076166945_1596429999.11/0/shpjs-3-4-3-tgz/package/README.md
```

## 1.137 file-system 2.2.2

# 1.138 highcharts-grouped-categories 1.1.3

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## 1.148 mercury-parser 2.2.0

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## 1.151 angular-material 7.3.2

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Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/conversions/Bson.java
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/AtomicIntegerCodec.java
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/AtomicBooleanCodec.java
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/AtomicLongCodec.java
```

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\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/CodeCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonTokenType.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/UuidCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonJavaScriptWithScopeCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/FieldNameValidator.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/PatternCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/CodeWithScopeCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/StringCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/configuration/CodecProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonMaxKey.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonJavaScriptWithScope.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonBooleanCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/EncoderContext.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/configuration/LazyCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonNullCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonDBPointerCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-

jar/org/bson/BSONException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonInt32Codec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/ByteCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/Document.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonStringCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/NoOpFieldNameValidator.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonDoubleCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonDocument.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/Codec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonTypeClassMap.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/io/BasicOutputBuffer.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/types/MaxKey.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonBinaryCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonTimestampCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonJavaScriptCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonInvalidOperationException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonMode.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/DocumentCodecProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonWriter.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/RawBsonDocument.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/types/MinKey.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/io/ByteBufferBsonInput.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonSymbol.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonValue.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/types/package-info.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/AbstractBsonReader.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/diagnostics/package-info.java

\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/CollectibleCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/LongCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonDbPointer.java  
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\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/io/package-info.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonSymbolCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonParseException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/package-info.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonContextType.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonToken.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonBinaryWriter.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/io/BsonOutput.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonNumber.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/ByteArrayCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonMinKeyCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/ObjectIdCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/StringUtils.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/Decoder.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonWriterSettings.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/io/BsonInput.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonDateTime.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/configuration/ChildCodecRegistry.java  
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\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BinaryCodec.java



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\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonWriterSettings.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/FloatCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/DecoderContext.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/diagnostics/Loggers.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonNull.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonString.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/types/Code.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonRegularExpression.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonInt32.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonReader.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonType.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/ObjectIdGenerator.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/ByteBuffer.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/AbstractBsonWriter.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonReader.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/MinKeyCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/package-info.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonDouble.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/configuration/CodecRegistry.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonBinaryReader.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/types/ObjectId.java  
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\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/types/CodeWithScope.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonRegularExpressionCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonArray.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/package-info.java

\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonInt64.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonMaxKeyCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonObjectIdCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonBinaryWriterSettings.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/DocumentCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonScanner.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonDocumentWrapperCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/ByteBufNIO.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonBoolean.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonBinary.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonValueCodecProvider.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/types/Binary.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonBuffer.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonArrayCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonBinarySubType.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonDocumentWrapper.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonSerializationException.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonMinKey.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/json/JsonWriter.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/Encoder.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/RawBsonDocumentCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonJavaScript.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/MaxKeyCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonObjectId.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/DateCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/BsonDocumentCodec.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/types/Symbol.java  
\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/IntegerCodec.java

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/configuration/ProvidersCodecRegistry.java
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/BsonElement.java
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/BsonInt64Codec.java
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/DoubleCodec.java
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/BsonDocumentWriter.java
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/BsonTimestamp.java
```

No license file was found, but licenses were detected in source scan.

```
/*
```

```
* Copyright 2015 MongoDB, Inc.
```

```
*
```

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* See the License for the specific language governing permissions and
```

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* limitations under the License.
```

```
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/configuration/CodecCache.java
```

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/assertions/package-info.java
```

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/configuration/Optional.java
```

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/configuration/MapOfCodecsProvider.java
```

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/configuration/package-info.java
```

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/configuration/CodecRegistries.java
```

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/conversions/package-info.java
```

```
* /opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/BsonValueCodec.java
```

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 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
 */
```

Found in path(s):

```
*/opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/ValueCodecProvider.java
```

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```
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 * distributed under the License is distributed on an "AS IS" BASIS,
 * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied.
 * See the License for the specific language governing permissions and
 * limitations under the License.
 */
```

Found in path(s):

```
*/opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/UuidRepresentation.java
```

```
*/opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/UuidCodecHelper.java
```

```
*/opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/BsonDocumentReader.java
```

```
*/opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/BsonUndefined.java
```

```
*/opt/ws_local/PERMITS_SQL/1076191789_1596448130.45/0/bson-3-0-2-sources-
jar/org/bson/codecs/BsonUndefinedCodec.java
```

\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/codecs/UuidCodecProvider.java

No license file was found, but licenses were detected in source scan.

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\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076191789\_1596448130.45/0/bson-3-0-2-sources-jar/org/bson/assertions/Assertions.java

# 1.165 font-awesome 4.7.0

## 1.165.1 Available under license :

No license file was found, but licenses were detected in source scan.

.@{fa-css-prefix}-drivers-license:before,

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1067734584\_1594844909.27/0/font-awesome-4-7-0-3-tgz/package/less/icons.less

No license file was found, but licenses were detected in source scan.

Copyright Dave Gandy 2016. All rights reserved.

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1067734584\_1594844909.27/0/font-awesome-4-7-0-3-tgz/package/fonts/fontawesome-webfont.svg

No license file was found, but licenses were detected in source scan.

#{fa-css-prefix}-drivers-license:before,

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1067734584\_1594844909.27/0/font-awesome-4-7-0-3-

tgz/package/scss/\_icons.scss

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# [Font Awesome v4.7.0](http://fontawesome.io)

### The iconic font and CSS framework

Font Awesome is a full suite of 675 pictographic icons for easy scalable vector graphics on websites, created and maintained by [Dave Gandy](https://twitter.com/davegandy).

Stay up to date with the latest release and announcements on Twitter:

[@fontawesome](http://twitter.com/fontawesome).

Get started at <http://fontawesome.io>!

## ## License

- The Font Awesome font is licensed under the SIL OFL 1.1:
  - <http://scripts.sil.org/OFL>
- Font Awesome CSS, LESS, and Sass files are licensed under the MIT License:
  - <https://opensource.org/licenses/mit-license.html>
- The Font Awesome documentation is licensed under the CC BY 3.0 License:
  - <http://creativecommons.org/licenses/by/3.0/>
- Attribution is no longer required as of Font Awesome 3.0, but much appreciated:
  - `Font Awesome by Dave Gandy - <http://fontawesome.io>`
- Full details: <http://fontawesome.io/license/>

## ## Changelog

- [v4.7.0 GitHub pull request](https://github.com/FortAwesome/Font-Awesome/pull/10012)
- [v4.6.3 GitHub pull request](https://github.com/FortAwesome/Font-Awesome/pull/9189)
- [v4.6.3 GitHub pull request](https://github.com/FortAwesome/Font-Awesome/pull/9189)
- [v4.6.2 GitHub pull request](https://github.com/FortAwesome/Font-Awesome/pull/9117)
- [v4.6.1 GitHub pull request](https://github.com/FortAwesome/Font-Awesome/pull/8962)
- [v4.6.0 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?q=milestone%3A4.6.0+is%3Aclosed)
- [v4.5.0 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?q=milestone%3A4.5.0+is%3Aclosed)
- [v4.4.0 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?q=milestone%3A4.4.0+is%3Aclosed)
- [v4.3.0 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?q=milestone%3A4.3.0+is%3Aclosed)
- [v4.2.0 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=12&page=1&state=closed)
- [v4.1.0 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=6&page=1&state=closed)
- [v4.0.3 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=9&page=1&state=closed)
- [v4.0.2 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=8&page=1&state=closed)
- [v4.0.1 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=7&page=1&state=closed)

- [v4.0.0 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=2&page=1&state=closed)
- [v3.2.1 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=5&page=1&state=closed)
- [v3.2.0 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=3&page=1&state=closed)
- [v3.1.1 GitHub milestones](https://github.com/FortAwesome/Font-Awesome/issues?milestone=4&page=1&state=closed)
- v3.1.0 - Added 54 icons, icon stacking styles, flipping and rotating icons, removed Sass support
- v3.0.2 - much improved rendering and alignment in IE7
- v3.0.1 - much improved rendering in webkit, various bug fixes
- v3.0.0 - all icons redesigned from scratch, optimized for Bootstrap's 14px default

## ## Contributing

Please read through our [contributing guidelines](https://github.com/FortAwesome/Font-Awesome/blob/master/CONTRIBUTING.md).

Included are directions for opening issues, coding standards, and notes on development.

## ## Versioning

Font Awesome will be maintained under the Semantic Versioning guidelines as much as possible. Releases will be numbered

with the following format:

`<major>.<minor>.<patch>`

And constructed with the following guidelines:

- \* Breaking backward compatibility bumps the major (and resets the minor and patch)
- \* New additions, including new icons, without breaking backward compatibility bumps the minor (and resets the patch)
- \* Bug fixes, changes to brand logos, and misc changes bumps the patch

For more information on SemVer, please visit <http://semver.org>.

## ## Author

- Email: [dave@fontawesome.io](mailto:dave@fontawesome.io)
- Twitter: <http://twitter.com/davegandy>
- GitHub: <https://github.com/davegandy>

## ## Component

To include as a [component](https://github.com/componentjs/component), just run

```
$ component install FortAwesome/Font-Awesome
```

Or add

```
"FontAwesome/Font-Awesome": "*"
```

to the `dependencies` in your `component.json`.

```
## Hacking on Font Awesome
```

```
**Before you can build the project**, you must first have the following installed:
```

- [Ruby](https://www.ruby-lang.org/en/)
- Ruby Development Headers
  - **Ubuntu:** `sudo apt-get install ruby-dev` \*(Only if you're NOT using `rbenv` or `rvm`)\*
  - **Windows:** [DevKit](http://rubyinstaller.org/)
- [Bundler](http://bundler.io/) (Run `gem install bundler` to install).
- [Node Package Manager (AKA NPM)](https://docs.npmjs.com/getting-started/installing-node)
- [Less](http://lesscss.org/) (Run `npm install -g less` to install).
- [Less Plugin: Clean CSS](https://github.com/less/less-plugin-clean-css) (Run `npm install -g less-plugin-clean-css` to install).

From the root of the repository, install the tools used to develop.

```
$ bundle install
```

```
$ npm install
```

Build the project and documentation:

```
$ bundle exec jekyll build
```

Or serve it on a local server on <http://localhost:7998/Font-Awesome/>:

```
$ bundle exec jekyll -w serve
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1067734584_1594844909.27/0/font-awesome-4-7-0-3-tgz/package/README.md
```

No license file was found, but licenses were detected in source scan.

```
// Variables
```

```
// -----
```

```
@fa-font-path:    "../fonts";
```

```
@fa-font-size-base: 14px;
```

```
@fa-line-height-base: 1;
```

```
//@fa-font-path:    "//netdna.bootstrapcdn.com/font-awesome/4.7.0/fonts"; // for referencing Bootstrap CDN font files directly
```

```
@fa-css-prefix:    fa;
```

```
@fa-version:       "4.7.0";
```

```
@fa-border-color:  #eee;
```

```
@fa-inverse:       #fff;
```

```
@fa-li-width:      (30em / 14);
```



@fa-var-500px: "\f26e";  
@fa-var-address-book: "\f2b9";  
@fa-var-address-book-o: "\f2ba";  
@fa-var-address-card: "\f2bb";  
@fa-var-address-card-o: "\f2bc";  
@fa-var-adjust: "\f042";  
@fa-var-adn: "\f170";  
@fa-var-align-center: "\f037";  
@fa-var-align-justify: "\f039";  
@fa-var-align-left: "\f036";  
@fa-var-align-right: "\f038";  
@fa-var-amazon: "\f270";  
@fa-var-ambulance: "\f0f9";  
@fa-var-american-sign-language-interpreting: "\f2a3";  
@fa-var-anchor: "\f13d";  
@fa-var-android: "\f17b";  
@fa-var-angellist: "\f209";  
@fa-var-angle-double-down: "\f103";  
@fa-var-angle-double-left: "\f100";  
@fa-var-angle-double-right: "\f101";  
@fa-var-angle-double-up: "\f102";  
@fa-var-angle-down: "\f107";  
@fa-var-angle-left: "\f104";  
@fa-var-angle-right: "\f105";  
@fa-var-angle-up: "\f106";  
@fa-var-apple: "\f179";  
@fa-var-archive: "\f187";  
@fa-var-area-chart: "\f1fe";  
@fa-var-arrow-circle-down: "\f0ab";  
@fa-var-arrow-circle-left: "\f0a8";  
@fa-var-arrow-circle-o-down: "\f01a";  
@fa-var-arrow-circle-o-left: "\f190";  
@fa-var-arrow-circle-o-right: "\f18e";  
@fa-var-arrow-circle-o-up: "\f01b";  
@fa-var-arrow-circle-right: "\f0a9";  
@fa-var-arrow-circle-up: "\f0aa";  
@fa-var-arrow-down: "\f063";  
@fa-var-arrow-left: "\f060";  
@fa-var-arrow-right: "\f061";  
@fa-var-arrow-up: "\f062";  
@fa-var-arrows: "\f047";  
@fa-var-arrows-alt: "\f0b2";  
@fa-var-arrows-h: "\f07e";  
@fa-var-arrows-v: "\f07d";  
@fa-var-asl-interpreting: "\f2a3";  
@fa-var-assistive-listening-systems: "\f2a2";  
@fa-var-asterisk: "\f069";

@fa-var-at: "\f1fa";  
@fa-var-audio-description: "\f29e";  
@fa-var-automobile: "\f1b9";  
@fa-var-backward: "\f04a";  
@fa-var-balance-scale: "\f24e";  
@fa-var-ban: "\f05e";  
@fa-var-bandcamp: "\f2d5";  
@fa-var-bank: "\f19c";  
@fa-var-bar-chart: "\f080";  
@fa-var-bar-chart-o: "\f080";  
@fa-var-barcode: "\f02a";  
@fa-var-bars: "\f0c9";  
@fa-var-bath: "\f2cd";  
@fa-var-bathtub: "\f2cd";  
@fa-var-battery: "\f240";  
@fa-var-battery-0: "\f244";  
@fa-var-battery-1: "\f243";  
@fa-var-battery-2: "\f242";  
@fa-var-battery-3: "\f241";  
@fa-var-battery-4: "\f240";  
@fa-var-battery-empty: "\f244";  
@fa-var-battery-full: "\f240";  
@fa-var-battery-half: "\f242";  
@fa-var-battery-quarter: "\f243";  
@fa-var-battery-three-quarters: "\f241";  
@fa-var-bed: "\f236";  
@fa-var-beer: "\f0fc";  
@fa-var-behance: "\f1b4";  
@fa-var-behance-square: "\f1b5";  
@fa-var-bell: "\f0f3";  
@fa-var-bell-o: "\f0a2";  
@fa-var-bell-slash: "\f1f6";  
@fa-var-bell-slash-o: "\f1f7";  
@fa-var-bicycle: "\f206";  
@fa-var-binoculars: "\f1e5";  
@fa-var-birthday-cake: "\f1fd";  
@fa-var-bitbucket: "\f171";  
@fa-var-bitbucket-square: "\f172";  
@fa-var-bitcoin: "\f15a";  
@fa-var-black-tie: "\f27e";  
@fa-var-blind: "\f29d";  
@fa-var-bluetooth: "\f293";  
@fa-var-bluetooth-b: "\f294";  
@fa-var-bold: "\f032";  
@fa-var-bolt: "\f0e7";  
@fa-var-bomb: "\f1e2";  
@fa-var-book: "\f02d";  
@fa-var-bookmark: "\f02e";

@fa-var-bookmark-o: "\f097";  
@fa-var-braille: "\f2a1";  
@fa-var-briefcase: "\f0b1";  
@fa-var-btc: "\f15a";  
@fa-var-bug: "\f188";  
@fa-var-building: "\f1ad";  
@fa-var-building-o: "\f0f7";  
@fa-var-bullhorn: "\f0a1";  
@fa-var-bullseye: "\f140";  
@fa-var-bus: "\f207";  
@fa-var-buysellads: "\f20d";  
@fa-var-cab: "\f1ba";  
@fa-var-calculator: "\f1ec";  
@fa-var-calendar: "\f073";  
@fa-var-calendar-check-o: "\f274";  
@fa-var-calendar-minus-o: "\f272";  
@fa-var-calendar-o: "\f133";  
@fa-var-calendar-plus-o: "\f271";  
@fa-var-calendar-times-o: "\f273";  
@fa-var-camera: "\f030";  
@fa-var-camera-retro: "\f083";  
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\* Font Awesome 4.7.0 by @davegandy - <http://fontawesome.io> - @fontawesome

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\* /opt/ws\_local/PERMITS\_SQL/1067734584\_1594844909.27/0/font-awesome-4-7-0-3-tgz/package/css/font-awesome.min.css

\* /opt/ws\_local/PERMITS\_SQL/1067734584\_1594844909.27/0/font-awesome-4-7-0-3-tgz/package/less/font-awesome.less

\* /opt/ws\_local/PERMITS\_SQL/1067734584\_1594844909.27/0/font-awesome-4-7-0-3-tgz/package/scss/font-awesome.scss

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\* /opt/ws\_local/PERMITS\_SQL/1067734584\_1594844909.27/0/font-awesome-4-7-0-3-tgz/package/scss/\_variables.scss

# 1.166 joi 14.0.2

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# 1.167 ua-parser-js 0.7.19

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## 1.168 ngx-toastr 9.1.2

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## 1.169 @babel/polyfill 7.4.4

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## 1.170 query-string 6.6.0

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## 1.171 core-js 2.6.5

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## 1.172 loopback-boot 3.2.0

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Node module: loopback-boot

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# 1.173 kafka-node 4.1.3

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# 1.174 exif-parser 0.1.12

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# 1.175 highcharts 6.2.0

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 * @license @product.name@ JS v@product.version@ (@product.date@)
 * Client side exporting module
 *
 * (c) 2015 Torstein Honsi / Oystein Moseng
 *
 * License: www.highcharts.com/license
 */
```

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```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/offline-exporting.src.js
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* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/Tree.js
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* Drag-panes module  
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```
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*  
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\* Grid theme for Highcharts JS

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Highcharts JS v6.2.0 (2018-10-17)

Variable Pie module for Highcharts

(c) 2010-2017 Grzegorz Blachliski

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/variable-pie.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/variable-pie.js

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\* @license Highcharts JS v6.2.0 (2018-10-17)

\* Vector plot series module

\*

\* (c) 2010-2018 Torstein Honsi

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\*

\* (c) 2009-2016 Torstein Honsi

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\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highcharts-more.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highcharts.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/highcharts.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/highcharts-more.src.js

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/\*\*

\* Highcharts Drilldown module  
\*  
\* Author: Torstein Honsi  
\* License: www.highcharts.com/license  
\*  
\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/drilldown.src.js

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/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)  
\*  
\* Indicator series type for Highstock  
\*  
\* (c) 2010-2017 Pawe Dalek  
\*  
\* License: www.highcharts.com/license  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/volume-by-price.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/vwap.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/volume-by-price.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/vwap.src.js

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```
* @license @product.name@ JS v@product.version@ (@product.date@)
* Gantt series
*
* (c) 2016 Lars A. V. Cabrera
*
* --- WORK IN PROGRESS ---
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/gantt.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/gantt.src.js
```

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```
/**
```

```
* @license Highcharts JS v6.2.0 (2018-10-17)
* Boost module
*
* (c) 2010-2017 Highsoft AS
* Author: Torstein Honsi
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/js/modules/boost.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/boost-
canvas.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/boost.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/boost-
canvas.src.js
```

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```
/**
```

```
* @license Highcharts JS v6.2.0 (2018-10-17)
* Highcharts funnel module
*
* (c) 2010-2018 Torstein Honsi
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
```

tgz/package/js/modules/funnel.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/funnel.src.js

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/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)

\* X-range series

\*

\* (c) 2010-2018 Torstein Honsi, Lars A. V. Cabrera

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/xrange.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/xrange.src.js

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\* @license @product.name@ JS v@product.version@ (@product.date@)

\*

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\*

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/highstock.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/highcharts.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/highcharts.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/highcharts-more.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/highcharts-more.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)

\*

\* Item series type for Highcharts

\*

\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: www.highcharts.com/license  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/item-series.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/item-series.src.js

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\* @license @product.name@ JS v@product.version@ (@product.date@)  
\* Highcharts funnel module  
\*  
\* (c) 2010-2018 Torstein Honsi  
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\* License: www.highcharts.com/license  
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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/funnel.src.js  
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\* (c) 2010-2017 Highsoft AS  
\* Author: Sebastian Domas  
\*  
\* Chaikin Money Flow indicator for Highstock  
\*  
\* License: www.highcharts.com/license  
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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/indicators/cmf.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/indicators/cmf.src.js

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Drag-panes module

(c) 2010-2017 Highsoft AS

Author: Kacper Madej

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Indicator series type for Highstock

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/price-envelopes.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/price-envelopes.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/pivot-points.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/bollinger-bands.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/stochastic.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/bollinger-bands.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/pivot-points.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/stochastic.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/rsi.js

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\* @license Highcharts JS v6.2.0 (2018-10-17)

\* Highcharts variwide module

\*

\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
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/\*\*

\* Module for using patterns or images as point fills.

\*

\* (c) 2010-2018 Highsoft AS

\* Author: Torstein Hønsi, Øystein Moseng

\*

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/pattern-fill.src.js

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\* Sankey diagram module

\*

\* (c) 2010-2018 Torstein Honsi

\*

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/sankey.src.js

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\* @license @product.name@ JS v@product.version@ (@product.date@)

\* Accessibility module

\*

\* (c) 2010-2017 Highsoft AS

\* Author: Oystein Moseng

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/accessibility.src.js

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/broken-axis.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/series-label.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/overlapping-datalabels.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/overlapping-datalabels.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/broken-axis.src.js

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Item series type for Highcharts

(c) 2010-2018 Torstein Honsi

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/item-series.js

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\* @license Highcharts JS v6.2.0 (2018-10-17)

\* Wind barb series module

\*

\* (c) 2010-2018 Torstein Honsi

\*

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/windbarb.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/windbarb.src.js

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\* @license @product.name@ JS v@product.version@ (@product.date@)

\* CurrentDateIndicator

\*

\* (c) 2010-2016 Lars A. V. Cabrera

\*

\* --- WORK IN PROGRESS ---

\*

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/current-date-indicator.src.js

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Data module

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/data.js

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/\*\*

\* Data module

\*

\* (c) 2012-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

/\*\*

\* A comma delimited string to be parsed. Related options are [startRow](

\* #data.startRow), [endRow](#data.endRow), [startColumn](#data.startColumn)

\* and [endColumn](#data.endColumn) to delimit what part of the table

\* is used. The [lineDelimiter](#data.lineDelimiter) and [itemDelimiter](

\* #data.itemDelimiter) options define the CSV delimiter formats.

\*

\* The built-in CSV parser doesn't support all flavours of CSV, so in

\* some cases it may be necessary to use an external CSV parser. See

\* [this example](<https://jsfiddle.net/highcharts/u59176h4/>) of parsing

\* CSV through the MIT licensed [Papa Parse](<http://papaparse.com/>)

\* library.

\*

\* @type {String}

\* @sample {highcharts} highcharts/data/csv/ Data from CSV

\* @since 4.0

\* @apioption data.csv

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/data.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/data.src.js

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```
/**
 * @license Highcharts JS v6.2.0 (2018-10-17)
 * Highstock as a plugin for Highcharts
 *
 * (c) 2018 Torstein Honsi
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/stock.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/stock.src.js
```

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```
/*
 Highcharts JS v6.2.0 (2018-10-17)
 Streamgraph module
```

(c) 2010-2018 Torstein Honsi

```
License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/streamgraph.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/streamgraph.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * (c) 2010-2018 Torstein Honsi
 *
 * Extension for 3d axes
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-3d/Axis.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-3d/Axis.js
```

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```
/**
 * @license Highcharts JS v6.2.0 (2018-10-17)
 *
 * Variable Pie module for Highcharts
 *
 * (c) 2010-2017 Grzegorz Blachliski
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/variable-
pie.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/variable-
pie.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * @license Highcharts JS v6.2.0 (2018-10-17)
 * Plugin for displaying a message when there is no data visible in chart.
 *
 * (c) 2010-2017 Highsoft AS
 * Author: Oystein Moseng
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/no-data-
to-display.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/no-data-to-
display.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * @license Highcharts JS v6.2.0 (2018-10-17)
 * Data module
 *
 * (c) 2012-2018 Torstein Honsi
 *
 * License: www.highcharts.com/license
 */
```

```
/**
 * A comma delimited string to be parsed. Related options are [startRow](
 * #data.startRow), [endRow](#data.endRow), [startColumn](#data.startColumn)
 * and [endColumn](#data.endColumn) to delimit what part of the table
 * is used. The [lineDelimiter](#data.lineDelimiter) and [itemDelimiter](
 * #data.itemDelimiter) options define the CSV delimiter formats.
```

```
*
* The built-in CSV parser doesn't support all flavours of CSV, so in
* some cases it may be necessary to use an external CSV parser. See
* [this example](https://jsfiddle.net/highcharts/u59176h4/) of parsing
* CSV through the MIT licensed [Papa Parse](http://papaparse.com/)
* library.
*
* @type {String}
* @sample {highcharts} highcharts/data/csv/ Data from CSV
* @since 4.0
* @apioption data.csv
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/data.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/data.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
* @license Highstock JS v6.2.0 (2018-10-17)
*
* (c) 2009-2016 Torstein Honsi
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/highstock.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highstock.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
* @license Highcharts JS v6.2.0 (2018-10-17)
*
* (c) 2017 Lars Cabrera, Torstein Honsi, Jon Arild Nygard & Oystein Moseng
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/highcharts-gantt.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highcharts-gantt.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
* @license @product.name@ JS v@product.version@ (@product.date@)
```

\* Pathfinder  
\*  
\* (c) 2016 Øystein Moseng  
\*  
\* --- WORK IN PROGRESS ---  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/pathfinder.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/pathfinder.src.js

No license file was found, but licenses were detected in source scan.

/\*  
Highcharts JS v6.2.0 (2018-10-17)

Indicator series type for Highstock

(c) 2010-2017 Pawe Dalek

License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/volume-by-price.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/vwap.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/volume-by-price.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/vwap.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* Experimental data export module for Highcharts  
\*  
\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/export-data.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/export-data.src.js

No license file was found, but licenses were detected in source scan.

```
/**
 * @license Highcharts JS v6.2.0 (2018-10-17)
 *
 * Indicator series type for Highstock
 *
 * (c) 2010-2017 Pawe Dalek
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/volume-
by-price.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/indicators/vwap.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/js/indicators/vwap.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/volume-
by-price.src.js
```

No license file was found, but licenses were detected in source scan.

```
/*
Highcharts JS v6.2.0 (2018-10-17)
Old IE (v6, v7, v8) module for Highcharts v6+.
```

```
(c) 2010-2017 Highsoft AS
Author: Torstein Honsi
```

```
License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/oldie.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/oldie.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * (c) 2016 Highsoft AS
 * Author: Lars A. V. Cabrera
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-
gant/CurrentDateIndicator.js
```



\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/CurrentDateIndicator.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)

\* Highcharts Drilldown module

\*

\* Author: Torstein Honsi

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/drilldown.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/drilldown.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* (c) 2010-2018 Torstein Honsi

\*

\* Scatter 3D series.

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-3d/Scatter.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-3d/Scatter.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)

\*

\* Indicator series type for Highstock

\*

\* (c) 2010-2017 Pawel Fus, Sebastian Bochan

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/indicators.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-

tgz/package/js/indicators/indicators.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* (c) 2010-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*

\* Dark blue theme for Highcharts JS

\* @author Torstein Honsi

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/themes/dark-blue.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/themes/dark-green.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/themes/dark-blue.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/themes/dark-green.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)

\* StaticScale

\*

\* (c) 2016 Torstein Honsi, Lars A. V. Cabrera

\*

\* --- WORK IN PROGRESS ---

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/static-scale.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/static-scale.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)

\* Annotations module

\*

\* (c) 2009-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/annotations.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/annotations.src.js

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\* @license Highcharts JS v6.2.0 (2018-10-17)

\*

\* 3D features for Highcharts JS

\*

\* @license: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

/\*\*

\* (c) 2010-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highcharts-3d.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/highcharts-3d.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license Highmaps JS v6.2.0 (2018-10-17)

\* Highmaps as a plugin for Highcharts or Highstock.

\*

\* (c) 2011-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/map.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/map.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* Streamgraph module

\*

\* (c) 2010-2018 Torstein Honsi

\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/streamgraph.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/streamgraph.src.js

No license file was found, but licenses were detected in source scan.

```
/**  
 * @license @product.name@ JS v@product.version@ (@product.date@)  
 * Highmaps as a plugin for Highcharts or Highstock.  
 *  
 * (c) 2011-2018 Torstein Honsi  
 *  
 * License: www.highcharts.com/license  
 */
```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/map.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/map.src.js

No license file was found, but licenses were detected in source scan.

```
/**  
 * @license Highcharts JS v6.2.0 (2018-10-17)  
 * Gantt series  
 *  
 * (c) 2016 Lars A. V. Cabrera  
 *  
 * --- WORK IN PROGRESS ---  
 *  
 * License: www.highcharts.com/license  
 */
```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/gantt.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/gantt.src.js

No license file was found, but licenses were detected in source scan.

```
/**  
 * @license @product.name@ JS v@product.version@ (@product.date@)  
 * Streamgraph module  
 *
```

\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/streamgraph.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/streamgraph.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* Highcharts variwide module  
\*  
\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/variwide.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/variwide.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license canvg.js - Javascript SVG parser and renderer on Canvas  
\* MIT Licensed  
\* Gabe Lerner ([gabelerner@gmail.com](mailto:gabelerner@gmail.com))  
\* <http://code.google.com/p/canvg/>  
\*  
\* Requires: rgbcolor.js - <http://www.phpied.com/rgb-color-parser-in-javascript/>  
\*  
\*/

/\*\*

\* @license Highcharts JS v4.2.7 (2016-09-21)  
\* CanVGRenderer Extension module  
\*  
\* (c) 2011-2016 Torstein Honsi, Erik Olsson  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/canvas-tools.src.js

No license file was found, but licenses were detected in source scan.

```
/**
 * (c) 2016 Highsoft AS
 * Author: Øystein Moseng
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/PathfinderAlgorithms.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-gantt/PathfinderAlgorithms.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * @license Highcharts JS v6.2.0 (2018-10-17)
 *
 * (c) 2009-2018 Torstein Honsi
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/dark-unica.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/sand-signika.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/grid.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/overlapping-datalabels.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/gray.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/draggable-points.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/broken-axis.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/draggable-points.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/grid-light.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/dark-blue.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/heatmap.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/skies.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/dark-unica.src.js
```

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/dark-
green.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/broken-
axis.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/skies.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/sand-
signika.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/series-
label.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/modules/heatmap.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/gray.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/modules/overlapping-datalabels.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/grid.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/dark-
blue.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/series-
label.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/dark-
green.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/grid-
light.src.js
```

No license file was found, but licenses were detected in source scan.

```
/** @preserve
* canvg.js - Javascript SVG parser and renderer on Canvas
* MIT Licensed
* Gabe Lerner (gabelerner@gmail.com)
* http://code.google.com/p/canvg/
*
* Requires: rgbcolor.js - http://www.phpied.com/rgb-color-parser-in-javascript/
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/lib/canvg.src.js
```

No license file was found, but licenses were detected in source scan.

```
/*
```

Highcharts JS v6.2.0 (2018-10-17)

(c) 2009-2017 Highsoft AS

License: [www.highcharts.com/license](http://www.highcharts.com/license)

```
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/sunset.js
```

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/avocado.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/sunset.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/avocado.js  
No license file was found, but licenses were detected in source scan.

/\*

Highcharts JS v6.2.0 (2018-10-17)  
Highstock as a plugin for Highcharts

(c) 2018 Torstein Honsi

License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/stock.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/stock.js  
No license file was found, but licenses were detected in source scan.

/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)  
\*  
\* Variable Pie module for Highcharts  
\*  
\* (c) 2010-2017 Grzegorz Blachliski  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/variable-pie.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/variable-pie.src.js  
No license file was found, but licenses were detected in source scan.

/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)  
\* Exporting module  
\*  
\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/export-data.src.js



```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/modules/exporting.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/export-
data.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/js/modules/exporting.src.js
No license file was found, but licenses were detected in source scan.
```

```
/**
* @license Highcharts JS v6.2.0 (2018-10-17)
*
* (c) 2016 Highsoft AS
* Authors: Jon Arild Nygard
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/js/modules/sunburst.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/modules/wordcloud.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/js/modules/wordcloud.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/modules/sunburst.src.js
No license file was found, but licenses were detected in source scan.
```

```
/*
Highcharts JS v6.2.0 (2018-10-17)
CurrentDateIndicator
```

(c) 2010-2016 Lars A. V. Cabrera

--- WORK IN PROGRESS ---

```
License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/current-
date-indicator.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/current-
date-indicator.js
No license file was found, but licenses were detected in source scan.
```

```
/**
* @license @product.name@ JS v@product.version@ (@product.date@)
```

\*  
\* Pareto series type for Highcharts  
\*  
\* (c) 2010-2017 Sebastian Bochan  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/pareto.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/pareto.src.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* @license Highmaps JS v6.2.0 (2018-10-17)  
\*  
\* (c) 2011-2016 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highmaps.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/highmaps.src.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* @license @product.name@ JS v@product.version@ (@product.date@)  
\*  
\* Indicator series type for Highstock  
\*  
\* (c) 2010-2017 Pawe Fus  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/bollinger-bands.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/stochastic.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/price-envelopes.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/pivot-points.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-

modules/masters/indicators/rsi.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/bollinger-bands.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/stochastic.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/price-envelopes.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/rsi.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/pivot-points.src.js  
No license file was found, but licenses were detected in source scan.

```
/**  
* @license Highcharts JS v6.2.0 (2018-10-17)  
* Highcharts Drilldown module  
*  
* Author: Torstein Honsi  
* License: www.highcharts.com/license  
*  
*/
```

Found in path(s):  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/drilldown.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/drilldown.src.js  
No license file was found, but licenses were detected in source scan.

```
/**  
* @license Highcharts JS v6.2.0 (2018-10-17)  
* Solid angular gauge module  
*  
* (c) 2010-2018 Torstein Honsi  
*  
* License: www.highcharts.com/license  
*/
```

Found in path(s):  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/solid-gauge.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/solid-gauge.src.js  
No license file was found, but licenses were detected in source scan.

```
/**  
* @license Highcharts  
*  
*/
```

\* (c) 2009-2016 Torstein Honsi  
\*  
\* License: www.highcharts.com/license  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/css/highcharts.scss  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/css/highcharts.css  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/css/themes/dark-unica.css  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/css/themes/grid-light.css  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/css/themes/sand-signika.css

No license file was found, but licenses were detected in source scan.

/\*

Highcharts JS v6.2.0 (2018-10-17)  
X-range series

(c) 2010-2018 Torstein Honsi, Lars A. V. Cabrera

License: www.highcharts.com/license  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/xrange.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/xrange.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)

\*

\* Money Flow Index indicator for Highstock

\*

\* (c) 2010-2017 Grzegorz Blachliski

\*

\* License: www.highcharts.com/license

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/mfi.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/mfi.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)

```
* Plugin for displaying a message when there is no data visible in chart.
*
* (c) 2010-2017 Highsoft AS
* Author: Oystein Moseng
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/no-data-to-display.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/no-data-to-display.src.js
No license file was found, but licenses were detected in source scan.
```

```
/**
* (c) 2010-2018 Torstein Honsi
*
* License: www.highcharts.com/license
*
* Gray theme for Highcharts JS
* @author Torstein Honsi
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/themes/gray.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/themes/gray.js
No license file was found, but licenses were detected in source scan.
```

```
/**
* (c) 2016 Highsoft AS
* Authors: Jon Arild Nygard
*
* License: www.highcharts.com/license
*
* This is an experimental Highcharts module which enables visualization
* of a word cloud.
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/modules/wordcloud.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/modules/wordcloud.src.js
No license file was found, but licenses were detected in source scan.
```

/\*\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\* Author: Christer Vasseng, Torstein Honsi

\*

\* This is a Highcharts module that draws long data series on a canvas in order to increase performance of the initial load time and tooltip responsiveness.

\*

\* Compatible with WebGL compatible browsers (not IE < 11).

\*

\* If this module is taken in as part of the core

\* - All the loading logic should be merged with core. Update styles in the core.

\* - Most of the method wraps should probably be added directly in parent methods.

\*

\* Notes for boost mode

\* - Area lines are not drawn

\* - Lines are not drawn on scatter charts

\* - Zones and negativeColor don't work

\* - Dash styles are not rendered on lines.

\* - Columns are always one pixel wide. Don't set the threshold too low.

\* - Disable animations

\* - Marker shapes are not supported: markers will always be circles

\*

\* Optimizing tips for users

\* - Set extremes (min, max) explicitly on the axes in order for Highcharts to avoid computing extremes.

\* - Set enableMouseTracking to false on the series to improve total rendering time.

\* - The default threshold is set based on one series. If you have multiple, dense series, the combined number of points drawn gets higher, and you may want to set the threshold lower in order to use optimizations.

\* - If drawing large scatter charts, it's beneficial to set the marker radius to a value less than 1. This is to add additional spacing to make the chart more readable.

\* - If the value increments on both the X and Y axis aren't small, consider setting useGPUTranslations to true on the boost settings object. If you do this and the increments are small (e.g. datetime axis with small time increments) it may cause rendering issues due to floating point rounding errors, so your mileage may vary.

\*

\* Settings

\* There are two ways of setting the boost threshold:

\* - Per series: boost based on number of points in individual series

\* - Per chart: boost based on the number of series

\*

\* To set the series boost threshold, set seriesBoostThreshold on the chart object.

```
* To set the series-specific threshold, set boostThreshold on the series
* object.
*
* In addition, the following can be set in the boost object:
* {
*   //Whether or not to use alpha blending
*   useAlpha: boolean - default: true
*   //Set to true to perform translations on the GPU.
*   //Much faster, but may cause rendering issues
*   //when using values far from 0 due to floating point
*   //rounding issues
*   useGPUTranslations: boolean - default: false
*   //Use pre-allocated buffers, much faster,
*   //but may cause rendering issues with some data sets
*   usePreallocated: boolean - default: false
* }
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/modules/boost.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/modules/boost.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
* @license @product.name@ JS v@product.version@ (@product.date@)
*
* (c) 2011-2017 Torstein Honsi
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-
map/Intro.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-
map/HeatmapIntro.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-
map/HeatmapIntro.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-
map/Intro.js
```

No license file was found, but licenses were detected in source scan.

```
/*
Highcharts JS v6.2.0 (2018-10-17)
```

(c) 2017 Lars Cabrera, Torstein Honsi, Jon Arild Nygard & Oystein Moseng

License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highcharts-gantt.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/highcharts-gantt.js

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/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)

\* Streamgraph module

\*

\* (c) 2010-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/streamgraph.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/streamgraph.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)

\* Old IE (v6, v7, v8) module for Highcharts v6+.

\*

\* (c) 2010-2017 Highsoft AS

\* Author: Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/oldie.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/oldie.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)

\* Tree Grid

\*

\* (c) 2016 Jon Arild Nygard

\*

\* --- WORK IN PROGRESS ---



\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/treegrid.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/treegrid.src.js

No license file was found, but licenses were detected in source scan.

/\*  
Highcharts JS v6.2.0 (2018-10-17)

Support for parallel coordinates in Highcharts

(c) 2010-2017 Pawel Fus

License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/parallel-coordinates.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/parallel-coordinates.js

No license file was found, but licenses were detected in source scan.

/\*  
Highcharts JS v6.2.0 (2018-10-17)  
StaticScale

(c) 2016 Torstein Honsi, Lars A. V. Cabrera

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\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/static-scale.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/static-scale.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* (c) 2010-2018 Torstein Honsi

\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*  
\* Skies theme for Highcharts JS  
\* @author Torstein Honsi  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/themes/skies.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/themes/skies.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* @license Highcharts JS v6.2.0 (2018-10-17)  
\*  
\* Parabolic SAR Indicator for Highstock  
\*  
\* (c) 2010-2017 Grzegorz Blachliski  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/psar.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/psar.src.js

No license file was found, but licenses were detected in source scan.

/\*  
Highcharts JS v6.2.0 (2018-10-17)  
Annotations module

(c) 2009-2018 Torstein Honsi

License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/annotations.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/annotations.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* Solid angular gauge module

\*  
\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/solid-gauge.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/solid-gauge.src.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* @license Highcharts JS v6.2.0 (2018-10-17)  
\*  
\* (c) 2014 Highsoft AS  
\* Authors: Jon Arild Nygard / Oystein Moseng  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/treemap.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/treemap.src.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* Vector plot series module  
\*  
\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/vector.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/vector.src.js

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/\*  
Highcharts JS v6.2.0 (2018-10-17)  
GridAxis

(c) 2016 Lars A. V. Cabrera

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/grid-axis.js

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\* Authors: Øystein Moseng, Torstein Hønsi, Jon A. Nygård

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\* Highstock as a plugin for Highcharts

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\* Grid-light theme for Highcharts JS

\* @author Torstein Honsi

\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/wordcloud.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/sunburst.src.js

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\* Item series type for Highcharts

\*

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\* Volume Weighted Average Price (VWAP) indicator for Highstock

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\* Old IE (v6, v7, v8) module for Highcharts v6+.

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```
/**
 * @license @product.name@ JS v@product.version@ (@product.date@)
 *
 * Indicator series type for Highstock
 *
 * (c) 2010-2017 Kacper Madej
 *
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 */
```

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```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/indicators/roc.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/indicators/zigzag.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/indicators/wma.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/indicators/roc.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/indicators/zigzag.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/indicators/wma.src.js
```

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```
/*
Highcharts JS v6.2.0 (2018-10-17)
Tree Grid
```

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```
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*/
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```
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tgz/package/js/modules/treegrid.js
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```

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```
/**
 * (c) 2010-2018 Torstein Honsi
 *
 * Extension for 3D charts
 *
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```

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\* Highcharts variwide module

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\* Pathfinder

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\* Parallel coordinates module

\*

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\* Plugin for displaying a message when there is no data visible in chart.

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/histogram-bellcurve.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/cmfi.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/histogram-bellcurve.js

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Arrow Symbols

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\* Accessibility module - Keyboard navigation

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\* Author: Oystein Moseng

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\* Version 1.2.68 Built on 2017-07-18T14:26:05.034Z  
\*                   CommitID 38732db74a  
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\* Copyright (c) 2010-2014 James Hall <james@parall.ax>, <https://github.com/MrRio/jsPDF>  
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\* Copyright (c) 2016 Alexander Weidt, <https://github.com/BiggA94>  
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```
*/
/** @preserve
 * jsPDF split_text_to_size plugin - MIT license.
 * Copyright (c) 2012 Willow Systems Corporation, willow-systems.com
 * 2014 Diego Casorran, https://github.com/diegocr
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/**
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/* Blob.js
 * A Blob implementation.
 * 2014-07-24
 *
 * By Eli Grey, http://eligrey.com
 * By Devin Samarin, https://github.com/dsamarin
 * License: X11/MIT
 * See https://github.com/eligrey/Blob.js/blob/master/LICENSE.md
 */
```

```
/* FileSaver.js
 * A saveAs() FileSaver implementation.
 * 1.1.20151003
 *
 * By Eli Grey, http://eligrey.com
 * License: MIT
 * See https://github.com/eligrey/FileSaver.js/blob/master/LICENSE.md
 */
```

```
/*
Deflate.js - https://github.com/gildas-lormeau/zip.js
Copyright (c) 2013 Gildas Lormeau. All rights reserved.
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/*  
html2canvas 0.5.0-alpha <http://html2canvas.hertzen.com>  
Copyright (c) 2014 Niklas von Herten
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```
*/  
/*  
* base64-arraybuffer  
* https://github.com/niklasvh/base64-arraybuffer  
*  
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*/  
/*  
# PNG.js  
# Copyright (c) 2011 Devon Govett  
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#  
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*/
```

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```
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* StaticScale  
*
```

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Vector plot series module

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\* Indicator series type for Highstock

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/ichimoku-kinko-hyo.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/momentum.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/ema.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-

modules/masters/indicators/macd.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/cci.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/macd.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/ema.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/ichimoku-kinko-hyo.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/atr.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/atr.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/accumulation-distribution.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/momentum.src.js  
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```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/tilemap.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/tilemap.src.js

No license file was found, but licenses were detected in source scan.

```
/**  
* Plugin for resizing axes / panes in a chart.  
*  
* (c) 2010-2017 Highsoft AS  
* Author: Kacper Madej  
*  
* License: www.highcharts.com/license  
*/
```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-

modules/modules/drag-panes.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-

modules/modules/drag-panes.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* Wind barb series module

\*

\* (c) 2010-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/windbarb.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/windbarb.src.js

No license file was found, but licenses were detected in source scan.

/\*

Highcharts JS v6.2.0 (2018-10-17)

Pareto series type for Highcharts

(c) 2010-2017 Sebastian Bochan

License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/pareto.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/pareto.js

No license file was found, but licenses were detected in source scan.

/\*

Highcharts JS v6.2.0 (2018-10-17)

Bullet graph series type for Highcharts

(c) 2010-2017 Kacper Madej

License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/bullet.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/bullet.js



No license file was found, but licenses were detected in source scan.

```
/**
 * @license @product.name@ JS v@product.version@ (@product.date@)
 * Vector plot series module
 *
 * (c) 2010-2018 Torstein Honsi
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/vector.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/vector.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * (c) 2010-2017 Christer Vasseng, Torstein Honsi
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/mixins/ajax.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/mixins/ajax.js
```

No license file was found, but licenses were detected in source scan.

```
/*
Highcharts JS v6.2.0 (2018-10-17)

(c) 2014 Highsoft AS
Authors: Jon Arild Nygard / Oystein Moseng

License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/js/modules/treemap.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/treemap.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * @license Highcharts JS v6.2.0 (2018-10-17)
```

\*  
\* Indicator series type for Highstock  
\*  
\* (c) 2010-2017 Kacper Madej  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/roc.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/roc.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/wma.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/zigzag.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/zigzag.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/wma.src.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* @license Highcharts JS v6.2.0 (2018-10-17)  
\* Sankey diagram module  
\*  
\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/sankey.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/sankey.src.js

No license file was found, but licenses were detected in source scan.

/\*\*  
\* @license @product.name@ JS v@product.version@ (@product.date@)  
\* Drag-panes module  
\*  
\* (c) 2010-2017 Highsoft AS  
\* Author: Kacper Madej  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/drag-panes.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/drag-panes.src.js

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/\*

Highcharts JS v6.2.0 (2018-10-17)

Indicator series type for Highstock

(c) 2010-2017 Kacper Madej

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/wma.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/roc.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/wma.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/zigzag.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/zigzag.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/roc.js

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/\*\*

\* Exporting module

\*

\* (c) 2010-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/exporting.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/exporting.src.js

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/\*

A class to parse color values

@author Stoyan Stefanov <[sstoo@gmail.com](mailto:sstoo@gmail.com)>

@link <http://www.phpied.com/rgb-color-parser-in-javascript/>

Use it if you like it

canvg.js - Javascript SVG parser and renderer on Canvas

MIT Licensed  
Gabe Lerner (gabelerner@gmail.com)  
<http://code.google.com/p/canvg/>

Requires: [rgbcolor.js](http://www.phpied.com/rgb-color-parser-in-javascript/) - <http://www.phpied.com/rgb-color-parser-in-javascript/>

Highcharts JS v4.2.7 (2016-09-21)  
CanVGRenderer Extension module

(c) 2011-2016 Torstein Honsi, Erik Olsson

License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/canvas-tools.js

No license file was found, but licenses were detected in source scan.

```
/**
 * @license @product.name@ JS v@product.version@ (@product.date@)
 * Tree Grid
 *
 * (c) 2016 Jon Arild Nygard
 *
 * --- WORK IN PROGRESS ---
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/treegrid.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/treegrid.src.js

No license file was found, but licenses were detected in source scan.

```
/**
 * (c) 2010-2017 Highsoft AS
 *
 * License: www.highcharts.com/license
 *
 * Accessible high-contrast theme for Highcharts. Considers colorblindness and
 * monochrome rendering.
 * @author Øystein Moseng
 */
```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/themes/avocado.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/themes/avocado.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/themes/sunset.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/themes/sunset.js

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/\*

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highcharts.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/highcharts.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/highcharts-more.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highcharts-more.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* (c) 2014 Highsoft AS  
\* Authors: Jon Arild Nygard / Oystein Moseng  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/treemap.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/treemap.src.js

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/\*

Highcharts JS v6.2.0 (2018-10-17)

Highcharts Drilldown module

Author: Torstein Honsi

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-

tgz/package/js/modules/drilldown.js

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/\*\*

\* (c) 2016 Highsoft AS

\* Authors: Lars A. V. Cabrera

\*

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\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/grid-axis.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/GridAxis.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/gantt.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/GanttChart.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-gantt/GanttChart.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-gantt/grid-axis.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-gantt/GridAxis.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-gantt/GanttSeries.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/GanttSeries.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-gantt/gantt.js

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/\*

Highcharts JS v6.2.0 (2018-10-17)

Sankey diagram module

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\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/sankey.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/sankey.js

No license file was found, but licenses were detected in source scan.

```
/**
 * (c) 2010-2017 Sebastian Bochan
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/modules/pareto.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/modules/pareto.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * (c) 2010-2018 Torstein Honsi
 *
 * Support for old IE browsers (6, 7 and 8) in Highcharts v6+.
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/modules/oldie.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/modules/oldie.src.js
```

No license file was found, but licenses were detected in source scan.

```
/*
Highcharts JS v6.2.0 (2018-10-17)
```

(c) 2009-2018 Torstein Honsi

License: www.highcharts.com/license

```
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/js/modules/heatmap.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-
tgz/package/js/modules/overlapping-datalabels.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/broken-
axis.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/sand-
signika.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/broken-
```

axis.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/dark-blue.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/skies.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/grid-light.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/gray.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/grid.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/heatmap.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/draggable-points.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/dark-blue.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/sand-signika.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/dark-unica.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/series-label.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/overlapping-datalabels.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/dark-green.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/gray.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/series-label.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/dark-unica.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/dark-green.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/grid-light.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/themes/grid.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/skies.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/draggable-points.js

No license file was found, but licenses were detected in source scan.

```
/**  
* @license Highcharts JS v6.2.0 (2018-10-17)  
* CurrentDateIndicator  
*  
* (c) 2010-2016 Lars A. V. Cabrera  
*  
* --- WORK IN PROGRESS ---  
*  
* License: www.highcharts.com/license  
*/
```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/current-date-indicator.src.js



\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/current-date-indicator.src.js

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/\*

Highcharts JS v6.2.0 (2018-10-17)

Money Flow Index indicator for Highstock

(c) 2010-2017 Grzegorz Blachliski

License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/mfi.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/mfi.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)

\* Solid angular gauge module

\*

\* (c) 2010-2018 Torstein Honsi

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/solid-gauge.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/solid-gauge.src.js

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/\*\*

\* Modules in this bundle

\* @license

\*

\* svg2pdf.js:

\* license: MIT (<http://opensource.org/licenses/MIT>)

\* author: yFiles for HTML Support Team <[yfileshtml@yworks.com](mailto:yfileshtml@yworks.com)>

\* homepage: <https://github.com/yWorks/svg2pdf.js#readme>

\* version: 1.2.0

\*

\* svgpath:

\* license: MIT (<http://opensource.org/licenses/MIT>)

\* homepage: <https://github.com/fontello/svgpath#readme>

```
* version: 2.2.1
*
* This header is generated by licensify (https://github.com/twada/licensify)
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```

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```

```
/*
Highcharts JS v6.2.0 (2018-10-17)
Wind barb series module
```

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tgz/package/js/modules/windbarb.js
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```
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* Exporting module
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modules/masters/modules/exporting.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/exporting.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/export-data.src.js
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\* Authors: Lars A. V. Cabrera  
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\* (c) 2010-2018 Highsoft AS  
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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-



modules/parts/MSPointer.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts/Interaction.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-3d/Column.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts/Scrollbar.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts/ScatterSeries.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-map/ColorSeriesMixin.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-map/MapLineSeries.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-map/MapLineSeries.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/mixins/on-series.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-more/ColumnRangeSeries.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts/PieSeries.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts/Stacking.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts/Axis.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-3d/Math.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts/Color.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts/Utilities.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-3d/VMLRenderer.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-3d/Math.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts/TouchPointer.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts/PieSeries.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-map/Map.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts/SvgRenderer.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts/TouchPointer.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-more/PolygonSeries.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-

```
3d/VMLRenderer.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-
3d/SVGRenderer.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-
map/HeatmapSeries.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-
3d/SVGRenderer.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/parts/ColumnSeries.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-
map/MapBubbleSeries.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/parts/ColumnSeries.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/parts/CandlestickSeries.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/parts/Dynamics.js
No license file was found, but licenses were detected in source scan.
```

```
/**
* @license @product.name@ JS v@product.version@ (@product.date@)
* Boost module
*
* (c) 2010-2017 Highsoft AS
* Author: Torstein Honsi
*
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*/
```

```
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* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/boost-canvas.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/boost-canvas.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/boost.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/boost.src.js
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```

```
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*
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\* Support for parallel coordinates in Highcharts

\*

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\* Sankey diagram module

\*

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/sankey.src.js

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Pathfinder

(c) 2016 ystein Moseng

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/parallel-coordinates.src.js

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\* 3D features for Highcharts JS

\*

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/highcharts-3d.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-3d/Intro.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-3d/Intro.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/highcharts-3d.src.js

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\*  
\* 3D pie series  
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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-3d/Pie.js

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/\*

canvg.js - Javascript SVG parser and renderer on Canvas

MIT Licensed

Gabe Lerner ([gabelerner@gmail.com](mailto:gabelerner@gmail.com))

<http://code.google.com/p/canvg/>

Requires: [rgbcolor.js](http://www.phpied.com/rgb-color-parser-in-javascript/) - <http://www.phpied.com/rgb-color-parser-in-javascript/>

\*/

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\* (c) 2016 Highsoft AS

\* Authors: Jon Arild Nygard

\*

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\*

\* This module implements sunburst charts in Highcharts.

\*/

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\*

\* Parabolic SAR indicator for Highstock

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\* (c) 2010-2017 Grzegorz Blachliski  
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\* @license Highcharts JS v6.2.0 (2018-10-17)  
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\* Bullet graph series type for Highcharts  
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\* (c) 2010-2018 Torstein Honsi  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*  
\* Highcharts feature to make the Y axis stay fixed when scrolling the chart  
\* horizontally on mobile devices. Supports left and right side axes.  
\*/

Found in path(s):

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts/ScrollablePlotArea.js

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\* Tilemap module

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/tilemap.src.js

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\* @license @product.name@ JS v@product.version@ (@product.date@)  
\*  
\* Indicator series type for Highstock  
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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/indicators.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/indicators.src.js

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Exporting module

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/exporting.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/export-data.js  
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```
/**
 * @license Highcharts JS v6.2.0 (2018-10-17)
 * GridAxis
 *
 * (c) 2016 Lars A. V. Cabrera
 *
 * --- WORK IN PROGRESS ---
 *
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 */
```

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```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/grid-axis.src.js
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```

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```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/indicators/zigzag.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/indicators/wma.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/bullet.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/indicators/zigzag.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/indicators/roc.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/bullet.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/indicators/roc.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/indicators/wma.src.js
```

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```
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Gantt series
```



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Highcharts JS v6.2.0 (2018-10-17)

Module for adding patterns and images as point fills.

(c) 2010-2018 Highsoft AS

Author: Torstein Hnsi, ystein Moseng

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\* X-range series

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\* Client side exporting module  
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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/cci.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/atr.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/ema.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/macd.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/ichimoku-kinko-hyo.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/ichimoku-kinko-hyo.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/momentum.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/ema.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/cci.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/accumulation-distribution.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/momentum.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/macd.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/accumulation-distribution.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/atr.src.js

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/\*\*  
\* @license @product.name@ JS v@product.version@ (@product.date@)  
\*  
\* Bullet graph series type for Highcharts  
\*  
\* (c) 2010-2017 Kacper Madej  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/bullet.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/bullet.src.js

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/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)

\*

\* (c) 2010-2017 Highsoft AS

\* Author: Sebastian Domas

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/bellcurve.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/indicators/cmfi.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/indicators/cmfi.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/histogram.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/histogram-bellcurve.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/histogram.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/bellcurve.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/histogram-bellcurve.src.js

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/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)

\*

\* Indicator series type for Highstock

\*

\* (c) 2010-2017 Pawe Fus

\*

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/rsi.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/price-envelopes.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/price-envelopes.src.js

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/pivot-points.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/pivot-points.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/stochastic.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/bollinger-bands.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/bollinger-bands.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/rsi.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/stochastic.src.js
No license file was found, but licenses were detected in source scan.
```

```
/**
* @license @product.name@ JS v@product.version@ (@product.date@)
* Data module
*
* (c) 2012-2018 Torstein Honsi
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/modules/data.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/modules/data.src.js
No license file was found, but licenses were detected in source scan.
```

```
/**
* @license Highcharts JS v6.2.0 (2018-10-17)
*
* (c) 2010-2017 Highsoft AS
* Author: Sebastian Domas
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/cmfi.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/indicators/cmfi-bellcurve.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/indicators/cmfi-bellcurve.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/cmfi-bellcurve.src.js
```

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Indicator series type for Highstock

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/accumulation-distribution.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/momentum.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/atr.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/atr.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/macd.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/momentum.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/ichimoku-kinko-hyo.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/ichimoku-kinko-hyo.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/accumulation-distribution.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/macd.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/ema.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/cqi.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/cqi.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/ema.js

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/\*\*

\* (c) 2010-2017 Pawe Dalek

\*

\* Volume By Price (VBP) indicator for Highstock

\*

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/indicators/volume-by-price.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/indicators/volume-by-price.src.js

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```
/**
 * X-range series module
 *
 * (c) 2010-2018 Torstein Honsi, Lars A. V. Cabrera
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/modules/xrange.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/modules/xrange.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * License: www.highcharts.com/license
 * Author: Torstein Honsi, Christer Vasseng
 *
 * This module serves as a fallback for the Boost module in IE9 and IE10. Newer
 * browsers support WebGL which is faster.
 *
 * It is recommended to include this module in conditional comments targeting
 * IE9 and IE10.
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/modules/boost-canvas.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/modules/boost-canvas.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * @license @product.name@ JS v@product.version@ (@product.date@)
 * GridAxis
 *
 * (c) 2016 Lars A. V. Cabrera
 *
 * --- WORK IN PROGRESS ---
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
```

modules/masters/modules/grid-axis.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-

modules/masters/modules/grid-axis.src.js

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\* (c) 2018 Torstein Honsi, Lars Cabrera

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/static-scale.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/static-scale.src.js

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\*

\* Variable Pie module for Highcharts

\*

\* (c) 2010-2017 Grzegorz Blachliski

\*

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/variable-pie.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/variable-pie.src.js

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Highcharts JS v6.2.0 (2018-10-17)

Solid angular gauge module

(c) 2010-2018 Torstein Honsi

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/solid-gauge.js

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```
/**
 * @license @product.name@ JS v@product.version@ (@product.date@)
 *
 * (c) 2009-2018 Torstein Honsi
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/themes/dark-blue.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/overlapping-datalabels.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/overlapping-datalabels.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/draggable-points.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/heatmap.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/themes/grid-light.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/series-label.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/themes/grid-light.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/draggable-points.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/themes/dark-unica.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/broken-axis.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/themes/grid.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/themes/dark-unica.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/themes/gray.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/themes/gray.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/themes/dark-green.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/themes/sand-signika.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/heatmap.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
```

```
modules/masters/modules/broken-axis.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/series-label.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/themes/grid.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/themes/dark-green.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/themes/skies.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/themes/dark-blue.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/themes/sand-signika.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/themes/skies.src.js
```

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```
/**
* (c) 2009-2018 Torstein Honsi
*
* Item series type for Highcharts
*
* License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/modules/item-series.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/modules/item-series.src.js
```

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```
/**
* (c) 2010-2018 Torstein Honsi
*
* License: www.highcharts.com/license
*
* Sand-Signika theme for Highcharts JS
* @author Torstein Honsi
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/themes/sand-signika.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/themes/sand-signika.js
```

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Highcharts JS v6.2.0 (2018-10-17)

Accessibility module

(c) 2010-2017 Highsoft AS

Author: Oystein Moseng

License: [www.highcharts.com/license](http://www.highcharts.com/license)

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/accessibility.js

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Highcharts JS v6.2.0 (2018-10-17)

Indicator series type for Highstock

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/indicators.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/indicators.js

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\* @license @product.name@ JS v@product.version@ (@product.date@)

\*

\* Money Flow Index indicator for Highstock

\*

\* (c) 2010-2017 Grzegorz Blachliski

\*

\* License: [www.highcharts.com/license](http://www.highcharts.com/license)

\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/indicators/mfi.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-

modules/indicators/mfi.src.js

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-  
modules/masters/indicators/mfi.src.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-  
modules/masters/indicators/mfi.src.js
```

No license file was found, but licenses were detected in source scan.

```
/**
```

```
* @license @product.name@ JS v@product.version@ (@product.date@)
```

```
*
```

```
* (c) 2009-2017 Highsoft AS
```

```
*
```

```
* License: www.highcharts.com/license
```

```
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-  
modules/masters/themes/sunset.src.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-  
modules/masters/themes/avocado.src.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-  
modules/masters/themes/avocado.src.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-  
modules/masters/themes/avocado.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-  
modules/masters/themes/avocado.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-  
modules/masters/themes/sunset.src.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-  
modules/masters/themes/sunset.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-  
modules/masters/themes/sunset.js
```

No license file was found, but licenses were detected in source scan.

```
/*
```

```
Highcharts JS v6.2.0 (2018-10-17)
```

```
Plugin for displaying a message when there is no data visible in chart.
```

```
(c) 2010-2017 Highsoft AS
```

```
Author: Oystein Moseng
```

```
License: www.highcharts.com/license
```

```
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/no-data-to-  
display.js  
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/no-data-
```

to-display.js

No license file was found, but licenses were detected in source scan.

```
/**
 * @license @product.name@ JS v@product.version@ (@product.date@)
 *
 * Parabolic SAR Indicator for Highstock
 *
 * (c) 2010-2017 Grzegorz Blachliski
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/indicators/psar.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/indicators/psar.src.js
```

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```
/*
Highcharts JS v6.2.0 (2018-10-17)
Boost module

(c) 2010-2017 Highsoft AS
Author: Torstein Honsi
```

```
License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/boost.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/boost-
canvas.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/boost.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/boost-
canvas.js
```

No license file was found, but licenses were detected in source scan.

```
/**
 * Accessibility module - Screen Reader support
 *
 * (c) 2010-2017 Highsoft AS
 * Author: Oystein Moseng
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/screen-reader.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/screen-reader.src.js

No license file was found, but licenses were detected in source scan.

/\*\*

\* @license @product.name@ JS v@product.version@ (@product.date@)  
\*  
\* (c) 2011-2016 Torstein Honsi  
\*  
\* License: www.highcharts.com/license  
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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/highmaps.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/highmaps.src.js

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/\*\*

\* Accessibility module - internationalization support  
\*  
\* (c) 2010-2018 Highsoft AS  
\* Author: Øystein Moseng  
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\* License: www.highcharts.com/license  
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Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/modules/a11y-i18n.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/modules/a11y-i18n.src.js

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/\*\*

\* (c) 2016 Highsoft AS  
\* Authors: Øystein Moseng, Lars A. V. Cabrera  
\*  
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\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/parts-gantt/Pathfinder.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/parts-gantt/Pathfinder.js

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/\*

Highcharts JS v6.2.0 (2018-10-17)

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Authors: Jon Arild Nygard

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\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/wordcloud.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/sunburst.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/sunburst.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/wordcloud.js

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/\*\*

\* @license Highcharts JS v6.2.0 (2018-10-17)

\* Module for adding patterns and images as point fills.

\*

\* (c) 2010-2018 Highsoft AS

\* Author: Torstein Hønsi, Øystein Moseng

\*

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\*/

Found in path(s):

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/pattern-fill.src.js

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\*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/es-

modules/modules/annotations.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-  
modules/modules/annotations.src.js  
No license file was found, but licenses were detected in source scan.

/\*  
Highcharts JS v6.2.0 (2018-10-17)

Parabolic SAR Indicator for Highstock

(c) 2010-2017 Grzegorz Blachliski

License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/indicators/psar.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/indicators/psar.js  
No license file was found, but licenses were detected in source scan.

/\*\*  
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\*  
\* (c) 2009-2017 Highsoft AS  
\*  
\* License: [www.highcharts.com/license](http://www.highcharts.com/license)  
\*/

Found in path(s):  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-  
tgz/package/js/themes/sunset.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-  
tgz/package/js/themes/avocado.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-  
tgz/package/themes/avocado.src.js  
\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/themes/sunset.src.js  
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/\*  
Highmaps JS v6.2.0 (2018-10-17)  
Highmaps as a plugin for Highcharts or Highstock.

(c) 2011-2018 Torstein Honsi

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```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/map.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/map.js
```

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```
/**
```

```
* Modules in this bundle
```

```
* @license
```

```
*
```

```
* svg2pdf.js:
```

```
* license: MIT (http://opensource.org/licenses/MIT)
```

```
* author: yFiles for HTML Support Team <yfileshtml@yworks.com>
```

```
* homepage: https://github.com/yWorks/svg2pdf.js#readme
```

```
* version: 1.2.0
```

```
*
```

```
* svgpath:
```

```
* license: MIT (http://opensource.org/licenses/MIT)
```

```
* homepage: https://github.com/fontello/svgpath#readme
```

```
* version: 2.2.1
```

```
*
```

```
* This header is generated by licensify (https://github.com/twada/licensify)
```

```
*/
```

```
/*
```

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```
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/lib/svg2pdf.src.js
```

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/\*

Highcharts JS v6.2.0 (2018-10-17)  
Client side exporting module

(c) 2015 Torstein Honsi / Oystein Moseng

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/offline-exporting.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/offline-exporting.js

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Highcharts variwide module

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Found in path(s):

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/variwide.js

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\* @license Highcharts JS v6.2.0 (2018-10-17)

\* Annotations module

\*

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\*

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/annotations.src.js

\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/annotations.src.js

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```
/**
 * (c) 2010-2018 Torstein Honsi
 *
 * License: www.highcharts.com/license
 *
 * Dark theme for Highcharts JS
 * @author Torstein Honsi
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/themes/dark-unica.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/themes/dark-unica.js
```

No license file was found, but licenses were detected in source scan.

```
/*
Highcharts JS v5.0.14 (2017-07-28)
X-range series
```

(c) 2010-2017 Torstein Honsi, Lars A. V. Cabrera

--- WORK IN PROGRESS ---

```
License: www.highcharts.com/license
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/xrange-
series.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/xrange-
series.js
```

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```
/*
Highcharts JS v6.2.0 (2018-10-17)
```

3D features for Highcharts JS

```
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*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/highcharts-3d.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/highcharts-3d.js
```

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```
/**
 * @license @product.name@ JS v@product.version@ (@product.date@)
 * Wind barb series module
 *
 * (c) 2010-2018 Torstein Honsi
 *
 * License: www.highcharts.com/license
 */
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-
modules/masters/modules/windbarb.src.js
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-
modules/masters/modules/windbarb.src.js
```

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```
/** @preserve
 * jsPDF - PDF Document creation from JavaScript
 * Version 1.2.68 Built on 2017-07-18T14:26:07.334Z
 *      CommitID 38732db74a
 *
 * Copyright (c) 2010-2014 James Hall <james@parall.ax>, https://github.com/MrRio/jsPDF
 *      2010 Aaron Spike, https://github.com/acspike
 *      2012 Willow Systems Corporation, willow-systems.com
 *      2012 Pablo Hess, https://github.com/pablohess
 *      2012 Florian Jenett, https://github.com/fjenett
 *      2013 Warren Weckesser, https://github.com/warrenweckesser
 *      2013 Youssef Beddad, https://github.com/lifof
 *      2013 Lee Driscoll, https://github.com/lsdriscoll
 *      2013 Stefan Slonevskiy, https://github.com/stefslon
 *      2013 Jeremy Morel, https://github.com/jmorel
 *      2013 Christoph Hartmann, https://github.com/chris-rock
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 *      2014 James Makes, https://github.com/dollaruw
 *      2014 Diego Casorran, https://github.com/diegocr
 *      2014 Steven Spungin, https://github.com/Flamenco
 *      2014 Kenneth Glassey, https://github.com/Gavvers
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 *
 * Contributor(s):
 *      siefkenj, ahwolf, rickygu, Midnith, saintclair, eaparango,
 *      kim3er, mfo, alnorth, Flamenco
 */
* jsPDF AcroForm Plugin
```

```
* Copyright (c) 2016 Alexander Weidt, https://github.com/BiggA94
*
* Licensed under the MIT License.
* http://opensource.org/licenses/mit-license
*/
/*
Deflate.js - https://github.com/gildas-lormeau/zip.js
Copyright (c) 2013 Gildas Lormeau. All rights reserved.
```

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```
*/
/*
html2canvas 0.5.0-alpha <http://html2canvas.hertzen.com>
Copyright (c) 2014 Niklas von Herten
```

Released under MIT License

```
*/
/*
* base64-arraybuffer
* https://github.com/niklasvh/base64-arraybuffer
*
* Copyright (c) 2012 Niklas von Herten
* Licensed under the MIT license.
*/
/*
# PNG.js
```

```
# Copyright (c) 2011 Devon Govett
# MIT LICENSE
#
#
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/lib/jspdf.js
```

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```
/**
```

```
* @license @product.name@ JS v@product.version@ (@product.date@)
```

```
*
```

```
* (c) 2017 Lars Cabrera, Torstein Honsi, Jon Arild Nygard & Oystein Moseng
```

```
*
```

```
* License: www.highcharts.com/license
```

```
*/
```

Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/es-modules/masters/highcharts-gantt.src.js
```

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/es-modules/masters/highcharts-gantt.src.js
```

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```
/**
```

```
* @license Highcharts JS v5.0.14 (2017-07-28)
```

```
* X-range series
```

```
*
```

```
* (c) 2010-2017 Torstein Honsi, Lars A. V. Cabrera
```

```
*
```

```
* --- WORK IN PROGRESS ---
```

```
*
```

```
* License: www.highcharts.com/license
```

```
*/
```

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```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/xrange-series.src.js
```

```
* /opt/ws_local/PERMITS_SQL/1076166429_1596429911.43/0/highcharts-6-2-0-tgz/package/modules/xrange-series.src.js
```

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```
/*
```

```
Highcharts JS v6.2.0 (2018-10-17)
```

```
Highcharts funnel module
```

```
(c) 2010-2018 Torstein Honsi
```

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\*/

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\* /opt/ws\_local/PERMITS\_SQL/1076166429\_1596429911.43/0/highcharts-6-2-0-tgz/package/js/modules/funnel.js

## 1.176 hapi/joi 16.1.8

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## 1.178 tslint 6.0.0

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## 1.180 crypto-js 3.1.9-1

## 1.181 leaflet-draw 1.0.4

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# 1.182 screenfull 4.0.1

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# 1.184 flag-icon-css 3.3.0

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# 1.186 snackbarjs 1.1.0

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## 1.193 validator 13.1.1

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## 1.194 moment-timezone 0.5.25

## 1.195 angular-animations 7.2.3

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## 1.200 @angular/service-worker 7.2.3

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## 1.203 uuid 3.3.2

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## 1.204 rotating-file-stream 2.1.3

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## 1.205 tslint-rxjs-subject-restrictions-rule 1.0.4

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```
# RxJs Subject Restrictions rule
```

```
> Custom rule for tslint
```

```
## NPM
```

```
[www.npmjs.com/package/tslint-rxjs-subject-restrictions-rule](https://www.npmjs.com/package/tslint-rxjs-subject-restrictions-rule)
```

```
## Description
```

Public access modifier for RxJS Subject is not allowed'.  
The name of RxJS Subject variable must ends with "\$".

## Example

```
*Right:*  
```ts  
import { BehaviorSubject } from "rxjs/BehaviorSubject";  
  
class Car {  
  private isActive$ = new BehaviorSubject({})  
}  
```
```

```
*Wrong:*  
```ts  
import { BehaviorSubject } from "rxjs/BehaviorSubject";  
  
class Car {  
  public isActive = new BehaviorSubject({})  
}  
```
```

## Installing / Getting started

```
Install:  
```shell  
npm i -D tslint-rxjs-subject-restrictions-rule  
```
```

Edit your `tslint.json` file:

```
```json  
"rulesDirectory": [  
  "node_modules/tslint-rxjs-subject-restrictions-rule/dist"  
],  
"rules": {  
  "rx-subject-restrictions": true  
}  
```
```

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Found in path(s):

```
* /opt/ws_local/PERMITS_SQL/1076166789_1598175034.56/0/rxjs-subject-restrictions-rule-master-zip/rxjs-subject-restrictions-rule-master/README.md
```



# 1.206 notepack-io 2.2.0

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## 1.222 redis 5.0.3



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## 1.227 webpack-bundle-analyzer 3.3.2

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{"version":3,"sources":["null","ng://ng-bullet/src/testing.ts"],"names":["__awaiter","thisArg","_arguments","P","generator","Promise","resolve","reject","fulfilled","value","step","next","e","rejected","throw","result","done","then","apply","__generator","body","f","y","t","g","_","label","sent","trys","ops","verb","return","Symbol","iterator","this","n","v","op","TypeError","call","pop","length","push","_this","TestCtx","fixture","prototype","componentInstance","debugElement","nativeElement","detectChanges","component","injector","get","createTestContext","TestBed","createComponent","configureAction","testBedApi","getTestBed","originReset","resetTestingModule","beforeAll","compileComponents","_a","catch","fail","afterEach","_activeFixtures","forEach","destroy","_instantiated","afterAll","testCtx","whenStable"],"mappings":"wRAcA,SAAAA,EA6C0BC,EAASC,EAAYC,EAAGC,GAC9C,OAAO,IAAKD,IAAMA,EAAIE,UAAU,SAAUC,EAASC,GAC/C,SAAAC,EAAMBC,GAAS,IAAMC,EAACKN,EAAUO,KAAKF,IAAW,MAAOG,GAACKL,EAAOK,IACpF,SAAAC,EAACKBJ,GAAS,IAAMC,EAACKN,EAAUU,SAAML,IAAW,MAAOG,GAACKL,EAAOK,IACpF,SAAAF,EAACk,GAAUA,EAAOC,KAAOV,EAAQS,EAAON,OAAS,IAAIN,EAAE,SAAUG,GAAWA,EAAQS,EAAON,SAAWQ,KAAKT,EAAWK,GACnIH,GAAMN,EAAYA,EAAUc,MAAMjB,EAASC,GAAc,KAAKS,UAI tE,SAAAQ,EAA4BIB,EAASmB,GACjC,IAAsGC,EAAGC,EAAGC,EAAGC,EAA3GC,EAAI,CAAEC,MAAO,EAAGC,KAAAM,WAAa,GAAW,EAAPJ,EAAE,GAAQ,MAAMA,EAAE,GAAI,OAAOA,EAAE,IAAOK,KAAAM,GA
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```
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the Apache Version 2.0 License for specific language governing permissions\r\nand limitations under the
License.\r\n***** */\r\n*/
global Reflect, Promise */\r\n\r\nvar extendStatics = Object.setPrototypeOf ||\r\n ({ __proto__: [] } instanceof
Array && function (d, b) { d.__proto__ = b; }) ||\r\n function (d, b) { for (var p in b) if (b.hasOwnProperty(p))
d[p] = b[p]; };
\r\n\r\nexport function __extends(d, b) {\r\n extendStatics(d, b);\r\n function __() { this.constructor
= d; }\r\n d.prototype = b === null ? Object.create(b) : (__proto__ = b.prototype, new __());\r\n\r\n\r\nexport
var __assign = Object.assign || function __assign(t) {\r\n for (var s, i = 1, n = arguments.length; i < n; i++) {\r\n
s = arguments[i];\r\n for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p];\r\n }
\r\n return t;\r\n}\r\n\r\nexport function __rest(s, e) {\r\n var t = {};\r\n for (var p in s) if
(Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0)\r\n t[p] = s[p];\r\n if (s != null && typeof
Object.getOwnPropertySymbols === "function")\r\n for (var i = 0, p = Object.getOwnPropertySymbols(s); i <
```

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p.length; i++) if (e.indexOf(p[i]) < 0)\r\n      t[p[i]] = s[p[i]];\r\n      return t;\r\n}\r\n\r\nexport function
__decorate(decorators, target, key, desc) {\r\n  var c = arguments.length, r = c < 3 ? target : desc === null ? desc =
Object.getOwnPropertyDescriptor(target, key) : desc, d;\r\n  if (typeof Reflect === \"object\" && typeof
Reflect.decorate === \"function\") r = Reflect.decorate(decorators, target, key, desc);\r\n  else for (var i =
decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target, key)) ||
r;\r\n  return c > 3 && r && Object.defineProperty(target, key, r), r;\r\n}\r\n\r\nexport function
__param(paramIndex, decorator) {\r\n  return function (target, key) { decorator(target, key, paramIndex);
}\r\n}\r\n\r\nexport function __metadata(metadataKey, metadataValue) {\r\n  if (typeof Reflect === \"object\" &&
typeof Reflect.metadata === \"function\") return Reflect.metadata(metadataKey, metadataValue);\r\n}\r\n\r\nexport
function __awaiter(thisArg, _arguments, P, generator) {\r\n  return new (P || (P = Promise))(function (resolve,
reject) {\r\n    function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } }\r\n
function rejected(value) { try { step(generator.throw(value)); } catch (e) { reject(e); } }\r\n    function step(result)
{ result.done ? resolve(result.value) : new P(function (resolve) { resolve(result.value); }).then(fulfilled, rejected);
}\r\n    step((generator = generator.apply(thisArg, _arguments || [])).next());\r\n  });\r\n}\r\n\r\nexport function
__generator(thisArg, body) {\r\n  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1]; }, trys: [],
ops: [] }, f, y, t, g;\r\n  return g = { next: verb(0), \"throw\": verb(1), \"return\": verb(2) }, typeof Symbol ===
\"function\" && (g[Symbol.iterator] = function() { return this; }), g;\r\n  function verb(n) { return function (v) {
return step([n, v]); }; }\r\n  function step(op) {\r\n    if (f) throw new TypeError(\"Generator is already
executing.\");\r\n    while (1) try {\r\n      if (f = 1, y && (t = y[op[0] & 2 ? \"return\" : op[0] ? \"throw\" :
\"next\"])) && !(t = t.call(y, op[1])).done) return t;\r\n      if (y = 0, t) op = [0, t.value];\r\n      switch (op[0])
{\r\n        case 0: case 1: t = op; break;\r\n        case 4: _.label++; return { value: op[1], done: false }; \r\n
        case 5: _.label++; y = op[1]; op = [0]; continue;\r\n        case 7: op = _.ops.pop(); _.trys.pop();
continue;\r\n        default:\r\n          if (!(t = _.trys, t = t.length > 0 && t[t.length - 1]) && (op[0] === 6 ||
op[0] === 2)) { _ = 0; continue; } \r\n          if (op[0] === 3 && (!t || (op[1] > t[0] && op[1] < t[3]))) { _.label
= op[1]; break; } \r\n          if (op[0] === 6 && _.label < t[1]) { _.label = t[1]; t = op; break; } \r\n          if
(t && _.label < t[2]) { _.label = t[2]; _.ops.push(op); break; } \r\n          if (t[2] && !_.ops.pop())
_.trys.pop(); continue;\r\n          } \r\n          op = body.call(thisArg, _); \r\n        } catch (e) { op = [6, e]; y = 0; }
finally { f = t = 0; } \r\n    if (op[0] & 5) throw op[1]; return { value: op[0] ? op[1] : void 0, done: true }; \r\n
}\r\n}\r\n\r\nexport function __exportStar(m, exports) {\r\n  for (var p in m) if (!exports.hasOwnProperty(p))
exports[p] = m[p];\r\n}\r\n\r\nexport function __values(o) {\r\n  var m = typeof Symbol === \"function\" &&
o[Symbol.iterator], i = 0;\r\n  if (m) return m.call(o);\r\n  return {\r\n    next: function () {\r\n      if (o && i
>= o.length) o = void 0;\r\n      return { value: o && o[i++], done: !o }; \r\n    } \r\n  };\r\n}\r\n\r\nexport
function __read(o, n) {\r\n  var m = typeof Symbol === \"function\" && o[Symbol.iterator];\r\n  if (!m) return
o;\r\n  var i = m.call(o), r, ar = [], e;\r\n  try {\r\n    while ((n === void 0 || n-- > 0) && !(r = i.next()).done)
ar.push(r.value);\r\n  } catch (error) { e = { error: error }; }\r\n  finally {\r\n    try {\r\n      if (r &&
!r.done && (m = i[\"return\"])) m.call(i);\r\n    } finally { if (e) throw e.error; }\r\n  } \r\n  return
ar;\r\n}\r\n\r\nexport function __spread() {\r\n  for (var ar = [], i = 0; i < arguments.length; i++)\r\n    ar =
ar.concat(__read(arguments[i]));\r\n  return ar;\r\n}\r\n\r\nexport function __await(v) {\r\n  return this instanceof
__await ? (this.v = v, this) : new __await(v);\r\n}\r\n\r\nexport function __asyncGenerator(thisArg, _arguments,
generator) {\r\n  if (!Symbol.asyncIterator) throw new TypeError(\"Symbol.asyncIterator is not defined.\");\r\n
var g = generator.apply(thisArg, _arguments || []), i, q = [];\r\n  return i = { }, verb(\"next\"), verb(\"throw\"),
verb(\"return\"), i[Symbol.asyncIterator] = function () { return this; }, i;\r\n  function verb(n) { if (g[n]) i[n] =
function (v) { return new Promise(function (a, b) { q.push([n, v, a, b]) > 1 || resume(n, v); }); }; }\r\n  function
resume(n, v) { try { step(g[n](v)); } catch (e) { settle(q[0][3], e); } }\r\n  function step(r) { r.value instanceof
__await ? Promise.resolve(r.value.v).then(fulfill, reject) : settle(q[0][2], r); }\r\n  function fulfill(value) {
resume(\"next\", value); }\r\n  function reject(value) { resume(\"throw\", value); }\r\n  function settle(f, v) { if
(f(v), q.shift(), q.length) resume(q[0][0], q[0][1]); }\r\n}\r\n\r\nexport function __asyncDelegator(o) {\r\n  var i,
p;\r\n  return i = { }, verb(\"next\"), verb(\"throw\"), function (e) { throw e; }, verb(\"return\"), i[Symbol.iterator] =

```



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function () { return this; }, i;
function verb(n, f) { if (o[n]) i[n] = function (v) { return (p = !p) ? { value:
__await(o[n](v)), done: n === "return" } : f ? f(v) : v; }; }
}
export function __asyncValues(o) { if
(!Symbol.asyncIterator) throw new TypeError("Symbol.asyncIterator is not defined.");
var m =
o[Symbol.asyncIterator];
return m ? m.call(o) : typeof __values === "function" ? __values(o) :
o[Symbol.iterator](); }
", "import { Type } from '@angular/core';
import { ComponentFixture, TestBed,
TestBed } from '@angular/core/testing';
* Reconfigures current test suit to prevent angular
components re-compilation after every test run.
* Forces angular test bed to re-create zone and all injectable
services by directly
* setting _instantiated variable to false after every test run.
* Cleanups all the changes
and reverts test bed configuration after suite has finished.
* @param configureAction an optional delegate
which can be used to configure test bed for the current test suite
* directly in the configureTestSuite call (you
don't need extra BeforeAll in this case)
*/
export const configureTestSuite = (configureAction?: () => void)
=> {
const TestBedApi: any = TestBed();
const originReset = TestBed.resetTestingModule();
beforeAll(() => {
TestBed.resetTestingModule();
TestBed.resetTestingModule = () => TestBed;
});
if (configureAction) {
beforeAll((done: DoneFn) => (async () => {
configureAction();
await TestBed.compileComponents();
})().then(done).catch(done.fail));
}
afterEach(() => {
TestBedApi._activeFixtures.forEach((fixture: ComponentFixture<any>) =>
fixture.destroy());
TestBedApi._instantiated = false;
});
afterAll(() => {
TestBed.resetTestingModule = originReset;
TestBed.resetTestingModule();
});
};
}
* A
wrapper class around ComponentFixture, which provides useful accessors:
* component - to access component
instance of current the fixture
* element - to access underlying native element of the current component
* detectChanges - to run change detections using current fixture
* resolve - to resolve a type using current fixture's
injector
*/
export class TestCtx<T> {
constructor(public fixture: ComponentFixture<T>) {}
public get component() { return this.fixture.componentInstance; }
public get element(): HTMLElement {
return this.fixture.debugElement.nativeElement; }
public detectChanges() { this.fixture.detectChanges();
}
public resolve(component: Type<any>) { return this.fixture.debugElement.injector.get(component);
}
}
* Creates TestCtx instance for the Angular Component which is not initialized yet (no ngOnInit
called)
* Use case: you can override Component's providers before hooks are called.
* @param
component - type of component to create instance of
*/
export const createTestContext = <T>(component:
Type<T>) => {
const fixture = TestBed.createComponent<T>(component);
const testCtx = new
TestCtx<T>(fixture);
return testCtx;
}
Same as @function createTestContext, but waits till fixture
becomes stable
*/
export const createStableTestContext = async <T>(component: Type<T>) => {
const
testCtx = createTestContext(component);
testCtx.detectChanges();
await testCtx.fixture.whenStable();
testCtx.detectChanges();
return testCtx;
}
}

```

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166933\_1596429462.16/0/ng-bullet-1-0-3-tgz/package/bundles/ng-bullet.umd.min.js.map

No license file was found, but licenses were detected in source scan.

```

/*! *****

```

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\*\*\*\*\* \*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166933\_1596429462.16/0/ng-bullet-1-0-3-tgz/package/bundles/ng-bullet.umd.js

No license file was found, but licenses were detected in source scan.

```

{"version":3,"file":"ng-bullet.umd.js.map","sources":["null","ng://ng-bullet/src/testing.ts"],"sourcesContent":["/*!
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FITNESS FOR A PARTICULAR PURPOSE,\r\nMERCHANTABILITY OR NON-INFRINGEMENT.\r\n\r\nSee
the Apache Version 2.0 License for specific language governing permissions\r\nand limitations under the
License.\r\n***** */\r\n*/
global Reflect, Promise */\r\n\r\nvar extendStatics = Object.setPrototypeOf ||\r\n ({ __proto__: [] } instanceof
Array && function (d, b) { d.__proto__ = b; }) ||\r\n function (d, b) { for (var p in b) if (b.hasOwnProperty(p))
d[p] = b[p]; };}\r\n\r\n\r\nexport function __extends(d, b) {\r\n  extendStatics(d, b);\r\n  function __() { this.constructor
= d; }\r\n  d.prototype = b === null ? Object.create(b) : (__proto__ = b.prototype, new __());}\r\n\r\n\r\nexport
var __assign = Object.assign || function __assign(t) {\r\n  for (var s, i = 1, n = arguments.length; i < n; i++) {\r\n
s = arguments[i];\r\n    for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p];\r\n  }\r\n
\r\n  return t;\r\n}\r\n\r\n\r\nexport function __rest(s, e) {\r\n  var t = {};\r\n  for (var p in s) if
(Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0)\r\n    t[p] = s[p];\r\n  if (s != null && typeof
Object.getOwnPropertySymbols === \"function\")\r\n    for (var i = 0, p = Object.getOwnPropertySymbols(s); i <
p.length; i++) if (e.indexOf(p[i]) < 0)\r\n      t[p[i]] = s[p[i]];\r\n  return t;\r\n}\r\n\r\n\r\nexport function
__decorate(decorators, target, key, desc) {\r\n  var c = arguments.length, r = c < 3 ? target : desc === null ? desc =
Object.getOwnPropertyDescriptor(target, key) : desc, d;\r\n  if (typeof Reflect === \"object\" && typeof
Reflect.decorate === \"function\") r = Reflect.decorate(decorators, target, key, desc);\r\n  else for (var i =
decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target, key)) ||
r;\r\n  return c > 3 && r && Object.defineProperty(target, key, r), r;\r\n}\r\n\r\n\r\nexport function
__param(paramIndex, decorator) {\r\n  return function (target, key) { decorator(target, key, paramIndex);
}\r\n}\r\n\r\n\r\nexport function __metadata(metadataKey, metadataValue) {\r\n  if (typeof Reflect === \"object\" &&
typeof Reflect.metadata === \"function\") return Reflect.metadata(metadataKey, metadataValue);\r\n}\r\n\r\n\r\nexport
function __awaiter(thisArg, _arguments, P, generator) {\r\n  return new (P || (P = Promise))(function (resolve,
reject) {\r\n    function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } }\r\n
function rejected(value) { try { step(generator.throw(value)); } catch (e) { reject(e); } }\r\n    function step(result)
{ result.done ? resolve(result.value) : new P(function (resolve) { resolve(result.value); }).then(fulfilled, rejected);
}\r\n    step((generator = generator.apply(thisArg, _arguments || []).next());\r\n  ));\r\n}\r\n\r\n\r\nexport function
__generator(thisArg, body) {\r\n  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1]; }, trys: [],
ops: [] }, f, y, t, g;\r\n  return g = { next: verb(0), \"throw\": verb(1), \"return\": verb(2) }, typeof Symbol ===
\"function\" && (g[Symbol.iterator] = function() { return this; }), g;\r\n  function verb(n) { return function (v) {
return step([n, v]); }; }\r\n  function step(op) {\r\n    if (f) throw new TypeError(\"Generator is already

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executing.\");\r\n    while (_) try {\r\n        if (f = 1, y && (t = y[op[0] & 2 ? \"return\" : op[0] ? \"throw\" :
\"next\")) && !(t = t.call(y, op[1])).done) return t;\r\n        if (y = 0, t) op = [0, t.value];\r\n        switch (op[0])
{\r\n            case 0: case 1: t = op; break;\r\n            case 4: _label++; return { value: op[1], done: false };
\r\n            case 5: _label++; y = op[1]; op = [0]; continue;\r\n            case 7: op = _ops.pop(); _trys.pop();
continue;\r\n            default:\r\n                if (!(t = _trys, t = t.length > 0 && t[t.length - 1]) && (op[0] === 6 ||
op[0] === 2)) { _ = 0; continue; }\r\n                if (op[0] === 3 && (!t || (op[1] > t[0] && op[1] < t[3]))) { _label
= op[1]; break; }\r\n                if (op[0] === 6 && _label < t[1]) { _label = t[1]; t = op; break; }\r\n                if
(t && _label < t[2]) { _label = t[2]; _ops.push(op); break; }\r\n                if (t[2]) _ops.pop();\r\n                _trys.pop(); continue;\r\n            }\r\n            op = body.call(thisArg, _);\r\n            } catch (e) { op = [6, e]; y = 0; }
finally { f = t = 0; }\r\n        if (op[0] & 5) throw op[1]; return { value: op[0] ? op[1] : void 0, done: true };
}\r\n}\r\n\r\nexport function __exportStar(m, exports) {\r\n    for (var p in m) if (!exports.hasOwnProperty(p))
exports[p] = m[p];\r\n}\r\n\r\nexport function __values(o) {\r\n    var m = typeof Symbol === \"function\" &&
o[Symbol.iterator], i = 0;\r\n    if (m) return m.call(o);\r\n    return {\r\n        next: function () {\r\n            if (o && i
>= o.length) o = void 0;\r\n            return { value: o && o[i++], done: !o };
}\r\n    };\r\n}\r\n\r\nexport
function __read(o, n) {\r\n    var m = typeof Symbol === \"function\" && o[Symbol.iterator];\r\n    if (!m) return
o;\r\n    var i = m.call(o), r, ar = [], e;\r\n    try {\r\n        while ((n === void 0 || n-- > 0) && !(r = i.next()).done)
ar.push(r.value);\r\n    } catch (error) { e = { error: error }; }\r\n    finally {\r\n        try {\r\n            if (r &&
!r.done && (m = i[\"return\"])) m.call(i);\r\n        } finally { if (e) throw e.error; }\r\n    } return
ar;\r\n}\r\n\r\nexport function __spread() {\r\n    for (var ar = [], i = 0; i < arguments.length; i++)\r\n        ar =
ar.concat(__read(arguments[i]));\r\n    return ar;\r\n}\r\n\r\nexport function __await(v) {\r\n    return this instanceof
__await ? (this.v = v, this) : new __await(v);\r\n}\r\n\r\nexport function __asyncGenerator(thisArg, _arguments,
generator) {\r\n    if (!Symbol.asyncIterator) throw new TypeError(\"Symbol.asyncIterator is not defined.\");\r\n    var
g = generator.apply(thisArg, _arguments || []), i, q = [];\r\n    return i = { }, verb(\"next\"), verb(\"throw\"),
verb(\"return\"), i[Symbol.asyncIterator] = function () { return this; }, i;\r\n    function verb(n) { if (g[n]) i[n] =
function (v) { return new Promise(function (a, b) { q.push([n, v, a, b]) > 1 || resume(n, v); }); }; }\r\n    function
resume(n, v) { try { step(g[n](v)); } catch (e) { settle(q[0][3], e); } }\r\n    function step(r) { r.value instanceof
__await ? Promise.resolve(r.value.v).then(fulfill, reject) : settle(q[0][2], r); }\r\n    function fulfill(value) {
resume(\"next\", value); }\r\n    function reject(value) { resume(\"throw\", value); }\r\n    function settle(f, v) { if
(f(v), q.shift(), q.length) resume(q[0][0], q[0][1]); }\r\n}\r\n\r\nexport function __asyncDelegator(o) {\r\n    var i,
p;\r\n    return i = { }, verb(\"next\"), verb(\"throw\"), function (e) { throw e; }, verb(\"return\"), i[Symbol.iterator] =
function () { return this; }, i;\r\n    function verb(n, f) { if (o[n]) i[n] = function (v) { return (p = !p) ? { value:
__await(o[n](v)), done: n === \"return\" } : f ? f(v) : v; }; }\r\n}\r\n\r\nexport function __asyncValues(o) {\r\n    if
(!Symbol.asyncIterator) throw new TypeError(\"Symbol.asyncIterator is not defined.\");\r\n    var m =
o[Symbol.asyncIterator];\r\n    return m ? m.call(o) : typeof __values === \"function\" ? __values(o) :
o[Symbol.iterator]();\r\n}\r\n\", \"import { Type } from '@angular/core';\r\nimport { ComponentFixture, getTestBed,
TestBed } from '@angular/core/testing';\r\n\r\n/**\r\n * Reconfigures current test suit to prevent angular
components re-compilation after every test run.\r\n * Forces angular test bed to re-create zone and all injectable
services by directly\r\n * setting _instantiated variable to false after every test run.\r\n * Cleanups all the changes
and reverts test bed configuration after suite has finished.\r\n */\r\n * @param configureAction an optional delegate
which can be used to configure test bed for the current test suite\r\n * directly in the configureTestSuite call (you
don't need extra BeforeAll in this case)\r\n */\r\nexport const configureTestSuite = (configureAction?: () => void)
=> {\r\n    const testBedApi: any = getTestBed();\r\n    const originReset = TestBed.resetTestingModule();\r\n\r\n    beforeAll(() => {\r\n        TestBed.resetTestingModule();\r\n        TestBed.resetTestingModule = () => TestBed;\r\n    });\r\n\r\n    if (configureAction) {\r\n        beforeAll((done: DoneFn) => (async () => {\r\n            configureAction();\r\n            await TestBed.compileComponents();\r\n        })().then(done).catch(done.fail));\r\n    }\r\n\r\n    afterEach(() => {\r\n        testBedApi._activeFixtures.forEach((fixture: ComponentFixture<any>) =>
fixture.destroy());\r\n        testBedApi._instantiated = false;\r\n    });\r\n\r\n    afterAll(() => {\r\n        TestBed.resetTestingModule = originReset;\r\n        TestBed.resetTestingModule();\r\n    });\r\n}\r\n\r\n/**\r\n * A

```

wrapper class around ComponentFixture, which provides useful accessors:  
 \* component - to access component instance of current the fixture  
 \* element - to access underlying native element of the current component  
 \* detectChanges - to run change detections using current fixture  
 \* resolve - to resolve a type using current fixture's injector  

```

export class TestCtx<T> {
  constructor(public fixture: ComponentFixture<T>) {}
  public get component(): T { return this.fixture.componentInstance; }
  public get element(): HTMLElement { return this.fixture.debugElement.nativeElement; }
  public detectChanges(): void { this.fixture.detectChanges(); }
  public resolve(component: Type<any>): any { return this.fixture.debugElement.injector.get(component); }
}

```

 \* Creates TestCtx instance for the Angular Component which is not initialized yet (no ngOnInit called)  
 \* Use case: you can override Component's providers before hooks are called.  
 \* @param component - type of component to create instance of  

```

export const createTestContext = <T>(component: Type<T>) => {
  const fixture = TestBed.createComponent<T>(component);
  const testCtx = new TestCtx<T>(fixture);
  return testCtx;
};

```

 \* Same as @function createTestContext, but waits till fixture becomes stable  

```

export const createStableTestContext = async <T>(component: Type<T>) => {
  const testCtx = createTestContext(component);
  testCtx.detectChanges();
  await testCtx.fixture.whenStable();
  testCtx.detectChanges();
  return testCtx;
};

```

```

["getTestBed", "TestBed"], "mappings": ";;;;;;;;;IAAA;;;;;;;;;AAcA,uBA6C0B,OAAO,EA
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# 1.230 @ctrl/nginx-codemirror 1.3.9

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## 1.231 @commitlint/cli 8.2.0

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# 1.232 angular5-csv 0.2.11

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# 1.233 jquery 3.4.1

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## 1.234 leaflet-textpath 1.2.0

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## 1.235 z-schema 3.25.1

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## 1.236 through2 3.0.1

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## 1.245 jsrsasign 8.0.12

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## 1.246 rimraf 2.6.3

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## 1.247 stylelint-scss 3.14.2

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## 1.248 ngx-color-picker 7.4.0

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## 1.250 ng2-ace-editor 0.3.9

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## 1.252 path 0.12.7

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## 1.253 highlightjs 9.15.6

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# 1.255 karma 4.4.1

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# 1.256 @yaga/leaflet-ng2 1.0.0

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## 1.258 istanbul-lib-coverage 3.0.0

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## 1.259 jsbn 1.1.0

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Tom Wu  
tjw@cs.Stanford.EDU

## 1.260 types/uuid 3.4.5

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## 1.261 fejl 1.0.2

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## 1.262 @pipcook/boa 0.6.2

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Therefore, we believe that from source code to our documentation are more friendly to contributors, so in order to make it easier for contributors to participate in Pipcook, some paths have been developed. If you want to get involved, you can follow it.

- If you are going to browse source code only, goto [GitHub](https://github.com/alibaba/pipcook).
- If you are a rookie and no experience in contributing to any open source project, then we have organized [good first issue] for you, all of which are relatively simple tasks, easy to start with.
- If you want to learn machine learning through contributing this project, you can try our [good first model] to help us do some model implementation and migration tasks (rest assured, you only need to complete the call to the Python ecosystem through [Boa]).
- Otherwise, discussions on any of our issues are open to everyone, and you are welcome to contribute your ideas.

## Submit a patch

Next, let's take a look at how to submit patches to Pipcook.

### Requirements

- macOS / Linux
- Node.js >= 12

### ### Download source

Clone the repository from GitHub:

```
```bash
$ git clone git@github.com:alibaba/pipcook.git
```
```

### ### Build from source

And install the requirements and build:

```
```bash
$ npm install
$ npm run build
```
```

We provide a way to use [tuna mirror](<https://mirrors.tuna.tsinghua.edu.cn/>) for downloading Python and packages:

```
```sh
$ BOA_TUNA=1 npm install
```
```

Or you could specify your custom miniconda mirror and Python index page:

```
```sh
$ export BOA_CONDA_MIRROR=https://mirrors.tuna.tsinghua.edu.cn/anaconda/miniconda # this is for miniconda
$ export BOA_CONDA_INDEX=https://pypi.tuna.tsinghua.edu.cn/simple # this is for pip
$ npm install
```
```

### ### Test

Run all the tests in the following

```
```bash
$ npm test
```
```

And run tests for single specific package:

```
```bash
$ ./node_modules/.bin/lerna run --scope <package_name>
```
```

### ### Pipeline

```
```bash
$ sh run_pipeline.sh <pipeline_name>
```
```

The `pipeline\_name` is the name of the pipeline file under "test/pipelines", such as:

- "text-bayes-classification"
- "mnist-image-classification"
- "databinding-image-classification"

### ### Database

If your modification involves `Database` structure, you need to write a migration script under `packages/daemon/src/migrations`.

For more detail about it, please refer to [Migration](<https://sequelize.org/master/manual/migrations.html>).

### ### Push and create a pull request

After the local test is passed, you can push the code and create a pull request:

```
```sh
$ git push git@github.com:<username>/pipcook.git <feature_branch>
```
```

### ## Internal documentations

#### ### Plugin Specification

You can refer [here](../spec/plugin.md) for Plugin Specification.

We have defined a set of interfaces for each plugin. Each type of plugin must be implemented strictly according to the interfaces. The detailed information is as follows:

- [Data Collect](../spec/plugin/0-data-collect.md)
- [Data Access](../spec/plugin/1-data-access.md)
- [Data Process](../spec/plugin/2-data-process.md)
- [Model Load](../spec/plugin/3-model-define.md)
- [Model Train](../spec/plugin/4-model-train.md)
- [Model Evaluate](../spec/plugin/5-model-evaluate.md)

#### ### Dataset Specification

For data reading and processing involved in the development, please refer to our [Dataset Specification](../spec/dataset.md).

[good first issue]:

<https://github.com/alibaba/pipcook/issues?q=is%3Aissue+is%3Aopen+label%3A%22good+first+issue%22>

[good first model]:

<https://github.com/alibaba/pipcook/issues?q=is%3Aissue+is%3Aopen+label%3A%22good+first+model%22>  
[Boa]: <https://github.com/alibaba/pipcook/tree/master/packages/boa>

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## # Contributor Guide

Pipcook is a community-driven open source project. We do our best to hope that every bug fixed, new feature, and how this project evolves is visible and transparent to everyone in this Community.

Therefore, we believe that from source code to our documentation are more friendly to contributors, so in order to make it easier for contributors to participate in Pipcook, some paths have been developed. If you want to get involved, you can follow it.

- If you are going to browse source code only, goto [GitHub](<https://github.com/alibaba/pipcook>).
- If you are a rookie and no experience in contributing to any open source project, then we have organized [good first issue] for you, all of which are relatively simple tasks, easy to start with.
- If you want to learn machine learning through contributing this project, you can try our [good first model] to help us do some model implementation and migration tasks (rest assured, you only need to complete the call to the Python ecosystem through [Boa]).
- Otherwise, discussions on any of our issues are open to everyone, and you are welcome to contribute your ideas.

## ## Submit a patch

Next, let's take a look at how to submit patches to Pipcook.

### ### Requirements

- macOS / Linux
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```
```

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```
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```
```

We provide a way to use [tuna mirror](<https://mirrors.tuna.tsinghua.edu.cn/>) for downloading Python and packages:

```
```sh
$ BOA_TUNA=1 npm install
```
```

Or you could specify your custom miniconda mirror and Python index page:

```
```sh
$ export BOA_CONDA_MIRROR=https://mirrors.tuna.tsinghua.edu.cn/anaconda/miniconda # this is for miniconda
$ export BOA_CONDA_INDEX=https://pypi.tuna.tsinghua.edu.cn/simple # this is for pip
$ npm install
```
```

### Test

Run all the tests in the following

```
```bash
$ npm test
```
```

And run tests for single specific package:

```
```bash
$ ./node_modules/.bin/lerna run --scope <package_name>
```
```

### Pipeline

```
```bash
$ sh run_pipeline.sh <pipeline_name>
```
```

The `pipeline\_name` is the name of the pipeline file under "test/pipelines", such as:

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### Push and create a pull request

After the local test is passed, you can push the code and create a pull request:

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``
```

## Internal documentations

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[good first issue]:

<https://github.com/alibaba/pipcook/issues?q=is%3Aissue+is%3Aopen+label%3A%22good+first+issue%22>

[good first model]:

<https://github.com/alibaba/pipcook/issues?q=is%3Aissue+is%3Aopen+label%3A%22good+first+model%22>

[Boa]: <https://github.com/alibaba/pipcook/tree/master/packages/boa>

## 1.263 ngx-numeral 0.0.1-beta.0

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## 1.264 ngrx-store 7.3.0

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## 1.265 @commitlint/config-conventional 8.2.0

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## 1.266 file-saver 2.0.2

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## 1.267 request-promise 4.2.4

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## 1.268 ngx-schema-form 2.3.2

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## 1.269 mssql 5.1.0

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## 1.270 eslint-plugin-jsx-a11y 6.2.3

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## 1.271 knex-postgis 0.11.0

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## 1.272 zone 0.8.29

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## 1.276 ng-mocks 9.0.0

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## 1.277 types/jwt-decode 2.2.1

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## 1.279 webpack-cli 3.3.11

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## 1.280 strong-error-handler 3.2.0

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## 1.283 protractor 5.4.3

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## 1.284 convert-units 2.3.4

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## 1.285 generate-schema 2.6.0

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## 1.290 @angular/pwa 0.12.4

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## 1.291 libphonenumber-js 1.7.40



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isaac.js

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## 1.293 lodash 4.17.11

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## 1.294 scriptsy 2.1.0

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## 1.295 angular2-draggable 2.2.2

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K,WAAa,CACHBiE,IAAKtO,KAAKoK,gBAAGBxB,KAAK2E,MAAM,KACrCxD,IAAK/J,KAAKoK,gBAAGBxB  
,KAAK2E,MAAM,KACrCgB,IAAKvO,KAAKoK,gBAAGBxB,KAAK2E,MAAM,KACrCrN,IAAKF,KAAKoK,g  
BAAGBxB,KAAK2E,MAAM,OAIjCvD,EAAApI,UAAAKM,SAAR,SAAiBtM,GACfA,EAEM,SAAS9B,KAAK  
wK,mBAEVgE,EAAOnI,KAAKC,MAAM9E,EAAE1B,EAAIE,KAAK+K,UAAUjL,GAAGKE,KAAK+K,UAAUjL,  
EAC3D2O,EAAOpI,KAAKC,MAAM9E,EAAEZB,EAAIC,KAAK+K,UAAUHL,GAAGC,KAAK+K,UAAUHL,EA  
E7DC,KAAKqK,WAAWiE,GAELtO,KAAK4K,SAAS7K,EAAIC,KAAK0K,SAAS3K,EAAI0O,EACpCzO,KAA  
K2K,UAAUd,OAAS7J,KAAKyK,UAAUZ,OAAS4E,GACvCzO,KAAKqK,WAAWN,IAEZB/J,KAAK2K,UAAUd

,OAAS7J,KAAKyK,UAAUZ,OAAS4E,GAG9CzO,KAAKqK,WAAWnK,EAEIBF,KAAK2K,UAAUf,MAAQ5J,KAAKyK,UAAUb,MAAQ4E,EACrCxO,KAAKqK,WAAWkE,IAEzBvO,KAAK2K,UAAUf,MAAQ5J,KAAKyK,UAAUb,MAAQ4E,EAC9CxO,KAAK4K,SAAS9K,EAAIE,KAAK0K,SAAS5K,EAAI0O,GAGtCxO,KAAK0O,cACL1O,KAAK2O,YACL3O,KAAK4O,gBACL5O,KAAKmM,YAGCnC,EAAApI,UAAAuK,SAAR,eACQ0C,EAAY7O,KAAKG,GAAGwE,eACtB3E,KAAKqK,WAAWiE,GAAKtO,KAAKqK,WAAWN,GAAK/J,KAAKsK,eACjDtK,KAAKkC,SAASI,SAASuM,EAAW,SAAU7O,KAAK2K,UAAUd,OAAS,OAEIE7J,KAAKqK,WAAWkE,GAAKvO,KAAKqK,WAAWnK,GAAKF,KAAKsK,eACjDtK,KAAKkC,SAASI,SAASuM,EAAW,QAAS7O,KAAK2K,UAAUf,MAAQ,MAEpE5J,KAAKkC,SAASI,SAASuM,EAAW,OAAQ7O,KAAK4K,SAAS9K,EAAI,MAC5DE,KAAKkC,SAASI,SAASuM,EAAW,MAAO7O,KAAK4K,SAAS7K,EAAI,OAGrDiK,EAAApI,UAAAgn,cAAR,WACM5O,KAAKsK,eACHtK,KAAKqK,WAAWnK,GAAKF,KAAKqK,WAAWkE,EACvCvO,KAAK2K,UAAUd,OAAS7J,KAAK2K,UAAUf,MAAQ5J,KAAKsK,aAEpDtK,KAAK2K,UAAUf,MAAQ5J,KAAKsK,aAAetK,KAAK2K,UAAUd,SAKxDG,EAAApI,UAAA8M,YAAR,WACE,GAAI1O,KAAKuK,aAAc,KACfuE,EAAW9O,KAAKgL,UAAUpB,MAAQ5J,KAAKgL,UAAU+D,GAAK/O,KAAKG,GAAGwE,cAAcqK,WAAahP,KAAKgL,UAAU7E,WACxG8I,EAAYjP,KAAKgL,UAAUnB,OAAS7J,KAAKgL,UAAUkE,GAAKIP,KAAKG,GAAGwE,cAAcwK,UAAynP,KAAKgL,UAAU5E,WAC5FpG,KAAKsL,aAAkBl,KAAKsL,YAC7BtL,KAAKqL,YAAiBrL,KAAKqL,WAEzCrL,KAAKqK,WAAWiE,GAAMtO,KAAK4K,SAAS7K,EAAIC,KAAKgL,UAAU5E,WAAa,IACtEpG,KAAK4K,SAAS7K,GAAKC,KAAKgL,UAAU5E,WACICpG,KAAK2K,UAAUd,OAAS7J,KAAKyK,UAAUZ,OAAS7J,KAAK0K,SAAS3K,EAAIC,KAAKgL,UAAU5E,YAG/EpG,KAAKqK,WAAWkE,GAAMvO,KAAK4K,SAAS9K,EAAIE,KAAKgL,UAAU7E,WAAc,IACvEnG,KAAK4K,SAAS9K,GAAKE,KAAKgL,UAAU7E,WACIcNc,KAAK2K,UAAUf,MAAQ5J,KAAKyK,UAAUb,MAAQ5J,KAAK0K,SAAS5K,EAAIE,KAAKgL,UAAU7E,YAG7EnG,KAAK2K,UAAUf,MAAQkF,IACzB9O,KAAK2K,UAAUf,MAAQkF,GAGrB9O,KAAK2K,UAAUd,OAASoF,IAC1BjP,KAAK2K,UAAUd,OAASoF,GAOtBjP,KAAKsK,eACfT,KAAK2K,UAAUf,MAAQ5J,KAAKsK,aAAgB2E,IAC/CjP,KAAK2K,UAAUf,MAAQqF,EAAyJP,KAAKsK,aAEpCtK,KAAKqK,WAAWkE,IACIBvO,KAAK4K,SAAS9K,EAAIE,KAAK0K,SAAS5K,IAI/BE,KAAK2K,UAAUd,OAAS7J,KAAKsK,aAAgBwE,IACHD9O,KAAK2K,UAAUd,OAASiF,EAAW9O,KAAKsK,aAEpCtK,KAAKqK,WAAWiE,IACIBtO,KAAK4K,SAAS7K,EAAIC,KAAK0K,SAAS3K,OAICiK,EAAApI,UAAA+M,UAAAR,eACQS,EAAApP,KAAKsL,YAAkBl,KAAKsL,YAAT,EACHc+D,EAAYrP,KAAKqL,WAAiBrL,KAAKqL,WAAT,EAehCrL,KAAK2K,UAAUd,OAASuF,IAC1BpP,KAAK2K,UAAUd,OAASuF,EAepBpP,KAAKqK,WAAWiE,IACIBtO,KAAK4K,SAAS7K,EAAIC,KAAK0K,SAAS3K,GAAKC,KAAKyK,UAAUZ,OAASuF,KAI7DpP,KAAK2K,UAAUf,MAAQyF,IACzBrP,KAAK2K,UAAUf,MAAQyF,EAEnBrP,KAAKqK,WAAWkE,IACIBvO,KAAK4K,SAAS9K,EAAIE,KAAK0K,SAAS5K,GAAKE,KAAKyK,UAAUb,MAAQyF,KAI5DrP,KAAKwL,aAAexL,KAAK2K,UAAUd,OAAS7J,KAAKwL,cACnDxL,KAAK2K,UAAUd,OAAS7J,KAAKwL,YAEzBxL,KAAKqK,WAAWiE,IACIBtO,KAAK4K,SAAS7K,EAAIC,KAAK0K,SAAS3K,GAAKC,KAAKyK,UAAUZ,OAAS7J,KAAKwL,eAIIExL,KAAKuL,YAAcvL,KAAK2K,UAAUf,MAAQ5J,KAAKuL,aACjDvL,KAAK2K,UAAUf,MAAQ5J,KAAKuL,WAExBvL,KAAKqK,WAAWkE,IACIBvO,KAAK4K,SAAS9K,EAAIE,KAAK0K,SAAS5K,GAAKE,KAAKyK,UAAUb,MAAQ5J,KAAKuL,eAK/DvB,EAAApI,UAAAoM,YAAR,eACQ7N,EAAKH,KAAKuK,aACVvJ,EAAWD,OAAOE,iBAAiBd,GACzC,GAAIa,EA AU,KACRQ,EA AIR,EAASG,iBAAiB,YAG9BmO,EADavO,OAAOE,iBAAiBjB,KAAKG,GAAGwE,eACvBxD,iBAAiB,aAAawL,QAAQ,WAAy,IAAIE,MAAM,KAeF7M,KAAKgL,UAAy,GACjBhL,KAAKgL,UAAUpB,MAAQzJ,EAAGoP,YAC1BvP,KAAKgL,UAAUnB,OAAS1J,EAAGqP,aAC3BxP,KAAKgL,UAAU+D,GAAG7N,SAASF,EAASG,iBAAiB,iBAaKB,IACzEnB,KAAKgL,UAAUkE,GAAKhO,SAASF,EAASG,iBAAiB,kBAAMB,IAEjD,GAARbM,O,EA AW9O,QACbR,KAAKgL,UAAU7E,WAAajF,SAASoO,EA AW,GA AI,IACpDtP,KAAKgL,UAAU5E,WAAaIF,SAASoO,EA AW,GA AI,MAEpDtP,KAAKgL,UAAU7E,WAAa,EAC5BnG,KAAKgL,UAAU5E,WAAa,GAG9BpG,KAAKgL,UAAUzG,SAAWvD,EAASG,iBAAiB,YAE1C,WAANK,GACfXB,KAAKkC,SAASI,SAASnC,EAAI,WAAy,cAKrC6J,EAAApI,UAAAwm,cAAR,WACMpO,KAAKgL,WAAyC,WAA5BhL,KAAKgL,UAAUzG,UACnCvE,KAAKkC,SAASI,SAAS7K,KAAKuK,aAAc,WAAy,YAExDvK,KAAKgL,UAAy,MAGXhB,EAAApI,UAAAqm,YAAR,WAEEjO,KAAK+K,UAAy,CAAEjL,EAAG,EAAGC,EAAG,GAExBC,KAAKoL,SACoB,iBAAhBpL,KAAKoL,OACdpL,KAAK+K,UAAy,CAAEjL,EAAGE,KAAKoL,OAAQrL,EAAGC,KAAKoL,QAClCqE,MAAMC,QAAQ1P,KAAKoL,UAC5BpL,KAAK+K,UAAy,CAAEjL,EAAGE,KAAKoL,

```

OAAO,GAAIrL,EAAGC,KAAKoL,OAAO,2BAjB5DjD,EAAAA,UAASC,KAAA,CAAC,CACTC,SAAU,gBAC
VC,SAAU,2DAfCC,EAAAA,kBAAYC,EAAAA,kDAqDtBE,EAAAA,yBAcAA,EAAAA,6BAQAA,EAAAA,6BA
UAA,EAAAA,sBAMAA,EAAAA,0BAGAA,EAAAA,2BAGAA,EAAAA,0BAGAA,EAAAA,2BAGAA,EAAAA,
mCAGAA,EAAAA,uBAGAD,EAAAA,2BAGAA,EAAAA,uBAGAA,EAAAA,UAidHuB,KCrkBA2F,EAAA,WAI
A,SAAAA,KAYsC,2BAZrCC,EAAAA,SAQxH,KAAA,CAAC,CACRyH,QAAS,GAETC,aAAc,CACZIN,EACA
oH,GAEF+F,QAAS,CACPhN,EACAoH,OAGkC2F,EAhBtC","sourcesContent":["export interface IPosition {
number;
y: number;
}
}
export class Position implements IPosition {
constructor(public x: number, public y:
number) { }
static fromEvent(e: MouseEvent | TouchEvent, el: any = null) {
if (e instanceof MouseEvent)
return new Position(e.clientX, e.clientY);
} else {
if (el === null || e.changedTouches.length === 1)
return new Position(e.changedTouches[0].clientX, e.changedTouches[0].clientY);
}
}
}
/**
 *
 * Fix issue: Multiple phone draggables at the same time
 * https://github.com/xieziyu/angular2-
draggable/issues/128
 */
for (let i = 0; i < e.changedTouches.length; i++) {
if
(e.changedTouches[i].target === el) {
return new Position(e.changedTouches[i].clientX,
e.changedTouches[i].clientY);
}
}
}
static isIPosition(obj): obj is IPosition {
return !!obj
&& ('x' in obj) && ('y' in obj);
}
static getCurrent(el: Element) {
let pos = new Position(0, 0);
if
(window) {
const computed = window.getComputedStyle(el);
if (computed) {
let x =
parseInt(computed.getPropertyValue('left'), 10);
let y = parseInt(computed.getPropertyValue('top'), 10);
pos.x = isNaN(x) ? 0 : x;
pos.y = isNaN(y) ? 0 : y;
}
return pos;
} else {
console.error('Not
Supported!');
return null;
}
}
static copy(p: IPosition) {
return new Position(0, 0).set(p);
}
}
get value(): IPosition {
return { x: this.x, y: this.y };
}
add(p: IPosition) {
this.x += p.x;
this.y +=
p.y;
return this;
}
subtract(p: IPosition) {
this.x -= p.x;
this.y -= p.y;
return this;
}
reset() {
this.x = 0;
this.y = 0;
return this;
}
set(p: IPosition) {
this.x = p.x;
this.y = p.y;
return this;
}
}
}
", "import { Renderer2 } from '@angular/core';
export class HelperBlock {
protected
_helper: Element;
private _added = false;
constructor(
protected parent: Element,
protected renderer:
Renderer2
) {
// generate helper div
let helper = renderer.createElement('div');
renderer.setStyle(helper, 'position', 'absolute');
renderer.setStyle(helper, 'width', '100%');
renderer.setStyle(helper, 'height', '100%');
renderer.setStyle(helper, 'background-color', 'transparent');
renderer.setStyle(helper, 'top', '0');
renderer.setStyle(helper, 'left', '0');
// done
this._helper = helper;
}
add() {
// append div to parent
if (this.parent && !this._added) {
this.parent.appendChild(this._helper);
this._added = true;
}
}
remove() {
if (this.parent &&
this._added) {
this.parent.removeChild(this._helper);
this._added = false;
}
}
dispose() {
this._helper = null;
this._added = false;
}
get el() {
return this._helper;
}
}
}
", "import {
Directive, ElementRef, Renderer2,
Input, Output, OnInit, HostListener,
EventEmitter, OnChanges,
SimpleChanges, OnDestroy, AfterViewInit
} from '@angular/core';
import { Subscription, fromEvent } from
'rxjs';
import { IPosition, Position } from './models/position';
import { HelperBlock } from './widgets/helper-
block';
@Directive({
selector: '[ngDraggable]',
exportAs: 'ngDraggable'
})
export class
AngularDraggableDirective implements OnInit, OnDestroy, OnChanges, AfterViewInit {
private allowDrag =
true;
private moving = false;
private original: Position = null;
private oldTrans = new Position(0, 0);
private tempTrans = new Position(0, 0);
private currTrans = new Position(0, 0);
private oldZIndex = "";
private _zIndex = "";
private needTransform = false;
private draggingSub: Subscription = null;
}
/**
 *
 * Bugfix: iFrames, and context unrelated elements block all events, and are unusable
 *
 * https://github.com/xieziyu/angular2-draggable/issues/84
 */
private _helperBlock: HelperBlock = null;
/**
 *
 * Flag to indicate whether the element is dragged once after being initialised
 */
private isDragged =
false;
@Output() started = new EventEmitter<any>();
@Output() stopped = new EventEmitter<any>();
@Output() edge = new EventEmitter<any>();
/** Make the handle HTML element draggable */
@Input()
handle: HTML element;
/** Set the bounds HTML element */
@Input() bounds: HTML element;
/** List
of allowed out of bounds edges */
@Input() outOfBounds = {
top: false,
right: false,
bottom: false,
left: false
};
/** Round the position to nearest grid */
@Input() gridSize = 1;
/** Set z-index when

```

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dragging */ @Input() zIndexMoving: string;

/** Set z-index when not dragging */ @Input() set
zIndex(setting: string) {
  this.renderer.setStyle(this.el.nativeElement, 'z-index', setting);
  this._zIndex = setting;
}

/** Whether to limit the element stay in the bounds */ @Input() inBounds = false;

/** Whether the element should use it's previous drag position on a new drag event. */ @Input() trackPosition = true;

/** Input css scale transform of element so translations are correct */ @Input() scale = 1;

/** Whether to prevent default event */ @Input() preventDefaultEvent = false;

/** Set initial position by offsets */ @Input() position: IPosition = { x: 0, y: 0 };

/** Lock axis: 'x' or 'y' */ @Input() lockAxis: string = null;

/** Emit position offsets when moving */ @Output() movingOffset = new EventEmitter<IPosition>();

/** Emit position offsets when put back */ @Output() endOffset = new EventEmitter<IPosition>();

@Input()
set ngDraggable(setting: any) {
  if (setting !== undefined && setting !== null && setting !== '') {
    this.allowDrag = !!setting;

    let element = this.getDragEl();

    if (this.allowDrag) {
      this.renderer.addClass(element, 'ng-draggable');
    } else {
      this.putBack();
    }

    this.renderer.removeClass(element, 'ng-draggable');
  }
}

constructor(private el: ElementRef, private renderer: Renderer2) {
  this._helperBlock = new HelperBlock(el.nativeElement, renderer);
}

ngOnInit() {
  if (this.allowDrag) {
    let element = this.getDragEl();
    this.renderer.addClass(element, 'ng-draggable');
  }

  this.resetPosition();
}

ngOnDestroy() {
  this.bounds = null;
  this.handle = null;
  this.original = null;
  this.oldTrans = null;
  this.tempTrans = null;
  this.currTrans = null;

  this._helperBlock.dispose();
  this._helperBlock = null;

  if (this.draggingSub) {
    this.draggingSub.unsubscribe();
  }

  ngOnChanges(changes: SimpleChanges) {
    if (changes['position'] && !changes['position'].isFirstChange()) {
      let p = changes['position'].currentValue;

      if (!this.moving) {
        if (Position.isIPosition(p)) {
          this.oldTrans.set(p);
        } else {
          this.oldTrans.reset();
        }

        this.transform();
      } else {
        this.needTransform = true;
      }

      if (this.isDragged && changes['scale'] && !changes['scale'].isFirstChange()) {
        this.oldTrans.x = this.currTrans.x * this.scale;
        this.oldTrans.y = this.currTrans.y * this.scale;
      }
    }

    ngAfterViewInit() {
      if (this.inBounds) {
        this.boundsCheck();
        this.oldTrans.add(this.tempTrans);
        this.tempTrans.reset();
      }
    }

    private getDragEl() {
      return this.handle ? this.handle : this.el.nativeElement;
    }

    resetPosition() {
      if (Position.isIPosition(this.position)) {
        this.oldTrans.set(this.position);
      } else {
        this.oldTrans.reset();
      }

      this.tempTrans.reset();
      this.transform();
    }

    private moveTo(p: Position) {
      if (this.original) {
        p.subtract(this.original);
        this.tempTrans.set(p);
        this.transform();

        if (this.bounds) {
          this.edge.emit(this.boundsCheck());
        }

        this.movingOffset.emit(this.currTrans.value);
      }
    }

    private transform() {
      let translateX = this.tempTrans.x + this.oldTrans.x;
      let translateY = this.tempTrans.y + this.oldTrans.y;

      if (this.lockAxis === 'x') {
        translateX = this.oldTrans.x;
        this.tempTrans.x = 0;
      } else if (this.lockAxis === 'y') {
        translateY = this.oldTrans.y;
        this.tempTrans.y = 0;
      }

      // Snap to grid: by grid size
      if (this.gridSize > 1) {
        translateX = Math.round(translateX / this.gridSize) * this.gridSize;
        translateY = Math.round(translateY / this.gridSize) * this.gridSize;
      }

      // done to prevent the element from bouncing off when // the parent element is scaled and element is dragged for first time
      if (this.tempTrans.x !== 0 || this.tempTrans.y !== 0) {
        if (this.isDragged === false) {
          this.oldTrans.x = this.currTrans.x * this.scale;
          this.oldTrans.y = this.currTrans.y * this.scale;
        }

        this.isDragged = true;
      }

      if (this.scale && this.scale !== 0 && this.isDragged) {
        translateX = translateX / this.scale;
        translateY = translateY / this.scale;
      }

      let value = `translate(${translateX}px, ${translateY}px)`;

      this.renderer.setStyle(this.el.nativeElement, 'transform', value);
      this.renderer.setStyle(this.el.nativeElement, '-webkit-transform', value);
      this.renderer.setStyle(this.el.nativeElement, '-ms-transform', value);
      this.renderer.setStyle(this.el.nativeElement, '-moz-transform', value);
      this.renderer.setStyle(this.el.nativeElement, '-o-transform', value);

      // save current position
      this.currTrans.x = translateX;
      this.currTrans.y = translateY;
    }

    private pickUp() {
      // get old z-index
      this.oldZIndex = this.el.nativeElement.style.zIndex ? this.el.nativeElement.style.zIndex : '';

      if (window) {
        this.oldZIndex = window.getComputedStyle(this.el.nativeElement, null).getPropertyValue('z-index');
      }

      if (this.zIndexMoving) {
        this.renderer.setStyle(this.el.nativeElement, 'z-index', this.zIndexMoving);
      }
    }
  }
}

```

```

(!this.moving) {\n  this.started.emit(this.el.nativeElement);\n  this.moving = true;\n\n  /**\n   * Fix
performance issue:\n   * https://github.com/xieziyu/angular2-draggable/issues/112\n   */\n
this.subscribeEvents();\n }\n }\n\n private subscribeEvents() {\n  this.draggingSub = fromEvent(document,
'mousemove', { passive: false }).subscribe(event => this.onMouseMove(event as MouseEvent));\n
this.draggingSub.add(fromEvent(document, 'touchmove', { passive: false }).subscribe(event =>
this.onMouseMove(event as TouchEvent));\n  this.draggingSub.add(fromEvent(document, 'mouseup', { passive:
false }).subscribe(() => this.putBack()));\n  this.draggingSub.add(fromEvent(document, 'mouseleave', { passive:
false }).subscribe(() => this.putBack()));\n  this.draggingSub.add(fromEvent(document, 'touchend', { passive: false
}).subscribe(() => this.putBack()));\n  this.draggingSub.add(fromEvent(document, 'touchcancel', { passive: false
}).subscribe(() => this.putBack()));\n\n }\n\n private unsubscribeEvents() {\n  this.draggingSub.unsubscribe();\n
this.draggingSub = null;\n }\n\n boundsCheck() {\n  if (this.bounds) {\n    let boundary =
this.bounds.getBoundingClientRect();\n    let elem = this.el.nativeElement.getBoundingClientRect();\n    let result
= {\n      'top': this.outOfBounds.top ? true : boundary.top < elem.top,\n      'right': this.outOfBounds.right ? true :
boundary.right > elem.right,\n      'bottom': this.outOfBounds.bottom ? true : boundary.bottom > elem.bottom,\n
'left': this.outOfBounds.left ? true : boundary.left < elem.left\n    };\n\n    if (this.inBounds) {\n      if (!result.top)
{\n        this.tempTrans.y -= elem.top - boundary.top;\n      }\n\n      if (!result.bottom) {\n        this.tempTrans.y
-= elem.bottom - boundary.bottom;\n      }\n\n      if (!result.right) {\n        this.tempTrans.x -= elem.right -
boundary.right;\n      }\n\n      if (!result.left) {\n        this.tempTrans.x -= elem.left - boundary.left;\n      }\n\n
this.transform();\n    }\n\n    return result;\n    }\n\n /** Get current offset */\n    getCurrentOffset() {\n
return this.currTrans.value;\n    }\n\n    private putBack() {\n      if (this._zIndex) {\n
this.renderer.setStyle(this.el.nativeElement, 'z-index', this._zIndex);\n      } else if (this.zIndexMoving) {\n      if
(this.oldZIndex) {\n        this.renderer.setStyle(this.el.nativeElement, 'z-index', this.oldZIndex);\n      } else {\n
this.el.nativeElement.style.removeProperty('z-index');\n      }\n      }\n\n      if (this.moving) {\n
this.stopped.emit(this.el.nativeElement);\n\n      // Remove the helper div:\n      this._helperBlock.remove();\n\n      if
(this.needTransform) {\n        if (Position.isIPosition(this.position)) {\n          this.oldTrans.set(this.position);\n        }
else {\n          this.oldTrans.reset();\n        }\n\n        this.transform();\n        this.needTransform = false;\n      }\n\n
if (this.bounds) {\n        this.edge.emit(this.boundsCheck());\n      }\n\n      this.moving = false;\n
this.endOffset.emit(this.currTrans.value);\n\n      if (this.trackPosition) {\n        this.oldTrans.add(this.tempTrans);\n
      }\n\n      this.tempTrans.reset();\n\n      if (!this.trackPosition) {\n        this.transform();\n      }\n\n      /**\n       *
Fix performance issue:\n       * https://github.com/xieziyu/angular2-draggable/issues/112\n       */\n
this.unsubscribeEvents();\n    }\n    }\n\n    checkHandleTarget(target: EventTarget, element: Element) {\n      // Checks
if the target is the element clicked, then checks each child element of element as well\n      // Ignores button clicks\n\n
      // Ignore elements of type button\n      if (element.tagName === 'BUTTON') {\n        return false;\n      }\n\n      // If the
target was found, return true (handle was found)\n      if (element === target) {\n        return true;\n      }\n\n      //
Recursively iterate this elements children\n      for (let child in element.children) {\n        if
(element.children.hasOwnProperty(child)) {\n          if (this.checkHandleTarget(target, element.children[child])) {\n
            return true;\n          }\n        }\n      }\n\n      // Handle was not found in this lineage\n      // Note: return false is ignore
unless it is the parent element\n      return false;\n    }\n\n    @HostListener('mousedown', ['$event'])\n    @HostListener('touchstart', ['$event'])\n    onMouseDown(event: MouseEvent | TouchEvent) {\n      // 1. skip right
click;\n      if (event instanceof MouseEvent && event.button === 2) {\n        return;\n      }\n      // 2. if handle is set, the
element can only be moved by handle\n      let target = event.target || event.srcElement;\n      if (this.handle !==
undefined && !this.checkHandleTarget(target, this.handle)) {\n        return;\n      }\n\n      // 3. if allow drag is set to
false, ignore the mousedown\n      if (this.allowDrag === false) {\n        return;\n      }\n\n      if
(this.preventDefaultEvent) {\n        event.stopPropagation();\n        event.preventDefault();\n      }\n\n      this.original =
Position.fromEvent(event, this.getDragEl());\n      this.pickUp();\n    }\n\n    onMouseMove(event: MouseEvent |
TouchEvent) {\n      if (this.moving && this.allowDrag) {\n        if (this.preventDefaultEvent) {\n
event.stopPropagation();\n        event.preventDefault();\n      }\n\n      // Add a transparent helper div:\n
this._helperBlock.add();\n      this.moveTo(Position.fromEvent(event, this.getDragEl()));\n    }\n  }\n\n}

```



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the Apache Version 2.0 License for specific language governing permissions\r\nand limitations under the
License.\r\n***** */\r\n*/
global Reflect, Promise */\r\n\r\nvar extendStatics = function(d, b) {\r\n  extendStatics = Object.setPrototypeOf
||\r\n  ({ __proto__: [] } instanceof Array && function (d, b) { d.__proto__ = b; }) ||\r\n  function (d, b) { for
(var p in b) if (b.hasOwnProperty(p)) d[p] = b[p]; }; \r\n  return extendStatics(d, b); \r\n}; \r\n\r\n\r\nexport function
__extends(d, b) {\r\n  extendStatics(d, b); \r\n  function __() { this.constructor = d; } \r\n  d.prototype = b === null
? Object.create(b) : ( __.prototype = b.prototype, new __()); \r\n}; \r\n\r\n\r\nexport var __assign = function() {\r\n
__assign = Object.assign || function __assign(t) {\r\n  for (var s, i = 1, n = arguments.length; i < n; i++) {\r\n
s = arguments[i]; \r\n  for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p]; \r\n  } \r\n
return t; \r\n}; \r\n  return __assign.apply(this, arguments); \r\n}; \r\n\r\n\r\nexport function __rest(s, e) {\r\n  var t
= {}; \r\n  for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0) \r\n    t[p] =
s[p]; \r\n  if (s != null && typeof Object.getPrototypeOf === "function") \r\n    for (var i = 0, p =
Object.getPrototypeOf(s); i < p.length; i++) if (e.indexOf(p[i]) < 0) \r\n      t[p[i]] = s[p[i]]; \r\n  return
t; \r\n}; \r\n\r\n\r\nexport function __decorate(decorators, target, key, desc) {\r\n  var c = arguments.length, r = c < 3 ?
target : desc === null ? desc = Object.getOwnPropertyDescriptor(target, key) : desc, d; \r\n  if (typeof Reflect ===
"object" && typeof Reflect.decorate === "function") r = Reflect.decorate(decorators, target, key, desc); \r\n  else
for (var i = decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) :
d(target, key)) || r; \r\n  return c > 3 && r && Object.defineProperty(target, key, r); \r\n}; \r\n\r\n\r\nexport function
__param(paramIndex, decorator) {\r\n  return function (target, key) { decorator(target, key, paramIndex);
}; \r\n}; \r\n\r\n\r\nexport function __metadata(metadataKey, metadataValue) {\r\n  if (typeof Reflect === "object" &&
typeof Reflect.metadata === "function") return Reflect.metadata(metadataKey, metadataValue); \r\n}; \r\n\r\n\r\nexport
function __awaiter(thisArg, _arguments, P, generator) {\r\n  return new (P || (P = Promise))(function (resolve,
reject) {\r\n    function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } } \r\n
function rejected(value) { try { step(generator["throw"](value)); } catch (e) { reject(e); } } \r\n    function
step(result) { result.done ? resolve(result.value) : new P(function (resolve) { resolve(result.value); }).then(fulfilled,
rejected); } \r\n    step((generator = generator.apply(thisArg, _arguments || [])).next()); \r\n  }); \r\n}; \r\n\r\n\r\nexport
function __generator(thisArg, body) {\r\n  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1];
}, trys: [], ops: [] }, f, y, t, g; \r\n  return g = { next: verb(0), "throw": verb(1), "return": verb(2) }, typeof Symbol
=== "function" && (g[Symbol.iterator] = function() { return this; });, g; \r\n  function verb(n) { return function (v)
{ return step([n, v]); }; } \r\n  function step(op) {\r\n    if (f) throw new TypeError("Generator is already
executing."); \r\n    while (__) try {\r\n      if (f = 1, y && (t = op[0] & 2 ? y["return"] : op[0] ? y["throw"] ||
((t = y["return"]) && t.call(y, 0) : y.next) && !(t = t.call(y, op[1])).done) return t; \r\n      if (y = 0, t) op =
[op[0] & 2, t.value]; \r\n      switch (op[0]) {\r\n        case 0: case 1: t = op; break; \r\n        case 4:
_.label++; return { value: op[1], done: false }; \r\n        case 5: _.label++; y = op[1]; op = [0]; continue; \r\n
        case 7: op = _.ops.pop(); _.trys.pop(); continue; \r\n        default: \r\n          if (!(t = _.trys, t = t.length >
0 && t[t.length - 1]) && (op[0] === 6 || op[0] === 2)) { _ = 0; continue; } \r\n          if (op[0] === 3 && !(t ||
(op[1] > t[0] && op[1] < t[3]))) { _.label = op[1]; break; } \r\n          if (op[0] === 6 && _.label < t[1]) {
_.label = t[1]; t = op; break; } \r\n          if (t && _.label < t[2]) { _.label = t[2]; _.ops.push(op); break; } \r\n
          if (t[2]) _.ops.pop(); \r\n          _.trys.pop(); continue; \r\n        } \r\n        op = body.call(thisArg,
_); \r\n      } catch (e) { op = [6, e]; y = 0; } finally { f = t = 0; } \r\n      if (op[0] & 5) throw op[1]; return { value:
op[0] ? op[1] : void 0, done: true }; \r\n    } \r\n}; \r\n\r\n\r\nexport function __exportStar(m, exports) {\r\n  for (var p in

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parseInt(computed.getPropertyValue('width'), 10);\n    size.height =
parseInt(computed.getPropertyValue('height'), 10);\n    }\n    return size;\n  } else {\n    console.error('Not
Supported!');\n    return null;\n  }\n }\n\n static copy(s: Size) {\n  return new Size(0, 0).set(s);\n }\n\n set(s:
ISize) {\n  this.width = s.width;\n  this.height = s.height;\n  return this;\n }\n}\n", "import {\n Directive,
ElementRef, Renderer2,\n Input, Output, OnInit, EventEmitter, OnChanges, SimpleChanges,\n OnDestroy,
AfterViewInit\n} from '@angular/core';\n\nimport { Subscription, fromEvent } from 'rxjs';\n\nimport { HelperBlock }
from './widgets/helper-block';\n\nimport { ResizeHandle } from './widgets/resize-handle';\n\nimport {
ResizeHandleType } from './models/resize-handle-type';\n\nimport { Position, IPosition } from
 './models/position';\n\nimport { Size } from './models/size';\n\nimport { IResizeEvent } from './models/resize-
event';\n\n@Directive({\n  selector: '[ngResizable]',\n  exportAs: 'ngResizable'\n})\nexport class
AngularResizableDirective implements OnInit, OnChanges, OnDestroy, AfterViewInit {\n  private _resizable =
true;\n  private _handles: { [key: string]: ResizeHandle } = {};\n  private _handleType: string[] = [];\n  private
_handleResizing: ResizeHandle = null;\n  private _direction: { 'n': boolean, 's': boolean, 'w': boolean, 'e': boolean } =
null;\n  private _aspectRatio = 0;\n  private _containment: HTMLElement = null;\n  private _origMousePos:
Position = null;\n\n  /** Original Size and Position */\n  private _origSize: Size = null;\n  private _origPos: Position
= null;\n\n  /** Current Size and Position */\n  private _currSize: Size = null;\n  private _currPos: Position =
null;\n\n  /** Initial Size and Position */\n  private _initSize: Size = null;\n  private _initPos: Position = null;\n\n  /**
Snap to grid */\n  private _gridSize: IPosition = null;\n\n  private _bounding: any = null;\n\n  /**\n   * Bugfix:
iFrames, and context unrelated elements block all events, and are unusable\n   */\n  private _helperBlock: HelperBlock = null;\n\n  private draggingSub: Subscription = null;\n\n  /** Disables the resizable if set to false. */\n  @Input() set
ngResizable(v: any) {\n    if (v !== undefined && v !== null && v !== "") {\n      this._resizable = !!v;\n
      this.updateResizable();\n    }\n  }\n\n  /**\n   * Which handles can be used for resizing.\n   * @example\n   *
[rzHandles] = \"n,e,s,w,se,ne,sw,nw\"\n   * equals to: [rzHandles] = \"all\"\n   * */\n  @Input() rzHandles:
ResizeHandleType = 'e,s,se';\n\n  /**\n   * Whether the element should be constrained to a specific aspect ratio.\n   *
Multiple types supported:\n   * boolean: When set to true, the element will maintain its original aspect ratio.\n   *
number: Force the element to maintain a specific aspect ratio during resizing.\n   * */\n  @Input() rzAspectRatio:
boolean | number = false;\n\n  /**\n   * Constrains resizing to within the bounds of the specified element or region.\n
   * Multiple types supported:\n   * Selector: The resizable element will be contained to the bounding box of the first
element found by the selector.\n   * If no element is found, no containment will be set.\n   * Element: The
resizable element will be contained to the bounding box of this element.\n   * String: Possible values: \"parent\"\n   * */\n  @Input() rzContainment: string | HTMLElement = null;\n\n  /**\n   * Snaps the resizing element to a grid,
every x and y pixels.\n   * A number for both width and height or an array values like [ x, y ]\n   * */\n  @Input()
rzGrid: number | number[] = null;\n\n  /** The minimum width the resizable should be allowed to resize to. */\n  @Input()
rzMinWidth: number = null;\n\n  /** The minimum height the resizable should be allowed to resize to. */\n  @Input()
rzMinHeight: number = null;\n\n  /** The maximum width the resizable should be allowed to resize
to. */\n  @Input() rzMaxWidth: number = null;\n\n  /** The maximum height the resizable should be allowed to
resize to. */\n  @Input() rzMaxHeight: number = null;\n\n  /** Whether to prevent default event */\n  @Input()
preventDefaultEvent = true;\n\n  /** emitted when start resizing */\n  @Output() rzStart = new
EventEmitter<IResizeEvent>();\n\n  /** emitted when start resizing */\n  @Output() rzResizing = new
EventEmitter<IResizeEvent>();\n\n  /** emitted when stop resizing */\n  @Output() rzStop = new
EventEmitter<IResizeEvent>();\n\n  constructor(private el: ElementRef<HTMLElement>, private renderer:
Renderer2) {\n    this._helperBlock = new HelperBlock(el.nativeElement, renderer);\n  }\n\n  ngOnChanges(changes: SimpleChanges) {\n    if (changes['rzHandles'] && !changes['rzHandles'].isFirstChange())
{\n      this.updateResizable();\n    }\n\n    if (changes['rzAspectRatio'] &&
!changes['rzAspectRatio'].isFirstChange()) {\n      this.updateAspectRatio();\n    }\n\n    if (changes['rzContainment']
&& !changes['rzContainment'].isFirstChange()) {\n      this.updateContainment();\n    }\n  }\n\n  ngOnInit() {\n
this.updateResizable();\n  }\n\n  ngOnDestroy() {\n    this.removeHandles();\n    this._containment = null;\n

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this._helperBlock.dispose();\n this._helperBlock = null;\n }\n\n ngAfterViewInit() {\n const elm =
this.el.nativeElement;\n this._initSize = Size.getCurrent(elm);\n this._initPos = Position.getCurrent(elm);\n
this._currSize = Size.copy(this._initSize);\n this._currPos = Position.copy(this._initPos);\n
this.updateAspectRatio();\n this.updateContainment();\n }\n\n /** A method to reset size */\n public resetSize()
{\n this._currSize = Size.copy(this._initSize);\n this._currPos = Position.copy(this._initPos);\n
this.doResize();\n }\n\n /** A method to get current status */\n public getStatus() {\n if (!this._currPos ||
!this._currSize) {\n return null;\n }\n\n return {\n size: {\n width: this._currSize.width,\n height:
this._currSize.height\n },\n position: {\n top: this._currPos.y,\n left: this._currPos.x\n }\n };\n
}\n\n private updateResizable() {\n const element = this.el.nativeElement;\n\n // clear handles:\n
this.renderer.removeClass(element, 'ng-resizable');\n this.removeHandles();\n\n // create new ones:\n if
(this._resizable) {\n this.renderer.addClass(element, 'ng-resizable');\n this.createHandles();\n }\n }\n\n /**
Use it to update aspect */\n private updateAspectRatio() {\n if (typeof this.rzAspectRatio === 'boolean') {\n if
(this.rzAspectRatio && this._currSize.height) {\n this._aspectRatio = (this._currSize.width /
this._currSize.height);\n } else {\n this._aspectRatio = 0;\n }\n } else {\n let r =
Number(this.rzAspectRatio);\n this._aspectRatio = isNaN(r) ? 0 : r;\n }\n }\n\n /** Use it to update
containment */\n private updateContainment() {\n if (!this.rzContainment) {\n this._containment = null;\n
return;\n }\n\n if (typeof this.rzContainment === 'string') {\n if (this.rzContainment === 'parent') {\n
this._containment = this.el.nativeElement.parentElement;\n } else {\n this._containment =
document.querySelector<HTMLElement>(this.rzContainment);\n }\n } else {\n this._containment =
this.rzContainment;\n }\n }\n\n /** Use it to create handle divs */\n private createHandles() {\n if
(!this.rzHandles) {\n return;\n }\n\n let tmpHandleTypes: string[];\n if (typeof this.rzHandles === 'string')
{\n if (this.rzHandles === 'all') {\n tmpHandleTypes = ['n', 'e', 's', 'w', 'ne', 'se', 'nw', 'sw'];\n } else {\n
tmpHandleTypes = this.rzHandles.replace(/ /g, '').toLowerCase().split(',');\n }\n }\n\n for (let type of
tmpHandleTypes) {\n // default handle theme: ng-resizable-$type.\n let handle =
this.createHandleByType(type, `ng-resizable-${type}`);\n if (handle) {\n this._handleType.push(type);\n
this._handles[type] = handle;\n }\n }\n } else {\n tmpHandleTypes = Object.keys(this.rzHandles);\n
for (let type of tmpHandleTypes) {\n // custom handle theme.\n let handle =
this.createHandleByType(type, this.rzHandles[type]);\n if (handle) {\n this._handleType.push(type);\n
this._handles[type] = handle;\n }\n }\n }\n }\n\n /** Use it to create a handle */\n private
createHandleByType(type: string, css: string): ResizeHandle {\n const _el = this.el.nativeElement;\n\n if
(!type.match(/^(se|sw|ne|nw|n|e|s|w)$/) ) {\n console.error('Invalid handle type:', type);\n return null;\n }\n\n
return new ResizeHandle(_el, this.renderer, type, css, this.onMouseDown.bind(this));\n }\n\n private
removeHandles() {\n for (let type of this._handleType) {\n this._handles[type].dispose();\n }\n\n
this._handleType = [];\n this._handles = {};\n }\n\n onMouseDown(event: MouseEvent | TouchEvent, handle:
ResizeHandle) {\n // skip right click;\n if (event instanceof MouseEvent && event.button === 2) {\n return;\n
}\n\n if (this.preventDefault) {\n // prevent default events\n event.stopPropagation();\n
event.preventDefault();\n }\n\n if (!this._handleResizing) {\n this._origMousePos =
Position.fromEvent(event);\n this.startResize(handle);\n this.subscribeEvents();\n }\n }\n\n private
subscribeEvents() {\n this.draggingSub = fromEvent(document, 'mousemove', { passive: false }).subscribe(event
=> this.onMouseMove(event as MouseEvent));\n this.draggingSub.add(fromEvent(document, 'touchmove', {
passive: false }).subscribe(event => this.onMouseMove(event as TouchEvent)));\n
this.draggingSub.add(fromEvent(document, 'mouseup', { passive: false }).subscribe(() => this.onMouseLeave()));\n
this.draggingSub.add(fromEvent(document, 'mouseleave', { passive: false }).subscribe(() =>
this.onMouseLeave()));\n this.draggingSub.add(fromEvent(document, 'touchend', { passive: false }).subscribe(()
=> this.onMouseLeave()));\n this.draggingSub.add(fromEvent(document, 'touchcancel', { passive: false
}).subscribe(() => this.onMouseLeave()));\n }\n\n private unsubscribeEvents() {\n
this.draggingSub.unsubscribe();\n this.draggingSub = null;\n }\n\n onMouseLeave() {\n if
(this._handleResizing) {\n this.stopResize();\n this._origMousePos = null;\n this.unsubscribeEvents();\n
}

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}\n }\n\n onMouseMove(event: MouseEvent | TouchEvent) {\n  if (this._handleResizing && this._resizable &&
this._origMousePos && this._origPos && this._origSize) {\n    this.resizeTo(Position.fromEvent(event));\n
this.onResizing();\n  }\n }\n\n private startResize(handle: ResizeHandle) {\n  const elm =
this.el.nativeElement;\n  this._origSize = Size.getCurrent(elm);\n  this._origPos = Position.getCurrent(elm); // x:
left, y: top\n  this._currSize = Size.copy(this._origSize);\n  this._currPos = Position.copy(this._origPos);\n  if
(this._containment) {\n    this.getBounding();\n  }\n  this.getGridSize();\n\n  // Add a transparent helper div:\n
this._helperBlock.add();\n  this._handleResizing = handle;\n  this.updateDirection();\n
this.rzStart.emit(this.getResizingEvent());\n }\n\n private stopResize() {\n  // Remove the helper div:\n
this._helperBlock.remove();\n  this.rzStop.emit(this.getResizingEvent());\n  this._handleResizing = null;\n
this._direction = null;\n  this._origSize = null;\n  this._origPos = null;\n  if (this._containment) {\n
this.resetBounding();\n  }\n }\n\n private onResizing() {\n  this.rzResizing.emit(this.getResizingEvent());\n
}\n\n private getResizingEvent(): IResizeEvent {\n  return {\n    host: this.el.nativeElement,\n    handle:
this._handleResizing ? this._handleResizing.el : null,\n    size: {\n      width: this._currSize.width,\n      height:
this._currSize.height\n    },\n    position: {\n      top: this._currPos.y,\n      left: this._currPos.x\n    }\n  };\n
}\n\n private updateDirection() {\n  this._direction = {\n    n: !!this._handleResizing.type.match(/n/),\n    s:
!!this._handleResizing.type.match(/s/),\n    w: !!this._handleResizing.type.match(/w/),\n    e:
!!this._handleResizing.type.match(/e/)\n  };\n }\n\n private resizeTo(p: Position) {\n
p.subtract(this._origMousePos);\n\n  const tmpX = Math.round(p.x / this._gridSize.x) * this._gridSize.x;\n  const
tmpY = Math.round(p.y / this._gridSize.y) * this._gridSize.y;\n\n  if (this._direction.n) {\n    // n, ne, nw\n
this._currPos.y = this._origPos.y + tmpY;\n    this._currSize.height = this._origSize.height - tmpY;\n  } else if
(this._direction.s) {\n    // s, se, sw\n    this._currSize.height = this._origSize.height + tmpY;\n  }\n\n  if
(this._direction.e) {\n    // e, ne, se\n    this._currSize.width = this._origSize.width + tmpX;\n  } else if
(this._direction.w) {\n    // w, nw, sw\n    this._currSize.width = this._origSize.width - tmpX;\n    this._currPos.x
= this._origPos.x + tmpX;\n  }\n\n  this.checkBounds();\n  this.checkSize();\n  this.adjustByRatio();\n
this.doResize();\n }\n\n private doResize() {\n  const container = this.el.nativeElement;\n  if (this._direction.n ||
this._direction.s || this._aspectRatio) {\n    this.renderer.setStyle(container, 'height', this._currSize.height + 'px');\n
}\n  if (this._direction.w || this._direction.e || this._aspectRatio) {\n    this.renderer.setStyle(container, 'width',
this._currSize.width + 'px');\n  }\n  this.renderer.setStyle(container, 'left', this._currPos.x + 'px');\n
this.renderer.setStyle(container, 'top', this._currPos.y + 'px');\n }\n\n private adjustByRatio() {\n  if
(this._aspectRatio) {\n    if (this._direction.e || this._direction.w) {\n      this._currSize.height =
this._currSize.width / this._aspectRatio;\n    } else {\n      this._currSize.width = this._aspectRatio *
this._currSize.height;\n    }\n  }\n }\n\n private checkBounds() {\n  if (this._containment) {\n    const
maxWidth = this._bounding.width - this._bounding.pr - this.el.nativeElement.offsetLeft -
this._bounding.translateX;\n    const maxHeight = this._bounding.height - this._bounding.pb -
this.el.nativeElement.offsetTop - this._bounding.translateY;\n    const minHeight = !this.rzMinHeight ? 1 :
this.rzMinHeight;\n    const minWidth = !this.rzMinWidth ? 1 : this.rzMinWidth;\n\n    if (this._direction.n &&
(this._currPos.y + this._bounding.translateY < 0)) {\n      this._currPos.y = -this._bounding.translateY;\n
this._currSize.height = this._origSize.height + this._origPos.y + this._bounding.translateY;\n    }\n\n    if
(this._direction.w && (this._currPos.x + this._bounding.translateX) < 0) {\n      this._currPos.x = -
this._bounding.translateX;\n      this._currSize.width = this._origSize.width + this._origPos.x +
this._bounding.translateX;\n    }\n\n    if (this._currSize.width > maxWidth) {\n      this._currSize.width =
maxWidth;\n    }\n\n    if (this._currSize.height > maxHeight) {\n      this._currSize.height = maxHeight;\n
}\n\n    /**\n     * Fix Issue: Additional check for aspect ratio\n     * https://github.com/xieziyu/angular2-
draggable/issues/132\n     */\n    if (this._aspectRatio) {\n      if ((this._currSize.width / this._aspectRatio) >
maxHeight) {\n        this._currSize.width = maxHeight * this._aspectRatio;\n\n        if (this._direction.w) {\n
this._currPos.x = this._origPos.x;\n        }\n      }\n\n      if ((this._currSize.height * this._aspectRatio) >
maxWidth) {\n        this._currSize.height = maxWidth / this._aspectRatio;\n\n        if (this._direction.n) {\n
this._currPos.y = this._origPos.y;\n        }\n      }\n    }\n  }\n\n private checkSize() {\n  const minHeight

```

```

= !this.rzMinHeight ? 1 : this.rzMinHeight;\n  const minWidth = !this.rzMinWidth ? 1 : this.rzMinWidth;\n\n  if
(this._currSize.height < minHeight) {\n    this._currSize.height = minHeight;\n\n    if (this._direction.n) {\n
this._currPos.y = this._origPos.y + (this._origSize.height - minHeight);\n    }\n  }\n\n  if (this._currSize.width <
minWidth) {\n    this._currSize.width = minWidth;\n\n\n    if (this._direction.w) {\n      this._currPos.x =
this._origPos.x + (this._origSize.width - minWidth);\n    }\n  }\n\n  if (this.rzMaxHeight &&
this._currSize.height > this.rzMaxHeight) {\n    this._currSize.height = this.rzMaxHeight;\n\n\n    if
(this._direction.n) {\n      this._currPos.y = this._origPos.y + (this._origSize.height - this.rzMaxHeight);\n    }\n
}\n\n  if (this.rzMaxWidth && this._currSize.width > this.rzMaxWidth) {\n    this._currSize.width =
this.rzMaxWidth;\n\n\n    if (this._direction.w) {\n      this._currPos.x = this._origPos.x + (this._origSize.width -
this.rzMaxWidth);\n    }\n  }\n\n  private getBounding() {\n    const el = this._containment;\n    const
computed = window.getComputedStyle(el);\n    if (computed) {\n      let p =
computed.getPropertyValue('position');\n\n      const nativeEl = window.getComputedStyle(this.el.nativeElement);\n
      let transforms = nativeEl.getPropertyValue('transform').replace(/[\^-\d,]/g, '').split(',');\n\n      this._bounding =
{};\n      this._bounding.width = el.clientWidth;\n      this._bounding.height = el.clientHeight;\n      this._bounding.pr
= parseInt(computed.getPropertyValue('padding-right'), 10);\n      this._bounding.pb =
parseInt(computed.getPropertyValue('padding-bottom'), 10);\n\n      if (transforms.length >= 6) {\n
this._bounding.translateX = parseInt(transforms[4], 10);\n      this._bounding.translateY = parseInt(transforms[5],
10);\n    } else {\n      this._bounding.translateX = 0;\n      this._bounding.translateY = 0;\n    }\n\n
this._bounding.position = computed.getPropertyValue('position');\n\n    if (p === 'static') {\n
this.renderer.setStyle(el, 'position', 'relative');\n    }\n  }\n\n  private resetBounding() {\n    if (this._bounding
&& this._bounding.position === 'static') {\n      this.renderer.setStyle(this._containment, 'position', 'relative');\n    }\n
this._bounding = null;\n  }\n\n  private getGridSize() {\n    // set default value:\n    this._gridSize = { x: 1, y: 1
};\n\n    if (this.rzGrid) {\n      if (typeof this.rzGrid === 'number') {\n        this._gridSize = { x: this.rzGrid, y:
this.rzGrid };\n      } else if (Array.isArray(this.rzGrid)) {\n        this._gridSize = { x: this.rzGrid[0], y: this.rzGrid[1]
};\n      }\n    }\n  }\n}\n\n", "import { NgModule } from '@angular/core';\nimport { AngularDraggableDirective }
from './angular-draggable.directive';\nimport { AngularResizableDirective } from './angular-resizable.directive';\n\n@NgModule({\n  imports: [\n  ],\n  declarations: [\n    AngularDraggableDirective,\n
AngularResizableDirective\n  ],\n  exports: [\n    AngularDraggableDirective,\n    AngularResizableDirective\n  ]\n})\nexport class AngularDraggableModule { }\n"}

```

Found in path(s):

```

* /opt/ws_local/PERMITS_SQL/1076166465_1596430236.58/0/angular2-draggable-2-2-2-
tgz/package/bundles/angular2-draggable.umd.min.js.map

```

No license file was found, but licenses were detected in source scan.

```

/*! *****

```

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\*\*\*\*\* \*/

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166465\_1596430236.58/0/angular2-draggable-2-2-2-tgz/package/bundles/angular2-draggable.umd.js

No license file was found, but licenses were detected in source scan.

```
{"version":3,"file":"angular2-draggable.umd.js.map","sources":["ng://angular2-draggable/lib/models/position.ts","ng://angular2-draggable/lib/widgets/helper-block.ts","ng://angular2-draggable/lib/angular-draggable.directive.ts","node_modules/tslib/tslib.es6.js","ng://angular2-draggable/lib/widgets/resize-handle.ts","ng://angular2-draggable/lib/models/size.ts","ng://angular2-draggable/lib/angular-resizable.directive.ts","ng://angular2-draggable/lib/angular-draggable.module.ts"],"sourcesContent":["export interface IPosition {\n  x: number;\n  y: number;\n}\n\nexport class Position implements IPosition {\n  constructor(public x: number, public y: number) {\n  }\n\n  static fromEvent(e: MouseEvent | TouchEvent, el: any = null) {\n    if (e instanceof MouseEvent) {\n      return new Position(e.clientX, e.clientY);\n    } else {\n      if (el === null || e.changedTouches.length === 1) {\n        return new Position(e.changedTouches[0].clientX, e.changedTouches[0].clientY);\n      }\n      /**\n       * Fix issue: Multiple phone draggables at the same time\n       * https://github.com/xieziyu/angular2-draggable/issues/128\n       */\n      for (let i = 0; i < e.changedTouches.length; i++) {\n        if (e.changedTouches[i].target === el) {\n          return new Position(e.changedTouches[i].clientX, e.changedTouches[i].clientY);\n        }\n      }\n    }\n\n    static isIPosition(obj): obj is IPosition {\n      return !!obj && ('x' in obj) && ('y' in obj);\n    }\n\n    static getCurrent(el: Element) {\n      let pos = new Position(0, 0);\n      if (window) {\n        const computed = window.getComputedStyle(el);\n        if (computed) {\n          let x = parseInt(computed.getPropertyValue('left'), 10);\n          let y = parseInt(computed.getPropertyValue('top'), 10);\n          pos.x = isNaN(x) ? 0 : x;\n          pos.y = isNaN(y) ? 0 : y;\n        }\n        return pos;\n      } else {\n        console.error('Not Supported!');\n        return null;\n      }\n    }\n\n    static copy(p: IPosition) {\n      return new Position(0, 0).set(p);\n    }\n\n    get value(): IPosition {\n      return { x: this.x, y: this.y };\n    }\n\n    add(p: IPosition) {\n      this.x += p.x;\n      this.y += p.y;\n      return this;\n    }\n\n    subtract(p: IPosition) {\n      this.x -= p.x;\n      this.y -= p.y;\n      return this;\n    }\n\n    reset() {\n      this.x = 0;\n      this.y = 0;\n      return this;\n    }\n\n    set(p: IPosition) {\n      this.x = p.x;\n      this.y = p.y;\n      return this;\n    }\n  }\n\n  \"import { Renderer2 } from '@angular/core';\n  \"export class HelperBlock {\n    protected _helper: Element;\n    private _added = false;\n\n    constructor(\n      protected parent: Element,\n      protected renderer: Renderer2\n    ) {\n      // generate helper div\n      let helper = renderer.createElement('div');\n      renderer.setStyle(helper, 'position', 'absolute');\n      renderer.setStyle(helper, 'width', '100%');\n      renderer.setStyle(helper, 'height', '100%');\n      renderer.setStyle(helper, 'background-color', 'transparent');\n      renderer.setStyle(helper, 'top', '0');\n      renderer.setStyle(helper, 'left', '0');\n      // done\n      this._helper = helper;\n    }\n\n    add() {\n      // append div to parent\n      if (this.parent && !this._added) {\n        this.parent.appendChild(this._helper);\n        this._added = true;\n      }\n    }\n\n    remove() {\n      if (this.parent && this._added) {\n        this.parent.removeChild(this._helper);\n        this._added = false;\n      }\n    }\n\n    dispose() {\n      this._helper = null;\n      this._added = false;\n    }\n\n    get el() {\n      return this._helper;\n    }\n  }\n\n  \"import { Directive, ElementRef, Renderer2, Input, Output, OnInit, HostListener, EventEmitter, OnChanges, SimpleChanges, OnDestroy, AfterViewInit } from '@angular/core';\n  \"import { Subscription, fromEvent } from 'rxjs';\n  \"import { IPosition, Position } from './models/position';\n  \"import { HelperBlock } from './widgets/helper-block';\n  \"@Directive({\n    selector: '[ngDraggable]',\n    exportAs: 'ngDraggable'\n  })\n  \"export class AngularDraggableDirective implements OnInit, OnDestroy, OnChanges, AfterViewInit {\n    private allowDrag = true;\n    private moving = false;\n    private original: Position = null;\n    private oldTrans = new Position(0, 0);\n    private tempTrans = new Position(0, 0);\n    private currTrans = new Position(0, 0);\n    private oldZIndex = \"\";\n    private _zIndex = \"\";\n    private needTransform = false;\n    private draggingSub: Subscription = null;\n\n    /**\n     * Bugfix: iFrames, and context unrelated elements block all events, and are unusable\n     */\n    private _helperBlock: HelperBlock = null;\n  }\"
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/**\n * Flag to indicate whether the element is dragged once after being initialised\n */\n private isDragged =
false;\n\n @Output() started = new EventEmitter<any>();\n @Output() stopped = new EventEmitter<any>();\n @Output() edge = new EventEmitter<any>();\n\n /** Make the handle HTMLElement draggable */\n @Input()
handle: HTMLElement;\n\n /** Set the bounds HTMLElement */\n @Input() bounds: HTMLElement;\n\n /** List
of allowed out of bounds edges */\n @Input() outOfBounds = {\n top: false,\n right: false,\n bottom: false,\n
left: false\n };\n\n /** Round the position to nearest grid */\n @Input() gridSize = 1;\n\n /** Set z-index when
dragging */\n @Input() zIndexMoving: string;\n\n /** Set z-index when not dragging */\n @Input() set
zIndex(setting: string) {\n this.renderer.setStyle(this.el.nativeElement, 'z-index', setting);\n this._zIndex =
setting;\n }\n\n /** Whether to limit the element stay in the bounds */\n @Input() inBounds = false;\n\n /**
Whether the element should use it's previous drag position on a new drag event. */\n @Input() trackPosition =
true;\n\n /** Input css scale transform of element so translations are correct */\n @Input() scale = 1;\n\n /**
Whether to prevent default event */\n @Input() preventDefaultEvent = false;\n\n /** Set initial position by offsets
*/\n @Input() position: IPosition = { x: 0, y: 0 };\n\n /** Lock axis: 'x' or 'y' */\n @Input() lockAxis: string =
null;\n\n /** Emit position offsets when moving */\n @Output() movingOffset = new
EventEmitter<IPosition>();\n\n /** Emit position offsets when put back */\n @Output() endOffset = new
EventEmitter<IPosition>();\n\n @Input()\n set ngDraggable(setting: any) {\n if (setting !== undefined &&
setting !== null && setting !== "") {\n this.allowDrag = !!setting;\n\n let element = this.getDragEl();\n\n if
(this.allowDrag) {\n this.renderer.addClass(element, 'ng-draggable');\n } else {\n this.putBack();\n
this.renderer.removeClass(element, 'ng-draggable');\n }\n }\n\n constructor(private el: ElementRef, private
renderer: Renderer2) {\n this._helperBlock = new HelperBlock(el.nativeElement, renderer);\n }\n\n ngOnInit()
{\n if (this.allowDrag) {\n let element = this.getDragEl();\n this.renderer.addClass(element, 'ng-
draggable');\n }\n this.resetPosition();\n }\n\n ngOnDestroy() {\n this.bounds = null;\n this.handle = null;\n
this.original = null;\n this.oldTrans = null;\n this.tempTrans = null;\n this.currTrans = null;\n
this._helperBlock.dispose();\n this._helperBlock = null;\n\n if (this.draggingSub) {\n
this.draggingSub.unsubscribe();\n }\n }\n\n ngOnChanges(changes: SimpleChanges) {\n if (changes['position']
&& !changes['position'].isFirstChange()) {\n let p = changes['position'].currentValue;\n\n if (!this.moving) {\n
if (Position.isIPosition(p)) {\n this.oldTrans.set(p);\n } else {\n this.oldTrans.reset();\n }\n\n
this.transform();\n } else {\n this.needTransform = true;\n }\n }\n\n if (this.isDragged &&
changes['scale'] && !changes['scale'].isFirstChange()) {\n this.oldTrans.x = this.currTrans.x * this.scale;\n
this.oldTrans.y = this.currTrans.y * this.scale;\n }\n }\n\n ngAfterViewInit() {\n if (this.inBounds) {\n
this.boundsCheck();\n this.oldTrans.add(this.tempTrans);\n this.tempTrans.reset();\n }\n }\n\n private
getDragEl() {\n return this.handle ? this.handle : this.el.nativeElement;\n }\n\n resetPosition() {\n if
(Position.isIPosition(this.position)) {\n this.oldTrans.set(this.position);\n } else {\n this.oldTrans.reset();\n
}\n\n this.tempTrans.reset();\n this.transform();\n }\n\n private moveTo(p: Position) {\n if (this.original) {\n
p.subtract(this.original);\n this.tempTrans.set(p);\n this.transform();\n\n if (this.bounds) {\n
this.edge.emit(this.boundsCheck());\n }\n\n this.movingOffset.emit(this.currTrans.value);\n }\n }\n\n
private transform() {\n let translateX = this.tempTrans.x + this.oldTrans.x;\n let translateY = this.tempTrans.y +
this.oldTrans.y;\n\n if (this.lockAxis === 'x') {\n translateX = this.oldTrans.x;\n this.tempTrans.x = 0;\n }
else if (this.lockAxis === 'y') {\n translateY = this.oldTrans.y;\n this.tempTrans.y = 0;\n }\n\n // Snap to
grid: by grid size\n if (this.gridSize > 1) {\n translateX = Math.round(translateX / this.gridSize) *
this.gridSize;\n translateY = Math.round(translateY / this.gridSize) * this.gridSize;\n }\n\n // done to prevent
the element from bouncing off when\n // the parent element is scaled and element is dragged for first time\n if
(this.tempTrans.x !== 0 || this.tempTrans.y !== 0) {\n if (this.isDragged === false) {\n this.oldTrans.x =
this.currTrans.x * this.scale;\n this.oldTrans.y = this.currTrans.y * this.scale;\n }\n this.isDragged =
true;\n }\n\n if (this.scale && this.scale !== 0 && this.isDragged) {\n translateX = translateX / this.scale;\n
translateY = translateY / this.scale;\n }\n\n let value = `translate(${translateX}px, ${translateY}px)`;\n\n
this.renderer.setStyle(this.el.nativeElement, 'transform', value);\n this.renderer.setStyle(this.el.nativeElement, '-
webkit-transform', value);\n this.renderer.setStyle(this.el.nativeElement, '-ms-transform', value);\n

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this.renderer.setStyle(this.el.nativeElement, '-moz-transform', value);\n
this.renderer.setStyle(this.el.nativeElement, '-o-transform', value);\n // save current position\n this.currTrans.x
= translateX;\n this.currTrans.y = translateY;\n }\n\n private pickUp() {\n // get old z-index:\n this.oldZIndex
= this.el.nativeElement.style.zIndex ? this.el.nativeElement.style.zIndex : '';\n\n if (window) {\n this.oldZIndex
= window.getComputedStyle(this.el.nativeElement, null).getPropertyValue('z-index');\n }\n\n if
(this.zIndexMoving) {\n this.renderer.setStyle(this.el.nativeElement, 'z-index', this.zIndexMoving);\n }\n\n if
(!this.moving) {\n this.started.emit(this.el.nativeElement);\n this.moving = true;\n\n /**\n * Fix
performance issue:\n * https://github.com/xieziyu/angular2-draggable/issues/112\n */\n
this.subscribeEvents();\n }\n }\n\n private subscribeEvents() {\n this.draggingSub = fromEvent(document,
'mousemove', { passive: false }).subscribe(event => this.onMouseMove(event as MouseEvent));\n
this.draggingSub.add(fromEvent(document, 'touchmove', { passive: false }).subscribe(event =>
this.onMouseMove(event as TouchEvent));\n this.draggingSub.add(fromEvent(document, 'mouseup', { passive:
false }).subscribe(() => this.putBack()));\n this.draggingSub.add(fromEvent(document, 'mouseleave', { passive:
false }).subscribe(() => this.putBack()));\n this.draggingSub.add(fromEvent(document, 'touchend', { passive: false
}).subscribe(() => this.putBack()));\n this.draggingSub.add(fromEvent(document, 'touchcancel', { passive: false
}).subscribe(() => this.putBack()));\n\n }\n\n private unsubscribeEvents() {\n this.draggingSub.unsubscribe();\n
this.draggingSub = null;\n }\n\n boundsCheck() {\n if (this.bounds) {\n let boundary =
this.bounds.getBoundingClientRect();\n let elem = this.el.nativeElement.getBoundingClientRect();\n let result
= {\n 'top': this.outOfBounds.top ? true : boundary.top < elem.top,\n 'right': this.outOfBounds.right ? true :
boundary.right > elem.right,\n 'bottom': this.outOfBounds.bottom ? true : boundary.bottom > elem.bottom,\n
'left': this.outOfBounds.left ? true : boundary.left < elem.left\n }; \n\n if (this.inBounds) {\n if (!result.top)
{\n this.tempTrans.y -= elem.top - boundary.top;\n }\n\n if (!result.bottom) {\n this.tempTrans.y
-= elem.bottom - boundary.bottom;\n }\n\n if (!result.right) {\n this.tempTrans.x -= elem.right -
boundary.right;\n }\n\n if (!result.left) {\n this.tempTrans.x -= elem.left - boundary.left;\n }\n\n
this.transform();\n }\n\n return result;\n }\n }\n\n /** Get current offset */\n getCurrentOffset() {\n
return this.currTrans.value;\n }\n\n private putBack() {\n if (this._zIndex) {\n
this.renderer.setStyle(this.el.nativeElement, 'z-index', this._zIndex);\n } else if (this.zIndexMoving) {\n if
(this.oldZIndex) {\n this.renderer.setStyle(this.el.nativeElement, 'z-index', this.oldZIndex);\n } else {\n
this.el.nativeElement.style.removeProperty('z-index');\n }\n }\n\n if (this.moving) {\n
this.stopped.emit(this.el.nativeElement);\n\n // Remove the helper div:\n this._helperBlock.remove();\n\n if
(this.needTransform) {\n if (Position.isIPosition(this.position)) {\n this.oldTrans.set(this.position);\n }
else {\n this.oldTrans.reset();\n }\n\n this.transform();\n this.needTransform = false;\n }\n\n
if (this.bounds) {\n this.edge.emit(this.boundsCheck());\n }\n\n this.moving = false;\n
this.endOffset.emit(this.currTrans.value);\n\n if (this.trackPosition) {\n this.oldTrans.add(this.tempTrans);\n
}\n\n this.tempTrans.reset();\n\n if (!this.trackPosition) {\n this.transform();\n }\n\n /**\n *
Fix performance issue:\n * https://github.com/xieziyu/angular2-draggable/issues/112\n */\n
this.unsubscribeEvents();\n }\n }\n\n checkHandleTarget(target: EventTarget, element: Element) {\n // Checks
if the target is the element clicked, then checks each child element of element as well\n // Ignores button clicks\n
// Ignore elements of type button\n if (element.tagName === 'BUTTON') {\n return false;\n }\n\n // If the
target was found, return true (handle was found)\n if (element === target) {\n return true;\n }\n\n //
Recursively iterate this elements children\n for (let child in element.children) {\n if
(element.children.hasOwnProperty(child)) {\n if (this.checkHandleTarget(target, element.children[child])) {\n
return true;\n }\n }\n }\n\n // Handle was not found in this lineage\n // Note: return false is ignore
unless it is the parent element\n return false;\n }\n\n @HostListener('mousedown', ['$event'])\n
@HostListener('touchstart', ['$event'])\n onMouseDown(event: MouseEvent | TouchEvent) {\n // 1. skip right
click;\n if (event instanceof MouseEvent && event.button === 2) {\n return;\n }\n // 2. if handle is set, the
element can only be moved by handle\n let target = event.target || event.srcElement;\n if (this.handle !==
undefined && !this.checkHandleTarget(target, this.handle)) {\n return;\n }\n\n // 3. if allow drag is set to

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false, ignore the mousedown\n if (this.allowDrag === false) {\n return;\n }\n\n if
(this.preventDefault) {\n event.stopPropagation();\n event.preventDefault();\n }\n\n this.original =
Position.fromEvent(event, this.getDragEl());\n this.pickUp();\n }\n\n onMouseMove(event: MouseEvent |
TouchEvent) {\n if (this.moving && this.allowDrag) {\n if (this.preventDefault) {\n
event.stopPropagation();\n event.preventDefault();\n }\n\n // Add a transparent helper div:\n
this._helperBlock.add();\n this.moveTo(Position.fromEvent(event, this.getDragEl()));\n }\n }\n\n"/!*
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the Apache Version 2.0 License for specific language governing permissions\r\nand limitations under the
License.\r\n*****\r\n*/\n
global Reflect, Promise */\r\n\r\nvar extendStatics = function(d, b) {\r\n extendStatics = Object.setPrototypeOf
|\r\n ({ __proto__: [] } instanceof Array && function (d, b) { d.__proto__ = b; }) |\r\n function (d, b) { for
(var p in b) if (b.hasOwnProperty(p)) d[p] = b[p]; }; \r\n return extendStatics(d, b); \r\n}; \r\n\r\n\r\nexport function
__extends(d, b) {\r\n extendStatics(d, b); \r\n function __() { this.constructor = d; } \r\n d.prototype = b === null
? Object.create(b) : ( __.prototype = b.prototype, new __()); \r\n \r\n\r\n\r\nexport var __assign = function() {\r\n
__assign = Object.assign || function __assign(t) {\r\n for (var s, i = 1, n = arguments.length; i < n; i++) {\r\n
s = arguments[i]; \r\n for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p]; \r\n } \r\n
return t; \r\n } \r\n return __assign.apply(this, arguments); \r\n} \r\n\r\n\r\n\r\nexport function __rest(s, e) {\r\n var t
= {};\r\n for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0) \r\n t[p] =
s[p]; \r\n if (s != null && typeof Object.getOwnPropertySymbols === "function") \r\n for (var i = 0, p =
Object.getOwnPropertySymbols(s); i < p.length; i++) if (e.indexOf(p[i]) < 0) \r\n t[p[i]] = s[p[i]]; \r\n return
t; \r\n} \r\n\r\n\r\n\r\nexport function __decorate(decorators, target, key, desc) {\r\n var c = arguments.length, r = c < 3 ?
target : desc === null ? desc = Object.getOwnPropertyDescriptor(target, key) : desc, d; \r\n if (typeof Reflect ===
"object" && typeof Reflect.decorate === "function") r = Reflect.decorate(decorators, target, key, desc); \r\n else
for (var i = decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target,
key)) || r; \r\n return c > 3 && r && Object.defineProperty(target, key, r), r; \r\n} \r\n\r\n\r\n\r\nexport function
__param(paramIndex, decorator) {\r\n return function (target, key) { decorator(target, key, paramIndex);
}\r\n} \r\n\r\n\r\n\r\nexport function __metadata(metadataKey, metadataValue) {\r\n if (typeof Reflect === "object" &&
typeof Reflect.metadata === "function") return Reflect.metadata(metadataKey, metadataValue); \r\n} \r\n\r\n\r\n\r\nexport
function __awaiter(thisArg, _arguments, P, generator) {\r\n return new (P || (P = Promise))(function (resolve,
reject) {\r\n function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } } \r\n
function rejected(value) { try { step(generator["throw"](value)); } catch (e) { reject(e); } } \r\n function
step(result) { result.done ? resolve(result.value) : new P(function (resolve) { resolve(result.value); }).then(fulfilled,
rejected); } \r\n step((generator = generator.apply(thisArg, _arguments || [])).next()); \r\n }); \r\n} \r\n\r\n\r\n\r\nexport
function __generator(thisArg, body) {\r\n var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1];
}, trys: [], ops: [] }, f, y, t, g; \r\n return g = { next: verb(0), "throw": verb(1), "return": verb(2) }, typeof Symbol
=== "function" && (g[Symbol.iterator] = function() { return this; }), g; \r\n function verb(n) { return function (v)
{ return step([n, v]); }; } \r\n function step(op) {\r\n if (f) throw new TypeError("Generator is already
executing."); \r\n while (_) try {\r\n if (f = 1, y && (t = op[0] & 2 ? y["return"] : op[0] ? y["throw"] ||
((t = y["return"]) && t.call(y), 0) : y.next) && !(t = t.call(y, op[1])).done) return t; \r\n if (y = 0, t) op =
[op[0] & 2, t.value]; \r\n switch (op[0]) {\r\n case 0: case 1: t = op; break; \r\n case 4:
_label++; return { value: op[1], done: false }; \r\n case 5: _label++; y = op[1]; op = [0]; continue; \r\n
case 7: op = _ops.pop(); _trys.pop(); continue; \r\n default: \r\n if (!(t = _trys, t = t.length >

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this._onResize);\n this._handle.removeEventListener('touchstart', this._onResize);\n\n if (this.parent) {\n
this.parent.removeChild(this._handle);\n }\n this._handle = null;\n this._onResize = null;\n }\n\n get el() {\n
return this._handle;\n }\n}\n\n", "export interface ISize {\n width: number;\n height: number;\n}\n\nexport class Size
implements ISize {\n constructor(public width: number, public height: number) { }\n\n static getCurrent(el:
Element) {\n let size = new Size(0, 0);\n\n if (window) {\n const computed =
window.getComputedStyle(el);\n if (computed) {\n size.width =
parseInt(computed.getPropertyValue('width'), 10);\n size.height =
parseInt(computed.getPropertyValue('height'), 10);\n }\n return size;\n } else {\n console.error('Not
Supported!');\n return null;\n }\n }\n\n static copy(s: Size) {\n return new Size(0, 0).set(s);\n }\n\n set(s:
ISize) {\n this.width = s.width;\n this.height = s.height;\n return this;\n }\n}\n\n", "import {\n Directive,
ElementRef, Renderer2,\n Input, Output, OnInit, EventEmitter, OnChanges, SimpleChanges,\n OnDestroy,
AfterViewInit\n} from '@angular/core';\n\nimport { Subscription, fromEvent } from 'rxjs';\n\nimport { HelperBlock }
from './widgets/helper-block';\n\nimport { ResizeHandle } from './widgets/resize-handle';\n\nimport {
ResizeHandleType } from './models/resize-handle-type';\n\nimport { Position, IPosition } from
'./models/position';\n\nimport { Size } from './models/size';\n\nimport { IResizeEvent } from './models/resize-
event';\n\n@Directive({\n selector: '[ngResizable]',\n exportAs: 'ngResizable'\n})\nexport class
AngularResizableDirective implements OnInit, OnChanges, OnDestroy, AfterViewInit {\n private _resizable =
true;\n private _handles: { [key: string]: ResizeHandle } = {};\n private _handleType: string[] = [];\n private
_handleResizing: ResizeHandle = null;\n private _direction: { 'n': boolean, 's': boolean, 'w': boolean, 'e': boolean } =
null;\n private _aspectRatio = 0;\n private _containment: HTMLElement = null;\n private _origMousePos:
Position = null;\n\n /** Original Size and Position */\n private _origSize: Size = null;\n private _origPos: Position
= null;\n\n /** Current Size and Position */\n private _currSize: Size = null;\n private _currPos: Position =
null;\n\n /** Initial Size and Position */\n private _initSize: Size = null;\n private _initPos: Position = null;\n\n /**
Snap to grid */\n private _gridSize: IPosition = null;\n\n private _bounding: any = null;\n\n /**\n * Bugfix:\n
iFrames, and context unrelated elements block all events, and are unusable\n *
https://github.com/xieziyu/angular2-draggable/issues/84\n
*/\n private _helperBlock: HelperBlock = null;\n\n private draggingSub: Subscription = null;\n\n /** Disables the resizable if set to false. */\n @Input() set
ngResizable(v: any) {\n if (v !== undefined && v !== null && v !== "") {\n this._resizable = !!v;\n
this.updateResizable();\n }\n }\n\n /**\n * Which handles can be used for resizing.\n * @example\n *
[rzHandles] = \"n,e,s,w,se,ne,sw,nw\"\n * equals to: [rzHandles] = \"all\"\n * */\n @Input() rzHandles:
ResizeHandleType = 'e,s,se';\n\n /**\n * Whether the element should be constrained to a specific aspect ratio.\n *
Multiple types supported:\n * boolean: When set to true, the element will maintain its original aspect ratio.\n *
number: Force the element to maintain a specific aspect ratio during resizing.\n */\n @Input() rzAspectRatio:
boolean | number = false;\n\n /**\n * Constrains resizing to within the bounds of the specified element or region.\n
* Multiple types supported:\n * Selector: The resizable element will be contained to the bounding box of the first
element found by the selector.\n * If no element is found, no containment will be set.\n * Element: The
resizable element will be contained to the bounding box of this element.\n * String: Possible values: \"parent\".\n
*/\n @Input() rzContainment: string | HTMLElement = null;\n\n /**\n * Snaps the resizing element to a grid,
every x and y pixels.\n * A number for both width and height or an array values like [ x, y ]\n */\n @Input()
rzGrid: number | number[] = null;\n\n /** The minimum width the resizable should be allowed to resize to. */\n
@Input() rzMinWidth: number = null;\n\n /** The minimum height the resizable should be allowed to resize to.
*/\n @Input() rzMinHeight: number = null;\n\n /** The maximum width the resizable should be allowed to resize
to. */\n @Input() rzMaxWidth: number = null;\n\n /** The maximum height the resizable should be allowed to
resize to. */\n @Input() rzMaxHeight: number = null;\n\n /** Whether to prevent default event */\n @Input()
preventDefaultEvent = true;\n\n /** emitted when start resizing */\n @Output() rzStart = new
EventEmitter<IResizeEvent>();\n\n /** emitted when start resizing */\n @Output() rzResizing = new
EventEmitter<IResizeEvent>();\n\n /** emitted when stop resizing */\n @Output() rzStop = new
EventEmitter<IResizeEvent>();\n\n constructor(private el: ElementRef<HTMLElement>, private renderer:

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Renderer2) {\n  this._helperBlock = new HelperBlock(el.nativeElement, renderer);\n }\n\nngOnChanges(changes: SimpleChanges) {\n  if (changes['rzHandles'] && !changes['rzHandles'].isFirstChange())\n  {\n    this.updateResizable();\n  }\n\n  if (changes['rzAspectRatio'] &&\n  !changes['rzAspectRatio'].isFirstChange()) {\n    this.updateAspectRatio();\n  }\n\n  if (changes['rzContainment']\n  && !changes['rzContainment'].isFirstChange()) {\n    this.updateContainment();\n  }\n }\n\nngOnInit() {\n  this.updateResizable();\n }\n\nngOnDestroy() {\n  this.removeHandles();\n  this._containment = null;\n  this._helperBlock.dispose();\n  this._helperBlock = null;\n }\n\nngAfterViewInit() {\n  const elm =\n  this.el.nativeElement;\n  this._initSize = Size.getCurrent(elm);\n  this._initPos = Position.getCurrent(elm);\n  this._currSize = Size.copy(this._initSize);\n  this._currPos = Position.copy(this._initPos);\n  this.updateAspectRatio();\n  this.updateContainment();\n }\n\n  /** A method to reset size */\n  public resetSize()\n  {\n    this._currSize = Size.copy(this._initSize);\n    this._currPos = Position.copy(this._initPos);\n    this.doResize();\n  }\n\n  /** A method to get current status */\n  public getStatus() {\n    if (!this._currPos ||\n    !this._currSize) {\n      return null;\n    }\n\n    return {\n      size: {\n        width: this._currSize.width,\n        height:\n        this._currSize.height\n      },\n      position: {\n        top: this._currPos.y,\n        left: this._currPos.x\n      }\n    };\n  }\n\n  private updateResizable() {\n    const element = this.el.nativeElement;\n\n    // clear handles:\n    this.renderer.removeClass(element, 'ng-resizable');\n    this.removeHandles();\n\n    // create new ones:\n    if\n    (this._resizable) {\n      this.renderer.addClass(element, 'ng-resizable');\n      this.createHandles();\n    }\n  }\n\n  /**\n  Use it to update aspect */\n  private updateAspectRatio() {\n    if (typeof this.rzAspectRatio === 'boolean') {\n      if\n      (this.rzAspectRatio && this._currSize.height) {\n        this._aspectRatio = (this._currSize.width /\n        this._currSize.height);\n      } else {\n        this._aspectRatio = 0;\n      }\n    } else {\n      let r =\n      Number(this.rzAspectRatio);\n      this._aspectRatio = isNaN(r) ? 0 : r;\n    }\n  }\n\n  /** Use it to update\n  containment */\n  private updateContainment() {\n    if (!this.rzContainment) {\n      this._containment = null;\n      return;\n    }\n\n    if (typeof this.rzContainment === 'string') {\n      if (this.rzContainment === 'parent') {\n        this._containment = this.el.nativeElement.parentElement;\n      } else {\n        this._containment =\n        document.querySelector<HTMLElement>(this.rzContainment);\n      }\n    } else {\n      this._containment =\n      this.rzContainment;\n    }\n  }\n\n  /** Use it to create handle divs */\n  private createHandles() {\n    if\n    (!this.rzHandles) {\n      return;\n    }\n\n    let tmpHandleTypes: string[];\n    if (typeof this.rzHandles === 'string')\n    {\n      if (this.rzHandles === 'all') {\n        tmpHandleTypes = ['n', 'e', 's', 'w', 'ne', 'se', 'nw', 'sw'];\n      } else {\n        tmpHandleTypes = this.rzHandles.replace(/ /g, '').toLowerCase().split(',');\n      }\n    }\n\n    for (let type of\n    tmpHandleTypes) {\n      // default handle theme: ng-resizable-$type.\n      let handle =\n      this.createHandleByType(type, `ng-resizable-${type}`);\n      if (handle) {\n        this._handleType.push(type);\n        this._handles[type] = handle;\n      }\n    }\n\n    } else {\n      tmpHandleTypes = Object.keys(this.rzHandles);\n      for (let type of tmpHandleTypes) {\n        // custom handle theme.\n        let handle =\n        this.createHandleByType(type, this.rzHandles[type]);\n        if (handle) {\n          this._handleType.push(type);\n          this._handles[type] = handle;\n        }\n      }\n    }\n  }\n\n  /** Use it to create a handle */\n  private\n  createHandleByType(type: string, css: string): ResizeHandle {\n    const _el = this.el.nativeElement;\n\n    if\n    (!type.match(/^(se|sw|ne|nw|n|e|s|w)$/)) {\n      console.error('Invalid handle type:', type);\n      return null;\n    }\n\n    return new ResizeHandle(_el, this.renderer, type, css, this.onMouseDown.bind(this));\n  }\n\n  private\n  removeHandles() {\n    for (let type of this._handleType) {\n      this._handles[type].dispose();\n    }\n\n    this._handleType = [];\n    this._handles = {};\n  }\n\n  onMouseDown(event: MouseEvent | TouchEvent, handle:\n  ResizeHandle) {\n    // skip right click;\n    if (event instanceof MouseEvent && event.button === 2) {\n      return;\n    }\n\n    if (this.preventDefault) {\n      // prevent default events\n      event.stopPropagation();\n      event.preventDefault();\n    }\n\n    if (!this._handleResizing) {\n      this._origMousePos =\n      Position.fromEvent(event);\n      this.startResize(handle);\n      this.subscribeEvents();\n    }\n  }\n\n  private\n  subscribeEvents() {\n    this.draggingSub = fromEvent(document, 'mousemove', { passive: false }).subscribe(event\n    => this.onMouseMove(event as MouseEvent));\n    this.draggingSub.add(fromEvent(document, 'touchmove', {\n    passive: false }).subscribe(event => this.onMouseMove(event as TouchEvent)));\n    this.draggingSub.add(fromEvent(document, 'mouseup', { passive: false }).subscribe(() => this.onMouseLeave()));\n  }\n}

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this.draggingSub.add(fromEvent(document, 'mouseleave', { passive: false }).subscribe() =>
this.onMouseLeave());\n this.draggingSub.add(fromEvent(document, 'touchend', { passive: false }).subscribe()
=> this.onMouseLeave());\n this.draggingSub.add(fromEvent(document, 'touchcancel', { passive: false
}).subscribe() => this.onMouseLeave());\n }\n\n private unsubscribeEvents() {\n
this.draggingSub.unsubscribe();\n this.draggingSub = null;\n }\n\n onMouseLeave() {\n if
(this._handleResizing) {\n this.stopResize();\n this._origMousePos = null;\n this.unsubscribeEvents();\n
}\n }\n\n onMouseMove(event: MouseEvent | TouchEvent) {\n if (this._handleResizing && this._resizable &&
this._origMousePos && this._origPos && this._origSize) {\n this.resizeTo(Position.fromEvent(event));\n
this.onResizing();\n }\n }\n\n private startResize(handle: ResizeHandle) {\n const elm =
this.el.nativeElement;\n this._origSize = Size.getCurrent(elm);\n this._origPos = Position.getCurrent(elm); // x:
left, y: top\n this._currSize = Size.copy(this._origSize);\n this._currPos = Position.copy(this._origPos);\n if
(this._containment) {\n this.getBounding();\n }\n this.getGridSize();\n\n // Add a transparent helper div:\n
this._helperBlock.add();\n this._handleResizing = handle;\n this.updateDirection();\n
this.rzStart.emit(this.getResizingEvent());\n }\n\n private stopResize() {\n // Remove the helper div:\n
this._helperBlock.remove();\n this.rzStop.emit(this.getResizingEvent());\n this._handleResizing = null;\n
this._direction = null;\n this._origSize = null;\n this._origPos = null;\n if (this._containment) {\n
this.resetBounding();\n }\n }\n\n private onResizing() {\n this.rzResizing.emit(this.getResizingEvent());\n
}\n\n private getResizingEvent(): IResizeEvent {\n return {\n host: this.el.nativeElement,\n handle:
this._handleResizing ? this._handleResizing.el : null,\n size: {\n width: this._currSize.width,\n height:
this._currSize.height\n },\n position: {\n top: this._currPos.y,\n left: this._currPos.x\n }\n };\n
}\n\n private updateDirection() {\n this._direction = {\n n: !!this._handleResizing.type.match(/n/),\n s:
!!this._handleResizing.type.match(/s/),\n w: !!this._handleResizing.type.match(/w/),\n e:
!!this._handleResizing.type.match(/e/)\n };\n }\n\n private resizeTo(p: Position) {\n
p.subtract(this._origMousePos);\n\n const tmpX = Math.round(p.x / this._gridSize.x) * this._gridSize.x;\n const
tmpY = Math.round(p.y / this._gridSize.y) * this._gridSize.y;\n\n if (this._direction.n) {\n // n, ne, nw\n
this._currPos.y = this._origPos.y + tmpY;\n this._currSize.height = this._origSize.height - tmpY;\n } else if
(this._direction.s) {\n // s, se, sw\n this._currSize.height = this._origSize.height + tmpY;\n }\n\n if
(this._direction.e) {\n // e, ne, se\n this._currSize.width = this._origSize.width + tmpX;\n } else if
(this._direction.w) {\n // w, nw, sw\n this._currSize.width = this._origSize.width - tmpX;\n this._currPos.x
= this._origPos.x + tmpX;\n }\n\n this.checkBounds();\n this.checkSize();\n this.adjustByRatio();\n
this.doResize();\n }\n\n private doResize() {\n const container = this.el.nativeElement;\n if (this._direction.n ||
this._direction.s || this._aspectRatio) {\n this.renderer.setStyle(container, 'height', this._currSize.height + 'px');\n
}\n\n if (this._direction.w || this._direction.e || this._aspectRatio) {\n this.renderer.setStyle(container, 'width',
this._currSize.width + 'px');\n }\n\n this.renderer.setStyle(container, 'left', this._currPos.x + 'px');\n
this.renderer.setStyle(container, 'top', this._currPos.y + 'px');\n }\n\n private adjustByRatio() {\n if
(this._aspectRatio) {\n if (this._direction.e || this._direction.w) {\n this._currSize.height =
this._currSize.width / this._aspectRatio;\n } else {\n this._currSize.width = this._aspectRatio *
this._currSize.height;\n }\n }\n }\n\n private checkBounds() {\n if (this._containment) {\n const
maxWidth = this._bounding.width - this._bounding.pr - this.el.nativeElement.offsetLeft -
this._bounding.translateX;\n const maxHeight = this._bounding.height - this._bounding.pb -
this.el.nativeElement.offsetTop - this._bounding.translateY;\n const minHeight = !this.rzMinHeight ? 1 :
this.rzMinHeight;\n const minWidth = !this.rzMinWidth ? 1 : this.rzMinWidth;\n\n if (this._direction.n &&
(this._currPos.y + this._bounding.translateY < 0)) {\n this._currPos.y = -this._bounding.translateY;\n
this._currSize.height = this._origSize.height + this._origPos.y + this._bounding.translateY;\n }\n\n if
(this._direction.w && (this._currPos.x + this._bounding.translateX) < 0) {\n this._currPos.x = -
this._bounding.translateX;\n this._currSize.width = this._origSize.width + this._origPos.x +
this._bounding.translateX;\n }\n\n if (this._currSize.width > maxWidth) {\n this._currSize.width =
maxWidth;\n }\n\n if (this._currSize.height > maxHeight) {\n this._currSize.height = maxHeight;\n
}

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}\n\n  /**\n   * Fix Issue: Additional check for aspect ratio\n   * https://github.com/xieziyu/angular2-
draggable/issues/132\n   */\n  if (this._aspectRatio) {\n    if ((this._currSize.width / this._aspectRatio) >
maxHeight) {\n      this._currSize.width = maxHeight * this._aspectRatio;\n      if (this._direction.w) {\n
this._currPos.x = this._origPos.x;\n      }\n    }\n    if ((this._currSize.height * this._aspectRatio) >
maxWidth) {\n      this._currSize.height = maxHeight / this._aspectRatio;\n      if (this._direction.n) {\n
this._currPos.y = this._origPos.y;\n      }\n    }\n  }\n\n  private checkSize() {\n    const minHeight
= !this.rzMinHeight ? 1 : this.rzMinHeight;\n    const minWidth = !this.rzMinWidth ? 1 : this.rzMinWidth;\n\n    if
(this._currSize.height < minHeight) {\n      this._currSize.height = minHeight;\n      if (this._direction.n) {\n
this._currPos.y = this._origPos.y + (this._origSize.height - minHeight);\n      }\n    }\n\n    if (this._currSize.width <
minWidth) {\n      this._currSize.width = minWidth;\n      if (this._direction.w) {\n      this._currPos.x =
this._origPos.x + (this._origSize.width - minWidth);\n      }\n    }\n\n    if (this.rzMaxHeight &&
this._currSize.height > this.rzMaxHeight) {\n      this._currSize.height = this.rzMaxHeight;\n      if
(this._direction.n) {\n      this._currPos.y = this._origPos.y + (this._origSize.height - this.rzMaxHeight);\n      }\n
}\n\n    if (this.rzMaxWidth && this._currSize.width > this.rzMaxWidth) {\n      this._currSize.width =
this.rzMaxWidth;\n      if (this._direction.w) {\n      this._currPos.x = this._origPos.x + (this._origSize.width -
this.rzMaxWidth);\n      }\n    }\n  }\n\n  private getBounding() {\n    const el = this._containment;\n    const
computed = window.getComputedStyle(el);\n    if (computed) {\n      let p =
computed.getPropertyValue('position');\n      const nativeEl = window.getComputedStyle(this.el.nativeElement);\n
      let transforms = nativeEl.getPropertyValue('transform').replace(/[\^-\d,]/g, "").split(',');\n      this._bounding =
{\n      this._bounding.width = el.clientWidth;\n      this._bounding.height = el.clientHeight;\n      this._bounding.pr
= parseInt(computed.getPropertyValue('padding-right'), 10);\n      this._bounding.pb =
parseInt(computed.getPropertyValue('padding-bottom'), 10);\n      if (transforms.length >= 6) {\n
this._bounding.translateX = parseInt(transforms[4], 10);\n      this._bounding.translateY = parseInt(transforms[5],
10);\n      } else {\n      this._bounding.translateX = 0;\n      this._bounding.translateY = 0;\n      }\n    }\n
this._bounding.position = computed.getPropertyValue('position');\n    if (p === 'static') {\n
this.renderer.setStyle(el, 'position', 'relative');\n    }\n  }\n\n  private resetBounding() {\n    if (this._bounding
&& this._bounding.position === 'static') {\n      this.renderer.setStyle(this._containment, 'position', 'relative');\n    }\n
this._bounding = null;\n  }\n\n  private gridSize() {\n    // set default value:\n    this._gridSize = { x: 1, y: 1
};\n\n    if (this.rzGrid) {\n      if (typeof this.rzGrid === 'number') {\n      this._gridSize = { x: this.rzGrid, y:
this.rzGrid }; \n      } else if (Array.isArray(this.rzGrid)) {\n      this._gridSize = { x: this.rzGrid[0], y: this.rzGrid[1]
};\n      }\n    }\n  }\n}\n\n", "import { NgModule } from '@angular/core';\nimport { AngularDraggableDirective }
from './angular-draggable.directive';\nimport { AngularResizableDirective } from './angular-
resizable.directive';\n\n@NgModule({\n  imports: [],\n  declarations: [\n    AngularDraggableDirective,\n
AngularResizableDirective\n  ],\n  exports: [\n    AngularDraggableDirective,\n    AngularResizableDirective\n
  ]\n})\n\nexport class AngularDraggableModule {\n}\n\n", "names": ["EventEmitter", "fromEvent", "Directive", "ElementRef", "Renderer2", "Output", "Input", "HostListener", "tslib_1.__values", "NgModule"], "mappings": ";;;;;;;;;;QAME,kBAAmB,CAAS,EAAS,CAAS,YAA3B,MAAC,G
AAD,CAAC,CAAQ;YAAS,MAAC,GAAD,CAAC,CAAQ;SAAK;;;;;;;;;QAE5C,kBAAS;;;;;YAAhB,UAAiB,CAA0B
,EAAE,EAAc;gBAAd,mBAAA;oBAAA,SAAC;;gBACzD,IAAI,CAAC,YAAY,UAAU,EAAE;oBAC3B,OAAO,IA
AI,QAAQ,CAAC,CAAC,CAAC,OAAO,EAAE,CAAC,CAAC,OAAO,CAAC,CAAC;iBAC3C;qBAAM;oBACL,IA
AI,EAAE,KAAK,IAAI,IAAI,CAAC,CAAC,cAAc,CAAC,MAAM,KAAK,CAAC,EAAE;wBACHd,OAAO,IAAI,
QAAQ,CAAC,CAAC,CAAC,cAAc,CAAC,CAAC,CAAC,OAAO,EAAE,CAAC,CAAC,cAAc,CAAC,CAA
C,CAAC,CAAC,OAAO,CAAC,CAAC;qBAC/E;;;;;oBAMD,KAAK,IAAI,CAAC,GAAG,CAAC,EAAE,CAAC,G
AAG,CAAC,CAAC,cAAc,CAAC,MAAM,EAAE,CAAC,EAAE,EAAE;wBACHd,IAAI,CAAC,CAAC,cAAc,CAA
C,CAAC,CAAC,CAAC,MAAM,KAAK,EAAE,EAAE;4BACrC,OAAO,IAAI,QAAQ,CAAC,CAAC,CAAC,cAAc,
CAAC,CAAC,CAAC,CAAC,OAAO,EAAE,CAAC,CAAC,cAAc,CAAC,CAAC,CAAC,OAAO,CAAC,CA
AC;yBAC/E;qBACF;iBACF;aACF;;;;;QAEM,oBAAW;;;;;YAAiB,UAAmB,GAAG;gBACpB,OAAO,CAAC,CAA
C,GAAG,KAAK,GAAG,IAAI,GAAG,CAAC,KAAK,GAAG,IAAI,GAAG,CAAC,CAAC;aAC9C;;;;;QAEM,mBA

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AU;;;YAAjB,UAAkB,EAAW;;oBACvB,GAAG,GAAG,IAAI,QAAQ,CAAC,CAAC,EAAE,CAAC,CAAC;gBAE  
5B,IAAI,MAAM,EAAE;;wBACJ,QAAQ,GAAG,MAAM,CAAC,gBAAgB,CAAC,EAAE,CAAC;oBAC5C,IAAI,Q  
AAQ,EAAE;;4BACR,CAAC,GAAG,QAAQ,CAAC,QAAQ,CAAC,gBAAgB,CAAC,MAAM,CAAC,EAAE,EAAE  
,CAAC;;4BACnD,CAAC,GAAG,QAAQ,CAAC,QAAQ,CAAC,gBAAgB,CAAC,KAAK,CAAC,EAAE,EAAE,CA  
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AAY,CAAC;4BAErD,IAAI,IAAI,CAAC,UAAU,CAAC,CAAC,EAAE;gCACrB,IAAI,CAAC,QAAQ,CAAC,CAA  
C,GAAG,IAAI,CAAC,QAAQ,CAAC,CAAC,CAAC;6BACnC;yBACF;qBACF;iBACF;aACF;;;;;QAE0,6CAAS;;;;;  
YAAjB;;oBACQ,SAAS,GAAG,CAAC,IAAI,CAAC,WAAW,GAAG,CAAC,GAAG,IAAI,CAAC,WAAW;;oBACp

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Found in path(s):



# 1.296 web animations 2.3.1

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## 1.298 normalize-css 8.0.1

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# 1.304 jasmine-spec-reporter 4.2.1

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## 1.306 chi-squared 1.1.0

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# 1.309 terser 4.6.3

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## 1.312 jasmine-marbles 0.6.0

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# 1.315 tunnel 0.0.6

## 1.316 elasticsearch 15.4.1

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## 1.317 ansible 2.7.9

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```
shippable/vcenter/group1
```

```
cloud/vcenter
```

```
# Test code for the vcenter license module.
```

```
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```

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- name: Store the vCenter container IP

set\_fact:

vcenter\_host: "{{ lookup('env', 'vcenter\_host') }}"

- debug:

var: vcenter\_host

- name: Wait for vcsim controller to come online {{ vcenter\_host }}

wait\_for:

host: "{{ vcenter\_host }}"

port: 5000

state: started

- name: Kill vcsim

uri:

url: http://{{ vcenter\_host }}:5000/killall

- name: Start vcsim

uri:

url: http://{{ vcenter\_host }}:5000/spawn?cluster=2

register: vcsim\_instance

- name: Wait for vcsim server to come up online {{ vcenter\_host }}

wait\_for:

host: "{{ vcenter\_host }}"

port: 443

state: started

- debug:

var: vcsim\_instance

# FIXME: ServerFaultCode: LicenseManager:LicenseManager does not implement: AddLicense

#- name: Add a vCenter evaluation license

# vcenter\_license:

# hostname: '{{ vcenter\_host }}'

# username: '{{ vcsim\_instance["json"]["username"] }}'

# password: '{{ vcsim\_instance["json"]["password"] }}'

# validate\_certs: no

# license: 00000-00000-00000-00000-00000

# state: present

#- name: Remove an (unused) vCenter evaluation license

# vcenter\_license:

# hostname: '{{ vcenter\_host }}'

# username: '{{ vcsim\_instance["json"]["username"] }}'

# password: '{{ vcsim\_instance["json"]["password"] }}'

```
# validate_certs: no
# license: 00000-00000-00000-00000-00000
# state: absent
```

```
#- name: Add an invalid vCenter license
```

```
# vcenter_license:
# hostname: '{{ vcenter_host }}'
# username: '{{ vcsim_instance["json"]["username"] }}'
# password: '{{ vcsim_instance["json"]["password"] }}'
# validate_certs: no
# license: 00000-00000-00000-00000-00001
# state: present
# ignore_errors: yes
```

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## 1.329 rxjs-marbles 5.0.4

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## 1.348 xpath 0.0.27

## 1.349 feedparser 2.2.9

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## 1.350 popperjs 1.15.0

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## 1.351 cheerio 1.0.0-rc.3

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## 1.352 ng-dynamic-component 4.0.3

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## 1.353 ngx-scrollbar 4.1.1

### 1.353.1 Available under license :

No license file was found, but licenses were detected in source scan.

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{ "version":3,"sources":["ng://ngx-scrollbar/smooth-scroll/smooth-scroll.ts","ng://ngx-scrollbar/smooth-scroll/smooth-scroll.module.ts","ng://ngx-scrollbar/scrollbar/ng-scrollbar.ts","node_modules/tslib/tslib.es6.js","ng://ngx-scrollbar/scrollbar/ng-scrollbar-thumb.ts","ng://ngx-scrollbar/scrollbar/ng-scrollbar-y.ts","ng://ngx-scrollbar/scrollbar/ng-scrollbar-x.ts","ng://ngx-scrollbar/scrollbar/ng-scrollbar.module.ts"],"names":["SmoothScroll","_platform","el","this","view","nativeElement","prototype","scrollFunc","left","top","supportsScrollBehavior","scrollTo","scrollTop","scrollLeft","options","_this","isPlatformBrowser","duration","smoothScrollOptions","easeFunc","easeInOutQuad","offsetTop","offsetLeft","from","smoothScroll","of","scrollToElement","selector","offset","target","querySelector","scrollXTo","scrollYTo","scrollToTop","scrollToBottom","scrollHeight","clientHeight","scrollToRight","scrollWidth","scrollToLeft","Directive","args","Object","decorators","type","Inject","PLATFORM_ID","ElementRef","Promise","resolve","currentTime","valX","valY","animateScroll","deltaX","deltaY","animationFrameScheduler","schedule","t","b","c","d","SmoothScrollModule","NgModule","imports","ScrollingModule","declarations","exports","NgScrollbar","_changeDetectorRef","_breakpointObserver","trackX","trackY","shown","autoUpdate","scrollToDuration","disableOnBreakpoints","Breakpoints","HandsetLandscape","HandsetPortrait","_disabled","_updateObserverSub$","Subscription","EMPTY","_breakpointSub$","_updateObserver","Subject","updateObserver","asObservable","defineProperty","disable","enable","size","disabled","width","height","ngAfterViewInit","scrollable","getElementRef","then","observe","pipe","tap","result","matches","subscribe","throttleTime","markForCheck","ngOnDestroy","unsubscribe","_observer","disconnect","update","next","MutationObserver","subtree","childList","characterData","to","Component","template","changeDetection","ChangeDetectionStrategy","OnPush","host","[attr.trackX]","[attr.trackY]","[attr.compact]","[attr.autoHide]","ChangeDetectorRef","BreakpointObserver","Input","ViewChild","CdkScrollable","read","extendStatics","setPrototypeOf","__proto__","Array","p","hasOwnProperty","__extends","__","constructor","create","__assign","assign","s","i","n","arguments","length","call","NgScrollbarThumb","_parent","_zone","_minThumbSize","_naturalThumbSize","_thumbSize","_trackMax","_scrollMax","_currPos","_scroll$","_thumbDrag$","_updateObserver$","_state","BehaviorSubject","transform","scrollbarStyle","_view","elementScrolled","updateScrollbar","runOutsideAngular","startThumbEvents","debounceTime","setTimeout","onScrollbarHolderClick","e","undefined","scrollBoundaries","naturalThumbSize","scrollMax","updateState","state","value","NgScrollbarY","_document","_super","tslib_1.__extends","barClientHeight","bar","viewClientHeight","viewScrollHeight","currentTarget","offsetY","thumb","run","thumbSize","mouseDown$","fromEvent","mousemove$","mouseup$","onselectstart","pluck","mergeMap","mousedownOffset","takeUntil","mousemoveClient","getBoundingClientRect","DOCUMENT","forwardRef","NgZone","NgScrollbarX","_dir","barClientWidth","clientWidth","viewClientWidth","viewScrollWidth","offsetX","Directionality","NgScrollbarModule","CommonModule","LayoutModule","BidiModule","ts","tc"],"mappings":":ssBAAA,IAAAA,EAAA,WA+BE,SAAAA,EAAYCC,EAC7BC,GAD6BC,KAAAF,UAAAA,EAEvCE,KAAKC,KAAOF,EAAGG,cAoEnB,OAjEU
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9B4J,EAAMb7L,KAAKsK,MAAMtI,aAGpC,OAFaHc,KAAK0J,kBAAoBgC,EAakBG,EAAMbH,EAC9D1L,KAAK6J,WAAagC,EAAMBD,EAC9B5L,KAAKgL,iBAAiBhL,KAAK0J,kBAAMb1J,KAAK6J,6CAc5DyB,EAAAnL,UAAA0K,uBAAA,SAAuBC,GACrB,GAAIA,EAAEpJ,SAAWoJ,EAEEgB,cAAe,KAG1BT,EADoC,KAD1BP,EAAEiB,QAAMc,GAAzB/L,KAAK0J,mBACe1J,KAAK2L,IAAIzL,cAAc+B,aAC/BjC,KAAKsK,MAAMtI,aAAe,IACIEhC,KAAKuJ,QAAQ/I,SAAQ,CAAEF,IAAK+K,EAAOVk,SAAUd,KAAKwE,mBAA0B8B,cAOtEgF,EAAAnL,UAAAqK,gBAAV,WAAA,IAAA5J,EAAAZ,KACEA,KAAK2J,WAAa3J,KAAKgM,MAAM9L,cAAc+B,aAC3CjC,KAAK4J,UAAy5J,KAAK2L,IAAIzL,cAAc+B,aAAejC,KAAK2J,WAC5D3J,KAAK8J,SAAW9J,KAAKsK,MAAM7J,UAAyT,KAAK4J,UAAy5J,KAAK6J,WAC7D7J,KAAKwJ,MAAMyC,IAAI,WACb5I,EAAAA,wBAAwBC,SAAS,WAC/B,OAAA1C,EAakuK,YAAy,CACff,UAAW,kBAakBxJ,EAakKJ,SAAQ,SAC1CIE,OAAWhF,EAakS,L,UAAS,YASvBZ,EAAAnL,UAAAuK,iBAAV,WAAA,IAAA9J,EAAAZ,KACQmM,EAAaC,EAAA,A,UAAUpM,KAAKgM,MAAM9L,cAAe,aACjDmM,EAAaD,EAAAA,UAAUpM,KAAKuL,UAAW,aACvCe,EAAWF,EAAAA,UAAUpM,KAAKuL,UAAW,WAAWrf,KACpDC,EAAAA,IAAI,WAAM,OAAAvF,EAak2K,UAAUgB,cAAgB,QAE3C,OAAOJ,EAAWjG,KACHBC,EAAAA,IAAI,WACFvF,EAak2K,UAAUgB,cAAgB,WAAm,OAAA,GAERc3L,EAakGJ,UAAyHj,EAak+K,IAAIzL,cAAc+B,aAAerB,EAak+I,aAE9D6C,EAAAA,MAAM,WACNC,EAAAA,SAAS,SAACC,GAA4B,OAAAL,EAAWnG,KAC/CyG,EAAAA,UAAUL,GACVE,EAAAA,MAAM,WACNrG,EAAAA,IAAI,SAACyG,OACGb,EAAUa,EAakBhM,EAak+K,IAAIzL,cAAc2M,wBAAwBvM,IAC3E+K,EAQzK,EAakIj,YAAcK,EAAUW,GAAMb9L,EAakGJ,UACnEhJ,EAak2I,QAAQzD,WAAWtF,SAAS,CAACF,IAAK+K,+BAIFhDjE,EAAAA,UAAS9E,KAAA,CAAC,CACTd,SAAU,iBACV8F,gBAaiBC,EAAAA,wBAAwBC,OACzCH,SAAU,kSAoBG3E,EAAAA,OAAMJ,KAAA,CAACwK,EAAAA,mBA1Bb7I,EAAWzB,WAAA,CAAA,CAAAC,KA2BLC,EAAAA,OAAMJ,KAAA,CAACyK,EAAAA,WAAW,WAAM,OAAA9I,cACO1B,OAAMC,WAAA,CAAA,CAAAC,KAArCC,EAAAA,OAAMJ,KAAA,CAACK,EAAAA,sBAhCMqK,EAAAA,UA8F5B1B,GA9EkChC,iBCehC,SAAA2D,EAawC1B,EACqBhC,EAC5BzJ,EACXoN,EACA1D,GAJtB,IAAA5I,EAKE4K,EAAAnC,KAAArJ,KAAMuJ,EAASzJ,EAAW0J,IAAMxJ,YALMY,EAAA2K,UAAAA,EACqB3K,EAAA2I,QAAAA,EAevC3I,EAAAAsM,KAAAA,EACatM,EAAA4I,MAAAA,IAgExB,OAlFkCiC,EAAAA,EA AAA,GAKhCIJ,OAAA+C,eAAI2H,EAAA9M,UAAA,YAAS,KAAb,eACQgN,EAaiBnN,KAAK2L,IAAIzL,cAAc kN,YACxCC,EAakBrN,KAAKsK,MAAM8C,YAC7BE,EAakBtN,KAAKsK,MAAMnI,YAGnC,OAFAnC,KAA K0J,kBAAoByD,EAaiBG,EAakBH,EAC5DnN,KAAK6J,WAAaYD,EAakBD,EAC7BrN,KAAKgL,iBAAiBhL,KAAK0J,kBAAMb1J,KAAK6J,6CAe5DoD,EAAA9M,UAAA0K,uBAAA,SAAuBC,GACrB,GAAIA,EAAEpJ,SAAWoJ,EAEEgB,cAAe,KAG1BT,EADoC,KAD1BP,EAAEyC,QAAMc,GAAzBvN,KAAK0J,mBACe1J,KAAK2L,IAAIzL,cAAcK,N,YAC/BpN,KAAKsK,MAAMnI,YAAc,IACjEnC,KAAKuJ,QAAQ/I,SAAQ,CAAEH,KAAMgL,EAAOVk,SAAUd,KAAKwE,mBAA0B8B,cAOvE2G,EAAA9M,UAAAqK,gBAAV,WAAA,IAAA5J,EAAAZ,KACEA,KAAK2J,WAAa3J,KAAKgM,MAAM9L,cAAcK,N,YAC3CpN,KAAK4J,UAAy5J,KAAK2L,IAAIzL,cAAcK,N,YAAcpN,KAAK2J,WAC3D3J,KAAK8J,SAAW9J,KAAKsK,MAAM5J,WAAaV,KAAK4J,UAAy5J,KAAK6J,WAC9D7J,KAAKwJ,MAAMyC,IAAI,WACb5I,EAAAA,wBAAwBC,SAAS,WAC/B,OAAA1C,EAakuK,YAAy,CACff,UAAW,gBAAMc,QAAPbxJ,EAakS,M,KAAK7B,MAakBzK,EAakKJ,SAAWIJ,EAakGJ,UAAyHj,EAak kJ,UAAQ,YACpGnE,MAAU/E,EAakS,L,UAAS,YAStBe,EAAA9M,UAAAuK,iBAAV,WAAA,IAAA9J,EAAAZ,KACQmM,EAAaC,EAAAA,UAAUpM,KAAKgM,MAAM9L,cAAe,aACjDmM,EAAaD,EAAAA,UAAUpM,KAA KuL,UAAW,aACvCe,EAAWF,EAAAA,UAAUpM,KAAKuL,UAAW,WAAWrf,KACpDC,EAAAA,IAAI,WAA m,OAAAvF,EAak2K,UAAUgB,cAAgB,QAE3C,OAAOJ,EAAWjG,KACHBC,EAAAA,IAAI,WACFvF,EAak2 K,UAAUgB,cAAgB,WAAm,OAAA,GAERc3L,EAakGJ,UAAyHj,EAak+K,IAAIzL,cAAcK,N,YAAcxM,EAak+ I,aAE7D6C,EAAAA,MAAM,WACNC,EAAAA,SAAS,SAACC,GAA4B,OAAAL,EAAWnG,KAC/CyG,EAAAA, UAAUL,GACVE,EAAAA,MAAM,WACNrG,EAAAA,IAAI,SAACyG,OACGW,EAAUX,EAakBhM,EAak+K,IAAIzL,cAAc2M,wBAAwBxM,KAC7EgL,EAQzK,EAakIj,YAAc0D,EAaUb,GAAMb9L,EAakGJ,UACzC,QA APbhJ,EAakS,M,KAAK7B,QACZA,EAakB,IAAVA,EAackC,EAAU3M,EAakGJ,UAAyYb,GAEnDzK,EAak2 I,QAAQzD,WAAWtF,SAAS,CAACH,KAAMgL,+BAIFjDjE,EAAAA,UAAS9E,KAAA,CAAC,CACTd,SAAU,iB ACV8F,gBAaiBC,EAAAA,wBAAwBC,OACzCH,SAAU,kSAoBG3E,EAAAA,OAAMJ,KAAA,CAACwK,EAA AA,mBA1Bb7I,EAAWzB,WAAA,CAAA,CAAAC,KA2BLC,EAAAA,OAAMJ,KAAA,CAACyK,EAAAA,WAA W,WAAM,OAAA9I,cACO1B,OAAMC,WAAA,CAAA,CAAAC,KAArCC,EAAAA,OAAMJ,KAAA,CAACK,EA

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AAA,sBA/Bb6K,EAAAA,sBAFmBR,EAAAA,UAmG5BC,GAIFkC3D,GCjBICmE,EAAA,WAUA,SAAAA,KAK
BA,2BAIBC7J,EAAAA,SAAQtB,KAAA,CAAC,CACRuB,QAAS,CACP6J,EAAAA,aACA5J,EAAAA,gBACA6J,
EAAAA,aACAC,EAAAA,WACAjK,GAEFI,aAAc,CACZE,EACAqH,EACA2B,GAEFjJ,QAAS,CACPC,OAIJwJ,
EA5BA,iHPiJA,SAA4BIK,EAAWC,EAAWC,EAAWC,GAE3D,OAAOF,EAAIC,IADCF,GAACKG,GAACKH,EAAI
A,mBAI5B,SAA6BA,EAAWC,EAAWC,EAAWC,OACtDmK,GAAMtK,GAACKG,GAACKH,EACpBuK,EAAKD,E
AAKtK,EACZ,OAAOC,EAAIC,GAACK,EAAIqK,EAAKD,GAAM,GAACKA,EAAKA,EAAK,GAACK", "sourcesC
ontent":["import { Directive, ElementRef, Inject, PLATFORM_ID } from '@angular/core';\r\nimport {
isPlatformBrowser } from '@angular/common';\r\nimport { supportsScrollBehavior } from
 '@angular/cdk/platform';\r\nimport { Observable, from, of, animationFrameScheduler } from 'rxjs';\r\n\r\nexport
type SmoothScrollEaseFunc = (t: number, s: number, c: number, d: number) => number;\r\n\r\nexport interface
SmoothScrollOptions {\r\n  top?: number;\r\n  left?: number;\r\n  offsetTop: number;\r\n  offsetLeft: number;\r\n
duration: number;\r\n  scrollFunc: (top: number, left: number) => void;\r\n  easeFunc:
SmoothScrollEaseFunc;\r\n}\r\n\r\nexport interface ScrollToOptions {\r\n  top?: number;\r\n  left?: number;\r\n
duration?: number;\r\n  easeFunc?: SmoothScrollEaseFunc;\r\n}\r\n\r\n@Directive({\r\n  selector: '[smoothScroll],
[smooth-scroll]'\r\n})\r\nexport class SmoothScroll {\r\n  private readonly view: HTMLInputElement;\r\n  constructor(@Inject(PLATFORM_ID) private _platform: Object,\r\n    el: ElementRef) {\r\n    this.view =
el.nativeElement;\r\n  }\r\n  private scrollFunc(left: number, top: number) {\r\n    if (supportsScrollBehavior())
{\r\n      this.view.scrollTo({top, left});\r\n    } else {\r\n      this.view.scrollTop = top;\r\n      this.view.scrollLeft =
left;\r\n    }\r\n  }\r\n  scrollTo(options: ScrollToOptions): Observable<void> {\r\n    // Avoid SSR error\r\n    if
(isPlatformBrowser(this._platform)) {\r\n      const scrollFunc = (left: number, top: number) => {\r\n        if
(supportsScrollBehavior()) {\r\n          this.view.scrollTo({top, left});\r\n        } else {\r\n          this.view.scrollTop =
top;\r\n          this.view.scrollLeft = left;\r\n        }\r\n      };\r\n      if (options.duration) {\r\n        const
smoothScrollOptions: SmoothScrollOptions = {\r\n          top: options.top,\r\n          left: options.left,\r\n
duration: options.duration,\r\n          easeFunc: options.easeFunc || easeInOutQuad,\r\n          offsetTop:
this.view.scrollTop,\r\n          offsetLeft: this.view.scrollLeft,\r\n          scrollFunc\r\n        };\r\n        return
from(smoothScroll(smoothScrollOptions));\r\n      }\r\n      this.scrollFunc(options.left, options.top);\r\n    }\r\n    return of<void>();\r\n  }\r\n  scrollToElement(selector: string, offset = 0, duration?: number, easeFunc?:
SmoothScrollEaseFunc): Observable<void> {\r\n    const target: HTMLInputElement =
this.view.querySelector(selector);\r\n    return target ? this.scrollTo({left: target.offsetLeft, top: target.offsetTop -
offset, duration, easeFunc}) : of<void>();\r\n  }\r\n  scrollXTo(left: number, duration?: number, easeFunc?:
SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollTo({left, duration, easeFunc});\r\n  }\r\n  scrollYTo(top: number, duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return
this.scrollTo({top, duration, easeFunc});\r\n  }\r\n  scrollToTop(duration?: number, easeFunc?:
SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollToYTo(0, duration, easeFunc);\r\n  }\r\n  scrollToBottom(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return
this.scrollToYTo(this.view.scrollHeight - this.view.clientHeight, duration, easeFunc);\r\n  }\r\n  scrollToRight(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return
this.scrollXTo(this.view.scrollWidth, duration, easeFunc);\r\n  }\r\n  scrollToLeft(duration?: number, easeFunc?:
SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollXTo(0, duration, easeFunc);\r\n  }\r\n}\r\n\r\nexport function smoothScroll(options: SmoothScrollOptions): Promise<void> {\r\n  return new
Promise(resolve => {\r\n    let currentTime = 0;\r\n    const increment = 10;\r\n    let valX = options.offsetLeft;\r\n    let valY = options.offsetTop;\r\n    const animateScroll = () => {\r\n      // increment the time\r\n      currentTime
+= increment;\r\n      // find the value with the easing function\r\n      if (typeof options.left !== 'undefined') {\r\n        const deltaX = options.left - options.offsetLeft;\r\n        valX = options.easeFunc(currentTime, options.offsetLeft,
deltaX, options.duration);\r\n      }\r\n      if (typeof options.top !== 'undefined') {\r\n        const deltaY = options.top
- options.offsetTop;\r\n        valY = options.easeFunc(currentTime, options.offsetTop, deltaY, options.duration);\r\n      }\r\n      // scroll to position\r\n      options.scrollFunc(valX, valY);\r\n      // do the animation unless its over\r\n      if (currentTime < options.duration) {\r\n        animationFrameScheduler.schedule(animateScroll);\r\n      } else {\r\n

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    resolve();\r\n    }\r\n  };\r\n  animateScroll();\r\n  });\r\n}\r\n\r\n// easing functions
http://goo.gl/5HL18\r\n\r\nexport function easeInOutQuad(t: number, b: number, c: number, d: number) {\r\n  t /= d /
2;\r\n  if (t < 1) {\r\n    return (c / 2) * t * t + b;\r\n  }\r\n  t--;\r\n  return (-c / 2) * (t * (t - 2) - 1) +
b;\r\n}\r\n\r\n\r\nexport function easeInCubic(t: number, b: number, c: number, d: number) {\r\n  const tc = (t /= d) * t *
t;\r\n  return b + c * tc;\r\n}\r\n\r\n\r\nexport function inOutQuintic(t: number, b: number, c: number, d: number) {\r\n
const ts = (t /= d) * t;\r\n  tc = ts * t;\r\n  return b + c * (6 * tc * ts + -15 * ts * ts + 10 * tc);\r\n}\r\n}\r\n", "import {
NgModule } from '@angular/core';\r\nimport { ScrollingModule } from '@angular/cdk/scrolling';\r\nimport {
SmoothScroll } from './smooth-scroll';\r\n\r\n@NgModule({\r\n  imports: [ScrollingModule],\r\n  declarations:
[SmoothScroll],\r\n  exports: [SmoothScroll]\r\n})\r\n\r\nexport class SmoothScrollModule {\r\n}\r\n", "import {\r\n
Component,\r\n Inject,\r\n Input,\r\n ViewChild,\r\n AfterViewInit,\r\n OnDestroy,\r\n ElementRef,\r\n
ChangeDetectorRef,\r\n ChangeDetectionStrategy,\r\n PLATFORM_ID\r\n} from '@angular/core';\r\nimport {
isPlatformBrowser } from '@angular/common';\r\nimport { CdkScrollable } from
'@angular/cdk/scrolling';\r\nimport { BreakpointObserver, Breakpoints, BreakpointState } from
'@angular/cdk/layout';\r\nimport { Observable, Subject, Subscription } from 'rxjs';\r\nimport { tap, throttleTime }
from 'rxjs/operators';\r\nimport { SmoothScroll, SmoothScrollEaseFunc } from './smooth-scroll/smooth-
scroll';\r\n\r\n\r\n// Native scrollbar size is 17px on all browsers,\r\n\r\n// This value will be used to push the native
scrollbar out of the scroll view to hide them\r\n\r\n// An extra 1px is added to hide them properly on Edge
browser\r\n\r\nconst NATIVE_SCROLLBAR_SIZE = '18px';\r\n\r\n@Component({\r\n  selector: 'ng-scrollbar',\r\n
templateUrl: 'ng-scrollbar.html',\r\n  styleUrls: ['ng-scrollbar.scss'],\r\n  changeDetection:
ChangeDetectionStrategy.OnPush,\r\n  host: {\r\n    '[attr.trackX]': 'trackX',\r\n    '[attr.trackY]': 'trackY',\r\n
[attr.compact]': 'compact',\r\n    '[attr.autoHide]': 'shown === \"hover\"'\r\n  })\r\n\r\nexport class NgScrollbar
implements AfterViewInit, OnDestroy {\r\n\r\n  /** Horizontal custom scrollbar */\r\n  @Input() trackX = false;\r\n
/** Vertical custom Scrollbar */\r\n  @Input() trackY = true;\r\n  /** Scrollbar visibility */\r\n  @Input() shown:
'hover' | 'always' | 'native' = 'native';\r\n  /** Auto update scrollbars on content changes (Mutation Observer) */\r\n
@Input() autoUpdate = true;\r\n  /** Viewport class */\r\n  @Input() viewClass: string;\r\n  /** Scrollbars class
*/\r\n  @Input() barClass: string;\r\n  /** Scrollbars thumbnails class */\r\n  @Input() thumbClass: string;\r\n
/** The smooth scroll duration when a scrollbar is clicked */\r\n  @Input() scrollToDuration = 300;\r\n  /** Compact
mode */\r\n  @Input() compact: boolean;\r\n  /** Invert vertical scrollbar position, if set the scrollbar will be on the
right */\r\n  @Input() invertY: boolean;\r\n  /** Invert horizontal scrollbar position, if set the scrollbar will go the
top */\r\n  @Input() invertX: boolean;\r\n  /** Disable custom scrollbars on specific breakpoints */\r\n  @Input()
disableOnBreakpoints = [\r\n    Breakpoints.HandsetLandscape,\r\n    Breakpoints.HandsetPortrait\r\n  ];\r\n\r\n\r\n
/** Disable custom scrollbars and switch back to native scrollbars */\r\n  @Input('disabled')\r\n  get disabled() {\r\n
return this._disabled;\r\n  }\r\n\r\n  set disabled(disable: boolean) {\r\n    disable ? this.disable() : this.enable();\r\n
  }\r\n\r\n  private _disabled = false;\r\n\r\n  @ViewChild(CdkScrollable) scrollable: CdkScrollable;\r\n
@ViewChild(SmoothScroll) smoothScroll: SmoothScroll;\r\n  @ViewChild('y', {read: ElementRef})
verticalScrollbar: ElementRef;\r\n  @ViewChild('x', {read: ElementRef}) horizontalScrollbar: ElementRef;\r\n\r\n
get hideNativeScrollbars(): any {\r\n    const size = this.disabled ? '100%' : `calc(100% +
${NATIVE_SCROLLBAR_SIZE})`; \r\n    return {\r\n      width: this.trackY ? size : '100%',\r\n      height:
this.trackX ? size : '100%\r\n    }; \r\n  }\r\n\r\n\r\n  /** Mutation observer subscription */\r\n  private
_updateObserverSub$ = Subscription.EMPTY;\r\n  /** CDK breakpoint subscription */\r\n  private
_breakpointSub$ = Subscription.EMPTY;\r\n  /** Viewport Element */\r\n  view: HTMLElement;\r\n  /** Observe
content changes */\r\n  private _observer: MutationObserver;\r\n\r\n\r\n  /** Steam that emits when scrollbar thumbnail
needs to update (for internal uses) */\r\n  private _updateObserver = new Subject();\r\n  updateObserver =
this._updateObserver.asObservable();\r\n\r\n  constructor(private _changeDetectorRef: ChangeDetectorRef,\r\n    private
_breakpointObserver: BreakpointObserver,\r\n    @Inject(PLATFORM_ID) private _platform:
Object) {\r\n  }\r\n\r\n  ngAfterViewInit() {\r\n    this.view = this.scrollable.getElementRef().nativeElement;\r\n\r\n
// Avoid 'expression has changed after it was checked' error when 'disableOnBreakpoints' is set to false\r\n
Promise.resolve().then(() => {\r\n    if (!this.disabled) {\r\n      if (this.disableOnBreakpoints) {\r\n        //

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Enable/Disable custom scrollbar on breakpoints (Used to disable scrollbars on mobile phones)\r\n
this._breakpointSub$ = this._breakpointObserver.observe(this.disableOnBreakpoints).pipe(\r\n      tap((result:
BreakpointState) => result.matches ? this.disable() : this.enable()))\r\n      ).subscribe();\r\n      } else {\r\n
this.enable();\r\n      }\r\n      }\r\n      // Update state on content changes\r\n      this._updateObserverSub$ =
this.updateObserver.pipe(\r\n      throttleTime(200),\r\n      tap(() =>
this._changeDetectorRef.markForCheck()))\r\n      ).subscribe();\r\n      });\r\n      }\r\n      ngOnDestroy() {\r\n
this._breakpointSub$.unsubscribe();\r\n      this._updateObserverSub$.unsubscribe();\r\n      if (this._observer) {\r\n
this._observer.disconnect();\r\n      }\r\n      }\r\n      /**\r\n      * Update scrollbar thumbnail position\r\n      */\r\n      update()
{\r\n      if (!this.disabled) {\r\n      this._updateObserver.next();\r\n      }\r\n      }\r\n      /**\r\n      * Enable custom
scrollbar\r\n      */\r\n      enable() {\r\n      if (this.view) {\r\n      this._disabled = false;\r\n      // Update view\r\n
this._changeDetectorRef.markForCheck();\r\n      }\r\n      if (this.autoUpdate && isPlatformBrowser(this._platform))
{\r\n      // Observe content changes\r\n      this._observer = new MutationObserver(() => this.update());\r\n
this._observer.observe(this.view, {subtree: true, childList: true, characterData: true});\r\n      }\r\n      }\r\n      }\r\n      /**\r\n      * Disable custom scrollbar\r\n      */\r\n      disable() {\r\n      this._disabled = true;\r\n      if (this._observer) {\r\n
this._observer.disconnect();\r\n      }\r\n      }\r\n      scrollTo(options: ScrollToOptions): Observable<void> {\r\n
return this.smoothScroll.scrollTo(options);\r\n      }\r\n      scrollToElement(selector: string, offset = 0, duration?:
number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return
this.smoothScroll.scrollToElement(selector, offset, duration, easeFunc);\r\n      }\r\n      scrollXTo(to: number,
duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return
this.smoothScroll.scrollXTo(to, duration, easeFunc);\r\n      }\r\n      scrollYTo(to: number, duration?: number,
easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return this.smoothScroll.scrollToYTo(to, duration,
easeFunc);\r\n      }\r\n      scrollToTop(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void>
{\r\n      return this.smoothScroll.scrollToTop(duration, easeFunc);\r\n      }\r\n      scrollToBottom(duration?: number,
easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return this.smoothScroll.scrollToBottom(duration,
easeFunc);\r\n      }\r\n      scrollToRight(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void>
{\r\n      return this.smoothScroll.scrollToRight(duration, easeFunc);\r\n      }\r\n      scrollToLeft(duration?: number,
easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return this.smoothScroll.scrollToLeft(duration,
easeFunc);\r\n      }\r\n      }\r\n      }"/!*

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the Apache Version 2.0 License for specific language governing permissions\r\nand limitations under the
License.\r\n***** */\r\n

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global Reflect, Promise */\r\n\r\nvar extendStatics = Object.setPrototypeOf ||\r\n  ({ __proto__: [] } instanceof
Array && function (d, b) { d.__proto__ = b; }) ||\r\n  function (d, b) { for (var p in b) if (b.hasOwnProperty(p))
d[p] = b[p]; };\r\n\r\nexport function __extends(d, b) {\r\n  extendStatics(d, b);\r\n  function __() { this.constructor
= d; }\r\n  d.prototype = b === null ? Object.create(b) : (__proto__ = b.prototype, new __());\r\n}\r\n\r\nexport
var __assign = Object.assign || function __assign(t) {\r\n  for (var s, i = 1, n = arguments.length; i < n; i++) {\r\n
s = arguments[i];\r\n    for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p];\r\n  }\r\n
return t;\r\n}\r\n\r\nexport function __rest(s, e) {\r\n  var t = {};\r\n  for (var p in s) if
(Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0)\r\n    t[p] = s[p];\r\n  if (s != null &&
typeof Object.getPrototypeOf === "function")\r\n    for (var i = 0, p = Object.getPrototypeOf(s); i <
p.length; i++) if (e.indexOf(p[i]) < 0)\r\n      t[p[i]] = s[p[i]];\r\n  return t;\r\n}\r\n\r\nexport function
__decorate(decorators, target, key, desc) {\r\n  var c = arguments.length, r = c < 3 ? target : desc === null ? desc =

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Object.getOwnPropertyDescriptor(target, key) : desc, d;\r\n  if (typeof Reflect === "object" && typeof
Reflect.decorate === "function") r = Reflect.decorate(decorators, target, key, desc);\r\n  else for (var i =
decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target, key)) ||
r;\r\n  return c > 3 && r && Object.defineProperty(target, key, r), r;\r\n\r\nexport function
__param(paramIndex, decorator) {\r\n  return function (target, key) { decorator(target, key, paramIndex);
}\r\n}\r\n\r\nexport function __metadata(metadataKey, metadataValue) {\r\n  if (typeof Reflect === "object" &&
typeof Reflect.metadata === "function") return Reflect.metadata(metadataKey, metadataValue);\r\n}\r\n\r\nexport
function __awaiter(thisArg, _arguments, P, generator) {\r\n  return new (P || (P = Promise))(function (resolve,
reject) {\r\n    function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } }\r\n
function rejected(value) { try { step(generator["throw"](value)); } catch (e) { reject(e); } }\r\n    function
step(result) { result.done ? resolve(result.value) : new P(function (resolve) { resolve(result.value); }).then(fulfilled,
rejected); }\r\n    step((generator = generator.apply(thisArg, _arguments || [])).next());\r\n  });\r\n}\r\n\r\nexport
function __generator(thisArg, body) {\r\n  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1];
}, trys: [], ops: [] }, f, y, t, g;\r\n  return g = { next: verb(0), "throw": verb(1), "return": verb(2) }, typeof Symbol
=== "function" && (g[Symbol.iterator] = function() { return this; }), g;\r\n  function verb(n) { return function (v)
{ return step([n, v]); }; }\r\n  function step(op) {\r\n    if (f) throw new TypeError("Generator is already
executing.");\r\n    while (_) try {\r\n      if (f = 1, y && (t = y[op[0] & 2 ? "return" : op[0] ? "throw" :
"next"])) && !(t = t.call(y, op[1])).done) return t;\r\n      if (y = 0, t) op = [0, t.value];\r\n      switch (op[0])
{\r\n        case 0: case 1: t = op; break;\r\n        case 4: _label++; return { value: op[1], done: false };;\r\n
        case 5: _label++; y = op[1]; op = [0]; continue;\r\n        case 7: op = _ops.pop(); _trys.pop();
continue;\r\n        default:\r\n          if (!(t = _trys, t = t.length > 0 && t[t.length - 1]) && (op[0] === 6 ||
op[0] === 2)) { _ = 0; continue; }\r\n          if (op[0] === 3 && (!t || (op[1] > t[0] && op[1] < t[3]))) { _label
= op[1]; break; }\r\n          if (op[0] === 6 && _label < t[1]) { _label = t[1]; t = op; break; }\r\n          if
(t && _label < t[2]) { _label = t[2]; _ops.push(op); break; }\r\n          if (t[2]) _ops.pop();\r\n          _trys.pop(); continue;\r\n        }\r\n      op = body.call(thisArg, _);\r\n    } catch (e) { op = [6, e]; y = 0; }
finally { f = t = 0; }\r\n    if (op[0] & 5) throw op[1]; return { value: op[0] ? op[1] : void 0, done: true };}\r\n
}\r\n}\r\n\r\nexport function __exportStar(m, exports) {\r\n  for (var p in m) if (!exports.hasOwnProperty(p))
exports[p] = m[p];\r\n}\r\n\r\nexport function __values(o) {\r\n  var m = typeof Symbol === "function" &&
o[Symbol.iterator], i = 0;\r\n  if (m) return m.call(o);\r\n  return {\r\n    next: function () {\r\n      if (o && i
>= o.length) o = void 0;\r\n      return { value: o && o[i++], done: !o };}\r\n  };\r\n}\r\n\r\nexport
function __read(o, n) {\r\n  var m = typeof Symbol === "function" && o[Symbol.iterator];\r\n  if (!m) return
o;\r\n  var i = m.call(o), r, ar = [], e;\r\n  try {\r\n    while ((n === void 0 || n-- > 0) && !(r = i.next()).done)
ar.push(r.value);\r\n  } catch (error) { e = { error: error }; }\r\n  finally {\r\n    try {\r\n      if (r &&
!r.done && (m = i["return"])) m.call(i);\r\n    } finally { if (e) throw e.error; }\r\n  } return
ar;\r\n}\r\n\r\nexport function __spread() {\r\n  for (var ar = [], i = 0; i < arguments.length; i++)\r\n    ar =
ar.concat(__read(arguments[i]));\r\n  return ar;\r\n}\r\n\r\nexport function __await(v) {\r\n  return this instanceof
__await ? (this.v = v, this) : new __await(v);\r\n}\r\n\r\nexport function __asyncGenerator(thisArg, _arguments,
generator) {\r\n  if (!Symbol.asyncIterator) throw new TypeError("Symbol.asyncIterator is not defined.");\r\n
var g = generator.apply(thisArg, _arguments || []), i, q = [];\r\n  return i = { }, verb("next"), verb("throw"),
verb("return"), i[Symbol.asyncIterator] = function () { return this; }, i;\r\n  function verb(n) { if (g[n]) i[n] =
function (v) { return new Promise(function (a, b) { q.push([n, v, a, b]) > 1 || resume(n, v); }); }; }\r\n  function
resume(n, v) { try { step(g[n](v)); } catch (e) { settle(q[0][3], e); } }\r\n  function step(r) { r.value instanceof
__await ? Promise.resolve(r.value.v).then(fulfill, reject) : settle(q[0][2], r); }\r\n  function fulfill(value) {
resume("next", value); }\r\n  function reject(value) { resume("throw", value); }\r\n  function settle(f, v) { if
(f(v), q.shift(), q.length) resume(q[0][0], q[0][1]); }\r\n}\r\n\r\nexport function __asyncDelegator(o) {\r\n  var i,
p;\r\n  return i = { }, verb("next"), verb("throw"), function (e) { throw e; }, verb("return"), i[Symbol.iterator] =
function () { return this; }, i;\r\n  function verb(n, f) { if (o[n]) i[n] = function (v) { return (p = !p) ? value:
__await(o[n](v)), done: n === "return" } : f ? f(v) : v; }\r\n}\r\n\r\nexport function __asyncValues(o) {\r\n  if

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(!Symbol.asyncIterator) throw new TypeError("Symbol.asyncIterator is not defined.");\r\n  var m =
o[Symbol.asyncIterator];\r\n  return m ? m.call(o) : typeof __values === "function" ? __values(o) :
o[Symbol.iterator]();\r\n}\r\n\r\nexport function __makeTemplateObject(cooked, raw) {\r\n  if
(Object.defineProperty) { Object.defineProperty(cooked, "raw", { value: raw }); } else { cooked.raw = raw; }\r\n
return cooked;\r\n};\r\n\r\nexport function __importStar(mod) {\r\n  if (mod && mod.__esModule) return mod;\r\n
var result = {};\r\n  if (mod != null) for (var k in mod) if (Object.hasOwnProperty.call(mod, k)) result[k] =
mod[k];\r\n  result.default = mod;\r\n  return result;\r\n}\r\n\r\nexport function __importDefault(mod) {\r\n
return (mod && mod.__esModule) ? mod : { default: mod };\r\n}\r\n\r\n", "import { AfterViewInit, OnDestroy, Input,
ViewChild, NgZone, ElementRef } from '@angular/core';\r\nimport { isPlatformBrowser } from
'@angular/common';\r\nimport { Observable, BehaviorSubject, Subscription } from 'rxjs';\r\nimport {
debounceTime, throttleTime, tap } from 'rxjs/operators';\r\nimport { NgScrollbar } from './ng-
scrollbar';\r\n\r\nexport class NgScrollbarThumb implements AfterViewInit, OnDestroy {\r\n\r\n  /** Scrollbar class
*/\r\n  @Input() barClass: string;\r\n  /** Scrollbar thumbnail class */\r\n  @Input() thumbClass: string;\r\n  /** The
scroll duration when scrollbar (not the thumbnail) is clicked */\r\n  @Input() scrollToDuration: number;\r\n\r\n
  @ViewChild('bar') bar: ElementRef;\r\n  @ViewChild('thumb') thumb: ElementRef;\r\n\r\n  protected
_minThumbSize = 20;\r\n  protected _naturalThumbSize = 0;\r\n  protected _thumbSize = 0;\r\n  protected
_trackMax = 0;\r\n  protected _scrollMax = 0;\r\n  protected _currPos = 0;\r\n  protected _scroll$ =
Subscription.EMPTY;\r\n  protected _thumbDrag$ = Subscription.EMPTY;\r\n  protected _updateObserver$ =
Subscription.EMPTY;\r\n  protected _view: HTMLElement;\r\n  protected _state = new
BehaviorSubject<any>({\r\n    transform: 'translate3d(0, 0, 0)'\r\n  });\r\n\r\n  /** Scrollbar styles */\r\n  readonly
scrollbarStyle = this._state.asObservable();\r\n\r\n  get thumbSize(): number {\r\n    return 0;\r\n  }\r\n\r\n
  constructor(protected _parent: NgScrollbar, \r\n    protected _platform: Object, \r\n    protected _zone:
NgZone) {\r\n  }\r\n\r\n  ngAfterViewInit() {\r\n    // Avoid SSR Error\r\n    if (isPlatformBrowser(this._platform))
{\r\n      this._view = this._parent.scrollable.getElementRef().nativeElement;\r\n      // Start view scroll event\r\n
this._scroll$ = this._parent.scrollable.elementScrolled().\r\n        .subscribe(() => this.updateScrollbar());\r\n\r\n
      // Start scrollbar thumbnail drag events\r\n      this._zone.runOutsideAngular(() => \r\n        this._thumbDrag$ =
this.startThumbEvents().subscribe(\r\n          );\r\n\r\n      // Update scrollbar thumbnail size on content changes\r\n
this._updateObserver$ = this._parent.updateObserver.pipe(\r\n        throttleTime(200),\r\n        tap(() =>
this.updateScrollbar()),\r\n        // Make sure scrollbar thumbnail position is correct after the new content is
rendered\r\n        debounceTime(200),\r\n        tap(() => this.updateScrollbar()),\r\n        ).subscribe();\r\n\r\n
      // Initialize scrollbar\r\n      setTimeout(() => this.updateScrollbar(), 200);\r\n    }\r\n  }\r\n\r\n  ngOnDestroy() {\r\n
this._scroll$.unsubscribe();\r\n  this._thumbDrag$.unsubscribe();\r\n  this._updateObserver$.unsubscribe();\r\n
}\r\n\r\n  /**\r\n   * Scrollbar click\r\n   * @param e Mouse event\r\n   */\r\n  onScrollbarHolderClick(e: any) {\r\n
}\r\n\r\n  /**\r\n   * Update scrollbar\r\n   */\r\n  protected updateScrollbar() {\r\n  }\r\n\r\n  /**\r\n   * Start vertical
thumb worker\r\n   */\r\n  protected startThumbEvents(): Observable<any> | undefined {\r\n    return undefined;\r\n
}\r\n\r\n  /**\r\n   * Get scrollbar thumb size\r\n   * @param naturalThumbSize\r\n   * @param scrollMax\r\n   */\r\n
protected scrollBoundaries(naturalThumbSize: number, scrollMax: number): number {\r\n    return
(naturalThumbSize < this._minThumbSize) ? this._minThumbSize : scrollMax ? naturalThumbSize : 0;\r\n  }\r\n\r\n
  protected updateState(state: any) {\r\n    this._state.next({...this._state.value, ...state});\r\n  }\r\n\r\n
  }\r\n\r\n", "import {
Component, Inject, NgZone, ChangeDetectionStrategy, forwardRef, PLATFORM_ID } from
'@angular/core';\r\nimport { DOCUMENT } from '@angular/common';\r\nimport { fromEvent, Observable,
animationFrameScheduler } from 'rxjs';\r\nimport { mergeMap, pluck, takeUntil, tap } from
'rxjs/operators';\r\nimport { NgScrollbar } from './ng-scrollbar';\r\nimport { NgScrollbarThumb } from './ng-
scrollbar-thumb';\r\n\r\n@Component({\r\n  selector: 'ng-scrollbar-y',\r\n  changeDetection:
ChangeDetectionStrategy.OnPush,\r\n  template: `\r\n    <div #bar class="ng-scrollbar {{ barClass }}"
(mousedown)= "onScrollbarHolderClick($event)">\r\n      <div #thumb class="ng-scrollbar-thumb
{{ thumbClass }}" [ngStyle]="scrollbarStyle | async"></div>\r\n    </div>\r\n  `)\r\n\r\nexport class NgScrollbarY
extends NgScrollbarThumb {\r\n\r\n  /**\r\n   * Calculate scrollbar thumbnail size\r\n   */\r\n  get thumbSize():

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number {\r\n  const barClientHeight = this.bar.nativeElement.clientHeight;\r\n  const viewClientHeight =
this._view.clientHeight;\r\n  const viewScrollHeight = this._view.scrollHeight;\r\n  this._naturalThumbSize =
barClientHeight / viewScrollHeight * barClientHeight;\r\n  this._scrollMax = viewScrollHeight -
viewClientHeight;\r\n  return this.scrollBoundaries(this._naturalThumbSize, this._scrollMax);\r\n } \r\n\r\n
constructor(@Inject(DOCUMENT) protected _document: any, \r\n          @Inject(forwardRef(() => NgScrollbar))
protected _parent: NgScrollbar, \r\n          @Inject(PLATFORM_ID) _platform: Object, \r\n          protected
_zone: NgZone) {\r\n  super(_parent, _platform, _zone);\r\n } \r\n\r\n /** \r\n  * Scrollbar click \r\n  * @param e
MouseEvent \r\n  */ \r\n  onScrollbarHolderClick(e: any) {\r\n    if (e.target === e.currentTarget) {\r\n      const
offsetY = e.offsetY - this._naturalThumbSize * .5;\r\n      const thumbPositionPercentage = offsetY * 100 /
this.bar.nativeElement.clientHeight;\r\n      const value = thumbPositionPercentage * this._view.scrollHeight /
100;\r\n      this._parent.scrollTo({top: value, duration: this.scrollToDuration} as any).subscribe();\r\n    } \r\n
} \r\n\r\n /** \r\n  * Update scrollbar \r\n  */ \r\n  protected updateScrollbar() {\r\n    this._thumbSize =
this.thumb.nativeElement.clientHeight;\r\n    this._trackMax = this.bar.nativeElement.clientHeight -
this._thumbSize;\r\n    this._currPos = this._view.scrollTop * this._trackMax / this._scrollMax;\r\n
this._zone.run(() => {\r\n      animationFrameScheduler.schedule(() => \r\n        this.updateState({\r\n          transform: `translate3d(0, ${this._currPos}px, 0)`,\r\n          height: `${this.thumbSize}px` \r\n        }));\r\n    });\r\n  } \r\n\r\n /** \r\n  * Start vertical thumb worker \r\n  */ \r\n  protected startThumbEvents(): Observable<any>
{\r\n    const mouseDown$ = fromEvent(this.thumb.nativeElement, 'mousedown');\r\n    const mouseMove$ =
fromEvent(this._document, 'mousemove');\r\n    const mouseUp$ = fromEvent(this._document, 'mouseup').pipe(\r\n      tap(() => this._document.onselectstart = null)\r\n    );\r\n    return mouseDown$.pipe(\r\n      tap(() => \r\n        this._document.onselectstart = () => false;\r\n        // Initialize trackMax for before start dragging\r\n        this._trackMax = this.bar.nativeElement.clientHeight - this._thumbSize;\r\n      )),\r\n      pluck('offsetY'),\r\n      mergeMap((mouseDownOffset: number) => mouseMove$.pipe(\r\n        takeUntil(mouseUp$),\r\n        pluck('clientY'),\r\n        tap((mouseMoveClient: number) => {\r\n          const offsetY = mouseMoveClient -
this.bar.nativeElement.getBoundingClientRect().top;\r\n          const value = this._scrollMax * (offsetY -
mouseDownOffset) / this._trackMax;\r\n          this._parent.scrollable.scrollTo({top: value});\r\n        }));\r\n    );\r\n  } \r\n\r\n } \r\n\r\n", "import { Component, Inject, NgZone, ChangeDetectionStrategy, forwardRef, PLATFORM_ID }
from '@angular/core';\r\nimport { DOCUMENT } from '@angular/common';\r\nimport { Directionality } from
'@angular/cdk/bidi';\r\nimport { fromEvent, Observable, animationFrameScheduler } from 'rxjs';\r\nimport {
mergeMap, pluck, takeUntil, tap } from 'rxjs/operators';\r\nimport { NgScrollbar } from './ng-scrollbar';\r\nimport {
NgScrollbarThumb } from './ng-scrollbar-thumb';\r\n\r\n@Component({\r\n  selector: 'ng-scrollbar-x',\r\n  changeDetection: ChangeDetectionStrategy.OnPush,\r\n  template: ` \r\n    <div #bar class="ng-scrollbar
{{barClass}}" (mousedown)="onScrollbarHolderClick($event)">\r\n      <div #thumb class="ng-scrollbar-thumb
{{thumbClass}}" [ngStyle]="scrollbarStyle | async"></div>\r\n    </div>\r\n  ` \r\n\r\n})\r\nexport class NgScrollbarX
extends NgScrollbarThumb {\r\n\r\n  /** \r\n  * Calculate scrollbar thumbnail size \r\n  */ \r\n  get thumbSize():
number {\r\n    const barClientWidth = this.bar.nativeElement.clientWidth;\r\n    const viewClientWidth =
this._view.clientWidth;\r\n    const viewScrollWidth = this._view.scrollWidth;\r\n    this._naturalThumbSize =
barClientWidth / viewScrollWidth * barClientWidth;\r\n    this._scrollMax = viewScrollWidth -
viewClientWidth;\r\n    return this.scrollBoundaries(this._naturalThumbSize, this._scrollMax);\r\n  } \r\n\r\n
constructor(@Inject(DOCUMENT) protected _document: any, \r\n          @Inject(forwardRef(() => NgScrollbar))
protected _parent: NgScrollbar, \r\n          @Inject(PLATFORM_ID) _platform: Object, \r\n          protected _dir:
Directionality, \r\n          protected _zone: NgZone) {\r\n    super(_parent, _platform, _zone);\r\n  } \r\n\r\n /** \r\n  * Scrollbar click \r\n  * @param e MouseEvent \r\n  */ \r\n  onScrollbarHolderClick(e: any) {\r\n    if (e.target ===
e.currentTarget) {\r\n      const offsetX = e.offsetX - this._naturalThumbSize * .5;\r\n      const
thumbPositionPercentage = offsetX * 100 / this.bar.nativeElement.clientWidth;\r\n      const value =
thumbPositionPercentage * this._view.scrollWidth / 100;\r\n      this._parent.scrollTo({left: value, duration:
this.scrollToDuration} as any).subscribe();\r\n    } \r\n  } \r\n\r\n /** \r\n  * Update scrollbar \r\n  */ \r\n  protected
updateScrollbar() {\r\n    this._thumbSize = this.thumb.nativeElement.clientWidth;\r\n    this._trackMax =

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No license file was found, but licenses were detected in source scan.

```
{ "version":3,"file":"ngx-scrollbar.umd.js.map","sources":["ng://ngx-scrollbar/smooth-scroll/smooth-scroll.ts","ng://ngx-scrollbar/smooth-scroll/smooth-scroll.module.ts","ng://ngx-scrollbar/scrollbar/ng-scrollbar.ts","node_modules/tslib/tslib.es6.js","ng://ngx-scrollbar/scrollbar/ng-scrollbar-thumb.ts","ng://ngx-scrollbar/scrollbar/ng-scrollbar-y.ts","ng://ngx-scrollbar/scrollbar/ng-scrollbar-x.ts","ng://ngx-scrollbar/scrollbar/ng-scrollbar.module.ts"],"sourcesContent":["import { Directive, ElementRef, Inject, PLATFORM_ID } from '@angular/core';\r\nimport { isPlatformBrowser } from '@angular/common';\r\nimport { supportsScrollBehavior } from '@angular/cdk/platform';\r\nimport { Observable, from, of, animationFrameScheduler } from 'rxjs';\r\n\r\nexport type SmoothScrollEaseFunc = (t: number, s: number, c: number, d: number) => number;\r\n\r\nexport interface SmoothScrollOptions {\r\n  top?: number;\r\n  left?: number;\r\n  offsetTop: number;\r\n  offsetLeft: number;\r\n  duration: number;\r\n  scrollFunc: (top: number, left: number) => void;\r\n  easeFunc: SmoothScrollEaseFunc;\r\n}\r\n\r\nexport interface ScrollToOptions {\r\n  top?: number;\r\n  left?: number;\r\n  duration?: number;\r\n  easeFunc?: SmoothScrollEaseFunc;\r\n}\r\n\r\n@Directive({\r\n  selector: '[smoothScroll], [smooth-scroll]'\r\n})\r\nexport class SmoothScroll {\r\n  private readonly view: HTMLElement;\r\n  constructor(@Inject(PLATFORM_ID) private _platform: Object, el: ElementRef) {\r\n    this.view = el.nativeElement;\r\n  }\r\n  private scrollFunc(left: number, top: number) {\r\n    if (supportsScrollBehavior()) {\r\n      this.view.scrollTo({top, left});\r\n    } else {\r\n      this.view.scrollTop = top;\r\n      this.view.scrollLeft = left;\r\n    }\r\n  }\r\n  scrollTo(options: ScrollToOptions): Observable<void> {\r\n    // Avoid SSR error\r\n    if (isPlatformBrowser(this._platform)) {\r\n      const scrollFunc = (left: number, top: number) => {\r\n        if (supportsScrollBehavior()) {\r\n          this.view.scrollTo({top, left});\r\n        } else {\r\n          this.view.scrollTop = top;\r\n          this.view.scrollLeft = left;\r\n        }\r\n      };\r\n      if (options.duration) {\r\n        const smoothScrollOptions: SmoothScrollOptions = {\r\n          top: options.top,\r\n          left: options.left,\r\n          duration: options.duration,\r\n          easeFunc: options.easeFunc || easeInOutQuad,\r\n          offsetTop: this.view.scrollTop,\r\n          offsetLeft: this.view.scrollLeft,\r\n          scrollFunc\r\n        };\r\n        return from(smoothScroll(smoothScrollOptions));\r\n      }\r\n      this.scrollFunc(options.left, options.top);\r\n    }\r\n    return of<void>();\r\n  }\r\n  scrollToElement(selector: string, offset = 0, duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    const target: HTMLElement = this.view.querySelector(selector);\r\n    return target ? this.scrollTo({left: target.offsetLeft, top: target.offsetTop - offset, duration, easeFunc}) : of<void>();\r\n  }\r\n  scrollXTo(left: number, duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollTo({left, duration, easeFunc});\r\n  }\r\n  scrollYTo(top: number, duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollTo({top, duration, easeFunc});\r\n  }\r\n  scrollToTop(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollTo(0, duration, easeFunc);\r\n  }\r\n  scrollYToBottom(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollTo(this.view.scrollHeight - this.view.clientHeight, duration, easeFunc);\r\n  }\r\n  scrollToRight(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollXTo(this.view.scrollWidth, duration, easeFunc);\r\n  }\r\n  scrollToLeft(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n    return this.scrollXTo(0, duration, easeFunc);\r\n  }\r\n}\r\n\r\nexport function smoothScroll(options: SmoothScrollOptions): Promise<void> {\r\n  return new Promise(resolve => {\r\n    let currentTime = 0;\r\n    const increment = 10;\r\n    let valX = options.offsetLeft;\r\n    let valY = options.offsetTop;\r\n    const animateScroll = () => {\r\n      // increment the time\r\n      currentTime += increment;\r\n      // find the value with the easing function\r\n      if (typeof options.left !== 'undefined') {\r\n        const deltaX = options.left - options.offsetLeft;\r\n        valX = options.easeFunc(currentTime, options.offsetLeft, deltaX, options.duration);\r\n      }\r\n      if (typeof options.top !== 'undefined') {\r\n        const deltaY = options.top - options.offsetTop;\r\n        valY = options.easeFunc(currentTime, options.offsetTop, deltaY, options.duration);\r\n      }\r\n      // scroll to position\r\n      options.scrollFunc(valX, valY);\r\n      // do the animation unless its over\r\n      if (currentTime < options.duration) {\r\n        animationFrameScheduler.schedule(animateScroll);\r\n      } else {\r\n        resolve();\r\n      }\r\n    };\r\n    animateScroll();\r\n  });\r\n}
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    resolve();\r\n    }\r\n  };\r\n  animateScroll();\r\n  });\r\n}\r\n\r\n// easing functions
http://goo.gl/5HL18\r\nexport function easeInOutQuad(t: number, b: number, c: number, d: number) {\r\n  t /= d /
2;\r\n  if (t < 1) {\r\n    return (c / 2) * t * t + b;\r\n  }\r\n  t--;\r\n  return (-c / 2) * (t * (t - 2) - 1) +
b;\r\n}\r\n\r\nexport function easeInCubic(t: number, b: number, c: number, d: number) {\r\n  const tc = (t /= d) * t *
t;\r\n  return b + c * tc;\r\n}\r\n\r\nexport function inOutQuintic(t: number, b: number, c: number, d: number) {\r\n
const ts = (t /= d) * t;\r\n  tc = ts * t;\r\n  return b + c * (6 * tc * ts + -15 * ts * ts + 10 * tc);\r\n}\r\n\r\n", "import {
NgModule } from '@angular/core';\r\nimport { ScrollingModule } from '@angular/cdk/scrolling';\r\nimport {
SmoothScroll } from './smooth-scroll';\r\n\r\n@NgModule({\r\n  imports: [ScrollingModule],\r\n  declarations:
[SmoothScroll],\r\n  exports: [SmoothScroll]\r\n})\r\nexport class SmoothScrollModule {\r\n}\r\n\r\n", "import {\r\n
Component,\r\n Inject,\r\n Input,\r\n ViewChild,\r\n AfterViewInit,\r\n OnDestroy,\r\n ElementRef,\r\n
ChangeDetectorRef,\r\n ChangeDetectionStrategy,\r\n PLATFORM_ID\r\n} from '@angular/core';\r\nimport {
isPlatformBrowser } from '@angular/common';\r\nimport { CdkScrollable } from
'@angular/cdk/scrolling';\r\nimport { BreakpointObserver, Breakpoints, BreakpointState } from
'@angular/cdk/layout';\r\nimport { Observable, Subject, Subscription } from 'rxjs';\r\nimport { tap, throttleTime }
from 'rxjs/operators';\r\nimport { SmoothScroll, SmoothScrollEaseFunc } from './smooth-scroll/smooth-
scroll';\r\n\r\n// Native scrollbar size is 17px on all browsers,\r\n// This value will be used to push the native
scrollbar out of the scroll view to hide them\r\n// An extra 1px is added to hide them properly on Edge
browser\r\nconst NATIVE_SCROLLBAR_SIZE = '18px';\r\n\r\n@Component({\r\n  selector: 'ng-scrollbar',\r\n
templateUrl: 'ng-scrollbar.html',\r\n  styleUrls: ['ng-scrollbar.scss'],\r\n  changeDetection:
ChangeDetectionStrategy.OnPush,\r\n  host: {\r\n    '[attr.trackX]': 'trackX',\r\n    '[attr.trackY]': 'trackY',\r\n
[attr.compact]': 'compact',\r\n    '[attr.autoHide]': 'shown === \"hover\"'\r\n  })\r\nexport class NgScrollbar
implements AfterViewInit, OnDestroy {\r\n\r\n  /** Horizontal custom scrollbar */\r\n  @Input() trackX = false;\r\n
/** Vertical custom Scrollbar */\r\n  @Input() trackY = true;\r\n  /** Scrollbar visibility */\r\n  @Input() shown:
'hover' | 'always' | 'native' = 'native';\r\n  /** Auto update scrollbars on content changes (Mutation Observer) */\r\n
@Input() autoUpdate = true;\r\n  /** Viewport class */\r\n  @Input() viewClass: string;\r\n  /** Scrollbars class
*/\r\n  @Input() barClass: string;\r\n  /** Scrollbars thumbnails class */\r\n  @Input() thumbClass: string;\r\n
/** The smooth scroll duration when a scrollbar is clicked */\r\n  @Input() scrollToDuration = 300;\r\n  /** Compact
mode */\r\n  @Input() compact: boolean;\r\n  /** Invert vertical scrollbar position, if set the scrollbar will be on the
right */\r\n  @Input() invertY: boolean;\r\n  /** Invert horizontal scrollbar position, if set the scrollbar will go the
top */\r\n  @Input() invertX: boolean;\r\n  /** Disable custom scrollbars on specific breakpoints */\r\n  @Input()
disableOnBreakpoints = [\r\n    Breakpoints.HandsetLandscape,\r\n    Breakpoints.HandsetPortrait\r\n  ];\r\n\r\n
/** Disable custom scrollbars and switch back to native scrollbars */\r\n  @Input('disabled')\r\n  get disabled() {\r\n
return this._disabled;\r\n  }\r\n\r\n  set disabled(disable: boolean) {\r\n    disable ? this.disable() : this.enable();\r\n
  }\r\n\r\n  private _disabled = false;\r\n\r\n  @ViewChild(CdkScrollable) scrollable: CdkScrollable;\r\n
@ViewChild(SmoothScroll) smoothScroll: SmoothScroll;\r\n  @ViewChild('y', {read: ElementRef})
verticalScrollbar: ElementRef;\r\n  @ViewChild('x', {read: ElementRef}) horizontalScrollbar: ElementRef;\r\n\r\n
get hideNativeScrollbars(): any {\r\n    const size = this.disabled ? '100%' : `calc(100% +
${NATIVE_SCROLLBAR_SIZE})`; \r\n    return {\r\n      width: this.trackY ? size : '100%',\r\n      height:
this.trackX ? size : '100%\r\n    }; \r\n  }\r\n\r\n  /** Mutation observer subscription */\r\n  private
_updateObserverSub$ = Subscription.EMPTY;\r\n  /** CDK breakpoint subscription */\r\n  private
_breakpointSub$ = Subscription.EMPTY;\r\n  /** Viewport Element */\r\n  view: HTMLElement;\r\n  /** Observe
content changes */\r\n  private _observer: MutationObserver;\r\n\r\n  /** Steam that emits when scrollbar thumbnail
needs to update (for internal uses) */\r\n  private _updateObserver = new Subject();\r\n  updateObserver =
this._updateObserver.asObservable();\r\n\r\n  constructor(private _changeDetectorRef: ChangeDetectorRef,\r\n
private _breakpointObserver: BreakpointObserver,\r\n    @Inject(PLATFORM_ID) private _platform:
Object) {\r\n  }\r\n\r\n  ngAfterViewInit() {\r\n    this.view = this.scrollable.getElementRef().nativeElement;\r\n\r\n
// Avoid 'expression has changed after it was checked' error when 'disableOnBreakpoints' is set to false\r\n
Promise.resolve().then(() => {\r\n    if (!this.disabled) {\r\n      if (this.disableOnBreakpoints) {\r\n        //

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Enable/Disable custom scrollbar on breakpoints (Used to disable scrollbars on mobile phones)\r\n
this._breakpointSub$ = this._breakpointObserver.observe(this.disableOnBreakpoints).pipe(\r\n      tap((result:
BreakpointState) => result.matches ? this.disable() : this.enable()))\r\n      ).subscribe();\r\n      } else {\r\n
this.enable();\r\n      }\r\n      }\r\n      // Update state on content changes\r\n      this._updateObserverSub$ =
this.updateObserver.pipe(\r\n      throttleTime(200),\r\n      tap(() =>
this._changeDetectorRef.markForCheck()))\r\n      ).subscribe();\r\n      });\r\n      }\r\n      ngOnDestroy() {\r\n
this._breakpointSub$.unsubscribe();\r\n      this._updateObserverSub$.unsubscribe();\r\n      if (this._observer) {\r\n
this._observer.disconnect();\r\n      }\r\n      }\r\n      /**\r\n      * Update scrollbar thumbnail position\r\n      */\r\n      update()
{\r\n      if (!this.disabled) {\r\n      this._updateObserver.next();\r\n      }\r\n      }\r\n      /**\r\n      * Enable custom
scrollbar\r\n      */\r\n      enable() {\r\n      if (this.view) {\r\n      this._disabled = false;\r\n      // Update view\r\n
this._changeDetectorRef.markForCheck();\r\n      }\r\n      if (this.autoUpdate && isPlatformBrowser(this._platform))
{\r\n      // Observe content changes\r\n      this._observer = new MutationObserver(() => this.update());\r\n
this._observer.observe(this.view, {subtree: true, childList: true, characterData: true});\r\n      }\r\n      }\r\n      }\r\n      /**\r\n      * Disable custom scrollbar\r\n      */\r\n      disable() {\r\n      this._disabled = true;\r\n      if (this._observer) {\r\n
this._observer.disconnect();\r\n      }\r\n      }\r\n      scrollTo(options: ScrollToOptions): Observable<void> {\r\n
return this.smoothScroll.scrollTo(options);\r\n      }\r\n      scrollToElement(selector: string, offset = 0, duration?:
number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return
this.smoothScroll.scrollToElement(selector, offset, duration, easeFunc);\r\n      }\r\n      scrollXTo(to: number,
duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return
this.smoothScroll.scrollXTo(to, duration, easeFunc);\r\n      }\r\n      scrollYTo(to: number, duration?: number,
easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return this.smoothScroll.scrollToYTo(to, duration,
easeFunc);\r\n      }\r\n      scrollToTop(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void>
{\r\n      return this.smoothScroll.scrollToTop(duration, easeFunc);\r\n      }\r\n      scrollToBottom(duration?: number,
easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return this.smoothScroll.scrollToBottom(duration,
easeFunc);\r\n      }\r\n      scrollToRight(duration?: number, easeFunc?: SmoothScrollEaseFunc): Observable<void>
{\r\n      return this.smoothScroll.scrollToRight(duration, easeFunc);\r\n      }\r\n      scrollToLeft(duration?: number,
easeFunc?: SmoothScrollEaseFunc): Observable<void> {\r\n      return this.smoothScroll.scrollToLeft(duration,
easeFunc);\r\n      }\r\n      }\r\n      }"/!*

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the Apache Version 2.0 License for specific language governing permissions\r\nand limitations under the
License.\r\n***** */\r\n

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global Reflect, Promise */\r\n\r\nvar extendStatics = Object.setPrototypeOf ||\r\n  ({ __proto__: [] } instanceof
Array && function (d, b) { d.__proto__ = b; }) ||\r\n  function (d, b) { for (var p in b) if (b.hasOwnProperty(p))
d[p] = b[p]; };\r\n\r\nexport function __extends(d, b) {\r\n  extendStatics(d, b);\r\n  function __() { this.constructor
= d; }\r\n  d.prototype = b === null ? Object.create(b) : (__proto__ = b.prototype, new __());\r\n}\r\n\r\nexport
var __assign = Object.assign || function __assign(t) {\r\n  for (var s, i = 1, n = arguments.length; i < n; i++) {\r\n
s = arguments[i];\r\n    for (var p in s) if (Object.prototype.hasOwnProperty.call(s, p)) t[p] = s[p];\r\n    }\r\n
return t;\r\n}\r\n\r\nexport function __rest(s, e) {\r\n  var t = {};\r\n  for (var p in s) if
(Object.prototype.hasOwnProperty.call(s, p) && e.indexOf(p) < 0)\r\n    t[p] = s[p];\r\n  if (s != null && typeof
Object.getOwnPropertySymbols === "function")\r\n    for (var i = 0, p = Object.getOwnPropertySymbols(s); i <
p.length; i++) if (e.indexOf(p[i]) < 0)\r\n      t[p[i]] = s[p[i]];\r\n  return t;\r\n}\r\n\r\nexport function
__decorate(decorators, target, key, desc) {\r\n  var c = arguments.length, r = c < 3 ? target : desc === null ? desc =

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Object.getOwnPropertyDescriptor(target, key) : desc, d;\r\n  if (typeof Reflect === "object" && typeof
Reflect.decorate === "function") r = Reflect.decorate(decorators, target, key, desc);\r\n  else for (var i =
decorators.length - 1; i >= 0; i--) if (d = decorators[i]) r = (c < 3 ? d(r) : c > 3 ? d(target, key, r) : d(target, key)) ||
r;\r\n  return c > 3 && r && Object.defineProperty(target, key, r), r;\r\n\r\n\r\nexport function
__param(paramIndex, decorator) {\r\n  return function (target, key) { decorator(target, key, paramIndex);
}\r\n}\r\n\r\n\r\nexport function __metadata(metadataKey, metadataValue) {\r\n  if (typeof Reflect === "object" &&
typeof Reflect.metadata === "function") return Reflect.metadata(metadataKey, metadataValue);\r\n}\r\n\r\n\r\nexport
function __awaiter(thisArg, _arguments, P, generator) {\r\n  return new (P || (P = Promise))(function (resolve,
reject) {\r\n    function fulfilled(value) { try { step(generator.next(value)); } catch (e) { reject(e); } }\r\n
function rejected(value) { try { step(generator["throw"](value)); } catch (e) { reject(e); } }\r\n    function
step(result) { result.done ? resolve(result.value) : new P(function (resolve) { resolve(result.value); }).then(fulfilled,
rejected); }\r\n    step((generator = generator.apply(thisArg, _arguments || [])).next());\r\n  });\r\n}\r\n\r\n\r\nexport
function __generator(thisArg, body) {\r\n  var _ = { label: 0, sent: function() { if (t[0] & 1) throw t[1]; return t[1];
}, trys: [], ops: [] }, f, y, t, g;\r\n  return g = { next: verb(0), "throw": verb(1), "return": verb(2) }, typeof Symbol
=== "function" && (g[Symbol.iterator] = function() { return this; }), g;\r\n  function verb(n) { return function (v)
{ return step([n, v]); }; }\r\n  function step(op) {\r\n    if (f) throw new TypeError("Generator is already
executing.");\r\n    while (_) try {\r\n      if (f = 1, y && (t = y[op[0] & 2 ? "return" : op[0] ? "throw" :
"next"])) && !(t = t.call(y, op[1])).done) return t;\r\n      if (y = 0, t) op = [0, t.value];\r\n      switch (op[0])
{\r\n        case 0: case 1: t = op; break;\r\n        case 4: _label++; return { value: op[1], done: false };}\r\n
        case 5: _label++; y = op[1]; op = [0]; continue;\r\n        case 7: op = _ops.pop(); _trys.pop();
continue;\r\n        default:\r\n          if (!(t = _trys, t = t.length > 0 && t[t.length - 1]) && (op[0] === 6 ||
op[0] === 2)) { _ = 0; continue; }\r\n          if (op[0] === 3 && (!t || (op[1] > t[0] && op[1] < t[3]))) { _label
= op[1]; break; }\r\n          if (op[0] === 6 && _label < t[1]) { _label = t[1]; t = op; break; }\r\n          if
(t && _label < t[2]) { _label = t[2]; _ops.push(op); break; }\r\n          if (t[2]) _ops.pop();\r\n          _trys.pop(); continue;\r\n        }\r\n      op = body.call(thisArg, _);\r\n    } catch (e) { op = [6, e]; y = 0; }
finally { f = t = 0; }\r\n    if (op[0] & 5) throw op[1]; return { value: op[0] ? op[1] : void 0, done: true };}\r\n
}\r\n\r\n\r\nexport function __exportStar(m, exports) {\r\n  for (var p in m) if (!exports.hasOwnProperty(p))
exports[p] = m[p];\r\n}\r\n\r\n\r\nexport function __values(o) {\r\n  var m = typeof Symbol === "function" &&
o[Symbol.iterator], i = 0;\r\n  if (m) return m.call(o);\r\n  return {\r\n    next: function () {\r\n      if (o && i
>= o.length) o = void 0;\r\n      return { value: o && o[i++], done: !o };}\r\n  };\r\n}\r\n\r\n\r\nexport
function __read(o, n) {\r\n  var m = typeof Symbol === "function" && o[Symbol.iterator];\r\n  if (!m) return
o;\r\n  var i = m.call(o), r, ar = [], e;\r\n  try {\r\n    while ((n === void 0 || n-- > 0) && !(r = i.next()).done)
ar.push(r.value);\r\n  } catch (error) { e = { error: error }; }\r\n  finally {\r\n    try {\r\n      if (r &&
!r.done && (m = i["return"])) m.call(i);\r\n    } finally {\r\n      if (e) throw e.error;\r\n    }\r\n  } return
ar;\r\n}\r\n\r\n\r\nexport function __spread() {\r\n  for (var ar = [], i = 0; i < arguments.length; i++)\r\n    ar =
ar.concat(__read(arguments[i]));\r\n  return ar;\r\n}\r\n\r\n\r\nexport function __await(v) {\r\n  return this instanceof
__await ? (this.v = v, this) : new __await(v);\r\n}\r\n\r\n\r\nexport function __asyncGenerator(thisArg, _arguments,
generator) {\r\n  if (!Symbol.asyncIterator) throw new TypeError("Symbol.asyncIterator is not defined.");\r\n
var g = generator.apply(thisArg, _arguments || []), i, q = [];\r\n  return i = { }, verb("next"), verb("throw"),
verb("return"), i[Symbol.asyncIterator] = function () { return this; }, i;\r\n  function verb(n) { if (g[n]) i[n] =
function (v) { return new Promise(function (a, b) { q.push([n, v, a, b]) > 1 || resume(n, v); }); }; }\r\n  function
resume(n, v) { try { step(g[n](v)); } catch (e) { settle(q[0][3], e); } }\r\n  function step(r) { r.value instanceof
__await ? Promise.resolve(r.value.v).then(fulfill, reject) : settle(q[0][2], r); }\r\n  function fulfill(value) {
resume("next", value); }\r\n  function reject(value) { resume("throw", value); }\r\n  function settle(f, v) { if
(f(v), q.shift(), q.length) resume(q[0][0], q[0][1]); }\r\n}\r\n\r\n\r\nexport function __asyncDelegator(o) {\r\n  var i,
p;\r\n  return i = { }, verb("next"), verb("throw"), function (e) { throw e; }, verb("return"), i[Symbol.iterator] =
function () { return this; }, i;\r\n  function verb(n, f) { if (o[n]) i[n] = function (v) { return (p = !p) ? value:
__await(o[n](v)), done: n === "return" } : f ? f(v) : v; }; }\r\n}\r\n\r\n\r\nexport function __asyncValues(o) {\r\n  if

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(!Symbol.asyncIterator) throw new TypeError("Symbol.asyncIterator is not defined.");\r\n  var m =
o[Symbol.asyncIterator];\r\n  return m ? m.call(o) : typeof __values === "function" ? __values(o) :
o[Symbol.iterator]();\r\n}\r\n\r\nexport function __makeTemplateObject(cooked, raw) {\r\n  if
(Object.defineProperty) { Object.defineProperty(cooked, "raw", { value: raw }); } else { cooked.raw = raw; }\r\n
return cooked;\r\n};\r\n\r\nexport function __importStar(mod) {\r\n  if (mod && mod.__esModule) return mod;\r\n
var result = {};\r\n  if (mod != null) for (var k in mod) if (Object.hasOwnProperty.call(mod, k)) result[k] =
mod[k];\r\n  result.default = mod;\r\n  return result;\r\n}\r\n\r\nexport function __importDefault(mod) {\r\n
return (mod && mod.__esModule) ? mod : { default: mod };\r\n}\r\n\r\n", "import { AfterViewInit, OnDestroy, Input,
ViewChild, NgZone, ElementRef } from '@angular/core';\r\nimport { isPlatformBrowser } from
 '@angular/common';\r\nimport { Observable, BehaviorSubject, Subscription } from 'rxjs';\r\nimport {
debounceTime, throttleTime, tap } from 'rxjs/operators';\r\nimport { NgScrollbar } from './ng-
scrollbar';\r\n\r\nexport class NgScrollbarThumb implements AfterViewInit, OnDestroy {\r\n\r\n  /** Scrollbar class
*/\r\n  @Input() barClass: string;\r\n  /** Scrollbar thumbnail class */\r\n  @Input() thumbClass: string;\r\n  /** The
scroll duration when scrollbar (not the thumbnail) is clicked */\r\n  @Input() scrollToDuration: number;\r\n\r\n
  @ViewChild('bar') bar: ElementRef;\r\n  @ViewChild('thumb') thumb: ElementRef;\r\n\r\n  protected
_minThumbSize = 20;\r\n  protected _naturalThumbSize = 0;\r\n  protected _thumbSize = 0;\r\n  protected
_trackMax = 0;\r\n  protected _scrollMax = 0;\r\n  protected _currPos = 0;\r\n  protected _scroll$ =
Subscription.EMPTY;\r\n  protected _thumbDrag$ = Subscription.EMPTY;\r\n  protected _updateObserver$ =
Subscription.EMPTY;\r\n  protected _view: HTMLElement;\r\n  protected _state = new
BehaviorSubject<any>({\r\n    transform: 'translate3d(0, 0, 0)'\r\n  });\r\n\r\n  /** Scrollbar styles */\r\n  readonly
scrollbarStyle = this._state.asObservable();\r\n\r\n  get thumbSize(): number {\r\n    return 0;\r\n  }\r\n\r\n
  constructor(protected _parent: NgScrollbar, \r\n    protected _platform: Object, \r\n    protected _zone:
NgZone) {\r\n  }\r\n\r\n  ngAfterViewInit() {\r\n    // Avoid SSR Error\r\n    if (isPlatformBrowser(this._platform))
{\r\n      this._view = this._parent.scrollable.getElementRef().nativeElement;\r\n      // Start view scroll event\r\n
this._scroll$ = this._parent.scrollable.elementScrolled().\r\n        .subscribe(() => this.updateScrollbar());\r\n\r\n
      // Start scrollbar thumbnail drag events\r\n      this._zone.runOutsideAngular(() => \r\n        this._thumbDrag$ =
this.startThumbEvents().subscribe()\r\n      );\r\n\r\n      // Update scrollbar thumbnail size on content changes\r\n
this._updateObserver$ = this._parent.updateObserver.pipe(\r\n        throttleTime(200),\r\n        tap(() =>
this.updateScrollbar()),\r\n        // Make sure scrollbar thumbnail position is correct after the new content is
rendered\r\n        debounceTime(200),\r\n        tap(() => this.updateScrollbar()),\r\n      ).subscribe();\r\n\r\n
      // Initialize scrollbar\r\n      setTimeout(() => this.updateScrollbar(), 200);\r\n    }\r\n  }\r\n\r\n  ngOnDestroy() {\r\n
this._scroll$.unsubscribe();\r\n  this._thumbDrag$.unsubscribe();\r\n  this._updateObserver$.unsubscribe();\r\n
}\r\n\r\n  /**\r\n   * Scrollbar click\r\n   * @param e Mouse event\r\n   */\r\n  onScrollbarHolderClick(e: any) {\r\n
}\r\n\r\n  /**\r\n   * Update scrollbar\r\n   */\r\n  protected updateScrollbar() {\r\n  }\r\n\r\n  /**\r\n   * Start vertical
thumb worker\r\n   */\r\n  protected startThumbEvents(): Observable<any> | undefined {\r\n    return undefined;\r\n
}\r\n\r\n  /**\r\n   * Get scrollbar thumb size\r\n   * @param naturalThumbSize\r\n   * @param scrollMax\r\n   */\r\n
protected scrollBoundaries(naturalThumbSize: number, scrollMax: number): number {\r\n    return
(naturalThumbSize < this._minThumbSize) ? this._minThumbSize : scrollMax ? naturalThumbSize : 0;\r\n  }\r\n\r\n
  protected updateState(state: any) {\r\n    this._state.next({...this._state.value, ...state});\r\n  }\r\n\r\n
", "import {
Component, Inject, NgZone, ChangeDetectionStrategy, forwardRef, PLATFORM_ID } from
 '@angular/core';\r\nimport { DOCUMENT } from '@angular/common';\r\nimport { fromEvent, Observable,
animationFrameScheduler } from 'rxjs';\r\nimport { mergeMap, pluck, takeUntil, tap } from
 'rxjs/operators';\r\nimport { NgScrollbar } from './ng-scrollbar';\r\nimport { NgScrollbarThumb } from './ng-
scrollbar-thumb';\r\n\r\n@Component({\r\n  selector: 'ng-scrollbar-y',\r\n  changeDetection:
ChangeDetectionStrategy.OnPush,\r\n  template: `\r\n    <div #bar class="ng-scrollbar {{ barClass }}"
(mousedown)="onScrollbarHolderClick($event)">\r\n      <div #thumb class="ng-scrollbar-thumb
{{ thumbClass }}" [ngStyle]="scrollbarStyle | async"></div>\r\n    </div>\r\n  `)\r\n\r\nexport class NgScrollbarY
extends NgScrollbarThumb {\r\n\r\n  /**\r\n   * Calculate scrollbar thumbnail size\r\n   */\r\n  get thumbSize():

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number {\r\n  const barClientHeight = this.bar.nativeElement.clientHeight;\r\n  const viewClientHeight =
this._view.clientHeight;\r\n  const viewScrollHeight = this._view.scrollHeight;\r\n  this._naturalThumbSize =
barClientHeight / viewScrollHeight * barClientHeight;\r\n  this._scrollMax = viewScrollHeight -
viewClientHeight;\r\n  return this.scrollBoundaries(this._naturalThumbSize, this._scrollMax);\r\n } \r\n\r\n
constructor(@Inject(DOCUMENT) protected _document: any, \r\n          @Inject(forwardRef(() => NgScrollbar))
protected _parent: NgScrollbar, \r\n          @Inject(PLATFORM_ID) _platform: Object, \r\n          protected
_zone: NgZone) {\r\n  super(_parent, _platform, _zone);\r\n } \r\n\r\n /** \r\n  * Scrollbar click \r\n  * @param e
Mouse event \r\n  */ \r\n  onScrollbarHolderClick(e: any) {\r\n    if (e.target === e.currentTarget) {\r\n      const
offsetY = e.offsetY - this._naturalThumbSize * .5;\r\n      const thumbPositionPercentage = offsetY * 100 /
this.bar.nativeElement.clientHeight;\r\n      const value = thumbPositionPercentage * this._view.scrollHeight /
100;\r\n      this._parent.scrollTo({top: value, duration: this.scrollToDuration} as any).subscribe();\r\n    } \r\n
} \r\n\r\n /** \r\n  * Update scrollbar \r\n  */ \r\n  protected updateScrollbar() {\r\n    this._thumbSize =
this.thumb.nativeElement.clientHeight;\r\n    this._trackMax = this.bar.nativeElement.clientHeight -
this._thumbSize;\r\n    this._currPos = this._view.scrollTop * this._trackMax / this._scrollMax;\r\n
this._zone.run(() => {\r\n      animationFrameScheduler.schedule(() => \r\n        this.updateState({\r\n
transform: `translate3d(0, ${this._currPos}px, 0)`, \r\n        height: `${this.thumbSize}px` \r\n        }));\r\n
});\r\n } \r\n\r\n /** \r\n  * Start vertical thumb worker \r\n  */ \r\n  protected startThumbEvents(): Observable<any>
{\r\n    const mouseDown$ = fromEvent(this.thumb.nativeElement, 'mousedown');\r\n    const mouseMove$ =
fromEvent(this._document, 'mousemove');\r\n    const mouseUp$ = fromEvent(this._document, 'mouseup').pipe(\r\n
      tap(() => this._document.onselectstart = null)\r\n    );\r\n    return mouseDown$.pipe(\r\n      tap(() => \r\n
this._document.onselectstart = () => false;\r\n      // Initialize trackMax for before start dragging\r\n
this._trackMax = this.bar.nativeElement.clientHeight - this._thumbSize;\r\n    )),\r\n    pluck('offsetY'),\r\n
mergeMap((mouseDownOffset: number) => mouseMove$.pipe(\r\n      takeUntil(mouseUp$),\r\n
      pluck('clientY'),\r\n      tap((mouseMoveClient: number) => {\r\n        const offsetY = mouseMoveClient -
this.bar.nativeElement.getBoundingClientRect().top;\r\n        const value = this._scrollMax * (offsetY -
mouseDownOffset) / this._trackMax;\r\n        this._parent.scrollable.scrollTo({top: value});\r\n      }));\r\n
});\r\n } \r\n\r\n }", "import { Component, Inject, NgZone, ChangeDetectionStrategy, forwardRef, PLATFORM_ID }
from '@angular/core';\r\nimport { DOCUMENT } from '@angular/common';\r\nimport { Directionality } from
'@angular/cdk/bidi';\r\nimport { fromEvent, Observable, animationFrameScheduler } from 'rxjs';\r\nimport {
mergeMap, pluck, takeUntil, tap } from 'rxjs/operators';\r\nimport { NgScrollbar } from './ng-scrollbar';\r\nimport {
NgScrollbarThumb } from './ng-scrollbar-thumb';\r\n\r\n@Component({\r\n  selector: 'ng-scrollbar-x',\r\n
  changeDetection: ChangeDetectionStrategy.OnPush,\r\n  template: ` \r\n    <div #bar class="ng-scrollbar
{{barClass}}" (mousedown)="onScrollbarHolderClick($event)">\r\n      <div #thumb class="ng-scrollbar-thumb
{{thumbClass}}" [ngStyle]="scrollbarStyle | async"></div>\r\n    </div>\r\n  ` \r\n\r\n})\r\nexport class NgScrollbarX
extends NgScrollbarThumb {\r\n\r\n  /** \r\n  * Calculate scrollbar thumbnail size \r\n  */ \r\n  get thumbSize():
number {\r\n    const barClientWidth = this.bar.nativeElement.clientWidth;\r\n    const viewClientWidth =
this._view.clientWidth;\r\n    const viewScrollWidth = this._view.scrollWidth;\r\n    this._naturalThumbSize =
barClientWidth / viewScrollWidth * barClientWidth;\r\n    this._scrollMax = viewScrollWidth -
viewClientWidth;\r\n    return this.scrollBoundaries(this._naturalThumbSize, this._scrollMax);\r\n } \r\n\r\n
constructor(@Inject(DOCUMENT) protected _document: any, \r\n          @Inject(forwardRef(() => NgScrollbar))
protected _parent: NgScrollbar, \r\n          @Inject(PLATFORM_ID) _platform: Object, \r\n          protected _dir:
Directionality, \r\n          protected _zone: NgZone) {\r\n  super(_parent, _platform, _zone);\r\n } \r\n\r\n /** \r\n
* Scrollbar click \r\n  * @param e Mouse event \r\n  */ \r\n  onScrollbarHolderClick(e: any) {\r\n    if (e.target ===
e.currentTarget) {\r\n      const offsetX = e.offsetX - this._naturalThumbSize * .5;\r\n      const
thumbPositionPercentage = offsetX * 100 / this.bar.nativeElement.clientWidth;\r\n      const value =
thumbPositionPercentage * this._view.scrollWidth / 100;\r\n      this._parent.scrollTo({left: value, duration:
this.scrollToDuration} as any).subscribe();\r\n    } \r\n  } \r\n\r\n /** \r\n  * Update scrollbar \r\n  */ \r\n  protected
updateScrollbar() {\r\n    this._thumbSize = this.thumb.nativeElement.clientWidth;\r\n    this._trackMax =

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aAAa,CAAC,WAAW,GAAG,KAAl,CAAC,UAAU,CAAC;iBACvE,CAAC,EACFa,eAAK,CAAC,SAAS,CAAC,E  
ACbBC,kBAAQ,CAAC,UAAC,eAAuB;oBAAK,OAAA,UAAU,CAAC,IAAI,CACnDC,mBAAS,CAAC,QAAQ,C  
AAC,EACnBF,eAAK,CAAC,SAAS,CAAC,EACbBb,aAAG,CAAC,UAAC,eAAuB;;4BACpB,OAAO,GAAG,eAA  
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CAAC,KAAK,KAAK,KAAK,EAAE;4BAC7B,KAAK,GAAG,KAAK,KAAK,CAAC,GAAG,OAAO,GAAG,KAA  
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H;;oBA1FFE,cAAS,SAAC;wBACT,QAAQ,EAAE,gBAAgB;wBAC1B,eAAe,EAAEC,4BAAuB,CAAC,MAAM;w  
BAC/C,QAAQ,EAAE,gOAIT;qBACF;;;;;wDAecZ,WAAM,SAACyB,eAAQ;wBA1BrB,WAAW,uBA2BLzB,WA  
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,gBAAW;wBA/BxB2B,mBAAC;wBAFKD,WAAM;;;QAmGIC,mBAAC;KAAA,CAIFiC,gBAAgB;;;;;ACjBID;Q  
AUA;SAkBC;;oBA1BAvB,aAAQ,SAAC;wBACR,OAAO,EAAE;4BACPyB,mBAAy;4BACZxB,yBAAe;4BACfy  
B,mBAAy;4BACZC,eAAU;4BACV,kBAAkB;yBACnB;wBACD,YAAy,EAAE;4BACZ,WAAW;4BACX,YAAy  
;4BACZ,YAAy;yBACb;wBACD,OAAO,EAAE;4BACP,WAAW;yBACZ;qBACF;;QAED,wBAAC;KA1BD;;;;;;;  
;;;;;;;;;;;;;;" }

Found in path(s):

\* /opt/ws\_local/PERMITS\_SQL/1076166291\_1596429916.39/0/nginx-scrollbar-4-1-1-tgz/package/bundles/nginx-scrollbar.umd.js.map

## 1.354 @angular/material-moment-adapter

### 7.3.3

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# 1.355 ngx-permissions 6.0.5

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# 1.356 koa-respond 1.0.1

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# 1.357 nanoid 2.0.3

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# 1.358 highlightjs 9.15.8

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